

Dispersion Optimised Impairment Constraint Based Routing and Wavelength Assignment Algorithms for All-Optical Networks

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ABSTRACT

Current methods in the area of Impairment Constraint Based Routing Algorithms (ICBRA) lack the capabilities to support information regarding dispersion management. The inclination towards higher bit-rates and heterogeneous optical networks in the future challenges the popular assumption that chromatic dispersion (CD) is adequately compensated on a per-link basis. Recognising the importance of dispersion management, this paper proposes algorithms which apply metrics that contain dispersion information to both the routing and wavelength assignment sub-problems. To the best of our knowledge, this is the first attempt to include dispersion information within the wavelength assignment sub-problem. The newly proposed algorithm is named Dispersion Optimised Impairment Constraint-based RWA (*DOIC*). The performance is compared to existing routing and wavelength techniques under two scenarios: 40 Gb/s and mixed 10 Gb/s / 40 Gb/s services. Two physical impairments under investigation are Chromatic Dispersion (CD) and Optical Signal to Noise Ratio (OSNR).

Keywords: ICBRA, RWA, chromatic dispersion, OSNR, signal quality, transmission impairment.

1. INTRODUCTION

Signal quality in transparent WDM networks become subject to a variety of linear and non-linear impairments in the cascade of transmission lines and optical switching devices [1]. The latter is much more complicated because of the strong dependencies on optical power intensity and the presence of other channels. The majority of Impairment Constraint Based Routing Algorithm (ICBRA) reported in literature focus on OSNR degradation and PMD [2, 3]. Chromatic dispersion (CD) is always assumed to be adequately compensated on a per-link basis and although the work in [4] considered CD, the dispersion slope was not considered and all wavelengths were assumed to accumulate the same amount of dispersion per link. However, for high bit-rate systems (≥ 10 Gb/s), dispersion slope becomes a significant factor since tolerance to CD is reduced by the square of bit-rate [5]. Therefore, inclusion of CD into a RWA, which incorporates dispersion slope, is seen as a key factor for an efficient utilisation of network resources in a future transparent WDM network.

The newly proposed algorithm is named Dispersion Optimised Impairment Constraint-based RWA (*DOIC*) and involves modifications to both the routing and wavelength sub-problems. Constraints related to CD and OSNR are first introduced at the routing level. Once a path is chosen, *DOIC* assigns a wavelength that is within the acceptable dispersion range (for a given bit-rate) and that will also contribute to lower blocking probability for future connections. Further details on *DOIC* and two other benchmark algorithms (Conventional Distance-based (*CDT*) and Modified Future Cost (*MFC*)) will be provided in Section 3. All algorithms are run on a transmission line model which employs the concept of optimised dispersion management [6]. In addition to single bit-rate systems, we are also interested to see how the proposed ICBRA and wavelength assignment algorithms perform in a mixed bit-rate environment. Providing bit-rate differentiated services that are defined by physical layer impairments is an attractive option for future optical networks [2]. In order to observe the benefits of the algorithms, very low Polarization Mode Dispersion (PMD) values have been assumed ($< 0.05\text{ps}/\sqrt{\text{km}}$). Since PMD is a non-wavelength sensitive effect, it is expected that the blocking probability will be increased for long distance 40 Gb/s connection requests in network scenarios with more realistic PMD values.

The remainder of this report is organised as follows. In section 2, physical impairments related to our work are explained. Section 3 explains the proposed dispersion optimised ICBRA and its implementation. Simulation scenarios and results are presented in Section 4 and finally some concluding remarks are outlined in Section 5.

2. PHYSICAL IMPAIRMENTS

2.1 Chromatic dispersion (CD) and dispersion management

The rule of thumb for an effective dispersion management is to keep local dispersion high but total end-to-end accumulated dispersion low. High local dispersion is required so that large walk-off between channels and phase-mismatching conditions can be created. As a result, the destructive effects from inter channel non-linear interactions (particularly XPM and FWM) can be mitigated. Currently, SMF + DCF is the potential candidate for this purpose as both have high local dispersion. It is more economical as well since this combination has

been widely installed, thus easing the requirement for new fibre upgrades. Apart from that, optimum dispersion management also demands under-compensation (keeping some Residual Dispersion (RD)) to lessen non-linear interactions at the beginning of every span and accumulation of non-linear effects. Aforementioned dispersion management techniques were implemented by N. Hanik, *et al.* in [6] in their model of an all-optical transmission line. Basically, the transmission line is a repetition of identical Normalised Sections (NS). An NS applies hybrid compensation technique since it was concluded as the most optimum dispersion management technique to extend the all-optical reach of a transparent network.

Figure 1 illustrates the transmission line model which employs a hybrid compensation technique. It is made up of eight NS where each NS consists of SMF (Single Mode Fibre), two DCF (Dispersion Compensating Fibre) and two EDFAs (Erbium Doped Fibre Amplifiers). The two DCF sections are installed for the purpose of compensating dispersion accumulated from the transmission fibre, SMF. In order to reduce non-linear effects, slight under-compensation is applied. The compensation is equally divided into two DCF sections located before and after the SMF. However, since dispersion per-span is now under-compensated, the dispersion threshold is likely to be violated by the accumulated RD. This is especially true for high bit-rate services due to the reduced dispersion tolerance. The issue becomes more problematic when the RD value varies with wavelength as a result of dispersion slope. Figure 2 illustrates the measured RD of the different wavelengths at the receiver. In this example, wavelengths 1, 2, 7 and 8 are received outside the dispersion tolerance range.

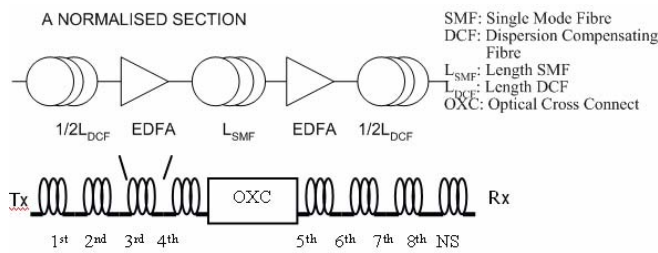


Figure 1. Transmission Line Based on NS Concept.

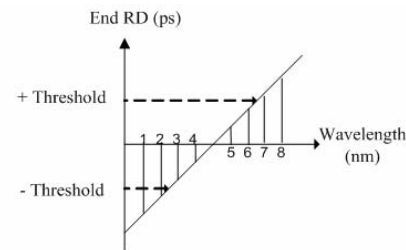


Figure 2. End RD vs. Received Wavelength.

In our routing and wavelength assignment approach, wavelengths are classified according to their RD after one NS. Equation 1 shows RD of an n^{th} wavelength which is equal to the total dispersion of transmission and compensating fibres after one NS. Our proposed ICBRA attempts to choose wavelengths which reside within the dispersion threshold range and whose end RD is closest to the dispersion threshold. In the case of a mixed bit-rate environment, several thresholds are pre-determined for different bit-rates. The dispersion thresholds, $CD_{Threshold}$ for 10 Gb/s and 40 Gb/s services used in this study are based on Equation 2 [5]. Here, the constant k is equal to 100000 while B indicates bit-rate.

$$RD_{\lambda n} = D_{\lambda n}(SMF) \times SMF \text{ Length} + D_{\lambda n}(DCF) \times DCF \text{ Length} \quad (1)$$

Where: $D_{\lambda n}$ = Dispersion coefficient of the n^{th} wavelength (ps/nm.km) = $D_{\lambda Ref} \pm \Delta D$,
 $D_{\lambda Ref}$ = Dispersion coefficient of the reference wavelength (ps/nm.km),
 ΔD = Difference between $D_{\lambda Ref}$ and $D_{\lambda n}$ (ps/nm.km) = $\Delta \lambda \times S$,
 $\Delta \lambda$ = Difference between the n^{th} wavelength and reference wavelength (nm),
 S = Dispersion slope (ps/nm²km),
 $CD_{Threshold} = k/B^2$ (2)

2.2 Optical to Signal Noise Ratio (OSNR)

OSNR degradation in transparent optical networks is mainly contributed by the accumulation of Amplified Spontaneous Emission (ASE) noise generated by optical amplifiers. The generated ASE noise, P_{ase} in general follows Equation 3 where G is amplifier gain, h is plank's constant, F is linear noise figure, ν is transmission frequency and Bo is optical bandwidth. The total ASE noise after k stages is the accumulation of the noise from the previous stage ($k-1$) and its own (Equation 4). Equation 5 depicts signal power after k stages. $L_f(k)$ and $G_{EDFA}(k)$ are fibre loss and amplifier gain of the k^{th} stage respectively. M is the final stage before an egress node and $OSNR_{system}$ is equal to M^{th} 's stage signal power divided by noise power (Refer to Equation 6). Relationship between received OSNR ($OSNR_{rcvd}$), $OSNR_{system}$ and $OSNR_{in}$ is described in Equation 7 where $OSNR_{in}$ is the input OSNR at the transmitter. A connection will be rejected if its $OSNR_{rcvd}$ is lower than $OSNR_{Threshold}$. The threshold values were obtained from physical layer modelling using Virtual Photonics Simulation Package, VPITM.

$$P_{ase} = F \cdot h \cdot \nu \cdot (G-1) \cdot Bo \quad (3) \quad OSNR_{system} = P_{sig}(M) / P_{ase}(M) \quad (6)$$

$$P_{ase}(k) = P_{ase}(k-1) \cdot L_f(k) \cdot G_{EDFA}(k) + P_{ase}(k) \quad (4) \quad (OSNR_{rcvd})^{-1} = (OSNR_{in} + OSNR_{system})^{-1} \quad (7)$$

$$P_{sig}(k) = P_{sig}(k-1) \cdot L_f(k) \cdot G_{EDFA}(k) \quad (5) \quad OSNR_{rcvd} \geq OSNR_{Threshold} \quad (8)$$

3. DISPERSION OPTIMISED ICBRA AND WAVELENGTH ASSIGNMENT

Equation 9 to 11 describes the link costs for *CDT*, *MFC* and *DOIC*, respectively. *CDT* only uses distance whereas *MFC*¹ [7] enhances *CDT* with the addition of wavelength availability in its link cost calculation. Once the shortest distance path is found using djikstra's algorithm, first-fit wavelength assignment is implemented similarly to *CDT* and *MFC*. Here, the first lowest numbered wavelength from a set of available wavelengths is chosen. The ascending order is from the lowest to highest $\pm RD$. Total accumulated *RD* from a source to destination has to be within the threshold range (Equation 12).

The aim of link cost definition in *DOIC* is basically to increase the possibility of choosing a path with the lowest possible value of total accumulated *RD*. The denominator of Equation 11 is the sum of each available wavelength's weight. Consequently a path with wavelengths that have lower *RD* values is likely to be chosen first as it gives lower cost. The constraint for *DOIC*'s wavelength assignment is described in Equation 13. It selects the available wavelength which is closest to the threshold (not necessarily any first or the best). By doing this, the wavelength with lower *RD* can be secured for future connections with tighter requirements. At the same time, the current connection can still experience an acceptable signal quality.

The notations and variables are defined as follows. *P* is path, $d_{i,k}$ is distance between node *i* and *k*, $RD(j)$ is *RD* of *j*th available wavelength after one NS and *SRD* is the smallest value of $RD(j)$. $\lambda(j)_{i,k}$ indicates wavelength *j* between link *i* and *k* and equal to zero if it is unavailable and one if it is available.

$$CDT(l_{i,k}) = d_{i,k} \quad (9) \quad MFC(l_{i,k}) = \frac{d_{i,k}}{\sum_{j=1}^N \lambda(j)_{i,k} - 1} \quad (10) \quad DOIC(l_{i,k}) = \frac{d_{i,k} \times \sum_{j=1}^N |RD(j)|}{SRD \times \sum_{j=1}^N 1/|RD(j)|} \quad (11)$$

$$\sum_{i,k \in P} d_{i,k} \times |RD(j)| \leq CD_{Threshold} \quad (12) \quad \sum_{i,k \in P} d_{i,k} \times |RD(j)| \leq \wedge \leq CD_{Threshold} \quad (13)$$

4. SIMULATION WORK

A discrete time event simulator was constructed to investigate blocking probability of the three schemes: *CDT*, *MFC* and *DOIC*. The reference topology is an Italian backbone network (Refer to Figure 3) which has 21 nodes and 36 bidirectional links. Average link distance is 180 km with the longest at 450 km. Each link has the capacity of eight wavelengths, from 192.8 THz to 193.5 THz. Residual dispersions (*RD*) of the eight wavelengths after one NS are between -18.80 ps/nm to +14.02 ps/nm. $CD_{Threshold}$ and $OSNR_{Threshold}$ for 10 Gb/s (NRZ) and 40 Gb/s (RZ) services are ± 1000 ps/nm, ± 62.5 ps/nm, 11.747 dB and 14.8 dB respectively.

Each connection that arrives at time *t* is identified by its source node *s*, destination node *d*, requested bandwidth *b* and holding time *h*. Traffic arrival and departure rates are according to the Poisson distribution. Erlang load (*Erlangs*) is specified as arrival rate divided by departure rate. After path and wavelength have been assigned to a connection, the lightpath is confirmed to be within the OSNR and dispersion thresholds according to its bit-rate requirement. Successful connection requests will release the path after time (*t+h*). Connections that cannot be routed without wavelength interchange and/or exceed either OSNR or dispersion thresholds are blocked. Blocking probability is defined as the ratio of total rejected calls divided by total demands.

Table 2. Parameters in SMF and DCF.

Parameter	SMF	DCF
Length (km)	50	9.44
Attenuation (dB/km)	0.2	0.6
Dispersion (ps/nm.km)	17	-90
Dispersion Slope (ps/nm ² .km)	0.08	0.21

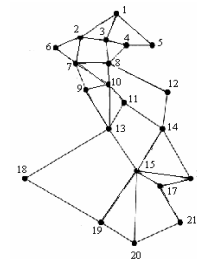


Figure 3. Italian Network.

Figure 4 shows blocking probability performance versus network load (*Erlangs*) for the three algorithms: *CDT*, *MFC* and *DOIC* when requests are 40 Gb/s (Figure 4a) and mixed 10/40 Gb/s (Figure 4b). *DOIC* has the best performance for blocking probability, followed by *MFC* and *CDT*. Having the additional free wavelength metric in *MFC* contributes little to the improvement of *CDT*, which is based on distance alone. Consider the case where the network operates at 5% blocking probability. *DOIC* in scenario A (40 Gb/s) is able to serve 6 times more

¹ *MFC* in this paper is the modified version of the future-cost algorithm which also includes distance in this paper.

load than the other schemes, which is equivalent to an extra 200 Gb/s to the overall network capacity. The improvement is more obvious in the case of the mixed bit-rate scenario (10/40 Gb/s) for all schemes (Figure 4b). In this case, both *CDT* and *MFC* can provision loads of around 4 *Erlangs*. This indicates a maximum overall network capacity of 100 Gb/s since the generated traffic consists of equal amounts of 10 Gb/s and 40 Gb/s services. In comparison, *DOIC* supports traffic loads of around 24 *Erlangs* for the same blocking probability (5%) which equates to 600 Gb/s: an additional 500 Gb/s to the overall network capacity compared with *CDT* and *MFC*. *DOIC* works more efficiently in the mixed bit-rate scenario since it considers the possibility of future connections with longer distance or higher bit-rates which require wavelengths with lower *RD*. It does this by ensuring that all 10 Gb/s connections are assigned the wavelengths with the highest *RD* (but within the 10 Gb/s *RD* and OSNR thresholds) to preserve the number of low residual dispersion wavelengths for the more demanding 40 Gb/s connection requests.

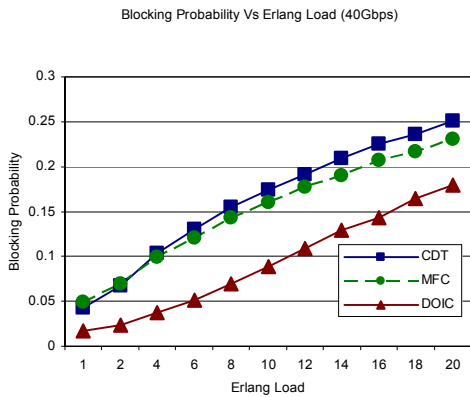


Figure 4 (a) Blocking Probability vs Erlangs (40 Gb/s).

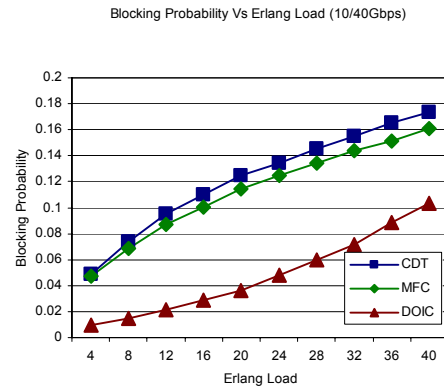


Figure 4. (b) Blocking Probability vs Erlangs (10/40 Gb/s).

5. CONCLUSIONS

This paper demonstrated that the inclusion of dispersion metrics to both the routing and wavelength assignment sub-problems can significantly reduce the connection blocking probability when compared with algorithms that do not consider dispersion as a metric. The newly proposed algorithm, *DOIC*, was demonstrated to perform even better in a mixed bit-rate scenario (10/40 Gb/s) where service requirements are differentiated based on bit-rate. By virtue of assigning a wavelength with the maximum tolerable residual dispersion (*RD*) value for lower bit-rate services, *DOIC* maximizes the number of lower *RD* wavelengths for the 40 Gb/s services.

Future work will involve the inclusion of other impairments (e.g. PMD and non-linear penalties) and address heterogeneous networks with different technologies, mixed fibre types and different dispersion compensation techniques.

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