

# Educational Data Mining & Students' Performance Prediction

Amjad Abu Saa

Information Technology Department  
Ajman University of Science and Technology  
Ajman, United Arab Emirates

**Abstract**—It is important to study and analyse educational data especially students' performance. Educational Data Mining (EDM) is the field of study concerned with mining educational data to find out interesting patterns and knowledge in educational organizations. This study is equally concerned with this subject, specifically, the students' performance. This study explores multiple factors theoretically assumed to affect students' performance in higher education, and finds a qualitative model which best classifies and predicts the students' performance based on related personal and social factors.

**Keywords**—Data Mining; Education; Students; Performance; Patterns

## I. INTRODUCTION

Educational Data Mining (EDM) is a new trend in the data mining and Knowledge Discovery in Databases (KDD) field which focuses in mining useful patterns and discovering useful knowledge from the educational information systems, such as, admissions systems, registration systems, course management systems (moodle, blackboard, etc...), and any other systems dealing with students at different levels of education, from schools, to colleges and universities. Researchers in this field focus on discovering useful knowledge either to help the educational institutes manage their students better, or to help students to manage their education and deliverables better and enhance their performance.

Analysing students' data and information to classify students, or to create decision trees or association rules, to make better decisions or to enhance student's performance is an interesting field of research, which mainly focuses on analysing and understanding students' educational data that indicates their educational performance, and generates specific rules, classifications, and predictions to help students in their future educational performance.

Classification is the most familiar and most effective data mining technique used to classify and predict values. Educational Data Mining (EDM) is no exception of this fact, hence, it was used in this research paper to analyze collected students' information through a survey, and provide classifications based on the collected data to predict and classify students' performance in their upcoming semester. The objective of this study is to identify relations between students' personal and social factors, and their academic performance. This newly discovered knowledge can help students as well as instructors in carrying out better enhanced educational quality, by identifying possible underperformers at the beginning of the

semester/year, and apply more attention to them in order to help them in their education process and get better marks. In fact, not only underperformers can benefit from this research, but also possible well performers can benefit from this study by employing more efforts to conduct better projects and research through having more help and attention from their instructors.

There are multiple different classification methods and techniques used in Knowledge Discovery and data mining. Every method or technique has its advantages and disadvantages. Thus, this paper uses multiple classification methods to confirm and verify the results with multiple classifiers. In the end, the best result could be selected in terms of accuracy and precision.

The rest of the paper is structured into 4 sections. In section 2, a review of the related work is presented. Section 3 contains the data mining process implemented in this study, which includes a representation of the collected dataset, an exploration and visualization of the data, and finally the implementation of the data mining tasks and the final results. In section 4, insights about future work are included. Finally, section 5 contains the outcomes of this study.

## II. RELATED WORK

Baradwaj and Pal [1] conducted a research on a group of 50 students enrolled in a specific course program across a period of 4 years (2007-2010), with multiple performance indicators, including "Previous Semester Marks", "Class Test Grades", "Seminar Performance", "Assignments", "General Proficiency", "Attendance", "Lab Work", and "End Semester Marks". They used ID3 decision tree algorithm to finally construct a decision tree, and if-then rules which will eventually help the instructors as well as the students to better understand and predict students' performance at the end of the semester. Furthermore, they defined their objective of this study as: "This study will also work to identify those students which needed special attention to reduce fail ration and taking appropriate action for the next semester examination" [1]. Baradwaj and Pal [1] selected ID3 decision tree as their data mining technique to analyze the students' performance in the selected course program, because it is a "simple" decision tree learning algorithm.

Abeer and Elaraby [2] conducted a similar research that mainly focuses on generating classification rules and predicting students' performance in a selected course program based on

previously recorded students' behavior and activities. Abeer and Elaraby [2] processed and analysed previously enrolled students' data in a specific course program across 6 years (2005–10), with multiple attributes collected from the university database. As a result, this study was able to predict, to a certain extent, the students' final grades in the selected course program, as well as, "help the student's to improve the student's performance, to identify those students which needed special attention to reduce failing ration and taking appropriate action at right time" [2].

Pandey and Pal [3] conducted a data mining research using Naïve Bayes classification to analyse, classify, and predict students as performers or underperformers. Naïve Bayes classification is a simple probability classification technique, which assumes that all given attributes in a dataset is independent from each other, hence the name "Naïve". Pandey and Pal [3] conducted this research on a sample data of students enrolled in a Post Graduate Diploma in Computer Applications (PGDCA) in Dr. R. M. L. Awadh University, Faizabad, India. The research was able to classify and predict to a certain extent the students' grades in their upcoming year, based on their grades in the previous year. Their findings can be employed to help students in their future education in many ways.

Bhardwaj and Pal [4] conducted a significant data mining research using the Naïve Bayes classification method, on a group of BCA students (Bachelor of Computer Applications) in Dr. R. M. L. Awadh University, Faizabad, India, who appeared for the final examination in 2010. A questionnaire was conducted and collected from each student before the final examination, which had multiple personal, social, and psychological questions that was used in the study to identify relations between these factors and the student's performance and grades. Bhardwaj and Pal [4] identified their main objectives of this study as: "(a) Generation of a data source of predictive variables; (b) Identification of different factors, which effects a student's learning behavior and performance during academic career; (c) Construction of a prediction model using classification data mining techniques on the basis of identified predictive variables; and (d) Validation of the developed model for higher education students studying in Indian Universities or Institutions" [4]. They found that the most influencing factor for student's performance is his grade in senior secondary school, which tells us, that those students who performed well in their secondary school, will definitely perform well in their Bachelors study. Furthermore, it was found that the living location, medium of teaching, mother's qualification, student other habits, family annual income, and student family status, all of which, highly contribute in the students' educational performance, thus, it can predict a student's grade or generally his/her performance if basic personal and social knowledge was collected about him/her.

Yadav, Bhardwaj, and Pal [5] conducted a comparative research to test multiple decision tree algorithms on an educational dataset to classify the educational performance of students. The study mainly focuses on selecting the best decision tree algorithm from among mostly used decision tree algorithms, and provide a benchmark to each one of them. Yadav, Bhardwaj, and Pal [5] found out that the CART

(Classification and Regression Tree) decision tree classification method worked better on the tested dataset, which was selected based on the produced accuracy and precision using 10-fold cross validations. This study presented a good practice of identifying the best classification algorithm technique for a selected dataset; that is by testing multiple algorithms and techniques before deciding which one will eventually work better for the dataset in hand. Hence, it is highly advisable to test the dataset with multiple classifiers first, then choose the most accurate and precise one in order to decide the best classification method for any dataset.

### III. DATA MINING PROCESS

The objective of this study is to discover relations between students' personal and social factors, and their educational performance in the previous semester using data mining tasks. Henceforth, their performance could be predicted in the upcoming semesters. Correspondingly, a survey was constructed with multiple personal, social, and academic questions which will later be preprocessed and transformed into nominal data which will be used in the data mining process to find out the relations between the mentioned factors and the students' performance. The student performance is measured and indicated by the Grade Point Average (GPA), which is a real number out of 4.0. This study was conducted on a group of students enrolled in different colleges in Ajman University of Science and Technology (AUST), Ajman, United Arab Emirates.

#### A. Dataset

The dataset used in this study was collected through a survey distributed to different students within their daily classes and as an online survey using Google Forms, the data was collected anonymously and without any bias. The initial size of the dataset is 270 records. Table 1 describes the attributes of the data and their possible values.

TABLE I. ATTRIBUTES DESCRIPTION AND POSSIBLE VALUES

Attribute	Description	Possible Values
GENDER	Student's gender	{Male, Female}
NATCAT	Nationality category	{Local, Gulf, Arab, Non-Arab}
FLANG	First Language	{Arabic, English, Hindu-Urdu, Other}
TEACHLANG	Teaching language in the university	{English, Arabic}
HSP	High School Percentage	{Excellent (90% to 100%), Very Good (High) (85% to 89.9%), Very Good (80% to 84.9%), Good (High) (75% to 79.9%), Good (70% to 74.9%), Pass (High) (65% to 69.9%), Pass (60% to 64.9%)}
STATUS	Student status depending on his/her earned credit hours	{Freshman (< 32), Sophomore (33 - 64), Junior (65 - 96), Senior (> 96)}
LOC	Living Location	{Ajman, Sharjah, Dubai, Abu Dhabi, Al-Ain, UAQ, RAK, Fujairah, University Hostel}
SPON	Does the student have	{Yes, No}

	any sponsorship	
PWIU	Any parent works in the university	{Yes, No}
DISCOUNT	Student discounts	{Yes, No}
TRANSPORT	How the student comes to the university	{Private car, Public Transport, University Bus, Walking}
FAMSIZE	Family Size	{Single, With one parent, With both parents, medium family, big family}
INCOME	Total Family Monthly Income	{Low, Medium, Above Medium, High}
PARSTATUS	Parents Marital Status	{Married, Divorced, Separated, Widowed}
FQUAL	Father's Qualifications	{No Education, Elementary, Secondary, Graduate, Post Graduate, Doctorate, N/A}
MQUAL	Mother's Qualifications	{No Education, Elementary, Secondary, Graduate, Post Graduate, Doctorate, N/A}
FOCS	Father's Occupation Status	{Currently on Service, Retired, In between Jobs, N/A}
MOCS	Mother's Occupation Status	{Currently on Service, Retired, In between Jobs, Housewife, N/A}
FRIENDS	Number of Friends	{None, One, Average, Medium, Above Medium, High}
WEEKHOURS	Average number of hours spent with friends per week	{None, Very limited, Average, Medium, High, Very High}
GPA	Previous Semester GPA	{> 3.60 (Excellent), 3.00 – 3.59 (Very Good), 2.50 – 2.99 (Good), < 2.5 – (Pass)}

Following is a more detailed description about some attributes mentioned in Table 1:

- **TEACHLANG:** Some majors in the university are taught in English, and some others are taught in Arabic, and hence, it is useful to know the teaching language of the student, as it might be linked with his/her performance.
- **STATUS:** The University follows the American credit hours system, and hence, the status of the student can be acquired from his/her completed/earned credit hours.
- **FAMSIZE:** The possible values of this attribute are derived from the questionnaire as: 1 is “Single”, 2 is “With one parent”, 3 is “With both parents”, 4 is “medium family”, and 5 and above is “big family”.
- **INCOME:** The possible values of this attribute are derived from the questionnaire as: < AED 15,000 is “Low”, AED 15,000 to 25,000 is “Medium”, AED 25,000 to 50,000 is “Above Medium”, and above 50,000 is “High”.
- **FRIENDS:** The possible values of this attribute are derived from the questionnaire as: None is “None”, 1 is

“One”, 2 to 5 is “Average”, 6 to 10 is “Medium”, 11 to 15 is “Above Medium”, and above 15 is “High”.

- **WEEKHOURS:** The possible values of this attribute are derived from the questionnaire as: None is “None”, 1 to 2 hours is “Very limited”, 2 to 10 hours is “Average”, 10 to 20 hours is “Medium”, 20 to 30 hours is “High”, and more than 30 hours is “Very High”.

### B. Data Exploration

In order to understand the dataset in hand, it must be explored in a statistical manner, as well as, visualize it using graphical plots and diagrams. This step in data mining is essential because it allows the researchers as well as the readers to understand the data before jumping into applying more complex data mining tasks and algorithms.

Table 2 shows the ranges of the data in the dataset according to their attributes, ordered from highest to lowest.

TABLE II. RANGES OF DATA IN THE DATASET

Attribute	Range
GPA	Very Good (81), Good (68), Pass (61), Excellent (60)
GENDER	Female (174), Male (96)
STATUS	Freshman (109), Sophomore (62), Junior (53), Senior (37)
NATCAT	Arab (180), Other (34), Gulf (29), Local (23), Non-Arab (4)
FLANG	Arabic (233), Other (18), Hindi-Urdu (16), English (3)
TEACHLANG	English (248), Arabic (20)
LOC	Ajman (123), Sharjah (90), Dubai (18), University Hostel (13), RAK (11), UAQ (10), Abu Dhabi (3), Fujairah (1), Al-Ain (1)
TRANSPORT	Car (175), University Bus (54), Walking (21), Public Transport (20)
HSP	Excellent (100), Very Good (High) (63), Very Good (50), Good (High) (33), Good (19), Pass (High) (4), Pass (1)
PWIU	No (262), Yes (8)
DISCOUNT	No (186), Yes (84)
SPON	No (210), Yes (60)
FRIENDS	Average (81), High (75), Medium (67), Above Medium (27), One (13), None (7)
WEEKHOURS	Average (122), Very limited (57), Medium (40), High (21), Very High (16), None (14)
FAMSIZE	Big (232), Medium (28), With both parents (6), With Two Parents (1), Single (1)
INCOME	Medium (83), Low (70), Above Medium (54), High (27)
PARSTATUS	Married (243), Widowed (17), Separated (6), Divorced (4)
FQUAL	Graduate (144), Post Graduate (41), Secondary (37), Doctorate (20), Elementary (11), N/A (10), No Education (7)
MQUAL	Graduate (140), Secondary (60), Post Graduate (25), No Education (16), Elementary (11), Doctorate (9), N/A (8)
FOCS	Service (166), N/A (42), Retired (32), In Between Jobs (30)
MOCS	Housewife (162), Service (65), N/A (22), In Between Jobs (11), Retired (10)

Furthermore, Table 3 includes summary statistics about the dataset, which includes the mode (the value with highest frequency), the least (the value with least frequency), and the number of missing values.

TABLE III. SUMMARY STATISTICS

Attribute	Mode	Least	Missing Values
GPA	Very Good (81)	Excellent (30)	0
GENDER	Female (174)	Male (96)	0
STATUS	Freshman (109)	Senior (37)	9
NATCAT	Arab (180)	Non-Arab (4)	0
FLANG	Arabic (233)	English (3)	0
TEACHLANG	English (248)	Arabic (20)	2
LOC	Ajman (123)	Fujairah (1)	0
TRANSPORT	Car (175)	Public Transport (20)	0
HSP	Excellent (100)	Pass (1)	0
PWIU	No (262)	Yes (8)	0
DISCOUNT	No (186)	Yes (84)	0
SPON	No (210)	Yes (60)	0
FRIENDS	Average (81)	None (7)	0
WEEKHOURS	Average (122)	None (14)	0
FAMSIZE	Big (232)	With Two Parents (1)	2
INCOME	Medium (83)	High (27)	36
PARSTATUS	Married (243)	Divorced (4)	0
FQUAL	Graduate (144)	No Education (7)	0
MQUAL	Graduate (140)	N/A (8)	1
FOCS	Service (166)	In Between Jobs (30)	0
MOCS	Housewife (162)	Retired (10)	0

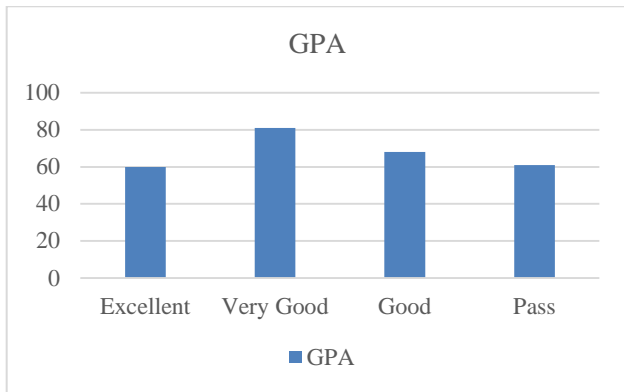


Fig. 1. Histogram of GPA attribute

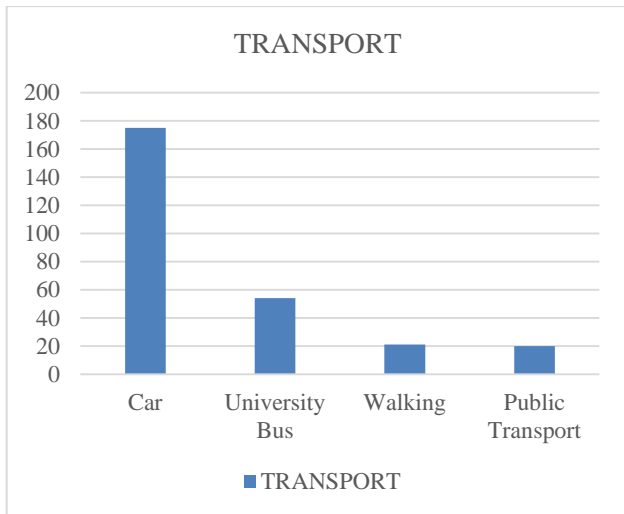


Fig. 2. Histogram of TRANSPORT attribute

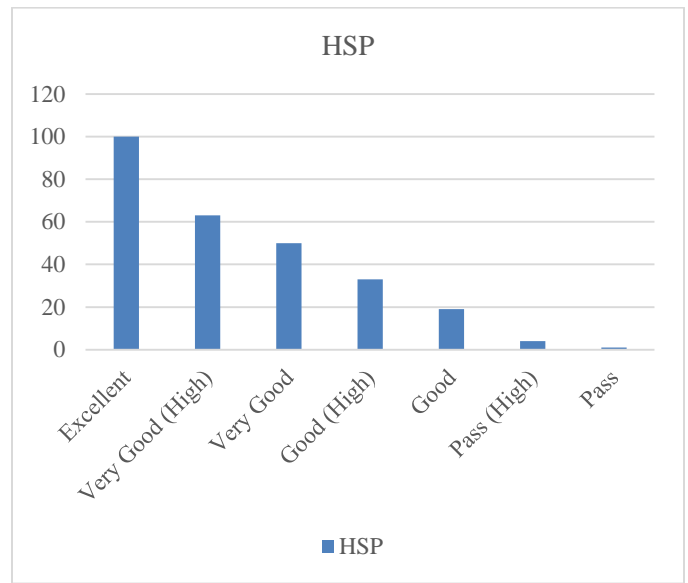


Fig. 3. Histogram of HSP attribute

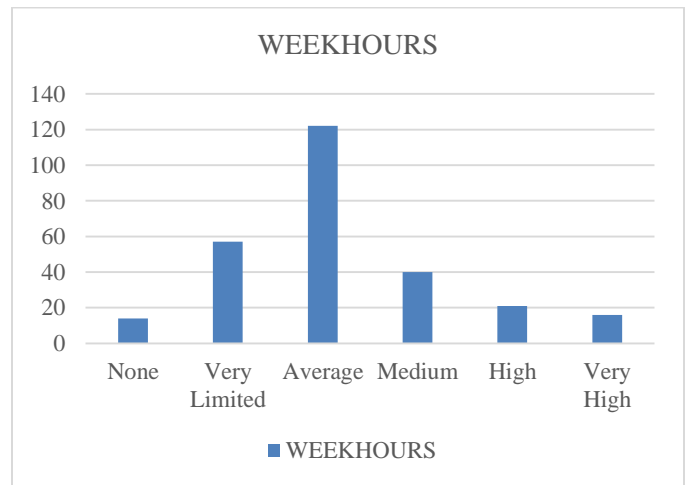


Fig. 4. Histogram of WEEKHOURS attribute

It is equally important to plot the data in graphical visualizations in order to understand the data, its characteristics, and its relationships. Henceforth, figures 1 to 4 are constructed as graphical plots of the data based on the summary statistics.

### C. Data Mining Implementation & Results

There are multiple well known techniques available for data mining and knowledge discovery in databases (KDD), such as Classification, Clustering, Association Rule Learning, Artificial Intelligence, etc.

Classification is one of the mostly used and studied data mining technique. Researchers use and study classification because it is simple and easy to use. In detail, in data mining, Classification is a technique for predicting a data object's class or category based on previously learned classes from a training dataset, where the classes of the objects are known. There are multiple classification techniques available in data mining, such as, Decision Trees, K-Nearest Neighbor (K-NN), Neural Networks, Naïve Bayes, etc.

In this study, multiple classification techniques was used in the data mining process for predicting the students' grade at the end of the semester. This approach was used because it can provide a broader look and understanding of the final results and output, as well as, it will lead to a comparative conclusion over the outcomes of the study. Furthermore, a 10-fold cross validation was used to verify and validate the outcomes of the used algorithms and provide accuracy and precision measures.

All data mining implementation and processing in this study was done using RapidMiner and WEKA.

As can be seen from Table 3 in the previous section (3.2), the mode of the class attribute (GPA) is "Very Good", which occurs 81 times or 30% in the dataset. And hence, this percentage can be used as a reference to the accuracy measures produced by the algorithms in this section. Notably, in data mining, this is called the default model accuracy. The default model is a naïve model that predicts the classes of all examples in a dataset as the class of its mode (highest frequency). For example, let's consider a dataset of 100 records and 2 classes (Yes & No), the "Yes" occurs 75 times and "No" occurs 25 times, the default model for this dataset will classify all objects as "Yes", hence, its accuracy will be 75%. Even though it is useless, but equally important, it allows to evaluate the accuracies produced by other classification models. This concept can be generalized to all classes/labels in the data to produce an expectation of the class recall as well. Henceforth, Table 4 was constructed to summarize the expected recall for each class in the dataset.

TABLE IV. EXPECTED RECALL

Class (Label)	Excellent	Very Good	Good	Pass
Expected Recall	22.2%	30.0%	25.2%	22.6%

1) Decision Tree Induction

A decision tree is a supervised classification technique that builds a top-down tree-like model from a given dataset attributes. The decision tree is a predictive modeling technique used for predicting, classifying, or categorizing a given data object based on the previously generated model using a training dataset with the same features (attributes). The structure of the generated tree includes a root node, internal nodes, and leaf (terminal) nodes. The root node is the first node in the decision tree which have no incoming edges, and one or more outgoing edges; an internal node is a middle node in the decision tree which have one incoming edge, and one or more outgoing edges; the leaf node is the last node in the decision tree structure which represents the final suggested (predicted) class (label) of a data object.

In this study, four decision tree algorithms was used on the collected student's data, namely, C4.5 decision tree, ID3 decision tree, CART decision Tree, and CHAID.

C4.5 Decision Tree

The C4.5 decision tree algorithm is an algorithm developed by Ross Quinlan, which was the successor of the ID3 algorithm. The C4.5 algorithm uses pruning in the generation of a decision tree, where a node could be removed from the tree if it adds little to no value to the final predictive model.

Furthermore, the following settings was used with the C4.5 operator to produce the decision tree.

- Splitting criterion = information gain ratio
- Minimal size of split = 4
- Minimal leaf size = 1
- Minimal gain = 0.1
- Maximal depth = 20
- Confidence = 0.5

After running the C4.5 decision tree algorithm with the 10-fold cross validation on dataset, the following confusion matrix was generated.

		Actual				Class Precision (%)
		Excellent	Very Good	Good	Pass	
Prediction	Excellent	23	12	8	6	46.94
	Very Good	20	40	30	29	33.61
	Good	11	10	18	12	35.29
	Pass	6	19	12	14	27.45
Class Recall (%)		38.33	49.38	26.47	22.95	

The C4.5 algorithm was able to predict the class of 95 objects out of 270, which gives it an Accuracy value of 35.19%.

ID3 Decision Tree

The ID3 (Iterative Dichotomiser 3) decision tree algorithm is an algorithm developed by Ross Quinlan. The algorithm generates an unpruned full decision tree from a dataset.

Following are the settings used with the ID3 operator to produce the decision tree.

- Splitting criterion = information gain ratio
- Minimal size of split = 4
- Minimal leaf size = 1
- Minimal gain = 0.1

After running the ID3 decision tree algorithm with the 10-fold cross validation on the dataset, the following confusion matrix was generated.

		Actual				Class Precision (%)
		Excellent	Very Good	Good	Pass	
Prediction	Excellent	20	12	7	6	44.44
	Very Good	25	39	35	34	29.32
	Good	9	11	18	8	39.13
	Pass	6	19	8	13	28.26
Class Recall (%)		33.33	48.15	26.47	21.31	

The ID3 algorithm was able to predict the class of 90 objects out of 270, which gives it an Accuracy value of 33.33%.

**CART Decision Tree**

Classification and Regression Tree (CART) is another decision tree algorithm which uses minimal cost-complexity pruning.

Following are the settings used with the CART operator to produce the decision tree:

- Minimal leaf size = 1
- Number of folds used in minimal cost-complexity pruning = 5

After running the CART algorithm with the 10-fold cross validation on the dataset, the following confusion matrix was generated.

		Actual				Class Precision (%)
		Excellent	Very Good	Good	Pass	
Prediction	Excellent	43	16	10	6	57.33
	Very Good	12	40	38	26	34.48
	Good	4	10	2	6	9.09
	Pass	1	15	18	23	40.35
Class Recall (%)		71.67	49.38	2.94	37.70	

CART algorithm was able to predict the class of 108 objects out of 270, which gives it an Accuracy value of 40%.

**CHAID Decision Tree**

CHI-squared Automatic Interaction Detection (CHAID) is another decision tree algorithm which uses chi-squared based splitting criterion instead of the usual splitting criterions used in other decision tree algorithms.

Following are the settings used with the CART operator to produce the decision tree.

- Minimal size of split = 4
- Minimal leaf size = 2
- Minimal gain = 0.1
- Maximal depth = 20
- Confidence = 0.5

After running the CHAID algorithm with the 10-fold cross validation on the dataset, the following confusion matrix was generated:

		Actual				Class Precision (%)
		Excellent	Very Good	Good	Pass	
Prediction	Excellent	16	14	5	5	40.00
	Very Good	23	36	31	25	31.30
	Good	9	11	17	8	37.78
	Pass	12	20	15	23	32.86
Class Recall (%)		26.67	44.44	25.00	37.70	

The CHAID algorithm was able to predict the class of 92 objects out of 270, which gives it an Accuracy value of 34.07%.

**Analysis and Summary**

In this section, multiple decision tree techniques and algorithms were reviewed, and their performances and accuracies were tested and validated. As a final analysis, it was obviously noticed that some algorithms worked better with the dataset than others, in detail, CART had the best accuracy of 40%, which was significantly more than the expected (default model) accuracy, CHAID and C4.5 was next with 34.07% and 35.19% respectively, and the least accurate was ID3 with 33.33%. On the other hand, it was noticeable that the class recalls was always higher than the expectations assumed in Table 4, which some might argue with. Furthermore, it have been seen that most of the algorithms have struggled in distinguishing similar classes objects, and as a result, multiple objects was noticed being classified to their nearest similar class; for example, let's consider the class "Good" in the CART confusion matrix, it can be seen that 38 objects (out of 68) was classified as "Very Good", which is considered as the upper nearest class in terms of grades, similarly, 18 objects was classified as "Pass" which is also considered as the lower nearest class in terms of grades. This observation leads to conclude that the discretization of the class attribute was not suitable enough to capture the differences in other attributes, or, the attributes themselves was not clear enough to capture such differences, in other words, the classes used in this research was not totally independent, for instance, an "Excellent" student can have the same characteristics (attributes) as a "Very Good" student, and hence, this can confuse the classification algorithm and have big effects on its performance and accuracy.

**2) Naïve Bayes Classification**

Naïve Bayes classification is a simple probability classification technique, which assumes that all given attributes in a dataset is independent from each other, hence the name "Naïve".

“Bayes classification has been proposed that is based on Bayes rule of conditional probability. Bayes rule is a technique to estimate the likelihood of a property given the set of data as evidence or input Bayes rule or Bayes theorem is” [4]:

$$P(h_i|x_i) = \frac{P(x_i|h_i)P(h_i)}{P(x_i|h_1) + P(x_i|h_2)P(h_2)}$$

In order to summarize the probability distribution matrix generated by the Bayes model, the mode class attributes which have probabilities greater than 0.5 was selected. The selected rows are shown in Table 5.

TABLE V. PROBABILITY DISTRIBUTION MATRIX

Attribute	Value	Probability			
		Excellent	Very Good	Good	Pass
TEACHLANG	English	0.883	0.975	0.882	0.918
PWU	No	0.950	0.963	0.971	1.000
PARSTATUS	Married	0.900	0.938	0.897	0.852
FAMSIZE	Big	0.800	0.877	0.897	0.852
FLANG	Arabic	0.833	0.802	0.912	0.918
DISCOUNT	No	0.250	0.778	0.838	0.836
SPON	No	0.867	0.753	0.721	0.787
GENDER	Female	0.733	0.691	0.676	0.459
NATCAT	Arab	0.683	0.630	0.647	0.721
TRANSPORT	Car	0.600	0.630	0.691	0.672
FOCS	Service	0.650	0.630	0.559	0.623
FQUAL	Graduate	0.550	0.580	0.456	0.541
MOCS	Housewife	0.550	0.580	0.574	0.705
MQUAL	Graduate	0.550	0.531	0.515	0.475
WEEKHOURS	Average	0.483	0.519	0.456	0.328

After the generation of the Bayes probability distribution matrix, in order to distinguish interesting probabilities from not interesting ones, a function was constructed to do that. The function calculates the absolute difference between the classes' probabilities for each row in the confusion matrix, and only if the absolute difference between two of them is more than 0.25 (25%), it will be considered as interesting, as well as, attributes with one or more class probability greater than or equal 0.35 (35%) was considered. Let's take an example to better clarify the idea; let's consider the following two rows from the generated confusion matrix.

Row	Attribute	Value	Probability				Interesting
			Excel- lent	Very Good	Good	Pass	
1	DISCOUNT	Yes	0.750	0.222	0.162	0.164	Interesting
2	TEACHLANG	English	0.883	0.975	0.882	0.918	Not Interesting

It can be seen that row 1 was considered as interesting because there are 2 probabilities greater than 0.35, and the absolute difference between some pairs of probability values are more than 0.25 (25%), hence, it is marked as interesting. Significantly, the interestingness behind the first row is that the probability of an “Honors” student to have a discount

(value=Yes) is 86.7%, and it gets lower when it moves down to less GPA classes; Excellent 63.3%, Very Good 22.2%, etc... Furthermore, row 2 is considered not interesting because there are not much difference between the probabilities between the classes, even though they have high probabilities, henceforth, this attribute had almost the same probability across all types (classes) of students. Likewise, Table 6 shows all interesting probabilities found in the Bayes distribution matrix.

TABLE VI. INTERESTING BAYES PROBABILITIES

Row	Attribute	Value	Probability			
			Excellent	Very Good	Good	Pass
1	GENDER	Female	0.733	0.691	0.676	0.459
2		Male	0.267	0.309	0.324	0.541
3	HSP	Excellent	0.683	0.407	0.279	0.115
4	MOCS	Service	0.350	0.247	0.235	0.131
5	DISCOUNT	No	0.250	0.778	0.838	0.836
6		Yes	0.750	0.222	0.162	0.164

Following are the description for each one of the interesting Bayes Probabilities:

a) *GENDER = Male*: The probability of male students to get lower grades are significantly higher. Moving from higher to lower grades, the probability increases.

b) *GENDER = Female*: This scenario is opposite to the previous one, where the probability of female students to get higher grades are significantly higher. The probability decreases moving from high to low grades.

c) *HSP = Excellent*: Interesting enough, students who got excellent grades in High School had high grades in the university as well.

d) *MOCS = Service*: Interestingly, when the mother occupation status is on service, it appears that students get higher grades.

e) *DISCOUNT*: As illustrated earlier, students with higher grades tend to get discounts from the university more than low grades students.



Fig. 5. Interesting probabilities of GENDER

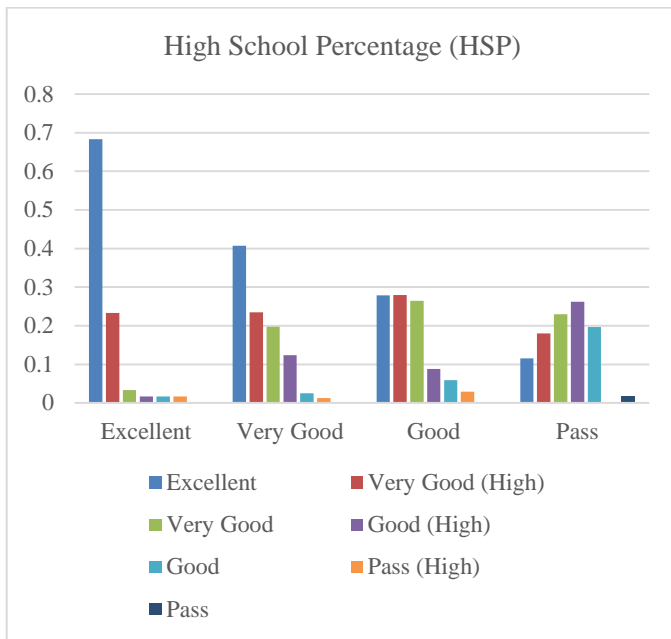


Fig. 6. Interesting probabilities of HSP

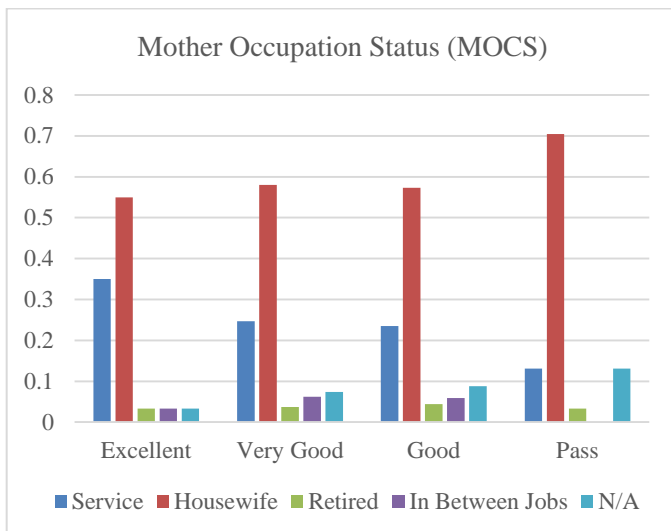


Fig. 7. Interesting probabilities of MOCS



Fig. 8. Interesting probabilities of DISCOUNT

Following is the confusion matrix of the Naïve Bayes classification model performance generated by the 10-fold cross validation:

		Actual				Class Precision (%)
		Excellent	Very Good	Good	Pass	
Prediction	Excellent	29	15	9	5	50.00
	Very Good	16	27	26	16	31.76
	Good	5	27	16	16	25.00
	Pass	5	11	14	23	43.40
Class Recall (%)		52.73	33.75	24.62	38.33	

The Naïve Bayes classifier was able to predict the class of 95 objects out of 270, which gives it an Accuracy value of 36.40%.

### Analysis and Summary

In this section, a review of the implementation of the Naïve Bayes classification technique was presented on the dataset used in this research, as well as, its performance and accuracy have been tested and validated. Furthermore, this section has suggested some techniques to find interesting patterns in the Naïve Bayes model. As a final analysis, this section presented high potential results in the data mining analysis of the Naïve Bayes model, as well as, more interesting patterns could be drawn in the future from the Naïve Bayes model using other techniques.

### IV. CONCLUSION

In this research paper, multiple data mining tasks were used to create qualitative predictive models which were efficiently and effectively able to predict the students' grades from a collected training dataset. First, a survey was constructed that has targeted university students and collected multiple personal, social, and academic data related to them. Second, the collected dataset was preprocessed and explored to become appropriate for the data mining tasks. Third, the implementation of data mining tasks was presented on the dataset in hand to generate classification models and testing them. Finally, interesting results were drawn from the classification models, as well as, interesting patterns in the Naïve Bayes model was found. Four decision tree algorithms have been implemented, as well as, with the Naïve Bayes algorithm. In the current study, it was slightly found that the student's performance is not totally dependent on their academic efforts, in spite, there are many other factors that have equal to greater influences as well. In conclusion, this study can motivate and help universities to perform data mining tasks on their students' data regularly to find out interesting results and patterns which can help both the university as well as the students in many ways.

### V. FUTURE WORK

Using the same dataset, it would be possible to do more data mining tasks on it, as well as, apply more algorithms. For the time being, it would be interesting to apply association rules mining to find out interesting rules in the students data.



Similarly, clustering would be another data mining task that could be interesting to apply. Moreover, the students' data that was collected in this research included a classic sampling process which was a time consuming task, it could be better if the data was collected as part of the admission process of the university, that way, it would be easier to collect the data, as well as, the dataset would have been much bigger, and the university could run these data mining tasks regularly on their students to find out interesting patterns and maybe improve their performance.

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