Diffusion and Localization in Chaotic Billiards

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We study analytically and numerically the classical diffusive process which takes place in a chaotic billiard. This allows one to estimate the conditions under which the statistical properties of eigenvalues and eigenfunctions can be described by random matrix theory. In particular, the phenomenon of quantum dynamical localization should be observable in real experiments. [S0031-9007(96)01802-9]

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One of the main modifications that quantum mechanics introduces in our classical picture of deterministic chaos is "quantum dynamical localization" which results, e.g., in the suppression of chaotic diffusivelike process which may take place in systems under external periodic perturbations. This phenomenon, first pointed out in the model of quantum kicked rotator [1], is now firmly established and observed in several laboratory experiments [2].

For conservative Hamiltonian systems the question of localization is much less investigated. The situation here is much more intriguing: on one hand, in a conservative system, one may argue that there is always localization due to the finite number of unperturbed basis states effectively coupled by the perturbation; on the other hand, a large amount of numerical evidence indicates that quantization of classically chaotic systems leads to results which appear in agreement with the predictions of random matrix theory (RMT) [3].

Recently the problem of localization in conservative systems has been explicitly investigated. In particular, on the base of Wigner band random matrix model, conditions for localization were explicitly given together with the relation between localization and level spacing distribution [4].

Billiards are very important models in the study of conservative dynamical systems since they provide clear mathematical examples of classical chaos, and their quantum properties have been extensively studied theoretically and experimentally. Moreover, they are becoming increasingly relevant for the study of optical processes in microcavities which may lead to possible applications such as the design of novel microlasers or other optical devices [5].

In this paper we focus our attention on a two dimensional chaotic billiard, the Bunimovich stadium, and study the classical diffusive process which takes place in angular momentum. This will allow us to predict the conditions for quantum localization and therefore the conditions

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under which the standard random matrix theory is not applicable.

We consider the motion of a particle having mass m, velocity \vec{v} , and elastically bouncing inside the stadium shown in Fig. 1. We denote with R the radius of the semicircle and with 2a the length of the straight segments. The total energy is $E = m\vec{v}^2/2$.

The statistical properties of the billiard are controlled by the dimensionless parameter $\epsilon = a/R$ and, for any $\epsilon > 0$, the motion is ergodic, mixing, and exponentially unstable with Lyapunov exponent Λ which, for small ϵ , is given by [6] $\Lambda \sim \epsilon^{1/2}$.

For the analysis of classical dynamics, a typical choice of canonical variables is (s, v_t) where *s* measures the position along the boundary of the collision point and v_t is the tangent velocity. These variables, however, are quite difficult to treat from the quantum point of view. For this purpose it is convenient instead to consider *l*, the angular momentum calculated with respect to the center of the stadium, and the angle θ which describes, together with $r(\theta)$, the position of the particle in the usual polar coordinates. It is important to stress that, with this choice of variables, the invariant measure $d\mu = ds dv_t$



FIG. 1. The Bunimovich stadium with radius R and straight segments 2a; the variables $[r(\theta), \theta]$ indicate the position of the point along the boundary.

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is preserved only to order ϵ , that is, $d\mu = ds dv_t = d\theta dl + O(\epsilon)$.

At a given energy E, the angular momentum must satisfy the relation $|l| < l_{max} = (R + a)\sqrt{2Em}$. It is therefore convenient to introduce the rescaled quantity $L = l/l_{max}$. Then the classical motion takes place on the cylinder $0 \le \theta < 2\pi, -1 < L < 1$.

It is expected that for $\epsilon \ll 1$ a diffusive process will take place in angular momentum with a diffusion coefficient $D = D(\epsilon)$. In order to obtain an estimate for $D(\epsilon)$ we now derive an explicit expression for the boundary map in the variables (L, θ) . The change ΔL after a collision with the boundary can be easily obtained to order ϵ , by neglecting collisions with straight lines and by taking into account that in the collision only the normal velocity $v_n = \vec{v} \cdot \vec{n}$ changes the sign. Here $\vec{n} \approx$ $\vec{e}_r + \epsilon \operatorname{sgn}(\cos \theta)\vec{e}_{\theta}$, \vec{e}_r , and \vec{e}_{θ} being the usual polar coordinates unit vectors. One then gets

$$\Delta L = \overline{L} - L = -2\epsilon \sin\theta \operatorname{sgn}(\cos\theta) \operatorname{sgn}(L)\sqrt{1 - L^2}.$$
(1)

On the other side the change in θ , to zero order, is given by

$$\Delta \theta = \overline{\theta} - \theta = \pi - 2 \arcsin(\overline{L}).$$
 (2)

According to a standard procedure [7] we introduce a generating function $G(\overline{L}, \theta)$ in such a way that the map defined by

$$L = \frac{\partial G}{\partial \theta}; \qquad \overline{\theta} = \frac{\partial G}{\partial \overline{L}}$$
(3)

coincides with ΔL at first order in ϵ and with $\Delta \theta$ at zeroth order. The generating function is given by

$$G(\overline{L},\theta) = (\theta + \pi)\overline{L} - 2\int^{L} dL \arcsin L + \epsilon g(\overline{L})|\cos \theta|, \qquad (4)$$

where $g(\overline{L}) = 2 \operatorname{sgn}(\overline{L}) (1 - \overline{L}^2)^{1/2}$. The generated (implicit) area-preserving map is

$$\overline{L} = L - 2\epsilon \sin\theta \operatorname{sgn}(\cos\theta) \operatorname{sgn}(\overline{L}) (1 - \overline{L}^2)^{1/2},$$

$$\overline{\theta} = \theta + \pi - 2 \operatorname{arcsin}(\overline{L}) + \epsilon g'(\overline{L}) |\cos\theta|.$$
(5)

By taking the local approximation in the angular momentum, the map (5) writes

$$\overline{L} = L - 2\epsilon \sin\theta \operatorname{sgn}(\cos\theta) \operatorname{sgn}(\overline{L}) \sqrt{1 - L_0^2},$$

$$\overline{\theta} = \theta + \pi - 2 \operatorname{arcsin}(\overline{L}),$$
(6)

which remains area preserving and can be easily iterated (here L_0 is the initial angular momentum).

The agreement of map (6) with the true dynamics can be numerically checked, and it is shown in Fig. 2 where we plot $L^* = (\overline{L} - L)/(2\epsilon\sqrt{1 - L_0^2})$ against θ . Points represent billiard dynamics while the full line is the function $f(\theta) = -\sin\theta \operatorname{sgn}(\cos\theta)$.

Notice that the function $f(\theta)$ is periodic of period π and has a discontinuity at $\theta = \pi/2$. This gives to the



FIG. 2. Comparison between the billiard dynamics and the map (6), Here we plot the variable L^* versus θ (see text). Points are obtained from numerically integrating the motion of one particle in the billiard for 100 iterations, starting from $L_0 = 0$ and a random position along the boundary, while the full line is the function $f(\theta)$ (see text). Here $\epsilon = 0.01$. The points not belonging to the curve are due to collisions with one of the straight lines; this occurrence is outside the approximation of the map (6).

map (6) a structure very close to the sawtooth map which is known [8] to be chaotic and diffusive with a diffusion rate D which, for small values of the kick strength ϵ , is given by $D \sim \epsilon^{5/2}$. This behavior, according also to our numerical computations, appears to be generic for maps which have such type of discontinuity.

We may proceed now to a numerical investigation of the diffusive process. To this end we consider a distribution of particles with given initial L_0 and random phases θ in the interval $(0, 2\pi)$ and integrate the classical equations of motion inside the billiard. In Figs. 3(a) and 3(b) we present the behavior of $\Delta L^2 = \langle L^2 \rangle - \langle L_0 \rangle^2$ as a function of the number of collisions *n* and the distribution function $f_n(L)$ at fixed *n* as a function of $(L - L_0)$. As it is seen, ΔL^2 grows diffusively and the distribution function is in good agreement with a Gaussian [9]. In particular, the dependence $D = D(\epsilon)$ of the diffusion coefficient can be easily computed, and the result D = $D_0 \epsilon^{5/2}$ (see Fig. 4) is in agreement with predictions of map (6) with $D_0 = 1.5$.

The analysis of the classical diffusive process allows one to make some predictions concerning the quantum motion and, in particular, to estimate the conditions under which the quantum localization phenomenon will take place [10]. First of all, in order that any quantum diffusive process may start it is necessary to be above the perturbative regime. In particular, the level number must be sufficiently high so that the de Broglie wave number k of the corresponding wave function must satisfy



FIG. 3. Diffusion in angular momentum for the billiard with $\epsilon = 0.01$. Here an ensemble of 10^4 particles was chosen with initial $L_0 = 0$ and random position along the boundary. (a) ΔL^2 as a function of the number of collisions *n*; the dashed line is the best fit and gives $D = \Delta L^2/n = 1.5 \times 10^{-5}$. (b) Distribution function after n = 500 collisions averaged over the last 50 collisions. The full line is the best fitting Gaussian with average -0.016 and variance 0.1.

the relation k > 1/a. This implies $E > E_p = \hbar^2/2ma^2$ which is the energy necessary to confine a quantum particle inside a box of length *a*. Using the well known Weyl formula for the total number of states with energy less than *E* [3]

$$\langle N(E) \rangle \approx \frac{m\mathcal{A}}{2\pi\hbar^2} E \approx \frac{1}{8} m \left(\frac{R}{\hbar}\right)^2 E,$$
 (7)

where \mathcal{A} is the area of a quarter of billiard, and keeping only the leading term, we obtain that in order to be in a nonperturbative regime we have to consider level numbers

$$N \gg N_p \simeq \frac{1}{16\epsilon^2}.$$
 (8)

We call N_p perturbative border.

According to the well known arguments [11], above the perturbative border (8) quantum diffusion in angular momentum takes place with a diffusion coefficient close to the classical one. This diffusion proceeds up to a time $\tau_B \sim D_{\rm eff}/\hbar^2$ after which diffusion will be suppressed by quantum interference. This time is related to the uncertainty principle. Namely, for times less than τ_B



FIG. 4. Diffusion coefficient $D = \Delta L^2/n$ for the stadium (full circles) as a function of ϵ . Open circles indicate the diffusion rate obtained from the map (6). The line is obtained by the usual best fitting procedure to the true dynamics (full circles) and gives $D = D_0 \epsilon^{2.5}$ with $D_0 = 1.5$.

the discrete spectrum is not resolved and the quantum motion mimics the classical diffusive motion [11,12]. Here $D_{\rm eff} = D_0 \epsilon^{5/2} 2mER^2$ is the classical diffusion coefficient in real (not scaled) angular momentum.

The nature of the quantum steady state will depend crucially on the ergodicity parameter [12]

$$\lambda^2 = \frac{\tau_B}{\tau_E} \,. \tag{9}$$

where $\tau_E = l_{\text{max}}^2 / D_{\text{eff}} \simeq 2mER^2 / D_{\text{eff}}$ is the ergodic relaxation time.

For $\lambda \ll 1$ the quantum steady state is localized while for $\lambda \gg 1$ we have quantum ergodicity. The critical value $\lambda = 1$ leads to $l_{\text{max}}\hbar = D_{\text{eff}}$, that is, $E = E_{\text{erg}} = \epsilon^{-5}D_0^{-2}\hbar^2/2mR^2$. We then have

$$N = N_{\rm erg} \simeq \frac{1}{16D_0^2 \epsilon^5} \,. \tag{10}$$

It follows that only for $N > N_{\text{erg}}$ there is quantum ergodicity, and therefore one expects statistical properties of eigenvalues and eigenfunctions to be described by RMT. Instead for $N < N_{\text{erg}}$, even if $N \gg N_p$, namely, very deep in quasiclassical regions, statistical properties will depend on parameter $\lambda = D_0 \sqrt{8N\epsilon^5}$ and not separately on ϵ or N. For example, the nearest neighbor levels spacing distribution P(s) will approach e^{-s} when $\lambda \ll 1$.

We have tested this prediction by numerically computing the level spacing distribution for different values of ϵ and N. One example is shown in Fig. 5 for which $N \gg N_p$ but since $\lambda \ll 1$ the distribution P(s) is close to e^{-s} as expected. Similar behavior is expected for other



FIG. 5. Level spacings distribution computed on 2000 levels in the interval 51 000 < N < 53 000 for $\epsilon = 0.01$ (a) and $\epsilon =$ 0.1. (b). In the first case (a) $N_p \approx 600$ and $N_{erg} \approx 2.8 \times 10^8$ and therefore $N_p \ll N \ll N_{erg}$. The value $\lambda \approx 0.01$ of the ergodicity parameter accounts for the fact that the numerically computed P(s) is close to e^{-s} (full curve). In the case (b) one has $N_{erg} \approx 2.8 \times 10^3 \ll N$ and therefore, as expected, the distributions P(s) is close to Wigner-Dyson (dashed curve)

quantities such as the two points correlation function, the probability distribution of eigenfunctions, etc. The numerical computations are based on the improved plane wave decomposition method [13]. The accuracy of eigenvalues is better than 1% of the mean level spacing. We also compared with results with the semiclassical formula in order to check that there are no missing levels.

Notice that the effect predicted here is entirely due to quantum dynamical localization and bears no relation with the existence of bouncing-ball orbits. The same behavior will be present in chaotic billiards in which no family of periodic orbits exists.

The effects of quantum localization discussed here should be observable in microwave or sound wave experiment. Finally, we would like to mention that the diffusive process in angular momentum and the corresponding suppression caused by quantum mechanics may be of interest for a new class of optical resonators which have recently been proposed [5].

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