Activity Recognition in the Home Setting Using Simple and Ubiquitous Sensors



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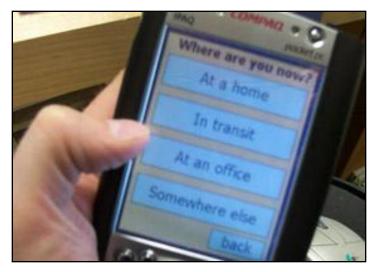
Take away message

- Contribution
 - Ubiquitous but simple sensors may permit automatic activity recognition
 - System deployed in multiple homes
 - Goal: recognition of ADLs
 - Results:
 - Accuracies ranging from 25%-89%
 - Preliminary, but promising

Motivation

- Activity recognition in the home to enable new home-based preventive healthcare systems
- Possible uses:
 - Monitoring patient care (ADLs, IADLs, EADLs)
 - Judging independence of elderly people
 - Detecting changes in behavior over time
 - Human-computer interfaces to motivate healthy behavior

- Just ask!
- E.g.
 - Experience sampling (mobile computer prompts)
- Drawbacks:
 - Interruption burden
 - Repetition burden
 - Requires user input



(Intille et al., 2003)

 Detection using audio, visual, electromagnetic or other sensors placed in the environment



- Drawbacks
 - Signal interpretation extremely difficult
 - Difficulty of signal interpretation depends on sensor placement (increasing installation difficulty)
 - Sensors may be perceived as invasive

- Attach sensors to the person
- Can get good recognition of activities with repetitive body motion (e.g. Bao & Intille, Pervasive 2004)
- Drawbacks
 - Signal interpretation difficult for activities where limb motion highly variable (e.g. cooking)
 - People must remember to wear sensors (potentially a problem for the elderly)



- Attach sensors to the person *and* many objects in the environment
- E.g. Philipose, Fishkin, et al, 2003
 - Recognition of activities RFID reader glove when objects tagged
 - Automatic text and web mining & Monte-Carlo based inference engine



- Drawbacks
 - All items must be tagged
 - Currently requires a glove

- Attach many simple sensors to objects in the environment (but not on the person)
- E.g.
 - MARC Smart home (primarily kitchen)
 - Barger, Alwan, et al. 2002
 - Unsupervised clustering
 - Neural network house
 - Mozer, 1998
 - Neural networks for lighting/HVAC optimization

Our approach to activity detection

- Many simple switch sensors
- Stick on and forget



- First study to our knowledge with:
 - Multiple homes
 - Of non-researchers
 - With 77+ sensors per home
 - For 2 week deployments

Our pilot study goals

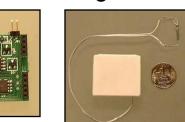
- Recognize activities of daily living using a set of small and simple sensors
- Explore which patterns/activities can be detected
- Learn how to deploy hundreds of sensors in homes for research studies

Experiment

- Designed state-change data recorder sensors
- Installed in 2 homes, 2 weeks each
- Collected activity labels with experience sampling
- Collected sensors
- Hand-annotated additional data
- Trained/tested recognition algorithms

System overview

Sensor firings

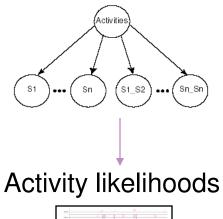


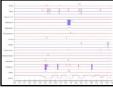
Activity labels





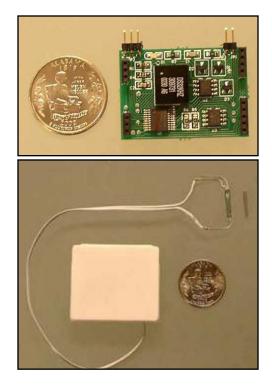
Classifier training





State-change sensors

- Requirements
 - Relatively inexpensive
 - Low power consumption
 - Small size
 - High reliability
- How they work
 - Reed magnet switch
 - Record a time stamp
 - Store data in local EEPROM memory
 - Accurate real-time clock to keep synchronization among sensors



Installation

- 3 hours with small team
- Install: stick-on



Examples





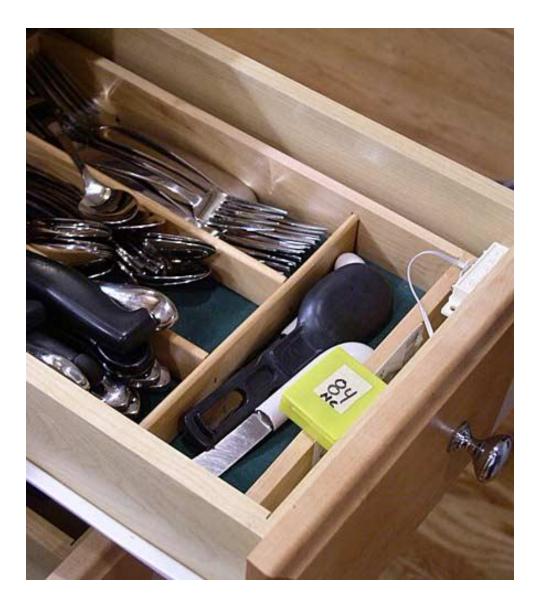






























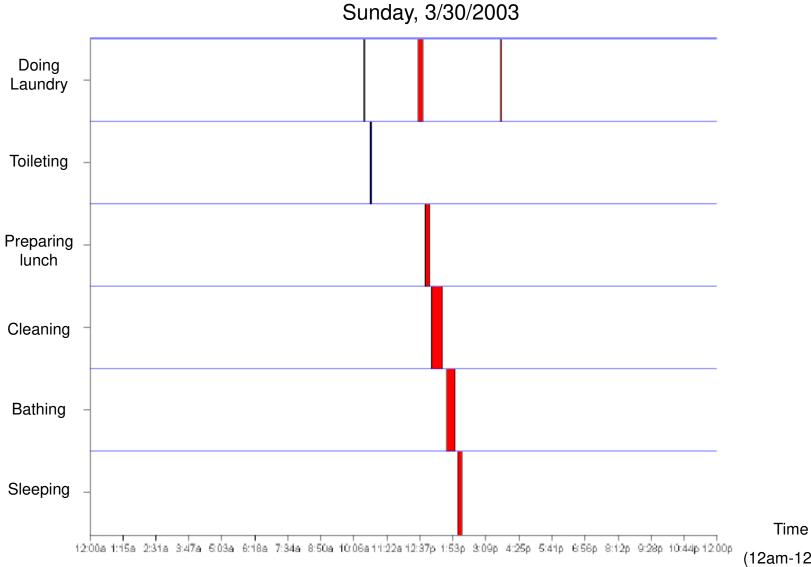
Subject used experience sampling

- Attempt to collect training data
 Samples each 15 minutes
- Questions
 - What were you doing at the beep (Choose from list of 35 activities)
 - For how long were you doing this activity?
 (<2min, <5min, <10min, >10min)

What were you doing at the beep?							
Preparing lunch							
Watching TV							
Getting ready for work							

 Were you doing another activity before the beep? (Choose from list of 35 activities)

ESM Data Example



(12am-12pm)

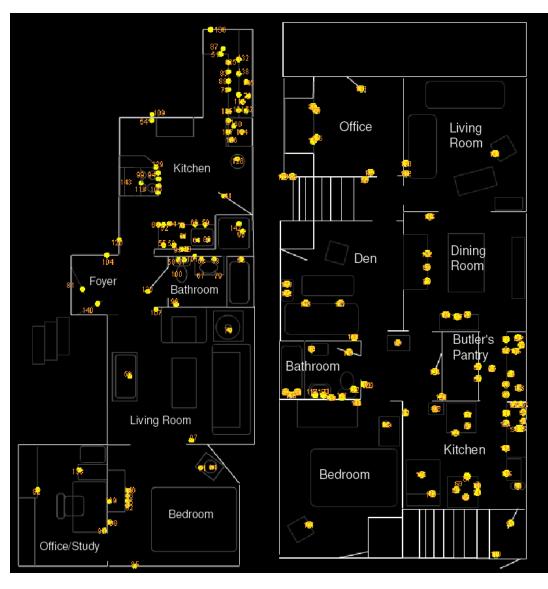
Two pilot studies

- State-change sensors + ESM
- Two weeks
- Subjects not affiliated with researchers

- Subjects:
 - Professional 30-year-old woman
 - 80-year-old woman

Sensor installation locations

- 77 in home 1
- 84 in home 2

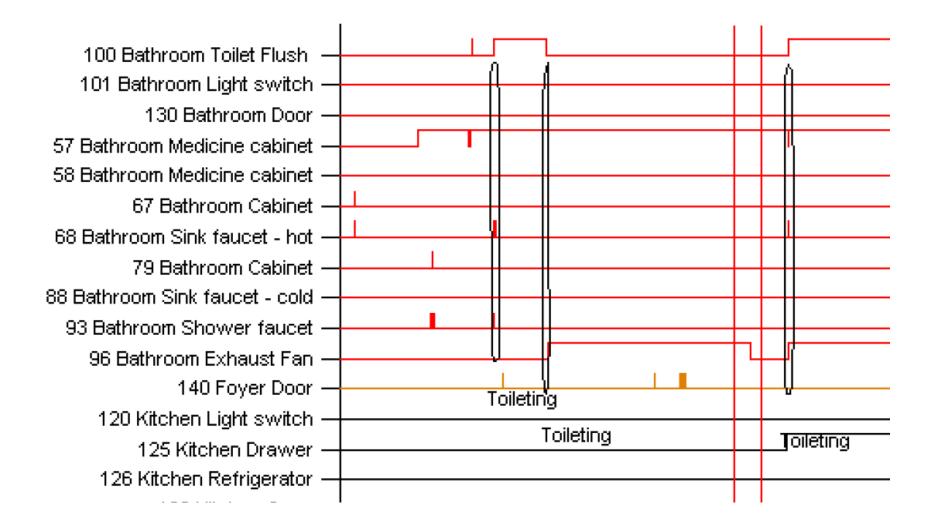


Sensor Data Example

Sunday, 3/30/2003

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101 Bathroom Light switch	1 1	δ					
130 Bathroom Door							
57 Bathroom Medicine cabinet			-	-	-		
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	, II II						Toleting
67 Bathroom Cabinet -							
69 Bathroom Sink faucet - hot —				Ľ.			
79 Bethroom Cebinet				1			
88 Bathroom Sink faucet - cold —			Taile	eting			Grooming
93 Bathroom Shower faucet —	· · · · · · · · · · · · · · · · · · ·						Tolleting
96 Bathroom Exhaust Fan	¥[\vdash		+		
140 Foyer Door —	Taileting	V					Toileting
120 Kitchen Light switch	Toileting	Taleting	╘╞═		+		
125 Kitchen Drawer —							
125 Kitchen Refrigerator —			- 7		H		
129 Kitchen Oven —			17		t		
135 Kitchen Drawer —	Doing laundry	Doing taunahy			╫.		
137 Kitchen Freezer —	πŵι ι	6		┙╨	╫╌		
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63 Kitchen Cabinet —				-			
84 Kitchen Drawer —				I	4		
67 Kitchen Drawer —					1		
90 Kitchen Laundry Dryer —		Ιų –	Ц)		-		Doing laundry [1]
91 Kitchen Refrigerator		•		<u>Ц</u> П			
95 Kitchen Light switch —			+	\sim	+		Dun girdan dary
75 Living room Lamp —	Putting away laundry						
139 Bedroom Jewelry box -	i duning diritiny identify		4	1		L	
146 Bedroom Drawer -	A		1				
62 Bedroom Dravver		Putting away laundry					
71 Bedraom Drawer —		<u> </u>	.lt∎				<u></u>
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Zoom in



Problems with ESM

- Human error
- False starts
- Activities with no sensor activations
- Multitasking
- Short duration activities not captured
- Delays
- Only limited number of labels collected

For these reasons, it was necessary to add labels using indirect observation of the sensor activations(subject+researcher).

(ESM is being improved in current work)

Simplifying assumptions

- When hand labeling activities, we made simplifying assumptions (which are frequently violated in real life)
 - No multi-tasking except for "Listening to music" and "Watching TV"
 - Only the primary activity is labeled while a person is multitasking
 - Only activities for which sensors could fire were labeled

Activity recognition algorithm desired properties

- Robust to noise
- Allows some variation in sensor firing
- Learned from data, not hand-coded
- Online learning possible
- Model based learning
- Capable of real-time recognition performance
- Ideal: room location and object type does not need to be recorded during installation

Recognition algorithm

Naïve Bayesian classifier

- Assumptions
 - Attributes are independent given class
- Hypothesis space
 - Linear decision boundaries
- Advantages
 - Combines advantages of parametric and nonparametric methods.
 - Doesn't suffer from curse of dimensionality (features/examples)
 - Fast training and classification
- Disadvantages
 - Features cannot interact in interesting ways

- Set of binary features
- Sensor fired
- Temporal information
 - Before, after
 - Duration

Feature description	Example
exist(sensorA, start, end)	Sensor A fires within time interval
before(sensorA, sensorB, start, end)	Sensor A fires before sensor B within time in- terval
before(sensorTypeA, sensorTypeB, start, end)	Sensor in a drawer fires before a sensor in the fridge within time interval
before(sensorLocationA, sensorLocationB, start, end)	Sensor in kitchen fires before sensor in bath- room within time interval

- Sensor fired
- Temporal information
 - Before, after
 - Duration

Sensor $68 \rightarrow$ Sensor 50

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before(sensorA, sensorB, start, end)	Sensor A fires before sensor B within time in- terval
before(<i>sensorTypeA</i> , <i>sensorTypeB</i> , <i>start</i> , <i>end</i>)	Sensor in a drawer fires before a sensor in the fridge within time interval
before(sensorLocationA, sensorLocationB, start, end)	Sensor in kitchen fires before sensor in bath- room within time interval

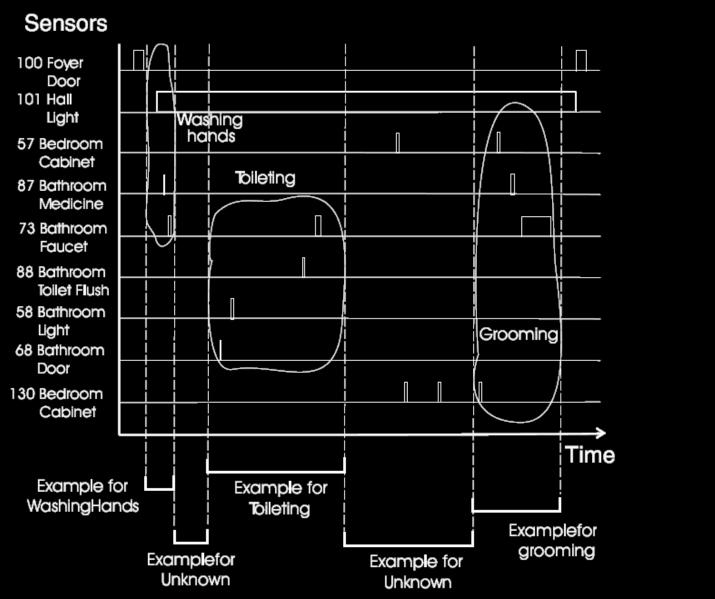
- Sensor fired
- Temporal information
 - Before, after
 - Duration

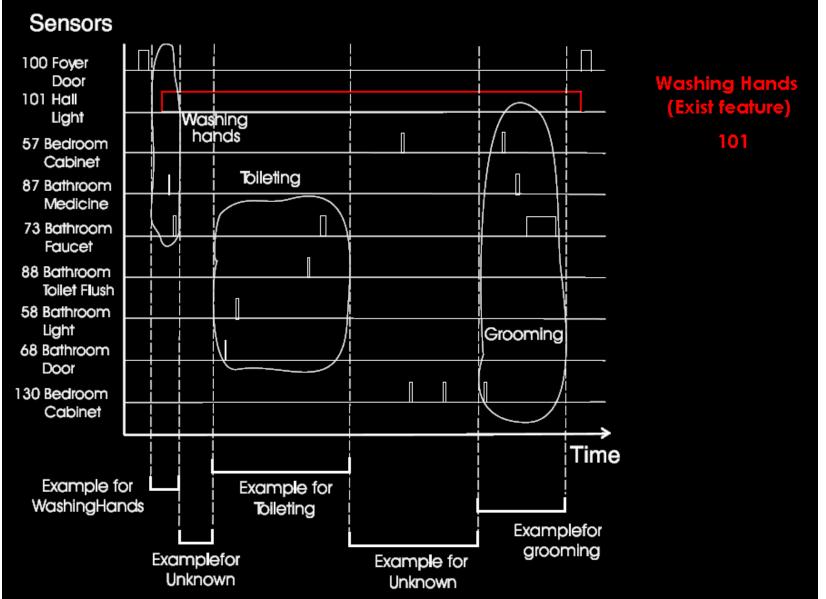
Sensor at drawer \rightarrow Sensor at fridge

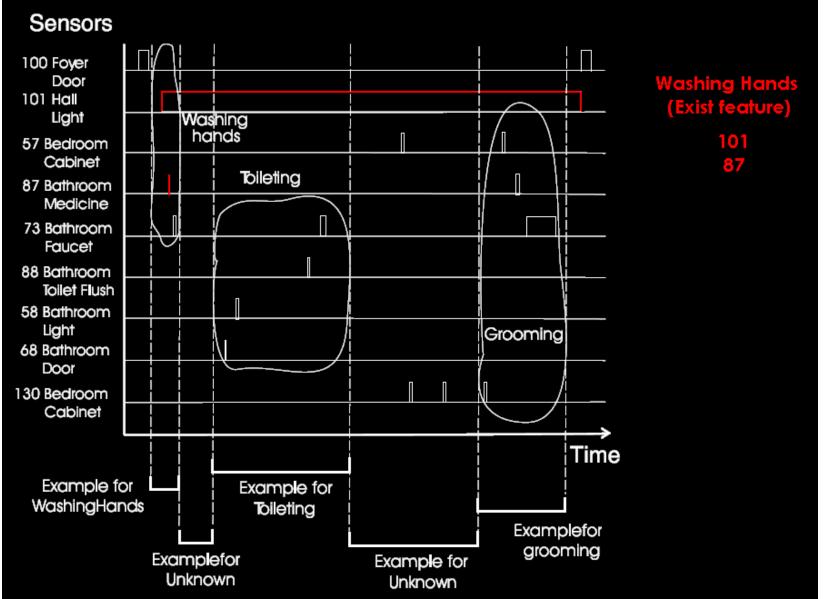
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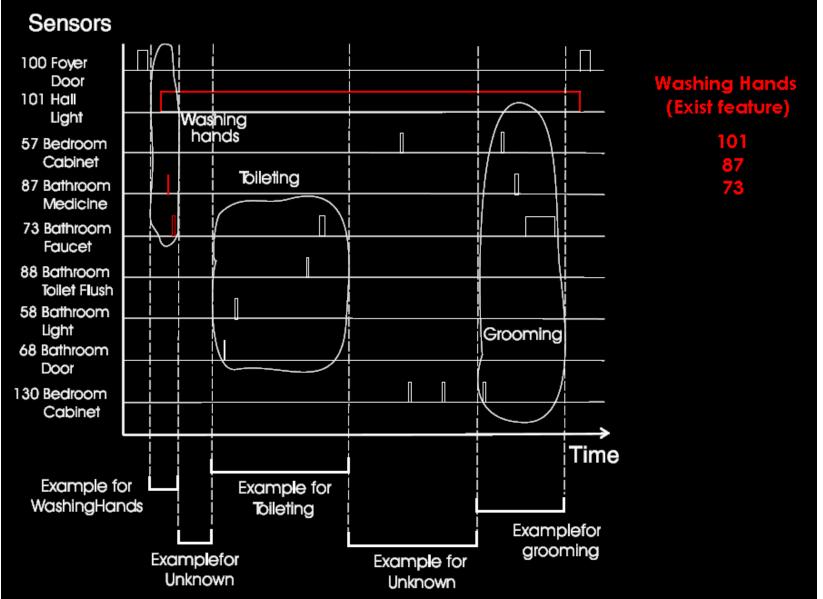
- Sensor fired
- Temporal information
 - Before, after
 - Duration Sensor in kitchen \rightarrow Sensor in Bathroom

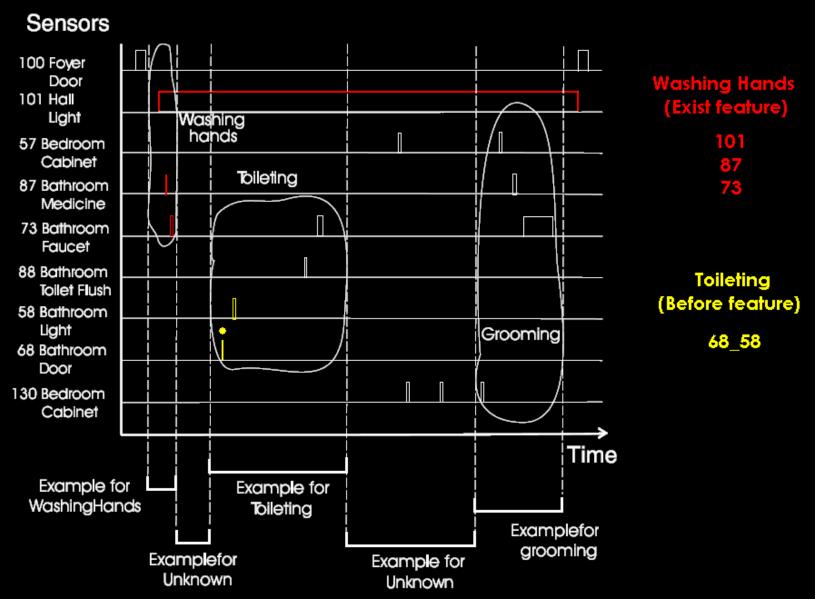
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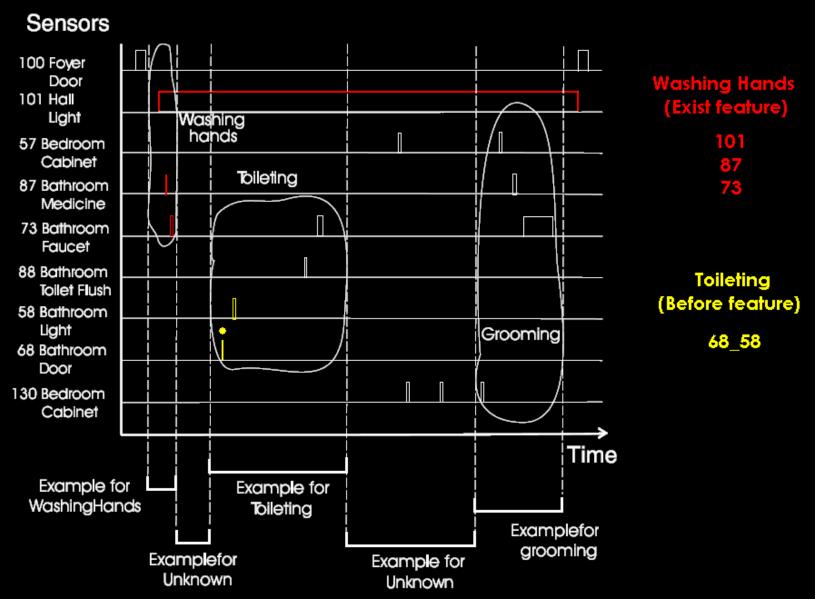


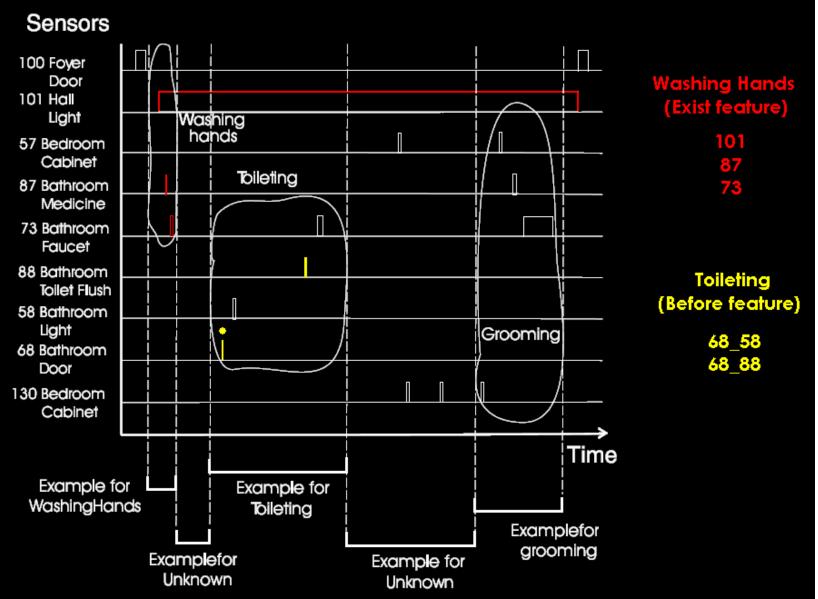


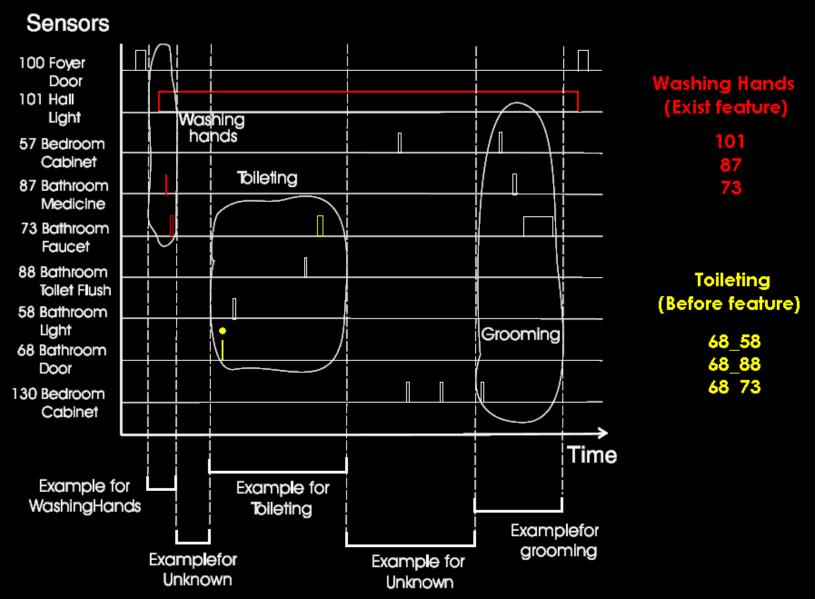


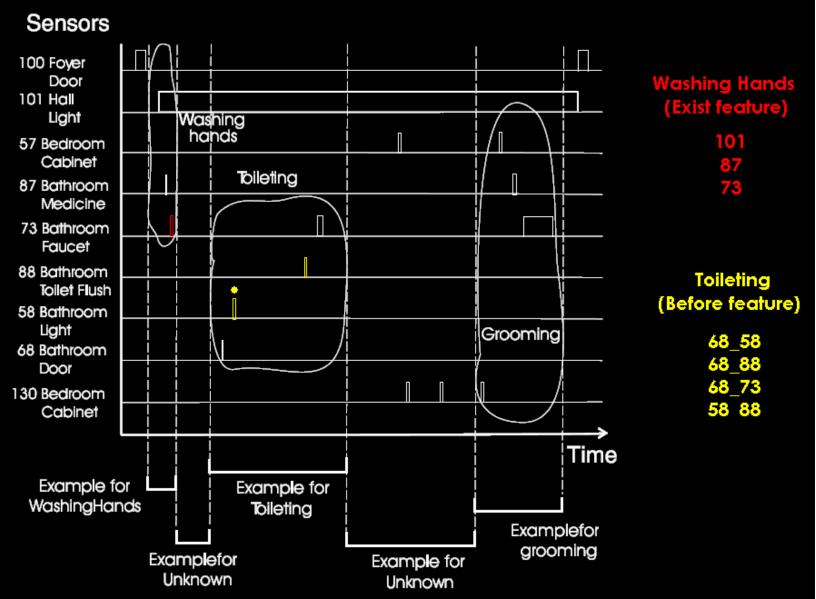


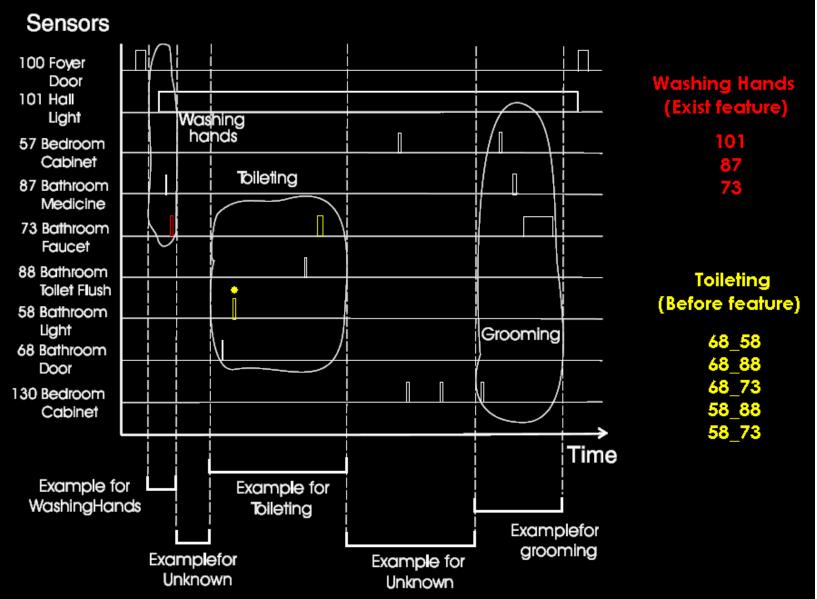


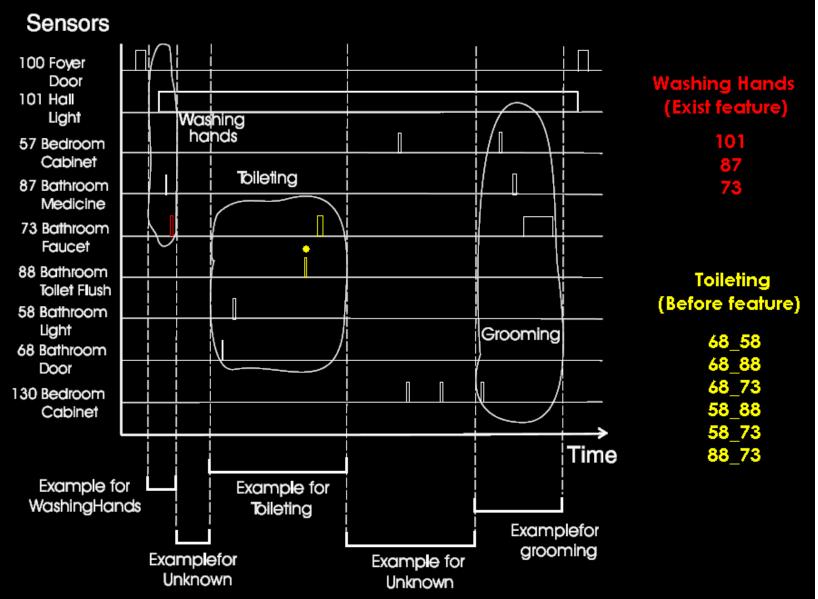


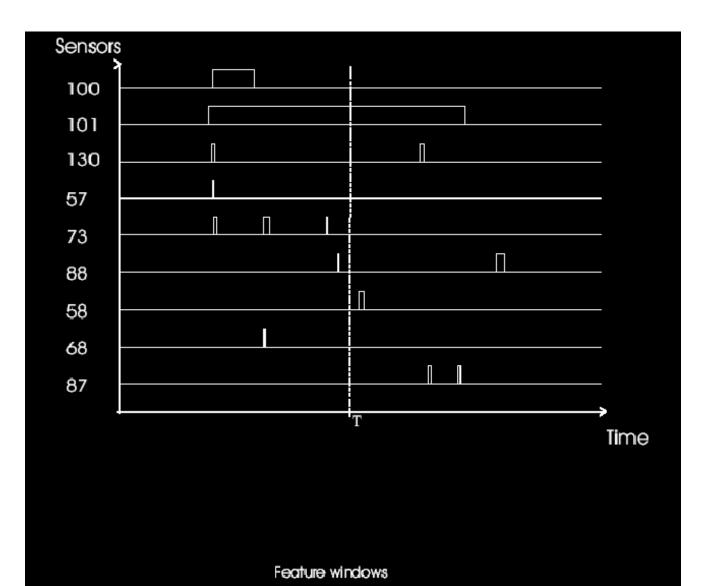


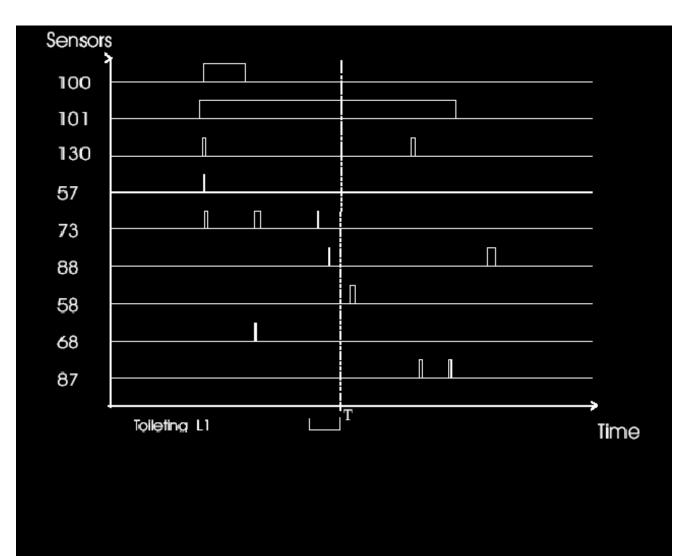




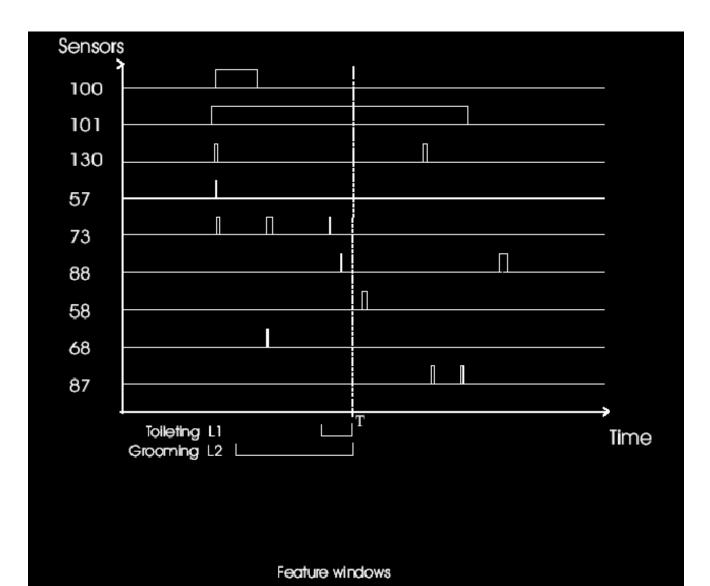


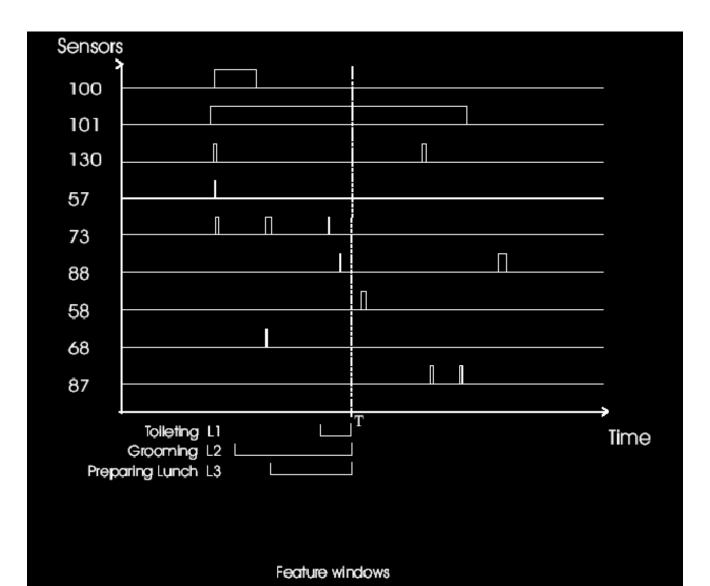


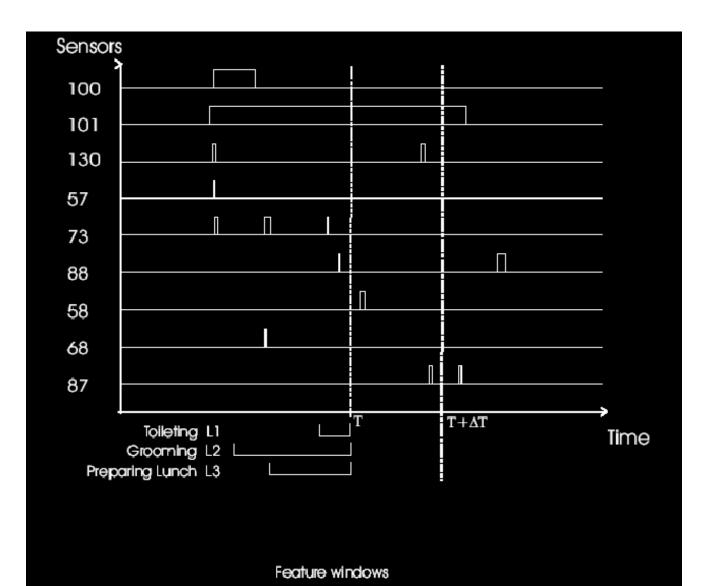


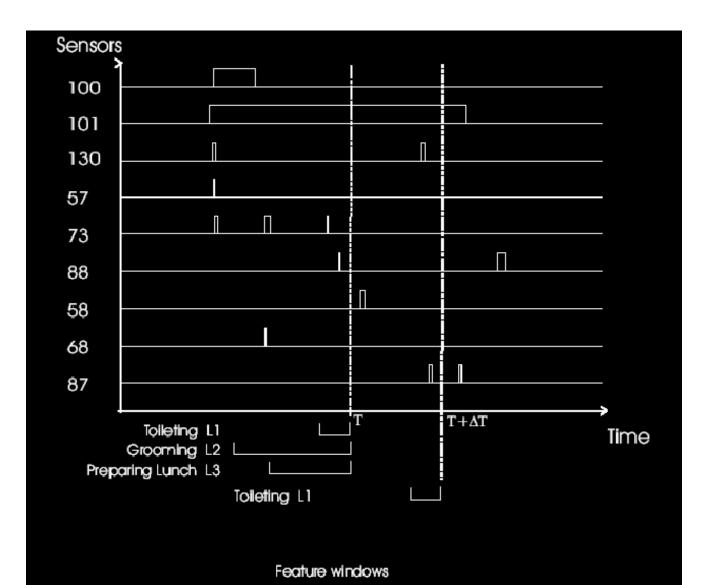


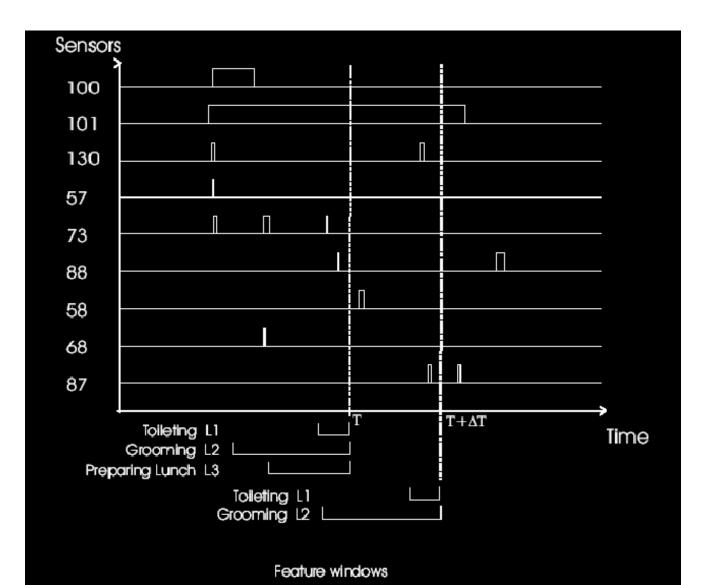
Feature windows

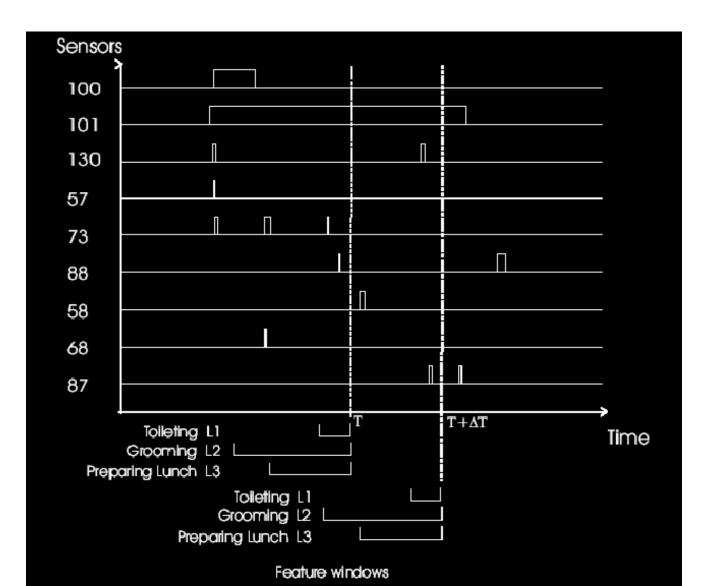




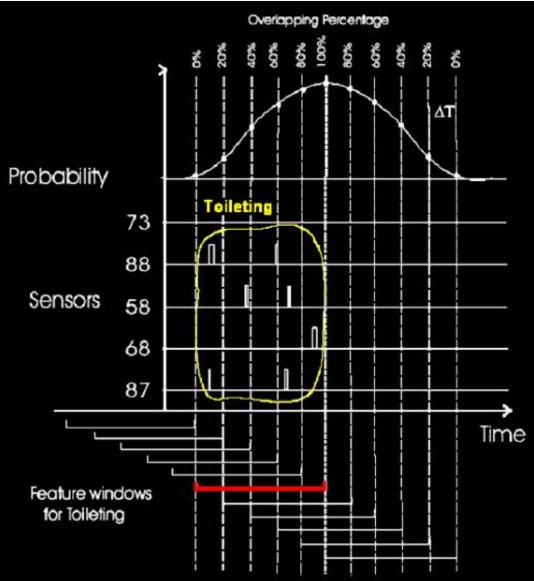








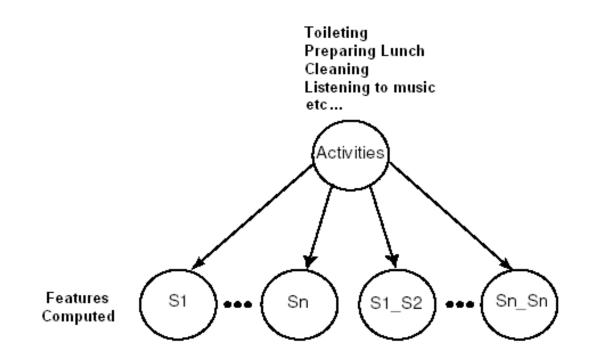
Probability generation



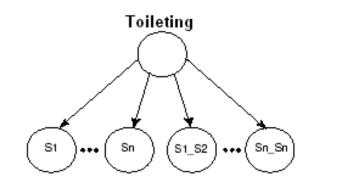
Activity classifiers

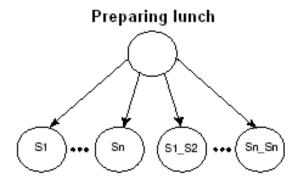
- Two versions
- One Multiclass Naïve Bayes Classifier
 - The parent node represent all the activities to classify
- Multiple Binary Naïve Bayes Classifiers
 - Multiple networks in which each parent node represents an activity "happening" or not happening

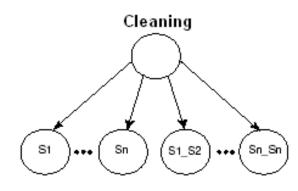
Multiclass naïve Bayesian classifier

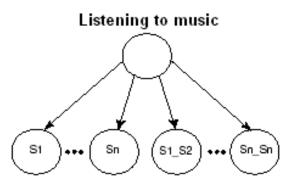


Multiple binary naïve Bayesian classifiers









Evaluation of the algorithms

Diffucult:

• People label activities differently

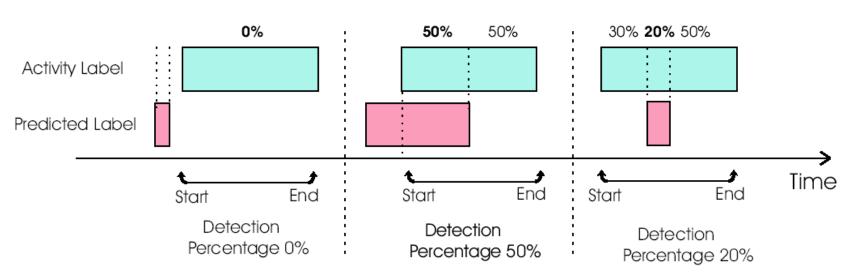
Three methods

Best evaluation method depends upon the application that needs the data

- Activity detected \rightarrow Monitoring
- Percentage time \rightarrow Judging independence

Methods of evaluation

1. Percentage of time activity is detected



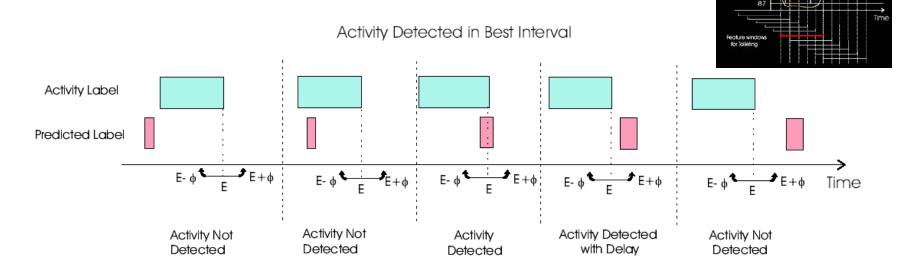
Percentage of Time that Activity is Detected

Methods of evaluation

robability

Sensors

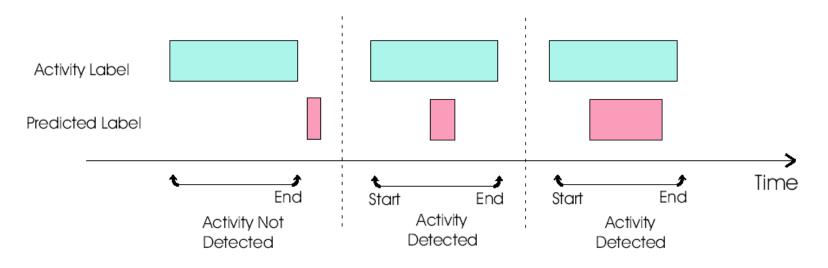
2. Activity detected in best interval



Methods of evaluation

3. Activity detected at least once

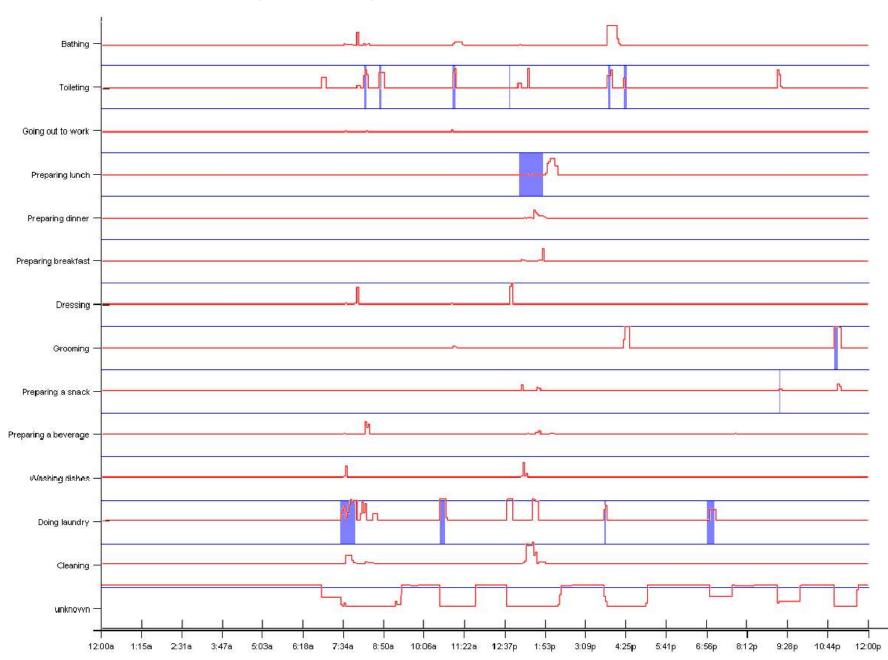




Leave-one-day-out cross-validation

		Tra	aining Set		Testing S	iet		
Day 1	Day 1	Day 1	Day 1	Day 1	Day 1	Day 1	Day 1	Day 1
Day 2	Day 2	Day 2	Day 2	Day 2	Day 2	Day 2	Day 2	Day 2
Day 3	Day 3	Day 3	Day 3	Day 3	Day 3	Day 3	Day 3	Day 3
Day 4	Day 4	Day 4	Day 4	Day 4	Day 4	Day 4	Day 4	Day 4
Day 5	Day 5	Day 5	Day 5	Day 5	Day 5	Day 5	Day 5	Day 5
Day 6	Day 6	Day 6	Day 6	Day 6	Day 6	Day 6	Day 6	Day 6
Day 7	Day 7	Day 7	Day 7	Day 7	Day 7	Day 7	Day 7	Day 7
			-		-	14 14 14	2000 2000 2000	21
Day 14	Day 14	Day 14	Day 14	Day 14	Day 14	Day 14	Day 14	Day 14

Example output multiclass classifier



Mu	ilticlass Naive	Baye			
Activity	No. Examples	Е	E+BT	Random Guess	Evaluation
Preparing lunch	17	0.25	0.29	0.07	
Toileting	85	0.27	0.31	0.07	Percentage of Time
Preparing breakfast	14	0.08	0.06	0.07	Activity is Detected
Bathing	18	0.25	0.29	0.07	
Dressing	24	0.07	0.03	0.07	
Grooming	37	0.26	0.26	0.07	
Preparing a beverage	15	0.07	0.13	0.07	
Doing laundry	19	0.09	0.07	0.07	
Preparing lunch	17	0.59	0.78	0.30	
Toileting	85	0.71	0.71	0.30	Activity Detected
Preparing breakfast	14	0.45	0.45	0.30	in Best Interval
Bathing	18	0.87	0.79	0.30	
Dressing	24	0.64	0.41	0.30	
Grooming	37	0.89	0.86	0.30	
Preparing a beverage	15	0.36	0.36	0.30	
Doing laundry	19	0.86	0.78	0.30	
Preparing lunch	17	0.50	0.68	0.17	
Toileting	85	0.42	0.43	0.03	Activity Detected
Preparing breakfast	14	0.20	0.12	0.07	at Least Once
Preparing a snack	14	0.08	0.05	0.03	
Bathing	18	0.70	0.75	0.11	
Going out to work	12	0.12	0.00	0.02	
Dressing	24	0.21	0.07	0.02	
Grooming	37	0.68	0.71	0.05	
Preparing a beverage	15	0.22	0.31	0.04	
Doing laundry	19	0.27	0.23	0.05	

Activities with Less than Six Examples

Work at home(0), Eating(0), Washing hands(1), Sleeping(0), Taking medication(0), Sleeping(0), Talking on telephone(0), Resting(0), Putting away dishes(2), Putting away groceries(2), Putting away laundry(2), Taking out the trash(0), Lawnwork(1), Pet care(0), Home education(0) Going out to school(0), Going out for entertainment(1), Working at computer(0), Going out to exercise(0), Going out for shopping(2), Listening to music(0), and Watching TV(3).

Activities Not Recognized Better than Random Guess)

M	ulticlass Naive	-			-
Activity	No. Examples	Е	E+BT	Random Guess	Evaluation
Preparing lunch	17	0.25	0.29	0.07	
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Dressing	24	0.64		0.30	
Grooming	37	0.89	0.86	0.30	
Preparing a beverage	15	0.36	0.36	0.30	
Doing laundry	19	0.86	0.78	0.30	
Preparing lunch	17	0.50	0.68	0.17	
Toileting	85	0.42	0.43	0.03	Activity Detected
Preparing breakfast	14	0.20	0.12	0.07	at Least Once
Preparing a snack	14	0.08	0.05	0.03	
Bathing	18	0.70	0.75	0.11	
Going out to work	12	0.12		0.02	
Dressing	24	0.21	0.07	0.02	
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Toileting	85	0.42	0.43	0.03	Activity Detected
Preparing breakfast	14	0.20	0.12	0.07	at Least Once
Preparing a snack	14	0.08	0.05	0.03	
Bathing	18	0.70	0.75	0.11	
Going out to work	12	0.12	0.00	0.02	
Dressing	24	0.21	0.07	0.02	
Grooming	37	0.68	0.71	0.05	
Preparing a beverage	15	0.22	0.31	0.04	
Doing laundry	19	0.27	0.23	0.05	

Activities with Less than Six Examples

Work at home(0), Eating(0), Washing hands(1), Sleeping(0), Taking medication(0), Sleeping(0), Talking on telephone(0), Resting(0), Putting away dishes(2), Putting away groceries(2), Putting away laundry(2), Taking out the trash(0), Lawnwork(1), Pet care(0), Home education(0) Going out to school(0), Going out for entertainment(1), Working at computer(0), Going out to exercise(0), Going out for shopping(2), Listening to music(0), and Watching TV(3).

Activities Not Recognized Better than Random Guess)

Mu	ilticlass Naive	Baye			
Activity	No. Examples	Е	E+BT	Random Guess	Evaluation
Preparing lunch	17	0.25	0.29	0.07	
Toileting	85	0.27	0.31	0.07	Percentage of Time
Preparing breakfast	14	0.08	0.06	0.07	Activity is Detected
Bathing	18	0.25	0.29	0.07	
Dressing	24	0.07	0.03	0.07	
Grooming	37	0.26	0.26	0.07	
Preparing a beverage	15	0.07	0.13	0.07	
Doing laundry	19	0.09	0.07	0.07	
Preparing lunch	17	0.59	0.78	0.30	
Toileting	85	0.71	0.71	0.30	Activity Detected
Preparing breakfast	14	0.45	0.45	0.30	in Best Interval
Bathing	18	0.87	0.79	0.30	
Dressing	24	0.64	0.41	0.30	
Grooming	37	0.89	0.86	0.30	
Preparing a beverage	15	0.36	0.36	0.30	
Doing laundry	19	0.86	0.78	0.30	
Preparing lunch	17	0.50	0.68	0.17	
Toileting	85	0.42	0.43	0.03	Activity Detected
Preparing breakfast	14	0.20	0.12	0.07	at Least Once
Preparing a snack	14	0.08	0.05	0.03	
Bathing	18	0.70	0.75	0.11	
Going out to work	12	0.12	0.00	0.02	
Dressing	24	0.21	0.07	0.02	
Grooming	37	0.68	0.71	0.05	
Preparing a beverage	15	0.22	0.31	0.04	
Doing laundry	19	0.27		0.05	

Activities with Less than Six Examples

Work at home(0), Eating(0), Washing hands(1), Sleeping(0), Taking medication(0), Sleeping(0), Talking on telephone(0), Resting(0), Putting away dishes(2), Putting away groceries(2), Putting away laundry(2), Taking out the trash(0), Lawnwork(1), Pet care(0), Home education(0) Going out to school(0), Going out for entertainment(1), Working at computer(0), Going out to exercise(0), Going out for shopping(2), Listening to music(0), and Watching TV(3).

Activities Not Recognized Better than Random Guess)

Multiclass Naive Bayes Classifier for Subject Two							
Activity	No. Examples	\mathbf{E}	E+BT	Random	Evaluation		
				Guess			
Preparing lunch	20	0.22	0.22	0.10			
Listening to music	18	0.20	0.09	0.10			
Toileting	40	0.20	0.23	0.10	Percentage of Time		
Preparing breakfast	18	0.30	0.24	0.10	Activity is Detected		
Washing dishes	21	0.05	0.11	0.10			
Watching TV	15	0.04	0.16	0.10			
Preparing lunch	20	0.51	0.48	0.40			
Listening to music	18	0.61	0.44	0.40			
Toileting	40	0.52	0.48	0.40	Activity Detected		
Preparing breakfast	18	0.68	0.59	0.40	in Best Interval		
Washing dishes	21	0.51	0.54	0.40			
Watching TV	15	0.25	0.52	0.40			
Preparing dinner	14	0.38	0.30	0.24			
Preparing lunch	20	0.48	0.61	0.26			
Listening to music	18	0.66	0.45	0.38			
Toileting	40	0.46	0.43	0.10	Activity Detected		
Preparing breakfast	18	0.75	0.65	0.16	at Least Once		
Washing dishes	21	0.15	0.28	0.09			
Watching TV	15	0.08	0.45	0.30			

Activities with Less than Six Examples

Work at home(0), Going out to work(0), Eating(0), Bathing(3), Grooming(3), Dressing(5), Washing hands(0), Sleeping(0), Talking on telephone(4), Resting(0), Preparing a beverage(1), Putting away dishes(3), Putting away groceries(1), Cleaning(3), Doing laundry(0), Putting away laundry(1), Taking out the trash(0), Lawnwork(1), Pet care(0), Home education(2), Going out to school(0), Going out for entertainment(1), Working at computer(5), Going out to exercise(0), and Going out for shopping(3).

Activities Not Recognized Better than Random Guess Preparing dinner(14), Taking medication(14), and Preparing a snack(16).

Number of examples collected in two weeks

Number of Examples per Class							
Activity	Subject 1	Subject 2					
Preparing dinner	8	14					
Preparing lunch	17	20					
Listening to music	-	18					
Taking medication	-	14					
Toileting	85	40					
Preparing breakfast	14	18					
Washing dishes	7	21					
Preparing a snack	14	16					
Watching TV	-	15					
Bathing	18	-					
Going out to work	12	-					
Dressing	24	-					
Grooming	37	-					
Preparing a beverage	15	-					
Doing laundry	19	-					
cleaning	8	-					

Discriminant power of features

- 1. Exist (best performance)
- 2. Before ID
- 3. Before Type (best performance)
- 4. Before Location
- 5. Exist + Before ID
- 6. Exist + Before Type
- 7. Exist + Before Location

Analysis of results

- More examples \rightarrow better recognition accuracy
- More sensors \rightarrow better recognition accuracy
- Multiclass accuracy \approx multiple classifier accuracy
- Accuracy for Subject 1 > Accuracy for Subject 2
- Adding the "type" and "location" attributes did not improve recognition considerable
- Sensor did not cover all important locations
- Considerable improvement over random guess baseline for some activities

Remaining challenges (many!)

- Multitasking
- Periodic variations (daily,weekly, monthly, yearly and seasonal)
- Differences in activity length
- False starts
- Importance of knowing location
- Cultural differences

Take away message

- Contribution
 - Ubiquitous but simple sensors may permit automatic activity recognition
 - System deployed in multiple homes
 - Goal: recognition of ADLs
 - Results:
 - Accuracies ranging from 25%-89%
 - Preliminary, but promising

Thank you!

- For more information on the House_n portable sensor toolkit, contact
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