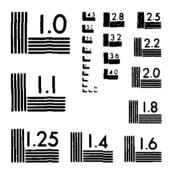
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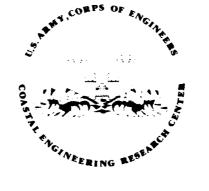
A Numerical Model to Simulate Sediment Transport in the Vicinity of Coastal Structures

MR 83-10

by Marc Perlin and Robert G. Dean

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MAY 1983



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Prepared for U.S. ARMY, CORPS OF ENGINEERS COASTAL ENGINEERING RESEARCH CENTER

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PREFACE

The purpose of this report is to provide coastal engineers and researchers with a numerical model which predicts sediment transport and the resulting bathymetry in the vicinity of coastal structures. The work was carried out under the U.S. Army Coastal Engineering Research Center's (CERC) Numerical Modeling of Shoreline Response to Coastal Structures work unit, Shore Protection and Restoration Program, Coastal Engineering Area of Civil Works Research and Development.

This report was written by Marc Perlin and Robert G. Dean, Coastal and Offshore Engineering and Research, Inc., under Contract No. DACW72-80-C-0030. The CERC contract monitor was Dr. F. Camfield, Chief, Coastal Design Branch, under the general supervision of Mr. N. Parker, Chief, Engineering Development Division.

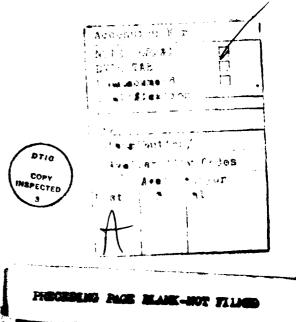
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Colonel, Corps of Engineers Commander and Director



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CONVERSION FACTORS, U.S. CUSTOMARY TO METRIC (SI) UNITS OF MEASUREMENT

Multiply	Ъу	To obtain			
inches	25.4	millimeters			
	2.54	centimeters			
square inches	6.452	square centimeters			
cubic inches	16.39	cubic centimeters			
feet	30.48	centimeters			
	0.3048	meters			
square feet	0.0929	square meters			
cubic feet	0.0283	cubic meters			
yards	0.9144	meters			
square yards	0.836	square meters			
cubic yards	0.7646	cubic meters			
miles	1.6093	kilometers			
square miles	259.0	hectares			
knots	1.852	kilometers per hour			
acres	0.4047	hectares			
foot-pounds	1.3558	newton meters			
millibars	1.0197×10^{-3}	kilograms per square centimeter			
ounces	28.35	grams			
pounds	453.6	grans			
	0.4536	kilograms			
ton, long	1.0160	metric tons			
ton, short	0.9072	metric tons			
degrees (angle)	0.01745	radians			
Fahrenheit degrees	5/9	Celsius degrees or Kelvins ¹			

U.S. customary units of measurement used in this report can be converted to metric (SI) units as follows:

 1 To obtain Celsius (C) temperature readings from Fahrenheit (F) readings, use formula: C = (5/9) (F - 32).

To obtain Kelvin (K) readings, use formula: K = (5/9) (F - 32) + 273.15.

A NUMERICAL MODEL TO SIMULATE SEDIMENT TRANSPORT IN THE VICINITY OF COASTAL STRUCTURES by

Marc Perlin and Robert G. Dean

I. INTRODUCTION

1. General.

The need for reliable predictions of shoreline response to man-made or natural modifications is increasing due to environmental concerns and the rising cost of remedial measures. The capability of numerical modeling in addressing problems of shoreline response has advanced with improvements in wave climatology, programs to better understand sediment transport relationships, and improvements in numerical modeling. In-situ and remote sensing technology for the measurement of directional wave characteristics has been developed and applied, primarily within the last two decades. In addition to providing the necessary climatology, the resulting measurements have provided the basis for evaluation and refinement of directional wave prediction procedures. Studies such as the Channel Islands Harbor Longshore Sand Transport Study (Bruno, et al., 1981) and the Nearshore Sediment Transport Study (NSTS) (Gable, 1979) have yielded a better understanding of surf zone dynamics and the resulting sediment transport. The increased capacities of large computers and reduced computing costs combined with improved numerical modeling algorithms have resulted in an extremely promising potential for the numerical modeling of shoreline problems.

1.1

Although it is doubtful that numerical modeling will ever replace completely the use of movable-bed physical models, the former type offers many advantages. The modeling of shoreline response is somewhat analogous to the problem of simulating storm surges in the coastal zone in which the scale effects and measurement difficulties essentially preclude physical modeling. For shorelines, the scale effects inherent in modeling sediment are well recognized and the costs of representing a substantial length of shoreline may be prohibitive. The laboratory representation of a realistic wave climate is at the forefront of technology.

The investigation of shoreline response can best proceed by several approaches, with each approach selected for the particular strengths which it offers. Field programs are costly, usually because of the considerable equipment and the extensive time required, but these programs are essential for quantifying the values of constants or parameters, the forms of which may be available from laboratory measurements or theoretical considerations. Laboratory studies occupy a special niche by allowing the wave conditions and independent variables to be controlled readily, experiments to be repeated, and selected measurements to be conducted. Although, as noted before, scale effects are present in laboratory measurements of sediment transport, the physics governing the process should be the same. However, the relative magnitudes of suspended versus bedload transport in the laboratory and field may differ. Laboratory studies can also provide an excellent base for evaluating certain aspects of a numerical model, including wave refraction and diffraction and the resulting shoreline patterns due to, for example, the placement of a littoral barrier. Numerical modeling offers the capability to

incorporate all the hydrodynamic wave-surf zone and sediment transport knowledge that is available from laboratory and field studies. Numerical modeling has the potential of providing accurate predictions of shoreline response to various structural and nourishment alternatives. Additionally, the possibility exists of employing numerical models and available field measurements to learn more about sediment transport mechanisms. In this latter mode, various candidate mechanisms or coefficients would be evaluated by determining the best match between measured and predicted shorelines and the bathymetry. Generally, this mode would require high-quality measurements of the forcing function (waves and nonwave-related currents) and the associated response (sediments) as well as the knowledge of appropriate conditions at the boundaries of the model.

The present report documents the development and application of an n-line numerical model to investigate bathymetric response to time-varying wave conditions and shoreline modification. The model includes both longshore and onshore-offshore sediment transport. Based on laboratory results, a new distribution of longshore sediment transport across the surf zone is used. The wave climate is specified on the model boundaries which do not need to extend to deep water. Efficient algorithms are employed for representing wave refraction and diffraction. The equation of sediment continuity and transport are solved by a completely implicit algorithm which allows a large time-step. Specified sediment transport values or specified contour positions can be accommodated at the model boundaries. The model is suitable for investigating the shoreline response to a variety of modifications such as one or more groins, terminal structures, structures with variable permeability, and beach nourishment with or without terminal structures.

2. Study Objectives.

The objectives of the present study include (a) the documentation of state-of-the-art models, (b) the development and documentation of an improved model which includes the capability to represent n-contour lines and (c) the application of the model to several relevant coastal engineering problems.

II. BACKGROUND

This discussion describes significant contributions which either address numerical modeling of shorelines directly or provide improved capability for modeling.

1. Wave Refraction (Noda, 1972).

Noda developed an algorithm for solving the following steady state equation for wave refraction

in which $\vec{\nabla}$, the horizontal vector differential operator, and \vec{k} , the wave number, are defined in terms of their components as

$$\vec{\nabla} = \vec{1} \frac{\partial}{\partial x} + \vec{j} \frac{\partial}{\partial y}$$
(2)

$$\vec{k} = \vec{i} k_{x} + \vec{j} k_{y}$$
(3)

where \vec{i} and \vec{j} are the unit vectors in the x and y directions respectively. Equation (1) can be expressed as

$$\frac{\partial(ksine)}{\partial x} = \frac{\partial(kcose)}{\partial y}$$
(4)

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in which Θ is the direction of the vector wave number relative to the x-axis and k denotes $|\vec{k}|$. Noda expanded Equation (4) to the following form

k cose
$$\frac{\partial \Theta}{\partial x}$$
 + sine $\frac{\partial k}{\partial x}$ = -k sine $\frac{\partial \Theta}{\partial y}$ + cose $\frac{\partial k}{\partial y}$ (5)

Since $\frac{\partial k}{\partial x}$ and $\frac{\partial k}{\partial y}$ are known from the angular frequency σ , the water depth h, and the dispersion equation

$$s^2 = g k tanh kh$$
 (6)

Equation (5) can be solved numerically, although there are problems of directional stability. The primary advantage of Equation (5) is that it allows the wave direction Θ to be determined on a specified grid, compared to unspecified locations that would be obtained by, for example, wave ray tracing.

2. Crenulate Bays (LeBlond, 1972).

LeBlond attempted to model the evaluation of an initially straight shoreline between two headlands into a crenulate bay. The model constitutes a one-line (shoreline) representation. The transport equation employed related the total sediment transport to total water transport in the surf zone as predicted by the formulation provided by Longuet-Higgins (1970). The initial shoreline patterns resemble crenulate bays in nature; however, the predictions were found to be unstable for reasonably long periods of computational time and did not approach a realistic planform.

3. Crenulate Bays (Rea and Komar, 1975).

Rea and Komar employed a rather ingenious system of orthogonal grid cells to provide a cell which locally is displaced perpendicular to the general shoreline orientation. A one-line representation was employed. A simple and approximate representation of wave diffraction was employed. Although the model yielded reasonable results for the examples presented, the unique coordinate system would not be suitable for a general model as the coordinate system must be "tailored" to some degree to conform to the expected shoreline configurations.

4. General One-line Shoreline Model (Price, Tomlinson, and Willis, 19/2).

Price, Tomlinson, and Willis' formulation consists of the sediment continuity equation and the total sedimer's transport equation

$$Q_{s} = \frac{0.70 \ E_{b} \ (nC)_{b} sina_{b} \ cosa_{b}}{\gamma_{b} \ (1 - p) \ (S_{s} - 1)}$$
(7)

in which E represents the wave energy density, (nC) the group velocity, α the angle between the breaking wave front and the shoreline, γ_{ω} the specific weight of water, p the in-place sediment porosity, and S_S the specific gravity of the sediment relative to the water in which it is immersed. The subscript "b" represents values at breaking.

Two formulations were presented by Price, Tomlimson, and Willis (1972). In the first, Equation (7) was substituted into the continuity equation and the results cast into a finite-difference form. In the second, the two equations were employed separately. The latter formulation was selected due to its simplicity and used for the results presented.

Computations were carried out for the case of beach response due to the placement of a long impermeable barrier. The total sediment transport equation by Komar (1969) was used and the planform was calculated at successive times. Refraction was apparently not accounted for in the numerical model. To verify the computations, a physical model study was carried out for the same conditions using crushed coal as the modeling material. The comparison was interpreted as good for up to 3 hours; however, for greater times, substantial differences occurred and these were interpreted as being due to wave refraction not being represented. The crushed coal was supplied to the model at the updrift end at a rate based on the Komar equation, and the results were interpreted as substantiating this relationship. However, the updrift end of the model beach receded substantially both in the numerical and physical models. In the physical model, this can only be interpreted as due to the Komar equation predicitions being less than the actual transport rate, possibly due to the low specific gravity (1.35) of the crushed coal. The predicted recession of the updrift beach is puzzling, although it could be due to a problem in properly representing the updrift boundary condition.

Other one-line models for shoreline changes in the vicinity of coastal structures were developed by LeMehaute and Soldate (1977) and Perlin (1978). Perlin also developed a two-line model formulation, with one-line representing the shoreline and the second the offshore. Dragos (1981) developed an n-line nodel for bathymetric changes due to the presence of a littoral barrier.

III. THE NUMERICAL MODEL

1. Description.

There are several methods of modeling bathymetric changes due to the presence of a littoral barrier. An attempt can be made to either model the complete hydrodynamics and the resulting sediment transport or model using a combination of analytical and empirical sediment transport equations. The second method was chosen due to past relative success.

At least two methods of employing sediment transport equations exist: a fixed longshore and cross-shore grid system where the depth is allowed to vary or a fixed longshore and depth system where the cross-shore distance is allowed to change. Although it may seem somewhat awkward, the latter system was chosen for the model. This method allows the modeler to think of bathymetric changes due to a littoral barrier in terms of the effect on the contours; i.e., the contour realinement due to the structure's presence is observed. One limitation of this approach, at least as it was applied here, is that each depth contour must be single-valued; it is not possible to represent bars.

The next step in formulating the model was choosing the specific representation of the bathymetry. The model is an n-line representation of the surf zone in which the longshore direction x is divided into equal segments each Δx in length. The bathymetry is represented by n-contour lines, each a specified depth, which change in offshore location according to the equation of continuity. There are two components of sediment transport at each of the contour lines, a longshore component, Q_x , and an offshore component, Q_y . Figure 1 is a definition sketch showing the beach profile representation in a series of steps and the planform profile representation and notations used.

Implementation of the sediment transport equations requires knowledge of the wave field and the equilibrium offshore profile. A discussion of the refraction and diffraction schemes follows. The equilibrium profile is introduced when it is convenient. As an introduction to the logic used in the numerical model, a flow chart is presented in Figure 2.

2. Refraction.

A refraction scheme compatible with variable Δy 's was required because of the variable distance to fixed depth contours (as opposed to the more usual fixed grid system where a grid center has a longshore and offshore coordinate with a variable depth). One of the benefits of the n-line model is the ease with which the response of the contours to a particular wave and structure condition can be visualized. A fixed grid system and an interpolation scheme could have been used to obtain the wave field; however, this would have reduced accuracy and increased computation time. The scheme developed also saves computation time because it does not use differential products terms.

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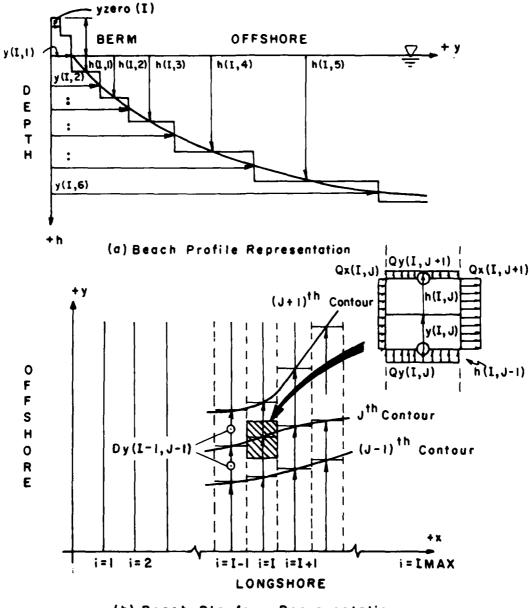
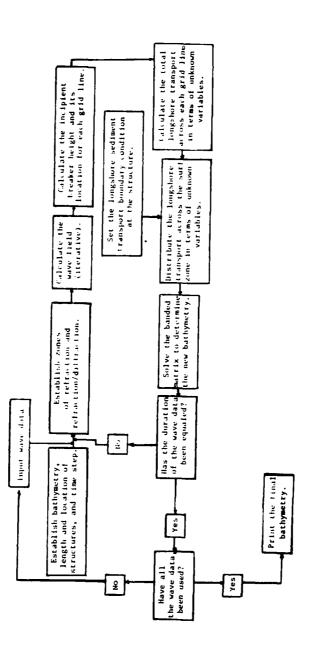




Figure 1. Definition sketch.



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The first of the governing equations used is the conservation of waves equation

$$\frac{d\sigma}{dt} + \frac{d\sigma}{H} \times \vec{k} = 0$$
 (8)

where $\vec{\nabla}_{H}$ is the horizontal differential operator equal to $i(\partial/\partial x) + j(\partial/\partial y)$ in which \vec{i} and \vec{j} are the unit vectors in the x and y directions, respectively, and x is the longshore direction, with positive to the right when facing the water, y the offshore direction, with positive seaward, and z the vertical coordinate, with positive defined as upwards. For the steady-state case, equation (8) yields

 $\frac{\partial}{\partial x} (k_y) - \frac{\partial}{\partial y} (k_x) = 0$ (9)

t 1

where k_x and k_y are the wave number projections in the respective directions. Defining $\$ as the angle k makes with the y-axis positive in the counter-clockwise direction, the equation can be written in final form as

$$\frac{\partial}{\partial x}$$
 (k cos e) = $\frac{\partial}{\partial y}$ (k sin e) (10)

where $\theta = \alpha + \pi$ (in radians). Noda (1972) and others have developed numerical solutions to expanded forms of equation (10). In the present study, equation (10) was initially central-differenced in the x-direction and forward-differenced in the y-direction with Snell's law used to specify the boundary conditions on the offshore boundary and one of the sides (i.e., the side of the wave angle approach). However, a numerical problem arose. The argument of the arcsine exceeded + 1.0 for large $\Delta y/\Delta x$. To overcome this problem, a dissipative interface was used on the forward-difference term (after Abbott, 1979). The final finite-differenced form of equation (10) is

$$\Theta_{i,j}^{n+1} = \sin^{-1} \left\{ \frac{1}{k_{i,j}} \left[\tau(k \sin \theta)_{i-1,j+1} + (1-2\tau)(k \sin \theta)_{i,j+1} \right] + \tau(k \sin \theta)_{i+1,j+1} - \frac{\Delta y}{2\Delta x} \left((k \cos \theta)_{i-1,j} - (k \cos \theta)_{i-1,j} \right) \right\}$$

where τ has been taken as 0.25. The past $\ominus_{i,j}^n$ and the present $\ominus_{i,j}^n$ wave angles are numerically averaged to give the $\ominus_{i,j}$. Newton's method is used to compute the wave number via the linear wave theory dispersion relation. In addition, numerical smoothing is used at the conclusion of the wave field calculation. This approximates in an ad hoc manner diffractive effects (lateral transfer of wave energy along the wave) which exist in nature but have been omitted due to use of the equation for refraction (equation 8). The smoothing routine is

$$\mathbf{e}_{i,j} = \frac{1}{4} \mathbf{e}_{i-1,j} + \frac{1}{2} \mathbf{e}_{i,j} + \frac{1}{4} \mathbf{e}_{i+1,j}$$
(12)

The second governing equation used in the refraction scheme is conservation of energy. Neglecting dissipation of energy due to friction, percolation, and turbulence, this equation can be expressed as

$$\vec{\nabla} \cdot (\mathbf{E} \, \vec{\mathbf{C}}_{\mathbf{C}}) = \mathbf{0} \tag{13}$$

where E is the average energy per unit surface area and \vec{c}_G the group velocity of the wave train. Performing the operation indicated and replacing \vec{c}_G by its components (C_G sin Θ) and (C_G cos Θ) results in the following:

$$\frac{\partial}{\partial x}$$
 (E C_G sin e) + $\frac{\partial}{\partial y}$ (E C cos e) = 0 (14)

Assuming linear theory,

$$E = \frac{\rho g H^2}{8}$$
(15a)

where ρ is the mass density of water, g the gravitational constant, and H the wave height. Dividing the equation by $\frac{1}{2}$, finite-differencing and weighting the forward-differenced term as before, and solving for the wave height, results in the following:

$$H_{i,j}^{n+1} = \left\{ \frac{1}{(C_{G}cos\theta)_{i,j}} \left[(\tau)(H^{2}C_{G}cos\theta)_{i-1,j+1} + (1-2\tau)(H^{2}C_{G}cos\theta)_{i,j+1} \right] + (\tau)(H^{2}C_{G}cos\theta)_{i+1,j+1} + \frac{\Delta y}{2\Delta x} \left[(H^{2}C_{G}sin\theta)_{i+1,j} - (H^{2}C_{G}sin\theta)_{i-1,j} \right] \right\}^{1/2} \right\}^{1/2}$$

This equation is also solved by iterative techniques and the $H_{i,j}^{n+1}$ and $H_{i,j}^{n}$ are averaged at the conclusion of each iteration.

 $C_{\rm C}$ is determined by the linear wave theory relationship

$$C_{G} = \frac{C}{2} \left(1 + \frac{2kh}{\sinh 2kh}\right)$$
 (16)

where h is the water depth, k the wave number, and C the wave celerity. Wave height boundary conditions are input along the same boundaries as the wave angles using linear theory shoaling and refraction coefficients. The θ 's have been previously determined. In both equations (11) and (15) for a variable grid system, the points (i + 1, j) and (i - 1, j) need to be determined (i.e., because the y coordinates are not fixed, adjacent values with the same subscripts can be farther or closer to shore, therefore interpolation must be used). The actual values are found by searching the (i + 1) and (i - 1) cross-shore lines, finding the adjacent values in the positive and negative y-direction, and interpolating to determine the value.

3. Diffraction.

The diffraction solution (in the lee of the structure) used in the model is based on the method of Penny and Price (1952). Assumptions used in this method include a semi-infinite breakwater, which is infinitesimally thin, linear wave theory and constant depth. A definition sketch for wave diffraction is shown in Figure 3. The quantity THETAO represents the angle of wave incidence relative to the jetty axis, ANGLE represents the angle from the jetty at the point where the diffraction coefficient is to be computed, and RAD is the radial distance. The radial distance is then cast into a dimensionless parameter, RHOND (= 2π RAD/L), where L is the wavelength. This is equivalent to multiplying the radial distance by the wave number k.

The diffraction coefficient AMP is expressed as the modulus of the diffracted wave

$$AMP = (Sum 1)^2 + (Sum 2)^2$$
(17)

where

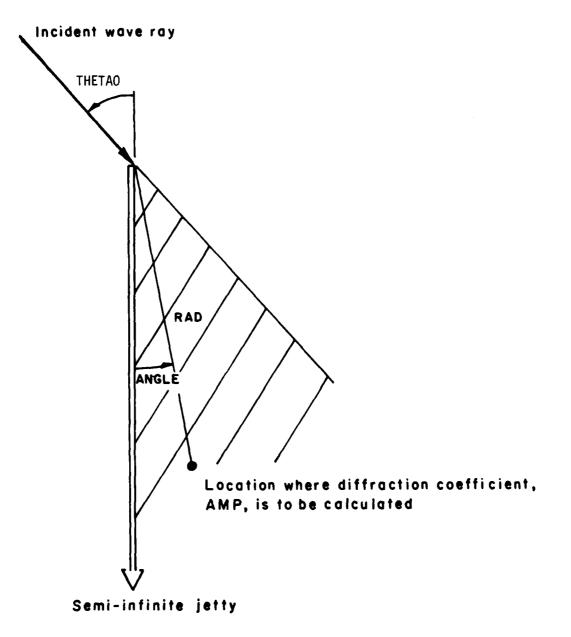
 $Sum 1 = [\cos (RHOND (\cos (ANGLE-THETAO))) \cdot (\frac{1}{2} (1.0 + C_F + S))] + [sin (RHOND (cos (ANGLE-THETAO))) \cdot (-\frac{1}{2} (S - C_F))] + [cos (RHOND (cos (ANGLE+THETAO))) \cdot (\frac{1}{2} (1.0 + C_F + S))] + [sin (RHOND (cos (ANGLE+THETAO))) \cdot (\frac{1}{2} - (S - C_F))] (18)$

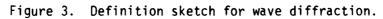
Sum 2 = [cos (RHOND (cos (ANGLE-THETAO))) . $(-\frac{1}{2}(S - C_F))] +$ [sin (RHOND (cos (ANGLE-THETAO))) . $(\frac{1}{2}(1.0 + C_F + S))] +$ [cos (RHOND (cos (ANGLE+THETAO))) . $(-\frac{1}{2}(S - C_F))] +$ [sin (RHOND (cos (ANGLE+THETAO))) . $(\frac{1}{2}(1.0 + C_F + S))]$ (19)

In Equations (18) and (19), C_F and S represent Fresnel integrals and are computed in the model by means of an approximation after Abramowitz and Stegun (1965).

Having obtained AMP, the wave height at the location in question is simply the product of the specified partially refracted incident wave height and AMP. The angle of the wave crest is computed assuming a circular wave front along any radial; this angle is then refracted using Snell's law.

Throughout the refraction and diffraction schemes, the local wave heights are limited by the value, $0.78 \times depth$.





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4. Sand Transport Model.

a. <u>Governing Equations</u>. Three basic equations are used to simulate the sediment transport and bathymetry changes according to the wave field. The equation of continuity

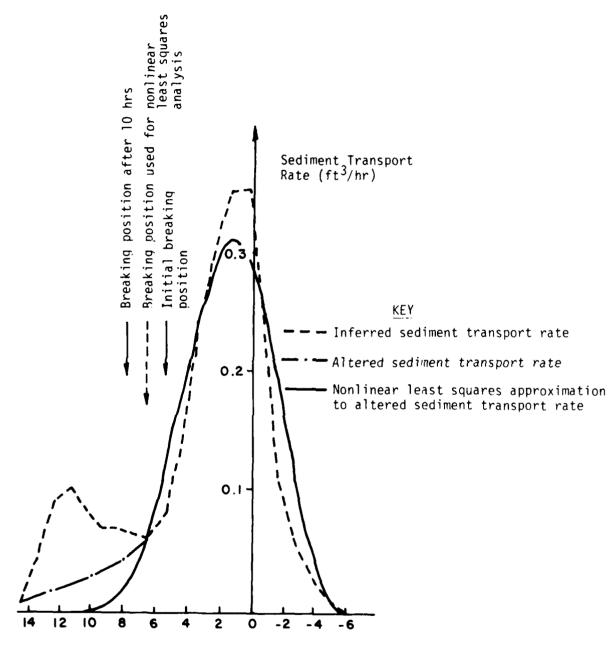
$$\frac{\partial y}{\partial t} + \frac{\partial q_x}{\partial x} + \frac{\partial q_y}{\partial y} = 0$$
 (20)

requires as input, knowledge of the longshore and cross-shore components of sediment transport. The total transport alongshore has been measured by several investigators and many equations exist; however, the distribution of the transport across the surf zone is not well known. Fulford (1982) based on laboratory data from Savage (1959), developed a distribution of longshore sediment transport across the surf zone for the case of straight and parallel contours. Fulford's use of Savages experiment was based on two assumptions: 1) the structure must be a total littoral barrier and 2) onshore-offshore sediment transport could be neglected. Test 5-57 was chosen because the two criteria were nearly met. Savage reported that the groin acted as a total littoral barrier for the first 35 hours of the test (i.e., no bypassing occurred prior to 35 hours). This does not mean that no onshore-offshore transport occurred because as the profile steepens on the updrift side, onshore-offshore transport does occur. However, it was assumed to be negligible. In addition, the initial profile had been molded to an equilibrium profile via 150 hours of waves. Thus, the two criteria required to develop an inferred longshore distribution of sediment transport were nearly satisfied. This distribution is shown as a dashline in Figure 4. The smaller "maximum" is believed to be an extraneous effect of a groin downdrift from the location in the experiment where the data were taken. Therefore, this feature was replaced by a monotonically decreasing, smooth curve as shown by the "altered" curve. To analytically represent this distribution, a function of the following form was chosen

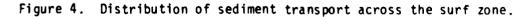
$$q_{x}(y) = (B)(y)^{n-1} e^{-(y)^{n}}$$
 (21)

This type of equation is convenient because it is easily integrable, and by properly choosing the constant, B, the integral of the equation from zero to infinity can be required to equal a particular value. This too is highly desirable because, as was done in the model, the integral is set equal to one and then multiplying by the value of the well-known longshore transport equation, the value of the transport at any location across the surf zone can be determined. Further investigation suggested a value of n = 3 to produce a curve similar to Fulford's curve. A more general form of the equation which allows more flexibility and curve fitting is

$$q_{x}(y) = B(y + a)^{2} e \left\{ -\left[\frac{y + a}{cy_{b}} \right] \right\}^{3}$$
 (22)



Distance Offshore From Initial MWL (ft)



where $y_{\rm b}$ = distance to the point of breaking

- a = constant to allow sediment transport above mean water line (MWL) (swash transport or transport in region of wave setup) to be represented
- c = a constant establishing the width of the curve (to be determined)

$$B = \frac{3}{c^3 y_b^3}$$
 (causes $\int_0^\infty q_x^2 (y) \, dy = 1.0$)

Based on Fulford's (1982) results and considering a to be proportional to the breaking height divided by the beach slope, the constant of proportionality was determined to be unity; i.e., $a = h_b/(\partial h/\partial y)$. Using equation (22) and a digitized version of the curve shown in Figure 4, a nonlinear least squares regression was carried out to determine the value of c. A Taylor's series expansion of the form

$$f^{k+1}(c,y) = f^{k}(c,y) + \frac{\partial f}{\partial c} \Delta c \qquad (23)$$

where k and k + 1 represent the number of the iteration carried out. Least squares regression minimizes the square of the difference between observed and predicted values with respect to a change in the parameter being computed, or

$$\frac{\partial}{\partial(\Delta c)} \left\{ \sum_{n=1}^{N} \left[f_{OBS} - (f^{k}(c,y) + \frac{\partial}{\partial c} \Delta c) \right]^{2} \right\} = 0 \qquad (24)$$

-.

where f_{OBS} represents the observed values, which in this case is $q_X(y)_{OBS}$. Carrying out the differentiation indicated and manipulating terms, Δc can be solved in terms of known quantities.

An iterative procedure was then used by updating the values of $f^k(c,y)$, $\partial f/\partial c$, and c until an acceptably small change in c results. For the data herein, the value of c was determined to be 1.25. The final form of sediment transport of a y location in the surf zone results for a shoreline with straight and parallel contours, as

$$q_{\chi}(y) = \frac{3}{(1.25)^{3}(y_{b})^{3}} (y+a)^{2} e^{-[(y+a)/(1.25y_{b})]^{3}}$$
(25)

This equation, which is also presented in Figure 4, predicts the relative transport at point y. To obtain the fraction of transport between two y coordinates, the integral of equation (25), from y_1 to y_2 , must be used.

$$Q_{x_{ND}} = Q_{x} \bigg|_{y_{1}}^{y_{2}} = \int_{y_{1}}^{y_{2}} q_{x}(y) dy = e^{-[(y_{1} + a)/(1.25 y_{b})]^{3}} -e^{-[(y_{2} + a)/(1.25 y_{b})]^{3}}$$
(26)

 $Q_X[ND]$ is dimensionless; therefore, to compute a value in, say, cubic feet per second, it must be multipled by the total transport along a perpendicular to the shoreline obtained from the total longshore transport equation used in the model

$$Q = C' H_b^{5/2} \sin (2 \alpha_b)$$
 (27)

See Appendix A for a discussion of the constant C'. It is noted that the transformation of $q_X(y)$ to $q_X(h)$ can be effected by multiplying by the one-dimensional Jacobian $(\Delta y/\Delta h)$. This latter form $(q_X(h))$ is more useful here because the present model simulates the changes in contour position (Δy) rather than changes by depth (Δh) .

In the numerical model, Q_X (I,J) (see Fig. 1) is determined using equation (26) except for the shoreline contour, J=1, and the farthest offshore contour simulated, J = JMAX. The shoreline contour longshore transport, Q_x (I,1), in order to include swash transport, uses equation (16); however, the first term is set equal to 1.0. The seawardmost contour transport, Q_X (I,JMAX), in order to include any longshore transport not yet accounted for, neglects the second term of equation (26) (i.e., it accounts for transport from y(I,JMAX) to infinity). The dimensionless numbers are then multiplied by Q determined from equation (27). This method is based on parallel contours which may not exist. In order to compensate for the nonparallel nature of the contours (note that refraction does account for it as far as the wave field is concerned), the term sin $(2\alpha_b)$ of equation (27) is replaced by sin $(2\alpha_L)$ shoreward of the breakpoint, where α_L represents the angle between the "local" wave angle and the "local" contour. It can be argued that for a spilling breaker, the remaining surf zone at any point "sees" a total transport similar to equation (27), where $\alpha_{\rm b}$ and H_b are the local values. The problem is that the constant of proportionality was determined for the entire surf zone and for nearly straight and parallel contours. This not being the case, the equation was altered on intuitive grounds to reflect the fact that the contours are no longer straight and parallel.

The second input required by the continuity equation to predict the bathymetric changes is the cross-shore sediment transport. The governing equation for onshore-offshore transport (after Bakker, 1968) is

$$Q_{y_{i,j}} = \Delta X C_{OFF_{i,j}} \left[y_{i,j-1} - y_{i,j} + W_{EQ_{i,j}} \right]$$
 (28)

where C_{OFF} is an activity factor (inside the surf zone = 10^{-5} feet per second for the prototype simulation herein, 10^{-4} feet per second for the physical model simulation) (see App. A. for a discussion) and $W_{EO}(i,j)$ is the positive equilibrium profile distance between y(i,j) and y(i,j-1), determined from the equilibrium profile used in the numerical model h = $Ay^{2/3}$ (Dean, 1977). See Appendix A for discussion of the value of A. The physical interpretation of equation (28) is that as this profile steepens (flattens), sediment is transported offshore (onshore).

b. <u>Methods of Solution</u>. Three separate finite-difference techniques were used to solve the equations:

- Explicit longshore-continuity and explicit cross-shore continuity;
- (2) Implicit longshore-continuity and explicit cross-shore continuity for half a time-step then vice versa; and
- (3) Implicit longshore-cross-shore continuity.

An explicit formulation was first developed which used the refraction scheme, the distribution of longshore sediment transport across the surf zone, and the onshore-offshore sediment transport equation. Problems in addition to the usual ones which are encountered with explicit methods (e.g., computation time and cost) were immediately realized. In the explicit method, both transport computations are based on the former values of the contour locations and are completely uncoupled. Stability of an explicit scheme requires a small time-step. In addition, the noncoupled nature of the equations, in some cases, resulted in crossing of the contours due to the transport computed.

It is logical to assume that an implicit formulation of the longshore transport equation used as input to the continuity equation along with the explicit onshore-offshore transport component would help the numerical stability (on the other half time-step, the longshore component would be computed explicitly and the onshore-offshore transport equation would be solved implicitly with the continuity equation). Although this scheme would be superior to the explicit procedure, it still would be susceptible to crossing contours. It should be noted that the magnitude of the coefficient used in the onshore-offshore equation is very important to the extent tha⁺ the simulation models natural phenomena. If the coefficient is very small or vanishes, sediment will not move offshore and contours will cross because of the variation in the distribution of longshore sediment transport across the surf zone. If the coefficient is too large, the onshore-offshore transport, may become large enough that on a particular time step, an offshore contour would move too far shoreward, thereby crossing an inshore contour or vice versa. Once the contours cross, not only does the bathymetry become unrealistic, but mathematically, the equation which computes the longshore distribution across the surf zone changes signs at some locations and the entire model becomes physically unrealistic.

To circumvent these problems, an implicit scheme that simultaneously solves the three governing equations, was developed. Utilizing equation (26), and the one-dimensional Jacobian $(\Delta y/\Delta h)$ to convert to $Q_X(h)$, the total longshore transport equation (27), the following equation is obtained,

$$Q_{x_{i,j}} = \left\{ \left[\exp\left(-\left(\frac{(h_{i,j-1})^{3/2} + H_{b_i} A^{3/2}}{1.25 h_{b_j}} \right)^3 \right) - \exp\left(-\left(\frac{(h_{i,j}^{3/2} + H_{b_i} A^{3/2})^3}{1.25 h_{b_j}} \right)^3 \right) \right] \\ \times \left(C' H_{b_{i,j}}^{5/2} \right) \right\} \qquad x \sin (2e - 2a_c) \qquad (29)$$

 $Q_X(i,j)$ represents the sediment transport between depths h(i,j) and h(i,j-1)(see Fig. 1). The term in brackets represents the normalized distribution of longshore transport between h(i,j) and h(i,j-1); θ is the averaged wave angle at the location of $Q_X(i,j)$ and a_C is the local contour orientation angle. Defining everything except sin ($2\theta - 2a_C$) as v(i,j) and using a superscript to denote a time step, this equation can be written

$$Q_{x_{i,j}}^{n+1} = v_{i,j} \sin (2e - 2\alpha_c^{n+1})$$
 (30)

The assumption has been made that the wave field (H and e) do not vary during the bathymetric changes over the time-step. Using the following trigonometric identities,

sin (2a - 2b) = sin 2a cos 2b - cos 2a sin 2b (31a)

 $\cos 2a = 2\cos^2 a - 1$ (31b)

 $\sin 2a = 2 \sin a \cos a$ (31c)

and recognizing that the following expression is an approximation

$$\sin \left(\alpha_{c}^{n+1}\right)_{i,j} = \frac{\frac{1}{2} \left(y_{i,j}^{n+1} - y_{i-1,j}^{n+1} + y_{i,j}^{n} - y_{i-1,j}^{n}\right)}{\left(\left(\Delta x\right)^{2} + \left(y_{i,j} - y_{i-1,j}\right)^{2}\right)^{1/2}}$$
(32)

along with assuming that the change in the denominator is small for a reasonable time-step (the numerator has been averaged over the n^{th} and $n + 1^{th}$ time-steps), equation (30) results in

$$Q_{x_{i,j}}^{n+1} + (S3)_{i,j} y_{i,j}^{n+1} - (S3)_{i,j} y_{i-1,j}^{n+1} = (RHS1)_{i,j}^{n}$$
 (33)

where

,

re
$$(S3)_{i,j} = (\frac{1}{2}) (v_{i,j}) \cos (2\theta) (2 \cos \alpha_c) \frac{1}{(\Delta x^2 + \Delta y^2)^{1/2}}$$

 $(RHS1)_{i,j}^n = (v_{i,j}) (2 \sin \theta \cos \theta) (\cos^2 \alpha_c - 1) - (S3)_{i,j} (y_{i,j}^n - y_{i-1,j}^n)$

Here it has also been assumed that $\cos^2_{\alpha_C}$ does not change over the time step. Equation (33) is the final form of the longshore sediment transport equation prior to its use in conjunction with the other equations.

Averaging y values on the n^{th} and $(n+1)^{th}$ time-steps, equation (29) can be rewritten as

$$Q_{y_{i,j}} = \text{Const6}_{i,j} \left\{ \frac{1}{2} \left(y_{i,j-1}^{n+1} + y_{i,j-1}^{n} - y_{i,j}^{n+1} - y_{i,j}^{n} \right) + W_{EQ_{i,j}} \right\}$$
(34)

where $Const6(i,j) = C_{OFF}(i,j)$. Δx . This is the final form on the onshore-offshore sediment transport equation.

The equation of continuity, finite-differenced for the n^{th} and $(n+1)^{th}$ time-steps, can be written as

$$\frac{y_{i,j}^{n+1} - y_{i,j}^{n}}{\Delta t} = \frac{1}{2\Delta \times \Delta h} \left\{ \begin{array}{c} Q_{x_{i,j}}^{n+1} + Q_{x_{i,j}}^{n} - Q_{x_{i+1,j}}^{n+1} - Q_{x_{i+1,j}}^{n} + Q_{y_{i,j}}^{n+1} + Q_{y_{i,j}}^{n} - Q_{y_{i,j+1}}^{n+1} - Q_{y_{i,j+1}}^{n} + Q_{y_{i,j+1}}^{n} - Q_{y_{i,j+1}}^{n} + Q_{$$

Defining $R_{i,j}$ as $1/(2\Delta x \Delta h)$, inserting equations (33) and (34) into equation (35), and transferring all known quantities for the nth time-step to the right-hand side of the equation result in

$$y_{i,j}^{n+1} + (\Delta tR_{i,j})S_{i,j}y_{i,j}^{n+1} - (\Delta tR_{i,j})S_{i,j}y_{i-1,j}^{n+1} - (\Delta tR_{i,j})S_{i+1,j}y_{i+1,j}^{n+1}$$

+ $(\Delta tR_{i,j})S_{i+1,j}y_{i,j}^{n+1} - (\Delta tR_{i,j}Const_{i,j}) \left(\frac{1}{2} [y_{i,j-1}^{n+1} - y_{i,j}^{n+1}]\right)$
+ $(\Delta tR_{i,j}Const_{i,j+1}) \left(\frac{1}{2} [y_{i,j}^{n+1} - y_{i,j+1}^{n+1}]\right) = (AWARE)_{i,j}$ (36)

Equation (36) can be rewritten as

$$(1 + U + V + Z1 + Z2) y_{i,j}^{n+1} - (U)y_{i-1,j}^{n+1} - (V)y_{i+1,j}^{n+1}$$
$$- (Z1)y_{i,j-1}^{n+1} - (Z2)y_{i,j+1}^{n+1} = (AWARE)_{i,j}$$
(37)

where

$$U = \Delta tR_{i,j}S_{i,j}$$

$$V = \Delta tR_{i,j}S_{i+1,j}$$

$$Z1 = (\frac{\Delta t}{2}) R_{i,j}Const_{i,j}$$

$$Z2 = (\frac{\Delta t}{2})R_{i,j}Const_{i,j+1}$$

yi, i is computed Equation (37) is a weighted, centered scheme in which $y_{i,j}^{n+1}$ is compusing a weighting of itself and its four adjacent grid "neighbors". The weighting factors (U, V, ZI, and Z2) are functions of the wave climate, the slope between contours, and the variables included in the original formulation. An investigation of a small gridded system demonstrated that by writing simultaneous equations, one for each $y_{i,j}$, a banded matrix results. This matrix can be solved by LEQTIB, one of the available routines from the International Math and Statistics Library (IMSL). A schematic representation of the matrix A which results from the matrix equation [A][y] = [B] is presented in Figure 5. In this schematic, the large zeros represent triangular corner sertions of all zeros and the 0...0 represents bands of zeros, the number of which is dependent on the number of contours simulated (the number of zero bands between either remote nonzero bands and the tridiagonal nonzero bands equals two less than the number of contours modeled (in both the upper and lower codiagonals of the matrix)). An inspection of the subscripts in equation (29) yields the reason the zero bands are required. The more j values (contours) used, the more y grids there are along any perpendicular to shore. This causes zeros to appear in the matrix between bands as the weighting factors await being used to operate on $y^{n+1}(i-1,j)$ and $y^{n+1}(i+1,j)$. For this reason, the expense of simulating an increasing number of contours is exponential. The LEQT1B routine, utilizes banded storage and saves both storage and computation time; however, the routine has no special way of handling the interior zero bands. One refinement which would save computation time would be to develop an algorithm to solve and store the matrix by taking advantage of these inner zero bands; however, it is beyond the scope of this project.

Of course, the matrix requires boundary values on longshore extremities and on both onshore and offshore boundaries. The longshore boundary conditions are treated by modeling a sufficient stretch of shoreline so that effects of a structure's presence are minimal. The y values along these boundaries can therefore be fixed at their initial locations. In the onshore-offshore direction, boundaries are treated quite differently. The

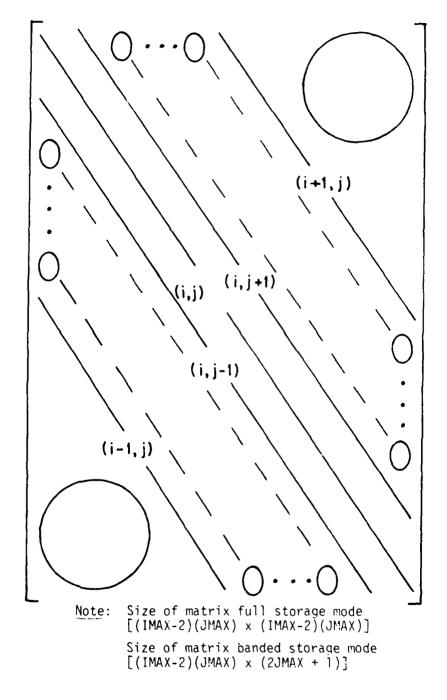


Figure 5. Schematic representation of banded matrix if not stored in banded storage mode.

berm and beach face are assumed to move in conjunction with the shoreline position. The required sediment transport is then computed by the change in position of the shoreline. The two equations are

$$y_{i,0}^{n+1} = y_{i,0}^{n} + [y_{i,1}^{n+1} - y_{i,1}^{n}]$$
 (38a)

$$Q_{y_{i,1}}^{n+1} = - \left[\frac{\text{Berm } \Delta x}{\Delta t}\right] \left[y_{i,1}^{n+1} - y_{i,1}^{n}\right]$$
(38b)

The offshore boundary is treated by keeping $y^{n+1}(i,jmax)$ (the contour beyond the last simulated contour) fixed, until the angle of repose is exceeded. Then, the $y^{n+1}(i,jmax+1)$ is reset (at the conclusion of the n + 1 time-step) to a position such that the slope equals the angle of repose. Note that $y^{n+1}(i,0)$ is represented in the program by YZERO₁.

There are also no-flow boundary conditions required at each of the structures being modeled. These are imposed on the adjacent y-grid points which are located downdrift (i.e., in the shadow zone) of the structure and shoreward of the structures' seaward extremities. They are imposed by setting $S_{3i,j}$ of equation (33) and $DISTR_{i,j}$ (the term in square brackets in equation (29) equal to zero, thereby causing $Q_X(i,j)$ to be zero (i.e., the no-sediment flow condition). This boundary condition is imposed automatically for every shore-perpendicular structure.

It was found that even with the implicit formulation, high frequency oscillations occurred in the y values immediately updrift and downdrift of the structure. The solution did not "blow up"; however, on larger time-steps "sloshing" (oscillating) did occur. Part of this problem was due to the boundary condition at the structure which had been such that either no sand was allowed along a contour line or the sand determined by the equations was allowed to be transported. Because of the very large angle which existed around the tip of the structure when a contour first exceeded the length of the structure, very large amounts of sediment transport were predicted. In the nature where analog sand transport rather than digitized transport occurs, this does not happen. Therefore, the boundary condition was altered to constantly allow sand transport around the end of the structure in proportion to that part of the contour representation which exceeded the structure (i.e., the transport was calculated for the location at tip of the structure as if the structure was not there and then a proportion of this value was allowed to bypass). Although the transport around the tip of the structure is based on the values from the past time-step, it more closely simulated the natural phenomenon.

Additionally, a dissipative interface is used on the y values as follows:

$$y_{i,i} = (\tau) y_{i-1,i} + (1 - 2\tau) y_{i,i} + (\tau) y_{i+1,i}$$
(39)

where τ was again taken as 0.25. It is noted that only high frequency oscillations in y are affected by the use of equation (39); the total sum of y values is not affected. Also, in all the dissipative interface

schemes used, if a boundary point is being computed, either a forwarddifference or a backward-difference of equation (39) is used (after Abbott, 1979):

Backward:
$$y_{i,j} = (\tau)y_{i-1,j} + (1 - \tau)y_{i,j}$$
 (40a)

Forward: $y_{i,j} = (\tau) y_{i+1,j} + (1 - \tau) y_{i,j}$ (40b)

IV. SIMULATIONS AND VERIFICATION

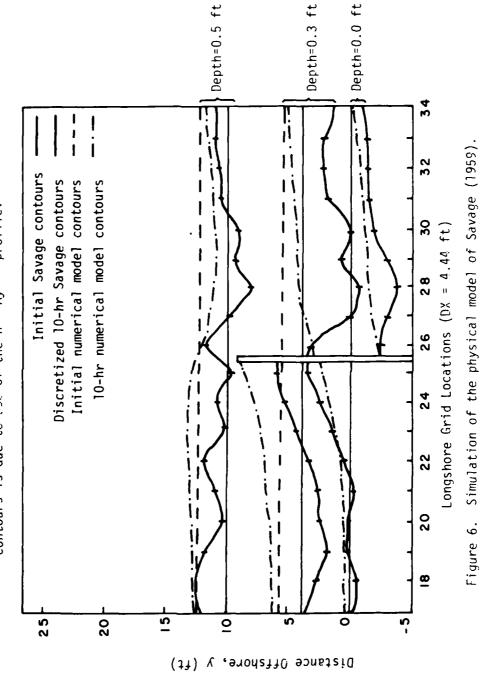
Several simulations were run; two were attempts at verifying the numerical model, the others were run to gain insight. Because a complete data set does not exist, only the available data are compared. The first modeling effort was to simulate the physical model tests of Savage (1959). A second set of cases was run for shore-perpendicular structures. Next, an effort was made to model sediment transport in the vicinity of a hypothetical dredge disposal site in the 11- to 14-foot depths off Oregon Inlet. Finally, the Channel Islands Harbor Longshore Transport Study (Bruno, et al., 1981) was modeled. Bathymetric changes were closely monitored during this study; however, the wave climate (H, 0, T) used was determined from the Littoral Environmental Observation (LEO) data and uncertainties exist as to the accuracy of the data.

1. Simulation of Savage's Physical Model Tests.

The numerical model was used to simulate one of the physical model tests of Savage (1959). Test 5-57 was simulated numerically for a 10-hour period. In this physical model, the mean sediment size was 0.22 millimeters, the wave height averaged 0.25 feet, the wave period was 1.5 second, the wave angle was 30° (at a depth of 2.3 feet), and the groin was approximately 9.5 feet from still water to its seaward limit. COFF was held constant at 10^{-4} feet per second throughout the profile for this simulation. The offshore profile is presented in Savage (1959). Figure 6 represents three of the eight contours simulated. Note that the initial 0.3- and 0.5-foot-depth contours, in the numerical representation are too far seaward by approximately 2 feet. This is due to the h = $Ay^{2/3}$ equation as compared to the equilibrium physical model profile. Realizing this, it is the shape of the contour which must be used as an indication of the numerical model predictions. The general trend of the contours is similar, although the numerical model contours are displaced farther seaward as expected. The major differences are in the diffraction zone.

2. <u>Several Runs Using Shore Perpendicular Structures to Demonstrate Effects</u> of Altering Some of the Pertinent Parameters.

In the following simulations, the models were run until their near-equilibrium values were achieved. Coefficient C_{OFF} was not a function of depth (beyond the surf zone) but was held constant throughout the simulated area. Important variables are as shown in the figures. Only one wave condition ($H_0 = 3$ feet, T = 7 seconds, and a deepwater wave angle α_0



Discrepancy between initial Savage contours and initial model contours is due to use of the h = $Ay^{2/3}$ profile. Note:

29

of 60°) was used as input for all four cases. Case 4.2a used an equilibrium shape factor A of 0.0899 and one groin. Case 4.2b was similar to 4.2a with the only modification being, that the A value was changed to 0.1486. In this way, a direct comparison was made based only on the shape of the equilibrium profile. Cases 4.2c and 4.2d used A-values of 0.0899 and 0.1486, respectively, but this time three shore-perpendicular, evenly spaced structures were simulated.

a. Comparison of Cases 4.2a and 4.2b. The most obvious difference between Figures 7 and 8 is the volume of sand impounded updrift and eroded downdrift. This is due to blockage of more of the active transport zone in the second case (i.e., a shorter groin is required for an equivalent performance on a steeper beach). The next obvious difference is the size of the perturbation which exists in the offshore contours. Clearly, case 4.2b is more perturbed and this is expected because larger offshore transports occur due to the steepening on the updrift side. Conversely, this means less sediment is initially bypassed (and along with the downdrift requirement for larger volumes of sand) causes larger erosional features in case 4.2b. Another interesting feature is the downdrift fillet which occurs in the third, fourth, and fifth contours. The fillet is due to the shape of the sixth contour which occurs because of the inability of the wave to transport more sediment (due to the reduction in wave height and angle in the diffraction shadow zone). The remaining difference is also due to the volume of sediment being impounded; i.e., the distance and extent of change the presence of the groin causes upcoast and downcoast.

b. <u>Comparison of Cases 4.2c and 4.2d</u>. The variations between cases 4.2c and 4.2d are very similar to the differences between cases 4.2a and 4.2b as would be expected with a groin field (here, three groins) as compared with a single groin (see Figs. 9 and 10). There is, however, one additional feature which can be attributed to the additional groins. Note that in the direction of littoral drift, the size of the fillet is decreasing. This is due to the updrift beach having an uninterrupted supply of sediment while the downdrift groin compartments are supplied sand at a rate determined by the bypassing. Part of this feature may also be due to the system not having attained complete equilibrium.

The effects of the fixed boundary conditions are evident on all cases run. In these example cases, the boundaries are clearly too close to the structure to provide a proper representation of the fillet contours.

3. <u>Simulations of Sediment Transport of Dredge Disposal in the Vicinity of</u> <u>Oregon Inlet</u>.

Hypothetical dredge disposal movement in the nearshore but beyond what is normally the surf zone at Oregon Inlet's adjacent beach to the south was modeled. In order to do these simulations, the program was altered such that for every $n\frac{th}{t}$ iteration (time periods), the contours were shifted seaward to simulate the addition of dredged sediment disposal. The program presented in Appendix B does require slight modification to simulate this situation.

In general, the fifth and sixth contours were shifted seaward on a monthly basis to simulate the disposal of 121,000 cubic yards of sediment.

Note: J=7 and 8 contours not shown

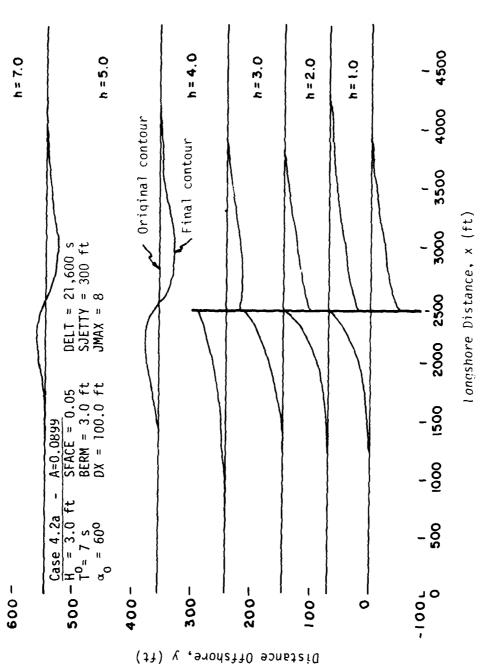
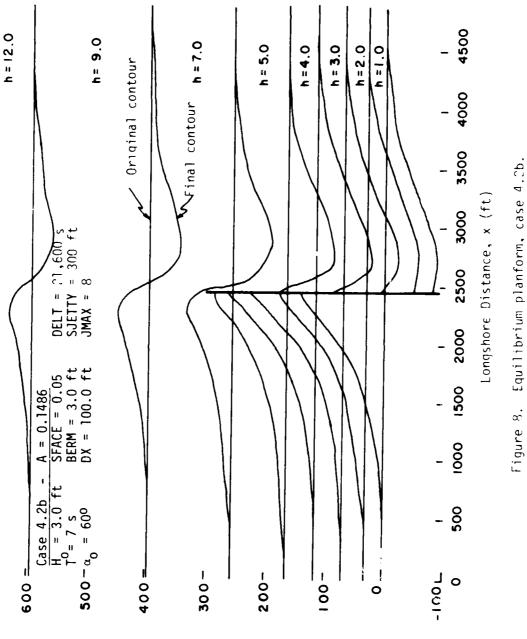
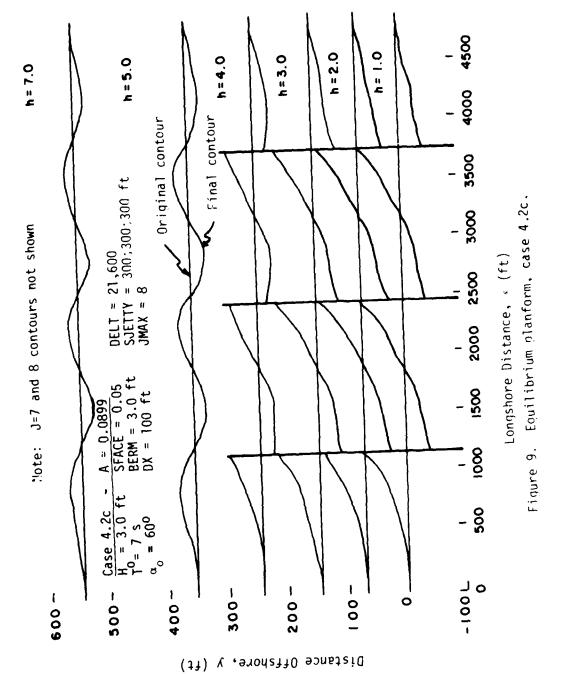


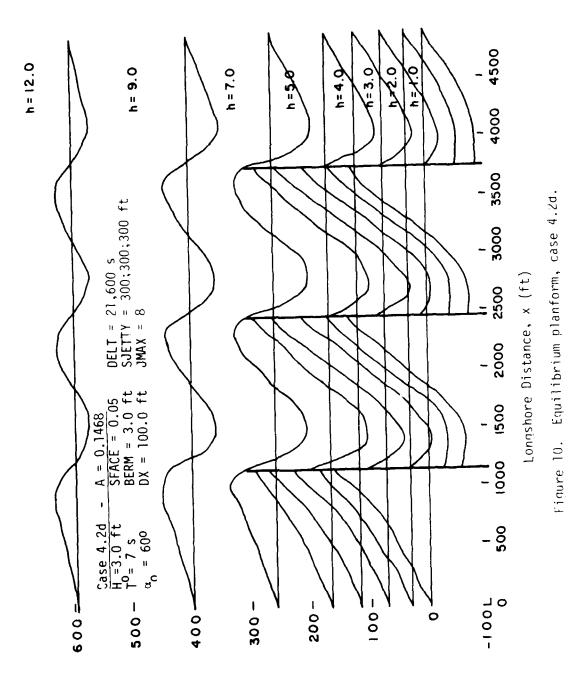
Figure 7. Equilibrium planform, case 4.2a.

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(ff) Y .enore Offshore, y (ft)





Distance Offshore, y (ft)

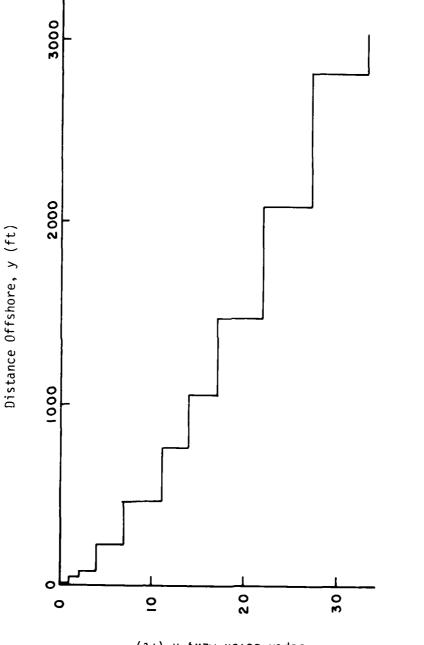
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In all these simulations, the following variables were held constant: (a) a time-step of 3 hours, (b) a shoreline length of 10,000 feet, (c) a longshore space-step of 200 feet, (d) an A value of 0.15 foot1/3 for the equilibrium profile (see Fig. 11), (e) a berm height of 5.3 feet with a beach face slope of 0.05, and (f) a duration of 1 year. The wave climate was provided by the U.S. Army Engineer Waterways Experiment Station Wave Information Study (WIS) 1975 data and was initiated at different times of the year as indicated in the specific cases below. All simulations, prior to any addition of sediment, used the bathymetry shown in Figure 12. The shoreline (relative to mean low water, MLW) was scaled from a bathymetry-topography survey provided by the U.S. Army Engineer District, Wilmington. The initial offshore bathymetry was computed according to the equilibrium profile and the 0-foot contour; i.e., the profile was shifted seaward or landward, accordingly, (see App. C.) The boundary profiles were fixed throughout the simulations. The variation of COFF outside the surf zone was used because of the importance of the time rate of change in this simulation. Table 1 presents the percentage of sediment which moves out of the control volume (i.e., imaginary boundaries around the area where sediment was added) directly onshore and the percentage of sediment remaining in the control volume at the conclusion of the simulation for each of the cases. In addition, a seventh (case 3) and eighth (case 4) were modeled. In Case 3, the only difference was that sediment was placed at the 11- and 14-foot contours. Case 4, however, was quite different and will be described in detail later. It has a 20,000-foot shoreline, a longshore space-step of 400 feet, and sediment was added on a weekly basis. Also, the resolution in the profile was better.

a. Specific Cases.

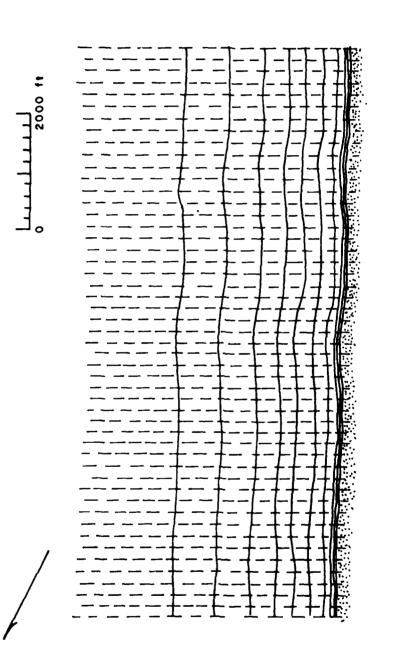
(1) <u>Case 2.a</u>. In order to provide insight for the interpretation of the other modeling efforts, a simulation of the shoreline evolution using the January to December WIS time series, with no addition of sediment, was carried out. As expected, the contours almost attain an equilibrium planform shape (i.e., straight and parallel between the fixed end profiles; they do not, however, become aligned parallel to the base line because of the end conditions). Because of the scales involved, alongshore versus onshore-offshore, plotting the contours without distortion does not yield much information. Appendix C provides a listing of the final contours for all the cases modeled.

(2) <u>Case 2.b.</u> The only difference between cases 2.a and 2.b is the suppression of the WIS wave angle which was set equal to zero (i.e., wave crest approach is shore-parallel at the offshore boundary of the model). This does not cause the longshore sediment transport to vanish completely. There are still local gradients in the contours which cause refraction and relative angles between wave crest and contour, thereby driving the longshore sediment transport (even if refraction was not considered, the local angle between the wave crest and contour would cause sediment transport). Note the larger onshore transport (Table 1) for this case compared with Case 2.a. This is due to the reduction in longshore transport caused by the wave angle of 0°. The model still tries to smooth the contour lines; however, more of the smoothing for the present case must be done by onshore-offshore transport.



Depth below MLW, h (ft)

Stepped version of equilibrium profile used in the Oregon Inlet modeling, h = Ay^2 3 (A = 0.15 feet^1 3). Figure 11.





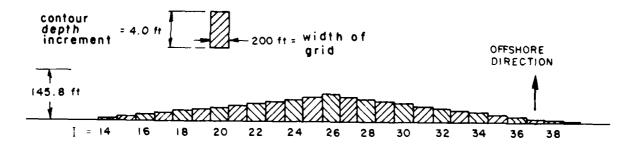
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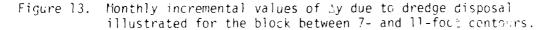
Case No.	Description	Pct Onshore out of control volume	Pct Remaining in control volume
2.a	No sediment added, WIS waves Jan Dec.	Onshore Movement (992 yd ³)	Increase (14,148 yd ³)
2.b	No sediment added WIS waves $(\alpha = 0^{\circ})^{\circ}$ Jan Dec.	Onshore Movement (1624 yd ³)	Increase (9,356 yd ³)
2.cl	121,000 yd ³ added monthly, WIS waves Jan - Dec.	31.7 (460,264 yd ³)	38.6 (559,984 yd ³)
2.c2	121,000 yd ³ added monthly, WIS waves Apr Mar.	32.1 (466,160 yd ³)	36.9 (535,392 yd ³)
2.c3	121,000 yd ³ added monthly, WIS waves July - June.	28.6 (415,784 yd ³)	47.0 (682,088 yd ³)
2.c4	121,000 yd ³ added monthly, WIS waves Oct Sept.	27.2 (395,556 yd ³)	46.8 (670,848 yd ³)
3	121,000 yd ³ added monthly at the 11- and 14-foot contours WIS waves, Jan Dec.	8.9 * (32,164 yd ³)	78.0 (283,016 yd ³)
4	27,923 yd ³ added weekly on the 7- 8-, 9-, and 10-foot contours, WIS waves Jan Dec.	19.0 (275,796 yd ³)	47.4 (687,525 yd ³)

Table 1. Summary of results at Oregon Inlet.

* After 17 weeks, the addition of sand caused contours to cross. Prior sediment added was $363,000 \text{ yd}^3$. Problem was rectified; however, case was not rerun.

(3) <u>Case 2.cl</u>. In this simulation, sediment is added to the system each month. It was simulated by advancing the 7- and 11-foot contours on a monthly basis to represent 121,000 cubic yards per month. Specifically, the sand volumes were "tapered" starting at the center of the nourished area over a distance of \pm 2,700 feet from the center. Table 2 presents the monthly Δy values for the blocks between the 7- to 11-foot contours and the 11- to-14 foot contours. Figure 13 shows the planform Δy values added monthly. WIS waves were used with the sequence being the normal calendar year, January through December.





The initial and final fifth and sixth contours have been plotted in Figures 14 and 15. The first figure has no distortion; the second is distorted 10 to 1. The simulation predicts that 31.7 percent of the dredge disposal will move shoreward out of the control volume. An additional 29.7 percent efflux occurs in the offshore and longshore directions, leaving only 38.6 percent of the total amount of sediment added remaining in the control volume. It is not clear what quantity of the sediment leaving in the longshore direction would reach shore. It is conceivable that most of this sediment would eventually reach the surf zone. The rate at which this material would move ashore would be expected to be slower than the rate at which the large mounds would move ashore because the deviation of the profile from equilibrium is much less.

(4) <u>Cases 2.c2, 2.c3, and 2.c4.</u> The next three simulations were the same as 2.c1 except the time series of wave events has been seasonally altered. Cases 2.c2, 2.c3 and 2.c4 use the 1975 wave climate from April through March, July through June, and October through September, respectively. The maximum variation is about 5 percent for the sediment volume moving onshore, and about 10 percent for the volume remaining. The variation in the

Value of I	Monthly by value (ft)	for steps between
	7- and 11-foot contours	11- and 14-foot contours
26	145.8	194.4
25,27	135.4	180.5
24,28	125.0	166.6
23,29	114.6	152.7
22,30	104.1	138.9
21,31	93.7	125.0
20,32	83.3	111.1
19,33	72.9	97.2
18,34	62.5	83.3
17,35	52.1	69.4
16,36	41.7	55.5
15,37	31.2	41.7
14,38	20.8	27.8
13,39	10.4	13.9
All Others	0	0

Table 2. Monthly values of Δy for the steps located between the 7- to 10-foot contours and the 11- to 14-foot contours.

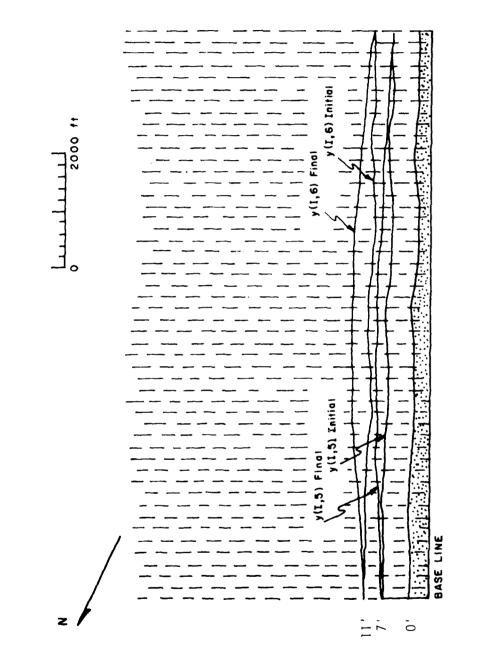
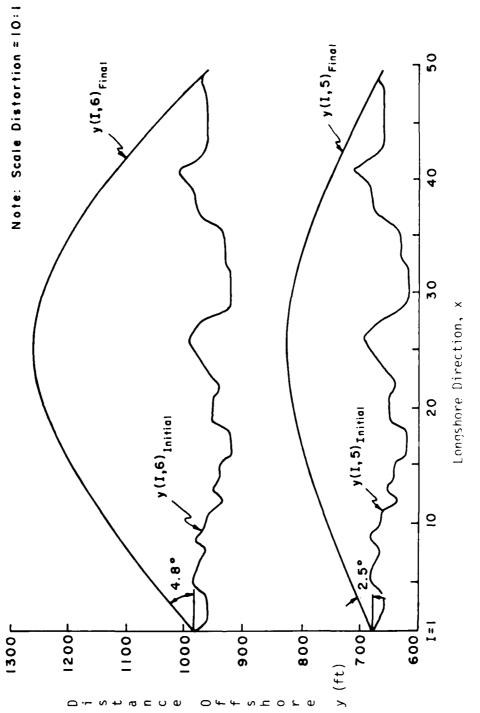
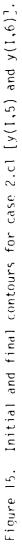


Figure 14. Initia, and final 7- and 11-foot contours (no distortion).





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quantity moving onshore could be caused by waves that first tend to move more sediment longshore; then, the waves that transport more sediment onshore have a less out-of-equilibrium profile to cause movement upon. The variation in percentage remaining is due to the variation of the time series of the wave climate, with the last month in the simulation being especially important.

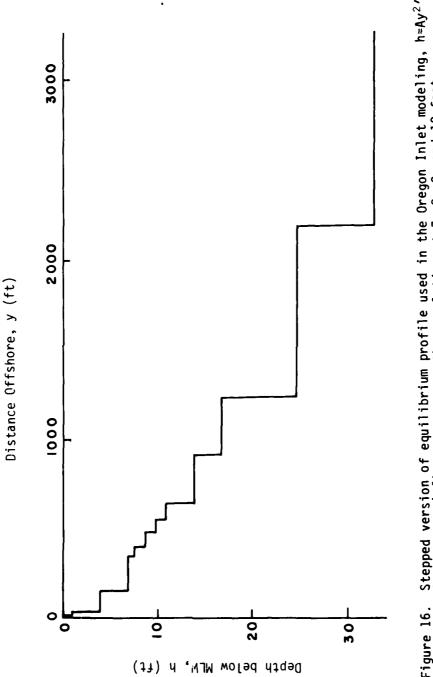
(5) <u>Case 3</u>. Instead of extending the 7- and 11-foot contours monthly to simulate the disposal of dredged sediments, the 11- and 14-foot contours were extended (194.4 feet each at the center of the disposal area). This case was modeled because the larger available dredge could not dump in more shallow water. The reduction and increase in the percent of onshore volume and the percent volume remaining (8.9 percent and 78.0 percent, respectively) demonstrate the sensitivity of the depths investigated. Qualitatively, these depths are the depths to which offshore bars occur along the Atlantic U.S. coast.

(6) Case 4. Further investigation of the disposal process demonstrated the need for an 11,000-foot shore-parallel disposal length with the sediment placed at the 11-foot contour building to about 7 feet. It was decided to model this physical situation also. The total shoreline length was changed to 20,000 feet, and the space step to 400 feet; the length of the disposal area in the longshore direction was increased to 10,800 feet. The resolution in the vicinity of the depths of the dump was improved by adding the additional contours and the profile is shown in Figure 16. As in the other seven cases, 1,452,000 cubic yards was added annually to the system; however, the addition was accomplished on a weekly basis (27,923 cubic yards per week). Sediment was still added by extending the contours seaward, but rather than placing one-fourth of the sediment at each of the four contours. the volumes were determined based on the trapezoidal cross section shown in Figure 17. This cross section more closely resembles the disposal mound formed by hopper dredging. The incremental values Figure 18 show, in planform, the extension of the contours to simulate the weekly sediment addition at the 8-foot contour.

A schematic illustration of the sediment transported from the nourished region is presented in Appendix C. Nineteen percent of the sediment added moved directly onshore out of the control volume.

b. Conclusions for the Movement of Disposed Sediment in the Vicinity of Oregon Inter. The computer simulations, tempered with engineering judgment, demonstrate that between 15 and 35 percent of the material added to the 7and 11-foot contours, or to the 7-8-9-, and 10-foot contours would be transported into the nearshore transport system during the first year. If the disposal process was continued, the system would approach steady state in terms of the volume of deposited material residing offshore.

For the case of sediment addition at the 11- and 14-foot contours, the computer simulations, tempered with engineering judgment, show that between 5 and 25 percent of the material added would be transported into the nearshore transport system during the first year.





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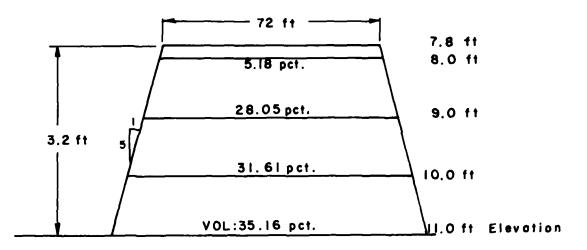
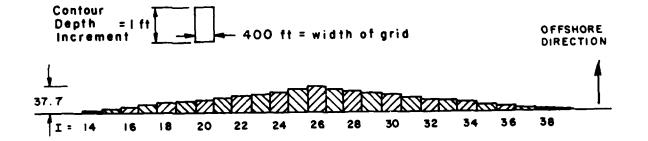
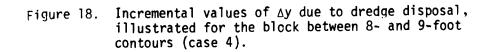


Figure 17. Shore-perpendicular cross section of disposal mound. The volumes represent the volume percentage of the trapezoidal section between contours and therefore, the quantity of sediment added to the 7-, 8-, 9-, and 10- foot contours. 



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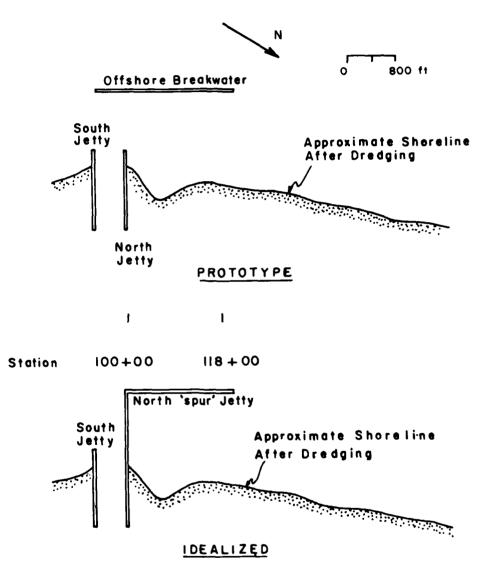
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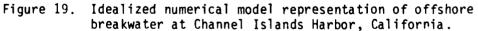
4. <u>Simulation of the Longskore Sand Transport Study at Channel Islands Harbor</u>, <u>California</u>.

The CIH Longshore Sand Transport Study (Bruno, et al., 1981) was the only field study found suitable for verification purposes. Wave data collected included the LEO data and a two pressure-sensor gage array. Although the pressure gages were not in operation throughout the study, it was expected that the data they produced would be superior to that of the LEO data. However, these data were not available in a reduced form, so the LEO data were used. An adjustment of 11° was made to the breaker angle to orient the angle with respect to the base line, rather than to the local shoreline orientation angle. Observations had been taken twice daily at three locations; the middle location was used (observer No. 5714). Waves which approached the shoreline at angles too large to have originated in a depth of 10 meters, according to Snell's law, were set equal to 90° at that depth (crest of wave perpendicular to the baseline). The 10-meter depth was chosen because it is the approximate depth at the tip of the offshore breakwater (for this reason, it was also chosen as the depth of the step beyond the y(I), JMAX + 2) th contour). It was assumed that each of the two daily observations occurred for 12 hours and using a time-step of 6 hours, this meant two time-steps per wave. In cases where parts of the wave data $(H_{\rm b},$ a_b , or T) were missed by the observer or were equal to zero, the data were ignored (no computations were made), but the time was included. Because the time rate of change is important for this simulation, the variation of C_{OFF} outside the break point was used.

The period chosen to model was 20 April through 1 December 1976. The initial survey was taken after dredging of the sediment trap and for this reason was known to be out of equilibrium. The bathymetric surveys were conducted using several methods, the most advanced being a Lighter Amphibious Resupply Cargo vessel (LARC) proceeding along shore-perpendicular lines (approximately in the vicinity of each survey station) taking fathometer readings every 10 seconds, with positioning systems trilaterating the vessel's position concurrently. These data were recorded on tape. The beach-face data were taken using standard surveying methods. Because the data fluctuated randomly about the stations, depending on the speed of the craft, the (x, y) coordinate positions had to be altered to fixed changes in x and y. This was accomplished using an interpolation routine. The x values were made to coincide with the stations used in the surveys, and the y values were determined at 100-foot intervals beginning from the base line. Stations 100+00 and 118+00 were located at the north jetty and termination of the detached breakwater, respectively (these correspond to I values of 16.5 and 34.5 in the model). See Figure 19.

Monotonic profiles of the form $h = A(y - ydel)^{2/3}$ were fit to the data along each station line. "ydel" represents the zero location of the fitted shoreline, the value of which was unknown. Because dredging had been done in the lee of the breakwater, there was no reason to expect the A value to correspond to the value upcoast where the influence of the structure and the dredging was negligible. For this reason, the profiles of Stations 122+00 through 134+00 were evaluated separately to determine an A value for the equilibrium profile to be used in the numerical model. For the detailed method used (LaGrange Multipliers and Newton-Raphson Method for nonlinear





equations) and the computer programs see Appendix D. The two values obtained for the surveys of 20 April and 1 December 1976 were averaged to obtain the value used in the model, A = 0.2606. Stations 101+00 through 121+00 were treated separately for the purpose of obtaining values with which to initialize those parts of the contours in the model and for comparison of the model predictions with the prototype values. Note that although the breakwater extends only to about Station 118+00, the influence of the structure and dredging extends beyond that location and so, although arbitrary, the 121+00 station was chosen as the dividing line. The initial and final values of the scaling parameter A for the profiles were 0.3233 and 0.3528, respectively. Because the initial shoreline is so irregular, a discontinuity between 121+00 and 122+00 is not evident.

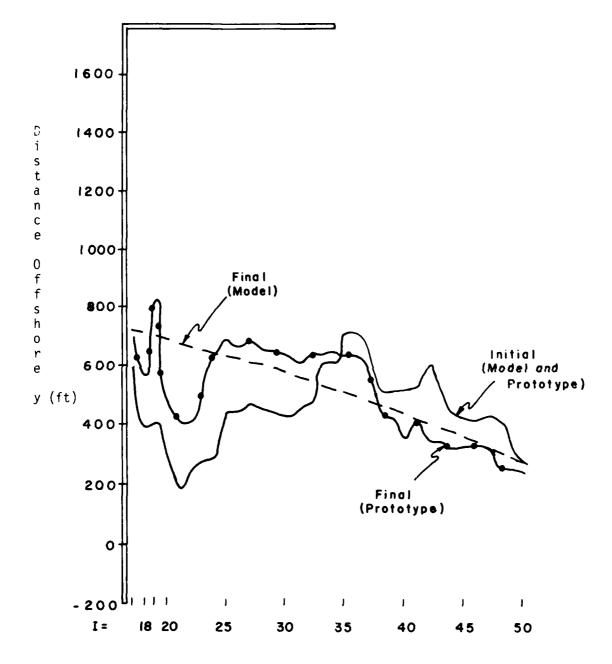
One further idealization was made. The jetty-breakwater system was idealized as shown in Figure 19. This was required to simplify the physical situation, and although waves, currents, and sediment do pass through the opening in the prototype, it is hoped that they are of secondary importance.

The results of the numerical modeling of Channel Islands Harbor are presented in Figures 20 and 21. The first figure presents the shoreline contour (depth = 0); the second figure presents the farthest offshore, modeled contour. In both cases, the initial shoreline represents the model and prototype (after fitting of the profiles). The initial shoreline contour is further offshore along the section of beach beyond the end of the breakwater, while in the lee of the breakwater, as would be expected after dredging, the shoreline is closer to the base line. The final prototype contour has undergone erosion along the reach beyond the tip of the structure, and accretion in the lee.

The model's shoreline contour has undergone similar changes, and on the average, represents the final prototype contour quite well. The JMAXth contour has been displaced quite similarly to the shoreline contour with shoreward movement (erosion) along the reach beyond the tip of the breakwater and seaward movement (accretion) within. It appears that the final model's shoreline has predicted too much erosion and not enough accretion. Several parameters could be incorrect, with the onshore-offshore sediment transport rate coefficient, C_{OFF} , perhaps the most likely. Overall, the model seemed to predict reasonable values of the contours.

V. SUMMARY AND RECOMMENDATIONS

Some of the parameters that the model does not include are important and should be mentioned. As stated previously, the model does not include bar formation. This is precluded by an n-line system. There are no provisions for water level fluctuations or currents. Improvement to the model could also be facilitated with better longshore and cross-shore sediment transport relationships. A more reliable equation for distribution of sediment transport across the surf zone would also be helpful (or further testing and calibration of the equations to predict their combined effect would improve the wave field. The program was constructed such that improvement



Longshore Direction, x Figure 20. CIH simulation of shoreline contour, 20 April l December 1976 (from LEO data).

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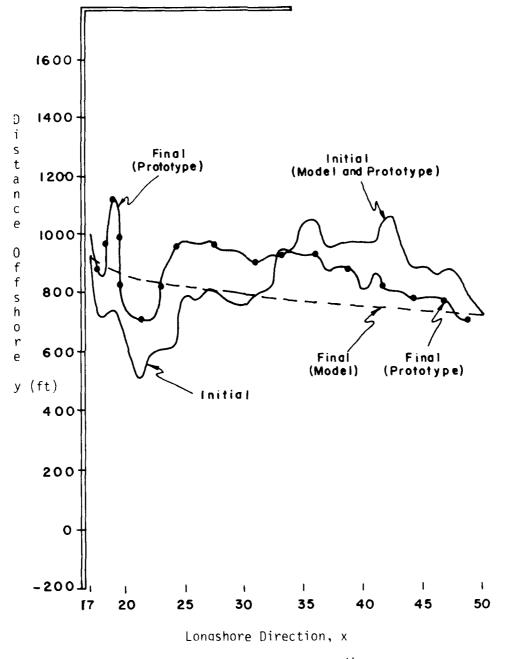


Figure 21. CIH simulation of (JMAX)th contour, 20 April -1 December 1976 (from LEO data).

could be accomplished with minimum effort. Therefore, if a more suitable equation becomes available, the change of a subroutine should be sufficient for implementation of the equation.

Although the model is limited by the omission of the aforementioned parameters, it is reasonably correct. The ability to simulate various physical situations (shore-perpendicular structures, beach fills, breakwater and shore-perpendicular structures) has been demonstrated. In the CIH simulation where the data were first transformed to monotonically decreasing contours and LEO wave data were used, the model still predicts the prototype shoreline changes in a reasonable fashion.

Further research and model development should include exercising the model in a number of different situations. Several theoretical cases should be simulated, which if analyzed properly, would provide a tool for the coastal engineer. Combined refraction and diffraction should be included, if possible, along with any of the aforementioned parameters which have been omitted and for which relationships exist. Perhaps the most difficult problem to researchers working on modeling sediment transport in the vicinity of structures is the availability of field data. High-quality concurrent wave and bathymetric change data in the vicinity of coastal structures do not exist. One suggested field experiment is to monitor changes both updrift and downdrift of a jettied inlet which has a bypassing plant. Monitoring should begin immediately after bypassing, when the profiles are out of equilibrium. The recorded bathymetric and wave data would then provide data with which to calibrate, verify, and evaluate the existing models.

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APPENDIX A

DISCUSSION OF CONSTANTS AND SOME OF THE VARIABLES REQUIRED BY THE MODEL

Establishing the grid-contour system requires several variables. IMAX represents the number of cross-shore grid lines desired and JMAX the number of contours simulated. DX represents the spacing between the IMAX grid lines and DY the spacing between the contours. DX is a value which must be chosen along with IMAX and JMAX such that sufficient detail is obtained where necessary (e.g., in the shadow zone, if diffraction effects are believed to be very important, DX must be assigned a sufficiently small value so that at least some points lie within the shadow zone for the larger wave angles). DY is not a constant, but a dimensional array which is computed by the model according to the contour location. Once the depths of contours to be modeled are chosen, the initialization of DY and the y values are computed with the following equation after Dean, 1977

$$h = A y^{2/3}$$
 (A-1)

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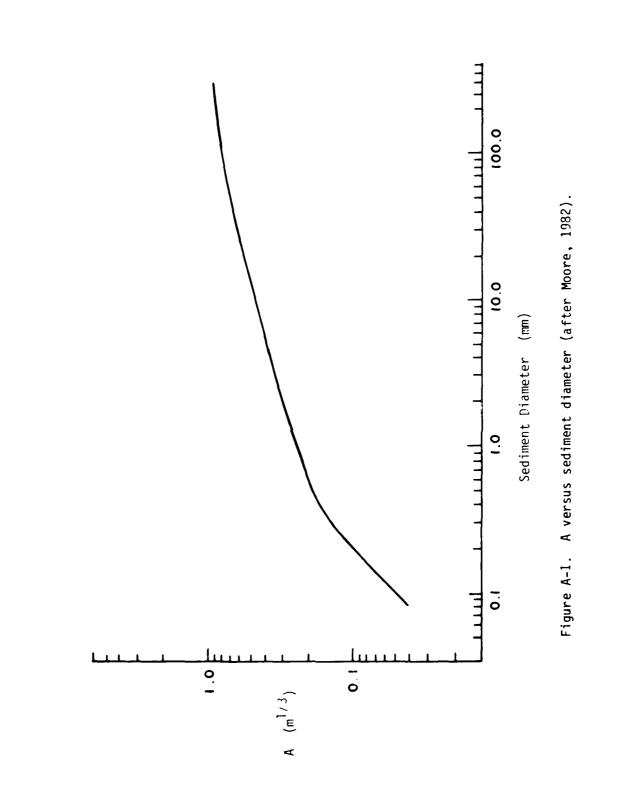
where h is the depth, y is the offshore distance and A is the scaling parameter Dean gives values for A for several diameter sediments; however, if long-term beach profiles are available for the site being modeled, the modeler may want to choose a slightly different A value to more closely match the site-specific beach profile. Figure A-1 presents values of A versus diameter (after Moore, 1982). The model is programmed to input the h(I,J) values (depths as shown in Figure 1, called DEEP (I,J) in the program) read in the value of A (called ADEAN in program) and it then computes the y values. Also shown in Figure 1 is the height of the berm (BERM) and this value, along with the beach-face slope (SFACE), is required as program input and can be obtained from beach profile site data. Because the model does not include water level fluctuations such as tides, all values are to be referenced to a chosen datum. Other geometrical constants depending on the site include SJETTY (the length of the jetty), MMAX (the number of structures to be input), and IJET (M), $M = 1, 2, \dots$ MMAX (the smaller I value adjacent to the Mth structure's location). If no structure is required, as in a beach fill, the value of SJETTY must be entered as 0.0, with MMAX and IJET (M) entered as 1 and (IMAX/2), respectively. As set up presently, the groin locations must be equally spaced.

One constant used throughout the program is the breaking wave criteria (CAPPA in the program) equal to 0.78. It is required in several different computations and always governs the maximum wave height allowed according to the depth.

Another group of variables assigned values within the program is the sediment and fluid properties. These include fluid mass density, sediment mass density, porosity, and the angle of repose (e.g., RHO = 1.99, RHOS = 5.14, POROS = 0.40, and REPOSE = 32° , respectively). The values can easily be changed to reflect site conditions.

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Another very important set of constants is the constant chosen for the longshore and cross-shore components of sediment transport. Equation (27), the total longshore transport equation, contains the constant C' equal to

$$C' = \frac{K_{\rho} (g)^{1/2}}{(\rho_{s} - \rho) (1 - p) (16) (\kappa)^{1/2}}$$
(A-2)

where

K = 0.77 (Komar and Inman, 1970)

- g is the acceleration of gravity (32.17 ft/sec^2)
- ρ_{s} and ρ are the mass densities of the sediment and the seawater (5.14 and 1.99 slugs per cubic feet, respectively
- p is the porosity (0.40), and

 κ is taken as 0.78.

Using these values to compute C' (TKSI in the program), a value of 0.325 is obtained. It is stressed that if any of these values are different for the site to be modeled, they should be changed and the program will compute another value for C'.

The parameter C_{OFF} is an "activity factor" which, based on earlier work primarily within the surf zone, was found to be

$$C_{\text{OFF}} = 10^{-5} \text{ ft/s}, \quad h < h_{b}$$

To generalize this concept for transport seaward of the surf zone, the wave energy dissipation per unit volume was utilized as a measure of mobilization of the bottom sediment. Inside the surf zone, the dominant wave energy dissipation is caused by wave breaking; outside the surf zone, the dominant mode of wave energy dissipation is due to bottom friction. These two components will be denoted by D_1 and D_2 , respectively.

(a) Energy Dissipation by Wave Breaking. The wave energy dissipation per unit volume by wave breaking, D_1 , is

 $D_1 = \frac{1}{h} \frac{\partial}{\partial y} (E C_G)$ (A-3)

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which, employing the spilling breaker assumption (H = Hh) within the surf zone, can be shown to be

$$D_{1} = \frac{5}{16} \rho g^{3/2} \kappa^{2} h^{1/2} \frac{\partial h}{\partial y}$$
 (A-4)

or

$$D_1 = \frac{5}{24} \rho g^{3/2} \kappa^2 A^{3/2}$$
 (A-5)

in which A is the scale parameter in the equilibrium beach profile

$$h(y) = Ay^{2/3}$$
 (A-6)

(b) Energy Dissipation by Bottom Friction. The wave energy dissipation per unit volume due to bottom friction, D_2 , is

$$D_{2} = \frac{1}{h} \tau u_{b} = \frac{1}{h} \rho C_{f} \quad \overline{|u_{b}| u_{b}^{2}}$$
 (A-7)

in which C_f is a bottom friction coefficient, u_b is the bottom water particle velocity and the overbar indicates a time average. For linear waves, equation (A-7) can be reduced to

$$D_{2} = \frac{1}{6\pi} \int_{h}^{h} C_{f} \frac{H^{3} c^{3}}{\sinh^{3} kh}$$
 (A-8)

The activity coefficient $\mathrm{C}_{\mathrm{OFF}}$, outside the surf zone, is expressed as

$$C_{OFF} = \frac{1}{\Gamma} \frac{D_2}{D_1} \times 10^{-5} \text{ ft/s}, \quad h > h_b$$
 (A-9)

$${}^{C}_{OFF} = \frac{4}{5\Gamma} \frac{{}^{C}_{f} {}^{\sigma}}{{}^{3/2}_{\kappa} {}^{2}_{A} {}^{3/2}_{h}} \left(\frac{H}{\sinh h}\right)^{3} \times 10^{-5}$$
(A-10)

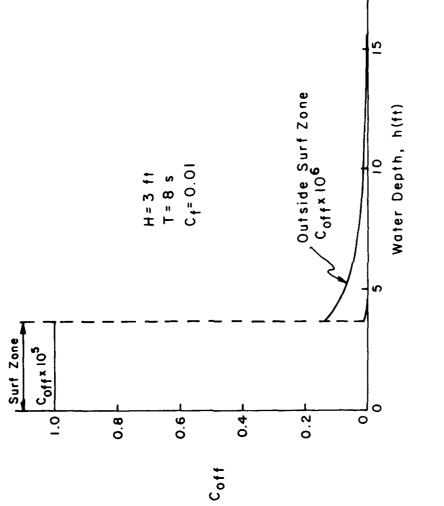
in which Γ is a parameter relating the efficiency with which breaking wave energy (which occurs primarily near the water surface) mobilizes the sediment bottom (0 < Γ < 1). Herein, Γ is taken to be one.

Figure A-2 presents an example of the variation of the activity coefficient versus relative depth for a particular wave period and deep water wave height. It is seen that the activity coefficient reduces rapidly with increasing depth.

The value of COFF for the physical modeling of Savage's (1959) data was taken as 10^{-4} feet per second. Perlin (1978) presents some rationale for choosing a value of COFF; however, very little testing has been done and none is based on actual field measurement.



ł



Finally, wave data are read into the program and the simulation begins. (For information regarding "Read Formats" for the various constants and variables, see Appendix E). Wave data required are wave height, wave period, wave angle relative to the x-axis of the model at a depth, WDEPTH and the duration of the wave climate (HS, T, ALPWIS, and a combination of NTIMES x DELT, respectively, in the model). As is always the case with numerical models, the time step and space steps are very important to both stability and accuracy. Time steps on the order of 3 to 6 hours (10,800 to 21,600 seconds) or less are recommended. However, the complexity of the bathymetry, variation and time series of the wave data, constants used (especially C_{OFF}) along with several other factors, greatly influences the stability and accuracy of the results.

Table A-1 lists several of the important variables in the computer program.

Table A-1. List of important variables in the program

d

i

ABAND	The input banded matrix which stores the values from equation (37)
ADEAN	The value of the scaling parameter in the equilibrium beach profile
ALPHAS	The angle a contour makes with the x-direction base line (counter-clockwise is positive)
ALPWIS	The angle (-90° to ÷90°) the wave crest makes with the x-direction (counter-clockwisr is positive)
AMP	The amplitude of the diffracted wave in the shadow zone
ANGGEN	The wave angle at a depth, WDEPTH
ANGLOC	The local contour orientation angle
AWARE	See equations (36) and (37)
BERM	The height of the berm above water level
BMATRX	The matrix which, upon solution of the banded matrix problem yields the new y values
С	The wave celerity
CAPPA	The breaking wave index
CC	Constant which establishes the width of the distribution of sediment transport across the surf zone
CG	The group velocity throughout the wave field
CGEN	The linear wave theory celerity at a depth, WDEPTH

CGGEN	The linear wave theory group velocity at a depth, WDEPTH
со	The deepwater, linear wave theory wave celerity
COFF	The onshore-offshore transport rate coefficient within the surf zone
CONST	The constant in the longshore sediment transport relationship (0.77)
CONST6	The space step, DX, multiplied by the activity coefficient
DEEP	The water depth at any grid location
DEEPB	The initial breaking depth along each profile (between adjacent profiles)
DEEPBI	The initial breaking depth along each profile (at each profile, rather than between them)
DELT	The time-step in seconds (DELT x NTIMES = wave condition duration)
DIAM	The mean diameter of the sediment particles
DISTR	See equations (36) and (37)
DX	The alongshore space-step in the x-direction (distance between I values)
DY	The onshore-offshore space-step in the y-direction as defined by the stepped profile
ELO	The deepwater, linear wave theory wavelength
ELTIP	The wavelength at the tip of the structure
EPS	The change in the wave number which is acceptably small
G	The acceleration of gravity (32.17 feet/second ²)
GAMMA	The specific weight of seawater
н	The wave height throughout the wave field
HB	The maximum wave height which could exist throughout the wave field (where H = 0.78 * h)
HBI	The initial breaking wave height along any profile at the y values rather than between them
HBQ	The initial breaking wave height along any profile, between adjacent profiles

HGEN	Average wave height at a depth, WDEPTH
HS	The significant wave height input
I	The longshore grid location
IBREAK	The leeward side of the initial breaker location J value
IJET	Represents the lesser I value adjacent to the structure (these must be evenly spaced alongshore)
IMAX	The total number of grid points in the x-direction (alongshore)
J	The offshore contour location
JMAX	The value of the seawardmost contour simulated
JUSE	(JMAX + 2) the seawardmost contour at which the wave field is calculated
J1	Landward contour of refraction zone
J2	Seaward contour of refraction zone
J1REF	Landward J values of boundary of refraction zone
J2REF	Seaward J values of boundary of refraction zone
MMAX	The number of shore-perpendicular structures to be simulated (present maximum of 16)
NITER	The counterindex in the refraction routine
NTIME	The counterindex in the time simulation "DO" loop
NTIMES	The number of iterations of time-step, DELT, for which a particular wave is simulated
NUNIV	The total number of time-steps simulated at any time
PI	The value of π = 3.141592654
POROS	The porosity of the sediment
QX	The longshore sediment transport rate at a specific location
QXTOT	The total alongshore sediment transport rate due to the height and angle of the initial breaking wave
QY	The onshore-offshore sediment transport rate at a specific location
R	See equations (36) and (37)

REPOSE	The angle of repose of the sediment
RHO	The mass density of seawater
RHOND	The dimensionless distance from the tip of structure where diffraction is initiated
RHOS	The mass density of sediment
RK	The wave number
\$3	See equations (36) and (37)
SFACE	The slope of the shoreface
SJETTY	The length of the shore-perpendicular structure (from the base line)
SIGMA	The wave radian frequency
т	The wave period
TAU	The dissipative interface parameter
THETA	The wave angle throughout the wave field
THEATO	The wave angle at the tip of the structure
TKSI	The longshore sediment transport rate coefficient
TWOPI	Twice the value of π
U	See equations (36) and (37)
UCRIT	The critical velocity required to move the sediment according to the Sheid's diagram
۷	See equations (36) and (37)
WDEPTH	The depth of water in meters to which the input wave conditions are to be transformed
WEQ	The equilibrium profile distance between contours as defined by the stepped profile
XCOOR	The x-coordinate where the wave field is to be calculated. Together with YCOOR, they determine whether the position is within or beyond the diffraction shadow zone
XDISTN	The location of the structure along the shoreline in feet
Y	The distance offshore to the contours

- YCOOR The y-coordinate where the wave field is to be calculated. Together with XCOOR, they determine whether the position is within or beyond the diffraction shadow zone
- YDISS The value of y after the use of the dissipative interface
- YOLD The previous value of y
- YZERO The berm contour location
- Z1 See equation (37)
- Z2 See equation (37)

APPENDIX B

PROGRAM LISTING

100	C* ********* PROGRAM IMPLICIT SEDTRAN
200	C*THIS PROGRAM IS SET-UP TO HANDLE MULTIPLE GROINS(M<=10)
300	COMMON/A/_C(60,20),RK(60,20),Y(60,20),DEEP(60,20),ALPHAS(60,20)
400	COMMON/AA/YZERO(60)
500	COMMON/BB/WEQ(60,20)
600 700	COMMON/B/ THETA(60,20),QXTOT(60), OLDANG(60,20), DY(60,20) COMMON/C/ H(60,20),CG(60,20),HOLD(60,20),HB(60,20),YB(60)
800	COMMON/C/ H(80,20), CG(80,20), HULD(80,20), HULB(80,20), HULB(80) COMMON/N USED/JUSE, T, CO, CGEN, CGGEN, ANGGEN, DX, BERM, THETAO(10), MMAX
900	COMMON/D/SIGMA, G, ELO, JMAX, IMAX, PI, TWOPI, PIO2, HGEN, IJET(10), SJETTY
1000	COMMON/F/ADEAN, REPOSE, DIAM
1100	COMMON/AAA/DELT.NTIMES
1200	COMMON/COUNT/NUNIV
1300	COMMON/EXPL/QYEXP(60,20),YIMP(60,20)
1400	DIMENSION CHANGE(20),HC(10),TC(10)
1500	DIMENSION YORIG(60,20), YZEROD(60), SANGLE(20)
1600 1700	NUNIV=0 JMAX=8
1800	UUSE=UMAX+2
1900	IMAX=50
2000	PI=3.141592654
2100	TWOPI=PI*2.
2200	PI02=PI/2.0
2300	REPOSE=32. *TWOPI/360.
2400	WRITE(6,732)
2500	732 FORMAT('************************************
2600 2700	WRITE(6,733) 733 FORMAT(2X,'TO WHAT DEPTH ARE THE WAVES TO BE TRANSFORMED')
2800	C*WDEPTH MUST BE A DEPTH BEYOND THE END OF THE STRUCT, PREFERABLY AT
2900	C**DEEP(JMAX) OR GREATER(OR ELSE SNELL'S LAW OR SHOAL COULD BLOWUP IN
3000	C***DEEPER WATER. IT'S IN METERS HERE!
3100	READ(5,770) WDEPTH
3200	770 FORMAT(10X,F10.3)
3300	WDEPTH=WDEPTH+3, 28084
3400	WRITE(6,762) WDEPTH
3500 3600	762 FORMAT(2X,"THE DEPTH (IN FT) WAVES TRANSFORMED TO, WDEPTH= " * F10.3)
3700	WRITE(6,732)
3800	WRITE(6,777)
3900	777 FORMAT(2X, "ITS TIME FOR SJETTY, BERM. SFACE, AND DJAM"./)
4000	C*SJETTY MUST BE MUCH LESS THAN Y(I,JMAX).
4100	READ(5,776) SJETTY,BERM,SFACE,DIAM
4200	776 FORMAT(2F10.3, F10.4, F10.3)
4300	WRITE(6,761) SJETTY
4400 4500	761 FORMAT(2X, THE LENGTH OF THE STRUCTURE, SJETTY= ',F10 3) WRITE(6,740) BERM
4600	740 FORMAT(2X, 'THE HEIGHT OF THE BERM, BERM= , F10.3)
4700	WRITE(6.739)SFACE
4800	739 FORMAT(2X, THE SLOPE OF THE BEACH FACE, SFACE: ,F10-4)
4900	WRITE(6,738) DIAM
5000	738 FORMAT(2X, THE SEDIMENT DIAMETER, DIAM= 1, F10 3)
5100	WRITE(6,732)
5200 5300	780 FORMAT(2X,'SUPPLY MMAX(THE NO. OF GROINS) AND THEIR I-LOC',/) UCRIT=16.3*SQRT(DIAM*O 00328)
5400	C*THE NO. OF MULTIPLE GROINS, MMAX MUST BE GIVEN THEIR X LOCATIONS.
5500	READ(5,779) MMAX
5600	779 FORMAT(I3)
5700	DO 760 M=1, MMAX
5800	C*IJET REPS LESSER I-VALUE ADJACENT TO STRUCTURE.
5900	760 READ(5,779) IJET(M)
6000	WRITE(6,759) (M,IJET(M),M=1,MMAX)
6100	759 FORMAT(2X, 'THE NUMBER', 15, ' GROIN IS LOCATED AT GRID , 15)
6200 6300	WRITE(6,732) C*CONVERT TO RADIANS
6400	C*FIRST MUST GIVE Y COORS POSITIONS AND DEPTHS
6500	C+FIRST, MUST SET UP ALL OF THE DEEP-VALUES
6600	WRITE(6,773)
6700	773 FORMAT(2X, "NOW ENTER THE VALUE OF ADEAN")
6800	READ(5,774)ADEAN
6900	774 FORMAT(F10.4)
7000	WRITE(6,749) ADZAN
7100 7200	749 FORMAT(2X, 'THE VALUE OF ADEAN= ',F10 4, ' IN THE EQ. H=AY++2/3') WRITE(6,732)
	#M11610,1021

```
7300
               WRITE(6,772)
7400
           772 FORMAT(2X, "READ IN THE SPACE STEP, TIMESTEP", /)
7500
               READ(5,775)
                             DX.DELT
7600
           775 FORMAT(2(F10.3))
7700
               WRITE(6,737)
                               DX
7800
           737 FORMAT(2X, 'THE VALUE OF THE LONGSHORE SPACE-STEP, DX≈ ', F10 3)
7900
               WRITE(6,736)
                              DELT
           736 FORMAT(2X, 'THE TIME-STEP IN SECONDS, DELT= ', F10.3)
8000
8100
               DATA CHANGE/1.,2.,3.,5.,7.,11.,14.,17.,25.,32.808,10*0 0/
               DD 220 J=1, JMAX+2
8200
               DO 220 I=1. IMAX
8300
8400
           220 DEEP(I,J)=CHANGE(J)
8500
               DATA(HC(I), I=1,8)/1.87,0.5,0.35,.25,.21,.20,.19,.19/
8600
               DATA(TC(I), I=1,8)/2.,3.,4.,6.,8.,10.,12.,14 /
8700
               DD 200 J≈1, JMAX+2
8800
               DO 200 I=1, IMAX
8900
           200 Y(I, J+1)=(0.5*(DEEP(I, J+1)+DEEP(I, J))/ADEAN)**1.5+Y(I, 1)
9000
               WRITE(6.732)
         C * *
9100
         C*WE WILL ALWAYS REQUIRE Y(I, JMAX+2) TO COMPUTE DY AND YBAR
9200
9300
         C*WE WILL ALWAYS REQUIRE DEEP(I, JMAX+2) TO COMP SEDIMENT TRANSPORT
         C****
9400
9500
               WRITE(6,734)
9600
           734 FORMAT(2X, 'THE BOUNDARY Y-VALUES, I=1, IMAX ARE AS FOLLOWS', /)
9700
               WRITE(6,801)
                               (Y(1, J), J=1, JMAX+2)
9800
               WRITE(6,801)
                               (Y(IMAX, J), J=1, JMAX+2)
9900
               WRITE(6.732)
10000
               WRITE(6,735)
10100
           735 FORMAT(/,2x, 'THE DEPTHS BETWEEN CONTOURS ARE AS FOLLOWS . / )
10200
               WRITE(6,801)
                               (DEEP(1,J), J=1, JMAX+2)
10300
               WRITE(6,732)
10400
          801
               FORMAT(2X, 10(F8.2))
10500
               DO 2 I=1, IMAX
10600
               YZERO(I)=Y(I,1)-(BERM/SFACE)
           2
10700
         C*WILL COMPUTE THE EQUIL WIDTH BETWEEN CONTOURS, HERE
10800
               DO 1 I=1, IMAX
10900
               WEQ(I, 1) = Y(I, 1) - YZERO(I)
               DO 1 J=1, JMAX
IF(J NE.1)
11000
11100
                             GO TO 32
11200
               YTEMP1=0.0
11300
               GO TO 33
11400
               YTEMP1=((0.5*(DEEP(I,J~1)+DEEP(I,J)))/ADEAN)**1.5
           32
11500
           33
               YTEMP2=((0.5*(DEEP(I,J)+DEEP(I,J+1)))/ADEAN)**1.5
11600
               WEQ(I, J+1)=YTEMP2-YTEMP1
11700
               CONTINUE
11800
         C+LET'S STORE THE ORIG VALUES TO COMPUTE VOL CHANGES OVER CONTOURS, LATER
11900
               DO 796 1=1, IMAX+1
               YZEROD(1)=YZERO(1)
12000
12100
               DO 796 J=1, JMAX+2
12200
           796 YORIG(I,J)=Y(I,J)
12300
         C**
12400
         C*READ THE DISK FILE AND TRANSFORM PARAMETERS INTO MY UNITS
                  ***********
12500
         C****
12600
         C+ALL ADJUSTMENTS TO WAVE ANGLE, HEIGH?, CELERITY, GROUP VEL. WILL BE MADE
         C**HERE, AND THRUDUT THE REST OF THE PROG. THEY WILL BE AS IF OCCURRED
12700
12800
         C***AT WDEPTH
           798 READ(5,799,END=1000)
12900
                                      HS.T.ALPWIS
13000
           799 FORMAT( 10X, 3F6. 1)
13100
               NTIMES=1
               NCHECK=NUNIV+NTIMES
13200
               HGEN=0.707107*HS
13300
               SIGMA = TWOPI/T
13400
               G=32 17
CO=G*T/TWOPI
13500
13600
13700
               EL0=C0+1
13800
               IF(T.LE.2.0)
                               GO TO 797
13900
               HCC=0.23
14000
               DO 444 I=2,7
14100
               T2=TC(I)
14200
               IF(T.GT.T2)
                              GO TO 444
               T1=TC(I-1)
14300
               DELTAT=T2-T1
14400
```

j.

14500	DT=(T-T1)/DELTAT
14600	DTT=(T2-T)/DELT
14700	HCC=HC(I)*DT+HC(I-1)*DTT
14800	GO TO 446
14900	444 CONTINUE
15000	446 CONTINUE
15100	IF(HGEN.LT.HCC) GO TO 797
15200	ANGGEN=ALPWIS+TWOPI/360
15300	MAGGLA-ALTNIG INGTIJGU. Citatutatutatutatutatutatutatutatutatutat
15400	CALL WVNUM (WDEPTH, T, DUMKK)
15500	C+ANGGEN, HGEN, CGEN, CGGEN REPRESENT THE WAVE ANGLE, HEIGHT, CELERITY AND
15600	C**GROUP VEL(RESPECT.) OF THE SPECIFIED WAVE INPUT AT A DEPTH. WDEPTH
15700	CALL WVNUM(11.0.T,DUMKKK)
15800	C11=TWOPI/(T+DUMKKK)
15900	CG11=0.5*C11*(1.+(2.*DUMKKK*11 0/SINH(2 *DUMKKK*11 0)))
16000	CGEN=TWOPI/(T+DUMKK)
16100	CGGEN=O 5*CGEN*(1 +(2 *DUMKK*WDEPTH/SINH(2.*DUMKK*WDEPTH)))
16200	CALL TRANS
16300	797 IF (NCHECK NE. NUNIV) NUNIV=NCHECK
16400	709 GD TO 798
16500	1000 CUNTINUE
16600	STOP
16700	END
	ENU C************************************
16800	-
16900	SUBROUTINE TRANS
17000	C*THIS SUBROUTINE WILL COMPUTE SEDIMENT TRANSPORT
17100	COMMON/A/ C(60.2C),RK(60.20),Y(60,20),DEEP(60,20),ALPHAS(60,20)
17200	COMMON/AA/YZERO(60)
17300	COMMON/BB/WEQ(60,20)
17400	COMMON/B/ THETA(60,20),QXTOT(60), OLDANG(60,20), DY(60,20)
17500	CDMMDN/C/ H(60,20),CG(60,20),HOLD(60,20),HB(60,20),YB(60)
17600	COMMON/N_USED/JUSE,T.CO.CGEN.CGGEN.ANGGEN.DX.BERM.THETAO(10).MMAX
17700	COMMON/D/SIGMA, G, ELO, JMAX, IMAX, PI, TWOPI, PIO2, HGEN, IJET(10), SJETTY
17800	COMMON/E/RHO,RHOS,POROS,CONST,TKSI
17900	COMMON/F/ADEAN, REPOSE, DIAM
18000	COMMON/G/IBREAK(60), HNONBR(20)
18100	COMMON/P/HBQ(60), DEEPB(60)
18200	COMMON/ZZZ/NTIME
18300	COMMON/AAA/DELT.NTIMES
18400	COMMON/COUNT/NUNIV
18500	DIMENSION YOLD(60,20),R(60,20),S(60,20),HC(60,20),QY(60,20),YDISS(
18600	• 60.20)
18700	DIMENSION RHS1(60,20),S3(60,20),THETAB(60,20),ANGLOC(60,20)
18800	DIMENSION DISTR(60,20), AWARE(60,20
18900	C * * * * * * * * * * * * * * * * * * *
19000	
19100	C*********** NOTE : SIZE OF ABAND AND XL HAVE TO BE CHANGED
19200	· · · · · · · · · · · · · · · · · · ·
19300	C*************************************
19400	
19500	*).BMATRX(432),ABAND(432,19),QX(60,20),XL(432,10),CONST6(60,20)
19600	COMMON/MP/ RKB(60),HBI(60),DEEPBI(60)
19700	COMMON/EXPL/QYEXP(60,20),YIMP(60,20)
19800	DIMENSION SANGLE(20)
19900	C*LET'S ZERO-OUT ALL OF THE DIMENSIONED MATRICES.
20000	DD 1000 J=1, JMAX+2
20100	SANGLE(J)=0.0
20200	DO 1000 $I = 1$, IMAX+2
20300	YOLD(I,J)=0.0
20400	R(I,J)=0.0
20500	S(I,J)=0.0
20600	HC(I,J)=0.0
20700	QY(I, J) = 0.0
20800	YDISS(I,J)=0.0
20900	RHS1(I,J)=0.0
21000	S3(I,J)=0.0
21100	THETAB(I,J)=0.0
21200	ANGLOC(I,J)=0.0
21300	DISTR(I,J)=0.0
21400	AWARE(I,J)=0 0
21500	Qx(I,J)=0.0
2 1600	CONSIG(1, i)=0.0

```
21700
            1000 CONTINUE
21800
                 RH0 = 1 99
                 RH05=5 14
21900
22000
                 POR05=0 40
22100
                 CONST=0 17
22200
                 CAPPA=0.78
22300
                 TAU=0 25
          TKS1=(CONST*RHO*SQRT(G))/((RHDS-RHO)*(1.0-POROS)*16.0*SQRT(CAPPA)
C* QX(I,J) IS THE TRANSPORT BEIWEEN THE (I,J+1) AND (I,J) CONTOURS.
22400
22500
          C+THE 'DO I LOOP' SIMULATES TIME---TIME=DELT*NTIMES.
22600
                 COFF = 0.00001
22700
22800
                 GAMMA=RHO+G
22900
                 DO 1 NTIME=1,NTIMES
23000
                 NUNIV-NUNIV+1
23100
          C+THE MATRICES ABAND AND BMATRX MUST BE "ZERDED OUT"
23200
                 K = 0
23300
                 DO 26 I=2, IMAX-1
                 DD 26 J=1, JMAX
23400
23500
                 K=K+1
23600
                 BMATRX(K)=0 0
23700
                 DO 26 L=1. JMAX+1+JMAX
                ABAND(K,L)=0 0
23800
            26
23900
                 XNTIME=1 O*(NTIME)
24000
                 CALL PREDIF
24100
          C*SMOOTHING OF THE WAVE ANGLE, THETA, IS RE'D TO ACCT FOR DIFF EFFECTS.
24200
                 CALL SMOOTH(THETA, IMAX, JMAX, IJET, SJETTY, MMAX, Y)
                 CALL QTRAN
24300
24400
          C*FIRST THE LONGSHORE SEDIMENT TRANSPORT WILL BE DISTRIBUTED
          C****ACROSS THE SURF ZONE ....
24500
                 CC=1 25
24600
          C***QX(1,J) WILL BE DETERM!'ED BY SUBTRACTING FROM THE INTEGRAL
24700
          C+OF QX FROM DEEP(I,J-1) TO INFINITY, THE INTEGRAL OF QX FROM DEEP(I,J)
24800
          C+++TO INFINITY. IN THIS WAY THE SEDIMENT TRANS FROM JMAX OUT GETS
C+++INCLUDED IN QX(I,JMAX). TO INCLUDE THE SWASH TRANS, WHEN J=1
C+WE WILL SUBTRACT FROM 2 TO INFINITY FROM 1.0
24900
25000
25100
25200
          C+LOOP FOR VALUES WHICH ARE HELD CONST AND STORED
                 THETAB(1,1)=0.5*(THETA(1,1)+0.0)
25300
                 R(1,1)=0.5/(DX*(DEEP(1,1)+BERM/2 ))
25400
25500
                 DO 290 I=2. IMAX
25600
                 R(I,1)=0.5/(DX*(DEEP(I,1)+BERM/2.))
25700
          C*
                 THETAB(1,1)=0.25*(THETA(1,1)+THETA(1-1,1)+0.+0)
25800
                 THETAB(1,1)=0.5*(THETA(1,1)+THETA(1-1,1))
          C+NO NEED TO COMPUTE PROP ANGLE AT STRUCTS BECAUSE QX =0.0 AT IJET(M)+1
25900
26000
                 ANGLOC(1,1)=ATAN((Y(1,1)-Y(1-1,1))/DX)
          C+HBQ(IJET(M)+1) IS PROPERLY SET IN THE SUBROUTINE QTRAN.
26100
26200
                DISTR(1, 1)=1.0-EXP(-((DEEP(1, 1)**1.5+HBQ(1)*ADEAN**1 5)/
26300
                    (CC*DEEPB(1)**1 5))**3)
26400
                 DISTR(I,1)=DISTR(I,1)*TKSI*HBQ(I)**2.5
26500
                 DO 290 J=2, JMAX
                 R(I,J)=0 5/(DX*(DEEP(I,J)-DEEP(I,J-1)))
26600
26700
                 THETAB(I,J)=0 5*(THETA(I,J)+THETA(I, 1,J))
26800
                 ANGLOC(I,J) \approx ATAN((Y(I,J)-Y(I-1,J))/DX)
26900
                DISTR(I, J)=EXP(-((DEEP(I, J-1)**1.5+HBQ(I)*ADEAN**1.5)/(CC*DEEPB(I)
27000
                    **1 5))**3)-EXP(-((DEEP(I,J)**1.5+HBQ(I)*ADEAN**1.5)/(CC*
27100
                    DEEPB(1)**1 5))**3)
27200
                DISTR(I,J)=DISTR(I,J)+TKSI+HBQ(I)++2.5
27300
            290 CONTINUE
                 DO 301 J=1.JMAX
27400
                 DD 301 I=2, IMAX
27500
27600
                 AWARE(I,J)=DELI*R(I,J)*(QX(I,J)-QX(I+1,J)+QY(I,J)-QY(I,J+1))+Y(I,J
27700
                S!=2.+SIN(THETAB(I,J))*COS(THETAB(I,J))*(-1.+2.*(COS(
* ANGLOC(I,J)))**2)
27800
27900
28000
                S2=COS(2.*THETAB(1,J))*COS(ANGLOC(1,J))/(SQRT(DX**2+
28100
                (Y(I,J)-Y(I-1,J))++2))
S3(I,J)=S2*DISTR(I,J)
28200
28300
                 IF(SJETTY EQ.O.O)
                                       GO TO 302
28400
                DO 325 M=1,MMAX
28500
                 IF(I NE.IJET(M)+1)
                                       GO TO 325
28600
                 IF(THETAD(M) GE 0.0) ISIDE=IJET(M)
28700
                 IF(THETAD(M) LT 0.0)
                                          ISIDE=IJET(M)+1
28800
                 YSEA=0.5*(Y(ISIDE, J)+Y(ISIDE, J+1))
28900
                 YSHORE=0.5*(Y(ISIDE,J)+Y(ISIDE,J-1))
```

```
IF(YSEA GT SUETTY AND. YSHORE.GT SUETTY)
                                                                                                        GO TO 302
29000
                           IF(YSEA GT SUETTY AND YSHORE LE SUETTY)
                                                                                                        GO TO 298
29100
                C*BECAUSE & NO FLOW B C. IS USED ALUNG THE STRUCT, NO ATTN WAS PAID
29200
                C**TO GETTING PROPER VALUES OF ANGLOC, THETAB, DISTR, ETC.
29300
29400
                           $3(1,J)=0 0
                           DISTR(I, J)=0 0
29500
29600
                           GO TO 302
29700
                    325 CONTINUE
29800
                           GO TO 302
                C***ABOVE, ALL PARAMETERS(I E .S1,S2,S3,THETAB,DISTR,ANGLOC)
C***ARE COMPUTED AS IF THE STRUCT IS NOT THERE THE B C AT THE
C***STRUCT TIP ASSUMES QX COMPUTED AS IF NO STRUCT PRESENT AND THEN
29900
30000
30100
                C***BYPASSES ACCORDING TO "RATIO"
30200
30300
                    298 RATIO=(YSEA-SJETTY)/(YSEA-YSHORE)
30400
                           $3(I,J)=53(I,J)*RATIO
30500
                           DISTR(I,J)=DISTR(I,J)*RATIO
                    302 RHS1(I,J)=DISTR(I,J)+S1-S3(I,J)+(Y(I,J)-Y(I-1,J))
30600
30700
                  301
                           CONTINUE
30800
                           CALL BREAK(IMAX, JMAX)
30900
                C*TO DETERMINE DECAY OF CONSTG(I,J), NEED WAVE NO. AT BREAKING.
31000
                           DO 754 I=1, IMAX+1
31100
                    754 CALL WVNUM(DEEPBI(I), T, RKB(I))
31200
                C+USING SHIELD S DIAG Y AXIS=0 05 & (TAUD=RHD+C+U++2), GET UCRIT(FT/SEC)
                           UCRIT=16 3*SQRT(DIAM*.00328)
31300
31400
                           DO 750 I=1, IMAX+1
31500
                           CONSTG(I, 1)=COFF+DX
31600
                           DO 750 J=2.JMAX+2
                C*CONSTG(I,J) GOES W/ QY(I,J) WHICH IS ASSOC W/ DEEP(I,J-1)
31700
                IF(DEEP(I, J-1) LE DEEPBI(I)) GO TO 751
C*HERE. MUST CAUSE COFF TO DECAY (WE'RE BEYOND SURF ZONE)
31800
31900
32000
                           UMAXB=HBI(I)*G*T*RKB(I)/(2.*TWOPI*COSH(RKB(I)*DEEPBI(I)))
32100
                           UMAX=H(I,J-1)+G+T+RK(I,J-1)/(2 +TWDPI+COSH(RK(I,J-1)+DEEP(I,J-1)))
32200
                           IF(UCRIT LT UMAX AND UCRIT.LT.UMAXB) GO TO 749
32300
                           CONSTG(I,J)=0.0
32400
                           GO TO 750
32500
                    749 TOP=0 01+H(I,J-1)++3+SIGMA++3/(SINH(RK(I,J-1)+DEEP(I,J-1))++3)
                           BOT=DEEP(I,J-1)*(0 625*TWOPI*G**1 5*0.78**2*ADEAN**1.5+
32600
                          *(0 01*HBI(1)**3*SIGMA**3/(DEEPBI(1)*(SINH(RKB(I)*DEEPBI(1)))**3)+)
32700
32800
                           CONSTG(I,J)=DX+COFF+TOP/BOT
32900
                           GO TO 750
33000
                    751 CONSTG(I,J)=COFF+DX
33100
                    750 CONTINUE
33200
                           K = 0
33300
                C**PUT INTO BANDED FORM USING THE ALGORITHM A(M,N)->B(M,NN) WHERE
33400
                C***NN=KB+1 M+N(KB IS THE NUMBER OF LOWER CODIAGONALS(=JMAX, HERE)).
33500
                           DO 304 I=2, IMAX-1
33600
                           DO 304 J=1, JMAX
33700
                           K = K + 1
                           AWARE(I,J) = AWARE(I,J) + DELT + RHS1(I,J) + R(I,J) - DELT + R(I,J) + RHS1(I+1,J) + 
33800
33900
                                 )+DELT*R(I,J)*CONSTG(I,J)*WEQ(I,J)-DELT*R(I,J)*CONSTG(I,J+1)*
34000
                                 WEQ(I, J+1)
34100
                           YDUM=YZERO(I)
34200
                           IF(J_NE_1)
                                                  YDUM=Y(1,J-1)
                           AWARE(I,J)=AWARE(I,J)+DELT*R(I,J)*CONSTG(I,J)*O.5*(YDUM-Y(I,J))
34300
                                -DELT*R(I,J)*CONST6(I,J+1)*0.5*(Y(I,J)-Y(I,J+1))
34400
                           U=DELT*R(I,J)*S3(I,J)
34500
                           V=DELT*R(I,J)*S3(I+1,J)
34600
34700
                           Z1=DELT*R(I,J)*CONST6(I,J)*0.5
34800
                           Z2=DELT*R(I,J)*CONST6(I,J+1)*0.5
34900
                C*NOW WILL SET UP THE MATRICES ABAND AND BMATRX.
35000
                           ABAND(K, JMAX+1)=1.0+U+V+Z1+Z2
35100
                           IF(I.NE.2)
                                                 GD TO 305
35200
                           AWARE(I,J) = AWARE(I,J) + U + Y(I - 1,J)
35300
                           GO TO 310
35400
                    305 ABAND(K, 1) =-U
                    310 IF(I.NE.IMAX-1)
35500
                                                            GO TO 306
                           AWARE(I,J) = AWARE(I,J) + V + Y(IMAX,J)
35600
35700
                           GO TO 311
                    306 ABAND(K, JMAX+1+JMAX)=-V
35800
35900
                    311 IF(J NE 1)
                                                 GO TO 307
                           ABAND(K, JMAX+1)=ABAND(K, JMAX+1)-Z1
36000
36100
                           AWARE(I,1)=AWARE(I,1)+21*(YZERO(I)-Y(I,1))
36200
                           GO TO 312
```

```
307 ABAND(K, JMAX)--21
312 IF(J NE JMAX) GO TO 308
36300
36400
                AWARE(I,J) = AWARE(I,J) + Z2 + Y(I,JMAX+1)
36500
36600
                GO TO 309
36700
            308 ABAND(K, JMAX+2) =- Z2
36800
            309 BMATRX(K)=AWARE(I,J)
36900
            304 CONTINUE
37000
                KMAX=K
         C**CALL IMSL ROUTINE LEQTIB TO SOLVE THE BANDED MATRIX.
37100
                CALL LEQTIB(ABAND, KMAX, JMAX, JMAX, 432, BMATRX, 1, 432, 0, XL, IER)
37200
37300
         C*NOW, GIVE Y'S THEIR NEW VALUES STORING OLD VALUES IN YOLD.
                K=0
37400
37500
                DO 315 I=2, IMAX-1
                YOLD(I, JMAX+1) = Y(I, JMAX+1)
37600
37700
                DO 315 J= 1, JMAX
37800
                K=K+1
37900
                YOLD(I,J)=Y(I,J)
                Y(I,J)=BMATRX(K)
38000
            315 CONTINUE
38100
38200
                DO 320 J=1, JMAX+3
38300
                YOLD(1, J) = Y(1, J)
            320 YOLD(IMAX, J)=Y(IMAX, J)
38400
38500
         C*WILL USE ABBOTT'S DISSIPATIVE INTERFACE TO RID HIGH FREQ OSCILLATIONS
                D0 650 J=1,JMAX
D0 650 I=2,IMAX-1
YDISS(I,J)=TAU*Y(I-1,J)+(1.-2.*TAU)*Y(I,J)+TAU*Y(I+1,J)
38600
38700
38800
                IF(SJETTY.EQ.O.O)
                                     GO TO 650
38900
39000
                DO 649 M=1,MMAX
39100
                IF(I_NE.IJET(M).AND.I.NE.IJET(M)+1)
                                                         GO TO 649
39200
                IF(Y(IJET(M), J).GT.SJETTY.OR.Y(IJET(M)+1, J).GT.SJETTY)GO TO 649
39300
                IF(I.EQ.IJET(M))YDISS(I,J)=TAU*Y(I-1,J)+(1,-TAU)*Y(I,J)
39400
                IF(I.EQ.(IJET(M)+1))YDISS(I,J)=TAU*Y(I+1,J)+(1.-TAU)*Y(I,J)
39500
            649 CONTINUE
39600
            650 CONTINUE
39700
                DO 651 J=1,JMAX
DO 651 I=2,IMAX-1
39800
39900
            651 Y(I,J)=YDISS(I,J)
40000
          C*THIS LOOP WILL STORE THE IMPLICIT Y VALUES REQ'D TO COMP QY&QX
                DO 40 I=1, IMAX+1
40100
40200
                DO 40 J=1, JMAX+3
               YIMP(I,J)=Y(I,J)
40300
            40
         C*THIS LOOP WILL EXPLICITLY MOVE CONTOURS SEAWARD IF REPOSE EXCEEDED.
40400
                KOUNT=0
40500
                SLOPEM=TAN(0 9*REPOSE)
40600
40700
                DO 48 I=1, IMAX
40800
            43 KOUNT=KOUNT+1
40900
                                       GO TO 41
                IF(KOUNT GT. 50000)
         C*LET US COMPUTE ALL THE SLOPES(PSLOP) FOR EACH CHANGE IN DEPTH.
41000
                DO 47 J=1, JMAX+1
41100
                DUM=-BERM/2.0
41200
                              DUM=DEEP(I,J-1)
                IF(J.NE 1)
41300
                DELH=0.5*(DEEP(I,J+1)+DEEP(I,J))-0.5*(DEEP(I,J)+DUM)
41400
41500
                PSLOP=DELH/(Y(I,J+1)-Y(I,J))
                SANGLE(J)=ATAN(PSLOP)
41600
            47
41700
         C*FIND THE MIN NEG SLOPE ANGLE OR THEN THE POS SLOPE>REPOSE OR FORGET IT
41800
                ASLOPM=-1 OE50
                ASLOPP=0.0
41900
                DD 46 J=1, JMAX+1
IF(SANGLE(J).GT.0.0)
42000
                                         GO TO 45
42100
                IF(SANGLE(J).GT.ASLOPM)ASLOPM=SANGLE(J)
42200
42300
                IF(ASLOPM.EQ.SANGLE(J))
                                             JM=J
42400
                GO TO 46
42500
                IF(SANGLE(J).GT.REPOSE.AND.SANGLE(J).GT ASLOPP)ASLOPP=SANGLE(J)
            45
42600
                IF(ASLOPP.EQ.SANGLE(J))
                                             JP≃J
42700
            46 CONTINUE
                IF (ASLOPM.EQ. -1.0E50.AND.ASLOPP.EQ.0.0)
42800
                                                              GO TO 42
                IF (ASLOPM EQ. -1.0E50)
                                          GO TO 44
42900
                DUM=-BERM/2.
43000
43100
                IF(JM.NE.1)
                               DUM=DEEP(I,JM-1)
                ALTER=((O.5/SLOPEM*(DEEP(I,JM+1)-DUM))-(Y(I,JM+1)-Y(I,JM)))/
(1.0+((DEEP(I,JM+1)-DEEP(I,JM))/(DEEP(I,JM)-DUM)))
43200
43300
43400
                Y(I, JM+1)=Y(I, JM+1)+ALTER
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43500 Y(I,JM)=Y(I,JM)-(ALTER+(DEEP(I,JM+1)-DEEP(I,JM))/(DEEP(I,JM)-DUM)) 43600 QYEXP(I,JM+1)=QYEXP(I,JM+1)+DX/DELT+ALTER+(DEEP(I,JM+1)-DEEP(I,JM) 43700 ٠ GO TO 43 43800 43900 CONTINUE 44 44000 DUM=-BERM/2. 44100 IF(JP.NE.1) DUM=DEEP(1, JP-1) ALTER=((0.5/SLOPEM*(DEEP(I, JP+1)-DUM))-(Y(I, JP+1)-Y(I, JP)))/ 44200 (1.O+((DEEP(I,JP+1)-DEEP(I,JP))/(DEEP(I,JP)-DUM))) 44300 44400 Y(I, JP+1)=Y(I, JP+1)+ALTER 44500 Y(I, JP)=Y(I, JP)-(ALTER*(DEEP(I, JP+1)-DEEP(I, JP))/(DEEP(I, JP)-DUM)) 44600 QYEXP(I, JP+1)=QYEXP(I, JP+1)+DX/DELT+ALTER*(DEEP(I, JP+1)-DEEP(I, JP) 44700 GO TO 43 44800 44900 42 WEQ(I, JMAX+1) = Y(I, JMAX+1) - Y(I, JMAX)45000 CONTINUE 48 C*IF WE GET SENT HERE, LOOP 444 WILL CATCH THE CROSSED CONTOURS. 45100 45200 CONTINUE 41 C*NOW WE CAN COMPUTE QX'S AND QY'S! 45300 45400 DO 318 I=2, IMAX 45500 C*ALL IMPLIC AND EXPLIC MOVEMENT OF YZERO WILL BE TAKEN CARE OF HERE 45600 QY(I,1)=-BERM*DX*(Y(I,1)-YOLD(I,1))/DELT 45700 YZERO(I)=YZERO(I)+(Y(I,1)-YOLD(I,1))45800 319 DO 318 J=1, JMAX 45900 QX(I,J)=RHS1(I,J)-S3(I,J)+YIMP(I,J)+S3(I,J)+YIMP(I-1,J)318 QY(I, J+1)=CONSTG(I, J+1)*(0.5*(YIMP(I, J)+YOLD(I, J)-YIMP(I, J+1) 46000 46100 -YOLD(I,J+1))+WEQ(I,J+1)) DO 323 J=1, JMAX 46200 46300 QX(1,J)=QX(2,J)46400 323 QX(IMAX+1,J)=QX(IMAX,J) 46500 C*TOTAL QYS WILL BE COMP FROM IMPLIC AND EXPLIC VALUES. THEN ZERO QYEXP DO 39 I=1, IMAX+1 46600 46700 DO 39 J=1, JMAX+3 46800 QY(I,J)=QY(I,J)+QYEXP(I,J)46900 39 QYEXP(1,J)=0.0 C*THIS CHECK WILL BOMB THINGS OUT IF CONTOURS HAVE CROSSED. 47000 DO 444 II=1, IMAX 47100 DO 444 JJ≈1,JMAX 47200 47300 C*IF CONTOURS CROSS AT ANY TIME WANT PROGRAM TO STOP! 47400 IF(Y(II,JJ).LT.Y(II,JJ+1)) GO TO 444 47500 WRITE(6,103) WRITE(6,*/) NUNIV 47600 DO 150 J=1, JMAX 47700 150 WRITE(6, 100) (QX(I,J), I=1, IMAX) 47800 47900 DO 151 J=1, JMAX WRITE(6,101) 48000 151 (QY(I,J),I=1,IMAX) 48100 DO 152 J=1, JMAX WRITE(6,100) 48200 152 (Y(I,J),I=1,IMAX) 103 FORMAT(2X, 'THE CONTOURS HAVE CROSSED AND SOMETHING IS WRONG', /) 48300 48400 DO 19 J=1, JMAX 48500 19 WRITE(6,100) (YOLD(1,J),I=1,IMAX) 48600 GO TO 445 48700 444 CONTINUE 48800 WRITE(6,*/) NUNTV C+THE FOLLOWING STATEMENT DETERMINES AT WHAT FREQ EVERYTHING IS WRITTEN' 48900 49000 IF(MOD(NUNIV, 10) .NE.O) GO TO 1 C*LET'S WRITE ALL OF IT OUT. WRITE(6,926) NUNIV 49100 49200 926 FORMAT(2X, THE TOTAL ELAPSED NUMBER OF TIME-STEPS. NUNIV= ', 15, /) BOO FORMAT(2X, 14(F8.4)) 49300 49400 DO 900 I=1, IMAX 49500 C* (THETA(I,J),J=1,JMAX) 49600 C*900 WRITE(6,800) DO 903 J=1, JMAX+1 49700 с+ 49800 C*903 WRITE(6,801) DEEP(1,J) DO 906 I=1, IMAX 49900 C+ C*906 WRITE(6,800) (H(I,J),J=1,JMAX) 50000 50100 C+ DO 755 J=1, JMAX C*755 WRITE(6,800) (CONST6(I,J), I=1, IMAX) 50200 801 FORMAT(2X, 14(F8.2)) 50300 WRITE(6,107) 50400 107 FORMAT(/,2X, 'THE LONGSHORE TRANSPORTS,QX, FOLLOW') 50500 DO 15 J#1, JMAX 50600 50700 15 WRITE(6,100) (QX(I,J),I=1,IMAX)

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11100143 WHETEER, HORE TOR FORMATE JAN THE ON OFFERIDRE TRANSFORTS OF FOLLOW T 100000 THE AF USA UMAN Blinks BILIN 1 1 WW11116.00111 EQ.(1.0).1-1 1MA+1 812145 W#\$15(8 1138) 8 + HA1 ACHE PERMATE DE THE NEW FERNTEREN VALUES + FISEEDW D 81400 150 18 JEAN JMAN 18 WHITELD INTE 1.11 J1 1-1 1MAX1 113(1 FORMATLAN ISTEN IST A 1700 TOT FORMATION THEF AND 51800 CONTINUE . RETURN 61000 BJINN) 00 10 446 521(1) 445 N10P 446 CONTINUE -END n28(4) SUBBOUTINE UTBAN (+1)(15 SUMMOUTTINE (ALCS THE MREAKER HETGHT FOR FACH (+0)F THE T WITH LALCS THE METHOD FINDS V LOCATIONS REFORE AND AFTER (+MREAKING HAS DICUMBED RV REFRAC , THEN USES SHOALING TO GET THE 6 Jaimi 827ix1 15.2 M (34) CHING SNELL S LAW IS USED FOR REFRACTION OVER THE SHORT DIST TO BREAKING CH UNIT, UT IS THE TRANS RETWEENLY UT AND LI, UT AT THE BLOCKCENT 628041 \$3100 - COMMON/A/ CLEO, 201 RELEO, 201, VLEO, 201, DEEPLEO, 201 ALPHASIEO, 201 COMMON AA TYZENDEGO F 6.32(x) \$3300 COMMON/#/ THETALGO, 201, QUIDILGOL DIDANGIGO 201, DILGO 201 (DMMON-C) HERO 201 CRERO 201 HOLDERO 201 HOLRO 201 VRERO) (DMMON, N USED-JUSE T.CO.CGEN, CGEN, ANDGEN DV RERM THETADESCH MMAN 6 34(30) 6 1000 COMMON D'STAMA & FLO JMAS IMAS PT TWOPT PTOP INTEN LIETENDE SUETTS 5 36(N) E COMMENT GO THERE ARE BELT FINISHER (2011) 8 17(N) COMMON/F HIM , DING POROS, CONST TEST 5.18(1) 6 1000 COMMENTE PORTE AND THE PRESS 84000 LAPPA-0 78 841(8) (10 1 1-2, IMAN \$42(N) NAME I - LUL & OU J+JMAN JJ+1 64 100 644(4) HIDUM-CHILL, JAHREE F. J. JAARD. N. 94900 addition (1) there is the part of the part CACAN UNLY USE COND ON ONE STOE OF STRUCT CAN T AVG HERE! 647685 1FESURTINEQ () ()) - 00 10 4 84#(N) 1303 4 M=1 MMAN n.40(x) TELL NE SURTEMISTS 00 10 4 IFITHETADIME OF OF ISTOR-THETIME 66(XX) EFETHETADEME LT IN INT. 16106-1.161(M1+1 AT STRUCT THE ASSUMES OF COMP AS IF NO STRUCT IS ENESENT hhaiss) 1.**** VARA-D A-IVIIAIDE UNVVIIAIDE UNVII 66300 8841W3 IFENSEA GT SURTTYT 00 10 1 HOLM-HELSEDE,U) HENM-HELLSIDE,U) 666(3) GERINI NB fini 60 10 1 hh#(w) CONTINUE 888(X) EFENDLM LT HMELLMET 00 10 1 -DEFMILTS+ELLS NºLOOL (2013001) 1 (2013330411) NºLOEMEL (2013 56100 *DEEPEL 1, 11 1313+ 16 281 CAPPAI +11 # hadini HRU([]=CAPPA+DEEPH([] 86 100 C+HAQ(1) AND DEEMBELS WILL BE COMPLIED ALCONDING TO THE WAVE OIN -C.+. AT THE STRUCTURE TIP THETAD -IFESJETTY EQ () ()) 60 10 1 NAGINI DO 6 N-1. MAAN 56 2 (N) 00 10 6 IFEE NE EUETEMISIS BBB(W) CTTINE TRANSPORTING WAVES WELL BE COMPLITED USENCE THE WAVE TO PROPOSED REBON IFITHETADIMI OF 0 01 OD 10 H 1188978433+6144341836M3+1-,1+13+618841434143+1-,1+33+4(5-8-487763+1)-8 ti finns ATTIN 6 fains 00 10 12 N.F. HINIS 1.1 874(x) INNEANILI-INNEANILISET(MI) 9 / 9 (N) 13 1440111-011PB(1)*CAPPA n fains 00 10 1 REFEREN CONTINUE 6 578(x) 60 10 1 6.79443 ٤ CONTINUE \$8(30) (ONT INUE •

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58100	C*IF THE OFFSHORE WAVE HT IS ZERO, NEVER GET TO HERE
58200	C*HOWEVER IF THE H IS SUCH THAT IT WOULD BREAK INSHORE OF Y(1,2)
58300	C*DEEPB(I) WOULD STILL BE ZERO AND DISTR(I,J) WOULD BLOW-UP
	DO 20 I=1.IMAX
58400	
58500	IF(DEEPB(I),GT.0.0) GO TO 20
58600	DEEPB(I)=(H(I,1)*DEEP(I,1)**0.25/CAPPA)**0.8
58700	HBQ(I)=CAPPA*DEEPB(I)
58800	20 CONTINUE
58900	HBQ(1)=HBQ(2)
59000	HBQ(IMAX+1)=HBQ(IMAX)
59100	DEEPB(1) = DEEPB(2)
59200	DEEPB(IMAX+1)=DEEPB(IMAX)
59300	RETURN
59400	END
59500	C*************************************
59600	SUBROUTINE BREAK(IMAX,JMAX)
59700	C*ROUTINE WILL DETERMINE HB AND DEEPB ON THE GRID LINES RATHER
59800	C* THAN BETWEEN THEM. REQ'D FOR COFF BEYOND SURF ZONE.
59900	COMMON/A/ C(60,20),RK(60,20),Y(60,20),DEEP(60,20),ALPHAS(60,20)
60000	C OMMON/C/ H(60,20),CG(60,20),HOLD(60,20),HB(60,20),YB(60)
60100	COMMON/MP/ RKB(60),HBI(60),DEEPBI(60)
60200	CAPPA=0.78
60300	DO 1 I=2.IMAX
60400	
60500	J = JMAX - JJ + 1
60600	IF(H(I,J).LT.HB(I,J)) GO TO 2
60700	DEEPBI(I)=((H(I,J+1)*DEEP(I,J+1)**0.25)/CAPPA)**0.8
60800	HBI(I)=CAPPA*DEEPBI(I)
60900	C***ONCE THE HEIGHT & DEPTH AT BREAKING ARE FOUND, GO TO NEXT GRID-LINE
61000	GO TO 1
61100	2 CONTINUE
61200	
61300	DO 20 I=1, IMAX
61400	IF(DEEPBI(I).GT.0.0) GO TO 20
61500	DEEPBI(I)=(H(I,1)*DEEP(I,1)**0.25/CAPPA)**0.8
61600	HBI(I)=CAPPA+DEEPBI(I)
61700	20 CONTINUE
61800	DEEPBI(1)=DEEPBI(2)
61900	DEEPBI(IMAX+1)=DEEPBI(IMAX)
62000	HBI(1)=HBI(2)
62100	HB1(IMAX+1)=HBI(IMAX)
62200	RETURN
62300	END
62400	C * * * * * * * * * * * * * * * * * * *
62500	SUBROUTINE REFRAC(JBEGIN, JEND, NPTS, IBEGIN, IEND, 1START, M)
	COMMON/A/ C(60.20), RK(60.20), Y(60.20), DEEP(60.20), ALPHAS(60.20)
62600	
62700	COMMON/AA/YZERD(60)
62800	COMMON/B/ THETA(60.20),QXTOT(60), OLDANG(60.20), DY(60.20)
62900	COMMON/C/ H(60,20),CG(60,20),HOLD(60,20),HB(60,20),YB(60)
63000	COMMON/N_USED/JUSE,T,CO,CGEN,CGGEN,ANGGEN,DX.BERM,THETAO(10).MMAX
63100	COMMON/D/SIGMA,G,ELO,JMAX,IMAX,PI,TWJPI,PIO2,HGEN,IJET(10),SJETTY
63200	COMMON/G/IBREAK(GO), HNONBR(20)
63300	COMMON/ZZZ/NTIME
63400	DIMENSION JEGIN(60), JEND(60)
63500	C*************************************
63600	C***************** THETA AT THE MID PT OF Y VALUES.
63700	C***TAU IS THE FACTOR WHICH RECOUPLES THE REFRACTION EQS.SEE ABBOTT
63800	TAU=0.25
63900	C*MUST PRESCRIBE THE WAVE ANGLE AT THE OUTERMOSTCONTOUR BOX
64000	C*SNELL'S LAW WILL BE USED TO START THINGS OFF
64100	C*THETA(I,J) WILL BE AT AREA'S CENTER AND WILL USE Y(I,J) IN NEG Y-DIR
64200	C'WILL INITIALIZE ALL THETA'S USING SNELL'S LAW.
64300	DO 206 I=IBEGIN, IEND
64400	C INITIALIZE TWO J-VALUES BEYOND JMAX, IF IN REGION 1.
64500	IF(JEND(I).EQ.JMAX) JINIT=2
64600	IF(JEND(I).NE.JMAX) JINIT=0
64700	DO 206 $J=JBEGIN(I), JEND(I)+JINIT$
64800	C+MUST CORRECT FOR THE CONTOUR DRIENTATION, ALPHAS.
64900	IF(I.NE.IBEGIN) GO TO 960
65000	ALPHAS(I,J)=ATAN((0.5*(Y(I+1,J)+Y(I+1,J+1))-0.5*(Y(I,J)
65100	* +Y(I,J+1))/DX)
65200	GO TO 962

65300 960 IF(I.NE.IEND) GO TO 961 ALPHAS(I,J)=ATAN((0.5*(Y(I,J)+Y(I,J+1))-0.5*(Y(I-1,J) 65400 65500 +Y(I-1,J+1)))/DX) 65600 GO TO 962 961 ALPHAS(I,J)*ATAN((0.5*(Y(I+1,J)+Y(I+1,J+1))-0.5* 65700 65800 (Y(I-1,J)+Y(I-1,J+1)))/(2,+DX))65900 962 DALPHA=ANGGEN-ALPHAS(I,J) 66000 THETA(I, J)=ARSIN((C(I, J)/CGEN)*SIN(DALPHA)) 66100 C+MUST GET THETA WRT THE X-AXIS 66200 THETA(I,J)=THETA(I,J)+ALPHAS(I,J) 66300 206 CONTINUE 66400 C*NOW, WE MUST COMP THE BOUN WAVE HTS SO THE HTS CAN BE COMPUTED 66500 C*WILL USE THE EQ. ****** DEL DOT (E*CG)=0.0 C*NOW WE WILL CORRECT THE HT FOR SHOALING AND REFRACTION TO THE B.C. 66600 66700 C*WILL ALSO INITIALIZE H'S WITH THESE EQUATIONS FOR ENTIRE ARRAY. 66800 DO 500 I=IBEGIN, IEND 66900 C*INITIALIZE TWO J-VALUES BEYOND JMAX IF IN REGION 1. 67000 IF(JEND(I) EQ.JMAX) JINIT=2 IF(JEND(I).NE.JMAX) 67100 JINIT=0 DO 500 J=JBEGIN(I), JEND(I)+JINIT 67200 67300 H(I,J)=HGEN*SQRT(CGGEN/CG(I,J))*SQRT(COS(ANGGEN)/COS(THETA(I. 67400 J))) 67500 $IF(HB(I,J),LT,H(I,J)) = H(I,J) \approx HB(I,J)$ 67600 500 CONTINUE 67700 C*----67800 C******** ******* 67900 C*LET'S FILL THE DY ARRAY. 68000 C*DY WILL BE INDEXED AS THE THETA TO WHICH WE ARE GOING. 68100 DO 209 I=IBEGIN, IEND 68200 DO 209 J=JBEGIN(1)+1, JEND(1)68300 DY(I,J-1)=0.5*(Y(I,J-1)+Y(I,J))-0.5*(Y(I,J)+Y(I,J+1)) 68400 CONTINUE 209 68500 NITERS=100 68600 DO 100 NITER=1,NITERS 68700 SUMANG=0.0 C*DO "60 LOOP" GOES FROM 2 TO IMAX IF ISTART ≈IBEGIN C*DO "60 LOOP" GOES FROM IMAX-1 TO 1 IF ISTART=IEND 68800 68900 69000 DO 60 II=IBEGIN, IEND 69100 C*MUST HAVE IT SET UP SO THAT THE KNOWN BOUNDARIES ANGLES AREN'T RECOMP 69200 IF(ISTART.EQ.IBEGIN) I = I I 69300 IF(ISTART.EQ.IBEGIN .AND. I.EQ.IBEGIN) GO TO 60 IF(ISTART.EQ.IEND) I=IEND-II+IBEGIN IF(ISTART.EQ.IEND .AND. I.EQ.IEND) 69400 69500 GO TO 60 C*ADX EQUALS ACTUAL DELTA X ACROSS SPACE STEP 69600 69700 C*ONLY ON BOUNDARIES WHERE FORWARD OR BACKWARD DIFFERENCING 69800 IF(I.NE.IBEGIN) GO TO 6 69900 ADX=DX 70000 IP = I + 170100 IM≠I 70200 GO TO 12 70300 IF(I.NE.IEND) 6 GO TO 10 70400 ADX=DX 70500 IP=I 70600 IM≈I-1 70700 GO TO 12 70800 10 ADX=2.0*DX 70900 IP≈I+1 71000 IM=I-1 71100 12 CONTINUE 71200 DO 40 J=JBEGIN(I).JEND(I)-1 71300 C*WILL GO FROM (JMAX-1) TO 1 BECAUSE THAT'S THE DIR WAVE COMES IN FROM 71400 JJ=JEND(1)-1-J+JBEGIN(1) 71500 OLDANG(I,JJ)=THETA(I,JJ) 71600 C*LOCATE MIDPOINT BETWEEN TWO ADJACENT BLOCK CENTERS C*BECAUSE THETA'S JJ-VALUE IS THE SAME AS THE FIRST SHOREWARD Y VALUE 71700 71800 C*MUST USE JJ, JJ+1, AND JJ+2 TO COMPUTE YBAR. 71900 YBAR=0.25*(Y(I,JJ)+2.0*Y(I,JJ+1)+Y(I,JJ+2)) C*LOCATE APPROPRIATE INDICES ON IP AND IM GRID LINES 72000 72100 IMINUS=-1 72200 IPLUS + 1 72300 CALL LOC(IM, JJ, JOIM, JSIM, YBAR, IMINUS) 72400 CALL LOC(IP, JJ, JOIP, JSIP, YBAR, IPLUS) 72500 C*NOW USE THE CONSERVATION OF WAVES EQUATION

والمستعمين بعجر والمتعارية فالمحالي والمتحال والمتعا

72600	PART1C=RK(I,JJ+1)*SIN(THETA(I,JJ+1))
72700	PART2=-DY(I,JJ)/ADX
72800	C*WILL LINEARLY INTERPOLATE TO DETERMINE RK*COS(THETA) AT I+1 AND I-1.
72900	C*IF NO ADJ SHOREWARD PT EXISTS, PUT IN ZERO FOR TERMS IN GOV. EQ.
73000	IF(JSIM.NE.O) GO TO 301
73100	PART3B=0.0
73200	GO TO 302
73300	301 TOPIM=RK(IM, JOIM-1)+COS(THETA(IM, JOIM-1))
73400	BOTIM=RK(IM, JSIM)+COS(THETA(IM, JSIM))
73500 73600	TOTALB=0.5*(Y(IM,JOIM)+Y(IM,JOIM-1))-0.5*(Y(IM,JSIM+1)+Y(IM,JSIM)) DUMB=0.5*(Y(IM,JOIM)+Y(IM,JOIM-1))-YBAR
73700	PART3B=((TOTALB-DUMB)+(TOPIM-BOTIM)/TOTALB)+BOTIM
73800	302 IF(JSIP.NE.O) GO TO 303
73900	PART3A=0.0
74000	G0 T0 304
74100	303 TOPIP=RK(IP, JOIP-1)*COS(THETA(IP, JOIP-1))
74200	BOTIP=RK(IP, JSIP)+COS(THETA(IP, JSIP))
74300	TOTALA=0.5*(Y(IP,JOIP)+Y(IP,JOIP-1))-0.5*(Y(IP,JSIP+1)+Y(IP,JSIP))
74400	DUMA=0.5*(Y(IP, JOIP)+Y(IP, JOIP-1))-YBAR
74500	PART3A=((TOTALA-DUMA)*(TOPIP-BOTIP)/TOTALA)+BOTIP
74600	304 PART3=PART3A-PART3B
74700	C*NOW MUST FIND RK*SIN(THETA) FOR I+1 AND I-1 AT J+1
74800	YBARP=0.25*(Y(I,JJ+1)+2.*Y(I,JJ+2)+Y(I,JJ+3))
74900	CALL LOC(IM, JJ+1, JPOIM, JPSIM, YBARP, IMINUS)
75000	CALL LOC(IP, JJ+1, JPOIP, JPSIP, YBARP, IPLUS)
75100	IF(JPSIM.NE.O) GO TO 305
75200 75300	PART 18=0.0
75400	GO TO 306 305 TOPM=RK(IM.JPOIM-1)*SIN(THETA(IM.JPOIM-1))
75500	BOTM=RK(IM, JPSIM)+SIN(THETA(IM, JPSIM))
75600	TOTB=0.5*(Y(IM, JPOIM)+Y(IM, JPOIM-1))-0.5*(Y(IM, JPSIM+1)+
75700	+ Y(IM.UPSIM))
75800	DUMPB=0.5*(Y(IM, JPOIM)+Y(IM, JPOIM-1))-YBARP
75900	PART1B=((TOTB-DUMPB)+(TOPM-BOTM)/TOTB)+BOTM
76000	306 IF (JPSIP.NE.O) GO TO 307
76100	PART 1A=0.0
76200	GO TO 308
76300	307 TOPP=RK(IP,JPOIP-1)+SIN(THETA(IP,JPOIP-1))
76400	BOTP=RK(IP,JPSIP)*SIN(THETA(IP,JPSIP))
76500	TOTA=0.5*(Y(IP,JPOIP)+Y(IP,JPOIP-1))-0.5*(Y(IP,JPSIP+1)+Y(IP,JPSIP
76600	
76700 76800	DUMPA=0.5*(Y(IP, JPOIP)+Y(IP, JPOIP-1))-YBARP
76900	PART1A=((TOTA-DUMPA)*(TOPP-BOTP)/TOTA)+BOTP 308 PART1=TAU*PART1B+(12.*TAU)*PART1C+TAU*PART1A
77000	IF (JPSIM. EQ. O)PART 1= (1TAU) *PART 1C+TAU*PART 1A
77100	IF (JPSIP, EQ. 0) PART 1=TAU*PART 1B+(1, -TAU)*PART 1C
77200	ARG=((PART1+PART2*PART3)/RK(I,JJ))
77300	C*IF THE ROUTINE IS TO BLOWUP, USE SNELLS LAW.
77400	IF (ABS (ARG) LE 1.0) GO TO 41
77500	ARG=(C(I,JJ)/C(I,JJ+1))*SIN(THETA(I,JJ+1))
77600	IF(ARG.GT.1.0) ARG=1.0
77700	THETA(I,JJ)=ARSIN(ARG)
77800	GO TO 42
77900	41 THETA(I,JJ)=ARSIN(ARG)
78000 78100	42 THETA(I,JJ)=0.5*(THETA(I,JJ)+DLDANG(I,JJ)) SUMANG=SUMANG+(ABS(THETA(I,JJ)-OLDANG(I,JJ)))
78200	40 CONTINUE
78300	60 CONTINUE
78400	C*MUST EJECT IF WE HAVE REACHED AN ACCEPTABLE ITERATION ERROR
78500	C*IF THE SUM OF THE ABSOLUTE VALUE OF ANGLE CHANGES DURING AN ITERATION
78600	C* AVERAGES LESS THAN 0.02 DEGREES PER GRID ITS CLOSE ENOUGH.
78700	IF(SUMANG.LT.(NPTS*0.0035)) G0 T0 215
78800	IF(NITER.GE.50) GO TO 215
78900	100 CONTINUE
79000	WRITE(6,803)
79100	215 CONTINUE
79200	C*ITERATION LOOP FOR THE WAVE HEIGHT.
79300 79400	DO 501 NITER=1,NITERS SUMH=0.0
79500	DO 510 IIFIBEGIN, IEND
79600	C*MUST HAVE IT SET UP SO THAT THE KNOWN BOUNDARIES HTS. AREN'T RECOMP
79700	IF(ISTART.EQ.IBEGIN) I=II
79800	IF(ISTART.EQ.IBEGIN .AND. I.EQ.IBEGIN) GO TO 510

79900		IF(ISTART.EQ.IEND) I=IEND-II+IBEGIN
80000		IF(ISTART.EQ.IEND AND. I.EQ.IEND) GO TO 510
80100		EQUALS ACTUAL DELTA X ACROSS SPACE STEP.
80200 80300	CTONE	Y ON BOUNDARIES WHERE FORWARD OR BACKWARD DIFFERENCING. IF(I.NE.IBEGIN) GO TO 503
80400		IF(I.NE.IBEGIN) GO TO 503 ADX=DX
80500		
80600		IN=I
80700		GO TO 505
80800	503	IF(I.NE.IEND) GO TO 504
80900		ADX=DX
81000		I P = I
81100		IM=I-1
81200		GO TO 505
81300	504	ADX=2.0+DX
81400 81500		IP=I+1 IM=I-1
81600	505	CONTINUE
81700		DO 502 J=JBEGIN(I), JEND(I)-1
81800		JJ=JEND(I)-1-J+JBEGIN(I)
81900		HOLD(I,JJ)=H(I,JJ)
82000		YBAR=0.25*(Y(I,JJ)+2.0*Y(I,JJ+1)+Y(I,JJ+2))
82100		CALL LOC(IM, JJ, JOIM, JSIM, YBAR, IMINUS)
82200		CALL LDC(IP, JJ, JOIP, JSIP, YBAR, IPLUS)
82300		PART13=(H(I,JJ+1)**2.)*CG(I,JJ+1)*CDS(THETA(I,JJ+1))
82400 82500		PART2=DY(I,JJ)/ADX IF(JSIM.NE.O) GO TO 311
82600		PART4B=0.0
82700		GO TO 312
82800	311	TOPIMH=(H(IM,JOIM-1)**2.)*CG(IM,JOIM-1)*(SIN(THETA(IM,JOIM-1)))
82900		BOTIMH=(H(IM,JSIM)**2.)*CG(IM,JSIM)*SIN(THETA(IM,JSIM))
83000		TOTALB=0.5*(Y(IM, JDIM)+Y(IM, JDIM-1))-0.5*(Y(IM, JSIM+1)+Y(IM, JSIM))
83100		DUMB=0.5*(Y(IM,JOIM)+Y(IM,JOIM-1))~YBAR
83200		PART4B=((TOTALB-DUMB)*(TOPIMH-BOTIMH)/TOTALB)+BOTIMH
83300 83400	312	IF(JSIP.NE.O) GO TO 313 PART4A=0.0
83500		GO TO 314
83600	313	TOPIPH=(H(IP, JOIP-1)**2.)*CG(IP, JOIP-1)*SIN(THETA(IP, JOIP-1))
83700		BOTIPH=(H(IP, JSIP)**2)*CG(IP, JSIP)*SIN(THETA(IP, JSIP))
83800		TOTALA=0.5*(Y(IP, JOIP)+Y(IP, JOIP-1))-0.5*(Y(IP, JSIP+1)+Y(IP, JSIP))
83900		DUMA=0.5+(Y(IP,JOIP)+Y(IP,JOIP-1))~YBAR
84000		PART4A=((TOTALA-DUMA)*(TOPIPH-BOTIPH)/TOTALA)+BOTIPH
84100	314	PART4=PART4A-PART4B
84200 84300		YBARP=0.25*(Y(I,JJ+1)+2.*Y(I,JJ+2)+Y(I,JJ+3)) CALL LOC(IM,JJ+1,JPOIM,JPSIM,YBARP,IMINUS)
84300		CALL LOC(IP, JJ+1, JPOIP, JPSIP, YBARP, IPLUS)
84500		IF(JPSIM.NE.O) GO TO 315
84600		PART 12=0.0
84700		GO TO 316
84800	315	TOPMH=(H(IM,JPOIM-1)++2)+CG(IM,JPOIM-1)+COS(THETA(IM,JPOIM-1))
84900		BOTMH=(H(IM, JPSIM)*+2)+CG(IM, JPSIM)+COS(THETA(IM, JPSIM))
85000		TOTB= 5*(Y(IM, JPDIM)+Y(IM, JPDIM-1))5*(Y(IM, JPSIM+1)+Y(IM, JPSIM))
85100		DUMPB=0,5*(Y(IM, JPOIM)+Y(IM, JPOIM-1))-YBARP
85200 85300	316	PART12=((TOTB-DUMPB)*(TOPMH-BOTMH)/TOTB)+BOTMH IF(JPSIP.NE.O) GO TO 317
85400	3.0	PART 11=0.0
85500		GO TO 318
85600	317	TOPPH=(H(IP,JPOIP-1)**2)*CG(IP,JPOIP-1)*COS(THETA(IP,JPOIP-1))
85700		BOTPH=(H(IP,JPSIP)++2)+CG(IP,JPSIP)+COS(THETA(IP,JPSIP))
85800		TOTA=.5+(Y(IP, JPOIP)+Y(IP, JPOIP-1))5+(Y(IP, JPSIP+1)+Y(IP, JPSIP))
85900		DUMPA=0.5*(Y(IP, JPOIP)+Y(IP, JPOIP-1))-YBARP
86000		PART11=((TOTA-DUMPA)*(TOPPH-BOTPH)/TOTA)+BOTPH PART1H=TAU*PART12+(12.*TAU)*PART13+TAU*PART11
86100 86200	318	IF(JPSIM.EQ.0)PART12+(17AU)*PART13+TAU*PART11 IF(JPSIM.EQ.0)PART1H={17AU}*PART13+TAU*PART11
86300		IF (JPSIP, EQ. 0) PART 1H= (1, -TAU) - PART 13+ (1, -TAU) + PART 13
86400		ARG=((PART1H+PART2*PART4)/(CG(I,JJ)*COS(THETA(I,JJ))))
86500	C+IF	THERE IS TO BE AN INVALID SORT, USE LINEAR SHOALING.
86600		IF(ARG.GE.O.) GO TO 44
86700		ARG=(CG(I,JJ+1)*CDS(THETA(I,JJ+1)))/(CG(I,JJ)*CDS(THETA(I,JJ)))
86800		IF(ARG.LT.O.O) ARG=0.0
86900		H(I,JJ)=H(I,JJ+1)+SQRT(ARG)
87000		GO TO 45

87100	44 H(I,JJ)=SQRT(ARG)
87200	45 H(I,JJ)=0.5*(H(I,JJ)+HOLD(I,JJ))
87300	HNONBR(JJ) = H(I, JJ)
87400	C*IBREAK(I)=JJ, THEREFORE JJ WILL BE LEEWARD SIDE OF GRID AT INIT BREAK
87500	IF(HB(I,JJ) .LT. H(I,JJ) .AND. HB(I,JJ+1).GE.HNONBR(JJ+1))
87600	* IBREAK(I)=JJ IF(HB(I,JJ).LT.H(I,JJ)) H(I,JJ)=HB(I,JJ)
87700 87800	SUMH=SUMH+ABS(H(I,JJ)-HOLD(I,JJ))
87900	502 CONTINUE
88000	510 CONTINUE
88100	IBREAK(IEND)=IBREAK(IEND-1)
88200	IBREAK(IBEGIN)=IBREAK(IBEGIN++)
88300	IF(SUMH.LT.(NPTS+0.01)) GO TO 507
88400	IF(NITER GE 50) GO TO 507
88500	501 CONTINUE
88600	WRITE(6,803)
88700	507 CONTINUE
88800	802 FORMAT(2X,4(F15.5),///)
88900	803 FORMAT(2X, "AFTER NITERS ITERATIONS, CONVERGENCE WAS NOT REACHED")
89000	804 FORMAT(2X, "THE WAVE HT. ROUTINE CONVERGED IN, NITER= ", 15,//)
89100	805 FORMAT(2X, "THIS IS MY CHECKING WRITE STATEMENT")
89200 89300	806 FORMAT(2X,"THE WAVE ANGLE ROUTINE CONVERGED IN, NITER= ".15,//) Return
89400	END
89500	C * * * * * * * * * * * * * * * * * * *
89600	SUBROUTINE DIFF(RHOND, THETAO, ANGLE, AMP)
89700	C****DIFFRACTION ABOUT SEMI INFINITE BREAKWATER (PENNEY-PRICE)
89800	PI=3 14159265
89900	ABSS=SIN(0.5*(ANGLE-THETAD))
90000	ABSP=SIN(0.5*(ANGLE+THETAO))
90100	ABC=COS(ANGLE-THETAO)
90200	ABC1=COS(ANGLE+THETAO)
90300	XX=RHOND*ABC
90400	xxc=cos(xx)
90500	xx5=5IN(xx)
90600	XX1=RHOND*ABC1
90700	XXC1=COS(XX1)
90800 90900	XXS1=SIN(XX1) AL=SQRT(RHOND/PI)
91000	SIG=2.0*AL*ABSS
91100	SIGP=-2.0*AL*ABSP
91200	CALL FRES(SIG,C,S,FR,FI)
91300	CALL FRES(SIGP,CP,SP,FRP,FIP)
91400	SUM1=XXC+FR+XXS+FI+XXC1+FRP+XXS1+FIP
91500	SUM2=XXC*FI~XXS*FR+XXC1*FIP~XXS1*FRP
91600	AMP=SQRT(SUM1++2+SUM2++2)
91700	RETURN
91800	END
91900	$C_{++++++++++++++++++++++++++++++++++++$
92000 92100	SUBROUTINE FRES(A,C,S,FR,FI) C*FRESNEL INTEGRAL SUBROUTINE****AFTER ABROMOWITZ AND STEGUN.
92200	Z=ABS(A)
92300	P02=1.5707963
92400	FZ=(1.0+0.926*Z)/(2.0+1.792*Z+3.104*Z*Z)
92500	GZ=1.0/(2.0+4.142*Z+3.492*Z*Z+6.670*Z*Z*Z)
92600	XX=P02*Z*Z
92700	CZ=COS(XX)
92800	SZ=SIN(XX)
92900	C=O.5-GZ*CZ+FZ*SZ
93000	S=0 5-FZ*CZ-GZ*SZ
93100	IF(A.GT.O.O) GO TO 50
93200	C=-C
93300 93400	S = - S 50 FR=0.5*(1.0+C+S)
93500	FI = -0.5 + (S - C)
93600	RETURN
93700	END
93800	C • • • • • • • • • • • • • • • • • • •
93900	SUBROUTINE PREDIF
94000	COMMON/A/ C(60,20),RK(60,20),Y(60,20),DEEP(60,20),ALPHAS(60,20)
94100	COMMON/AA/YZERD(GO)
94200	COMMON/B/ THETA(60,20),QXTOT(60), OLDANG(60,20), DY(60,20)
94300	COMMON/C/ H(60,20),CG(60,20),HOLD(60,20),HB(60,20),YB(60)

94400	COMMON/N_USED/JUSE,T.CO,CGEN,CGGEN,ANGGEN,DX*,BERM,THETAO(10),MMAX
94500	COMMON/D/SIGMA,G,ELO,JMAX,IMAX,PI,TWDP1,PIO2,HGEN,IJET(10),SJETTY
94600	COMMON/G/IBREAK(60),HNDNBR(20)
94700	DIMENSION $J1(60), J2(60), J1REF(60), J3REF(60)$
94800	C*THIS SUB CALCS WHERE DIFFRACTION GOVERNS AND WHERE REFRACT GOVERNS.
94900	C*IT WILL CALL REFRAC FOR OFFSHORE AREA(OFF TIP OF STRUCTURE).
95000	C*THEN IT WILL DO THE SHADOW ZONE USING DIFF(IF THETAD .NE.O.O)
95100	C* IT WILL THEN FINISH THE OTHERS USING REFRAC AGAIN.
95200	C*LET'S ZERD-OUT THE DIMENSIONED ARRAYS.
95300	DO 1000 I≈1, IMAX+2
95400	
95500	J2(1) = 0.0
95600	JTREF(I)=0.0
95700	1000 J3REF(I)=0.0
95800	C*NOW, LETS FIND C,CG,RK,HB, AND WVNUM.
95900	DD 202 I=1, 1MAX
96000	DD 202 J=1, JMAX+2
96100	DEPTH=DEEP(I,J)
96200	CALL WVNUM(DEPTH, T. DUMK)
96300	RK(I,J)=DUMK
96400	C(I, J) = CO + TANH(RK(I, J) + DEEP(I, J))
96500	EN=0.5*(1.0+((2.*RK(I,J)*DEEP(I,J))/SINH(2.*RK(I,J)*DEEP(I,J)))
96600	CG(I,J)=EN*C(I,J)
96700	HB(I, J)=0.78 + DEEP(I, J)
96800	202 CONTINUE
96900	C.WILL ATTRIB AN EQUAL REACH TO EACH SIDE OF EACH M-GROIN.
97000	DO 200 M=1, MMAX
97100	IDUML = 1
97200	IF(M.NE.1) IDUML=(IJET(M)+IJET(M~1))/2
97300	I DUMR = I MAX
97400	IF(M,NE,MMAX) IDUMR=(IJET(M)+IJET(M+1))/2
97500	NPTS=0
97600	DO 1 I = IDUML, IDUMR
97700	DQ = 2 U = 1, JMAX
97800	IF(Y(I,J),LT SJETTY) GO TO 14
97900	
98000	J2{I)=JMAX
98100	GO TO 15
98200	14 CONTINUE
98300	2 CONTINUE
98400	15 CONTINUE
98500	C+IF NO STRUCT IS PRESENT(SJETTY=0.0), DO REFRAC THRUDUT GRID SYSTEM
98600	IF(SJETTY EQ.OO) J1(I)=1
98700	1 CONTINUE
98800	DO 16 I-IDUML.IDUMR
98900	C. REFRAC' STARTS ON THE NEXT TO LAST J-CONTOUR, NOT THE LAST!
99000	DO 16 $J=J1(I), J2(I)-1$
99100	16 NPTS=NPTS+1
99200	C+WILL NOW DO THE REFRACT FOR THE REGION 1 AREA
99300	C+ISTART REPRESENTS THE DIRECTION THE SWEEPS WILL BEGIN FROM
99400	C*WILL USE DUMMY IMAX, IJET, IJET+1 IN CALL STTS SO IBEGIN, IEND, AND
99500	C+++ISTART WON'T CHANGE THEM MUST RESET AFTER EACH CALL REFRAC
99600	IMAXT=IDUMR
99700	IJETT=IJET(M)
99800	IJETP1=IJET(M)+1
99900	IDUMLL = IDUML
100000	IF(ANGGEN.GE O.O) CALL REFRAC(J1,J2,NPTS,IDUMLL,IMAXT,IDUMLL,M)
100100	IF(ANGGEN.LT.O.O) CALL REFRAC(J1,J2,NPTS,IDUMLL,IMAXT,IMAXT,M)
100200	IMAXT≠IDUMR
100300	IJETT=IJET(M)
100400	IJETP1=IJET(M)+1
100500	IDUMLL = IDUML
100600	JDUMN≈J1(IJET(M))
100700	JDUMS≈J1(IJET(M)+1)
100800	xDISTN=(IJET(M)-1 O) D + D X / 2
100900	ELTIP≈T+O.5+(C(IJET(M), JDUMN)+C(IJET(M)+1, JDUMS))
101000	C+NOW MUST CHECK THE ANGLE AT THE STRUCTURE'S TIP TO SEE WHERE SHAD ZONE
101100	C*IF NO STRUCT PRESENT(SJETTY=0.0), FUTHER REFRAC/DIFF UNNECESSARY
101200	IF(SJETTY EQ.O.O) GO TO 13
101300	THETAD(M)=0-5+(THETA(IJET(M), JDUMN)+THETA(IJET(M)+1, JDUMS))
101400	HINC=0.5+(H(IJET(M),JDUMN)+H(IJET(M)+1,JDUMS))
101500	LF(THETAD(M))10,11,12
101600	C+THIS SECTION HANDLES REFRAC/DIFF IF THETAD<0 0

```
101700
             to CONTINUE
101800
          C*FIRST ALL OF REGION 2 WILL GET REFRACTED.
                 NPTS=0
101900
                 DO 100 I=IJET(M)+1. IDUMR
102000
102100
                 J2(I)=J1(I)
102200
             100 J1(I)=1
102300
                 DO 101 I=IJET(M)+1, IDUMR
102400
                 DO 101 J=J1(I),J2(I)-1
102500
             101 NPTS=NPTS+1
                 IMAXT=IDUMR
102600
                 IDUMLL = IDUML
102700
102800
                 IJETT=IJET(M)
102900
                 IJETP1=IJET(M)+1
                 CALL REFRAC(J1, J2, NPTS, IJETP1, IMAXT, IMAXT, M)
103000
103100
                 IMAXT=TOUMR
103200
                 IJETT=IJET(M)
                 IJETP1=IJET(M)+1
103300
103400
                 IDUMLL = IDUML
103500
          C*NOW MUST DO REGION 3 OF NEG THETAD CASE-SHADOW ZONE
103600
                 DO 102 I=IDUML, IJET(M)
103700
                 J2(I) = Jt(I)
103800
             102 J1(I)=1
                 DO 103 I=IDUML.IJET(M)
103900
104000
                 J1REF(I)=1
                 DO 104 J=J1(I), J2(I)+1
104100
                 XCOOR=(I-1.0)*DX
104200
                 YCOOR=0.5*(Y(I,J)+Y(I,J+1))
104300
                 ANGLE = ATAN((XDISTN-XCOOR)/(SJETTY-YCOOR))
104400
104500
                 IF (YCOOR.GT.SJETTY)
                                        ANGLE=PI+ANGLE
          C*IF MOST SHOREWARD PT OUT OF SHAD ZONE, SO ARE THE OTHERS FOR THAT I
IF(ABS(ANGLE).GT.ABS(THETAO(M))) GO TO 105
104600
104700
                 RAD=SQRT((XDISTN-XCOOR)**2+(SJETTY-YCOOR)**2)
104800
                 RHOND=RAD*TWOPI/ELTIP
104900
           C*DIFFRACTION TREATS THE POS THETAD CASE.
105000
105100
                 THE = ABS(THETAO(M))
105200
                 CALL DIFF(RHOND, THE, ANGLE, AMP)
105300
                 H(I,J)=AMP*HINC
105400
                 ANGRAD = - ANGLE
          C*WILL NOW REFRACT DIFF WAVES IN THE SHAD ZONE USING SNELL'S.
105500
105600
                 CTIP=ELTIP/T
105700
                  ALPHAS(I, J) = ATAN((0.5*(Y(I+1, J)+Y(I+1, J+1))-0.5*)
105800
                   (Y(I-1,J)+Y(I-1,J+1)))/(2.*DX))
105900
                 IF(I.EQ.IJET(M))ALPHAS(I,J)≈ATAN((O.5*(Y(I,J)+Y(I,J+1))-O.5*(Y(I-1
106000
                     , J) + Y(I - 1, J + 1))/DX)
                 DALPHA = ANGRAD-ALPHAS(1, J)
106100
106200
                 THETA(I,J)=ARSIN((C(I,J)/CTIP)*SIN(DALPHA))
                 THETA(I,J)=THETA(I,J)+ALPHAS(I,J)
106300
106400
          C*MUST CHECK TO SEE IF WAVE WOULD HAVE BROKEN.
106500
                 IF(HB(I,J) LE H(I,J).AND.HB(I,J+1).GT.H(I,J+1))IBREAK(I)=J
106600
                 IF(HB(I,J).LT H(I,J))
                                           H(I,J)=HB(I,J)
106700
             104 CONTINUE
                 GO TO 103
106800
             iO5 J1REF(I)=J
106900
101000
             103 CONTINUE
107100
          C*NOW MUST DO REFRACTION FOR REGION 4
107200
                 NPTS=0
107300
                 DO 106 I=IDUML, IJET(M)
107400
                 DO 106 J=J1REF(I), J2(I)-1
107500
             106 NPTS=NPTS+1
107600
                 IDUML1 = IDUML
107700
                 IMAXT=IDUMR
107800
                 IJETT=IJET(M)
107900
                 ILIETP1=ILIET(M)+1
108000
                 CALL REFRAC(JIREF, J2, NPTS, IDUMLL, IJETT, IDUMLL, M)
108100
                 IDUMLI.=IDUML
108200
                 IMAXT = IDUMR
108300
                 IJETT=IJET(M)
108400
                 IJETP1=IJET(M)+1
108500
                 GO TO 13
          C+THIS HANDLES REFRAC/DIFF IF THETAD IS 0.0
108600
108700
          C*FOR THIS CASE, ONLY THREE REGIONS EXIST
108800
             11
                CONTINUE
108900
                 NPTS=0
```

109000	DD 120 I=IDUML,IJET(M)
109100	$J_2(I) = J_1(I)$
109200	120 J1(1)=1
109300	DO 121 I=IDUML, IJET(M)
109400	DO 121 J=J1(I), J2(I)
109500	121 NPTS=NPTS+1
109600	IMAXT=IDUMR
109700	IDUMLL - IDUML
109800	IJETT=IJET(M)
109900	IJETP1=IJET(M)+1
110000	CALL_REFRAC(J1,J2,NPTS,IDUMLL,IJETT,IDUMLL,M)
110100	IMAXT = IDUMR
110200	IJETT=IJET(M)
110300	IJETP1=IJET(M)+1
110400	IDUMLL = IDUML
110500	DO 122 I=IJET(M)+1, IDUMR
110600	J2(I) = J1(I)
110700	122 J1(I)=1
110800	NPTS=0
110900	DO 123 I=IJET(M)+1,IDUMR
111000	DO 123 $J=J1(I), J2(I)-1$
111100	123 NPTS≠NPTS+1
111200	IMAXT=IDUMR
111300	IDUMLL = IDUML
111400	IJETT=IJET(M)
111500	IJETP1=IJET(M)+1
111600	CALL REFRAC(J1,J2,NPTS,IJETP1,IMAXT,IMAXT,M)
111700	IMAXT=IDUMR
111800	IJETT=IJET(M)
111900	IJETP1=IJET(M)+1
112000	IDUMLL = IDUML
112100	GO TO 13
112200	C*THIS SECTION HANDLES REFRACT/DIFF IF THETAD>0.0
112300	12 CONTINUE
112400	C*FIRST, REGION 2- ALL REFRACTION.
112500	NPTS=0
112600	DO 110 I=IDUML.IJET(M)
112700	J2(I) = J1(I)
112800	110 J1(I)=1
112900	DO 111 I=IDUML,IJET(M)
113000	$DO_{111} J=J1(I), J2(I)-1$
113100	111 NPTS=NPTS+1
113200	IMAXT=IDUMP
113300	IDUMLL = IDUML
113400	IJETT=IJET(M)
113500	IJETP1=IJET(M)+1
113600	CALL REFRAC(J1,J2,NPTS,IDUMLL,IJETT,IDUMLL,M)
113700	IMAXT=IDUMR
113800	IJETT=IJET(M)
113900	IJETP1=IJET(M)+1
114000	IDUMLL = IDUML
114100	C*NOW WILL DO REGION 3 OF THE POS THETAD CASE.
114200	DO 112 I = I JET(M)+1. IDUMR
114300	J2(I) = J1(I)
114400	112 J1(I)=1
114500	DO 113 I=IJET(M)+1.IDUMR
114600	J1REF(I)=1
114700	C*WILL GO ONE PT. BEYOND J2(I) TO MAKE SURE OUTOF DIFF ZONE.
114800	DO 114 J=J1(I),J2(I)+1
114900	XCOOR=(I-1.0)+DX
115000	YCOOR=0 5+(Y(I,J)+Y(I,J+1))
115100	ANGLE=ATAN((XCOOR-XDISTN)/(SJETTY YCOOR))
115200	IF(YCOOR.GT.SJETTY) ANGLE=PI+ANGLE
115300	C*IF LEAST J-VALUE IS OUT OF SHAD ZONE, SO ARE OTHER J'S (FOR EACH I)
115400	IF(ANGLE_GT_ABS(THETAO(M))) GO TO 115
115500	RAD=SQRT((XCOOR-XDISTN)++2+(SJETTY-YCOOR)++2)
115600	RHOND = RAD + TWOPI/ELTIP
115700	THE = THETAO(M)
115800	CALL DIFF(RHOND, THE, ANGLE, AMP)
115900	ANGRAD = ANGL E
116000	C+WILL NOW REFRACT DIFFRACTED WAVES IN SHAD ZONE USING SNELL'S
116100	CTIP=ELTIP/T
116200	ALPHAS(I,J)=ATAN((0.5*(Y(I+1,J)+Y(I+1,J+1))-0.5*

116300 (Y(I-1, J)+Y(1 1, J+1)))/(2 +DX)) 116400 IF(I EQ IJET(M)+1)ALPHAS(I,J)=ATAN((0 5*(*(1+1, 0)**(1+1, 0*1)) - 5* 116500 (Y(I,J)+Y(I,J+1)))/DX) 116600 DALPHA = ANGRAD - ALPHAS(I, J) 116700 THETA(I, J) #ARSIN((C(I, J)/CTIP) *SIN(DALPHA)) 116800 THETA(I, J)=THETA(1, J)+ALPHAS(1, J) 116900 H(I,J)=HINC+AMP C*MUST CHECK TO SEE IF WAVE WOULD HAVE BROKEN 117000 117100 IF(HB(I,J) LE H(I,J) AND HB(I, J+1) GT HEL JETHIBREAKELTET 117200 IF(HB(I,J).LT.H(I,J)) H(I,J)≈HB(I,J) 117300 114 CONTINUE 117400 GO TO 113 117500 115 J1REF(I)=J 117600 113 CONTINUE 117700 C*NOW MUST DO REFRAC FOR REGION 4 117800 NPTS=0 117900 DO 116 I=IJET(M)+1. IDUMR 118000 DO 116 J=J1REF(I), 02(I) 1 118100 116 NPTS=NPTS+1 118200 IMAXT=TOUMR 118300 IDUMLL=IDUML 118400 IJETT=IJET(M) 118500 IJETP1=IJET(M)+1 118600 CALL REFRACEUTREF, U2, NETS I HEADY IMANT BMANT MA 118700 IMAXT=IDUMR 118800 IJETT=IJET(M) 118900 IJETP1=IJET(M)+1 119000 IDUMLL = IDUMU 119100 CONTINUE 13 119200 200 CONTINUE 119300 RETURN 119400 END 119500 119600 SUBROUTINE LOCEIM, JU. JOIM, JSIM, YBAR, IDUM) 119700 COMMON/A/ C(60.20), RK(60.20), Y(60.20), DEEP(60.20), ALPHAS(60.21) 119800 COMMON/AA/YZERD(60) 119900 COMMON/B/ THETA(60.20), QXIDT(60), OLDANG(60.20), DY(60.20) 120000 COMMON/C/ H(60,20),CG(60,20),HDLD(60,20),HB(60,20), (B(60) 120100 COMMON/N USED/JUSE, T. CO. CGEN, CGGEN, ANGGEN, DX. BERM, THETAO(10) MMA. 120200 COMMON/D/SIGMA, G. ELD., JMAX, IMAX, PI, TWOPI, PIO2, HGEN, IJET (10), S. FTT. C*SUBROUTINE LOC FINDS J-VALUES WHICH ARE GREATER AND LESS THAN BAR 120300 120400 J01M=2 120500 2 AA=0.5*(Y(IM, JOIM)+Y(IM, JOIM-1)) 120600 IF (AA GT YBAR) GO TO 4 120700 JOIM=JOIM+1 120800 C*THE FOLLOWING IS REQ'D SO THAT DY/DXN0.5 C*WILL DTERMINE K SIN THETA ON IM-LINE AT A DIST BAR 120900 121000 C*WILL CALL THIS POINT JUSE+1 121100 IF(JOIM LE.JUSE) GO TO 2 121200 JOIM=JUSE+1 Y(IM, JOIM)=YBAR 121300 C* DEPTH AT THIS POINT WILL BE COMP ASSUMING CONST BEACH SLOPE ON 1-1M 121400 121500 DEL=.5*(Y(IM, JOIM-1)+Y(IM, JOIM-2))- 5*(Y(IM, JOIM-2)+F(IM, JOIM 3)) 121600 BSLOPE=(DEEP(IM, JOIM-2)-DEEP(IM, JOIM-3))/DEE 121700 GEEP(IM, JOIM-1)=DEEP(IM, JOIM-2)+BSLOPE+()(IM, JOIM) (IM, JOIM ()) 121800 DEPTH=DEEP(IM, JOIM-1) 121900 CALL WVNUM(DEPTH, T, DUMK) 122000 RK(IM. JOIM-1)=DUMK 122100 C(IM, JOIM-1)=CO*TANH(RK(IM, JOIM-1)*DEEP(IM, JOIM-*)) EN=0.5*(1.0+((2.0*RK(IM,J0IM-1)*DEEP(IM,J0IM_1))/SINH(2.*RK(IM,J0IM-1)*DEEP(IM,J0IM-1))) 122200 122300 122400 CG(IM, JDIM~1)=C(IM, JOIM 1)*EN C*WILL USE SNELL'S LAW TO DETERMINE THE WAVE ANGLE HERE 122500 122600 C*ANGLE OF CONTOUR WILL BE ASSUME TO BE THE SAME AS THE UMAX++ CONTOUR 122700 IF(IDUM.EQ 1)ALPH=ATAN((Y(IM, JDIM-1) Y(IM 1, JDIM 1)) DX) 122800 IF(IDUM.EQ. - 1)ALPH=ATA'((Y(IM+1, JDIM 1)-Y(IM, JDIM 1))Dx) 122900 DALPHA = ANGGEN-ALPH 123000 THETA(IM, JOIM-1) = ARSIN((C(IM, JOIM 1)/CGEN) + SIN(DALPHA)) 123100 THETA(IM, JOIM-1) = THETA(IM, JOIM-1) + ALPH 123200 4 USIM=UMAX-1 123300 AA=0.5*(Y(IM, JSIM)+(Y(IM, JSIM+1))) 6 123400 IF(AA.LT.YBAR) GO 10 8 123500 JSIM=JSIM-1

123600 C*IF JSIM=0, THERE IS NO ADJ PT, SUB REFRAC CAN HANDLE IT 123700 IF(JSIM.EQ.O) GD TO B 123800 GO TO 6 123900 B RETURN 124000 END 124100 C************************************	
123700 IF(JSIM.EQ.O) GD TO 8 123800 GD TO 6 123900 8 RETURN 124000 END 124100 C 124200 SUBROUTINE WVNUM(DEPTH,T,RK) 124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 D0 100 IT=1,20	
123900 8 RETURN 124000 END 124100 C 124200 SUBROUTINE WVNUM(DEPTH,T,RK) 124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T+SQRT(G*DEPTH)) 124800 D0 100 IT=1,20	
124000 END 124100 C 124200 SUBROUTINE WVNUM(DEPTH,T,RK) 124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124500 SIGMA=TWOPI/T 124700 RK=TWOPI/(T+SQRT(G+DEPTH)) 124800 D0 100 IT=1,20	
124100 C 124200 SUBROUTINE WVNUM(DEPTH,T,RK) 124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 D0 100 IT=1,20	
124200 SUBROUTINE WVNUM(DEPTH,T,RK) 124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 D0 100 IT=1,20	
124300 G=32 17 124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 D0 100 IT=1.20	
124400 EPS=0.001 124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T+SQRT(G+DEPTH)) 124800 D0 100 IT=1.20	
124500 TWOPI=6 283185307 124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T+SQRT(G+DEPTH)) 124800 D0 100 100 IT=1,20	
124600 SIGMA=TWOPI/T 124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 D0 100 IT=1,20	
124700 RK=TWOPI/(T*SQRT(G*DEPTH)) 124800 DD 100 IT=1,20	
124800 DO 100 IT=1,20	
124900 ARG=RK*DEPTH	
125000 EK=(G*RK*TANH(ARG))-(SIGMA**2)	
125100 EKPR=G*(ARG*((SECH(ARG))**2)*TANH(ARG))	
125200 RKNEW=RK-EK/EKPR	
125300 IF (ABS(RKNEW-RK), LE ABS(EPS*RKNEW)) GO TO 120	
125400 RK=RKNEW	
125500 +00 CONTINUE	
125600 WRITE(6.1000) IT, DEPTH, RK	
125700 1000 FORMAT(//, 10X, "ITERATION FOR K FAILED TO CONVERGE AFTER"	
125800 • .3x.13."ITERATION"./, "OUTPUT DEPTH. RK".3x.2F13 5)	
125800 CALL EXIT	
TOTOT A PRIME A PRIME A PRIME A PRIME PERTU PRE 24 DE12 5)	
126400 CALL EXIT	
126500 140 RETURN	
126600 END	
THE THE THE THE FOR TO ACCT FOR DIFF (ADTIFICIAL	1.5.3
= -1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1	L · /
127000 DIMENSION TEMP(60,20), Y(60,20), THETA(60,20), IJET(10)	
127100 C*(MMAX+1) IS REQ'D BECAUSE M-GROINS HAVE M+1 REACHES OF SHORELINE	
127200 D0 10 M=1,MMAX+1	
127300 IF(M.NE 1) GO TO 3	
127400 ILEFT=2	
127500 IRIGHT=IJET(1)	
127600 GO TO 5	
127600 GO TO 5	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4	
127600 GO TO 5 127700 3 IF(M_NE_MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1	
127600 GO TO 5 127700 3 IF(M_NE_MMAX+1) 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M-1)+1 128300 5 CONTINUE	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE 128400 DD 1 J=1,JMAX-1 128500 DD 1 I=1LEFT,IRIGHT	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 ILEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE 128400 DO 1 J=1,JMAX-1 128500 DO 1 J=1,JMAX-1 128600 IF(I NE.ILEFT.AND I NE.IRIGHT) GO TO 15	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 1LEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE 128400 DO 1 J=1,JMAX-1 128500 DO 1 J=1,JMAX-1 128600 IF(I NE.ILEFT.AND I NE.IRIGHT) GO TO 15 128700 C*TO GET HERE, MUST BE ON BOUN OR ADJ TO A STRUCTURE. 128800 IF(I EQ.2, OR.I.EQ.IMAX-1) GO TO 15	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 1LEFT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE 128400 DO 1 J=1,JMAX-1 128500 DO 1 J=1,JMAX-1 128600 IF(I NE.ILEFT.AND I NE.IRIGHT) GO TO 15 128700 C*TO GET HERE, MUST BE ON BOUN OR ADJ TO A STRUCTURE. 128800 IF(I EQ.2, OR.I.EQ.IMAX-1) GO TO 15	
127600 GO TO 5 127700 3 IF(M.NE MMAX+1) GO TO 4 127800 ILEFT=IJET(MMAX)+1 127900 IRIGHT=IMAX-1 128000 GO TO 5 128100 4 128200 IRIGHT=IJET(M-1)+1 128200 IRIGHT=IJET(M) 128300 5 CONTINUE 128400 DO 1 J=1, JMAX-1 128500 DO 1 J=1, JMAX-1 128600 IF(I NE.ILEFT.AND I NE.IRIGHT) GO TO GET HERE, MUST BE ON BOUN OR ADJ TO A STRUCTURE. 128800 IF(I.EQ.2.OR.I.EQ.IMAX-1) GO TO 15 128900 C*TO GET HERE,ADJ TO A STRUCT AND CAN BE ILEFT OR IRIGHT	
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APPENDIX C

CONTOURS AND SCHEMATIC ILLUSTRATIONS

This appendix presents tables of the original contours at Oregon Inlet and the final contours for the eight numerical simulations (Tables C-1 to C-9). Also included are schematic illustrations of sediment volumes transported from the nourished region (Figs. C-1 to C-8). Initial bathymetry for all simulations (prior to any sediment addition) Table C-1.

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Final contours, case 2.a Table C-2.

 No.
 No.</th 214.671 217.691 217.119 216.550 215.985

.287_1699.840 1689.407 1688.968 1685.594 .552 1685.277 1685,014 1684.760 1684.515 1665,408 1683.204 1683.004 1642.507 1682.615 1642.420 1682.228 .728 1692.212 1691.711 1691.223 1690.748 1699 .104 1680.778 1690.440 1680.130 1045,438 1685 1684_279 1684_852 1683_A31 1663.017 72 1693.253 1692 1093 1692

Table C-3. Final contours, case 2.b.

FULLON VALU Mer Contour E

4. 1040. 170 1940. 741 1040. 412 1042. 481 1042. 9062 1048. 000 14 1941. 401 1042. 421 1042. 441 1042. 481 1044. 441 1043.n59 1043.445 1043.236 1085.050 1042.427 1082.026 1682.421 80 1641 2 20 1646 2 19 164 141 1092.27 5941 218. 51 1043 93 1087 1604.270 1607.893 1687 1.0

1 1682.228

Final contours, case 2.cl Table C-4.

.017 1696.514 1696.026 1691.062 1690.652 1690.250 1686.243 1685.913 1685.584 ٩ç». 521 970 236.655 5.664 1643. 1.335 1687. 82 1688, 705 1681 VALUE: 1684.952 1084 591 1695. 854 1689. .268 1655 1609 1693

Table C-5. Final contours, case 2.c2.

- THE NEW CONTOUR VALUES, Y, FOLLOW

445 1307,622 1310.710 29 1380,629 1383,915 80 1301,864 1297,913 795.435 779 339 523 342,195 344.610 483.244 .283 1146,126 1169**.4**17 977,454 781,024 504 530 470 948 **250.442 252.202 253.622 255.290 254.593 257.720 256.660 259.402 259.917 260.256 260.355 260.227 299.669 259.280 200.207 257.414 256.145 259.655 252.945 251.073 246.994 246.719 244.321 241.751 239.043 -234.20 251.623 259.616 223.646 250.560 217.215 213.824 210.398 206.944 321 241.751 239.043 -234.20 251.623 257.181 259.990 262.787 262.787 266.275 270.949 273.563 270.000 251.623 254.187 290.877 292.787 262.787 266.275 270.949 273.563 276.104 270.562 290.926 203.41 251.623 254.187 292.017 292.368 293.708 294.021 210.394 273.563 275.095 294.024 294.024 295.995.995 117 293.992 292.041 291.000 209.148 207.075 294.796 239.119 235.374 231.637 273.917 270.624 624 647.66 624 647.66 649.117 206.076 277.407 253.044 951 244.951 623 344.6 350.476 239.119 235.374 231.623 342.195 344.6** ..022 361,390 361,498 361,247 .228 1375.828 1379.114 .553 1178.548 1150.882 936 477.076 480.140 943 780.355 35 504.010 504.467 95 476.864 475.030 222 799 793 443 01.319 1115,484 112 556 1359 797 1368 273 1231.821 1205 484 977,624 960 49--- 289 98 1373 37 1305 57,172 358,504 359,591 360,427 361,022 361 552,905 350,596 348,053 345,302 342,302 351 309,864 305,835 301,762 297,660 293,549 281 466,091 463,669 467,192 470,651 473,936 4 494,825 500,102 501,506 502,601 503,403 50 494,889 401,946 489,038 485,662 462,495 47 445,303 4~,687 436,037 431,352 426,666 42 494,889 909 591 923 633 79 353 715 761,903 894,889 909 591 870,809 853,788 836,240 81 714,804 704,920 594,953 584,921 574,849 66 1961 377 68 130 120 1086.848 1101.319 340 1329,771 1340,535 1350,55 518 1305,427 1281,833 1257,27 422 1027,926 1011,265 994,48 1663.053.1662. 1 1312 6 135 146 1294 535 1 438 .610 172 1345,336 94 1516.07 089 1263 68 184 10 3 1334 728 12 513 1

 1.947
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 355.025
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 456.465
 468.422

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 496.422
 456.425

 0.944
 494.342
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 404.425

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 494.945
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 442.567

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 491.209
 449.955
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 704.695

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 14 1293 157 315 101 1334 479 1322 127 1060 706 1044 4.289 12 132 10 132 054 0 1324.03 502 1339.2 177 1276.6 .367 1280 834 128 5,989 1270.0 6,149 1345.7 2,429 1076.7 0 1350.5 4 1321. 107 347,524 349,679 351, 360,328 359,556 358 328,855 325,224 321, 442,059 845,538 491, 466,354 889,283 491, 503,870 502,557 500, 466,773 462,650 458, 101 001 100 000 100 000 1195. 11 1221.161 1245 1**374.609** 1365.793 1356 1126**.103** 1107.752 1092 .892 12 535 131⁹ 594 1360 6.1ª1 10 560 414 1273 0.010 980.726 6 131 64 758 71.427 113.21 1313.6[1126.1

Final contours, case 2.c3. Table C-6.

3HI

24. 114 22. 514 24. 51 24. 51 24. 51 24. 51 24. 51 25 24. 50 24. 51 25 24. 51 24. 21 27 24. 61 22 24. 51 24. 61 22 24. 51 24. 61 22 24. 51 24. 61 24. 61 2 .089 .845. 000---

49 1689.733 1900.558 27 1685.238 1684.958 106 1695,961 377 1693.969 1693.368 1692.875 1692.393 1691.923 1691.467 1691.019 1690.579 1690.149 549 1688.173 1647.806 1687.449 1687.104 1686.769 1686.446 1686.131 1685.825 1685.527 418 1684.101 1643.910 1683.600 1683.413 1063.170 1642.932 1682.644 1682.461 1682.226 .057 .615 1697. 179 1697 .746 1695 317 1698 066 1700 441 1699 896 1699 .549 1688.1 194 844 194 686.930 1684 . bHa

Final contours, case 2.c4. Table C-7.

THE

337,320 .226 1199.724 1228.73 .357

306 1436.123 1447.51 961 1357.242 1350.11 536 1263,641 1257.01 18.223 1697.671 1697. 782 547 169 \$.704 1402.5 .055 1284.0 96 1692 491 1699 .567 169 701.068 1700. 649 228 1695

Table C-8. Final contours, case 3 (17 weeks plus sediment addition).

.487 2160.102 2159.763 .634 2158.719 2158.828 60 2168.7A4 2167 818 2 988 2172 R2 2177.412 2176.254 2175.111 2175.984 217 2164.516 2163.797 2163.125 2162.501 2161. 2159.840 2159.710 2154.617 2158.559 2158. 2159.445 2159.636 2159.838 2160.048 2168. ŝ .956 2159. 2159

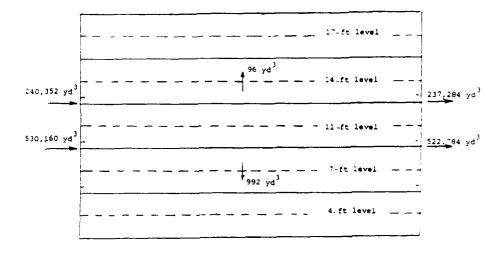
9912 80

, 103 2159

2156

Final contours, case 4 Table C-9.

1050.103 423 652,683 652,427 940 615,184 610,296 30,234 -- 738,991 -- 747,7 921 819,097 819,046 045 741,343 731,518 0,583 **8**74,511 **886**,3 821 1002,157 1002,653 452 888,531- 873,297 952,165 910 1045,105 1050, 16 1085,969 1085,74 1 1041,718 1035,83 .649 955,434 969 03 1072,390 1072,55 116 967,006 952,18 88 483.621 483.2 66 460.922 457.9 . 295 311, 181 310, 8 235 295, 301 293, 1 11 239,601 239,350 2 49 226,582 224,633 2 03 200,000 865 468,045 512 619,581 692 E0E . 129 **739.994 739. 737. 737. 730. 415 739. 961 739. 549 739. 111 239. 961 729. 549. 559. 549. 549. 549. 549. 549. 549. 549. 549. 549. 559. 549. 549. 549. 549. 559. 549. 549. 549. 549. 559. 549. 549. 549. 549. 559. 549. 549. 549. 549. 559. 549. 549. 549. 559. 549. 549. 549. 559. 549. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540. 540** 546.656 86 7927 903 1927 903 199 704 27815 904 27815 1070 5255 1070 .045 1258.576 1258.102 1257.621 1257. .533 1252.005 1251.476 1250.945 1250. 134 533 103 1498 1085 2.776 1047 7.973 960 520 3,994,921 839,1067,5 385,995,25 553,800,5 166 1084 4 11 1052 7 99 967 9 986 1 933 1 1201 2621 1954.A4C 1059.450 1063.766 1367.416 1171.574 1075.000 1078.064 1080.703 1982 1089.450 1083.514 1481.149 1378.411 1675.141 1071.415 1467.567 1662.752 1657 1029.728 1023.427 1416.933 1010.276 1445.412 996.541 469.565 982.383 975 1 5 1 - 556 -69.1259.506 1259 43 1253.049 1252 P 66 12 17n 126A 196 728 1023 235



i

1

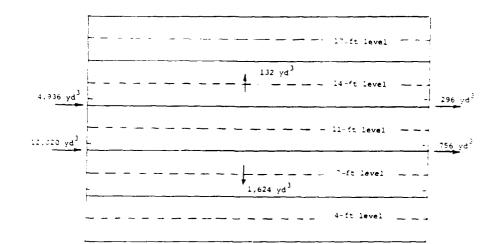
Case 2.a.

Period Considered: Twelve months, January through December, ising [47] WIS wave hindcasts

Sediment Budget Summary:

Amount of sediment added:	None
Amount of sediment transported shoreward from nourished region:	992 yd ³
Amount of sediment transported seaward from nourished region:	96 yd ³
Net amount of sediment transported alongshore from nourished region-	0,444 yd ³
letal amount of sediment transported from nourished region:	9,356 ya ³

Figure C-1. Schematic illustration of sediment volumes transported from region, case 2.a.



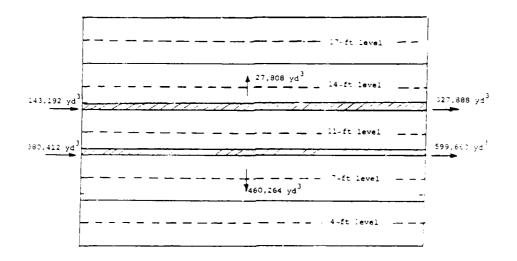
Case No. 25.

Period Considered: Twelve months, Tanuary through December, ising 1475 AlS wave aindeasts, but wave angle always set of al

Sediment Budget Summary:

Statistist.	' Wiimen, Lidej:	None
<u> </u>	-t sediment transports is correward from nourished regions	1,624 yd ³
	t eliment transpirted seaward from nourished region:	132 yd ³
lant in	and of sediment transported liongshore from neurished rector	-15,904 yd ³
τ.	invent of solimeti transported from noortished regions	-14,148 yd ³

Figure C-2. Schematic illustration of sediment volumes transported from region, case 2.b.



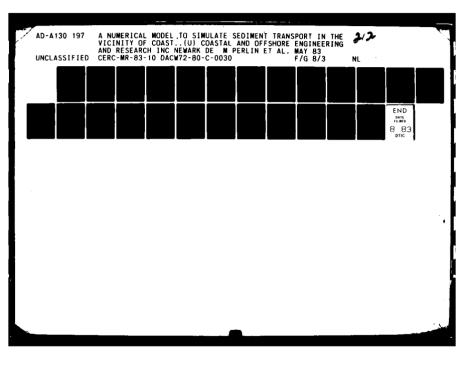
ase links

lerind onsidered (selv control form) of leffective, sine [47-913 save minimized.

Sediment Budget Summary:

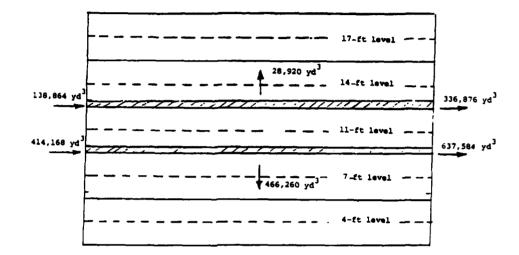
<pre>Amesint () enument algebra (1,431,34, epf) so (= and lleft) ont ges.</pre>	
gmeent () seriment thansported scorewart them costissed reficin	460,264 gd ² 21,7g ()
Amount of opdiment transporter opaward from neutroned region?	27,808 yd ³ 1.20 s
Net amount of ocliment transported globashere from mosrished response	423,944 ya 27 é -
Total arount of sediment transported from no trished region:	992,016 ya ² 61,4 -4

Figure C-3. Schematic illustration of sediment volumes transported from nourished region, case 2.cl.





MICROCOPY RESOLUTION TEST CHART NATIONAL BUREAU OF STANDARDS-1963-A



Case 2.c2.

Period considered: Twelve months, April through March, using 1975 WIS wave hindcasts.

Sediment Budget Summary:

 Amount of sediment added:
 1,452,000 yd³ (on 7~ and ll-ft contours)

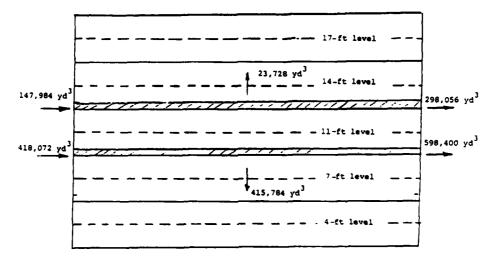
 Amount of sediment transported shoreward from nourished region:
 466,260 yd³ (32.lpct)

 Amount of sediment transported seaward from nourished region:
 28,920 yd³ (2.0 pct)

 Net amount of sediment transported alongshore from nourished region:
 421,428 yd³ (29.0pct)

 Total amount of sediment transported from nourished region:
 916,608 yd³ (63.lpct)

Figure C-4. Schematic illustration of sediment volumes transported from nourished region, case 2.c2.



Case 2.c3.

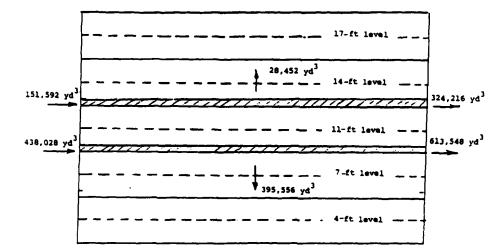
Period considered: Twelve months, July through June, using 1975 WIS wave hindcasts.

Sediment Budget Summa

Amount of sediment added: $1,452,000 \text{ yd}^3$ (on 7- and 11-ft contour)

Amount of sediment transported shoreward from nourished region:	415,784 yd ³ (28.6 pct)
Amount of sediment transported seaward from nourished region:	23,728 yd ³ (1.6 pct)
Net amount of sediment transported alongshore from nourished region	on330,400 yd ³ (22.8pct)
Total amount of sediment transported from nourished region:	769,912 yd ³ (53.0pct)

Figure C-5. Schematic illustration of sediment volumes transported from nourished region, case 2.c3.



Case 2.c4.

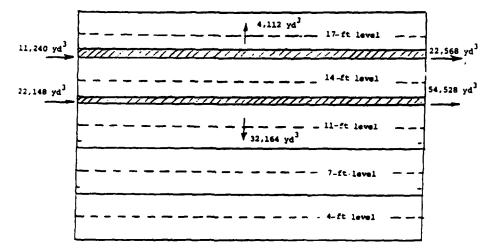
Period considered: Twelve months, October through September, using 1975 WIS wave hindcasts.

Sediment Budget Summary:

Amount of sediment added: 1,452,000 yd³ (on 7- and 11-ft contours).

Amount of sediment transported shoreward form nourished region:	395,554	yd ³	(27.2 pct)
Amount of sediment transported seaward from nourished region:	28,452	yd ³	(2.0 pct)
Net amount of sediment transported alongshore from nourished region	: 348,144	yd 3	(24.0 pct)
Total amount of sediment transported from nourished region:	772,152	yd ³	(53.2 pct)

Figure C-6. Schematic illustration of sediment volumes transported from nourished region, case 2.c4.



Case 3.

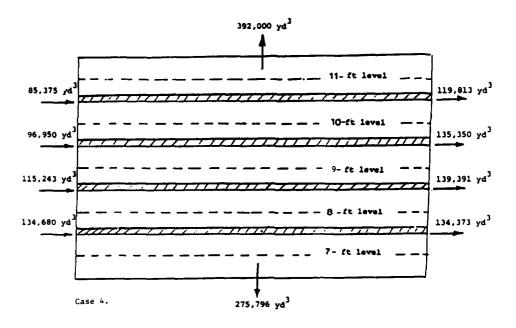
Period considered: Four months, January through April, using 1975 WIS wave hindcasts.

Sediment Budget Summary:

Amount of sediment added 363,000 yd 3 (on 11- and 14-ft contours).

Amount of sediment transported shoreward from nourished region:	32,164 yd ³ (8.9pct)
Amount of sediment transported seaward from nourished region:	4.112 yd ³ (1.1 pct)
Net amount of sediment transported alongshore from nourished region:	43,708 yd ³ (12.0 pct)
Total amount of sediment transported from nourished region:	79,984 yd ³ (22.0 pct)

Figure C-7. Schematic illustration of sediment volumes transported from nourished region, case 3.



Period considered: Twelve months, January through December, using 1975 WIS wave hindcasts.

Sediment Budget Summary:

Amount of sediment added: 1,452,000 yd³ (on 7-, 8-, 9-, and 10-ft contours). Amount of sediment transported shoreward from nourished region: 275,796 yd³ (19.0pct) Amount of sediment transported seaward from nourished region: 392,000 yd³ (27.Cpct) Net amount of sediment transported alongshore from nourished region: 96,679 yd³ (6.7pct) Total amount of sediment transported from nourished region: 764,475 yd³ (52.6pct)

Figure C-8. Schematic illustration of sediment volumes transported from nourished region, case 4.

APPENDIX D

METHODOLOGY AND PROGRAM LISTING OF COMPUTER PROGRAM WHICH CONVERTS BATHYMETRIC DATA INTO MONOTONICALLY DECREASING DEPTH CONTOURS

In order to simulate prototype shorelines (and in this case to help verify the numerical model via Channel Islands Harbor data), the (x, y, z)data points must be transformed into a form suitable for use in the model (i.e., bars can not be present). First, the bathymetric data have to be put into a form with fixed longshore and offshore spacings (i.e., Δx and Δy equal constants). This can be accomplished using one of the many available canned programs which do the interpolation. The problem is then one of finding the most suitable value of the constant, A, in the equation $h = Ay^{2/3}$. However, as is usually the case, the exact location of the shoreline (h = 0) is unknown. In addition, one requires the added constraint is required that the volumes of sediment (or conversely, the water above the profiles) balance. The problem is solved using LaGrange Multipliers and the Newton Raphson technique for non linear equations.

The equation to be minimized is

$$F(A,ydel_{1}, ydel_{2}, \dots ydel_{IMAX}) \neq \sum \sum (h_{meas_{i,j}} h_{pred_{i,j}})^{2} (D-1)$$

where A is the scale parameter in the equilibrium beach profile, ydel, are the locations of the shoreline for the IMAX profiles, h is the interpolated depth from the survey, and h_{pred} is the depth predicted by the equation

$$h_{\text{pred}_{i,j}} = A(y_{i,j} - ydel_i)^{2/3}$$
 (D-2)

The constraint equation is as follows

$$g(A,yde]_{1}, \dots yde]_{IMAX} = V_{pred} = \sum_{i=1}^{IMAX} \Delta x \left\{ \int_{yde]_{i}}^{y} f_{A}(y - yde]_{i} \right\}^{2/3} dy$$

$$= \sum_{i=1}^{IMAX} \sum_{j=1}^{3} \Delta x A(y_{f} - yde)_{i})^{5/3} = V_{meas}$$
 (D-3)

where V_{pred} is the predicted volume of water above the profile to the reference datum, V_{meas} is the measured volume computed from the survey, Δx is the longshore distance between onshore-offshore profiles, and y_f is the distance offshore to the last point on each of the measured profiles (it was a constant after the interpolation routine was used).

LaGrange Multipliers procedure says to form the quantify F* as

•
$$F^* = F - \lambda g$$
 (D-4)

take the total differential of equation (D-4)

$$dF^{*} = dF - \lambda \ dg = \left(\frac{dF}{dA} \ dA + \frac{dF}{d(ydel_{1})} \ d(ydel_{1}) + \dots \ \frac{dF}{d(ydel_{IMAX}} \)d(ydel_{IMAX})\right)$$
$$- \lambda \left(\frac{dg}{dA} \ dA + \frac{dg}{d(ydel_{1})} \ d(ydel_{1}) + \dots \ \frac{dg}{d(ydel_{IMAX}} \ d(ydel_{IMAX})\right)$$
(D-5)

Rearranging

$$0 = dF^* = \begin{pmatrix} dF \\ dA \\ dA \end{pmatrix} dA + \begin{pmatrix} dF \\ d(yde]_1 \end{pmatrix} - \lambda \frac{dg}{d(yde]_1} \end{pmatrix} d(yde]_1) + \dots$$
(D-6)

It is clear that the terms in brackets in equation (D-6) must individually equal zero, however this leaves (IMAX + 2) unknown (udel i = to IMAX, A, and λ) and only (IMAX = 1) Equations. The (IMAX + 2)th equation is taken as equation (D-3). The following system of equation then results:

$$0 = \frac{dF}{dA} - \lambda \frac{dg}{dA} = \sum_{\substack{i=1 \ j=1}}^{IMAX} \sum_{j=1}^{JMAX} \left[-2(h_{meas_{i,j}} - A(y_{i,j} - ydel_i)^{2/3})(y_{i,j} - ydel_i)^{2/3}\right]$$
$$- \lambda \sum_{\substack{i=1 \ j=1}}^{IMAX} \sum_{j=1}^{3} \Delta x (y_{f} - ydel_{j})^{5/3} \qquad (D-7-1)$$

$$0 = \frac{dF}{d(ydel_{1})} - \lambda \frac{dg}{d(ydel_{1})} = \sum_{j=1}^{JMAX} [2(h_{meas_{1,j}} - A(y_{1,j} - ydel_{1})^{2/3}) + (2/3 A(y_{1,j} - ydel_{1})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{1})^{2/3} + (2/3 A(y_{1,j} - ydel_{1})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{1})^{2/3} + (D-7-2)^{2/3} + (D-7-2)^{2/3} + (2/3 A(y_{IMAX})^{-1/3}) + (2/3 A(y_{IMAX})^{-1/3}) + \lambda \Delta x A (y_{f} - ydel_{IMAX})^{2/3} + (2/3 A(y_{IMAXj})^{-ydel_{IMAX}})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{IMAX})^{2/3} + (2/3 A(y_{IMAXj})^{-ydel_{IMAX}})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{IMAX})^{2/3} + (2/3 A(y_{IMAXj})^{-ydel_{IMAX}})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{IMAX})^{2/3} + (2/3 A(y_{IMAXj})^{-ydel_{IMAX}})^{-1/3} + \lambda \Delta x A (y_{f} - ydel_{IMAX})^{2/3} + (D-7-(IMAY+1))$$

$$V_{\text{meas}} = \sum_{i=1}^{IMAX} (3/5 \Delta x A(y_f - yde]_I)^{5/3})$$

$$(D-7-(IMAX+2))$$

Because Equations (D-7) is a system of nonlinear equations, it can not be written in matrix form as a [D] [x] = [E] system of equations (the brackets denote matrices). To solve the equations, a Newton-Raphson Iteration technique for nonlinear equations was used. This is done by differentiating each of the (IMAX + 2) equations with respect to each of the unknowns, the resulting equations are then linear in terms of Δa , $\Delta ydel_1$, . . . $\Delta ydel_{IMAX}$, $\Delta \lambda$. The resulting matrix is inverted to obtain the Δ (unknown) and the quantities are added to the original estimates to produce a better estimate. This iterative procedure is continued until the changes become acceptably small. The solution converged rapidly. Generally, the first row of the matrix to be inverted is (all represents the kth row and the lth column of the matrix).

$$a_{11} = \sum_{\substack{i=1 \\ j=1}}^{IMAX} \sum_{\substack{j=1 \\ j=1}}^{JMAX} 2(y_{i,j} - ydel_i)^{4/3}$$

$$a_{1,2} = \sum_{\substack{j=1 \\ j=1}}^{JMAX} \frac{4}{3}(y_{1,j} - ydel_1)^{-1/3}(h_{meas} - 2A(y_{1,j} - ydel_1)^{2/3})$$

$$a_{1,IMAX+1} = \sum_{j=1}^{JMAX} \frac{4}{3} (y_{IMAX,j} - yde_{IMAX})^{-1/3} (h_{meas_{IMAX,j}})^{-2/3} (h_{meas_{IMAX,j}})^{-2/3} - 2A(y_{IMAX,j} - yde_{IMAX})^{2/3}$$

$$a_{1,IMAX+2} = \sum_{i=1}^{IMAA} \left[\sum_{j=1}^{3} \Delta x \left(y_{f} - yde \right)_{I} \right]^{5/3} \right]$$
(D-8)
The second row of the matrix is as follows:

 $a_{2,1} = \sum_{j=1}^{JMAX} \left[\frac{4}{3} h_{meas_{1,j}} (y_{1,j} - ydel_1)^{-1/3} - \frac{8}{3} A(y_{1,j} - ydel_1)^{1/3}\right]$ $+ \lambda \Delta x (y_f - ydel_1)^{2/3}$

$$a_{2,2} = \sum_{j=1}^{JMAX} \left[\frac{4}{9} A h_{meas_{i,j}} (y_{1,j} - ydel_1)^{-4/3} + \frac{4}{9} A^2 (y_{1,j} - ydel_1)^{-2/3} \right]$$

- $\lambda (2/3) \Delta x A (y_f - ydel_1)^{-1/3}$

^a2,3 = 0
^a2,IMAX+1 = 0
^a2,IMAX+2 =
$$\Delta x \wedge (y_{f} - ydel_{1})^{2/3}$$
 (D-9)

The third row is simply these elements repeated except that the ones on the right-hand side of the first and last elements are changed to twos, and the a3 3 element is similar to the a2 2 except the ones on the right hand side become twos. The remaining column elements (i.e., those when the k = 1) are zeroes. This process is continued to fill the array, except for the last row.

The (IMAX+2)th row is as follows:

$${}^{a}_{IMAX+2,1} = \frac{IMAX}{i=1} {}^{3}_{5}\Delta x (y_{f} - ydel_{i})^{5/3}$$

$${}^{a}_{IMAX+2,2} = -\Delta x A (y_{f} - ydel_{1})^{2/3}$$

$${}^{i}_{a}_{IMAX+2, IMAX+1} = -\Delta x A (Y_{f} - ydel_{IMAX})^{2/3}$$

$${}^{a}_{IMAX+2, IMAX+2} = 0 \qquad (D-i0)$$

The E matrix in the [D] [x] = [E] system of equations is

$$E_{1} = -\sum_{\substack{i=1 \\ j=1}}^{IMAX} \sum_{j=1}^{JMAX} - 2(h_{meas_{i,j}} - A(y_{i,j} - yde_{i})^{2/3})(y_{i,j} - yde_{i,j})^{2/3}$$

$$- \lambda \sum_{\substack{i=1 \\ i=1}}^{IMAX} (\frac{3}{5}) \Delta x (y_{f} - yde_{i,j})^{5/3}]$$

$$E_{2} = - \begin{bmatrix} \sum_{j=1}^{JMAX} & 2(h_{meas_{j,j}} - A(y_{1,j} - ydel_{1})^{2/3})(\binom{2}{3} + A(y_{1,j} - ydel_{1})^{-1/3}) \\ + \lambda (\Delta x A (y_{f} - ydel_{1})^{2/3})]$$

$$E_{IMAX+1} = - \begin{bmatrix} \sum \\ j=1 \end{bmatrix} 2(h_{meas_{IMAX,j}} - A(y_{IMAX,j} - yde]_{IMAX})^{2/3} + \lambda (\Delta x A (y_{f} - yde]_{1})^{2/3}) + \lambda (\Delta x A (y_{f} - yde]_{1})^{2/3})$$

$$E_{IMAX+2} = -\begin{bmatrix} \Sigma & (\binom{3}{5}) & \Delta X & A(y_f - ydel_I)^{5/3} \\ i \neq 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$
(D-11)

The [D] [x] = [E] system of equations was then solved, as explained previously, by solving the x column vector (which represents the changes in the unknowns, ΔA , Δy del₁ ... Δy del_{IMAX}, $\Delta \lambda$), adding these changes to the respective variables and iterating until a final solution is obtained.

The computer program which did these calculations for the Channel Island Harbor simulation follows. A user-supplied matrix inversion routine is required (Line 37,200).

The second s

```
100
         SRESET FREE
        200
                                   CIH/BVALUE 1
        FILE 5(KIND-PACK, TITLE- "CIH42076A", FILETYPE-7)
 300
 400
              G(KIND=REMOTE)
        FILE
        C+THIS PROGRAM USES THE INTERPOLATED PROFILES OF CIH.
500
        C+IT FINDS THE LOCATION OF THE SHORELINE, YDEL AND THE BEST
C+FIT LEAST SQUARES "B" VALUE FOR H-BY++2/3
600
700
800
        COUSES LAGRANGE MULTIPLIERS TO CONSTRAIN THE VOLUMES(SO THEY ARE EQUAL)
        C+THEN IT USES NEWTON-RAPHSON ITER FOR NON-LIN EQS
900
1000
               DIMENSION X(40)
1100
               DIMENSION WKAREA(600), AMATRX(23, 23), BMATRX(23, 1)
1200
               DIMENSION Y(40,20), Z(40,20), YDEL(40), JBEGIN(40), YDELI(40)
               DIMENSION DYTWO(40, 20), DYDNE(40, 20), DYMTWO(40, 20), DYMONE(40, 20)
1300
               DIMENSION DYMFOR(40, 20), DYFOR(40, 20), YDONE(40, 20), YDMTWO(40, 20)
1400
               DIMENSION YDMONE(40,20), YETWO(40), YEONE(40), YEMONE(40)
1500
1600
               DIMENSION YEMTWO(40), YEMFOR(40), YEFIVE(40)
1700
               EXPON=2./3.
1800
               THIRD=0.3333333333333333333
        C*FIRST READ IN THE PROFILES FROM DISKPACK.
1900
2000
               DO 1 I=1,34
2100
               DO 1 J=1,15
               READ(5,100)
                              X(1),Y(1,J),Z(1,J)
2200
            1
2300
         100 FORMAT(14X,F6.0,F5.0,F5.0)
2400
        C*NOW WE MUST GET A FIRST APPROX FOR YDEL
2500
        C*WE WILL USE LINEAR INTERPOLATION TO DETERMINE IT.
2600
               IBEGIN=1
2700
               IMAX=21
2800
               JMAX = 15
2900
        C*CHANGE PROFILE TO SPAN 1 TO IMAX(IF ALREADY DONE, WON'T HARM THINGS)
3000
               ITEMP1=1
3100
               ITEMP2=IMAX-IBEGIN+1
3200
               K = - 1
               DO 777 1=1, ITEMP2
3300
3400
               K=K+1
3500
               DO 777 J=1. JMAX
               Y(I,J)=Y(IBEGIN+K,J)
3600
           777 Z(I,J)=Z(IBEGIN+K,J)
3700
3800
               IMAX=ITEMP2
3900
               DX=100.00
4000
               DO 2 I=1, IMAX
               DO 3 J=1, JMAX
4100
4200
               IF(Z(I,J).GE.0.0)
                                     GO TO 3
         C*FIRST NEG POINT ON THE PROFILE IS SEAWARD OF Z=0.0
4300
4400
         C* WE MUST ALSO REMEMBER THIS LOCATION.
4500
         C+IF Z(I.1)<0., CHOOSE ARBITRARY PT, ROUTINE ITERATES TO SOLN.
               ZDUM=1.0
4600
4700
                IF(J.NE.1)
                             ZDUM=Z(I,J-1)
4800
                YDUM=Y(1,J)-50.0
4900
                IF(J.NE.1)
                             YDUM=Y(I,J-1)
5000
               DELY=ZDUM/((ZDUM-Z(I,J))/(Y(I,J)-YDUM))
5100
                YDEL(I)=YDUM+DELY
5200
                JBEGIN(I)=J
5300
               GO TO 2
5400
            3 CONTINUE
5500
            2 CONTINUE
         C*THE VALUES FOR Z ARE NEG ON FILE, MUST NOW MAKE POS.
5600
         C*THE Z VALUES ARE ALSO *10.
5700
5800
               DO 35 I=1. [MAX
5900
               DO 35 J-JBEGIN(1).JMAX
         35 Z(I,J)=-Z(I,J)/10.0
C*MUST INITIALIZE "B" SO WILL MAKE A FIRST GUESS.
C*MUST ALSO GUESS LAMBDA (XLAMB)
6000
6100
6200
6300
               8=0.30
6400
                XLAMB=-2.0
6500
               DO 10 ITER=1,100
6600
         C*LET'S CALCULATE THE VOL OF WATER ABOVE THE PROFILE, VMEAS.
         C*ITS OUR CONSTRAINT, BUT SINCE YDEL IS NOT KNOWN, A PRIORI, IT WILL CHANGE
6700
6800
                VMEAS=0.0
6900
               DO 200 1=1, IMAX
7000
               DO 200 J=JBEGIN(I), JMAX
7100
                IF(J.NE.JBEGIN(I)) GO TO 201
```

```
108
```

7200		VMEAS=VMEAS=DX=Z(1,J)={0.5+{Y(1,J}+7(1,J+1)}-YDEL(1)}
7300 7400	201	GO TO 200 IF(J.EQ.JMAX) GO TO 202
7500		VMEAS=VMEAS+DX*0.5*(Y(I,J+1)-Y(I,J-1))*Z(I,J)
7600	202	
7700 7800		VMEAS=VMEAS+DX+Z(I,J)+(Y(I,J)-0.5+(Y(I,J)+Y(I,J-1))) CONTINUE
7900		R TO EQS, COMPUTE AND STORE SEVERAL VALUES WE NEED OVER AND OVER
8000		USE COMPUTER CAN'T RAISE A NEG VALUE TO AN EXPONENT
8100 8200		PRESERVE THE SIGN. DO 400 II=1,IMAX
8300		DO 401 JJ=JBEGIN(II), JMAX
8400		ARG1=Y(II, JJ)-YDEL(II)
8500 8600		DYSIGN=SIGN(1.,ARG1) DY=ABS(Y(II,JJ)-YDEL(II))
8700		DYTWD(II,JJ)=DY+*EXPON
8800		DYONE(II, JJ)=DYSIGN=DY=THIRD
8900 9000		DYNTWO([]],JJ)=DY++(~EXPON) DYNONE([],JJ)=DYSIGN+DY++(-THIRD)
9100		DYMFOR(II, JJ)=DY++(-2. *EXPON)
9200		DYFOR(11,JJ)=DY**(2.*EXPON)
9300 9400	401	CONTINUE ARG2=1400YDEL(II)
9500		DSIGN=SIGN(1.,ARG2)
9600		DYE=ABS(ARG2)
9700 9800		YETWO(II)=DYE++EXPON YEONE(II)=DSIGN+DYE++THIRD
9900		YEMONE(II)=DSIGN*DYE**(-THIRD)
10000		YEMTWO(II)=DYE++(-EXPON)
10200		YEMFOR(II)=DYE**(-2.*EXPON) YEFIVE(II)=DSIGN*DYE**(5.*THIRD)
10300		CONTINUE
10400	C+LET'	S INPUT THE FIRST ROW OF THE MATRIX, A SUM18=0.0
10600		DO 300 II-1, IMAX
10700		DO 300 JJ=JBEGIN(II), JMAX
10800	300	SUM18=SUM18+2.*DYFOR(11,JJ) AMATRX(1,1)=SUM18
11000		SUMLAM=0.0
11100		DO 305 K-1, IMAX
11200		SUM1K=0.0 DD 306 JJ=JBEGIN(K),JMAX
11400	306	SUM1K=SUM1K+2. *EXPON*DYMONE(K, JJ)*(Z(K, JJ)-2. *B*
11500	•	UTT#0(K, 00))
11700	305	SUMLAM=SUMLAM=0.6*DX*YEFIVE(K) AMATRX(1,K+1)=SUM1K
11800		AMATRX(1,IMAX+2)=SUMLAM
11900	C*NOW	THE MIDDLE ROWS OF THE AMATRX, DO 410 LROW-2, IMAX+1
12100		SUM28-0.0
12200		II=LROW-1
12300 12400	415	DO 415 JJ=JBEGIN(II),JMAX SUM2B=SUM2B+2.*EXPON*Z(II,JJ)*DYMONE(II,JJ)-4.*EXPON*
12500		• B *DYONE(II,JJ)
12600		AMATRX(LROW, 1)=SUM2B+XLAMB+DX+YETWO(11)
12700		00 430 II=1,IMAX SUN2Y=0.0
12900		00 425 JJ=JBEGIN(II), JMAX
13000 13100		SUM2Y=SUM2Y+2.*EXPON*THIRD*B*Z(II,JJ)*DYMFDR(II,JJ)+THIRD*EXPON
13200		* *2.*8*8+DYMTWO(II.JJ) IF((II+1).EQ.LRDW) GO TO 431
13300		AMATRX(LROW, 11+1)=0.0
1340 0 1 3500	431	GO TO 430 AMATRX(LROW,II+1)=SUM2Y-XLAMB+EXPON+DX+B+YEMONE(II)
13600		CONTINUE
13700		AMATRX(LROW, IMAX+2)=DX+8+YETWO(LROW-1)
13800	C-1101	THE LAST ROW OF THE MATRIX A SUMF8=0.0
14000		DO 450 11=1,1MAX
14100	450	SUMFB=SUMFB+O.6*DX*YEFIVE(II)
14200		AMATRX(IMAX+2,1)=SUMFB

14400 453 AMATRX(IMAX+2,II+1)=-DX*B*YETWO(II) 14500 AMATRX(IMAX+2,IMAX+2)=0.0 14600 C*NDW MUST INPUT THE BMATRX. 14700 SUMF1A=0.0 14800 SUMF1B=0.0 14800 D0 455 14900 D0 455 15000 SUMF1B=SUMF1B+XLAMB*0.6*DX*YEFIVE(II) 15100 D0 455 15200 455 15200 455 15200 455 15100 D0 455 15200 455 15200 455 15200 BMATRX(1,1)=-(SUMF1A-2.*(Z(II,JJ)-B*DYTWO(II,JJ))*DYTWO(II,JJ) 15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II),JMAX 15700 462 SUMFII=2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15900 460 BMATRX(II+1,1)=-SUMFII 16000 SUMV=0.0 SUMVFII	14300		DO 453 11-1.1MAX
14600 C*NOW MUST INPUT THE BMATRX. 14700 SUMF1A=0.0 14800 SUMF1B=0.0 14900 D0 455 15000 SUMF1B=SUMF1B+XLAMB+0.6+DX*YEFIVE(II) 15100 D0 455 15200 455 15300 BMATRX(1,1)=-(SUMF1A-2.*(Z(II,JJ)=B*DYTW0(II,JJ))*DYTW0(II,JJ) 15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II),JMAX 15700 462 SUMFII+2.*(Z(II,JJ)-B*DYTW0(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTW0(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII=SUMFII 15900 460 BMATRX(II+1,1)=-SUMFII		453	
14700 SUMF 1A=0.0 14800 SUMF 1B=0.0 14900 D0 455 15000 SUMF 1B=SUMF 1B+XLAMB*0.6*DX*YEF IVE(II) 15100 D0 455 15200 455 SUMF 1A=SUMF 1B+XLAMB*0.6*DX*YEF IVE(II) 15100 D0 455 JJ=JBEGIN(II), JMAX 15200 455 SUMF 1A=SUMF 1A-2.*(Z(II, JJ)-B*DYTWO(II, JJ))*DYTWO(II, JJ) 15300 BMATRX(1, 1)=-(SUMF 1A-SUMF 1B) 15400 D0 460 II=1, IMAX 15500 SUMF II=0.0 D0 462 15600 D0 462 JJ=JBEGIN(II), JMAX 15700 462 SUMF II=SUMF II+2.*(Z(II, JJ)-B*DYTWO(II, JJ))*EXPON*B*DYMONE(II, JJ) 15800 SUMF II=SUMF II+2.*(Z(II, JJ)-B*DYTWO(II, JJ))*EXPON*B*DYMONE(II, JJ) 15800 SUMF II=SUMF II+1, 1)=-SUMF II			AMATRX (IMAX+2, IMAX+2)=0.0
14800 SUMF 1B=0.0 14900 D0 455 II=1,IMAX 15000 SUMF 1B=SUMF 1B+XLAMB+0.6+DX*YEFIVE(II) 15100 D0 455 JJ=JBEGIN(II),JMAX 15200 455 SUMF 1A=2.*(Z(II,JJ)=B*DYTWO(II,JJ))*DYTWO(II,JJ) 15300 BMATRX(1,1)=-(SUMF 1A-SUMF 1B) 15400 D0 460 II=1,IMAX 15500 SUMF II=0.0 15600 D0 462 JJ=JBEGIN(II),JMAX 15700 462 SUMF II=2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMF II=SUMF II+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMF II=SUMF II+1. 15900 460 BMATRX(II+1,1)=-SUMF II	14600	C*NOW	MUST INPUT THE BMATRX.
14900 D0 455 II=1,IMAX 15000 SUMF1B=SUMF1B+XLAMB+0.6+DX+YEFIVE(II) 15100 D0 455 JJ=JBEGIN(II),JMAX 15200 455 SUMF1A=SUMF1A-2.*(Z(II,JJ)-B+DYTWO(II,JJ))*DYTWO(II,JJ) 15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II),JMAX 15700 462 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	14700		SUMF 1A=0.0
15000 SUMF 1B=SUMF 1B+XLAMB*0.6*DX*YEFIVE(II) 15100 D0 455 JJ=JBEGIN(II), JMAX 15200 455 SUMF 1A=SUMF 1A=2.*(Z(II, JJ)=B*DYTW0(II, JJ))*DYTW0(II, JJ) 15200 455 SUMF 1A=SUMF 1A=2.*(Z(II, JJ)=B*DYTW0(II, JJ))*DYTW0(II, JJ) 15300 BMATRX(1, 1)=-(SUMF 1A-SUMF 1B) BMATRX(1, 1)=-(SUMF 1A-SUMF 1B) 15400 D0 460 II=1, IMAX 15500 SUMF II=0.0 SUMF II=0.0 15600 D0 462 JJ=JBEGIN(II), JMAX 15700 462 SUMF II=SUMF II+2.*(Z(II, JJ)-B*DYTW0(II, JJ))*EXPON*B*DYMONE(II, JJ) 15800 SUMF II=SUMF II+XLAMB*DX*B*YETW0(II) 15900 460 BMATRX(II+1, 1)=-SUMF II	14800		SUMF 1B=0.0
15100 D0 455 JJ=JBEGIN(II), JMAX 15200 455 SUMF1A=SUMF1A=2.*(Z(II,JJ)=B*DYTWO(II,JJ))*DYTWO(II,JJ) 15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1, IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II), JMAX 15700 462 SUMFII=SUMFII+2.*(Z(II,JJ)=B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	14900		DO 455 II=1.IMAX
15200 455 SUMF1A=SUMF1A-2.*(Z(II,JJ)-B*DYTWO(II,JJ))*DYTWO(II,JJ) 15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 IS600 D0 462 JJ=BEGIN(II),JMAX 15700 462 SUMFII=2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15000		SUMF1B=SUMF1B+XLAMB+0.6+DX+YEFIVE(II)
15300 BMATRX(1,1)=-(SUMF1A-SUMF1B) 15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=BEGIN(II),JMAX 15700 462 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15100		
15400 D0 460 II=1,IMAX 15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II),JMAX 15700 462 SUMFII=2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15200	455	
15500 SUMFII=0.0 15600 D0 462 JJ=JBEGIN(II), JMAX 15700 462 SUMFII=2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15300		BMATRX(1,1)=-(SUMF1A-SUNF1B)
15600 D0 462 JJ=JBEGIN(II), JMAX 15700 462 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II,JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15400		DO 460 II=1,IMAX
15700 462 SUMFII=SUMFII+2.*(Z(II,JJ)-B*DYTWO(II,JJ))*EXPON*B*DYMONE(II.JJ) 15800 SUMFII=SUMFII+XLAMB*DX*B*YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII			
15800 SUMFII=SUMFII+XLAMB+DX+B+YETWO(II) 15900 460 BMATRX(II+1,1)=-SUMFII	15600		DO 462 JJ=JBEGIN(II), JMAX
15900 460 BMATRX(II+1, 1)=-SUMFII	15700	462	
16000 SUMV=0.0		460	
16100 D0 465 II=1.IMAX			
16200 465 SUMV=SUMV+0.6+DX+B+YEFIVE(11)		465	
16300 BMATRX(IMAX+2,1)=-(SUMV-VMEAS) 16400 C+NEXT LET'S CALL THE MATRIX INVERSION ROUTINE VIA IMSL		0 A 1 5 V	
		CTNEX	
		6 A 7145	CALL LEVIZY (AMAIKA, 1, IMAAY2, 23, DMAIKA, 3, WAREA, JEN/
16600 C+THE SOLN IS RETURNED IN THE VECTOR BMATRX 16700 C+FINALLY, WE MUST UPDATE THE X VECTOR IN AX=8.		C+51N	SULN IS RELURNED IN THE VIETOR BRAINA
16800 B=B+BMATRX(1,1)		Corth	
16900 XLAMB=XLAMB+BMATRX(IMAX+2,1)			
17000 DD 470 II+1, IMAX			
17100 470 YDEL(11)=YDEL(11)+BMATRX(11+1,1)		470	
17200 C+CHECK THE CRITERION FOR COMPLETION			
17300 SUMVEC=0.0			
17400 D0 475 II=1, IMAX	17400		DO 475 II=1, IMAX
17500 475 SUMVEC=SUMVEC+ABS(BMATRX(II,1))	17500	475	SUMVEC=SUMVEC+ABS(BMATRX(II.1))
17600 IF(SUNVEC.LT.(0.1*(IMAX+2))) GO TO 11	17600		IF(SUNVEC.LT.(0.1+(IMAX+2))) GO TO 11
17700 WRITE(G,*/) B.ITER,(I.YDEL(I),I*I,IMAX),XLAMB	17700		WRITE(6,+/) B.ITER.(I.YDEL(I),I=1,IMAX),XLAMB
17800 10 CONTINUE	17800	10	CONTINUE
17900 II CONTINUE	17900		
18000 C+LET'S WRITE IT ALL OUT.	18000	C+LET	
18100 WRITE(6,*/) ITER.B.(I.YDEL(I),I=1,IMAX)			
18200 STOP			
18300 END	18300		END

APPENDIX E

USER DOCUMENTATION AND INPUT AND OUTPUT FOR PROGRAM VERIFICATION

The computer program presented in Appendix B was run on a Burroughs B-7700 computer. The B7000/B6000 series FORTRAN language was designed so several existing programs written in FORTRAN would be compatible with minimal changes. It was designed to be compatible with Fortram IV, H level and to contain ANSI X3.9-1966 Standard FORTRAN as a subset.

Line 37,200 of the coding (see App. B) requires a subroutine from the IMSL subroutine package, LEQTIB and its associated subroutines. If the user's computing center has access to this package of subroutine programs they need only bind them to the program (note: copyright laws prohibited the inclusion of the IMSL coding). If not, a substitute subroutine must be user supplied. It must facilitate the solution of a banded storage mode matrix.

The program input will be described here using a card deck set-up, however, the use of diskpack or magnetic tape input follows directly. Lines 3100, 4100, 5500, 5900, 6800, 7500, and 12,900 are read statements. The cards used for the simulation presented in this appendix are shown in Figure E-1. The first card contains the value of WDEPTH, the depth of water (in meters) to which the input wave conditions are to be transformed (a partial list of variables used in the program is presented beginning on page A-8 of Appendix A). The format statements are obviously in the program coding.

The second data input card is read by line 4100 where the variables SJETTY, BERM, SFACE, and DIAM are required (length of the structure, berm height, shore face slope, and sediment diameter, respectively).

Lines 5500 reads MMAX, the number of structures to be simulated (as set-up here, a maximum of 10 structures can be modeled, however, appropriate changes in array dimensions would allow additions (structures). Line 5900, which is in a "DO" loop reads the lesser I grid value adjacent to where the structure is desired. The number of structures, MMAX, determines the number of data cards required here; 3 structures require 3 cards with the 3 I grid locations (note, the present configuration of the refraction and diffraction subroutines requires evenly spaced structures, however this can be altered if necessary).

The parameter ADEAN, which represents the value of A in the equilibrium profile used is the next value input (line 6800). As mentioned previously, whenever possible a site-specific value should be used. The space-step and time-step (DX and DELT in the coding) are input next (line 7500).

The last input values are the wave data, HS, T, ALPWIS read by line 12,900. This statement is in a loop made by the unconditional GO TO statement (line 16,400) and the read statement. There is an action specifier included in the read statement to transfer the program to statement 1000, thereby stopping execution of the program once all the wave climate data have been used. The number of data cards required for this read statement is dictated by the length of the simulation and the time-step used.

The input file and output for program verification follow.

	WDEPTH 10.000	<u></u>	<u></u>	CARD 1
SJETTY 200,000	BERM 5.000	SFACE 0.0500	DIAM 0.220 015794900000550000	CARD 2
MMAX 1	4 <u>1 - 1 4 4 4 4 4 4 4</u>	<u>171 : [5 7 11 5 11] - 11 5 55</u> 5	1.5 F 9 B 40 4 5 5 5 6 6 7 7 7 7	CARD 3
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Figure E-1. Card deck input for program verification.

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