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# Decomposition for Large-scale Optimization Problems with Overlapping Components

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**Abstract**—In this paper, we tackle large-scale optimization problems with overlapping components, known as overlapping problems. Decomposition for overlapping problems are challenging, as their components depend on one another. Existing methods typically assign all the decision variables that interact directly and indirectly into one group, thus cannot reduce the size of the original large problem. To address this issue, we modify the *Recursive Differential Grouping* (RDG) method to decompose overlapping problems, by breaking the linkage at shared variables between components. To evaluate the efficacy of our method, we extend the existing overlapping benchmark problems, considering various level of overlap. Experimental results show that 1) our method can greatly improve the search efficiency of an optimization algorithm via divide-and-conquer, and outperforms RDG, random decomposition as well as other state-of-the-art methods; 2) Adaptively allocating computational resources to components based on a typical measure of “contribution” does not facilitate solving overlapping problems; 3) Our method, equipped with a component solver, achieves overall the best solution quality when used to solve the CEC’2013 benchmark problems.

**Index Terms**—Cooperative co-evolution, large-scale optimization, overlapping problem, variable interaction

## I. INTRODUCTION

Many real-world large-scale optimization problems consist of several small sub-problems (or components) that possibly interact with each other [1]–[4]. Exploiting module structure can greatly facilitate solving such a problem [5], [6]. This is especially useful in a large-scale optimization scenario, where the size of search space is typically large and the amount of computational time is limited. The structure of decision variable interactions can be used to decompose a large-scale problem into sub-problems, that are solved in a cooperative way. Such a divide-and-conquer approach is known as Cooperative Co-evolution (CC) [7], and has achieved many successes in the context of large-scale global optimization [6], [8]–[10].

When tackling problems with separable components (e.g., Fig. 1a), it is logical to search for a global optimum by optimizing each component independently. However in many real-world applications, e.g., the optimization of wine supply chain [3] and transportation of water tanks [4], the components usually interact with each other. In this case where there exists some linkage, i.e., shared (or overlapped) variable between

components (Fig. 1b), what would be the “best” (or “good”) strategy to decompose the problem?

In the CC literature, numerous methods has been proposed to decompose a black-box optimization problem, however they are typically ineffective when dealing with overlapping problems. The random grouping (RG) [11] and delta grouping [12] methods do not explicitly consider the underlying variable interaction structure in decomposition. The intelligent decomposition methods, e.g., extended differential grouping (XDG) [13], global differential grouping (GDG) [14], recursive differential grouping (RDG) [10], and differential grouping 2 (DG2) [15], identify and assign all the linked variables (both directly and indirectly [16]) into one group, thus in many cases can not reduce the problem size.

Apart from the above methods that decompose decision variables into mutually exclusive subsets, there have been other techniques that partition a large-scale problem into overlapping sub-problems [17]–[22]. However it will raise another challenge; that is how to exchange information for a shared variable between overlapping components. Furthermore, the factored evolutionary algorithms [20] require variable interaction structure as prior knowledge. The overlapped CC [21] creates overlap by assigning influential variables to multiple groups, thus does not explicitly consider problem structure. The statistical variable interdependence learning [18] identifies a linkage group for each decision variable based on non-monotonicity detection, thus is computationally inefficient.

In the genetic algorithm research, there have been some works that construct overlapping building blocks [5], [23]–[26]. In [23], the linkage groups are identified by non-monotonicity detection, and loosely linked variables are removed from the linkage groups to handle overlapping problems. However, examining pairwise variable interactions requires a large number of function evaluations (FEs). In [24], [25], a Bayesian network is built based on promising candidate solutions, that implicitly captures the problem structure. In [5], the pairwise mutual information between decision variables is calculated based on promising candidate solutions, and a clustering algorithm is used to group variables into overlapping linkage groups. However, building a Bayesian network or linkage model is typically computationally expensive. Furthermore, model building is not directly applicable to CC.

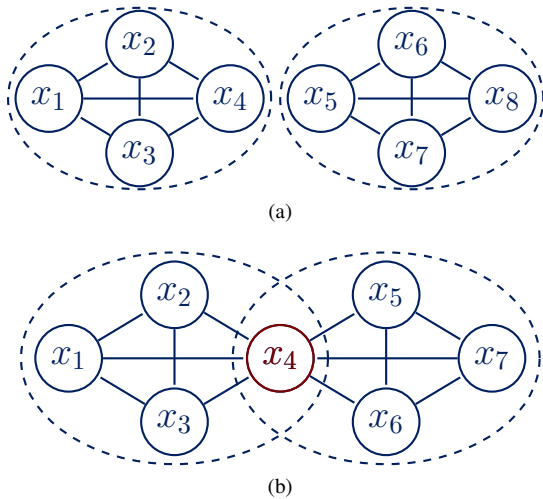


Fig. 1: An illustration of problems with (a) separable and (b) overlapping components. In (a) two components are completely separable from each other; while in (b) two components share the same decision variable  $x_4$ .

In this paper, we tackle large-scale overlapping problems in the context of CC. To this end, we modify the RDG method to effectively decompose an overlapping problem into sub-problems. RDG is chosen due to its decomposition efficiency; it can decompose an  $n$ -dimensional problem using  $O(n \log(n))$  FEs. The rationale of our modification is to break the linkage at shared variables in an overlapping problem (see Fig. 3 in Section III for an example). Our modified RDG recursively identifies the decision variables that directly interact with a given variable under consideration, and place them into a group. If and only if the current group size is less than a given threshold, the interactions between the group and remaining variables will be further examined. The threshold is introduced to control the group size.

To evaluate the efficacy of our proposed method, we extend two overlapping problems in CEC’2013 benchmark suite [27], by varying the number of shared variables between components. Experimental results show that our method significantly improves over RDG, and outperforms other methods when embedded into a CC framework to solve the extended overlapping problems. We then try to boost the performance of CC via adaptively allocating computational resources to components based on their contributions to the overall fitness improvement. However, the solution quality generated by a typical contribution-based CC model [28] is worse than that of standard CC. We infer the reason may partially attribute to the dependence of components in overlapping problems. Finally, we show that our method, equipped with covariance matrix adaptation – evolutionary strategy (CMA-ES) [29], produces overall the best solution quality when compared against 9 other state-of-the-arts on the CEC’2013 benchmark problems.

The paper is organized as follows. In the next section, we describe CC and briefly review related methods. Our modified RDG is described in Section III, and evaluated using numerical

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### Algorithm 1 Cooperative Co-evolution

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- 1: Divide decision variables  $X$  into components  $X_i$ ,  $1 \leq i \leq m$
  - 2: Initialize a context vector  $\mathbf{x}^*$  (a complete candidate solution)
  - 3: **for**  $j$  from 1 to `max_cycles` **do**
  - 4:     **for**  $i$  from 1 to  $m$  **do**
  - 5:         Sample sub-solutions  $\mathbf{x}_i$ s for  $X_i$  using an optimizer
  - 6:         Evaluate the fitness of each  $\mathbf{x}_i$ , combined with  $\mathbf{x}^*$
  - 7:         Update  $\mathbf{x}^*$  if a better sub-solution  $\mathbf{x}_i$  is found
  - 8:     **end for**
  - 9: **end for**
  - 10: **return** the best solution found  $\mathbf{x}^*$
- 

experiments in Section IV. In the last section, we conclude the paper and suggest possible directions for future work.

## II. BACKGROUND AND RELATED WORK

In this section, we describe CC [7] that tackles a large-scale optimization problem via a divide-and-conquer strategy. CC (Algorithm 1) typically consists of two stages: 1) decomposition: dividing a given high-dimensional problem into a number of low-dimensional sub-problems; and 2) optimization: solving each sub-problem cooperatively using an optimizer.

### A. Decomposition Stage

The efficacy of CC heavily relies on a proper problem decomposition, that is to decompose a problem based on its underlying variable interaction structure. Two variables interact if they influence each other in the optimization process. A decomposition is considered as “good” if it minimizes the inter-group and maximizes the intra-group variable interactions [5], [6]. Generally, there are two different approaches that can be used to identify variable interactions based on perturbation: 1) non-monotonicity detection [23], and 2) non-linearity detection [30].

The non-monotonicity detection method identifies variable interactions by detecting non-monotonicity in fitness function when perturbing decision variables. If the monotonicity of fitness function with respect to variable  $x_i$  does not change for different values of  $x_j$ ,  $x_i$  and  $x_j$  are independent; otherwise they interact. Decomposition methods in this category include variable interaction learning [9], statistical variable interdependence learning [18], fast variable interdependence searching [31]. However these methods may require more samples to identify a non-monotonicity relationship, thus are typically more computationally expensive than non-linearity detection.

The non-linearity detection method identifies variable interactions by detecting the non-linearity in fitness changes when perturbing decision variables. If the fitness change induced by perturbing decision variable  $x_i$  varies for different values of  $x_j$ ,  $x_i$  and  $x_j$  interact. The decomposition methods in this line include differential grouping [6], XDG, GDG, DG2 and fast interdependency identification [32]. These methods typically require  $O(n^2)$  FEs when used to decompose an  $n$ -dimensional problem. The RDG method has reduced the decomposition cost to  $O(n \log(n))$ . We will further detail RDG in Section II-C, as our proposition in Section III is closely related to it.

## B. Optimization Stage

In the optimization stage, the sub-problems are optimized iteratively using an optimizer in a cooperative manner. When optimizing the  $i_{\text{th}}$  sub-problem, a context vector is used to assist the evaluation of the individuals in the sub-problem. The context vector is a complete candidate solution, typically consisting of the best sub-solutions from each sub-problem. The context vector (excluding the  $i_{\text{th}}$  sub-solution) is used to combine with an individual in the  $i_{\text{th}}$  sub-problem, so a complete candidate solution can be formed and evaluated. The context vector will be updated if a better sub-solution is found for the  $i_{\text{th}}$  sub-problem.

The original CC [7] optimizes the sub-problems in a round-robin fashion, thus computational resources are evenly distributed to each sub-problem. However if the sub-problems contribute very differently to the overall fitness value, such an allocation policy may be inefficient. Thus, there is a trend recently to adaptively allocate computational resources to sub-problems based on their contribution to the overall fitness improvement [28], [33]–[38]. In Section IV-D, we will empirically investigate the efficacy of such contribution-based CC on overlapping problems.

## C. Recursive Differential Grouping

In this sub-section, we describe the RDG method in detail and discuss the issues of RDG when dealing with overlapping problems. The RDG method identifies the interaction between two subsets of variables  $X_1$  and  $X_2$  based on a measure of non-linearity detection (see Fig. 2 for an example):

**Theorem 1.** (Sun et al. [10]) *Let  $f: \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  be an objective function;  $X_1 \subset X$  and  $X_2 \subset X$  be two mutually exclusive subsets of decision variables:  $X_1 \cap X_2 = \emptyset$ .  $X_1$  and  $X_2$  interact, if there exist a candidate solution  $\mathbf{x}^*$  and sub-vectors  $\mathbf{a}_1, \mathbf{a}_2, \mathbf{b}_1, \mathbf{b}_2$ , such that the non-linearity term  $\lambda$  is non-zero:*

$$\lambda(\mathbf{x}, \mathbf{x}_1, \mathbf{x}_2) := |\Delta_1 - \Delta_2| \neq 0, \quad (1)$$

where

$$\Delta_1 := f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_1, \mathbf{x}_2=\mathbf{b}_1} - f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_2, \mathbf{x}_2=\mathbf{b}_1}, \quad (2)$$

$$\Delta_2 := f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_1, \mathbf{x}_2=\mathbf{b}_2} - f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_2, \mathbf{x}_2=\mathbf{b}_2}. \quad (3)$$

Here,  $f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_i, \mathbf{x}_2=\mathbf{b}_j}$  calculates the objective value of  $\mathbf{x}^*$  when replacing  $X_1$  with  $\mathbf{a}_i$ , and  $X_2$  with  $\mathbf{b}_j$ .

In theory, any positive value of the non-linearity term  $\lambda$  implies an interaction between the subsets of decision variables under examination. However in practice, the value of  $\lambda$  for separable decision variables may be non-zero, due to the computational round-off errors incurred by the floating-point operations [15]. In [39], we applied the technique suggested by DG2 [15] to estimate an upper bound on the round-off errors associated with the calculation of the non-linearity term  $\lambda$ :

$$\epsilon := \gamma \sqrt{n+2} (|f(\mathbf{x}_{1,1}^*)| + |f(\mathbf{x}_{2,1}^*)| + |f(\mathbf{x}_{1,2}^*)| + |f(\mathbf{x}_{2,2}^*)|). \quad (4)$$

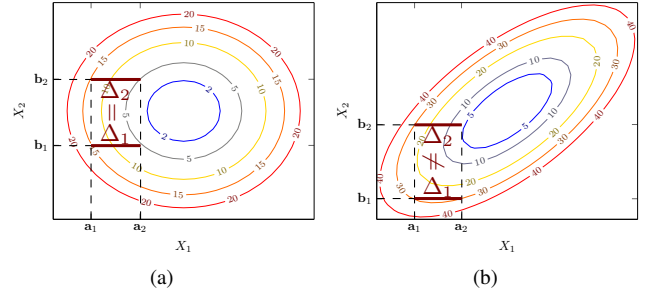


Fig. 2: The rationale behind the non-linearity detection method when identifying (a) separable and (b) non-separable subsets of decision variables. In the separable contour plot (a), the fitness change induced by perturbing the decision variable subset  $X_1$  is the same for different values of  $X_2$ . However in the non-separable contour plot (b), the fitness change induced by perturbing  $X_1$  varies for different values of  $X_2$ .

Here  $f(\mathbf{x}_{i,j}^*)$  stands for  $f(\mathbf{x}^*)|_{\mathbf{x}_1=\mathbf{a}_i, \mathbf{x}_2=\mathbf{b}_j}$ ;  $n$  is the dimensionality; and  $\gamma_k$  is defined as

$$\gamma_k := \frac{k\mu_M}{1 - k\mu_M}, \quad (5)$$

where  $\mu_M$  is a machine dependent constant. The upper bound is then used as the threshold value in RDG2 [39] to distinguish between separable and non-separable variables:

With Theorem 1, the interaction between two subsets of decision variables ( $X_1$  and  $X_2$ ) can be identified by the following procedure:

- 1) Set all the decision variables to the lower bounds (**lb**) of the search space ( $\mathbf{x}_{l,l}$ );
- 2) Perturb the decision variables  $X_1$  of  $\mathbf{x}_{l,l}$  from the lower bounds to the upper bounds (**ub**), denoted as  $\mathbf{x}_{u,l}$ ;
- 3) Calculate the fitness change  $\Delta_1$  between  $\mathbf{x}_{l,l}$  and  $\mathbf{x}_{u,l}$ ;
- 4) Perturb decision variables  $X_2$  of  $\mathbf{x}_{l,l}$  ( $\mathbf{x}_{u,l}$ ) from **lb** to the middle of the search space, denoted as  $\mathbf{x}_{l,m}$  ( $\mathbf{x}_{u,m}$ );
- 5) Calculate the fitness change  $\Delta_2$  between  $\mathbf{x}_{l,m}$  and  $\mathbf{x}_{u,m}$ ;
- 6) If the difference ( $\lambda$ ) between  $\Delta_1$  and  $\Delta_2$  is greater than the threshold  $\epsilon$ ,  $X_1$  and  $X_2$  interact.

The two subscripts of  $\mathbf{x}$  denote the values of  $X_1$  and  $X_2$  respectively: ‘ $l$ ’ is lower bound; ‘ $u$ ’ is upper bound; and ‘ $m$ ’ is the mean of lower and upper bounds.

The decomposition procedure of RDG can be briefly summarized into three steps: 1) identifying the decision variables that interact with a selected variable  $x_i$ , and placing them into a subset  $X_1$ ; 2) recursively identifying and grouping the decision variables that interact with any variable in  $X_1$ , until  $X_1$  is independent of the remaining variables; and 3) repeating step 1) and 2) until all variables have been grouped. Thus in an overlapping problem, all decision variables will be assigned into one group, as they are all linked (either directly or indirectly). In the next section, we will modify the RDG method to effectively decompose an overlapping problem.

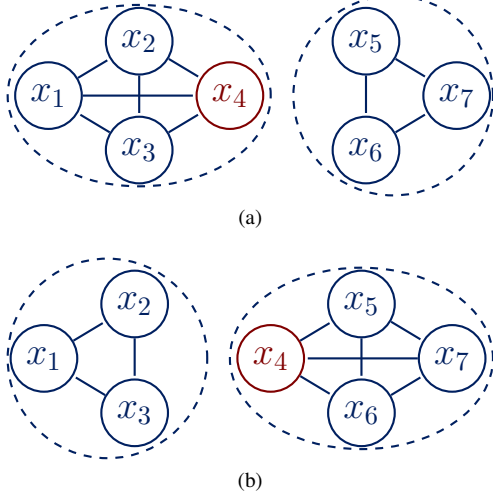


Fig. 3: The desired decomposition (a) or (b) for the overlapping problem in Fig 1b. The idea is to break the linkage at shared variables, such that the level of interaction between components is low.

### III. DECOMPOSITION FOR OVERLAPPING PROBLEMS

In this section, we modify the RDG method to effectively decompose an overlapping problem. The basic idea is to break the linkage at shared variables, by placing shared variables in either of the overlapping components. Considering an example in Fig. 1b, our desired decomposition is to assign  $x_4$  to either of the two components, as shown in Fig. 3. For simplicity, we refer to our modification as RDG3, to distinguish it from the previous versions proposed in [10], [39].

The same as its predecessors, RDG3 begins by identifying the interaction between the first decision variable  $x_1$  and the remaining decision variables. If no interaction is detected,  $x_1$  will be placed in the separable decision variable set  $S$ , and the algorithm will move on to the next decision variable  $x_2$ . If any interaction is detected, the remaining decision variables will be divided into two (nearly) equally-sized groups  $G_1$  and  $G_2$ . Then the interaction between  $x_1$  and  $G_1$ ,  $x_1$  and  $G_2$  will be identified respectively. This process is recursively conducted until all the individual decision variables that interact with  $x_1$  are identified and placed in the decision variable subset  $X_1$  with  $x_1$ .

In the next step, a threshold  $\epsilon_n$  is imposed on the size of  $X_1$  to handle overlapping problems. If the size of  $X_1$  is less than  $\epsilon_n$  ( $|X_1| < \epsilon_n$ ), RDG3 further examines the interaction between  $X_1$  and the remaining variables (excluding  $X_1$ ) to identify the variables that indirectly interact with  $x_1$  (linked by other variables). If any interaction is identified, the interacting decision variables will be placed into  $X_1$ . This process is repeated until  $|X_1| \geq \epsilon_n$  or no interaction can be further detected between  $X_1$  and the remaining variables. The variables in  $X_1$  will be treated as a non-separable group.

The RDG3 method moves on to the next decision variable that has not been grouped ( $x_i$ ), and the above process is

### Algorithm 2 RDG3 for Overlapping Problems

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**Require:**  $f$ ,  $\mathbf{ub}$ ,  $\mathbf{lb}$ ,  $\epsilon_n$ ,  $\epsilon_s$ ,  $n$

- 1: Initialize *seps* and *nonseps* as *empty* groups
- 2: Initialize  $S$  as *empty* (to store separable variables)
- 3: Set all decision variables to the lower bounds:  $\mathbf{x}_{l,l} \leftarrow \mathbf{lb}$
- 4: Calculate the fitness:  $y_{l,l} \leftarrow f(\mathbf{x}_{l,l})$
- 5: Assign the first variable  $x_1$  to the variable subset  $X_1$
- 6: Assign the rest of variables to the variable subset  $X_2$
- 7: **while**  $X_2$  is not *empty* **do**
- 8:      $[X_1^*] \leftarrow \text{INTERACT}(X_1, X_2, \mathbf{x}_{l,l}, y_{l,l}, n)$
- 9:     **if**  $|X_1^*| \geq \epsilon_n$  or  $|X_1^*| = |X_1|$  **then**
- 10:         **if**  $X_1$  contains one decision variable **then**
- 11:             Add  $X_1$  to  $S$  for further decomposition
- 12:         **else**
- 13:             Add  $X_1$  to *nonseps* as a component
- 14:         **end if**
- 15:         Empty  $X_1$  and  $X_1^*$
- 16:         Assign the first variable of  $X_2$  to  $X_1$
- 17:         Delete the first variable in  $X_2$
- 18:     **else**
- 19:          $X_1 \leftarrow X_1^*$
- 20:         Delete the variables of  $X_1$  from  $X_2$
- 21:     **end if**
- 22: **end while**
- 23: **while**  $S$  is not *empty* **do**
- 24:     **if**  $|S| < \epsilon_s$  **then**
- 25:         Add  $S$  as a group to *seps*, and empty  $S$
- 26:     **else**
- 27:         Add the first  $\epsilon_s$  variables in  $S$  as a group to *seps*
- 28:         Delete the first  $\epsilon_s$  variables from  $S$
- 29:     **end if**
- 30: **end while**
- 31: **return** *seps* and *nonseps*

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- 1: **function** INTERACT( $X_1, X_2, \mathbf{x}_{l,l}, y_{l,l}, n$ )
- 2:      $\mathbf{x}_{u,l} \leftarrow \mathbf{x}_{l,l}$ ;  $\mathbf{x}_{u,l}(X_1) \leftarrow \mathbf{ub}(X_1)$  //Set  $X_1$  to the **ub**
- 3:     Calculate the fitness of  $\mathbf{x}_{u,l}$ :  $y_{u,l} \leftarrow f(\mathbf{x}_{u,l})$
- 4:     Calculate the fitness change:  $\delta_1 \leftarrow y_{l,l} - y_{u,l}$
- 5:      $\mathbf{x}_{l,m} \leftarrow \mathbf{x}_{l,l}$ ;  $\mathbf{x}_{l,m}(X_2) \leftarrow (\mathbf{lb}(X_2) + \mathbf{ub}(X_2))/2$
- 6:      $\mathbf{x}_{u,m} \leftarrow \mathbf{x}_{u,l}$ ;  $\mathbf{x}_{u,m}(X_2) \leftarrow (\mathbf{lb}(X_2) + \mathbf{ub}(X_2))/2$
- 7:     Calculate the fitness:  $y_{l,m} \leftarrow f(\mathbf{x}_{l,m})$ ;  $y_{u,m} \leftarrow f(\mathbf{x}_{u,m})$
- 8:     Calculate the fitness change:  $\delta_2 \leftarrow y_{l,m} - y_{u,m}$
- 9:     Estimate  $\epsilon \leftarrow \gamma_{\sqrt{n}+2}(|y_{l,l}| + |y_{u,l}| + |y_{l,m}| + |y_{u,m}|)$
- 10:     **if**  $|\delta_1 - \delta_2| > \epsilon$  **then**
- 11:         **if**  $X_2$  contains one variable **then**
- 12:              $X_1 \leftarrow X_1 \cup X_2$
- 13:         **else**
- 14:             Divide  $X_2$  into equally-sized groups  $G_1, G_2$
- 15:              $[X_1^1] \leftarrow \text{INTERACT}(X_1, G_1, \mathbf{x}_{l,l}, y_{l,l}, \epsilon)$
- 16:              $[X_1^2] \leftarrow \text{INTERACT}(X_1, G_2, \mathbf{x}_{l,l}, y_{l,l}, \epsilon)$
- 17:              $[X_1] \leftarrow X_1^1 \cup X_1^2$
- 18:         **end if**
- 19:     **end if**
- 20: **return**  $X_1$
- 21: **end function**

---

repeated until all the decision variables have been grouped. Different from its predecessors, RDG3 further divides the separable variables in the set  $S$  into small groups with an interval  $\epsilon_s$ . That is to break the set  $S$  into subsets at the  $\epsilon_s, 2\epsilon_s, \dots, k\epsilon_s$  elements, where  $k = \lfloor |S|/\epsilon_s \rfloor$ . Finally, RDG3 returns the identified separable variable groups (*seps*) and non-separable variable groups (*nonseps*) as the outputs.

We introduce the threshold  $\epsilon_n$  and  $\epsilon_s$  in the hope that a large-scale problem can be decomposed into reasonably-sized components. On one hand, it is a waste of computational resources to optimize a component with very small size. On the other hand, a large-sized component is typically not manageable by optimization algorithms. More importantly, by tuning the threshold  $\epsilon_n$ , it is possible to break the linkage at shared variables for an overlapping problem. Consider the example in Fig. 1b again, and  $\epsilon_n = 4$ . If searching from  $x_1$ , the variables  $\{x_1, x_2, x_3, x_4\}$  will be placed in a subset  $X_1$  after the first step. As  $|X_1| \geq \epsilon_n$ ,  $X_1$  will be treated as a component. The remaining variables  $\{x_5, x_6, x_7\}$  will be identified as another component. The decomposition in this case is identical to the one shown in Fig. 3a. Similarly, if starting from  $x_7$ , the decomposition is identical to Fig. 3b. Note that the decomposition of RDG3 is dependent on the order of the variables checked.

#### IV. EXPERIMENTS

In this section, we use simulation experiments to evaluate the efficacy of RDG3. All experiments were performed in MATLAB, and the source codes will be made available online.

##### A. Benchmarking Overlapping Problems

To systemically evaluate the efficacy of RDG3, we extend the two CEC'2013 benchmark overlapping problems ( $f_{13}$  and  $f_{14}$ ) [27], considering various level of overlap between components.

The CEC'2013  $f_{13}$  and  $f_{14}$  consist of 20 components, and the adjacent components are designed to share  $m$  ( $m = 5$ ) common decision variables to impose overlap. The overlapping effects in  $f_{13}$  and  $f_{14}$  are very different; the former is conforming and the latter is conflicting [27], [40]. In a problem with conforming overlapping components, a shared decision variable has the same optimal value across overlapping components. For example, if decision variable  $x_i$  is in component  $C_1$  and  $C_2$ , the optimal value of  $x_i$  in  $C_1$  is also optimal for  $C_2$ . However in a problem with conflicting overlapping components, the optimal value of a shared decision variable may not be the same in different components.

We extend the CEC'2013  $f_{13}$  and  $f_{14}$ , by varying the parameter  $m$  from 1 to 10, resulting in 10 benchmark problems for each of the conforming and conflicting categories. We denote the conforming and conflicting problems as  $f_{o,m}$  and  $f_{l,m}$  respectively, where  $m = 1, 2 \dots 10$ . Therefore, a suite of 20 overlapping benchmark problems are created in total. Each problem is designed to have 20 components with 1000 decision variables in total. As adjacent components share  $m$  decision variables, the problem dimension is thus  $n = 1000 - 19m$ . The global optimum for a conforming problem is 0, as all components can be minimized to 0 simultaneously. However the optimal value for a conflicting problem is unknown. As a shared decision variable may have different optimal values in overlapping components, it is not possible to simultaneously solve each component to optimality 0. In this case, the global optimum of the whole problem is thus greater than 0.

##### B. Decomposition Effects on Overlapping Problems

*Methodology:* The RDG3 method is used to decompose the 20 overlapping benchmark problems designed in Section IV-A. Different threshold values  $\epsilon_n = 0, 50, 100, 1000$  are tested. As the dimensions of all the benchmark problems are less than 1000, RDG3 with  $\epsilon_n = 1000$  is expected to group all variables into a component. The value of  $\epsilon_s$  is set to 100. The number of components generated ( $n_c$ ), the average component size ( $\bar{s}$ ) and the number of FEs used are reported in Table I. We then use CMA-ES [29] to solve the components in a round-robin fashion. The parameter setting for CMA-ES is consistent with the original paper. The computational budget for the decomposition and optimization stages is set to  $3 \times 10^6$  FEs in total. The mean of best solutions ( $\bar{y}$ ) generated from 40 independent runs is reported in Table I; the best results are determined using Wilcoxon rank-sum test (significance level = 0.05) with Holm p-value correction [41].

*Results:* We observe in Table I: 1) As  $\epsilon_n$  increases, the number of components ( $n_c$ ) generated by RDG3 decreases; the average component size  $\bar{s}$  increases; and the number of FEs used in decomposition is roughly the same. 2) RDG3 with  $\epsilon_n = 1000$  is significantly outperformed by the ones with other parameter settings. In fact, when  $\epsilon_n = 1000$ , RDG3 is effectively equivalent to the RDG (or RDG2) method, that groups all linked variables into one component. The results suggest that overlapping problems can benefit from a divide-and-conquer strategy, and can potentially be solved in a more effective way. 3)  $\epsilon_n = 50$  is a robust parameter setting for RDG3. It significantly outperforms the other parameter settings on conforming problems ( $f_{o,1}$  to  $f_{o,10}$ ); and generates comparable solution quality with  $\epsilon_n = 0$  on conflicting problems ( $f_{l,0}$  to  $f_{l,10}$ ). 4) The threshold value used to identify variable interactions (Eq. 4) is very conservative, resulting in some non-separable variables being classified as separable. This is why RDG3 with  $\epsilon_n = 1000$  generates more than one component for some benchmark problems.

##### C. Comparison on Overlapping Problems

*Methodology:* We compare the performance of RDG3 against DG2, RG, and delta grouping when incorporated with CMA-ES to solve the overlapping benchmark problems. DG2 is a state-of-the-art method, however similar to RDG, it cannot effectively decompose overlapping problems. The RG method groups decision variables randomly in each evolutionary cycle, while delta grouping groups variables based on a measure of averaged variable differences. As a baseline, we also compare RDG3 to a variant of RG, denoted as RG2, that randomly groups decision variables in the first iteration, and remains unchanged until the end of an optimization run. For RDG3,  $\epsilon_n$  is set to 50 and  $\epsilon_s$  is 100; for RG, RG2, and delta grouping the maximal component size is set to 100. The mean and standard deviation of the best solutions generated in 40 runs are reported in Table II. The same statistical tests are used as before to identify the best results.

*Results:* RDG3 significantly outperforms the DG2 method across the benchmark suite. DG2 aims at grouping all linked

TABLE I: Decomposition and optimization results of RDG3 with different  $\epsilon_n$  values on the overlapping benchmark problems.  $n_c$  is the number of components generated;  $\bar{s}$  is the average component size; FEs is the number of function evaluations used in decomposition; and  $\bar{y}$  is the mean of best solution quality generated by a CC algorithm from 40 independent runs. The best solution quality is in bold, according to the Wilcoxon rank-sum tests (significance level = 0.05) with Holm p-value correction.

Fun	$\epsilon_n = 0$				$\epsilon_n = 50$				$\epsilon_n = 100$				$\epsilon_n = 1000$			
	$n_c$	$\bar{s}$	FEs	$\bar{y}$	$n_c$	$\bar{s}$	FEs	$\bar{y}$	$n_c$	$\bar{s}$	FEs	$\bar{y}$	$n_c$	$\bar{s}$	FEs	$\bar{y}$
$f_{o,1}$	28	35	18778	5.30e+05	18	54	19108	<b>1.31e+04</b>	17	57	19111	2.16e+04	8	122	18037	8.12e+06
$f_{o,2}$	21	45	18220	3.78e+05	14	68	18112	<b>1.46e+04</b>	9	106	17482	7.20e+04	3	320	16930	5.32e+06
$f_{o,3}$	28	33	17965	9.90e+05	13	72	17431	<b>3.65e+03</b>	11	85	16633	1.20e+04	1	943	15454	1.91e+06
$f_{o,4}$	24	38	17644	1.40e+05	13	71	17293	<b>6.45e+03</b>	10	92	17044	<b>5.84e+03</b>	3	308	15937	2.59e+06
$f_{o,5}$	18	50	16339	<b>1.27e+04</b>	14	64	15988	<b>8.27e+03</b>	8	113	15913	7.98e+04	2	452	15187	9.24e+05
$f_{o,6}$	26	34	16546	<b>1.02e+04</b>	16	55	16876	<b>3.17e+03</b>	14	63	16972	7.49e+04	3	295	14602	1.48e+06
$f_{o,7}$	20	43	15532	4.07e+05	15	57	15622	<b>5.03e+04</b>	10	86	15025	9.28e+05	1	867	14554	1.78e+06
$f_{o,8}$	21	40	15814	2.91e+06	14	60	14893	4.34e+05	8	106	14296	<b>5.42e+04</b>	1	848	13192	1.20e+06
$f_{o,9}$	18	46	14464	<b>1.77e+03</b>	13	63	14476	1.90e+03	9	92	14218	2.24e+04	1	829	14218	1.25e+06
$f_{o,10}$	27	30	13969	1.24e+06	15	54	14503	<b>1.29e+05</b>	12	67	14185	2.47e+05	4	202	12979	1.35e+06
$f_{l,1}$	21	46	18793	<b>7.84e+05</b>	15	65	17971	8.57e+05	12	81	17632	4.12e+06	2	490	17035	1.50e+07
$f_{l,2}$	21	45	18682	<b>1.08e+07</b>	12	80	17854	1.14e+07	8	120	16978	2.70e+07	1	962	17026	4.00e+07
$f_{l,3}$	21	44	17872	<b>1.03e+07</b>	13	72	17605	1.18e+07	10	94	17482	1.10e+07	2	471	16951	5.75e+07
$f_{l,4}$	19	48	17047	<b>1.11e+07</b>	14	66	16273	1.15e+07	10	92	15799	3.02e+07	1	924	15010	3.46e+07
$f_{l,5}$	21	43	16669	<b>4.45e+06</b>	13	69	16288	5.56e+06	9	100	16438	4.94e+06	1	905	16150	2.74e+07
$f_{l,6}$	17	52	14932	1.14e+08	13	68	14902	1.13e+08	11	80	14848	<b>1.11e+08</b>	1	886	16216	1.44e+08
$f_{l,7}$	23	37	16324	<b>1.58e+09</b>	12	72	16198	<b>1.60e+09</b>	8	108	16123	<b>1.62e+09</b>	1	867	16582	1.76e+09
$f_{l,8}$	17	49	14848	<b>2.11e+07</b>	14	60	14887	2.22e+07	8	106	14812	2.51e+07	1	848	14614	4.81e+07
$f_{l,9}$	18	46	14701	<b>1.06e+08</b>	13	63	14962	<b>1.05e+08</b>	9	92	14926	1.12e+08	1	829	14647	1.64e+08
$f_{l,10}$	21	38	14698	<b>8.03e+07</b>	10	81	14863	8.26e+07	8	101	14881	8.16e+07	1	810	13381	1.02e+08

TABLE II: Optimization results of CC-DG2, RG, RG2, Delta and RDG3, as well as CBCC-RDG3 when use to solve the 20 overlapping benchmark problems. CC-RDG3 significantly outperforms the other algorithms across the benchmark suite.

Fun	CC-DG2		CC-RG		CC-RG2		CC-Delta		CC-RDG3		CBCC-RDG3	
	mean	std	mean	std	mean	std	mean	std	mean	std	mean	std
$f_{o,1}$	3.00e+06	4.74e+05	1.94e+11	2.68e+11	4.59e+06	1.64e+07	2.99e+11	1.67e+11	<b>1.31e+04</b>	4.56e+03	8.39e+06	1.52e+07
$f_{o,2}$	3.20e+06	3.22e+05	7.27e+10	2.77e+10	2.84e+06	7.74e+06	8.71e+10	1.64e+10	<b>1.46e+04</b>	8.61e+03	3.46e+07	2.67e+07
$f_{o,3}$	3.18e+06	3.80e+05	8.46e+10	2.03e+10	1.16e+06	1.40e+06	5.67e+10	8.03e+09	<b>3.83e+03</b>	3.41e+03	1.07e+06	2.78e+05
$f_{o,4}$	4.22e+06	4.54e+05	6.78e+10	1.62e+10	8.59e+05	3.44e+05	5.56e+10	1.10e+10	<b>6.72e+03</b>	5.24e+03	2.48e+05	1.53e+05
$f_{o,5}$	2.39e+06	2.36e+05	6.81e+10	1.83e+10	3.15e+08	7.94e+08	8.19e+10	2.01e+10	<b>8.24e+03</b>	3.09e+03	6.28e+04	2.83e+04
$f_{o,6}$	4.05e+06	4.75e+05	7.83e+10	4.09e+10	7.95e+07	3.63e+08	4.91e+10	1.29e+10	<b>2.92e+03</b>	2.76e+03	2.76e+05	1.45e+05
$f_{o,7}$	1.93e+06	2.52e+05	9.91e+10	9.81e+10	1.89e+06	5.81e+06	7.45e+10	1.56e+10	<b>5.17e+04</b>	2.99e+04	2.87e+08	1.49e+08
$f_{o,8}$	1.93e+06	2.92e+05	7.12e+10	2.32e+10	<b>3.25e+08</b>	1.49e+09	1.15e+11	2.15e+10	<b>4.84e+05</b>	4.76e+05	9.42e+08	4.66e+08
$f_{o,9}$	1.81e+06	2.70e+05	7.97e+10	2.79e+10	7.38e+05	4.94e+05	6.07e+10	1.42e+10	<b>2.01e+03</b>	1.08e+03	6.74e+07	2.55e+07
$f_{o,10}$	3.51e+06	5.13e+05	1.11e+11	4.28e+10	2.11e+07	5.64e+07	2.42e+11	1.24e+11	<b>1.23e+05</b>	8.28e+04	8.63e+07	5.83e+07
$f_{l,1}$	4.40e+07	3.90e+06	9.69e+11	3.20e+11	4.15e+06	9.66e+05	9.04e+11	2.28e+11	<b>8.64e+05</b>	5.13e+04	4.32e+10	1.49e+09
$f_{l,2}$	5.12e+07	4.31e+06	1.36e+12	4.57e+11	1.55e+07	1.97e+06	1.09e+12	2.26e+11	<b>1.14e+07</b>	5.30e+05	6.55e+08	4.79e+08
$f_{l,3}$	4.57e+07	2.52e+06	3.90e+12	4.95e+12	1.44e+07	2.17e+06	2.39e+12	5.03e+11	<b>1.17e+07</b>	4.51e+05	1.76e+10	4.30e+09
$f_{l,4}$	7.92e+07	7.68e+06	1.11e+12	3.55e+11	1.47e+07	1.58e+06	1.18e+12	2.31e+11	<b>1.15e+07</b>	4.27e+05	1.23e+07	6.49e+05
$f_{l,5}$	3.58e+07	2.49e+06	8.43e+11	2.49e+11	1.53e+09	6.81e+09	7.85e+11	1.98e+11	<b>5.57e+06</b>	2.83e+05	1.62e+09	2.06e+09
$f_{l,6}$	1.51e+08	3.09e+06	9.92e+11	3.64e+11	1.18e+08	2.26e+06	7.71e+11	1.69e+11	<b>1.13e+08</b>	2.25e+06	6.80e+09	1.22e+10
$f_{l,7}$	1.76e+09	1.21e+08	1.24e+12	5.15e+11	1.67e+09	1.08e+08	9.84e+11	2.30e+11	<b>1.59e+09</b>	7.11e+07	1.75e+09	1.38e+08
$f_{l,8}$	5.64e+07	2.73e+06	1.76e+12	8.62e+11	2.52e+07	1.36e+06	3.38e+12	1.50e+12	<b>2.22e+07</b>	1.48e+06	1.88e+08	1.32e+08
$f_{l,9}$	1.69e+08	1.55e+07	1.16e+12	3.32e+11	1.11e+08	4.10e+06	1.33e+12	2.19e+11	<b>1.05e+08</b>	5.30e+06	3.26e+08	2.60e+08
$f_{l,10}$	1.07e+08	3.10e+06	1.45e+12	4.33e+11	2.01e+09	6.03e+09	1.80e+12	3.31e+11	<b>8.27e+07</b>	2.49e+06	2.27e+09	2.53e+09

variables into one component, thus all decision variables result in one group for overlapping problems. By decomposing overlapping problems into components that are optimized cooperatively, RDG3 is able to greatly improve the solution quality. However, a “blind” decomposition, i.e., not explicitly considering variable interaction structure, is detrimental to optimization for overlapping problems. This can be inferred from the results generated by RG, RG2 and delta grouping.

#### D. Contribution-Based CC on Overlapping Problems

*Methodology:* A contribution-based CC (CBCC) allocates computational resources to components based on their contri-

bution to the overall fitness improvement. A number of studies has reported that CBCC is more effective than CC when used to solve problems with separable components [28], [33]–[38]. Here, we evaluate the efficacy of a CBCC algorithm when used to solve overlapping problems. In each evolutionary cycle, the component that contributes the most to overall fitness improvement is selected and evolved. We use the exponential smoothing method to measure the contribution of a component [28]:

$$U = \alpha \hat{U} + (1 - \alpha)(\hat{y}_b - y_b)/\hat{y}_b, \quad (6)$$

where  $\hat{y}_b$  and  $y_b$  are the best fitness values found before and after evolving a component;  $\hat{U}$  is the previous contribution

TABLE III: Optimization results of CC-GDG, DG2, RDG, RDG2, RDG3 as well as CBCC-RDG3 when used to solve the CEC’2013 benchmark problems. The best solution quality is in bold, determined by Wilcoxon rank-sum tests (significance level = 0.05) with Holm p-value correction.

Fun	CC-GDG		CC-DG2		CC-RDG		CC-RDG2		CC-RDG3		CBCC-RDG3	
	mean	std	mean	std	mean	std	mean	std	mean	std	mean	std
$f_1$	<b>1.04e-20</b>	9.90e-22	5.52e+05	5.88e+04	2.90e+05	3.28e+04	2.78e+05	3.17e+04	9.67e-19	1.23e-19	1.14e-18	1.27e-19
$f_2$	<b>1.54e+03</b>	7.52e+01	4.69e+03	1.81e+02	4.69e+03	1.78e+02	4.71e+03	2.05e+02	2.36e+03	1.11e+02	2.31e+03	1.06e+02
$f_3$	2.04e+01	4.28e-02	2.04e+01	5.21e-02	2.04e+01	4.96e-02	2.04e+01	4.35e-02	2.04e+01	6.21e-02	2.04e+01	5.95e-02
$f_4$	7.31e+04	3.72e+04	8.52e+06	8.54e+05	5.83e+06	6.32e+05	5.83e+06	6.32e+05	<b>1.61e+04</b>	9.06e+03	<b>4.29e+04</b>	7.21e+04
$f_5$	2.23e+06	4.24e+05	2.19e+06	3.51e+05	2.40e+06	4.36e+05	2.23e+06	3.23e+05	2.27e+06	3.02e+05	2.04e+06	3.13e+05
$f_6$	9.96e+05	1.70e+03	9.96e+05	3.31e+02	9.96e+05	1.48e+02	9.96e+05	6.55e+01	9.96e+05	4.71e+02	1.00e+06	2.48e+04
$f_7$	3.73e+07	1.30e+07	1.05e+03	2.79e+02	8.12e-17	2.17e-16	4.05e-16	1.49e-15	1.01e-03	3.26e-03	<b>1.71e-21</b>	2.39e-22
$f_8$	1.28e+08	3.52e+07	3.85e+07	1.09e+07	8.51e+06	2.92e+06	8.70e+06	3.61e+06	1.24e+07	5.01e+06	<b>7.11e+03</b>	2.30e+03
$f_9$	1.67e+08	3.88e+07	1.51e+08	2.87e+07	1.65e+08	4.16e+07	1.67e+08	2.66e+07	1.45e+08	3.15e+07	1.57e+08	2.90e+07
$f_{10}$	9.11e+07	1.20e+06	9.13e+07	1.51e+06	9.10e+07	1.29e+06	9.11e+07	1.31e+06	9.11e+07	1.43e+06	9.16e+07	2.18e+06
$f_{11}$	2.53e+07	2.69e+06	2.47e+05	2.37e+05	1.67e+07	1.62e+06	8.69e+03	1.24e+04	9.71e+03	1.46e+04	<b>2.18e-13</b>	1.02e-12
$f_{12}$	1.00e+03	3.91e+01	1.01e+03	5.81e+01	9.81e+02	7.30e+01	9.81e+02	7.30e+01	9.88e+02	9.31e+00	<b>7.00e+02</b>	1.46e+02
$f_{13}$	2.36e+06	3.88e+05	2.43e+06	3.70e+05	2.47e+06	3.83e+05	9.31e+05	1.60e+05	<b>8.24e+03</b>	3.09e+03	6.43e+04	4.40e+04
$f_{14}$	3.63e+07	3.18e+06	3.59e+07	2.85e+06	2.77e+07	1.80e+06	2.68e+07	1.89e+06	<b>5.57e+06</b>	2.83e+05	1.65e+09	1.33e+09
$f_{15}$	3.05e+06	3.35e+05	3.02e+06	3.30e+05	<b>2.19e+06</b>	2.28e+05	<b>2.26e+06</b>	2.45e+05	<b>2.37e+06</b>	6.94e+05	<b>2.30e+06</b>	2.17e+05

of the component; and  $\alpha$  is the smoothing factor, set to 0.5 in this paper. The calculation of  $U$  considers all fitness improvements in previous cycles, with the weight decaying exponentially. We set the number of FEs in each cycle to 1000. The decomposition method used is RDG3 with  $\epsilon_n = 50$  and  $\epsilon_s = 100$ , and the component solver is CMA-ES. CBCC-RDG3 is compared against CC-RDG3, and the results are reported in Table II.

*Results:* The CBCC model used in the paper is consistently outperformed by the conventional CC across the benchmark problems. This may indicate that adaptively allocating computational resources is inefficient when tackling overlapping problems. We infer the reason is rooted in the interaction between components; the optimization state (how close to optimality) of a component is highly dependent on others, making the contribution of a component unpredictable, especially for conflicting problems. However, more research needs to be done (e.g., evaluating other CBCC models on overlapping problems) before drawing any conclusion.

#### E. Comparison on CEC’2013 Benchmark Problems

*Methodology:* In this sub-section, we perform three sets of comparisons on the CEC’2013 benchmark problems: 1) RDG3 (with  $\epsilon_n = 50$  and  $\epsilon_s = 100$ ) versus RDG, RDG2, DG2 and GDG; 2) CC versus CBCC (used in Section IV-D), with RDG3 as the decomposition method; and 4) CC-RDG3 versus 9 state-of-the-arts listed in the TACO website.<sup>1</sup>

*Results:* We observe in Table III that RDG3 significantly outperforms the other four decomposition methods on overlapping problems  $f_{13}$  and  $f_{14}$ . RDG3 can generate significantly better solution quality than RDG2 for problems with separable variables e.g.,  $f_1$ ,  $f_2$  and  $f_4$ , suggesting it is useful to further decompose separable variables into small components. CBCC-RDG3 significantly improves over CC-RDG3 on problems with separable components e.g.,  $f_7$ ,  $f_8$  and  $f_{11}$ ; however is

outperformed on problems with overlapping components  $f_{13}$  and  $f_{14}$ . It confirms our previous observation that adaptive allocation of computational resources is not helpful when dealing with overlapping problems. Finally, our algorithm CC-RDG3 generates the best solution quality for 7 out of 15 benchmark problems, when compared against the results of 9 other algorithms available in the TACO website.<sup>1</sup>

#### V. CONCLUSION

We tackled large-scale optimization problems with overlapping components using a divide-and-conquer approach. We modified the RDG method, denoted as RDG3, such that it can effectively decompose overlapping problems by breaking the linkage at shared (overlapped) variables. To systemically evaluate the efficacy of RDG3, we extended the two CEC’2013 overlapping problems by considering various level of overlap. Experimental results showed our decomposition method facilitated problem solving, and outperformed random decomposition as well as other methods on overlapping problems. We also observed that a CBCC algorithm, that adaptively allocates computational resources to components, is ineffective when used to solve overlapping problems. Finally, we showed RDG3, when equipped with CMA-ES, is one of the most competitive solvers for the CEC’2013 benchmark problems.

We suggest three potential research directions for future work: 1) In the existing overlapping benchmark problems, the overlapping effect is generated by adjacent components sharing some decision variables. Designing benchmark problems with more flexible variable interaction structure and richer source of overlap is desired. 2) We presented some preliminary results showing that overlapping problems are challenging for a CBCC algorithm to solve. It would be useful to test more CBCC models on overlapping problems. 3) The strength of variable interactions may be very different in a given overlapping problem. Breaking weak linkage may be an alternative approach to decompose overlapping problems.

<sup>1</sup><https://tacolab.org>



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