

Automated Trust Negotiation

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Motivation

- The paper references “Using Digital Credentials on the WWW”, M. Winslett, N. Ching, V. Jones, and I. Slepchin.
- “Winslett et al. recognized the potential to use server credentials to establish client trust ... they present detailed mechanisms for clients to submit credentials to servers ...”
- “... and note the relevance of such machinery for the reverse scenario, in which servers encourage clients by presenting their own credentials ...”

Motivation, Cont.

- “... Such a reversal provides a good basis for clients establishing the trust in servers required before disclosing sensitive credentials.”

Motivation, Cont.

- “... Such a reversal provides a good basis for clients establishing the trust in servers required before disclosing sensitive credentials.”
- “However, Winslett et al. is unclear about the details of how this kind of trust can be established.”

Terminology

- Security Agent (SA)
- Credential Access Policy (CAP)
 - defines the policy necessary to disclose a credential (c)
 - $gov_{client}(c)$ or $gov_{server}(c)$
 - written in RAL (discussed later)

Terminology, Cont.

- Mobile Policy
 - an *automatic* distribution of policy
- Service-Governing Policy (SGP)
 - the policy (credential expression) that needs satisfied in-order to authorize service request

Terminology, Cont.

- Mobile Policy
 - an *automatic* distribution of policy
- Service-Governing Policy (SGP)
 - the policy (credential expression) that needs satisfied in-order to authorize service request
- Are there any scenarios where it's bad if the server issues a mobile SGP?

TN Model

- Credential Expression (ψ)
 - “logical expression over credentials with constraints on their attributes”
 - in implementation, written in RAL
- Satisfied credential expression
 - if ψ is satisfied by set of credentials, C
 - we write **sat**(C, ψ)

TN Model, Cont.

- Unlocked credentials
 - if $C \subseteq \text{ClientCreds}$ and $c \in \text{ServerCreds}$ such that **sat**($C, \text{gov}_{\text{server}}(c)$) or
 - if $C \subseteq \text{ServerCreds}$ and $c \in \text{ClientCreds}$ such that **sat**($C, \text{gov}_{\text{client}}(c)$)
 - we write **unlocked**(c, C)
- Sequence of credential disclosures
 - $\{C_i\}_{i \in [0, 2n+1]} = C_0, C_1, \dots, C_{2n+1}$
 - $C_{2i} \subseteq \text{ClientCreds}, C_{2i+1} \subseteq \text{ServerCreds}$

TN Model, Cont.

- Credential Request
 - credential expressions exchanged by participants
- Successful trust negotiation
 - if the client's final disclosure satisfies ψ , i.e., **sat**(C_{2n} , ψ)
 - if the server's final disclosure satisfies ψ , i.e., **sat**(C_{2n+1} , ψ)

TN Strategies

- Eager Strategy
 - Each participant sends **every** credential that is currently unlocked by the previously received credential request.

TN Strategies, Cont.

- Parsimonious Strategy

- credential requests are exchanged to guide the negotiation toward satisfying a particular trust target ψ ...
- ... when and if a request is sent that can be satisfied by unprotected credentials, those credentials are disclosed in the next stage ...
- ... after a request is satisfied by a disclosure of unprotected credentials, the client then resends its prior request ... going through the request backwards.

TN Strategies, Cont.

- Hybrid
 - CAP specifies (via a flag) whether to use parsimonious or eager
 - begin with a eager phase to attempt to negotiate using only credentials flagged for eager strategy
 - if necessary, phase 2 starts parsimonious strategy (taking advantage of credentials disclosed in phase 1)

PAL

- Property-based Authentication Language
 - based on Trust Policy Language (TPL)
 - it defines one or more roles (a property of subjects defined in terms of the credentials they possess and the attribute values within)
 - issuer-role constraints and general constraints

`role(Attributes, ...) ← CredentialVar: credentialType, ...,
role1(credentialVar.issuer, Attributes1), ...,
credentialConstraints, ...`

PAL Example

hasCredit(Amount) ← LetterOfCredit: credit,
creditor(LetterOfCredit.issuer),
Amount = LetterofCredit.amount.

creditor ← Creditor: creditor,
self(Creditor.issuer).

shipper() ← Ref: reference,
self(Ref.issuer),
Ref.relationship = “shipper”.

shipper() ← Ref1: reference, Ref2: reference,
Ref1 ≠ Ref2,
knownClient(Ref1.issuer), knownClient(Ref2.issuer),
Ref1.relationship = “shipper”,
Ref2.relationship = “shipper”.

PAL Example, Cont.

reputation(Rating) ← Membership: businessOrgMember,
businessOrganization(Membership.issuer),
Rating = Membership.rating.

newShippingClient(Pickup, Delivery) ← Destination: contract,
Warehouse: lease
knownBusiness(Destination.issuer),
warehouseOwner(Warehouse.issuer),
Pickup = Warehouse.location,
Delivery = Destination.deliveryLocation.

RAL

- Role-based Authorization Language
 - a role-constraint expression, which expresses requirements for access to the service or credentials that it governs
 - these roles are defined by the authentication language PAL

hasCredit(Client, Amount) AND

Amount \geq Tons x costPerTon(PickupLocation, Destination)

SGP Example

clientWithAccount(Client, AccountNumber) OR
(reputation(Client, Rating)
AND Rating \in {good, excellent} AND
(knownClient(Client) OR
(newShippingClient(Client, Pickup, Delivery) AND
PickupLocation = Pickup AND Destination = Delivery)) AND
hasCredit(Client, Amount) AND
Amount \geq Tons \times costPerTon(PickupLocation, Destination))

CAP Example(s)

Contract_C \equiv shipper(Server) AND
reputation(Server, Rating) AND Rating \in { good, excellent }

Credit_C \equiv reputation(Server, Rating) AND
Rating \in { good, excellent }

Warehouse_C \equiv shipper(Server)

B-Org-S_C \equiv true

Ref-1_S \equiv reputation(Server, Rating) AND Rating \in { good, excellent }

Ref-2_S \equiv reputation(Server, Rating) AND Rating \in { good, excellent }

B-Org-S_S \equiv true

Putting it All Together

Step 1. Client sends
request to schedule
shipping 5 tons of
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Step 2. Server sends
B-Org-S to client

Step 4. Server sends
B-Org-S, Ref₁ and
Ref₂

Putting it All Together

Step 1. Client sends request to schedule shipping 5 tons of cargo

Step 3. Client repeats service request and sends **B-Org-C, Credit** to server

Step 5. Client repeats service request and sends **B-Org-C, Credit, Contract** and **Warehouse**

Step 2. Server sends **B-Org-S** to client

Step 4. Server sends **B-Org-S, Ref₁** and **Ref₂**

Putting it All Together

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Step 5. Client repeats service request and sends **B-Org-C, Credit, Contract** and **Warehouse**

Step 2. Server sends **B-Org-S** to client

Step 4. Server sends **B-Org-S, Ref₁** and **Ref₂**

Step 6. Server authorizes request

All Together Now, Cont.

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All Together Now, Cont.

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All Together Now, Cont.

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request to schedule
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Step 2. Server sends
SGP to client

Step 3. Client sends
CAP for contract,
credit & warehouse
to server

All Together Now, Cont.

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request to schedule
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cargo

Step 3. Client sends
CAP for contract,
credit & warehouse
to server

Step 2. Server sends
SGP to client

Step 4. Server sends
CAP for rep₁ & rep₂

All Together Now, Cont.

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Step 2. Server sends
SGP to client

Step 3. Client sends
CAP for contract,
credit & warehouse
to server

Step 4. Server sends
CAP for rep₁ & rep₂

Step 5. Client
repeats previous
CAP and sends **B-
Org-C**

All Together Now, Cont.

Step 1. Client sends request to schedule shipping 5 tons of cargo

Step 2. Server sends SGP to client

Step 3. Client sends CAP for contract, credit & warehouse to server

Step 4. Server sends CAP for rep₁ & rep₂

Step 5. Client repeats previous CAP and sends **B-
Org-C**

Step 6. Server sends **B-
Org-S, Ref₁** and **Ref₂**

All Together Now, Cont.

Step 1. Client sends request to schedule shipping 5 tons of cargo

Step 2. Server sends SGP to client

Step 3. Client sends CAP for contract, credit & warehouse to server

Step 4. Server sends CAP for rep₁ & rep₂

Step 5. Client repeats previous CAP and sends **B-Org-C**

Step 6. Server sends **B-Org-S, Ref₁** and **Ref₂**

Step 7. Client repeats initial request and sends **B-Org-C, Credit, Contract** and **Warehouse**

All Together Now, Cont.

Step 1. Client sends request to schedule shipping 5 tons of cargo

Step 2. Server sends SGP to client

Step 3. Client sends CAP for contract, credit & warehouse to server

Step 4. Server sends CAP for rep₁ & rep₂

Step 5. Client repeats previous CAP and sends **B-Org-C**

Step 6. Server sends **B-Org-S, Ref₁** and **Ref₂**

Step 7. Client repeats initial request and sends **B-Org-C, Credit, Contract** and **Warehouse**

Step 8. Server authorizes request

Thoughts

- Assuming a usable PKI exists, would you trust your policies (CAPs & SGP, written in RAL/PAL) to correctly protect your sensitive credentials during automated trust negotiation sessions?

Conclusions

- I thought this paper was gutsy, i.e., suggesting we allow credentials (perhaps confidential) to be disclosed automatically.
- I didn't like their handling of *Supporting Credentials*
 - They assume that the submitter will hold all credentials.
 - Too much acceptance of self-signed ...