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## Introduction

We propose two computationally efficient subspace detection algorithms, based on a preprocessing stage that consists of special layer ordering, followed by permutation-robust QR decomposition (QRD) and elementary matrix operations.

### Reference MIMO Detection Schemes:

- ZF and MMSE
- ML detection
- Sphere detection
- Subspace detection (SD)  
Decomposes an effective channel matrix into lower order subchannels  
Reduces the number of jointly detected streams
- Layered orthogonal lattice detector (LORD)  
A special class of SD

## System Model

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

$\mathbf{H}$ :  $N \times N$  channel matrix

$\mathbf{x}$ : transmitted QAM symbols

$\mathbf{n}$ : complex additive white Gaussian noise - zero mean and variance  $\sigma^2$

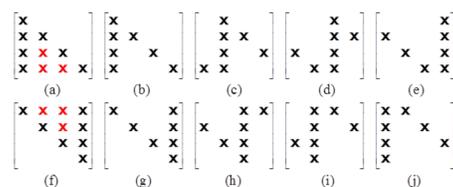
$$\sigma^2 = \frac{N_t}{\text{SNR}}$$

$$d^{\text{ML}} = \min_{\mathbf{x} \in \mathcal{X}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2$$

$$\lambda_{n,k}^{\text{ML}} = \min_{\mathbf{x} \in \mathcal{X}_{n,k}^{(0)}} d(\mathbf{x}) - \min_{\mathbf{x} \in \mathcal{X}_{n,k}^{(1)}} d(\mathbf{x})$$

## WR Decomposition

### QRD/QLD followed by matrix puncturing



4x4 channel matrix structures: (a-f) LORD; (b-e,g-i) SD

## Detection Algorithm

CYSD: Streams are decoupled, one at a time, by cyclically shifting the columns of  $\mathbf{H}$  and generating the punctured  $\mathbf{R}$

$$\tilde{\mathbf{y}} = \mathbf{W}^* \mathbf{y} = \mathbf{R}\mathbf{x} + \mathbf{W}^* \mathbf{n} = \mathbf{R}\mathbf{x} + \tilde{\mathbf{n}}$$

$$\tilde{\mathbf{y}} = \begin{bmatrix} \tilde{y}_1 \\ \tilde{y}_2 \end{bmatrix}, \quad \mathbf{R} = \begin{bmatrix} \mathbf{A} & \mathbf{b} \\ 0 & c \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\mathbf{x}^{\text{WR}} = \arg \min_{\mathbf{x} \in \mathcal{X}} \|\tilde{\mathbf{y}} - \mathbf{R}\mathbf{x}\|^2$$

$$\mathbf{x}^{\text{WR}} = \arg \min_{x_2 \in \mathcal{X}_N} (|\tilde{y}_2 - cx_2|^2 + \|\tilde{\mathbf{y}}_1 - \mathbf{A}\hat{\mathbf{x}}_1 - \mathbf{b}x_2\|^2)$$

$\hat{\mathbf{x}}_1$  is the sliced output of the projection of  $x_2$  on upper layers ( $\mathbf{A}$  is real diagonal)

$$\mathbf{u}_{n,k}^{\text{WR}} = \arg \min_{\mathbf{x} \in \mathcal{X}_{n,k}^{(0)}} \|\tilde{\mathbf{y}} - \mathbf{R}\mathbf{x}\|^2, \quad \mathbf{v}_{n,k}^{\text{WR}} = \arg \min_{\mathbf{x} \in \mathcal{X}_{n,k}^{(1)}} \|\tilde{\mathbf{y}} - \mathbf{R}\mathbf{x}\|^2$$

$$\lambda_{n,k}^{\text{WR}} = \|\tilde{\mathbf{y}} - \mathbf{R}\mathbf{u}_{n,k}^{\text{WR}}\|^2 - \|\tilde{\mathbf{y}} - \mathbf{R}\mathbf{v}_{n,k}^{\text{WR}}\|^2$$

## Proposed Low-Complexity SD

Two proposed layer ordering schemes resulted in two SD schemes:

- **Single-Permutation Subspace Detection (SPSD)**  
Swapping each layer of interest with the last layer
- **Pairwise Subspace Detection (PWSD)**  
Lumping the channel columns in pairs and handling each at a time

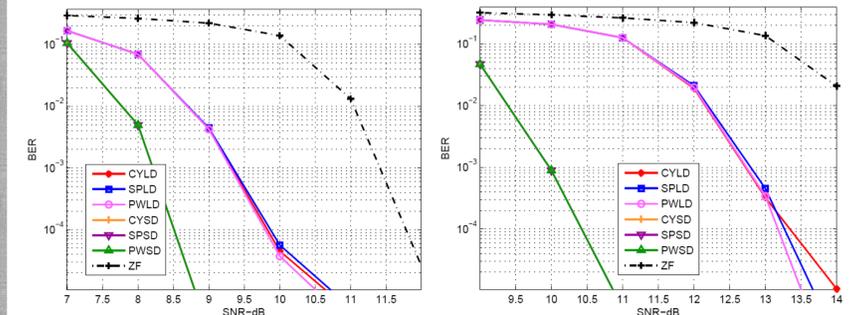
WR decomposition is then carried in two stages:

- **Permutation-Robust QR Decomposition (PR-QRD)**  
With proposed layer ordering, successive decompositions are one swap apart  
Part of the decomposition result remains unaltered

$$\begin{bmatrix} h_{11} & h_{12} & h_{13} & h_{14} \\ h_{21} & h_{22} & h_{23} & h_{24} \\ h_{31} & h_{32} & h_{33} & h_{34} \\ h_{41} & h_{42} & h_{43} & h_{44} \end{bmatrix} = \begin{bmatrix} q_{11} & q_{12} & q_{13} & q_{14} \\ q_{21} & q_{22} & q_{23} & q_{24} \\ q_{31} & q_{32} & q_{33} & q_{34} \\ q_{41} & q_{42} & q_{43} & q_{44} \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & r_{13} & r_{14} \\ 0 & r_{22} & r_{23} & r_{24} \\ 0 & 0 & r_{33} & r_{34} \\ 0 & 0 & 0 & r_{44} \end{bmatrix}$$

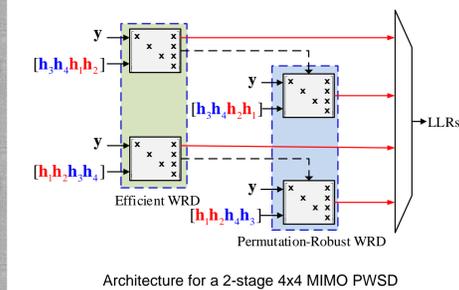
- **Efficient matrix puncturing**  
Puncturing is executed via elementary matrix operations

## Results

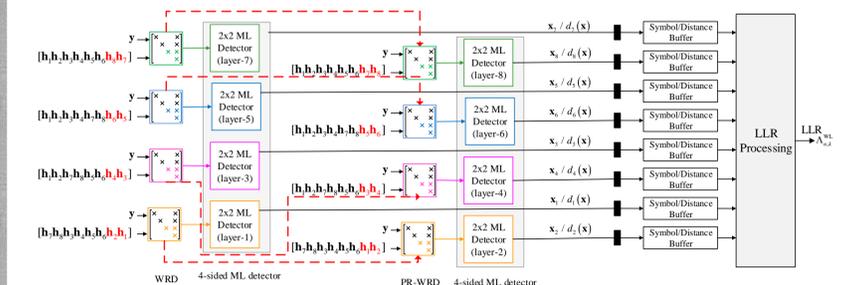


BER performance of 4x4 MIMO detectors with 16-QAM  
RAD: Real Addition Operation  
RML: Real Multiplication Operation

	Permutations	Redundant	Saved
SPSD	1: $h_1 h_2 h_3 h_4$	none	none
	2: $h_1 h_2 h_4 h_3$	$q_{11}, q_{22}, r_{11}, r_{12}, r_{22}$	88 RML+40 RAD
	3: $h_1 h_4 h_3 h_2$	$q_{11}, r_{11}$	28 RML+8 RAD
	4: $h_4 h_2 h_3 h_1$	none	none
PWSD	1: $h_3 h_4 h_1 h_2$	none	none
	2: $h_3 h_4 h_2 h_1$	$q_{11}, q_{22}, r_{11}, r_{12}, r_{22}$	88 RML+40 RAD
	3: $h_1 h_2 h_3 h_4$	none	none
	4: $h_1 h_2 h_4 h_3$	$q_{11}, q_{22}, r_{11}, r_{12}, r_{22}$	88 RML+40 RAD



Architecture for a 2-stage 4x4 MIMO PWSD



Architecture for a 2-stage 8x8 MIMO PWSD

CYLD, SPLD, and PWLD are the LORD versions of CYSD, SPSD, and PWSD, with no matrix puncturing.

Saving in QRD overhead are 30% in 8x8 MIMO, but can reach 50% with very high order systems.

The computational saving came at no performance degradation cost.