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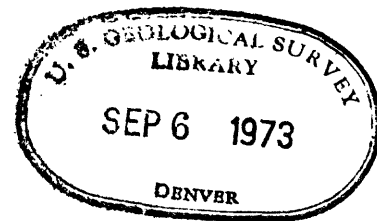
UNITED STATES DEPARTMENT OF THE INTERIOR

GEOLOGICAL SURVEY

COMPUTER PROGRAMS FOR TIME AND SPACE ADAPTIVE DECONVOLUTION
OF SINGLE CHANNEL MARINE SEISMIC REFLECTION DATA

by

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This report is preliminary
and has not been edited or
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FORWARD

This is a cookbook. I have tried to put together an adequate description of the processing package including recipes for its usage. This is not intended to be an essay of any sort on digital seismic signal processing. It is meant to get the user off the ground and flying with a minimal expenditure of time and trouble. The program has been designed to be transparent to the user, the only communication being through a keyword parameter list. Every parameter has a corresponding default value so that if the parameter is not set by the user the program automatically supplies it. Under such a system it is possible to process an entire data tape with the user only supplying his name.

Perhaps the most important lesson that one soon learns from processing data of any sort is that of quality. There is no substitute for the highest possible data recording quality in the field; to ignore this is false economy. Subsequent digital processing cannot be expected to extract seismic signals from garbage masquerading as data. Careful recording of a properly conditioned input seismic signal (i.e., adequate dynamic range, good gain ranging and proper pre-filtering) will result in data that are suitable for digital processing.

It was necessary to write several different programs that essentially do the same thing due to the fact that recorded data were in several different formats. In addition to the resulting confusion, the processing time for the two incompatible format tapes is significantly longer. It is highly recommended that any future digital acquisition be done in the SEG interchange format. SEG interchange format is basically 16 bit, two's complement, 9 track data. Processing package C is designed for such data. Not only is this format more or less a standard, but the data can be directly read into most machines without any intervening unpacking routine.

Most of the processing could be easily implemented on a modest-sized "mini-computer" system. In fact, some of the processing could be done in real time as the data were being recorded, although it should still be recorded for possible reprocessing offline. All of the programs have been fully tested and debugged on the Stanford Computation Center IBM 360 model 67. Many of the references to specific implementation are oriented toward this computer system, however, the seismic processing programs may be readily adapted to most similar sized machines.

The author would like to greatly acknowledge the constant encouragement and technical guidance given by Professor Jon F. Claerbout and John P. Burg of Stanford throughout this study.

INTRODUCTION

Single channel seismic reflection profiling has become an economical and efficient method of gathering large amounts of data at sea. This geophysical tool has been used extensively by the U.S. Geological Survey in realizing their objective of reconnaissance surveying of the continental shelves of the United States. Profiling in shallow to moderate water depths encounters one of the classic problems in exploration seismology; that of short-period sea floor multiples. As the sea floor and water/air interface provide an excellent energy trap, the records frequently are plagued with intense and persistent reverberations masking a large part of the desired signal. Consequently, many of the profiles recorded present a difficult task for geologic interpretation largely due to the multiple problem.

As we move deeper in time in the record much of the reverberant energy has attenuated, but now we encounter the problem that deep reflected events are buried in the ambient noise field, for although the sparker and/or airgun provides us with a highly repetitive source it does not provide an overly strong seismic signal. In deep water, the sea floor multiples separate out and are usually clearly recognizable on the records by their strength, time of arrival, and increasing dip. Although easy to identify, at present there are no reliable techniques for their elimination to sub-visible. This is the current subject of investigation and will be treated in a subsequent report.

If the data are available in digital form, then a wide variety of statistical and mathematical techniques may be brought to bear on the above cited problems. Digital methods have been widely and successfully used in the exploration industry in the past few years. This fact, coupled with the extremely wide dynamic range available only with digital recording, demonstrates the need for a digital acquisition system for future surveys. The single, most effective enhancement tool for single channel data is predictive deconvolution. This has proved to be highly useful in attenuating statistically stationary reverberating data. By stationary, we mean that the statistics of the time series or seismogram does not change with time. A wide-sense stationary assumption strictly means that the mean and autocorrelation functions are constant with time. However, most seismic data, especially those collected on the continental shelves, are generally non-stationary in both space and time. The conventional approach^{1/} is somewhat overextended in these situations since it is based on stationary assumptions. The technique of predictive deconvolution presented in this report represents a radical departure from the usual methods in that the prediction error operator is optimal at every point in time and space. This time and space adaptive deconvolution technique forms the basis of the processing system to be described.

^{1/} See K. L. Peacock and S. Treitel, 1969, Predictive deconvolution: theory and practice: Geophysics, v. 34, p. 155, for details on what may be termed the conventional approach to deconvolution.

OBJECTIVES

The principal objective is to enhance the recorded seismic reflection data to achieve structural and stratigraphic mapping capability in the presence of multiple reflections and ambient seismic noise. Due to the large amount of data recorded on a typical survey, a necessary constraint is that any such processing schemes be economical to apply (on the order of \$3.00 to \$4.00 per line mile). Further, it is desirable to make the processes as automatic as possible, requiring minimal training and time in setting up the parameters necessary to process a particular profile. Finally, with an eye toward possible future acquisitions, the programs developed should possess real time speed and capability necessary for shipboard processing with a small computer system.

The software system that has been developed meets the cost and simplicity constraints while producing good enhancement of the seismograms. However, the current programs require about 200 to 255K bytes of storage. This was, for the presently used computer, necessary to achieve the desired low cost since at every opportunity core storage was exchanged for higher execution speed. By programming carefully and exchanging speed back for core the algorithms should be easily implemented on a mini-computer.

THEORETICAL CONSIDERATIONS

In this section we will first review what it is that seismic deconvolution is theoretically designed to do. The initial earth model will be necessarily idealized. Then we will add real-life complications and see where the conventional methods come apart. Finally, a more general approach will be presented in a hopefully self-justifying manner.

We start by assuming the basic geometry of reflection seismology, that is plane layers and plane waves. When we set off a surface disturbance we initiate a down-going wave in the first layer. From here on out the reflection and transmission coefficients of the various layers take over and produce a seismogram recorded at the surface. What we record is an upgoing wave. But what we get is not what we want. What we wanted to learn was the spatial distribution of the reflectors, we wanted the straight through waves off of each interface. What we got was that plus a lot of extra energy returning to the surface in the form of multiple or interbed reflections.

We now wish to take the seismograms recorded at the surface and decompose them into an ideal record of just the straight through reflected events. This is the job which so-called seismic deconvolution or decomposition intends to do. We first need to set up some criteria for separating the true geologic reflected events from the reverberations. The reflection series in the earth will be assumed to be randomly distributed, that is, we expect arrivals from them to occur at unpredictable times. The multiple reflections or reverberations are completely determined from this random series. Knowing the random distribution of reflection coefficients we could theoretically predict all of the multiples observed at the surface. Thus, we are led to partition the energy on the seismogram into that which is predictable and that which is unpredictable. If we can remove all of the predictable energy, then we are left with the unpredictable part of the seismogram which, in the framework of our simple model, is the subsurface reflection series.

The conventional way of attempting to do this is to design a filter from a portion of the data that, when convolved with the data, yields the best predicted estimate, in a least squares sense. Then subtract this predicted estimate from the original data. This operation is called prediction-error filtering, since the output series is the error or difference between the data and its predicted estimate. In the least squares design procedure, the solution is found such that the sum of the squared errors is a minimum. But since the output of our operator is the error we actually are minimizing the mean output power of our filter. Minimizing the mean output power does the correct thing in that it minimizes the error in the prediction equations. This is reasonable if we consider the infinite number of possible paths through our layered medium as possible seismograms. That seismogram which contains only the straight-through arrivals also contains the minimum amount of energy of all the possibilities.

Now it is obvious that no such plane layered medium exists in the real world (if there were such structure there would be really no need for seismic exploration). However, it is still reasonable to assume the minimum output-power criteria as a means of reducing the masking effect of short-period reverberations. In addition, the model fails to include the non-stationary conditions (in time) resulting from dispersion, attenuation, etc. As we shall see, by considering predictive deconvolution within a data-adaptive framework, the stationarity assumption may be relaxed. Optimum processing of highly non-stationary data is possible since the filtering is able to respond to the environment in which it is working.

In the design of digital deconvolution filters we are interested in making the filtering procedure optimal throughout the data that we are intending to process. We observe that seismic reflection data generally exhibit a limited degree of stationarity in both time and space. The early part of the seismograms may be dominated by prominent near-surface effects decaying into an ambient noise field at the end of the record. Spatial non-stationarity is often introduced by lateral variations in the reflective properties of the seafloor or near-surface layers. Clearly, an ideal deconvolution scheme then, needs to be able to rapidly adapt in both time and space.

There are several ways in which we may compute time-variable filters in order to accommodate non-stationarity (see fig. 1). We could select several time gates representing distinct noise types and compute the necessary autocorrelation lags for each, with possible spatial averaging. Then solve for the prediction error filters using Levinson recursion and apply the several filters to the appropriate data. Another approach would be to use the Burg technique within the selected time gates to directly compute the prediction error filters and apply the filters to the suitable data. This second method allows shorter time gates than the first since it avoids the "end-effects" problems involved in estimating an autocorrelation function from a short data sample. The third method, which is presented in this paper, is to use a continuously adaptive system that is derived from the Burg technique. We sequentially process the entire length of data continuously updating the filter at every time point or as often as is statistically reasonable. The system is self-optimizing in the face of changing environments and it is for this reason that it should be useful in dealing with non-stationarity.

We will begin by noting some attributes of adaptive systems and prediction error operators. An adaptive system is characterized by two properties: the system is adjustable, and the system adjusts itself in order to meet some performance criteria. In this paper we shall define a prediction error operator to be a physically realizable filter whose first filter coefficient is unity. The optimum prediction error filter is the one which has minimum output power. Now, we wish to build an adaptive realization of the optimum prediction error operator. To do this we need to 1) make the first filter weight of the system be unity, and 2) continuously adjust the parameters of the system to minimize the average squared-output.

RECURSIVE SOLUTION OF PREDICTION ERROR FILTER (P.E.F.)

IF
$$\begin{bmatrix} \phi(0) & \phi(1) \\ \phi(1) & \phi(2) \end{bmatrix} \cdot \begin{bmatrix} 1 \\ C_1 \end{bmatrix} = \begin{bmatrix} P_2 \\ 0 \end{bmatrix}, \text{ THEN}$$

$$\begin{bmatrix} \phi(0) & \phi(1) & \phi(2) \\ \phi(1) & \phi(2) & \phi(1) \\ \phi(2) & \phi(1) & \phi(0) \end{bmatrix} \cdot \begin{bmatrix} 1 \\ C_1 \\ 0 \end{bmatrix} = \begin{bmatrix} P_2 \\ 0 \\ \Delta_2 \end{bmatrix} = \begin{bmatrix} P_2 \\ 0 \\ \Delta_2 \end{bmatrix} + C_2 \begin{bmatrix} P_2 \\ 0 \\ \Delta_2 \end{bmatrix} = \begin{bmatrix} P_3 \\ 0 \\ 0 \end{bmatrix}$$

TWO-POINT FORWARD BACKWARD P.E.F.

WHERE $\Delta_2 = \phi(2) + \phi(1)C_1$, $C_2 = -\Delta_2/P_2$ AND $P_3 = P_2(1 - C_2^2)$

THUS THE THREE-POINT P.E.F. IS OBTAINED FROM THE KNOWN TWO-POINT FILTERS BY ADJUSTING THE SINGLE PARAMETER C_2

Figure 2

DECONVOLUTION IN A NON-STATIONARY ENVIRONMENT

SOME APPROACHES ARE

1. COMPUTE AUTOCORRELATION LAGS WITHIN SEVERAL PRE-SELECTED TIME GATES, COMPUTE PREDICTION ERROR FILTER FOR EACH USING LEVINSON RECURSION, APPLY FILTERS TO THE APPROPRIATE DATA.
2. USE THE BURG TECHNIQUE DIRECTLY COMPUTING THE PREDICTION ERROR FILTER FOR EACH OF THE SEVERAL TIME GATES, APPLY FILTERS TO THE CORRESPONDING DATA. USE AN ADAPTIVE FORM OF THE BURG TECHNIQUE CONTINUOUSLY FILTERING THE DATA, UPDATE THE FILTER AT EVERY TIME-POINT BASED ON STATISTICS FROM A MOVING TIME GATE.

Figure 1

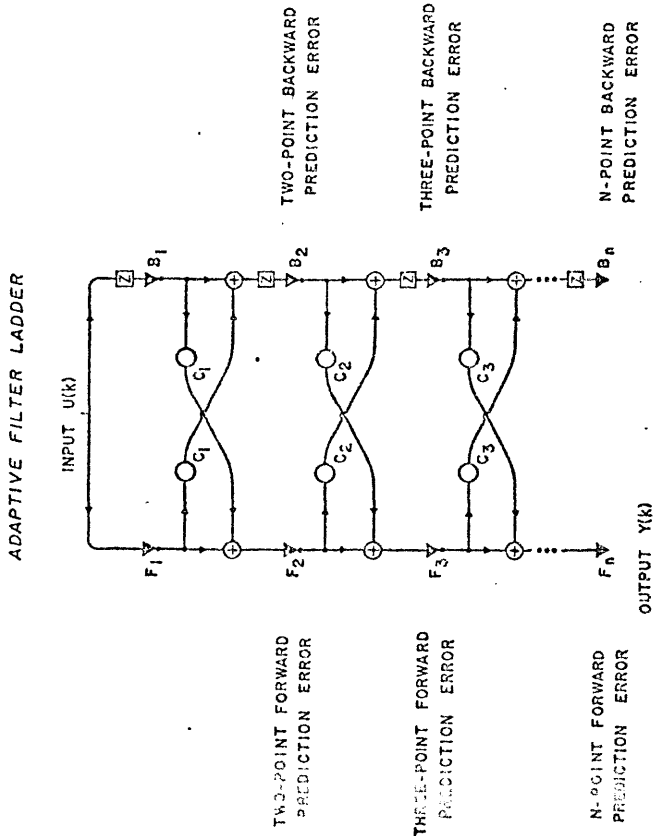


Figure 3

PROPERTIES OF THE ADAPTIVE FILTER LADDER

1. PARAMETERS C_j ARE ADJUSTED TO MINIMIZE THE AVERAGE OUTPUT POWER.
2. AND THE FIRST FILTER WEIGHT IS UNITY, THUS BY DEFINITION IT IS A PREDICTION ERROR OPERATOR.
3. FOR $|C_j| < 1$, THE FILTER IS MINIMUM-PHASE AND IS STABLE EVEN AT VERY FAST ADAPT RATES.
4. PARAMETERS OF THE SYSTEM CORRESPOND TO REFLECTION COEFFICIENTS OF AN IDEAL LAYERED MEDIA MODEL.

Figure 4

There are an infinite number of possible adaptive schemes which will do the job, that is, perform as prediction error operators. However, we may expect some to work better than others. In particular, there are those which become unstable at fast adaptation rates, notably the steepest descent or gradient search algorithms. We would like to find that realization which performs best out of all the possibilities. One way to start is to consider the situation when the inputs to the system are stationary. Then, if we find the system that produces the minimum average power output for this case, it should also be a good candidate for the non-stationary problem.

However, we already know how to design the best or optimum prediction error operator for a stationary time series. In addition, we also have a highly useful recursive scheme for obtaining the optimum filter, as figure 2 illustrates. Can we design an adaptive realization that performs Levinson recursion? To answer this requires that we think carefully about what is going on in building up an $N+1$ -point filter from an N -point prediction error filter. We note that the form of the new filter is simply the combination of the old N -point filter and its time-reverse slid back one point. The parameter, C_N , is the only new information we need and it is determined in order to satisfy the $N+1$ -point filter equations. The $N+1$ -point equations require that C_N be such that the $N+1$ -point filter have minimum power output. Equivalent statements can be made in terms of the filtered outputs. Here we will call the output of the N -point filter the N -point forward error series. Let's also process the data with the same filter turned-around and slid back one point and call this the N -point backward error series. Now we wish to go ahead and compute the next higher order output, that is, the $N+1$ -point forward and backward error series. We saw that in the filter recursion we got the next higher order filter by combining the two N -point forward and backward filters through the parameter C_N . The correct procedure in terms of the filtered outputs is identical. The new $N+1$ -point forward error series is obtained by combining the old N -point forward and backward error series through the parameter C_N . Likewise, the $N+1$ -point backward error series is obtained by multiplying the N -point forward error series by C_N and adding to the N -point backward error series. We adjust C until the average squared-error or output power is minimized. Thus, we may conceive of an equivalent procedure that executes the recursion in terms of filtered outputs.

Figure 3 illustrates a direct realization of an adaptive system that performs Levinson recursion. Each stage or step in the ladder completes one iteration. The C 's in the drawing are adjustable gains that multiply the signal going through it by strength C . The Z -boxes just delay the signal one time unit. We first build-up the two-point forward and backward filtered outputs by combining the one-point forward filtered output (which is just the input series) with the one-point backward series (which is the unit delayed input). The parameter, C_1 , is adjusted to minimize the average output power just below the first pair of summers. The two-point forward prediction error operator is clearly $(1, C_1)$ and the backward filter is $(C_1, 1)$ delayed unity. The recursion proceeds down the steps of the ladder going to higher order filtered outputs. At each step the parameter, C_j , controls the amount of lower order errors fed forward to create the next

higher order forward and backward filtered outputs. We can continue on out to the Nth stage where we pick up our final N-point forward prediction error series which is the desired output.

We can see that the first coefficient in the forward prediction error filter is always unity by noting the straight-through path down the left leg of the ladder. All other paths include some delay. If the parameters of the system are adjusted to minimize the average squared-outputs of the forward and backward filters, the system will then be the optimum prediction error operator. Furthermore, since the particular structure we chose is, in fact, a realization of the Levinson method we also gain some of its desirable properties (see fig. 4). Namely, for $|C_i| < 1$, the filter is always stable and minimum-phase. Also, we know that the C's in the Levinson recursion correspond to the reflection coefficients in an ideal layered media model. Thus, the adjustable parameters of our adaptive system take on physical meaning as the reflection coefficient series in a hypothetical layered model. This may prove useful in designing realistic constraints for some filtering applications.

Now that we have constructed an adaptive system which is a prediction error operator having some nice properties, we ought to consider what it is we wish to do with it. We know that for stationary inputs the filtering is optimal when we correctly compute the reflection coefficients. Thus, we would set the parameters in the ladder to their optimal values as computed from a sample of the data. But as time goes on we may observe that the statistics of the data have changed. We should now recompute the filter using the new data. In fact, for an arbitrary non-stationary time series we should recompute the filter at every time point. Therefore, what we want to do with our adaptive system is adjust the parameters often; if necessary, as each new data point arrives. The adjustments will be made in such a way as to minimize the average output power at each time point. Thus, as the spectral content of the input changes the reflection coefficients of the system and hence the filter adapts. In effect, we are continuously recomputing the prediction error filter while simultaneously processing the data.

As figure 5 illustrates, we will assign some people to man the controls at each step in the ladder. Everyone has the job of minimizing the average squared-output of their stage by twiddling their reflection coefficient. If everyone does a good job, then the total average output power of the system as a whole will be minimized. What principle governs the way the people make their adjustments? The only information they have is how the system responded to their adjustments in the past. The best guess that they can make for the future is that the response will be similar. If they discover that things have changed, further adjustment is needed. The people learn and adapt to their new environment and gradually forget what happened in the distant past.

Now, we need to formulate an adjustment algorithm to replace the people working on the ladder. We will build-in the same principle that they used in learning and adapting. Figure 6 illustrates the procedure that minimizes the average power output of each stage. Since the forward and backward error

THE WORKER AT EACH STAGE TRIES TO
MINIMIZE THE AVERAGE OUTPUT POWER

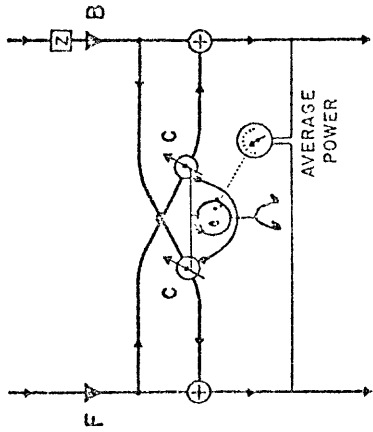


Figure 5

ESTIMATING REFLECTION COEFFICIENTS c_j

POWER OUT OF THE JTH STAGE IS THE SUM OF THE
SQUARED FORWARD AND BACKWARD PREDICTION ERRORS.

THE AVERAGE POWER IS

$$P_j = \frac{1}{2\pi} \int_{-\pi}^{\pi} [F_j(\omega) + c_j B_j(\omega)]^2 + [c_j F_j(\omega) + B_j(\omega)]^2 d\omega$$

FOR WHICH A MINIMUM IS OBTAINED WHEN

$$c_j = \frac{-2 \int_{-\pi}^{\pi} F_j(\omega) B_j(\omega) d\omega}{\int_{-\pi}^{\pi} [F_j(\omega)^2 + B_j(\omega)^2] d\omega} \quad |c_j| < 1$$

Figure 6

ESTIMATING REFLECTION COEFFICIENTS OF COLORED NOISE

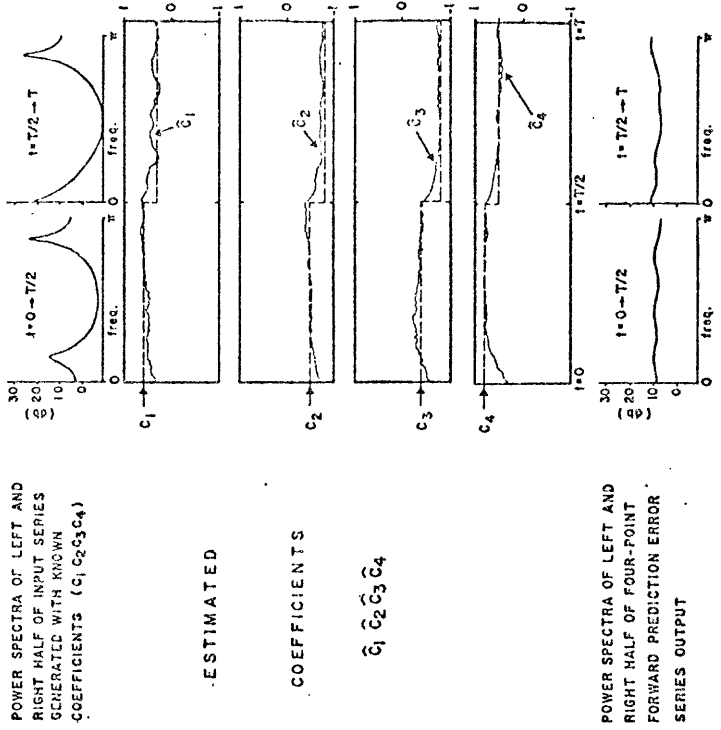
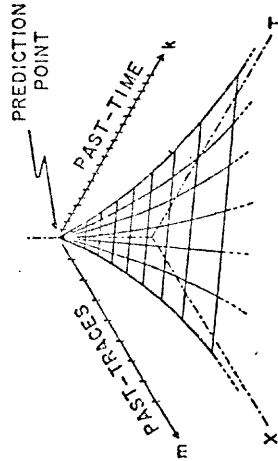


Figure 8

TIME-SPACE WEIGHTING FUNCTION

TIME-SPACE AVERAGED C IS COMPUTED FROM THE
WEIGHTED AVERAGE CROSS-POWER AND AUTO-POWER OF
PAST VALUES OF THE FORWARD AND BACKWARD ERRORS



$$w(k, m) = \exp(-k\alpha T / T_r - m / T_x)$$

T_r = RELAXATION TIME (sec.) ; T_x = RELAXATION DISTANCE (traces)

Figure 7

time series have the same average power output, we will average the power observed on the left branch with that of the right. This forward and backward averaged power output of the j th stage is \bar{P}_j . Varying only C_j we find that value which minimizes \bar{P}_j . The numerator of the optimum value of C_j is just the negative average cross-power and the denominator is the averaged auto-powers of the j -point forward and backward prediction errors. The summation will be taken over past values in time and space of the numerators and denominators. In effect, we are training the system to respond based on what happened in the past. Since we may expect changes to occur, the statistics close to the point we are trying to predict will be weighted more heavily than those farther away. Then as the predictable portion of the input time series changes the change will be quickly noted and incorporated into the adjustments.

Figure 7 illustrates one possible way of biasing the statistics in the summation to accomplish this. Here we compute the reflection coefficients from a weighted average of the cross-power (numerator) and the auto-power (denominator) of past values of the forward and backward prediction errors. Thus, the close-in statistics used to compute the filter are more heavily weighted against those farther away which are gradually "forgotten". The particular time-space weighting function shown in the slide is the product of a time exponential and a space exponential. The C 's using this form are conveniently and economically computed from the current and immediate past values of the numerators and denominators by simple feedback. As the filtering proceeds, the time-space window moves along with the filter. The data are continuously processed and the filter is continuously updated. The result is that the prediction error operator adapts in time and space to continually minimize the indicated weighted average power output. The 'relaxation time' and 'relaxation distance' of the adaption are defined as the $1/c$ decay time and distance along the time and space coordinates axes.

In order to be responsive to rapid changes in the data, the system should be able to adapt rapidly. This means that relatively fast relaxation of past statistics is desirable. However, it is also necessary that the reflection coefficients be reliably estimated to insure accurate filtering. Thus, there must exist a trade-off between speedy adaption and reliable estimation of the filter parameters. It turns out, though, that we may obtain good estimates from a relatively small amount of data.

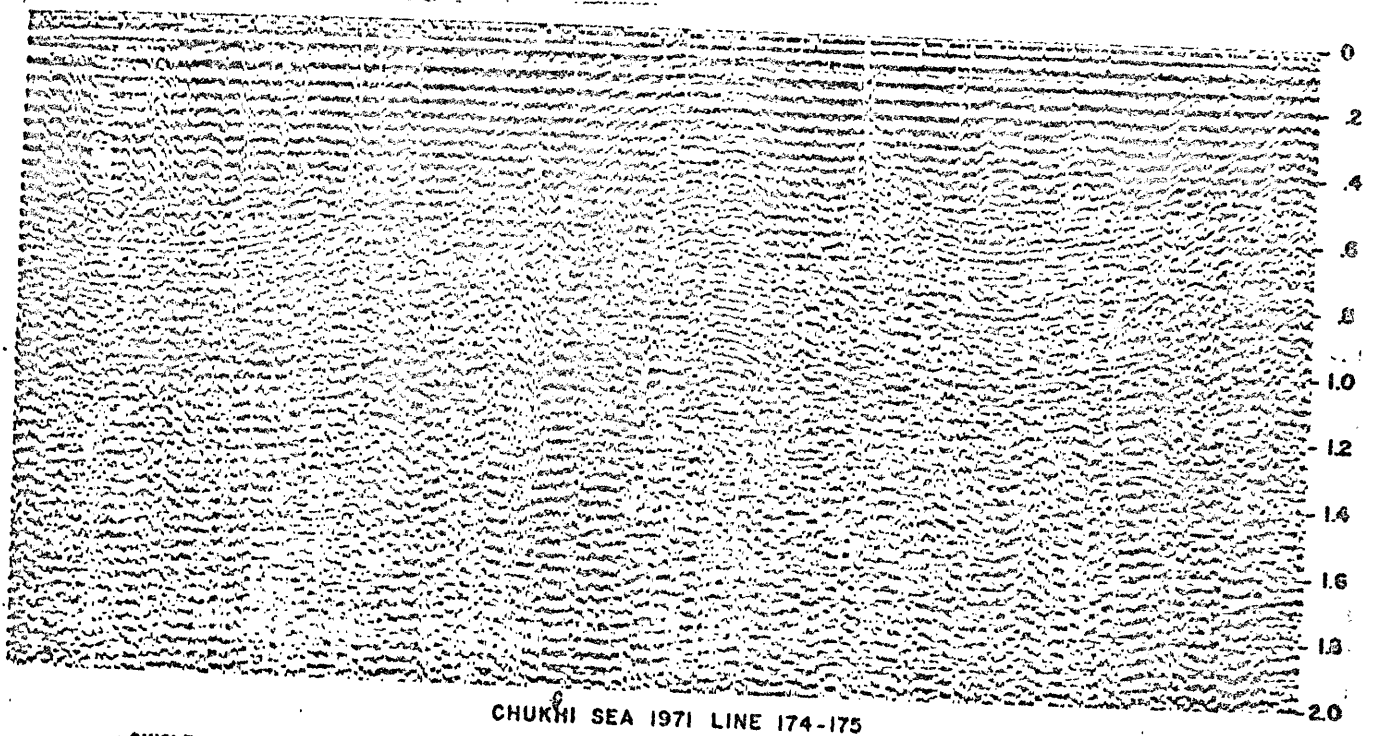
Figure 8 illustrates the performance of the adaptive filter ladder when it encounters a statistical step discontinuity in the input data. Synthetic time series were generated with four known reflection coefficients. The first half of the series was produced with different values for the C 's than the second half. The measured spectrum of the first half of the series is shown in the upper center portion of the figure, and that of the second half is in the upper right. The true values, C_j , of the coefficients are shown by the dashed lines in the next four frames, which are to be compared with the estimated values, \hat{C}_j , which are the dotted lines. As the prediction error filter moves from left to right we see that the estimated values soon track the true values. Then mid-way into the data the true reflection coefficients abruptly change. The adaptive filter soon adjusts itself to

the new environment and the estimated coefficients begin to move in the direction of the true values. Note that the exponential behavior of the estimated coefficients following the step generally obeys the decay rate corresponding to the relaxation time set for the adaptation. One should also note that for small reflection coefficients, as in $C_1 = 0.3$, the variance of the estimate is greater than for larger coefficients. This is reasonable since the small amount of correlation introduced due to a weak reflector is more difficult to detect than high correlation due to a strong reflector. The bottom frame shows the measured spectra of the resulting prediction error series. As we expect, the input series has been reasonably 'whitened' and the reverberating peaks removed.

The initial trial of this method on field data was with single fold airgun and sparker profiles recorded in the Chukchi Sea. Figure 9 is the original profile that has been bandpass filtered. We note a large amount of short-period reverberation energy is present, especially in the first 0.5 sec. Below this the character of the noise is more variable. It is here that we may expect our continually adaptive method of deconvolution to be useful. Figure 10 is the same data, but prior to the bandpass filter the adaptive filter has been applied. The flanks of the folded structure have become more clearly defined both within the patch of seafloor multiples at the top and in the more complex pattern below. At about 1.2 sec. they are also indications of a near-flat lying reflector possibly representing a detachment surface relating to thrusting of the overlying structure. These results were obtained using only nine coefficients in the adaptive ladder.

The primary reason that the deconvolved data are not as easy to interpret as we would like is because the filter has attempted to whiten the entire spectrum. A common practice used to improve resolution is to predict greater than unit distance. However, the filter operator used in such a procedure is clearly not minimum-phase since the energy of the filter is not maximized toward the front of the filter. We might consider that rather than gap the first N filter coefficients, the N leading reflection coefficients be held to zero. The result is that we may predict greater than unit span and the filter is always minimum-phase.

In this paper we have seen how to construct a simple adaptive system to do predictive deconvolution. The advantages of this method are as follows: 1) the filtering is continuous. The parameters of the system are continuously updated while the data are simultaneously processed. 2) Since the reflection coefficients estimated are always less than unity the system is always stable regardless of the adaptation rate. The filter is always minimum-phase. 3) The parameters of the system that we adjust directly relate to the physical problem we are trying to solve. We can introduce realistic a priori constraints for the deconvolution process. 4) The system has real-time capability. The stages in the adaptive ladder could easily be built as discrete hardware elements and cascaded to form any desired length operator. The method is also suitable for implementation on a mini-computer due to its modest core requirements. 5) All lower order filtered outputs are at all times available as well as the Nth order forward

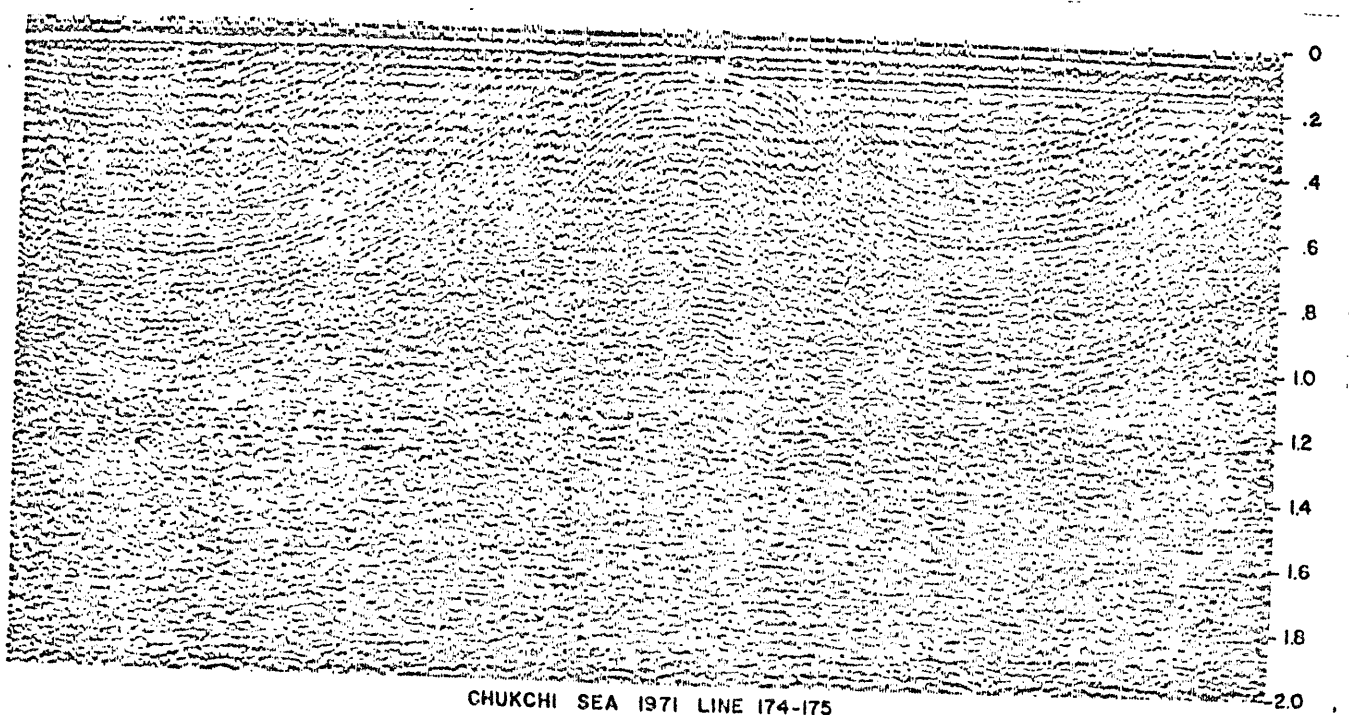


CHUKHI SEA 1971 LINE 174-175

SINGLE CHANNEL, 120Kj Sparker / 40 cl Airgun

Digital AGC, Digital Filter 65/16 Hz, Stack

Figure 9



CHUKHI SEA 1971 LINE 174-175

DIGITAL AGC, ADAPTIVE DECONVOLUTION ($T_0 = 13$ sec, $T_1 = 12$ traces)

NINE PT. FILTER; 4 MIN CPU TIME
DIGITAL FILTER 65/16 Hz, STACK

Figure 10

prediction error series. Displaying these simultaneously provides valuable information to determine the filter length or number of stages to be used. Thus, for these reasons we may expect that this approach represents a more general and a more effective method for deconvolution of non-stationary seismic data than methods based on stationary filters and statistics.

MAIN PROGRAMS

There are three versions of the Seismic Processing Package which are designed to process the three existing types of field data:

- (1) 1971 reformatted 9-track reels
- (2) 1971 field reels recorded on Teledyne 27110
- (3) 1972 Analog/Digital reels

1. Package C. This processes the 1971 field data that has been reformatted by Teledyne. The data are in 9-track, 800 bpi, SEG interchange format. The first file on the tape is a line header. The data are written in the second file with each 4-second recording occupying one physical record. The first 100 bytes of each record is a shot header and is to be skipped. The data samples are in 2-byte (16 bit) two's complement representation.

2. Package CF. This processes the 1971 field data that were recorded directly in the field by a Teledyne 27110 digital recorder. These data are on 7-track 556 bpi tape. Each 4-second recording is placed in one physical record on the tape with the first 32 bytes record label information. Each data sample occupies 4-track bytes (24 bits). Assembly program DCDECT unpacks these data into standard IBM 16 bit two's complement representation.

3. Package CN. This processes the 1972 data that has been converted from analog to digital on the CDC 1700 at NCER. The data are on 7-track 556 bpi tape. Each 4-second recording is formatted into 2-2000 byte records multiplexing 2 gain channels. The samples are each 2 7-track bytes (12 bits) in one's complement representation. Assembly routine DCDECN unpacks these data into IBM 16-bit two's complement representation.

The primary difference between these programs is the initial handling of the input data. There are some slight differences in the default parameters and the separate main program listing for each package should be consulted when using a particular package.

Each package contains essentially four different processing sequences and is controlled by the NJØB parameter.

Following is a partial listing of the three main programs. The processing sequences for various NJØB parameter settings are given.

Three utility subroutines are used in these programs which were available at the Stanford Computation Center. 'MCLØCK(DATE, TIME, WEEKDA)' returns the execution date, time of day, and day of week in 8-byte EBCDIC format. 'PCLØCK(IJS)' is a partition interval timer in centiseconds. 'NØERRD(BUF, LEN, IERR, TAPEDD)' is a tape reading utility which reads one physical record from tape (DD 'TAPEDD') of length 'LEN' in to buffer 'BUF'.

//LISTIT JOB '0740,314',PRILEY LIST PGMS*

/* SERVICE LIST

C USGS SEISMIC PROCESSING PACKAGE C

C

INTEGER TRACE*(3950),BUF,LVERS(18)
REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
REAL*8 DATE,TIME,LINID,TAPEBC,USBR
COMMON /BLK1/BUF(2000)
COMMON /BLK2/Y(1000),LX,NJUMP,NLPAK,RHO,CRHC,NDOTS
COMMON /BLK3/X(1000)

EQUIVALENCE (TRACE(1),BUF(26))
NAMelist /JOB/NREEL,LINID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,RHO,
INLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,NOTRJ,NJOB,TAPEDC,USBR,NPAGES
2,RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLOW2,LENBP,IFLGAP,LCN,DWARM,WSTRT
3,ZTAU,XTAU/BIFLT/NPIS,PLOC,BSIG,BRHO/JOBIN/NREEL,LINID,RANGE,WVEL
4,SRATE,RECEND,NDEC,ITIME,RHO,NLPAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IFLGAP,LCN,
6DWARM,WSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHO,NZC
DATA NREEL,LINID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,NBITS,NBITS2,
INOTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IFLGAP,LCN,
2DWARM,WSTRT,ZTAU,XTAL,NPIS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
3USER,NZC/999,'DEFERRED',400.,4875.,.002,1.53,2,540,5,4,2000,3,3,
4'FT20FC01',63.,1, 15.,63.,9,2,9.,2.,2.,.12,10.,2,1,7.63,0.,1.536,
58*0.,.5.,.5,8*0.,.99.,.99,8*0.0,9,'U.S.G.S.',1/

C

C-----LIST OF PRINCIPAL VARIABLES-----

C

C NAME (DEFAULT VALUE) DEFINITION

C

C <PARAMETERS USED IN ALL JOBS>

C USBR (U.S.G.S.) USER'S NAME (8 ALPHANUMERIC)
C NREEL (9999) USGS REEL NUMBER (INTEGER)
C LINID (DEFERRED) USGS LINE NUMBER (8 ALPHANUMERIC)
C RANGE (400.) SHOT-RECEIVER OFFSET (FT.)
C WVEL (4875.) WATER VELOCITY (FT/SEC)
C SRATE (.002) INPUT SAMPLE RATE (SEC)
C RECEND (1.53) RECORD LENGTH TO PROCESS (SEC)
C NDEC (2) DEGREE OF DECIMATION (INTEGER)
C ITIME (540) INTERNAL TIME ESTIMATE (SEC.,INTEGER)
C RFC (0.74) DC REJECT FILTER COEFFICIENT
C NBITS (5) NUMBER OF DOTS PER TRACE (INTEGER)
C NBITS2 (4) SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)
C MODADD (9) MODULO TO ADD SECONDARY BITS (INTEGER)
C NOTR (2000) NUMBER OF TRACES TO BE PROCESSED (INTEGER)
C NOTRJ (3) PROCESSING FREQUENCY (1,2,OR 3)
C NSTR (1) NUMBER OF STARTING TRACE ON TAPE (INTEGER)
C NJOB (3) JOB SELECTION SWITCH (1,2,3,OR 4)
C TAPECD (FT20FC01) TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)
C RLINCH (7.63) RECORD SECTION LENGTH IN INCHES (MAX.=15.25)

C <ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>

C NLEAK (10) INTEGRATION PARAMETER FOR AGC (INTEGER)
C NJUMP (24) UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)
C LENBP (9) NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER,000)
C PHIGH (63.) PRIOR HIGH CUTOFF (CYCLES/SEC)
C FLOW2 (15.) POST-PROC. LOW CUTOFF (CYCLES/SEC)
C PHIGH2 (63.) POST-PROC. HIGH CUTOFF (CYCLES/SEC)

C <ADDITIONAL PARAMETERS USED IN JOBS 1,3>

C NPTS (2) NO. POINTS ON BIFILT PROFILE (INTEGER)
C PLOC (0.,1.53) LOCATION OF PROFILE TIES (SEC)
C PRHO (.5.,.5) RHO PROFILE COEFFICIENTS

```

C  BSIG  (.99,.99)      SIGMA PROFILE COEFFICIENTS
C      <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C  NZC   (11)          NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C  IFLGAP (2)          GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C  LON   (9)           NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C  DWARM (.2)          DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C  WSTRT (.2)          STARTING POSITION OF WARM-UP (SEC)
C  ZTAU  (.12)         RELAXATION TIME TO 1/E (SEC)
C  XTAU  (10.)         RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C      NJOB=1  /FIELD/NMO/DCDEC/AGC/BPASS/BIFILT/BPASS2/SEISGM/
C      NJOB=2  /FIELD/NMO/DCDEC/AGC/BPASS/BAFL/BPASS2/SEISGM/
C      NJOB=3  /FIELD/NMO/DCDEC/AGC/BPASS/BAFL/BIFILT/BPASS2/SEISGM/
C      NJOB=4  /FIELD/NMO/DCDEC/SEISGM/

```

VERSION Q

DON C. RILEY AUGUST 1972

```

C      CALL MCLOCK (DATE,TIME,WEEKDA)
C      CALL PCLOCK (IJS)
C      RHO=0.74
C      NLEAK=10
C      NJUMP=24
C      WRITE(6,876)
C      READ(5,JOBIN,ERR=977)
2     LENGTH=RECEND/SRATE
C      IF(NSTR.LF.1) GO TO 4
C      M=NSTR-1
C      DO 3 I=1,M
3     CALL MOERRD (BUF,LEN,(ERP,TAPEDD))
4     LX=LENGTH/NDFC
C      RLINCH=AMINI(RLINCH,15.3)
C      IF(RLINCH.GT.7.65) NPAGES=2
C      SRATE2=SRATE*NDFC
C      CRHO=(1.+RHO)/2.
C      KTEST=24*NOTRJ
C      WRITE(6,JOB)
C      IF(NJOB.EQ.4) GO TO 40
C      FLOW=-FHIGH
C      IF(MOD(LFNBP,2).EQ.0) LENRP=LENBP+1
C      CALL GFILT (FLOW,FHIGH,SRATE2,LENBP,FLOW2,FHIGH2,LX)
C      IF(NJOB.EQ.1) GO TO 30
C      WRITE(6,ADAPT)
C      NSTRT=WSTRT/SRATE2
C      NWARM=DWARM/SRATE2
C      ZTAT=ZTAU/SRATE2
C      IF(NJOB.EQ.2) GO TO 40
30    WRITE(6,BIFLT)
C      CALL BIFILT(LX,BSIG,BRHO,PLDC,NPTS,SRATE2)
40    CALL TAXIS(LX,SRATE2,NPAGES,RLINCH)
C      CALL NMOSET (RANGE,WVFL,SRATE,LENGTH)
C      ITIME=ITIME*100
C      CALL FIO999(44,LVERS(1),18,18)
C
C      GO TO (1727,1707,1747,1737),NJOB

```

C		USG
C		USG
C	NJOB=2	USG
1707	CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	CALL NMO	USG
	CALL DCDEC(TRACE,NDEC)	USG
	CALL AGC	USG
	CALL BPASS	USG
	CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)	USG
	CALL BPASS2	USG
	NDOTS=NBITS	USG
	CALL SEISGM	USG
	DC 707 I=NCTRJ,NOTR,NOTRJ	USG
	NCOTS=NBITS	USG
	IF(MOD(I,MCDADD).EQ.0) NDOTS=NBITS2	USG
	CALL NOERRC(BUF,LEN,IERR,TAPEDD)	USG
	IF(IERR.EQ.1) GO TO 988	USG
	CALL NMO	USG
	CALL DCDEC(TRACE,NDEC)	USG
	CALL AGC	USG
	CALL BPASS	USG
	IF(NOTRJ.GE.2) CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	IF(IERR.EQ.1) GO TO 988	USG
	CALL BAFLGO	USG
	IF(NOTRJ.GE.3) CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	CALL BPASS2	USG
	CALL SEISGM	USG
	IF(MOD(I,KTEST).NE.0) GO TO 707	USG
	CALL PCLOCK(IJE,IJS)	USG
	IF(IJE.GT.ITIME) GO TO 909	USG
707	CONTINUE	USG
	GO TO 999	USG
C		USG
C		USG
C	NJOB=1	USG
C		USG
1727	DO 727 I=NCTRJ,NOTR,NOTRJ	USG
	NDOTS=NBITS	USG
	IF(MOD(I,MCDADD).EQ.0) NDOTS=NBITS2	USG
	CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	IF(IERR.EQ.1) GO TO 988	USG
	CALL NMO	USG
	CALL DCDEC(TRACE,NDEC)	USG
	CALL AGC	USG
	CALL BPASS	USG
	CALL BIGDT	USG
	IF(NOTRJ.GE.2) CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	IF(NOTRJ.GE.3) CALL NOERRD(BUF,LEN,IERR,TAPEDD)	USG
	IF(IERR.EQ.1) GO TO 988	USG
	CALL BPASS2	USG
	CALL SEISGM	USG
	IF(MOD(I,KTEST).NE.0) GO TO 727	USG
	CALL PCLOCK(IJE,IJS)	USG
	IF(IJE.GT.ITIME) GO TO 909	USG
727	CONTINUE	USG
	GO TO 999	USG
C		USG
C	NJOB=4	USG
C		USG
1737	DO 737 I=NCTRJ,NOTR,NOTRJ	USG

```

NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOEPRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NMO
CALL DCDEC(TRACE,NDEC)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL SETSGM
IF(MOD(I,KTEST).NE.0) GO TO 737
CALL PCLOCK(TJE,IJS)
IF(IJE.GT.ITIME) GO TO 909
737 CONTINUE
GO TO 999

```

C
C
C

NJOB=3

```

1747 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL NMO
CALL DCDEC(TRACE,NDEC)
CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LCN,NWARN,NSTRT,ZTAT,XTAU,NZC)
CALL BIGOT
CALL BPASS2
NDOTS=NBITS
CALL SETSGM
DO 747 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOEPRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NMO
CALL DCDEC(TRACE,NDEC)
CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGD
CALL BIGOT
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL SETSGM
IF(MOD(I,KTEST).NE.0) GO TO 747
CALL PCLOCK(TJE,TJS)
IF(IJE.GT.ITIME) GO TO 909
747 CONTINUE
<< MORE MAIN FOLLOWS, BUT NOT LISTED >>
/*

```

RALPH JOB STATISTICS --

231 CARDS READ --
0.00 MINUTES CPU TIME

231 LINES PRINTED --
0.00 MINUTES WAIT TIME

```

//LISTIT JOB 'C740,314', 'FILEY LIST PGMS'
/* SERVICE LIST
C USGS SEISMIC PROCESSING PACKAGE OF
C PROCESSES 1971 FIELD DATA RECORDED WITH TELEDYNE MODEL 27710
C SAMPLE DD CARD FOR TAPE INPUT: ASSUME TAPEDD='FT20F001'
C //GO.FT20F001 DD DSN=SEIS,UNIT=001,VOL=SER=UXXXX,DISP=(OLD,KEEP),
C // LABEL=(1,BLP,,IN),DCB=(PECEM=U,BLKSIZE=16000,DEN=1,TRTCH=C)
C REPLACE UXXXX BY COMP. CENTER TAPE I.D., LIKE U1577

```

```

C
C INTEGER BUF*2(4000),LVERS(18)
C REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
C REAL*8 DATE,TIME,LINEID,TAPEDD,USER
C COMMON /BLK2/Y(1000),LX,NJUMP,NLEAK,RHO,CRHO,NDOTS
C COMMON /BLK3/X(1000)
C NAMELIST /JOB/NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,RHO,
C 1NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,NOTRJ,NJOB,TAPEDD,USER,NPAGES,
C 2RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLOW2,LENBP,IPLGAP,LCN,DWARM,WSTPTC
C 3,ZTAU,XTAU/BIFLT/NPTS,PLOC,BSIG,BRHO/JOBIN/NKEEL,LINEID,RANGE,WVEL
C 4,SRATE,RECEND,NDEC,ITIME,RHO,NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
C 5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IPLGAP,LCN,
C 6DWARM,WSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHO,NZC
C DATA NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,NBITS,NBITS2,
C 1NOTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IPLGAP,LCN,
C 2DWARM,WSTRT,ZTAU,XTAU,NPTS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
C 3USER,NZC/999,'DEFERRED',400.,4875.,.004,1.53,1,540,5,4,2000,3,3,
C 4'FT20F001',63.,1, 15.,63.,9,2,9,.2,.2,.12,10.,2,1,7.63,0.,1.536,
C 58*0.,.5,.5,8*0.,.99,.99,8*0.0,9,'U.S.G.S.',0/

```

----- LIST OF PRINCIPAL VARIABLES -----

NAME (DEFAULT VALUE)	DEFINITION
<PARAMETERS USED IN ALL JOBS>	
USER (U.S.G.S.)	USER'S NAME (8 ALPHANUMERIC)
NREEL (9999)	USGS REEL NUMBER (INTEGER)
LINEID (DEFERRED)	USGS LINE NUMBER (8 ALPHANUMERIC)
RANGE (400.)	SHOT-RECEIVER OFFSET (FT.)
WVEL (4875.)	WATER VELOCITY (FT/SEC)
SRATE (.004)	INPUT SAMPLE RATE (SEC)
RECEND (1.53)	RECORD LENGTH TO PROCESS (SEC)
NDEC (1)	DEGREE OF DECIMATION (INTEGER)
ITIME (540)	INTERNAL TIME ESTIMATE (SEC.,INTEGER)
RHO (0.74)	DC REJECT FILTER COEFFICIENT
NBITS (5)	NUMBER OF DOTS PER TRACE (INTEGER)
NBITS2 (4)	SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)
MODADD (9)	MODULO TO ADD SECONDARY BITS (INTEGER)
NOTR (2000)	NUMBER OF TRACES TO BE PROCESSED (INTEGER)
NOTRJ (3)	PROCESSING FREQUENCY (1,2,OR 3)
NSTR (1)	NUMBER OF STARTING TRACE ON TAPE (INTEGER)
NJOB (3)	JOB SELECTION SWITCH (1,2,3,OR 4)
TAPEDD (FT20F001)	TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)
RLINCH (7.63)	RECORD SECTION LENGTH IN INCHES (MAX.=15.25)
<ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>	
NLEAK (10)	INTEGRATION PARAMETER FOR AGC (INTEGER)
NJUMP (24)	UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)
LENBP (9)	NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER, ODD)
FHIGH (63.)	PRIOR HIGH CUTOFF (CYCLES/SEC)
FLOW2 (15.)	POST-PROC. LOW CUTOFF (CYCLES/SEC)
FHIGH2 (63.)	POST-PROC. HIGH CUTOFF (CYCLES/SEC)
<ADDITIONAL PARAMETERS USED IN JOBS 1,3>	

```

C NPTS (2) NO. POINTS ON BIFILT PROFILE (INTEGER)
C PLOC (0.,1.53) LOCATION OF PROFILE TIES (SEC)
C BRHO (.5,.5) RHO PROFILE COEFFICIENTS
C BSIG (.99,.99) SIGMA PROFILE COEFFICIENTS
C <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C NZC (0) NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C IFLGAP (2) GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C LCN (9) NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C DWARM (.2) DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C WSTRT (.2) STARTING POSITION OF WARM-UP (SEC)
C ZTAU (.12) RELAXATION TIME TO 1/E (SEC)
C XTAU (10.) RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C NJOB=1 /FIELD/ /DCDEC/ /BPASS/BIFILT/BPASS2/SEISGM/
C NJOB=2 /FIELD/ /DCDEC/ /BPASS/BAFL/BPASS2/SEISGM/
C NJOB=3 /FIELD/ /DCDEC/ /BPASS/BAFL/BIFILT/BPASS2/SEISGM/
C NJOB=4 /FIELD/ /DCDEC/SEISGM/

```

VERSION G

DON C. RILEY DECEMBER 1972

```

C CALL MCLOCK( DATE, TIME, WEEKDA)
C CALL PCLOCK( IJS)
C RHO=0.74
C NLEAK=10
C NJUMP=24
C WRITE(6,876)
C READ(5, JOBIN, FPR=977)
2 LENGTH=RECORD/SRATE
  IF(NSTR.LE.1) GO TO 4
  M=NSTR-1
  DD 3 I=1,M
3 CALL NERRD( BUF, LEN, IERR, TAPED)
4 LX=LENGTH/NDEC
  RLINCH=AMIN1( RLINCH, 15.3)
  IF( RLINCH.GT.7.65) NPAGES=2
  SRATE2=SRATE*NDEC
  CRHG=(1.+RHO)/2.
  KTEST=24*NQTRJ
  WRITE(6, JOB)
  IF( NJOB.EQ.4) GO TO 40
  FLOW=-FHIGH
  IF( MOD( LENBP, 2).EQ.0) LENBP=LENBP+1
  CALL GFILT( FLOW, FHIGH, SRATE2, LENBP, FLOW2, FHIGH2, LX)
  IF( NJOB.EQ.1) GO TO 30
  WRITE(6, ADAPT)
  NSTRT=WSTRT/SRATE2
  NWARM=DWARM/SRATE2
  ZTAT=ZTAU/SRATE2
  IF( NJOB.EQ.2) GO TO 40
30 WRITE(6, BIFILT)
  CALL BIFILT( LX, BSIG, BRHO, PLOC, NPTS, SRATE2)
40 CALL TAXIS( LX, SRATE2, NPAGES, RLINCH)
CON CALL NMOSET( RANGE, WVEL, SPATE, LENGTH)
  ITIME=ITIME*100

```



```

NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDECT(BUF)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 737
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 999
737 CONTINUE
GO TO 999

```

C
C
C

NJOB=3

```

1747 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL DCDECT(BUF)
CGOUT CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
CALL BIGOT
CALL BPASS2
NDOTS=NBITS
CALL SEISGM
DO 747 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDECT(BUF)
CGOUT CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGO
CALL BIGOT
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 747
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 999

```

747 CONTINUE
<< MORE MAIN FOLLOWS, BUT NOT LISTED >>

/*

/* SERVICE LIST

C U.S.G.S. SEISATIC PROCESSING PACKAGE ON
 C PROCESSES 1972 ANALOG TO DIGITAL TAPES PRODUCED ON THE CDC 1750
 C MACHINE AT N.C.T.P. DOUBLE MULTIPLEX 556 BPI TAPES
 C SAMPLE DD CARD FOR TAPE INPUT; ASSUME TAPEDD='FT20F001'
 C //GO.FT20F001 DC DSN=SEIS,UNIT=001,VOL=SER=UXXXX,DISP=(OLD,KEEP),
 C // LABEL=(1,RLP,,IM),DC5=(RECFM=U,BLKSIZE=16000,DEN=1,TRTCH=C)
 C REPLACE UXXXX BY COMP. CENTER TAPE I.D., LIKE U1577
 C

INTEGER BUF*2(4000),LVERS(18)
 REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
 REAL*8 DATE,TIME,LINEID,TAPEDD,USER
 COMMON /BLK2/Y(1000),IX,NJUMP,NLEAK,RHO,CRHO,NDOTS
 COMMON /BLK3/X(1000)
 NAMELIST /JOB/NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,RHO,
 1NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,NOTRJ,NJOB,TAPEDD,USBR,NPAGES
 2,RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLOW2,LENBP,IFLGAP,LCN,DWARM,WSTPT
 3,ZTAU,XTAU/BIFLT/NPTS,PLOC,RSIG,BRHO/JOBIN/NREEL,LINEID,RANGE,WVEL
 4,SRATE,RECEND,NDEC,ITIME,RHO,NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
 5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IFLGAP,LCN,
 6DWARM,WSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHO,NZC
 DATA NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,NBITS,NBITS2,
 1NQTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IFLGAP,LCN,
 2DWARM,WSTRT,ZTAU,XTAU,NPTS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
 3USER,NZC/999,'DEFERRED',400.,4875.,.004,1.53,1.540,5,4,2000,2,3,
 4'FT20F001',63.,1, 15.,63.,9,2,9,.2,.2,.12,10.,2,1,7.63,0.,1.536,
 58*0.,.5,.5,8*0.,.99,.99,3*0.0,9,'U.S.G.S.',0/
 C

-----LIST OF PRINCIPAL VARIABLES-----

NAME (DEFAULT VALUE)	DEFINITION
<PARAMETERS USED IN ALL JOBS>	
USER (U.S.G.S.)	USER'S NAME (8 ALPHANUMERIC)
NREEL (9999)	USGS REEL NUMBER (INTEGER)
LINEID (DEFERRED)	USGS LINE NUMBER (8 ALPHANUMERIC)
RANGE (400.)	SHOT-RECEIVER OFFSET (FT.)
WVEL (4875.)	WATER VELOCITY (FT/SEC)
SRATE (.004)	INPUT SAMPLE RATE (SEC)
RECEND (1.53)	RECORD LENGTH TO PROCESS (SEC)
NDEC (1)	DEGREE OF DECIMATION (INTEGER) **NOT USED**
ITIME (540)	INTERNAL TIME ESTIMATE (SEC.,INTEGER)
RHO (0.74)	DC REJECT FILTER COEFFICIENT **NOT USED**
NBITS (5)	NUMBER OF DOTS PER TRACE (INTEGER)
NBITS2 (4)	SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)
MODADD (9)	MODULO TO ADD SECONDARY BITS (INTEGER)
NOTR (2000)	NUMBER OF TRACES TO BE PROCESSED (INTEGER)
NOTRJ (2)	PROCESSING FREQUENCY (1 OR 2)
NSTR (1)	NUMBER OF STARTING TRACE ON TAPE (INTEGER)
NJOB (3)	JOB SELECTION SWITCH (1,2,3,OR 4)
TAPEDD (FT20F001)	TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)
RLINCH (7.63)	RECORD SECTION LENGTH IN INCHES (MAX.=15.25)
<ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>	
NLEAK (10)	INTEGRATION PARAMETER FOR AGC (INTEGER)
NJUMP (24)	UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)
LENBP (9)	NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER,ODD)
FHIGH (63.)	PRIOR HIGH CUTOFF (CYCLES/SEC)
FLOW2 (15.)	POST-PROC. LOW CUTOFF (CYCLES/SEC)
FHIGH2 (63.)	POST-PROC. HIGH CUTOFF (CYCLES/SEC)

```

C      <ADDITIONAL PARAMETERS USED IN JOBS 1,3>
C      NPTS      (2)          NO. POINTS ON BIFILT PROFILE (INTEGER)
C      PLOC      (0.,1.53)    LOCATION OF PROFILE TIES (SEC)
C      BRHO      (.5,.5)      RHO PROFILE COEFFICIENTS
C      BSIG      (.99,.99)    SIGMA PROFILE COEFFICIENTS
C      <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C      NZC       (0)          NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C      IFLGAP    (2)          GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C      ICN       (9)          NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C      DWARM     (.2)         DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C      WSTRT     (.2)         STARTING POSITION OF WARM-UP (SEC)
C      ZTAU      (.12)        RELAXATION TIME TO 1/E (SEC)
C      XTAU      (10.)        RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C      NJOB=1    /FIELD/      /DCDEC/      /BPASS/BIFILT/BPASS2/SFISGM/
C      NJOB=2    /FIELD/      /DCDEC/      /BPASS/BAFL/BPASS2/SEISGM/
C      NJOB=3    /FIELD/      /DCDEC/      /BPASS/BAFL/BIFILT/BPASS2/SEISGM/
C      NJOB=4    /FIELD/      /DCDEC/SEISGM/

```

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DON C. RILEY DECEMBER 1972

```

C      CALL MCLOCK( DATE, TIME, WEEKDA )
C      CALL PCLOCK( IJS )
C      RHO=0.74
C      NLEAK=10
C      NJUMP=24
C      WRITE(6,876)
C      READ(5, JOBIN, ERR=977)
C      2 LENGTH=RECEND/SRATE
C      CALL NOERRD( BUF, LEN, IERR, TAPEDD )
C      IF( NSTR.LE.1 ) GO TO 4
C      M=NSTR-1
C      DO 3 I=1, M
C      CALL NOERRD( BUF, LEN, IERR, TAPEDD )
C      3 CALL NOERRD( BUF, LEN, IERR, TAPEDD )
C      4 LX=LENGTH/NDEC
C      NOTRJ=MING( NOTRJ, 2 )
C      RLINCH=AMINI( RLINCH, 15.3 )
C      IF( RLINCH.GT.7.65 ) NPAGES=2
C      SRATE2=SRATE*NDEC
C      CRHO=(1.+PHO)/2.          ** NOT USED **
C      KTEST=24*NOTRJ
C      WRITE(6, JOB)
C      IF( NJOB.EQ.4 ) GO TO 40
C      FLOW=-FHIGH
C      IF( MOD( LENBP, 2 ).EQ.0 ) LENBP=LENBP+1
C      CALL GFILT( FLOW, FHIGH, SRATE2, LENBP, FLOW2, FHIGH2, LX )
C      IF( NJOB.EQ.1 ) GO TO 30
C      WRITE(6, ADAPT)
C      NSTRT=WSTRT/SRATE2
C      NWARM=DWARM/SPATE2
C      ZTAT=ZTAU/SRATE2
C      IF( NJOB.EQ.2 ) GO TO 40
C      3) WRITE(6, BIFLT)

```

```

CALL RIFILT(LX,BSIG,BRHO,PLTC,NPTS,SRATE2)
4) CALL TAXIS(LX,SRATE2,NPAGES,RLINCH)
CON CALL NMOSET(RANGE,WVEL,SRATE,LENGTH)
      ITIME=ITIME*100
      CALL FID999(44,LVERS(1),18,18)

```

```

C
      GO TO (1727,1707,1747,1737),NJOB

```

```

C
C           NJOB=2
C

```

```

1707 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
      CALL DCDECN(BUF,LX,Y)

```

```

COUUT CALL AGC
      CALL BPASS
      CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
      CALL BPASS2
      NDOTS=NBITS
      CALL SEISGM
      CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      DO 707 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDECN(BUF,LX,Y)

```

```

COUUT CALL AGC
      CALL BPASS
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BAFLGO
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      CALL BPASS2
      CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 707
      CALL PCLOCK(IJE,IJS)
      IF(IJE.GT.ITIME) GO TO 929

```

```

707 CONTINUE
      GO TO 999

```

```

C
C
C           NJOB=1
C

```

```

1727 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      DO 727 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDECN(BUF,LX,Y)
COUUT CALL AGC
      CALL BPASS
      CALL BIGOT
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BPASS2
      CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      CALL SEISGM

```

```

IF(MOD(I,KTEST).NE.0) GO TO 727
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 999
727 CONTINUE
GO TO 999

```

C
C
C

NJOB=4

```

1737 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
DO 737 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDECN(BUF,LX,Y)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 737
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 999
737 CONTINUE
GO TO 999

```

C
C
C

NJOB=3

```

1747 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
CALL DCDECN(BUF,LX,Y)
COUT CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSIRT,ZTAT,XTAU,NZC)
CALL BIGOT
CALL BPASS2
NDOTS=NBITS
CALL SEISGM
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
DO 747 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDECN(BUF,LX,Y)
COUT CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGO
CALL BIGOT
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 747
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 999
747 CONTINUE
<< MORE MAIN FOLLOWS, BUT NOT LISTED >>

```

PRIMARY SUBROUTINES

Time and Space Adaptive Deconvolution.--The basic enhancement tool of the processing package is data adaptive deconvolution as described in the section under "Theoretical Considerations". The subroutine called "BAFL" is a fortran implementation of this method. Basically the procession of the data when using this feature is controlled by four parameters: LCN, IFLGAP, ZTAU, and XTAU. LCN is the integer number of reflection coefficients or stages in the adaptive ladder. The number of equivalent filter coefficients in the resulting prediction error filtering operation is thus equal to LCN + 1. As the number of reflection coefficients (or equivalent filter length) increases the quality of the filtering also increases. However, the cost (execution time) also increases with LCN. A filter length corresponding to LCN = 9 or 10 has been found to do a good job of filtering with reasonable execution speeds. The integer parameter IFLGAP essentially allows decimating the filter operator in time. This has the effect of deconvoluting only the lower fraction $f_n/IFLGAP$ of the spectrum of the data (f_n is the folding frequency). Thus, if we had data sampled at 2 msec where the folding frequency is 250 hz ($f_n = 1/2\Delta t$) and we knew that there was no useful information in the band 125→250 hz, then setting IFLGAP = 2 would deconvolve the useful band 0→250/2 hz. Of course, the data would have to be low pass filtered with the cutoff at 125 hz before deconvolution to avoid aliasing effects. If instead, we set IFLGAP = 3, then the band 0→83.3 hz would be whitened or deconvolved.

<u>Sample Rate (m/sec)</u>	<u>IFLGAP</u>	<u>Deconvolved Portion (hz)</u>
2	1	0 - 250
	2	0 - 125
	3	0 - 83
	4	0 - 63
4	1	0 - 125
	2	0 - 63
	3	0 - 42

The parameters ZTAU and XTAU represent the relaxation time of the adaptive processor in time (sec) and space (trans), respectively. These parameters are set by the user based on the degree of variation in the data that may be expected in time and space. The choice of these relaxation times is mainly a matter of experience but some guidelines may be in the following table.

	<u>In Space XTAU =</u>	<u>In Time ZTAU =</u>
Rapid Variation	5.	.08
Moderate Variation	10.	.12
Small Variation	15.	.16

The parameter NZC is the number of leading stages or reflection coefficients that are held to zero. The effect of this parameter on the resulting deconvolved spectrum is potentially of fundamental importance in both adaptive and stationary deconvolution of seismic data. Frequently data is encountered

COMPILER OPTIONS - NAME=USGSC,OPT=02,LINECNT=98,SIZE=0000K,
 SOURCE,EBCDIC,NOLIST,NODECK,LOAD,MAP,NODEBIT,IG,NOXREF
 SUBROUTINE BAFLLOOT,CX,IFLGAP,LCN,NWARM,ISTRT,ZTAU,XTAU,NZERO)

C
 C
 C-----S U B R O U T I N E B A F L-----
 C
 C

C THE BURG ADAPTIVE FILTER LADDER: AN ADAPTIVE OR TIME-VARYING
 C FIXED-LEAD PREDICTION ERROR PROCESSOR. ADJUSTMENT OF EACH
 C REFLECTION COEFFICIENT IS MADE EVERY JUMP STATE ATTEMPTING
 C TO MINIMIZE THE STAGE OUTPUT POWER.
 C INPUTS:

C X(1)...X(LX)=INITIAL DATA
 C LCN= LAST NON-ZERO REFLECTION COEFFICIENT
 C IFLGAP= NUMBER OF GAPS BETWEEN FILTER COEFFICIENTS
 C SETTING IFLGAP=1 DOES NOT GAP THE F.C. AND
 C TRIES TO OPERATE ON THE ENTIRE SPECTRUM FROM
 C 0 TO W WHERE W IS THE FOLDING FREQUENCY.
 C SETTING IFLGAP=2 OPERATES ON THE PORTION OF
 C THE SPECTRUM FROM 0 TO W/2 , IFLGAP=3 FROM
 C 0 TO W/3 ETC. THUS ALLOWING SPECIFICATION OF
 C WHAT PART OF THE SPECTRUM TO DECONVOLVE.

C NWARM=DURATION OF STATIONARY C ESTIMATION CYCLE
 C ISTRT=START OF STATIONARY GATE
 C ZTAU=TEMPORAL RELAXATION TIME TO 1/E
 C XTAU=SPATIAL RELAXATION DISTANCE TO 1/E

C OUTPUTS:
 C X(1)...X(LOOT)=FORWARD ERROR PREDICTION TRACE

C OTHER VARIABLES:
 C F(1)...F(LCN)=FORWARD STATE VECTOR
 C B(1)...B(LCN)=BACKWARD STATE VECTOR
 C C(1)...C(LCN)=REFLECTION COEFFICIENTS AT EACH STATE
 C CX=REFLECTION COEFF. INTEGRATED IN SPACE & TIME
 C DEN(1)...DEN(LCN)= STAGE AUTOPOWER
 C NUM(1)...NUM(LCN)= STAGE CROSSPOWER

C CALLING 'BAFL' FIRST SETS UP THE LOOPING AND PASSING
 C ARRAYS FOR THE PARTICULAR PROBLEM AS SPECIFIED BY LCN &
 C IFLGAP. THEN IT COMPUTES A SHORT (LENGTH=NWARM) ESTIMATE
 C OF THE REFLECTION COEFFICIENT SERIES IN ORDER TO START THE
 C ADAPTION OUT WITH SOME REASONABLE NUMBERS. THEN IT LOADS UP
 C THE CX AFRAY WITH THE INITIAL VALUES AND PASSED INTO ENTRY
 C 'BAFLGU'.

C THE USUAL ENTRY IS 'BAFLGU' WHICH FIRST INITIALIZES THE
 C BACKWARD ARRAY THEN PASSES TO THE MAIN ALGORITHM.
 C THE CX SERIES IS UPDATED EVERY IFLGAP DATA POINTS AND IN
 C THE INTERMEDIATE STEPS THE OUTPUT ARE INTERPOLATED OR
 C PROCESSED AS THOUGH THE R.C. WERE STATIONARY.

```

      1  LX(ECH,LOOT),A(50)
SN 0004      COMMON /BLK3/X(1000)
      2  0005      DATA A,B,C/150*0.0/
SN 0006      FTEST=1.00
SN 0007      LCNP1=LCN+1
SN 0008      LCNP2=LCN+2
SN 0009      IFLG1=IFLGAP-1
SN 0010      LBSP=LOOT-IFLGAP
SN 0011      NZERP1=NZERO+1
SN 0012      NEND=LCN-NZERP1
SN 0013      DO 80 K=LBSP,LOOT
SN 0014      80 EP(K)=0.
C BEGIN STATIONARY WARM-UP
SN 0015      DO 10 I=1,NWARM
SN 0016      EM(I)=X(I*IFLGAP+ISTR1)
SN 0017      10 EP(I)=X(I*IFLGAP+ISTR1)
C
SN 0018      DO 11 J=2,LCNP1
SN 0019      DEN(J)=0.
SN 0020      NUM(J)=0.
SN 0021      DO 12 I=J,NWARM
SN 0022      DEN(J)=DEN(J)+EP(I)*EP(I)+EM(I-J+1)*EM(I-J+1)
SN 0023      12 NUM(J)=NUM(J)+EP(I)*EM(I-J+1)
SN 0024      DIV=NWARM-J+1
SN 0025      NOM(J)=NUM(J)/DIV
SN 0026      DEN(J)=DEN(J)/DIV
SN 0027      C(J)=-2.*NUM(J)/DEN(J)
SN 0028      DO 11 I=J,NWARM
SN 0029      EPI=EP(I)
SN 0030      EP(I)=EPI+C(J)*EM(I-J+1)
SN 0031      KS=IFLGAP*LCN+1
SN 0032      11 EM(I-J+1)=EM(I-J+1)+C(J)*EPI
SN 0033      DO 8 J= 1,LCN
SN 0034      DO 8 K=1,KS
SN 0035      8 CX(J,K)=C(J+1)
SN 0036      DO 33 J=1,LCN
SN 0037      DEN(J)=DEN(J+1)
SN 0038      33 NOM(J)=NOM(J+1)
C END WARM-UP CYCLE
C SET RELAXATION TIMES
SN 0039      DLX=EXP(-1./XTAU)
SN 0040      DL=EXP(-1./ZTAU)
SN 0041      DRX=1.-DLX
SN 0042      DR=1.-DL
C
C-----USUAL--ENTRY-----
SN 0043      ENTRY BAFLG
C
C      INITIALIZE BACKWARD VECTOR
SN 0044      B(1)=X(KS-IFLGAP)
SN 0045      A(1)=1.0
SN 0046      DO 1000 J=2,LCN
SN 0047      B(J)=X(KS-J*IFLGAP)
SN 0048      A(J)=CX(J,KS)
SN 0049      DO 1000 I=2,J
SN 0050      A(I)=A(I)+CX(J,KS)*A(J-I+1)

```

```

0051      1000 B(J)=B(J)+A(I)*X(KS+(I-J-1)*IFLGAP)
C
C-----BEGIN--MAIN--LOOP-----
C
0052      DO 5000 K=KS,LOOT,IFLGAP
0053      Z=X(K)
0054      DO 1010 J=1,NZERPI
0055      1010 F(J)=Z
0056      DO 2000 J=NZERPI,LCN
0057      DEN(J)=(F(J)**2+B(J)**2)*DR+DEN(J)*DL
0058      NUM(J)=F(J)*B(J)*DR+NUM(J)*DL
0059      IF(FTEST.LE.1.1) CX(J,K)=-2.*NUM(J)/DEN(J)
0060      CX(J,K)=-2.*DRX*NUM(J)/DEN(J)+CX(J,K)*DLX
0061      2000 F(J+1)=F(J)+CX(J,K)*B(J)
0062      X(K)=F(LCNPI)
0063      DO 3000 JR=1,NEND
0064      J=LCN-JR
0065      3000 B(J+1)=B(J)+CX(J,K)*F(J)
0066      IF(NZERO.EQ.0) GO TO 5000
0067      DO 4000 JR=1,NZERO
0068      J=NZERPI-JR
0069      4000 B(J+1)=B(J)
0070      5000 B(1)=Z
C
C-----END--OF--MAIN--LOOP-----
C
C      NOW GO BACK AND FILL IN THE GAPS....
0073      IF(IFLGAP.EQ.1) GO TO 9050
0074      DO 9000 L=L,IFGM1
0075      KSTART=KS+L
0076      DO 9000 K=KSTART,LOOT,IFLGAP
0077      KC=K-L
0078      Z=X(K)
0079      DO 6000 J=1,NZERPI
0080      6000 F(J)=Z
0081      DO 7000 J=NZERPI,LCN
0082      7000 F(J+1)=F(J)+CX(J,KC)*B(J)
0083      X(K)=F(LCNPI)
0084      DO 8000 JR=1,NEND
0085      J=LCN-JR
0086      8000 B(J+1)=B(J)+CX(J,KC)*F(J)
0087      IF(NZERO.EQ.0) GO TO 9000
0088      DO 8050 JR=1,NZERU
0089      J=NZERPI-JR
0090      8050 B(J+1)=B(J)
0091      9000 B(1)=Z
C
0094      9050 FTEST=FTEST+1.0
0095      RETURN
0096      END

```

Pseudo-Wavenumber Filtering.--In some cases it may be desirable to filter in the horizontal wavenumber K_x domain. This is often of most use in separating flat-lying sea floor multiples from dipping events on the basis of dip alone. In this case, we would want to filter out the near horizontal events with some type of low-cut K_x filtering operation. Since a horizontal wave has a horizontal wavenumber K_x of zero, filtering with a low-cut K_x filter is analogous to removing dc to very low frequencies in the time domain. At the other extreme, we may desire to enhance lateral continuity or correlation by stacking or summing to some degree along the x or horizontal coordinate. This would be equivalent to a high-cut K_x filtering operation. To design and implement a general spatial operator to filter in the w - K_x plane would be necessarily expensive. Another approach is to design a recursive type filter operating on past spatial points exclusively. While this type of filter is not precisely a wavenumber filter, it is capable of doing the high-cut and low-cut operations mentioned above with a minimal amount of computational expense and use in the program.

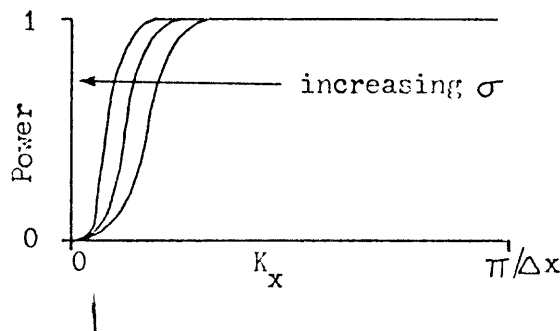
If we let $r = e^{iK_x \Delta X}$ define the trace delay operator, where K_x is the wavenumber in the x -direction and ΔX is the spacing between successive traces, this is analogous to the well-known Z transform $Z = e^{i\omega \Delta t}$, which is the unit-delay operator in time. A spatial low-cut filter takes the recursive form

$$\frac{1 + \sigma}{2} \frac{1 - r}{1 - \sigma r}$$

where $0 < \sigma < 1$. It may be verified that the power spectrum of this filter is

$$\frac{(1 + 2\sigma + \sigma^2) \sin^2 \frac{K_x \Delta X}{2}}{1 + \sigma^2 - 2\sigma \cos K_x \Delta X}$$

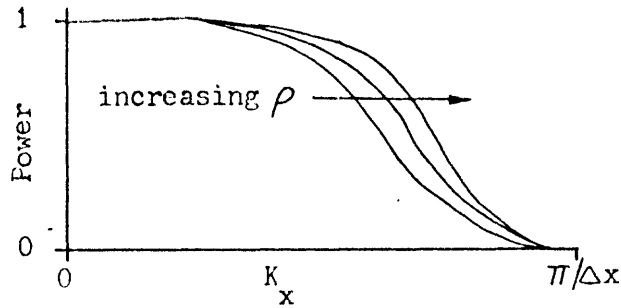
which has the form



Similarly, a high-cut filter may be derived as $(1 - \rho) \frac{1}{(1 - \rho r)}$ where $0 < \rho < 1$

which has the power spectrum $\frac{1 - Z\rho + \rho^2}{1 - Z\rho \cos K_x \Delta X + \rho^2}$

This takes the following form as a function of K_x



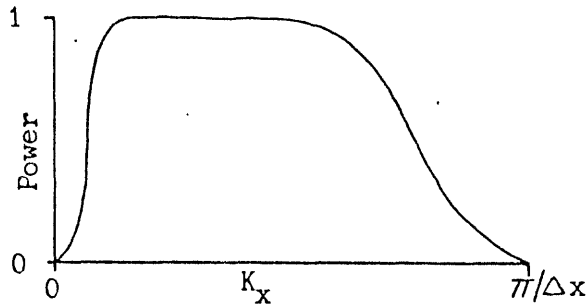
Combining these two filters we obtain a type of band-pass control for K_x filtering.

$$\frac{1 + \sigma}{2} \quad \frac{1 - \rho}{1 - \sigma\rho} \quad \times \quad \frac{1 - \rho}{1 - \sigma\rho} \quad \frac{1}{1 - \sigma\rho}$$

Low-cut removes
near-horizontal
events

High-cut stacks
near-horizontal
events

And in general has the form:



Note that when $\sigma = 1$ the filter is purely high-cut and acts to enhance the lateral correlation by integrating past traces by the weighting function $e^{-\rho x}$. When $\rho = 0$ the filtering is purely low-cut and acts to remove the near-horizontal energy. The wavenumber and the dip of the events are related by the long-wavelength approximation, viz. $\sin(\text{dip}) = K_x C/w$ where C is the seismic velocity and w is the frequency. Ideally we would like to determine the σ and ρ parameters knowing the high and low K_x cutoffs. Unfortunately, we need to know the frequency, velocity, and the vertical exaggeration of the display. Another approach is to simply relate the numerical values of the two filter parameters to the empirical results of using the filter. In the subroutine Bifilt which implements the above filter the parameters are specified as RHO for ρ and SIG for σ . If we describe the removal of horizontal energy and stacking of horizontal energy as Hard, Medium, Light, or None, then the following table is meant as a guide for setting the parameters for the subroutine.

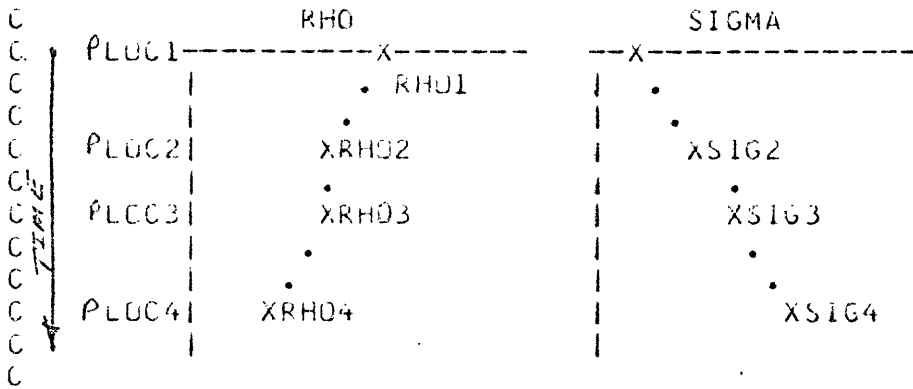
	Stacking in X								
	None		Light		Medium		Hard		
	RHO	SIG	RHO	SIG	RHO	SIG	RHO	SIG	
Removal of Near- Horizontal Events	None	.00	.99	.36	.99	.53	.99	.64	.99
	Light	.00	.92	.36	.92	.53	.92	.64	.92
	Medium	.00	.81	.36	.81	.53	.81	.64	.81
	Hard	.00	.74	.36	.74	.53	.74	.64	.74

NOTE: The RHO and SIG parameters are referenced through the input parameter list as BRHO and BSIG, respectively.

COMPILER OPTIONS - NAME= USGSC,OPT=02,LINLCNT=58,SIZE=0000K,
 SOURCE,EBCDIC,NOLIST,NODECK,LOAD,MAP,NOEDIT,LD,NOXREF
 SUBROUTINE BIFILT(ND,SIG,RHO,PLUC,NPTS,SRATE2)

C SILINER KX FILTER
 C USEFUL FOR EXTINGUISHING HORIZONTAL PRIMARIES
 C AND MULTIPLES INTERFERING WITH DIPPING REFLECTORS
 C AND/OR FOR STACKING IN X TO ENHANCE LATERAL
 C CORRELATION IN THE PRESENCE OF ADDITIVE NOISE.
 C ALGORITHM OPERATES IN TIME VARYING MODE BETWEEN
 C PURE KX LOWCUT (RHO=0) AND PURE KX HIGHCUT
 C (SIG=1) AS SET IN THE RHO/SIG PROFILES.

C PARAMETER LIST:
 C IN INPUT TRACE
 C OUT OUTPUT TRACE
 C ND LENGTH OF INPUT/OUTPUT TRACE
 C SIG SIGMA PARAMETER PROFILE
 C RHO RHO PARAMETER PROFILE
 C PLOC LOCATION POINTS OF PARAMETER CHANGES IN TIME
 C NPTS NO. OF SIG/RHO/LOC POINTS MAXIMUM=10



```

S 0003 REAL*4 SIG(1),RHO(1),PLOC(1),D(1000),E(1000),F(1000)
S 0004 REAL*4 IN,OUTH(1000),OUTH(1000),INH(1000)
S 0005 INTEGER*4 LOC(10)
S 0006 COMMON /BLK3/IN(1000)
S 0007 LOC(1)=1
S 0008 DO 5 K=2,NPTS
S 0009 LOC(K)=PLOC(K)/SRATE2
S 0010 IF(LOC(K-1).GT.LOC(K)) GO TO 97
S 0012 5 CONTINUE
S 0013 LOC(NPTS)=ND
S 0014 NPM1=NPTS-1
S 0015 WRITE(6,800) RHO(1),SIG(1)
S 0016 800 FORMAT(1H,6X,'PARAMETER PROFILE'//1H,3X,'DEPTH',
1 4X,'RHO',5X,'SIGMA'//1H,6X,'1',2(3X,F6.3))
S 0017 DO 10 IW=1,NPM1
S 0018 WRITE(6,805) LOC(IW+1),RHO(IW+1),SIG(IW+1)
S 0019 805 FORMAT(1H,3X,I4,2(3X,F6.3))
S 0020 FMR=(RHO(IW+1)-RHO(IW))/(LOC(IW+1)-LOC(IW))
S 0021 FMS=(SIG(IW+1)-SIG(IW))/(LOC(IW+1)-LOC(IW))
S 0022 NEND=LOC(IW+1) - 1
S 0023 NSTRT=LOC(IW)
S 0024 IF(NSTRT.GT.NEND) GO TO 97
S 0025 DO 10 K=NSTRT,NEND
    
```

```

0027 R=RHO(IW) + FMR*(R-NSTRT)
0028 S=SIG(IW) + FMS*(K-NSTRT)
0029 D(K)=0.5*(1.+S)*(1.-R)
0030 E(K)=S+R
0031 10 F(K)=S*K
0032 E(ND)=SIG(NPTS)+RHO(NPTS)
0033 F(ND)=SIG(NPTS)*RHO(NPTS)
0034 D(ND)=0.5*(1.+SIG(NPTS))*(1.-RHO(NPTS))
0035 DO 20 K=1,ND
0036 OUTH(K)= 0.0
0037 INH(K)= 0.0
0038 20 OUTHH(K)=0.0
0039 RETURN

C
0040 ENTRY BIGOT
0041 DO 70 K=1,ND
0042 TEMP=D(K)*(INH(K)-INH(K))+E(K)*OUTH(K)-F(K)*OUTHH(K)
0043 OUTHH(K)=OUTH(K)
0044 OUTH(K)=TEMP
0045 INH(K)=INH(K)
0046 70 IN(K)=TEMP
0047 RETURN
0048 97 WRITE(6,900)
0049 900 FORMAT(1H0, '***PARAM.RHO/SIG ERROR***ABNE0J***')
0050 STOP
0051 END

```


SUPPORTING SUBROUTINES

SEISGM - Variable Area Seismic Section Plotter.--Although most digital processing of seismic data can be done on nearly any available computer, effective and efficient display of such data does require special capability. The current device used is an electrostatic matrix plotter which writes a line of dots .01 inches in diameter .0138 inches apart. "SEISGM" computes an estimate of the rms value of the trace and scales the plotted trace to clip at this value.

The trace to be plotted is passed to the subroutine through the real array DATA in common block BLK2. The trace is NT samples long and is to be displayed with a maximum width of NBITS dots. The display is variable area in that dots fill in the positive side of the trace and leaves the other blank.

Before any calls to SEISGM the entry to TAXIS must first be called. This routine sets up the scaling array and initiates the writing of the time axis on the plot. Tick marks on the axis and time lines on the subsequent plot are 100 ms apart. The information required by TAXIS is SRATE the sample rate in seconds, NPAGES the number of pages to compose the section on, and RLINCH, the length of the record section in inches.

As the data is processed each finished trace is plotted via calls to SEISGM and the plot image is stored on a high-speed drum.

When all the processing has been completed, the plot of the seismic section is written to the electrostatic plotter by calling routine SDUMP. SDUMP requires no parameters.

The specific device used is a Versatec electrostatic plotter. The primary access to this unit is through calls to 'WRITER(LBUF,NBITS)' which writes a string of 'NBITS' (up to 70 x 8 bits) logical bits 'LBOF' to the plotter. Subroutine 'VLINE(LITERAL,NLIT)' is used to write a literal EBCDIC byte string for annotation purposes. This subroutine is derived from an original variable area plotting program written by Prof. Jon Claerbout of Stanford University.

COMPILER OPTIONS - NAME= USGSC,OPT=02,LINECNT=58,SIZE=0000K,
SOURCE,EBCDIC,NOLIST,NODECK,LOAD,MAP,NOEDIT,LD,NOXREF
002 SUBROUTINE SEISGM

```

C
C     SUBROUTINE 'SEISGM'   VARIABLE AREA SEISMIC SECTION PLOTTER.
C     THROUGH MULTIPLE CALLS TO SEISGM ADJACENT TRACES ARE WRITTEN
C     TO THE VERSATEC FILLING THE FULL-PAGE WIDTH (560 BITS).
C     DATA: INPUT DATA SERIES
C     NT = LENGTH OF INPUT DATA
C     NBITS= WIDTH OF VARIABLE AREA TRACE IN VERSATEC BITS
C     NPAGES: WHEN NPAGES=1 THE RECORD SECTION FILLS ONE PAGE
C             OF THE VERSATEC (7.536 IN.) FOR ANY LENGTH RECORDS.
C             WHEN NPAGES=2 A SPECIAL OPTION IS INVOKED ALLOWING
C             SOMEWHAT MORE GENERAL DISPLAY AS FOLLOWS.....
C             'RLINCH' INDICATES THE DESIRED RECORD SECTION LENGTH
C             IN INCHES.  THUS THE RECORDS OF LENGTH NT ARE SCALED
C             INTO A VARIABLE OBJECT SPACE THAT MAY TAKE UP MORE
C             THAN ONE PAGE-WIDTH.  THIS IS ACCOMPLISHED BY COMPOSING
C             THE PLOT INTO A LONGER BUFFER THAN THE VERSATEC CAN
C             HANDLE (WHICH IS 70 BYTES) AND DUMPING THIS PLOTTED
C             DATA ONTO A 2301 DRUM (FT UNIT 1) .  THEN WE REWIND AND
C             FETCH AND WRITE THE FIRST 70 BYTES ON ONE PAGE; THEN
C             GO BACK AND FETCH AND WRITE THE NEXT 70 BYTES OR
C             LESS.
C
C     'TAXIS' MUST BE CALLED BEFORE 1ST 'SEISGM' CALL SINCE
C     A REFERENCE TABLE MUST BE GENERATED.
C
0003     INTEGER*4 IREF(1120)
0004     LOGICAL*4 LMZ,LZ,LASK,LINE(35,10),LOAD(18),LOAD2(35),LBOT*1(72)
0005     LOGICAL*4 LTAX(35),LIGHT(35),DARK(35),LMASK(32)
0006     COMMON /BLK2/DATA(1000),NT,N5,N6,R5,R6,NBITS
0007     EQUIVALENCE (LBOT(1),LOAD2(18))
0008     DATA LMZ,LZ,LIGHT,DARK/Z80000000,36*Z00000000,35*ZFFFFFFF/
0009     DATA LMASK/Z80000000,Z40000000,Z20000000,Z10000000,Z08000000,
1Z04000000,Z02000000,Z01000000,Z00800000,Z00400000,Z00200000,
2Z00100000,Z00080000,Z00040000,Z00020000,Z00010000,Z00008000,
3Z00004000,Z00002000,Z00001000,Z00000800,Z00000400,Z00000200,
4Z00000100,Z00000080,Z00000040,Z00000020,Z00000010,Z00000008,
5Z00000004,Z00000002,Z00000001/
0010     NMAG=MIN0(10,NBITS)
0011     SUM=0.
0012     DO 121 K=1,NT,4
0013     T=DATA(K)
0014     121 SUM=SUM+ABS(T)
0015     ERMS=4.*SUM/NT
C     WRITE(6,900) ERMS
C 900 FORMAT(1H+,100X,F11.1)
0016     SCALE=0.5*NMAG/ERMS
0017     IBIAS=(NMAG+1)/2
0018     DO 20 I=1,JBYTES
0019     DO 20 J=1,NMAG
C     SETTING = LTAX WRITES TIME MARKS ACROSS ENTIRE SECTION; LZ DOESN'T
C 20 LINE(I,J) = LZ
0020     20 LINE(I,J)=LTAX(I)
0021     DO 40 IBIT=1,32

```

```

0022     LASK=LMASK(IBIT)
0023     IBYTE = 1
0024     DO 40 IL=IBIT,JBITS,32
0025     IMAG=IBIAS+DATA(IREF(IL))*SCALE
0026     IF(IMAG.LE.0) GO TO 40
0028     IMAG=MIN(NMAG,IMAG)
0029     DO 30 I=1,IMAG
0030 30 LINE(IBYTE,I) = LINE(IBYTE,I).OR.LASK
0031 40 IBYTE = IBYTE + 1
0032     DO 50 I=1,NMAG
0033 50 WRITE(1) (LINE(K,I),K=1,JBYTES)
0034     LKNT = LKNT + NMAG
0035     RETURN

```

C
C
C
C

ENTRY 'TAXIS' WRITES A TIME SCALE TO THE VERSATEC.
SRATE IS THE SAMPLING RATE. TICK MARKS ARE AT 100 MILS.

```

0036     ENTRY TAXIS(NT,SRATE,NPAGES,RLINCH)
0037     JBYTES=18
0038     JBITS=560
0039     IF(NPAGES.LE.1) GO TO 55
0041     JBYTES=35
0042     JBITS=MIN(1120.,RLINCH*73.25)
0043 55 SCALE=(JBITS-1)/(NT*SRATE)
0044     ITMAX=SRATE*NT*10. + 1.
0045     TYME=0.
0046     DO 60 I=1,JBYTES
0047 60 LTAX(I)=LZ
0048     DO 70 I=1,ITMAX
0049     IR=SCALE*TYME + 1.0
0050     IBYTE=(IP-1)/32 + 1
0051     IBIT=IR - (IBYTE-1)*32
0052     LASK=LMASK(IBIT)
0053     LTAX(IBYTE)=LTAX(IBYTE).OR.LASK
0054 70 TYME=TYME + 0.1
0055     SCALE=(NT-1.)/(JBITS-1.)
0056     DO 90 IL=1,JBITS
0057 90 IREF(IL)=SCALE*(IL-1) + 1.49999
0058     DO 83 I=1,8
0059 83 WRITE(1) LIGHT
0060     WRITE(1) DARK
0061     DO 84 I=1,10
0062 84 WRITE(1) LTAX
0063     WRITE(1) DARK
0064     DO 81 I=1,10
0065 81 WRITE(1) LIGHT
0066     LKNT=30

```

C
C
C
C

RETURN

ENTRY SDUMP DUMPS THE DRUM TO THE VERSATEC

```

0068     ENTRY SDUMP
0069     DO 85 I=1,390
0070 85 WRITE(1) LIGHT
0071     REWIND 1

```

```
0072      NL=LKNT + 378
0073      NFIN=NL
0074      IF(NPAGES.GT.1) NFIN=NL-340
0076      DO 82 I=1,NFIN
0077      READ(1) LOAD
0078      82 CALL WRITER(LOAD,70)
0079      IF(NPAGES.LE.1) GO TO 87
0081      REWIND 1
0082      DO 86 I=1,NL
0083      READ(1) LOAD2
0084      86 CALL WRITER(LBOT(3),70)
0085      87 CONTINUE
0086      RETURN
0087      END
```

AGC - Digital Automatic Gain Control.--Subroutine AGC rescales the power on a trace to have a constant level. It computes an estimate of the rough rms value of the trace as a function of time. The diffusion equation is applied to the rough rms to obtain a smoothed rms gain trace. The input data is then divided by the smoothed gain to yield a constant power output trace with no phase distortion. The input data is passed through TRACE in common block BLK2 and is returned in the same array. N is the length of the input/output array. NJUMP is the design frequency, i.e., for NJUMP=24, the gain trace is recomputed every 24 traces. NLEAK controls the degree of smoothing of the rough rms trace. A value of NLEAK of about 10 to 20 gives moderately fast gain recovery. This program was written by Prof. Jon Claerbout of Stanford University.

(NJUMP in main PGM = JUMPX in the subroutine.)

```

SUBROUTINE AGC
  DIMENSION ARMS(1000)
  COMMON RMS(1000),SRMS(1000)
  COMMON /BLK2/TRACE(1000),N,JUMPX,NLEAK
  DATA IX/0/
  IF (MOD(IX,JUMPX).NE.0) GO TO 50
  B=(1.+2.*NLEAK*NLEAK)*1024.
  A=-NLEAK*NLEAK*1024.
  DO 10 I=1,N
  Q=TRACE(I)
10  RMS(I)=ABS(Q)
  CALL TRI(A,B,A,N,SRMS,RMS,SRMS,RMS)
  IF(IX.NE.0) GO TO 30
  DO 20 I=1,N
20  ARMS(I)=SRMS(I)
30  DO 40 I=1,N
40  ARMS(I)=.8*ARMS(I)+.2*SRMS(I)
  C  WRITE(6,77)(ARMS(I),I=1,500)
  C77 FORMAT(' GAIN CONTROL'/(10F12.8))
50  DO 60 I=1,N
60  TRACE(I)=TRACE(I)/ARMS(I)
  IX=IX+1
  RETURN
  END

```

```

SUBROUTINE TRI(A,B,C,N,T,D,E,F)
  DIMENSION T(N),D(N),F(N),E(N)
  N1=N-1
  E(1)=1.0
  F(1)=0.
  DO 10 I=2,N1
  DEN=B+C*E(I-1)
  E(I)=-A/DEN
10  F(I)=(D(I)-C*F(I-1))/DEN
  T(N)=F(N1)/(1.0-E(N1))
  DO 20 J=1,N1
  I=N-J
20  T(I)=E(I)*T(I+1)+F(I)
  RETURN
  END

```

BPASS - Bandpass filter (convolution type).--Calling subroutine GFILT generates the filter coefficients for two different bandpass filters. SRATE is the input sample rate in seconds. LX is the length out the input/output arrays (X,Y). The low and high cutoff points in Hz is specified by the arguments FLOW and FHIGH for the first filter and FLOW2 and FHIGH2 for the second filter. Entry point BPASS filters the input trace Y and outputs the filtered trace X (using FLOW, FHIGH filter). Entry point BPASS2 filters the input trace X and outputs the filtered trace Y (using the FLOW2, FHIGH2 cut-off filter).

BPASS: Y(IN) X(OUT) filter: FLOW, FHIGH
 BPASS2: X(IN) Y(OUT) filter: FLOW2, FHIGH2

```

SUBROUTINE GFILT(FLOW,FHIGH,SRATE,LFILT,FLOW2,FHIGH2,LX)
REAL*4  FILT(20),FILT2(20),X(1,1000),Y(1,1000)
COMMON /BLK2/Y
COMMON /BLK3/X
BW=FHIGH-FLOW
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH-BW/2.)
M=LFILT/2
MID=M+1
DO 10 I=1,M
  FILT(MID-I)=(COS(AC*I)*SIN(AS*I))/(AS*I)
10  FILT(MID+I)=FILT(MID-I)
  FILT(MID)=1.0
  BW=FHIGH2-FLOW2
  AS=BW*SRATE*3.1415927
  AC=SRATE*2.*3.1415927*(FHIGH2-BW/2.)
  DO 15 I=1,M
    FILT2(MID-I)=(COS(AC*I)*SIN(AS*I))/(AS*I)
15  FILT2(MID+I)=FILT2(MID-I)
    FILT2(MID)=1.0
  NEND=LX-LFILT+1
  RETURN
  ENTRY BPASS
C  Y(IN) X(OUT)
  DO 20 I=1,LX
20  X(I,1)=0.
  DO 30 I=1,NEND
  DO 30 J=1,LFILT
30  X(I,J)=X(I,J)+Y(I+M,1)*FILT(J)
  RETURN
  ENTRY BPASS2
C  X(IN) Y(OUT)
  DO 40 I=1,LX
40  Y(I,1)=0.
  DO 50 I=1,NEND
  DO 50 J=1,LFILT
50  Y(I,J)=Y(I,J)+X(I+M,1)*FILT2(J)
  RETURN
  END

```

Decoding subroutines.--The primary function of the decoding subroutines is to convert the input binary data from the tape into floating-point representation. In addition, a low-cut filter is applied to cancel out the very long period (less than 10 hz) noise associated with the propeller and other ship noise. This is the simple and cheap feedback filter $\frac{1 + \rho}{2} \frac{1 - Z}{1 - \rho Z}$

where Z is the unit delay operator. The parameter ρ is determined from the desired cutoff frequency f_c (hz) and the sampling rate Δt (sec) in the expression: $\rho = \secant(2\pi f_c \Delta t) - \tan(2\pi f_c \Delta t)$ as the -3 db cutoff point in the filter response. The default value of the list parameter RHO is .74 corresponding to a cutoff around 15 hz.

DCDEC decodes the reformatted 9-track 800 bpi reels. This is the simplest routine since the original data are written as 16 bit two's complement words.

```

SUBROUTINE DCDEC(IN,NDEC)
  INTEGER*2 IN(NDEC,1)
  COMMON /BLK2/OUT(800),LOUT,N1,N2,RHO,CRHO
  OUT(1)=IN(NDEC,1)+100
  DO 1000 K=2,LOUT
    KM1=K-1
  1000 OUT(K)=CRHO*(IN(NDEC,K)-IN(NDEC,KM1))+RHO*OUT(KM1)
  RETURN
END

```

DCDECT decodes the Teledyne 27110 7-track 1971 field reels. The Teledyne recorder format requires a significant amount of bit shifting in order to arrive at a representation acceptable to the 360.

```

SUBROUTINE DCDECT (BUFR)
C ***** SUBROUTINE DCDECT *****
C THIS ROUTINE DOES TWO THINGS: FIRST IT CHANGES THE SIGN
C CONVENTION OF THE TELEDYNE 27110 TO IBM 360 COMPATIBLE AND
C SHIFTS OUT THE LOW ORDER G(8) GAIN BIT ; THEN IT ALSO GOES
C AHEAD AND DOES SOME LOW-PASS FILTERING AS SPECIFIED BY RHO IN
C THE FILTER : (1+RHO)/2 * (1 - Z)/(1 - RHO*Z)
C
  INTEGER*2 BUFR(4000)
  COMMON/BLK2/OUT(1000),LX,N1,N2,RHO,CRHO
  DATA NSHIFT,NBIG,NSHF2/Z00010000,Z800C0000,Z00020000/
  INEW=(BUFR(13)*NSHIFT+NBIG)/NSHF2
  OUT(1)=INEW
  IBYTE=16
  DO 333 K=2,LX
    IOLD=INEW
    INEW=(BUFR(I BYTE)*NSHIFT+NBIG)/NSHF2
    OUT(K)=CRHO*(INEW-IOLD)+RHO*OUT(K-1)
  333 IBYTE=IBYTE+3
  RETURN
END

```

DCDECN decodes the NCER analog/digital tapes of the 1972 season. It was necessary to code the routine in 360 Assembler due to the complexity of the unpacking routine. This particular decoding subroutine does no low-cut filtering on the data.

```
//ASEMBL JOB (C740,314,L.0),'RILEY'
//HUMP EXEC ASMGC,PARM='DECK,NLOAD'
//ASM.SYSIN DD *
GO      START 0
        ENTRY DCDECN
        USING *,15
DCDECN  SAVE (14,12),,*
*****
*
*      SUBROUTINE DCDECN:  FORTRAN CALLABLE
*      CALL DCDECN(BUF,LEN,OUT)
*
*      WHERE  BUF IS THE INPUT BUFFER INTEGER*2 THAT
*              COMES OUT OF 'MOERRD' OR 'RDING' AND
*              IS THE PACKED (CONVERTED) NCER 7 TRK
*              TWO CHANNEL DATA.
*
*              LEN IS THE DESIRED LENGTH OF THE OUTPUT SERIES
*              OUT IS THE FLOATING POINT OUTPUT ARRAY
*
*      THIS ROUTINE COMPUTES THE SUM OF THE TWO CHANNELS
*      AND CONVERTS TO FLOATING-POINT AND PUTS IT IN OUT
*
*****
L       7,8(0,1)  ADDR. OF OUT
LM      10,11,0(1)
L       11,0(0,11)
SFL    11,1
LOOP1  LH       8,0(,10)
        SLL     8,8
        IC     8,2(,10)
        SPDA   8,12
        SRA    9,20
*       AR     8,9      CHANNEL 1 + 2 SUM
        LD     4,CON80
        STD    4,CON90
        AR     8,9
        BM     NEG
        ST     8,CON94
        AD     4,CON90
        B      DONE
NEG     LPR     0,8
        ST     0,CON94
        SD     4,CON90
DONE    STE     4,0(,7)  STORE SAMPLE
        LA     7,4(0,7)
```



```

LH      9,4(,10)
SLL     9,16
IC      8,3(,10)
SLDL    8,4
SRA     9,20
SLL     8,20
SRA     8,20
LD      4,CON80
STD     4,CON90
AR      8,9
BM      NEG2
ST      8,CON94
AD      4,CON90
B       DONE2
NEG2    LPR  0,8
        ST   0,CON94
        SD   4,CON90
DONE2   STE  4,0(,7)  STORE SAMPLE
        LA   10,6(0,10)
        LA   7,4(0,7)
        BCT  11,LOOP1
        LE   4,ZERO
        STE  4,0(,7)
        RETURN (14,12),T
CON30   DS   0D
CON84   DC   X'4E000000'
CON90   DS   F
CON94   DS   F
ZERO    DC   E'0'
        END

```

```

/*
BESD    -      AGO          *DCDECN A      A
BTXT    8      AGOQ<FDCDECN &%&<Q0EHQ,& Q00 HQ AH - I HC -B+ < & MY OH
BTXT    B      A- DE IG 0+& OM 0EG00Q&H& OM, 0&0 0 A00DHE-DIE &C -C( D
BTXT    0      A & MI M MY OH- 0& IG 0D& OM 0&G0C-&H& OM, 0&0 0 A--F
BTXT    Y      AA00DF00-& 000 0 0%&<K"&<G=
BTXT    H      A+
BTXT    Q      D      A
BEND

```

ASMG 20SEP71 11:11:22 11 FEB 73

INPUT PARAMETERS FOR PROCESSING CONTROL

Description with default values

PARAMETER (DEFAULT VALUE) BRIEF DESCRIPTION

Underlined parameters should always be set by user according to job specifications. Where more than one default value is given the order is: package C, CF, CN. A 'NU' default indicates that this parameter is not used in that package.

USER ('U.S.G.S.') 8 Alphanumeric characters specifying the person running the job. This will appear on the header identification of the output plot.

NREEL (9999) An integer number specifying the U.S.G.S. reel number appearing on the tape.

LINEID ('DEFERRED') 8 Alphanumeric characters specifying the profile line identification.

RANGE (400.) Real variable indicating the shot to receiver offset spacing in feet.

WVEL (4875.) Real variable specifying the water velocity in feet/second.

SRATE (.002), (.004), (.004) Sample rate in seconds at which the data was recorded or which currently exists on the data tape.

RECEM (1.53) The time in seconds to which the data will be processed, i.e. to only process the first 3.0 sec. of the data specify RECEM=3.0.

NDEC (2), (1), (NU) An integer specifying the degree of decimation desired. For example, with NDEC=2 the input sample rate, say 2 msec., will be decimated to 4 msec. as the effective sample rate during processing.

ITIME (540) Integer number of seconds that the program is allowed to run. This is an internal timer which reads the CPU clock and does not include I/O wait. This should be set at about 75% of the total job estimated time on the job card. It insures against loss of plot.

RHO (0.74), (.74), (NU) The parameter that controls the low-side cutoff of the DC reject filter. A more complete description appears in the text.

NBITS (5) An integer indicating the number of small electro-static 'dots' used to comprise the trace width on the output section. This is an important parameter that greatly affects the appearance of the processed data. It controls the amount of amplitude information and the vertical exaggeration of the plot. There are about 73.5 dots per inch along both the time and space axes.

NBITS2 (4) An integer similar to NBITS representing the secondary bit or trace width. This parameter is used in conjunction with MODADD to allow more flexibility in specifying the length of the output section.

MODADD (9) An integer value indicating when the secondary trace width NBITS2 is to be used. The trace will be NBITS2 dots wide every MODADD traces, otherwise it will be NBITS dots wide. For example, setting NBITS=4, and NBITS2=5, MODADD=30, then the trace width will be normally 4 dots, except every 30th trace when it will be 5 dots.

NOTR (2000) Integer number of traces to be processed, including skipped traces.

NOTRJ (3), (3), (2) Integer number either 1, 2, or 3 indicating the processing frequency. For NOTRJ=1 every trace will be processed; NOTRJ=2 every other trace will be processed.

NSTR (1) Integer number representing the starting trace on the tape with which processing is to start. For example, assume a tape has 1980 traces on it and it is desired to process only the last half of the tape, then setting NSTR=1980/2=990 and NOTR=990 the program will start with the 990th sequential record or trace on the tape and end 990 traces beyond. To process the entire tape, set NSTR=1 (default) and NOTR=1980.

NJOB (3) An integer 1, 2, 3, or 4 which selects the processing sequence desired for the job. Within each of the several programs there are four options (for the sequences that are available see the individual program description) however, in each NJOB=4 is the playback only routine, i.e. no processing only plots the raw data.

TAPEDD ('FT20F001') 8 Alphanumeric characters of the form FTnnF001 which is the tape data definition tag 'DD' which points to the tape to be processed. nn is any integer 10 to 99 (except 44) which must agree with the job control statement. This permits multiprocessing of several tapes (profiles) within the same job. Use of this parameter will be illustrated in the job examples.

RLINCH (7.63) Real variable specifying the length, in inches, of the output section (time axis) that is desired. (current maximum is 15.25 inches).

The following parameters are used in processing sequences NJOB= 1, 2, and 3.

NLEAK (10), (NU), (NU) An integer intergration parameter used in the digital automatic gain control routine (AGC). This specifies the response time of the control adjustments. The default value is for rapid gain adjustments and has proved adequate for most profiles.

NJUMP (24), (NU), (NU) An integer setting the update frequency for the AGC program. It has been found that the gain control trace need not be recomputed for each trace. For example, setting NJUMP=24 the gain trace is updated every 24 traces.

LENBP (9) Integer number of coefficients in the bandpass filters. The higher the number of coefficients the higher the quality of the filter in terms of cutoff sharpness and side lobes. Filter lengths of 9 to 13 have been found to be adequate for most uses.

FHIGH (63.) Real variable indicating the desired high side cutoff in cycles/second of the filter applied before other processing.

FLOW2 (15.) Real variable of the low side cutoff of the noise suppression bandpass filter that is applied after processing and just before display.

FHIGH2 (63.) High side cutoff of the pre-display filter in cycles/second.

The following Parameters are used in processing sequences NJOB=1 and 3

NPTS (2) Integer number of points on the 'parameter 'profile' used by routine 'Bifilt'. (see Bifilt description).

PLOC (0., 1.53) A real array indicating the location of the parameter profile 'ties' for Bifilt (see description).

BRHO (.5, .5) A real array indicating the rho coefficients corresponding to the PLOC tie points. The values for the coefficients are determined according to the degree of K_x wave-number attenuation desired. See the Bifilt routine description for explanation.

BSIG (.99, .99) Real array specifying the sigma parameter profile for the Bifilt routine. This variable is complementary to BRHO and is described in detail under the routine description.

The following parameters are used in the C series programs exclusively and only in job sequences NJOB=2 and 3.

NZC (1), (0), (0) Integer number of leading zero reflection coefficients. In the adaptive deconvolution program the filtering is characterized by equivalent reflection coefficients in an ideal layered media model.

IFLGAP (2) Integer gap interval between adaptive filter coefficients. This has the effect of decimating the filter to only operate on part of the spectrum. For example, setting IFLGAP=i the spectrum will be whitened from 0 to f_n where f is the folding frequency. With IFLGAP=2 0 to $f_n/2$; IFLGAP=3 0 to $f_n/3$.

LCN (9) Integer number of reflection coefficients in the adaptive prediction error operator. Maximum allowed is 20.

DWARM (.2) Real variable representing the duration of the warm up cycle performed in the first trace to initialize the adaptive filter.

WSTRT (.2) Real variable indicating the starting position in seconds of the warm up cycle.

ZTAU (.12) Real variable for the relaxation time in seconds of the time adaption rate. This is the time to 1/e relaxation of past time statistics.

XTAU (10.) Real variable indicating the relaxation distance to 1/e along the spatial coordinate of the time-space weighting function.

Coding input parameters

1. All coding begins in card column 2 and may be continued to the end of the card.
2. The start of the parameter list must begin with &JOBIN and the end of the list is marked by &END.
3. Parameters are specified by parmname=data for integer and real (decimal) variables and by parmname='char' for alphanumeric character data. Parameters are separated by commas with no intervening blanks.

4. Parameters not coded will assume their default values as designated on the parameter description table.
5. The order that the parameters appear is arbitrary,

Examples

Card Col. 2

```
&JOBIN NREEL=114,LINEID=' 144-145',RECEND=2.5,ITIME=600,RHG=.7,
NBITS=3,MODADD=9999,NOTRJ=3,NJOB=3,USER='DC RILEY',RLINCH=11.82,FHIGH=63.,
NZA=0,FHIGH2=70.,FLOW2=16.,LENBP=11,IFLGAP=2,LCN=10,ZTAU=.20,XTAU=5.0,
NSTR=2,NPTS=7,PLOC=0.,.2,.3,.5,1.,2.,2.5,BSIG=.8,.9,.999,.999,.999,.999,
BRHQ=.05,.1,.16,.18,.26,.36,.4,WSTRT=0.3,NOTR=1925,&END
```

Card Col. 2

```
&JOBIN NREEL=213,LINEID=' 174-175',RANGE=300.,RECEND=3.0,USER='DC RILEY',
NPAGES=2,RLINCH=15.,ITIME=600,NOTR=1952,FLOW=6.,FHIGH=65.,FLOW2=16.,FHIGH2=70.,
LCN=3,NPTS=5,PLOC=0.,.4,1.,2.,3.,BSIG=.8,.98,.99,.99,.99,BRHQ=.1,.2,.4,.5,.6,
ZTAU=.15,XTAU=6.,&END
```

Card Col. 2

```
&JOBIN NREEL=044,LINEID=' 223-224',RECEND=2.5,ITIME=600,RHO=.7,
NBITS=3,MODADD=9999,NOTRJ=2,NJOB=3,USER='DC RILEY',RLINCH=11.82,FHIGH=63.,
NZA=0,FHIGH2=70.,FLOW2=16.,LENBP=11,IFLGAP=2,LCN=10,ZTAU=.20,XTAU=6.0,
NSTR=2,NPTS=7,PLOC=0.,.2,.3,.5,1.,2.,2.5,BSIG=.8,.9,.999,.999,.999,.999,
BRHQ=.05,.1,.16,.18,.26,.36,.4,WSTRT=0.3,NOTR=0300,&END
```

PROGRAM MANAGEMENT

JOB control (JCL) - Stanford Computation Center (SCC)

1. Convention of statement description

- a. Lower-case letters indicate that the information is to be supplied by the user.
- b. Underlining indicates that the information is optional.
- c. All coding starts in card column 1 and ends before card column 72 except as noted.
- d. Blanks are to be included or excluded as given in the examples since they act as delimiters.
- e. The distinction between zeros and letter Ø is important and will be denoted by 0 and Ø respectively.

2. JØB statement

Form:

```
//aaaaaaaa JØB (bbbb,ccc,ddd.d,eeee), 'name'
```

where aaaaaaaaa is the jobname, 1-8 alphanumerics.
 bbbb is the account number
 ccc is the bin number
 ddd.d is the job time estimate in minutes
 eeee is the line estimate in thousands of lines.
 name is the user's name, up to 20 characters allowed

3. KEY statement

Form:

```
/* KEY kkk
```

where kkk is the account keyword as set by the user.

4. SERVICE statement

Form:

```
/* SERVICE CLASS=class
```

where class is B for using the daytime batch partition
 or Ø for the overnite partition

5. SETUP statement

The setup statement is used to place a job in hold status and tell the operator which tape to mount on which tape drive before releasing the job for execution.

Form:

```
/* SETUP T, ' message '
```

where message may be for example:

```
'MOUNT TAPE scc (READ) ØN OCa, name, acc, jobname'
```

where scc is the comp. center tape id like U1577

OCa is tape drive, use OC1 for 7 track tapes and
OC3 for 9 track tapes.

name is user's name

acc is account number

jobname is the jobname given on the JØB card

6. Other statements

Several other statements are necessary for the successful execution of the processing job such as the EXEC, JØBLIB, and DD statements. They will be introduced through examples rather than in their general form since we will be concerned with only a few of the many possible forms.

TAPE DATA DEFINITION (DD)

The function of the DD statements is to inform the computer as to where a data set (input) resides or to where a data set (output) is to be placed. It also provides information about the data set. For example, for a tape data set we need to inform the operating system the name of the data set (DSN=), the tape reel number (VØL=SER=), the disposition of the data set (DISP=), what drive to mount the tape on (UNIT=), label information (LABEL=), recording density (DEN=), and the recording format (RECFM= and TRTCH=). These requirements may seem annoying at first, but as we shall see, it is this type of control structure which will allow us to process a wide variety of data recorded by several different machines on the 360.

Example (1) We wish to process a tape recorded on the 27110 Teledyne digital recorder (1971 field tapes). Density=556 bpi, 7 track, Tapedd= FT20F001 (default), SCC identification is tape no. U1577. The appropriate DD statement is:

```
//FT20F001 DD DSN=SEIS,VØL=SER=U1577,DISP=(ØLD,KEEP),UNIT=OC1,  
// LABEL=(1,BLP,,IN),UNIT=OC1,DCB=(RECFM=U,BLKSIZE=8000,DEN=1,TRTCH=C)
```


Example (2) We wish to process 1972 analog/digital tapes created on the N.C.E.R. CDC 1700. Density=556 bpi., 7 track, Tapedd=FT35F001, SCC id = U1823. The appropriate DD statement is:

```
//FT35F001 DD DSN=SEIS,VOL=SER=U1823,DISP=(OLD,KEEP),UNIT=OC1,
// LABEL=(1,BLP,,IN),DCB=(RECFM=U,BLKSIZE=8000,DEN=1,TRTCH=C)
```

Example (3) We wish to process a reformatted 1971 tape produced by Teledyne. Density=800 bpi, tapedd = FT20F001, SCC ID = U1980. The DD is:

```
//FT20F001 DD DSN=SEIS,VOL=SER=U1980,DISP=(OLD,KEEP),UNIT=OC3,
// LABEL=(2,BLP,,IN),DCB=(RECFM=U,BLKSIZE=8000,EROPT=SKP)
```

JOB streams

There are three primary JOB streams (sequences of cards in the deck) that are necessary for using the Seismic Processing Package. The first is concerned with compiling the SOURCE fortran programs into something called a LOAD MODULE. The SOURCE program is written in a high-level programming language called fortran which makes it easy for the programmer to communicate his ideas with the computer. This in turn is COMPILED or translated by the computer into a form with which it can directly deal with, namely machine instructions or machine code. These machine instructions together with some control text is what comprises the LOAD MODULE. We shall not be concerned at all with what the load module looks like, or even with creating new modules (excepting when minor modifications to the SOURCE program are necessary).

COMPILING SOURCE DECKS AND CREATING LOAD MODULES

```

JOB CARD GOES HERE
// KEY CARD
//FIRST EXEC FORTHCL,PARM.FORT='LINECNT=58,OPT=2,NAME=USGSC'
//FORT.SYSIN DD *
|
|   FORTRAN
|   SOURCE
|   DECK
|
/*
//LKED.SYSLOAD DD DSK=C740.USGS(USGSC),DISP=(NEW,KEEP),
// UNIT=2314,VOL=SER=SYS07,SPACE=(TRK,(14,1,1),RLSE)
//LKED.SYSLIB DD DSN=SYS1.FORTLIB,DISP=SHR
//          DD DSN=SYS2.SSPLIB,DISP=SHR
//          DD DSN=SYS2.SUBLIB1,DISP=SHR
//          DD DSN=SYS2.VERSLIB,DISP=SHR
/*
//LKED.SYSIN DD *
|
|   OBJECT
|   DECKS (IF ANY)
|
/*

```

Moving LOAD MODULES from disk to tape and tape to disk

Since LOAD MODULES are fairly large data sets we may not wish to keep a copy of all our different LOAD MODULES on disk all the time to avoid excessive disk storage charges. We may wish to create a tape containing all our programs instead. Then as we desire to process one type of tape (we have 3 types at present) we would place that LOAD MODULE on the disk and process several jobs using that program. (recall that the operating system can only FETCH a program from a disk file).

1. Copying a LOAD MODULE from disk to tape

Assume that we already have created a LOAD MODULE named C740.USGS on SYS07 (as in the SOURCE example). We wish to copy this onto a tape no. U1577.

```
JOB CARD GOES HERE
// KEY CARD
/* SERVICE EXEC=IDLE
/* SETUP 1, 'MOUNT U1577 (WRITE ENABLE) ON 9TRK,RILEY,DISKMOVE,C740'
//MOVE EXEC DSGET
//GO.SYSIN DD *
COPY PDS=C740.USGS,FRM=2314=SYS07,TO=2400=(DSSAVE,3)
/*
```

This job will copy the data set named C740.USGS residing on SYS07 to the 3rd file on a standard label tape (label=DSSAVE) no. U1577.

To add an additional LOAD MODULE to this tape we would execute.

```
// JOB card goes here
/* KEY card
/* SERVICE EXEC=I
/* SETUP T, 'MOUNT U1577 (WRITE ENABLE) ON 9TRK,RILEY, jobname,C740'
//MOVE EXEC DSGET
//GO,SYSIN DD *
/*COPY PDS=C740.USGS,FRM=2314=SYS08,TO=2400=(DSSAVE,4)
```

This job would copy the file at C740.USGS residing on disk SYS08 and place it on the 4th file of the standard labeled tape (label=DSSAVE) no. U1577.

Moving the LOAD MODULE on tape back onto the disk in preparation for x processing a tape

Let's assume that we have previously created a tape with all our load modules on it. Let's also assume that we have several tapes to process that were recorded on the Teledyne 27110 (1971 field tapes) We need to use Package CF. If this is located at the 1st file of our library tape we can move it back onto the disk (say, SYS07) by the following job:

```
//JOB card goes here
/* KEY key card
/* SETUP T,'MOUNT TAPE U1577 (READ) ON 9TRK,RILEY,jobname,C740'
//PUTON EXEC DSGET
//GØ.SYSIN DD *
//COPY PDS=C740.USGS,FRØM=2400=(DSSAVE,1),TO=2314=SYSØ7
```

Executing LOAD MODULES residing on a disk file

Assume that we already have a load module named C740.USGS on disk volume SYSØ7. To execute this program is a simple task and we only need to inform the operating system where it is via the JOBLIB statement.

//JOBLIB statement is place immediately preceeding the execute (EXEC) statement in the job stream.

1. Example (1)

The following example illustrates the typical job stream for executing the Seismic Processing Package when the LOAD MODULE has been placed on a disk storage device (in this example it is on disk pack SYSØ7 and is named C740.USGS). The numbers appearing to the left of each statement is not part of the statement. Note that all coding of the cards begins in card column 1 except for the input parameter cards which begin in card col. 2.

d ← CC1

```
1 //USGSR213 JØB (C740,314,5.0,9), 'USGS.RILEY.R213'  
2 /* KEY ABC  
3 /* SERVICE CLASS=Ø  
4 /* SETUP I, 'PLS MØUNT TAPE 01520 (READ) ØN OC3,RILEY,C740,USGSR213,ØNX'  
5 //JØBLIB DD DSN=C740.USGS,VØL=SER=SYSØ7,UNIT=2314,DISP=(ØLD,PASS)  
6 //SEISGØ EXEC PGM=USGSC  
7 //FTØ1FOØ1 DD UNIT=2314,VØL=SER=SYSØ3,SPACE=(CYL,(3,2)),  
8 //      DCB=(RECFM=VSB,BLKSIZE=72Ø4,LRECL=144)  
9 //FTØ5FOØ1 DD DDNAME=INPUT  
Ø //FTØ6FOØ1 DD SYSØUT=A  
1 //FTØ7FOØ1 DD SYSØUT=B  
2 //DISPLAY DD UNIT=ØØ4  
3 //FTØ2FOØ1 DD DSM=CHUKCHI,VØL=SER=Ø152Ø,DISP=(ØLD,KEEP),UNIT=ØØ3,  
4 //      LABEL=(2,BLP,,IN),DCB=(RECFM=U,BLKSIZE=32ØØ,ERØPT=SKP)  
5 //INPUT DD *  
6      &JØBIN NREEL=215,LINEID=' 174-175',RANGE=3ØØ.,RECEØD=3.Ø,USER='ØØ RILEY',  
7      NPAGES=2,RLINCH=15.,ITIME=ØØØ,NØTR=1992,FLØW=6.,FHIGH=ØØ.,FLØW2=16.,FHIGH2=7Ø  
8      LCN=8,NPTS=5,PLØC=Ø.,.4,1.,2.,3.,BSIG=.8,.98,.99,.99,.99,BRHØ=.1,.2,.4,.5,.6,  
9      ZTAU=.15,XTAU=Ø.,&END  
Ø /*
```

Discussion of the example

- Card 1 This is the usual JØB card and it specifies in this case that the time limit on the job is 5.0 minutes, the output is to be placed in bin 314, and that the job is named USGSR213. (A good practice is to indicate in the jobname what tape is being processed, in this case we're doing reel 213).
- Card 2 This is the usual key card indicating that the user has set the keyword ABC for account C740.
- Card 3 This SERVICE card indicates that the job is to be run in the ØVERNITE partition (\$7/minute). To run the job in the daytime BATCH partition either leave the service card out or specify CLASS=B.(\$9/minute).
- Card 4 The setup card informs the operator what tape(s) to mount for our job. Translated the message reads: Please mount tape number U1520 on tape drive OC3 (9-track drive), we're going to read from this tape only, my name is Riley, my account is C740, the jobname is USGSR213, thanks.
- Card 5 The JØBLIB card is a message to the operating system that it should look in a particular place for the program we're going to call up. In this example the program is named C740.USGS (as usual) and is residing on disk pack SYS07, and it's already there (ØLD), and PASS it on to the next job step.
- Card 6 This is where we actually call our program named USGSC which is a member of C740.USGS (in fact it's the only member). Now the operating system passes control to our program and away we go. That is, this statement says: in this step called SEISØ we want to EXECecute our ProGraM called USGSC.

(6-12)

- Card 7 The next 6 cards will always be the same for all our jobs. They point to system devices that will be needed for the job. Cards 7&8 point to a disk file where our output seismogram will be written until the processing is finished.
- Card 9 Card 9 points to the input stream where the input parameters will be found.
- Cards 10&11 Point to the line printer and card punch, resp.
- Card 12 This references the Versatec electrostatic plotter upon which the output seismograms will be written.

- Card 13 These cards are the usual DD data definition statements.
 &l4 This points to the input tape which is to be processed. The tag FT20F001 is the default TAPEDD parameter. This statement indicates the following: The tape mounted is reel U1520 (same as in the setup statement). It is mounted on tape drive OC3 (9 track). The LABEL and DCB parameters are those for the reformatted 1971 9 track tapes (see the discussion on the DD statement for the other two forms).
- Card 15 This card always looks like this. It backward references the FT05F001 telling the system where the input parameters are. The input to the processing program(the parameter list) must immediately follow this card.
- Card 16 Following the INPUT card we write the desired parameters that control the processing of the tape. Note that all coding must start in card column 2.
 -19
- Card 20 This is the last card in the deck and signals the operating system of the end of the job stream.

Other examples

```

JOB CARD GOES HERE
// KEY CARD
/* SERVICE CLASS=0
/* SETUP 1, 'PLS MOUNT TAPE 01577 (READ) ON OC1,RILEY,C740,USGSR114, TNX'
//JOB LIB DD DSN=C740.USGS,VOL=SER=SYS07,UNIT=2314,DISP=(OLD,PASS)
//SEISGO EXEC PGM=USGSC
//FT01F001 DD UNIT=2314,VOL=SER=SYS03,SPACE=(CYL,(3,2)),
// DCB=(RECFM=VSB,BLKSIZE=7204,LRECL=144)
//FT05F001 DD DDNAME=INPUT
//FT06F001 DD SYSOUT=A
//FT07F001 DD SYSOUT=B
//DISPLAY DD UNIT=OC4
//FT20F001 DD DSN=SEIS,VOL=SER=01577,DISP=(OLD,KEEP),UNIT=OC1,
// LABEL=(1,BLP,,IN),DCB=(RECFM=U,BLKSIZE=8000,DEN=1,TRTCH=C)
//INPUT DD *
&JOBIN NREEL=114,LINEID=' 144-145',RECEM=2.5,ITIME=600,RHO=.7,
NBITS=3,MODADD=9999,NOIRJ=3,NJCB=3,USER='DC RILEY',RLINCH=11.82,FHIGH=63.,
NZC=0,FHIGH2=70.,FLOW2=16.,LENBP=11,IFLGAP=2,LCN=10,ZTAU=.20,XTAC=5.0,
NSTR=2,NPTS=7,PLOC=0.,.2,.3,.5,1.,2.,2.5,BSIG=.8,.9,.999,.999,.999,.999,
BRND=.05,.1,.15,.18,.26,.36,.4,WSTRT=0.3,NOIR=1925,END
/*

```

Processing Tape No. U1577- assuming package CF is on SYS07 then we're processing a 1971 field tape produced on the Teledyne 27110 digital recorder.

Processing tape no. U1823 - assuming package CN is on SYS07 then we're processing a 1972 analog/digital tape produced on the N.C.E.R. machine.

```
JOB CARD GOES HERE
// KEY CARD
/* SERVICE CLASS=Q
/* SETUP T, PLS MOUNT TAPE U1823 (READ) ON UC1, RILEY, C740, USGSR044, TNX
//JOB LIB DD DSN=C740.USGS, VOL=SER=SYS07, UNIT=2314, DISP=(OLD, PASS)
//SEISGO EXEC PGM=USGSC
//FT01FOO1 DD UNIT=2314, VOL=SER=SYS03, SPACE=(CYL,(3,2)),
// DCB=(RECFM=VSB, BLKSIZE=7204, LRECL=144)
//FT05FOO1 DD DDNAME=INPUT
//FT06FOO1 DD SYSOUT=A
//FT07FOO1 DD SYSOUT=B
//DISPLAY DD UNIT=004
//FT20FOO1 LD DSN=SEIS, VOL=SER=01823, DISP=(OLD, KEEP), UNIT=001,
// LABEL=(1, BLP, , 1N), DCB=(RECFM=U, DEN=1, TRTCH=C, BLKSIZE=16000)
//INPUT DD *
&JOBIN NREEL=044, LINEID=' 223-224', RECEND=2.5, ITIME=600, RHO=.7,
NBITS=3, MODADD=9999, MOTRJ=2, NJOB=3, USER='DC RILEY', RLINCH=11.82, FHIGH=63.,
NZC=D, FHIGH2=70., FLOW2=16., LENBP=11, IFLGAP=2, LCN=10, ZTAU=.20, XTAU=5.0,
NSTR=2, NPIS=7, PLOC=0., .2, .3, .5, 1., 2., 2.5, BSIG=.8, .9, .999, .999, .999, .999, .999
BRHO=.05, .1, .16, .18, .26, .36, .4, WSTRT=0.3, NOTR=0300, &END
/*
```

SUGGESTED PROCEDURES

1. Load the appropriate package from the library tape onto a disk pack as per sec. IX-C. Use the Futility partition (CLASS=F) if possible, this saves \$ for I/O bound jobs like this.
2. Determine the depth in time on the section to which processing will be useful (RECEND). For conformance with the Raytheon fax recorder set NDØTS=3, MØDADD=9999, and RLINCH=4.72XRECEND.
3. Determine the number of traces to process.; i.e. set NØTR=no. tr. to process - NSTR, where NSTR is the starting trace no. Set number of traces to jump, i.e. NØTRJ=1 does them all, NØTRJ=2 skips every other trace. NØTRJ=2 is recommended.
4. Set the reel no. (NREEL), line identification (LINEID), and your name in 1-8 characters (USER).
5. Estimate the time of the job in minutes and code in the job card. Set 75% of this estimate in seconds in ITIME.
6. Set the NJØB parameter to the desired processing sequence.
7. Reset any other parameters to the desired values or use the default values.
8. Consider testing your selected parameters on a few traces (about NOTR=60 or so). This is most economically done with a job time limit of 1 min. in the IDLE priority of BATCH. Make any necessary alterations based on the results and test again. Then submit for complete processing overnite.*
9. When finished for a period with the program on disk it may be scratched from the lobby terminal via the command:

SCR &C740.USGS ØN SYS07 ACC=C740

*sec. IX-C illustrates the usual job stream

//LISTIT JOB 'C740,314', 'LIST PACKAGE C'

/* SERVICE LIST

C USGS SEISMIC PROCESSING PACKAGE C

INTEGER TRACE*2(3950),BUF,LVERS(18)
 REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
 REAL*8 DATE,TIME,LINEID,TAPEDD,USER
 COMMON /BLK1/BUF(2000)
 COMMON /BLK2/Y(1000),LX,NJUMP,NLEAK,RHO,CRHO,NDOTS
 COMMON /BLK3/X(1000)
 EQUIVALENCE (TRACE(1),BUF(26))

NAMLIST /JOB/NREEL,LINEID,RANGE,WVEL,SRATE,RECEM,NDEC,ITIME,RHO,
 1NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,NOTRJ,NJOB,TAPEDD,USER,NPAGES
 2,RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLOW2,LENBP,IFLGAP,LCN,DWARM,WSTRT
 3,ZTAU,XTAU/BIFLT/MPTS,PLOC,BSIG,BRHO/JOBIN/NREEL,LINEID,RANGE,WVEL
 4,SRATE,RECEM,NDEC,ITIME,RHO,NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
 5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IFLGAP,LCN,
 6DWARM,WSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHO,NZC
 DATA NREEL,LINEID,RANGE,WVEL,SRATE,RECEM,NDEC,ITIME,NBITS,NBITS2,
 1NOTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IFLGAP,LCN,
 2DWARM,WSTRT,ZTAU,XTAU,NPTS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
 3USER,NZC/999,'DEFERRED',400.,4875.,.002,1.53,2,540,5,4,2000,3,3,
 4'FT20F001',63.,1, 15.,63.,9,2,9,.2,.2,.12,10.,2,1,7.63,0.,1.536,
 58*0.,.5,.5,8*0.,.99,.99,8*0.0,9,'U.S.G.S.',1/

C

-----LIST OF PRINCIPAL VARIABLES-----

C

C NAME (DEFAULT VALUE) DEFINITION

C

<PARAMETERS USED IN ALL JOBS>

C USER (U.S.G.S.) USER'S NAME (8 ALPHANUMERIC)
 C NREEL (9999) USGS REEL NUMBER (INTEGER)
 C LINEID (DEFERRED) USGS LINE NUMBER (8 ALPHANUMERIC)
 C RANGE (400.) SHOT-RECEIVER OFFSET (FT.)
 C WVEL (4875.) WATER VELOCITY (FT/SEC)
 C SRATE (.002) INPUT SAMPLE RATE (SEC)
 C RECEM (1.53) RECORD LENGTH TO PROCESS (SEC)
 C NDEC (2) DEGREE OF DECIMATION (INTEGER)
 C ITIME (540) INTERNAL TIME ESTIMATE (SEC.,INTEGER)
 C RHO (0.74) DC REJECT FILTER COEFFICIENT
 C NBITS (5) NUMBER OF DOTS PER TRACE (INTEGER)
 C NBITS2 (4) SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)
 C MODADD (9) MODULO TO ADD SECONDARY BITS (INTEGER)
 C NOTR (2000) NUMBER OF TRACES TO BE PROCESSED (INTEGER)
 C NOTRJ (3) PROCESSING FREQUENCY (1,2,OR 3)
 C NSTR (1) NUMBER OF STARTING TRACE ON TAPE (INTEGER)
 C NJOB (3) JOB SELECTION SWITCH (1,2,3,OR 4)
 C TAPEDD (FT20F001) TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)
 C RLINCH (7.63) RECORD SECTION LENGTH IN INCHES (MAX.=15.25)

<ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>

C NLEAK (10) INTEGRATION PARAMETER FOR AGC (INTEGER)
 C NJUMP (24) UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)
 C LENBP (9) NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER,ODD)
 C FHIGH (63.) PRIOR HIGH CUTOFF (CYCLES/SEC)
 C FLOW2 (15.) POST-PROC. LOW CUTOFF (CYCLES/SEC)
 C FHIGH2 (63.) POST-PROC. HIGH CUTOFF (CYCLES/SEC)

<ADDITIONAL PARAMETERS USED IN JOBS 1,3>

C NPTS (2) NO. POINTS ON BIFILT PROFILE (INTEGER)
 C PLOC (0.,1.53) LOCATION OF PROFILE TIES (SEC)
 C BRHO (.5,.5) RHO PROFILE COEFFICIENTS

```

C PSIG (.99,.99) SIGMA PROFILE COEFFICIENTS
C <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C NZC (1) NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C IFLGAP (2) GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C LCN (9) NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C DWARM (.2) DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C WSTRT (.2) STARTING POSITION OF WARM-UP (SEC)
C ZTAU (.12) RELAXATION TIME TO 1/E (SEC)
C XTAU (10.) RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C NJOB=1 /FIELD/NMO/DCDEC/AGC/BPASS/BIFILT/BPASS2/SEISGM/
C NJOB=2 /FIELD/NMO/DCDEC/AGC/BPASS/BAFL/BPASS2/SEISGM/
C NJOB=3 /FIELD/NMO/DCDEC/AGC/BPASS/BAFL/BIFILT/BPASS2/SEISGM/
C NJOB=4 /FIELD/NMO/DCDEC/SEISGM/

```

VERSION Q

DON C. RILEY AUGUST 1972

```

CALL MCLKCK(DATE,TIME,WEEKDA)
CALL PCLOCK(IJS)
RHO=0.74
NLEAK=10
NJUMP=24
WRITE(6,876)
READ(5,JOBIN,ERR=977)
2 LENGTH=RECORD/SRATE
IF(NSTR.LE.1) GO TO 4
M=NSTR-1
DO 3 I=1,M
3 CALL NERRD(BUF,LEN,IERR,TAPEDD)
4 LX=LENGTH/NDEC
RLINCH=AMIN1(RLINCH,15.3)
IF(RLINCH.GT.7.65) NPAGES=2
SRATE2=SRATE*NDEC
CRHO=(1.+RHO)/2.
KTEST=24*NDTRJ
WRITE(6,JOB)
IF(NJOB.EQ.4) GO TO 40
FLOW=-FHIGH
IF(MOD(LENBP,2).EQ.0) LENBP=LENBP+1
CALL GFILT(FLOW,FHIGH,SRATE2,LENBP,FLOW2,FHIGH2,LX)
IF(NJOB.EQ.1) GO TO 30
WRITE(6,ADAPT)
NSTRT=WSTRT/SRATE2
NWARM=DWARM/SRATE2
ZTAT=ZTAU/SRATE2
IF(NJOB.EQ.2) GO TO 40
30 WRITE(6,BIFLT)
CALL BIFILT(LX,BSIG,BRHO,PLCC,NPTS,SRATE2)
40 CALL TAXIS(LX,SRATE2,NPAGES,RLINCH)
CALL NMOSEI(RANGE,WVEL,SRATE,LENGTH)
ITIME=ITIME*100
CALL FIO99(44,LVERS(1),18,13)
GO TO (1727,1707,1747,1737),NJOB

```

C
C
C

NJOB=2

```
1777 CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      CALL NMO
      CALL DCDEC(TRACE,NDEC)
      CALL AGC
      CALL BPASS
      CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
      CALL BPASS2
      NDOTS=NBITS
      CALL SEISGM
      DO 707 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL NMO
      CALL DCDEC(TRACE,NDEC)
      CALL AGC
      CALL BPASS
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BAFLGO
      IF(NOTRJ.GE.3) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      CALL BPASS2
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 707
      CALL PCLUCK(IJF,IJS)
      IF(IJF.GT.ITIME) GO TO 909
707  CONTINUE
      GO TO 999
```

C
C
C
C

NJOB=1

```
1727 DO 727 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL NMO
      CALL DCDEC(TRACE,NDEC)
      CALL AGC
      CALL BPASS
      CALL BIGOT
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(NOTRJ.GE.3) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BPASS2
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 727
      CALL PCLUCK(IJF,IJS)
      IF(IJF.GT.ITIME) GO TO 909
727  CONTINUE
      GO TO 999
```

C
C
C

NJOB=4

```
1737 DO 737 I=NOTRJ,NOTR,NOTRJ
```

```

NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NMO
CALL DCDFC(TRACE,NDEC)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 737
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 909
737 CONTINUE
GO TO 999

C
C          NJOB=3
C

1747 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL NMO
CALL DCDEC(TRACE,NDEC)
CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
CALL BIGOT
CALL BPASS2
NDOTS=NBITS
CALL SEISGM
DO 747 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NMO
CALL DCDEC(TRACE,NDEC)
CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGO
CALL BIGOT
IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 747
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 909
747 CONTINUE

C
C
C
999 CALL PCLOCK(IJE,IJS)
WRITE(6,900) IJE
CALL XCLUCK(IJS)
WRITE(44,622) USER
DO 5 K=1,19
5 CALL VLINE(LVERS,70)
CALL VLINE(' ',1)
CALL VLINE(' ',1)
C

```

```

C   WRITE PARM.JOB TO VERSATEC.....
    WRITE(44,600)
    CALL VLINE(LVERS,70)
    WRITE(44,601) NREFL
    CALL VLINE(LVERS,70)
    WRITE(44,602) LINEID
    CALL VLINE(LVERS,70)
    WRITE(44,603)
    GO TO (50,60,70,45),NJOB
45  WRITE(44,621)
    CALL VLINE(LVERS,70)
    GO TO 80
50  WRITE(44,614)
    CALL VLINE(LVERS,70)
    WRITE(44,615)
    CALL VLINE(LVERS,70)
    GO TO 80
60  WRITE(44,604)
    CALL VLINE(LVERS,70)
    WRITE(44,605)
    CALL VLINE(LVERS,70)
    GO TO 80
70  WRITE(44,616)
    CALL VLINE(LVERS,70)
    WRITE(44,617)
    CALL VLINE(LVERS,70)
80  WRITE(44,603)
    CALL VLINE(LVERS,70)
    WRITE(44,606) RANGE,WVEL,SRATE,NSTR
    CALL VLINE(LVERS,70)
    WRITE(44,609) RLINCH,MLEAK,NJUMP,NBITS,MODADD
    CALL VLINE(LVERS,70)
    IF(NJOB.EQ.4) GO TO 120
    IF(NJOB.EQ.1) GO TO 110
    WRITE(44,607) FLOW2,FHIGH2,LENBP,IFLGAP,LCN,NZC
    CALL VLINE(LVERS,70)
    WRITE(44,608) DWARM,WSTRT,ZTAU,XTAU,RHO
    CALL VLINE(LVERS,70)
    IF(NJOB.EQ.2) GO TO 120
110 WRITE(44,618) NPTS,PILOC
    CALL VLINE(LVERS,70)
    WRITE(44,619) BSIG
    CALL VLINE(LVERS,70)
    WRITE(44,620) BRHO
    CALL VLINE(LVERS,70)
120 WRITE(44,610) NOTR,NOTRJ,RECEND,NDEC,NPAGES
    CALL VLINE(LVERS,70)
    WRITE(44,603)
    CALL VLINE(LVERS,70)
    WRITE(44,612) IJE,DATE,TIME
    CALL VLINE(LVERS,70)
    WRITE(44,600)
    CALL VLINE(LVERS,70)

```

```

C
C   CALL VLINE(' ',1)
    CALL VLINE(' ',1)
    CALL VLINE('
152)
    CALL VLINE(' ',1)

```

TWO-WAY TRAVEL TIME!

```

CALL VLINE(' ',1)
CALL XCLOCK(IJE,IJS)
WRITE(6,879) IJE
CALL XCLOCK(IJS)
CALL SDUMP
CALL XCLOCK(IJE,IJS)
WRITE(44,613) IJE
WRITE(6,613) IJE
CALL VLINE(LVERS,70)
CALL VLINE(' END OF PLOT BIN 314',49)
READ(5,JOBIN,ERR=977,END=9999)
WRITE(6,877)
CALL MCLOCK(DATE,TIME,WEEKDA)
CALL PCLOCK(IJS)
CALL ENDTAP
REWIND 1
GO TO 2
9999 STOP
988 WRITE(6,880) I
GO TO 999
909 WRITE(6,878) I
WRITE(44,878) I
CALL VLINE(LVERS,70)
GO TO 999
977 WRITE(6,881)
GO TO 9999

C
C      F O R M A T S
600 FORMAT(70('*'))
601 FORMAT('* ',8X,'CHUKCHI SEA 1971 SEISMIC DATA U.S.G.S. REEL NO.',
1 I4,8X,'*')
602 FORMAT('* ',10X,'SINGLE-FOLD MARINE REFLECTION PROFILE NO.',A8,9X,
1 '*')
603 FORMAT('* ',30X,'<<<<>>>',30X,'*')
604 FORMAT('* ',15X,'-TIME & SPACE ADAPTIVE DECONVOLUTION-',16X,'*')
605 FORMAT('* ',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BAFLGO/SE
1 ISGM/',6X,'*')
606 FORMAT('* PARM.JOB=',1H,'RANGE=',F5.0,'WVEL=',F6.0,'SRATE=',
1 F6.3,'NSTR=',I4,'*')
607 FORMAT('* ',13X,'FLOW2=',F3.0,'FHIGH2=',F3.0,'LENBP=',I2,'IFLGAPUS
1=',I1,'LCN=',I2,'NZC=',I1,'*')
608 FORMAT('* ',13X,'DWARM=',F3.2,'WSTRT=',F3.2,'ZTAU=',F5.3,'XTAU='
1,F5.1,'RHQ=',F3.2,'',5X,'*')
609 FORMAT('* ',13X,'RLINCH=',F4.1,'NLEAK=',I3,'NJUMP=',I4,'NBITS=',
1 I2,'MODADD=',I2,'*')
610 FORMAT('* ',13X,'NOTR=',I4,'NOTRJ=',I1,'RECEND=',F4.2,'NDEC=',
1 I1,'NPAGES=',I1,1H',9X,'*')
612 FORMAT ('* 360/67 CPU TIME= ',I5,' CSEC. DATE: ',A8,2X,
1 A8,' STANFORD *')
613 FORMAT(' DRUM.DUMP.PLAYBACK.TIME = ',I7,' CSEC.')
614 FORMAT('* ',23X,'-HORIZONTAL BIFILTER-',24X,'*')
615 FORMAT ('* ',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BIFILT/SUS
1EISGM/',6X,'*')
616 FORMAT('* ',10X,'-TIME & SPACE ADAPTIVE DECONVOLUTION + BIFILTER-',
1 I10X,'*')
617 FORMAT('* ',5X,'PROCESSING SEQ: /FIELD/NMO/DCDEC/AGC/BAFLGO/BIFILT/
1SEISGM/',5X,'*')
618 FORMAT('* ',13X,'NPTS=',I2,'LOC=',10(F3.1,' '),T70,'*')
619 FORMAT('* ',20X,'BSIC=',10(F3.2,' '),T70,'*')
620 FORMAT('* ',20X,'BRHO=',10(F3.2,' '),T70,'*')

```

```

621 FORMAT('* ',9X,'SEISMIC PLAYBACK ONLY SEQ: /FIELD/NMO/DCDEC/SEISGN/USG
1',8X,'*')
622 FORMAT('START OF PLOTJOB ',A8,', RIN 314')
876 FOPMAT(1H0,30X,10('*'),' BEGIN CHUKCHI JOB A ',10('*'))
877 FORMAT(1H1,30X,10('*'),' BEGIN CHUKCHI JOB B ',10('*'))
878 FORMAT(1H0,'EST. TIMER SELF-EXIT AT TR. ',18)
879 FORMAT(1H , 'W-BLOCK TIMER:',18)
880 FORMAT(1H , '***END OF FILE ENCOUNTERED AT TR. NO.',16)
881 FORMAT(1H0,'***ERROR IN INPUT CARDS *** ABNEOJ ***')
900 FORMAT(1H0,7X,'PARTITION TIMER IN CSEC. ',18)

```

```

C
END
SUBROUTINE BAFL(LOUT,CX,IFLGAP,LCN,NWARM,ISTR,ZTAU,XTAU,NZEPO)

```

```

C-----S U B R O U T I N E   B A F L-----
C-----

```

```

C THE BURG ADAPTIVE FILTER LADDER: AN ADAPTIVE OR TIME-VARYING
C FIXED-LEAD PREDICTION ERROR PROCESSOR. ADJUSTMENT OF EACH
C REFLECTION COEFFICIENT IS MADE EVERY JUMP STATE ATTEMPTING
C TO MINIMIZE THE STAGE OUTPUT POWER.

```

```

C INPUTS:

```

```

C X(1)...X(LX)=INITIAL DATA
C LCN= LAST NON-ZERO REFLECTION COEFFICIENT
C IFLGAP= NUMBER OF GAPS BETWEEN FILTER COEFFICIENTS
C SETTING IFLGAP=0 DOES NOT GAP THE F.C. AND
C TRIES TO OPERATE ON THE ENTIRE SPECTRUM FROM
C 0 TO W WHERE W IS THE FOLDING FREQUENCY.
C SETTING IFLGAP=1 OPERATES ON THE PORTION OF
C THE SPECTRUM FROM 0 TO W/2 , IFLGAP=2 FROM
C 0 TO W/3 ETC. THUS ALLOWING SPECIFICATION OF
C WHAT PART OF THE SPECTRUM TO DECONVOLVE.

```

```

C NWARM=DURATION OF STATIONARY C ESTIMATION CYCLE
C ISTRT=START OF STATIONARY GATE
C ZTAU=TEMPORAL RELAXATION TIME TO 1/E
C XTAU=SPATIAL RELAXATION DISTANCE TO 1/E

```

```

C OUTPUTS:

```

```

C X(1)...X(LOUT)=FORWARD ERROR PREDICTION TRACE

```

```

C OTHER VARIABLES:

```

```

C F(1)...F(LCN)=FORWARD STATE VECTOR
C B(1)...B(LCN)=BACKWARD STATE VECTOR
C C(1)...C(LCN)=REFLECTION COEFFICIENTS AT EACH STATE
C CX=REFLECTION COEFF. INTEGRATED IN SPACE & TIME
C DEN(1)...DEN(LCN)= STAGE AUTOPOWER
C NUM(1)...NUM(LCN)= STAGE CROSSPOWER

```

```

C CALLING 'BAFL' FIRST SETS UP THE LOOPING AND PASSING
C ARRAYS FOR THE PARTICULAR PROBLEM AS SPECIFIED BY LCN &
C IFLGAP. THEN IT COMPUTES A SHORT (LENGTH=NWARM) ESTIMATE
C OF THE REFLECTION COEFFICIENT SERIES IN ORDER TO START THE
C ADAPTION OUT WITH SOME REASONABLE NUMBERS. THEN IT LOADS UP
C THE CX ARRAY WITH THE INITIAL VALUES AND PASSED INTO ENTRY
C 'BAFLGD'.

```

```

C THE USUAL ENTRY IS 'BAFLGD' WHICH FIRST INITIALIZES THE
C BACKWARD APRAY THEN PASSES TO THE MAIN ALGORITHM.
C THE CX SERIES IS UPDATED EVERY IFLGAP DATA POINTS AND IN
C THE INTERMEDIATE STEPS THE OUTPUT ARE INTERPOLATED OR

```



```

DO 1000 I=2,J
A(I)=A(I)+CX(J,KS)*A(J-I+1)
1000 B(J)=B(J)+A(I)*X(KS+(I-J-1)*IFLGAP)
C
C-----BEGIN--MAIN--LOOP-----
C
DO 5000 K=KS,LOUT,IFLGAP
Z=X(K)
DO 1010 J=1,NZERP1
1010 F(J)=Z
DO 2000 J=NZERP1,LCN
DEN(J)=(F(J)**2+B(J)**2)*DR+DEN(J)*DL
NUM(J)=F(J)*B(J)*DR+NUM(J)*DL
IF(FTEST.LE.1.1) CX(J,K)=-2.*NUM(J)/DEN(J)
CX(J,K)=-2.*DRX*NUM(J)/DEN(J)+CX(J,K)*DLX
2000 F(J+1)=F(J)+CX(J,K)*B(J)
X(K)=F(LCNP1)
DO 3000 JR=1,NEND
J=LCN-JR
3000 B(J+1)=B(J)+CX(J,K)*F(J)
IF(NZERO.EQ.0) GO TO 5000
DO 4000 JR=1,NZERO
J=NZERP1-JR
4000 B(J+1)=B(J)
5000 B(1)=Z
C
C-----END--OF--MAIN--LOOP-----
C
C NOW GO BACK AND FILL IN THE GAPS....
IF(IFLGAP.EQ.1) GO TO 9050
DO 9000 L=1,IFGM1
KSTART=KS+L
DO 9000 K=KSTART,LOUT,IFLGAP
KC=K-L
Z=X(K)
DO 6000 J=1,NZERP1
6000 F(J)=Z
DO 7000 J=NZERP1,LCN
7000 F(J+1)=F(J)+CX(J,KC)*B(J)
X(K)=F(LCNP1)
DO 8000 JR=1,NEND
J=LCN-JR
8000 B(J+1)=B(J)+CX(J,KC)*F(J)
IF(NZERO.EQ.0) GO TO 9000
DO 8050 JR=1,NZERO
J=NZERP1-JR
8050 B(J+1)=B(J)
9000 B(1)=Z
C
9050 FTEST=FTEST+1.0
RETURN
END
SUBROUTINE SEISGM
C
C SUBROUTINE 'SEISGM' VARIABLE AREA SEISMIC SECTION PLOTTER.
C THROUGH MULTIPLE CALLS TO SEISGM ADJACENT TRACES ARE WRITTEN
C TO THE VERSATEC FILLING THE FULL-PAGE WIDTH (560 BITS).
C DATA: INPUT DATA SERIES
C NT = LENGTH OF INPUT DATA
C NBITS= WIDTH OF VARIABLE AREA TRACE IN VERSATEC BITS

```

C NPAGES: WHEN NPAGES=1 THE RECORD SECTION FILLS ONE PAGE US0
 C OF THE VERSATEC (7.536 IN.) FOR ANY LENGTH RECORDS. US0
 C WHEN NPAGES=2 A SPECIAL OPTION IS INVOKED ALLOWING US0
 C SOMEWHAT MORE GENERAL DISPLAY AS FOLLOWS..... US0
 C 'PLINCH' INDICATES THE DESIRED RECORD SECTION LENGTH US0
 C IN INCHES. THUS THE RECORDS OF LENGTH NT ARE SCALED US0
 C INTO A VARIABLE OBJECT SPACE THAT MAY TAKE UP MORE US0
 C THAN ONE PAGE-WIDTH. THIS IS ACCOMPLISHED BY COMPOSING US0
 C THE PLOT INTO A LONGER BUFFER THAN THE VERSATEC CAN US0
 C HANDLE (WHICH IS 70 BYTES) AND DUMPING THIS PLOTTED US0
 C DATA ONTO A 2301 DRUM (FT UNIT 1) . THEN WE REWIND AND US0
 C FETCH AND WRITE THE FIRST 70 BYTES ON ONE PAGE; THEN US0
 C GO BACK AND FETCH AND WRITE THE NEXT 70 BYTES OR US0
 C LESS. US0

C 'TAXIS' MUST BE CALLED BEFORE 1ST 'SEISGM' CALL SINCE US0
 C A REFERENCE TABLE MUST BE GENERATED. US0

C INTEGER*4 IREF(1120) US0
 C LOGICAL*4 LMZ,LZ,LASK,LINE(35,10),LOAD(18),LOAD2(35),LBOT*1(72) US0
 C LOGICAL*4 LTAX(35),LIGHT(35),DARK(35),LMASK(32) US0
 C COMMON /BLK2/DATA(1000),NT,N5,N6,R5,R6,NBITS US0
 C EQUIVALENCE (LBOT(1),LOAD2(18)) US0
 C DATA LMZ,LZ,LIGHT,DARK/Z80000000,36*Z00000000,35*ZFFFFFFF/ US0
 C DATA LMASK/Z80000000,Z40000000,Z20000000,Z10000000,Z08000000, US0
 C 1Z04000000,Z02000000,Z01000000,Z00800000,Z00400000,Z00200000, US0
 C 2Z00100000,Z00080000,Z00040000,Z00020000,Z00010000,Z00008000, US0
 C 3Z00004000,Z00002000,Z00001000,Z00000800,Z00000400,Z00000200, US0
 C 4Z00000100,Z00000080,Z00000040,Z00000020,Z00000010,Z00000008, US0
 C 5Z00000004,Z00000002,Z00000001/ US0
 C NMAG=MIN0(10,NBITS) US0
 C SUM=0. US0
 C DO 121 K=1,NT,4 US0
 C T=DATA(K) US0
 C 121 SUM=SUM+ABS(T) US0
 C ERMS=4.*SUM/NT US0
 C WRITE(6,900) ERMS US0
 C 900 FORMAT(1H+,100X,F11.1) US0
 C SCALE=0.5*NMAG/ERMS US0
 C IBIAS=(NMAG+1)/2 US0
 C DO 20 I=1,JBYTES US0
 C DO 20 J=1,NMAG US0
 C SETTING = LTAX WRITES TIME MARKS ACROSS ENTIPE SECTION,LZ DOESN'T US0
 C 20 LINE(I,J) = LZ US0
 C 20 LINE(I,J)=LTAX(I) US0
 C DO 40 IBIT=1,32 US0
 C LASK=LMASK(IBIT) US0
 C IBYTE = 1 US0
 C DO 40 IL=IBIT,JBITS,32 US0
 C IMAG=IBIAS+DATA(IREF(IL))*SCALE US0
 C IF(IMAG.LE.0) GO TO 40 US0
 C IMAG=MIN0(NMAG,IMAG) US0
 C DO 30 I=1,IMAG US0
 C 30 LINE(IBYTE,I) = LINE(IBYTE,I).OR.LASK US0
 C 40 IBYTE = IBYTE + 1 US0
 C DO 50 I=1,NMAG US0
 C 50 WRITE(1) (LINE(K,I),K=1,JBYTES) US0
 C LKNT = LKNT + NMAG US0
 C RETURN US0

C ENTRY 'TAXIS' WRITES A TIME SCALE TO THE VERSATEC.
C RATE IS THE SAMPLING RATE. TICK MARKS ARE AT 100 MILS.
C

```
ENTRY TAXIS(NT,SRATE,NPAGES,RLINCH)
JBYTES=18
JBITS=560
IF(NPAGES.LE.1) GO TO 55
JBYTES=35
JBITS=MIN1(1120.,RLINCH*73.25)
55 SCALE=(JBITS-1)/(NT*SRATE)
ITMAX=SRATE*NT*10. + 1.
TYME=0.
DO 60 I=1,JBYTES
60 LTAX(I)=LZ
DO 70 I=1,ITMAX
IR=SCALE*TYME + 1.0
IBYTE=(IR-1)/32 + 1
IBIT=IR - (IBYTE-1)*32
LASK=LMASK(IBIT)
LTAX(IBYTE)=LTAX(1).OR.LASK
70 TYME=TYME + 0.1
SCALE=(NT-1.)/(JBITS-1.)
DO 90 IL=1,JBITS
90 IREF(IL)=SCALE*(IL-1) + 1.49999
DO 83 I=1,8
83 WRITE(1) LIGHT
WRITE(1) DARK
DO 84 I=1,10
84 WRITE(1) LTAX
WRITE(1) DARK
DO 81 I=1,10
81 WRITE(1) LIGHT
LKNT=30
```

C
C RETURN

C ENTRY SDUMP DUMPS THE DRUM TO THE VERSATEC

```
ENTRY SDUMP
DO 85 I=1,380
35 WRITE(1) LIGHT
REWIND 1
NL=LKNT + 378
NFIN=NL
IF(NPAGES.GT.1) NFIN=NL-340
DO 82 I=1,NFIN
82 CALL WRITER(LOAD,70)
IF(NPAGES.LE.1) GO TO 87
REWIND 1
DO 86 I=1,NL
86 CALL WRITER(LROT(3),70)
87 CONTINUE
RETURN
END
```

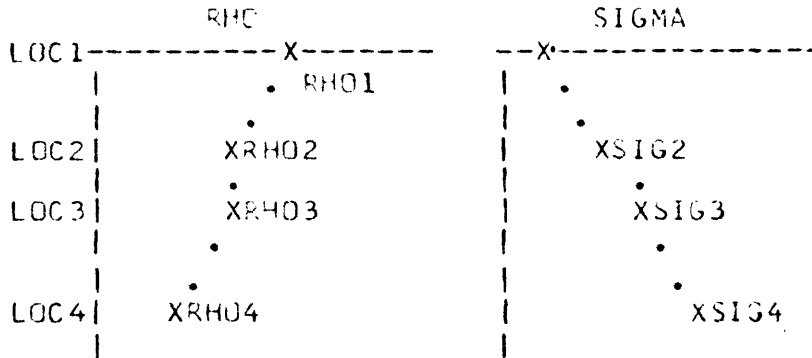
C SUBROUTINE BIFILT(ND,SIG,RHO,PLCC,NPTS,SRATE2)

C BILINER KX FILTER
C USEFUL FOR EXTINGUISHING HORIZONTAL PRIMARIES
C AND MULTIPLES INTERFERING WITH DIPPING REFLECTORS

AND/OR FOR STACKING IN X TO ENHANCE LATERAL
CORRELATION IN THE PRESENCE OF ADDITIVE NOISE.
ALGORITHM OPERATES IN TIME VARYING MODE BETWEEN
PURE KX LOWCUT (RHO=0) AND PURE KX HIGHCUT
(SIG=1) AS SET IN THE RHO/SIG PROFILES.

PARAMETER LIST:

IN INPUT TRACE
OUT OUTPUT TRACE
ND LENGTH OF INPUT/OUTPUT TRACE
SIG SIGMA PARAMETER PROFILE
RHO RHO PARAMETER PROFILE
LOC LOCATION POINTS OF PARAMETER CHANGES
NPTS NO. OF SIG/RHO/LOC POINTS



```

REAL*4 SIG(1),RHO(1),PLOC(1),D(1000),E(1000),F(1000)
REAL*4 IN,OUTH(1000),OUTHR(1000),INH(1000)
INTEGER*4 LOC(10)
COMMON /BLK3/IN(1000)
LOC(1)=1
DO 5 K=2,NPTS
LOC(K)=PLOC(K)/SRATE2
IF(LOC(K-1).GT.LOC(K)) GO TO 97
5 CONTINUE
LOC(NPTS)=ND
NPM1=NPTS-1
WRITE(6,800) RHO(1),SIG(1)
800 FORMAT(1H0,6X,'PARAMETER PROFILE'//1H ,3X,'DEPTH',
1 4X,'RHO',5X,'SIGMA'//1H ,6X,'1',2(3X,F6.3))
DO 10 IW=1,NPM1
WRITE(6,805) LOC(IW+1),RHO(IW+1),SIG(IW+1)
805 FORMAT(1H ,3X,I4,2(3X,F6.3))
FMR=(RHO(IW+1)-RHO(IW))/(LOC(IW+1)-LOC(IW))
FMS=(SIG(IW+1)-SIG(IW))/(LOC(IW+1)-LOC(IW))
NEND=LOC(IW+1) - 1
NSTRT=LOC(IW)
IF(NSTRT.GT.NEND) GO TO 97
DO 10 K=NSTRT,NEND
R=RHO(IW) + FMR*(K-NSTRT)
S=SIG(IW) + FMS*(K-NSTRT)
D(K)=0.5*(1.+S)*(1.-R)
E(K)=S+R
10 E(K)=S*R
E(ND)=SIG(NPTS)+RHO(NPTS)
F(ND)=SIG(NPTS)*RHO(NPTS)
D(ND)=0.5*(1.+SIG(NPTS))*(1.-RHO(NPTS))
DO 20 K=1,ND
OUTH(K)= 0.0

```

```

      INH(K)= 0.0
20  OUTHH(K)=0.0
      RETURN
C
      ENTRY BIGOT
      DO 70 K=1,N0
      TEMP=D(K)*(IN(K)-INH(K))+E(K)*OUTH(K)-F(K)*OUTHH(K)
      OUTHH(K)=OUTH(K)
      OUTH(K)=TEMP
      INH(K)=IN(K)
70  IN(K)=TEMP
      RETURN
97  WRITE(6,900)
900  FORMAT(1H0,'***PARAM.RHC/SIG ERROR***ABNEQJ***')
      STOP
      END
      SUBROUTINE AGC
      DIMENSION ARMS(1000)
      COMMON RMS(1000),SRMS(1000)
      COMMON /BLK2/TRACE(1000),N,JUMPX,NLEAK
      DATA IX/0/
      IF(MOD(IX,JUMPX).NE.0) GO TO 50
      B=(1.+2.*NLEAK*NLEAK)*1024.
      A=-NLEAK*NLEAK*1024.
      DO 10 I=1,N
      Q=TRACE(I)
10  RMS(I)=ABS(Q)
      CALL TRI(A,B,A,N,SRMS,RMS,SRMS,RMS)
      IF(IX.NE.0) GO TO 30
      DO 20 I=1,N
20  ARMS(I)=SRMS(I)
30  DO 40 I=1,N
40  ARMS(I)=.8*ARMS(I)+.2*SRMS(I)
C  WRITE(6,77)(ARMS(I),I=1,500)
C77  FORMAT(' GAIN CONTROL'/(10F12.8))
50  DO 60 I=1,N
60  TRACE(I)=TRACE(I)/ARMS(I)
      IX=IX+1
      RETURN
      END
      SUBROUTINE TRI(A,B,C,N,T,D,E,F)
      DIMENSION T(N),D(N),F(N),F(N)
      N1=N-1
      F(1)=1.0
      F(1)=0.
      DO 10 I=2,N1
      DEN=B+C*E(I-1)
      E(I)=-A/DEN
10  F(I)=(D(I)-C*F(I-1))/DEN
      T(N)=F(N1)/(1.0-E(N1))
      DO 20 J=1,N1
      I=N-J
20  T(I)=E(I)*T(I+1)+F(I)
      RETURN
      END
      SUBROUTINE NMOSET(RX,C,DT,N)
      INTEGER*4 ITD(2000),IDATA(3950),BUF
      COMMON /BLK1/BUF(2000)
      EQUIVALENCE (IDATA(1),BUF(26))
      TD(ID)=SQRT(ID*ID + (.5*RX/(C*DT))**2)

```

```

TMAX=TD(N)
DO 10 ID=1,N
10 ITD(ID)=1+(N-1)*(TD(ID)/TMAX)
RETURN
ENTRY NMD
DO 20 ID=1,N
20 IDATA(ID)=IDATA(ITD(ID))
RETURN
END
SUBROUTINE DCDEC(IN,NDEC)
INTEGER*2 IN(NDEC,1)
COMMON /BLK2/OUT(1000),LOUT,N1,K2,RHO,CRHO
OUT(1)=IN(NDEC,1)+100
DO 1000 K=2,LOUT
KM1=K-1
1000 OUT(K)=CRHO*(IN(NDEC,K)-IN(NDEC,KM1))+RHO*OUT(KM1)
RETURN
END
SUBROUTINE GFILT(FLOW,FHIGH,SRATE,LFILT,FLOW2,FHIGH2,LX)
REAL*4 FILT(20),FILT2(20),X(1,1000),Y(1,1000)
COMMON /BLK2/Y
COMMON /BLK3/X
BW=FHIGH-FLOW
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH-BW/2.)
M=LFILT/2
MID=M+1
DO 10 I=1,M
FILT(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
10 FILT(MID+I)=FILT(MID-I)
FILT(MID)=1.0
BW=FHIGH2-FLOW2
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH2-BW/2.)
DO 15 I=1,M
FILT2(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
15 FILT2(MID+I)=FILT2(MID-I)
FILT2(MID)=1.0
NEND=LX-LFILT+1
RETURN
ENTRY BPASS
C Y(IN) X(OUT)
DO 20 I=1,LX
20 X(I,1)=0.
DO 30 I=1,NEND
DO 30 J=1,LFILT
30 X(I,J)=X(I,J)+Y(I+M,1)*FILT(J)
RETURN
ENTRY BPASS2
C X(IN) Y(OUT)
DO 40 I=1,LX
40 Y(I,1)=0.
DO 50 I=1,NEND
DO 50 J=1,LFILT
50 Y(I,J)=Y(I,J)+X(I+M,1)*FILT2(J)
RETURN
END

```

```

//LISTIT JOB 'C740,314','LIST PACKAGE CF'
/* SFPVICF LIST
//ZAP FXFC FORTHCL,PARM.FORT='OPT=2,NAME=USGSC,LINECNT=60'
//FORT.SYSIN DD *
C  U S G S S F I S M I C   P R O C E S S I N G   P A C K A G E   C F
C  PROCESSES 1971 FIELD DATA RECORDED WITH TELEDYNE MODEL 27710
C      SAMPLE DD CARD FOR TAPE INPUT; ASSUME TAPEDD='FT20F001'
C      //GO.FT20F001 DD DSN=SEIS,UNIT=OC1,VCL=SFR=UXXXX,DISP=(OLD,KEEP),
C      // LABEL=(1,BLP,,IN),DCB=(RECFM=U,BLKSIZE=16000,DEN=1,TRTCH=C)
C      REPLACE UXXXX BY COMP. CENTER TAPE I.D., LIKE U1577
C
C      INTEGER BUF*2(4000),LVERS(18)
C      REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
C      REAL*8 DATE,TIME,LINEID,TAPEDD,USER
C      COMMON /BLK2/Y(1000),LX,NJUMP,NLFAK,RHO,CRHC,NDOTS
C      COMMON /BLK3/X(1000)
C      NAMELIST /JOB/NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,RHO,
C      1NLEAK,NJUMP,NBITS,NBITS2,MODADD,NCTR,NOTRJ,NJOB,TAPEDD,USER,NPAGES,
C      2,RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLCW2,LENBP,IFLGAP,LCN,DWARM,WSTRT,
C      3,ZTAU,XTAU/BIFLT/NPTS,PLOC,BSIG,BRHO/JOBIN/NREEL,LINEID,RANGE,WVFL,
C      4,SRATE,RECEND,NDEC,ITIME,RHO,NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
C      5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IFLGAP,LCN,
C      6DWARM,WSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHO,NZC
C      DATA NREEL,LINEID,RANGE,WVEL,SRATE,RECEND,NDEC,ITIME,NBITS,NBITS2,
C      1NCTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IFLGAP,LCN,
C      2DWARM,WSTRT,ZTAU,XTAU,NPTS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
C      3USER,NZC/999,'DEFERRED',400.,4875.,.004,1.53,1,540,5,4,2000,3,3,
C      4'FT20F001',.63.,1, 15.,.63.,.9,2,9,.2,.2,.12,10.,2,1,7.63,0.,1.536,
C      58*0.,.5,.5,8*0.,.99,.99,8*0.0,9,'U.S.G.S.',0/

```

-----LIST OF PRINCIPAL VARIABLES-----

NAME (DEFAULT VALUE)	DEFINITION
<PARAMETERS USED IN ALL JOBS>	
USER (U.S.G.S.)	USER'S NAME (8 ALPHANUMERIC)
NREEL (9999)	USGS REEL NUMBER (INTEGER)
LINEID (DEFERRED)	USGS LINE NUMBER (8 ALPHANUMERIC)
RANGE (400.)	SHOT-RECEIVER OFFSET (FT.)
WVFL (4875.)	WATER VELOCITY (FT/SEC)
SRATE (.004)	INPUT SAMPLE RATE (SEC)
RECEND (1.53)	RECORD LENGTH TO PROCESS (SEC)
NDEC (1)	DEGREE OF DECIMATION (INTEGER)
ITIME (540)	INTERNAL TIME ESTIMATE (SEC., INTEGER)
RFC (0.74)	DC REJECT FILTER COEFFICIENT
NBITS (5)	NUMBER OF DOTS PER TRACE (INTEGER)
NBITS2 (4)	SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)
MODADD (9)	MODULO TO ADD SECONDARY BITS (INTEGER)
NOTR (2000)	NUMBER OF TRACES TO BE PROCESSED (INTEGER)
NOTRJ (3)	PROCESSING FREQUENCY (1,2,OR 3)
NSTR (1)	NUMBER OF STARTING TRACE ON TAPE (INTEGER)
NJOB (3)	JOB SELECTION SWITCH (1,2,3,OR 4)
TAPEDD (FT20F001)	TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)
RLINCH (7.63)	RECORD SECTION LENGTH IN INCHES (MAX.=15.25)
<ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>	
NLEAK (10)	INTEGRATION PARAMETER FOR AGC (INTEGER)
NJUMP (24)	UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)
LENBP (9)	NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER,ODD)
FHIGH (63.)	PRIOR HIGH CUTOFF (CYCLES/SEC)
FLOW2 (15.)	POST-PROC. LOW CUTOFF (CYCLES/SEC)

```

C FHIGH2 (63.)          POST-PROC. HIGH CUTOFF (CYCLES/SEC)
C <ADDITIONAL PARAMETERS USED IN JOBS 1,3>
C NPTS (2)             NO. POINTS ON BIFILT PROFILE (INTEGER)
C PLCC (0.,1.53)      LOCATION OF PROFILE TIPS (SFC)
C BRHC (.5,.5)        RHO PROFILE COEFFICIENTS
C RSIG (.99,.99)      SIGMA PROFILE COEFFICIENTS
C <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C NZC (0)             NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C IFLGAP (2)          GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C LCN (9)             NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C DWARM (.2)          DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C WSTRT (.2)          STARTING POSITION OF WARM-UP (SEC)
C ZTAU (.12)          RELAXATION TIME TO 1/E (SEC)
C XTAU (10.)          RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C NJOB=1 /FIELD/ /DCDEC/ /BPASS/BIFILT/BPASS2/SEISGM/
C NJOB=2 /FIELD/ /DCDEC/ /BPASS/BAFL/BPASS2/SEISGM/
C NJOB=3 /FIELD/ /DCDEC/ /BPASS/BAFL/BIFILT/BPASS2/SEISGM/
C NJOB=4 /FIELD/ /DCDEC/SEISGM/

```

VERSION G

DON C. RILEY DECEMBER 1972

```

CALL MCLOCK (DATE, TIME, WEEKDA)
CALL PCLOCK (IJS)
RHO=0.74
NLFAK=10
NJUMP=24
WRITE (6, 876)
READ (5, JOBIN, FRR=977)
2 LENGTH=RFCEND/SRATE
IF (NSTR.LE.1) GO TO 4
M=NSTR-1
DO 3 I=1, M
3 CALL NCFRRD (RUF, LEN, IERR, TAPEDD)
4 LX=LENGTH/NDEC
RLINCH=AMIN1 (RLINCH, 15.3)
IF (RLINCH.GT.7.65) NPAGES=2
SRATE2=SRATE*NDEC
CRFO=(1.+RHC)/2.
KTFST=24*NOTRJ
WRITE (6, JOB)
IF (NJOB.EQ.4) GO TO 40
FLOW=-FHIGH
IF (MOD (LENBP, 2).EQ.0) LENBP=LENBP+1
CALL GFILT (FLOW, FHIGH, SRATE2, LENBP, FLOW2, FHIGH2, LX)
IF (NJOB.EQ.1) GO TO 30
WRITE (6, ADAPT)
NSTRT=WSTRT/SRATE2
NWARM=DWARM/SRATE2
ZTAT=ZTAU/SRATE2
IF (NJOB.EQ.2) GO TO 40
30 WRITE (6, BIFLT)
CALL BIFILT (LX, RSIG, BRHO, PLCC, NPTS, SRATE2)
40 CALL TAXIS (LX, SRATE2, NPAGES, RLINCH)

```


CON CALL NMOSET(RANGE,WVEL,SRATE,LENGTH)
ITIME=ITIME*100
CALL FIO999(44,LVERS(1),18,18)

C
GO TO (1727,1707,1747,1737),NJOB

C
C NJOB=2
C

1707 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL DCDFCT(BUF)
COUT CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTR,ZTAT,XTAU,NZC)
CALL BPASS2
NDOTS=NBITS
CALL SEISGM
DO 707 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDFCT(BUF)
COUT CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGO
IF(NOTRJ.GE.3) CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 707
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 909
707 CONTINUE
GO TO 999

C
C
C NJOB=1
C

1727 DO 727 I=NOTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDFCT(BUF)
COUT CALL AGC
CALL BPASS
CALL BIGOT
IF(NOTRJ.GE.2) CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.3) CALL NOERRD(BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BPASS2
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 727
CALL PCLOCK(IJE,IJS)
IF(IJE.GT.ITIME) GO TO 909
727 CONTINUE
GO TO 999

C
C NJOB=4

C

```

1737 DO 737 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDECT(BUF)
      IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 737
      CALL PCLOCK(IJF,IJS)
      IF(IJF.GT.ITIME) GO TO 909
737 CONTINUE
      GO TO 999

```

C

C

NJOB=3

C

```

1747 CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      CALL DCDECT(BUF)
COUT CALL AGC
      CALL BPASS
      CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
      CALL BIGOT
      CALL BPASS2
      NDOTS=NBITS
      CALL SEISGM
      DO 747 I=NOTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
      CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDECT(BUF)
COUT CALL AGC
      CALL BPASS
      IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BAFLGO
      CALL BIGOT
      IF(NOTRJ.GE.3) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      CALL BPASS2
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 747
      CALL PCLOCK(IJF,IJS)
      IF(IJF.GT.ITIME) GO TO 909
747 CONTINUE

```

C

C

C

```

999 CALL PCLOCK(IJF,IJS)
      WRITE(6,900) IJF
      CALL XCLOCK(IJS)
      WRITE(44,622) USFR
      DO 5 K=1,19
5 CALL VLINE(LVERS,70)
      CALL VLINE(' ',1)
      CALL VLINE(' ',1)
C
C WRITE PARM.JOB TO VERSATEC.....

```

C

C

```

WRITE(44,600)
CALL VLINE(LVERS,70)
WRITE(44,601) NRFFL
CALL VLINE(LVERS,70)
WRITE(44,602) LINFID
CALL VLINE(LVERS,70)
WRITE(44,603)
GO TO (50,60,70,45),NJOB
45 WRITE(44,621)
CALL VLINE(LVERS,70)
GO TO 80
50 WRITE(44,614)
CALL VLINE(LVERS,70)
WRITE(44,615)
CALL VLINE(LVERS,70)
GO TO 80
60 WRITE(44,604)
CALL VLINE(LVERS,70)
WRITE(44,605)
CALL VLINE(LVERS,70)
GO TO 80
70 WRITE(44,616)
CALL VLINE(LVERS,70)
WRITE(44,617)
CALL VLINE(LVERS,70)
80 WRITE(44,603)
CALL VLINE(LVERS,70)
WRITE(44,606) RANGE,WVEL,SRATE,NSTR
CALL VLINE(LVERS,70)
WRITE(44,609) RLINCH,NLEAK,NJUMP,NBITS,MODADD
CALL VLINE(LVERS,70)
IF(NJOB.EQ.4) GO TO 120
IF(NJOB.EQ.1) GO TO 110
WRITE(44,607) FLOW2,FHIGH2,LENBP,IFLGAP,LCN,NZC
CALL VLINE(LVERS,70)
WRITE(44,608) DWARM,WSTRT,ZTAU,XTAU,RHC
CALL VLINE(LVERS,70)
IF(NJOB.EQ.2) GO TO 120
110 WRITE(44,618) NPTS,PLOC
CALL VLINE(LVERS,70)
WRITE(44,619) BSIG
CALL VLINE(LVERS,70)
WRITE(44,620) BRHD
CALL VLINE(LVERS,70)
120 WRITE(44,610) NOTR,NOTRJ,RECENC,NDEC,NPAGES
CALL VLINE(LVERS,70)
WRITE(44,603)
CALL VLINE(LVERS,70)
WRITE(44,612) IJE,DATE,TIME
CALL VLINE(LVERS,70)
WRITE(44,600)
CALL VLINE(LVERS,70)

```

C
C

```

CALL VLINE(' ',1)
CALL VLINE(' ',1)
CALL VLINE('
152)
CALL VLINE(' ',1)
CALL VLINE(' ',1)

```

TWO-WAY TRAVEL TIME'

```
CALL XCLOCK(IJF,IJS)
WRITE(6,879) IJF
CALL XCLOCK(IJS)
CALL SCUMP
CALL XCLOCK(IJF,IJS)
WRITE(44,613) IJE
WRITE(6,613) IJF
CALL VLINE(LVERS,70)
CALL VLINE('
END OF PLOT
BIN 314',49)
READ(5,JOBIN,ERR=977,END=9999)
WRITE(6,877)
CALL MCLOCK(DATE,TIME,WEEKDA)
CALL PCLOCK(IJS)
CALL ENDTAP
REWIND 1
GO TO 2
9999 STOP
588 WRITE(6,880) I
GO TO 999
905 WRITE(6,878) I
WRITE(44,878) I
CALL VLINE(LVERS,70)
GO TO 999
977 WRITE(6,881)
GO TO 9999
C
C   F O R M A T S
600 FORMAT(70('*'))
601 FCRMAT('* ',8X,'CHUKCHI SEA 1971 SEISMIC DATA U.S.G.S. REFL NO.',
1 I4,8X,'*')
602 FORMAT('* ',10X,'SINGLE-FOLD MARINE REFLECTION PROFILE NO.',A8,9X,
1 '*')
603 FORMAT('* ',30X,'<<<<>>>',30X,'*')
604 FCRMAT('* ',15X,'-TIME & SPACE ADAPTIVE DECCNVLUTION-',16X,'*')
605 FCRMAT('* ',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BAFLGO/SEC
1 IISGM/',6X,'*')
606 FCRMAT('* PARM. JOB=',I4,' ',RANGE=',F5.0,',WVEL=',F6.0,',SRATE=',
1 F6.3,',NSTR=',I4,' ', '*')
607 FCRMAT('* ',13X,'FLOW2=',F3.0,',FHIGH2=',F3.0,',LENBP=',I2,',IFLGAPC
1=',I1,',LCN=',I2,',NZC=',I1,' ', '*')
608 FCRMAT('* ',13X,'DWARM=',F3.2,',WSTRT=',F3.2,',ZTAU=',F5.3,',XTAU='
1,F5.1,',RHO=',F3.2,',',5X,'*')
609 FCRMAT('* ',13X,'RLINCH=',F4.1,',NLEAK=',I3,',NJUMP=',I4,',NBITS=',
1 I2,',MODADD=',I2,' ', '*')
610 FCRMAT('* ',13X,'NOTR=',I4,',NOTRJ=',I1,',RECEND=',F4.2,',NDEC=',
1 I1,',NPAGES=',I1,I4,9X,'*')
612 FCRMAT ('* 360/67 CPU TIME= ',I5,' CSEC. DATE: ' A8,2X,
1 A8,' STANFORD '*')
613 FCRMAT(' DRUM.DUMP.PLAYBACK.TIME = ',I7,' CSEC.')
614 FCRMAT('* ',23X,'-HORIZONTAL BIFILTER-',24X,'*')
615 FCRMAT ('* ',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BIFILT/S
1 IISGM/',6X,'*')
616 FCRMAT('* ',10X,'-TIME & SPACE ADAPTIVE DECONVLUTION + BIFILTER-',
1 I10X,'*')
617 FCRMAT('* ',5X,'PROCESSING SEC: /FIELD/NMO/DCDEC/AGC/BAFLGO/BIFILT/
1 ISEISGM/',5X,'*')
618 FCRMAT('* ',13X,'NPTS=',I2,',LUC=',I0(F3.1,','),T70,'*')
619 FCRMAT('* ',20X,'BSIG=',I0(F3.2,','),T70,'*')
620 FCRMAT('* ',20X,'BPHC=',I0(F3.2,','),T70,'*')
621 FCRMAT('* ',9X,'SEISMIC PLAYBACK ONLY SEQ: /FIELD/NMO/DCDEC/SEISGM/
```

```

1',8X,'*')
622 FORMAT('START OF PLOTJOB ',A8,', BIN 314')
876 FORMAT(1H0,30X,10('*'),' BEGIN CHUKCHI JOB A ',10('*'))
877 FORMAT(1H1,30X,10('*'),' BEGIN CHUKCHI JOB B ',10('*'))
878 FORMAT(1H0,'EST. TIMER SELF-EXIT AT TR. ',I8)
879 FORMAT(1H ', 'W-BLOCK TIMER:',I8)
880 FORMAT(1H ', ***END OF FILE ENCOUNTERED AT TR. NO.',I6)
881 FORMAT(1H0,'***ERROR IN INPUT CARDS *** ABNEQJ ***')
900 FORMAT(1H0,7X,'PARTITION TIMER IN CSEC. ',I8)

```

END

SUBROUTINE BAFL(LOUT,CX,IFLGAP,LCN,NWARM,ISTR, ZTAU,XTAU,NZERO)

-----S U B R O U T I N E B A F L-----

THE BURG ADAPTIVE FILTER LADDER: AN ADAPTIVE OR TIME-VARYING
FIXED-LEAD PREDICTION ERROR PROCESSOR. ADJUSTMENT OF EACH
REFLECTION COEFFICIENT IS MADE EVERY JUMP STATE ATTEMPTING
TO MINIMIZE THE STAGE OUTPUT POWER.

INPUTS:

X(1)...X(LX)=INITIAL DATA
LCN= LAST NON-ZERO REFLECTION COEFFICIENT
IFLGAP= NUMBER OF GAPS BETWEEN FILTER COEFFICIENTS
SETTING IFLGAP=0 DOES NOT GAP THE F.C. AND
TRIES TO OPERATE ON THE ENTIRE SPECTRUM FROM
0 TO W WHERE W IS THE FOLDING FREQUENCY.
SETTING IFLGAP=1 OPERATES ON THE PORTION OF
THE SPECTRUM FROM 0 TO W/2 , IFLGAP=2 FROM
0 TO W/3 ETC. THUS ALLOWING SPECIFICATION OF
WHAT PART OF THE SPECTRUM TO DECONVOLVE.

NWARM=DURATION OF STATIONARY C ESTIMATION CYCLE
ISTR=START OF STATIONARY GATE
ZTAU=TEMPORAL RELAXATION TIME TO 1/E
XTAU=SPATIAL RELAXATION DISTANCE TO 1/E

OUTPUTS:

X(1)...X(LOUT)=FORWARD ERROR PREDICTION TRACE

OTHER VARIABLES:

F(1)...F(LCN)=FORWARD STATE VECTOR
B(1)...B(LCN)=BACKWARD STATE VECTOR
C(1)...C(LCN)=REFLECTION COEFFICIENTS AT EACH STATE
CX=REFLECTION COEFF. INTEGRATED IN SPACE & TIME
DEN(1)...DEN(LCN)= STAGE AUTOPOWER
NUM(1)...NUM(LCN)= STAGE CROSSPOWER

CALLING 'BAFL' FIRST SETS UP THE LOOPING AND PASSING
ARRAYS FOR THE PARTICULAR PROBLEM AS SPECIFIED BY LCN &
IFLGAP. THEN IT COMPUTES A SHORT (LENGTH=NWARM) ESTIMATE
OF THE REFLECTION COEFFICIENT SERIES IN ORDER TO START THE
ADAPTATION OUT WITH SOME REASONABLE NUMBERS. THEN IT LOADS UP
THE CX ARRAY WITH THE INITIAL VALUES AND PASSED INTO ENTRY
'BAFLG0'.

THE USUAL ENTRY IS 'BAFLG0' WHICH FIRST INITIALIZES THE
BACKWARD ARRAY THEN PASSES TO THE MAIN ALGORITHM.
THE CX SERIES IS UPDATED EVERY IFLGAP DATA POINTS AND IN
THE INTERMEDIATE STEPS THE OUTPUT ARE INTERPOLATED OR
PROCESSED AS THOUGH THE R.C. WERE STATIONARY.

C
C
C
C

```
REAL NUM(50),DEN(50),B(50),F(50),C(50),EM(1000),EP(1000),  
1 CX(LCN,LCOUT),A(50)  
COMMON /BLK3/X(1000)  
DATA A,B,C/150*0.0/  
FTEST=1.00  
LCNP1=LCN+1  
LCNP2=LCN+2  
IFGM1=IFLGAP-1  
LBSP=LCOUT-IFLGAP  
NZERP1=NZERO+I  
NEND=LCN-NZERP1  
DO 80 K=L BSP,LCOUT
```

```
80 FP(K)=0.
```

```
C BEGIN STATIONARY WARM-UP
```

```
DO 10 I=1,NWARM
```

```
EM(I)=X(I*IFLGAP+ISTRN)
```

```
10 EP(I)=X(I*IFLGAP+ISTRN)
```

```
C
```

```
DO 11 J=2,LCNP1
```

```
DEN(J)=0.
```

```
NUM(J)=0.
```

```
DO 12 I=J,NWARM
```

```
DEN(J)=DEN(J)+EP(I)*EP(I)+EM(I-J+1)*EM(I-J+1)
```

```
12 NUM(J)=NUM(J)+EP(I)*EM(I-J+1)
```

```
DIV=NWARM-J+1
```

```
NUM(J)=NUM(J)/DIV
```

```
DEN(J)=DEN(J)/DIV
```

```
C(J)=-2.*NUM(J)/DEN(J)
```

```
DO 11 I=J,NWARM
```

```
EPI=EP(I)
```

```
EP(I)=EPI+C(J)*EM(I-J+1)
```

```
KS=IFLGAP*LCN+1
```

```
11 EM(I-J+1)=EM(I-J+1)+C(J)*EPI
```

```
DO 8 J= 1,LCN
```

```
DO 8 K=1,KS
```

```
8 CX(J,K)=C(J+1)
```

```
DO 33 J=1,LCN
```

```
DEN(J)=DEN(J+1)
```

```
33 NUM(J)=NUM(J+1)
```

```
C END WARM-UP CYCLE
```

```
C SET RELAXATION TIMES
```

```
CLX=EXP(-1./XTAU)
```

```
DL=EXP(-1./ZTAU)
```

```
DRX=1.-CLX
```

```
DR=1.-DL
```

```
C
```

```
C-----USUAL--ENTRY-----
```

```
ENTRY BAFLGO
```

```
C
```

```
C
```

```
INITIALIZE BACKWARD VECTOR
```

```
R(1)=X(KS-IFLGAP)
```

```
A(1)=1.0
```

```
DO 1000 J=2,LCN
```

```
R(J)=X(KS-J*IFLGAP)
```

```
A(J)=CX(J,KS)
```

```
DO 1000 I=2,J
```

```

      A(I)=A(I)+CX(J,KS)*A(J-I+1)
1000  B(J)=B(J)+A(I)*X(KS+(I-J-1)*IFLGAP)
C
C-----BEGIN--MAIN--LOOP-----
C
      DC 5000 K=KS,LCUT,IFLGAP
      Z=X(K)
      DC 1010 J=1,NZERP1
1010  F(J)=Z
      DC 2000 J=NZERP1,LCN
      DEN(J)=(F(J)**2+B(J)**2)*DR+DEN(J)*DL
      NUM(J)=F(J)*B(J)*DR+NUM(J)*DL
      IF(FTFST.LE.1.1) CX(J,K)=-2.*NUM(J)/DEN(J)
      CX(J,K)=-2.*DRX*NUM(J)/DEN(J)+CX(J,K)*DLX
2000  F(J+1)=F(J)+CX(J,K)*B(J)
      X(K)=F(LCNP1)
      DC 3000 JR=1,NEND
      J=LCN-JR
3000  B(J+1)=B(J)+CX(J,K)*F(J)
      IF(NZERO.EQ.0) GO TO 5000
      DC 4000 JR=1,NZERO
      J=NZERP1-JR
4000  B(J+1)=B(J)
5000  B(1)=Z
C
C-----END--OF--MAIN--LOOP-----
C
      NOW GO BACK AND FILL IN THE GAPS....
      IF(IFLGAP.EQ.1) GO TO 9050
      DC 9000 L=1,IFGM1
      KSTART=KS+L
      DC 9000 K=KSTART,LCUT,IFLGAP
      KC=K-L
      Z=X(K)
      DC 6000 J=1,NZERP1
6000  F(J)=Z
      DC 7000 J=NZERP1,LCN
7000  F(J+1)=F(J)+CX(J,KC)*B(J)
      X(K)=F(LCNP1)
      DC 8000 JR=1,NFEND
      J=LCN-JR
8000  B(J+1)=B(J)+CX(J,KC)*F(J)
      IF(NZFRO.EQ.0) GO TO 9000
      DC 8050 JR=1,NZFRO
      J=NZERP1-JR
8050  B(J+1)=B(J)
9000  B(1)=Z
C
9050  FTEST=FTEST+1.0
      RETURN
      END
      SUBROUTINE SEISGM
C
C      SUBROUTINE 'SEISGM' VARIABLE AREA SEISMIC SECTION PLOTTER.
C      THROUGH MULTIPLE CALLS TO SEISGM ADJACENT TRACES ARE WRITTEN
C      TO THE VERSATEC FILLING THE FULL-PAGE WIDTH (500 BITS).
C      DATA: INPUT DATA SERIES
C      NT = LENGTH OF INPUT DATA
C      NBITS= WIDTH OF VARIABLE AREA TRACE IN VERSATEC BITS
C      NPAGES: WHEN NPAGES=1 THE RECORD SECTION FILLS ONE PAGE

```

```

C      OF THE VERSATEC (7.536 IN.) FOR ANY LENGTH RECORDS.
C      WHEN NPAGES=2 A SPECIAL OPTION IS INVOKED ALLOWING
C      SOMEWHAT MORE GENERAL DISPLAY AS FOLLOWS.....
C      'PLINCH' INDICATES THE DESIRED RECORD SECTION LENGTH
C      IN INCHES.  THUS THE RECORDS OF LENGTH NT ARE SCALED
C      INTO A VARIABLE OBJECT SPACE THAT MAY TAKE UP MORE
C      THAN ONE PAGE-WIDTH.  THIS IS ACCOMPLISHED BY COMPOSING
C      THE PLOT INTO A LONGER BUFFER THAN THE VERSATEC CAN
C      HANDLE (WHICH IS 70 BYTES) AND DUMPING THIS PLOTTED
C      DATA ONTO A 2301 DRUM (FT UNIT 1) .  THEN WE REWIND AND
C      FETCH AND WRITE THE FIRST 70 BYTES ON ONE PAGE; THEN
C      GO BACK AND FETCH AND WRITE THE NEXT 70 BYTES OR
C      LESS.

```

```

C      *TAXIS* MUST BE CALLED BEFORE 1ST *SEISGM* CALL SINCE
C      A REFERENCE TABLE MUST BE GENERATED.

```

```

C      INTEGER*4 IREF(1120)
C      LOGICAL*4 LMZ,LZ,LASK,LINE(35,10),LOAD(18),LOAD2(35),LBOT*1(72)
C      LOGICAL*4 LTAX(35),LIGHT(35),DARK(35),LMASK(32)
C      COMMON /BLK2/DATA(1000),NT,N5,N6,R5,R6,NBITS
C      EQUIVALENCE (LBOT(1),LOAD2(18))
C      DATA LMZ,LZ,LIGHT,DARK/Z80000000,36*Z00000000,35*ZFFFFFFF/
C      DATA LMASK/Z80000000,Z40000000,Z20000000,Z10000000,Z08000000,
C      1Z04000000,Z02000000,Z01000000,Z00800000,Z00400000,Z00200000,
C      2Z00100000,Z00080000,Z00040000,Z00020000,Z00010000,Z00008000,
C      3Z00004000,Z00002000,Z00001000,Z00000800,Z00000400,Z00000200,
C      4Z00000100,Z00000080,Z00000040,Z00000020,Z00000010,Z00000008,
C      5Z00000004,Z00000002,Z00000001/
C      NMAG=MINO(10,NBITS)
C      SUM=0.
C      DO 121 K=1,NT,4
C      T=DATA(K)
121  SUM=SUM+ABS(T)
C      ERMS=4.*SUM/NT
C      WRITE(6,900) ERMS
900  FORMAT(1H+,100X,F11.1)
C      SCALE=0.5*NMAG/ERMS
C      IBIAS=(NMAG+1)/2
C      DO 20 I=1,JBYTES
C      DO 20 J=1,NMAG
C      SETTING = LTAX WRITES TIME MARKS ACROSS ENTIRE SECTION, LZ DOESN'T
20  LINE(I,J) = LZ
20  LINE(I,J)=LTAX(I)
C      DO 40 IBIT=1,32
C      LASK=LMASK(IBIT)
C      IBYTE = 1
C      DO 40 IL=IBIT,JBITS,32
C      IMAG=IBIAS+DATA(IREF(IL))*SCALE
C      IF(IMAG.LE.0) GO TO 40
C      IMAG=MINO(NMAG,IMAG)
C      DO 30 I=1,IMAG
30  LINE(IBYTE,I) = LINE(IBYTE,I).OR.LASK
40  IBYTE = IBYTE + 1
C      DO 50 I=1,NMAG
50  WRITE(1) (LINE(K,I),K=1,JBYTES)
C      LKNT = LKNT + NMAG
C      RETURN

```

```

C      ENTRY *TAXIS* WRITES A TIME SCALE TO THE VERSATEC.

```


C
C

SRATE IS THE SAMPLING RATE. TICK MARKS ARE AT 100 MILS.

```
ENTRY TAXIS(NT,SRATE,NPAGES,RLINCH)
JBYTES=18
JBITS=560
IF(NPAGES.LE.1) GO TO 55
JBYTES=35
JBITS=MIN1(1120.,RLINCH*73.25)
55 SCALE=(JBITS-1)/(NT*SRATE)
ITMAX=SRATE*NT*10. + 1.
TYME=0.
DO 60 I=1,JBYTES
60 LTAX(I)=LZ
DO 70 I=1,ITMAX
IR=SCALE*TYME + 1.0
IBYTE=(IR-1)/32 + 1
IBIT=IR - (IBYTE-1)*32
LASK=LMASK(IBIT)
LTAX(IBYTE)=LTAX(IBYTE).OR.LASK
70 TYME=TYME + 0.1
SCALE=(NT-1.)/(JBITS-1.)
DO 90 IL=1,JBITS
90 IREF(IL)=SCALE*(IL-1) + 1.49999
DO 83 I=1,8
83 WRITE(1) LIGHT
WRITE(1) DARK
DO 84 I=1,10
84 WRITE(1) LTAX
WRITE(1) DARK
DO 81 I=1,10
81 WRITE(1) LIGHT
LKNT=30
```

C

RETURN

C
C
C

ENTRY SCUMP DUMPS THE DRUM TO THE VERSATEC

```
ENTRY SCUMP
DO 85 I=1,380
85 WRITE(1) LIGHT
REWIND 1
NL=LKNT + 378
NFIN=NL
IF(NPAGES.GT.1) NFIN=NL-340
DO 82 I=1,NFIN
READ(1) LOAD
82 CALL WRITER(LOAD,70)
IF(NPAGES.LE.1) GO TO 87
REWIND 1
DO 86 I=1,NL
READ(1) LOAD2
86 CALL WRITER(LBOT(3),70)
87 CONTINUE
RETURN
END
```

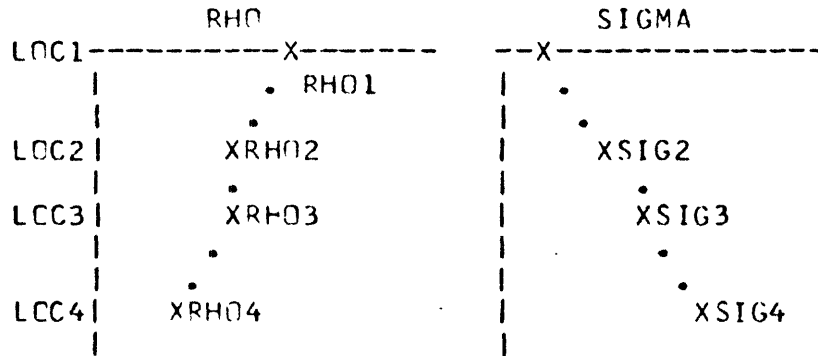
C
C
C
C

```
SUBROUTINE BIFILT(ND,SIG,RHO,PLOC,NPTS,SRATE2)
BILINER KX FILTER
USEFUL FOR EXTINGUISHING HORIZONTAL PRIMARIES
AND MULTIPLES INTERFERING WITH DIPPING REFLECTORS
AND/OR FOR STACKING IN X TO ENHANCE LATERAL
```

CORRELATION IN THE PRESENCE OF ADDITIVE NOISE.
 ALGORITHM OPERATES IN TIME VARYING MODE BETWEEN
 PURE KX LOWCUT (RHO=0) AND PURE KX HIGHCUT
 (SIG=1) AS SET IN THE RHO/SIG PROFILES.

PARAMETER LIST:

IN INPUT TRACE
 OUT OUTPUT TRACE
 ND LENGTH OF INPLT/OUTOUT TRACE
 SIG SIGMA PARAMETER PROFILE
 RHO RHO PARAMETER PROFILE
 LOC LOCATION POINTS OF PARAMETER CHANGES
 NPTS NO. OF SIG/RHO/LOC POINTS



```

REAL*4 SIG(1),RHO(1),PLOC(1),D(1000),E(1000),F(1000)
REAL*4 IN,OUTH(1000),OUTHH(1000),INH(1000)
INTEGER*4 LOC(10)
COMMON /BLK3/IN(1000)
LOC(1)=1
DO 5 K=2,NPTS
LCC(K)=PLOC(K)/SRATE2
IF(LOC(K-1).GT.LOC(K)) GO TO 97
5 CONTINUE
LOC(NPTS)=ND
NPM1=NPTS-1
WRITE(6,800) RHO(1),SIG(1)
800 FORMAT(1H,6X,'PARAMETER PROFILE'//1H,3X,'DEPTH',
1 4X,'RHO',5X,'SIGMA'//1H,6X,'1',2(3X,F6.3))
DO 10 IW=1,NPM1
WRITE(6,805) LOC(IW+1),RHO(IW+1),SIG(IW+1)
805 FORMAT(1H,3X,14,2(3X,F6.3))
FMR=(RHO(IW+1)-RHO(IW))/(LOC(IW+1)-LOC(IW))
FMS=(SIG(IW+1)-SIG(IW))/(LOC(IW+1)-LOC(IW))
NEND=LOC(IW+1) - 1
NSTRT=LOC(IW)
IF(NSTRT.GT.NEND) GO TO 97
DO 10 K=NSTRT,NEND
R=RHO(IW) + FMR*(K-NSTRT)
S=SIG(IW) + FMS*(K-NSTRT)
D(K)=0.5*(1.+S)*(1.-R)
E(K)=S+R
10 F(K)=S*R
E(ND)=SIG(NPTS)+RHO(NPTS)
F(ND)=SIG(NPTS)*RHO(NPTS)
D(ND)=0.5*(1.+SIG(NPTS))*(1.-RHO(NPTS))
DO 20 K=1,ND
OUTH(K)= 0.0
INH(K)= 0.0

```

```
20 OUTHH(K)=0.0
RETURN
```

C

```
ENTRY BIGOT
DO 70 K=1,ND
TEMP=D(K)*(IN(K)-INH(K))+E(K)*CUTH(K)-F(K)*OUTHH(K)
OUTHH(K)=CUTH(K)
CUTH(K)=TEMP
INH(K)=IN(K)
70 IN(K)=TEMP
RETURN
97 WRITE(6,900)
900 FORMAT(1HO, '***PARM.RHO/SIG ERRGR***ABNEOJ***')
STOP
END
SUBROUTINE GFILT(FLOW,FHIGH,SRATE,LFILT,FLOW2,FHIGH2,LX)
REAL*4 FILT(20),FILT2(20),X(1,1000),Y(1,1000)
COMMON /BLK2/Y
COMMON /BLK3/X
BW=FHIGH-FLOW
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH-BW/2.)
M=LFILT/2
MID=M+1
DO 10 I=1,M
FILT(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
10 FILT(MID+I)=FILT(MID-I)
FILT(MID)=1.0
BW=FHIGH2-FLOW2
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH2-BW/2.)
DO 15 I=1,M
FILT2(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
15 FILT2(MID+I)=FILT2(MID-I)
FILT2(MID)=1.0
NEND=LX-LFILT+1
RETURN
ENTRY BPASS
C Y(IN) X(OUT)
DO 20 I=1,LX
20 X(I,1)=0.
DO 30 I=1,NEND
DO 30 J=1,LFILT
30 X(I,J)=X(I,J)+Y(I+M,1)*FILT(J)
RETURN
ENTRY BPASS2
C X(IN) Y(OUT)
DO 40 I=1,LX
40 Y(I,1)=0.
DO 50 I=1,NEND
DO 50 J=1,LFILT
50 Y(I,J)=Y(I,J)+X(I+M,1)*FILT2(J)
RETURN
END
```

/*

```
//LKFC.SYSLMOD DD DSN=C740.USGS(USGSC),DISP=(NEW,KEEP),
// UNIT=2314,VOL=SER=SYS07,SPACE=(TRK,(15,1,1),RLSE)
//LKFC.SYSLIB DD DSN=SYS1.FORTLIB,DISP=SHR
// DD DSN=SYS2.SSPLIB,DISP=SHR
// DD DSN=SYS2.SUBLIB1,DISP=SHR
```

// DD DSN=SYS2.VERSLIB,DISP=SHR

/*

//LKEC.SYSIN DD *

```

BESD      &   ADCDECT
BTXT      Y   AG00<G DCDECT&%<Q(Q(O-& &D&& HG@
BESD      &   BBLK2      E      14
BTXT      *   A+          A   B   C   (   &
BTXT      F   H   A""""@
BTXT      Y   D   A
BTXT      O   D   A B
BTXT      8   D   A A
BTXT      O   8   AC-&UO-&-AO FA& DQO&&<O-  O& QC+  -) &H&&&&8Q &8Y-&Q--&&K DC
BTXT      AY  8   AG J&& &M -&&GOJ & & &M,-&&O--DQ ?UI  B& &@8-74AO HAO -Q DC
BTXT      A-  8   A&8HP- * && && QE+  -) &H&&&&8Q/$YY &Q- &&KSG J2&-&M &&GODC
BTXT      AQ  8   AJ&EB& &M, &&&FQT$Z8S- &-?O:UOT- # 9RO&&G&&J6$"Q-& G=Q &DDC
BTXT      A&  >   AC- <O& QOQO%&*K"&<G=Q-& AC- A& B$V&-&U&O&YGO&H
BTXT      -   <   A AU Y AC
BTXT      M   *   A F D - F
BRDL      -   B AC H A AC - A AC U A AC Y
BEND
A= DATE 73.027/17.40.22

```

/*

/*

/*

RALPH JOB STATISTICS -- 804 CARDS READ -- 804 LINES PRINTED --
0.00 MINUTES CPU TIME 0.00 MINUTES WAIT TIME

```

//LISTIT JOB 'C740,314','LIST PACKAGE CN'
/* SERVICE LIST
//ZAP EXEC FORTHCL,PARM.FORT='OPT=2,NAME=USGSC,LINECNT=60'
//FORT.SYSIN DD *
C  U S G S   S E I S M I C   P R O C E S S I N G   P A C K A G E   C N
C  PROCESSES 1972 ANALOG TO DIGITAL TAPES PRODUCED ON THE CDC 1700
C  MACHINE AT N.C.E.R. DOUBLE MULTIPLEX 556 BPI TAPES
C      SAMPLE DD CARD FOR TAPE INPUT; ASSUME TAPEDD='FT20F001'
C      //GC.FT20F001 DD DSN=SEIS,UNIT=OC1,VOL=SER=UXXXX,DISP=(OLD,KFEP),
C      // LABEL=(1,BLP,,IN),DCB=(RECFM=U,BLKSIZE=16000,DEN=1,TRTCH=C)
C      REPLACE UXXXX BY COMP. CENTER TAPE I.D., LIKE U1577
C

```

```

INTEGER RUF*2(4000),LVERS(18)
REAL*4 CX(20,1000),BRHO(10),BSIG(10),PLOC(10)
REAL*8 DATE,TIME,LINFID,TAPEDD,USER
COMMON /BLK2/Y(1000),LX,NJUMP,NLEAK,RHO,CRHC,NDOTS
COMMON /PLK3/X(1000)
NAMelist /JCB/NREEL,LINEID,RANGE,WVEL,SRATE,RECFM,NDEC,ITIME,RHO,
1NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,NOTRJ,NJOB,TAPEDD,USER,NPAGES
2,RLINCH/ADAPT/FHIGH,NZC ,FHIGH2,FLOW2,LENBP,IFLGAP,LCN,DWARM,WSTRT
3,ZTAU,XTAU/BIFLT/NPTS,PLOC,BSIG,BRHO/JOBIN/NREEL,LINEID,RANGE,WVEL
4,SRATE,RECFM,NDEC,ITIME,RHC,NLEAK,NJUMP,NBITS,NBITS2,MODADD,NOTR,
5NOTRJ,NJOB,TAPEDD,USER,NPAGES,RLINCH,FHIGH,NSTR,LENBP,IFLGAP,LCN,
6CWARM,wSTRT,ZTAU,XTAU,FHIGH2,FLOW2,NPTS,PLOC,BSIG,BRHC,NZC
DATA NREEL,LINFID,RANGE,WVEL,SRATE,RECFM,NDEC,ITIME,NBITS,NBITS2,
1NOTR,NOTRJ,NJOB,TAPEDD,FHIGH,NSTR,FLOW2,FHIGH2,LENBP,IFLGAP,LCN,
2DWARM,wSTRT,ZTAU,XTAU,NPTS,NPAGES,RLINCH,PLOC,BRHO,BSIG,MODADD,
3USER,NZC/999,'DEFERRED',400.,4875.,.004,1.53,1,540,5,4,2000,2,3,
4'FT20F001',63.,1, 15.,63.,5,2,9.,2.,2.,.12,10.,2,1,7.63,0.,1.536,
58*0.,.5.,.5,8*0.,.99,.99,8*0.0,9,'L.S.G.S.',0/

```

C
C-----LIST OF PRINCIPAL VARIABLES-----C

C	C	C	C
C	NAME (DEFAULT VALUE)	DEFINITION	
C	C <PARAMETERS USED IN ALL JOBS>		
C	USER (U.S.G.S.)	USER'S NAME (8 ALPHANUMERIC)	
C	NREEL (9999)	USGS REEL NUMBER (INTEGER)	
C	LINFID (DEFERRED)	USGS LINE NUMBER (8 ALPHANUMERIC)	
C	RANGE (400.)	SHOT-RECEIVER OFFSET (FT.)	
C	WVEL (4875.)	WATER VELOCITY (FT/SEC)	
C	SRATE (.004)	INPUT SAMPLE RATE (SEC)	
C	RECFM (1.53)	RECORD LENGTH TO PROCESS (SEC)	
C	NDEC (1)	DEGREE OF DECIMATION (INTEGER)	**NOT USED**
C	ITIME (540)	INTERNAL TIME ESTIMATE (SEC., INTEGER)	
C	RHC (0.74)	DC REJECT FILTER COEFFICIENT	**NOT USED**
C	NBITS (5)	NUMBER OF DOTS PER TRACE (INTEGER)	
C	NBITS2 (4)	SECONDARY TRACEWIDTH EVERY 'MODADD' TRACES (INT)	
C	MODADD (9)	MODULO TO ADD SECONDARY BITS (INTEGER)	
C	NOTR (2000)	NUMBER OF TRACES TO BE PROCESSED (INTEGER)	
C	NOTRJ (2)	PROCESSING FREQUENCY (1 OR 2)	
C	NSTR (1)	NUMBER OF STARTING TRACE ON TAPE (INTEGER)	
C	NJOB (3)	JOB SELECTION SWITCH (1,2,3,OR 4)	
C	TAPEDD (FT20F001)	TAPE DATA DEFINITION TAG (8 ALPHANUMERIC)	
C	RLINCH (7.68)	RECORD SECTION LENGTH IN INCHES (MAX.=15.25)	
C	C <ADDITIONAL PARAMETERS USED IN JOBS 1,2,3>		
C	NLEAK (10)	INTEGRATION PARAMETER FOR AGC (INTEGER)	
C	NJUMP (24)	UPDATE FREQUENCY OF AGC GAIN TRACE (INTEGER)	
C	LEAPP (9)	NUMBER OF COEFFICIENTS IN BANDPASS (INTEGER,ODD)	
C	FHIGH (63.)	PRIOR HIGH CUTOFF (CYCLES/SEC)	

```

C FLOW2 (15.) POST-PROC. LOW CUTOFF (CYCLES/SEC)
C FHIGH2 (63.) POST-PROC. HIGH CUTOFF (CYCLES/SEC)
C <ADDITIONAL PARAMETERS USED IN JOBS 1,3>
C NPTS (2) NO. POINTS ON BIFILT PROFILE (INTEGER)
C PLCC (0.,1.53) LOCATION OF PROFILE TIES (SEC)
C RRHO (.5..5) RHO PROFILE COEFFICIENTS
C BSIG (.99,.99) SIGMA PROFILE COEFFICIENTS
C <ADDITIONAL PARAMETERS USED IN JOBS 2,3>
C NZC (0) NO. OF LEADING ZERO REFLECTION COEFF.(INT)
C IFLGAP (2) GAP BETWEEN ADAPTIVE FILTER COEFFICIENTS (INT)
C LCN (9) NO. OF REFLECTION COEFF. IN LADDER (INTEGER)
C DWARM (.2) DURATION OF STATIONARY WARM-UP CYCLE (SEC)
C WSTRT (.2) STARTING POSITION OF WARM-UP (SEC)
C ZTAU (.12) RELAXATION TIME TO 1/F (SEC)
C XTAU (10.) RELAXATION DISTANCE TO 1/E (TRACES)

```

(ALL VARIABLES ARE REAL EXCEPT AS INDICATED)

PROCESSING SEQUENCES:

```

C NJOB=1 /FIELD/ /DCDEC/ /BPASS/BIFILT/BPASS2/SEISGM/
C NJOB=2 /FIFLD/ /DCDEC/ /BPASS/BAFL/BPASS2/SEISGM/
C NJOB=3 /FIELD/ /DCDEC/ /BPASS/BAFL/BIFILT/BPASS2/SFISGM/
C NJOB=4 /FIFLD/ /DCDEC/SEISGM/

```

VERSION G

DON C. RILEY DECEMBER 1972

```

C CALL MCLOCK( DATE, TIME, WEEKDA )
C CALL PCLOCK( IJS )
C RHC=0.74
C NLEAK=10
C NJUMP=24
C WRITE(6,876)
C READ(5,JOBIN,FRR=977)
2 LENGTH=RECFND/SRATE
C CALL NOFRD( BUF, LEN, IERR, TAPEDD )
C IF( NSTR.LF.1 ) GO TO 4
C M=NSTR-1
C DC 3 I=1,M
C CALL NCERRD( BUF, LEN, IERR, TAPEDD )
3 CALL NOFRD( BUF, LEN, IERR, TAPEDD )
4 LX=LENGTH/NDEC
C NOTRJ=MINO( NOTRJ, 2 )
C RLINCH=AMIN1( RLINCH, 15.3 )
C IF( RLINCH.GT.7.65 ) NPAGES=2
C SRATE2=SRATE*NDEC
C CRFO=(1.+RHC)/2. ** NOT USED **
C KTEST=24*NOTRJ
C WRITE(6,JOB)
C IF( NJOB.EQ.4 ) GO TO 40
C FLOW=-FHIGH
C IF( MOD( LENPP, 2 ).EQ.0 ) LENBP=LENBP+1
C CALL GFILT( FLOW, FHIGH, SRATE2, LENBP, FLOW2, FHIGH2, LX )
C IF( NJOB.EQ.1 ) GO TO 30
C WRITE(6,ADAPT)
C NSTPT=WSTRT/SRATE2
C NWARM=DWARM/SRATE2
C ZTAT=ZTAU/SRATE2

```

```

      IF(NJOB.EQ.2) GO TO 40
30  WRITE(6,RIFLT)
      CALL BIFILT(LX,BSIG,BRHO,PLCC,NPTS,SRATE2)
40  CALL TAXIS(LX,SRATE2,NPAGES,RLINCH)
CON  CALL NMCSFT(RANGE,WVEL,SRATE,LENGTH)
      ITIME=ITIME*100
      CALL FIO999(44,LVERS(1),18,18)
C
      GO TO (1727,1707,1747,1737),NJCB
C
C          NJOB=2
C
1707 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
      CALL NCERRD(BUF(751),LEN,IERR,TAPEDD)
      CALL DCDFCN(BUF,LX,Y)
COLT  CALL AGC
      CALL BPASS
      CALL BAFL(LX,CX,IFLGAP,LCN,NWARM,NSTRT,ZTAT,XTAU,NZC)
      CALL BPASS2
      NDOTS=NBITS
      CALL SEISGM
      CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      DO 707 I=NCTRJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MOCADD).EQ.0) NDOTS=NBITS2
      CALL NCERRD(BUF(751),LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDFCN(BUF,LX,Y)
COUT  CALL AGC
      CALL BPASS
      IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BAFLGO
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      CALL BPASS2
      CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      CALL SEISGM
      IF(MOD(I,KTEST).NE.0) GO TO 707
      CALL PCLOCK(IJE,IJS)
      IF(IJE.GT.ITIME) GO TO 909
707  CONTINUE
      GO TO 999
C
C          NJOB=1
C
1727 CALL NCERRD(BUF,LEN,IERR,TAPEDD)
      DO 727 I=NOTPJ,NOTR,NOTRJ
      NDOTS=NBITS
      IF(MOD(I,MOCADD).EQ.0) NDOTS=NBITS2
      CALL NCERRD(BUF(751),LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL DCDFCN(BUF,LX,Y)
COUT  CALL AGC
      CALL BPASS
      CALL BIGOT
      IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
      IF(NOTRJ.GE.2) CALL NCERRD( BUF,LEN,IERR,TAPEDD)
      IF(IERR.EQ.1) GO TO 988
      CALL BPASS2

```

```

CALL NOFRRD(BUF,LEN,IERR,TAPEDD)
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 727
CALL PCLOCK(IJF,IJS)
IF(IJF.GT.ITIME) GO TO 909
727 CONTINUE
GO TO 999

```

C
C
C

NJOB=4

```

1737 CALL NOERRD(BUF,LEN,IERR,TAPEDD)
DO 737 I=NCTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NCERRD(BUF(751),LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDFCN(BUF,LX,Y)
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(NOTRJ.GE.2) CALL NOFRRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL NCERRD(BUF,LEN,IERR,TAPEDD)
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 737
CALL PCLOCK(IJF,IJS)
IF(IJF.GT.ITIME) GO TO 909
737 CONTINUE
GO TO 999

```

C
C
C

NJOB=3

```

1747 CALL NCERRD(BUF,LEN,IERR,TAPEDD)
CALL NCERRD(BUF(751),LEN,IERR,TAPEDD)
CALL DCDFCN(BUF,LX,Y)
COUT CALL AGC
CALL BPASS
CALL BAFL(LX,CX,IFLGAP,LGN,NWARM,NSTRT,ZTAT,XTAU,NZC)
CALL BIGOT
CALL BPASS2
NDOTS=NBITS
CALL SEISGM
CALL NCERRD(BUF,LEN,IERR,TAPEDD)
DO 747 I=NCTRJ,NOTR,NOTRJ
NDOTS=NBITS
IF(MOD(I,MODADD).EQ.0) NDOTS=NBITS2
CALL NOERRD(BUF(751),LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL DCDFCN(BUF,LX,Y)
COUT CALL AGC
CALL BPASS
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
IF(IERR.EQ.1) GO TO 988
CALL BAFLGO
CALL BIGOT
IF(NOTRJ.GE.2) CALL NOERRD( BUF,LEN,IERR,TAPEDD)
CALL BPASS2
CALL NOERRD(BUF,LEN,IERR,TAPEDD)
CALL SEISGM
IF(MOD(I,KTEST).NE.0) GO TO 747
CALL PCLOCK(IJF,IJS)
IF(IJF.GT.ITIME) GO TO 909

```


747 CONTINUE

C
C
C

```
999 CALL PCLOCK(IJF,IJS)
      WRITE(6,900) IJF
      CALL XCLOCK(IJS)
      WRITE(44,622) USER
      DO 5 K=1,19
5     CALL VLINE(LVERS,70)
      CALL VLINE(' ',1)
      CALL VLINE(' ',1)
```

C
C

```
      WRITE PARM.JOB TO VERSATEC.....
      WRITE(44,600)
      CALL VLINE(LVERS,70)
      WRITE(44,601) NREEL
      CALL VLINE(LVERS,70)
      WRITE(44,602) LINEID
      CALL VLINE(LVERS,70)
      WRITE(44,603)
      GO TO (50,60,70,45),NJOB
45    WRITE(44,621)
      CALL VLINE(LVERS,70)
      GO TO 80
50    WRITE(44,614)
      CALL VLINE(LVERS,70)
      WRITE(44,615)
      CALL VLINE(LVERS,70)
      GO TO 80
60    WRITE(44,604)
      CALL VLINE(LVERS,70)
      WRITE(44,605)
      CALL VLINE(LVERS,70)
      GO TO 80
70    WRITE(44,616)
      CALL VLINE(LVERS,70)
      WRITE(44,617)
      CALL VLINE(LVERS,70)
80    WRITE(44,603)
      CALL VLINE(LVERS,70)
      WRITE(44,606) RANGE,WVEL,SRATE,NSTR
      CALL VLINE(LVERS,70)
      WRITE(44,609) RLINCH,NLEAK,NJUMP,NBITS,MODADD
      CALL VLINE(LVERS,70)
      IF(NJOB.EQ.4) GO TO 120
      IF(NJOB.EQ.1) GO TO 110
      WRITE(44,607) FLOW2,FHIGH2,LENRP,IFLGAP,LCN,NZC
      CALL VLINE(LVERS,70)
      WRITE(44,608) DWARM,WSTRT,ZTAU,XTAU,RHO
      CALL VLINE(LVERS,70)
      IF(NJOB.EQ.2) GO TO 120
110   WRITE(44,618) NPTS,PLCC
      CALL VLINE(LVERS,70)
      WRITE(44,619) SIG
      CALL VLINE(LVERS,70)
      WRITE(44,620) BRHO
      CALL VLINE(LVERS,70)
120   WRITE(44,610) NCTR,NOTRJ,RECEND,NDEC,NPAGES
      CALL VLINE(LVERS,70)
```

```

WRITE(44,603)
CALL VLINE(LVERS,70)
WRITE(44,612) IJE,DATE,TIME
CALL VLINE(LVERS,70)
WRITE(44,600)
CALL VLINE(LVERS,70)

```

C
C

```

CALL VLINE(' ',1)
CALL VLINE(' ',1)
CALL VLINE(' ' TW O - W A Y T R A V E L T I M E ',
152)
CALL VLINE(' ',1)
CALL VLINE(' ',1)
CALL XCLOCK(IJE,IJS)
WRITE(6,879) IJE
CALL XCLOCK(IJS)
CALL SDUMP
CALL XCLOCK(IJE,IJS)
WRITE(44,613) IJF
WRITE(6,613) IJE
CALL VLINE(LVERS,70)
CALL VLINE(' ' E N D O F P L O T ' ' B I N 3 1 4 ',49)
READ(5,JOBIN,ERR=977,END=9999)
WRITE(6,877)
CALL MCLOCK(DATE,TIME,WEEKDA)
CALL PCLOCK(IJS)
CALL FNCTAP
REWIND 1
GO TO 2
9999 STOP
988 WRITE(6,880) I
GO TO 999
909 WRITE(6,878) I
WRITE(44,878) I
CALL VLINE(LVERS,70)
GO TO 999
577 WRITE(6,881)
GO TO 999

```

C
C

```

F O R M A T S
600 FCRMAT(70(' '*))
601 FORMAT('*',8X,'CHUKCHI SEA 1972 SEISMIC DATA U.S.G.S. REEL NO.',
1 I4,8X,'*')
602 FORMAT('*',10X,'SINGLE-FOLD MARINE REFLECTION PROFILE NO.',A8,9X,
1 '*')
603 FORMAT('*',30X,'<<<<>>>',30X,'*')
604 FORMAT('*',15X,'-TIME & SPACE ADAPTIVE DECONVOLUTION-',16X,'*')
605 FORMAT('*',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BAFLGO/SE
1 ISGM/',6X,'*')
606 FCRMAT('* PARM. JOB=',1H', 'RANGE=',F5.0, ', WVFL=',F6.0, ', SRATF=',
1 F6.3, ', NSTR=',I4, ', *')
607 FORMAT('* ',13X,'FLOW2=',F3.0, ', FHIGH2=',F3.0, ', LENBP=',I2, ', IFLGAP
1=',I1, ', LCN=',I2, ', NZC=',I1, ', *')
608 FORMAT('* ',13X,'DWARM=',F3.2, ', WSTRT=',F3.2, ', ZTAU=',F5.3, ', XTAU=',
1,F5.1, ', RHO=',F3.2, ', ',5X,'*')
609 FORMAT('* ',13X,'RLINCH=',F4.1, ', NLEAK=',I3, ', NJUMP=',I4, ', NBITS=',
1 I2, ', MODADD=',I2, ', *')
610 FCRMAT('* ',13X,'NOTR=',I4, ', NOTRJ=',I1, ', RECEND=',F4.2, ', NDEC=',
1 I1, ', NPAGES=',I1,1H',9X,'*')

```

```

612 FCRMAT ('* 360/67 CPU TIME= ',15,' CSEC. DATE: ',A8,2X,
1 A8,' STANFORD *')
613 FCRMAT(' DRUM.DUMP.PLAYBACK.TIME = ',17,' CSEC.')
614 FCRMAT('* ',23X,'-HORIZONTAL BIFILTER-',24X,'*')
615 FCRMAT ('* ',6X,'PROCESSING SEQUENCE: /FIELD/NMO/DCDEC/AGC/BIFILT/S
1EISGM/ ',6X,'*')
616 FCRMAT('* ',10X,'-TIME & SPACE ADAPTIVE DECONVOLUTION + BIFILTER-',
110X,'*')
617 FCRMAT('* ',5X,'PROCESSING SEQ: /FIELD/NMO/DCDEC/AGC/BAFLCO/BIFILT/
1SEISGM/ ',5X,'*')
618 FCRMAT('* ',13X,'NPTS=',12,' ,LOC=',10(F3.1,' ,'),T70,'*')
619 FCRMAT('* ',20X,'BSIG=',10(F3.2,' ,'),T70,'*')
620 FCRMAT('* ',20X,'BRHO=',10(F3.2,' ,'),T70,'*')
621 FCRMAT('* ',9X,'SEISMIC PLAYBACK ONLY SEQ: /FIELD/NMO/DCDEC/SEISGM/
1',8X,'*')
622 FCRMAT('START OF PLOTJOB ',A8,' , BIN 314')
876 FCRMAT(1HC,30X,10('*'),' BEGIN CHUKCHI JOB A ',10('*'))
877 FCRMAT(1H1,30X,10('*'),' BEGIN CHUKCHI JOB B ',10('*'))
878 FCRMAT(1H0,'EST. TIMER SELF-EXIT AT TR. ',I8)
879 FCRMAT(1H ,'W-BLOCK TIMER:',I8)
880 FCRMAT(1H ,'***END OF FILE ENCOUNTERED AT TR. NO.',I6)
881 FCRMAT(1H0,'***ERROR IN INPUT CARDS *** ABNEOJ ***')
900 FCRMAT(1H0,7X,'PARTITION TIMER IN CSEC. ',I8)

```

END

SUBROUTINE BAFL(LOUT,CX,IFLGAP,LCN,NWARM,ISTR,ZTAU,XTAU,NZERO)

-----S U B R O U T I N E B A F L-----

THE PURG ADAPTIVE FILTER LADDER: AN ADAPTIVE OR TIME-VARYING
FIXED-LEAD PREDICTION ERROR PROCESSOR. ADJUSTMENT OF EACH
REFLECTION COEFFICIENT IS MADE EVERY JUMP STATE ATTEMPTING
TO MINIMIZE THE STAGE OUTPUT POWER.

INPUTS:

X(1)...X(LX)=INITIAL DATA
LCN= LAST NON-ZERO REFLECTION COEFFICIENT
IFLGAP= NUMBER OF GAPS BETWEEN FILTER COEFFICIENTS
SETTING IFLGAP=0 DOES NOT GAP THE F.C. AND
TRIES TO OPERATE ON THE ENTIRE SPECTRUM FROM
0 TO W WHERE W IS THE FOLDING FREQUENCY.
SETTING IFLGAP=1 OPERATES ON THE PORTION OF
THE SPECTRUM FROM 0 TO W/2 , IFLGAP=2 FROM
0 TO W/3 ETC. THUS ALLOWING SPECIFICATION OF
WHAT PART OF THE SPECTRUM TO DECONVOLVE.

NWARM=DURATION OF STATIONARY ESTIMATION CYCLE

ISTR=START OF STATIONARY GATE

ZTAU=TEMPORAL RELAXATION TIME TO 1/E

XTAU=SPATIAL RELAXATION DISTANCE TO 1/E

OUTPUTS:

X(1)...X(LOUT)=FORWARD ERROR PREDICTION TRACE

OTHER VARIABLES:

F(1)...F(LCN)=FORWARD STATE VECTOR

B(1)...B(LCN)=BACKWARD STATE VECTOR

C(1)...C(LCN)=REFLECTION COEFFICIENTS AT EACH STATE

CX=REFLECTION COEFF. INTEGRATED IN SPACE & TIME

DEN(1)...DEN(LCN)= STAGE AUTOPOWER

NUM(1)...NUM(LCN)= STAGE CROSSPOWER

C
C
C
C
C
C
C
C
C
C
C
C
C
C
C
C
C

CALLING 'PAFL' FIRST SETS UP THE LOOPING AND PASSING ARRAYS FOR THE PARTICULAR PROBLEM AS SPECIFIED BY LCN & IFLGAP. THEN IT COMPUTES A SHORT (LENGTH=NWARM) ESTIMATE OF THE REFLECTION COEFFICIENT SERIES IN ORDER TO START THE ADAPTION OUT WITH SOME REASONABLE NUMBERS. THEN IT LOADS UP THE CX ARRAY WITH THE INITIAL VALUES AND PASSED INTO ENTRY 'BAFLGO'.

THE USUAL ENTRY IS 'BAFLGO' WHICH FIRST INITIALIZES THE BACKWARD ARRAY THEN PASSES TO THE MAIN ALGORITHM. THE CX SERIES IS UPDATED EVERY IFLGAP DATA POINTS AND IN THE INTERMEDIATE STEPS THE OUTPUT ARE INTERPOLATED OR PROCESSED AS THOUGH THE R.C. WERE STATIONARY.

```

REAL NUM(50),DEN(50),B(50),F(50),C(50),EM(1000),EP(1000),
1 CX(LCN,LOUT),A(50)
COMMON /BLK3/X(1000)
DATA A,B,C/150*0.0/
FTEST=1.00
LCNP1=LCN+1
LCNP2=LCN+2
IFGM1=IFLGAP-1
LRSP=LOUT-IFLGAP
NZERP1=NZERO+1
NENC=LCN-NZERPI
DC 80 K=LRSP,LOUT
80 EP(K)=0.
C BEGIN STATIONARY WARM-UP
DO 10 I=1,NWARM
EM(I)=X(I*IFLGAP+ISTR)
10 EP(I)=X(I*IFLGAP+ISTR)
C
DC 11 J=2,LCNP1
DEN(J)=0.
NUM(J)=0.
DO 12 I=J,NWARM
DEN(J)=DEN(J)+EP(I)*FP(I)+EM(I-J+1)*EM(I-J+1)
12 NUM(J)=NUM(J)+FP(I)*EM(I-J+1)
DIV=NWARM-J+1
NUM(J)=NUM(J)/DIV
DEN(J)=DEN(J)/DIV
C(J)=-2.*NUM(J)/DEN(J)
DO 11 I=J,NWARM
EPI=FP(I)
EP(I)=EPI+C(J)*FM(I-J+1)
KS=IFLGAP*LCN+1
11 FM(I-J+1)=FM(I-J+1)+C(J)*EPI
DO 8 J= 1,LCN
DO 8 K=1,KS
8 CX(J,K)=C(J+1)
DO 33 J=1,LCN
DEN(J)-OPN(J+1)
33 NUM(J)=NUM(J+1)
C END WARM-UP CYCLE
C SET RELAXATION TIMES
DLX=EXP(-1./XTAU)

```

```
DL=EXP(-1./ZTAU)
DRX=1.-DLX
DR=1.-DL
```

```
C
C-----USUAL--ENTRY-----
ENTRY RAFLGO
```

```
C
C      INITIALIZE BACKWARD VECTOR
B(1)=X(KS-IFLGAP)
A(1)=1.0
DO 1000 J=2,LCN
B(J)=X(KS-J*IFLGAP)
A(J)=CX(J,KS)
DO 1000 I=2,J
A(I)=A(I)+CX(J,KS)*A(J-I+1)
1000 B(J)=B(J)+A(I)*X(KS+(I-J-1)*IFLGAP)
```

```
C
C-----BEGIN--MAIN--LOOP-----
C
```

```
DO 5000 K=KS,LOUT,IFLGAP
Z=X(K)
DO 1010 J=1,NZERP1
1010 F(J)=Z
DC 2000 J=NZERP1,LCN
DEN(J)=(F(J)**2+B(J)**2)*DR+DEN(J)*DL
NUM(J)=F(J)*B(J)*DR+NUM(J)*DL
IF(FTEST.LE.1.1) C(J,K)=-2.*NUM(J)/DEN(J)
CX(J,K)=-2.*DRX*NUM(J)/DEN(J)+CX(J,K)*DLX
2000 F(J+1)=F(J)+CX(J,K)*B(J)
X(K)=F(LCNP1)
DC 3000 JP=1,NFND
J=LCN-JR
3000 B(J+1)=B(J)+CX(J,K)*F(J)
IF(NZERFC.FQ.0) GO TO 5000
DO 4000 JR=1,NZERO
J=NZERP1-JR
4000 B(J+1)=B(J)
5000 B(1)=Z
```

```
C
C-----END--OF--MAIN--LOOP-----
C
```

```
C
C      NOW GO BACK AND FILL IN THE GAPS....
IF(IFLGAP.EQ.1) GO TO 9050
DO 9000 L=1,IFGM1
KSTART=KS+L
DO 9000 K=KSTART,LOUT,IFLGAP
KC=K-L
Z=X(K)
DO 6000 J=1,NZERP1
6000 F(J)=Z
DO 7000 J=NZERP1,LCN
7000 F(J+1)=F(J)+CX(J,KC)*B(J)
X(K)=F(LCNP1)
DC 8000 JR=1,NEND
J=LCN-JR
8000 B(J+1)=B(J)+CX(J,KC)*F(J)
IF(NZERCE.EQ.0) GO TO 9000
DO 8050 JR=1,NZERO
J=NZERP1-JR
8050 B(J+1)=B(J)
```

```

9000 B(1)=Z
C
9050 FTEST=FTEST+1.0
RETURN
END
SUBROUTINE SEISGM

C
C SUBROUTINE 'SEISGM' VARIABLE AREA SEISMIC SECTION PLOTTER.
C THROUGH MULTIPLE CALLS TO SEISGM ADJACENT TRACES ARE WRITTEN
C TO THE VERSATEC FILLING THE FULL-PAGE WIDTH (560 BITS).
C DATA: INPUT DATA SERIES
C NT = LENGTH OF INPUT DATA
C NBITS= WIDTH OF VARIABLE AREA TRACE IN VERSATEC BITS
C NPAGES: WHEN NPAGES=1 THE RECORD SECTION FILLS ONE PAGE
C OF THE VERSATEC (7.536 IN.) FOR ANY LENGTH RECORDS.
C WHEN NPAGES=2 A SPECIAL OPTION IS INVOKED ALLOWING
C SOMEWHAT MORE GENERAL DISPLAY AS FOLLOWS.....
C 'RLINCH' INDICATES THE DESIRED RECORD SECTION LENGTH
C IN INCHES. THUS THE RECORDS OF LENGTH NT ARE SCALED
C INTO A VARIABLE OBJECT SPACE THAT MAY TAKE UP MORE
C THAN ONE PAGE-WIDTH. THIS IS ACCOMPLISHED BY COMPOSING
C THE PLOT INTO A LONGER BUFFER THAN THE VERSATEC CAN
C HANDLE(WHICH IS 70 BYTES) AND DUMPING THIS PLOTTED
C DATA ONTO A 2301 DRUM (FT UNIT 1) . THEN WE REWIND AND
C FETCH AND WRITE THE FIRST 70 BYTES ON ONE PAGE; THEN
C GO BACK AND FETCH AND WRITE THE NEXT 70 BYTES OR
C LESS.
C
C 'TAXIS' MUST BE CALLED BEFORE 1ST 'SEISGM' CALL SINCE
C A REFERENCE TABLE MUST BE GENERATED.
C
INTEGER*4 IREF(1120)
LOGICAL*4 LMZ,LZ,LASK,LINE(35,10),LOAD(18),LOAD2(35),LBOT*1(72)
LOGICAL*4 LTAX(35),LIGHT(35),DARK(35),LMASK(32)
COMMON /BLK2/DATA(1000),NT,N5,N6,R5,R6,NBITS
EQUIVALENCE (LBOT(1),LOAD2(18))
DATA LMZ,LZ,LIGHT,DARK/Z80000000,36*Z00000000,35*ZFFFFFFF/
DATA LMASK/Z80000000,Z40000000,Z20000000,Z10000000,Z08000000,
1Z04000000,Z02000000,Z01000000,Z00800000,Z00400000,Z00200000,
2Z00100000,Z00080000,Z00040000,Z00020000,Z00010000,Z00008000,
3Z00004000,Z00002000,Z00001000,Z00000800,Z00000400,Z00000200,
4Z00000100,Z00000080,Z00000040,Z00000020,Z00000010,Z00000008,
5Z00000004,Z00000002,Z00000001/
NMAG=MINO(10,NBITS)
SUM=0.
DO 121 K=1,NT,4
T=DATA(K)
121 SUM=SUM+ABS(T)
ERMS=4.*SUM/NT
WRITE(6,900) ERMS
C 900 FORMAT(1H+,10X,F11.1)
SCALE=0.5*NMAG/ERMS
IPIAS=(NMAG+1)/2
DO 20 I=1,JBYTES
DO 20 J=1,NMAG
C SETTING = LTAX WRITES TIME MARKS ACROSS ENTIRE SECTION,LZ DOESN'T
C 20 LINE(I,J) = LZ
C 20 LINE(I,J)=LTAX(I)
DO 40 IBIT=1,32
LASK=LMASK(IBIT)

```

```

IBYTE = 1
DO 40 IL=IBIT,JBITS,32
IMAG=(PIAS+DATA(IRFF(IL))*SCALE
IF(IMAG.LE.0) GO TO 40
IMAG=MINO(NMAG,IMAG)
DO 30 I=1,IMAG
30 LINE(IBYTE,I) = LINE(IBYTE,I).OR.LASK
40 IBYTE = IBYTE + 1
DO 50 I=1,NMAG
50 WRITE(1) (LINE(K,I),K=1,JBYTES)
LKNT = LKNT + NMAG
RETURN

```

C
C
C
C

ENTRY 'TAXIS' WRITES A TIME SCALE TO THE VERSATEC.
SRATE IS THE SAMPLING RATE. TICK MARKS ARE AT 100 MILS.

```

ENTRY TAXIS(NT,SRATE,NPAGES,RLINCH)
JBYTES=18
JBITS=560
IF(NPAGES.LE.1) GO TO 55
JBYTES=35
JBITS=MINI(1120.,RLINCH*73.25)
55 SCALE=(JBITS-1)/(NT*SRATE)
ITMAX=SRATE*NT*10. + 1.
TYME=0.
DO 60 I=1,JBYTES
60 LTAX(I)=LZ
DO 70 I=1,ITMAX
IR=SCALE*TYME + 1.0
IBYTE=(IR-1)/32 + 1
IBIT=IR - (IBYTE-1)*32
LASK=LMASK(IBIT)
LTAX(IBYTE)=LTAX(IBYTE).OR.LASK
70 TYME=TYME + 0.1
SCALE=(NT-1.)/(JBITS-1.)
DO 90 IL=1,JBITS
90 IREF(IL)=SCALE*(IL-1) + 1.49999
DO 83 I=1,8
83 WRITE(1) LIGHT
WRITE(1) DARK
DO 84 I=1,10
84 WRITE(1) LTAX
WRITE(1) DARK
DO 81 I=1,10
81 WRITE(1) LIGHT
LKNT=30

```

C
C
C
C

RETURN

ENTRY SDUMP DUMPS THE DRUM TO THE VERSATEC

```

ENTRY SDUMP
DO 85 I=1,380
85 WRITE(1) LIGHT
REWIND 1
NL=LKNT + 878
NFIN=NL
IF(NPAGES.GT.1) NFIN=NL-340
DO 82 I=1,NFIN
82 I=1,NFIN
READ(1) LOAD

```

```

82 CALL WRITER(LOAD,70)
   IF(NPAGES.LE.1) GO TO 87
   REWIND 1
   DO 86 I=1,NL
   READ(1) LOAD2
86 CALL WRITER(LBOT(3),70)
87 CONTINUE
   RETURN
   END

```

```

SUBROUTINE BIFILT(ND,SIG,RHO,PLOC,NPTS,SRATE2)

```

```

C           BILINER KX FILTER
C           USEFUL FOR EXTINGUISHING HORIZONTAL PRIMARIES
C           AND MULTIPLES INTERFERING WITH DIPPING REFLECTORS
C           AND/OR FOR STACKING IN X TO ENHANCE LATEPAL
C           CORRFLATION IN THE PRESENCE OF ADDITIVE NOISE.
C           ALGORITHM OPERATES IN TIME VARYING MODE BETWEEN
C           PURE KX LOWCUT (RHO=0) AND PURE KX HIGHCUT
C           (SIG=1) AS SET IN THE RHO/SIG PROFILES.

```

```

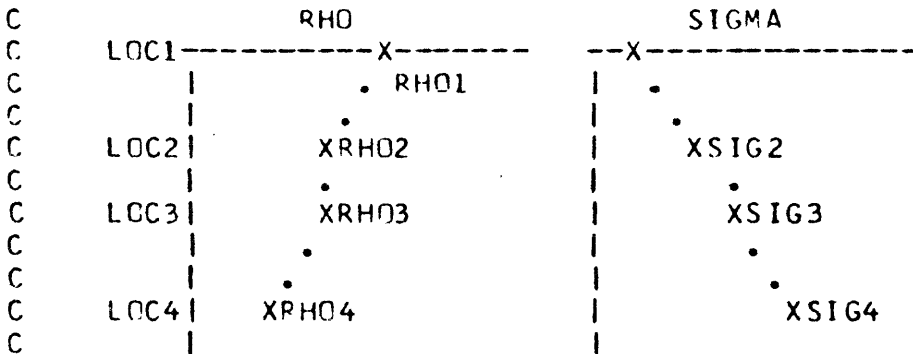
PARAMETER LIST:

```

```

C           IN      INPUT TRACE
C           OUT     OUTPUT TRACE
C           ND      LENGTH OF INPLT/OUTCUT TRACE
C           SIG     SIGMA PARAMETER PROFILE
C           RHO     RHO PARAMETER PROFILE
C           LOC     LOCATION POINTS OF PARAMETER CHANGES
C           NPTS    NO. OF SIG/RHO/LOC POINTS

```



```

REAL*4 SIG(1),RHO(1),PLOC(1),D(1000),E(1000),F(1000)
REAL*4 IN,OUTH(1000),OUTH(1000),INH(1000)
INTEGER*4 LOC(10)
COMMON /BLK3/IN(1000)
LCC(1)=1
DO 5 K=2,NPTS
LCC(K)=PLOC(K)/SRATE2
IF(LCC(K-1).GT.LOC(K)) GO TO 97
5 CONTINUE
LCC(NPTS)=ND
NPM1=NPTS-1
WRITE(6,800) RHO(1),SIG(1)
800 FORMAT(1H0,6X,'PARAMETER PROFILE'//1H ,3X,'DEPTH',
1 4X,'RHO',5X,'SIGMA'//1H ,6X,'1',2(3X,F6.3))
DO 10 IW=1,NPM1
WRITE(6,805) LOC(IW+1),RHO(IW+1),SIG(IW+1)
805 FORMAT(1H ,3X,14,2(3X,F6.3))
FMR=(RHO(IW+1)-RHO(IW))/(LOC(IW+1)-LOC(IW))
FMS=(SIG(IW+1)-SIG(IW))/(LOC(IW+1)-LOC(IW))
NFND=LOC(IW+1) - 1

```



```

NSTRT=LCC(IW)
IF(NSTRT.GT.NFND) GO TO 97
DO 10 K=NSTRT,NEND
R=RHO(IW) + FMR*(K-NSTRT)
S=SIG(IW) + FMS*(K-NSTRT)
D(K)=0.5*(1.+S)*(1.-R)
E(K)=S+R
10 F(K)=S*R
E(ND)=SIG(NPTS)+RHO(NPTS)
F(ND)=SIG(NPTS)*RHO(NPTS)
D(ND)=0.5*(1.+SIG(NPTS))*(1.-RHO(NPTS))
DO 20 K=1,ND
OUTH(K)= 0.0
INH(K)= 0.0
20 OUTHH(K)=0.0
RETURN

C
ENTRY BIGOT
DO 70 K=1,ND
TEMP=D(K)*(IN(K)-INH(K))+E(K)*OUTH(K)-F(K)*OUTHH(K)
OUTHH(K)=OUTH(K)
OUTH(K)=TEMP
INH(K)=IN(K)
70 IN(K)=TEMP
RETURN
97 WRITE(6,900)
900 FORMAT(1H0,'***PAR.1.RHO/SIG ERROR***ABNEOJ***')
STOP
END
SUBROUTINE GFILT(FLOW,FHIGH,SRATE,LFILT,FLOW2,FHIGH2,LX)
REAL*4 FILT(20),FILT2(20),X(1,1000),Y(1,1000)
COMMON /BLK2/Y
COMMON /BLK3/X
BW=FHIGH-FLOW
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH-BW/2.)
M=LFILT/2
MID=M+1
DO 10 I=1,M
FILT(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
10 FILT(MID+I)=FILT(MID-I)
FILT(MID)=1.0
BW=FHIGH2-FLOW2
AS=BW*SRATE*3.1415927
AC=SRATE*2.*3.1415927*(FHIGH2-BW/2.)
DO 15 I=1,M
FILT2(MID-I)=COS(AC*I)*SIN(AS*I)/(AS*I)
15 FILT2(MID+I)=FILT2(MID-I)
FILT2(MID)=1.0
NFND=LX-LFILT+1
RETURN
ENTRY BPASS
C Y(IN) X(OLT)
DO 20 I=1,LX
20 X(I,1)=0.
DO 30 I=1,NEND
DO 30 J=1,LFILT
30 X(I,J)=X(I,J)+Y(I+M,1)*FILT(J)
RETURN
ENTRY BPASS2

```