# Best Practices for Technology in Clinical Social Work and Mental Health Professions to Promote Well-being and Prevent Fatigue

Donald M. Hilty<sup>1</sup> · Laura W. Groshong<sup>2</sup> · Mirean Coleman<sup>3</sup> · Marlene M. Maheu<sup>4</sup> · Christina M. Armstrong<sup>5</sup> · Shelby A. Smout<sup>6</sup> · Allison Crawford<sup>7,8,9</sup> · Kenneth P. Drude<sup>10</sup> · Elizabeth A. Krupinski<sup>11</sup>

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### Abstract

The shift to communication technologies during the pandemic has had positive and negative effects on clinical social worker practice. Best practices are identified for clinical social workers to maintain emotional well-being, prevent fatigue, and avoid burnout when using technology. A scoping review from 2000 to 21 of 15 databases focused on communication technologies for mental health care within four areas: (1) behavioral, cognitive, emotional, and physical impact; (2) individual, clinic, hospital, and system/organizational levels; (3) well-being, burnout, and stress; and (4) clinician technology perceptions. Out of 4795 potential literature references, full text review of 201 papers revealed 37 were related to technology impact on engagement, therapeutic alliance, fatigue and well-being. Studies assessed behavioral (67.5%), emotional (43.2%), cognitive (57.8%), and physical (10.8%) impact at the individual (78.4%), clinic (54.1%), hospital (37.8%) and system/organizational (45.9%) levels. Participants were clinicians, social workers, psychologists, and other providers. Clinicians can build a therapeutic alliance via video, but this requires additional skill, effort, and monitoring. Use of video and electronic health records were associated with clinician physical and emotional problems due to barriers, effort, cognitive demands, and additional workflow steps. Studies also found high user ratings on data quality, accuracy, and processing, but low satisfaction with clerical tasks, effort required and interruptions. Studies have overlooked the impact of justice, equity, diversity and inclusion related to technology, fatigue and well-being, for the populations served and the clinicians providing care. Clinical social workers and health care systems must evaluate the impact of technology in order to support well-being and prevent workload burden, fatigue, and burnout. Multi-level evaluation and clinical, human factor, training/professional development and administrative best practices are suggested.

Keywords Burnout · Fatigue · Social work · Stress · Technology · Virtual · Well-being · Videoconferencing

Most clinical social workers (CSWs) have learned how to use new technology and have used it to maintain continuity of care with clients (Berzin et al., 2015; Merrill et al., 2021; Ramsey & Montgomery, 2014). To ensure ongoing ethical and effective practice using telemental health (TMH), it is important for CSWs to assess and, as necessary, develop competencies in technology use for practice (Abramson et al., 1991; Merrill et al., 2021). The COVID-19 pandemic propelled telehealth and telemental health (TMH) into millions of workplaces and homes, sparking enduring consumer, client, and organizational interest (Alston et al., 2022; Hilty et al., 2020; McCoyd et al., 2023; Pew Research Center, 2021; Singh et al., 2021). Response to the pandemic was limited by lack of intra-agency guidance, communication and connecting with others, as well of inadequate technological infrastructure and blurred work and therapeutic boundaries related to remote workflow with technology (Ashcroft et al., 2022; Daley et al., 2023; McCoyd et al., 2023). CSW organizations have explored clinical, professional, regulatory, and legal challenges with TMH (Wodarski & Frimpong, 2013) to support person- and client/patient-centered care (deBronkart et al., 2015; McCarty & Clancy, 2002; National Association of Clinical Social Workers 2023; National Academy of Science, Engineering, and Medicine, 2020; Perron et al., 2010). At a time when clinicians and other employees have increasingly noted problems of fatigue and burnout related to technology (Gates et al., 2021; Golu et al., 2021; Hilty et al., 2022), there is work to be done to shift from the Triple Aim (enhancing patient experience, improving population health, and reducing costs) to the Quadruple Aim, which



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adds a goal of improving the work life of health care providers (Bodenheimer et al., 2014).

Fatigue has many potential sources, but with intensive use of technology, it may be related to time on video, effort to ensure a good therapeutic engagement, and excessive workflow steps, particularly with electronic health records (EHRs) (Bender et al., 2021; Hilty et al., 2022; Montgomery et al., 2019; Nguyen et al., 2021; Shanafelt & Noseworthy, 2017). Fatigue is a complex and multidimensional construct and a review of research across cognitive science, exercise physiology and clinical practice suggests that its most promising common feature is the notion of perceived effort, accounting for inter-individual differences and situational variations, including both mental and physical constructs and integrates motivational and emotional dimensions (Pattyn et al., 2018). Subjective phrases like technology fatigue, Zoom fatigue or technostress suggest technology causes fatigue though it may not be that simple (Bullock et al., 2022; Ratan et al., 2021; Scaramuzzino et al., 2021). Business and occupational health studies have noted employees' emotional and physical concerns related to fatigue and burnout, related to computer displays and long work hours (Böös et al., 1985; Caldwell et al., 2019; Knave et al., 1985a, 1985b, 1985c; Mocci et al., 2001; Park et al., 2019; Travers et al., 2002).

Challenges for CSWs related to technology have existed in mental health, health and home settings, as well as for those providing mobile/virtual care. The COVID-19 pandemic accentuated the challenges with rapid uptake, substantial use and intensity of effort. Not surprisingly, technology has become a focus for complaints by CSWs (Bender et al., 2021; Berzin et al., 2015). These challenges have prompted an important discussion across mental health disciplines and other fields about sustainability for practice, education and professional development, largely related to well-being, fatigue and burnout (Shanafelt et al., 2017; Halupa, 2018; Wiederhold et al., 2020; Dima et al., 2021; Gates et al., 2021) - and prevention of errors for safety (Yusof & Sahroni, 2018). Further, there are specific competency sets for integrating video (2015, 2018), social media (2018), mobile health (2019, 2020) and asynchronous technologies (Hilty, Torous et al., 2020) into workflow.

More research is needed pre- and post-implementation of technology use to develop best practices to promote well-being and prevent fatigue and burnout in both mental health and health settings. There is a gap in understanding how health care clinicians typically use videoconferencing, EHR and other technologies, the amount of effort required and how this contributes to fatigue or burnout (Hilty et al., 2022). Health care is just starting to evaluate the longitudinal impact of work engagement and burnout, the development of burnout in relation with job demands/resources, and the role of psychosocial working conditions (Dima et al., 2021; Mäkikangas et al., 2017, 2021; Maricuțoiu et al., 2017; Seidler et al., 2014; Sonnentag et al., 2017). Another research gap is that systems have generally approached burnout as an individual's problem (e.g., depression) rather than an organization's shared problem as advocated by the World Health Association (WHO, 2019). Key stressors within an organization that put people at risk of burnout need to be identified—at a department or unit level—so that changes can be made to reduce their impact and create healthier workplaces.

The relationship between technology, fatigue and health care can be better understood by reviewing the broad literature across health, business, occupational health, technology, and well-being to:

- Explore clinician experiences and perceptions of technology use in health care—specifically CSWs but also other mental health professionals—related to fatigue, workflow, and impact on therapeutic engagement.
- b. Provide an overview of the business, occupational health, and well-being literature to contextualize technology-based fatigue, its components, and related processes.
- c. Suggest best practices at the clinician, clinic, and system levels for assessing, monitoring, and preventing fatigue.

## Methods

### Approach

A literature search via MeSH of the key words spanned January 2000 to December 2021 according to the original sixstage scoping review process including input from experts (Arksey et al., 2005) with updated modifications (Levac et al., 2010) and the preferred reporting extension (Tricco et al., 2018).

## **Research Question**

This scoping review explores the relationship between technology, fatigue, and health care to improve conditions for CSWs (clinicians not clients). It focuses on the overarching question: "What is technology-based fatigue and what are its consequences for clinicians including social workers?" Sub-questions are:

- (1) What are the characteristics of technology-based fatigue and associated factors, including technologies?
- (2) Does technology and associated fatigue have an impact on clinician health (burnout; compassion fatigue; wellbeing)?
- (3) How does clinician burnout or well-being associated with technology affect the delivery of care, therapeutic

relationship, and quality of care offered in-person, by video and other technologies?

(4) What are strategies or interventions being used to prevent or ameliorate technology fatigue?

#### **Identifying Relevant Studies**

Fifteen databases were used via: Pubmed/Medline, APA PsycNET, Cochrane, EBSCO (including Social Work Abstracts), Embase, Google Scholar, PsycINFO, Web of Science, Scopus, Science Direct, Social Sciences Citation Index, Telemedicine Information Exchange database, Centre for Reviews and Dissemination, and The Cochrane Library Controlled Trial Registry.

The search focused on focused on technology, health care and fatigue via synchronous telepsychiatry, telebehavioral health (TBH) or TMH, though telephone, asynchronous, mobile health, tablet, and text were also searched. It included roles (i.e., clinician, provider, counselor, employee, medical, nurse, physician, psychiatrist, psychologist, social worker, therapist, worker), assessment (self-report and observed), screening, triage, prevention, interventions, and evaluation data.

The initial search targeted four concept areas that were consistent with published literature (i.e., physical, cognitive), clinicians' common descriptions of emotional fatigue and behaviors associated with fatigue that did not fit in the other areas. The specific terms used were:

- (1) Behavioral, cognitive, emotional, and physical impact:
  - a. Behavioral impact (anxious, barriers, boredom, complain(t;ing), concerns, depressed-, detach(ed;ment), distance, effort(ful), engage(d;ment), emotional-, enjoy(able), exhaustion, experience, factor, fatigue, insomnia, intimacy, isolation, mental, onerous, positive, readiness, reward(s;ing), social, substance, suicide, team, worry)
  - b. Cognitive impact (attention, attitude(s), alertness, critical, cynicism, distraction, (self)-efficacy, effort, expectation, incompetence, indecision, motivation, multi-tasking, negative, steps, task(s), workflow, workload)
  - c. Emotional impact (alone, anger, anxiety, compassion(ate), complex, confidence, empower, esteem, human, irritability, lonely, positive, quality of life, resilience, sadness, satisfaction, secondary, share(ing), trauma, satisfaction, stress, support, susceptible, therapeutic, wellness, well-being).
  - d. Physical impact (ache, back, distress, exhaustion, eye, fatigue, headache, neck, pain, problems, strain, stress, tiredness, visual)

- (2) Workplace at the individual, clinic, hospital, and system/organizational levels: accessories, alternative, burden, clerical, computer, control, dedicated, demand, display, distraction, disruptive, errors, flexibility, home, interruptions, intrusion, job, mishap, mistake, nap, organization, recognition, routine, relative value unit (RVU), safety, schedule, screen, separation, shift, telework, terminal, time, video, voice, workflow, and workload.
- (3) Well-being, burnout, and stress: adaptable, (making) adjustment, burnout, confidence, coping strategies, esteem, fitness, happy, health, mindfulness, purposeful, relaxation, resilience, risk, safety, satisfaction, vitality, vulnerability, wellness, willingness.
- (4) Clinician perceptions regarding technology: attitudes, diffusion, adaptor, and willingness, motivation, urgency, readiness to use technology, biases regarding tech use, and experience of using technology.

## **Study Selection**

One author (DH) screened 4422 potential literature references, 203 were duplicates, and the title and abstract of 4018 did not meet criteria. Two authors (DH, CA or SS) reviewed the full text of 201and 37 met inclusion criteria based on consensus. An additional 2 studies were included via review of references (Fig. 1).

If there was disagreement, a third author made the decision. Thirteen studies focused on the impact of technology on clinical engagement and workflow, 14 directly evaluated the relationship of technology and fatigue, and 10 evaluated workflow and experiences related to technology that could contribute to fatigue.

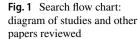
## **Data Charting**

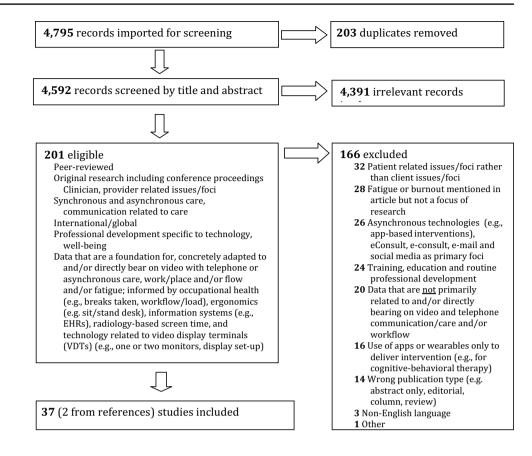
A data-charting form was used to extract data, and notes were organized via descriptive analytical and qualitative methods. The reviewers compared and consolidated information using a qualitative content analysis approach (Crowe et al., 2015). The information was shared with selected experts, their input summarized, and themes extracted.

#### Analysis, Reporting and the Meaning of Findings

Results were organized into tables and figures, with key concepts and components of technology-based fatigue outlined and described, partially based on excerpts from published topics. Since this research area, though critical, is nascent, findings were reported individually.

Qualitative steps to analyze disparate populations, data and methods of studies were used (Crowe et al., 2015). Content, thematic, discourse, and framework qualitative





analysis techniques were used to analyze findings to develop a spectrum of health/resilience to risk of fatigue to manifestations of burnout (Crowe et al., 2015; Nijrolder et al., 2008). Content analysis classified, summarized and tabulated the data. Thematic analysis was used when data were limited and interpretation was needed. Discourse analysis searched for themes and patterns; and framework analysis sifted through, chart and sorted data in accordance with key issues and themes (e.g., indexing; charting; mapping and interpretation). Three reviewers (DH, CA, SS) used preset schema (e.g., key words, emotives) trained on 5 articles individually, with Excel not journal entries to identify themes and emergent codes, then consolidated the data together with another author (LG). A formal software system was not used and inter-coder reliability calculations were not performed. If questions arose about data, an existing theme or potential new one, re-consolidation occurred with final work reviewed by all authors.

## **Expert Opinions**

Expert opinions were solicited from: (1) behavioral health organizations internationally (e.g., psychiatry, psychology,

social work, addictions); (2) technology-related special interest groups (e.g., American Telemedicine Association, Coalition for Technology in Behavioral Sciences; (3) health organizations related to quality improvement, human resources, occupational health, and Lean systems (e.g., Agency for Healthcare Research and Quality, American National Standards Institute, Healthcare Information and Management Systems Society, Joint Commission, World Health Organization); (4) federal (i.e., U.S. National Academy of Science, U.S. National Institute of Health, and U.S. Veterans Health Administration) and academic institutions; and (5) researchers, authors, and editors.

Experts were invited by e-mail from 7 countries (Australia, Canada, Germany, India, Italy, United Kingdom, U.S.) to attend a live videoconference expert feedback session and provide qualitative feedback. The lead author (DH) facilitated, a scribe was used and each of 3 sessions lasted 50 min. The abstract, objectives, methods, tables, and figures were sent 1 week in advance. Feedback was collated (Hilty et al., 2015; Maheu et al., 2019) using consensus and modified Delphi processes (De Villiers et al., 2005). Attendees completed a qualitative and quantitative 5-item Likert-scale survey (strongly disagree, disagree, neutral, agree, strongly agree) or provided qualitative feedback via e-mail. The survey included 6 questions, 3 weighted positively (e.g., table X provides a systematic way to assess fatigue and well-being) and 3 negatively.

## Results

## Overview

The results are organized per objectives: clinician experiences and perceptions of technology use in health care, including impact on therapeutic engagement, problems with workflow and fatigue; a contextualization of technologybased fatigue, its components, and related processes, along a continuum from health to fatigue to burnout; and best practices for CSWs and systems to promote a culture of wellbeing and prevent fatigue. The data were organized to align with the 4 concept areas (behavioral, cognitive, emotional, and physical impact) and workplace setting at the individual, clinic, hospital, and system/organizational levels.

## **Expert Feedback**

Twenty-four experts participated. Twenty completed the survey (83.3%); and 4 provided qualitative feedback (16.6%). Disciplines included 8 (33.4%) psychiatrists, 6 (25.0%) social workers, 5 (20.8%) psychologists, 2 (8.3%) marriage and family therapists, 1 non-psychiatrist physician (4.2%), 1 counselor and 1 (4.2%) system engineer. The majority agreed or strongly agreed that: 1) "The results provided in tables are organized, in the ballpark and relatively complete" (91.6%); 2) These are "a practical way to identify, analyze and begin to address technology problems for clinicians and systems" (70.8%); and 3) The figures "substantially help to compare/contrast the continuum of health/resilience versus fatigue versus burnout" (70.8%).

#### The Literature

Of 4795 references, 203 were duplicates, and title and abstract review resulted in further exclusion of 4,391. Full text review of 201 resulted in 35 meeting inclusion criteria, and 2 additional studies were included via references (Table 1). Studies varied from 1 week to 13 years in duration (median = 365 days, mean = 806 days. Approaches, methods, and measures varied, with more subjective than objective assessments, and 1–7 assessments per study (median 1, mean 2.0). Studies assessed behavioral (25; 67.5%), emotional (16; 43.2%), cognitive (21; 57.8%), and physical (4; 10.8%) impact of workflow at the individual (29; 78.4%), clinic (20; 54.1%), hospital (14; 37.8%) and system/ organizational (17; 45.9%) levels; only 5 included all levels.

(McAlearney et al., 2015, Mylod et al., 2017, Nakagawa et al., 2020, Shanafelt et al., 2017, Tutty et al., 2019). Participants were clinicians (varied) (8; 21.6%), social workers (2; 5.4%), psychologists (1; 2.7%), physicians (18; 48.6%), physician specialists ((psychiatrists (2; 5.4%) and radiologists (2; 5.4%)), nurses (1; 2.7%); pharmacists (1; 2.7%); other healthcare professionals (1; 2.7%) and interpreters (1; 2.7%). Unfortunately, the studies did not well-describe the clinician population in terms of years in the profession, time on the job, sociodemographics and other dimensions, aside from generational differences.

## Technology Impact on Clinician Workflow and Engagement

Studies with qualitative methods (Brown-Johnson et al., 2019; Downing and Marriott 2020; Goldstein et al., 2016; Norwood et al., 2018; Osenbach et al., 2013) or mixed qualitative and quantitative methods (Greenhalgh et al., 2018) reported various impacts of video on patient care (Table 1, In "Methods" section). Findings included: (1) the working alliance in video clinical visits was inferior to in-person delivery; (2) clinicians' concerns about engagement that required additional effort compared to in-person care; and (3) rapport and therapeutic alliance were established during video sessions with patients similar to in-person (Goldstein et al., 2016; Osenbach et al., 2013; Schubert et al., 2019; Simpson et al., 2014). Presence was enhanced by listening without interrupting, focusing intentionally on the patient, taking brief re-centering breaks throughout a clinic day, and informing patients when attention must be redirected to administrative or technological demands (Brown et al., 2019). One cross-sectional study reported therapists experienced reduced interpersonal cues (24%), perception of client (9%), confidence (8%) and that clients seemed unsettled (8%), as well as more feelings of isolation and fatigue (10%), and technical issues (14%) (McBeath et al., 2020). Remote working more tiring (19%) due to intensity of concentration, safety/worry about potential unseen client distress, and lack of embodied sense of presence with the client (McBeath et al., 2020). Telephonic interpretation is satisfactory for information exchange, but less so for interpersonal aspects of communication; video display may offer improved communication (Price et al., 2012).

The most substantial therapist concerns when using video communications were about therapeutic engagement that resulted in therapists feeling less emotionally attuned and less able to use intuition (Downing and Marriott 2020). They felt a need to verbally check in more with patients to ensure they were correctly understanding them, and they had to use slightly exaggerated gestures or more words, as if physical gestures (e.g., nodding, open gestures, or encouraging facial expressions) did not communicate understanding

Study #	Author	z	Length (of	Population	Country	Design	Methods	Key findings	Technology (i.e.	Area o	Area of focus*			Level of focus**	cus**		
	year		study)						-hardware, soft- ware)	(1 = ye	(1 = yes, 0 = no)			(1 = yes, 0 = no)	= no)		
										В	Е	С	P	I	С	Н	s
Technolog)	impact on c	linician w	Technology impact on clinician workflow and engagement	gement													
_	Brown et al. (2019)	64	l year	Physicians	SU	Qualitative	In person recruit- ment and inter- views explored presence and workflow	Within a clinic, pres- ence was enhanced by listening without interrupting, focus- ing intentionally on the patient, taking brief re-centering brief re-centering breaks throughout a clinic day and informing patients when attention must be redirected to administrative or technological demands	EHR, video moni- tor, computer	-	0	0	0	0	0	0	0
0	Goldstein et al. (2016)			Clinicians	S	Qualitative	Analyzed videos to assess engagement	Providers build rap- port and establish a therapeutic alliance during telemental health sessions with youth and families. Families may be more accepting of telemental health approaches than clinicians	Video monitor, computer, phone	-	-	0	0	_	-	0	0
m	Green- halgh et al. (2018)	38		Physicians	ΛN	Mixed method	Multilevel, mixed method study of Skype video con- sultations versus in-person work in organizational case study	Compared with in-per- son consultations for similar conditions, video consultations were very slightly shorter, patiens did slightly more talk- ing, and both parties sometimes needed to make explicit things that typically remained implicit in a traditional encoun- ter. Video worked better when the provider and patient already knew and trusted each other	Video monitor, computer	-	0	0	0	_	-	-	0

Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of	Area of focus*			Level of focus**	focus**	
	year		study)						-hardware, soft- ware)	(1 = yes	(1 = yes, 0=no)			(1 = yes, 0 = no)	(o= no)	
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4	Downing and (2020) (2020)			Psycholo- gists	Australia	Qualitative	A survey with 7 open-ended and 5 multiple choice questions explored comfort and engagement behavior	Clinicians needed to vene correctly were correctly were correctly were correctly understanding them, use slightly exagger- ated gestures, or encouraging ficial to use more words as if physical ges- tures (e.g. nodding, open gestures, or encouraging ficial not communicate understanding and/ or encouraging ficial expressions) did not communicate understanding and/ or encouraging ficial to use emotional attumenent and intuition Almost all (98%) experienced 1 + challenge(s): difficulty negotiat- ing distraction and engagement; difficulty reading pooly language; difficulty reading difficulty negotiat- ing distraction and engagement; difficulty reading difficulty reading pooly language; difficulty reading difficulty r	Video monitor, computer, phone	•	•	-	0	-	o	0

Clinicians         UK         Cross- sectional         Purposeful online         Reduced interpersonal confidence (8%) and precision and frague tion of client (9%).           Reduced interpersonal         sectional         sectional         sectional         sectional           Reduced interpersonal         sectional         sectional         sectional         sectional           Renote vorting         meent and impact         confidence (8%) and technical         sectional         cues (24%), and technical           Renote vorting         meent and impact         confidence (8%) and technical         sectional         cues (24%), and technical           Renote vorting         meent and impact         cient settled (8%), with video ongages         meent settle issues (14%)           Renote vorting         meent and impact         cient settled (8%), meent and impact         meent settle issues (14%)           Clinicians         Canada         Cross- sectional         sectional         technical           Renote vorting         sectional         cient settlingue         cient settlingue           Clinicians         Canada         Cross- sectional         technodic settlingue           Clinicians         UK         Consentration         sectional           Renote vorting settlingue         concentration         sectional	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	cus*			Level of focus**	ocus**		
331       Clinitian is not client (15), and the final is not client (15).       I not client (15), and the final is not client (15).       I not client (15), and the final is not client			study)						-hardware, soft- ware)	(1 = yes, 0	=no)			(1 = yes, 0	)= no)		
334       Cluciane       Ix       Cruciane       Respectivations invession inve										в	н	c	L _		C	Н	s
203         Cliniciane locational economistance of entroblectional economistance of entroblectional economistance of entroblectional economistance interventional economistance interventional economistance interventional economistance interventional economistance interventional economistance economistance interventional economistance interventional economistance interventione economistance interventione economistance interventione economistanc	I 판 🙃			Clinicians	UK	Cross- sectional survey	Purposeful online sampling via Linkedin and Facebook com- pared in-person with video engage- ment and impact	Reduced interpersonal cues (24%), percep- tion of client (9%), confidence (8%) and client settled (8%); more feelings of isolation and fatigue (10%) and technical issues (14%)	Video monitor, computer, phone, email	-	1	-	0	_	0	0	0
305       Clinicians       Canda       Coss.       Survey of tel.       The key predictor of constraint out we internor nouse       Video monitor,       0       1       0       1       0       1       0       0         1       Chicians       Uther to do tive       telepsychotherapy tive       telepsychotherapy tive       telepsychotherapy tive       telepsychotherapy tive       telepsychotherapy tive       1       0       1       0       1       0       0         1       N       N       N       N       N       telepsychotherapy tive to the intertor       was not providen tive to use, but the not constraint to those tive to use, but the intertor power of use the telepsychotherapy tive to use, but the not constraint to the intertor of the telepsychotherapy tive to use, but the not constraint to the telepsychotherapy tive to use, but the telepsychotherapy tive to us								Remote working more tiring (19%) due to intensity of concentration, safety/worry about potential unseen cli- ent distruess and lack of embodied sense of presence and of the client									
Clinicians       UK       Qualitative       Meta-analysis       Working alliance in assessed working       Video monitor, indeo clinical visits       O	hu. 13) 13			Clinicians		Cross- sectional descrip- tive	Survey of tel- eclinicians about whether to do telepsychotherapy	The key predictor of the intention to use telepsychotherapy was not provider attitude toward it or how complicated it is to use, but the anticipated degree of usefulness for patients	Video monitor, computer, phone	0	-	-	0	_	0	0	0
35 Psychia- Ireland Non-experi- Survey about Diagnostic challenges, Video monitor, 0 0 1 0 0 1 0 0 1 1 1 1 1 1 1 1 1 1 1	<mark>]8</mark> 00	_		Clinicians	UK	Qualitative	Meta-analysis assessed working alliance	Working alliance in video clinical visits was inferior to in- person delivery	Video monitor, computer, phone	0	0	0	0	0	0	0	0
				Psychia- trists	Ireland	Non-experi- mental	S	Diagnostic challenges, the effect on the therapeutic alliance, technical challenges and ethical concerns outweighed work flexibility and convenience for patients	Video monitor, computer, phone	0	0	-		0	-	0	-

Table 1 (continued)	COMMINICO																
Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	focus*			Level of focus**	cus**		
	year		study)						-hardware, soft- ware)	(1 = yes)	(1 = yes, 0 = no)			(1 = yes, 0 = no)	= no)		
										в	Е	С	Ь		С	Н	s
6	Osenbach et al. (2013)			Clinicians	SU	Mixed methods	Compared synchro- nous telehealth versus in-person care for depression	Overall, no evidence to suggest that the delivery of psycho- therapy via syn- chronous telehealth modalities is less effective than non- telehealth means in reducing depression symptoms	Video monitor, computer, phone	-	-	0	0	_	0	0	-
0	Price et al. (2012)	22		Medical interpret- ers	US	Cross- sectional descrip- tive analytical	Survey of interpret- ers across three medical centers	Telephonic interpreta- tion is satisfactory for information exchange, but less so for interpersonal aspects of communi- cation; video display may offer improved communication	Video monitor, computer, phone	0	0	0	0	0	-	-	_
=	Schubert et al. (2019)	120		Psychia- trists	Canada	Non-experimental mental	Explored satisfaction with telepsychiat- ric consultations from urban tertiary academic health center to patients located in rural primary care clinics	Patients and providers were both highly satisfied with telepsychiatry and both believed that telepsychiatry provided patients with better access to care. Paired patient and provider survey results demon- strated a high level of concordance between patients and provider responses	Video monitor, computer, phone	0	_	0	0	_	-	0	0
12	Simpson et al. (2014)			Clinicians	Australia	Cross- sectional descrip- tive analytic study	Explored therapeutic alliance via self- report question- naires or qualita- tive methods either as a primary, secondary or tertiary outcome measure	The therapeutic alliance can be developed in psy- chotherapy by vide- oconference, with clients rating bond an presence at least equally as strongly as in-person settings across a range of diagnosis groups	Video monitor, computer, phone	0	0	0	0	0	0	0	0

Table 1(	Table 1 (continued)																
Study #			Length (of	Length (of Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	ocus*			Level of focus**	ocus**		
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	(o=no)			(1 = yes, 0 = no)	(ou = (		
										В	Е	СР	Р		C	н	s
13	Tachakra 60 et al. (2002)	60		Physicians, UK nurses	UK	Retrospec- tive cohort	Measured amount of time in telehealth versus in-person care in aspects of communica- tion and social presence	Measured amount of Telehealth empowered Video monitor, time in telehealth patient to ask more computer, phoversus in-person questions of the docordination and social patient issues more presence iton and social frequently. Telehealth consultations resulted in higher rate of turn-taking between doctor and nurse than in-person consultation	Video monitor, computer, phone	-	0	0	0	-	0	0	0

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Table 1 (continued)	(~~~~)															
Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	*su			Level of focus**	's**	
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	=no)			(1 = yes, 0 = no)	(ou	
										В	н	С	ь I		C C	Н
Fatigue rel 14	ated to technology Dima et al. 83 (2021)	logy use, 83	Fatigue related to technology use for clinical care 14 Dima et al. 83 (2021)	Social workers	Romania	Cross- sectional quan- titative with qualita- tive methods	Evaluated the risk for developing the burnout syndrome via two conceptual models: 1) the theoretical frame- work of VUCA (volatility, uncer- tainty, complexity, and ambiguity); 2) stress and burnout	Results show that 25.3% of respondents suffer from a high level of burnout and 44.6% scored in a range that indicate burnout; 31.1% man- aged to handle stress factors in a healthy manner. Main artessors found are especially personal (fimily) and work- related factors (work- load, new legislative rules and decisions, inconsistency, insta- bility, ambiguity of managerial decisions, inconsistency insta- bility, and work- rules and decisions, inconsistency insta- bility, and work- load, new legislative rules and decisions, inconsistency insta- bility, and work- lack of faraty of working procedures, limited managerial and supervisory support, limited financial resources), less than client vo ways, managing beneficiaries fears, difficulties related to technology and digital skills) Study results point to the importance of organizational sup- port and developing a self-care plan that help protect against occupational stress and burnout	Video monitor, computer, other	_	_					

Study #	Author	z	Length (of	Population	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	focus*			Level of focus**	cus**		
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	(o=no)			(1 = yes, 0 = no)	= no)		
										В	Е	С	Ь		С	Н	s
15	Galt et al. (2019)	2195		Pharma- cists	SU	Cross- sectional descrip- tive analytic	Survey	Integration of health technology into pharmacy practice introduced new error types and alert fatigue	Video monitor, computer	0	0	1	0	_	П	0	_
91	Holmgren et al. (2021)		10 months	Clinicians	US, Canada, Europe, Middle East, and Oceania	Cross- sectional descrip- tive analytic	Cross-sectional; controlled organi- zational charac- teristics, including structure, type, size, and daily patient volume on EHR workflow tasks	EHR work (mean time, 90.2 min versus 59.1 min; P < .001) included doing notes, orders, in-basket messages and clinical review. US clinicial review. US clinicians composed more text (77.5% versus 60.8% of more text (77.5% versus 60.8% of more text (77.5% versus 60.8% of note text (77.5% versus 12.8; P < .001). US clini- cians used the EHR for a longer time after hours, logging in 26.5 min per day ( $P = .01$ )	EHR, video moni- tor, computer	-	0	0	0	_	0	0	-

Study #	Author	N	I anoth (of	Domilation Country	Country	Dacion	Mathods	Vav findinge	Tachnolomy (i.e.	Area of fame*	* 30.00		I av	I aval of focus **		
# fpmc	year	Z	Lengin (ol study)	Population	County	Design	Sportage		recunology (i.e. -hardware, soft- ware)	Area of locus $(1 = ves, 0 = no)$	0=no)		옥   분 	Level 01 locus $(1 = ves, 0 = no)$		
									()	B	Ш	C			H	s
5	Khairat et al. (2020)	52		Physicians	S	Cross- sectional descrip- tive analytic study	EHR simulation exercise involved 4 patient cases (mean [SD] completion time, 34:43 [11:41] min) recorded a total of 14 h and 27 min of EHR activity	Participants ( $80\%$ ) experienced physiological fatigue within the first 22 min of EHR use. Physicians who experienced EHR- related fatigue in 1 patient case were less efficient in the subsequent patient case, as demon- strated by longer times ( $r = -0.521$ ; P = .003), higher numbers of mouse clicks ( $r = -0.522$ ; P = .003), and more EHR screen visits ( $r = -0.486$ ; P = .01, and more EHR screen visits ( $r = -0.486$ ; P = .01, and	EHR, video moni- tor, computer	_	0	0	-	•	0	0
<u>∞</u>	Krupinski et al. (2009)	٥		Radiolo- gisis	ns	Observa- tional study	Used an autorefrac- tor to measure eyestrain at various reading distances for participants reading CT or x-rays 5.73 h (sd = $1.24$ ) in the late afternoon	Nearer user distance to video displays increased eyestrain as a function of target distance, as a function of time of day ( $F = 316.10$ , p < 0.001) and in radiologists more than residents ( $F = 271.47$ , p < 0.0001)	Video monitor, computer, autore- fractor	0	0	0	-	0	0	0

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Study #	Author	z	Length (of	Population	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	focus*			Level of focus**	*	
	year		study)						-hardware, sott- ware)	(1 = yes, 0 = no)	0=no)			(1 = yes, 0 = no)		
										в	Е	С	P I	С	H C	S
61	Krupinski et al. (2010)	40		Radiolo- gists	SU	Observa- tional study	Reading time, visual accommodations, and symptoms of fatigue were measured after varied reading schedules (prior to work day) work day)	After a day of clinical reading, radiolo- gists have reduced ability to focus, increased symptoms of fatigue and oculomotor strain, and reduced ability to detect fractures. Lack of energy, physical discomfort and sleepiness were statistically significantly higher as a function of the length of session	Video monitor, computer	0	0	_	-	0	0	0
20	Lopez et al. (2018)			Nurses	SU	Usability study	Assessed technology usability in 4 areas: inspection methods, usability testing, summative testing, and field studies	These technologies are highly usable to ensure high-quality and safe care deliv- ery without unnec- essary increases in workload	Technology (gen- eral)	-	0	-	0	-	-	0
5	Mylod et al. (2017)			Physicians	sn	Intervention	Framework used to deconstruct the different sources of stress and rewards and guide strate- gies to improve balance	A two-pronged approach to clinician burnout is proposed to manage inherent stress of patient care is addressed separately from external stress (e.g., workflow, service delivery challenges) in clinical settings to reduce burnout	EHR, video moni- tor, computer	0	-	_	0	-	-	-

Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	focus*			Level of focus**	**s		
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	0=no)			(1 = yes, 0 = no)	10)		
										в	н	۔ د			C H	S	
33	Nakagawa et al. (2020)			Physicians	SU	Model interven- tion	Consensus explored burnout symptoms to technology-for digital natives versus those less familiar and com- fortable with using technologies	Younger participants integrated technol- ogy faster than pre- vious generations. Workflow, training and virtual assistants could improve efficiency, allow more flexibility with working arrange- ments and increase convenience for patients and physi- cians	EHR, video monitor, com- puter + (phone, email, tablet, virtual assistants)	-	-	-	-		-	-	
23	National et al. (2019)			Clinicians	SU	Consensus	Consensus study report	Health care technology is always evolving and that these devel- opments are likely to be disruptive to the care delivery system as we know it today	EHR, video moni- tor, computer	-	-	-	0		-	-	
5	Scaramuz- zino et al. (2021)	523		Social workers	Sweden	Cross- sectional quantita- tive and qualita- tive methods	Explored whether or not social workers experience tech- nostress	The binary logistic regression analysis showed that tech- nostress is mostly a question of social workloads and high workloads and high levels of general job stress. Also, the feeling of not being able to leave the job at the end of the day correlates positively with tennostress. Malfunctioning technology duplica- tion of work, email 'bombs', informa- tion of work, email	Video monitor, computet, other	_	-	_	0		•	0	

Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area o	Area of focus*			Level of focus**	ocus**		
	year		study)						-hardware, soft- ware)	(1 = ye	(1 = yes, 0 = no)			(1 = yes, 0 = no)	= no)		
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52	Shanafelt et al. (2017)			Physicians, Health- care Adminis- trators	SU	Assessment	Survey identified workload, burnout and efforts to reduce it	Deliberate, sustained, and comprehen- sive efforts by the organization to reduce burnout and promote engagement can make a differ- ence. Many effective interventions are inexpensive, and small investments have large impact Approximately 45% of physicians work more than 60 h per week compared with less than 10% of US workers in other fields	Technology (gen- eral)	-	-	0	0	_	-	-	_
26	Tutty et al. (2019)			Physicians	n	Identifica- tion of inter- vention options	Explored implemen- tation efforts with technology	Multiple opportuni- ties for regulators, policymakers, EHR developers, payers, health system lead- ership, and users to make changes col- lectively to improve the use of efficacy of EHRs. Physicians spend 4–6 h on EHR and desk work during the day and 1–2 h after work, often for clerical and administrative tasks (e.g., documenta- tion, coding, and system security)	EHR, video moni- tor, computer	-	0	0	_	_	-	-	_

Table 1 (continued)																	
Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	ocus*			Level of focus**	st**		
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	0=no)			(1 = yes, 0 = no)	(ou		
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27	Zhang et al. (2013)	388		Physicians	SU	Quasi- experi- mental	Measured cognitive workload via number of clicks for different order set combinations	Excessive cognitive workload on physi- cians imposed by technology impacts the cognitive behav- ior of users. The most important three factors that separate ideal order sets from the rest are patient safety, efficiency, and user satisfaction. Scientific evidence, workflow, ordering efficiency and user satisfaction reduces mouse clicks and unproductive think- ing time	EHR, video moni- tor, computer	-	0	-	0		-	0	0
Technology	impact on cli	nician we	Technology impact on clinician workflow (not directly assessing fatigue)	tly assessing j	fatigue)												
28	Campbell et al. (2007)	95	3-4 days per Physicians site	Physicians	S	Qualitative	Qualitative surveys and interviews with physicians	Technology created chaos when there are insufficient backup systems in place and users had false expectations regard- ing data accuracy and processing, but some cliniciants can- not work efficiently without computer- ized systems	EHR	-	0	-	0	_	_	_	0
29	McAlear- ney et al. (2005)	161	6 months	Physicians	US	Qualitative	Qualitative inter- views and focus groups using standard, semi- structured guide with open-ended questions pro- moted discussion	Organizational strate- gies should include active support for broad-based and niche use, active support for inche use, and basic sup- port for individual physicians	Smartphones, PDAs	-	-	-	0	_	0	0	_

Table 1	Table 1 (continued)																
Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area of focus*	cus*			Level of focus**	cus**		
	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	=no)			(1 = yes, 0 = no)	= no)		
										В	Е	С	Ь	 	С	Н	S
30	McAlear- ney et al. (2015)	82		Physicians	SU	Qualitative	Qualitative inter- views and focus groups explored physician and administra- tive barriers to EHR: financial, technical, time, psychological, social, legal, organizational, and change process	Recommendations provided regarding how to facilitate physician adoption and use and address organizational concerns	EHR, video moni- tor, computer	-	-	_	0	Ţ	-	-	_
31	Middleton et al. (2013)			Healthcare profes- sionals	sn	Consensus	2011 Health Care Technology Foun- dation Clinical Alarms Survey	Recommendations provided regarding human factors health information technol- ogy research, health IT policy, industry recommendations, and recommen- dations for the clinician end-user of EHR software	EHR, video moni- tor, computer	-	-	_	0	0	-	-	-
32	Nakagawa et al. (2019)			Physicians	ns	Mixed methods	Semi-structured interviews with focus groups or individual physi- cians	Despite the increas- ing adoption of technology into medical practice, the problems and benefits that technol- ogy can offer to physician health and well-being have not been evaluated	EHR, video moni- tor, computer, phone, email	-	-	-	0	-	0	0	-
33	Nimjee et al. (2020)	=	1 month	Physicians	Canada	Qualitative	Semi-structured interviews explored problems	Common problems encountered included usability issues, downtimes and additional administrative tasks. Adaptability, perceived benefits and drawbacks vary based on generations involved	EHR, video moni- tor, computer	-	0	0	0	0	-	-	-

Table 1	Table 1 (continued)																
Study #	Author	z	Length (of	Population Country	Country	Design	Methods	Key findings	Technology (i.e.	Area o	Area of focus*			Level of	Level of focus**		
	year		study)						-hardware, soft- ware)	(1 = ye	(1 = yes, 0 = no)			(1 = yes, 0 = no)	(o= no)		
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34	Paterick et al. (2018)			Physicians	SU	Qualitative	Qualitative methods were used to gather and analyze data describing unintended adverse consputerized pro- vider order entry	Efficiency of medi- cal care and time management via the EHR are undermined by unin- tended consequences like checkboxes, automatic filling of computer screens, pre-worded tem- plates and automatic history and physical examination func- tions. Traines and mentors are strug- gling to optimize medical education, develop clinical skills and provide high quality patient care	EHR, video moni- tor, computer	-	0	T	0	-	-	-	0
35	Shanafelt et al. (2016)	6375	3 months	Physicians across special- ties	SU	Non-exper- imental quan- titative survey	Provided information regarding their use to EHR, electronic patient portals, and computerized physician order entry	Those using EHRs were less satisfied with the amount of time spent on cleri- cal tasks and were at higher risk for professional burnout	EHR, video moni- tor, computer, electronic patient portal	0	-	0	0	-	0	0	0
36	Tai-Seale et al. (2017)	471	3 years	Physicians, health- care adminis- trators	SU	Retrospec- tive cohort s	Measured amount of time physician spent in EHR versus face to face care provided to patients	Noted increased computer related tasks and decreased in-person time with patients over time	EHR, video moni- tor, computer, phone, email	-	-	-	0	-	0	-	-
37	Westbrook et al. (2010)	40		Physicians	Australia	System redesign	Observational time and motion study conducted in the 400-bed emergency depart- ment of a teaching hospital explored workflow	Task completion times are shorter for inter- rupted tasks; tasks with ligh frequency of interruptions have lower accuracy; stress and frustration are higher during interrupted tasks	PDA	-	0	-	0	_	0	0	0
	Total # partici- pant	11,378								25	16	21	4	29	20	14	17

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	year		study)						-hardware, soft- ware)	(1 = yes, 0 = no)	0=no)			(1 = yes, 0 = no)	(ou = (		
										в	н	E C P	Ч		C H	H	s
	Average # of	517.18							Sum $(n = 37)$	25	17	17 21 4 29	4	29	20	20 14 15	15
	partici- pants																
									Average $(n = 37)$ 0.68	0.68	0.46	0.57	0.11	0.46 0.57 0.11 0.78		0.54 0.38 0.45	0.4

dom; VDT video display monitor

and/or empathy. Almost all (98%) experienced multiple challenge(s): difficulty reading body language; difficulty negotiating distraction and engagement; difficulty negotiating technology for care; increased fatigue and administration; increased intimacy with patients (therapist gaining glimpses into a patient's home life); and reduced cancellations (although patients had preference for in-person meetings).

Telehealth empowered patients to ask more questions, and for clinicians to clarify issues more frequently. One study found the key predictor of the intention to use telepsychotherapy was not clinician attitude toward it or how complicated it is to use, but the anticipated degree of use-fulness for patients (Monthuy et al., 2013). The diagnostic challenges, the effect on the therapeutic alliance, technical challenges and ethical concerns outweighed work flexibility and convenience for some (Olwill, et al., 2021). Overall, these findings appear to contradict non-inferiority research showing video as good as or better than in-person care (Morland et al., 2009).

Telehealth consultations resulted in higher rates of turntaking between doctor and nurse than in-person consultation (Tachakra et al., 2002), similar to other telehealth media (e.g., telephone, e-mail) previously reported to have impact (Mohr et al., 2012; Walther, 2001). Both benefits and disadvantages about effectiveness pertain to specific cues or behaviors. In the context of a positive relationship, individuals are likely to make positive attributions in the absence of cues (e.g., perceiving a clinician being more like themselves and more sympathetic than the clinician actually is), whereas if difficulties, concerns or suspicions arise, attributions regarding missing cues can become overly negative (e.g., perceiving the clinician to be more uncaring) (Mohr 2012).

## Use of Technology in Health Care and Associated Fatigue

Fourteen papers met the inclusion criteria (Table 1, in "Results" section). Video and electronic health record use were associated with behavioral, cognitive, emotional, and physical impact, with the latter usually reported as eye fatigue, neck pain, stress, and tiredness. Behavioral impact involved additional effort regarding barriers, trouble with engagement, emotional wear and tear, exhaustion, and fatigue. Cognitive impact focused on inattention, effort, expecting problems, multi-tasking, and workload. Emotional impact surfaced related to anger, irritability, stress, and concern about well-being.

Studies came from Romania, Sweden and the U.S., with one comparing multiple countries. Two studies discussed the physical environment, occupational health approaches, mobile care, telework, or Lean, human factor and user design approaches to workflow. System on-boarding and training gets users oriented and informally sets expectations, but often there were no processes for ongoing self-, peer- and system-assessment of experience or skills. Workplace, workspace, ergonomic and technology implementation are gaining more attention in health care (Braithwaite et al., 2018; Keyworth et al., 2018) and other industries for those at work and home (Middleton et al., 2013). The studies were unidirectional in association, mediation, and causation (i.e., technology causing fatigue), and like other studies (Karwowski et al., 1994;; Mocci et al., 2001; Robelski et al., 2019; Travers et al., 2002) they lacked standard assessment, monitoring, and interventions.

Of the two studies of CSWs, one evaluated the risk for developing the burnout syndrome via two conceptual models: (1) the theoretical framework of VUCA (volatility, uncertainty, complexity, and ambiguity), and (2) stress and burnout (Dima et al., 2021). Results showed that 25.3% of respondents suffer from a high level of burnout and 44.6% at a medium level; with 31.1% handling stress in a healthy manner. Main stressors were personal (family) and work-related (workload, new legislative rules and decisions, inconsistency, instability, ambiguity of managerial decisions, or even their absence or non-assumption, lack of clarity of working procedures, limited managerial and supervisory support, limited financial resources), rather than client related (lack of direct contact, risk of contamination in two ways, managing beneficiaries fears, difficulties related to technology and digital skills). The other study explored whether social workers experienced technology-related stress (i.e., technostress) (Scaramuzzino et al., 2021). A binary logistic regression showed technostress was mostly a question of already being exposed to high workloads and high levels of general job stress. The feeling of not being able to leave the job at the end of the day correlated positively with technostress. Malfunctioning technology, duplication of work, email 'bombs', information overload, and the fact that technology tends to set the terms of the social work rather than the clinician contributed as well.

Studies focused on the use of technology (Khairat et al., 2020; Zhang et al., 2013), clinician perceptions (Galt et al., 2019; Shanafelt et al., 2017), visual strain or fatigue (Krupinski et al., 2009, 2010), implementation/usability and time spent on a variety of EHR tasks (Holmgren et al., 2021; Lopez et al., 2018; Tutty et al., 2019), and consensus reports (Aij et al., 2017; Maijala et al., 2018) (In "Results" section, Table 1). Approximately 45% of physicians work more than 60 h per week compared with less than 10% of US workers in other fields (Shanafelt et al., 2017). Time is often spent on video, e-mail, EHR and additional clerical and administrative tasks—at work and after work at home—contribute to fatigue. The most important three factors that separate ideal order sets from the rest are patient safety, efficiency,

and user satisfaction. Scientific evidence shows that efficient workflow and ordering improves user satisfaction, reduces mouse clicks (i.e., cognitive click cost) and makes thinking time more productive (Zhang et al., 2013).

## Clinician Health Care Technology Perceptions and Experiences not Specific to Fatigue

Ten studies explored clinician experiences or perceptions about technology that may apply to fatigue but did not directly investigate it. They focused on EHR and video (6), combinations of video display terminals, computers, and phones (6), smartphones or personal digital assistants (PDA) (1), or EHR alone (1) (Table 1, in "Discussion" section). Methods were heterogeneous with surveys, semi-structured interviews, qualitative methods, and comparison groups (e.g., video versus in-person or other).

Studies that focused on EHR time log data for physicians (Tai-Seale et al., 2017) found substantial time (e.g., 5.9 h per 11.4-h workday in a hospital) for documentation, order entry, billing, coding, inbox management, communicating with patients, refilling prescriptions or reviewing test results (Tai-Seale et al., 2017). User ratings were high on data quality, accuracy, and processing (Campbell et al., 2007), but low for satisfaction with clerical tasks. Interrupted tasks required more time and result in more errors, stress, and frustration (Westbrook et al., 2010) and qualitative interviews and focus groups suggested more focus on usability, usefulness, training, and support (McAlearney et al., 2015; Nimjee et al., 2020). There were differences between generations regarding adaptability, perceived benefits and drawbacks and perceptions of other generations' ability to adapt.

#### A Continuum From Health to Fatigue to Burnout

Qualitative analysis suggests a continuum from health to fatigue to burnout indicators (Fig. 2), which is stratified by technology/site, clinical care, routine/fitness, and attitude/ outlook dimensions. Related to workflow, CSWs and organizations need to carefully select technology and accessories for user friendliness, may require help setting it up, and have timely help if problems develop. A key dimension for those with more than one site or context (e.g., work, mobile/virtual, home) is to make workflow as compatible as possible to align structure and function (Hill et al., 2003; McAllister et al., 2022; Robelski et al., 2019). Whether self-employed or an organization employee, having input in selection and implementation of technology in clinical workflow (e.g., pre-determined routines), workload, and remuneration is important. For those working in teams, there are ways to empower virtual team performance like fostering social interaction, acts of empathy, soliciting input, recognizing

<b>Fig. 2</b> A comparison of health, fatigue and burnout related to technology use			HEALTH INDICATORS		FATIGUE INDICATORS	BURNOUT INDICATORS
	LOGY/ SITE		2 screens with accessories (vision) Reasonable EHR Staff help on site User design input Work/home match		l screen or iPad functional EHR challenging Tech support/call line Initial training only Site demands vary	<ul> <li>iPad or Wifi/Internet challenges</li> <li>EHR tasks odious</li> <li>No support/ cancellations</li> <li>Workflows unique</li> </ul>
	CARE	0 0 0	Technology aligned with goals 'Therapeutic' care Rewarding High engagement	0 0 0	Technology peripheral to goals Care is 'good enough' Requires extra effort Distracted/impatient	<ul> <li>Technology not aligned to goals</li> <li>Care gets done/rote</li> <li>Unrewarding</li> <li>Impatient/inflexible</li> </ul>
	FITNESS	0 0 0 0	Flexibility/control Breaks/exercise Mindful/purposeful Skill matches work Workload good	0 0 0	Interruptions/multi- tasking Few/short breaks Skills limited Workload demanding	<ul> <li>Changes and delays</li> <li>Frequent sick days</li> <li>Errors/missed details</li> <li>Few skills/unused</li> <li>Workload too high</li> </ul>
	OUTLOOK	0 0 0	Work, mobile and home synchrony Optimistic Connected/'part of' Effective/successful		Site/context-specific negative associations Vicarious trauma Worry/skeptical Less involved Effective part of time	<ul> <li>Feeling off</li> <li>Cynical/depressed</li> <li>Isolative/withdrawn</li> <li>Apathy</li> <li>Ineffective</li> </ul>

contributions, and in-person interactions or hybrid work (Hilty et al., 2020; Kirkman et al., 2004).

Clinicians vary in how aligned technology is with their goals, how therapeutic or enjoyable it is for them (and not just patients), and other rewards. Ways to help increase work-home segmentation, such as reducing workplace norms that encourage employees to be continuously accessible and provide flexibility, are suggested (Baer et al., 2016). Furthermore, introverts may selectively withdraw from the work domain to conserve resources when privacy at home is threatened. When CSWs or organizations employ usercentered design and/or Lean processes, user satisfaction and the fit of goals, methods and routines may be much higher (Aij et al., 2017; Maijala et al., 2018). These processes avoid gaps between system and clinician perspectives, as well as workflow problems that may arise. Fatigue often manifests in social/interpersonal contexts via changes in attitude/ outlook with taxing fatigue overtaking effectiveness and engagement; this results in burnout with exhaustion, cynicism, and feelings of ineffectiveness (Shanafelt et al., 2016; Maslach et al., 2016, 2017).

#### **Themes and Factors Relatively Unstudied**

Since 2017, implementation science approaches have been more broadly used, at least in the U.S., but few systems have assessed how the addition of technological practices impact clinical workflow from Lean, human factor, product/user design or employee/human resource/occupational health approaches. Few studies discussed how to enhance the physical environment, considered the impact of work at home or mobile/virtual care, weighed professional versus personal well-being, considered how personality and boundaries impact fatigue, or stratified risk for fatigue or burnout (i.e., vulnerable to negative effects; anxiety, depression, other) in relation to well-being and resilience.

Other areas not well studied include culturally diverse populations, compassion fatigue and the impact of training and professional development on clinician skills, attitudes, and knowledge. Client-clinician dimensions of language (e.g., verbal dominance) and affective communication (e.g., rapport-building, tone, friendly, concerns) vary with clinician expectations (Lorié et al., 2017). If there is something intangible missing, it may explain increased risk of posttreatment deterioration in telephone-delivered treatment relative to in-person treatment (Coughtrey et al., 2018; Kaplan et al., 1997; King et al., 2006). Compassion fatigue may be exacerbated by or contribute to technology fatigue (Cavanagh et al., 2020; Coetzee et al., 2018; Conversano et al., 2020; Fernando & Consedine, 2017; Rossi et al., 2013; Sorenson et al., 2017). Compassion fatigue and depersonalization from staff burnout may be insufficient to trigger current institutional procedures or cause immediate harm, yet can lead clients, family, and the public to wonder about care neglect or believe that staff are unconcerned about their emotional and physical well-being.

Other areas not evaluated included technology competencies. The assumption that clinicians—much less trainees will have skills, attitudes, and knowledge to use video and other technologies was met with substantial problems during the pandemic (Hilty et al., 2022). There was also little information to compare between mental health professions and practice contexts in terms of experiences and positive/negative outcomes. Finally, the business, occupational health and well-being literature has not studied technology fatigue and burnout, yet research in occupational health, video display, burnout and other areas helped to contextualize technologybased fatigue, including best practices at clinician, clinic, and systems levels for health care.

## Best Practices for Clinical Social Workers, Teams and Systems for Use of Technology and Well-being

#### **Findings from Studies**

The variety of human factors related to use of technology for mental health clinicians suggests best practices for clinicians and teams. These were organized in the following domains: technology and office adjustments; selection of technology, start-up considerations for a variety of setting (work office, mobile or home office); training and professional development; clinical care; and human factors (Table 2). For example, technology and office adjustments should be somewhat standardized and include the selection of primary and supportive technologies, office design for conducive workflow in space and with a good environment, a plan for technology assistance or failure, and information system components like EHR, Wi-Fi and virtual private network at a minimum.

Training and professional development findings suggest that adjustments for video may go well, but mobile health and other asynchronous technologies cause routine challenges to workflow. Data suggest that learning online may not be less effective, but teaching effectiveness and flow are disrupted, and administrative and committee work is less integrated. Furthermore, social and interpersonal relationships may be affected by being at a distance, and faculty acculturation and assimilation is better in-person. There is a substantial data on well-being and emotional connectedness (Bender et al., 2021; Gates et al., 2021; Sakuraya et al., 2020; Schneider et al., 2018), burnout (American Medical Association, 2015; Aronsson et al., 2017; Dima et al., 2021; Maslach et al., 2017; Scaramuzzino et al., 2021; Stehman et al., 2019; Swenson et al., 2017; West et al., 2016), burnout with EHRs (Downing and Marriott 2020; Shanafelt et al., 2017), risk factors (Gleichgerrcht &Decety, 2017; West et al., 2018), and interventions (Bender et al., 2021; Panagioti et al., 2017; Van Steenbergen et al., 2018; West et al., 2016) like mindfulness (Knox et al., 2021); with some specific to psychiatry/mental health clinicians (Eriksson et al., 2018; Rössler et al., 2012; Steel et al., 2015; O'Connor et al., 2018).

CSWs need to be practical about how to best integrate technologies into clinical practice, which requires reflection and purpose, discussion with patients, and keeping up with rapidly changing options. There are multiple opportunities for regulators, policymakers, and developers (mostly related to EHRs) (Lopez et al., 2018; Tutty et al., 2019), though, clinicians, managers, faculty, supervisors and leaders have to collectively plan, improve and monitor workflow with all technologies.

Perhaps the top priority is meeting the needs of the person/client and fitting the technology and training of the clinician to support the therapeutic relationship, which may require adapting technology for all users—the individual, families and groups. Depending on comfort, familiarity with technology and/or the clinician, the client may have varying degrees of receptiveness to technology. Willingness to engage, effective implementation and social support can assist them in navigating the new technology. Resource materials should summarize key concepts and outline procedures so the CSW does not have to. The technology must be appropriate and effective for the course of treatment of the client's illness, needs and ability to engage in-person or virtually. Digital care should be culturally safe - meaning that it aligns with the preferences and values of the recipient of care, as judged by that person rather than by the clinician.

#### **Best Practices**

Best practices for CSWs include creating a culture of wellbeing with technology use, and approaches to clinical care at individual, job or workplace levels, and evaluation or process improvement strategies (Table 3). A key part of this is to reflect on how technology contributes (and impedes) social good and assess if all social work populations (e.g., those who isolate, are impulsive or violent) can be engaged and whether help can be received if access to technology is a barrier. Care is needed so that technology does not inadvertently contribute to inequity and other injustices. A strong message of prioritization of well-being is sent by providing initial and longitudinal training and evaluation to promote

Evidence and findings	Manifestations	Analysis	Individual user adjustments
Technology and office adjustments			
Selection of primary technology	Solo desktop or laptop screen is challenging	Funding is needed for equipment (e.g., 2 screens, accessories)	Pre-plan basic needs and customize to individual needs
Planning for other technology needed	Using personal phone for work Mobile devices may not feed into EHR	Assess resources vs. needs, par- ticularly for mobile health Use telework checklist	Administrative, clerical and techni- cal support up front and ongoing
Work space, screen time and ease of work	Eye, wrist, neck, head and other complaints Substantial effort and late days	Ergonomic furniture, screen and issues – use occupational health and design studio principles	Adjust eyewear, furniture and length of day Pilot workflow and any changes
Workflow alignment across settings	Home office is not adequate Going mobile results in problems	New settings raise challenges Standardize as much as possible	Align settings in design (e.g., arrangement of furniture)
Space and efficiency issues	Delays, problems and fatigue Lack of back-up systems	Technology and task fit for workflow	Re-invest space \$ to home setting Sound, décor and environment posi- tive for patient and clinician
Technology failure(s)	Battery, hardware/software, other Wi-Fi availability and cost	Technology and task fit Help in time may be needed	Pilot, log and feed problem to IT staff and administration
EHR and IS complexity and workload	Time and effort requirements for inbox, checklists and mobile health	Wi-Fi, VPN and other needs Timeliness of response for help Completion of work during work or after	Assess workload, obtain skills and become efficient Discuss with supervisor, mentor and administration
Training and professional developm	nent		
Task-specific training and monitoring	Video okay but other technolo- gies not	Skills, optimizing experience and flow	Attend training and have forum to share tips
Skills/competencies	Asynchronous less routine and challenges	Identify need (skill, knowledge) and triage	Schedule regular time (rather than free time)
Learning online may not be less effective	Limited discourse and less PD acculturation	Distractions, multi-tasking inter- ruptions	Identify in-person: skills, attitudes and networking
Teaching effectiveness and flow	Virtual: need time to shift mate- rial/method	Virtual plan reduces errors and disruptions	Set learner expectation and create virtual culture
Social and interpersonal rela- tionships	Less networking and venting	Evaluate teamwork and connec- tion to others	Do little things before and after meeting; use rewards
Administration and committee challenge	In-person or virtual can be long and dry	Evaluate socialization and pres- ence	Align in-person and virtual roles to task
Clinical care			
Engagement and communication problems	Different quality eye contact Missed non-verbals Feels less responsive	Video≠in-person Requires more concentration, fewer distractions	Use an "ice breaker" Adjust communication (e.g., verbal not tissue for tears) Fit equipment to task
Less rewarding and/or sponta- neous	Less warm, deep and therapeutic for clinician	Less tangible, view limitations and virtual not preferred	Reflect on/implement rewarding aspects (e.g., meaning, joy)
Requires effort Cognitive Emotional Physical	Fatigue with workflow Less focus/attention Irritability, criticism Aches, strain	Individual (e.g., trait or state) ver- sus work environment issues	Prepare and assist others Avoid multi-tasking Take breaks to refresh Attend to ergonomics
Excessive screen time	Eye, wrist, neck, head and other complaints Tired and finishing late	EHR retrieving, analyzing and entry Extra time needed	Adjust eyewear, furniture and length of day; take breaks Monitor for fatigue/burnout
Higher % time at bottom of license	EHR: fields, checklists and other	Demands outweigh rewards	Adjust workload and get team help
Interruptions	Texts, calls, and other alarms	Required, purposeful interruptions	Silence alarms and limit e-mail/ text; notify patients
Quality of care outcomes	Compare in-person and video metrics	Valid questionnaires Identify root causes	Request feedback in-session and make adjustments
Care and workflow metrics needed	Adjustments for video, EHR and other	Detect if experience is good and effective	Identify data needed to assess issues and give input

Table 2 Human factors related to use of technology for mental health care: how to identify, minimize and prevent fatigue

Evidence and findings	Manifestations	Analysis	Individual user adjustments
Human factors			
Amplification (shift from sel- dom to frequent use)	Physical ailments Fatigue complaints	Minor issues become problems; fatigue turns into burnout	Identify tedious or problematic workflow context(s) and modify
Cumulative load of technology in work and life	Emotional, cognitive, physical fatigue Put off/delayed events	Recreation, social (media), train- ing and care add up	Identify what needs to be/ in-person and triage/shift Diversify activity modes
Poor work engagement	Negative comments, schedule changes	Trait, state and other causes of fatigue	Align technology to goals and monitor attitude
Fitness (emotional, physical, spiritual) vs. fatigue	Concerns, worries, appearance and personal disclosures	Personal/professional, individual/ team/ group evaluation	Localize problem and check-in with supervisor Add good habits
Isolation vs. social/interpersonal connection	Missing discussions, meetings and shifts Poor teamwork	Temporary or prolonged State vs. trait/chronic	Evaluate culture of care, training and faculty development
Errors and missed details	Poor outcomes and EHR alerts/ alarms	Individual, group, team and IS factor(s)	Identify common errors via perfor- mance data
Myth of multi-tasking	Poor patient engagement and errors	Facilitate reflection, use peer observation	Engage/focus on task and rare purposeful multi-tasking
Effectiveness vs. negative perception	Lack of ideals and standards; frustration	Care, technology, workflow fit	Talk to supervisor, adjust workflow and get help

\$ financial; *CME* continuing medical education; *EHR* electronic health record; *IS* information systems; *IT* information technology; *mhealth* mobile health; *N* population; *QI* quality improvement; *PI* process improvement; *PD* professional development; *WB* well-being

adaptive integration and attend to challenges. The impact of technology can be discussed in educational, professional development and administrative forums. Clinicians, teams, and services need to assess quality of care and if technology is working, as well as monitor the level of enjoyment of care, degree of contact with (or isolation from) others, and overall well-being (Hilty et al., 2022).

## **Human Factor Approaches**

Human factor approaches at the level of CSWs should monitor the therapeutic engagement, evaluate clinical workflows, and promote competencies with technology and self-care (Merrill et al., 2021). One way to empower CSWs is to ensure training for skill, attitudinal and knowledge development related to technology (Merrill et al., 2021). Specific competency sets have been put forward for videoconferencing (2015, 2016, 2018) (Crawford et al., 2016; Hilty et al., 2015, 2018a, 2018b), social media (2018) (Hilty et al., 2018a, 2018b; Zalpuri et al., 2018), mobile health (2019, 2020) (Hilty et al., 2019, 2020) and asynchronous technologies (Hilty et al., 2020). These are formatted in the Accreditation Council on Graduate Medical Education domains of Patient Care, Medical Knowledge, System-Based Practice, Professionalism, Practice-Based Learning and Improvement, and Interpersonal and Communication Skills (2021). The Coalition for Technology in Behavioral Science (CTiBS) put forward a set of competencies in seven competency domains: (1) Clinical Evaluation and Care; (2) Virtual Environment and Telepresence; (3) Technology; (4) Legal and Regulatory Issues; (5) Evidence-Based and Ethical Practice (including Social Media); (6) Mobile Health and Apps; and (7) Telepractice Development (Merrill et al., 2021). Both frameworks provide entry for clinicians at any of three competency levels (Novice, Proficient and Expert/Authority) (Dreyfus & Dreyfus, 1980).

## **Ease of Workflow**

It is important to assess how clinical, training and administrative sessions online affect flow of work-for example, to see if technology in sum, reduces wear and tear of travel to reach others or creates extra challenges. Ease of workflow is facilitated by site and workplace adjustments, which relate to institutional competencies for video (Hilty et al., 2019a, 2019b) and asynchronous technologies (Hilty, Torous et al., 2020). Institutional domains include: Patient-Centered Care; Evaluation and Outcomes; Training/Education and Development (e.g., trainees, faculty, teams, professions); Teams, Professions and Systems Within Institutions; and the Institutional or Organizational Culture. The interface of health care, technology and fatigue may also require Professional Development and Well-being. These have suggested for CSW professional development, research, and training, as well as applicability toward licensure, certification, and Table 3 Best practices for clinical social workers and teams for technology use to promote well-being and prevent fatigue

#### General

- Create a culture of well-being with technology use
  - Provide initial and longitudinal training and evaluation to promote adaptive integration and attend to challenges
  - Enlist help from others and discuss impact of technology in clinical, educational and professional development forums

Reflect on how technology contributes (and impedes) social good

Foundation: assess, plan and monitor

Create reasonable workflow at work office, mobile/virtual and home contexts

Consider alignment to standardize structure, process and workflow

Adapt technology for all users for individual, family and group formats; consider it if it helps reach additional populations despite some limitations

Identify benefits (e.g., facility, convenience) and challenges (e.g., boundaries)

Foundation: assess what is working and what things need adjustment

• Consider self-care, equity and inclusion, in general, and related to technology

Assess how clinical, training and administrative sessions online affect flow of work and create extra challenges

Monitor if technology inadvertently contributes to in inequity and other injustices, the opportunities for everyone to advance in society increase

Seek organizational assistance for self-care and use technology if he reduces wear and tear of travel to reach others

Monitor stress, unexpected events and challenges in workflow

Human factors

- Evaluate therapeutic alliance, quality care and access from clients' and clinicians' points-of-view
- Assess if all social work populations (e.g., those who isolate, are impulsive or violent) can be engaged and enlist help if access to technology is a barrier in order to reduce inequality
- Work toward and promote competencies for video (Hilty et al., 2015; Maheu et al., (2019), social media (Zalpuri et al., 2018), mobile health (Hilty et al., 2019, 2020) and asynchronous technologies (Torous et al., 2020)
- Adjust work schedule and routines to observed/experienced rather than theoretical plans (Maslach 2016; 2017)

Avoid interruption and multi-tasking, as interruption self-efficacy can help offset interruption-based stress (Tams et al., 2015) Lower throughput and take breaks

Balance life-work

Manage time and resolve conflicts

Use mindfulness and fitness strategies

- For regular work on the computer, use 15-min work periods with micro breaks for better performance and fewer physical symptoms associated (Balci et al., 2003)
- For therapeutic work days, take 5-10 min breaks each hour
- Assess physical (e.g., eyewear, musculoskeletal, light) and professional environment needs
- Ergonomic intervention improved eye (e.g., fatigue, burning, red eyes and double/hazy vision) and physical pain (e.g., neck, shoulder, forearm, shoulder and back) symptoms (Aarås, 2005)
- Significant wrist/hand discomfort is seen more among women and working 7 + h at a computer with poor keyboard position (LaPointe et al., 2009)

• Age-related farsightedness was often over-corrected, so the alignment of vision with distance to the screen should be evaluated Ease of workflow

- Consider usability attributes: simplicity; natural-ness; efficient interactions; effective information presentation; preserved context; and minimized cognitive load
- Get help with the selection and implementation of the technology for clinical workflow

Identify approach and responsible party for initial and ongoing help

Log accurate and meaningful data on successful and problematic events for analysis

- Align structure, process and workflow across settings and contexts (e.g., work, home, mobile/virtual)
- Redesign schedule and settings if significant problems arise

#### Table 3 (continued)

- Assess impact of video and mobile health, stress and workflow challenges, which are more common for those working across work and home settings compared to separators (Yeh et al., 2020)
- There is a possible relationship between eye discomfort and luminance ratios (in candela per square meter with ambient light 10–50:1 and recommended 100:1) and/or uncorrected acuity or refraction problems rather than a history of eye diseases (e.g., cataract) and eye discomfort

Site and workplace (e.g., home, clinic, hospital) factors and interventions (Perlo et al., 2017; National Academies of Sciences, 2019; Nakagawa et al., 2020; Nguyen et al., 2021; Shanafelt et al., 2017; Torous et al., 2020)

- Promote self-care and evaluate/monitor well-being, health and resilience versus fatigue and burnout
- · Facilitate individual/team coordination and collaboration
- Employ technology design and physical environment adjustments (e.g., ergonomics) based on business and occupational health principles
- Redesign job tasks for individuals and teams to optimize workflow at the top of license
- Apply technology competency domains used for organizations to individuals and teams (Hilty et al., 2019a, 2019b; Torous et al., 2020)
- The 40-degree video display terminal position showed significantly greater head tilt angles and higher muscle activity levels than the preferred the 15-degree position (Tan et al., 2006)
- Evaluation and Process Improvement (Pelayo et al., 2018; Salzma et al., 2014; Torous et al., 2020) to promote: good device visuals; in time help options; ease of use and learning; and quality of support (Downing and Marriott 2020; Nguyen et al., 2021; Park et al., 2019; Shanafelt et al., 2016; Tutty et al., 2019)
- Use a 360-degree perspective to evaluate well-being related to technological integration
- Consider quantitative and qualitative analysis of each technology to see associated factors, types of fatigue and patterns to guide prevention and amelioration efforts
- Employ user design approaches/studios with focus groups, studies, surveys
- Apply Joy in Practice Framework principles to identify and address human needs/factors, develop leaders' participative management competency (Swensen et al., 2017)
- Incorporate technology, well-being and fatigue with regular, traditional outcomes like quality of care (e.g., engagement, improvement) and quality of life (e.g., enjoyment, facility/natural)

policy (Merrill et al., 2021). Some organizations employ human factors engineering and usability assessments (Szalma et al., 2014; Pelayo et al., 2018). Clinicians will find work easier with teamwork and if the structure and process are aligned across settings and contexts (e.g., work, home, mobile/virtual) (Yeh et al., 2020). Human resource oversight of variables such as eye discomfort and luminance ratios, physical environment (e.g., ergonomics) and video display terminal position is important (Tan et al., 2006).

#### Impact of Technology on Self-Care

The evaluation of health care, burnout, and use of technology (e.g., EHRs) needs to include objective measures to evaluate and enhance well-being and prevent fatigue. At a minimum, consideration is needed for the cognitive, behavioral, emotional, and physical impact of workflows at the individual, clinic, hospital levels and system/organizational levels. Human–computer interaction/graphical user interface (HCI/GUI) design, evaluation, and verification, as well as software user interface standards and guidelines, could be assessed with a wide array of qualitative, quantitative, or mixed methods commonly used in software intensive industries including healthcare. Adjustments in information systems and technology (IS, IT), use of Lean methods and emphasis on interprofessional education efforts with technology team-based care have been suggested by the Institute of Healthcare Improvement and Agency for Healthcare Research and Quality (Hilty, Torous et al., 2020). Deliberate, sustained, and comprehensive efforts by the organization, often inexpensive, reduce burnout and promote engagement (Maslach et al., 2016, 2017; Nakagawa et al., 2020; National Academies of Sciences, Engineering and Medicine, 2019; Shanafelt et al., 2017).

## Discussion

The findings of this scoping review are a starting place for evaluation and adjustment of current practices using technology for CSWs (Merrill et al., 2021; Singh et al., 2021). Clinicians can build a therapeutic alliance via video, but this required additional skill, effort and monitoring to contend with challenges. Video and the EHR are associated with physical and emotional experiences related to barriers, effort, cognitive demands and additional workflow steps. In general, clinicians have low satisfaction with clerical tasks, the effort required in work and interruptions costing time, errors, and stress. Specifically, CSWs can help by creating a culture of well-being with technology use in clinical, educational and professional development contexts, and by reflecting on how technology contributes (and impedes) social good. Qualitative analysis of the literature suggests a continuum from health to fatigue to burnout and best practices for using technology for health care and mental health care.

Health care is increasingly dependent on technology, creating challenges for individual clinicians and potential opportunities for systems of care to evaluate and intervene to have broad impact. For CSWs, reasonable workflow based on best practices is essential for all users - individual, families and groups formats - in order to reach additional populations without additional stress. Soon, practice in health and mental health settings will include in-time, continuous data collection and analytics to support clinical decisionmaking, including health, technology and cultural/language literacy for participants, particularly for mobile health (Pew Research Center 2021; Hilty et al., 2021a, 2021b, 2021c). A shift is beginning to occur, in which technology not only facilitates, but also organizes health care, education and research (Hilty et al., 2019a, 2019b). The business culture has expanded the tetrad-research, production, and marketing, and finance - to a pentad by integrating technology rather than appending it (Ray et al., 2007), and employing an IT architecture (Ross et al., 2003). Structural and functional redesign of workflow should include evaluation, process improvement, implementation and other human factor adjustments for clinical, training/professional development, and administrative practices (Hilty et al., 2022; Pelayo et al., 2018; Proctor et al., 2010; Szalma et al., 2014).

A final, major step toward this new culture is system integration of health care quality outcomes with those for technology and well-being (Hilty et al., 2022). Business, occupational health and well-being literature have employed human factor, Lean, process improvement, occupational health, design studios and implementation science approaches. Institutional strategies and a framework for champions, leaders and organizational resources are needed to promote resilience and self-care, flexibility, autonomy, camaraderie and teamwork (Shanafelt et al., 2017; Perlo et al., 2017). This system integration aligns with the Quadruple Aim (Bodenheimer et al., 2014) and may require a 360-degree perspective of functioning for client, employee/human resources, and training/education. Clinicians will find work easier if the structure and process are aligned across settings and contexts (e.g., work, home, mobile/virtual) (Hill et al., 2003; Kirkman et al., 2004; Baer et al., 2016; Robelski et al., 2019; Yeh et al., 2020; McAllister et al., 2022). Discussing the impact of technology in educational, professional development and administrative forums may lead to practical ways to redesign job tasks and workflow. Institutional strategies and a framework for champions, leaders and organizational resources are needed to integrate quality of care, well-being and resilience outcomes (Hilty et al., 2022).

A key area of research so far overlooked is the impact of justice, equity, diversity and inclusion – which has noted a

digital divide for populations served, but for the clinicians providing the care - related to technology, fatigue and wellbeing. In health care, preliminary studies have evaluated the impact of generation (i.e., age) culturally safe care from a stance of humility and institutional competencies for academic health center for services via technology (Hilty et al., 2021a, 2021b, 2021c; McCoyd et al., 2023). Support and involvement is needed from all levels of the organization for health care, evaluation, training, faculty and interprofessional teams and organizational structure, process and finance. Exemplary culture, diversity and leadership paradigms facilitate shared mental models, reduce uncertainties, enhance safety and include perspectives of program stakeholders via bidirectional learning and input (Hilty et al., 2021a, 2021b, 2021c. Any of the many dimensions of diversity or differences (e.g., culture, ethnicity, race, religion, sexual orientation, gender identity, language, nationality, immigration status, socioeconomic status, ability, spirituality, age, disability status, education, clinical diagnoses, geography, professional discipline or guild, career stage) could also affect evaluation, monitoring, reporting and intervention – as well as job satisfaction, role conflict and expectations (Hilty et al., 2022; Dickson, 2015).

There are several limitations to this scoping review. First, the review could only provide an overview of complex topics from a variety of fields in order to lay a foundation towards integrating them. Second, only one author reviewed the titles and abstracts. Third, given the small sample sizes, heterogeneous methods, and variable study duration, we were unable to apply a systematic quality evaluation system or draw conclusions using quantitative meta-analysis. Cross-sectional studies of associations with multiple factors in applied rather than controlled settings have limitations. Fourth, there are other pertinent databases that were not searched or data accessed effectively (e.g., Social Work Abstracts). Fifth, for qualitative analysis, a formal software system was not used and inter-coder reliability calculations were not performed. Sixth, our stratification of behavioral, cognitive, emotional, and physical domains of impact, while heuristically helpful, could be more rigorously operationalized. Similarly, workplace at the individual, clinic, hospital and system/organizational levels may need better definition. Lastly, methods did not search the terms justice, equity, diversity and inclusion - an oversight -and unfortunately the studies have not described the clinician populations in these dimensions and sociodemographics, aside from generational differences.

## Conclusions

Health care is increasingly organized with technology, and organizations and health care systems need to evaluate the impact of technology in accordance with the Quadruple Aim in order to support CSWs' well-being and prevent workload burden, fatigue and burnout. If done well, technology integration could further population-centered health and effectiveness of service delivery, though redesign financing, reimbursement, regulatory and other changes may be necessary - to integrate health care quality, technology and well-being outcomes - otherwise, advances in technology may not have substantial impact and may inadvertently worsen clinician workload burden, fatigue, and burnout. Future work could more systematically evaluate other relevant well-being, burnout, stress, organizational culture, and the physical, mobile or telework workflow environment. Broader input for consensus across organizations would also be helpful, particularly among more social workers, and a qualitative, small group interview approach with experts using via a semi-structured guide may be used to discover more information.

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**Donald M. Hilty, M.D., M.B.A.** a researcher, clinician and administrator in psychiatric and medical education, health services, and telehealth. I work with the Veterans Health Administration, UC Davis School of Medicine and other hospitals to develop virtual care. I have worked with others on 20 grants and 7 contracts from the NIH, AHRQ and other agencies, with randomized trials for depression in primary care and a comparison of synchronous and asynchronous telepsychiatry. Our current research is in implementation and evaluation of video, social media, mobile health and asynchronous competencies for clinicians, trainees and institutions – with a focus on fatigue and well-being.

## **Authors and Affiliations**

Donald M. Hilty<sup>1</sup> · Laura W. Groshong<sup>2</sup> · Mirean Coleman<sup>3</sup> · Marlene M. Maheu<sup>4</sup> · Christina M. Armstrong<sup>5</sup> · Shelby A. Smout<sup>6</sup> · Allison Crawford<sup>7,8,9</sup> · Kenneth P. Drude<sup>10</sup> · Elizabeth A. Krupinski<sup>11</sup>

Donald M. Hilty donh032612@gmail.com

> Laura W. Groshong lwgroshong@clinicalsocialworkassociation.org

Mirean Coleman MColeman.nasw@socialworkers.org

Marlene M. Maheu mmaheu@telehealth.org Christina M. Armstrong Christina.Armstrong@va.gov

Shelby A. Smout smoutsa@vcu.edu

Allison Crawford allison.crawford@utoronto.ca

Kenneth P. Drude kdrude@yahoo.com

Elizabeth A. Krupinski ekrupin@emory.edu

- <sup>1</sup> Department of Psychiatry & Behavioral Sciences, UC Davis, 2230 Stockton Boulevard, Sacramento, CA 95817, USA
- <sup>2</sup> Clinical Social Work Association, Seattle, WA, USA
- <sup>3</sup> National Association of Social Workers, Washington, DC, USA

- <sup>4</sup> Coalition for Technology in Behavioral Sciences, Telebehavioral Health Institute, Inc, 5173 Waring Road #124, San Diego, CA 92120, USA
- <sup>5</sup> Department of Veterans Affairs, Connected Health Implementation Strategies, Office of Connected Care, Office of Health Informatics, U.S., 810 Vermont Avenue NW, Washington, DC 20420, USA
- <sup>6</sup> Virginia Commonwealth University, 3110 Kensington Ave Apt 3, Richmond, VA 23221, USA
- <sup>7</sup> Ontario Mental Health at CAMH, Toronto, Canada
- <sup>8</sup> University of Toronto, Toronto, Canada
- <sup>9</sup> Suicide Prevention Service, 1001 Queen St West, Toronto, ON M6J 1H4, Canada
- <sup>10</sup> Coalition Technology in Behavioral Science, 680 E. Dayton Yellow Springs Rd, Fairborn, OH 45324, USA
- <sup>11</sup> Department of Radiology & Imaging Sciences, Emory University, 1364 Clifton Rd NE, Atlanta, GA 30322, USA