



Design and Analysis of DNA Strand Displacement Devices using Probabilistic Model Checking

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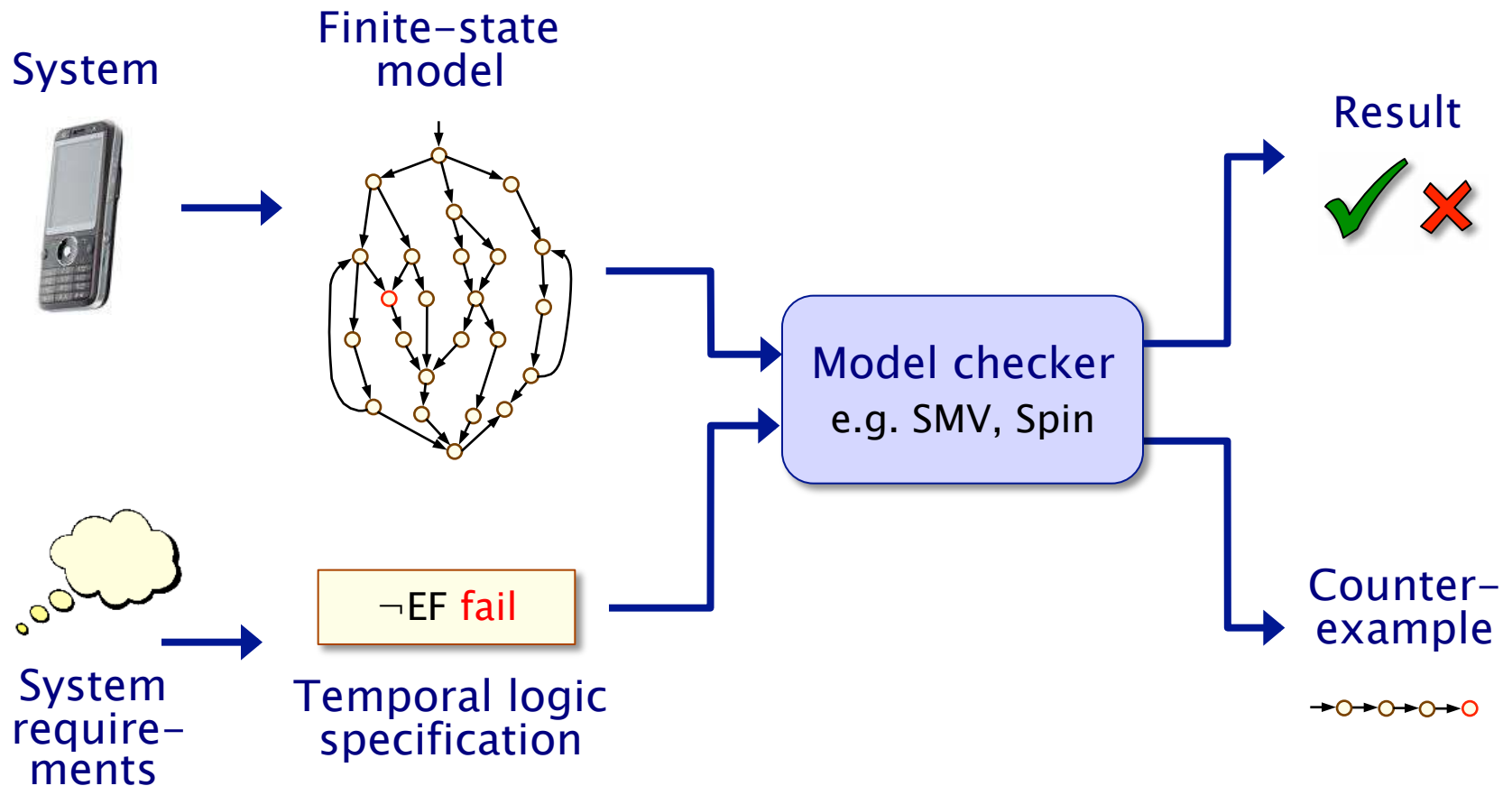
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Overview

- Quantitative verification
 - probabilistic model checking and PRISM
- Modelling and analysis of biological systems
 - a discrete stochastic approach
 - probabilistic model checking: “in-silico” experiments
- Two-domain DNA strand displacement
 - gate correctness, reliability and performance
 - design optimisation: garbage collection
 - a larger example: approximate majority
 - see: [Lakin/Parker/..., Royal Society Interface, 2012]
- Summary, challenges & directions

Verification via model checking

Model checking: Automatic **formal verification** of correctness properties of computerised systems

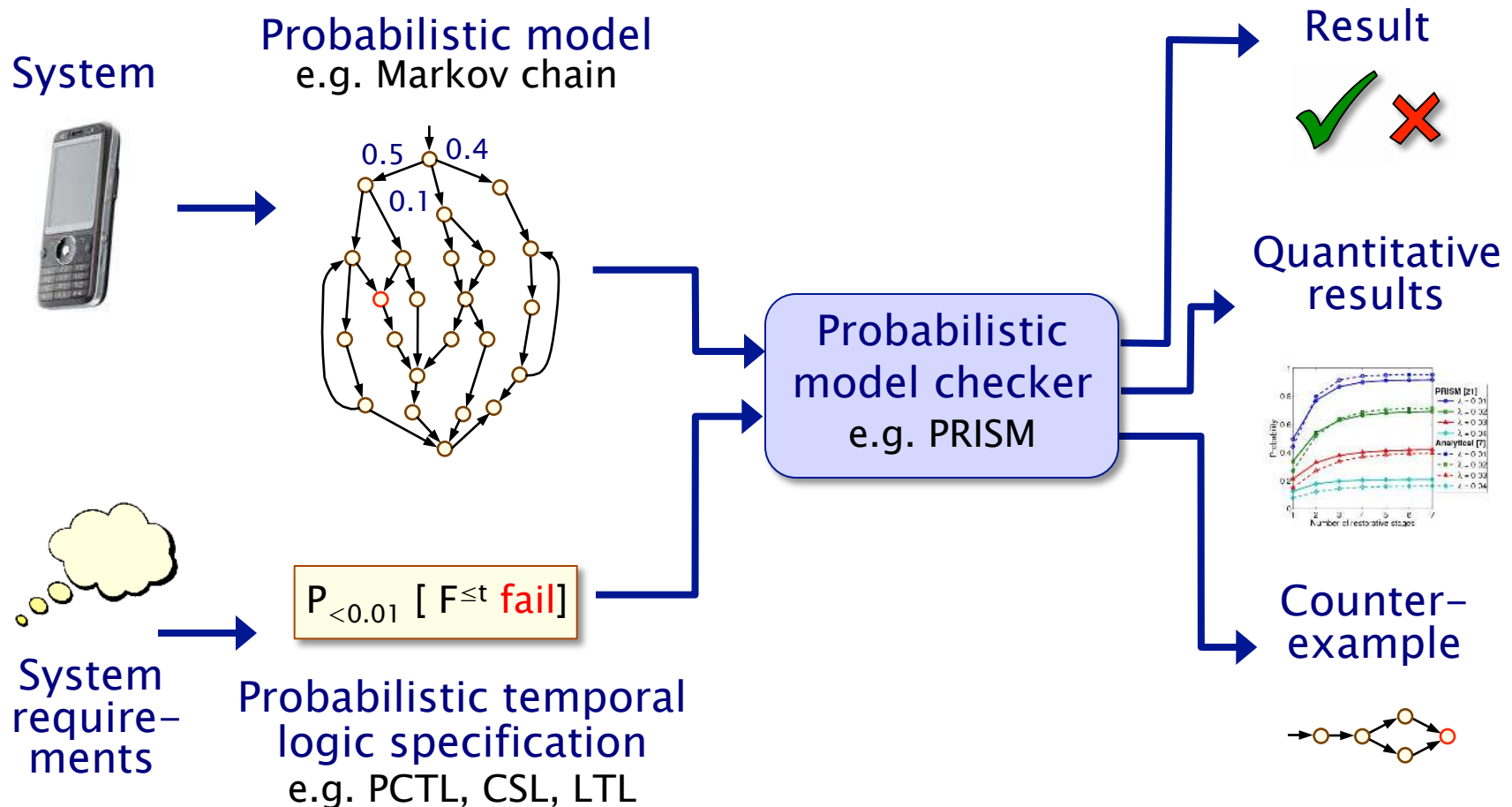


Probabilistic model checking

- Why and what?
- Why probability?
 - unreliability (e.g. component failures)
 - uncertainty (e.g. message losses/delays over wireless)
 - randomisation (e.g. in protocols such as Bluetooth, ZigBee)
 - stochasticity (e.g. biological/chemical reaction rates)
- Quantitative properties
 - reliability, performance, quality of service, ...
 - “the probability of an airbag failing to deploy within 0.02s”
 - “the expected power usage of a sensor network over 1 hour”
 - “the expected time for a cell signalling pathway to complete”

Probabilistic model checking

Probabilistic model checking: Automatic verification of **quantitative** properties of systems with stochastic behaviour



Probabilistic model checking

- Construction and analysis of finite probabilistic models
 - e.g. Markov chains, Markov decision processes, ...
 - specified in high-level modelling formalisms
 - **exhaustive** model exploration (all possible states/executions)
- Automated analysis of wide range of quantitative properties
 - properties specified using temporal logic
 - **“exact” results** obtained via numerical computation
 - linear equation systems, iterative methods, uniformisation, ...
 - as opposed to, for example, Monte Carlo simulations
 - efficient techniques from verification + performance analysis
 - mature tool support available

The PRISM tool

- **PRISM: Probabilistic symbolic model checker**
 - developed at Birmingham/Oxford University, since 1999
 - free, open source software (GPL), runs on all major OSs
- **Support for:**
 - models: Markov chains, Markov decision processes, ...
 - properties: PCTL, CSL, LTL, PCTL*, costs/rewards, ...
- **Features:**
 - simple but flexible high-level modelling language
 - user interface: editors, simulator, experiments, graph plotting
 - multiple efficient model checking engines (e.g. symbolic)
- **Many import/export options, tool connections**
 - in: (Bio)PEPA, stochastic π -calculus, DSD, SBML, Petri nets, ...
 - out: Matlab, MRMC, INFAMY, PARAM, ...
- **See: <http://www.prismmodelchecker.org/>**



PRISM – Case studies

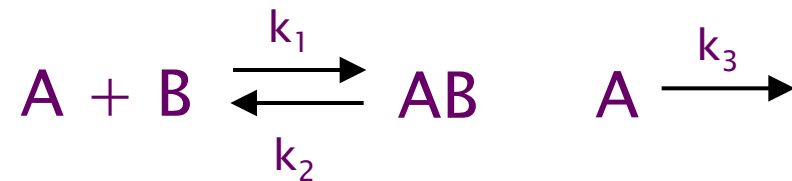
- **Randomised communication protocols**
 - Bluetooth, FireWire, Zeroconf, 802.11, Zigbee, gossiping, ...
- **Randomised distributed algorithms**
 - consensus, leader election, self-stabilisation, ...
- **Security protocols/systems**
 - pin cracking, anonymity, quantum crypto, contract signing, ...
- **Planning & controller synthesis**
 - robotics, dynamic power management, ...
- **Performance & reliability**
 - nanotechnology, cloud computing, manufacturing systems, ...
- **Biological systems**
 - cell signalling pathways, DNA computation, ...
- See: www.prismmodelchecker.org/casestudies

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Modelling biological systems

- Aim: model a mixture of interacting molecules
 - multiple molecular species, interacting through reactions
 - cell signalling pathway, gene regulatory network, ...
 - fixed volume (spatially uniform), pressure and temperature
- Simple example:
 - 3 species A, B and AB; 3 reactions:
 - reversible binding of A and B to form AB; degradation of A

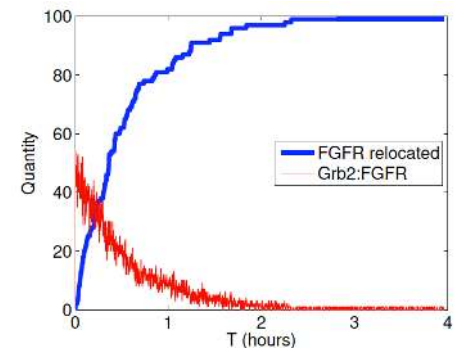
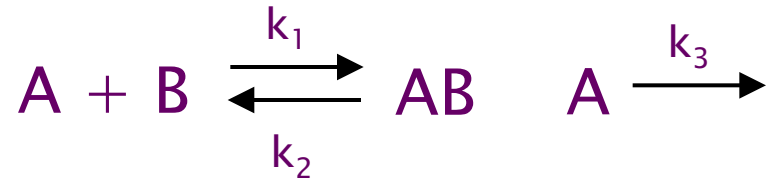


- Two approaches to modelling
 - discrete, stochastic
 - continuous, deterministic

Modelling biological systems

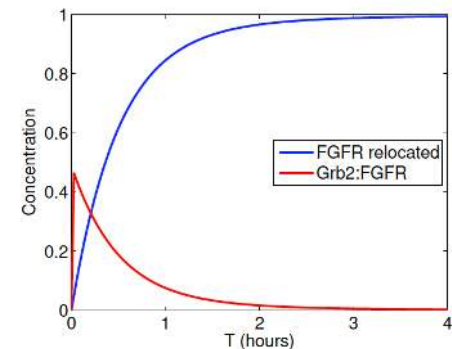
- **Discrete, stochastic** approach

- (integer) counts of number of each molecule: $\mathbf{x}=(x_A, x_B, x_{AB})$
- inherently stochastic process
[McQuarrie, Gillespie]
- continuous-time Markov chain with states \mathbf{x}
- stochastic simulation, numerical soln., probabilistic model checking, ...



- **Continuous, deterministic** approach

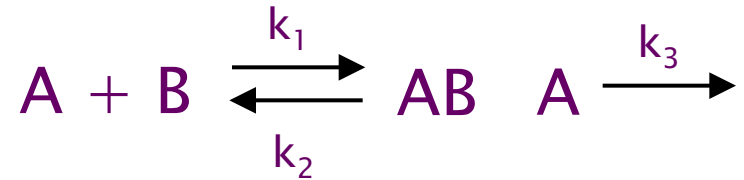
- (real-valued) concentrations: $[A]$, $[B]$, $[AB]$
- solution of system of coupled ordinary differential equations
- good approximation of $E[\mathbf{x}]$ for very large num.s of molecules



Discrete stochastic approach

- Chemical master equation

- state vector $\mathbf{x}=(x_A, x_B, x_{AB})$
- probability $P(\mathbf{x}, t)$ that at time t there will be x_Z of species Z



$$\frac{\delta P(\mathbf{x}, t)}{\delta t} = \sum_{i=1}^3 a_i(\mathbf{x} - \mathbf{v}_i) P(\mathbf{x} - \mathbf{v}_i, t) - a_i(\mathbf{x}) P(\mathbf{x}, t)$$

- stoichiometric vectors: $\mathbf{v}_1=(-1, -1, 1)$, $\mathbf{v}_2=(1, 1, -1)$, $\mathbf{v}_3=(-1, 0, 0)$
- $a_i(\mathbf{x})$ are time-independent propensity functions
- mass-action: proportional to reactant combinations
 - e.g. $a_1(x_A, x_B, x_{AB}) = k_1 \cdot x_A \cdot x_B$

- Stochastic process: continuous-time Markov chain (CTMC)

- transition rates (of exponential delays) derived from a_i

Continuous-time Markov chain (CTMC)

- CTMC $C = (S, s_i, R)$

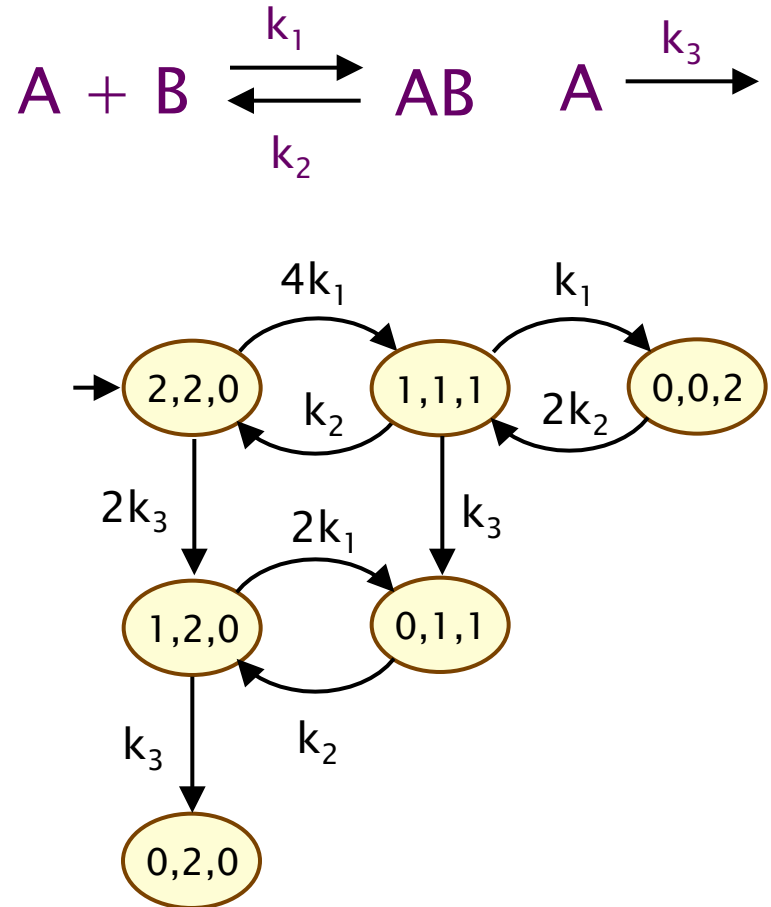
- states S , initial state $s_i \in S$
- rate matrix $R : S \times S \rightarrow \mathbb{R}_{\geq 0}$
- $R(s, s')$: rate of exponential delay before moving $s \rightarrow s'$
- probability $s \rightarrow s'$ triggered before time $t = 1 - e^{-R(s, s') \cdot t}$

- Example: CTMC with:

- states $(x_A, x_B, x_{AB}) \in S = \{0, 1, 2\}^3$
- initial state $(2, 2, 0)$

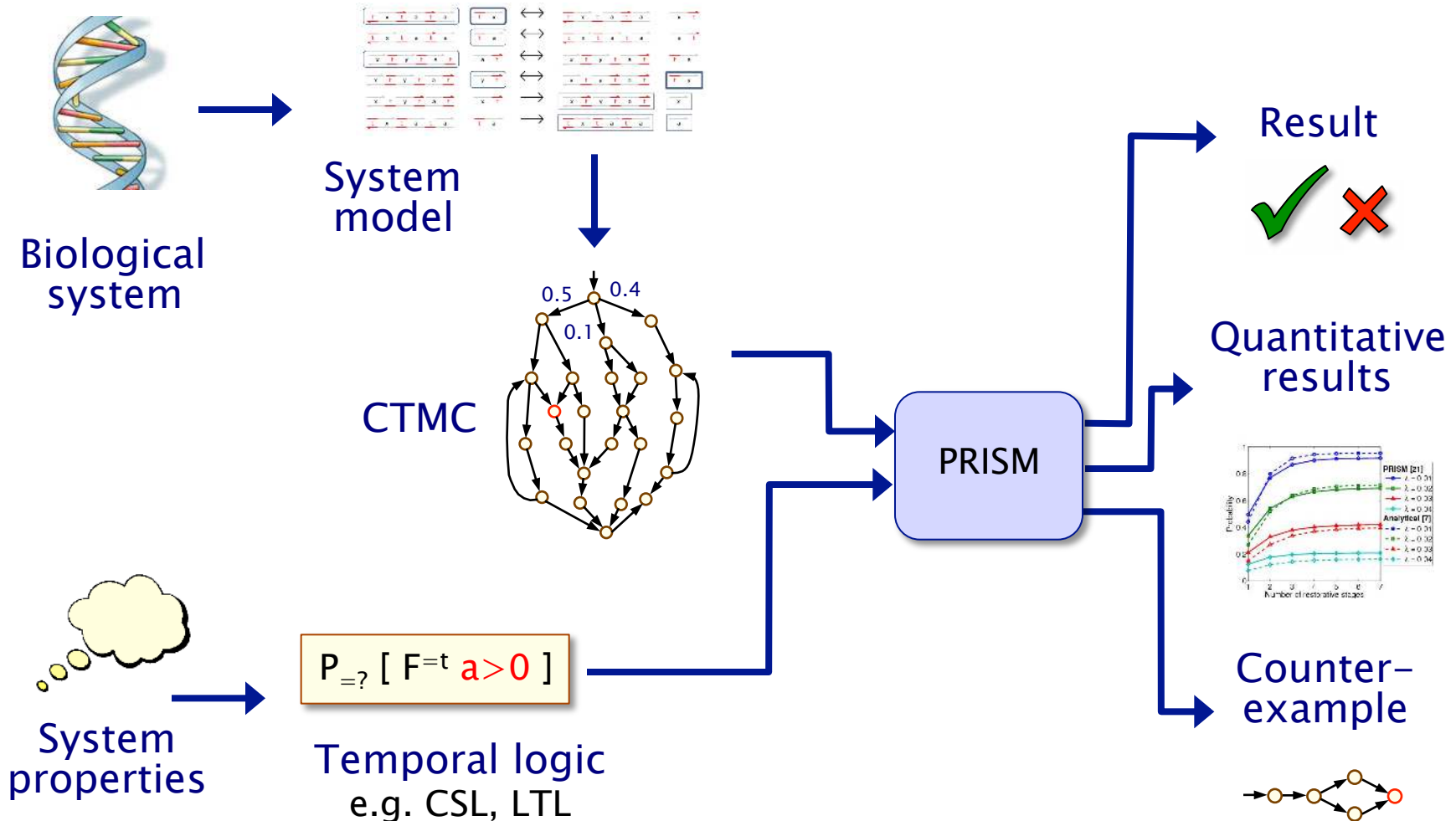
- Rates for reactions

- r_1 (binding): rate = $x_A \cdot x_B \cdot k_1$
- r_2 (unbinding) rate = $x_{AB} \cdot k_2$
- r_3 (degradation): rate = $x_A \cdot k_3$



Probabilistic model checking

Probabilistic model checking for systems biology...



PRISM modelling language

- Simple, textual, state-based modelling language
 - for Markov chains (and other models)
- Language basics
 - networks formed from interacting **modules**
 - state of each module given by finite-ranging **variables**
 - behaviour of each module specified by **guarded commands**
 - interactions between modules through **synchronisation**
 - interactions are associated with state-dependent **rates**

$[r_1]$ $(a > 0)$ \rightarrow $k_1 * a$: $(a' = a - 1) \& (ab' = ab + 1);$

action guard rate update

PRISM language – example

module A

$a : [0..N]$ init N ;

$ab : [0..N]$ init 0 ;

$[r_1]$ $a > 0 \rightarrow k_1 * a : (a' = a - 1) \& (ab' = ab + 1)$;

$[r_2]$ $ab > 0 \rightarrow k_2 * ab : (a' = a + 1) \& (ab' = ab - 1)$;

$[r_3]$ $a > 0 \rightarrow k_3 * a : (a' = a - 1)$;

endmodule

module B

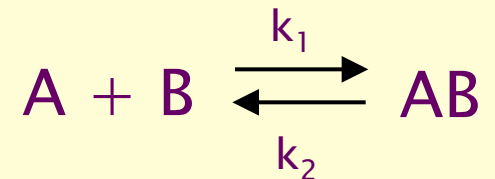
$b : [0..N]$ init N ;

$[r_1]$ $b > 0 \rightarrow b : (b' = b - 1)$;

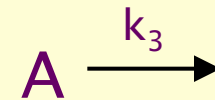
$[r_2]$ $b < N \rightarrow b : (b' = b + 1)$;

endmodule

Reactions r_1/r_2 :



Reaction r_3 :



Example (r_1):

(a, ab, b)



$k_1 \cdot a \cdot b$

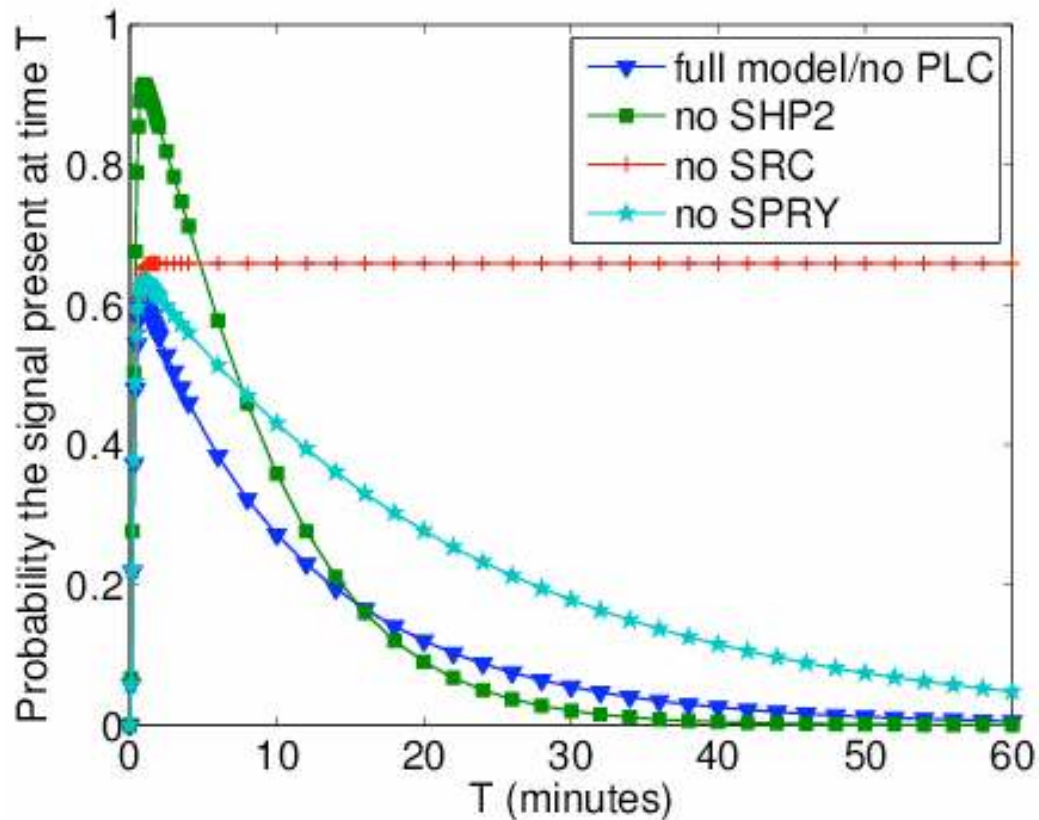
$(a-1, ab+1, b-1)$

Property specifications

- Property specifications are based on **temporal logic**
 - PRISM uses continuous stochastic logic (CSL) + extensions
 - also supports linear temporal logic (LTL)
 - flexible, compact, unambiguous definition
 - small subset of patterns/templates in common use
 - can express properties about the **probability** of occurrence of an event or the **expected** value of some cost/reward measure
- CSL example: $P_{>0.9} [F^{\leq T} kpp > 0]$
 - “with probability greater than 0.9, at least some MAPK is activated within the first T seconds”
- Usually focus on “quantitative” CSL: $P_{=?} [F^{\leq T} kpp > 0]$
 - “what is the probability that at least some MAPK is activated within the first T seconds?”
 - typically compute/plot for a range of parameter values

Example (FGF)

- Probability that a signal is present at time T
 - $P_{=?} [F=T (FRS2_GRB>0 \ \& \ relocFRS2=0 \ \& \ degFRS2=0)]$



More examples of (extended) CSL

- $P_{=?} [F^{[t,t]} a=i]$
 - “the probability that there are exactly i A after t seconds”
- $P_{=?} [F a=0]$
 - “probability that all A proteins are eventually degraded”
- $S_{=?} [c+d>M]$
 - “long-run probability that the total number of Cs and Ds activated is above M ”
- $P_{=?} [c=0 U^{>t} c>0 \{c=0\}\{\text{“max”}\}]$
 - “highest probability of it taking more than t seconds for C to become activated, from any state where there are none”
- $P_{=?} [F c=N] / P_{=?} [F c>0]$
 - “the (conditional) probability that all C proteins are eventually activated, given that at least some of them are”
- $R_{\{\text{“active_d”}\}=?} [I^{=t}]$
 - “the expected number of activated D at time instant t ”

Case studies

- **Fibroblast Growth Factor (FGF) pathway**
 - [Heath/Kwiatkowska/Norman/Parker/Tymchyshyn/Gaffney]
 - 12 species, 14 sets of reaction rules
 - model checking (PRISM)+ simulation (stochastic π -calculus)
 - “in-silico” experiments: systematic removal of components
 - results validated by subsequent lab experiments
- **RKIP-inhibited ERK pathway** [Calder/Vyshemirsky/Gilbert/Orton]
 - model checking using PEPA and PRISM models
 - formal analysis highlighted errors in existing models
 - corrected models then validated against experimental data
- **And more: Codon bias, Ribosome kinetics, Sorbitol dehydrogenase, T Cell Signalling Events, ...**
 - www.prismmodelchecker.org/casestudies/index.php#biology

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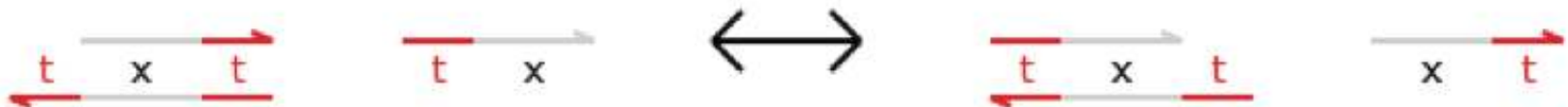
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Two-Domain DNA Strand Displacement

- DNA computing with a restricted class of DNA strand displacement structures
 - double strands with nicks (interruptions) in the top strand



- and two-domain single strands consisting of one (short) toehold domain and one recognition domain

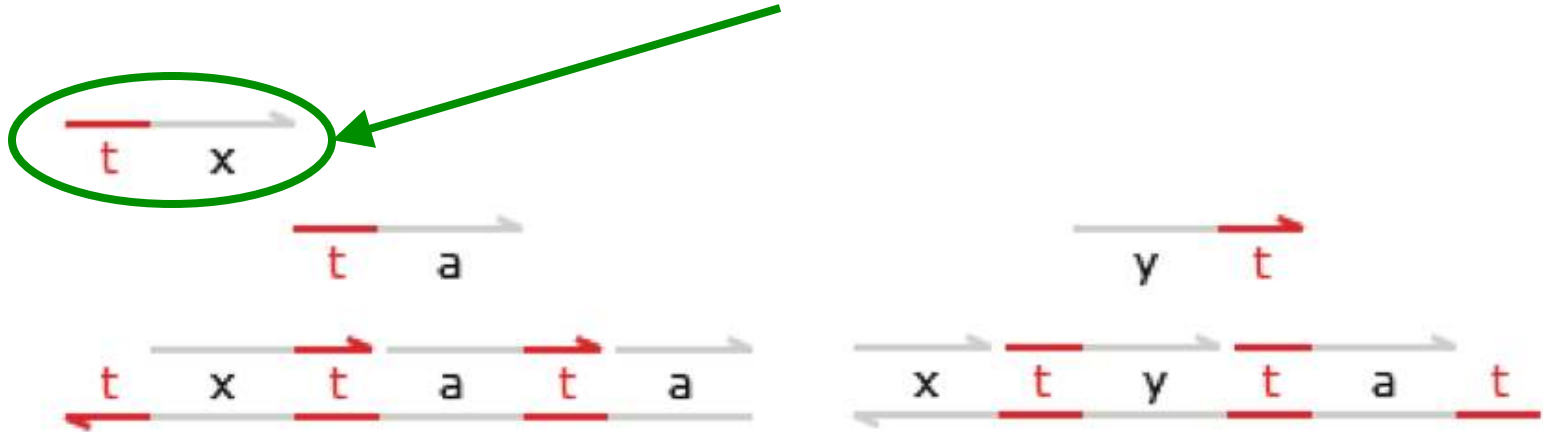


- “toehold exchange”: branch migration of strand $\langle t^{\wedge} x \rangle$ leading to displacement of strand $\langle x t^{\wedge} \rangle$
- Used to construct transducers, fork/join gates
 - which can emulate Petri net transitions

[Cardelli'10] Luca Cardelli. Two-Domain DNA Strand Displacement. Proc. *Development of Computational Models* (DCM'10)

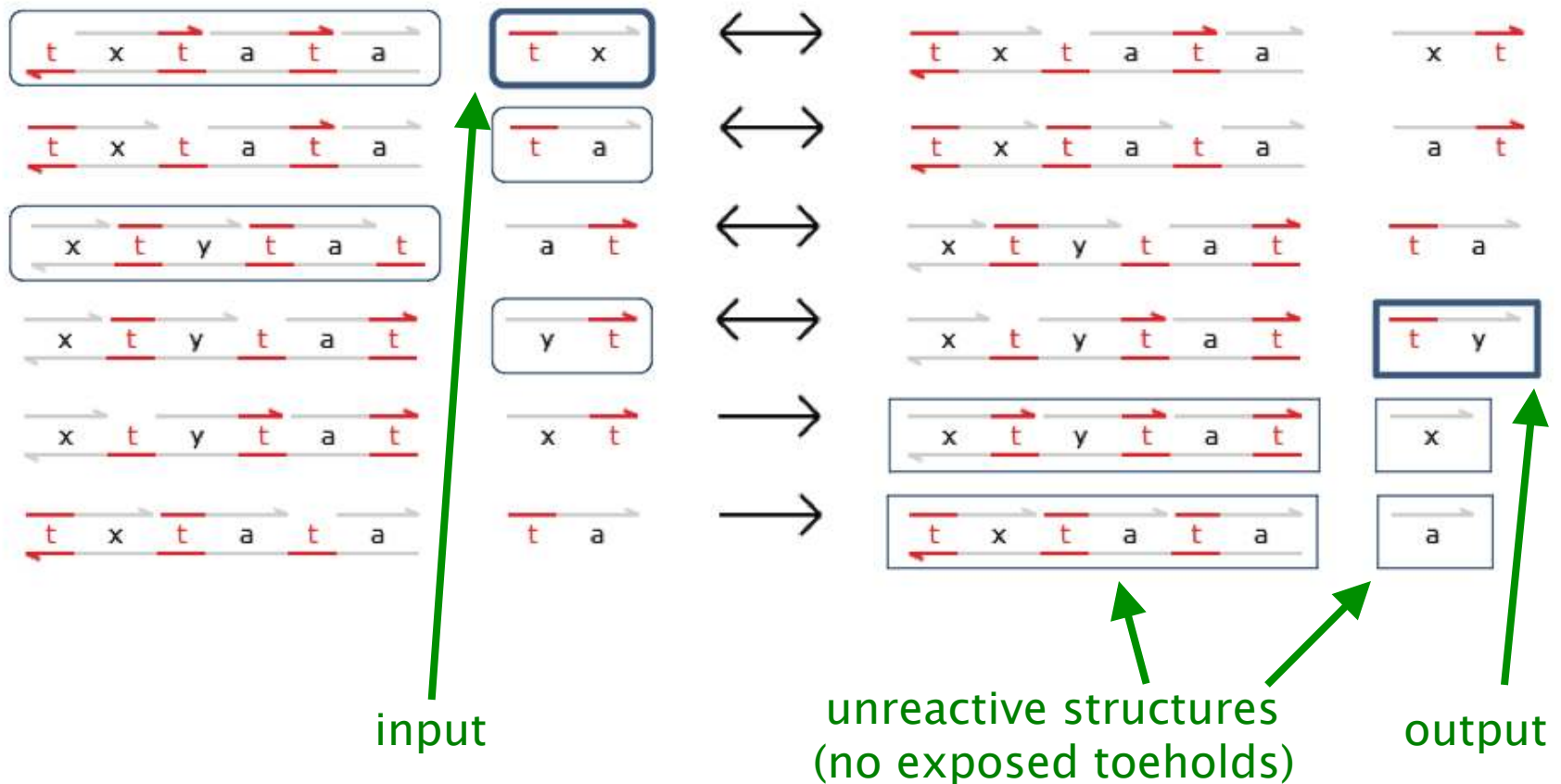
Example: Transducer

- Transducer: converts input $\langle t^x \rangle$ into output $\langle t^y \rangle$



Example: Transducer

- Transducer: full reaction list



DNA programming

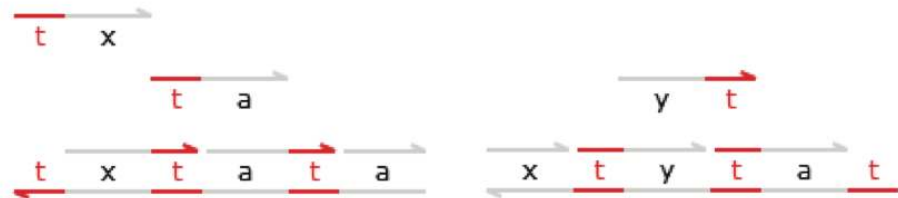
- Challenge: correct, reliable designs; avoid interference
- [Cardelli'10] proposes a “nick algebra” to formalise the definition and behaviour of these two-domain DNA strands
 - syntax, algebraic equivalence relation, reduction rules
- Strict subset of **DSD** (DNA Strand Displacement) language
 - [Cardelli, Phillips, et al.]
 - accompanying software Visual DSD for analysis/simulation
 - now extended to include auto-generation of PRISM models

- Example:

new t@0.0003,0.1126

def T(N, x, y) =

(N* <t^ a> | N* <y t^> | N* t^:[x t^]:[a t^]:[a] | N* [x]:[t^ y]:[t^ a]:t^)
 (T(1, x, y) | 1 * <t^ x>)



Transducers: Correctness

- Formalising correctness...
 - identify states where gate has terminated correctly: "all_done"
 - (correct number of outputs, no reactive gates left)
- Check:
 - (i) any possible deadlock state that can be reached must satisfy "all_done"
 - (ii) there is at least one path through the system that reaches a state satisfying "all_done"
- In temporal logic (CTL):
 - $A [G \text{"deadlock"} \Rightarrow \text{"all_done"}]$
 - $E [F \text{"all_done"}]$
- Verify using PRISM...
 - for one transducer: both properties true
 - for two transducers in series: (ii) is true, but (i) is false

Transducer flaw

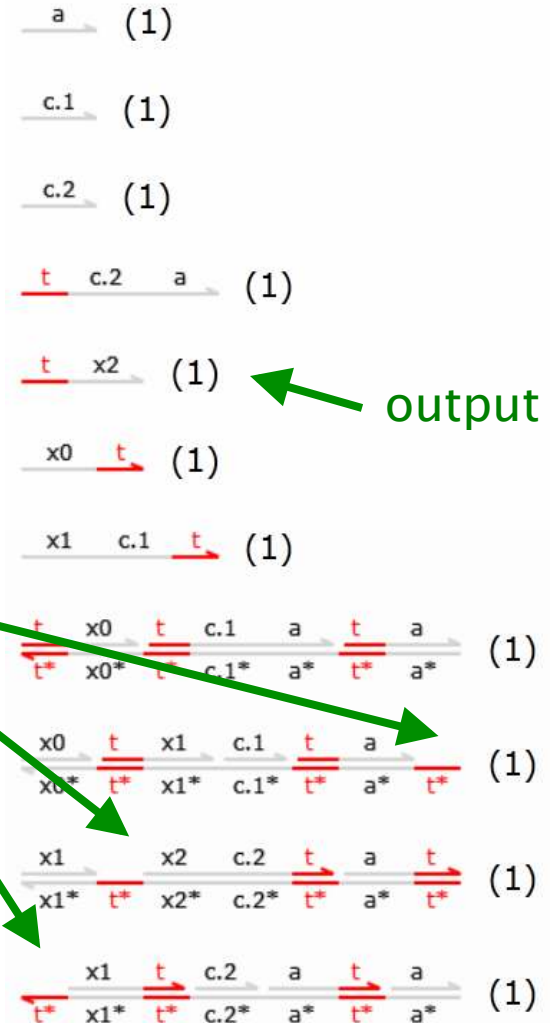
- PRISM identifies a 5-step trace to the “bad” deadlock state
 - problem caused by “crosstalk” (interference) between DSD species from the two copies of the gates
 - previously found manually [Cardelli’10]
 - detection now fully automated

- Bug is easily fixed
 - (and verified)

Counterexample:

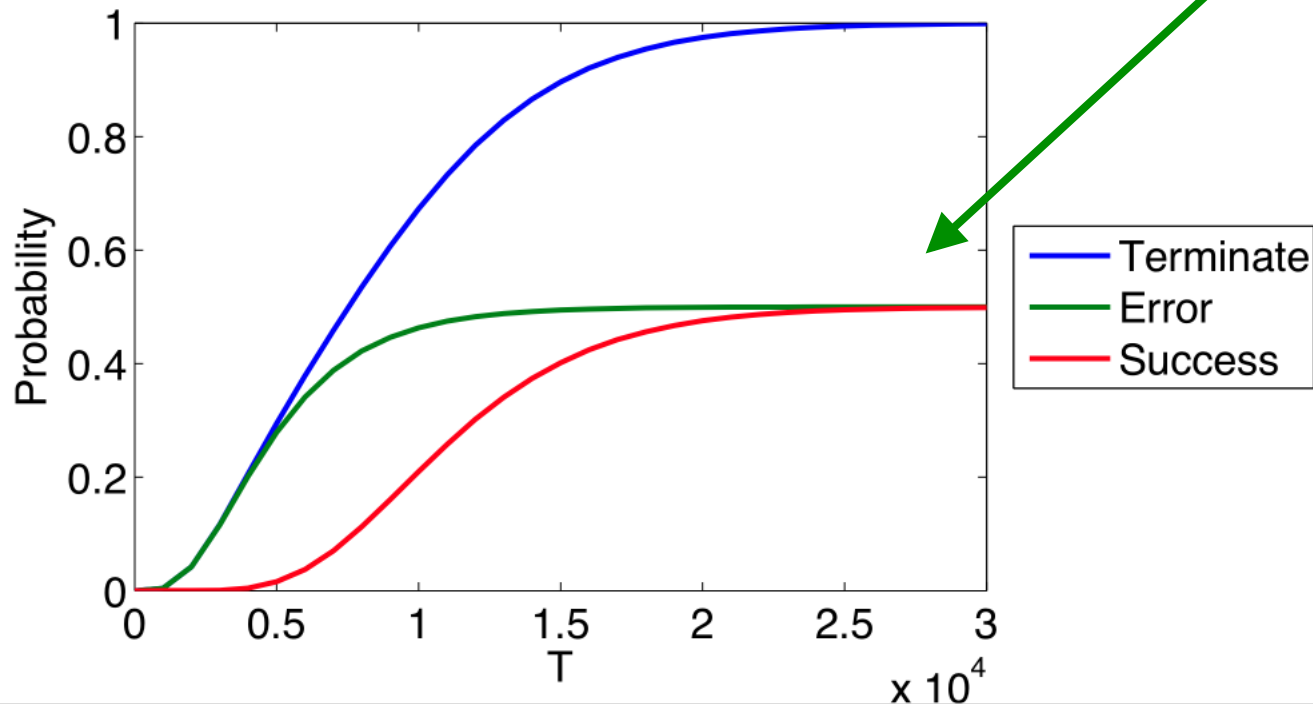
(1,1,1,1,1,1,1,1,1,1,0)
(0,1,1,0,1,1,1,1,1,1,1,0)
(0,0,1,0,1,1,1,1,1,0,1,1,1,1,0)
(0,0,1,0,1,1,1,1,0,0,1,1,1,0,0,1,1,0)
(0,0,1,0,1,1,0,1,0,0,1,1,1,0,0,0,1,0,0,0,0,0,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0)
(0,0,1,0,1,1,0,1,0,0,1,0,1,0,0,0,0,0,0,0,0,0,0,1,1,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0)

reactive gates



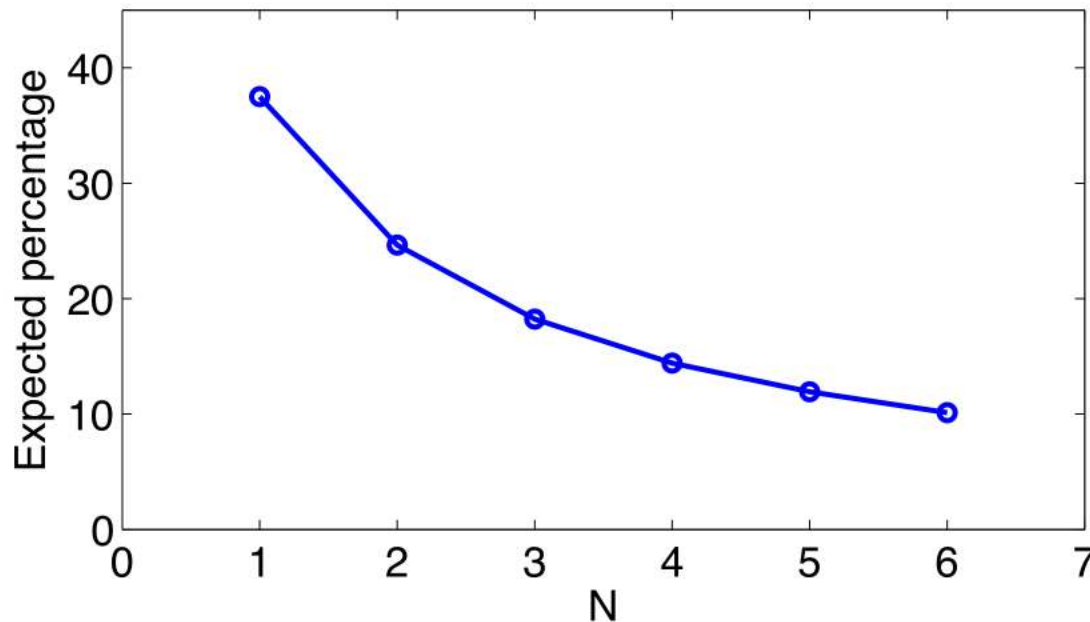
Transducers: Quantitative properties

- We can also use PRISM to study the kinetics of the pair of (faulty) transducers:
 - $P_{=?} [F^{[T,T]} \text{"deadlock"}]$
 - $P_{=?} [F^{[T,T]} \text{"deadlock"} \ \& \ !\text{"all_done"}]$
 - $P_{=?} [F^{[T,T]} \text{"deadlock"} \ \& \ \text{"all_done"}]$



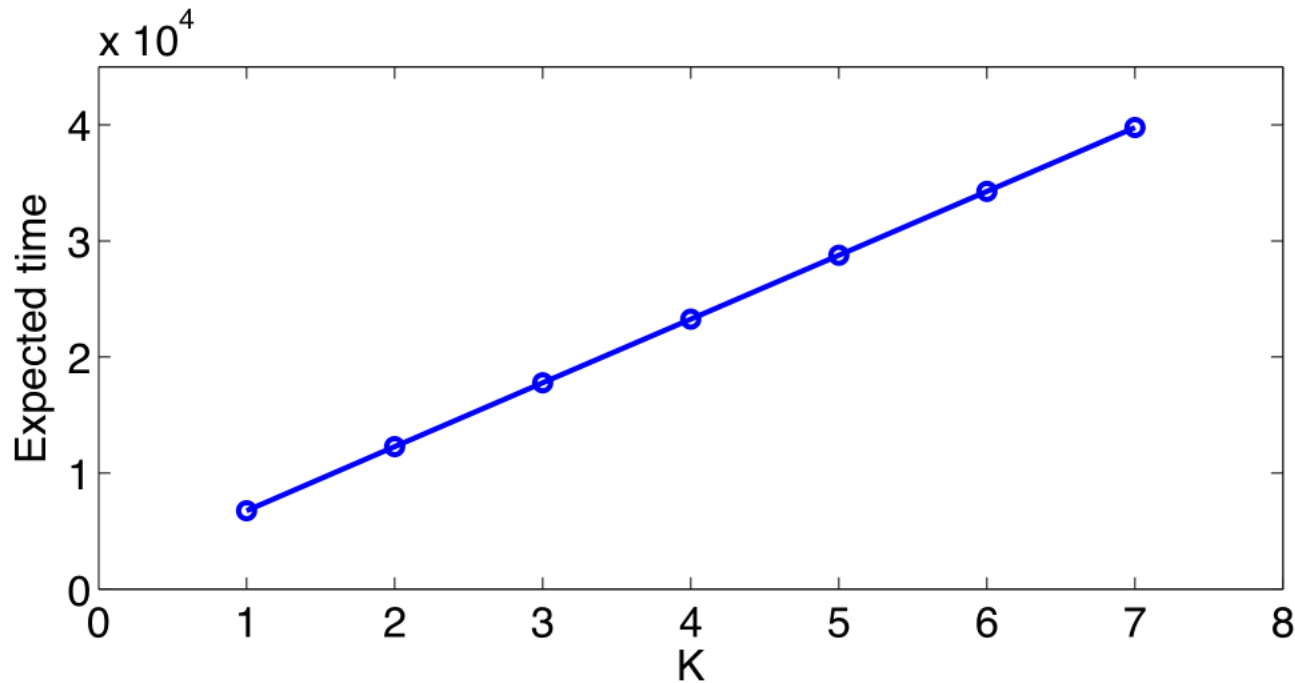
Transducers: Reliability

- Even without fixing the flaw in the transducer design...
 - we can improve reliability by using larger numbers of copies
- Plot: Expected number of reactive gates in the final state
 - for N copies of the faulty transducer pair



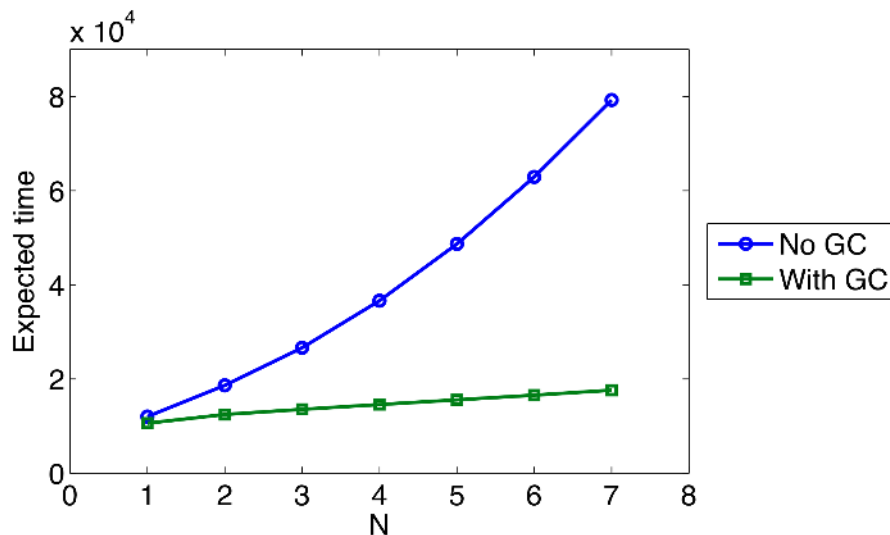
Transducers: Performance

- We analyse the performance of the (corrected) transducers
 - circuit composed of chain of K transducers
 - Seelig/Soloveichik showed execution time linear in depth
- Analysed for DSD model in PRISM:
 - $R_{\{\text{"time"}\}=?} [F \text{"all_done"}]$



Catalysts in DSD

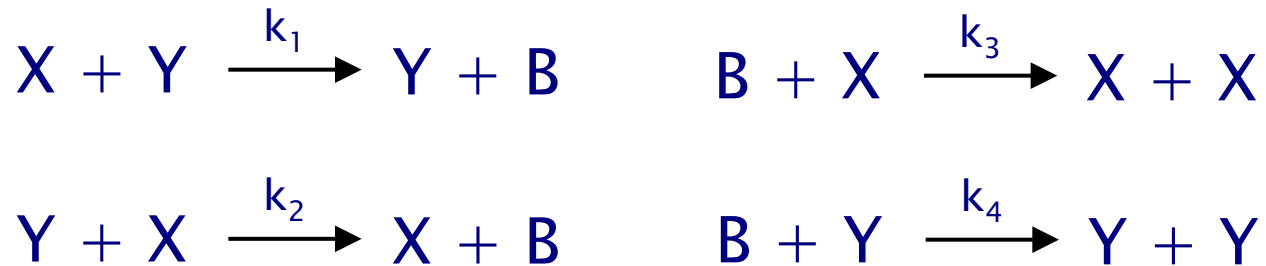
- Slightly more complex DSD gate design
 - extension of the transducer gate design
- Chemical reaction $X \rightarrow Z$ catalysed by 3rd species Y
 - i.e. $X + Y \rightarrow Y + Z$
- Design decision:
 - can/should we implement **garbage collection (GC)**?
 - i.e. tidying up of intermediate species into inert structures
 - omitting GC makes design simpler and cheaper
 - but is it still correct?
and what about efficiency?
- PRISM analysis:
 - both designs correct
 - GC speeds up gate execution significantly
 - due to extra reactions



Approximate Majority

- Approximate majority population protocol [Angluin et al.]
 - two populations X, Y and an auxiliary species B
 - aim is to converge to a consensus: either X or Y
 - should converge to population with initial majority

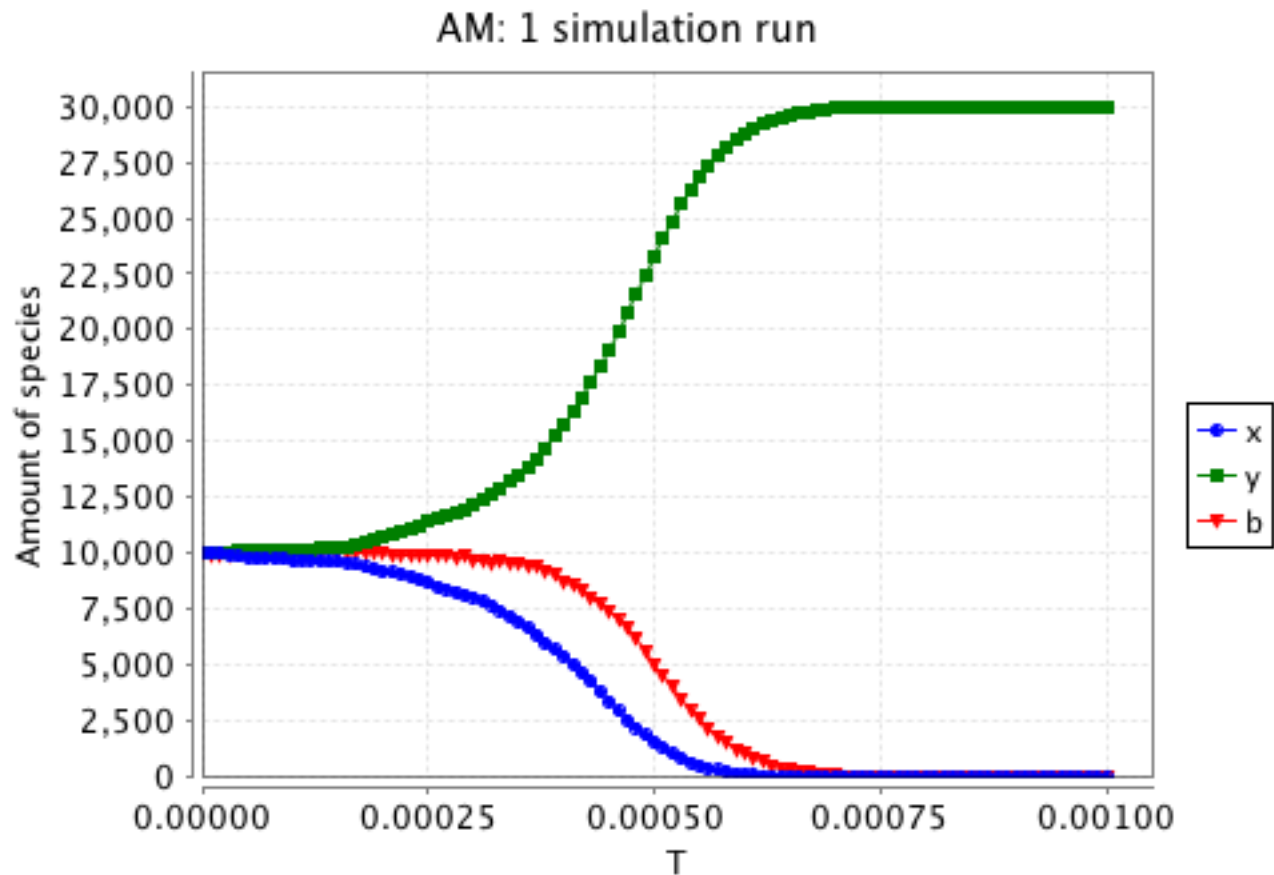
- Reactions:



- We implement the approximate majority protocol in DSD
 - using the catalyst reactions shown earlier
 - and then analyse its correctness

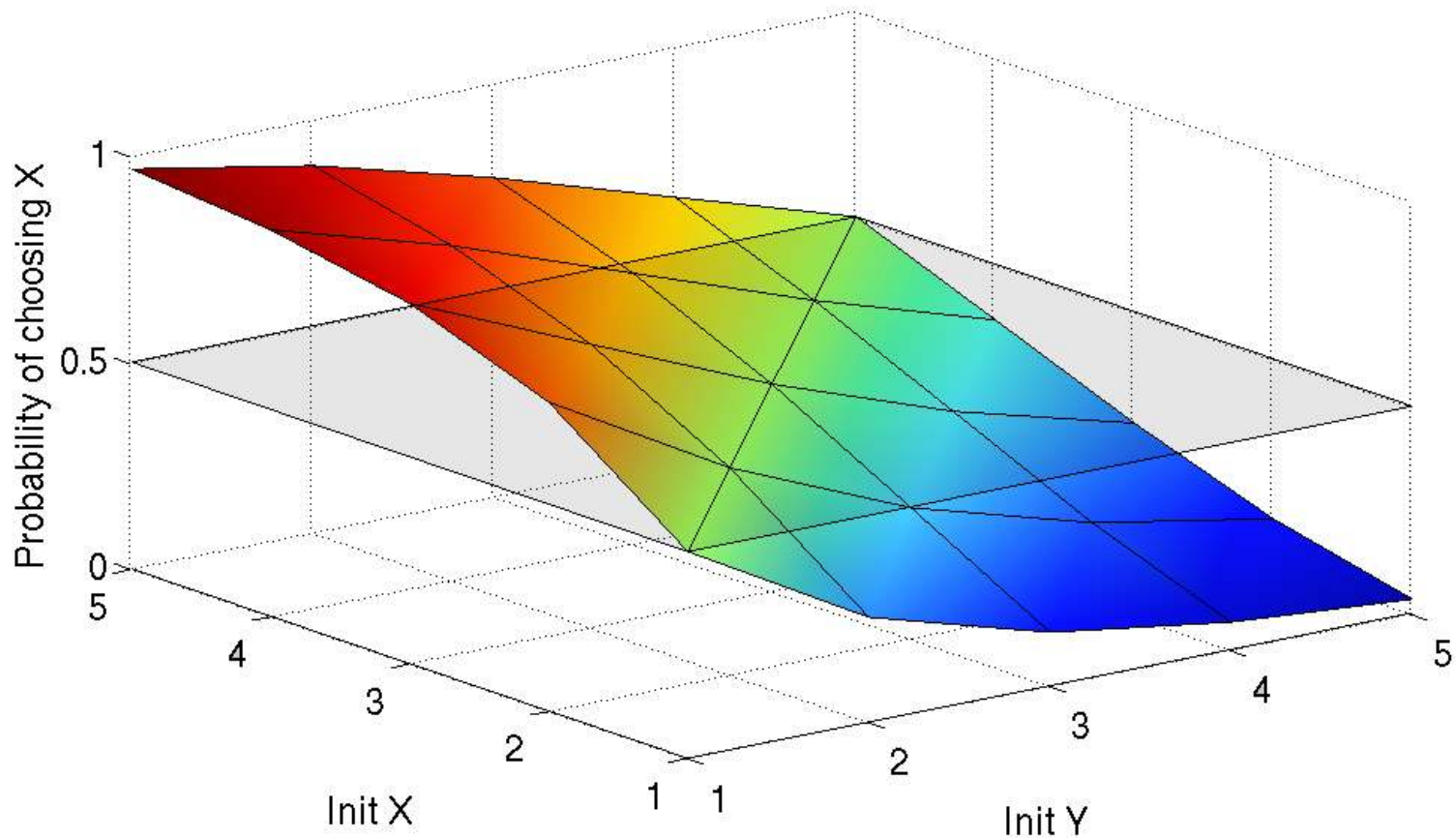
Approximate majority: Simulation

- Typical simulation run:
 - in this instance, the protocol chooses Y



Approximate majority: Analysis

- Plot probability of choosing X for varying initial X/Y
 - 0.5 for equal initX and initY
 - rapidly approaches 1 as majority increases



Model checking DNA: Limitations

- **Key challenge (as always): state space explosion**
 - CTMCs solved for this work up to approx. 2m states
- **Already using various methods to reduce state space:**
 - careful gate design to reduce number of asynchronous steps
 - highest level of abstraction for reactions in DSD tool
 - for approximate majority, fuels modelled as “constant species”
- **Some positive results:**
 - bugs found in small systems, which also exist in bigger ones
 - we illustrated useful design trade-offs with small populations
 - earlier work (FGF): successful expt. validation for small sizes
- **On the other hand:**
 - transducer bug only arises for a transducer pair, not when studied in isolation; can we explore all possible interfaces?
 - how can we formally relate results obtained from smaller models to larger ones?

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Summary

- Probabilistic model checking
 - automatic, exhaustive construction of probabilistic models
 - analysis of formally specified quantitative properties
 - efficient techniques, tools available
- Probabilistic model checking for systems biology
 - discrete, stochastic model: chemical master equation
 - solution of continuous-time Markov chains
 - quantitative properties expressed in temporal logic
- DNA strand displacement
 - two-domain DSD designs analysed with Visual DSD, PRISM
 - correctness, reliability, performance, design decisions

Challenges and Directions

- **Challenges**

- scalability, infinite-state systems
- correct level of abstraction for formal languages?
- appropriate (and testable) model checking queries?
- closer integration of model checking tools, engines

- **Directions**

- model abstractions (and automatic construction of)
- infinite state systems: truncation for time-bounded properties
- model reduction techniques: bisimulation, symmetry, ...
- approximate/statistical model checking (simulation-based)
- stochastic hybrid systems: discrete + continuous populations
- compositional probabilistic model checking