

# Dynamic programming algorithm for the vehicle routing problem with time windows and EC social legislation

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# Dynamic Programming Algorithm for the Vehicle Routing Problem with Time Windows and EC Social Legislation

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## Abstract

In practice, apart from the problem of vehicle routing, schedulers also face the problem of finding feasible driver schedules complying with complex restrictions on drivers' driving and working hours. To address this complex interdependent problem of vehicle routing and break scheduling, we propose a dynamic programming approach for the vehicle routing problem with time windows including the EC social legislation on drivers' driving and working hours. Our algorithm includes all optional rules in these legislations, which are generally ignored in the literature. To include the legislation in the dynamic programming algorithm we propose a break scheduling method that does not increase the time-complexity of the algorithm. This is a remarkable effect that generally does not hold for local search methods, which have proved to be very successful in solving less restricted vehicle routing problems. Computational results show that our method finds solutions to benchmark instances with 18% less vehicles and 5% less travel distance than state of the art approaches. Furthermore, they show that including all optional rules of the legislation leads to an additional reduction of 4% in the number of vehicles and of 1.5% regarding the travel distance. Therefore, the optional rules should be exploited in practice.

*Keywords:* Vehicle Routing and Scheduling; Dynamic Programming; EC Social Legislation;

# 1 Introduction

In all member countries of the European Union and in many other countries, legislation on driving and working hours of persons engaged in road transportation is effective. In the European Union, driving hours are restricted by Regulation (EC) No 561/2006. Moreover, Directive 2002/15/EC restricting drivers' working hours has been implemented into national laws in most member countries of the European Union. These legal acts have to be taken into account by schedulers when establishing vehicle tours. As their negligence can be fined severely, these acts have an enormous impact on the design of vehicle tours in practice. The problem which arises here is a problem of combined vehicle routing and break scheduling. In the literature, however, only a few works on vehicle routing including breaks and rest periods can be found. In all of those, only parts of the mandatory legislation are included, resulting in vehicle schedules which do not comply with the legal requirements.

Gietz (1994) investigates a vehicle routing problem (VRP) with breaks modeled as fictitious customers. Rochat and Semet (1994) use a similar approach. Stumpf (1998) includes driving time restrictions specified by the former Regulation (EEC) No 3820/85 into a tabu search metaheuristic, a great deluge algorithm, and a threshold accepting algorithm. Savelsberg and Sol (1998) include breaks and daily rest periods into a branch and price algorithm for a pickup and delivery problem. Cordeau et al. (2002) suggest the use of a multi-stage network for the inclusion of breaks in a VRP. Xu et al. (2003) present a column generation algorithm and some heuristics to solve a pickup and delivery problem which includes restrictions on driving times specified by the US Department of Transportation. Campbell and Savelsberg (2004) modify an insertion heuristic in such a way that it considers maximum shift times for drivers. Goel and Gruhn (2006) introduce a large neighborhood search algorithm for a VRP which takes into account maximum driving times according to the former Regulation (EEC) No 3820/85. Goel (2008) considers parts of the current Regulation (EC) No 561/2006 in a large neighborhood search algorithm. He presents computational results based on modified problem instances of the Solomon (1987) test instances for the vehicle routing problem with time windows (VRPTW). However, Goel (2008) concentrates on a set of basic rules and neglects some important optional rules of Regulation (EC) No 561/2006. Additionally, he ignores the restrictions on working times set by Directive 2002/15/EC. Zäpfel and Bögl (2008)

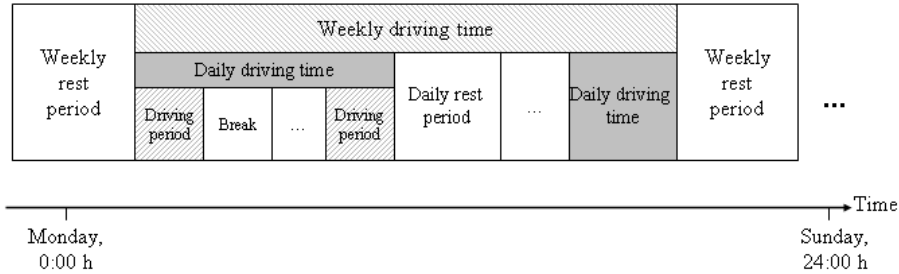
present a mixed-integer model for a combined vehicle routing and crew pairing problem which considers breaks after 4.5 hours. To solve the model they apply a tabu search metaheuristic and a genetic algorithm. Bartodziej et al. (2009) use a column generation approach and some local search based metaheuristics for solving a combined vehicle and crew scheduling problem which incorporates rest periods for drivers. Kopfer and Meyer (2009) present an integer programming model for a traveling salesman problem (TSP) which considers all relevant rules of Regulation (EC) No 561/2006 for a weekly period.

None of the above algorithms considers the entire set of rules laid down in Regulation (EC) No 561/2006 and none of it includes Directive 2002/15/EC. The extension to the complete legal act implies some additional restrictions. However, exploiting the entire set of rules may also allow for considerable improvements of the resulting vehicle schedules since some specific rules are optional and thus increase the flexibility of the planning. In the literature, working time restrictions are often not considered. Therefore, we propose a restricted dynamic programming (DP) algorithm which considers all legal rules for a weekly planning period. The results generated with our algorithm comply with the rules of the EC social legislation for drivers. Furthermore, computational experiments on the modified Solomon benchmark instances for the VRPTW show that our approach of using a constructive solution heuristic results both in reduced computational effort and in strongly improved results compared with recently published state of the art metaheuristics.

The contributions of this paper are the following. First, to the best of our knowledge this is the first paper which proposes an algorithm for the VRPTW which respects all restrictions on drivers' driving and working hours laid down in Regulation (EC) No 561/2006 and in Directive 2002/15/EC by the European Union. Second, it is shown that exploiting the optional rules of both legal acts results in significantly improved vehicle schedules in terms of number of used vehicles and distance traveled. Third, the proposed algorithm significantly improves results of state of the art metaheuristics on the modified Solomon instances of Goel (2008). Fourth, this paper demonstrates that restricted DP forms a general framework for incorporating complex timing restrictions.

Our paper is organized as follows. In Section 2 we present all restrictions of the EC social legislation which have an impact on vehicle routing and scheduling. Section 3 describes our restricted DP algorithm incorporating all legal rules for a weekly planning period. In Section 4 we show the per-

formance of our algorithm for the VRPTW using the modified Solomon test instances presented by Goel (2008). Finally, in Section 5, we summarize our main contributions.



**Figure 1: Relation of the different time horizons (Kopfer et al., 2007)**

## 2 EC Legislation on Driving and Working Hours

The EC social legislation on drivers’ driving and working hours mainly comprises two legislative acts which will be described in Sections 2.1 and 2.2. Regulation (EC) No 561/2006 restricts driving hours of persons engaged in road transportation and Directive 2002/15/EC gives restrictions on drivers’ working hours.

### 2.1 Regulation (EC) No 561/2006 on Driving Hours

Regulation (EC) No 561/2006 lays down rules for maximum driving hours and for the required breaks and rest periods. It postulates that transport undertakings have to organize the work of their drivers in such a way that the drivers are able to adhere to the restrictions set by this regulation. For infringements of the regulation committed by the driver his employer is held responsible, too. Furthermore, the regulation demands that every party involved in the transportation process, i.e., the transport undertakings, consignors, forwarders, tour operators, principal contractors, subcontractors, and even driver employment agencies ensure that the schedules of the drivers comply with the legal requirements. Therefore, the regulation’s impact on vehicle routing and scheduling in real life applications is enormous. Its rules will be presented in the following.

Regulation (EC) No 561/2006 covers different but interconnected time horizons. Figure 1 depicts their relationship.

The regulation restricts *driving periods*, i.e., single time intervals containing the total driving time between two breaks or between a break and a rest period, to a maximum of 4.5 hours. Drivers are obliged to take a break of at

least 45 minutes to end a driving period. Such a break can be divided into two parts. The first part must at least last 15 minutes and the second part at least 30 minutes. A driving period ends, when a break of sufficient length has been taken, in the case of the division of the break when the 30 minute part of the break is taken. Breaks not satisfying the described structure do not lead to the beginning of a new driving period. Yet, if a driver takes a break of 45 minutes before driving 4.5 hours he enters a new driving period.

The *daily driving time* is restricted to 9 hours. Twice a week, i.e., twice between Monday 0:00 am and Sunday 24:00 pm, the daily driving time can be extended to 10 hours. A daily driving time ends when a daily rest period or weekly rest period starts. The minimum duration of a regular daily rest period is 11 hours. The regulation allows drivers to reduce this rest period to 9 hours up to three times between two weekly rest periods. Moreover, regular daily rest periods can be divided into two parts of which the first part must last for at least 3 hours and the second part for at least 9 hours. Within 24 hours after the end of a daily or weekly rest period, the next daily rest period must have been taken. This implies that the time between the end of a rest period until the start of the next rest period cannot exceed 13 hours (15 hours in case the successive rest is a reduced rest period).

The *weekly driving time* is restricted to a maximum of 56 hours. Additionally the maximum driving time of any two consecutive weeks must not exceed 90 hours such that an average driving time of at most 45 hours per week is maintained. This means that if a driver wants to extend his weekly driving time to 56 hours, he is only allowed to do so if his driving time of the previous week did not exceed 34 hours. Additionally he may only have a driving time of no more than 34 hours in the following week. After reaching his maximum weekly driving time, a driver has to take a regular or a reduced weekly rest period which have to last for at least 45 hours or 24 hours, respectively. A driver is allowed to take one reduced weekly rest period in any two consecutive weeks. This reduction has to be compensated by an equal extension of another daily or weekly rest period within three weeks. A new weekly rest period has to start after no more than 144 hours (6 days) after the end of the previous weekly rest period.

## **2.2 Directive 2002/15/EC on Working Hours**

Directive 2002/15/EC supplements the restrictions on driving times laid down by Regulation (EC) No 561/2006. As driving times are part of the total



working time, these legal acts are interdependent and therefore both have to be considered in vehicle routing and scheduling. Besides driving times, also times for loading and unloading, time to assist passengers while boarding and disembarking from the vehicle, cleaning and maintenance times, and other times in which a driver cannot freely dispose of his time, such as unforeseen waiting times, are included in the working time. Since in the remainder we will address a deterministic vehicle routing problem, only driving and service times are taken into account as working times. Waiting times need not be considered since in deterministic problems all waiting times are known in advance.

Directive 2002/15/EC provides rules for mandatory breaks and restricts *working periods*. It postulates that persons performing mobile road transport activities must not work for more than 6 hours without taking a break. This break has to amount to a total duration of at least 30 minutes if the daily working time lies between 6 hours and 9 hours. If the working time exceeds 9 hours the total break time has to be extended to 45 minutes. This total break time can be divided into parts of at least 15 minutes each.

Furthermore, the directive restricts the *weekly working time* of drivers to a maximum of 60 hours. Moreover, it postulates that the average weekly working time over a period of four months shall not exceed 48 hours.

Table 1 presents an overview of the basic and optional rules of Regulation (EC) No 561/2006 and of Directive 2002/15/EC for the planning horizon of one weekly driving period. Of course, in order to observe the law the basic and the optional rules must be respected and both are considered of equal importance in practice. In the literature, however, the optional rules have mostly been neglected so far.

**Table 1: Basic and optional rules of Regulation (EC) No 561/2006 and of Directive 2002/15/EC for a weekly driving period**

Scope	Basic Rule	Optional Rule
Driving period	Maximum duration of 4.5 hours	No exception
Break between driving periods	Minimum duration of 45 minutes	Two consecutive parts of 15 and 30 minutes, respectively
Daily driving time	Maximum duration of 9 hours	Extension to 10 hours twice a week

**Table 1 (Cont'd.)**

<b>Scope</b>	<b>Basic Rule</b>	<b>Optional Rule</b>
Daily rest period	Minimum duration of 11 hours	Reduction to 9 hours three times between two weekly rest periods; split into two consecutive parts of 3 and 9 hours, respectively
Weekly driving time	Maximum duration of 56 hours; Average duration of 45 hours in any two consecutive weeks	No exception
Weekly rest period	Minimum duration of 45 hours	Reduction to 24 hours once in any two consecutive weeks; reduction has to be compensated by an equal extension before the end of the third week following the week considered
Working period	Maximum duration of 6 hours	No exception
Break between working periods	Minimum duration of 30 minutes; An additional 15 minute break if the daily working time exceeds 9 hours	Split into parts of 15 minutes
Weekly working time	Maximum duration of 60 hours; on average no more than 48 hours over a period of four months	No exception

### 3 Dynamic Programming Algorithm including the EC Social Legislation

We present an algorithm to solve the VRPTW including the EC social legislation for the planning horizon of one weekly driving period. For the development of an efficient algorithm we use the restricted DP framework proposed by Gromicho et al. (2008). Within this framework, customers are sequentially added to the end of partial vehicle routes. Feasibility of such additions, for example checking whether the added customer is visited within its time window, is controlled by extra state dimensions. Checking compliance with the EC social legislation can also be done by adding state dimensions. For this purpose, we propose a break scheduling algorithm which schedules breaks at or on the travel to the customer to be added. Before we describe this break scheduling algorithm in detail, we provide a short explanation of the restricted DP algorithm of Gromicho et al. (2008).

The DP algorithm for the VRP is based on the exact DP algorithm for the TSP of Held and Karp (1962) and Bellman (1962). This DP algorithm defines states  $(S, j), j \in S, S \subseteq V \setminus 0$ , which represent a minimum-length tour with cost  $C(S, j)$  and in which  $V$  represents the entire set of nodes to be visited. This tour starts at node 0 and visits all nodes in  $S$ , which is a proper subset of  $V$ , and it ends in node  $j \in S$ . The costs of the states in the first stage are calculated by  $C(\{j\}, j) = c_{0j}, \forall j \in V \setminus 0$ , in which  $c_{ij}$  is the cost of traveling directly from node  $i$  to node  $j$ . Next, the costs of the states in all subsequent stages are calculated by the recurrence relation  $C(S, j) = \min_{i \in S \setminus j} \{C(S \setminus j, i) + c_{ij}\}$ .

The DP algorithm for the TSP is applied to the VRP through the giant-tour representation of vehicle routing solutions introduced by Funke et al. (2005). In this representation, the vehicles are ordered and for each vehicle  $k$  a unique origin node  $o_k$  and destination node  $d_k$  are introduced. Next, the destination node of each vehicle is connected to the origin node of its successive vehicle, as well as the destination node of the last vehicle with the origin node of the first vehicle, creating a giant-tour. The DP algorithm is applied to the extended node set with the vehicle origin and destination nodes, where each node addition now requires a feasibility check.

The feasibility checks ensure that an origin node of a vehicle  $o_k$  can be added to a partial route represented by a state if and only if the last visited node is  $d_{k-1}$ . Furthermore, these checks only allow  $d_k$  to be added if  $o_k$  is

already in the visited node set  $S$ . To account for other restrictions, such as capacity restrictions or time windows, state dimensions are added. For example, in case of capacity restrictions a state dimension  $c$  is added which keeps track of the accumulated demand of the active vehicle  $k$ . With active vehicle we refer to the last vehicle for which  $o_k$  has been added to the set of visited nodes. Each time a vehicle origin node  $o_k$  is added to a state,  $c$  is reset to zero. Furthermore, a customer addition is only allowed if the accumulated demand  $c$  together with the customer demand does not exceed the capacity of the active vehicle. Many other restrictions such as time windows, sequencing restrictions (pickup and delivery), multiple depots, and heterogeneous vehicle fleets can be incorporated by adding state dimensions or control via the input, allowing for a general framework for solving VRPs.

Since the DP algorithm does not run in practically acceptable computation times for problem instances of realistic sizes, the state space is restricted by the parameters  $H$  and  $E$ . The value of  $H$  specifies the maximum number of states to be taken to the next iteration, where the smallest cost states are maintained, as proposed by Malandraki and Dial (1996). Since states in the same stage represent partial tours of the same length, states with smaller costs are more likely to lead to good overall solutions.

The value of  $E$  restricts the number of state expansions of a single state: only the  $E$  nearest, unvisited neighbors allowing feasible state expansions are considered. Since in good VRP solutions successive nodes are in general near neighbors of each other, this restriction cuts off less promising parts of the state space.

We incorporate the EC social legislation in the DP framework by adding state dimensions. For this purpose, we propose a break scheduling algorithm, which decides locally, i.e., at or on the travel to the customer to be added, when and where breaks have to be scheduled. There are two main reasons to use a local view for scheduling breaks and rest periods.

First, it allows us to schedule breaks in constant time. Therefore, the time complexity of the DP algorithm does not increase. This even holds when complex optional rules, which are generally ignored in the literature, are incorporated.

Second, a local scheduling algorithm is much easier to implement in practice. The rules we introduce for scheduling the breaks are intuitive and, therefore, they are both easy to implement, as well as easily acceptable by planners and operations managers in practice. If a global scheduling algorithm is used, then breaks and rests may be scheduled and extended prema-

turely, such that the benefits are less clear.

We propose two break scheduling methods: a basic method and an extended method. The basic method is an extension of the naive label setting method proposed by Goel (2008), which is improved by allowing for more local flexibility of customer additions. This is done by first minimizing the start service time of the added customer. Next, for this minimum start time the accumulated time since the last rest, and the accumulated driving and working time since the last break are minimized by trying to schedule rests or breaks in waiting time caused by hard time windows. The extended method extends the basic method by incorporating the optional rules of the legislation. The same methodology of optimizing local flexibility at the last visited customer is applied. We now describe the break scheduling methods in detail.

### 3.1 Basic Break Scheduling Method

For the basic approach, we make the simplification that after no more than 6 hours of working time we schedule a break of 45 minutes (instead of 30 minutes). This ensures that the second requirement of Directive 2002/15/EC on the break length between working periods, which states that the total break time on a day should be a least 45 minutes if that day contains more than 9 hours of working time, is also satisfied. On top of that, it fulfills the requirements of Regulation (EC) No 561/2006 on the break length between two driving periods, such that also a new driving period is initiated.

To include the legislation on driving and working hours into our DP algorithm, we have to ensure that the partial route represented by each state is feasible with respect to these restrictions. For this purpose, we introduce six state dimensions: nonbreak driving time, nonbreak working time, daily driving time, nonrest time, weekly driving time, and weekly working time.

$t_{nbw}$ : accumulated nonbreak working time. This variable denotes the total amount of working time since the last break of at least 45 minutes.

$t_{nbd}$ : accumulated nonbreak driving time. This variable denotes the total amount of driving time since the last break of at least 45 minutes.

$t_{nr}$ : accumulated nonrest time. This variable denotes the total amount of time passed by since the last rest period of at least 11 hours.

$t_{dd}$ : accumulated daily driving time. This variable denotes the total amount of driving time since the last rest period of at least 11 hours.

$t_{ww}$ : accumulated weekly working time. This variable denotes the total amount of working time since the last rest period of at least 45 hours.

$t_{wd}$ : accumulated weekly driving time. This variable denotes the total amount of driving time since the last rest period of at least 45 hours.

For our planning purposes we only consider one week, i.e., the time between Monday, 0:00 am, and Sunday, 24:00 pm. Furthermore, we assume that the planning starts right after a weekly rest period has been taken by all drivers. This results in all state dimensions  $t_{nbw}$ ,  $t_{nbd}$ ,  $t_{nr}$ ,  $t_{dd}$ ,  $t_{ww}$ , and  $t_{wd}$  being zero for all vehicles at the start of the planning period.

Next, when we start a new vehicle we check for each customer whether it can be reached from the depot. This might not be the case if a vehicle starts from the depot at time zero and requires a break or rest period before starting service, since this might violate the time window. If the customer cannot be serviced by a vehicle leaving the depot at time zero we delay the departure time of the vehicle such that the vehicle arrives at the customer node exactly at the start of the time window.

Within our basic approach we do not consider the optional rules of the legislation. Whenever we want to expand a state  $(S, i)$  with a customer  $j$ , then we first determine the arrival time  $a_j$  at this customer, considering possible breaks and rest periods that have to be scheduled along the travel from  $i$  to  $j$ . For this purpose, we introduce a variable  $\delta_{ij}$ , denoting the remaining driving time to customer  $j$ . This variable is initially set to the total driving time  $d_{ij}$  from customer  $i$  to customer  $j$ . Next, we recursively check whether (1) holds.

$$\delta_{ij} \leq \min(6 - t_{nbw}, 4.5 - t_{nbd}, 13 - t_{nr}, 9 - t_{dd}) \quad (1)$$

If (1) does not hold, we are forced to schedule either a break or a rest period along the route. We check whether the term is minimized by  $13 - t_{nr}$

or  $9 - t_{dd}$ . If so, we schedule an 11 hour rest period and set the values of  $t_{nbw}$ ,  $t_{nbd}$ ,  $t_{nr}$ , and  $t_{dd}$  to zero. Otherwise, either  $6 - t_{nbw}$  or  $4.5 - t_{nbd}$  minimizes the right term of (1). Thus, we have to schedule a 45 minute break and we set the values of  $t_{nbw}$  and  $t_{nbd}$  to zero. However, if we are forced to schedule a break we check whether this fits within the remaining available nonrest time. Otherwise we schedule a rest period instead of a break.

After scheduling a rest or break, we update our remaining driving time  $\delta_{ij}$ , and in case of a break the values of  $t_{nr}$  and  $t_{dd}$ , as follows:

$$\begin{aligned}\delta_{ij} &:= \delta_{ij} - \min \{6 - t_{nbw}, 4.5 - t_{nbd}, 13 - t_{nr}, 9 - t_{dd}\} \\ t_{dd} &:= t_{dd} + \min \{6 - t_{nbw}, 4.5 - t_{nbd}, 13 - t_{nr}, 9 - t_{dd}\} \\ t_{nr} &:= t_{nr} + \min \{6 - t_{nbw}, 4.5 - t_{nbd}, 13 - t_{nr}, 9 - t_{dd}\} + 0.75\end{aligned}$$

After determining  $a_j$ , we check whether the accumulated nonbreak working time and the accumulated nonrest time allow to service the customer without scheduling another break or rest period at customer  $j$ . To check this, we need the service time  $s_j$  of customer  $j$  and the time window  $\{e_j, l_j\}$  in which service must start at customer  $j$ . If  $t_{nbw} + s_j > 6$ , then we schedule a break and update  $a_j$ . Next, if  $\max \{a_j, e_j\} + s_j > 13$ , then we schedule a rest period. Note that we have to use the updated value of  $a_j$  for the second check, since breaks also count as nonrest period. However, if both checks fail, then we extend the 45 minute break forced by the nonbreak working time to an 11 hour rest period to avoid scheduling a 45 minute break and an 11 hour rest period directly after each other. Finally, if  $a_j \leq l_j$ , then we can arrive in time to add customer  $j$  to the partial route.

To decide whether the addition of customer  $j$  is feasible with respect to all rules of the social legislation, we still need to check whether the vehicle can return to the depot, without violating the restrictions on the weekly driving and working times. We forbid the expansion if after visiting the customer a return to the depot would be infeasible in order to avoid including infeasible states. Consequently, we only allow an expansion if (2) and (3) are satisfied.

$$d_{ij} + d_{j0} \leq 56 - t_{wd} \tag{2}$$

$$d_{ij} + s_j + d_{j0} \leq 60 - t_{ww} \tag{3}$$

To improve this scheduling procedure by increasing the local flexibility

at customer  $j$ , we introduce a number of scheduling features that reduce the values of  $t_{nbw}$ ,  $t_{nbd}$ ,  $t_{nr}$ , and  $t_{dd}$ , without delaying the start service at customer  $j$ . We give the highest priority to reducing the accumulated nonrest time, since in VRPTWs, large waiting times often cause this to be the tightest restriction. Therefore, in a first attempt we try to schedule a daily rest period whenever waiting times allow us to do so without postponing the start of service at a customer node. This means that we schedule a rest period before servicing a customer node whenever the waiting time until the ready time of the customer's time window is more than 11 hours. In this case we can reset all values  $t_{nr}$ ,  $t_{dd}$ ,  $t_{nbw}$ , and  $t_{nbd}$  to zero. If after taking the rest period there is still waiting time left, we extend the rest period until the ready time of the customer, such that  $t_{nr}$  is not increased before starting service.

If it is not possible to schedule a rest during waiting time, but there is a rest scheduled along the route to customer  $j$ , then we extend this rest by the waiting time at customer  $j$  (if any). This reduces the value of  $t_{nr}$  at the start of service at customer  $j$  without affecting the other variables. This feature might even reduce the start of service time, if otherwise the additional waiting time would make the value of  $t_{nr}$  to force another rest period before starting service. This additional rest period might postpone the start of service after  $e_j$  or maybe even after  $l_j$  making the expansion infeasible.

If the first two cases do not apply, but there is waiting time at the customer, then we check whether we can schedule a 45 minute break in order to reset  $t_{nbw}$  and  $t_{nbd}$  to zero. This increases the flexibility of adding customers afterward.

Note that these features only take into consideration the local state of the variables considering the EC social legislation. As a consequence, this strategy does not guarantee finding all feasible state expansions. For example, it may be the case that extending an early rest period, thereby postponing the start of service of one customer, reduces the waiting time at its successive customer. In this way the nonrest period might allow servicing the next customer without scheduling a new rest period, thereby making this expansion feasible. However, to account for these effects and to incorporate them into our algorithm would increase the time complexity of the DP algorithm.



## 3.2 Extended Break Scheduling Method

To make the above presented algorithm more suitable for realistic planning purposes and to allow for an enlargement of the solution space we incorporate all the optional rules of Regulation (EC) No 561/2006 as presented in Table 1. Furthermore, we take into consideration the optional rules of Directive 2002/15/EC. In line with the DP approach, the extended set of rules is only exploited if they allow for a local improvement of the current partial solution. In the following, we describe the implementation of the optional rules.

### 3.2.1 Extending Driving Times

Regulation (EC) No 561/2006 allows drivers to extend their daily driving time up to 10 hours twice a week while the basic rule restricts the daily driving time to no more than 9 hours. Driving 9 hours can be accomplished with only one break if the driver takes this break exactly after 4.5 hours and afterwards continues driving for another 4.5 hours. However, the extension to more than 9 hours forces the driver to take at least two breaks as the daily driving time exceeds the maximum length of two driving periods. Therefore, this extension might cause a delayed arrival at a customer due to the additional break. On the other hand, a driving time extension might allow drivers to arrive earlier at a customer, because of not having to schedule a rest period.

In our algorithm we schedule a driving time extension if it reduces the start time of the service at the customer to be added. Besides, if the driving time extension increases the waiting time at this customer making it possible to schedule a rest period during this waiting time, we also include the extension. To calculate the arrival time at the customer in case of extending the driving time we use a similar procedure as described in the basic method. However, we set the maximum daily driving time to 10 hours. We compare this arrival time with the arrival time calculated in the traditional way and we decide if a driving time extension is profitable.

Since we can extend driving times up to two times a week, we need to account for the number of driving time extensions used. For this purpose, we introduce a new state dimension:

$n_{dte}$ : number of driving time extensions taken by the active vehicle.

The state dimension  $n_{dte}$  is initialized to zero and each time a driving time extension is scheduled it is increased by one. Moreover, it is restricted to two and when the current node is the depot,  $n_{dte}$  is updated to zero since a new vehicle is used.

### 3.2.2 Reducing Rest Periods

Reducing rests can be beneficial in two ways. First, it might allow an earlier start of the next nonrest period. Second, it might extend the current nonrest period with at most 2 hours. The latter case appears, since this rest must have been taken within 24 hours after the end of the previous rest period, while this rest is reduced by at most 2 hours. When a rest period must be taken during a travel, then we check whether it is beneficial to schedule a reduced rest period. We do this by calculating the arrival time at the customer to be added in case we reduce the rest period. If this arrival time reduces the start service time or increases the waiting time allowing for another (reduced) rest period, then we schedule a reduced rest period. This procedure is similar to the procedure applied for checking the profitability of driving time extensions.

Since we may also choose to extend driving times besides reducing rest periods, there are four different scenarios to consider when a rest has to be scheduled during a travel. Therefore, we calculate the arrival times for each of these scenarios. Next, we check whether some of the arrival times allow for a (reduced) rest period during waiting time. If this is the case, we select the one with the least number of optional rules. In case of having to choose between extending driving times and reducing rest periods we proceed as follows. Since there is a limited number of times we can use each optional rule and rest reductions increase the available time for all working activities, we give priority to using driving time extensions such that more rest reductions remain.

If none of the scenarios allows to schedule a rest during waiting time, we select the scenario which minimizes the start service time. Again, if different scenarios result in this minimal start service time, then we choose the one with the least number of optional rules.

Since a driver is only allowed to reduce daily rest periods three times between two weekly rest periods we need to keep track of the number of reduced rest periods left. For this purpose, we introduce a new state dimension  $n_{rr}$  indicating the number of rest reductions taken by the active vehicle.

$n_{rr}$ : number of rest reductions taken by the active vehicle.

Whenever a rest reduction is scheduled,  $n_{rr}$  is increased by one and if the current node visited is the depot then  $n_{rr}$  is reset to zero.

Upon arrival at a customer, we also check whether it is beneficial to reduce the next rest period. This is the case if a nonrest time of 13 hours does not allow to service the customer before taking a rest period, while a nonrest time of 15 hours does allow this. Consequently, we reduce the next rest period, thereby allowing to service the customer without having to schedule a rest before service and reducing the start service time at this customer.

### 3.2.3 Splitting Breaks

Both Regulation (EC) No 561/2006 and Directive 2002/15/EC allow drivers to split their breaks. The regulation on driving times allows to split breaks of at least 45 minutes into two parts. The first part has to last for at least 15 and the second part for at least 30 minutes. Besides, the directive on working hours allows to split the total time required for breaks into parts of at least 15 minutes each.

In our algorithm the optional rule of splitting breaks is applied whenever there is waiting time of at least 15 but less than 45 minutes before servicing a customer. This waiting time is not sufficient to schedule a regular break as required by Regulation (EC) No 561/2006. Therefore, a 15 minute break is scheduled and extended until the ready time of the customer. If the break lasts for at least 30 minutes, it counts as a full break for the nonbreak working time and  $t_{nbw}$  is set to zero. If it is less than 30 minutes, then it counts as a 15 minute break and we require another break of 15 minutes to be taken when  $t_{nbw}$  reaches its maximum value of 6 hours.

If a break of at least 15 minutes is taken (but less than 45 minutes), either during waiting time or forced by the accumulated nonbreak working time, then we can count this as a 15 minute break for the nonbreak driving time. Therefore, when in this case the nonbreak driving time  $t_{nbd}$  reaches its maximum of 4.5 hours we require only a break of 30 minutes to be scheduled.

Note that we do not schedule a 45 minute break anymore when the accumulated nonbreak working time reaches its maximum value. This is, because a 30 minute break now also counts as a 15 minute break for the nonbreak

driving time. Therefore, if later on a break is forced by the nonbreak driving time then it benefits from this 30 minute break, as opposed to the case where we ignore the optional rules.

Directive 2002/15/EC also requires that if the working time on a day exceeds 9 hours, the total break time on that day should be at least 45 minutes, instead of 30 minutes if the working time is between 6 and 9 hours. To account for this rule, we introduce the state variable  $t_{dw}$ , which indicates the daily working time:

$t_{dw}$ : daily working time of the active vehicle.

Whenever this state dimension reaches its maximum of 9 hours another break of at least 15 minutes is introduced if the total break time of this day does not add up to at least 45 minutes already. In the latter case namely, the total duration of breaks satisfies the working time directive and since only breaks of at least 15 minutes are scheduled also the required structure of the breaks is satisfied.

### 3.2.4 Splitting Rest Periods

The optional rule on rest periods allows to split regular rest periods into two parts of which the first must last for at least 3 hours and the second for at least 9 hours. It has to be noticed that the total time required for split rest periods equals 12 hours instead of 11 hours as required for a regular rest period. Therefore, in order to avoid an increased time required for rests we only consider scheduling the 3 hours part of a reduced rest period if the waiting time before servicing a customer lies between 3 and (9) 11 hours such that no (reduced) rest period can be taken during waiting time. To schedule a 3 hour rest period in this case is beneficial, since it allows an extension of the nonrest period to 15 hours.

The 3 hour part of a split rest period is only scheduled if no such part has been scheduled already and it is extended until the ready time of the customer. As the rest time of 3 hours lies above 45 minutes we can reset the state dimensions  $t_{nbw}$  and  $t_{nbd}$  to zero when the service starts.

When the next rest period is required by  $t_{nr}$  or  $t_{dd}$  then only the second part of the split rest period of 9 hours is scheduled. Furthermore, the maximum nonrest period is extended to 15 hours until this next rest is scheduled.

After taking the second part of the split rest the state dimensions  $t_{nr}$ ,  $t_{dd}$ ,  $t_{nbw}$ ,  $t_{nbd}$ , and  $t_{dw}$  are set to zero.

There is one other case where a split rest may be beneficial. This is, when there is less than 3 hours of waiting time at a customer, but the accumulated nonrest period would exceed 13 hours if there is no rest scheduled before servicing this customer, while it would not exceed 15 hours. If in this situation the maximum number of reduced rest periods are already taken, while a split rest of 3 hours together with the customer service time still fits within the 15 hour nonrest period, then a split rest of 3 hours is scheduled.

Table 2 summarizes all implementations of the optional rules into the break scheduling method.

**Table 2: Implementation of the optional rules into the break scheduling method**

<b>Optional Rule</b>	<b>Implementation</b>
Extend driving time	Apply it if it reduces start service time; apply it if it increases the waiting time, allowing for a rest period before service
Reduce rest period	Apply it if it reduces start service time; apply it if it increases the waiting time, allowing for a rest period before service
Split breaks	Schedule a 15 minute break if there is enough waiting time
Split rest periods	Schedule a 3 hour rest if there is enough waiting time; schedule a 3 hour rest if this allows a service without taking a daily rest before and no rest reductions are left

## 4 Computational Experiments

We test the DP algorithm including the break scheduling methods on the modified Solomon instances proposed by Goel (2008). We implemented the DP algorithm in Delphi 7 and we ran our experiments on a Pentium M, 2.00 GHz CPU and 1.0 GB of RAM. We first report the results of our basic method, in which the optional rules are not included. We compare our results with the best results found by Goel (2008). Since the method proposed by Goel does not consider Directive 2002/15/EC on the drivers' working hours, we relax our break scheduling method by setting the maximum nonbreak working period to 13 hours, i.e., the maximum period between two rests in the basic method. Next, we present computational results on the impact of Directive 2002/15/EC. Finally, we present computational results on the impact of the optional rules by applying the extended method.

As described in Gromicho et al. (2008), the value of  $H$ , which restricts the stage width after each iteration of the DP algorithm, has a large impact on computation time and solution quality. We set the value of  $H$  to 10,000 since this gives an average computation time of 65 seconds (with a maximum of 89 seconds) per instance, which is practically acceptable. Furthermore, we do not restrict the number of state expansions of a single state (we set the maximum number of state expansions  $E$  of a single state to  $n$ , the number of customers). As in Goel (2008), we minimize the number of vehicles as primary objective and the total travel distance as secondary objective. In order to obtain this objective hierarchy we add a large cost  $M$  to a state each time a vehicle returns to the depot.

Table 3 presents the results of our basic method with the relaxation of Directive 2002/15/EC and the best results found by Goel (2008). Note that in Goel (2008) significantly larger computation times are allowed: the results are the best out of five runs of half an hour each per problem instance.

Table 3 clearly shows that our method outperforms the large neighborhood search algorithm proposed by Goel (2008). Only one problem instance (r103) requires one more vehicle with our method, while for 47 other problem instances a smaller number of vehicles is found. On average over all problem instances, our method finds solutions requiring 18.26% less vehicles.

Also the results on the travel distances show significant improvements by our solution method. Only for the r1 problem instances no improvement is found, on average. In total, our method reduces the travel distances of 37 problem instances with an average reduction over all problem instances of

5.41%.

**Table 3: Results basic method without Directive 2002/15/EC**

Problem	Our method		Best in Goel (2008)		Change	
	vehicles	distance	vehicles	distance	vehicles	distance
c101	11	923.66	13	1,143.32	-15.38%	-19.21%
c102	11	1,097.97	13	1,198.82	-15.38%	-8.41%
c103	10	1,080.04	11	971.11	-9.09%	11.22%
c104	10	1,053.27	10	1,101.42	0.00%	-4.37%
c105	10	839.99	11	908.29	-9.09%	-7.52%
c106	11	900.10	11	1,079.24	0.00%	-16.60%
c107	10	874.03	10	1,023.77	0.00%	-14.63%
c108	10	892.71	10	975.20	0.00%	-8.46%
c109	10	1027.19	11	1,088.87	-9.09%	-5.66%
c1	10.33	965.44	11.11	1,054.45	-7.00%	-8.44%
c201	6	941.60	9	1,064.57	-33.33%	-11.55%
c202	5	866.09	9	990.03	-44.44%	-12.52%
c203	5	810.74	9	982.49	-44.44%	-17.48%
c204	4	768.19	8	873.22	-50.00%	-12.03%
c205	5	711.96	8	973.53	-37.50%	-26.87%
c206	5	677.79	7	838.91	-28.57%	-19.21%
c207	5	709.36	9	966.19	-44.44%	-26.58%
c208	5	677.62	8	948.21	-37.50%	-28.54%
c2	5.00	770.42	8.38	954.64	-40.30%	-19.30%
r101	13	1,483.95	15	1,413.43	-13.33%	4.99%
r102	13	1,398.59	13	1,296.16	0.00%	7.90%
r103	11	1,256.53	10	1,251.81	10.00%	0.38%
r104	8	1,023.47	10	1,024.13	-20.00%	-0.06%
r105	11	1,207.87	12	1,276.23	-8.33%	-5.36%

**Table 3 (Cont'd.)**

Problem	Our method		Best in Goel (2008)		Change	
	vehicles	distance	vehicles	distance	vehicles	distance
r106	9	1,162.18	11	1,150.95	-18.18%	0.98%
r107	9	1,068.90	10	1,098.62	-10.00%	-2.71%
r108	8	1,011.90	9	1,047.53	-11.11%	-3.40%
r109	9	1,094.14	11	1,058.01	-18.18%	3.42%
r110	8	1,061.92	10	1,062.43	-20.00%	-0.05%
r111	9	1,085.39	10	1,008.31	-10.00%	7.64%
r112	8	973.86	10	1,043.10	-20.00%	-6.64%
r1	9.67	1,152.39	10.92	1,144.23	-11.45%	0.71%
r201	10	1,337.07	13	1,335.17	-23.08%	0.14%
r202	10	1,258.97	12	1,215.88	-16.67%	3.54%
r203	9	1,130.86	10	1,122.58	-10.00%	0.74%
r204	6	913.46	9	1,013.70	-33.33%	-9.89%
r205	8	1,136.25	12	1,183.14	-33.33%	-3.96%
r206	7	1,084.71	9	1,068.91	-22.22%	1.48%
r207	7	1,024.53	11	1,064.22	-36.36%	-3.73%
r208	6	918.88	8	1,088.12	-25.00%	-15.55%
r209	7	1,104.62	10	1,067.09	-30.00%	3.52%
r210	7	1,185.38	10	1,076.23	-30.00%	10.14%
r211	6	1014.32	9	943.45	-33.33%	7.51%
r2	7.55	1,100.83	10.27	1,107.14	-26.55%	-0.57%
rc101	12	1,454.01	13	1,599.01	-7.69%	-9.07%
rc102	11	1,403.06	11	1,434.52	0.00%	-2.19%
rc103	10	1,278.33	11	1,268.81	-9.09%	0.75%
rc104	9	1,188.22	9	1,263.25	0.00%	-5.94%
rc105	12	1,426.29	12	1,405.72	0.00%	1.46%
rc106	10	1,253.11	12	1,297.67	-16.67%	-3.43%
rc107	9	1,189.06	11	1,243.08	-18.18%	-4.35%
rc108	9	1,212.69	10	1,269.90	-10.00%	-4.50%
rc1	10.25	1,300.60	11.13	1,347.75	-7.87%	-3.50%



**Table 3 (Cont'd.)**

Problem	Our method		Best in Goel (2008)		Change	
	vehicles	distance	vehicles	distance	vehicles	distance
rc201	10	1,554.93	11	1,510.67	-9.09%	2.93%
rc202	9	1,356.14	10	1,415.67	-10.00%	-4.21%
rc203	8	1,295.72	10	1,274.45	-20.00%	1.67%
rc204	6	975.56	9	1,264.73	-33.33%	-22.86%
rc205	9	1,437.07	11	1,521.10	-18.18%	-5.52%
rc206	8	1,220.06	11	1,418.40	-27.27%	-13.98%
rc207	8	1,234.27	10	1,171.94	-20.00%	5.32%
rc208	7	1,059.39	8	1,201.13	-12.50%	-11.80%
rc2	8.13	1,266.64	10.00	1,347.26	-18.75%	-5.98%

The main reason for this remarkably large improvement with respect to the solutions found by the large neighborhood search algorithm proposed by Goel (2008) is presumably the following. Determining the feasibility of neighborhood solutions which respect Regulation (EC) No 561/2006 requires significantly larger computation times than when this regulation is ignored. Therefore, the number of neighborhood solutions which can be evaluated significantly reduces when respecting this regulation. In contrast, the time complexity of our dynamic programming approach does not increase with respecting Regulation (EC) No 561/2006. Therefore, the number of states that can be investigated during a fixed amount of computation time does not significantly decrease when this regulation is respected.

If a practical application allows more computation time, then this would be beneficial for our method. For example, if  $H$  is set to 100,000 then the average computation time increases to 11 minutes (which is still much smaller than the computation times allowed in Goel (2008)), but with an average additional reduction of the number of vehicles and travel distance of 1.46% and 1.90%, respectively.

The restrictions on drivers' working hours imposed by Directive 2002/15/EC are generally ignored in the literature. However, they do reduce the solution space and, therefore, may have a significant impact on the solution quality. We tested this impact by solving the benchmarks of Goel with our basic method. For the six problem sets Table 4 presents the average results of our basic method including Directive 2002/15/EC. Columns 4 and 5 present

the objective changes caused by including Directive 2002/15/EC. As can be observed, these changes are significant (3.89% on average for the number of vehicle routes and 0.96% on average for the distance traveled). Therefore, Directive 2002/15/EC has a significant impact on the resulting vehicle schedules.

**Table 4: Results basic method including Directive 2002/15/EC**

Problem	Incl. working hours		Change <sup>a</sup>	
	vehicles	distance	vehicles	distance
c1	10.33	949.31	0.00%	-1.67%
c2	5.75	834.47	15.00%	8.31%
r1	9.67	1155.89	0.00%	0.30%
r2	7.91	1097.26	4.82%	-0.32%
rc1	10.25	1300.14	0.00%	-0.04%
rc2	8.50	1264.52	4.62%	-0.17%

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<sup>a</sup>Change with respect to the results without Directive 2002/15/EC

Finally, we tested the impact of the optional rules on the quality of vehicle routing solutions. These optional rules have been ignored in the literature, since they are hard to incorporate in existing solution methods for the VRPTW. However, in practice they are usually considered. A practical example is when a driver has to wait 20 minutes before service. In such a case, he takes a short 15 minute break without postponing his start of service. This may increase his flexibility later on his route, since a break forced by the accumulated nonbreak driving time now has to last only for 30 minutes instead of 45 minutes.

Table 5 reports the average objective values for the six problem sets using our solution approach with the extended break scheduling method. In columns four and five we compare the results with the results of ignoring the optional rules (see Table 4). These columns indicate the profitability of using the optional rules.

The average results for all problem sets are improved. There is a significant reduction in the number of vehicles used (4.28% on average) and in the total distance traveled (1.54% on average). Therefore, the benefits of using the optional rules are significant and these rules should be accounted for when constructing vehicle routes.

**Table 5: Results extended method**

Problem	Incl. optional rules		Change <sup>a</sup>	
	vehicles	distance	vehicles	distance
c1	10.11	937.08	-2.15%	-1.29%
c2	5.25	773.80	-8.70%	-7.27%
r1	9.33	1142.62	-3.45%	-1.15%
r2	7.36	1084.70	-6.90%	-1.15%
rc1	10.00	1322.41	-2.44%	1.71%
rc2	8.13	1247.37	-4.41%	-1.36%

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<sup>a</sup>Change with respect to the results with the basic break scheduling method

## 5 Conclusion

We proposed a solution method for the VRPTW including the European social legislation. The method satisfies both the European legislation on drivers' driving hours and on drivers' working hours, formalized in Regulation (EC) No 561/2006 and Directive 2002/15/EC, respectively. It also considers all optional rules in these laws. To the best of our knowledge, this is the first paper considering both Regulation (EC) No 561/2006 and Directive 2002/15/EC, as well as the optional rules in there.

We proposed a basic break scheduling method without the optional rules which is embedded in a dynamic programming framework, which constructs the vehicle routes. The methodology applied to scheduling the breaks is to maximize local flexibility at the last visited customer of the partial routes. This is done by minimizing the start service time and by maximizing the available driving and working time after service without having to schedule a rest period or a break. This methodology both fits well in the dynamic programming framework as well as in practice. The basic break scheduling method is extended with the optional rules, in which this methodology is maintained such that local flexibility is increased even further.

The computational results show that the basic method outperforms state of the art heuristics for the VRPTW with the EC social legislation. The average number of vehicle routes is reduced by more than 18% and the average travel distance by more than 5%. On top of that, the computational effort of our approach is much smaller than for these state of the art methods. The reason for this remarkable performance is that complex timing restrictions can be incorporated in the dynamic programming framework without increasing its time complexity, as opposed to local search methods. This is achieved by sequentially adding customers to the end of partial vehicle routes and estimating the quality of such partial routes locally.

The results also show that Directive 2002/15/EC on the drivers' working hours has a significant impact on the VRPTW solutions and, therefore, cannot be ignored when constructing the vehicle routes. Finally, the results show that the optional rules allow significant cost reductions by reducing the number of vehicles by more than 4% on average and the total travel distance by more than 1.5% on average. Therefore, it is highly recommended that these optional rules are exploited in practice and are incorporated in solution methods for the VRPTW.

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