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Edgewise Subdivision of a Simplex*

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Abstract. In this paper we introduce the abacus model of a simplex and use it to subdivide a *d*-simplex into k^d *d*-simplices all of the same volume and shape characteristics. The construction is an extension of the subdivision method of Freudenthal [3] and has been used by Goodman and Peters [4] to design smooth manifolds.

1. Introduction

It is easy to subdivide a triangle into four similar triangles all of the same area: cut each edge into halves and connect the three dividing points. Since the triangles are similar we can repeat the operation and refine while preserving the triangle shape. Such a construction does not exist in general for tetrahedra and higher-dimensional simplices.

Result. A subdivision of a d-simplex is a decomposition into d-simplices such that each pair is either disjoint or meets along a common face. In other words, the d-simplices and their faces form a simplicial complex. Such complexes are used in engineering and science to represent geometric shapes and domains for the purpose of design, analysis, simulation, and visualization. The main result of this paper is an elementary framework for generalizing the above subdivision method beyond triangles. We give a detailed

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analysis of the generalized subdivision and show that it preserves most of the symmetry we find in the triangle case.

Main Theorem For every integer $k \ge 1$ and every d-simplex σ there is a subdivision into k^d d-simplices σ_i with the following properties:

- (1) All σ_i have the same d-dimensional volume.
- (2) The σ_i fall into at most d!/2 congruence classes.
- (3) The faces of σ are subdivided the same way.
- (4) Repeated subdivision has the same effect as increasing k.
- (5) Except for boundary effects the neighborhoods of vertices are translates of each other.

Figures 4–7 show subdivisions satisfying the Main Theorem. Properties (1)–(5) are statements of symmetry. Observe that the number of congruence classes claimed in Property (2) is independent of k. Property (3) means that the effect of the subdivision on a face of σ is exactly the subdivision of that face with the same k and the same method. Property (4) says that instead of subdividing each σ_i into $\ell^d d$ -simplices we can subdivide σ into $(k\ell)^d d$ -simplices and reach the same result. Property (5) implies that we can think of the subdivision as the intersection of σ with a periodic tiling of \mathbb{R}^d that looks the same from every vertex. The subdivision described by the Main Theorem is not unique but rather one among d!/2.

Previous and Related Work. For k = 2, the subdivisions of the Main Theorem have been described by Freudenthal in 1942 [3]. In contrast to our algebraic approach, his construction is geometric, as are the related triangulations of the d-dimensional cube by Coxeter [2] and Kuhn [6]. The two-dimensional case of Freudenthal's subdivision is the 4-division of the triangle illustrated in Fig. 4. It is frequently used for generating two-dimensional grids as well as for modeling surfaces in space. The three-dimensional case is the 8-division of the tetrahedron; see Fig. 5. It was studied by Bey [1] and by Liu and Joe [7] in the context of adaptive mesh refinement for finite element analysis. Freudenthal's subdivision for general dimensions was also considered by Moore [8] who studied hierarchies for adaptive meshing. Goodman and Peters [4] extend Freudenthal's method to the same generality reached in this paper and use it to design smooth manifolds. Their description is less elementary than ours and because of their different focus they do not study the subdivisions themselves in any amount of detail. The work in this paper takes its inspiration from the algebraic constructions of Grayson [5]. He subdivides simplices into Cartesian products of simplices in the context of K-theory. This approach leads to a simple and purely algebraic description of simplices and subdivisions, which is amenable to computer implementations.

Outline. Section 2 describes an algorithm that maps a point to a simplex containing the point. Section 3 proves the Main Theorem by collecting the simplices generated by the algorithm. Section 4 illustrates and discusses sample subdivisions in dimensions 2, 3, and 4. Section 5 counts subdivisions and simplices.

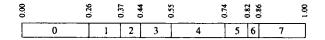


Fig. 1. The rectangle represents the unit interval with points colored from 0 through 7.

2. Abacus Model of a Simplex

We think of a *d*-simplex primarily as a sequence of d + 1 numbers in the unit interval. With the introduction of this idea we prepare an algebraic interpretation of a simplex that frees us from depending on our geometric intuition.

Colored Rectangle. Let P_0, P_1, \ldots, P_d be affinely independent points that span a simplex σ in \mathbb{R}^d . The ordering of the points is important, as it affects the following construction. If b_0, b_1, \ldots, b_d are nonnegative real numbers that sum to 1, then

$$X = \sum_{\chi=0}^{d} b_{\chi} \cdot P_{\chi}$$

is a point in σ . The b_{χ} are the *barycentric coordinates* of X. We may portray them graphically by drawing the unit interval as a rectangle with regions colored from 0 through d, making sure to arrange the colors from left to right, so that b_{χ} is the fraction of points with color χ . Fig. 1 illustrates this for d = 7 and the point with barycentric coordinates (0.26, 0.11, 0.07, 0.11, 0.19, 0.08, 0.04, 0.14). The coordinates of the dividing lines are displayed above the rectangle. They are provided by the partial sums $0 = B_0, B_1, \ldots, B_d, B_{d+1} = 1$ with $B_{\chi} = b_0 + b_1 + \cdots + b_{\chi-1}$. B_1 through B_d can be any nondecreasing sequence in the unit interval.

Stack of Rectangles. Suppose we chop the rectangle in Fig. 1 into k pieces of equal width, stack them on top of each other, and expand the scale by a factor of k in the horizontal direction for clarity; see Fig. 2. The coordinates of the dividing lines are obtained by multiplying the coordinates of the earlier dividing lines by k and discarding the integer part, keeping only the fractional part. We discard any duplicates, letting j+2 be the number of distinct values remaining. Call these numbers $0 = C_0, C_1, \ldots, C_j, C_{j+1} = 1$, making sure to sort them in increasing order. We extend the dividing lines vertically until they span the entire stack and label each region by its color; see Fig. 3. The widths of the regions in the stack are $c_i = C_{i+1} - C_i$, for $0 \le i \le j$.

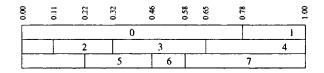


Fig. 2. The rectangle in Fig. 1 is chopped into three pieces, which are stacked and expanded.

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	0	0	0	0	0	To	0	1	٦
	1	2	2	3	3	3	4	4	7
L	4	4	5	5	6	7	7	7]

Fig. 3. Each rectangle is cut into equally many regions, and each region keeps the original color of its points.

Color Scheme. The number of regions in each row of the stack is j + 1. Forgetting the positions of the vertical dividing lines we get a matrix

$$M = \begin{pmatrix} \chi_{1,0} & \chi_{1,1} & \cdots & \chi_{1,j} \\ \chi_{2,0} & \chi_{2,1} & \cdots & \chi_{2,j} \\ \vdots & \vdots & \ddots & \vdots \\ \chi_{k,0} & \chi_{k,1} & \cdots & \chi_{k,j} \end{pmatrix}$$

of k(j+1) colors. We call *M* a color scheme because it determines the combinatorics but not the geometry of the coloring. The matrices that may occur are those whose entries are drawn from the set $\{0, 1, \ldots, d\}$, whose entries are in nondecreasing order when read like text:

$$\chi_{1,0} \leq \chi_{1,1} \leq \cdots \leq \chi_{1,j} \leq \chi_{2,0} \leq \cdots \leq \chi_{k,j},$$

and whose columns are pairwise different.

Combination of Points. The numbers c_i sum to 1 and can therefore be used as barycentric coordinates to express our original point X in terms of other points. For k not necessarily distinct colors χ_1 through χ_k we introduce the notation

$$P_{\chi_1\chi_2\cdots\chi_k} = \frac{(P_{\chi_1}+P_{\chi_2}+\cdots+P_{\chi_k})}{k}.$$

This way we obtain exactly all points in our *d*-simplex σ whose barycentric coordinates are integer multiples of 1/k. Each column in a color scheme corresponds to such a point. We now show that the c_i are the barycentric coordinates of X with respect to the points that correspond to the columns of the color scheme M = M(X, k).

Combination Lemma $X = \sum_{i=0}^{j} c_i \cdot P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}}$

Proof. The product $k \cdot b_{\chi}$ is the total width of regions with color χ . It follows that the sum, over all entries of the color scheme, of P_{χ}/k times the width of the corresponding region is the sum of $b_{\chi} \cdot P_{\chi}$. By definition this is our original point X. Now consider

$$Y = \sum_{i=0}^{j} c_{i} \cdot P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}}$$

= $\frac{1}{k} \cdot \sum_{i=0}^{j} c_{i} \cdot (P_{\chi_{1,i}} + P_{\chi_{2,i}} + \cdots + P_{\chi_{k,i}}),$

which is a sum over all entries of the same color scheme. Each term corresponds to a column, and the contribution of an entry with color χ is again P_{χ}/k times the width of the corresponding region. Hence X = Y.

Independence of Points. We prove that the points in the Combination Lemma are affinely independent. This implies that a color scheme with j + 1 columns specifies a *j*-simplex. The color scheme depends on the sequence in which the vertices of σ are presented. This sequence defines a directed path obtained by concatenating the *shape vectors* $V_{\chi} = P_{\chi} - P_{\chi-1}$ for $1 \le \chi \le d$. Since σ is nondegenerate, the *d* shape vectors are linearly independent.

Independence Lemma The points $P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}}$ defined by the columns of a color scheme *M* are affinely independent.

Proof. Assume first that M has d + 1 columns and consider the vectors connecting points of adjacent columns:

$$V_i' = P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}} - P_{\chi_{1,i-1}\chi_{2,i-1}\cdots\chi_{k,i-1}}$$

Because the color scheme is full, the transition from column i - 1 to column i changes only a single color, and that color increases by 1. Suppose that the color increases in row ℓ . We define a permutation π of $\{1, 2, ..., d\}$ by setting $\pi(i) = \chi_{\ell,i} = \chi_{\ell,i-1} + 1$. π is indeed a permutation because the transition to $\pi(i)$ occurs exactly once in the matrix χ . We find that

$$V_{i}' = \frac{1}{k} \cdot (P_{\pi(i)} - P_{\pi(i)-1})$$
$$= \frac{1}{k} \cdot V_{\pi(i)}.$$

The linear independence of the V_i thus implies the linear independence of the V_i' , which implies the affine independence of the points $P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}}$. A color scheme with j + 1 columns is obtained by removing d - j of the d + 1 columns of a full color scheme. The corresponding operation for the vectors is addition. Specifically, the d linearly independent vectors are grouped into j sums, which are again linearly independent vectors and thus define a j-simplex.

3. Subdivision of a Simplex

Section 2 described an algorithm which takes a point of σ and produces a smaller simplex within σ that contains the point. We use that algorithm to construct a subdivision of σ .

Edgewise Subdivision. Each point $X \in \sigma$ defines a unique color scheme M = M(X, k) with k rows. This color scheme defines a unique simplex σ_M , namely the one spanned by the points $P_{\chi_{1,i}\chi_{2,i}\cdots\chi_{k,i}}$ that correspond to the columns of M. The edgewise subdivision

of σ consists of all simplices defined this way by points of σ :

$$\operatorname{Esd}_k \sigma = \{ \sigma_M \mid M = M(X, k), X \in \sigma \}.$$

If we delete one or more columns from M we get another color scheme M(Y, k), where Y is obtained from X by setting one or more of the barycentric coordinates to zero and increasing the others accordingly. It follows that for each simplex σ_M the edgewise subdivision contains all faces of that simplex. A set of simplices with that property is a subdivision of σ iff the interiors of the simplices are pairwise disjoint and the union of interiors is σ . We establish the latter two properties for $\operatorname{Esd}_k \sigma$.

Subdivision Lemma For each $k \ge 1$, $\operatorname{Esd}_k \sigma$ is a subdivision of σ .

Proof. The algorithm in Section 2 is deterministic and maps a point $X \in \sigma$ to a set of barycentric coordinates that express X in terms of the vertices of a *j*-simplex $\sigma_M \subseteq \sigma$. These coordinates are positive, which implies that X lies in the interior of σ_M . It follows that the union of interiors of simplices in $\operatorname{Esd}_k \sigma$ is σ .

What happens if we start at the other end? Suppose we take a *j*-simplex $\sigma_M \in \operatorname{Esd}_k \sigma$, choose nonzero barycentric coordinates $c_0 + c_1 + \cdots + c_j = 1$, and define

$$Y = \sum_{i=0}^{j} c_i \cdot P_{\chi_{1,i} \chi_{2,i} \cdots \chi_{k,i}}.$$

Applying our algorithm to this point Y will lead to the same c_i and σ_M because each step in the algorithm is uniquely reversible. It follows that the interiors of the simplices in $\operatorname{Esd}_k \sigma$ are pairwise disjoint.

Volume. For a simplex σ with vertices P_0, P_1, \ldots, P_d in \mathbb{R}^d it is known that the *d*-dimensional volume is

$$\operatorname{vol} \sigma = \frac{1}{d!} \cdot |\det(P_1 - P_0, P_2 - P_0, \dots, P_d - P_0)|.$$

We prove Property (1) of the Main Theorem, which claims that all d-simplices in the edgewise subdivision have the same volume.

Volume Lemma The d-dimensional volume of every d-simplex $\sigma_M \in \operatorname{Esd}_k \sigma$ is $\operatorname{vol} \sigma_M = \operatorname{vol} \sigma / k^d$.

Proof. By definition of the shape vectors we have $P_{\chi} - P_0 = V_{\chi} + V_{\chi-1} + \cdots + V_1$. Using elementary column operations we find that volume can also be expressed using shape vectors:

$$\operatorname{vol} \sigma = \frac{1}{d!} \cdot |\det(V_1, V_2, \ldots, V_d)|.$$

Permuting the vectors does not affect the absolute value of the determinant, and shrinking them to (1/k)th their original lengths decreases the determinant by a factor of $1/k^d$. \Box

The Volume Lemma implies that the number of d-dimensional simplices in the edgewise subdivision of a d-simplex is k^d , as claimed in the Main Theorem. Counting lowerdimensional simplices is somewhat more involved.

Simplex Types. We have seen in the proof of the Independence Lemma that the shape vectors of a *d*-simplex in the edgewise subdivision are obtained by permuting and shrinking the shape vectors of σ . We use this to prove Property (2) of the Main Theorem.

Congruence Lemma If the dimension of σ is d, then the number of pairwise noncongruent d-simplices in Esd_k σ is at most d!/2.

Proof. Esd_k σ contains at most d! types of d-simplices, each defined by a permutation of the d shape vectors of σ . Reversing the sequence (without reversing the directions of the vectors) effectively reflects the d-simplex through the origin. Reflected simplices are congruent, which implies the claimed upper bound.

In general the upper bound is tight. For sufficiently large k all permutations occur, and for generic shape vectors two permutations define congruent d-simplices only if the permutations are equal or the reverse of each other. For special d-simplices σ the congruence classes may further collapse. For example, if every permutation of the d shape vectors can be geometrically realized by an orthogonal transformation then we have only one congruence class. Such shape vectors are determined by their common length and the same angle between every pair of vectors. The angle can be chosen anywhere in the open interval between 0 and α_{d-1} , where α_{d-1} is the angle formed by the vectors connecting the barycenter with two vertices of a regular (d - 1)-simplex. For each angle in this interval we get a d-simplex that tiles \mathbb{R}^d with congruent copies of itself. The one-parameter family of such simplices was studied already by Moore [8]. According to Senechal [9] the problem of characterizing all d-simplices that tile \mathbb{R}^d is open even for d = 3.

Symmetry of Dimension. Each face τ of σ is a simplex which is subdivided as a consequence of the subdivision of σ . We prove Property (3) of the Main Theorem.

Face Lemma Let τ be a face of σ and assume the vertices of τ are ordered as specified by the ordering of the vertices of σ . Then $\operatorname{Esd}_k \tau \subseteq \operatorname{Esd}_k \sigma$.

Proof. Let $\Sigma = \{0, 1, ..., d\}$ and $T \subset \Sigma$ such that P_{χ} is a vertex of τ iff $\chi \in T$. A point $X = \sum b_{\chi} \cdot P_{\chi} \in \sigma$ belongs to τ iff $b_{\chi} = 0$ for all $\chi \in \Sigma - T$. As a consequence, the color scheme *M* defined by *X* contains only colors in *T*. Every color scheme with colors drawn from *T* can be obtained from a color scheme with colors drawn from Σ by dropping all columns that contain colors from $\Sigma - T$.

Symmetry of Scale. It is plausible that a finer edgewise subdivision of σ is a subdivision of a coarser edgewise subdivision provided this is true for the edges of σ . We prove Property (4) of the Main Theorem.

Refinement Lemma $\operatorname{Esd}_{\ell}\operatorname{Esd}_{k}\sigma = \operatorname{Esd}_{k\ell}\sigma$.

Proof. We show that every simplex in $\operatorname{Esd}_{k\ell}\sigma$ belongs to $\operatorname{Esd}_{\ell}$ of a simplex in $\operatorname{Esd}_{k\sigma}$. Since $\operatorname{Esd}_{k\ell}\sigma$ and $\operatorname{Esd}_{\ell}\operatorname{Esd}_{k\sigma}$ both subdivide σ this implies that the two subdivisions are the same.

Let $X = \sum b_{\chi} \cdot P_{\chi}$ be a point in σ , and let B_{χ} be the sum of the first χ barycentric coordinates, as usual. Let M = M(X, k) and $M' = M(X, k\ell)$ be the corresponding color schemes. The coordinates of the dividing lines in the corresponding stacks are $k \cdot B_{\chi} \mod 1$ and $k\ell \cdot B_{\chi} \mod 1$. Equivalently, if C is a dividing line for M then $\ell \cdot C \mod 1$ is a dividing line for M'. In other words, the stack of M' is obtained from that of M by chopping each rectangle into ℓ pieces, stacking the pieces, and expanding by ℓ in the horizontal direction for clarity. It follows that $\sigma_{M'} \in \operatorname{Esd}_{\ell}\sigma_{M}$.

Symmetry of Location. Ignoring boundary effects, the neighborhoods of any two vertices in an edgewise subdivision are the same. We prove Property (5) of the Main Theorem.

Translation Lemma Let P, P' be vertices and let σ' be a simplex in $\operatorname{Esd}_k \sigma$. Then $\sigma' + (P - P')$ either belongs to $\operatorname{Esd}_k \sigma$ or its interior lies outside σ .

Proof. Consider a point X in the interior of σ' and assume Y = X + (P - P') lies within σ . The coordinates of P - P' are integer multiples of 1/k. It follows that the vertical dividing lines of the stacks defined by X and Y are the same, but the rows defining the dividing lines may be different. Specifically, the row indices increase or decrease depending on the coordinates of P - P'. The color scheme M = M(Y, k) differs from M' = M(X, k) by increasing or decreasing colors accordingly. Since all points X in the interior of σ' define the same color scheme, all Y = X + (P - P') define the same transformed color scheme and therefore belong to the interior of the same simplex in the edgewise subdivision. This simplex is $\sigma' + (P - P')$.

4. Examples

This section presents examples of the edgewise subdivision for simplices of dimension 2, 3, and 4.

Triangle. Figure 4 shows the edgewise subdivisions Esd_2 and Esd_3 of a triangle. The three vertices are labeled k00, 0k0, 00k indicating the sequence used in the construction of the subdivisions. Not that the sequence matters, however, since all 6 = 3! permutations lead to the same subdivision consisting of k^2 similar triangles. The vertex labels encode barycentric coordinates:

$$xyz = \frac{x}{k} \cdot k00 + \frac{y}{k} \cdot 0k0 + \frac{z}{k} \cdot 00k.$$

8-Division of Tetrahedron. The smallest nontrivial edgewise subdivision of a tetrahedron σ is the 8-division illustrated in Fig. 5. The tetrahedra adjacent to the four vertices

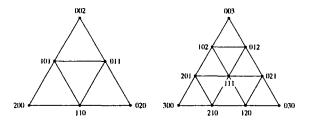


Fig. 4. 4-division to the left and 9-division to the right.

are similar to σ . The four tetrahedra subdividing the center octahedron are generally not similar to σ because their shape vectors come in a different sequence. Observe that exactly one diagonal of the octahedron belongs to the 8-division. Every proper subset $T \subset \{0, 1, 2, 3\}$ defines a nontrivial partition into two sets and a *halfway plane* of points with barycentric coordinates $\sum_{i \in T} b_i = \sum_{j \notin T} b_j$. There are seven halfway planes, and the 8-division can be defined by cutting σ with six of them. The only halfway plane not used is defined by $T = \{0, 2\}$ and crosses the diagonal that belongs to the subdivision.

27-Division of Tetrahedron. The 27-division of σ shares many of the features of the 8-division; see Fig. 6. It embeds four 8-divisions, one adjacent to every vertex of σ . Any two such 8-divisions overlap in a single tetrahedron adjacent to the middle third of the edge joining the two vertices. We have $4 \cdot 8 - {4 \choose 2} = 26$, which shows that the four 8-divisions cover all tetrahedra except the one in the center of the 27-division.

16-Division of 4-Simplex. We are not able to draw the entire 16-division, but we can draw the 4-simplex σ and argue about its 16-division. A 3-simplex is usually drawn as a convex quadrilateral in \mathbb{R}^2 simultaneously subdivided into two triangles in the two ways possible. Two of the triangles are in the back and the other two are in the front. By analogy we think of a 4-simplex as a convex double tetrahedron in \mathbb{R}^3 simultaneously subdivided into two tetrahedra are in the front and the two are in the back. Figure 7 shows two copies of the 4-simplex

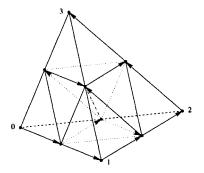


Fig. 5. The octahedron in the center of the 8-division is decomposed into four tetrahedra surrounding the space diagonal.

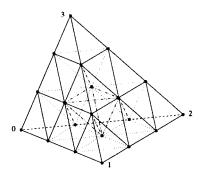


Fig. 6. The 27-division contains four octahedra arranged around the tetrahedron in the center, each decomposed into four tetrahedra around parallel space diagonals.

with front tetrahedra 1203, 2403, 4103 and back tetrahedra 0124, 3124. For k = 2 the color scheme of an edge is a 2-by-2 matrix with entries from $\{0, 1, 2, 3, 4\}$. At least one of the colors is not used, which implies that all edges in the 16-division belong to the subdivisions of proper faces. We can therefore draw all edges by superimposing the edges of the five 8-divisions in the boundary of σ .

The simplices that decompose the interior of σ correspond to color schemes that use all five colors. There are only five triangles because there are only that many 2-by-3 matrices with five colors:

$$\begin{pmatrix} 0 & 0 & 1 \\ 2 & 3 & 4 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 1 \\ 2 & 3 & 4 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 3 & 3 & 4 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 3 & 4 & 4 \end{pmatrix}.$$

As illustrated in Fig. 7, the triangles form a Möbius strip one time around the center of σ . The five solid edges form the boundary of the strip and the five dotted edges cut it into five triangles. Similarly we find 20 tetrahedra that do not lie in the boundary and decompose σ into $2^4 = 164$ -simplices.

Variation. The abacus model can also be used to decompose a d-simplex into Cartesian products of simplices. Such decompositions are by-products of edgewise subdivisions. We return to the stack of rectangles as illustrated in Fig. 2. Each rectangle contains dividers which are allowed to move freely between the left and the right end, except they cannot switch places. Each rectangle represents a simplex, and the stack represents the

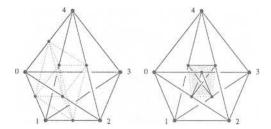


Fig. 7. Two views of a 4-simplex. To the left the dotted lines show the 8-division of one tetrahedral face. To the right the dotted lines decompose a Möbius strip in the interior of the 4-simplex into five triangles.

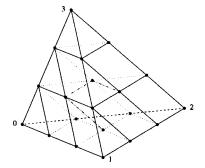


Fig. 8. The tetrahedron is decomposed into three tetrahedra, six triangular prisms, and one parallelepiped. Each bounding triangle is decomposed into three triangles and three rhombi.

Cartesian product of these simplices. In \mathbb{R}^3 we have three types of three-dimensional Cartesian products: tetrahedra, triangular prisms, and parallelepipeds. Figure 8 illustrates the decomposition for k = 3, which is the smallest integer for which all three types arise. Compare this with the 27-division in Fig. 6.

5. Counting

This section counts the edgewise subdivisions of a simplex and the simplices in an edgewise subdivision.

Number of Subdivisions. A triangle has six orderings of its vertices each leading to the same edgewise subdivision. A tetrahedron has twenty-four orderings and three different edgewise subdivisions. For k = 2 these are characterized by the pair of vertex disjoint edges whose midpoints span an edge in the subdivision. We extend the two data points to a function of d.

Subdivision Counting Lemma For every d-simplex σ and every $k \ge 2$ the number of pairwise different edgewise subdivisions is d!/2.

Proof. Call two orderings of the d + 1 vertices equivalent if they differ at most by a cyclic rotation possibly followed by a reversal. Goodman and Peters [4] showed that two equivalent orderings define the same edgewise subdivision. For example, for d = 3 we have three classes of eight orderings each. We also have three different edgewise subdivisions, one per pair of vertex disjoint edges of σ .

We now return to $d \ge 3$ dimensions and consider two nonequivalent orderings. Let π be the permutation that takes one ordering to the other. Since π is not a cyclic rotation (of the identity or its reverse) there is a restriction of π to four vertices that is also not a cyclic rotation. In other words, there is a three-dimensional face or tetrahedron such that the induced orderings of its four vertices are nonequivalent. The Face Lemma and the above discussion imply that the two subdivisions of the tetrahedron are different. It follows that the two subdivisions of σ are different. Each equivalence class consists of

2(d + 1) orderings, which implies there are (d + 1)!/2(d + 1) = d!/2 classes and the same number of different edgewise subdivisions, as claimed.

Number of Simplices. We derive a closed form expression for the number of j-simplices in the edgewise subdivision of a d-simplex σ . To simplify notation we fix d and k and we let s_j be the number of j-simplices in $\operatorname{Esd}_k \sigma$. As mentioned earlier, for j = d we have $s_j = k^d$. A color scheme M is defined by setting d dividing lines, each on one of k levels. These dividing lines can merge with each other or with the right ending line, and the result defines a j-simplex iff exactly j different dividing lines remain.

Let $\Omega = \Omega^{(j+1)k+1}$ be the set of all limiting and dividing positions: the start position, k times j interior positions, and k ending positions. These are the limits and dividers if we arrange the k rectangles back into one piece. We always choose the starting and ending positions. The number of j-simplices is equal to the number of d-multisets chosen from Ω with at least one token at every dividing line. Recall that

$$C_{j+1} = \binom{d + (j+1)k}{d}$$

is the number of ways we can choose d tokens from (j+1)k+1 with repetition, and note that C_{j+1} is larger than s_j because it also counts multisets where some of the dividing lines receive no token. Specifically,

$$s_j = C_{j+1} - \sum_{i=1}^j {j \choose i} s_{j-i}$$
 (1)

because there are $\binom{j}{i}$ different ways to miss *i* of the *j* dividing lines. We use (1) to derive a formula for the number of *j*-simplices.

Simplex Counting Lemma The number of j-simplices in Esd_k of a d-simplex is

$$s_j = \sum_{i=0}^j (-1)^i \cdot \binom{j}{i} \cdot C_{j+1-i}.$$

Proof. We use induction. To prove the equation for s_j we collect the coefficients of C_{j+1-i} , for $0 \le i \le j$. For i = 0 there is only one occurrence of C_{j+1-i} in (1), and its coefficient agrees with the coefficient in the claimed equation. For i > 0 we have an occurrence each for $s_{j-1}, s_{j-2}, \ldots, s_{j-i}$ in (1). The coefficient of C_{j+1-i} in the expression for s_{j-m} is $(-1)^{i-m} \cdot {j-m \choose i-m}$. The coefficient of C_{j+1-i} for s_j is the sum of these coefficients, each multiplied by -1 and the binomial coefficient as in (1):

$$X = \sum_{m=1}^{i} (-1)^{i-m-1} {j-m \choose i-m} {j \choose m}.$$

We need to prove

$$X = (-1)^i \binom{j}{i}$$

and to do that we use

$$\binom{j-m}{i-m} = \binom{j-m}{j-i}$$
 and $\binom{j-m}{j-i}\binom{j}{m} = \binom{j}{j-i}\binom{i}{m}$.

We have

$$\begin{aligned} X &= \binom{j}{j-i} \cdot \sum_{m=1}^{i} (-1)^{i-m-1} \binom{i}{m} \\ &= \binom{j}{i} \cdot \left[\sum_{m=0}^{i} (-1)^{i-m-1} \binom{i}{m} - (-1)^{i-1} \binom{i}{0} \right] \\ &= \binom{j}{i} \cdot \left[(1-1)^{i} + (-1)^{i} \right] \\ &= (-1)^{i} \cdot \binom{j}{i}. \end{aligned}$$

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