

Lecture

Information Retrieval for Music and Motion

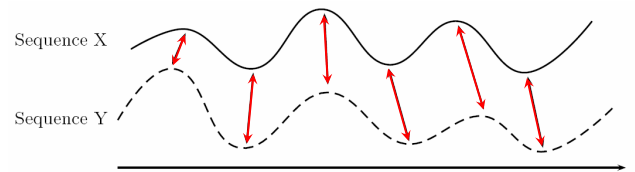
Meinard Müller

Summer Term 2008

Dynamic Time Warping



Alignment



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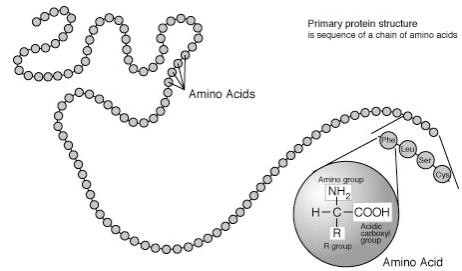
Alignment



DNA = Sequence of Nucleotides

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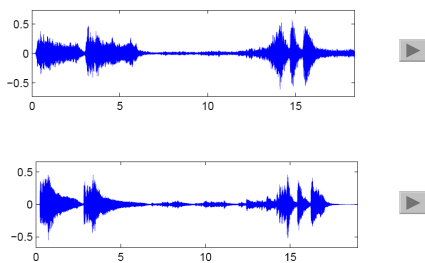
Alignment



Protein = Sequence of Amino Acids

4

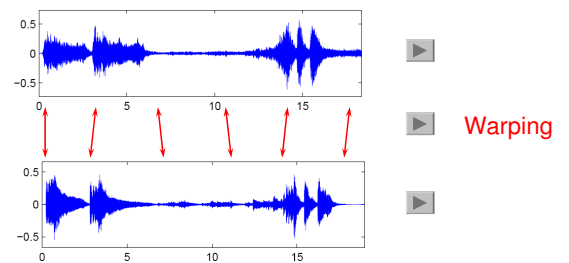
Alignment



Music = Sequence of Audio Samples

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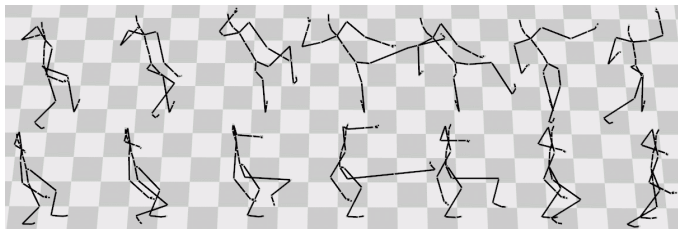
Alignment



Music = Sequence of Audio Samples

6

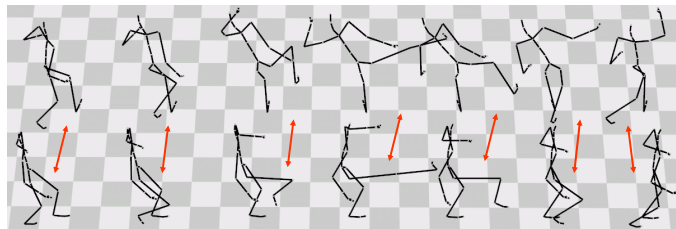
Alignment



Motion = Sequence of Poses

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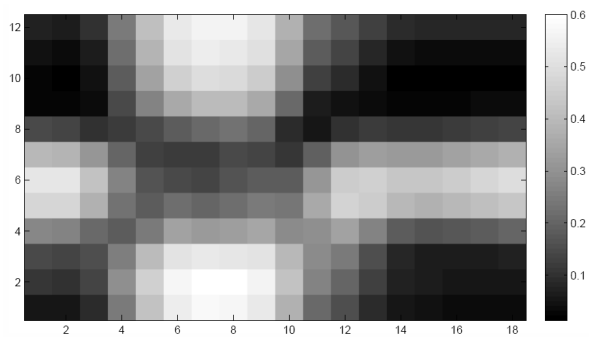
Alignment



Motion = Sequence of Poses

8

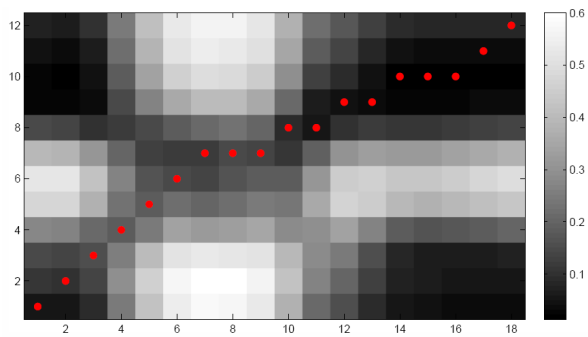
Cost Matrix



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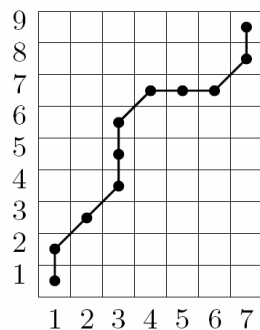
Cost Matrix

Cost-minimizing warping path



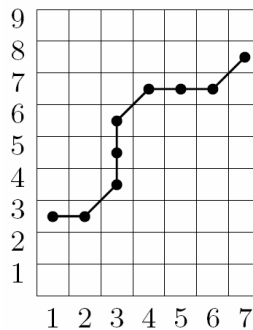
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Warping Path



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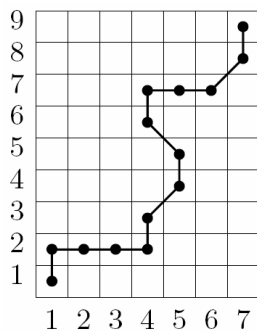
Warping Path



Violation of
Boundary Condition

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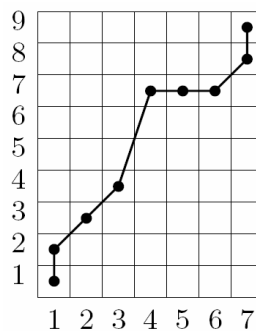
Warping Path



Violation of
Monotonicity Condition

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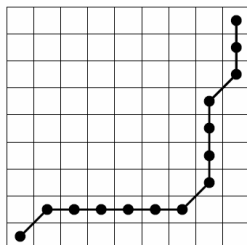
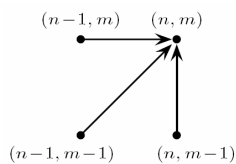
Warping Path



Violation of
Step Size Condition

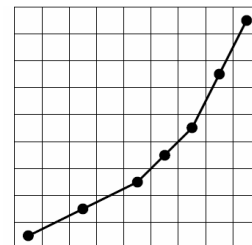
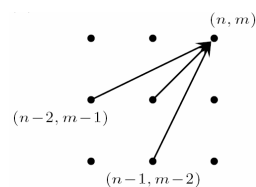
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Variation of Step Size Condition



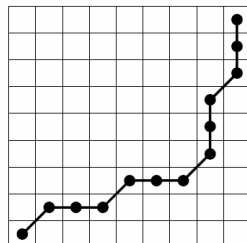
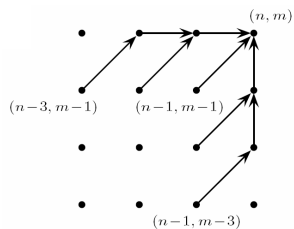
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Variation of Step Size Condition



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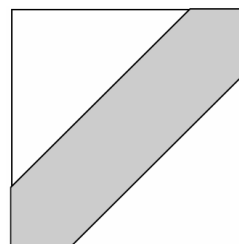
Variation of Step Size Condition



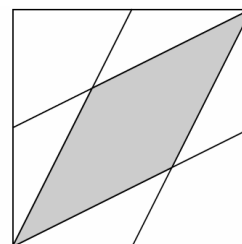
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Strategy: Global Constraints

Sakoe-Chiba band



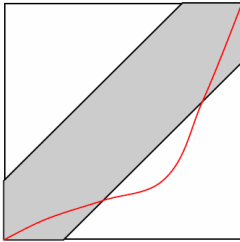
Itakura parallelogram



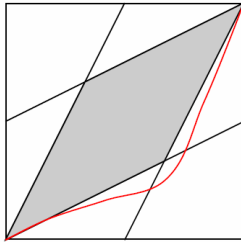
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Strategy: Global Constraints

Sakoe-Chiba band



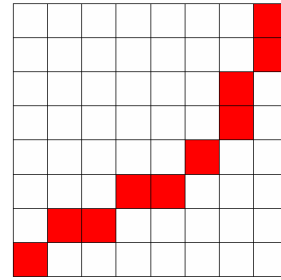
Itakura parallelogram



Problem: Optimal warping path not in constraint region

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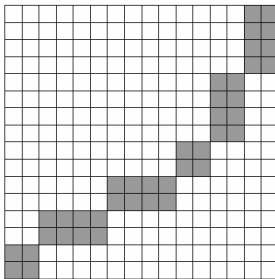
Strategy: Multiscale Approach



Compute optimal warping path on coarse level

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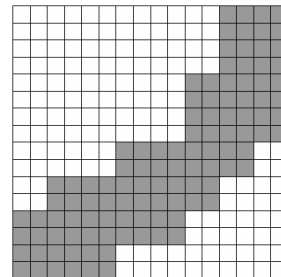
Strategy: Multiscale Approach



Project on fine level

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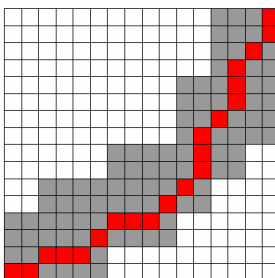
Strategy: Multiscale Approach



Specify constraint region

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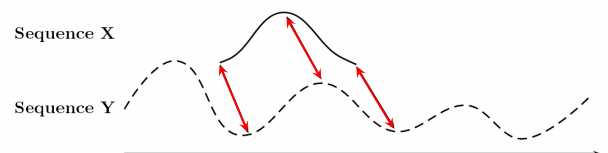
Strategy: Multiscale Approach



Compute *constrained* optimal warping path

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Subsequence DTW



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