

## ALSCRIPT: a tool to format multiple sequence alignments

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### Introduction

Alignments of protein and nucleic acid sequences are a central aid to understanding biological systems. Although several effective tools now exist for the rapid automatic alignment of large numbers of sequences (see, for example, Barton and Sternberg, 1987; Feng and Doolittle, 1987; Higgins and Sharp, 1989; Vingron and Argos, 1989), the preparation for publication of quality figures of such alignments with annotations is often extremely difficult.

Artwork using pen/ink/dry lettering can allow labelling and boxing. However, this involves a great deal of labour and a fair degree of skill to produce visually pleasing results [e.g. the large 128 sequence globin alignment in Barton and Sternberg (1987)]. With the advent of powerful word-processing and graphics packages for personal computers, many laboratories 'tidy up' their alignments by judicious mouse-work. Although good results may be obtained by this route, the process, in common with conventional artwork, is rather inflexible. A particular problem is that having chosen a number of characters per line and character point size, it is difficult subsequently to modify the figure. It is also laborious to add new sequences to an existing figure. In addition, one is normally limited to the use of one of a few fixed-width fonts (e.g. Courier) rather than the full range of fonts available to the word-processor. The table-drawing facilities of various packages can overcome the problems of proportional fonts. For example, the Unix 'troff' macros 'tbl' were used to prepare the alignments in Barton and Sternberg (1990), though subsequently retyped by the *J. Mol. Biol.*! LaTeX (Lampport, 1986) tables were used for the 88 sequence annexin alignment in Barton *et al.* (1991) and the 67 sequence SH2 domain alignment in Russell *et al.* (1992); both figures were extremely time consuming to prepare, but rather easier to update than a conventionally word-processed alignment.

The ALSCRIPT program described in this article was developed specifically to allow the easy formatting and graphical display of large multiple sequence alignments. Although written originally for the author's use, the interface is relatively friendly, and should be easy to learn by anyone familiar with plotting graphs.

### Description of ALSCRIPT

ALSCRIPT takes a multiple sequence alignment in the simple AMPS (Barton and Sternberg, 1987; Barton, 1990) block-file format and a set of formatting commands, and produces a PostScript file that may be printed on a PostScript laser printer or viewed using a PostScript previewer (e.g. Sun Microsystems's PageView program). GCG 'MSF' format files and CLUSTAL format files (PIR) are also supported. ALSCRIPT is strictly a formatting, display and annotation tool. It is not a program for

multiple sequence alignment, or editing. The previous programs that offer the closest functionality to ALSCRIPT are PRETTYPLOT and PRETTYBOX as supplied with the GCG package (Devereux *et al.*, 1984), and the latest colour version of SOMAP (Parry-Smith and Attwood, 1991). Whilst these programs do not provide the same degree of flexibility in display as offered by ALSCRIPT, they do allow the calculation of consensus sequences and automatic shading/boxing according to defined rules. The aim of ALSCRIPT is to allow the user total control over the display of the sequence alignment; such control is essential if non-sequence information is to be used to highlight features of the sequence: for example, the location of active-site residues, the positions of secondary structures ( $\alpha$ -helices and  $\beta$ -strands), and domain or intron/exon boundaries. The flexibility of ALSCRIPT also permits it to be used as a 'front-end' display tool for programs that offer sophisticated alignment analysis features. For example, the AMAS (Analysis of Multiply Aligned Sequences; C.D. Livingstone and G.J. Barton, in preparation) system, which highlights structurally important regions of a multiple alignment, generates ALSCRIPT commands as one output option. Similarly, the consensus algorithms encoded in the GCG program PRETTY could be used to generate ALSCRIPT shading, boxing or font-changing commands for graphical output.

Given a block-file and the text point size, ALSCRIPT calculates how many residues can be fitted across the page and how many sequences will fit down it. It then prints the alignment at the chosen point size on as many pages as are needed. Running ALSCRIPT with a smaller or larger point size will automatically rescale the alignment to fit on fewer or more pages, as appropriate. The actual page dimensions may be reset to any value, so if an A3 PostScript printer or typesetting machine is available, alignments can readily be scaled to make best use of the extra space.

Each output page has three regions. The left hand edge contains identifying text for each sequence, the main part of the page holds the alignment, and the top part, the position numbers and optional tick marks. ALSCRIPT commands make use of a character coordinate system for font changes and other formatting commands. Thus, any residue in the alignment may be referred to by its sequence position number ( $x$ -axis) and sequence number ( $y$ -axis). Ranges of residue positions or sequences may also be defined in the character coordinate system.

The basic ALSCRIPT commands allow the following functionalities.

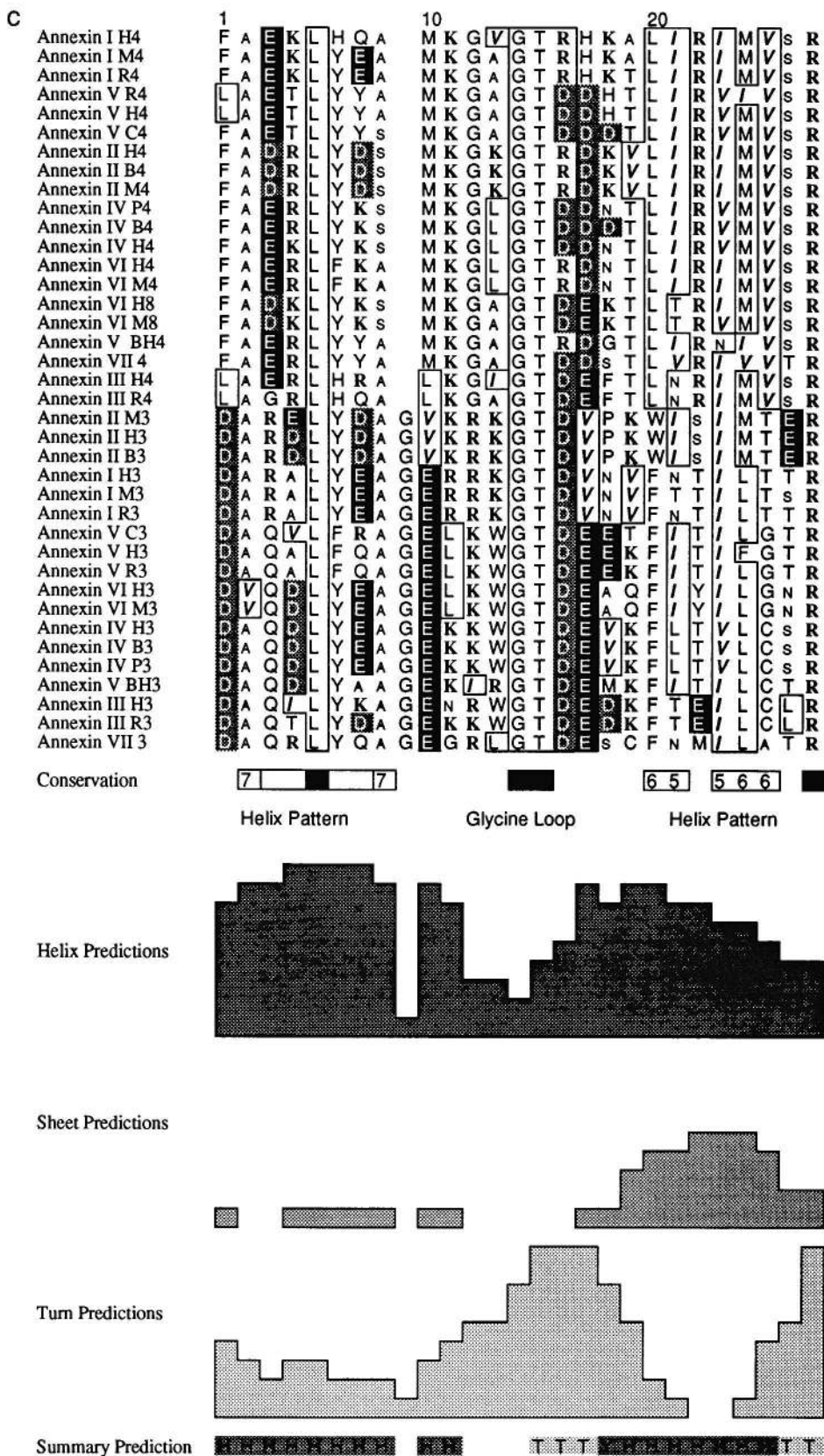
#### Fonts

Any PostScript font in any size may be defined and used on individual residues, regions or identifier codes.

#### Boxing

Simple rectangular boxes may be drawn around any part of the alignment. Particular residue types may be selected and automatically 'surrounded' by lines. For example, if the characters 'G' and 'P' are selected, lines will not be drawn





between G and P characters, but only where G and P border with other characters.

*Shading*

Grey shading of any level from black to white may be applied to any region of the alignment, either as a rectangular region

or as residue-specific shading, e.g. to 'shade all Cys residues between positions 6 and 30'.

*Text*

Specific text strings may be added to the alignment at any position and in any font or font size.

### Lines

Horizontal or vertical lines may be drawn to the left, right, top or bottom of any residue position or group of positions.

### Defaults

All defaults, e.g maximum number/length of sequences, character spacing, may be modified using ALSCRIPT commands without the need to recompile the program.

Figure 1(a) illustrates a small section of a multiple sequence alignment in AMPS block-file format. The sequence identifier codes stored above the alignment have been deleted for brevity. In this example, the block-file also contains character-based histograms representing the prediction of helix, strand and turn. Figure 1(c) illustrates the result of running ALSCRIPT on this file using the commands shown in Figure 1(b). It is not suggested that this combination of options gives the clearest representation of the data; rather, the options have been chosen to illustrate many of the capabilities of the program.

Although written with the aim of producing figures for publication, ALSCRIPT is a useful research tool for interpreting multiple sequence alignments. For example, the boxing, shading and font changing facilities can be applied to highlight amino acids of a particular type and thus draw attention to clusters of positive or negative charge, hydrophobicity and so on. Furthermore, computer programs for the automatic analysis of alignments can be made to produce ALSCRIPT formatting commands and a block file, thus simplifying the task of generating graphical representations of such analyses.

### System requirements and availability

ALSCRIPT is written in C and should compile and run on most computers with a C compiler. An IBM-compatible disk (1.44 MB) including the source code and a compiled version of the program for 386 DOS computers is available from the author.

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