

# Approximating Loops in a Shortest Homology Basis from Point Data

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## ABSTRACT

Inference of topological and geometric attributes of a hidden manifold from its point data is a fundamental problem arising in many scientific studies and engineering applications. In this paper we present an algorithm to compute a set of loops from a point data that presumably sample a smooth manifold  $M \subset \mathbb{R}^d$ . These loops approximate a *shortest* basis of the one dimensional homology group  $H_1(M)$  over coefficients in finite field  $\mathbb{Z}_2$ . Previous results addressed the issue of computing the rank of the homology groups from point data, but there is no result on approximating the shortest basis of a manifold from its point sample. In arriving our result, we also present a polynomial time algorithm for computing a shortest basis of  $H_1(\mathcal{K})$  for any finite *simplicial complex*  $\mathcal{K}$  whose edges have non-negative weights.

## Categories and Subject Descriptors

F.2.2 [Analysis of Algorithms and Problem Complexity]: Non-numerical Algorithms and Problems—*Geometrical problems and computations*

## General Terms

Algorithms, Theory

## Keywords

Topology, homology basis, Rips complex, point cloud

## 1. INTRODUCTION

Inference of unknown structures from point data is a fundamental problem in many areas of science and engineering that has motivated wide spread research [1, 13, 22, 24, 25, 26]. Typically, this data is assumed to be sampled from a manifold sitting in a high dimensional space whose geometric and topological properties are to be derived from the data. In this work, we are particularly interested in computing a set of loops from data which not only captures

the topology but is also aware of the geometry of the sampled manifold. Specifically, we aim to approximate a shortest basis of the one dimensional homology group from the data.

Recently, a few algorithms for computing homology groups from point data have been developed. One approach would be to reconstruct the sampled space from its point data [4, 7, 12] and then apply known techniques for homology computations on triangulations [21]. However, this option is not very attractive since a full-blown reconstruction with known techniques requires costly computations with Delaunay triangulations in high dimensions. Chazal and Oudot [8] showed how one can use less constrained data structures such as Rips, Čech, and witness complexes to infer the rank of the homology groups by leveraging persistence algorithms [19, 26]. Among these, the Rips complexes are the easiest to compute though they consume more space than the others, an issue which has started to be addressed [17].

All of the works mentioned above focus on computing the Betti numbers, the rank of the homology groups. Although the persistence algorithms [19, 26] also provide representative cycles of a homology basis, they remain oblivious to the geometry of the manifold. As a result, these cycles do not have nice geometric properties. A natural question to pose is that if the loops of the one dimensional homology group are associated with a length under some metric, can one approximate/compute a shortest set of loops that generate the homology group in polynomial time? This question has been answered in affirmative for the special case of surfaces when they are represented with triangulations [20]. In fact, considerable progress has been made for this special case on various versions of the problem. We cannot apply these techniques, mainly because we deal with point data instead of an input triangulation. Also, these works either consider a surface [5, 6, 15, 20] instead of a manifold of arbitrary dimension in an Euclidean space, or use a local measure other than the lengths of the generators in a basis [9].

Our main result is an algorithm that can compute a set of loops from a Rips complex of the given data and a proof that the lengths of the computed loops approximate those of a shortest basis of the one dimensional homology group of the sampled manifold. In arriving at this result, we also show how to compute a shortest basis for the one dimensional homology group of any finite *simplicial complex* whose edges have non-negative weights. Given that computing a shortest basis for  $k$ -dimensional homology groups of a simplicial complex over  $\mathbb{Z}_2$  coefficients is NP-hard for  $k \geq 2$  (Chen and Freedman [11]), this result settles the open case for  $k = 1$ .

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## 1.1 Background and notations

We use the concepts of homology groups, Čech and Rips complexes from algebraic topology and geodesics from differential geometry. We briefly discuss them and introduce relevant notations here; the readers can obtain the details from any standard book on the topics such as [18, 21].

**Homology groups and generators:** A homology group of a topological space  $\mathbb{T}$  encodes its topological connectivity. We use  $H_k(\mathbb{T})$  to denote its  $k$ -dimensional homology group over the coefficients in  $\mathbb{Z}_2$ . Since  $\mathbb{Z}_2$  is a field,  $H_k(\mathbb{T})$  is a vector space of dimension  $k$  and hence admits a basis of size  $k$ . We are concerned with the 1-dimensional homology groups  $H_1(\mathbb{T})$ . The elements of  $H_1(\mathbb{T})$  are equivalent classes  $[g]$  of 1-dimensional cycles  $g$ , also called *loops*. A set  $\{[g_1], \dots, [g_k]\}$  generating  $H_1(\mathbb{T})$  is called its basis where  $k = \text{rank}(H_1(\mathbb{T}))$ . Simplifying the notation, we say  $\{g_1, \dots, g_a\}$  generates  $H_1(\mathbb{T})$  if  $\{[g_1], \dots, [g_a]\}$  generates  $H_1(\mathbb{T})$  and is a basis if  $a = \text{rank}(H_1(\mathbb{T}))$ . We assume that each loop  $g$  in  $\mathbb{T}$  is associated with a non-negative weight  $w(g)$ . If  $\mathbb{T}$  is a simplicial complex, the loops are restricted to its 1-skeleton and  $w(g)$  is defined to be the sum of edge weights in  $g$  which are assumed to be non-negative. If  $\mathbb{T}$  is a Riemannian manifold, the weights on loops are taken as their lengths in the Riemannian metric. The weights of the loops define the length of a set of loops  $G = \{g_1, \dots, g_a\}$  as  $\text{Len}(G) = \sum_{i=1}^a w(g_i)$ . A *shortest set of generators* or a *shortest basis* of  $H_1(\mathbb{T})$  is a basis  $G$  of  $H_1(\mathbb{T})$  where  $\text{Len}(G)$  is minimal over all bases.

**Complexes:** Let  $B(p, r)$  denote an open Euclidean  $d$ -ball centered at  $p$  with radius  $r$ . For a point set  $P \subset \mathbb{R}^d$ , and a real  $r > 0$ , the Čech complex  $\mathcal{C}^r(P)$  is a simplicial complex where a simplex  $\sigma \in \mathcal{C}^r(P)$  if and only if  $\text{Vert}(\sigma)$ , the vertices of  $\sigma$ , are in  $P$  and are the centers of  $d$ -balls of radius  $r/2$  which have a non-empty common intersection, that is,  $\bigcap_{p \in \text{Vert}(\sigma)} B(p, r/2) \neq \emptyset$ . Instead of common intersection, if we only require pairwise intersection among the  $d$ -balls, we get the Rips complex  $\mathcal{R}^r(P)$ . It is well known that the two complexes are related by a nesting property:

**Proposition 1.1** *For any finite set  $P \subset \mathbb{R}^d$  and any  $r \geq 0$ , one has  $\mathcal{C}^r(P) \subseteq \mathcal{R}^r(P) \subseteq \mathcal{C}^{2r}(P)$ .*

**Geodesics:** The vertex set  $P$  of the simplicial complexes we consider is a dense sample of a smooth compact manifold  $M \subset \mathbb{R}^d$  without boundary. Assume that  $M$  is isometrically embedded, that is,  $M$  inherits the metric from  $\mathbb{R}^d$ . For two points  $p, q \in M$ , a *geodesic* is a curve connecting  $p$  and  $q$  in  $M$  whose acceleration has no component in the tangent spaces of  $M$ . Two points may have more than one geodesic among which the ones with the minimum length are called *minimizing geodesics*. Since  $M$  is compact, any two points admit a minimizing geodesic. The lengths of minimizing geodesics induce a distance metric  $d_M : M \times M \rightarrow \mathbb{R}$  where  $d_M(p, q)$  is the length of a minimizing geodesic between  $p$  and  $q$ . Clearly,  $d(p, q) \leq d_M(p, q)$  where  $d(p, q)$  is the Euclidean distance. If  $d(p, q)$  is small, Proposition 1.2 asserts that there is an upper bound on  $d_M(p, q)$  in terms of  $d(p, q)$ . Our proof extends a result in [2] where Belkin et al. show the same result on a surface in  $\mathbb{R}^3$ . The *reach*  $\rho(M)$  is defined as the minimum distance between  $M$  and its medial axis.

**Proposition 1.2** *If  $d(p, q) \leq \rho(M)/2$ , one has*

$$d_M(p, q) \leq \left(1 + \frac{4d^2(p, q)}{3\rho^2(M)}\right)d(p, q).$$

**PROOF.** Let  $\gamma(t)$  be a minimizing geodesic between  $p$  and  $q$  parameterized by length and set  $l = d_M(p, q)$ . By Proposition 6.3 in [24] we have that  $l \leq 2d(p, q)$ . Let  $u_t = \dot{\gamma}(t)$  be the *unit* tangent vector of  $\gamma$  at  $t$ . We have  $t = d_M(p, \gamma(t))$ .

Let  $B : T_{\gamma(t)} \times T_{\gamma(t)} \rightarrow T_{\gamma(t)}^{\perp}$  be the second fundamental form associated with the manifold  $M$ . Since  $\gamma$  is a geodesic,  $du_t/dt = B(u_t, u_t) = \ddot{\gamma}(t)$ . Write  $\rho = \rho(M)$  and  $d = d(p, q)$  for convenience. From Proposition 6.1 in [24], we have

$$\|\ddot{\gamma}(t)\| \leq 1/\rho$$

since the norm of the second fundamental form is bounded by  $1/\rho$  in all directions, and thus  $\|du_t/dt\| \leq 1/\rho$ . Hence we have that

$$\begin{aligned} \|u_t - u_p\| &= \left\| \int_{[0, t]} du_y \right\| \leq \int_{[0, t]} \frac{1}{\rho} dy = \frac{t}{\rho} \\ \Rightarrow \sin \frac{\angle(u_p, u_t)}{2} &\leq \frac{t}{2\rho}. \end{aligned}$$

Furthermore, let  $u \cdot v$  denote the dot-product between vectors  $u$  and  $v$ . Then we have that

$$\begin{aligned} \int_{[0, l]} u_t \cdot u_p dt &= \int_{[0, l]} \cos \angle(u_t, u_p) dt \\ &= \int_{[0, l]} \left(1 - 2 \sin^2 \frac{\angle(u_t, u_p)}{2}\right) dt \\ &\geq \int_{[0, l]} \left(1 - \frac{t^2}{2\rho^2}\right) dt = l - \frac{l^3}{6\rho^2} \end{aligned}$$

On the other hand, observe that  $\int_{[0, l]} u_t \cdot u_p dt$  measures the length of the (signed) projection of  $\gamma$  along the direction  $u_p$ . That is,

$$\int_{[0, l]} u_t \cdot u_p dt = (q - p) \cdot u_p.$$

Hence we have that

$$\begin{aligned} d = \|p - q\| &\geq (q - p) \cdot u_p \geq l - \frac{l^3}{6\rho^2} \\ \Rightarrow l &\leq d + \frac{l^3}{6\rho^2} \leq d + \frac{4d^3}{3\rho^2}. \end{aligned}$$

The last inequality follows from the fact that  $l \leq 2d$ . This proves the lemma.  $\square$

**Convexity radius and sampling:** For a point  $p \in M$ , the set of all points  $q$  with  $d_M(p, q) < r$  form  $p$ 's *geodesic ball*  $B_M(p, r)$  of radius  $r$ . It is known that there is a positive real  $r_p$  for each point  $p \in M$  so that  $B_M(p, r)$  is *convex* for  $r \leq r_p$ . It means that, for  $r \leq r_p$ , any two points in  $B_M(p, r)$  admit a *unique* minimizing geodesic that lies in  $B_M(p, r)$ . The *convexity radius* of  $M$  is  $\rho_c(M) = \inf_{p \in M} r_p$ . We use Euclidean distances to define the sampling density. We say a discrete set  $P \subset M$  is an  $\varepsilon$ -sample<sup>1</sup> of  $M$  if  $B(x, \varepsilon) \cap P \neq \emptyset$  for each point  $x \in M$ .

## 1.2 Main results

We compute a set of loops  $G = \{g_1, \dots, g_k\}$  from an  $\varepsilon$ -sample  $P$  of  $M$  whose total length is within a factor of the total length of a shortest basis in  $H_1(M)$ . The factor depends on  $\varepsilon$ ,  $\rho(M)$ , and an input parameter  $r > 0$ .

**Theorem 1.3** *Let  $M \subset \mathbb{R}^d$  be a smooth, closed manifold with  $\ell$  as the length of a shortest basis of  $H_1(M)$ . Given an  $\varepsilon$ -sample*

<sup>1</sup> Here  $\varepsilon$ -sample is not defined relative to reach or feature size as commonly done in reconstruction literature [1, 7, 12].

$P \subset M$  of  $n$  points and  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\sqrt{\frac{3}{5}}\rho(M), \rho_c(M)\}$ , one can compute a set of loops  $G$  in  $\mathbb{R}^d$  where:

i.

$$\frac{1}{1 + \frac{4r^2}{3\rho^2(M)}} \ell \leq \text{Len}(G) \leq (1 + \frac{4\varepsilon}{r}) \ell.$$

ii. Treating  $G$  as a 1-complex, there is a map  $h: G \rightarrow M$  so that  $h(G)$  is basis of  $H_1(M)$  and the Hausdorff distance between the underlying space of  $g$  and  $h(g)$  is at most  $r/2$  for each  $g \in G$ .

iii. The loops in  $G$  can be computed in  $O(n(n+n_e)^2(n_e+n_t))$  time where  $n_e$  and  $n_t$  are the numbers of edges and triangles respectively in the Rips complex  $\mathcal{R}^{2r}(P)$ .

The above result suggests that  $\lim_{\frac{\varepsilon}{r}, r \rightarrow 0} \text{Len}(G) \rightarrow \ell$ . To make  $\frac{\varepsilon}{r}$  and  $r$  simultaneously approach 0, one may take  $r = O(\sqrt{\varepsilon})$  and let  $\varepsilon \rightarrow 0$ . We note that  $n_e = O(n^2)$  and  $n_t = O(n^3)$  giving an  $O(n^8)$  worst-case complexity for the algorithm. However, if  $r = \Theta(\varepsilon)$  and points in  $P$  have  $\Omega(\varepsilon)$  pairwise distance,  $n_e$  and  $n_t$  reduce to  $O(n)$  by a result of [8]. In this case we get a time complexity of  $O(n^4)$ . In arriving at Theorem 1.3, we also prove the following result which is of independent interest.

**Theorem 1.4** *Let  $\mathcal{K}$  be a finite simplicial complex with non-negative weights on edges. A shortest basis for  $H_1(\mathcal{K})$  can be computed in  $O(n^4)$  time where  $n$  is the size of  $\mathcal{K}$ .*

## 2. ALGORITHM DESCRIPTION

The algorithm that we propose proceeds as follows. We compute a Rips complex  $\mathcal{R}^{2r}(P)$  out of the given point cloud  $P \subset M$ . Next, we compute the rank  $k$  of  $H_1(M)$  by considering the persistent homology group

$$H_1^{r,2r}(\mathcal{R}(P)) = \text{image } \iota_*$$

where the inclusion  $\iota: \mathcal{R}^r(P) \hookrightarrow \mathcal{R}^{2r}(P)$  induces the homomorphism  $\iota_*: H_1(\mathcal{R}^r(P)) \rightarrow H_1(\mathcal{R}^{2r}(P))$ . As a homology group over  $\mathbb{Z}_2$ ,  $H_1^{r,2r}(\mathcal{R}(P))$  is a vector space and it is known that the rank of  $H_1^{r,2r}(\mathcal{R}(P))$  coincides with that of  $H_1(M)$  for appropriate  $r$ .

A basis of  $H_1^{r,2r}(\mathcal{R}(P))$  is formed by the classes of a maximal set of loops in  $\mathcal{R}^r(P)$  whose classes remain independent in  $H_1(\mathcal{R}^{2r}(P))$  under the map  $\iota_*$ . We show that a shortest basis of  $H_1^{r,2r}(\mathcal{R}(P))$  approximates a shortest basis of  $H_1(M)$ . Therefore, we aim to compute a shortest basis of  $H_1^{r,2r}(\mathcal{R}(P))$  from  $\mathcal{R}^r(P)$  and  $\mathcal{R}^{2r}(P)$ . To accomplish this, the algorithm augments  $\mathcal{R}^{2r}(P)$  by putting a weight  $w(e)$  on each edge  $e \in \mathcal{R}^{2r}(P)$ . The weights are of two types: either they are the lengths of the edges, or a very large value  $W$  which is larger than  $k$  times the total weight of  $\mathcal{R}^r(P)$ . Precisely we set

$$w(e) = \begin{cases} \text{length of } e & \text{if } e \in \mathcal{R}^r(P) \\ W & \text{if } e \in \mathcal{R}^{2r}(P) \setminus \mathcal{R}^r(P). \end{cases}$$

Let the complex  $\mathcal{R}^{2r}(P)$  augmented with weights be denoted as  $\mathcal{R}^{2r+}(P)$ . A shortest basis of  $H_1(\mathcal{R}^{2r+}(P))$  does not necessarily form a shortest basis of  $H_1^{r,2r}(\mathcal{R}(P))$ . However, the first  $k$  loops sorted according to lengths in a shortest basis of  $H_1(\mathcal{R}^{2r+}(P))$  form a shortest basis of  $H_1^{r,2r}(\mathcal{R}(P))$ . We give an algorithm to compute a shortest basis for any simplicial complex which we apply to  $\mathcal{R}^{2r+}(P)$ .

Since we are interested in computing the generators of the first homology group, it is sufficient to consider all simplices up to dimension two, that is, only vertices, edges, and triangles in the simplicial complexes that we deal with. Henceforth, we assume that all complexes that we consider have simplices up to dimension two.

### 2.1 Computing loops

We will prove later that a shortest basis for  $H_1^{r,2r}(\mathcal{R}(P))$  indeed approximates a shortest basis for  $H_1(M)$ . The algorithm SHORTLOOP computes them.

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**Algorithm 1** SHORTLOOP ( $P, r$ )

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- 1: Compute the Rips complex  $\mathcal{R}^{2r}(P)$  and a weighted complex  $\mathcal{R}^{2r+}(P)$  from it as described.
  - 2: Compute the rank  $k$  of  $H_1^{r,2r}(\mathcal{R}(P))$  by the persistence algorithm.
  - 3: Compute a shortest basis for  $H_1(\mathcal{R}^{2r+}(P))$ .
  - 4: Return the first  $k$  smallest loops from this shortest basis.
- 

**Theorem 2.1** *The algorithm SHORTLOOP( $P, r$ ) computes a shortest basis for the persistent homology group  $H_1^{r,2r}(\mathcal{R}(P))$ .*

PROOF. Let  $g_1, \dots, g_a$  be the set of generators sorted according to the non-decreasing lengths which are computed in step 3. They generate  $H_1(\mathcal{R}^{2r+}(P))$ . Out of these generators the algorithm outputs the first  $k$  generators  $g_1, \dots, g_k$ . Since  $k$  is the rank of  $H_1^{r,2r}(\mathcal{R}(P))$  there are  $k$  independent generators in  $H_1(\mathcal{R}^r(P))$  which remain independent in  $H_1(\mathcal{R}^{2r+}(P))$ . We claim that the loops  $g_1, \dots, g_k$  reside in  $\mathcal{R}^r(P)$ . For if they do not, the sum of their lengths would be more than  $W$  which is  $k$  times larger than the total weight of  $\mathcal{R}^r(P)$ . Then, we can argue that any independent set of  $k$  loops from  $\mathcal{R}^r(P)$  which remain independent in  $H_1(\mathcal{R}^{2r+}(P))$  can replace  $g_1, \dots, g_k$  to have a smaller length so that  $g_1, \dots, g_a$  could not be a shortest basis of  $H_1(\mathcal{R}^{2r+}(P))$ .

The above argument implies that  $g_1, \dots, g_k$  is a basis of  $H_1^{r,2r}(\mathcal{R}(P))$ . If it is not a shortest basis, it can be replaced by a shorter one so that again we would have a basis of  $H_1(\mathcal{R}^{2r+}(P))$  which is shorter than the one computed. This is a contradiction.  $\square$

It remains to show how to compute a shortest basis of  $H_1(\mathcal{R}^{2r+}(P))$  in step 3 of SHORTLOOP.

### 2.2 Shortest basis

Let  $\mathcal{K}$  be any finite simplicial complex embedded in  $\mathbb{R}^d$  whose edges have non-negative weights. To compute a shortest basis for  $H_1(\mathcal{K})$  we make use of the fact that  $H_1(\mathcal{K})$  is a vector space as we restrict ourselves to  $\mathbb{Z}_2$  coefficients. For such cases, Erickson and Whittlesey [20] observed that if a set of loops  $\mathcal{L}$  in  $\mathcal{K}$  contains a shortest basis, then the greedy set  $G$  chosen from  $\mathcal{L}$  is a shortest basis. The greedy set  $G$  of  $\mathcal{L}$  is an ordered set of loops  $\{g_1, \dots, g_k\}$ ,  $k = \text{rank } H_1(\mathcal{K})$ , satisfying the following condition. The first element  $g_1$  is the shortest loop in  $\mathcal{L}$  which is nontrivial in  $H_1(\mathcal{K})$ . Suppose  $g_1, \dots, g_i$  have already been defined in the set  $G$ . The next chosen loop  $g_{i+1}$  is the shortest loop in  $\mathcal{L}$  which is independent of  $g_1, \dots, g_i$ , that is,  $[g_{i+1}]$  cannot be written as a linear combination of  $[g_1], \dots, [g_i]$ . The check for independence is a costly step in this greedy algorithm which we aim to reduce. We construct a set of canonical loops which contains a basis of  $H_1(\mathcal{K})$ . This set is pruned by a persistence based algorithm before applying the greedy algorithm.

### 2.2.1 Canonical loops

We start with citing a result of Erickson and Whittlesey [20]. A simple cycle  $L$  is *tight* if it contains a shortest path between every pair of points in  $L$ .

**Proposition 2.2** *With non-negative weights, every loop in a shortest basis of  $H_1(\mathcal{K})$  is tight.*

To collect all tight loops, we consider the canonical loops defined as follows. Let  $T$  be a *shortest path tree* in  $\mathcal{K}$  rooted at  $p$ . Notice that we are not assuming  $T$  to be unique, but it is fixed once computed. For any two nodes  $q_1, q_2 \in P$ , let  $\Pi_T(q_1, q_2)$  denote the unique path from  $q_1$  to  $q_2$  in  $T$ . Let  $E_T$  be the set of edges in  $T$ . Given a non-tree edge  $e = (q_1, q_2) \in E \setminus E_T$ , define the *canonical loop* of  $e$  with respect to  $p$ ,  $c_p(e)$  in short, as the loop formed by concatenating  $\Pi_T(p, q_1)$ ,  $e$ , and  $\Pi_T(q_2, p)$ , that is,

$$c_p(e) = \Pi_T(p, q_1) \circ e \circ \Pi_T(q_2, p).$$

Let  $C_p$  be the set of all canonical loops with respect to  $p$ , i.e.,  $C_p = \{c_p(e) : e \in E \setminus E_T\}$ . Then we have the following easy consequence.

**Proposition 2.3**  $\cup_{p \in P} C_p$  contains all tight loops.

Therefore  $\cup_{p \in P} C_p$  is a set of loops from which the greedy set can be selected. However,  $\cup_{p \in P} C_p$  can be a very large set containing possibly many trivial loops which result into many unnecessary independence checks. To remedy this, we identify the greedy set  $G_p$  of  $C_p$  and choose the greedy set from the union  $\cup_{p \in P} G_p$  instead of  $\cup_{p \in P} C_p$ . It turns out that  $G_p$  can be computed by a persistence based algorithm thereby avoiding explicit independence checks.

If the lengths of the loops in  $C_p$  are distinct, the greedy set  $G_p$  is unique. However, in presence of equal length loops we need a mechanism to break ties. For this we introduce the notion of *canonical order*. We assign a unique number  $\nu(e)$  between 1 to  $m$  to each non-tree edge  $e$  if there are  $m$  of them. For any two non-tree edges  $e$  and  $e'$ , let  $e < e'$  if and only if either  $\text{Len}(c_p(e)) < \text{Len}(c_p(e'))$ , or  $\text{Len}(c_p(e)) = \text{Len}(c_p(e'))$  and  $\nu(e) < \nu(e')$ . The total order imposed by ' $<$ ' provides the canonical order

$$e_1 < e_2 < \dots < e_m.$$

Based on this canonical order, we form the greedy set  $G_p$  of  $C_p$  as described in the beginning of Section 2.2.

Below we argue that  $\cup_{p \in P} G_p$  is good for our purpose and each set  $G_p$  can be computed based on the persistence algorithm.

**Proposition 2.4** *The greedy set chosen from  $\cup_{p \in P} G_p$  is a shortest basis of  $H_1(\mathcal{K})$ .*

**PROOF.** We show that  $\cup_{p \in P} G_p$  contains a shortest basis of  $H_1(\mathcal{K})$ . Then, the proposition follows by the argument as delineated at the beginning of section 2.2.

Consider all canonical loops  $\cup_{p \in P} C_p$ . Sort them in non-decreasing order of their lengths. If two loops have equal lengths and if there are points  $p_i \in P$  for which both of them are in  $C_{p_i}$ , break the tie using the canonical order applied to the canonical loops for any such one point. Otherwise, break the tie arbitrarily. Based on this order let  $G$  be the greedy set from  $\cup_{p \in P} C_p$ . Proposition 2.2 and Proposition 2.3 imply that  $\cup_{p \in P} C_p$  contains a shortest basis of  $H_1(\mathcal{K})$  and thus  $G$  is a shortest basis. Consider any loop  $L$  in  $G$ . It is a canonical loop with respect to some  $q \in P$  for which all loops appearing before  $L$  in the canonical order precede it in the sorted

sequence. The loop  $L$  is independent of the loops in  $\cup_{p \in P} C_p$  appearing before  $L$ , in particular independent of the loops in  $C_q$  appearing before  $L$  in the canonical order, which means  $L \in G_q$ . Therefore  $\cup_{p \in P} G_p$  contains a shortest basis  $G$  of  $H_1(\mathcal{K})$ . The proposition follows.  $\square$

Motivated by the above observations, we formulate an algorithm CANONGEN that computes the greedy set  $G_p$  of  $C_p$ . We note that, very recently, Chen and Freedman [9] proposed a similar algorithm which computes an *approximation* of a shortest basis of a simplicial complex rather than an optimal one.

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**Algorithm 2** CANONGEN ( $p, \mathcal{K}$ )

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- 1: Construct a shortest path tree  $T$  in  $\mathcal{K}$  with  $p$  as the root. Let  $E_T$  denote the set of tree edges.
  - 2: For each non-tree edge  $e = (q_1, q_2) \in E \setminus E_T$ , let  $c_p(e)$  be the canonical loop of  $e$ .
  - 3: Perform the persistence algorithm based on the following filtration of  $\mathcal{K}$ : all the vertices in  $P = \text{Vert}(\mathcal{K})$ , followed by all tree edges in  $T$ , followed by non-tree edges in the *canonical order*, and followed by all the triangles in  $\mathcal{K}$ . There are  $k = \text{rank}(H_1(\mathcal{K}))$  number of edges unpaired after the algorithm, and each of them is necessarily a non-tree edge. Return the set of canonical loops associated with them.
- 

**Proposition 2.5** CANONGEN ( $p, \mathcal{K}$ ) outputs the greedy set  $G_p$  chosen from  $C_p$ .

**PROOF.** Let  $\{e_1, e_2, \dots, e_m\}$  be the set of non-tree edges for the shortest path tree  $T$  listed in the canonical order. Let

$$G_p = \{c_p(e_1^*), c_p(e_2^*), \dots, c_p(e_k^*)\}.$$

It suffices to show that  $\{e_1^*, e_2^*, \dots, e_k^*\}$  is the set of unpaired edges. Observe that for any  $e_i^*$ ,  $c_p(e_i^*)$  is independent of any subset of  $\{c_p(e_j) : e_j < e_i^*\}$ .

We prove the proposition by contradiction. Assume some  $e_i^*$  gets paired by a triangle  $t$  in the persistence algorithm. Let  $\mathcal{K}_t$  denote the complex in the filtration right before  $t$  is added. Let  $f : \mathcal{K}_t \hookrightarrow \mathcal{K}$  be the inclusion map; it induces a homomorphism  $f_* = H_1(\mathcal{K}_t) \rightarrow H_1(\mathcal{K})$ . Let  $[L]_t$  denote the homology class in  $\mathcal{K}_t$  carried by the loop  $L$ . The boundary  $\partial t$  uniquely determines a subset of unpaired positive edges  $e'_1 < \dots < e'_s$  in  $\mathcal{K}_t$  such that  $[\partial t]_t = [c_p(e'_1)]_t + \dots + [c_p(e'_s)]_t$ . The persistence algorithm [19] picks the youngest one from this subset to pair with  $t$ , i.e.,  $e_i^* = e'_s$ . On the other hand, we have

$$\begin{aligned} & [c_p(e'_1)] + \dots + [c_p(e'_{s-1})] + [c_p(e_i^*)] \\ &= f_*([c_p(e'_1)]_t + \dots + [c_p(e'_{s-1})]_t + [c_p(e_i^*)]_t) \\ &= f_*([\partial t]_t) = 0 \end{aligned}$$

which means that  $c_p(e_i^*)$  is dependent on a subset of  $\{c_p(e_j) : e_j < e_i^*\}$ . We reach a contradiction.  $\square$

All previous results put together provide a greedy algorithm for computing a shortest basis of  $H_1(\mathcal{K})$ .

### 2.2.2 Checking independence

In step 7 of SPGEN we need to determine if a generator  $g$  is independent of all generators  $g'_1, \dots, g'_s$  so far selected in  $G$ . Suppose we obtain  $g$  from running persistence algorithm on a shortest path tree based filtration for a point  $p$  in step 3 of CANONGEN. At the end of this persistence algorithm we must have gotten an

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**Algorithm 3** SPGEN( $\mathcal{K}$ )

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1: For each  $p \in P = \text{Vert}(\mathcal{K})$  compute  $G_p := \text{CANONGEN}(p, \mathcal{K})$ . Let  $k = |G_p|$ .
2: Sort all loops in  $\cup_p G_p$  by their lengths in the increasing order.
   Let  $g_1, \dots, g_{k|P|}$  be this sorted list.
3: Initialize  $G := \{g_1\}$ .
4: for  $i := 2$  to  $k|P|$ , do
5:   if  $|G| = k$ , then
6:     Exit the for loop.
7:   else if  $g_i$  is independent of all loops in  $G$ , then
8:     Add  $g_i$  to  $G$ .
9:   end if
10: end for
11: Return  $G$ .
```

---

unpaired edge, say  $e$ , where  $c_p(e) = g$ . To determine if  $g$  is independent of all generators selected so far we adopt a sealing technique proposed in [9]. We fill  $g'_1 \dots g'_s$  with triangles. The filling is done only combinatorially by choosing a dummy vertex, say  $v$ , and adding triangles  $vv_i v_{i+1}$  for each edge  $v_i v_{i+1}$  of the loops to be filled. Let  $\mathcal{K}'$  be the new complex after adding these triangles and their edges to  $\mathcal{K}$ . In effect, these triangles and edges destroy the generators  $g'_1, \dots, g'_s$  from  $\mathcal{K}$ . They destroy the generator  $g$  as well if and only if  $g$  is dependent on  $g'_1, \dots, g'_s$ . Since we are sealing according to the greedy order, the proof of Lemma 4.4 in [9] applies to establish this fact. Whether  $g$  is rendered trivial or not can be determined as follows. We continue the persistence algorithm corresponding to the vertex  $p$  with the addition of the simplices in  $\mathcal{K}' \setminus \mathcal{K}$  and check if  $e$  is now paired or not.

Let  $n_v$ ,  $n_e$ , and  $n_t$  denote the number of vertices, edges, and triangles respectively in  $\mathcal{K}$ . Notice that we add at most  $n_e$  edges and triangles for sealing since the dummy vertex is added to at most  $n_e$  edges to create new triangles in  $\mathcal{K}'$ .

### 2.3 Time complexity

First, we analyze the time complexity of CANONGEN. Shortest path tree computation in step 1 of CANONGEN takes  $O(n_v \log n_v + n_e)$  time. The persistence algorithm for CANONGEN can be implemented using matrix reductions [14] in time  $O((n_v + n_e)^2(n_e + n_t))$ . This is because there are  $n_v + n_e$  rows in this matrix and each insertion of  $n_e + n_t$  simplices can be implemented in  $O(n_v + n_e)$  column operations each taking  $O(n_v + n_e)$  time. Therefore, CANONGEN takes  $O(n_v \log n_v + (n_v + n_e)^2(n_e + n_t))$  time.

Step 1 of SPGEN calls CANONGEN  $n_v$  times. Therefore, step 1 of SPGEN takes  $O(n_v^2 \log n_v + n_v(n_v + n_e)^2(n_e + n_t))$  time. Step 2 of SPGEN can be performed in  $O(n_v k \log n_v k)$  time where  $k = O(n_e)$  is the rank of  $H_1(\mathcal{K})$ . The time complexity for independence check in step 7 is dominated by the persistence algorithm which is continued on  $\mathcal{K}$  to accommodate simplices in  $\mathcal{K}'$ . Since we add  $O(n_e)$  new simplices in  $\mathcal{K}'$ , it has the same asymptotic complexity as for running the persistence algorithm on  $\mathcal{K}$ . We conclude that SPGEN spends  $O(n_v(n_v + n_e)^2(n_e + n_t))$  time in total. If we take  $n = |\mathcal{K}|$ , this gives an  $O(n^4)$  time complexity.

Now, we analyze the time complexity of SHORTLOOP which is the main algorithm. Let  $n_e$  and  $n_t$  be the number of edges and triangles in  $\mathcal{R}^{2r}(P)$  created out of  $n$  points. Step 1 takes at most  $O(n + n_e + n_t)$  time since we only compute edges and triangles of  $\mathcal{R}^{2r}(P)$  out of  $n$  points. Accounting for the persistence algorithm in step 2 and the time complexity of step 3 we get that SHORTLOOP takes

$$O(n(n + n_e)^2(n_e + n_t)) \text{ time.}$$

The procedure SPGEN( $\mathcal{K}$ ) computes canonical sets  $G_p$  which is ensured by Proposition 2.5. Then, it forms a greedy set from these canonical sets which is a shortest basis for  $H_1(\mathcal{K})$  by Proposition 2.4. This and the time analysis for SPGEN establish Theorem 1.4.

## 3. APPROXIMATION FOR M

The algorithm SPGEN is used in SHORTLOOP to produce a shortest basis for the persistent homology group  $H_1^{r, 2r}(\mathcal{R}(P))$ . Proposition 3.5 in this section shows that a shortest basis of  $H_1^{r, 2r}(\mathcal{R}(P))$  coincides with a shortest basis in  $H_1(\mathcal{C}^r(P))$ . Therefore, if we show that a shortest basis in  $H_1(\mathcal{C}^r(P))$  approximates a shortest basis in  $H_1(M)$ , we have the approximation result of Theorem 1.3.

### 3.1 Connecting M, Čech complex, and Rips complex

First, we note the following result established in [24] which connects  $M$  with the union of the balls  $P^r = \cup_{p \in P} B(p, r)$ .

**Proposition 3.1** *Let  $P \subset M$  be an  $\varepsilon$ -sample. If  $2\varepsilon \leq r \leq \sqrt{\frac{3}{5}}\rho(M)$ , there is a deformation retraction from  $P^r$  to  $M$  so that the corresponding retraction  $t : P^r \rightarrow M$  has  $t(B) \subset B$  for any ball  $B \in \{B(p, r)\}_{p \in P}$ .*

Recall that  $\mathcal{C}^{2r}(P)$  is the nerve of the cover  $\{B(p, r)\}_{p \in P}$  of the space  $P^r$ . By a result of Leray [23], it is known that  $P^r$  and  $\mathcal{C}^{2r}(P)$  are homotopy equivalent. The next proposition follows from examining the specific equivalence maps used to prove the Nerve Lemma in Hatcher [21]. In particular, the simplices of the Čech complex are mapped to a subset of the union of the balls centered at their vertices, see Appendix for its proof.

**Proposition 3.2** *There exists a homotopy equivalence  $f : \mathcal{C}^{2r}(P) \rightarrow P^r$  such that for each simplex  $\sigma \in \mathcal{C}^{2r}(P)$ , one has  $f(\sigma) \subset \cup_{p \in \text{Vert}(\sigma)} B(p, r)$  and  $f(p) = p$  for any  $p \in P$ .*

The two propositions above together provide the connection between  $M$  and the Čech complex:

**Proposition 3.3** *Let  $P \subset M$  be an  $\varepsilon$ -sample. If  $2\varepsilon \leq r \leq \sqrt{\frac{3}{5}}\rho(M)$ , there is a homotopy equivalence map  $h = t \circ f : \mathcal{C}^{2r}(P) \rightarrow M$  such that  $h(\sigma) \subset M \cap (\cup_{p \in \text{Vert}(\sigma)} B(p, r))$  and  $h(p) = p$  for any  $p \in P$ .*

Now we establish a connection between Čech complex and Rips complexes which helps proving Proposition 3.5.

**Proposition 3.4** *Let  $P \subset M$  be an  $\varepsilon$ -sample. Then, for  $4\varepsilon \leq r \leq \frac{1}{2}\sqrt{\frac{3}{5}}\rho(M)$ , we have the following isomorphisms*

$$H_1^{r, 2r}(\mathcal{R}(P)) \approx H_1(\mathcal{C}^r(P)) \stackrel{j_1^*}{\approx} H_1(\mathcal{C}^{2r}(P)) \stackrel{j_2^*}{\approx} H_1(\mathcal{C}^{4r}(P)),$$

where  $j_1^*$  and  $j_2^*$  are induced by the inclusion maps  $j_1$  and  $j_2$  respectively. Moreover, if

$$\mathcal{C}^r(P) \xrightarrow{i_1} \mathcal{R}^r(P) \xrightarrow{i_2} \mathcal{C}^{2r}(P) \xrightarrow{i_3} \mathcal{R}^{2r}(P) \xrightarrow{i_4} \mathcal{C}^{4r}(P),$$

then  $j_1 = i_2 \circ i_1$ , and  $j_2 = i_4 \circ i_3$  and  $H_1^{r, 2r}(\mathcal{R}(P)) = \text{image}(\iota_*)$  where  $\iota_* : H_1(\mathcal{R}^r(P)) \rightarrow H_1(\mathcal{R}^{2r}(P))$  is induced by the inclusion  $\iota = i_3 \circ i_2$ .

**PROOF.** Based on Proposition 3.3, it can be proved by following the idea in [8] of intertwined Čech and Rips complexes.  $\square$

By definition the set of edges in  $C^r(P)$  is same as the set of edges in  $\mathcal{R}^r(P)$ . This means a set of loops in  $\mathcal{R}^r(P)$  also forms a set of loops in  $C^r(P)$ . In light of Proposition 3.4, this implies:

**Proposition 3.5** *Let  $P \subset M$  be an  $\varepsilon$ -sample and  $4\varepsilon \leq r \leq \frac{1}{2}\sqrt{\frac{3}{5}}\rho(M)$ . Then  $H_1^{r,2r}(\mathcal{R}(P))$  and  $H_1(M)$  are isomorphic and a basis for  $H_1^{r,2r}(\mathcal{R}(P))$  is shortest if and only if it is shortest for  $H_1(C^r(P))$ .*

PROOF. From Proposition 3.3 and Proposition 3.4, we have the following isomorphisms:

$$H_1^{r,2r}(\mathcal{R}(P)) \approx H_1(C^r(P)) \approx H_1(M).$$

Let  $A = \{a_1, \dots, a_k\}$  be a shortest basis for  $H_1^{r,2r}(\mathcal{R}(P))$ . Each  $a_i$  is a loop in  $\mathcal{R}^r(P)$  and hence in  $C^r(P)$ . Obviously  $A$  is a basis of  $H_1(C^r(P))$  as the inclusion map from  $C^r(P)$  to  $\mathcal{R}^r(P)$  induces a homomorphism. Thus, a shortest basis for  $H_1(C^r(P))$  must be no longer than that of  $H_1^{r,2r}(\mathcal{R}(P))$ . Similarly if  $A = \{a_1, \dots, a_k\}$  is a shortest basis of  $H_1(C^r(P))$ , then each  $a_i$  must be in  $\mathcal{R}^r(P)$  and survive in  $\mathcal{R}^{2r}(P)$  as it must survive in  $C^{4r}(P)$ . Thus  $A$  is a basis for  $H_1^{r,2r}(\mathcal{R}(P))$  and hence a shortest basis of  $H_1^{r,2r}(\mathcal{R}(P))$  is no longer than that of  $H_1(C^r(P))$ . This proves the proposition.  $\square$

### 3.2 Bounding the lengths

Our idea is to argue that a shortest basis of  $H_1(C^r(P))$  can be pulled back to a basis of  $H_1(M)$  by the map  $h$  of Proposition 3.3. We argue that the lengths of the generators cannot change too much in the process.

Let  $g$  be any closed curve in  $M$ . Following [3], we define a procedure to approximate  $g$  by a loop  $\hat{g}$  in the 1-skeleton of  $C^r(P)$ . This procedure called *Decomposition method* is not part of our algorithm, but is used in our argument about length approximations of loops in  $M$ .

#### Decomposition method.

If  $\ell = \text{Len}(g) > r - 2\varepsilon > 0$ , we can write  $\ell = \ell_0 + (\ell_1 + \ell_1 + \dots + \ell_1) + \ell_0$  where  $\ell_1 = r - 2\varepsilon$  and  $r - 2\varepsilon > \ell_0 \geq (r - 2\varepsilon)/2$ . Starting from an arbitrary point, say  $x$ , split  $g$  into pieces whose lengths coincide with the decomposition of  $\ell$ . This produces a sequence of points  $x = x_0, x_1, \dots, x_m = x$  along  $g$  which divide it according to the lengths constraints. Because of our sampling condition, each point  $x_i$  has a point  $p_i \in P$  within  $\varepsilon$  distance. We define a loop  $\hat{g} = \{p_0 p_1 \dots p_m\}$  with consecutive points joined by line segments. Proposition 3.6 shows that  $\hat{g}$  resides in the 1-skeleton of  $C^r(P)$ .

**Proposition 3.6** *Given a closed curve  $g$  on  $M$  with  $\text{Len}(g) > r - 2\varepsilon > 0$ , Decomposition method finds a loop  $\hat{g}$  from the 1-skeleton of  $C^r(P)$  such that:  $\text{Len}(\hat{g}) \leq \frac{r}{r-2\varepsilon}\text{Len}(g)$ .*

PROOF. From the construction and sampling condition, it follows that, for  $1 \leq i \leq m - 2$ ,

$$\begin{aligned} d(p_i, p_{i+1}) &\leq d(x_i, p_i) + d(x_i, x_{i+1}) + d(x_{i+1}, p_{i+1}) \\ &< 2\varepsilon + \ell_1 = r = \frac{r}{(r-2\varepsilon)}\ell_1 \end{aligned}$$

Similarly,

$$d(p_0, p_1) \leq \frac{r}{r-2\varepsilon}\ell_0 \text{ and } d(p_{m-1}, p_0) \leq \frac{r}{r-2\varepsilon}\ell_0.$$

Since  $\frac{r}{r-2\varepsilon}\ell_0 < r$ , each edge  $p_i p_{i+1}$  belongs to  $C^r(P)$ . Therefore, we obtain a loop  $\hat{g} = p_0 p_1 \dots p_m$  in the 1-skeleton of  $C^r(P)$

whose length satisfies:

$$\text{Len}(\hat{g}) = \sum_{i=0}^{m-1} d(p_i, p_{i+1}) \leq \frac{r}{r-2\varepsilon}\text{Len}(g).$$

$\square$

Consider a basis of  $H_1(M)$  where each generator is a closed geodesic on  $M$ . For a smooth, compact manifold such a basis always exists by a well known result in differential geometry [18]. Let  $G = \{g_1, \dots, g_k\}$  be this set of geodesic loops. By Proposition 3.6, we claim that there is a set of loops  $\hat{G} = \{\hat{g}_1, \dots, \hat{g}_k\}$  in  $C^r(P)$  whose length is within a small factor of the length of  $G$ . However, we need to show that  $\hat{G}$  indeed generates  $H_1(C^r(P))$ . We show this by mapping each  $\hat{g}_j \in \hat{G}$  to  $M$  by the homotopy equivalence  $h$  (Proposition 3.3) and arguing that  $[h(\hat{g}_j)] = [g_j]$  in  $H_1(M)$ . Since  $h$  is a homotopy equivalence map, it follows that the isomorphism  $h^* : H_1(C^r(P)) \rightarrow H_1(M)$  maps the class  $[\hat{g}_j]$  to  $[g_j]$ . This implies that  $\hat{G}$  generates  $H_1(C^r(P))$ .

To prove that  $h(\hat{g}_j)$  is a representative of the class  $[g_j]$ , we consider a tubular neighborhood of  $g_j$  of radius  $r$  which is smaller than the convexity radius  $\rho_c(M)$ . Then, we show that each segment  $p_i p_{i+1}$  of  $\hat{g}_j$  is mapped to a curve  $h(p_i p_{i+1})$  which lies within this tubular neighborhood. Because of this containment,  $h(p_i p_{i+1})$  must be homotopic to a geodesic segment of  $g_j$ . All these homotopies together provide a homotopy between  $h(\hat{g}_j)$  and  $g_j$ . First we show that the tubular neighborhood of a segment of  $g_j$  that we consider is indeed simply connected.

**Proposition 3.7** *Let  $\gamma = \gamma(p, q)$  be a minimizing geodesic between two points  $p, q \in M$ . Consider its tubular neighborhood  $\text{Tub}_s(\gamma)$  on  $M$  that consists of the points on  $M$  within a geodesic distance  $s$  from  $\gamma$ , i.e.,  $\text{Tub}_s(\gamma) = \{x \in M : \min_{y \in \gamma} d_M(x, y) < s\}$ . Then if  $s < \rho_c(M)$ ,  $\text{Tub}_s(\gamma)$  is contractible, in particular,  $\text{Tub}_s(\gamma)$  is simply connected.*

PROOF. We show that  $\text{Tub}_s(\gamma)$  deformation retracts to  $\gamma$ . For any point  $x \in \text{Tub}_s(\gamma)$ , consider an open geodesic ball  $B$  of radius  $s$ . We claim that  $\gamma \cap B$  has a unique point  $x_m$  which is at a minimum geodesic distance from  $x$ . Suppose not, that is, there is another minimum  $x'_m$ . The geodesic segment  $\gamma(x_m, x'_m)$  on  $\gamma$  goes outside the open geodesic ball  $B' = B_M(x, d_M(x, x_m))$ . Since  $s < \rho_c(M)$ ,  $B'$  has a radius less than the convexity radius. It follows that there is a unique minimizing geodesic between  $x_m$  and  $x'_m$  lying in  $B'$ . Then, we have two distinct minimizing geodesics between  $x_m$  and  $x'_m$ , one lying in  $B'$  and another going outside  $B'$  though both of which lie in  $B$ . This is impossible since  $B$  also has a radius less than the convexity radius.

Consider the retraction map  $t : \text{Tub}_s(\gamma) \rightarrow \gamma$  where  $t(x) = x_m$ . One can construct a deformation retraction that deforms the identity on  $\text{Tub}_s(\gamma)$  to  $t$  by moving each point  $x$  along the minimizing geodesic path that connect  $x$  to  $x_m$  in  $\gamma$ .  $\square$

**Proposition 3.8** *Let  $P \subset M$  be an  $\varepsilon$ -sample and  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\rho(M), \rho_c(M)\}$ . If  $\hat{g}$  is the loop on  $C^r(P)$  constructed from a geodesic loop  $g$  in  $M$  by Decomposition method, then  $[h(\hat{g})] = [g]$  where  $h$  is the homotopy equivalence defined in Proposition 3.3.*

PROOF. Since  $g$  is a geodesic loop, it follows from standard results in differential geometry [18] that  $\text{Len}(g) > 2\rho_c(M)$ . Thus  $\hat{g}$  can be constructed from a geodesic loop  $g$  using *Decomposition method*. Each vertex  $p_i$  of  $\hat{g}$  is within an  $\varepsilon$  Euclidean distance from the point  $x_i$  in  $g$ . Next, notice that, since  $C^r(P)$  uses balls of radius  $r/2$ , the stated range of  $r$  satisfies the condition of Proposition 3.3.

By Proposition 3.3, for any point  $y$  on the segment  $p_i p_{i+1}$ ,  $h(y)$  is within  $r/2$  Euclidean distance to either  $p_i$  or  $p_{i+1}$ . This implies that  $h(y)$  is within  $r/2 + \varepsilon$  Euclidean distance, and hence, by Proposition 1.2, within  $r$  geodesic distance to either  $x_i$  or  $x_{i+1}$ . In addition, since the sub-curve of the geodesic loop  $g$  between  $x_i$  and  $x_{i+1}$ , denoted  $\gamma(x_i, x_{i+1})$ , is of length  $\ell_1 = r - 2\varepsilon < \rho_c(M)$ ,  $\gamma(x_i, x_{i+1})$  is a minimizing geodesic between  $x_i$  and  $x_{i+1}$ . Therefore  $h(p_i p_{i+1}) \in \text{Tub}_r(\gamma(x_i, x_{i+1}))$ . In particular, there are minimizing geodesics  $\gamma(x_i, h(p_i))$  and  $\gamma(x_{i+1}, h(p_{i+1}))$  that reside in  $\text{Tub}_r(\gamma(x_i, x_{i+1}))$ .

Consider the loop formed by the three geodesic segments  $\gamma(x_i, x_{i+1})$ ,  $\gamma(x_i, h(p_i))$ ,  $\gamma(x_{i+1}, h(p_{i+1}))$ , and the curve  $h(p_i p_{i+1})$ . From Proposition 3.7, this cycle is contractible in  $M$  as it resides in  $\text{Tub}_r(\gamma(x_i, x_{i+1}))$ . In fact, there is a homotopy  $H_i$  that takes  $h(p_i p_{i+1})$  to  $\gamma(x_i, x_{i+1})$  while  $H_i$  keeps  $h(p_i)$  and  $h(p_{i+1})$  on the geodesics  $\gamma(x_i, p_i)$  and  $\gamma(x_{i+1}, p_{i+1})$  respectively. We can combine all homotopies  $H_i$  for  $0 \leq i \leq m$  to define a homotopy between  $h(\hat{g})$  and  $g$ . It follows that  $[h(\hat{g})] = [g]$ .  $\square$

**Proposition 3.9** *Let  $P \subset M$  be an  $\varepsilon$ -sample and  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\rho(M), \rho_c(M)\}$ . If  $G = \{g_1, \dots, g_k\}$  and  $G' = \{g'_1, \dots, g'_k\}$  are the generators of a shortest basis of  $H_1(M)$  and  $H_1(\mathcal{C}^r(P))$  respectively, then we have  $\text{Len}(G') \leq (1 + \frac{4\varepsilon}{r})\text{Len}(G)$ .*

PROOF. It is obvious that any  $g_i$  must be a geodesic loop. Let  $\hat{g}_i$  be the loop constructed by *Decomposition method* in the 1-skeleton of  $\mathcal{C}^r(P)$ . Thus, we have a set  $\hat{G} = \{\hat{g}_1, \dots, \hat{g}_k\}$ . By Proposition 3.8, there is a homotopy equivalence  $h : \mathcal{C}^r(P) \rightarrow M$  so that  $[h(\hat{g}_j)] = [g_j]$ , which means that  $\hat{G}$  is also a basis of  $H_1(\mathcal{C}^r(P))$ . By Proposition 3.6,

$$\text{Len}(G') \leq \text{Len}(\hat{G}) \leq \frac{r}{r - 2\varepsilon} \text{Len}(G) \leq (1 + \frac{4\varepsilon}{r})\text{Len}(G).$$

$\square$

We now consider the opposite direction, and provide a lower bound for the total length of a shortest basis of  $H_1(\mathcal{C}^r(P))$  in terms of the length of a shortest basis of  $H_1(M)$ .

**Proposition 3.10** *Let  $P \subset M$  be an  $\varepsilon$ -sample and  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\rho(M), \rho_c(M)\}$ . Let  $G$  and  $G'$  be defined as in Proposition 3.9. We have  $\text{Len}G \leq (1 + \frac{4r^2}{3\rho^2(M)})\text{Len}(G')$ . Moreover, there exists a map  $h : G' \rightarrow M$  so that  $h(G')$  is a basis of  $H_1(M)$  and the Hausdorff distance between each loop  $g \in G'$  and  $h(g')$  is at most  $\frac{r}{2}$ .*

PROOF. We construct a set of loops in  $M$  from  $G'$ . First, we show that the length of these loops is at most  $(1 + \frac{4r^2}{3\rho^2(M)})$  times the length of  $G'$ . Next, we show that the constructed loops generate  $H_1(M)$ .

For each loop  $g' \in G'$ , we construct  $\bar{g}$  as follows. The vertices and edges of  $g'$  are the vertices and edges of  $\mathcal{C}^r(P)$ . For an edge  $e = pq \in g'$ ,  $p, q \in P$  thus  $p, q \in M$ . We connect  $p$  and  $q$  by a minimizing geodesic  $\gamma(p, q)$  on  $M$ , and map  $e$  to this geodesic. Mapping each edge in  $g'$  on  $M$ , we obtain  $\bar{g}$ . Thus we obtain a set  $\bar{G} = \{\bar{g}_1, \dots, \bar{g}_k\}$ . By Proposition 1.2,  $d_M(p, q) \leq (1 + \frac{4d^2(p, q)}{3\rho^2(M)})d(p, q) \leq (1 + \frac{4r^2}{3\rho^2(M)})d(p, q)$ . Hence the length bound follows.

We now show that the set  $\bar{G}$  is a basis for  $M$ . Consider mapping  $g'_j \in G'$  to  $M$  by the equivalence map  $h$ . Each edge  $e = pq \in g'_j$  is mapped to a curve  $h(pq)$ . From Proposition 3.3, we have that  $h(p) = p$  and  $h(q) = q$  and each point of  $h(pq)$  is within  $r/2$  Euclidean distance and hence  $r$  geodesic distance to either  $p$

or  $q$ . This implies that  $h(pq) \subset \text{Tub}_r(\gamma(p, q))$ . Then, by using similar argument as in Proposition 3.7, we claim that  $\gamma(p, q)$  and  $h(pq)$  are homotopic. Combining all homotopies for each edge of  $g'_j$ , we get that  $h(g'_j)$  is homotopic to  $\bar{g}_j$ . Since  $h$  is a homotopy equivalence,  $h(G')$  and hence  $\bar{G} = \{\bar{g}_1, \dots, \bar{g}_k\}$  are a basis of  $H_1(M)$ . Therefore,

$$\text{Len}(G) \leq \text{Len}(\bar{G}) \leq (1 + \frac{4r^2}{3\rho^2(M)})\text{Len}(G').$$

The loops in  $h(G')$  form a basis of  $H_1(M)$  and each loop  $g' \in G'$  has a Hausdorff distance of  $r/2$  with  $h(g')$  satisfying the last claim.  $\square$

Thanks to Proposition 3.5, shortest bases in  $\mathcal{C}^r(P)$  and  $H_1^{r, 2r}(\mathcal{R}(P))$  are same for an appropriate range of  $r$ .

**Theorem 3.11** *Let  $P \subset M$  be an  $\varepsilon$ -sample and  $r$  be a real positive with  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\sqrt{\frac{3}{5}}\rho(M), \rho_c(M)\}$ . Let  $G$  and  $G'$  be a shortest basis of  $H_1(M)$  and  $H_1^{r, 2r}(\mathcal{R}(P))$  respectively. We have*

$$i. \frac{1}{1 + \frac{4r^2}{3\rho^2(M)}} \text{Len}(G) \leq \text{Len}(G') \leq (1 + \frac{4\varepsilon}{r})\text{Len}(G).$$

ii. *There is a map  $h : G' \rightarrow M$  so that  $h(G')$  is a basis of  $H_1(M)$  and the Hausdorff distance between the underlying space of  $g'$  and  $h(g')$  is at most  $r/2$  for each  $g' \in G'$ .*

Theorem 1.3 follows from Theorem 3.11, Theorem 2.1, and the time complexity analysis in section 2.3.

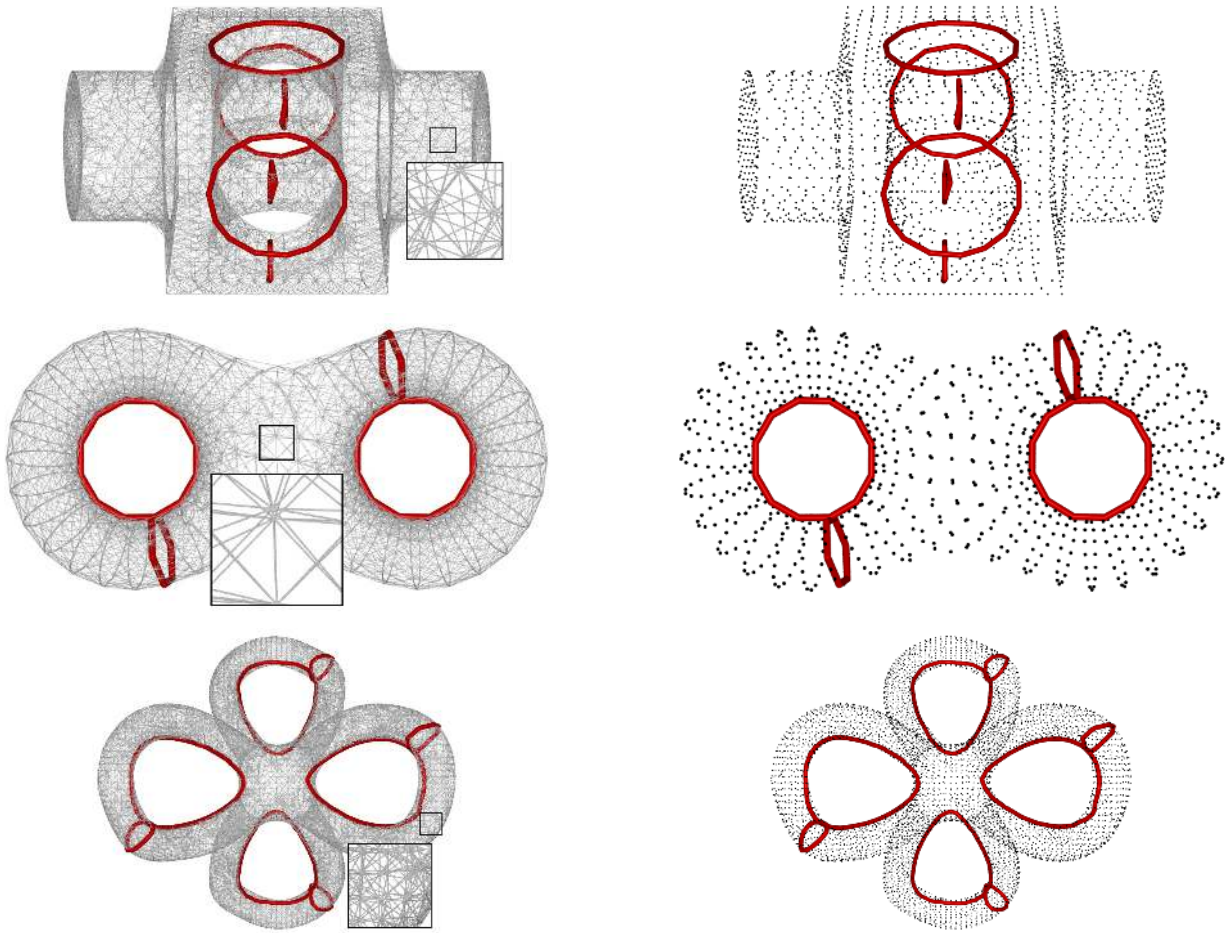
## 4. CONCLUSIONS

We have given a polynomial time algorithm for approximating a shortest basis of the first homology group of a smooth manifold from a point data. We have also presented an algorithm to compute a shortest basis for the first homology of any finite simplicial complex.

We use Rips complexes for computations and use Čech complexes for analysis. One may observe that Čech complexes can be used directly in the algorithm. Since we know that  $\mathcal{C}^r(P)$  is homotopy equivalent to  $M$  for an appropriate range of  $r$ , we can compute a shortest basis for  $H_1(\mathcal{C}^r(P))$  which can be shown to approximate a shortest basis for  $H_1(M)$  using our analysis. In technical terms, this will get rid of the weighting in step 1 and also step 4 of SHORT-LOOP algorithm, and make Theorem 2.1 and Proposition 3.5 redundant. Although the time complexity does not get affected in the worst-case sense, computing the triangles for Čech complexes becomes harder numerically in high dimensions than those for the Rips complexes. This is why we chose to describe an algorithm using the Rips complexes.

Computing a shortest basis for other homology groups under  $\mathbb{Z}_2$  has been shown to be NP-hard by Chen and Freedman [11]. A related topic that has been addressed in the literature is the problem of homology localization which asks for computing a shortest cycle in a given homology class. The problem has been shown to be NP-hard for a large number of cases [6, 11] under  $\mathbb{Z}_2$  coefficient. Interestingly, it is shown in [16] that the problem is polynomial time solvable for a class of spaces when the homology is defined with  $\mathbb{Z}$  instead of  $\mathbb{Z}_2$ . Does similar disparity exist for the shortest basis problem between different coefficient rings?

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**Figure 1: Loops in a shortest homology basis computed in Rips complexes (left column) constructed out of point data (right column).**

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## Appendix

### Proof of Proposition 3.2.

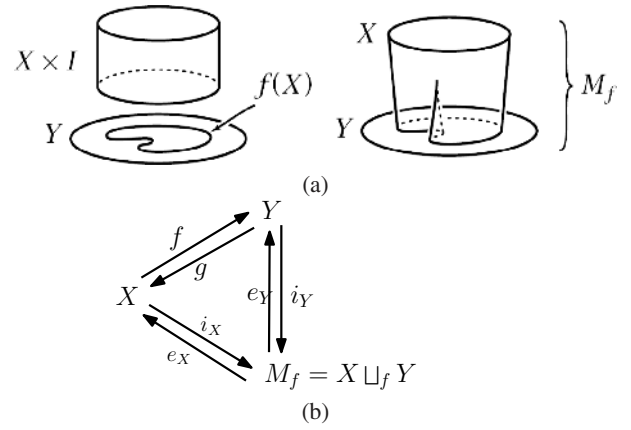
PROOF. The proof is based on that of Nerve Lemma in [21] (Chapter 4.G). Let  $\Gamma$  be the barycentric subdivision of  $\mathcal{C}^{2r}(P)$ . Taking the definitions of the maps  $\Delta p$ ,  $\Delta q$ , and the space  $\Delta P^r$  from Hatcher [21], we consider the following sequence

$$\mathcal{C}^{2r}(P) \xrightarrow{h} \Gamma \xrightleftharpoons[\Delta p]{\Delta q} \Delta P^r \xrightarrow{\pi} P^r. \quad (1)$$

We prove the proposition by showing  $f = \pi \circ \Delta q \circ h$  which is a homotopy equivalence. We first introduce the concept of mapping cylinder. For a map  $f : X \rightarrow Y$ , the mapping cylinder  $M_f$  is the quotient space of the disjoint union  $(X \times I) \sqcup Y$  with  $(x, 1)$  identified with  $f(x) \in Y$ , denoted  $M_f = X \sqcup_f Y$ , see Figure 2(a).

It is obvious that  $M_f$  deformation retracts to  $Y$ . It is also well-known that  $f$  is a homotopy equivalence map if and only if  $M_f$  deformation retracts to  $X$ , see Figure 2(b), where the map  $g = e_X \circ i_Y$  is a homotopy equivalence map from  $Y$  to  $X$ .

We are now ready to explain each map in the composition of the map  $f$ .  $\Gamma$  is the barycentric subdivision of  $\mathcal{C}^{2r}(P)$ . Thus  $h$  is an identity map between the underlying spaces of  $\mathcal{C}^{2r}(P)$  and  $\Gamma$ . Index the points in  $P = \{p_i\}_{i=1}^m$  arbitrarily. Let  $B_i = B(p_i, r)$ . To facilitate the argument, label the vertices in  $\Gamma$  using  $B_i$ 's and



**Figure 2:** (a) the mapping cylinder  $M_f = X \sqcup_f Y$  (courtesy of Hatcher [21]); (b) the maps among  $X$ ,  $Y$  and  $M_f$

their finite intersections, see Figure 3. Each edge (one simplex) in  $\Gamma$  is associated with an inclusion map, which induces a sequence of inclusion maps over a simplex of any dimension in  $\Gamma$ .

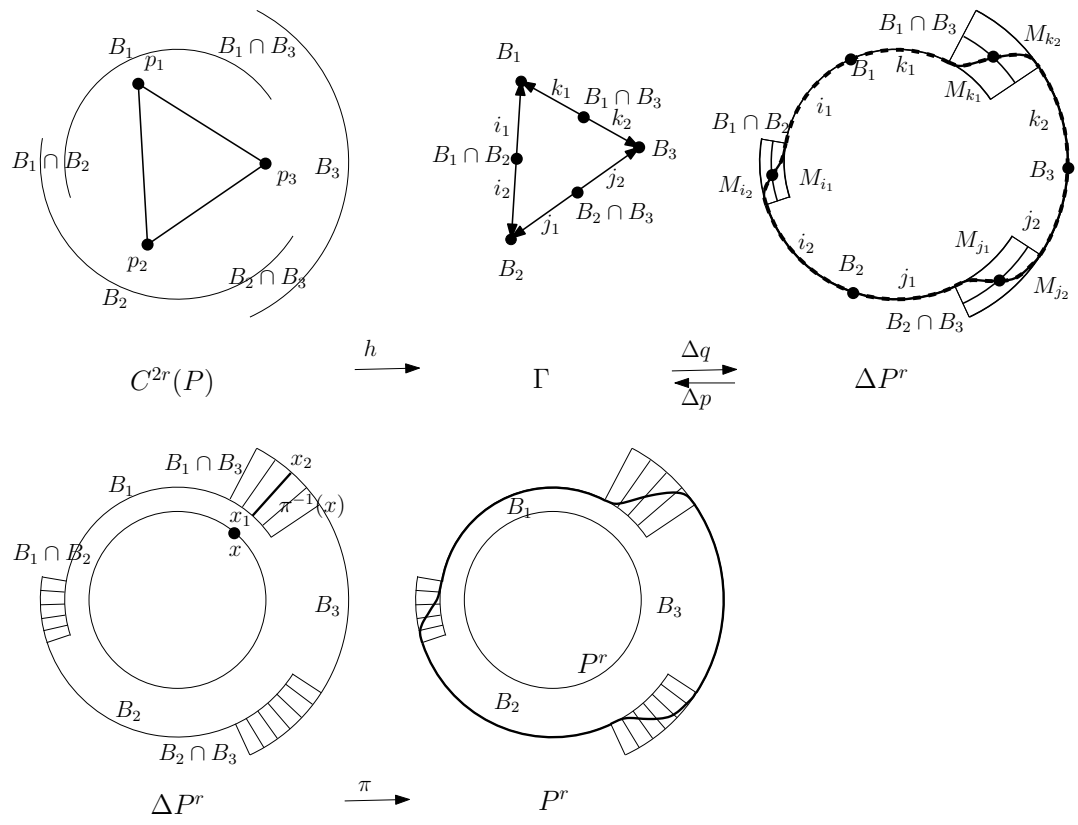
$\Delta P^r$  can be realized using the concept of mapping cylinder, see the top right most picture in Figure 3. The sequence of inclusion maps associated with each simplex in  $\Gamma$

$$\begin{aligned} (B_{i_0} \cap \cdots \cap B_{i_n}) &\hookrightarrow (B_{i_0} \cap \cdots \cap B_{i_{n-1}}) \\ &\hookrightarrow \cdots \hookrightarrow (B_{i_0} \cap \cdots \cap B_{i_{n-k}}), \end{aligned}$$

induces an iterated mapping cylinder.  $\Delta P^r$  is obtained by gluing these iterated mapping cylinders over all simplices in  $\Gamma$ , see [21] for details. There is a canonical projection  $\Delta p : \Delta P^r \rightarrow \Gamma$  induced by projecting each finite intersection to its corresponding vertex in  $\Gamma$ . Consider the mapping cylinder  $M_{\Delta p}$ . The Nerve Lemma is proved in [21] by showing  $M_{\Delta p}$  deformation retracts to  $\Delta P^r$ . In fact, the deformation retraction described in [21] maps a simplex  $\Delta^k \in \Gamma$  to the part of  $\Delta P^r$  defined over the same  $\Delta^k$ , namely  $\Delta q = e_{\Delta P^r} \circ i_\Gamma$  is a homotopy equivalence and maps a simplex  $\Delta^k \in \Gamma$  into the iterated mapping cylinder defined by the sequence of inclusion map associated with  $\Delta^k$ .

On the other hand,  $\Delta P^r$  can also be considered as the quotient space of the disjoint union of all the products  $B_{i_0} \cap \cdots \cap B_{i_n} \times \Delta^n$ , as the subscripts range over set of  $n+1$  distinct indices and any  $n \geq 0$ , with the identifications over the faces of  $\Delta^n$  using inclusions  $B_{i_0} \cap \cdots \cap B_{i_n} \hookrightarrow B_{i_0} \cap \cdots \cap \hat{B}_{i_j} \cap \cdots \cap B_{i_n}$  where  $\hat{\phantom{B}}$  means the corresponding term is missing. From this viewpoint, any point  $x \in P^r$  has a fiber  $\pi^{-1}(x)$  in  $\Delta P^r$  defined as follows.  $\pi^{-1}(x) = \{\sum_i t_i x_i\}$  where  $\sum_i t_i = 1$  and  $t_i \geq 0$ , and  $x_i$  is a copy of  $x$  in  $B_i$  for those  $B_i$  containing  $x$ . see the bottom left most picture in Figure 3. It is easy to see that  $P^r$  can be embedded into  $\Delta P^r$  as a section of  $\Delta P^r$ , in particular  $\pi$  is a homotopy equivalence. Thus  $f$  is a homotopy equivalence.

Observe that each point  $y$  in an iterated mapping cylinder over some simplex  $\Delta^k = (B_{i_0} \cap \cdots \cap B_{i_n}, \cdots, B_{i_0} \cap \cdots \cap B_{i_{n-k}})$  in  $\Gamma$  is in the fiber  $\pi^{-1}(x)$  for some  $x$  in  $B_{i_0}$ . In other words, if  $\Delta^k$  is in the closure of the star of a point  $p \in P$  in  $\Gamma$ , then any point  $y$  in the iterated mapping cylinder over  $\Delta^k$  is in the fiber of a point  $x \in B(p, r)$ . Now consider a simplex  $\sigma \in \mathcal{C}^{2r}(P)$ . Any simplex in its barycentric subdivision much be in the closure of the star of some vertex of  $\sigma$ . Thus  $\sigma$ , under the map  $\Delta q \circ h$ , is mapped into the union of the iterated mapping cylinders defined over the simplices



**Figure 3: Illustration of the maps and the spaces involved in Eq. 1.**

in the barycentric subdivision of  $\sigma$ , and its image, under the map  $\pi$ , is further mapped into  $\cup_{p \in \text{Vert}(\sigma)} B(p, r)$ .

In addition, it is clear that the map  $f$  can fix each vertex in  $C^{2r}(P)$ . This proves the proposition.  $\square$