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A High-Swing MOS Cascode Bias Circuit

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Abstract—In this paper, we propose a very simple bias circuit that allows for maximum output voltage swing of MOSFET cascode stages. The circuit topology is valid for any current density and is technology independent. Starting from the saturation voltage as defined in [1], and from the current density of the cascode stage, we determine the aspect ratio of the transistors in the bias circuit in order to maximize the output voltage swing. Experimental results validate the strategy for designing the bias network.

Index Terms—Analog circuits, analog integrated circuits, biasing circuit, cascode amplifier, MOS analog integrated circuits.

I. INTRODUCTION

Cascode current mirrors (CCM) have a much higher output resistance than simple current mirrors yet at the expense of the output voltage swing. Self-biased CCM's [2], [3] have as their main drawback a very serious loss of signal swing. Cascode stages with fixed bias [4]–[7], such as those shown in Fig. 1 [8], [9], can be optimized for high output voltage swing. In order to maximize the output voltage swing, the values of the bias voltages V_{b1} , V_{b2} and V_{ref} should be such that M4, M10, and M_i , respectively, operate at the edge of saturation.

Very simple circuits in [7] were proposed to bias cascode mirrors either for strong inversion or for weak inversion. The cascode biasing circuit proposed in [4] can operate at any current level with a minimal output saturation voltage but spends a lot of silicon area and is not suitable for high frequency applications.

In this brief, we extend for moderate and strong inversion one of the biasing circuits presented in [7], which was proposed for operation in weak inversion. The bias circuit proposed here is useful for both amplifier configurations shown in Fig. 1. In the first part of the brief, we revisit the MOSFET model from [1] and [10] and introduce a definition

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Fig. 1. (a) Folded cascode input stage [9]. (b) Cascoded gain stage with gain enhancement [8].

of the saturation voltage based on practical aspects of circuit design. Additionally, the small-signal output resistance is discussed and associated with the saturation voltage of the driver transistor in the CCM. The analysis of the biasing topology is discussed next. Design equations, as well as experimental results, are eventually presented.

II. THE SATURATION VOLTAGE

According to the MOSFET models in [1], [7], and [10], the drain current can be decomposed into the forward (I_F) and reverse (I_R) currents

$$I_D = I_F - I_R \tag{1}$$

where $I_F(I_R)$ is dependent of the gate and source (drain) voltages. In forward saturation $I_F \gg I_R$; consequently, $I_D \cong I_F$.

The MOSFET output characteristic [1], [10] is modeled, in normalized form, as

$$\frac{V_{DS}}{\phi_t} = \sqrt{1+i_f} - \sqrt{1+i_r} + \ln\left(\frac{\sqrt{1+i_f} - 1}{\sqrt{1+i_r} - 1}\right)$$
(2)

where

$$i_{f(r)} = \frac{I_{F(R)}}{I_S} \tag{3a}$$

$$I_S = I_{SQ} \left(\frac{W}{L}\right) \tag{3b}$$

$$I_{SQ} = \mu n C'_{ox} \frac{\phi_t^2}{2}.$$
 (3c)

 I_S is the normalization current, I_{SQ} is the sheet normalization current, $i_{f(r)}$ is the normalized forward (reverse) current, and V_{DS} is the drain-to-source voltage. μ , n, C'_{ox} , ϕ_t , and W/L are the mobility, slope factor, gate oxide capacitance/area, thermal voltage ,and the transistor aspect ratio, respectively. More details about (1)–(3) can be found in [1] and [10].

In order to introduce a definition of the saturation voltage that is useful for circuit designers, we first define $A = g_{ms}/g_{md}$, the voltage gain of the common-gate amplifier [Fig. 2(a)]. Here, g_{ms} is the source transconductance while g_{md} is the MOSFET output conductance. Indeed, "A" is equal to the ratio of the slope of the transistor output characteristic at the origin ($V_D = V_S$) to the slope of the characteristic at the operating point, as shown in Fig. 2. We now define the saturation voltage as the value of V_{DS} , for which the voltage gain of the common-gate amplifier equals A. Clearly, the so-called saturation

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g_{md}

gms Δv_s

∆v_D

(b)

 $\mathbf{\hat{v}}_{\mathtt{D1}}$

 $\mathbf{g}_{\mathbf{md}} \Delta \mathbf{v}_{\mathbf{D}}$

1_D

Ibias





(a)

Fig. 3. Saturation voltage as a function of the inversion level, gain A as parameter, and $\phi_t = 26$ mV.



Fig. 4. (a) Low-voltage CCM. (b) Biasing circuit [7].

voltage should be associated with a large value of "A." Considering that

$$g_{ms(d)}\phi_t = 2I_S\left(\sqrt{1+i_{f(r)}}-1\right)$$
 (4a)

as in [10], one can easily derive from (2) the value of the saturation voltage $V_{\rm DSSAT}$ [1] as

$$\frac{V_{\text{DSSAT}}}{\phi_t} = \ln(A) + \left(1 - \frac{1}{A}\right) \left(\sqrt{1 + i_f} - 1\right).$$
(4b)

For large values of "A," $i_f \gg i_r$, and, consequently, the normalized drain current $i_d = i_f - i_r \cong i_f$. Therefore, one can substitute i_d for i_f in (4b).

V_{D2}

 \mathbf{v}_{D}

The definition of the saturation voltage as shown in (4b) is very appropriate for building blocks such as current mirrors where voltage swing and voltage gain are essential specifications. Fig. 3 illustrates the dependence of the saturation voltage on the inversion level. For strong-inversion $V_{\text{DSSAT}} \cong \phi_t \sqrt{i_f}$, while for weak-inversion $V_{\text{DSSAT}} \cong \phi_t \cdot \ln(A)$.

III. THE OUTPUT RESISTANCE

Cascode stages are capable of exhibiting very high output resistance and a gain-bandwidth product almost equal to that of a single stage [8]. With the aid of Fig. 4(a), one can readily determine the output impedance at the drain of M4

$$\frac{v_{\text{out}}}{i_{\text{out}}} \cong \frac{g_{ms4}/g_{md4}}{g_{md2}}.$$
 (5a)

The result in (5a) can be readily interpreted by noting that the ac drain voltage of M2 is equal to the ac output voltage divided by the voltage gain of the common-gate configuration. Assuming both M2 and M4 to be operating in saturation and to have the same aspect ratios, then $g_{ms4} \cong g_{ms2}$ [see (4a)]. Therefore, (5a) can be written as

$$\frac{v_{\text{out}}}{i_{\text{out}}} \cong \frac{g_{ms2}/g_{md2}}{g_{md4}} = \frac{A}{g_{md4}}$$
(5b)

where "A," the voltage gain of M^2 depends on the drain-source voltage, and thus, on the bias voltage V_B . Therefore, V_B should be sufficiently high to allow for a high "A" but not too high to avoid a reduction in the output voltage swing. The following section shows how to design the circuit in Fig. 4(b) to bias M^2 at the edge of saturation.

IV. BIAS NETWORK

In the topology of the CCM shown in Fig. 4(a), all transistors share a common substrate. If V_B is adequately chosen, the output voltage of this circuit can be as low as $2V_{\text{DSSAT}}$. Biasing the transistors deep in weak inversion allows for low voltage operation and low power consumption but the frequency response is very poor. A balance between frequency response and voltage swing is achieved in moderate inversion.

The structure shown in Fig. 4(b), which has been proposed [7] to generate a bias voltage to allow for maximum output swing, is quite

VDD



Fig. 5. High-swing cascode current mirror CCM.



Fig. 6. Relationship between normalized aspect ratio and inversion level.



Fig. 7. Detail of experimental output characteristics of the current mirrors in weak inversion ($i_f = 1$).

simple but was introduced for operation in weak inversion. Our purpose in this work is to extend the application of the circuit in Fig. 4(b) to any current level. To have a better grasp of the design of the bias network in Fig. 4(b), we have split transistors M5 and M7 into a series association of transistors (MA5 and MB5) and a parallel association of identical transistors (MA7 and MB7), respectively, as shown in Fig. 5. The aspect ratios of the transistors in the current mirror are assumed to be equal and are taken as the reference value. We have chosen the aspect ratios of MA5 and M6 to be equal to the reference value and the bias currents through both MA5 and M6 to be equal to the input current. Therefore, the gate-source voltage of MA5 is equal to the gate-source voltage of M45 and MB7 equals the drain-source voltage across



Fig. 8. Detail of experimental output characteristics of the current mirrors in moderate inversion ($i_f = 10$).



Fig. 9. Detail of experimental output characteristics of the current mirrors in strong inversion ($i_f = 100$).

M2. From now on, to simplify matters, we assume that the sheet normalization current I_{SQ} is equal for all transistors, even though it is slightly dependent of the gate voltage [1]. Consequently, we consider the normalized forward currents of M4, MA5, and M6 to be identical because these three transistors have the same geometry, they are biased at the same current, and they operate in saturation. Choosing equal aspect ratios $r_1 = r_2 = r$ for both MB5 and MB7 and defining $\alpha = (r+1)/r$, one can readily conclude that $i_{rMB5} = i_{rMB7} = i_f$, and $i_{fMB5} = i_{fMB7} = \alpha \cdot i_f$ Here, i_f refers to the inversion level of the CCM transistors, which is almost equal for both M2 and M4 as long as M2 and M4 operate in saturation. From the previous considerations, we can derive the following equation from (2):

$$\frac{V_{DSMB5} + V_{DSMB7}}{2 \cdot \phi_t} = \sqrt{1 + \alpha \cdot i_f} - \sqrt{1 + i_f} + \ln\left(\frac{\sqrt{1 + \alpha \cdot i_f} - 1}{\sqrt{1 + i_f} - 1}\right).$$
(6)

Deep in weak inversion $(i_f \ll 1)$, the right-hand side of (6) can be written as $\ln(\alpha)$, whereas deep in strong inversion $(i_f \gg 1)$, it can be approximated by $(\sqrt{\alpha} - 1)\sqrt{i_f}$.

In order to bias M2 at the edge of saturation, the sum of the drainsource voltages of MB5 and MB7 should be equal to the saturation voltage (V_{DSSAT}) of M2. Equating (4b) to (6) allows one to determine the curves shown in Fig. 6 for different gains. Note from (6) that the choice of " α ," which defines the aspect ratio "r," depends on the inversion level but is independent of the technological parameters. Note also that "r" ranges from 0.1–0.8 approximately. In strong inversion, the optimum value of r is 0.8 ($\sqrt{\alpha} = 1.5$). On the other hand, in weak inversion "r" varies from 0.1 to 0.5, depending on the value chosen for the voltage gain.

The bias network shown in Fig. 5 can be readily applied to the amplifiers shown in Fig. 1. For instance, the bias voltage V_{b2} in Fig. 1(a) is generated at the gate voltage of MA5. Additionally, the intermediate node of the series association of MA5 and MB5 provides the network of Fig. 1(b) with the appropriate voltage (V_{ref}) for maximum output swing.

Even though the present analysis has been performed for long-channel devices, we can apply it to short-channel devices as long as A is not higher than the maximum achievable gain of the short-channel device. Our analysis has not taken into account transistor or current mismatching. In a practical circuit, the aspect ratio r could be slightly decreased in order to add a small safety margin to the drain-source voltage of M2 that would compensate for transistor mismatching. The price to be paid would be a slightly smaller output voltage swing of the CCM.

V. EXPERIMENTAL RESULTS

To validate the design methodology, simple, self-biasing cascode (self-CCM) and low-voltage cascode (LV-CCM) current mirrors have been implemented and tested. Integrated N-channel transistors ($V_T \approx 0.6$ V) from a 2- μ m CMOS technology have been used in the current mirrors. The measured sheet normalization current $I_{SQ} \approx 55$ nA. All transistors in the simple mirrors and CCM's have the same aspect ratios ($W/L = 18 \ \mu m/5 \ \mu m$).

Figs. 7–9 present details of the measured output characteristics of the current mirrors. Values of r = 1/3, 1/2, and 2/3, respectively, have been chosen according to Fig. 6, for $i_f = 1$, 10, and 100 and A = 30. Note that the LV-CCMs reach saturation at a drain-source voltage roughly twice the saturation voltage of the simple current mirror. The self-biased CCM saturates at a much larger voltage than the "optimally" biased CCM.

VI. CONCLUSION

In this work, the very simple bias circuit presented in [7], which allows for maximum output voltage swing of cascode stages in weak inversion, has been extended for operation at any current density. Starting from the multiplication factor of the output impedance required for the cascode stage relative to the single stage and from the output swing, one can determine the "optimally" biased network. The proposed biasing circuit, which is very useful for low-voltage design at any current level, is technology independent since it is based on geometric ratios. Experimental results corroborated the design methodology of the bias network.

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Analog VLSI Implementation of the Help If Needed Stereopsis Algorithm

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Abstract—This brief introduces a novel clocked analog VLSI hardware system with an optical input that performs stereopsis. An algorithm called the Help If Needed Algorithm, developed previously, is readily mapped onto an analog VLSI platform. The system fits into the cellular neural network (CNN) paradigm. The circuit components that make up the cells of the CNN are designed with the constraint that they must function effectively and fit into the space available. In order to clarify the processing pathway, the system is described at the component and system levels. Each cell has an optical input, while the output is electrical. By utilizing an optical input, an analog VLSI silicon retina first stage can be connected to the stereopsis processor completely in parallel, creating a multi-stage artificial visual system. The physical system is composed of 2.0 μ m Tinychips fabricated through MOSIS. Experimental data are presented that verify that the system performs as desired and successfully implements the Help If Needed Stereopsis Algorithm. The novel stereopsis processor is ideally suited for autonomous robots, or any application that requires a low power visual processing system.

Index Terms—Analog processing circuits, CMOS analog integrated circuits, machine vision, neural network hardware, very large scale integration.

I. INTRODUCTION

An important visual-processing task performed by biological systems is the determination of depth. Depth perception can be achieved using a number of methods, but one of the most efficient methods is stereopsis. Disparate information is present at each eye, and the slight differences in the images are used to determine how close or far an

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