

Distinguishing influence-based contagion from homophily-driven diffusion in dynamic networks

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Node characteristics and behaviors are often correlated with the structure of social networks over time. While evidence of this type of assortative mixing and temporal clustering of behaviors among linked nodes is used to support claims of peer influence and social contagion in networks, homophily may also explain such evidence. Here we develop a dynamic matched sample estimation framework to distinguish influence and homophily effects in dynamic networks, and we apply this framework to a global instant messaging network of 27.4 million users, using data on the day-by-day adoption of a mobile service application and users' longitudinal behavioral, demographic, and geographic data. We find that previous methods overestimate peer influence in product adoption decisions in this network by 300–700%, and that homophily explains >50% of the perceived behavioral contagion. These findings and methods are essential to both our understanding of the mechanisms that drive contagions in networks and our knowledge of how to propagate or combat them in domains as diverse as epidemiology, marketing, development economics, and public health.

dynamic matching estimation | peer influence | social networks | identification

The recent availability of massive networked data sets has enabled studies of population-level human interaction at unprecedented scale (1–3). Such studies document the persistent structural properties of networks (4), how they form, evolve, and dissolve (5), and how their structure is correlated with social interaction (1, 6, 7), individual and collaborative team performance (8–11), health outcomes (12–14), and global product demand patterns (15). Networks of interactions among individuals also provide the primary pathways along which viral contagions spread in social, biological, technological, and economic systems (16–18), which may explain why network structure is correlated with such a variety of outcomes. Yet although many studies model the dynamics of viral spreading by using assumptions about susceptibility rates, transition probabilities, and their relationships to network structure, few large-scale empirical observations of networked contagions exist to validate these assumptions (16–18).

We analyze a new, large scale dataset which comprehensively captures the diffusion of a mobile service product over a social network for 5 months after its launch date. A key challenge in identifying true contagions in such data is to distinguish peer-to-peer influence, in which a node influences or causes outcomes in its neighbors, from homophily, in which dyadic similarities between nodes create correlated outcome patterns among neighbors that merely mimic viral contagions without direct causal influence (19). Although the diffusion patterns created by peer influence-driven contagions and homophilous diffusion are similar, they are likely to result in significantly different dynamics. Influence-driven contagions are self-reinforcing and display rapid, exponential, and less predictable diffusion as they evolve (18, 20), whereas homophily-driven diffusion processes are governed by the distributions of characteristics over nodes. These distinctions make distinguishing true contagions from homophilous diffusions at early stages important for the success or failure of contagion management efforts.

As more of a perceived contagion is explained by homophily rather than peer influence, intervention strategies should shift from peer-to-peer methods based on network structure to outreach based on population segmentation across individuals' characteristics. Formal procedures for separating influence and homophily are therefore essential to support policies that encourage or discourage the spread of behaviors in networks, from health interventions to viral marketing campaigns.

Contagions and homophilous diffusion are both typified by correlations between network structure and individual outcomes over time (1–3, 5–11, 17, 21, 22). Two empirical patterns have been used to substantiate claims of peer influence and contagion in networks (*i*) *assortative mixing*—correlations of behaviors among linked nodes (23, 24)—and (*ii*) *temporal clustering*—temporal interdependence of behaviors among linked nodes (12–14, 25–27). Because peer influence is likely to lead to assortative mixing, some studies claim assortative mixing is evidence of peer influence (12–14, 25–27). Evidence of temporal clustering is used to corroborate these claims because as Anagnostopoulos et al. (25) argue “if influence does not play a role, even though an agent's probability of activation could depend on her friends, the timing of such activation should be independent of the timing of other agents.” Yet, while evidence of assortative mixing and temporal clustering in outcomes may indicate peer influence, social contagion, and viral spreading, such outcomes may also be explained by homophily—the demographic, technological, behavioral, and biological similarities of linked nodes (28). If ties are more likely between similar nodes, their outcomes could be correlated because of inherent similarities in their characteristics rather than as a consequence of their interactions. On one hand, linked nodes may directly influence one another to exhibit similar outcomes, creating viral contagions. On the other hand, linked nodes may simply have greater likelihoods of displaying correlated outcomes, in time and in network space, as a consequence of their similarities.

Here we develop a matched sample estimation framework to distinguish influence and homophily effects in dynamic networks, and we apply this framework to a unique dataset documenting product adoption in a large network. We find that previous methods significantly overestimate peer influence in this network, mistakenly identifying homophilous diffusion as influence-driven contagion.

Data

We apply our statistical framework to a longitudinal dataset that combines: (*i*) the global network of daily instant messaging (IM) traffic among 27.4 million users of Yahoo.com (Fig. 1) with (*ii*) data on the day-by-day adoption of a mobile service application

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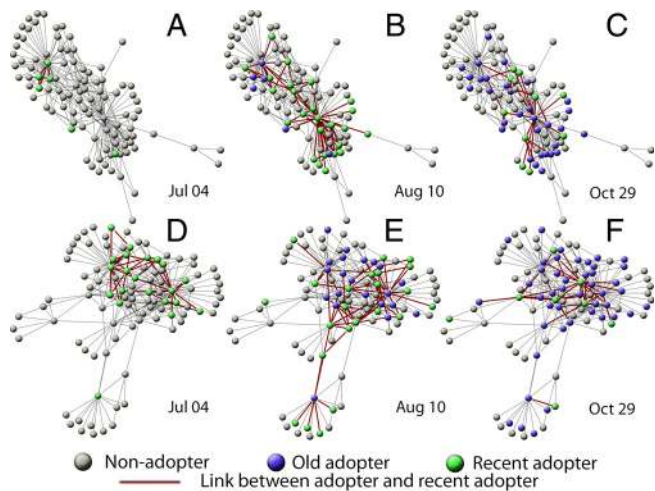


Fig. 1. Diffusion of Yahoo! Go over time. (A–C and D–F) Two subgraphs of the Yahoo! IM network colored by adoption states on July 4 (the Go launch date), August 10, and October 29, 2007. For animations of the diffusion of Yahoo! Go over time see [Movies S1 and S2](#).

launched in July 2007 (Yahoo! Go) (Fig. 2A), and (iii) precise attribute and dynamic behavioral data on users' demographics, geographic location, mobile device type and usage, and per-day page views of different types of content (e.g., sports, weather, news, finance, and photo sharing) from desktop, mobile, and Go platforms. Much of these data, such as mobile device usage and page views of different types of content, provide fine-grained proxies for individuals' tastes and preferences. The complete set of covariates includes 40 time-varying and 6 time-invariant individual and network characteristics. Taken together, the sampled users of the IM

network registered >14 billion page views and sent 3.9 billion messages over 89.3 million distinct relationships. For details about the service, the data, and descriptive statistics see the *Data* section of the *SI*.

Evidence of Assortative Mixing and Temporal Clustering

We observe strong evidence of both assortative mixing and temporal clustering in Go adoption. At the end of the 5-month period, adopters have a 5-fold higher percentage of adopters in their local networks (t -stat = 100.12, $p < 0.001$; $k.s.$ -stat = 0.06, $p < 0.001$) and receive a 5-fold higher percentage of messages from adopters than nonadopters (t -stat = 88.30, $p < 0.001$; $k.s.$ -stat = 0.17, $p < 0.001$). Both the number and percentage of one's local network who have adopted are highly predictive of one's propensity to adopt (Logistic: $\beta_{(\#)} = 0.153$, $p < 0.001$; $\beta_{(\%)} = 1.268$, $p < 0.001$), and to adopt earlier (Hazard Rate: $\beta_{(\#)} = 0.10$, $p < 0.001$; $\beta_{(\%)} = 0.003$, $p < 0.001$). The likelihood of adoption increases dramatically with the number of adopter friends (Fig. 2C), and correspondingly, adopters are more likely to have more adopter friends (Fig. 2B), mirroring prior evidence on product adoption in networks (29).

Adoption decisions among friends also cluster in time. We randomly reassigned all Go adoption times (while maintaining the adoption frequency distribution over time) and compared observed dyadic differences in adoption times among friends to differences among friends with randomly reassigned adoption times, a procedure known as the "shuffle test" of social influence (25). Compared with these randomly reassigned adoption times, friends are between 100% and 500% more likely to adopt within 2 days of each other, after which the temporal interdependence of adoption among friends disappears (Fig. 1D).

Evidence of assortative mixing and temporal clustering may suggest peer influence in Go adoption, but is by no means conclusive. Demographic, behavioral, and preference similarities could simultaneously drive friendship and adoption, creating assortative mixing. Such homophily could also explain the temporal clustering

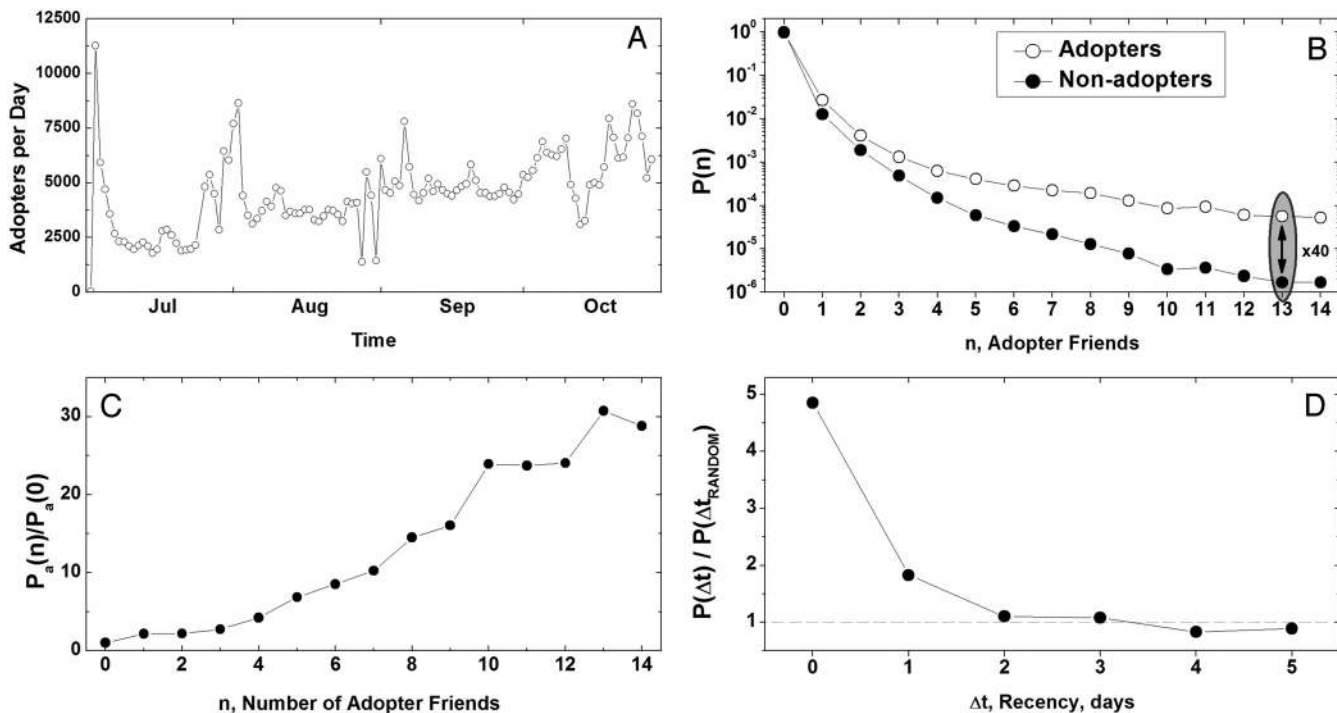


Fig. 2. Assortative mixing and temporal clustering. (A) The number of Go adopters per day from July 1 to October 29, 2007. (B) The fraction of adopters and nonadopters with a given number of adopter friends. (C) The ratio of the likelihood of adoption given n adopter friends $P_a(n)$ and the likelihood of adoption given 0 adopter friends $P_a(0)$ where the number of adopter friends is assessed at the time of adoption. (D) Frequency of observed dyadic differences in adoption times between friends compared with differences in adoption times between friends with randomly reassigned adoption times. $\Delta t = t_i - t_j$, where t_i represents the time of i 's adoption.

of adoption decisions. If friends are more similar, they are more likely to have similar strengths of preference for Go and similar desires to be “early adopters” of mobile technology services, making them more likely to adopt contemporaneously even if they do not influence one another. These alternative explanations frame a foundational puzzle: Do social choices and behaviors exhibit assortative mixing and temporal clustering in networks because of influence (friends induce friends to adopt), or homophily (friends have similar backgrounds and tastes), and when is one explanation more likely than the other? Robust answers to this question require a statistical framework that estimates influence by taking into account how individual characteristics and similarities among linked nodes may drive assortative mixing and temporal clustering. Some work on the identification of peer effects in networks [e.g., Oestreicher-Singer and Sundararajan (15), Brock and Durlauf (30), and Bramoullé et al. (31)] has developed following seminal work by Manski (32) and Frank and Strauss (33), or models of the co-evolution of networks and behaviors by Snijders (34), methods based on exogenous shocks to peers [e.g., Tucker (35)], or examination of random assignments [see the Dartmouth Roommate studies, e.g., Sacerdote (36)]. However, identification conditions are strict, methods are not typically scalable to large networks, observation of random assignment is rare, and shocks to peers used as instruments are rarely truly exogenous because social relationships typically signal unobserved reasons why these shocks should be correlated among peers. We therefore attempt to describe a scalable and widely applicable alternative method to distinguish homophily and influence, one of which complements existing research on the identification of peer effects.

Methods

In the context of product adoption, peer influence is associated with the presence of adopters in one’s local network (the treatment). However, identification of causal peer influence effects (37) is complicated by the unobservability problem (38). Each user either has adopter friends or not, making it impossible to observe whether those with adopter friends (the treated) would have adopted had they not had adopter friends. Homophily in this case creates a selection bias because treatments are not randomly assigned: adopters are more likely to be treated because of similarity with their neighbors. Thus, frequently used methods such as regression analysis, which can only establish correlation, are insufficient. Causal treatment effects can, on the other hand, be estimated by matched sampling, which controls for confounding factors and overcomes selection bias by comparing observations that have the same likelihood of treatment.

Toward this end we adapt matched sample estimation (2, 38) for use in dynamic networked settings. Conditioning matches on a vector of observable characteristics, behaviors, and attributes yields influence estimates that account for the homophily that may make product adoption decisions cluster in the network even if no influence exists. This procedure establishes upper bounds on the degree to which influence (rather than homophily) explains assortative mixing and temporal clustering in networks. Because influence can vary over time, our framework provides estimates of its evolution. We can also assess the marginal influence of having any number of friends.

We created a dynamic matched sample of treated and untreated nodes over time, where receiving various degrees of the treatment is defined as having 1, 2, 3, or 4 or more friends who adopted the product. We matched treated nodes with untreated nodes that were as likely to have the same number of adopter friends, conditional on a vector of observable characteristics and behaviors (X), but who did not have as many adopter friends. For every period, we estimated p_{it} , the propensity to have been treated at time t , using a logistic regression of the likelihood of having a friend who adopted as a function of users’ attributes and dynamic behaviors up to and on day t , as follows:

$$p_{it} = P(T_{it} = 1 | X_{it}) = \frac{\exp[\alpha_{it} + \beta_{it}X_{it} + \varepsilon_{it}]}{1 + \exp[\alpha_{it} + \beta_{it}X_{it} + \varepsilon_{it}]}$$

where T_{it} is the treatment status of i on day t and X_{it} represents the vector of demographic and behavioral covariates of i . As treatment status (the number of friends who have adopted), adoption outcome (whether the focal node has adopted), and the vector of observable characteristics X_{it} all vary over time, we performed daily, weekly, and biweekly matched sample tests over the 4-month period. We dropped matched pairs for which the distance of pro-

ensity scores exceeded two standard deviations of the observed distribution of propensity score differences. For all treated nodes i , ($\forall i, T_{it} = 1$) we chose an untreated match j such that $\|p_{it} - p_{jt}\|$ is minimized subject to $\min\|p_{it} - p_{jt}\| < 2\sigma_d$ where $d = p_{it} - p_{jt}$. This process yielded matched pairs who are equally likely to have a certain number of adopter friends because of observed and correlated latent homophily, contrasting them on the sole dimension of their neighbors’ actual adoption status—treated nodes had more adopter neighbors than their untreated matches. We then compared fractions of treated (n_{+}) and untreated (n_{-}) adopters over time.

To apply this framework to explain temporal clustering we defined treated users as those with friends who had adopted within certain time intervals of one another (1 day, 2 days, 3 days, etc). For a given recency (R), we considered a user as treated if one of his friends had adopted Go within the specified time interval ($\Delta t \equiv t_i^a - t_j^a = R$) where t_i^a is the adoption time of the adopter i , and t_j^a is the adoption time of adopter j , a friend of i . Multinomial logistic regression was again used to compute estimates of the propensity of a user to be treated, i.e., the likelihood to have had a friend who had adopted R days earlier. Once propensity scores were computed, treated users were matched with untreated users having the closest likelihood of being treated. Untreated users, as before, were those who have no adopter friends within the time window. We again dropped pairs for which the distance of propensity scores exceeded two standard deviations of the observed distribution of propensity score differences. Influence estimates are thus bounded from above by the ratio of the number of treated adopters (n_{+}) to the number of untreated adopters (n_{-}). This procedure was repeated for a range of time intervals from 0 to 6 days ($\Delta t \in [0, 6]$) (Fig. 3D) where 0 corresponds to friends adopting Go on the same day. Full details regarding propensity score matching methods are provided in *SI, Propensity Score Matching*.

Results

To assess the upward bias in influence estimates created by homophily we compare our method (Fig. 3B) to random matching (Fig. 3A) which matches each treated node to a randomly selected node without conditioning the match on the vector of observable characteristics X_{it} and is analogous to methods commonly used to assess influence in networks: comparison to randomized or shuffled networks (12–14, 25, 26). Because friendship is not random, the selection of a random control group does not control for homophily, which may lead to a greater assessed likelihood of adoption among those with adopter friends. Indeed, in the first biweekly comparison, the fraction of treated adopters is 9 times greater than the fraction of randomly matched untreated adopters when treatment is defined as having 1 or more friends who adopt the product (Fig. 3A, open circles), implying that those with 1 or more adopter friends are 9 times more likely to adopt than a randomly selected “control” group. The implied marginal increases in adoption likelihoods for having 2, 3, and 4 or more adopter friends (for which the results imply a 15-fold increase in the average adoption likelihood) are also shown.

When we compare these results to those produced by dynamic matched sampling, which accounts for homophily and individual characteristics, estimates of influence are substantially reduced (Fig. 3B). In the first biweekly comparison the fraction of treated adopters is only ≈ 3 times greater than the fraction of matched untreated adopters when the treatment is defined as having 1 or more adopter friends (filled circles). The random matching estimates are 7 times greater than our matched sample estimates for the effect of having four or more adopter friends, implying that random matching overestimates influence by up to 700%.

Random matching overestimates influence to a greater degree earlier in the product lifecycle, whereas matched sample estimates are consistent over time (Fig. 3A and B). We speculated that exaggerated homophily among early adopters leads to greater upward bias in random matching influence estimates in earlier periods. Cosine distances of attribute vectors between adopters and their adopter and nonadopter friends over time confirm that early adopters are indeed more similar to each other and less similar to their nonadopter friends than later adopters are to their respective adopter and nonadopter friends (Fig. 3C). Intuitively, estimates of influence that do not account for homophily display greater upward bias in contexts where greater homophily exists, as is the case with

influence processes from alternative processes such as homophily that can lead to observed outcomes that mimic contagion, especially during early stages of diffusion. These findings, and the general statistical methods used to identify them, document the conditions under which peer influence exists and can help verify the implications of a broad class of social contagion models in a variety of contexts and disciplines (40, 41). The implications for research and policy are far reaching, because discovery of the mechanisms that drive contagions is critical for estimating viral marketing effectiveness, promoting health-related behavior change in large populations, and managing contagions in networks.

Materials and Methods

The data represent an anonymized sample of the Yahoo! Instant Messenger (IM) network where each node is an IM user for whom we collected detailed demographic, geographic, and behavioral information as well as daily IM message traffic. We first sampled all Yahoo! IM users who adopted Yahoo! Go between June 1, 2007, and October 29, 2007. This "seed experimental sample" consists of 532,365 users that we labeled "service adopters." We then created a "seed control sample" by taking a random sample of 2% of the entire IM network. This seed control sample consists of 2,974,288 nodes that we labeled "random control seeds." We executed a two-step snowball sampling procedure that traversed network links, defined by the existence of IM message traffic, two steps out from every control and experimental seed node, collecting the complete local network neighborhoods of all seed nodes. The first step of the snowball sampling procedure yielded 9.1 million new nodes (labeled "first-step nodes") that were IM contacts of the seed node populations. We then collected the local network neighborhoods of all first-step nodes by sampling all users who received at least one message from any of the first-step nodes. The second step of the snowball sampling procedure yielded an additional 14.9 million users, each of whom is two steps away from a seed node.

Behavior and network-related user characteristics such as numbers of page views, IM messages, and number of IM buddies are heavy tailed, a characteristic common to network data (SI). To normalize results to account for fat tails and the effects of outliers we use the logarithms of variable values. More specifically, each given value Y is normalized as $\log_{10}(Y + 1)$, where 1 is added to support cases in

which $Y = 0$. We find that regression results are qualitatively similar in both cases, but that model fit is significantly better when the logarithm is used.

We test for assortative mixing by using t tests of mean differences, Kolmogorov-Smirnov tests of distributional differences, logistic regression and hazard rate models of the rate of Go adoption. We use logistic regression (33) to assess the effect of personal and local network characteristics on the probability of Go service adoption, defined as $y(X) = 1/(1 + \exp[-\alpha - \beta X])$, where X is a matrix of covariates for each user that may contain both categorical (such as gender or country of residence) and numerical user characteristics. We employ Cox proportional hazards regression (34) to assess the effect of individual user characteristics on the rate of adoption. The regression $h(t, X) = h_0(t)\exp[\alpha + \beta X + \varepsilon]$ estimates users' rate of Yahoo! Go adoption, where $h(t, X)$ represents the adoption rate, t is user time in the risk set, and $h_0(t)$ is the baseline adoption rate. The effects of independent variables are specified in the exponential power (SI, *Multivariate Survival Analysis*).

We estimate homophily over time by constructing a vector of 20 personal, behavioral, and local network attributes Table S7 and measure the cosine distance defined for vectors of characteristics, x_i and x_j for nodes i and j as follows:

$$\cos(x_i, x_j) = \frac{\sum_k x_{ik} x_{jk}}{|x_i| \cdot |x_j|}$$

To assess the aggregate effect of peer influence on Go adoption across the entire population, we compute the fraction of treated to untreated adopters and use it to estimate the gross number of adopters who would have adopted had they not been treated (had they not had an adopter friend). We define n_t^+ as the number of matched adopters treated with certain treatment T , n_t^- as the number of the matched untreated adopters, and N_t^+ as the total number of treated adopters (matched or unmatched), and then estimate the number of adopters who would have adopted had they not been treated \tilde{N}_t^- as follows: $\tilde{N}_t^- = \tilde{N}_t^+ \cdot n_t^- / n_t^+$. And for all treatments, the estimated number of adopters \tilde{N}_t^- is $\tilde{N}_t^- = \sum_t \tilde{N}_t^- \cdot n_t^- / n_t^+$, $t \in \{1, 2, 3, \leq 4\}$. Additional considerations related to this technique are provided in SI, *Aggregate Effect of Peer Influence*.

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