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A Blockchain-based Shamir's Threshold Cryptography Scheme for Data Protection in Industrial Internet of Things Settings

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Abstract—The Industrial Internet of Things (IIoT), a typical Internet of Things (IoT) application, integrates the global industrial system with other advanced computing, analysis, and sensing technologies through Internet connectivity. Due to the limited storage and computing capacity of edge and IIoT devices, data sensed and collected by these devices are usually stored in the cloud. Encryption is commonly used to ensure privacy and confidentiality of IIoT data. However, the key used for data encryption and decryption is usually directly stored and managed by users or third-party organizations, which has security and privacy implications. To address this potential security and privacy risk, we propose a Shamir threshold cryptography scheme for IIoT data protection using blockchain: STCChain. Specifically, in our solution the edge gateway uses a symmetric key to encrypt the data uploaded by the IoT device and stores it in the cloud. The symmetric key is protected by a private key generated by the edge gateway. To prevent the loss of the private key and privacy leakage, we use a Shamir secret sharing algorithm to divide the private key, encrypt it, and publish it on the blockchain. We implement a prototype of STCChain using Xuperchain, and the results show that STCChain can effectively prevent attackers from stealing data as well as ensuring the security of the encryption key.

Index Terms—Industrial Internet of Things, data protection, blockchain, Shamir secret sharing.

1 INTRODUCTION

The Industrial Internet of Things is a system composed of networked smart objects, network physical assets, related general information technology, and, in some set-

tings, cloud or edge computing platforms that support various processes and services in an industrial environment. Examples of such processes and services include real-time, intelligent and autonomous access to data and their collection, analysis, communication and exchange to optimize the overall output value. There are, however, security and privacy considerations in the deployment of such systems that necessitate the design of robust security and privacy-preserving solutions in IIoT settings.

A typical, simplified IIoT system architecture generally comprises three key functional systems, namely, network, platform and security systems. The latter (i.e., security system) is designed to support the security requirements in applications, data, networks, controls and devices, for example, by identifying, detecting and mitigating various security threats [1], [2].

One challenge of designing security and privacy-preserving solutions for IIoT systems is that the devices underpinning such systems are generally limited in terms of storage and computing capabilities and are power-constrained [3], [4]. Hence, data sensed, collected and disseminated by these IIoT devices are generally stored and processed in the cloud. To minimize the risk of data leakage (e.g., due to a malicious cloud employee), protective measures such as data encryption are used [5], [6]. Such approaches generally require the data encryption/decryption key to be stored and/or managed directly by users or by a centralized third-party institution. There are limitations to both approaches; for example, the limitations associated with the local storage of keys include single point of failure/attack and loss of data/service access if the local storage

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medium is corrupted (unless there is a backup copy of the key on another storage medium). If the keys are stored and managed by a trusted third-party center (e.g., certificate management organization (CA)), then we must trust the trusted third-party center to do the right thing and not leak the key.

Seeking to mitigate these limitations and based on [7], we propose a Shamir's Threshold Cryptography approach that utilizes blockChain for IIoT key data (hereafter referred to as **STCChain**). [7] is only a synopsis, while this paper proposes a detailed solution for the two limitations of encryption/decryption key protection mentioned above. Also, this paper validates the proposed method from multiple dimensions. The key features are as follows:

- **Decentralized IIoT key data threshold encryption scheme.** First, the edge gateway encrypts the data uploaded by the IoT device with a temporary symmetric key generated by the edge gateway and stored in the cloud; meanwhile, the symmetric key is encrypted by the public key generated by the edge gateway. Second, we use the Shamir threshold scheme [8] to split the private key, and the private key fragments are encrypted to store on blockchain [9], [10]. The user can decrypt the data only after successfully reconstructing the decryption key. Finally, the STCChain design includes a detailed data security storage process and data security reading process.
- **Key decentralized storage.** To prevent the loss and disclosure of privacy for the private key used for decryption, we use the Shamir threshold scheme to split the private key, and its fragments are encrypted with the participant's public key and published on blockchain, effectively guaranteeing key privacy.
- **Security.** STCChain can effectively guarantee the confidentiality, integrity, availability, and accountability of data and can effectively protect the security of the encryption key.

Sections 2 and 3, respectively, discuss the related work and introduce the relevant background material. Then, Section 4 presents our proposed STCChain scheme. The security and performance evaluations of STCChain are presented in Sections 5 and 6, respectively. Finally, Section 7 provides the conclusion.

2 RELATED WORK

In this section, we briefly review several related studies on IIoT data encryption and existing blockchain-based approaches.

Existing approaches include those based on public-key authentication and encryption. For example, [11] proposed a secure channel-free and certificateless searchable multi-keyword public-key encryption scheme (SCF-MCLPEKS) for IIoT deployment and proved the security of the scheme in a random prediction model. [12] proposed a multi-acceptor certificateless encryption with keyword search (CLKS) scheme without pairing and proved that its efficiency is higher than that of the current CLKS scheme and

is suitable for cloud-assisted IIoT scenarios. Other examples include those of [13], [14]. Other approaches utilize attribute-based encryption, for example, to facilitate access control that publishes and revokes attributes [15]. Another example is a support online/offline data-sharing framework [16].

Finally, [17] proposed an efficient key management scheme named HKFS-KM to address the issue of high key storage overhead and difficult key management. [18], aiming to address the issue of key escrow in data authentication and the difficulty of implementing the mapping to point hash function and random prediction model, proposed a certificateless signature scheme, but the key storage was centralized.

There have been attempts to integrate both blockchain and IIoT in various contexts. First, for transactions, [19] proposed a decentralized IIoT platform based on blockchain technology named BPIIoT that uses blockchain as a trusted intermediary for transactions between users. [20] proposed a blockchain-based secure energy trading system to address the untrustworthy and opaque nature of the energy market and designed a credit-based payment scheme to reduce the transaction restrictions caused by the delay of transaction confirmation in the energy blockchain. For service provision, [21] proposed a nonrepudiation service provision scheme based on blockchain to solve issues related to an untrusted service provider, a user who refuses to provide the service, or one who uses the service for their own benefit. [22] proposed a blockchain-based IIoT supply chain management system that used the characteristics of blockchain to solve the problem of fair commodity exchange between merchants and suppliers. [23] proposed a lightweight IIoT traffic classification service to classify real-time traffic in the IIoT.

In addition, the use of blockchain to solve IIoT security problems has become a current research hotspot, but most of these studies are aimed at specific security aspects [24]. For system security, [25] proposed a credit-based IIoT device proof-of-work mechanism that used a directed acyclic graph-structured blockchain and proposed a data rights management method to ensure sensitive data confidentiality. For security authentication, [26] proposed a blockchain-based system named BSeIn that combined fine-grained access control to achieve secure mutual authentication, and combined blockchain and attribute-based signatures for anonymous authentication. For secure data sharing, [27] proposed a high-efficiency data based on Ethereum to address issues related to how the intelligent mobile terminal (MT) in the IIoT can achieve high-quality data collection and how to ensure the security of data sharing between MTs. The scheme created a reliable and secure environment using blockchain and deep reinforcement learning. For data storage, [28] proposed a blockchain-based image encryption scheme that encrypted and stored image pixel values in blockchain to ensure the privacy and security of image data, but the scheme relies on a CA to publish certificates.

In conclusion, although academic circles have reported many research results related to the above aspects, many deficiencies remain in using blockchain to protect IIoT key data, especially the lack of research results with threshold encryption protection.

3 PROBLEMS AND RELATED KNOWLEDGE

3.1 Edge computing

Cloud computing is part of the core infrastructure of IIoT. The IIoT integrates industrial and commercial networks to promote industrial intelligence by uploading data to the cloud for analysis and processing. On the one hand, the security and privacy requirements for edge device data in the IIoT are relatively high; on the other hand, in the era of the Internet of Everything, the number of edge devices in the IIoT has skyrocketed, and the volume of data has exploded. Since the cloud adopts a centralized data processing model, users must upload all data to the cloud before they can use the services it provides. However, this method has several problems, such as unsatisfactory real-time performance, insufficient bandwidth, high energy consumption, and difficulty in ensuring data security and privacy. Edge computing has emerged to address these issues [29], [30].

Unlike cloud computing, which processes data in the cloud, edge computing is a new computing model that can perform calculations at the edge of a network; it has emerged as a supplement to cloud computing. The combination of edge computing and cloud computing provides a better service experience for the IIoT and mobile computing. Edge computing operation includes two aspects, as shown in Figure 1: it can process downlink data from cloud services and it can process uplink data from data sources and consumers.

In summary, edge computing provides three obvious advantages:

- Edge computing processes temporary data at the edge of the network instead of uploading all data to the cloud, so it can reduce network bandwidth pressure.
- Compared to cloud computing, which processes data in the cloud, edge computing processes data very close to the data source, so it offers low latency and can, to a certain extent, improve service response capabilities.
- /With edge computing, storage and computing services can be provided for private data to protect data privacy.

3.2 IIoT Network Model

The IIoT is essentially constituted by the interconnection of commercial and industrial networks and results from the integration of global industrial systems with advanced computing, analysis, and sensing technologies and Internet connections.

As shown in Figure 2, the IIoT model is composed of three main parts—a field network, a control network, and an enterprise network:

- The enterprise network is composed of various systems, such as the manufacturing enterprise management execution system, supply chain management system, customer relationship management (CRM) system, enterprise resource planning and industrial applications.

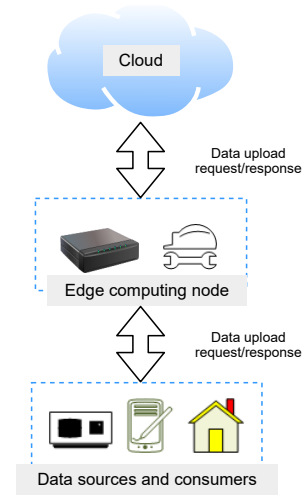


Fig. 1. Edge computing bidirectional computing flow model.

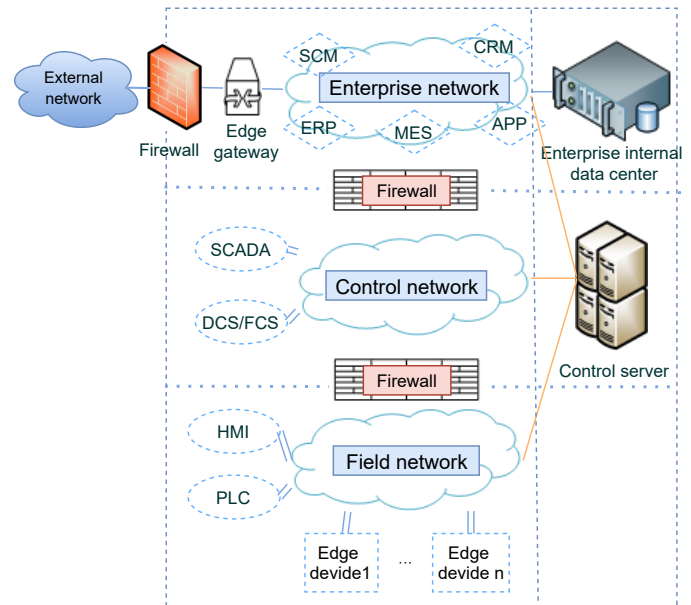


Fig. 2. IIoT network model.

- The control network is composed of supervisory control and data acquisition, the program logic control system, the fieldbus control system, etc.
- The field network includes the human-machine interface, programmable logic controller, and edge devices.

In the IIoT, data are usually collected by edge devices in the field network, monitored and controlled by the control network, and then stored in the enterprise data center for unified processing. Finally, the data are passed through the edge device or edge gateway to access the external network for operations [31].

3.3 Current IIoT data storage model

Considering the limited storage and computing power of IIoT devices, most enterprises or individuals choose to store IIoT data in the cloud. Once IIoT data are stored in the cloud,

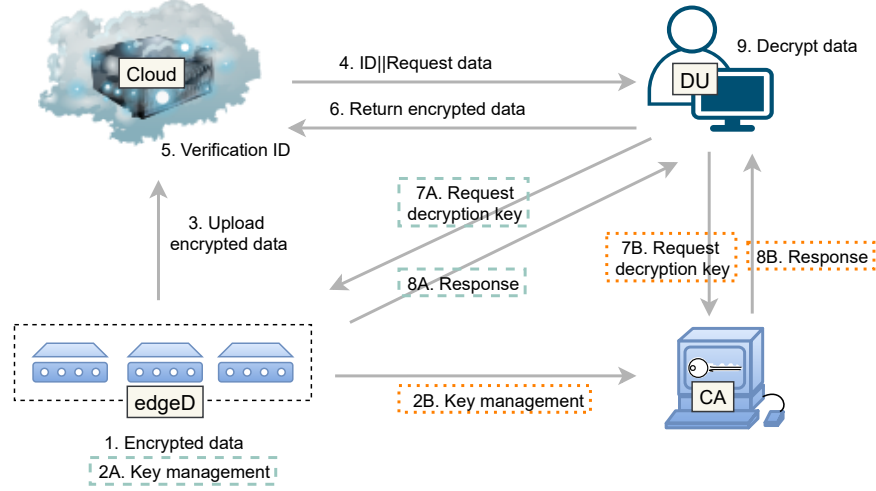


Fig. 3. Current IIoT data storage model.

enterprises or individuals lose absolute management rights over their data. Because the cloud adopts a centralized management mechanism, untrusted clouds or other attackers may use the data illegally, causing privacy disclosure. Data encryption is one of the main ways to ensure the confidentiality of data stored by an IIoT device in the cloud. Data owners, such as edge devices (*edgeD*), usually encrypt data before storage in the cloud, and the decryption key is stored and managed by a user or a trusted third-party organization (such as a CA). When a data user (*DU*) wants to access the data, the *DU* must request the decryption key from the user or CA.

We can thus abstract the current IIoT data storage model as shown in Figure 3, which contains three main entities: *edgeD*, *Cloud*, and *DU*. Regarding the storage of the key, some *edgeD* will choose to hold the key themselves, as shown in step 2A, while the resource-constrained *edgeD* will choose to have a trusted third-party organization (such as a CA) escrow the key, as shown in step 2B, and will then obtain the key from the CA when needed.

3.4 Existing Problems

The current IIoT data storage model still has the following two problems:

- **Problem 1.** *edgeD* storage has limited computing power, and it is difficult to encrypt data autonomously. Generally, the encryption method is composed of a symmetric and an asymmetric key. However, even if symmetric key encryption can provide a lightweight solution for *edgeD*, due to the low capacity and low performance of *edgeD*, autonomous encryption is very difficult.
- **Problem 2.** Centralized key storage is vulnerable to attacks. On the one hand, malicious CA administrators could illegally use *edgeD* encryption and decryption data keys, thereby stealing *edgeD* data and causing privacy leakage. On the other hand, an attacker could attack the CA key database and steal *edgeD* data, thereby destroying data confidentiality and privacy. In addition, *edgeD* stores the key locally,

which is prone to single point of failure and privacy leakage.

3.5 Shamir's Secret Sharing

In some cryptography problems, it is necessary to share secrets s between n users. The Shamir secret sharing (SSS) scheme proposed by Shamir [8] is based on the Lagrange interpolation formula, which requires at least k ($n \geq k$) secret holders to participate to reconstruct s , while $k - 1$ participants cannot reconstruct s . This is called the (k, n) threshold secret sharing scheme, where k is the threshold. The process is described as follows:

Step 1. Initialization: Let $GF(q)$ be a finite field generated by a large prime q , where $q \geq n + 1$. Secret distributor D randomly selects n different $x = \{x_r \neq 0 | r = 1, 2, \dots, n\}$, where x_r is used to represent each secret segment holder $U = \{U_r | r = 1, 2, \dots, n\}$, and then discloses x_r and U_r .

Step 2. Secret distribution: D wants to distribute s , where $s \in Z_q | q$ is a large prime number. First, D arbitrarily selects $k - 1$ elements within $GF(p)$ to construct $a_i (i = 1, 2, \dots, k - 1)$ and then constructs the $k - 1$ order polynomial:

$$f(x) = \sum_{i=1}^{k-1} a_i x^i \pmod{q} \quad (1)$$

that is,

$$f(x) = a_0 + a_1 x + \dots + a_{k-2} x^{k-2} + a_{k-1} x^{k-1} \quad (2)$$

where $q > s$, q is a large prime number, and $s = f(0) = a_0$. Finally, D generates n secret fragments

$$s_r = f(x_r) = \sum_{i=1}^{k-1} a_i x_r^i \pmod{q} \quad (3)$$

where $r = 1, 2, \dots, n$ and $U_r \in U$. It then sends s_r to U_r .

Step 3. Secret reconstruction: any k shadow secret holders can reconstruct s through the Lagrange interpolation

formula according to the $(x_i, f(x_i))_{x_i \neq 0 | i=1,2,\dots,k'}$ that is,

$$s = f(0) = a_0 \\ = (-1)^{k-1} \sum_{i=1}^k f(x_i) \cdot \prod_{j=1, j \neq i}^k \frac{-x_j}{x_i - x_j} \pmod{q} \quad (4)$$

4 STCCHAIN

To solve the problems in Section 3.4, we propose STCChain, a new threshold encryption protection scheme for critical IIoT data based on blockchain. This section details the initialization, secure data storage and secure data reading. The STCChain model is shown in Figure 4, including the following five entities:

- *EdgeG*: Edge gateway, which is responsible for processing the data uploaded by *edgeD*.
- *BC*: Blockchain, which is open, transparent, tamper-proof, and irreversible. It is the same as the distributed database, and we use it as a key storage database for STCChain.
- *Cloud*: Cloud storage, which provides identity authentication for *DU* and non-real-time data storage for *EdgeG*. *Cloud* verifies the identity of the *DU* and returns *eDataID* to the user.
- *DU*: Data users, if *DU* obtains encrypted data from *Cloud* and collects a sufficient number of key fragments from *BC*, the data can be decrypted.
- *FH*: If the holder of the key fragment of *eDataID* verifies the identity of the *DU*, he or she will send his or her owner key fragment to *DU*.

The overall process is as follows:

Step 1. *edgeD* uploads the data to *EdgeG*. After *EdgeG* receives the data, *EdgeG* generates *eDataID*, uses ks_m (the symmetric key generated by *EdgeG*) to encrypt the data, encrypts ks_m by SK_{pub} (public key in the asymmetric key SK generated by *EdgeG*) and uploads the encrypted data to *Cloud*. Finally, *EdgeG* uses the SSS algorithm to split the decryption key SK_{pri} (private key of SK) to obtain n key fragments.

Step 2. A smart contract is used to publish key distribution transactions; that is, each key fragment is encrypted with each *FH*'s public key and then published to *BC* for storage.

Step 3. *Cloud* uploads *eDataID* and the encrypted data to *Cloud*.

If *DU* wants to access resources, first, *DU* sends an access request to the *Cloud*, *Cloud* verifies *DU*, and then *eDataID* is returned to *DU*. Next, *DU* initiates a private key transaction to *BC*, triggering *BC* to send a transaction reminder to $FH_i (i = 1, 2, \dots, n)$. Each FH_i verifies and then uses a smart contract to publish the key fragment transaction to *BC*, where each key fragment uses *DU*'s public key for encryption to ensure privacy. Finally, *DU* collects a sufficient number of key fragments to satisfy $k \leq k' \leq n$ and uses the SSS scheme to synthesize the key and decrypt the data.

Next, we introduce the symbols that will be used later in this paper, as shown in Table 1, and then introduce some important fields and collections, as shown in Table 2.

TABLE 1
Symbol table.

Symbol	Description
$E(key, M)$ $D(key, N)$	$E()$ encrypts M with the key , and $D()$ decrypts N with the key , where the key can be a symmetric key or an asymmetric key; that is, the key can be SK or ks .
SK_{User}	<i>User</i> 's asymmetric key, $SK_{User} = \{SK_{pubUser}, SK_{priUser}\}$.
SK_C	<i>Cloud</i> 's asymmetric key, $SK_C = \{SK_{pubC}, SK_{priC}\}$.
SK_{EdgeD}	<i>EdgeD</i> 's asymmetric key, $SK_{EdgeD} = \{SK_{pubEdgeD}, SK_{priEdgeD}\}$.
SK_{DU}	<i>DU</i> 's asymmetric key, $SK_{DU} = \{SK_{pubDU}, SK_{priDU}\}$.
SKW	An asymmetric key pair for generating the wallet address, $SKW = \{SKW_{pub}, SKW_{pri}\}$.
ks	Symmetric key.
<i>Addr</i>	Blockchain wallet address, that is, user identity.

TABLE 2
Field and data structure table.

Field/Set	Description
<i>metaDInfo</i>	Metadata information collection, $metaDInfo = \{edgeDDomain, edgeDID, metaData\}$, where $edgeDDomain$ is the domain of the edge device, $edgeDID$ is the unique identifier of the edge device, $metaData$ are the data.
<i>metaDInfo_S</i>	Encrypted <i>metaDInfo</i> collection.
<i>eDataID</i>	Data unique identifier.
<i>bcaddInfo</i>	Blockchain data information set, $bcaddInfo = \{actionInfo, dataInfo\}$, where $actionInfo$ means behavior information, and $actionInfo = \{storageKeyAct, requestKeyAct, responseKeyAct\}$, $dataInfo$ is specific data information.
<i>tran</i>	Blockchain transaction collection, $tran = \{tranID, Addr_{from}, Addr_{to}, value, addData\}$. Where $tranID$: transaction number, $Addr_{from}$: transaction sender, $Addr_{to}$: transaction receiver, $value$: transaction value, $addData$: transaction additional information.

4.1 Initialization

First, *EdgeG*, *DU* and *FH* must register with *BC* to become blockchain users. Since the registration process for *EdgeG*, *DU* and *FH* is the same, we collectively refer to it as blockchain user registration. Before designing the registration process, we introduce $KGen()$, $AGen()$, and $SynData()$. These three functions are all realized based on *BC*. For ease of understanding, the formal definition is as follows.

Definition 1. $KGen()$ is a function to generate SKW . The function input is *null*, and its outputs is SKW . For example, *DU* calls $KGen()$ to generate $SKW_{DU} = \langle SKW_{pubDU}, SKW_{priDU} \rangle$, and *FH* calls $KGen$ to generate $SKW_{FH} = \langle SKW_{pubFH}, SKW_{priFH} \rangle$. *EdgeG* and *Cloud* are similar.

Definition 2. $AGen(SKW_{pub})$ is a function to create

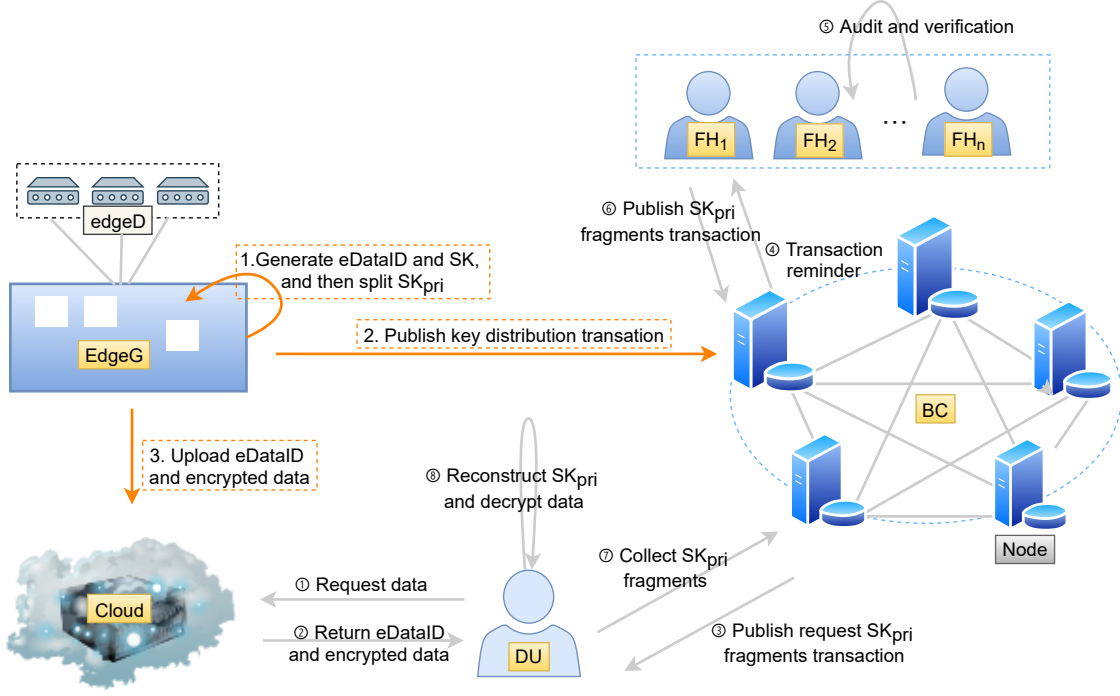


Fig. 4. STCChain architecture.

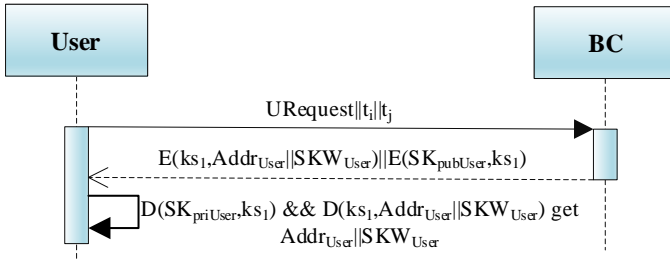


Fig. 5. EdgeG, DU and FH registration process.

a wallet address. The function input is SKW_{pub} , and the output is $Addr$. For example, DU calls $AGen(SKW_{pubDU})$ to generate $Addr_{DU}$, and FH calls $AGen(SKW_{pubFH})$ to generate $Addr_{FH}$. $EdgeG$ and $Cloud$ are similar.

Definition 3. $SynData(t_i, t_j)$ is a function to synchronize data from time t_i to t_j . The function inputs are t_i and t_j , and its output is $blockdata_{ij}$.

Next, we design the blockchain user registration process shown in Figure 5.

① $User \rightarrow BC$: $URequest || t_i || t_j$. $User$ sends registration request $URequest || t_i || t_j$ to BC .

② $BC \rightarrow User$: $E(ks_1, Addr_{User} || SKW_{User}) || E(SK_{pubUser}, ks_1) || blockdata_{ij}$. BC calls $KGen()$ to generate $SKW_{User}(SKW_{pubUser}, SKW_{priUser})$ and then calls $AGen(SKW_{pubUser})$ to generate $Addr_{User}$. BC uses ks_1 to encrypt $Addr_{User} || SKW_{User}$, and $SK_{pubUser}$ encrypts ks_1 and then sends $E(ks_1, Addr_{User} || SKW_{User}) || E(SK_{pubUser}, ks_1) || blockdata_{ij}$ to $User$. $User$ calls $D(SK_{priUser}, ks_1)$ and $D(ks_1, Addr_{User} || SKW_{User})$ to obtain $Addr_{User} || SKW_{User}$. Usually, $Cloud$ will automatically call $SynData(t_i, t_j)$ to synchronize $blockdata_{ij}$ to the local

database.

4.2 Secure Data Storage by Threshold Encryption

Secure data storage includes decentralized key distribution and encrypted data storage. Before designing the secure data storage process, we first introduce three functions, namely, $dataUpload()$, $SGen()$, and $ASGen()$, and a blockchain transaction interface $ISend()$. For ease of understanding, the formal definition is as follows.

Definition 4. $dataUpload(data)$ is a function to upload resources from $EdgeG$ to $Cloud$. The function input is $data$, and if the upload is successful, its output is $true$; otherwise, its output is $false$.

Definition 5. $SGen()$ is a function to generate the symmetric key ks_m , which is used to encrypt $metaDInfo$. The function input is $null$, and its output is ks_m .

Definition 6. $ASGen()$ is a function to generate the asymmetric key SK , which is used to encrypt ks_m . The function input is $null$, and its output is ks_m_S .

Definition 7. $ISend(SKW_{pri_from}, Addr_{from}, Addr_{to}, index, content, timestamp)$ is a blockchain transaction interface used to publish blockchain transactions; that is, $Addr_{from}$ sends a transaction with an asset of $index$ and a transaction value of $content$ to $Addr_{to}$. $Addr_{from}$ is the sender of the transaction, SKW_{pri_from} is the private key of the sender's wallet address (used to sign the transaction), $Addr_{to}$ is the receiver of the transaction, $index$ is the asset unit, $content$ is the asset content, and $timestamp$ is the timestamp. The interface inputs are SKW_{pri_from} , $Addr_{from}$, $Addr_{to}$, $index$, $content$ and $timestamp$, and the output is $tranID$ (transaction number).

We now design the secure data storage process shown in Figure 6, which includes 4 steps.

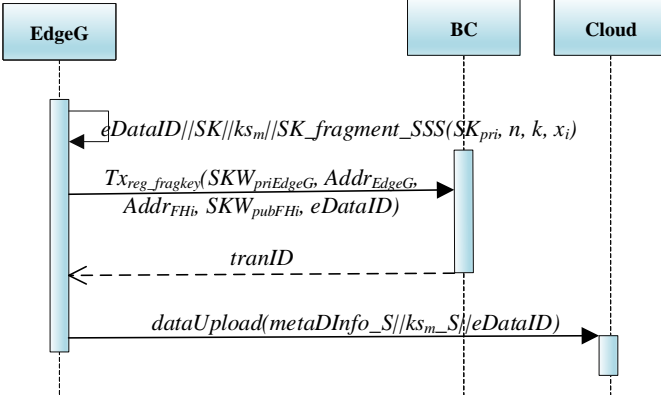


Fig. 6. Secure data storage process.

① *EdgeG*: $eDataID||SK||SK_fragment_SSS(SK_{pri}, n, k, x_i)$. After *EdgeG* receives the data from the IoT device, *EdgeG* first generates $eDataID$ for $eDataInfo$, calls system function $ASGen()$ to generate $SK(SK_{pub}, SK_{pri})$, and calls $SGen$ to generate ks_m . Then, *EdgeG* calls $SK_fragment_SSS$ to split SK_{pri} into n parts, and each fragment is recorded as $s_i (i = 1, 2, \dots, n)$. Next, *EdgeG* distributes $s_i (i = 1, 2, \dots, n)$ to the corresponding $FH_i (i = 1, 2, \dots, n)$, who are the fragment holders. Any $k (k \leq n)$ fragments held by the FH can be used to reconstruct SK_{pri} , where $SK_fragment_SSS$ is a key division algorithm based on the SSS scheme, as shown in Algorithm 1.

In Algorithm 1:

- Line 1 indicates that for $SK_{pri} \in Z_p$ (p is a large prime number, $p > 2^{128}$), $k - 1$ random numbers are randomly selected on the finite group $GF(p)$ and assigned values to a_1, a_2, \dots, a_{k-1} ; among them, n represents the total number of divisions, and k represents the threshold.
- Line 2 lets $a_0 = SK_{pri}$ and then substitutes in $a_0, a_1, a_2, \dots, a_{k-1}$ to construct a $k - 1$ order polynomial (Formula 2), that is, $f(x) = a_0 + a_1x + \dots + a_{k-2}x^{k-2} + a_{k-1}x^{k-1}$.
- Line 3 initializes an array s of length $n+1$ to store the divided key fragments.
- Lines 4-8 substitute x_1, x_2, \dots, x_n into $f(x)$ to obtain s_1, s_2, \dots, s_n , where $s_1 = (x_1, f(x_1)), s_2 = (x_2, f(x_2)), \dots, s_n = (x_n, f(x_n))$, and then stores s_i into s :

$$s = \{s_1, s_2, \dots, s_n\}$$

- Line 9 returns s .

② *EdgeG* \rightarrow *BC*: $Tx_{reg_fragkey}(SKW_{pri_EdgeG}, Addr_{EdgeG}, Addr_{FH_i}, SKW_{pub_FH_i}, eDataID)$. In this step, *EdgeG* distributes s_i to the corresponding $FH_i (i = 1, 2, \dots, n)$. First, *EdgeG* calls $Tx_{reg_fragkey}$ to publish the distribution transactions of s_i on *BC*, where $Tx_{reg_fragkey}$ is a smart contract. If there are n FH , that is, $FH_i = \{FH_1, FH_2, \dots, FH_n\}$, $Tx_{reg_fragkey}$ is called n times to publish the distribution transactions of the key. $Tx_{reg_fragkey}$ is shown in Algorithm 2.

In smart contract $Tx_{reg_fragkey}$:

- Line 1 uses the public key of target FH to encrypt the private key fragment s_i .

Algorithm 1: $SK_fragment_SSS$

Input: SK_{pri}, n, k

Output: s

- 1 Randomly select $k - 1$ numbers in $GF(p)$ and assign them to $(a_i)_{i=1..k-1}$;
- 2 $f(x) \leftarrow a_0 + a_1x + \dots + a_{k-2} \cdot x^{k-2} + a_{k-1} \cdot x^{k-1}$ where $a_0 = SK_{pri}$;
- 3 Initialize array s with a length of $n + 1$ to store the split value of SK_{pri} ;
- 4 **for** $i=1$ to n **do**
- 5 | Randomly select a number and assign it to x_i ;
- 6 | $s_i = a_0 + a_1 \cdot x_i + \dots + a_{k-2} \cdot x_i^{k-2} + a_{k-1} \cdot x_i^{k-1}$;
- 7 | $s[i]=s_i$;
- 8 **end**
- 9 **return** s ;

Algorithm 2: Smart Contract $Tx_{reg_fragkey}$

Input: $SKW_{pri_EdgeG}, Addr_{EdgeG}, Addr_{FH_i}, s_i, SKW_{pub_FH_i}, eDataID$

Output: $tranID$

- 1 $s_i_S = E(SKW_{pub_FH_1}, s_i)$;
- 2 $bcaddInfo = storageKeyAct + s_i_S$;
- 3 **get** current *timestamp*;
- 4 $tranID = ISend(SKW_{pri_EdgeG}, Addr_{EdgeG}, Addr_{FH_i}, eDataID, bcaddInfo, timestamp)$;
- 5 **return** $tranID$;

- Line 2 initializes the added value of the blockchain transaction.
- Line 3 obtain the current timestamp.
- Line 4 calls the blockchain publishing interface $ISend(SKW_{pri_EdgeG}, Addr_{EdgeG}, Addr_{FH_i}, eDataID, bcaddInfo, timestamp)$ to send the transaction to *BC*. SKW_{pri_EdgeG} represents the private key of the *EdgeG* wallet address (used for the signature).
- Line 5 returns $tranID_i$ to the corresponding $FH_i (i = 1, 2, \dots, n)$.

③ *BC* \rightarrow *EdgeG*: $tranID$. If the publish transaction is successful, *BC* will send $tranID$ (transaction number) to *EdgeG*.

④ *EdgeG* \rightarrow *Cloud*: $dataUpload(metaDInfo_S||ks_m_S||eDataID)$. *EdgeG* uses ks_m to encrypt $metaDInfo$ to obtain $metaDInfo_S$. Meanwhile, SK_{pub} is used to encrypt ks_m to obtain ks_m_S . Finally, *EdgeG* calls function $dataUpload()$ to upload $metaDInfo_S||ks_m_S||eDataID$ to *Cloud*.

4.3 Secure Data Access

The secure data reading process includes three main components: reading encrypted data, collecting decentralized stored decryption key fragments and reconstructing the decryption key to decrypt data. Next, we design a secure data reading process, as shown in Figure 7, which includes 7 steps.

① *DU* \rightarrow *Cloud*: $E(ks_2, eDataID)||E(SK_{pubC}, ks_2)$. *DU* sends a read request to *Cloud*.

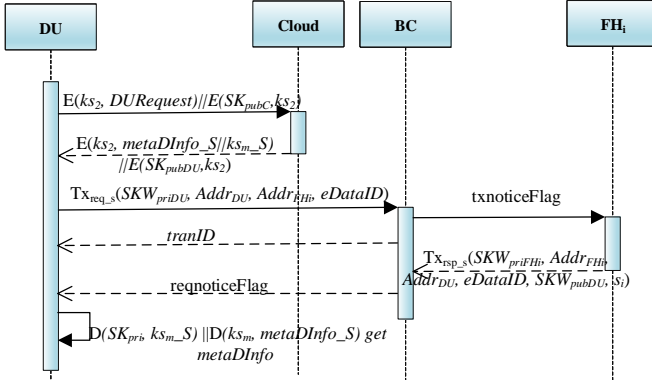


Fig. 7. Secure data access process.

Algorithm 3: Smart Contract Tx_{req_s}

Input: SKW_{priDU} , $Addr_{DU}$, $Addr_{FH_i}$, $eDataID$
Output: $tranID$

- 1 get current *timestamp*;
- 2 $bcaddInfo = requestKeyAct + null$;
- 3 $tranID = ISend(SKW_{priDU}, Addr_{DU}, Addr_{FH_i}, eDataID, bcaddInfo, timestamp)$;
- 4 return $tranID$;

② $Cloud \rightarrow DU$: $E(ks_2, metaDInfo_S || ks_m_S) || E(SK_{pubDU}, ks_2)$. *Cloud* decrypts to obtain $eDataID$ and then queries the $eDataID$ data, that is, $metaDInfo_S || ks_m_S$, and returns the data to *DU*.

③ $DU \rightarrow BC$: $Tx_{req_s}(SKW_{priDU}, Addr_{DU}, Addr_{FH_i}, eDataID)$. *DU* calls Tx_{req_s} to send a key fragment request transaction to n key holders $FH_i (i = 1, 2, \dots, n)$, where Tx_{req_s} is a smart contract, as shown in Algorithm 3.

In smart contract Tx_{req_s} :

- Line 1 obtains the current timestamp.
- Line 2 initializes the additional information stored on blockchain, where *requestKeyAct* represents the behavior of the requested key fragment.
- Line 3 calls the blockchain publishing interface $ISend(SKW_{priDU}, Addr_{DU}, Addr_{FH_i}, eDataID, bcaddInfo, timestamp)$ to send the transaction to *BC*. SKW_{priDU} represents the private key of the *DU* wallet address (used for the signature).
- Line 4 returns $tranID$ to *DU*.

④ $BC \rightarrow FH$: $txnoticeFlag$. *BC* sends a transaction reminder $txnoticeFlag$ to FH_i .

⑤ $FH \rightarrow BC$: $Tx_{rsp_s}(SKW_{priFH_i}, Addr_{FH_i}, Addr_{DU}, eDataID, SKW_{pubDU}, s_i)$. If FH_i verifies that $Addr_{DU}$ is a user legally requesting private key segments, it calls Tx_{rsp_s} to publish a reply request transaction, as shown in Algorithm 4.

In smart contract Tx_{rsp_s} :

- Line 1 uses SKW_{pubDU} to encrypt s_i .
- Line 2 initializes the additional information stored on blockchain, where *responseKeyAct* represents the behavior of the response key fragment.
- Line 3 obtains the current timestamp.
- Line 4 calls the blockchain publishing interface $ISend(SKW_{priFH_i}, Addr_{FH_i}, Addr_{DU}, eDataID,$

Algorithm 4: Smart Contract Tx_{rsp_s}

Input: SKW_{priFH_i} , $Addr_{FH_i}$, $Addr_{DU}$, $eDataID$, SKW_{pubDU} , s_i

Output: $tranID$

- 1 $s_i_S' = E(SKW_{pubDU}, s_i)$;
- 2 $bcaddInfo = responseKeyAct + s_i_S'$;
- 3 get current *timestamp*;
- 4 $tranID = ISend(SKW_{priFH_i}, Addr_{FH_i}, Addr_{DU}, eDataID, bcaddInfo, timestamp)$;
- 5 return $tranID$;

$bcaddInfo, timestamp)$ to send the transaction to *BC*.

- Line 5 returns $tranID$ to *DU*.

⑥ $BC \rightarrow DU$: $reqnoticeFlag$. *BC* sends the transaction reminder $reqnoticeFlag$ to *DU*.

⑦ DU : $D(SK_{pri}, ks_m_S) || D(ks_m, metaDInfo_S)$. *DU* collects at least t transactions and decrypts them to obtain at least t key fragments. $n \geq t \geq k$, where (k, n) is the SSS threshold scheme and k is the threshold value. Any k participants who want to obtain SK_{pri} can use

$$\begin{cases} a_0 + a_1(s_1) + \dots + a_{k-1}(s_1)^{k-1} = f(s_1) \\ a_0 + a_1(s_2) + \dots + a_{k-1}(s_2)^{k-1} = f(s_2) \\ \dots \\ a_0 + a_1(s_k) + \dots + a_{k-1}(s_k)^{k-1} = f(s_k) \end{cases}$$

and then substitute the Lagrange interpolation formula (4) to calculate:

$$\begin{aligned} SK_{pri} &= f(0) \\ &= (-1)^{k-1} \cdot \sum_{i=1}^k \cdot \prod_{j=1, j \neq i}^k \frac{-x_j}{x_i - x_j} \pmod{q} \end{aligned}$$

Finally, *DU* calls $D(SK_{pri}, ks_m_S) || D(ks_m, metaDInfo_S)$ to decrypt and obtain $metaDInfo$.

5 SECURITY AND CHARACTERISTIC ANALYSIS**5.1 Characteristic Analysis**

- 1) **High efficiency.** IIoT edge devices usually have low storage capacity and low computing power. Moreover, considering data confidentiality, before outsourcing data to *Cloud*, *EdgeG* must encrypt data locally before upload it to *Cloud*, so its performance is very inefficient. In STCChain, *edgeD* only needs to upload data to *EdgeG*, and then high-storage capacity and high-computing power *EdgeG* will process the data.
- 2) **Key decentralized storage.** The traditional IIoT data protection solution includes data storage and data reading processes. Usually, *EdgeG* encrypts and uploads $metaDInfo$ to *Cloud*; then, the decryption key is kept by the user personally or by a trusted third-party institution. Consequently, key storage and management are centralized. In STCChain, there is no trusted center. *EdgeG* encrypts $metaDInfo$ by ks_m to obtain $metaDInfo_S$ and uses SK_{pub} to encrypt ks_m to obtain ks_m_S ; then,

EdgeG uses the SSS algorithm to split the decrypted key SK_{pri} into n fragments $s_i (i = 1, 2, \dots, n)$. Finally, *EdgeG* uses smart contracts to encrypt s_i with the corresponding FH_i 's public key and stores it in n *FH* accounts on blockchain.

5.2 Security Analysis

STCChain has confidentiality, integrity, availability and auditability:

1) For confidentiality and integrity.

$$\begin{aligned} is_data_enc &= E(ks_m, metaDInfo) || E(SK_{pub}, ks_m) \\ is_data_dec &= D(SK_{pri}, ks_m) || D(ks_m, metaDInfo) \\ SK_{pri} &= (-1)^{k-1} \cdot \sum_{i=1}^k \cdot \prod_{j=1, j \neq i}^k \frac{-x_j}{x_i - x_j} \pmod{q} \\ is_comm_enc &= E(ks, message) || E(SK_{pub}, ks) \\ is_comm_dec &= D(SK_{pri}, ks) || D(ks, message) \\ is_s_enc &= E(s_i, SKW_{pubFH_i}) \\ is_s_dec &= D(s_i, SKW_{priFH_i}) \end{aligned}$$

First, assume SK_{pri} is divided into n parts in total, and the threshold is t , assuming that the attacker holds k' number of correct s_i .

$$\begin{aligned} \therefore k' &< t \\ \therefore (-1)^{k-1} \cdot \sum_{i=1}^{k'} \cdot \prod_{j=1, j \neq i}^{k'} \frac{-x_j}{x_i - x_j} \pmod{q} &\nrightarrow SK_{pri} \\ is_data_dec &= false \end{aligned}$$

Thus, only the user who reconstructs SK_{pri} can access data to ensure data confidentiality and integrity.

Second, assume an attacker cannot obtain SK_{priFH} :

$$\begin{aligned} \therefore is_s_enc &= true \\ is_SK_{priFH} &= false \\ \therefore is_s_dec &= false \end{aligned}$$

Therefore, if SK_{priFH} is not stolen, STCChain can ensure key confidentiality and integrity.

$$\begin{aligned} \therefore is_comm_enc &= true \\ is_comm_pri &= false \\ \therefore is_comm_dec &= false \end{aligned}$$

Thus, STCChain can ensure the confidentiality and integrity of communication.

2) For auditability.

STCChain splits SK_{pri} using the Shamir threshold and obtains n fragments, that is, $s_i (i=1, 2, \dots, n)$. On the one hand, in the key distribution stage, *EdgeG* uses a smart contract to distribute s_i to the corresponding *FH* on blockchain. On the other hand, in the key recovery phase, DU uses a smart contract to publish s_i requests on blockchain, and after the *FH* verification is passed, *FH* publishes a reply transaction on blockchain. The entire process of key distribution and key recovery is recorded on blockchain, so it can be audited and verified when security incidents or disputes occur.

3) For availability.

The core of STCChain is that *EdgeG* encrypts the data uploaded by the edge device with ks_m temporarily generated by *EdgeG*, encrypts ks_m with the SK_{pub} temporarily generated by *EdgeG*, splits SK_{pri} to obtain s_i using the Shamir threshold, and finally encrypts $s_i (i=1, 2, \dots, n)$ and stores it on blockchain. Since blockchain is jointly maintained by the nodes of the entire network, STCChain can work quickly and cannot reject the key request of legitimate users. For example, first, a DU with legal authority requests the key fragment of SK_{pri} , that is, s_i . Then, the DU uses a smart contract to initiate a request to the *FH* holding s_i , and *FH* verifies the DU. If verification is passed, *FH* will publish the corresponding s_i reply transaction to blockchain; finally, if the number of correct s_i collected by the DU is not less than the threshold, SK_{pri} can be successfully reconstructed.

Additionally, STCChain can effectively resist common attacks such as collusion attacks and impersonation attacks.

1) A collusion attack

refers to two or more malicious parties deceiving others to illegally steal data. STCChain guarantees the decentralized storage of keys based on threshold encryption and blockchain and divides the decryption key into n parts using the SSS scheme. If the threshold is t , assuming there are m colluding personnel, when $m = t$:

$$\begin{aligned} \therefore f(s) &= \begin{cases} a_0 + a_1(s_1) + \dots + a_{t-1}(s_1)^{t-1} = f(s_1) \\ a_0 + a_1(s_2) + \dots + a_{t-1}(s_2)^{t-1} = f(s_2) \\ \dots \\ a_0 + a_1(s_t) + \dots + a_{t-1}(s_t)^{t-1} = f(s_t) \end{cases} \\ \therefore m = t, SK_{pri} &= f(0) \\ \therefore SK_{pri} &= (-1)^{t-1} \cdot \sum_{i=1}^t \cdot \prod_{j=1, j \neq i}^t \frac{-x_j}{x_i - x_j} \pmod{q} \\ is_data_dec &= true \end{aligned}$$

Therefore, STCChain can resist collusion attacks. Only when the attacker collects at least t correct fragments can SK_{pri} be reconstructed to decrypt the data.

2) Impersonation attack

refers to an attacker pretending to be a legitimate user to obtain data illegally. In STCChain, data encryption is stored in *Cloud*. Assuming that an attacker pretends to be a legal *DU*, (is_cloud_verify represents *Cloud* verifying the identity of the visitor):

$$\begin{aligned} \therefore is_cloud_verify &= true \\ \therefore data &= metaDInfo_S || ks_m_S \\ \therefore D(SK_{pri}, ks_m_S) &= false \\ \therefore D(ks_m, metaDInfo_S) &= false \end{aligned}$$

Thus, it is difficult for an attacker to obtain resources through impersonation attacks.

6 EXPERIMENT AND PERFORMANCE EVALUATION

6.1 Experiment Environment

We implement the STCChain prototype based on XuperChain. XuperChain is Baidu's self-developed blockchain underlying technology that implements state-of-the-art technologies such as in-chain parallel technology, a pluggable consensus mechanism, and integrated smart contracts, and is characterized by compatibility, strong scalability, and high performance. XuperChain is suitable for the application scenarios of consortium blockchain between enterprises and institutions and public blockchain.

Our experimental environment is Alibaba Cloud Ubuntu 18.04, configured with 2-core, 16 GB and 100 GB storage. We adopt the XuperChain-crypto library module to realize asymmetric data encryption and secret sharing. Finally, we use the XuperChain-xbench platform to conduct performance tests.

In addition, we use the SSS algorithm to divide SK_{pri} into n shares. Assuming that t is the threshold, DU must obtain at least t correct key fragments to reconstruct SK_{pri} . We test STCChain, as shown in Table 3.

It can be seen from Table 3 that if the DU passes the identity verification and holds at least t correct key fragments, the key can be successfully reconstructed, and the data can be successfully decrypted; if the DU passes the identity verification but the number of correct key fragments held is less than t , the key cannot be reconstructed, and the decryption fails. If the DU or SA fails to pass the identity verification, the key fragment cannot be obtained, and even if she or he obtains the encrypted data, the decryption will fail due to lack of a decryption key.

6.2 Performance Evaluation

In this section, we will analyze the performance of STCChain in terms of processing time and throughput.

First, we consider the time overhead of key splitting and reconstruction. STCChain decentralizes decryption key SK_{pri} and uses the SSS algorithm to split SK_{pri} into n shares (t is the threshold). Assuming that DU has collected at least t correct key fragments, the SK_{pri} can be reconstructed. We test the time overhead for the segmentation and reconstruction of SK_{pri} , as shown in Figure 8 and Figure 9.

Figures 8 and 9 show that when $n = 7$ and threshold $t = 3$, the split time ≈ 100 ms and the reconstruction time ≈ 1 ms; when $n = 10$ and $t = 6$, the split time ≈ 150 ms and the reconstruction time ≈ 2 ms; when $n = 20$ and $t = 12$, the split time ≈ 330 ms and the reconstruction time ≈ 22 ms. Thus, the SK_{pri} segmentation and reconstruction time is related to the number of segments n and the size of the threshold t . When the number of divisions n is large, despite the increase in the division and reconstruction time, the total time overhead is not excessive.

The key fragment encryption and decryption time overhead is considered next. STCChain must distribute the decryption key fragments to n accounts on blockchain and uses the public key of key holder FH for encryption. When FH receives the distribution transaction, he or she uses their private key to decrypt the key fragments. We test the time overhead for the encryption and decryption of a single key fragment, as shown in Figure 10 and Figure 11.

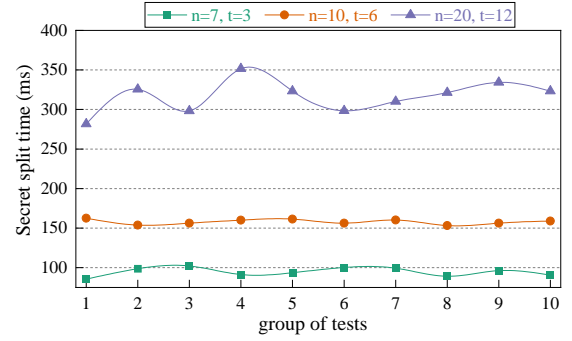


Fig. 8. Time overhead of key split.

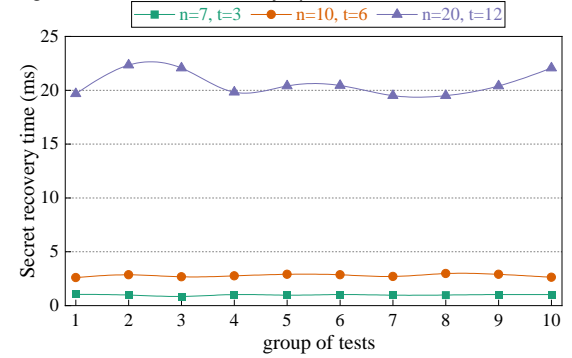


Fig. 9. Key reconstruction time.

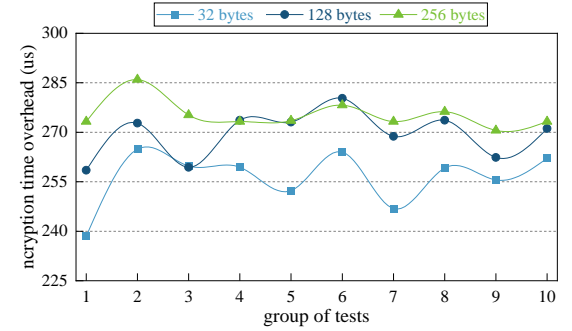


Fig. 10. Encryption time cost of key fragment.

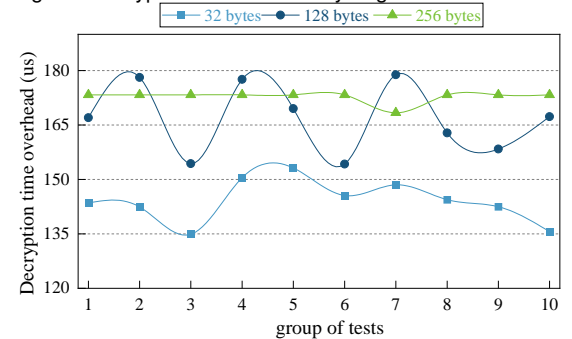


Fig. 11. Decryption time overhead of key fragment.

As shown in Figure 10 and Figure 11, we tested the encryption and decryption time overhead for key segment sizes of 32, 128, and 256 bytes. When the key segment size is 32 bytes, the encryption time ≈ 255 us and the decryption time ≈ 144 us; when the key segment size is 128 bytes, the

TABLE 3
Reconstruct the key to decrypt the data result.

User	Identity Authentication	s_i held by $FH_i(i = 1, 2, \dots, n, t \leq n)$					Reconstruction Key	Decryption Data
		s_1	s_2	\dots	s_{t-1}	s_t		
DU	✓	✓	✓	✓	✓	✓	✓	✓
DU	✓	✓	✓	✓	✓	×	×	×
	✓	✓	✓	✓	×	×	×	×
	✓	The number of correct $s_i < t$					×	×
DU	×	-	-	-	-	-	×	×
SA	×	-	-	-	-	-	×	×

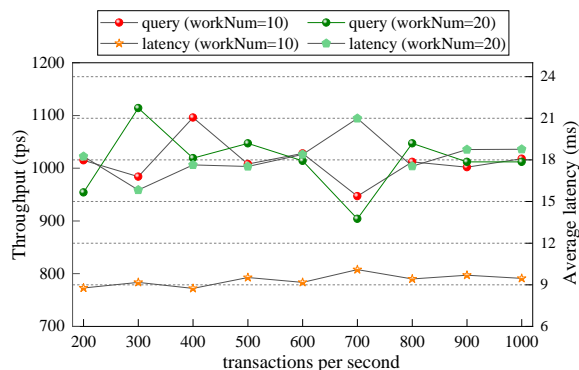


Fig. 12. Throughput overhead.

encryption $time \approx 270$ us and the decryption $time \approx 167$ us; when the key segment size is 256 bytes, the encryption $time \approx 275$ us and the decryption $time \approx 173$ us. Clearly, the encryption and decryption performance is high, but even when the key segment size is 256 bytes, the total time overhead for encryption and decryption is less than 500 us.

Finally, we calculate the read throughput and read latency overhead. Read throughput is a measure of how many read operations are completed within a specified period of time, usually expressed in reads per second, that is, transactions per second (TPS). Read latency is the time between submitting a read request and receiving a reply. We use xbench to test the XuperChain single-node performance. We assess the throughput and latency of 200-1000 transactions, where workNum is the number of threads. As shown in Figure 12, when the number of threads is 10, the read throughput of STCChain is approximately 1015 TPS and the delay is approximately 9 ms; when the number of threads is 20, the read throughput of STCChain is 1013 TPS and the delay is approximately 18 ms. Therefore, the STCChain read throughput performance is also high.

7 CONCLUSION

The IIoT includes industrial control systems and industrial networks, as well as commercial network infrastructure such as big data storage analysis, cloud computing, business systems, and customer networks. Currently, the IIoT is widely used in manufacturing, logistics, transportation, health care, energy, and utilities. However, the IIoT faces several challenges, among which security and privacy preservation of IIoT data are the most crucial concerns.

Moreover, blockchain is a shared database, and the data or information stored in it are characterized as "unforgeable", "remain trace", "traceable", "open and transparent" and "collectively maintained", so it can transform industries by enabling anonymous and trustful transactions in a decentralized and trustless environment. We propose a threshold encryption protection scheme for critical IIoT data based on blockchain: STCChain solves the security and privacy issues caused when the key used for data encryption and decryption is directly stored and managed by users or third-party organizations. The experimental results show that STCChain can not only effectively prevent attackers from stealing data illegally but also protect the privacy of keys.

Potential future directions include the implementation of the proposed scheme in a real-world IIoT setting using the alliance chain fabric, and identify other security and privacy properties that can be addressed.

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For the TPM 2.0 Key Migration Protocol, he proposed a migration protocol based on Duplication Authority. It uses the Duplication Authority (DA) as an authentication and control center to divide the key migration process into an initialization phase, an authentication and attribute acquisition phase, and a control and execution phase. The DA determines the migration process by the duplicate attributes and types of the migration key and by the handle type of the new parent key. He considered a variety of reasonable combinations of attributes and designed 12 different migration processes before settling on the protocol analyzed and simulated. The results show that the protocol is not only fully compliant with the "TPM-Rev-2.0-Part-1-Architecture-01.38", but also has integrity, confidentiality and supports authentication.



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