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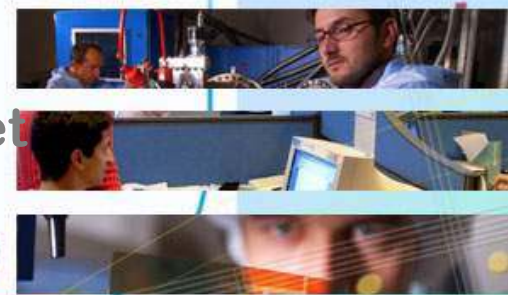


2008

# Dynamic Voltage and Frequency Scaling Architecture for Units Integration within a GALS NoC

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# Outline

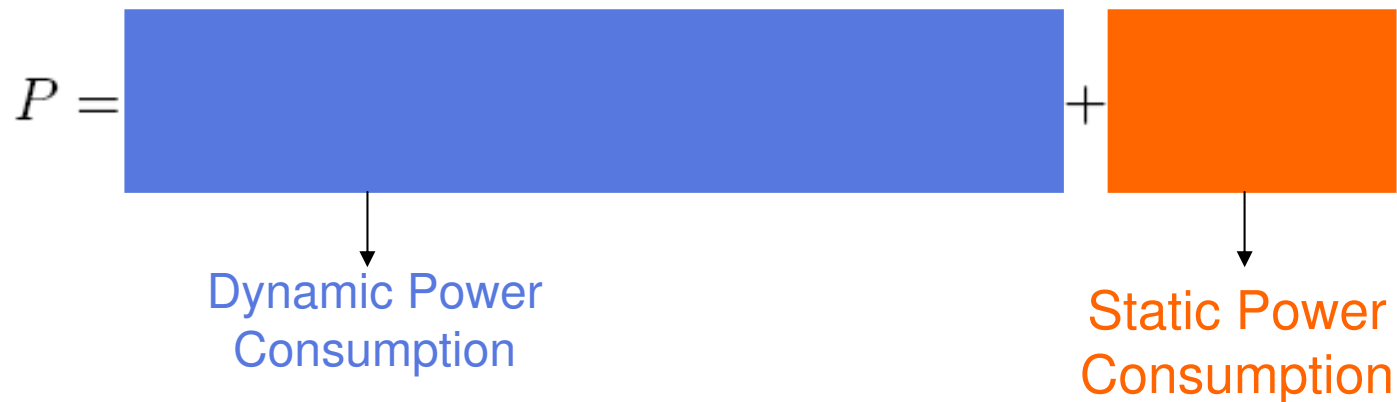
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- Dynamic and Static power consumption issues
- NoC architecture for DVFS support
- NoC Unit architecture
- NoC Unit design
- DVFS execution at system level
- Power gain & physical implementation

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# Dynamic and Static power consumption issues



- Dynamic power consumption reduction :
  - Reduce : switching activity, capacitances, supply voltage, frequency
- Static power consumption reduction :
  - Reduce : supply voltage, dominant leakage currents :  $I_{STH}$ ,  $I_{GIDL}$ ,  $I_{GATE}$
  - Multi  $V_{TH}$  design
- Low power techniques must exist at all design levels from architecture to physical implementation

➤ **We propose a fully integrated solution to control locally dynamic and static power at Unit level within a GALS NoC**

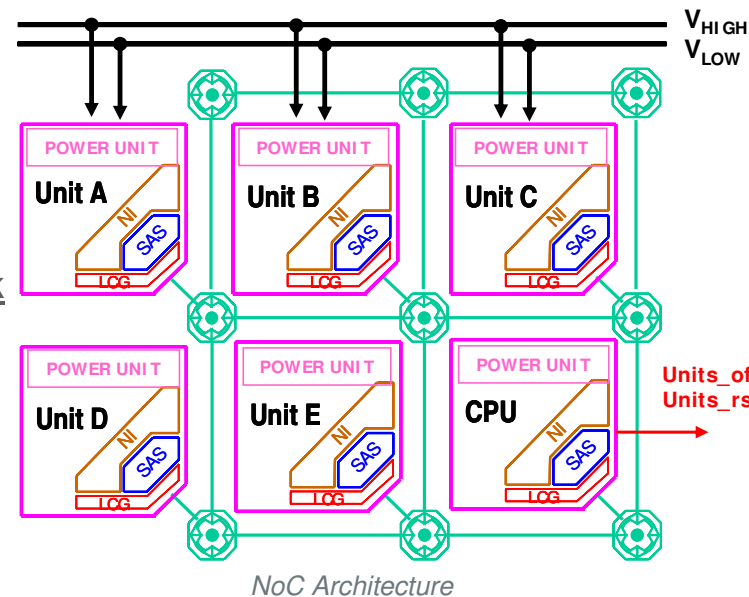
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# NoC architecture for DVFS support (1)

## NoC architecture

- A fully **asynchronous** Network-on-Chip
- IP units are synchronous islands using programmable **Local Clock Generator**
- Within the IP unit :
  - Synchronization is done thanks to **Pausable Clock**
  - A **Power Unit** manages internal  $V_{core}$  generated using external  $V_{high}$  and  $V_{low}$
  - A **Network Interface** is in charge of
    - ◆ NoC communications
    - ◆ Local Power Management
- Main CPU in charge of global power management

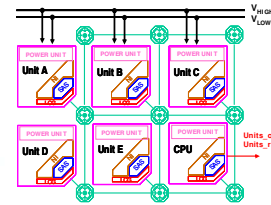


➤ **Local fine grain power management can be executed during IP computation and communication independently from the others**



# NoC architecture for DVFS (2)

## Main Principles



■ Each synchronous IP is an independant power and frequency domain

■ A local fine grain **Dynamic Voltage Scaling** :

- Implementation of a local hardware controller to control transitions between  $V_{high}$  and  $V_{low}$
- Ensures smooth DVS transitions for IP safe computation

■ A local fine grain **Dynamic Frequency Scaling** :

- Automatic frequency scaling
- Use of clock generation re-programming to find the optimal V/F point of operation

■ Thanks to pausable clock technique, IP unit **continues** its operation during DVFS phases

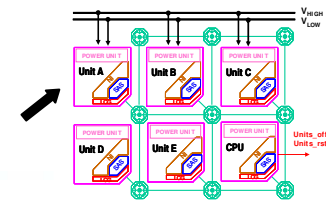
➤ **GALS architecture and local clock generation is a natural enabler for easy local DVFS**

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# NoC Unit architecture

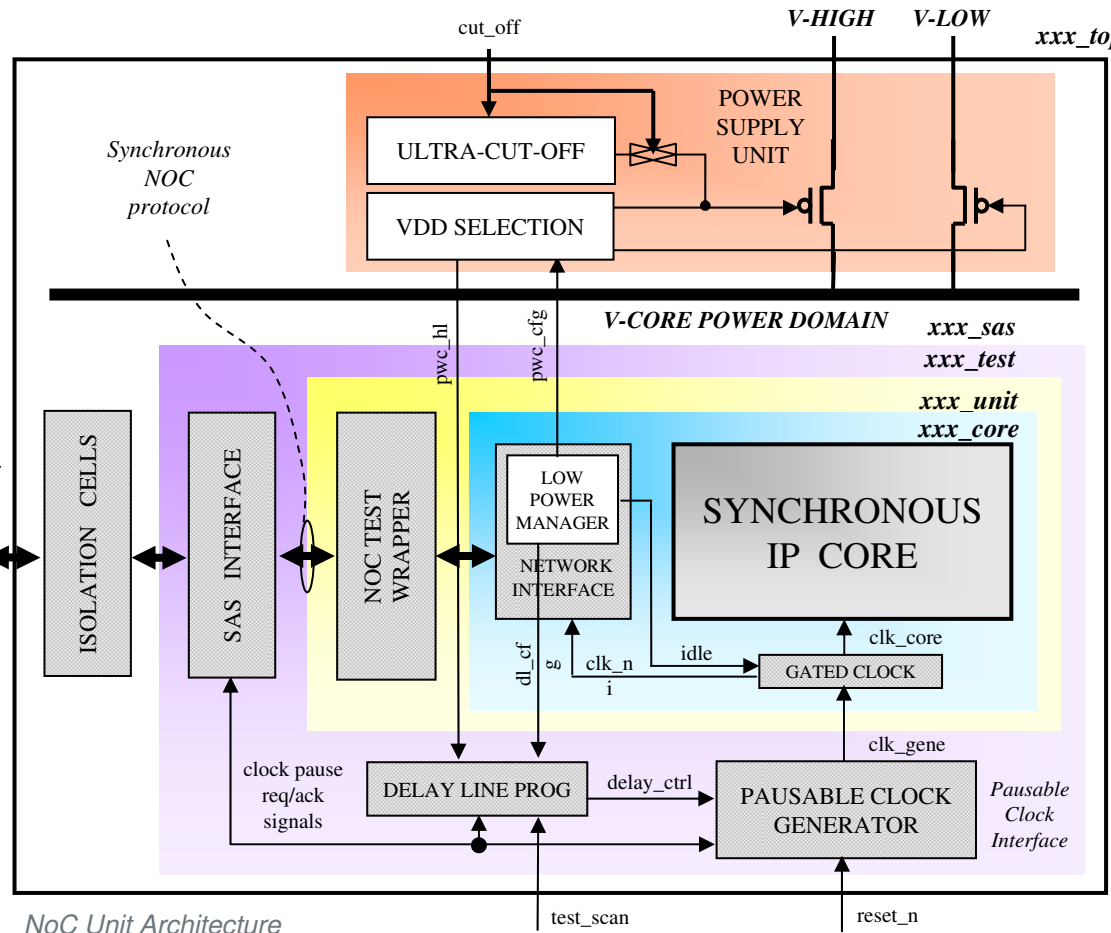


## Each IP core encapsulated with

- Network Interface,
- Test Wrapper,
- Pausable Clock,
- Power Supply Unit

## IP units have 5 supply modes

- **Init** : reset at  $V_{high}$  (1.2V) 4-phase / 4-rail link
- **High** :  $V_{high}$  supply
- **Low** :  $V_{low}$  supply (0.8V)
- **Hopping** : switch  $V_{high}$  /  $V_{low}$  for DVFS
- **Idle** : retention state at  $V_{low}$  (no clock)
- **Off** : stand-by mode



NoC Unit Architecture

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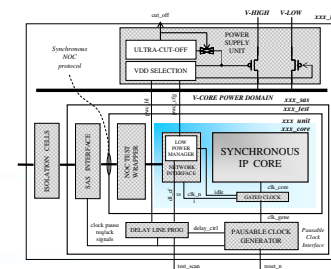
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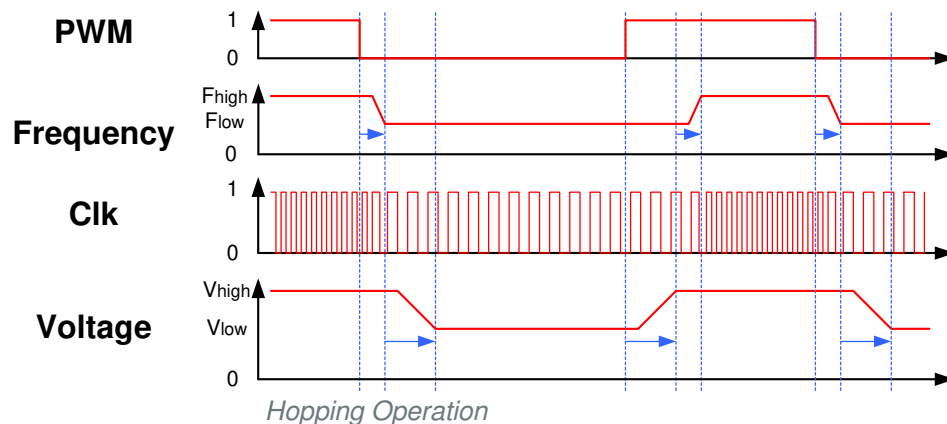
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# NoC Unit design (1)

## Local Power Manager

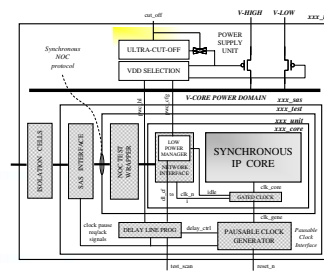


- Local Power Manager handles unit power modes
- A set of programmable registers, through the NoC
- Configuration of :
  - Programmable delay line
  - Power Supply Unit
- Pulse Width modulator used to control the Hopping mode

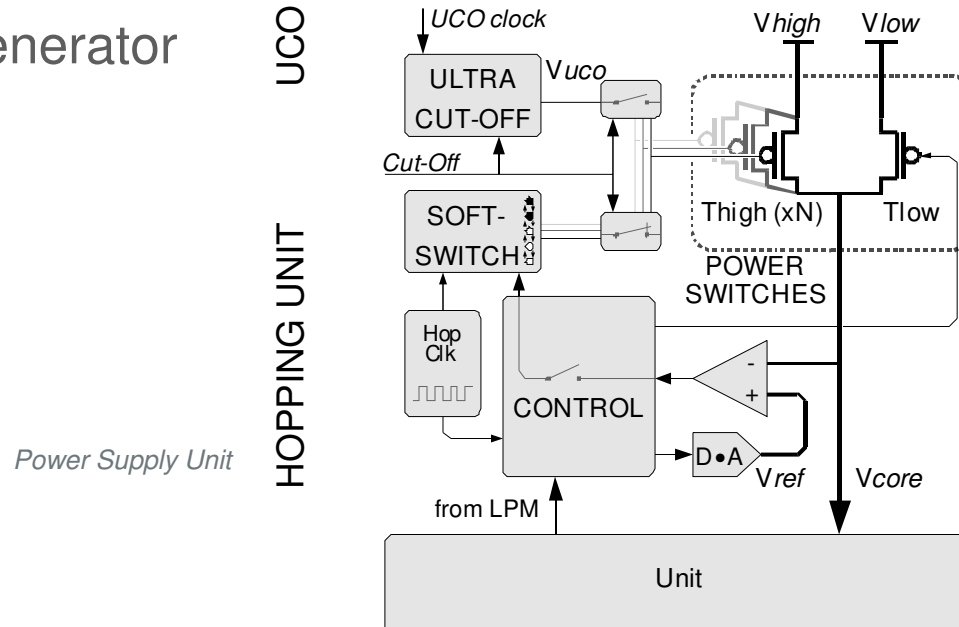


# NoC Unit design (2)

## Power Supply Unit



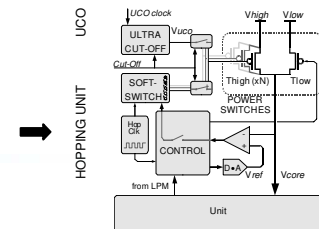
- Power Supply Unit manages  $V_{core}$
- Two power switches  $T_{high}$  and  $T_{low}$  LVT transistors
- A Hopping Unit
- An Ultra Cut-Off Generator



➤ Local Power Supply Unit offers a safe control of internal power supply depending on pre-defined power modes

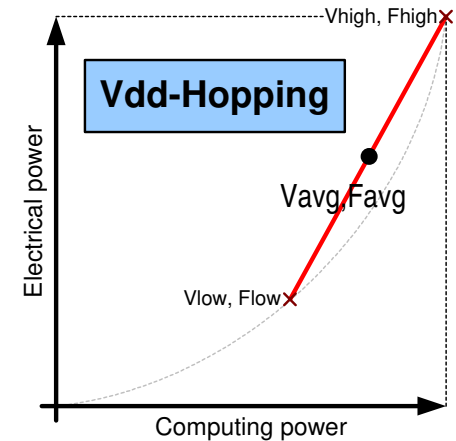
# NoC Unit design (3)

## Hopping Unit



- Energy per operation scales with  $V^2$ 
  - Decrease Voltage (and Frequency) to be energy efficient

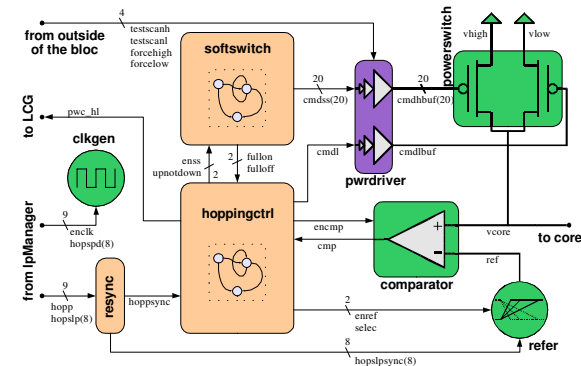
- « Triple state » power supply
  - Proposed by Tokyo Univ. (2000)
    - But was not integrated on chip
  - Use of two PMOS power switches
    - $V_{high}$  (1.2 V),  $V_{low}$  (0.7 V), or off (0 V)



- Switch between  $V_{high}$  and  $V_{low}$  :
  - Transitions take less than 100 ns
  - Mean speed / mean power of the IP is programmed by a PWM

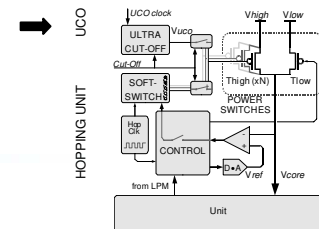
- Compatible with synchronous and asynchronous IPs
  - For GALS system : coordination done with local clock generator

- Can easily be integrated in any CMOS circuit
  - No inductor contrary to traditional DC/DC converters
  - No capacitor contrary to charge pump implementation

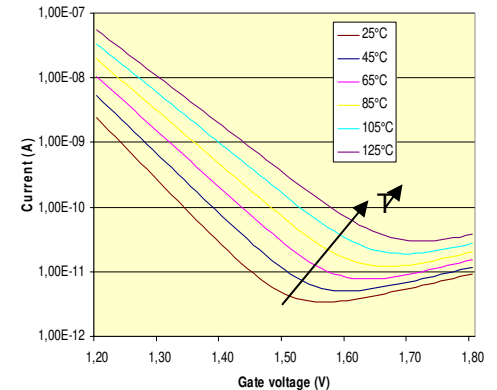


# NoC Unit design (4)

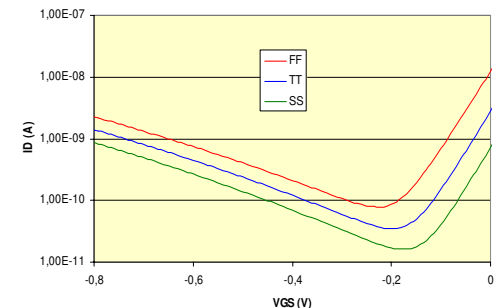
## Ultra Cut-Off Generator



- When reverse polarizing the gate, the leakage current goes through a minimum:
  - The subthreshold current  $I_{STH}$  diminishes,
  - The  $I_{GIDL}$  current increases.
- The optimal polarization point varies with the temperature, the supply voltage and the process corners
- The proposed UCO generator automatically polarizes the gate of the Power switch to its point of minimum leakage
  - two reference transistors respectively representing leakage currents
  - a current sense amplifier to compare those currents
  - a charge pump to generate the polarization voltage VP
- Compensates for temperature variation, alleviates corners variations.
- The gate oxide reliability is considered by introducing a passive stress reduction mechanism



Variation of the total leakage current with temperature.

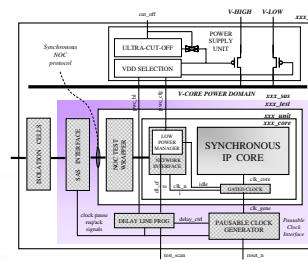


Variation of the total leakage current with corner.

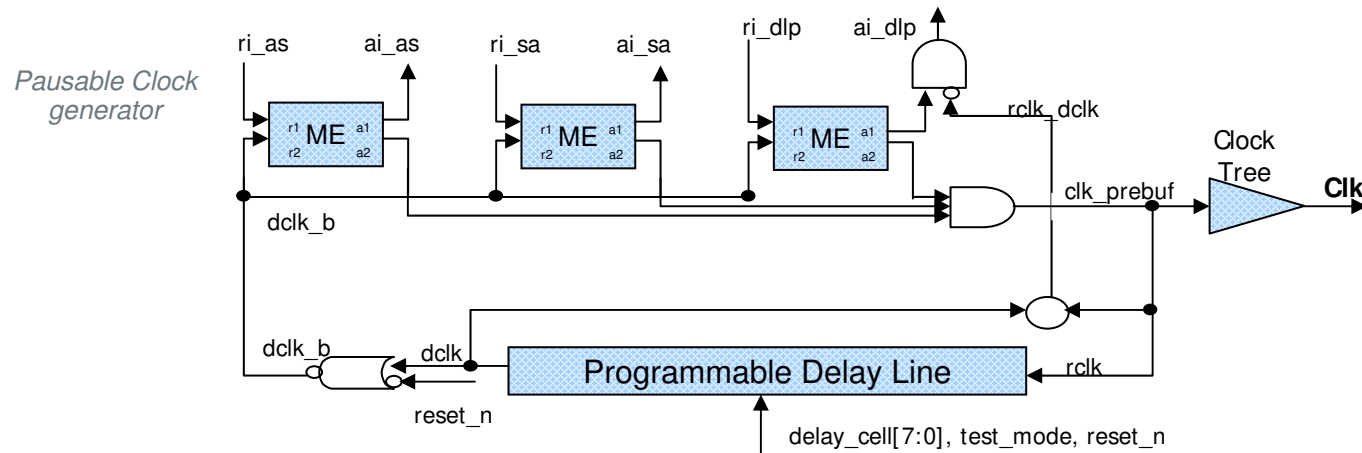


# NoC Unit design (5)

## Pausable Clock Interface (1)



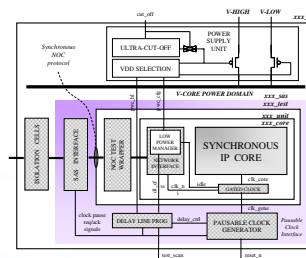
- Pause temporary the clock when a transfer (NoC) or a supply switch is required (LPM)
- Based on :
  - Two GALS ports : Synchronous-to Asynchronous and Asynchronous-to-Synchronous
  - A programmable delay line
  - A pausable clock generator
- Pausable Clock Generator arbitrates pause requests



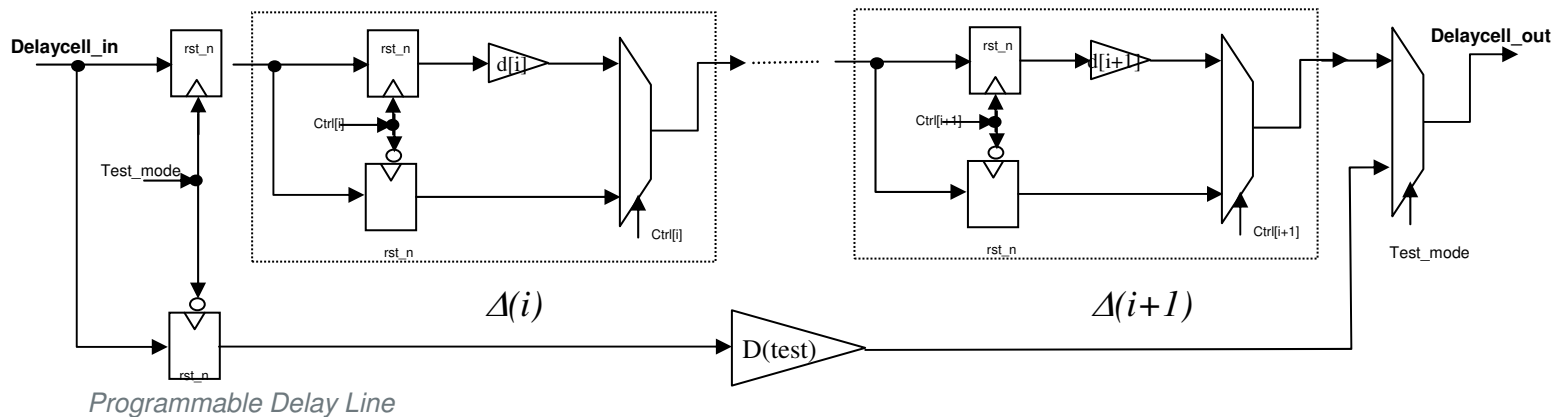
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# NoC Unit design (3)

## Pausable Clock Interface (2)



- Programmable delay line :
  - Precise, small and low power
  - Using Standard cells
  - On the same unit power domain



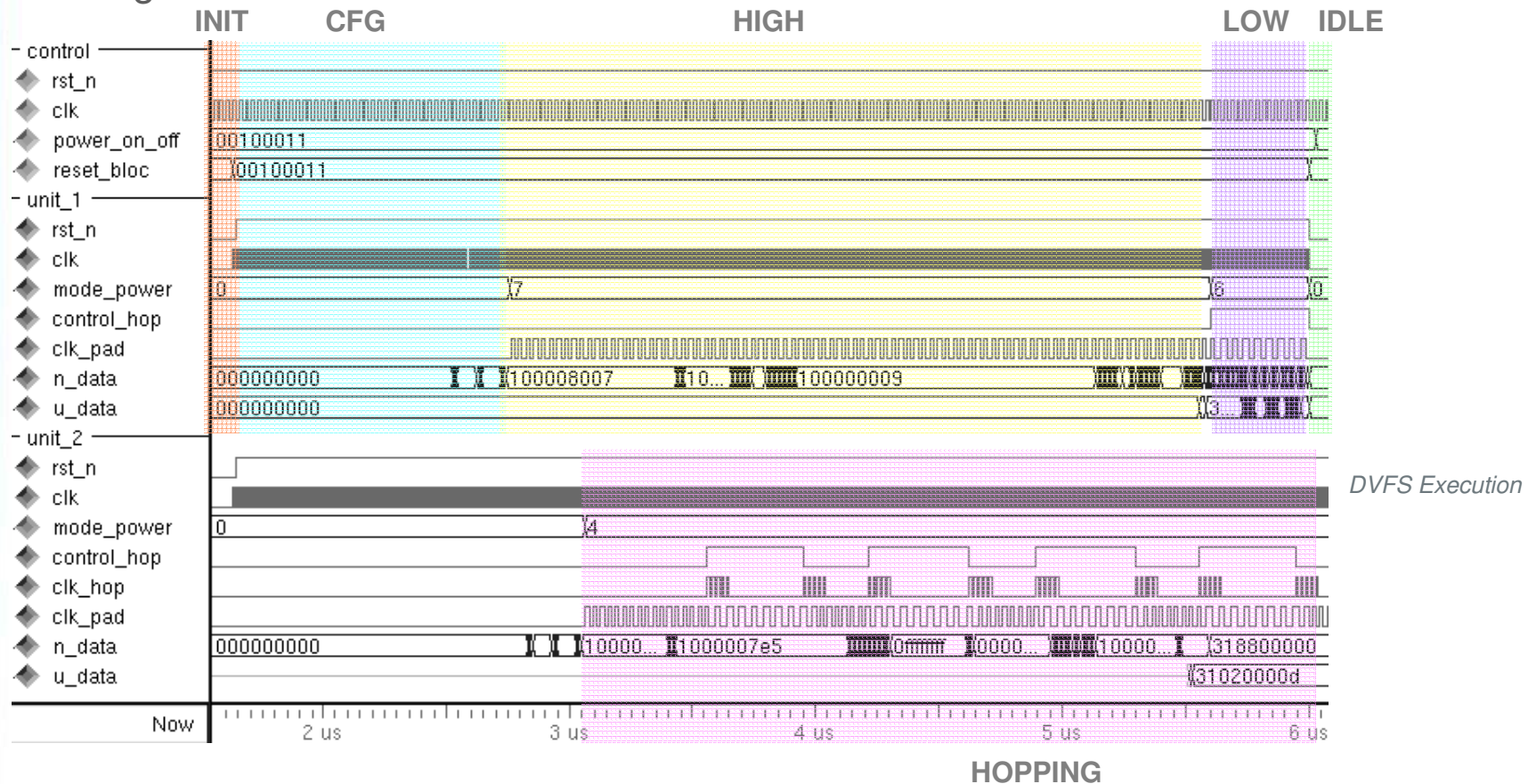
➤ **Pausable Clock Interface allows an efficient synchronization and a safe dynamic voltage and frequency scaling with minimal latency cost**

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# DVFS execution at system level

- DVFS strategy programmed through NoC, Network Interface and global CPU



➤ Global power management strategy is aiming at reducing the global energy while respecting global latency constraints

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# Power gain & physical implementation (1)

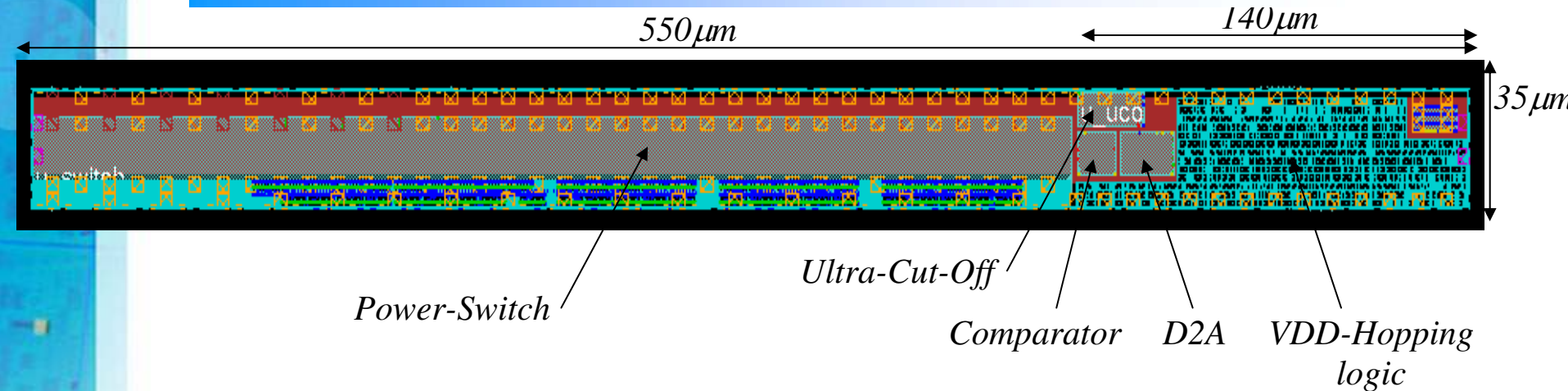
## Power gain

- Programmable delay line matches with unit logic on the same power domain :
    - Compensates any mismatch thanks to re-programmation
  
  - Power reduction :
    - $V_{high}=1.2V$  and  $V_{low}=0.8V$
    - 35 % dynamic power reduction between *High* and *Low* modes
    - *Hopping* mode is used to save power without any latency cost
    - Leakage power thanks to UCO is reduced by 2 decade
  
  - Power Supply Unit efficiency :
    - Hopping Unit :
      - ◆ Only resistive losses in the power transistors
      - ◆ About 1 mW dynamic power
        - => more than 95 % power efficiency
    - 90 % total efficiency (external DC-DC taken into account)
- **An adaptive and reliable Power Supply Unit giving high power reduction factor and high power efficiency**



# Power gain & physical implementation (1)

## Physical Implementation



### ■ Power Switch :

- One single Power-Switch for the complete power domain
- Sized to get a speed loss < 5%
- Area : about < 5% of the power domain

### ■ Hopping Unit

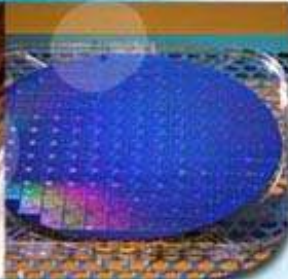
- Area : 140µm\*35µm
- Hopping Transition : < 100 ns

# Conclusion

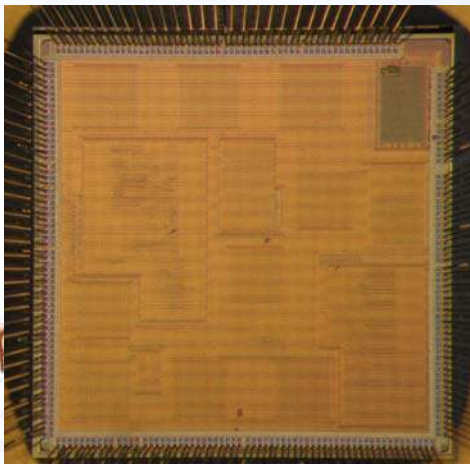
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- A fully integrated DVFS architecture within a GALS NoC
- We are able to handle leakage problems due to technology scaling
  - insertion of power switches
- Dynamic power reduction is possible through voltage scaling:
  - Hopping
  - Management of multi power domains in a complex SoC
- Our knowledge of GALS systems lead us to automatic frequency scaling
  - Pausable clock interfaces
  - Asynchronous implementation

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*ALPIN :an "Asynchronous Low Power Innovative NoC"*



Loyalty  
Entrepreneurship  
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Innovation

