

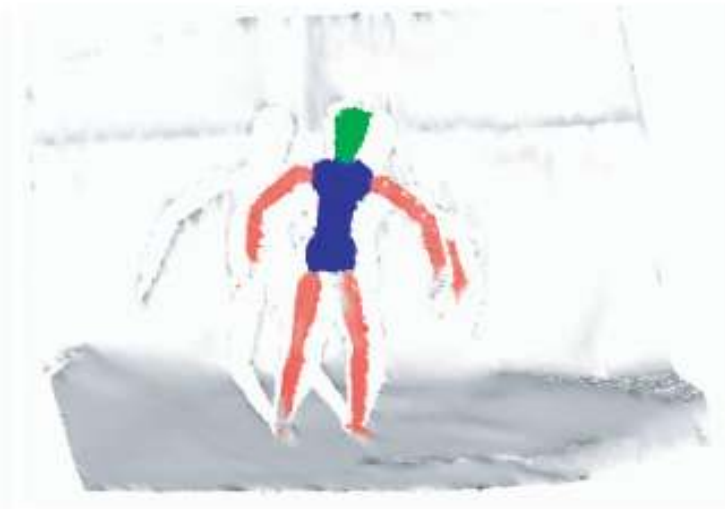
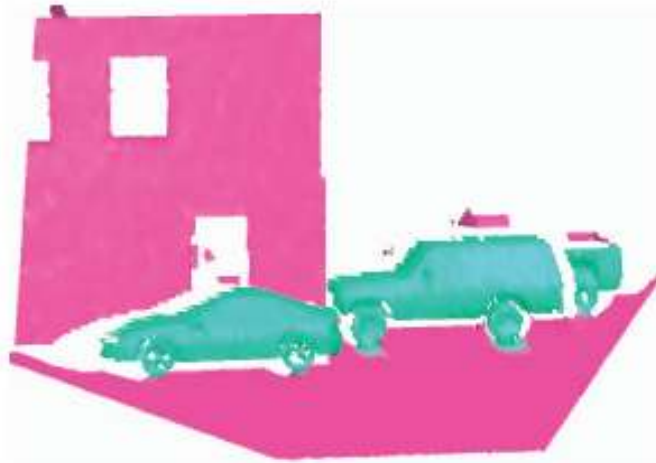
# Discriminative Learning of Markov Random Fields for Segmentation of 3D Scan Data

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# Introduction

- Segmentation of 3D Scan
  - Assign object category labels to scan points, e.g. this point is scanned from building/tree/people etc.



# Graphical Model

- Markov random fields (MRF = Markov network)
  - Analogous to HMM, but is undirected and allows higher connectivity and loops
  - Generative model
- Max-margin estimation
  - Discriminative learning

# Associative Markov Networks (AMN)

- Pairwise model, defined by vertex and edge potentials  $\phi_i(y_i)$  ,  $\phi_{ij}(y_i, y_j)$ 
  - By Hammersley-Clifford Theorem, MRF can be factored:

$$P_\phi(\mathbf{y}) = \frac{1}{Z} \prod_{i=1}^N \phi_i(y_i) \prod_{ij \in \mathcal{E}} \phi_{ij}(y_i, y_j)$$

- Additional restriction for AMN:

$$\phi_{ij}(k, k) = \lambda_{ij}^k, \text{ where } \lambda_{ij}^k \geq 1, \text{ and } \phi_{ij}(k, l) = 1, \forall k \neq l$$

- Intuitively: reward continuity instead of penalized discontinuity

# Log-linear Parameters

- Potentials are formulated in terms of node and edge features  $\mathbf{x}_i$  and  $\mathbf{x}_{ij}$ .
- The logarithm of node and edge potentials are expressed as weighted feature sums.

$$\begin{aligned}\log \phi_i(k) &= \mathbf{w}_n^k \cdot \mathbf{x}_i \\ \log \phi_{ij}(k, k) &= \mathbf{w}_e^k \cdot \mathbf{x}_{ij}\end{aligned}$$

- $\mathbf{w}_n^k$  and  $\mathbf{w}_e^k$  are the parameters to be determined.
- AMN requires that  $\mathbf{w}_e^k \cdot \mathbf{x}_{ij} \geq 0$ , which is satisfied by constraining  $\mathbf{x}_{ij} \geq 0$  and  $\mathbf{w}_e^k \geq 0$ .

# Optimization of AMN

- Can be exactly solved for binary labels ( $K = 2$ ) using min-cut.
- NP-hard for  $K > 2$ , but can be approximated using *alpha-expansion* (Boykov, Veksler & Zabih) within a factor of 2.
  - AMN guarantees  $-\log \phi_{ij}(k, k)$  is *regular*.
- Other optimization methods:
  - Loopy belief propagation (LBP)
  - Tree re-weighted message passing (TRW)
  - Linear program (LP) relaxation

# Integer Program Formulation

- Represent an assignment  $\mathbf{y}$  as a set of  $K \times N$  indicators  $\{y_i^k\}$ , where  $y_i^k = I(y_i = k)$ .
- Thus the log of conditional probability  $\log P_{\mathbf{w}}(\mathbf{y} \mid \mathbf{x})$  is:

$$\sum_{i=1}^N \sum_{k=1}^K (\mathbf{w}_n^k \cdot \mathbf{x}_i) y_i^k + \sum_{ij \in \mathcal{E}} \sum_{k=1}^K (\mathbf{w}_e^k \cdot \mathbf{x}_{ij}) y_i^k y_j^k - \log Z_{\mathbf{w}}(\mathbf{x}).$$

- In compact notation (see page 4 for abbreviation details):

$$\log P_{\mathbf{w}}(\mathbf{y} \mid \mathbf{x}) = \mathbf{w} \mathbf{X} \mathbf{y} - \log Z_{\mathbf{w}}(\mathbf{x})$$

- $\mathbf{w}$ ,  $\mathbf{y}$  are concatenated weight, assignment vectors respectively.
- $\mathbf{X}$  contains node and edge feature vectors with padded zeros.

# LP Relaxation of the MAP Problem

$$\begin{aligned} \max \quad & \sum_{i=1}^N \sum_{k=1}^K (\mathbf{w}_n^k \cdot \mathbf{x}_i) y_i^k + \sum_{ij \in \mathcal{E}} \sum_{k=1}^K (\mathbf{w}_e^k \cdot \mathbf{x}_{ij}) y_{ij}^k \\ \text{s.t.} \quad & y_i^k \geq 0, \quad \forall i, k; \quad \sum_k y_i^k = 1, \quad \forall i; \\ & y_{ij}^k \leq y_i^k, \quad y_{ij}^k \leq y_j^k, \quad \forall ij \in \mathcal{E}, k. \end{aligned}$$

- Quadratic term  $y_i^k y_j^k$  replaced by variable  $y_{ij}^k$ .
  - Bound tight at optimal, hence  $y_{ij}^k = \min(y_i^k, y_j^k)$ .
  - Therefore  $y_{ij}^k = y_i^k y_j^k$  if  $y_i^k, y_j^k \in \{0, 1\}$



# Maximum Margin Estimation

- The gain of true labeling  $\hat{\mathbf{y}}$  over another labeling  $\mathbf{y}$  is:

$$\log P_{\mathbf{w}}(\hat{\mathbf{y}} | \mathbf{x}) - \log P_{\mathbf{w}}(\mathbf{y} | \mathbf{x}) = \mathbf{w}\mathbf{X}(\hat{\mathbf{y}} - \mathbf{y}).$$

- Hence the max margin formulation is:

$$\max \gamma \quad \text{s.t.} \quad \mathbf{w}\mathbf{X}(\hat{\mathbf{y}} - \mathbf{y}) \geq \gamma \ell(\hat{\mathbf{y}}, \mathbf{y}); \quad \|\mathbf{w}\|^2 \leq 1.$$

- The uniform per-label loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}) = N - \hat{\mathbf{y}}_n^\top \mathbf{y}_n$$

- Therefore have quadratic program (QP):

$$\begin{aligned} \min \quad & \frac{1}{2} \|\mathbf{w}\|^2 + C\xi \\ \text{s.t.} \quad & \mathbf{w}\mathbf{X}(\hat{\mathbf{y}} - \mathbf{y}) \geq N - \hat{\mathbf{y}}_n^\top \mathbf{y}_n - \xi, \quad \forall \mathbf{y} \in \mathcal{Y}. \end{aligned}$$

- Problem: exponentially many constraint

## Maximum Margin Estimation (cont.)

- Replace exponential-size set of linear constraint

$$\mathbf{w}\mathbf{X}(\hat{\mathbf{y}} - \mathbf{y}) \geq N - \hat{\mathbf{y}}_n^\top \mathbf{y}_n - \xi, \quad \forall \mathbf{y} \in \mathcal{Y}$$

with an equivalent single non-linear constraint

$$\mathbf{w}\mathbf{X}\hat{\mathbf{y}} - N + \xi \geq \max_{\mathbf{y} \in \mathcal{Y}} \mathbf{w}\mathbf{X}\mathbf{y} - \hat{\mathbf{y}}_n^\top \mathbf{y}_n.$$

- Thus need to find  $\mathbf{y}$  with highest potential relative to parameterization  $\mathbf{w}\mathbf{X} - \hat{\mathbf{y}}_n^\top$ .
  - The same form as the LP formulation of the MAP problem.
  - Can be solved approximately, either by solving LP or using graph-cut based alpha-expansion (faster in practice).

# QP Solution

- Substituting the (dual of) MAP LP into the QP, and after some (possibly hairy) algebraic manipulation:

$$\min \quad \frac{1}{2} \|\mathbf{w}\|^2 + C\xi \quad (4)$$

$$\text{s.t.} \quad \mathbf{w}\mathbf{X}\hat{\mathbf{y}} - N + \xi \geq \sum_{i=1}^N \alpha_i; \quad \mathbf{w}_e \geq 0;$$

$$\alpha_i - \sum_{ij, ji \in \mathcal{E}} \alpha_{ij}^k \geq \mathbf{w}_n^k \cdot \mathbf{x}_i - \hat{y}_i^k, \quad \forall i, k;$$

$$\alpha_{ij}^k + \alpha_{ji}^k \geq \mathbf{w}_e^k \cdot \mathbf{x}_{ij}, \quad \alpha_{ij}^k, \alpha_{ji}^k \geq 0, \quad \forall ij \in \mathcal{E}, k.$$

## QP Solution (cont.)

- ...and the dual:

$$\begin{aligned}
 \max \quad & \sum_{i=1}^N \sum_{k=1}^K (1 - \hat{y}_i^k) \mu_i^k - \frac{1}{2} \sum_{k=1}^K \left\| \sum_{i=1}^N \mathbf{x}_i (C \hat{y}_i^k - \mu_i^k) \right\|^2 \\
 & - \frac{1}{2} \sum_{k=1}^K \left\| \lambda^k + \sum_{ij \in \mathcal{E}} \mathbf{x}_{ij} (C \hat{y}_{ij}^k - \mu_{ij}^k) \right\|^2 \\
 \text{s.t.} \quad & \mu_i^k \geq 0, \quad \forall i, k; \quad \sum_k \mu_i^k = C, \quad \forall i; \\
 & \mu_{ij}^k \geq 0, \quad \mu_{ij}^k \leq \mu_i^k, \quad \mu_{ij}^k \leq \mu_j^k, \quad \forall ij \in \mathcal{E}, k; \\
 & \lambda^k \geq 0, \quad \forall k.
 \end{aligned}$$

## QP Solution (cont.)

- After solving the QP, the primal and dual solutions are related by:

$$\mathbf{w}_n^k = \sum_{i=1}^N \mathbf{x}_i (C \hat{y}_i^k - \mu_i^k),$$

$$\mathbf{w}_e^k = \lambda^k + \sum_{ij \in \mathcal{E}} \mathbf{x}_{ij} (C \hat{y}_{ij}^k - \mu_{ij}^k).$$

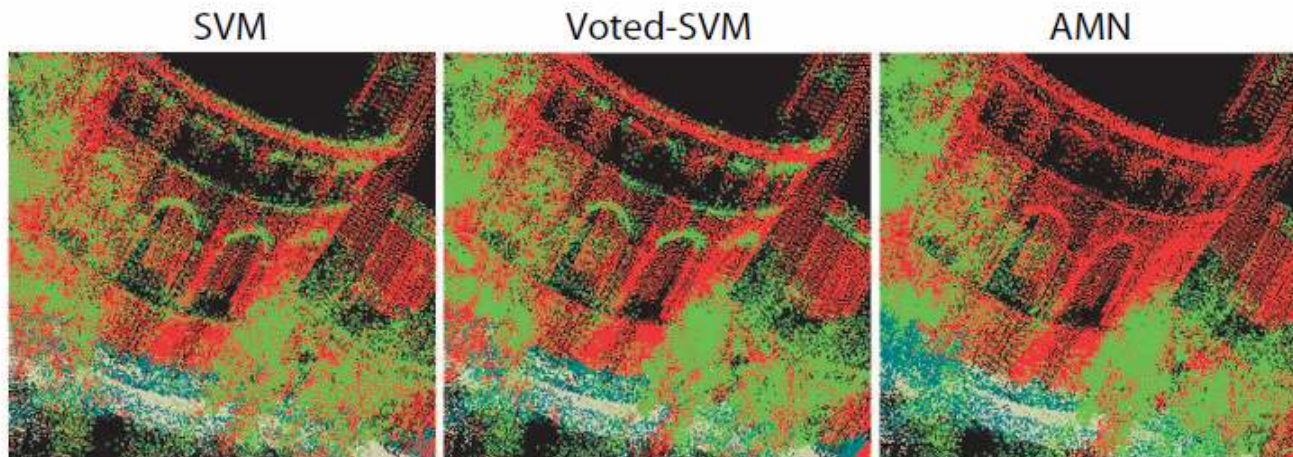
- Kernels can be used on node parameters. However, the extra  $\lambda^k$  term prevents edge parameters from being kernelized.

# Experimental Results

- Two real-world and one synthetic datasets
  - Terrain classification
  - Segmentation of articulated objects
  - Princeton benchmark
- Compare against multi-class SVM
  - On each dataset, AMN and SVM use the same set of features.

# Terrain Classification

- Campus map built by mobile robot with scanner
  - Four types of terrains: ground, tree, building, and shrubbery
  - Use quadratic kernel
  - Locally sampled edges for AMN
- Accuracy:
  - SVM: 68%, Voted SVM: 73%, and AMN: 93%



# Segmentation of Articulated Objects

- Puppet dataset
  - Four object classes: puppet head, limb, torso, and background
  - Uses surface links output by the scanner as MRF edges.
- Results
  - AMN: accuracy 94.4%, precision 83.9%, recall 86.8%
  - SVM: accuracy 87.16%, precision 93%, recall 18.6%



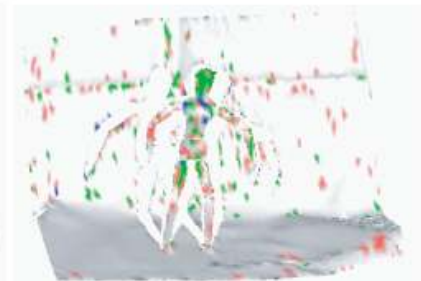
a) Training instance



b) AMN



c) SVM



d) AMN with edges ignored



# Princeton Benchmark

- Artificially generated scenes
  - Two classes: vehicles and background
  - Readings of “virtual sensor” corrupted by additive white noise
  - Use the same set of features as in the puppet dataset
- Accuracy
  - AMN: 93.76%, SVM: 82.23%



# Conclusion

- MRF-based method for segmentation
  - MAP estimate using graph-cut
  - Max-margin training using QP
- Future work
  - More appropriate kernels
  - Spatial model of objects