

Bottleneck Features for Speaker Recognition

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Roadmap

- Introduction
- Bottleneck feature extraction
 - 1) A conversation level training criterion
 - 2) Incorporating a separate system in training
- Experiments
- Summary



The Big Picture

■ In the speech recognition literature:

Deep networks are shown to outperform HMMs (Seide 2012, etc.).

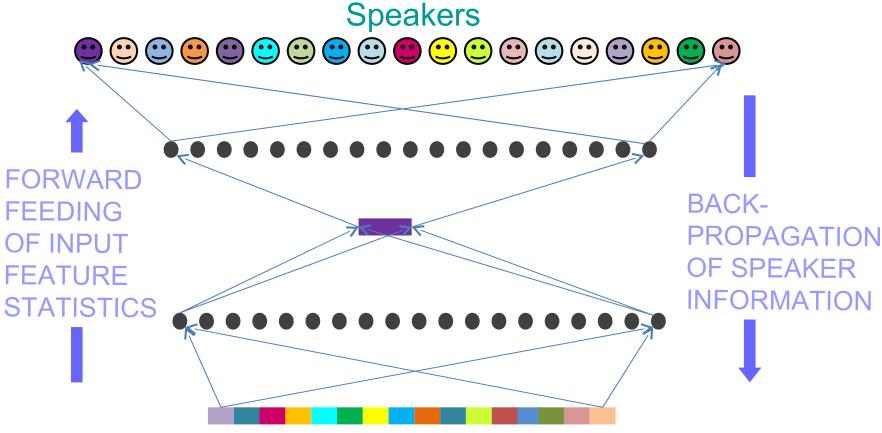
In the speaker recognition literature:

Many sites report ever-improving performance figures (Konig 1998, Garimella 2012).



Bottleneck Network Architecture

An *information bottleneck* acts as a feature compressor (Konig 1998).



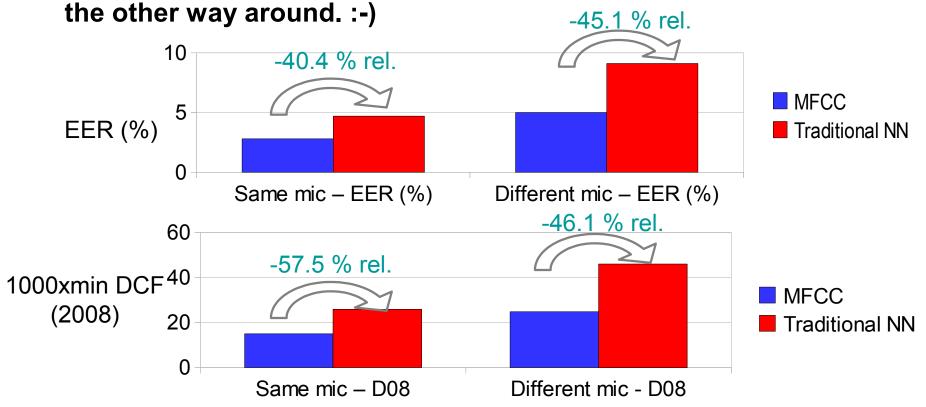
Stacked raw features from 0.5 seconds of speech



Using Neural Networks for Speaker Recognition

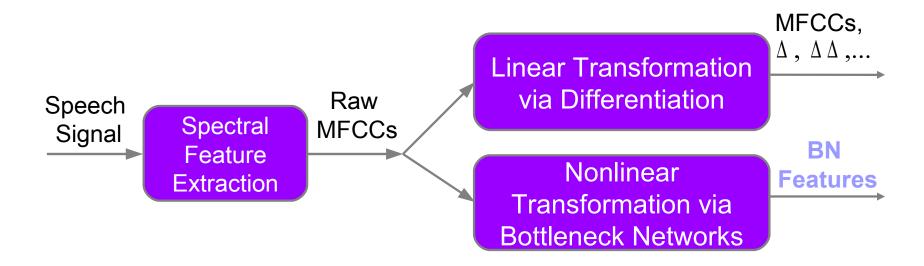
Feature extraction with neural networks traditionally performs relatively poorly.

We investigate approaches to make the performance comparison





An Overview



We demonstrate two ways of exploiting the expressive power of deep networks:

- 1) The training is adjusted to the targeted performance evaluation metric.
- 2) Information from a separate system is incorporated in training.



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Frame vs. Conversation Level Training

Frame level training has limitations:

- Learning the speaker is constrained to the context around the current frame.
- A long context would explode the number of free parameters.

Conversation level training offers solutions:

- The frames coming from one conversation are tied together so that a single decision is made.
- The network size can be kept relatively small.



(1) A Speaker Recognition Training Criterion

 A log-likelihood ratio-based training criterion (Brummer 2005) is optimized

$$J_{LLR}(\Theta) = \alpha \sum_{T: \text{target}} \log(1 + e^{-u_T - c}) + \beta \sum_{N: \text{nontarget}} \log(1 + e^{+u_N + c})$$

$$Cost \ associated \ with \ target \ trials$$

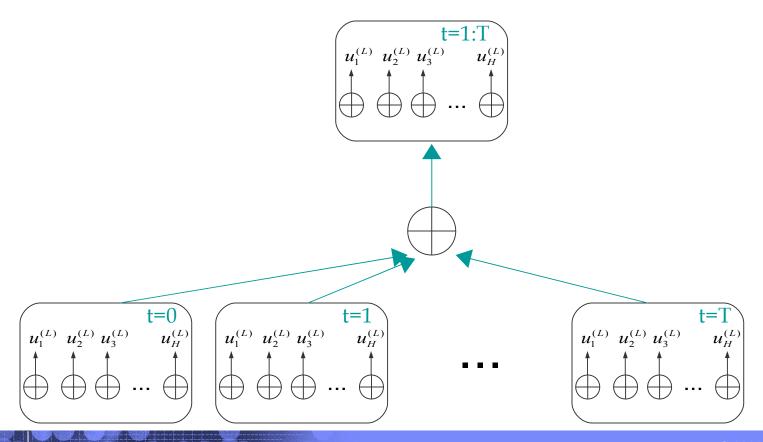
$$Cost \ associated \ with \ nontarget \ trials$$

■ There is one target and (S-1) nontarget scores at the output layer.



Conversation Level Training

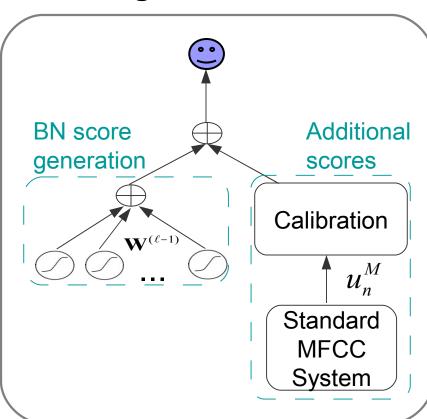
- We need a global constraint on the decision for the entire recording.
- The scores are averaged at the output layer before the nonlinearity.





(2) Using a Separate System in Training

Scores from a separate system are incorporated in training.



The term

$$\mathbf{u}^{(\ell)}(\Theta) = \mathbf{W}^{(\ell-1)} \sigma^{(\ell-1)}$$

in the training objective is replaced with

$$u'_n(\Theta) = \omega_1 \mathbf{W}^{(\ell-1)} \sigma^{(\ell-1)} + \omega_2 u_n^M + \kappa$$



Score Calibration

- The additional scores should have a log-likelihood ratio interpretation.
- The score calibration is achieved by solving

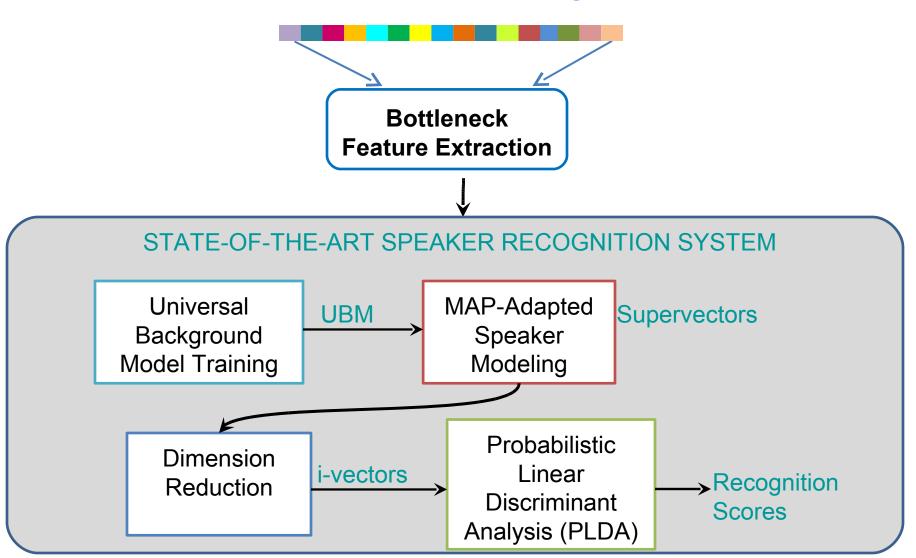
$$\{\omega_1^*, \omega_2^*, \kappa^*\} = \underset{\omega_1, \omega_2, \kappa}{\operatorname{arg\,min}} J_{LLR}(\omega_1, \omega_2, \kappa \mid \theta \text{ fixed})$$

The network is trained by solving

$$\theta^* = \underset{\theta}{\operatorname{arg\,min}} J_{LLR}(\theta \mid \theta_1^*, \theta_2^*, \kappa \text{ fixed})$$



The Back-End System



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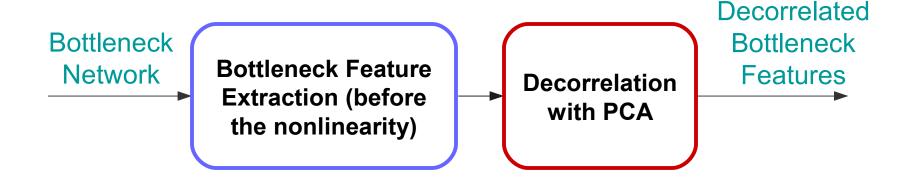
Experiments

- We ran experiments on the same and different microphone tasks of NIST SRE 2010.
- Microphone recordings were used in bottleneck network training.
 - 173 speakers in the training and validation sets
 - 4341 recordings in training and 865 recordings in validation
- Network architecture:

294 dimensional input \rightarrow 1000 x 42 x 500 \rightarrow 173 speakers

Processing of the Input and Output Features of the Network

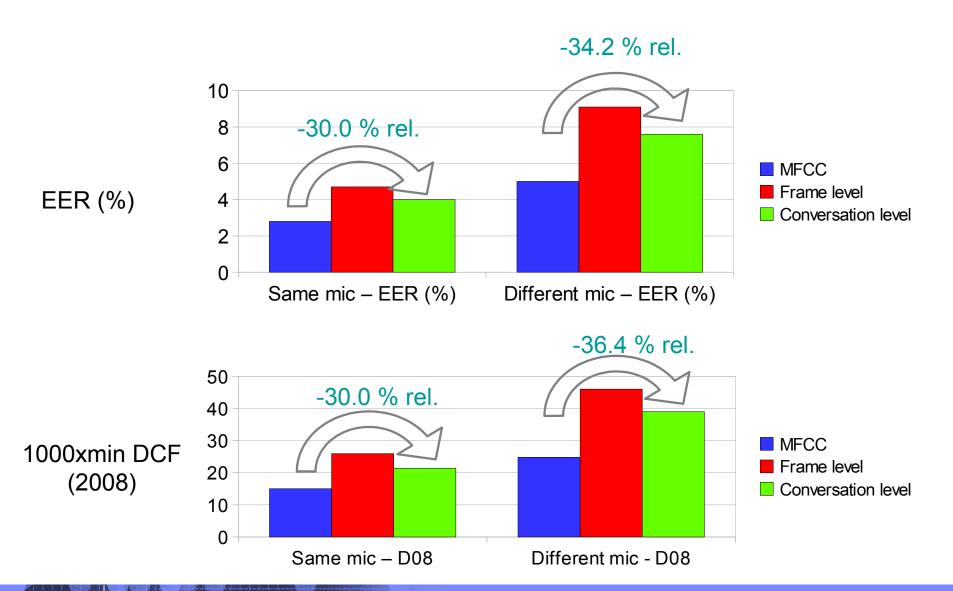
 Input features are mean and variance normalized to better condition the network.



 The bottleneck features are decorrelated for modeling with diagonal covariance GMMs.

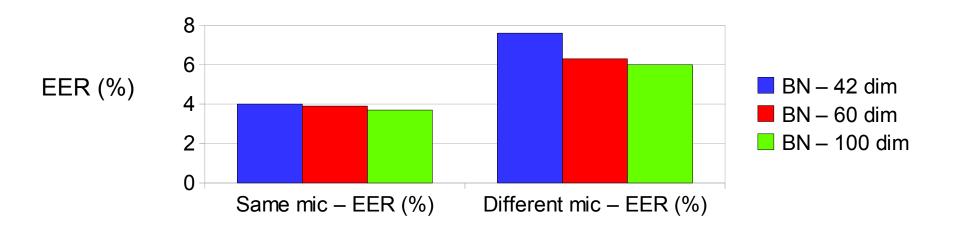


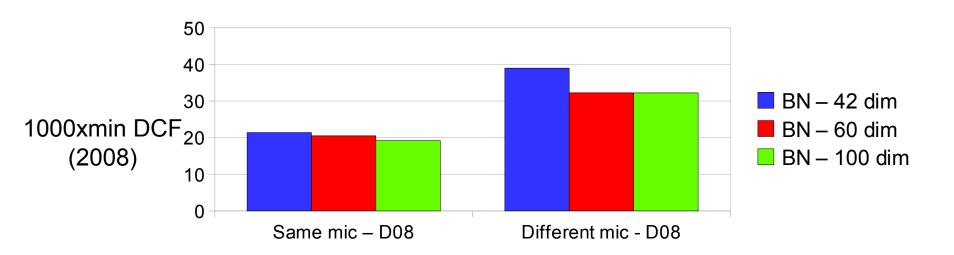
Effect of the Training Criterion





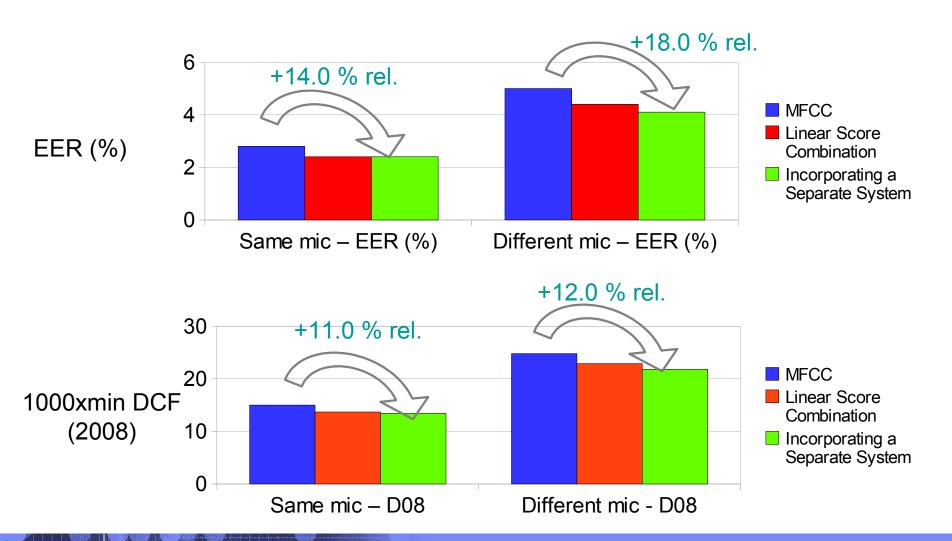
Dependence on Feature Size







Performance when Trained with Information from a Separate System





Summary

1) We showed how to train a neural network for use in the front-end of a speaker recognition system.

 A conversation level training criterion that minimizes a log-likelihood ratio score-based cost function is developed.

2) We also showed how to use neural networks to exploit information from a separate system.



Thank you!