

Dataflow modeling of real-time memory controllers

Citation for published version (APA): Li, Y., Moreira, O., Akesson, K. B., & Goossens, K. G. W. (2015). *Dataflow modeling of real-time memory* controllers. Poster session presented at ICT.OPEN 2015, Amersfoort, Netherlands.

Document status and date: Published: 01/01/2015

Document Version:

Publisher's PDF, also known as Version of Record (includes final page, issue and volume numbers)

Please check the document version of this publication:

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 The final published version features the final layout of the paper including the volume, issue and page numbers.

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Dataflow Modeling of Real-Time

Memory Controllers

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1. Real-Time Applications & Multicore Systems

Various applications on modern multicore systems

- Some of them have real-time requirements, which are caused by the interaction with physical world
- > Others are non-real-time, but must be responsive







4. Command Scheduling Dependencies

Scheduling dependencies are caused by

- JEDEC timing constraints (constants) between commands
- Scheduling algorithm.



Non-Real-Time Applications **Real-Time Applications**



Multicore real-time system

- \succ Has to guarantee the performance for real-time applications, even though resources are shared.
- \succ The SDRAM is one of the most commonly shared resource, and the WCET of memory transactions is critical for designing a real-time system.



$\xrightarrow{\text{tRCD}} \overrightarrow{\text{RW}} \xrightarrow{\text{tCCD}} \overrightarrow{\text{RW}} \xrightarrow{\text{tRWTP}} \overrightarrow{\text{PRE}}$ BANK BI-1 → <mark>ACT</mark> – ^ftFAW , tRP

5. Dataflow Modeling of Scheduling Dependencies

Memory command Scheduling is described by dataflow model

- Commands are captured by actors
- > Timing constraints are molded by delay actors
- Scheduling dependencies are depicted by the edges between actors

Single rate dataflow Graph for a Read Transaction





Reference

[1] Yonghui Li, Benny Akesson, and Kees Goossens. Dynamic Command Scheduling for Real-Time Memory Controllers. In Proc. ECRTS 2014.