# CHECKING AN EXPERT SYSTEMS KNOWLEDGE BASE FOR CONSISTENCY AND COMPLETENESS

T. A. Nguyen, W. A. Perkins, T. J. Laffey, and D. Peoora

Lookheed Research and Development 0/92-10 B/254E 3251 Hanover Street, Palo Alto, CA. 94304

#### **ABSTRACT**

In this paper we desoribe a program that verifies the oonsistency and completeness of expert system knowledge bases which utilize the Lookheed Expert System (LES) utilize the Lookheed Expert System (LES) framework. The algorithms desoribed here are not specific to LES and oan be applied to most rule-based systems. The program, CHECK, combines logical principles as well as specific information about the knowledge representation formalism of LES. The program oheoks for redundant rules, conflicting rules, subsumed rules, missing rules, circular rules, unreachable clauses, and deadend olauses. It also generates a dependency ohart which shows dependencies among the rules and between the rules and the goals. CHECK oan help knowledge engineer to deteot many the programming errors even before knowledge base testing phase. also helps deteot gaps in the knowledge base which the knowledge engineer and the expert might have overlooked. A wide variety of knowledge bases have been analyzed using CHECK.

#### 1.0 INTRODUCTION

The Lookheed Expert System (LES) is rule-based expert system tool [1] (similar to EMYCIN [2]) that has been used as a framework to construct expert systems in many areas suoh as electronic equipment diagnosis. design oheoking, photo Interpretation, and hazard analysis. LES employs a combination of goal-driven and data-driven rules with the latter being attached to the factual database (demons). One objective in the design of LES was to make it easy to use. Thus, many debugging tools and aids were added to the LES these aids is the program. One of knowledge base completeness and consistency verification program called CHECK. Its purpose is to help a knowledge engineer check the knowledge base which he oonstruoted for logically redundant rules, conflicting rules, subsumed rules, missing rules, unreachable olauses, and deadend olauses. CHECK does not perform any syntax oheoking on the rules, since this is done automatically when the rule files are loaded into the knowledge base.

statioally analyzes the knowledge base (i.e., after the rules and facts are loaded into the knowledge base), unlike TEIRESIAS, which performs an assessment of rules in the setting of a problem-solving session [31.

Soott, and Shortliffe [4] written a program for verifying that a set rules comprehensively spans knowledge base. This program was devised and tested within the context of the ONCOCIN system (an EMYCIN-like system). Our work differs from theirs in that CHECK inoludes unreachable olauses and deadend olauses as two additional rule oheoking Furthermore, CHECK produces a oriteria. dependency ohart and deteots any oiroular rule ohains. Also, CHECK was devised and tested on a generio expert system with oase-grammar rules and a "frame" database. It has been used to analyze a wide variety of knowledge bases. CHECK does not take into account certainty factors oheoking the rule base.

## 2.0 CHECKING FOR CON<u>SISTENCY</u> AND COMPLETENESS

A statio analysis of the rules oan deteot many potential problems and gaps that exist in a rule base. We now identify and give definitions for seven oriteria that are used by CHECK to perform statio analysis of any rule base constructed for use with LES. The first four oriteria are concerned with potential problems, whereas the last three oriteria are concerned with gaps in the knowledge base.

#### 2.1 POTENTIAL PROBLEMS IN A KNOWLEDGE BASE

Ву statioally analyzing the logioal semantios of the rules represented in LES's grammar format, CHECK oan redundant rules, oonflioting rules, rules that are subsumed by other rules, and circular-rule ohains. definitions for these The following four potential problems are used in CHECK:

o Redundant rules: two rules succeed in the same situation and have the same results. In LES, this means that the IF parts of the two rules are

equivalent, and one or more THEN olauses are also equivalent. Because LES allows variables in rules, equivalent means that the same specific object names can match their corresponding variables. For example the rule "p(x)  $\longrightarrow$  q(x)" is equivalent to the rule "p(y)  $\longrightarrow$  q(y)", where x and y are variables.

- o <u>Conflicting</u> rules: two rules succeed in the same situation but with conflicting results. In LES, this means that the IF parts of the two rules are equivalent, but one or more THEN olauses are contradictory, or one pair of IF clauses is contradictory while they have equivalent THEN clauses. For example, the rule "p(x) —> not(q(x))" is contradictory to the rule "p(x) —> q(x)".
- o <u>Subsumed</u> rules: two rules have the same results, but one contains additional constraints on the situations in which it will succeed. In LES, this means one or more THEN clauses are equivalent, but the IF part of one rule contains fewer constraints and/or clauses than the IF part of the other rule. For example, the rule "(p(x) and q(y)) —> r(z)" is subsumed by the rule "p(x) —> r(z)".
- o <u>Circular</u> rules: a set of rules is a circular-rule set if the ohaining of those rules in the set forms a cycle. For example, if we had a set of rules as follows: (1) "p(x) —> q(x)" (2) "q(x) —> r(x)" (3) "r(x) —> p(x)" and the goal is r(A), where A is a constant, then the system will enter an infinite loop at run time, unless the system has a special way of handling circular rules.

### 2.2 POTENTIAL GAPS IN A KNOWLEDGE BASE

The development of a knowledge-based system is an iterative process in which knowledge is encoded, tested, added, changed, and refined. This iterative process often leaves gaps in the knowledge base which both the knowledge engineer and the expert may have overlooked during the knowledge acquisition process. In LES, we have found three situations indicative of gaps in the knowledge base. These three situations, called CD missing rules, (2) unreachable clauses, and (3) deadend clauses are described below:

o Missing rules: a situation in which some values in the set of possible values (called legal values) of an object's attribute are not covered by any rule's IF clauses (i.e., the legal values in the set are covered only partially or not at all). A partially covered attribute coan prohibit the

- system from attaining a conclusion or cause it to make a wrong conclusion when an uncovered attribute value is encountered during run time.
- o <u>Unreachable</u> clauses: in a goal-driven production system, a THEN clause of a rule should either match a goal clause or match an IF clause of another rule (in the same rule set). Otherwise, the THEN clause is unreachable.
- o Deadend Glauses: to achieve a goal (or subgoal) in LES, it is required that either: (1) the attributes of the goal clause are askable (user provides needed information) or (2) that the goal clause is matched by a THEN clause of one of the rules in the rule sets applying to that goal. If neither of these conditions is satisfied then the goal clause can not be achieved, i.e., it is a "deadend clause". Similarly, the IF clauses of a rule also must meet one of these two conditions, or they are "deadend clauses".

## 2.3 DEPENDENCY CHART AND CIRCULAR-RULE CHAINS DETECTION

As a by-produot of the rule oheoking, CHECK generates a dependency ohart which shows the interactions among the rules and between the rules and the goal clauses. An example of a dependency ohart for a small problem is shown in Figure 1. A "\*" indicates that one or more clauses in the IF part of a rule or a goal clause (G.C.) matches one or more clauses in the THEN part of a rule. The dependency ohart is very useful when the knowledge engineer deletes, modifies, or adds rules to the rule base.

Note that in Figure 1, the "\*" 's indicate the dependencies for the original rule set. By adding a clause to Rule 2, the "\*2" dependencies appeared. Note, Rule 2 now references itself—a self-oiroular rule. By the addition of one olause to Rule 1, the "\*1" dependencles appeared. This also oauses the rule set to be circular, since an IF olause of Rule 1 is matched by THEN olauses of Rule 7 and Rule 8 which in turn match an IF clause of Rule 1. Circular rules should be avoided since they oan lead to an infinite loop at run time. expert systems, such as EKYCIN, handle oiroular rules in a special way. Nevertheless, the knowledge engineer will want to know which rules are circular. So, CHECK uses the dependency ohart to generate graphs representing the interactions between rules, and uses a cyclic graph detection algorithm to detect oiroular rule ohains.

		RULE IDENTIFIERS														
GOAL AND RULE IDENTIFIERS	1F	THEN,		3	•	5	4	7	Ŀ	9	10	11	12	13	14	15
	1							*1	*							
		*2	* 2					Ì								
	3	L														
	<u>_•</u>	L	_													
	5				_					<u> </u>	_					
	6				L		<u>L</u>							_		
	7	*	*		_		_							_		Ĺ.
	•	*	*			_	_	_		_		_	_	L_		
	,	*	*			*	*				_					
	10	*	*			*	*				<u> </u>		<u>_</u>	L		
	11							*	*				_			
	13	L.				<u> </u>		*	*		_	<u> </u>				
	13	<u>L</u> .		*	*			Щ					<u> </u>			
	1.			*	*				_		_					
	15			*	*				_							
	G.C.1		$\Box$			L			_							*
	G.C.2												L		*	
	G.C.3		Ш				 					_		*		
	G.C.			_								_	*			
	G.C.5											*				
	G.C.6								_		*					
	G.C.7									*						

Figure 1

#### 3.0 IMPLEMENTATION OF RULE CHECKER

In solving a problem, knowledge the may write several sets of goal-driven rules with each set having a LES it is unique subject category. (In oonvenient to put rules in different subject categories so that the system can solve different goals using only those rule sets which apply to that goal.; To solve a partioular goal, often he will select several goal-driven rule sets and WHEN rules (demons). Since these rule sets are generated over a period of time, it is quite possible that their interaction will oause some problems. Thus, for each goal it is necessary to compare the rules (in the rule sets specified by that goal) against each other and against the clauses of that goal. We now show an algorithm (in an AlgoI-like notation) which CHECK uses. The algorithm does the checking for a set of subject categories with N rules and a goal with G olauses.

Because an IF part or a THEN part can have more than one clause, the comparison between one part and another is handled by comparing a clause of one part to every clause in the other part.

These algorithms also work for forward-ohalning rules, which are called WHEN rules in LES. However, the criterion unreachable clauses is not applicable to forward-chaining rules.

```
procedure Analyze_KB(Rules,Goal,N.G):
      for i = 1 to N begin
           end:
            end;
           /* collect information on attributes coverage */
for p = first_if_clause(i) to last_if_clause(i) begin
determine attribute referred by clause p;
atore the attribute's value covered by clause p;
      end;
end; /* [ */
      end; /* i */
/* check for possible problems in rules */
for i = 1 to N begin
    for k = first_clause(i) to last_clause(i) begin
        matched_rule = Transform(i,k,clause_relations);
    while (matched_rule < 8) do begin
        Chack_problems(i,matched_rule,clause_relations);
        matched_rule = Transform(i,k,clause_relations);
end;
end;</pre>
                 end:
           end:
        and:
       if not_completely_covered then
Inform user that some rule le missing;
If illegal_attribute_value then
                        Inform user that attribute value is Itregal;
             end:
                     /* for n */
/* for m */
end; /* for m */
end; /* Analyze_K8 */
```

```
procedure Check_gaps(goal_clauses,rules);
begin
    for | = first_then_clause to last_then_clause begin
        if (i did not match any IF clause or GOAL clause) then
        then_result(i) = UNREACHABLE;
end;
for | = first_goal_clause to last_goal_clause begin
        if (i not_match any THEN clause & not askable(i)) then
            goal_result(i) = DEADEND;
end;
for i = first_if_clause to last_if_clause begin
        if (i not_match any THEN clause & not askable(i)) then
        if_result(i) = DEADEND;
end;
end;
/* Check_gaps */
```

#### 4.0 gnyMAttv

In this paper we described a program called CHECK whose function is to deteot four problems potential (redundant conflloting rules, subsumed rules, and oiroular rules) and three potential gaps subsumed rules, and (missing rules, unreachable clauses, and deadend clauses) in a knowledge base utilizing the LES framework. We applied oonsistency and completeness verification method of Suwa, Soott, and Shortliffe [4] to the generio expert system LES with good results. Furthermore, we Furthermore, we extended the checking to oiroular rules, unreachable clauses, and deadend olauses. We also showed a general whioh performs the oheoking

function efficiently. Finally, as a by-product of the rule checking processing, CHECK generates a dependency chart which shows how the rules couple and interact with each other and with the goals; this chart should help the knowledge engineer to identify immediately the effects of deleting, adding, or modifying rules.

From our experiences with conetructing different knowledge bases, we find that many changes and additions to the rule sets coour during the development of a knowledge base. Thus, a tool such as CHECK that can detect many potential problems and gaps in the knowledge base should be very useful to the knowledge engineer in helping him to develop a knowledge base rapidly and accurately.

The major area of improvement for CHECK is the handling of oertainty factors in the rules since LES allows the rules to have certainty factors associated with them; this may require the definitions for the seven conditions covered in this paper to be revised.

#### REFERENCES

- [1] W. A. Perkins, and T. J. Laffey. "LES: A General Expert System and Its Applications", Proc SPIE's Technical Symposium East, Applications of Artificial Intelligence, Arlington, VA., May 3-4, 1984, pp. 46-57.
- [2] w. J. van Melle, System Aids in Constructing Consultation Programs. UMI Research Press, Ann Arbor, MI (1981).
- [3] R. Davis, "Applications of meta-level knowledge to the construction, maintenance, and use of large knowledge bases", Doctoral dissertation, Computer Soienoe Department, Stanford University, 1976.
- [4] M. Suwa, A. C. Soott, and E. H. Shortliffe, "An Approach to Verifying Completeness and Consistency in a Rule-Based Expert System", The Al Magazine. Fall 1982, pp. 16-21.