## **Computing with neural synchrony**

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# **Text S1 - Supplementary Methods**

## Synchrony receptive fields in the duration selectivity model

In the duration selectivity model, the neuron models with post-inhibitory rebound are defined as follows:

$$\tau \frac{dv}{dt} = E_l - v + g_{max}g_K(E_K - v)$$
$$\tau_K \frac{dg_K}{dt} = \left(1 + e^{\frac{V_a - v}{K_a}}\right)^{-1} - g_K$$

where I neglected inhibitory and delayed rectifier conductances because they have no role in the calculations below. We set  $V_a = -70$  mV,  $k_a = 5$  mV,  $E_K = -90$  mV and  $E_l = -35$  mV (so that the neuron spikes when the K+ channels are closed). The spike threshold is  $v_t = -55$  mV, and the neuron is reset to  $v_r = -70$  mV after a spike. Conductances are in units of the leak conductance.

## 1. Resting condition

The resting potential is:

$$v_{0} = \frac{E_{l} + g_{max} \left(1 + e^{\frac{V_{a} - v_{0}}{k_{a}}}\right)^{-1} E_{K}}{1 + g_{max} \left(1 + e^{\frac{V_{a} - v_{0}}{k_{a}}}\right)^{-1}}$$

This must be smaller than the spike threshold  $v_t$ , which means:

$$E_{l} - v_{t} + g_{max} \left( 1 + e^{\frac{V_{a} - v_{0}}{k_{a}}} \right)^{-1} (E_{K} - v_{t}) < 0$$

which is a condition on  $g_{max}$ :

$$g_{max} > \frac{E_l - v_t}{v_t - E_K} \left( 1 + e^{\frac{V_a - v_0}{k_a}} \right)$$

The limit condition is when  $v_0=v_t$ , therefore the general condition on  $g_{max}$  is:

$$g_{max} > \frac{E_l - v_t}{v_t - E_K} \left( 1 + e^{\frac{V_a - v_t}{k_a}} \right)$$

With the values defined above, this means:

## 2. K+ conductance at stimulus offset

When the neuron is strongly inhibited,  $v=E_{K}$ . So the K conductance decays exponentially to the equilibrium value, which is almost 0. Therefore:

$$g_K(t) = g_K(0)e^{-t/\tau_K}$$

where t is the duration of inhibition.

### 3. Minimum inhibition duration

The neuron spikes when the inhibitory stimulus is long enough, that is, when the K conductance is such that the equilibrium potential at stimulus offset is above threshold:

$$\frac{E_l + g_K E_K}{1 + g_K} > V_t$$

which means:

$$g_K < \frac{E_l - V_t}{V_t - E_K}$$

Using the formula obtained in 1.2:

$$t > \tau_K \log g_K(0) + \tau_K \log \frac{v_t - E_K}{E_l - v_t}$$

where t is the stimulus duration (note that the resting condition implies that this is a positive number).

## 4. Rebound spike latency

The latency decreases with increasing inhibition. For long inhibition, the K channels are closed, therefore the minimum spike latency is:

$$t_{min} = \tau \log \frac{E_l - E_K}{E_l - v_t} \approx \tau$$

assuming that activation of K+ channels is slow (compared to  $t_{min}$ ). The maximum latency (for the minimum stimulus duration) is  $+\infty$ . The spike latency for an arbitrary duration can be calculated, but is a complicated function of the different parameters. As a result, the synchrony condition (duration for which two neurons with different parameters produce spikes with the same latency) cannot be analytically calculated.

#### 5. Parameter distribution

We use the calculations above to set an appropriate distribution for the following parameters:  $\tau$ ,  $\tau_{K}$ , and  $g_{max}$  (the other parameters are fixed).

First, the asymptotic spike latency for long durations, approximately equal to  $\tau$ , should be heterogeneous enough, so that two neurons are generally not synchronous for long durations. In the simulations,  $\tau$  is drawn uniformly between 10 and 50 ms, which gives a standard deviation of 11.5 ms (the time constant of coincidence detectors is 5 ms).

We then choose the other parameters so that the minimum stimulus duration that elicits a spike is heterogeneous enough, in the range of interest (about 100-600 ms). This minimum is given by the following formula:

$$m = \tau_K \log g_K(0) + \tau_K \log \frac{v_t - E_K}{E_l - v_t}$$

that is:

$$m = \tau_K \log g_{max} + \tau_K \log \frac{v_t - E_K}{E_l - v_t} - \tau_K \log \left( 1 + e^{\frac{V_a - v_0}{k_a}} \right)$$

Remember that the resting condition is:

$$g_{max} > \frac{E_l - v_t}{v_t - E_K} \left( 1 + e^{\frac{V_a - v_t}{k_a}} \right)$$

This suggests that we express  $g_{max}$  as follows:

$$g_{max} = \frac{E_l - v_t}{v_t - E_K} x \approx 0.57x$$

where x>1.05. The minimum duration now reads:

$$m = \tau_K \log \frac{x}{1 + e^{\frac{V_a - v_0}{k_a}}}$$

(where  $v_0$  implicitly depends on x). In the simulations, x is drawn uniformly between 1.7 and 2.5 and  $\tau_K$  is drawn uniformly between 300 and 500 ms. This gives minimum durations with the correct order of magnitude.