

Carnegie Mellon University Software Engineering Institute

A Practitioner's Handbook for Real-Time Analysis

Guide to Rate Monotonic Analysis for Real-Time Systems

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Preface

About This Book	This handbook contains a collection of quantitative methods that enable real-time system developers to understand, analyze, and predict the timing behavior of many real-time systems. The methods are practical and theoretically sound, and can be used to assess design tradeoffs and to troubleshoot system timing behavior. We call this collection of methods rate monotonic analysis (RMA).
	This handbook has been created to serve as a definitive source of information and a guide for real-time developers as they analyze and design real-time systems.
RMA Originated with Rate Monotonic Scheduling Theory	A theoretical treatment of fixed-priority scheduling first appeared in 1973 when Liu and Layland [Liu 73] introduced the rate monotonic scheduling algorithm for independent periodic tasks. The term rate monotonic comes from a method of assigning priorities to a set of tasks in which priorities are assigned as a monotonic function of the rate of a periodic task: the higher the rate, the higher the priority. Given this simple rule for assigning priorities, Liu and Layland demonstrated properties for certain tasks when task deadlines coincide with the end of a task's period.
Theoretical Foundation of RMA	 Rate monotonic scheduling theory has been extended from its original form of scheduling independent periodic tasks [Liu 73] to scheduling Both periodic and aperiodic tasks [Sprunt 89a]. Tasks with synchronization requirements [Rajkumar 88], [Rajkumar 90], [Sha 90b]. Tasks with mode change requirements [Sha 89a], [Tindell 92a]. Tasks with deadlines before the end of the period [Leung 82].

Preface (Cont'd)

• Tasks with deadlines after the end of the period [Lehoczky 90].

In addition, the following issues have been addressed:

- Precise algorithms for determining schedulability [Joseph 86], [Lehoczky 89], [Audsley 90], [Lehoczky 90], [Audsley 91], [Harbour 91], [Tindell 92c], [Audsley 93].
- Associated hardware scheduling support [Lehoczky 86], [Sha 90c].
- Implications for Ada scheduling rules [Goodenough 88].
- Algorithm implementation in an Ada runtime system [Borger 89].
- Schedulability analysis of input/output paradigms [Klein 90].

Furthermore, design and analysis experiments have been performed to test the viability of the theory [Borger 89], [Locke 90]. Together, these findings constitute the set of analytical methods for real-time system engineering that we have named *rate monotonic analysis*.

RMAWe hope that you find RMA useful in designing, developing,
and analyzing real-time systems, and we hope that this
handbook facilitates your use of RMA. If you need
information about a topic that is not covered or if there is a
topic that you do not understand, we encourage you to
contact Customer Relations at the Software Engineering
Institute (SEI). The SEI will be happy to forward your
question to an RMA consultant who will contact you as soon
as possible.

Preface (Cont'd)

Suggestions for Improving the Handbook	In addition to providing a channel for assisting the readers of this book, we also would appreciate suggestions for improvement. If you find an error or omission, or have ideas for improving the clarity or usefulness of the handbook, please forward these to SEI Customer Relations.
Point of Contact	Customer Relations Software Engineering Institute Carnegie Mellon University Pittsburgh, PA 15213 Phone: (412) 268-5800 Internet: customer-relations@sei.cmu.edu
Improvements	For a list of the improvements reflected in this printing, please contact SEI Customer Relations.

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The technology now known as rate monotonic analysis, upon which this book is based, had many key contributors. For a list of the important published findings in the field of rate monotonic analysis, please see the Bibliography.

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