Congruences for Contextual Graph-Rewriting

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Plan of the talk

- 1. Deriving bisimulation congruences
- 2. Cospans as generalised contexts
- 3. Bisimulation for graph rewriting

Deriving Congruences

- Many syntactic formalisms for concurrency and mobility
- Unification efforts:
 - 1. Milner et al '90s-now: action calculi, bigraphs
 - 2. Montanari et al '90s-now: tile systems.
 - 3. Sewell, Leifer, Milner, Sassone and Sobocinski: meta theory of process calculi

Labels in LTS

- Slogan: Labels should be smallest contexts which allow reaction/interaction
 - eg. simple CCS-style calculus $a.P + P' \xrightarrow{-|\overline{a}|} P$
 - Sewell (1998): Detailed syntactic analysis of simplified process calculi
 - Leifer and Milner (2000): General notion of smallest context - the relative pushout.
 - Sassone and Sobocinski (2002): 2-categorical generalisation to allow handling of structural congruences.

Reactive Systems

- A reactive system
 - objects = typed "holes"
 - arrows = contexts
 - 2-cells = "structural congruence"

$$a \longrightarrow b$$

if there exists
 $\langle l, r \rangle, \ d \in \mathbb{D}$

and
 $\rho: dl \Rightarrow a, \ \rho': b \Rightarrow dr$

GRPOs

• Given $\alpha: ca \Rightarrow db$

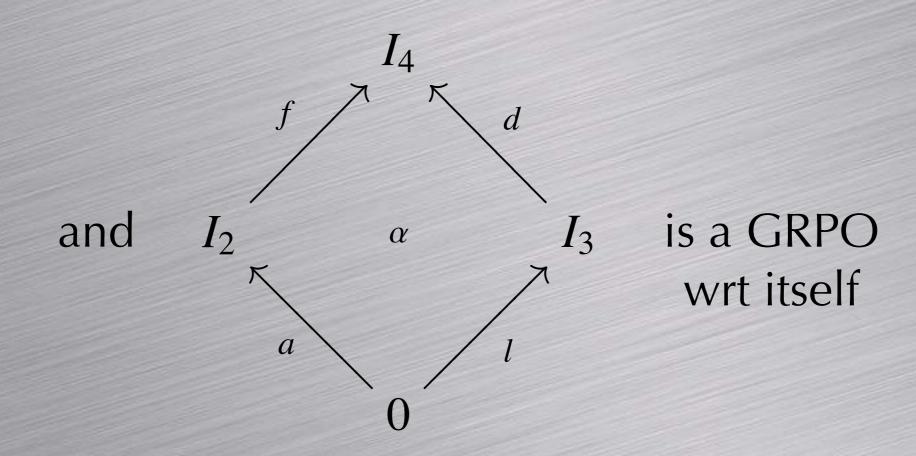
$$\langle I_5, e, f, g, \beta, \gamma, \delta \rangle$$

 $\delta b \cdot g \beta \cdot \gamma a = \alpha$

LTS

- Nodes: $[a]: 0 \rightarrow I_1$
- Labels: $[a] \xrightarrow{[f]} [a']$

$$\exists \langle l,r \rangle \in \mathcal{R} \quad \exists f \in \mathbb{C} \quad \exists d \in \mathbb{D} \quad \exists \alpha : fa \Rightarrow dl \quad \exists \alpha' : dr \Rightarrow a'$$



Properties of LTS

- Bisimulation is a congruence
- Trace equivalence is a congruence
- Failures equivalence is a congruence

What's the point?

• Why am I telling you all this??

Cospan Bicategories

- Given C, Cospan(C) has
 - Objects: those of C
 - Arrows: cospans $I_1 \xrightarrow{f} C \xleftarrow{g} I_2$
 - 2-cells: cospan "homorphisms"
 - Composition by pushout along common interfaces.
 - o intuitively: category of contexts over C.

Composition

- Identities: $I_1 \xrightarrow{id} I_1 \xleftarrow{id} I_1$
- Composition by pushout

$$\begin{array}{c|c} C +_{I_2} D \\ \downarrow i_1 & \downarrow i_2 \\ I_1 & \stackrel{f}{\longrightarrow} C & \stackrel{g}{\longleftarrow} I_2 & \stackrel{f'}{\longrightarrow} D & \stackrel{g'}{\longleftarrow} I_3 \end{array}$$

$$a: (C +_{I_2} D) +_{I_3} E \to C +_{I_2} (D +_{I_3} E)$$

$$e_l: (I_1 +_{I_1} C) \to C$$
 satisfying coherence

$$e_r: (C+_{I_2}I_2) \rightarrow C$$

Cospans on Graphs

• What is this when C is Graphs?

Desiderata

For a suitable, general class of categories C, Cospan(C) has redex-GRPOs.

Would allow to derive a coinduction principle for each "category of contexts" over a suitable C.

Adhesive Categories

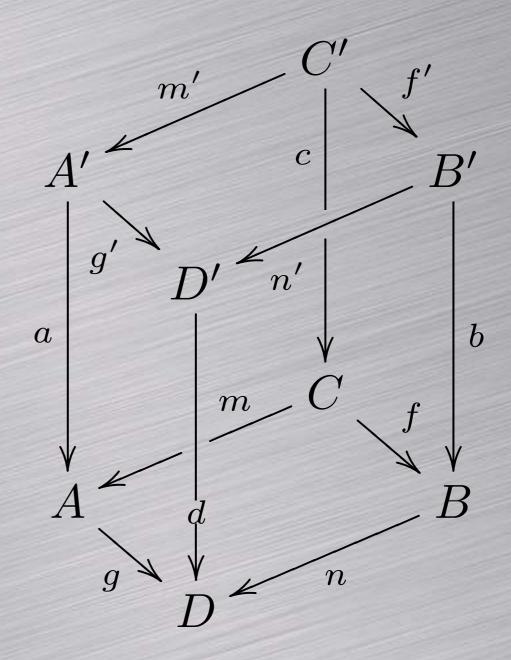
What is an adhesive category?

Adhesive Categories

- A category C is adhesive when
 - 1. It has pushouts along monos
 - 2. It has pullbacks
 - 3. pushouts along monos are VK squares

Van Kampen Square

- Given a cube with back faces pullbacks:
- top face pushout iff front faces pullbacks



Graphs is Adhesive

You didn't expect otherwise, did you??

Left-Linear Cospans

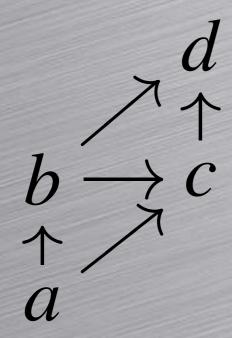
- When C is adhesive LLC(C) is the bicategory
 - objects as in C
 - arrows cospans $I_1 \rightarrow C \leftarrow g \longrightarrow I_2$

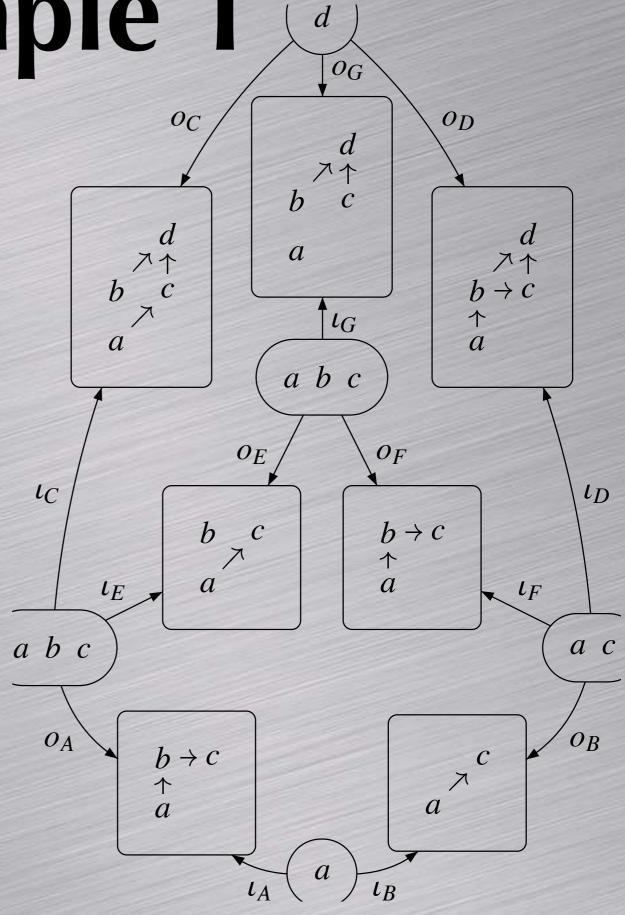
GRPOs for cospans

- Theorem: Suppose that C is an adhesive category.
- Then, LLC(C) has redex-GRPOs.

Example 1

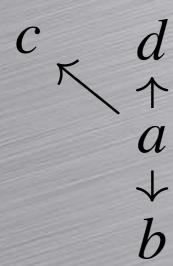
All morphisms mono

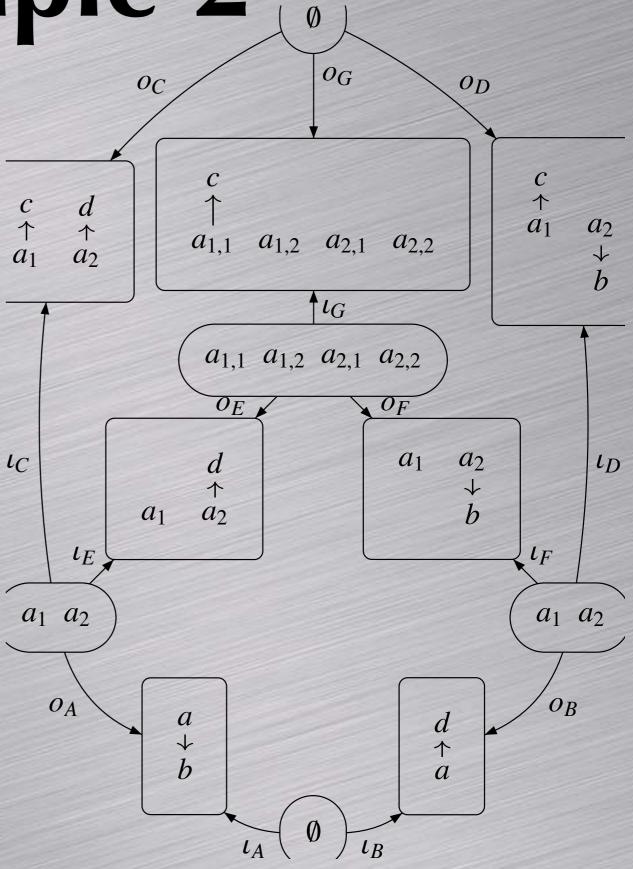




Example 2

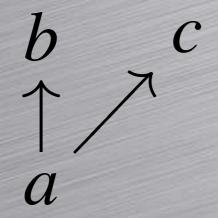
o o_A and o_L not mono

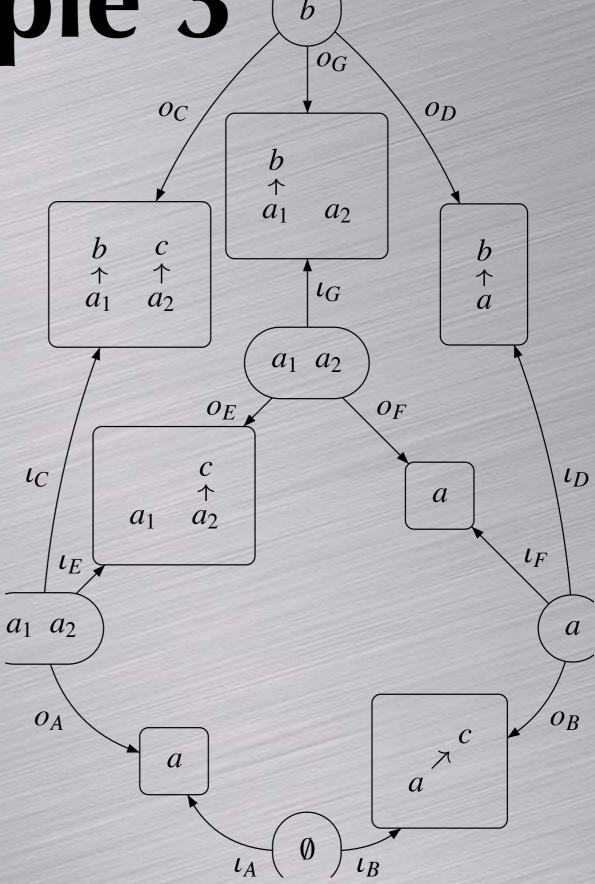




Example 3

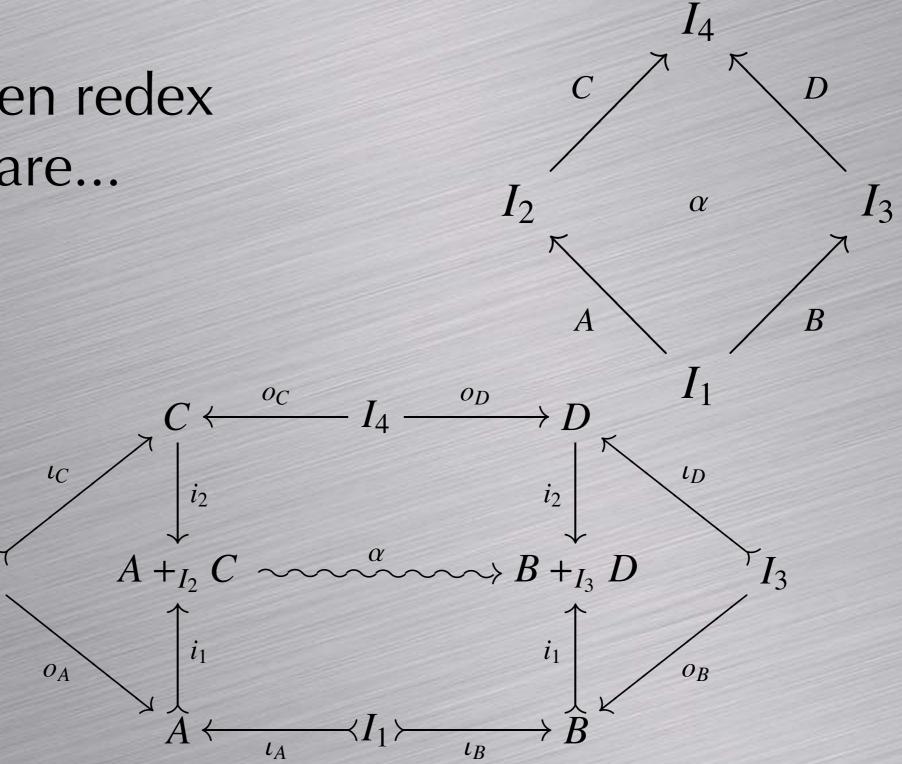
o o_A not mono





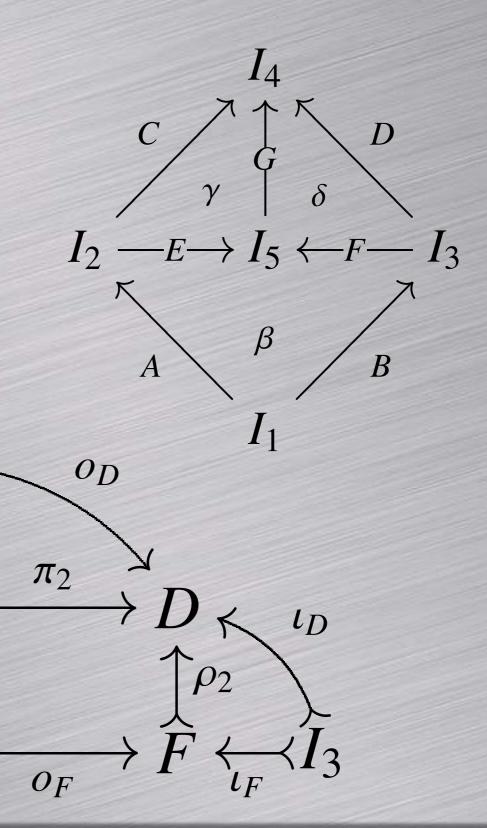
GRPOs in LLC(C)

Given redex square...

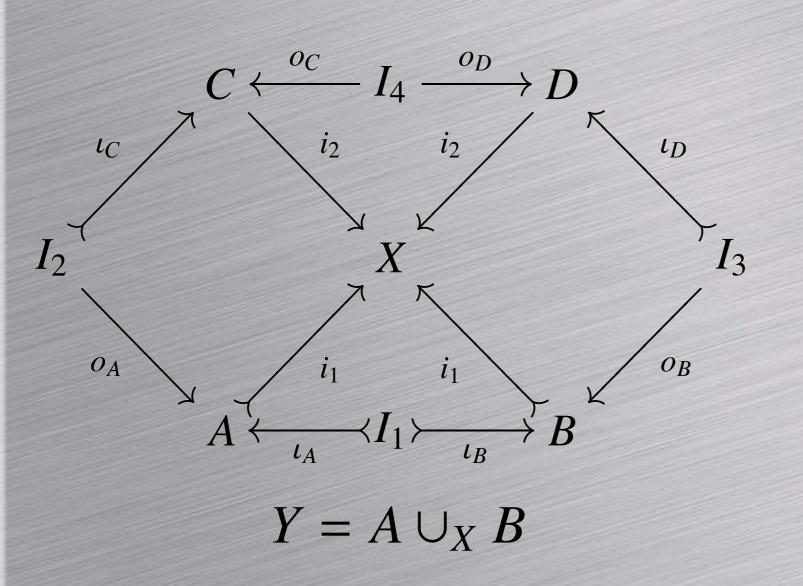


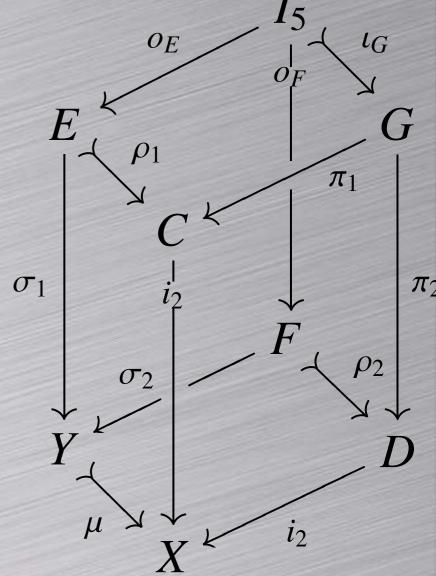
GRPOs of Cospans

• ... find minimal factorisation



Construction





Graph Rewriting as Reactive System

- For every span $L \stackrel{l}{\longleftarrow} K \stackrel{r}{\longrightarrow} R$ let $\langle 0 \rightarrow L \stackrel{l}{\longleftarrow} K, 0 \rightarrow R \stackrel{r}{\longleftarrow} K \rangle \in \mathcal{R}$
- Lemma:
 - double-pushout rewrite
 - --> reaction relation in reactive system

$$C \longrightarrow D$$
 iff $C_0^0 \longrightarrow D_0^0$

LTS for graph rewriting

- The resulting LTS has:
 - Nodes: graphs (up-to-iso) with output interface (possibly non-mono)
 - Labels: smallest graph contexts (up-to-iso)
 which allow reaction
- Theorem: Bisimulation, trace equivalence, failures equivalence are congruences

Advantages of LTS

- Transfer of concepts from process algebra to graph rewriting
- Labelled, compositional semantics
 - the class of adhesive categories covers many categories with "graph-like" objects

And what's this for?

• What's missing here??

Special Cases

- Rewriting with borrowed contexts [Ehrig and Koenig (2004)]
 - LTS for graph rewriting, up-to-iso not taken into account, all interfaces mono
 - Theorem: when restricting our approach to linear cospans we derive the same LTS
 - Corollary: their congruence theorem
- Bigraphs...

The case of Bigraphs

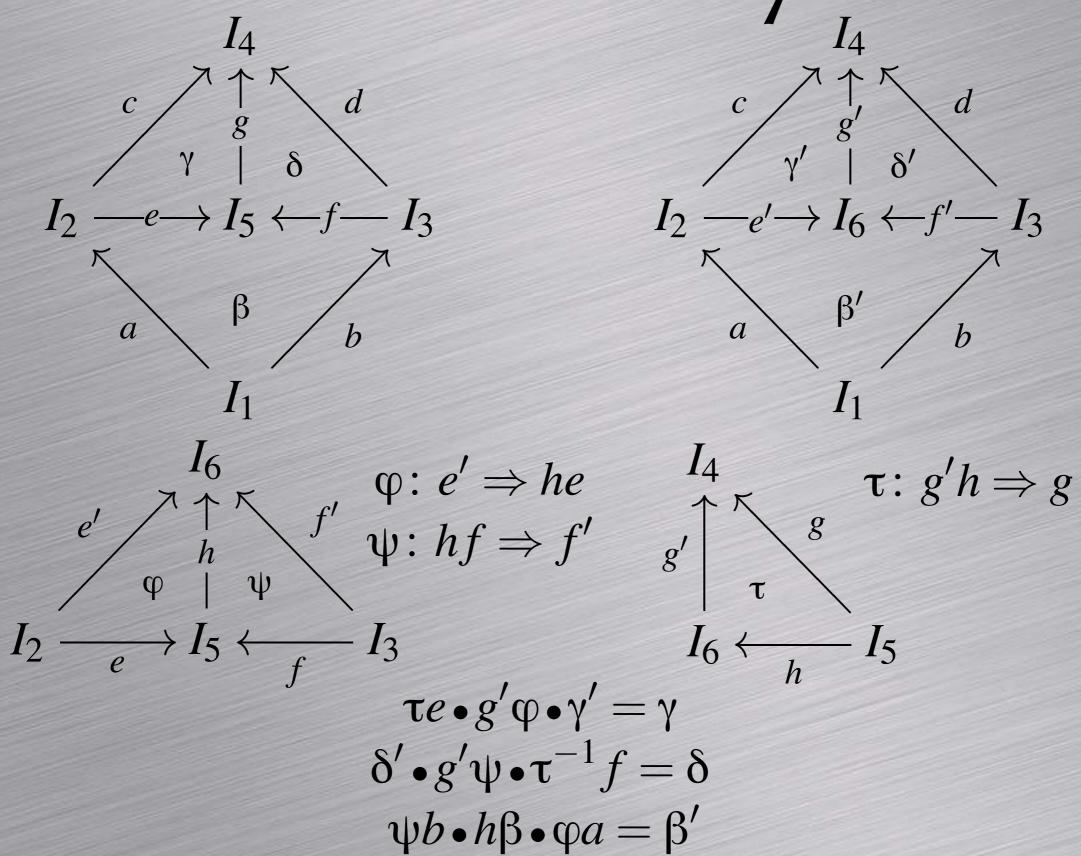
- Bigraphs can be seen as LLC(dpl-grph).
- It follows from the theorem that Bigraphs has GRPOs.
- Main difference with Milner's original bigraphs: input-lineary and name aliasing.

- The case of **Trigraphs** ... as above
- **9** ...

Conclusion

- Construction of labels for an interesting class of reactive systems
- Two applications so far, more in the future?

Minimality



Essential Uniqueness