# BICRITERION SINGLE MACHINE SCHEDULING WITH RESOURCE DEPENDENT PROCESSING TIMES* 

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#### Abstract

A bicriterion problem of scheduling jobs on a single machine is studied. The processing time of each job is a linear decreasing function of the amount of a common discrete resource allocated to the job. A solution is specified by a sequence of the jobs and a resource allocation. The quality of a solution is measured by two criteria, $F_{1}$ and $F_{2}$. The first criterion is the maximal or total (weighted) resource consumption, and the second criterion is a regular scheduling criterion depending on the job completion times. Both criteria have to be minimized. General schemes for the construction of the Pareto set and the Pareto set $\epsilon$-approximation are presented. Computational complexities of problems to minimize $F_{1}$ subject to $F_{2} \leq K$ and to minimize $F_{2}$ subject to $F_{1} \leq K$, where $K$ is any number, are studied for various functions $F_{1}$ and $F_{2}$. Algorithms for solving these problems and for the construction of the Pareto set and the Pareto set $\epsilon$-approximation for the corresponding bicriterion problems are presented.


Key words. single machine scheduling, resource allocation, bicriterion scheduling, approximation

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1. Introduction. Scheduling problems with resource dependent job parameters could be found in many practical settings (see, for example, Williams (1985) and Janiak (1991)). The study of single machine scheduling problems with resource dependent job processing times was initiated by Vickson (1980a), (1980b). A survey of the results for this class of problems was provided by Nowicki and Zdrzalka (1990). Most research in this area has focussed on single criterion problems. In practice, however, quality is a multidimensional concept (Willborn and Cheng (1994)) and so it is apposite to study scheduling problems with multicriterion objective functions. Bicriterion single machine scheduling problems with fixed job parameters have been well studied in recent years. Some remarkable work in this area has been done by Hoogeveen (1992) and Lee and Vairaktarakis (1993).

There are many practical scheduling situations in which the effectiveness of a schedule can be improved through an adequate allocation of resources to the jobs to be processed by a facility. For example, in project scheduling, the project-completion time can be compressed if additional resources are allocated to speed up the processing of the critical tasks. However, in reality, resources are usually costly production factors limited in supply. Therefore, a firm aims either to minimize the resource consumption subject to a given level of service or to maximize the service level subject to some resource constraints. In this paper, we study the bicriterion single machine scheduling problem with linear resource dependent job processing times.

[^0]The problem may be stated as follows. There are $n$ independent nonpreemptive jobs to be processed on a single machine and a single discrete resource which can be allocated to jobs. Each job $j$ becomes available for processing at time zero and has a due date $d_{j}$ and a resource dependent processing time

$$
p_{j}=b_{j}-a_{j} x_{j} .
$$

Here $b_{j}$ is the normal processing time of job $j$ that can be compressed by an amount of $a_{j} x_{j}$ if $x_{j}$ units of a resource are allocated to this job; $a_{j}$ is the unit processing time compression for job $j$. There is a limit on the amount $x_{j}$ of the resource that can be allocated to job $j$ :

$$
x_{j} \in\left\{0,1, \ldots, \tau_{j}\right\} .
$$

Due to the nonnegativity of processing times, $\tau_{j} \leq b_{j} / a_{j}$ is assumed for $j=1, \ldots, n$.
A solution is specified by a sequence of the jobs and a resource allocation $\left(x_{1}, \ldots\right.$, $\left.x_{n}\right)$. For any solution, the completion time $C_{j}$ of each job $j$ is easily determined. The quality of a solution is measured by two criteria, $F_{1}$ and $F_{2}$. The first criterion $F_{1}$ is the maximal or total (weighted) resource consumption, and the second criterion $F_{2}$ is a regular scheduling criterion depending on the job completion times. Both criteria have to be minimized.

Two weights $v_{j}$ and $w_{j}$ are associated with each job $j$. A weight $v_{j}$ indicates a relative importance of job $j$ with respect to a resource consumption criterion, while a weight $w_{j}$ indicates its relative importance with respect to some scheduling criterion. We consider $F_{1} \in\left\{g_{\text {max }}, \sum x_{j}, \sum v_{j} x_{j}\right\}$ and $F_{2} \in\left\{f_{\text {max }}, C_{\text {max }}, \sum U_{j}, \sum w_{j} U_{j}, \sum C_{j}\right.$, $\left.\sum w_{j} C_{j}\right\}$, where $U_{j}=0$ if $C_{j} \leq d_{j}$ and $U_{j}=1$ otherwise, $g_{\text {max }}=\max \left\{g_{j}\left(x_{j}\right)\right\}$ and $f_{\text {max }}=\max \left\{f_{j}\left(C_{j}\right)\right\}$ with nondecreasing functions $g_{j}$ and $f_{j}$, and $C_{\text {max }}=\max \left\{C_{j}\right\}$. Here and below we assume that each maximum or summation is taken over all $j$. All data, decision variables, and values of the functions $g_{j}$ and $f_{j}$ are assumed to be nonnegative integers.

There are several approaches to attaining optimality in multicriterion optimization. In our paper, the criteria are independent; i.e., it is not required to minimize $F_{1}$ on the set of solutions minimizing $F_{2}$ and vice versa. In this case, the aim of the decision maker is to find a set of nondominated solutions. A solution is said to be nondominated if it outperforms any other solution on at least one criterion. A nondominated solution is also called a Pareto optimal solution. We note that there is no unique nondominated solution for our problem. A solution that performs well on one criterion may perform poorly on the other criterion. Indeed, if the jobs get fewer units of the resource, then a resource consumption, i.e., criterion $F_{1}$, decreases. However, the job processing times $p_{j}$ increase in this case leading to increasing of job completion times $C_{j}$ and, consequently, criterion $F_{2}$.

We now give formal definitions for the Pareto optimal solution, the Pareto set, and the Pareto set $\epsilon$-approximation. Let $S$ be the set of all feasible solutions to our problem.

Definition 1.1. A feasible solution $s \in S$ is Pareto optimal if there is no feasible solution $q \in S$ such that $F_{1}(q) \leq F_{1}(s)$ and $F_{2}(q) \leq F_{2}(s)$, where at least one of the inequalities is strict.

Definition 1.2. The Pareto set $P$ is a set of Pareto optimal solutions such that there are no two solutions $s, q \in P$ with values $F_{1}(s)=F_{1}(q)$ and $F_{2}(s)=F_{2}(q)$.

Definition 1.3. Given $\epsilon>0$, the Pareto set $\epsilon$-approximation $P_{\epsilon}$ is a set such that for any Pareto optimal solution $s \in P$, there is a solution $q \in P_{\epsilon}$ satisfying

$$
F_{1}(q) \leq(1+\epsilon) F_{1}(s) \text { and } F_{2}(q) \leq(1+\epsilon) F_{2}(s)
$$

The paper is organized as follows. In the next section, we describe general schemes for the construction of the Pareto set and the Pareto set $\epsilon$-approximation. In each iteration of these schemes, a Pareto optimal solution $s \in P$ and a solution $q \in P_{\epsilon}$, respectively, are found. An application of these schemes implies the existence of algorithms for solving the problems of minimizing $F_{1}$ subject to $F_{2} \leq K$ and minimizing $F_{2}$ subject to $F_{1} \leq K$, where $K$ is a given number. In the following section, we provide computational complexity classification of various special cases of latter problems. In the fourth section, we present several dynamic programming formulations and approximation algorithms for the problems with $F_{1}=\sum v_{j} x_{j}$ and $F_{2} \in\left\{f_{\max }, \sum w_{j} U_{j}\right\}$. We derive a new dynamic rounding technique to develop $(1+\epsilon)$-approximation algorithms. This technique not only rounds the problem parameters, as it is usually done in rounded dynamic programming (see Sahni (1977), Lawler (1982), Hansen (1980), Gens and Levner (1981), etc.), it also modifies the corresponding dynamic program.
2. General schemes. In this section, we describe general schemes for the construction of the Pareto set $P$ and the Pareto set $\epsilon$-approximation $P_{\epsilon}$ for our general problem.

It is convenient to adopt the three field notation of Graham et al. (1979) to denote our type of problems. In this notation, $1 / \beta / \gamma$, the first field denotes the single machine processing system. The second field, $\beta \subset\left\{b_{j}=b, a_{j}=a, \tau_{j}=\tau, d_{j}=d\right\}$, specifies some job characteristics (equal $b_{j}, a_{j}, \tau_{j}$, or $d_{j}$, respectively). The third field is $\gamma \in\left\{\left(F_{1}, F_{2}\right),\left(F_{1} \leq K, F_{2}\right),\left(F_{1}, F_{2} \leq K\right)\right\}$, where $\left(F_{1}, F_{2}\right)$ indicates the problem of finding the Pareto set, while $\left(F_{1} \leq K, F_{2}\right)$ and $\left(F_{1}, F_{2} \leq K\right)$ indicate the problem of minimizing $F_{2}$ subject to $F_{1} \leq K$ and the problem of minimizing $F_{1}$ subject to $F_{2} \leq K$, respectively. Our general problem is represented by $1 / /\left(F_{1}, F_{2}\right)$.

Let $s_{1}$ and $s_{2}$ be optimal solutions for the criteria $F_{1}$ and $F_{2}$, respectively:

$$
F_{1}\left(s_{1}\right)=\min \left\{F_{1}(s) \mid s \in S\right\} \text { and } F_{2}\left(s_{2}\right)=\min \left\{F_{2}(s) \mid s \in S\right\}
$$

It is apparent that for each Pareto optimal solution $s \in P$ we have

$$
F_{1}\left(s_{1}\right) \leq F_{1}(s) \leq F_{1}\left(s_{2}\right) \text { and } F_{2}\left(s_{2}\right) \leq F_{2}(s) \leq F_{2}\left(s_{1}\right)
$$

We now present a straightforward algorithm $B$ for the construction of the Pareto set $P$ for the general problem $1 / /\left(F_{1}, F_{2}\right)$. Set $K_{1}=F_{2}\left(s_{1}\right)$. In each iteration $i=1, \ldots, l$ of this algorithm, we first solve the problem $1 / /\left(F_{1}, F_{2} \leq K_{i}\right)$. Let $F_{1}^{(i)}$ be the minimal solution value for this problem. Then we solve the problem $1 / /\left(F_{1} \leq F_{1}^{(i)}, F_{2}\right)$. If $s^{(i)}$ is an optimal solution to the latter problem, then $s^{(i)} \in P$. We set $K_{i+1}=F_{2}\left(s^{(i)}\right)-1$ and go to the next iteration. Algorithm $B$ is terminated when $F_{1}\left(s^{(i)}\right)=F_{1}\left(s_{2}\right)$. A formal description of Algorithm $B$ is given below.

Algorithm $B$.
Step 1. Compute $F_{2}\left(s_{1}\right)$ and $F_{1}\left(s_{2}\right)$. Set $P=\emptyset, i=1$, and $K_{i}=F_{2}\left(s_{1}\right)$.
Step 2. Find the minimal solution value $F_{1}^{(i)}$ to the problem $1 / /\left(F_{1}, F_{2} \leq K_{i}\right)$. Find the optimal solution $s^{(i)}$ to the problem $1 / /\left(F_{1} \leq F_{1}^{(i)}, F_{2}\right)$. Set $P=P \cup s^{(i)}$. If $F_{1}^{(i)}=F_{1}\left(s_{2}\right)$, then stop: the Pareto set $P$ is constructed. Otherwise, set $K_{i+1}=F_{2}\left(s^{(i)}\right)-1, i=i+1$, and repeat Step 2.

Theorem 2.1. Algorithm $B$ constructs the Pareto set $P$ for the problem $1 / /\left(F_{1}\right.$, $\left.F_{2}\right)$ in $O\left(|P|\left(T_{1}+T_{2}\right)\right)$ time, assuming that the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$ are solved in $O\left(T_{1}\right)$ and $O\left(T_{2}\right)$ time, respectively, for any $K$.

Proof. It is evident that $s^{(1)} \in P$ and, for every $s \in P-\left\{s^{(1)}\right\}$, we have $F_{2}(s)<$ $F_{2}\left(s^{(1)}\right)$. Our inductive assumption is that in each iteration $i$ of the algorithm $B$ we have $s^{(i)} \in P$ and inequality $F_{2}(s)<F_{2}\left(s^{(i)}\right)$ is satisfied for every $s \in P$ $\left\{s^{(1)}, \ldots, s^{(i)}\right\}$. If this assumption is correct for all $i$ used in the algorithm, then the algorithm is also correct. Indeed, it follows from the description of the algorithm that $F_{2}\left(s^{(1)}\right)>F_{2}\left(s^{(2)}\right)>\cdots>F_{2}\left(s^{(i)}\right)$. Furthermore, according to our assumption we have $F_{2}\left(s^{(i)}\right)>F_{2}(s)$ for every $s \in P-\left\{s^{(1)}, \ldots, s^{(i)}\right\}$. We then deduce that $s^{(i+1)} \neq s^{(j)}, j=1, \ldots, i$, ; i.e., a solution found in iteration $i+1$ is a new element from $P$. Since $F_{2}(s) \geq F_{2}\left(s_{2}\right)$ for all $s \in P$ and algorithm $B$ is terminated when a solution with value $F_{2}\left(s_{2}\right)$ is found, all elements $s \in P$ will be found and no element $s^{\prime} \notin P$ can be found by Algorithm $B$.

Let our inductive assumption be satisfied for $j=i$. We show that it is also satisfied for $j=i+1$.

Consider the problem $1 / /\left(F_{1}, F_{2} \leq K_{i+1}\right)$, where $K_{i+1}=F_{2}\left(s^{(i)}\right)-1$. Due to the integrality of all parameters, $F_{2} \leq K_{i+1}$ is equivalent to $F_{2}<F_{2}\left(s^{(i)}\right)$. Since $F_{1}^{(i+1)}$ is the minimal solution value for this problem, there is no feasible solution $s \in S, F_{2}(s)<$ $F_{2}\left(s^{(i)}\right)$ such that $F_{1}(s)<F_{1}^{(i+1)}=F_{1}\left(s^{(i+1)}\right)$. Moreover, $s^{(i+1)}$ minimizes $F_{2}$ subject to $F_{1}(s)=F_{1}\left(s^{(i+1)}\right)$. Therefore, due to the definition of the Pareto set $P$, there is only one solution $s \in P$ satisfying $F_{2}\left(s^{(i+1)}\right) \leq F_{2}(s)<F_{2}\left(s^{(i)}\right)$. Clearly, such a solution can be $s^{(i+1)}$. Thus, $s^{(i+1)} \in P$ and for every $s \in P-\left\{s^{(1)}, \ldots, s^{(i+1)}\right\}$ we have $F_{2}(s)<F_{2}\left(s^{(i+1)}\right)$.

We now establish the time complexity of Algorithm B. In each iteration of Step 2, one new solution $s \in P$ is found. Therefore, the number of these iterations is exactly $|P|$. Each iteration requires $O\left(T_{1}+T_{2}\right)$ time. Thus, Step 2 requires $O\left(|P|\left(T_{1}+T_{2}\right)\right)$ time, which is the overall time complexity of Algorithm $B$ as well. $\quad \square$

We note that the criteria can be switched when constructing Algorithm B. Also, for the bicriterion problem $1 / /\left(F_{1}, F_{2}\right)$, at least $|P|$ operations are required to obtain a solution. Therefore, if problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$ are polynomially solvable, then Algorithm $B$ is efficient even if $|P|$ is not polynomial in the problem instance length.

We now present an algorithm for the construction of the Pareto set $\epsilon$-approximation $P_{\epsilon}$ for the problem $1 / /\left(F_{1}, F_{2}\right)$. Assume that lower and upper bounds for the values $F_{1}\left(s_{1}\right), F_{1}\left(s_{2}\right), F_{2}\left(s_{1}\right)$, and $F_{2}\left(s_{2}\right)$ are known such that

$$
0<L_{1} \leq F_{1}\left(s_{1}\right) \leq F_{1}\left(s_{2}\right) \leq U_{1} \text { and } 0<L_{2} \leq F_{2}\left(s_{2}\right) \leq F_{2}\left(s_{1}\right) \leq U_{2} .
$$

It is apparent that for each Pareto optimal solution $s \in P$, we have

$$
\begin{equation*}
L_{1} \leq F_{1}(s) \leq U_{1} \text { and } L_{2} \leq F_{2}(s) \leq U_{2} . \tag{1}
\end{equation*}
$$

In our Algorithm $B_{\epsilon}$ for finding the Pareto set $\epsilon$-approximation $P_{\epsilon}$, the interval $\left[L_{2}, U_{2}\right]$ is divided into subintervals by the points $a_{l}, l=0,1, \ldots, k$, so that $a_{l}=$ $(1+\epsilon / 2)^{l} L_{2}$ for $l=0,1, \ldots, k-1$ and $a_{k}=U_{2}$. The number of these points $k$ is defined so that $a_{k} \leq(1+\epsilon / 2) a_{k-1}$; i.e., $k \leq 1+\log _{(1+\epsilon / 2)}\left(U_{2} / L_{2}\right)$.

For each $l, l=1, \ldots, k$, a procedure $B(l)$ is applied. It is assumed that $B(l)$ has the following property. If there exists a Pareto optimal solution $s \in P$ with a value $F_{2}(s) \leq a_{l}$, then $B(l)$ finds a solution $s^{(l)} \in S$ such that

$$
\begin{equation*}
F_{2}\left(s^{(l)}\right) \leq a_{l}+\epsilon a_{l-1} / 2, F_{1}\left(s^{(l)}\right) \leq(1+\epsilon) \min \left\{F_{1}(q) \mid q \in P, F_{2}(q) \leq a_{l}\right\} . \tag{2}
\end{equation*}
$$

The set $P_{\epsilon}$ is the set of all solutions $s^{(l)}$ found by $B(l)$ for $l=1, \ldots, k$. Below we present an approach to constructing the procedure $B(l)$. We now give a formal description of the algorithm $B_{\epsilon}$, assuming that the procedure $B(l)$ is determined.

Algorithm $B_{\epsilon}$.
Step 1. Set $P_{\epsilon}=\emptyset, a_{0}=L_{2}$, and $l=1$.
Step 2. If $(1+\epsilon / 2) a_{l-1}<U_{2}$, then set $a_{l}=(1+\epsilon / 2) a_{l-1}$; otherwise, set $a_{l}=U_{2}$. Apply the procedure $B(l)$. If it finds a solution $s^{(l)} \in S$ satisfying (2), then set $P_{\epsilon}=P_{\epsilon} \cup s^{(l)}$. If $(1+\epsilon / 2) a_{l-1}<U_{2}$, then set $l=l+1$ and repeat Step 2; otherwise, stop: the Pareto set $\epsilon$-approximation $P_{\epsilon}$ is constructed.
Theorem 2.2. Algorithm $B_{\epsilon}$ constructs the Pareto set $\epsilon$-approximation for the problem $1 / /\left(F_{1}, F_{2}\right)$ in $O\left(T \log _{(1+\epsilon / 2)}\left(U_{2} / L_{2}\right)\right)$ time, assuming that for $l=1, \ldots, k$, the procedure $B(l)$ finds a solution $s^{(l)} \in S$ satisfying (2) in $O(T)$ time if there exists a Pareto optimal solution $s$ with a value $F_{2}(s) \leq a_{l}$.

Proof. Consider any Pareto optimal solution $s \in P$. Due to the inequalities (1), there exists a number $l, 1 \leq l \leq k$, such that $a_{l-1} \leq F_{2}(s) \leq a_{l}$. Hence, the procedure $B(l)$ finds a solution $s^{(l)} \in S$ such that

$$
\begin{gathered}
F_{2}\left(s^{(l)}\right) \leq a_{l}+\epsilon a_{l-1} / 2 \leq(1+\epsilon) a_{l-1} \leq(1+\epsilon) F_{2}(s), \\
F_{1}\left(s^{(l)}\right) \leq(1+\epsilon) \min \left\{F_{1}(q) \mid q \in P, F_{2}(q) \leq a_{l}\right\} \leq(1+\epsilon) F_{1}(s) .
\end{gathered}
$$

Thus, the Pareto set $\epsilon$-approximation $P_{\epsilon}$ is constructed by Algorithm $B_{\epsilon}$.
The number of iterations of Step 2 is at most $1+\left\lfloor\log _{(1+\epsilon / 2)}\left(U_{2} / L_{2}\right)\right\rfloor$, and each iteration requires $O(T)$ time. Therefore, the time complexity of the algorithm $B_{\epsilon}$ is $O\left(T \log _{(1+\epsilon / 2)}\left(U_{2} / L_{2}\right)\right)$.

We now give a definition of a $(\epsilon, \rho)$-approximation algorithm for the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$. Let $F_{1}^{*}$ and $F_{2}^{*}$ be the optimal solution values for these problems, respectively.

DEFINITION 2.3. An approximation algorithm for the problem $1 / /\left(F_{1}, F_{2} \leq K\right)$ (problem $1 / /\left(F_{1} \leq K, F_{2}\right)$ ) is called a $(\epsilon, \rho)$-approximation algorithm if, for any $\epsilon>$ $0, \rho>0$ and an arbitrary problem instance, it delivers a solution with values $F_{2} \leq$ $(1+\rho) K\left(F_{1} \leq(1+\rho) K\right)$ and $F_{1} \leq(1+\epsilon) F_{1}^{*}\left(F_{2} \leq(1+\epsilon) F_{2}^{*}\right)$.

We note that a $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(F_{1}, F_{2} \leq a_{l}\right)$ can be used as the procedure $B(l)$ in the algorithm $B_{\epsilon}$ if $\rho \leq \epsilon /(2+\epsilon)$. Indeed, if $s$ is a solution delivered by this algorithm, then, using inequality $a_{l} \leq(1+\epsilon / 2) a_{l-1}$ and Definition 2.3, we have $F_{2}(s) \leq(1+\rho) a_{l} \leq(1+\epsilon /(2+\epsilon)) a_{l} \leq a_{l}+\epsilon a_{l-1} / 2$ and $F_{1}(s) \leq(1+\epsilon) \min \left\{F_{1}(q) \mid q \in S, F_{2}(q) \leq a_{l}\right\} \leq(1+\epsilon) \min \left\{F_{1}(q) \mid q \in P, F_{2}(q) \leq\right.$ $\left.a_{l}\right\}$; i.e., (2) is satisfied. In the following section, we give an example of a $(\epsilon, 0)-$ approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j}, f_{\max } \leq K\right)$ and a $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$.
3. Computational complexity. In this section, we study the computational complexities of various special cases of the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq\right.$ $K, F_{2}$ ).
3.1. Problems with $\boldsymbol{F}_{\mathbf{1}}=\boldsymbol{g}_{\max }$. We first note that for the problem $1 / /\left(g_{\max } \leq\right.$ $\left.K, F_{2}\right)$, we can define the optimal resource allocation $\left(x_{1}^{*}, \ldots, x_{n}^{*}\right)$ as follows. The inequality $\max \left\{g_{j}\left(x_{j}\right)\right\} \leq K$ is satisfied if and only if $x_{j} \leq g_{j}^{-1}(K)$ for all $j$, where $g_{j}\left(g_{j}^{-1}(K)\right) \leq K$ and $g_{j}\left(g_{j}^{-1}(K)+1\right)>K$. Clearly, there exists an optimal solution
to the problem $1 / /\left(g_{\max } \leq K, F_{2}\right)$ in which $x_{j}^{*}=\min \left\{g_{j}^{-1}(K), \tau_{j}\right\}$ for $j=1, \ldots, n$. Hence, this problem reduces to one of finding a sequence of jobs with externally given processing times $p_{j}=b_{j}-a_{j} x_{j}^{*}$ to minimize $F_{2}$. If $F_{2}=\max \left\{f\left(C_{j}-d_{j}\right)\right\}$, where $f$ is an arbitrary nondecreasing function, then the earliest due date (EDD) sequence is optimal, where jobs are sequenced in nondecreasing order of their due dates. If $F_{2}=\sum w_{j} C_{j}$, then the shortest weighted processing time (SWPT) sequence is optimal, where jobs are sequenced in nondecreasing order of the values $p_{j} / w_{j}$. If $F_{2}=f_{\max }$ or $F_{2}=\sum U_{j}$, then an optimal sequence can be found in $O(n \log n)$ time using Lawler's (1973) algorithm or Moore's (1968) algorithm, respectively. As for the problem $1 / /\left(g_{\max } \leq K, \sum w_{j} U_{j}\right)$, an evident transformation from the NP-complete problem Partition (Garey and Johnson (1979)) shows that the decision version of this problem is NP-complete. Thus, the following theorem holds.

THEOREM 3.1. The problem $1 / /\left(g_{\max } \leq K, F_{2}\right)$ is solved in $O(n \log n)$ time for $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$ and $N P$-hard for $F_{2}=\sum w_{j} U_{j}$.

We now show that the problem $1 / /\left(g_{\max }, F_{2} \leq K\right)$ can also be solved in polynomial time for any $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$.

Let $F_{2}(x)$ be the minimal solution value for the criterion $F_{2}$ subject to the resource allocation $x=\left(x_{1}, \ldots, x_{n}\right)$. As it is shown above, the value of $F_{2}(x)$ and the corresponding job sequence can be found in $O(n \log n)$ time for any $x$ and $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$. Define $0=(0, \ldots, 0)$ and $\tau=\left(\tau_{1}, \ldots, \tau_{n}\right)$. If $F_{2}(0) \leq K$, then $(0, \ldots, 0)$ is an optimal resource allocation to the problem $1 / /\left(g_{\max }, F_{2} \leq K\right)$. If $F_{2}(\tau)>K$, then there is no solution to this problem. Assume that $F_{2}(0)>K$ and $F_{2}(\tau) \leq K$. Define $G(x)=\max \left\{g_{j}\left(x_{j}\right)\right\}$, and perform a bisection search in the range $G(0), G(0)+1, \ldots, G(\tau)$ as follows. Set $L=G(0) \geq 0$ and $R=G(\tau)$. In each iteration of our search, we calculate $M=(L+R) / 2$ and find the maximal values $x_{j}^{M}, j=1, \ldots, n$, for which $g_{\max } \leq M$ is satisfied. As is shown above, $x_{j}^{M}=\min \left\{g_{j}^{-1}(M), \tau_{j}\right\}$ for $j=1, \ldots, n$. If $F_{2}\left(x^{M}\right)>K$, set $L=M$; if $F_{2}\left(x^{M}\right) \leq K$, set $R=M$, then go to the next iteration. The procedure is terminated when $R-L<1$. In this case, $x^{R}$ is an optimal resource allocation to the problem $1 / /\left(g_{\max }, F_{2} \leq K\right)$. Note that the corresponding optimal job sequence is already found. The number of iterations of the above procedure is no greater than $\log G(\tau)$. Thus, we have the following theorem.

THEOREM 3.2. For $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$, the problem $1 / /\left(g_{\max }, F_{2} \leq K\right)$ is solved in $O\left(n \log n \log \left(\max \left\{g_{j}\left(\tau_{j}\right)\right\}\right)\right)$ time.

It should be noted that the above bisection search procedure can be generalized to solve an arbitrary problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$ if there is an algorithm for the problem $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$. This generalized bisection search procedure $B S$ is as follows.

Procedure $B S$.
Step 1. Define lower and upper bounds for the minimal solution value $F_{1}^{*}$ to the criterion $F_{1}: L \leq F_{1}^{*} \leq R$. Let $F_{2}(M)$ be the minimal solution value to the problem $1 / \beta /\left(F_{1} \leq M, F_{2}\right)$. If $F_{2}(L) \leq K$, then stop: a solution to the problem $1 / \beta /\left(F_{1} \leq L, F_{2}\right)$ is a solution to the problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$. If $F_{2}(R)>K$, then stop: there is no solution to the latter problem. If $F_{2}(L)>K$ and $F_{2}(R) \leq K$, then set $E=L, H=R$ and go to Step 2.
Step 2. If $H-E<1$, then stop: a solution to the problem $1 / \beta /\left(F_{1} \leq H, F_{2}\right)$ is a solution to the problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$. Otherwise, calculate $M=$ $(E+H) / 2$ and solve the problem $1 / \beta /\left(F_{1} \leq M, F_{2}\right)$. If $F_{2}(M)>K$, set $E=M$. If $F_{2}(M) \leq K$, set $H=M$. In either case, repeat Step 2.

It is evident that the number of iterations of Step 2 does not exceed $\log (R-L)$. If the problem $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$ is solved in $O(T)$ time, then Procedure $B S$ runs in $O(T \log (R-L))$ time.

Since the criteria $F_{1}$ and $F_{2}$ are independent, the same procedure can be employed to solve the problem $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$ if there is an algorithm for the problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$. Let $F_{2}^{*}$ be the minimal solution value to the problem $1 / \beta /\left(F_{1} \leq\right.$ $\left.K, F_{2}\right)$. Then, the following theorem holds.

THEOREM 3.3. If the problem $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$ (problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$ ) can be solved in $O(T)$ time and $L \leq F_{1}^{*} \leq R\left(L \leq F_{2}^{*} \leq R\right)$, then the problem $1 / \beta /\left(F_{1}, F_{2} \leq K\right)\left(\right.$ problem $\left.1 / \beta /\left(F_{1} \leq K, F_{2}\right)\right)$ can be solved in $O(T \log (R-L))$ time using Procedure BS.
3.2. Problems with $\boldsymbol{F}_{\mathbf{1}}=\sum \boldsymbol{v}_{\boldsymbol{j}} \boldsymbol{x}_{\boldsymbol{j}}$. It is evident that the problem $1 / /\left(\sum v_{j} x_{j}\right.$, $f_{\max } \leq K$ ) is equivalent to one of minimizing $\sum v_{j} x_{j}$ subject to each job $j$ meeting the deadline $f_{j}^{-1}(K)$, which is defined in the same way as $g_{j}^{-1}(K)$. The latter problem has been studied by Janiak and Kovalyov (1993). It follows from their research that the problem $1 / b_{j}=b, \tau_{j}=1 /\left(\sum v_{j} x_{j}, C_{\max } \leq K\right)$ is NP-hard and the problems $1 / a_{j}=$ $a /\left(\sum v_{j} x_{j}, f_{\max } \leq K\right)$ and $1 / /\left(\sum x_{j}, f_{\max } \leq K\right)$ are both solvable in $O(n \log n)$ time by a modification of Moore's (1968) algorithm.

Since for the minimal solution value $f_{\max }^{*}$ for the criterion $f_{\max }$ we have $0 \leq f_{\max }^{*}$ $\leq \max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}$, Theorem 3.3 shows that the problems $1 / a_{j}=a /\left(\sum v_{j} x_{j} \leq K\right.$, $\left.f_{\max }\right)$ and $1 / /\left(\sum x_{j} \leq K, f_{\max }\right)$ can both be solved in $O\left(n \log n \log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)\right)$ time by applying Procedure $B S$.

The problem with $F_{1}=\sum v_{j} x_{j}$ and $F_{2}=\sum w_{j} U_{j}$ has been studied by Cheng, Chen, and Li (1996). They proved that the problem $1 / a_{j}=1, d_{j}=d /\left(\sum x_{j}, \sum U_{j} \leq\right.$ $K)$ is NP-hard.

We now begin to study the problem with $F_{1}=\sum v_{j} x_{j}$ and $F_{2}=\sum w_{j} C_{j}$. As far as we know, this problem has not been considered in the literature.

THEOREM 3.4. The problem $1 / \tau_{j}=1 /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} C_{j}\right)$ is NP-hard.
Proof. We show that the decision version of the above problem is $N P$-complete by a transformation from the NP-complete problem Partition (Garey and Johnson (1979)). Given positive integers $r_{1}, \ldots, r_{n}$, is there a set $Q \subseteq N=\{1, \ldots, n\}$ such that $\sum_{j \in Q} r_{j}=R$, where $\sum_{j \in N} r_{j}=2 R$ ? Given any instance of Partition, we construct an instance of our problem in which there are $n+1$ jobs with $v_{j}=b_{j}=a_{j}=r_{j}, w_{j}=1$ for $j \in N, b_{n+1}=a_{n+1}=n^{3} R^{2}, w_{n+1}=n^{2} R, v_{n+1}=R+1$, and $x_{j} \in\{0,1\}$ for all $j$. We set $K=R$ and show that there exists a set $Q \subseteq N$ for which $\sum_{j \in Q} r_{j}=R$ if and only if there exists a solution to our problem for which $\sum_{j=1}^{n+1} v_{j} x_{j} \leq K$ and $\sum_{j=1}^{n+1} w_{j} C_{j} \leq L=n R+n^{2} R\left(R+n^{3} R^{2}\right)$.

If there is a set $Q \subseteq N$ for which $\sum_{j \in Q} r_{j}=R$, then we allocate the resource so that $x_{j}=1, j \in Q, x_{j}=0, j \in N-Q$, and $x_{n+1}=0$. We assign job $n+1$ to be scheduled last, jobs $j \in Q$ to be scheduled first in an arbitrary order, and jobs $j \in N-Q$ to be scheduled after the last job $j \in Q$ in an arbitrary order. For this solution, we have $\sum_{j=1}^{n+1} v_{j} x_{j}=\sum_{j \in Q} v_{j}=R=K$ and $\sum_{j=1}^{n+1} w_{j} C_{j}=$ $\sum_{j \in N-Q} w_{j} C_{j}+w_{n+1} C_{n+1}=\sum_{j \in N-Q} C_{j}+n^{2} R\left(\sum_{j \in N-Q} b_{j}+n^{3} R^{2}\right) \leq n R+n^{2} R(R+$ $\left.n^{3} R^{2}\right)=L$.

Conversely, suppose there is a solution to our problem for which $\sum_{j=1}^{n+1} v_{j} x_{j} \leq K$ and $\sum_{j=1}^{n+1} w_{j} C_{j} \leq L$. We note that $x_{n+1}=0$, since otherwise $\sum_{j=1}^{n+1} v_{j} x_{j} \geq v_{n+1}=$ $K+1$. Therefore, we have $\sum_{j \in N} v_{j} x_{j} \leq R$ and $\sum_{j \in N, x_{j}=0} r_{j} \geq R$. Furthermore, due
to Smith's (1956) rule, there exists a schedule for which $\sum_{j=1}^{n+1} w_{j} C_{j} \leq L$ and jobs are sequenced in nondecreasing order of the values $\left(b_{j}-a_{j} x_{j}\right) / w_{j}$. We have

$$
\left(b_{j}-a_{j} x_{j}\right) / w_{j}= \begin{cases}0 & \text { if } x_{j}=1 \\ r_{j} & \text { if } j \in N, x_{j}=0 \\ n R & \text { if } j=n+1\end{cases}
$$

Thus, we can assume that jobs with $x_{j}=1$ are scheduled first, then jobs with $x_{j}=0$ are scheduled, and job $n+1$ is scheduled last. For this schedule we have

$$
\begin{gathered}
L=n R+n^{2} R\left(R+n^{3} R^{2}\right) \geq \sum_{j=1}^{n+1} w_{j} C_{j}=\sum_{j \in N, x_{j}=0} C_{j}+w_{n+1} C_{n+1} \\
\geq \sum_{j \in N, x_{j}=0} r_{j}+n^{2} R\left(\sum_{j \in N, x_{j}=0} r_{j}+n^{3} R^{2}\right),
\end{gathered}
$$

whence it follows that $\sum_{j \in N, x_{j}=0} r_{j} \leq R$. We deduce that $\sum_{j \in N, x_{j}=0} r_{j}=R$. Therefore, Partition has a solution.

We now derive a polynomial-time algorithm for the problem $1 / a_{j}=a, b_{j}=$ $b /\left(\sum x_{j} \leq K, \sum C_{j}\right)$. We first note that, for any resource allocation $\left(x_{1}, \ldots, x_{n}\right)$, it is optimal to sequence the jobs in the shortest processing time (SPT) order so as $b-a x_{i_{1}} \leq b-a x_{i_{2}} \leq \cdots \leq b-a x_{i_{n}}$; i.e., $x_{i_{1}} \geq x_{i_{2}} \geq \cdots \geq x_{i_{n}}$. Since the jobs differ only with the values $\tau_{j}$, we deduce that the sequence of jobs in nonincreasing order of $\tau_{j}$ is optimal.

Number the jobs so that $\tau_{1} \geq \cdots \geq \tau_{n}$.
Set $t=\min \left\{K, \tau_{1}\right\}$. We show that in any optimal solution $x_{1}=t$. Assume $t-x_{1}=\delta>0$. Note that $\sum_{j=1}^{n} x_{j}=K$. If $\sum_{j=1}^{n} x_{j}<K$, then the value of the objective function can be decreased by allocating $K-\sum_{j=1}^{n} x_{j}$ additional units of the resource. Thus, $\sum_{j=2}^{n} x_{j}=K-x_{1}=K-t+\delta \geq \delta$. Move $\delta$ units of the resource from $x_{2}, \ldots, x_{n}$ to $x_{1}$. For the new solution, we have $x_{1}=t$ and the objective function value is decreased. Therefore, $x_{1}=\min \left\{K, \tau_{1}\right\}$ in any optimal solution and the original problem reduces to one of minimizing $\sum_{j=2}^{n} C_{j}$ subject to $\sum_{j=2}^{n} x_{j} \leq K_{1}$, where $K_{1}=K-x_{1}$. Recursively, the latter problem reduces to one of minimizing $\sum_{j=3}^{n} C_{j}$ subject to $\sum_{j=3}^{n} x_{j} \leq K_{2}$, where $K_{2}=K_{1}-x_{2}, x_{2}=\min \left\{K_{1}, \tau_{2}\right\}$, and so on.

We now describe Algorithm $G$, in which the jobs are assigned to the end of the current sequence in nonincreasing order of the values $\tau_{j}$ and each current job gets as much allocation of the resource as possible. Thus, Algorithm $G$ is a greedy algorithm. A formal description of this algorithm is as follows.

Algorithm $G$.
Step 1. Number jobs so that $\tau_{1} \geq \cdots \geq \tau_{n}$. Set $j=1$.
Step 2. Compute $x_{j}=\min \left\{K, \tau_{j}\right\}$. If $j=n$, then stop: the job sequence $(1, \ldots, n)$ and the resource allocation $\left(x_{1}, \ldots, x_{n}\right)$ constitute an optimal solution. Otherwise, set $K=K-x_{j}, j=j+1$ and repeat Step 2.
THEOREM 3.5. Algorithm $G$ solves the problem $1 / a_{j}=a, b_{j}=b /\left(\sum x_{j} \leq K\right.$, $\left.\sum C_{j}\right)$ in $O(n \log n)$ time.

Theorems 3.3 and 3.5 show that the problem $1 / a_{j}=a, b_{j}=b /\left(\sum x_{j}, \sum C_{j} \leq K\right)$ can be solved in $O\left(n \log n \log \left(\sum \tau_{j}\right)\right)$ time by applying Procedure $B S$.

TABLE 1
Complexities of the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$.

| Problem | Complexity | Reference |
| :---: | :---: | :---: |
| $1 / /\left(g_{\max } \leq K, F_{2}\right)$, |  |  |
| $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$ | $n \log n$ | Theorem 3.1 |
| $1 / /\left(g_{\text {max }}, F_{2} \leq K\right)$, |  |  |
| $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$ | $n \log n \log \left(\max \left\{g_{j}\left(\tau_{j}\right)\right\}\right)$ | Theorem 3.2 |
| $1 / /\left(g_{\max } \leq K, \sum_{\text {m }} w_{j} U_{j}\right)$ | NP-hard | Theorem 3.1 |
| $1 / /\left(g_{\max }, \sum w_{j} U_{j} \leq K\right)$ | NP-hard |  |
| $1 / b_{j}=b, \tau_{j}=1 /\left(\sum v_{j} x_{j}, C_{\max } \leq K\right)$ | NP-hard | Janiak and |
| $1 / b_{j}=b, \tau_{j}=1 /\left(\sum v_{j} x_{j} \leq K, C_{\max }\right)$ | NP-hard | Kovalyov (1993) |
| $1 / a_{j}=a /\left(\sum v_{j} x_{j}, f_{\max } \leq K\right)$ | $n \log n$ | Janiak and |
|  |  | Kovalyov (1993) and this section |
| $1 / a_{j}=a /\left(\sum v_{j} x_{j} \leq K, f_{\max }\right)$ | $n \log n \log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)$ | Janiak and Kovalyov (1993) and Theorem 3.3 |
| $1 / /\left(\sum x_{j}, f_{\max } \leq K\right)$ | $n \log n$ | Janiak and Kovalyov (1993) and this section |
| $1 / /\left(\sum x_{j} \leq K, f_{\max }\right)$ | $n \log n \log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)$ | Janiak and Kovalyov (1993) and Theorem 3.3 |
| $1 / a_{j}=1, d_{j}=d /\left(\sum x_{j}, \sum U_{j} \leq K\right)$ | NP-hard | Cheng, Chen, and |
| $1 / a_{j}=1, d_{j}=d /\left(\sum x_{j} \leq K, \sum U_{j}\right)$ | NP-hard | Li (1994) |
| $1 / \tau_{j}=1 /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} C_{j}\right)$ | NP-hard | Theorem 3.4 |
| $1 / \tau_{j}=1 /\left(\sum v_{j} x_{j}, \sum w_{j} C_{j} \leq K\right)$ | NP-hard |  |
| $1 / a_{j}=a, b_{j}=b /\left(\sum x_{j} \leq K, \sum C_{j}\right)$ | $n \log n$ | Theorem 3.5 |
| $1 / a_{j}=a, b_{j}=b /\left(\sum x_{j}, \sum C_{j} \leq K\right)$ | $n \log n \log \left(\sum \tau_{j}\right)$ | Theorem 3.3 |

Finally, the computational complexities of various special cases of the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$ are given in Table 1 . Note that the NPhardness results for several problems presented in this table are established using the following evident statement (see also Lee and Vairaktarakis (1993)).

THEOREM 3.6. If the decision version of one of the problems $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$ and $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$ is NP-complete, then both problems are NP-hard.

The complexities of all other special cases of the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$ which are not covered by those presented in Table 1 are still unknown. The most interesting open questions are the complexities of the special cases with $F_{1}=\sum v_{j} x_{j}$ and $F_{2}=\sum w_{j} C_{j}$.

As noted in the previous section, if both problems $1 / \beta /\left(F_{1}, F_{2} \leq K\right)$ and $1 / \beta /\left(F_{1} \leq K, F_{2}\right)$ are polynomially solvable, then the problem $1 / \beta /\left(F_{1}, F_{2}\right)$ can be efficiently solved using Algorithm $B$. Thus, the problem $1 / /\left(g_{\max }, F_{2}\right)$ can be solved in $O\left(|P| n\left(\log n+\log \left(\max \left\{g_{j}\left(\tau_{j}\right)\right\}\right)\right)\right)$ time for $F_{2} \in\left\{f_{\max }, \sum U_{j}, \sum w_{j} C_{j}\right\}$, both problems $1 / a_{j}=a /\left(\sum v_{j} x_{j}, f_{\max }\right)$ and $1 / /\left(\sum x_{j}, f_{\max }\right)$ in $O(|P| n(\log n+$ $\left.\left.\log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)\right)\right)$ time, and the problem $1 / a_{j}=a, b_{j}=b /\left(\sum x_{j}, \sum C_{j}\right)$ in $O\left(|P| n\left(\log n+\log \left(\sum \tau_{j}\right)\right)\right)$ time.
4. Dynamic programming and approximation. The time complexities of Algorithms $B$ and $B_{\epsilon}$ presented in section 2 show that these algorithms are efficient for the problem $1 / /\left(F_{1}, F_{2}\right)$ even if the problems $1 / /\left(F_{1}, F_{2} \leq K\right)$ and $1 / /\left(F_{1} \leq K, F_{2}\right)$ are NP-hard but there are pseudopolynomial algorithms or $(\epsilon, \rho)$-approximation algorithms to solve them. In this section, we give several examples of such algorithms
for the problems with $F_{1}=\sum v_{j} x_{j}$ and $F_{2} \in\left\{f_{\max }, \sum w_{j} U_{j}\right\}$. We first consider the problem $1 / /\left(\sum v_{j} x_{j}, f_{\max }\right)$.

For the problem to minimize $\sum v_{j} x_{j}$ subject to each job $j$ meeting the deadline $d_{j}$, a dynamic programming algorithm and a $(\epsilon, 0)$-approximation algorithm are presented by Janiak and Kovalyov (1993). The time complexities of these algorithms are $O(D)$ and $O(E)$, respectively, where $D=n\left(\sum w_{j} \tau_{j}\right)^{2}$ and $E=n^{3} / \epsilon^{2}+n^{3} \log n+$ $n \log \left(\max \left\{w_{j} \tau_{j}\right\}\right)$. As it is shown in the previous section, these algorithms can be applied to solve the problem $1 / /\left(\sum v_{j} x_{j}, f_{\max } \leq K\right)$ if we set $d_{j}=f_{j}^{-1}(K)$ for $j=1, \ldots, n$. Furthermore, Theorem 3.3 shows that the problem $1 / /\left(\sum v_{j} x_{j} \leq\right.$ $\left.K, f_{\max }\right)$ can be solved in $O\left(D \log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)\right)$ time by applying Procedure $B S$. Then, since $0 \leq f_{\max } \leq \max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}$ for the value $f_{\max }$ of any feasible solution, Theorems 2.1 and 2.2 show that, for the problem $1 / /\left(\sum v_{j} x_{j}, f_{\max }\right)$, the Pareto set $P$ can be constructed in $O\left(|P| D \log \left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)\right)$ time by applying Algorithm $B$ and the Pareto set $\epsilon$-approximation $P_{\epsilon}$ can be constructed in $O\left(E \log _{(1+\epsilon / 2)}\left(\max \left\{f_{j}\left(\sum_{i=1}^{n} b_{i}\right)\right\}\right)\right)$ time by applying Algorithm $B_{\epsilon}$.

We now present dynamic programming algorithms for the problems $1 / /\left(\sum v_{j} x_{j} \leq\right.$ $\left.K, \sum w_{j} U_{j}\right)$ and $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$. We note that dynamic programming algorithms for these problems are already constructed by Cheng et al. (1998). However, in our algorithms, different definitions of the function values and state variables are used and so a comparison of the time complexities of our algorithms with those of Cheng et al. is not possible. Also, we show that our dynamic programming algorithms can be transformed into ( $\epsilon, \rho$ )-approximation algorithms that are unlikely for the algorithms presented in Cheng et al. (1998).

It is convenient to introduce some terminology. Given a solution to the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j}\right)$, job $j$ is late if it is completed after the due date $d_{j}$ : $C_{j}>d_{j}$; otherwise, it is early. Our algorithms as well as the algorithms presented in Cheng and Chen (1994) are based on the following evident observation. There exists an optimal solution to each of the problems $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$ and $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$ with the following properties:

- Early jobs are sequenced in EDD order.
- Late jobs are sequenced in an arbitrary order after the last early job and, for each late job $j$, we have $x_{j}=0$.
Assume that the jobs are numbered in EDD order so that $d_{1} \leq \cdots \leq d_{n}$. In our algorithms, jobs are considered in natural order $1, \ldots, n$. The following two possible scheduling choices for each job $j$ are considered:
- Job $j$ is scheduled as the last early job if it will be completed before the due date $d_{j}$. In this case, $0 \leq x_{j} \leq \tau_{j}$, the completion time of the last early job is increased by $b_{j}-a_{j} x_{j}$ and the cost $v_{j} x_{j}$ is incurred in the first criterion.
- Job $j$ is scheduled as a late job. In this case, $x_{j}=0$ and the cost $w_{j}$ is incurred in the second criterion.
Let $W^{*}$ be the optimal solution value for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$, and let $Y$ be a positive integer. We now describe our first dynamic programming Algorithm $D 1(Y)$, which either solves the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$ or establishes that $W^{*}>Y$. In this algorithm, the completion time of the last early job is a function value and the weighted number of late jobs and the total weighted resource consumption are state variables. More precisely, we recursively compute the value of $C_{j}(W, V)$, which represents the minimal completion time of the last early job subject to $j$ jobs having been scheduled, the total weighted number of late jobs equal to $W$, and the total weighted resource consumption equal to $V$. A formal description of this dynamic programming algorithm is as follows.


## Algorithm $D 1(Y)$.

Step 1 (Initialization). Number jobs in EDD order so that $d_{1} \leq \cdots \leq d_{n}$. Set $C_{j}(W, V)=0$ for $j=0, W=0$, and $V=0$. Set $C_{j}(W, V)=\infty$ otherwise. Set $j=1$.
Step 2 (Recursion). Compute the following for all $0 \leq W \leq Y$ and $0 \leq V \leq K$ :

$$
C_{j}(W, V)=\min \left\{\begin{array}{l}
C_{j-1}\left(W-w_{j}, V\right), \\
\min \left\{T\left(x_{j}\right) \mid T\left(x_{j}\right) \leq d_{j}, x_{j} \in\left\{0,1, \ldots, \tau_{j}\right\}\right\},
\end{array}\right.
$$

where

$$
T\left(x_{j}\right)=C_{j-1}\left(W, V-v_{j} x_{j}\right)+b_{j}-a_{j} x_{j} .
$$

If $j=n$, go to Step 3 ; otherwise, set $j=j+1$ and repeat Step 2 .
Step 3 (Optimal solution). If $C_{n}(W, V)=\infty$ for all $0 \leq W \leq Y$ and $0 \leq V \leq K$, then $W^{*}>Y$; otherwise, define

$$
W^{*}=\min \left\{W \mid C_{n}(W, V)<\infty, 0 \leq W \leq Y, 0 \leq V \leq K\right\}
$$

and use backtracking to find the corresponding optimal solution.
Theorem 4.1. Algorithm $D 1(Y)$ solves the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$ if and only if $W^{*} \leq Y$ and has $O\left(n Y K \sum \tau_{j}\right)$ running time.

Proof. Since all possible scheduling choices for each job $j$ and all possible resource allocations $x_{j}$ are considered in Step 2, the general dynamic programming justification for scheduling problems (Rothkopf (1966), Lawler and Moore (1969)) shows that in Step 2, all possible objective values $W \leq Y$ are obtained. In Step 3, if $C_{n}(W, V)=\infty$ for all $0 \leq W \leq Y$ and $0 \leq V \leq K$, then there is no solution with a value $W \leq Y$, i.e., $W^{*}>Y$, which proves the necessity. Alternatively, if $C_{n}(W, V)<\infty$ for some $W$ and $V$, then $W^{*}$ is the minimal objective value among those obtained in Step 2. Thus, the sufficiency is also proved.

Since there are $n$ different values of $j, K+1$ different values of $V$, and $Y+1$ different values of $W$, Steps 1 and 3 require $O(n Y K)$ operations. In each iteration of Step 2, the value of $T\left(x_{j}\right)$ is computed for $0 \leq V \leq K$ and $0 \leq W \leq Y$. Each calculation of $T\left(x_{j}\right)$ requires $O\left(\tau_{j}\right)$ operations. Thus, Step 2 can be performed in $O\left(n Y K \sum \tau_{j}\right)$ time, which is the overall time complexity of $D 1(Y)$ as well.

It is apparent that $D 1\left(\sum w_{j}\right)$ is a pseudopolynomial algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$.

An analysis of Algorithm $D 1(Y)$ shows that it can easily be modified to solve the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$. Assume that $X$ is a guess for an upper bound for the optimal objective value $V^{*}$ of this problem: $V^{*} \leq X$. In Algorithm $D 1(Y)$, we set $Y=K$ and $K=X$. Besides, in Step 3 of this algorithm, if $C_{n}(W, V)=\infty$ for all $0 \leq W \leq K$ and $0 \leq V \leq X$, then $V^{*}>X$; otherwise,

$$
V^{*}=\min \left\{V \mid C_{n}(W, V)<\infty, 0 \leq W \leq K, 0 \leq V \leq X\right\} .
$$

We denote this modified algorithm by $D 2(X)$.
THEOREM 4.2. Algorithm $D 2(X)$ solves the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$ if and only if $V^{*} \leq X$ and has $O\left(n X K \sum \tau_{j}\right)$ running time.

We note that $D 2\left(\sum v_{j} \tau_{j}\right)$ is a pseudopolynomial algorithm for the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$. Moreover, an analysis of Algorithms $D 1(Y)$ and $D 2(X)$ shows that several special cases of the problems $1 / /\left(\sum x_{j} \leq K, \sum U_{j}\right)$ and $1 / /\left(\sum x_{j}\right.$, $\left.\sum U_{j} \leq K\right)$ in which all $\tau_{j}$ are constant or bounded by a polynomial in $n$ can be solved
in polynomial time. We also note that, by incorporating Algorithms $D 1\left(\sum w_{j}\right)$ and $D 2\left(\sum v_{j} \tau_{j}\right)$ into Algorithm $B$, the Pareto set $P$ for the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j}\right)$ can be found in $O\left(|P| n K \sum\left(w_{j}+v_{j} \tau_{j}\right) \sum \tau_{j}\right)$ time.

We now show how to construct the Pareto set $\epsilon$-approximation for this problem. We first modify the algorithm $D 1(Y)$ to be a $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$.

Assume that numbers $L$ and $R$ are known such that $0<L \leq W^{*} \leq R$. We set $\mu=\epsilon L / n, \delta=\rho K / n$ and modify the algorithm $D 1(Y)$ as follows. Define $r_{j}(l)=$ $\max \left\{x_{j} \mid 0 \leq x_{j} \leq \tau_{j},\left\lfloor v_{j} x_{j} / \delta\right\rfloor=l\right\}$ for $j=1, \ldots, n$ and $l=0,1, \ldots,\lfloor K / \delta\rfloor$. Substitute $\lfloor R / \mu\rfloor$ for $Y,\left\lfloor w_{j} / \mu\right\rfloor$ for $w_{j},\lfloor K / \delta\rfloor$ for $K,\left\lfloor v_{j} x_{j} / \delta\right\rfloor$ for $v_{j} x_{j}$, and $x_{j} \in$ $\left\{r_{j}(0), r_{j}(1), \ldots, r_{j}(\lfloor K / \delta\rfloor)\right\}$ for $x_{j} \in\left\{0,1, \ldots, \tau_{j}\right\}$ in the description of the algorithm $D 1(Y)$. Denote the modified algorithm by $A_{\epsilon, \rho}(L, R)$. Our method to develop $A_{\epsilon, \rho}(L, R)$ differs from the known techniques "rounding" and "interval partitioning" (Sahni (1977)) and can be considered as a new dynamic rounding technique to develop $(1+\epsilon)$-approximation algorithms. We now establish the correctness and the running time of this algorithm.

Theorem 4.3. The algorithm $A_{\epsilon, \rho}(L, R)$ is a $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$ and has $O\left(n^{5} R /\left(\epsilon \rho^{2} L\right)\right)$ running time.

Proof. Assume that there exists an optimal solution to the problem $1 / /\left(\sum v_{j} x_{j} \leq\right.$ $K, \sum w_{j} U_{j}$ ) with a resource allocation ( $x_{1}^{*}, \ldots, x_{n}^{*}$ ), job completion times $C_{j}^{*}, j=$ $1, \ldots, n$, and the objective function value of $W^{*}=\sum w_{j} U_{j}^{*} \leq R$. Set $x_{j}^{\prime}=r_{j}\left(\left\lfloor v_{j} x_{j}^{*} / \delta\right\rfloor\right)$. By the definition of $r_{j}(l)$, we have $x_{j}^{\prime} \geq x_{j}^{*}$ for $j=1, \ldots, n$. Therefore, a solution with the same job sequence as in the optimal solution and with a resource allocation $\left(x_{1}^{\prime}, \ldots, x_{n}^{\prime}\right)$ will have job completion times $C_{j}^{\prime} \leq C_{j}^{*}$ for $j=1, \ldots, n$. For this solution, define $U_{j}^{\prime}=0$ if $C_{j}^{\prime} \leq d_{j}$ and $U_{j}^{\prime}=1$ otherwise. We have

$$
\begin{aligned}
\sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}^{\prime} & \leq \sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}^{*} \leq\lfloor R / \mu\rfloor, \\
\sum\left\lfloor v_{j} x_{j}^{\prime} / \delta\right\rfloor & =\sum\left\lfloor v_{j} x_{j}^{*} / \delta\right\rfloor \leq\lfloor K / \delta\rfloor .
\end{aligned}
$$

Thus, in Step 3 of Algorithm $A_{\epsilon, \rho}(L, R)$, there will be at least one solution for which $C_{n}(W, V)<\infty$. Let $\left(x_{1}^{0}, \ldots, x_{n}^{0}\right)$ and $\left(U_{1}^{0}, \ldots, U_{n}^{0}\right)$ be a resource allocation and a sequence of values $U_{j}, j=1, \ldots, n$, respectively, given by $A_{\epsilon, \rho}(L, R)$. Making use of the inequalities $\lfloor y\rfloor \leq y<\lfloor y\rfloor+1$, where $y$ is any real number, we have

$$
\begin{gathered}
W^{0}=\sum w_{j} U_{j}^{0} \leq \mu \sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}^{0}+n \mu, \\
V^{0}=\sum v_{j} x_{j}^{0} \leq \delta \sum\left\lfloor v_{j} x_{j}^{0} / \delta\right\rfloor+n \delta .
\end{gathered}
$$

According to the description of $A_{\epsilon, \rho}(L, R), \sum\left\lfloor v_{j} x_{j}^{0} / \delta\right\rfloor \leq\lfloor K / \delta\rfloor$ holds. Hence, $V^{0} \leq(1+\rho) K$. Furthermore, since the sequence $\left(U_{1}^{0}, \ldots, U_{n}^{0}\right)$ minimizes $\sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}$, we have $\sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}^{0} \leq \sum\left\lfloor w_{j} / \mu\right\rfloor U_{j}^{*} \leq W^{*} / \mu$. Therefore, $W^{0} \leq W^{*}+\epsilon L \leq(1+$ $\epsilon) W^{*}$. Thus, Algorithm $A_{\epsilon, \rho}(L, R)$ is a $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$.

By substituting $R / \mu$ for $Y, K / \delta$ for $K$, and $K / \delta$ for each $\tau_{j}$ in the time requirement of Algorithm $D 1(Y)$, we obtain the time requirement of $A_{\epsilon, \rho}(L, R)$ as $O\left(n^{2} R K^{2} /\left(\mu \delta^{2}\right)\right)$ which, on substitution of $\mu=\epsilon L / n$ and $\delta=\rho K / n$, yields the time bound as indicated in the theorem.

We note that a similar approach can be applied to modify $D 2(X)$ to be a $(\epsilon, \rho)$ approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j}, \sum w_{j} U_{j} \leq K\right)$.

Assume that $\min _{1 \leq j \leq n}\left\{w_{j}\right\} \leq W^{*}$. Otherwise, $W^{*}=0$ is the optimal solution value and the problem reduces to one of minimizing $\sum v_{j} x_{j}$ subject to each job $j$ meeting deadline $d_{j}$. As it has already been mentioned, the latter problem has been studied by Janiak and Kovalyov (1993). Since $W^{*} \leq \sum w_{j}$, we can set, without loss of generality, $L=\min _{1 \leq j \leq n} w_{j}$ and $R=\sum w_{j}$ in $A_{\epsilon, \rho}(L, R)$. We define a $(\epsilon, \rho)$ approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq K, \sum w_{j} U_{j}\right)$ as Algorithm $A_{\epsilon, \rho}(L, R)$ with such values $L$ and $R$. If $w_{j}=w$ for all $j$, then the time complexity of this algorithm is $O\left(n^{6} /\left(\epsilon \rho^{2}\right)\right)$.

To construct the Pareto set $\epsilon$-approximation $P_{\epsilon}$ for the problem $1 / /\left(\sum v_{j} x_{j}\right.$, $\left.\sum w_{j} U_{j}\right)$, we apply Algorithm $B_{\epsilon}$ presented in section 2. In this algorithm, the procedure $B(l)$ is our $(\epsilon, \rho)$-approximation algorithm for the problem $1 / /\left(\sum v_{j} x_{j} \leq\right.$ $\left.K, \sum w_{j} U_{j}\right)$ with $\rho=\epsilon /(2+\epsilon)$. It should be noted that, in $B_{\epsilon}$, a positive lower bound $L_{1}>0$ for the value of $\sum v_{j} x_{j}$ is assumed. Therefore, we first consider separately a Pareto optimal solution with zero resource allocation. This solution is an optimal solution to the problem of minimizing $\sum w_{j} U_{j}$ subject to the given processing times $p_{j}=b_{j}, j=1, \ldots, n$. For the latter problem, an approximation algorithm is presented by Gens and Levner (1981), which delivers a solution $q$ with a value at most $(1+\epsilon)$ times the optimal solution value in $O\left(n^{2} / \epsilon\right)$ time. Then we apply this algorithm, include $q$ into $P_{\epsilon}$, and set $L_{1}=\min _{1 \leq j \leq n}\left\{v_{j}\right\}>0$ in our general scheme $B_{\epsilon}$.

It is easy to see that, with these modifications, the time complexity of the algorithm $B_{\epsilon}$ for the problem $1 / /\left(\sum v_{j} x_{j}, \sum U_{j}\right)$ is $O\left(n^{6} \log \left(\sum v_{j} \tau_{j}\right) / \epsilon^{3}\right)$. In this time bound, $\epsilon$ is substituted for $\rho$ following inequalities $\rho=\epsilon /(2+\epsilon) \geq \epsilon / 3$ for $\epsilon \leq 1$ and $\rho>1 / 3$ for $\epsilon>1$. Since $B_{\epsilon}$ is polynomial in the problem instance length and in $1 / \epsilon$, the family of algorithms $\left\{B_{\epsilon}\right\}$ forms a fully polynomial approximation scheme.

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