## **Designing for Productive Failure**

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## What is Productive Failure?

Understand what students know about a <u>novel</u> concept that they have not been taught yet

Afford opportunities to activate and differentiate prior and intuitive knowledge....to generate, explore, critique, and refine representations and solution methods (RSMs) for solving complex problems

Invariably, such a process leads to failure (in relation to a desired goal)...

Designing for failure in the initial learning to minimize failure in the longer term...

But, this may precisely be the locus of deep learning... provided some form of structure follows subsequently

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The Broblem	Year	Mike Arwen	Dave Backhand	Ivan Right		
	1988	14	13	13		
(Grade 8/9 students)	1989	9	9	18		
	1990	14	16	15		
	1991	10	14	10		
	1992	15	10	16		
Who's the most	1993	11	11	10		
consistent striker?	1994	15	13	17		
	1995	11	14	10		
	1996	16	15	12		
	1997	12	19	14		
	1998	16	14	19		
	1999	12	12	14		
	2000	17	15	18		
	2001	13	14	9		
	2002	17	17	10		











#### **Productive Failure vs. Direct Instruction**

Target Concepts:



Productive Failure Students generate multiple representations and solution methods, followed by instruction

Direct Instruction Teacher explains concept, models problem solving, uses worked-out examples, practice and feedback

Dependent Variables:

- 1) Procedural Fluency
- 2) Conceptual Understanding
- 3) Transfer

# **Summary of Key Findings**

- PF outperformed DI on conceptual understanding and transfer without compromising procedural fluency (Kapur, 2010, 2012; Kapur & Bielaczyc, 2012)
- Students that seem strikingly dissimilar on general and math ability (PSLE) appear strikingly similar in terms of their generative capacity (Kapur & Bielaczyc, 2012)
- RSM diversity significantly correlated with learning gains (Kapur, 2012; Kapur & Bielaczyc, 2012)
- Teachers consistently underestimate students' ability to generate RSMs
- PF teachers consistently report that they are stressed and stretched to work with students' ideas... BUT, they themselves understood the math better...

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# Designing for Productive Failure

(Kapur & Bielaczyc, 2012)

		DESIGN LAYERS AND THE EMBODIED PRINCIPLES			
/	DESIGN PHASES	TASK	PARTICIPATION STRUCTURES	SOCIAL SURROUND	
	1. Generate and explore multiple representatio ns and solutions methods (RSMs)	Design tasks that are adequately complex, engaging, and draw on students' mathematical resources	Enable collaboration to allow students to elaborate, critique, explain, and evaluate shared work, thereby further enriching the shared representation and solution spaces	Create a safe space for students to explore and generate by setting appropriate socio- mathematical norms, and providing affective support for persistence	
	2.Organizatio n and Knowledge Assembly	Compare and contrast student- generated and canonical ideas	Enable student engagement through group presentations and students' participation; teachers act as facilitators, paraphrasing student explanations, and drawing attention to critical features	Create a safe space to explore the affordances and constraints of student- generated RSMs with a view of improving upon them, and not assessing them as correct or incorrect	

### **Productive Failure Tasks**

Targeted Concepts	Targeted Levels
Average Speed	Secondary (7 <sup>th</sup> grade)
Standard Deviation	Secondary (7 <sup>th</sup> , 8 <sup>th</sup> , 9 <sup>th</sup> grade)
Central Tendencies	Secondary (7 <sup>th</sup> grade)
Normalization	Pre-University 2 (11 <sup>th</sup> grade)
Hypothesis Testing	Pre-University 3 (12 <sup>th</sup> grade)
Fractions	Primary (3 <sup>rd</sup> grade)

	<b>Central Tendencies</b> (Grade 7 students)	Amount of weekly pocket money students from 1A received (\$)	Amount of weekly pocket money students from 1B received (\$)	Amou weekly money s from receive	int of pocket tudents 1C ed (\$)	Amount of weekly pocket money students from 1D received (\$)
		10	10	10	15	10
		11	11	11	16	11
	Which	12	12	12	16	12
	vviiicii	13	12	13	16	13
	number	14	12	14	16	13
	represents	14	13	14	16	13
		15	14	14	17	14
	each class?	15	15	14	18	15
		15	16	14	19	16
		16	17	15	20	17
		16	18	15		18
		17	18	15		19
		18	18	15		19
		19	19	15		20
		20	20	15		30
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Standard Deviation	Premier League Year	Mike Arwen	Dave Backhand	Ivan Right
(Grade 7/8/9 students)	2001	14	13	17
	2002	11	Dave Backhand Ivan Right   13 17   11 14   14 16   16 11   14 12   12 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12   15 16   14 12	14
	2003	15	14	16
Who's the most	2004	12	16	11
consistent striker?	2005	16	14	12
	2006	12	12	16
	2007	16	14	12
	2008	13	15	16
	2009	17	14	12
	2010	14	17	13
010010101001111010000010	2011	14	14	15

Normalization	Scores of Math Students between 1998 and 2012	Scores of Science students between 1998 and 2012	Scores of English Students between 1998 and 2012
(Grade 11 students)	72	71	72
	73	72	72
	74	80	75
	75	80	75
Who's the	75	81	78
who's the	75	81	78
most	81	81	81
outstanding	81	81	81
performer?	81	81	84
performer.	87	81	84
	87	81	87
	87	82	87
	88	82	90
	89	90 (Lisa, top science student, 2012)	90 (David, top English student, 2012)
JTOOTOTOTOTTTTO:	90 (Firdaus, top math student, 2012)	91	14010010

	Hypothesis Testing (Grade 12 students)	Weights of chocolate bars bought by Ahmad (g)	Weights of chocolate bars bought by Bella (g)	Weights of chocolate bars bought by Charles (g)	Weights of chocolate bars bought by Devi (g)
		58	64	64	75
		55	61	63	74
	Which	54	60	60	74
	student's	49	55	54	73
	sample is least	49	55	54	73
	likely to come	49	55	54	73
		48	54	48	55
	from wala	48	54	45	55
	Chocolate	48	54	44	55
	Factory?	48	54		55
		47	53		37
		47	53		37
		47	53		37
	Net weight: 50 grams	42	48		36
	each chocolate bar	41	47		36
_		38	44		35
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