

EVOLUTION OF STRUCTURE OF SOME BINARY GROUP-BASED N-BIT COMPARATOR, N-TO-2^N DECODER BY REVERSIBLE TECHNIQUE

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ABSTRACT

Reversible logic has attracted substantial interest due to its low power consumption which is the main concern of low power VLSI systems. In this paper, a novel 4x4 reversible gate called inventive gate has been introduced and using this gate 1-bit, 2-bit, 8-bit, 32-bit and n-bit group-based reversible comparator have been constructed with low value of reversible parameters. The MOS transistor realizations of 1-bit, 2-bit, and 8-bit of reversible comparator are also presented and finding power, delay and power delay product (PDP) with appropriate aspect ratio W/L. Novel inventive gate has the ability to use as an n-to-2n decoder. Different novel reversible circuit design style is compared with the existing ones. The relative results shows that the novel reversible gate wide utility, group-based reversible comparator outperforms the present style in terms of number of gates, garbage outputs and constant input.

KEYWORDS

Reversible Logic, Inventive Gate, Garbage Output, Constant input, Full subtractor, n-bit reversible comparator, Reversible decoder etc.

1. INTRODUCTION

In low power VLSI systems planning of power is one of important aspects. According to Landauer [1] in 1960 demonstrate that single bit of information loss generate at least $KT \ln 2$ J/K of energy where K is the Boltzmann constant (1.38×10^{-23} J/K) and T is the absolute temperature. Reversible circuits are totally different from irreversible circuits. In reversible logic no bits is loss the circuit that doesn't loss information is reversible.

C.H Bennet [2] in 1973 proves that $KT \ln 2$ joule of energy wouldn't be dissipated if the reversible circuit consist of reversible gates only. Thus reversible logic operations do not loss information and dissipate less heat also as power. Thus reversible logic is probably going to be in demand in high speed power aware circuits. A reversible circuit planning has following important attributes Garbage output, number of reversible gates, constant input all should be minimum for efficient reversible circuits.

Comparator has wide applications in Analog and digital circuits, Analog to digital (A/D) converters, Level shifter, and communication system etc. It compares the 2-number of several

bits. In this paper introduce group-based n-bit reversible comparator [6,9,11] and n-to-2ⁿ reversible decoder with low value of reversible parameters with the help of lemmas.

This paper is organised with the following sections: Section 2 and 3 discuss basic definition of reversible logic and parameter optimization taken; Section 4 discuss the past work; Section 5 discuss the utility and design issue of novel 4x4 inventive gate; Section 6 Planning of low value style reversible comparator subsection of 6.1 introduce novel 1-bit comparator cell, subsection 6.2 and 6.3 is novel match, larger and smaller comparator cell design; Subsection 6.4, 6.5, 6.6, 6.7 for 2-bit, 8-bit, 32-bit and n-bit group-based reversible comparator design respectively; Section 7 Implement all comparator cell in MOS transistor with minimum MOS transistor count. Section 8 categories as simulation result of comparator. Finally, the paper is concluded and future work with Section 9.

2. BASIC DEFINITIONS OF REVERSIBLE LOGIC

In this section, we introduce the essential definitions of reversible logic which are relevant with this research work.

Definition 2.1 A reversible gate is a Z - input and Z - output that generate a unique output pattern for each possible input pattern.

Definition 2.2 In Reversible logic output and input is equal in number. Unwanted output is called garbage output it should be minimum as possible and fan-out is not allowed.

3. PARAMETER OPTIMIZED FOR DESIGNING EFFICIENT REVERSIBLE CIRCUITS

The main challenge of designing efficient reversible circuits is to optimize the different reversible parameters which result the circuit design is costly. The most necessary parameters which have dominant in efficient reversible logic circuits are:

3.1 Garbage output

Unutilized or unwanted output of reversible circuit is called garbage output. It should be kept minimum as possible.

3.2 Constant Input

Constant bits are additional inputs that are not part of the original specification. These bits are added in hopes to reduce the circuit complexity or realize a reversible function. They come in the form of a constant logic 1 or 0. It is ideal to keep in minimal.

3.3 Few Reversible gates utilized

In this subsection, we present few reversible gates that are used to design for planning different types of reversible circuit. First TR (3x3) utilize input (A, B, C) and carry output (P=A, Q=A⊗B, R=AB'⊗C, Second BME gate(4X4) utilize input (A, B, C, D) and carry output (P=A,

$Q=AB\otimes C$, $R=AD\otimes C$) and $S=A'B\otimes C\otimes D$, Third Feynman gate (FG) 2x2 utilize input (A, B) and carry output ($P=A$, $Q=A\otimes B$), Fourth Peres gate (PG) 3x3 utilize input (A, B, C) and carry output ($P=A$, $Q=A\otimes B$, $R=AB\otimes C$)

3.4 Flexibility

Flexibility refers to the universality of reversible logic gate in realizing more logical function.

4. PAST WORK

In 2010, Himanshu thapliyal et.al [17] design a reversible 8-bit and 64-bit tree-based comparator using TR Gate that has the latency of $O(\log_2(n))$. But this approach is not suitable for low value of reversible parameter and not extended for n-bit reversible comparator. Furthermore another comparator design by Rangaraju H Ga [7, 8] in 2011 has shows that design has input circuit as first stage and 1-Bit comparator cell as second stage and so on. This idea is extend for n-bit reversible comparator design but it is not sufficient to optimizing the reversible parameter. In 2011, Nagamani et.al. [21] Design a reversible 1-bit reversible comparator with low value of reversible parameter but this idea is not extended for n-bit comparator.

In 2013, Ri-gui Zhou et.al. [5] design a novel 4-bit reversible comparator. It is mentioned in paper further possibilities of reducing the number of reversible gates, constant input and garbage output in the area of reversible comparator design. They proposed new gate and using this gate form various gate AND, OR, XNOR, NOT, FA, FS but not form gate NAND, NOR. For increasing order of comparator, gate increase in higher order and complexity of design increases and also garbage outputs means performance of comparator degrade.

In 2013, Hafiz Md. Hasan babu et.al. [4] design compact n-bit reversible comparator. Its design is efficient because it reduce complexity of design. Approach is sufficient and proposed various theorem and lemma for calculating n-bit reversible parameter number of gate, total delay, power. They proposed two new gate BJS and HLN. These gate form OR, AND, XOR and NOT Operation but not form FA, FS, NAND and NOR Operation. For showing expertise of reversible gate we work on this and proposed Universal gate called Inventive Gate. It's performing all logical operation NAND, NOR, AND, OR, HA, HS, FA and FS and also form efficient group-based n-bit reversible comparator and n-to- 2^n bit decoder with low value of reversible parameters.

5. UTILITY AND DESIGN ISSUES OF FRESHLY PROJECTED 4X4 INVENTIVE GATE

In this section, a new 4 x 4 reversible gates called Inventive gate, is proposed. The block representation of inventive gate is shown in Figure 1. The corresponding truth table shown in Table 1. And subsequent four logical configuration is presented $P=(a\otimes b\otimes c)$, $Q=[(a\otimes b)\otimes d]c+b(a\otimes d)$, $R=(c'b'+d)a'+bc$ and $S=b'd'(a+c)+d(b+a'c')$ of inventive gate. It is shown from the truth table that the attainable output pattern can be uniquely determined.

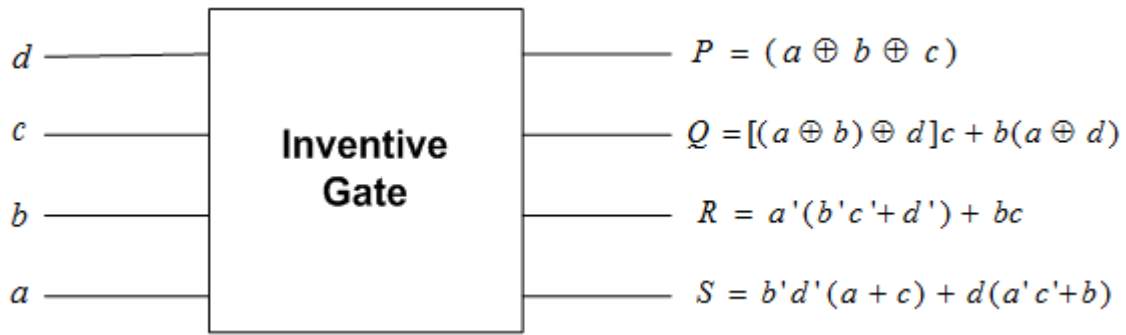


Figure 1. Block representation of Reversible 4 × 4 Inventive Gate

Table 1 Reversibility of the novel Inventive gate

INPUT				OUTPUT			
d	c	b	a	P	Q	R	S
0	0	0	0	0	0	1	0
0	0	0	1	1	0	0	1
0	0	1	0	1	0	1	0
0	0	1	1	0	1	0	0
0	1	0	0	1	0	1	1
0	1	0	1	0	1	0	1
0	1	1	0	0	1	1	0
0	1	1	1	1	1	1	0
1	0	0	0	0	0	1	1
1	0	0	1	1	0	0	0
1	0	1	0	1	1	0	1
1	0	1	1	0	0	0	1
1	1	0	0	1	1	0	0
1	1	0	1	0	0	0	0
1	1	1	0	0	1	1	1
1	1	1	1	1	1	1	1

5.1 Utility-1 of Inventive gate

The proposed Inventive gate can implement all Boolean expression and it is a universal gate. In this paper, Inventive gate is used to design the n-to-2ⁿ decoder (Shown in section 5.2) and 1-bit comparator (Shown in section 6.1). The classical operations realized using Inventive gate is shown in Fig a, b, c, d, e, f, g and h.

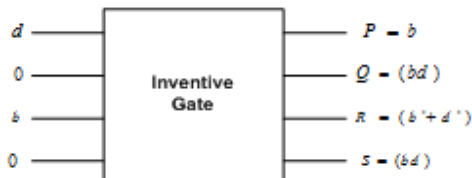


Fig a. AND, NAND gates Implementation

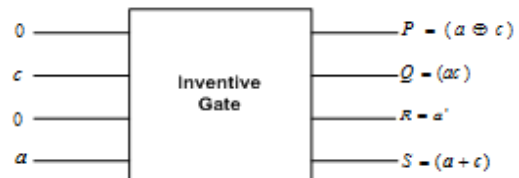


Fig b. XOR, AND, NOT, OR gates Implementation

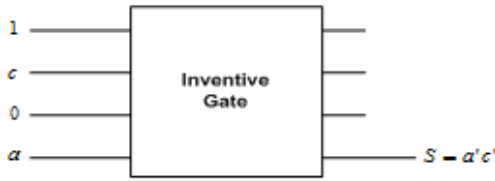


Fig c. NOR gate Implementation

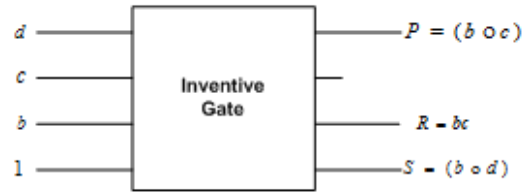


Fig d. XNOR, AND gates Implementation

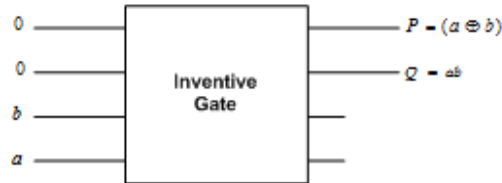


Fig e. Half adder Implementation

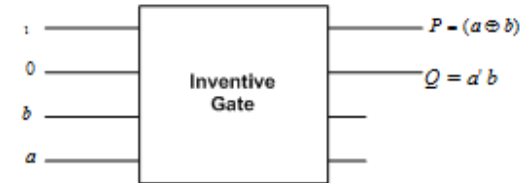


Fig f. Half subtractor Implementation

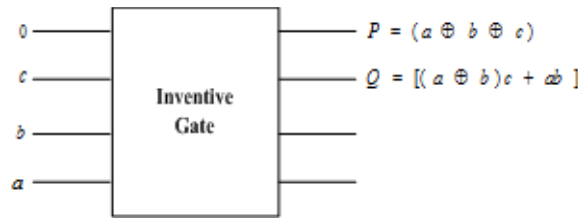


Fig g. Full adder Implementation

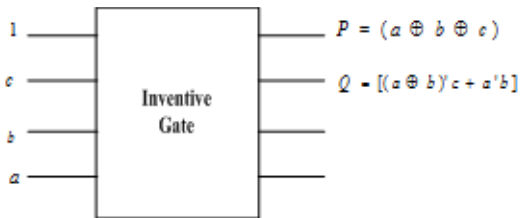


Fig h. Full subtractor Implementation

5.2. Utility-2 of Reversible inventive gate as Reversible n-to-2ⁿ decoder

In this section we show the utility-2 of Inventive gate. It performs the operation of Reversible 2-to-2² decoder it consists of two approaches named approach - 1 and approach - 2. Approach- 1 of 2-to-2² decoder generate 2 garbage output and number of gate count is 5. Whereas the Approach - 2 generate 2 garbage output but reduces number of gate count is 4 as shown in Figure 2 (b). And also implement of 3-to-2³ decoder (Approach 2) generate 3 garbage output and number of gate count 7 as shown in Figure 4 .Decoder [3,11,14] are widely used in applications like information multiplexing, 7 segment show and memory addressing.

5.2.1 Reversible 2-to-2² decoder and 3-to-2³ decoder

Planning of Reversible 2-to-2² decoder is shown in Figure 2(b). It consists of (1 inventive gate+ 2NOT+ 1 FG+ 1TG) types of gates. It has two input marked a, b apply to inventive gate and Feynman gate (FG) respectively obtained output is passed to TG and gives output is (ab) other output of decoder is (a' b), (a b') and (a' b'). Completed cell of 2-to-2² decoder are named as I_F_T decoder cell. These cell are utilize for designing 3-to-2³ decoder as shown in Figure 4.

Lemma 5.2.1.1 An n-to-2ⁿ reversible decoder (Approach 1) may be accomplished by a minimum of 2ⁿ + 2 reversible gates, where n is that the range of bits and n ≥ 2

Proof. We ensure the above statement by mathematical induction.

For 2-to-2² decoder n = 2 decoder (Approach- 1) is made exploitation (1 inventive gate+ 2NOT+ 2 FG+ 1TG) types of gates needs a minimum of 6 (2ⁿ + 2) reversible gate. Therefore the statement assert for the base value of n=2.

Accept the statement for n = y thus a y-to-2^y decoder may be realized by a minimum of 2^y + 2 reversible gates.

For (y+1)-to-2^(y+1) decoder is made exploitation y- to -2^y decoder and 2^y FRG Gate. So the Total number of gates needed to construct a (y+1) - to- 2^(y+1) decoder is a minimum of 2^y+ 2+2^y = 2^{y+1}+2

So the statement hold for n = y+1

Lemma 5.2.1.2 An n-to-2ⁿ reversible decoder (Approach - 2) may be accomplished by a minimum of 2ⁿ+1 reversible gates, where n is that the range of bits and n≥2

Proof. We ensure the above statement by mathematical induction.

For 2-to-2² decoder n = 2 decoder (Approach -2) is made exploitation (1 inventive gate+ 2NOT+1 FG+1TG) type of gates needs a minimum of 5 (2ⁿ+1) reversible gate. Therefore the statement assert for the base value of n=2.

Accept the statement for n = y thus a y-to-2^y decoder may be realized by a minimum of 2^y+1 reversible gate.

For (y+1)-to-2^(y+1) decoder is made exploitation y-to-2^y decoder and 2^y FRG Gate. So the total range of gates needed to construct a (y+1)-to-2^(y+1) decoder is a minimum of.

$$2^y+1+2^y = 2^{y+1}+1$$

So the statement hold for n = y+1 and more powerful than approach 1 because it less number of gate count.

Lemma 5.2.1.3 An n-to-2ⁿ reversible decoder (Approach -2) may be accomplished by a minimum of n garbage output, where n is that the range of bits and n ≥ 2

Proof. We ensure the above statement by mathematical induction.

For 2-to-2² decoder has garbage output 2 (n) for the base value of n = 2. For higher order decoder 3-to-2³ garbage output 3 (n) for n=3

Accept the statement for n = k thus a k: 2^k decoder may be realized by a minimum of k garbage output.

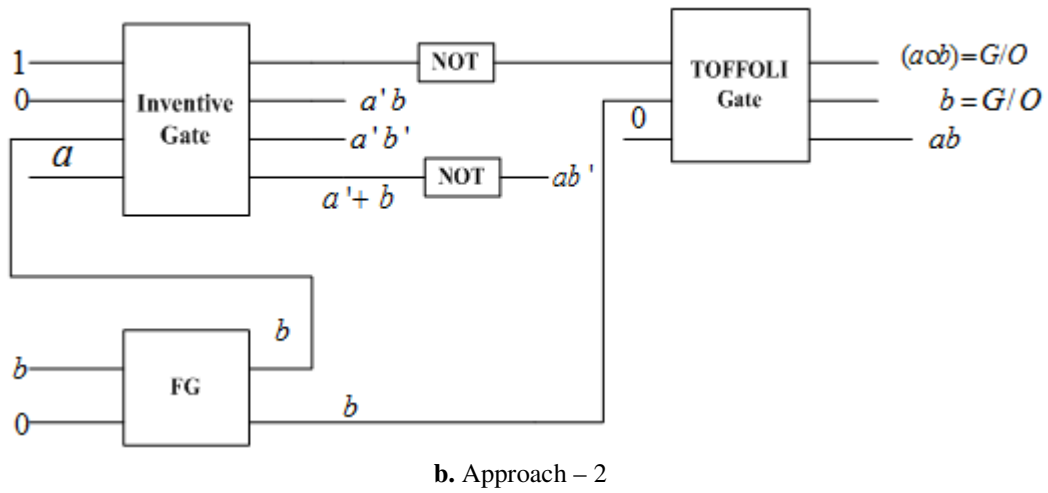
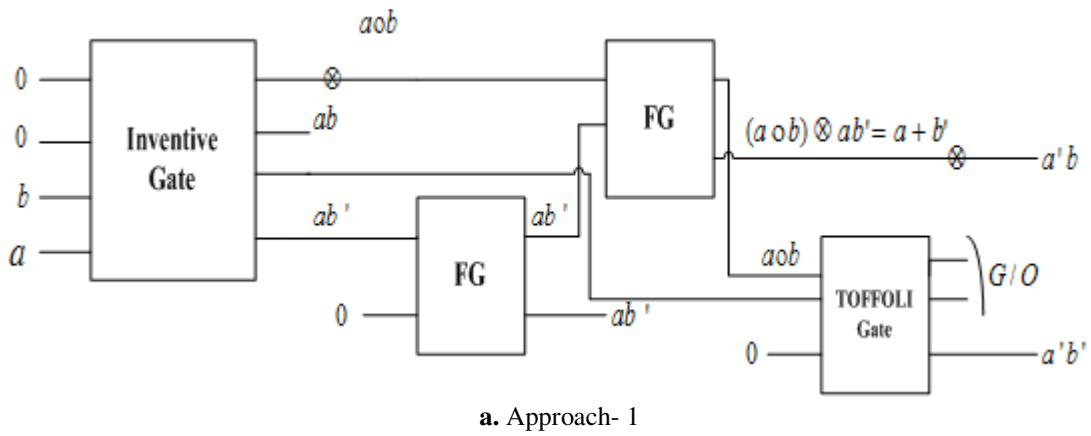


Figure 2. Two approaches of the Novel 2- to-2² decoder

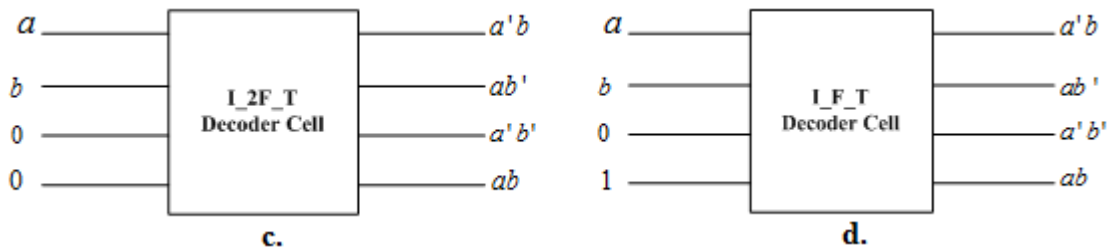
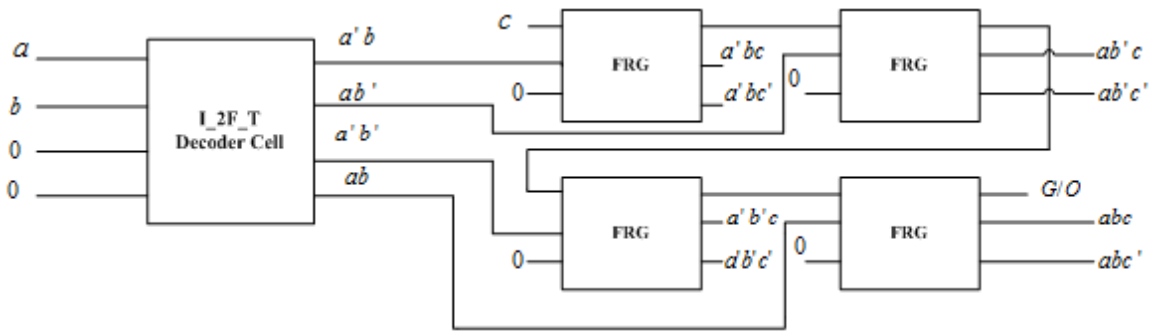
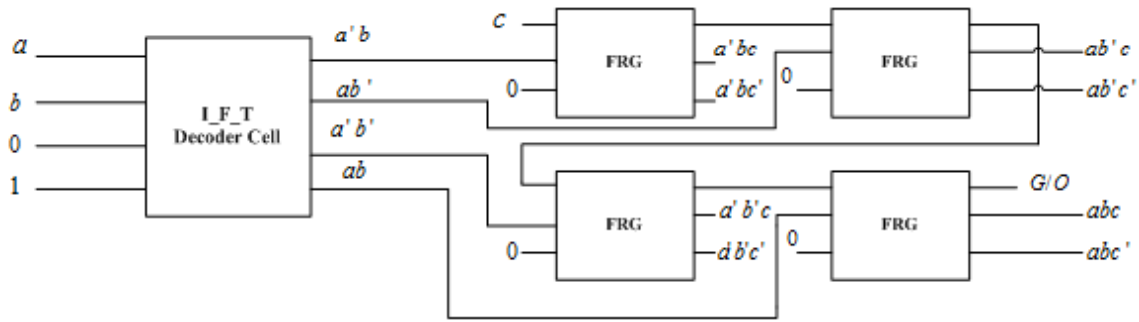


Figure 3. Approach- 2 of proposed reversible 2-to-2² decoder Cell



c. Approach- 1



d. Approach- 2

Figure 4. Two Approaches of the proposed 3 -to- 2^3 decoder

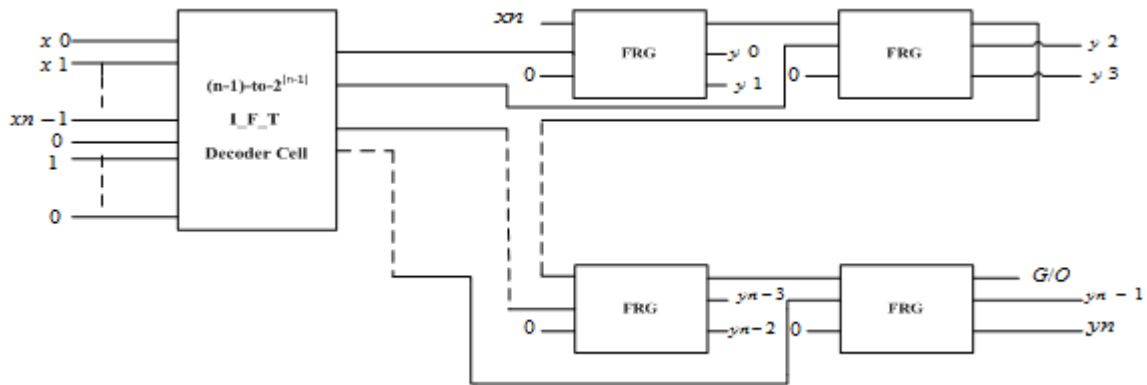


Figure 5. Approach - 2 of proposed reversible n -to- 2^n decoder

6. NOVEL DESIGN OF GROUP-BASED REVERSIBLE N-BIT BINARY COMPARATOR

Following section we have to project a low value of group-based reversible n-bit comparator.

6.1 Novel 1-bit reversible comparator cell design

Novel 1-bit group-based reversible comparator structure uses 3 gates of 2 types (1 inventive+ 2 NOT). It is true that ab' for $(a>b)$, $a'b$ for $(a<b)$ and $a \odot b$ for $(a=b)$. The proposed architecture has

constant input of 2, Garbage output of 1 and number of gate count 3. The structure of 1-bit comparator modelled as I_N Comparator cell. As shown in Figure 6 (a)

6.2 Novel 1-bit Match and larger reversible comparator cell design

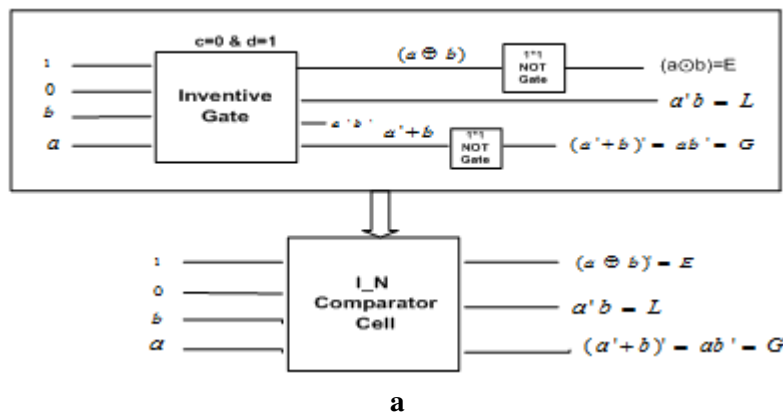
Novel 1-bit match and larger comparator structure use 4 Gate of 4 types (1 TR+ 1 NOT+1 BME+1 FG) .First reversible TR gate use $(n-1)^{th}$ bits of two logic input a and b it produce two significant output $(a \odot b)$ and ab' first output is not utilize is called garbage output. Two more n^{th} bit input P_n and Q_n of previous comparator result is applied to reversible BME Gate it produce two significant output $Q_{n-1} = Q_n (a \odot b)$ and $Q_n (ab')$ only Q_{n-1} output save and other output $Q_n (a b')$ is applied to another reversible Feynman gate (FG) and another n^{th} bit input P_n input is selecting give one significance output $P_{n-1} = Q_n (a b') \otimes P_n$ these two output P_{n-1} and Q_{n-1} is utilizing further for designing lesser logic comparator design. The proposed architecture has constant input of 2, garbage output of 4 and number of gate count 4 (1+1+1+1). The structure of Larger and Match design modelled as TR_BME_FG Comparator cell. As shown in Figure 6 (b)

6.3 Novel 1-bit smaller reversible comparator cell design

Novel single bit smaller reversible comparator structure use 4 gate of 2 type (3 FG + 1 NOT).These structure utilize two input P and Q and give two significant output P and $(P \otimes Q)$ second output $(P \otimes Q)$ is passed to NOT gate gives $(P \odot Q)$ other output is P and Q for match operation use (P), Larger operation (Q) and lesser operation $(P \odot Q)$. The novel design has constant input of 1, Garbage output of 0 and Number of gate count 3 (1+1+1). The structure of lesser cell modelled as F_F Comparator cell. As shown in Figure 6 (c)

6.4 Novel Efficient 2-bit reversible comparator design

Design methodology of 2-bit group- based comparator cell used three cell pervious section named I_N Comparator cell, TR_BME_FG Comparator cell and F_F Comparator cell these cell are connect and gives significant output P,Q and R for Match, Smaller and Larger logic. The novel design is shown in Figure. 6 (d)



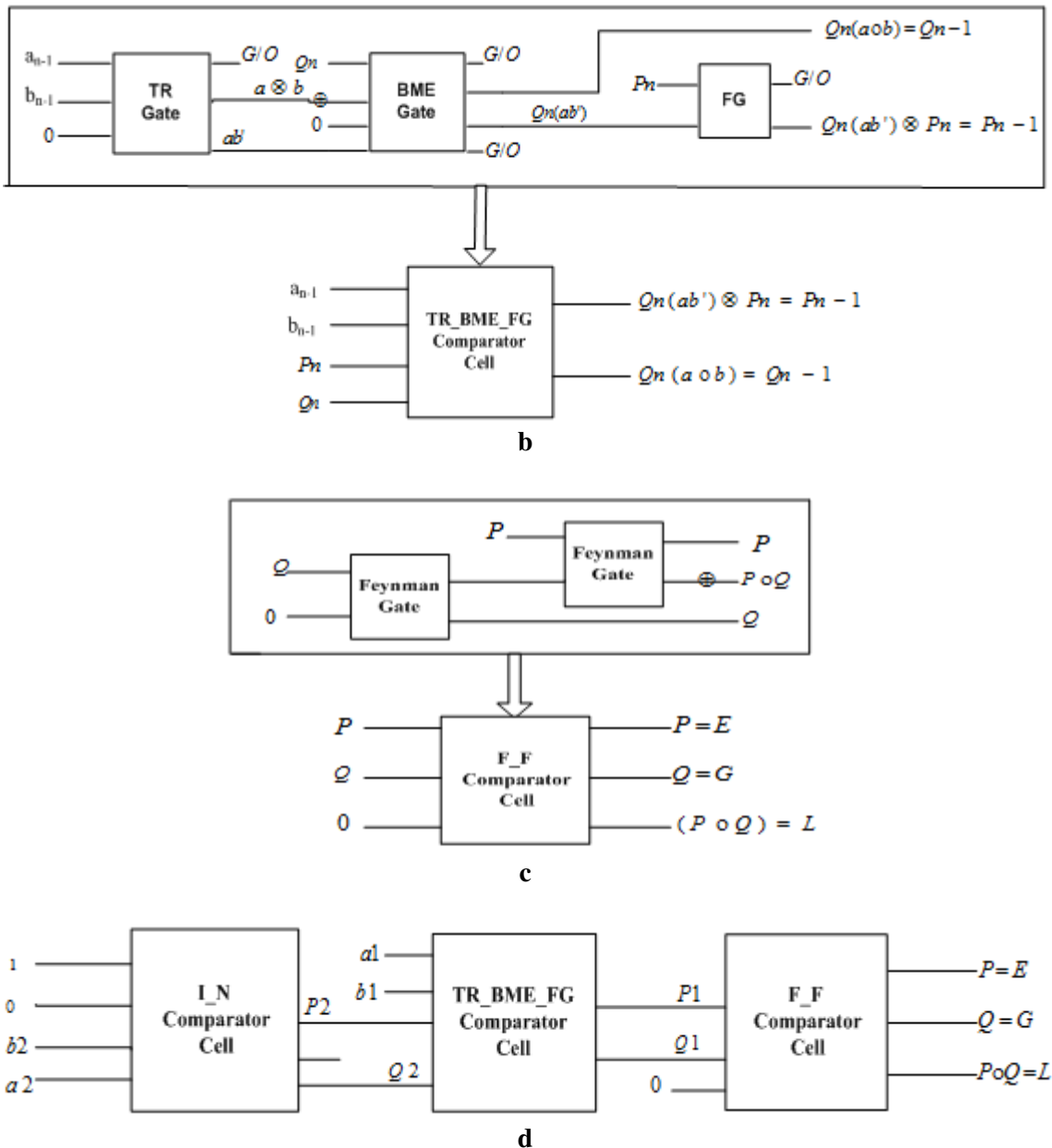


Figure 6. Reversible group-based 2-bit comparator design

- a. Reversible 1-bit Comparator.
- b. Match and Larger Cell design using TR_BME_FG Cell.
- c. Smaller Comparator Cell design using F_F Cell.
- d. Reversible 2-bit Comparator.

6.5 Novel architecture of Reversible 8-bit group-based Comparator

Following the extremely comparable analogous approach kept in mind then we are design structure of 8-bit group-based Comparator module. The main projected structure for the 8-bit Comparator is anticipated in Figure 7. The proposed architecture has constant input of 17

($1 \times 2 + 2 \times 7 + 1$), Garbage output of 29 ($1 + 4 \times 7 + 1 \times 0$) and Number of gate count 34 ($1 \times 3 + 4 \times 7 + 1 \times 3$)

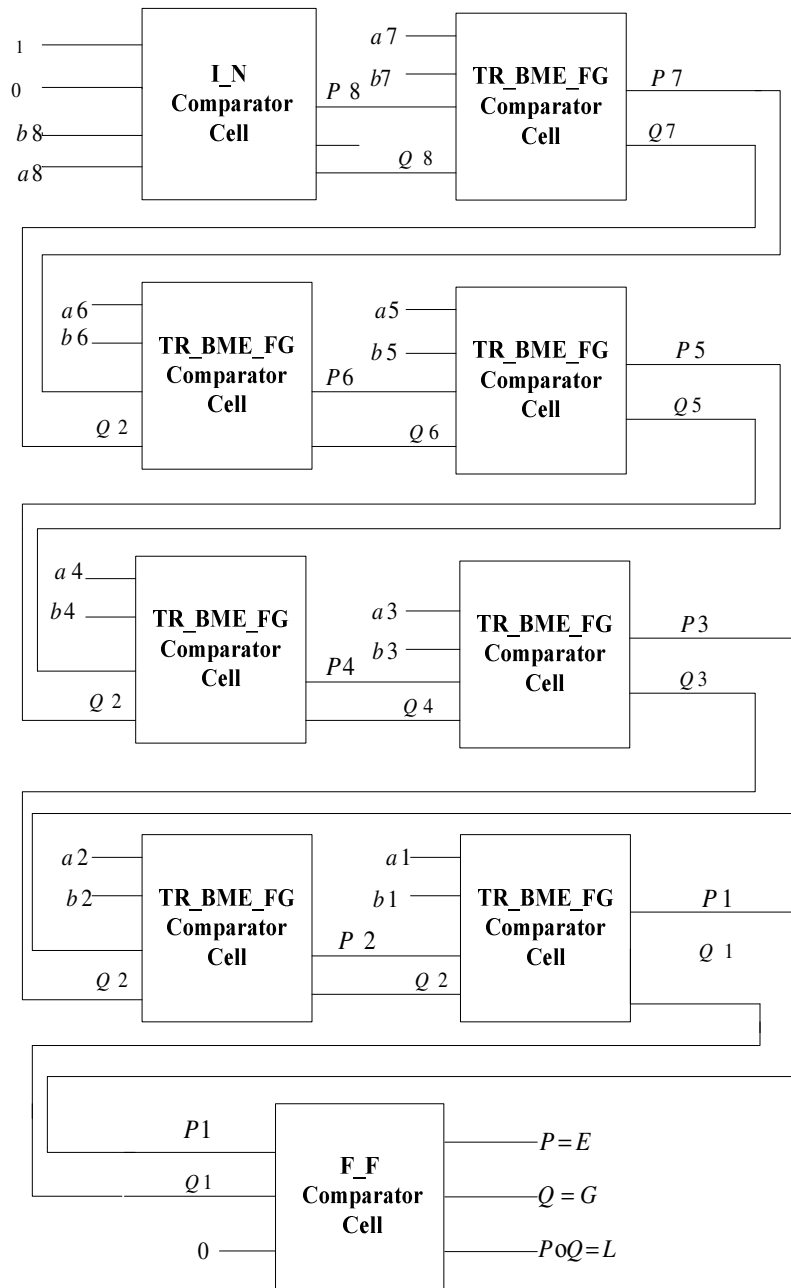


Figure 7. Novel architecture of Reversible 8-bit Comparator

6.6 Novel architecture of Reversible 32-bit Group-based Comparator structure.

For the implementation methodology of 32-bit group-based comparator design use (1 L_N Comparator Cell+ 31 TR_BME_FG Comparator cell+1 F_F Comparator cell). The main projected structure for the 32-bit binary group-based comparator cell is anticipated in Figure 8.

The proposed architecture has constant input of 65 ($1 \times 2 + 2 \times 31 + 1 \times 1$), Garbage output of 125 ($1 \times 1 + 4 \times 31 + 1 \times 0$) and Number of gate count 33 ($1 + 31 + 1$)

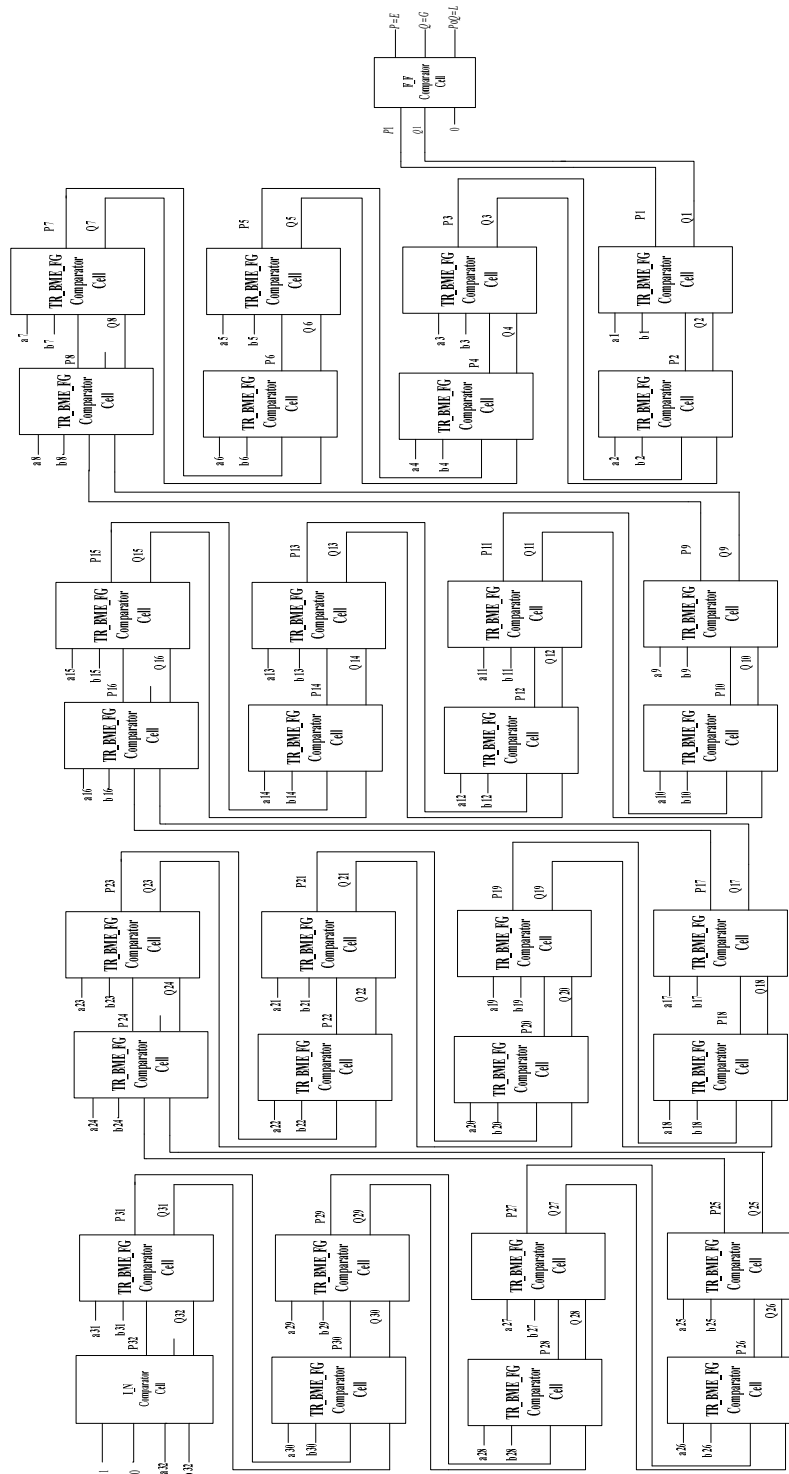


Figure 8. Novel architecture of group-based reversible 32- bit Comparator

6.7 Novel architecture of Reversible n-bit group-based Comparator structure

Following the extremely comparable analogous approach we are proposing n-bit group-based comparator structure. First idea is replenishment to the main projected structure for the n-bit group-based comparator structure is anticipated in Figure 9. For designing 32-bit tree comparator cell consist of n^{th} single bit to I_N comparator cell and $(n-1), (n-2), (n-3), \dots, (n-31)^{\text{th}}$ single bit apply to TR_BME_FG Comparator cell where n is 32 for 32-bit comparator. This concept is apply for n-bit group-based comparator it consist of n^{th} single bit to I_N comparator cell and $(n-1), (n-2), (n-3), \dots, (n-31), \dots, (n-y)^{\text{th}}$ single bit apply to TR_BME_FG comparator cell where $y=(n-1)$

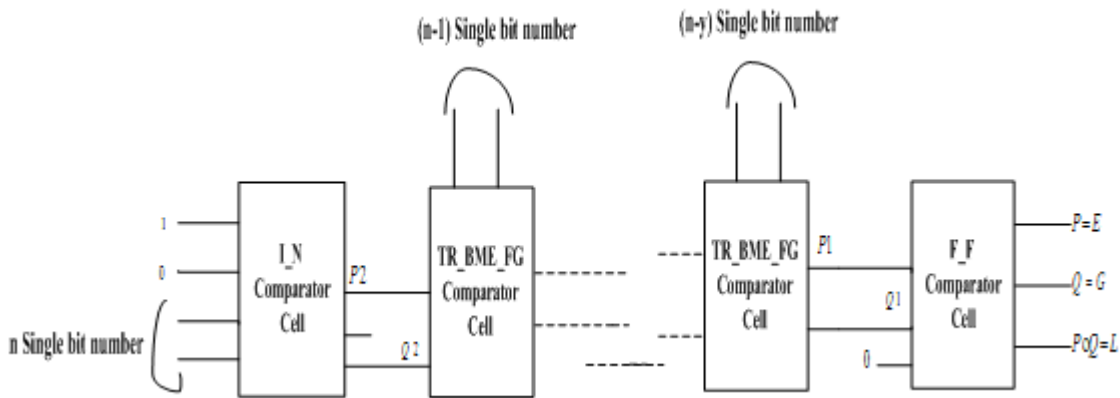


Figure 9. Novel n-bit group-based reversible Comparator

The steps to style a n-bit group-based comparator are describe in Algorithm 1.

Algorithm1. Group-based n-bit Reversible Comparator

- (1) Pick up I_N Comparator cell and acquire input a_n and b_n
- (2) Pick up TR_BME_FG Comparator cell and takes $(n-1)^{\text{th}}$ bits of 2-binary variety a_{n-1} and b_{n-1} and 2 additional input P_n and Q_n from previous comparison result.
- (3) TR_BME_FG Comparator cell 2-output P_{n-1} and Q_{n-1} that indicates whether the given binary number are equal to one another or larger.
- (4) Pick up F_F Comparator cell and takes input P, Q it offers output P (For Equal) L(Less) = $P \odot Q$ and G (For Greater).

Lemma 6.7.1 An n-bit group-based reversible comparator may be accomplished by a $6+4(n-1)$ number of gate, $1+4(n-1)$ garbage output, where n is the range of bits and $n \geq 2$

Proof: We ensure the above statement by mathematical induction.

An n-bit reversible comparator has number of gate $6+4(n-1)$. For realisation of 2-bit and 8-bit reversible comparator setting $n=2, 8$ alternatively gives 10 and 34 number of gate.

An n-bit reversible comparator has garbage output $1+4(n-1)$. For realisation of 2-bit and 8-bit reversible comparator setting $n=2, 8$ alternatively give 5 and 29 number of garbage output.

Lemma 6.7.2 An n-bit group-based reversible comparator requires $(85.816n - 78.989) \mu W$ power, where n is the range of bits and $n \geq 2$

Proof: Novel n-bit group-based comparator uses I_N Comparator cell, $(n-1)$ TR_BME_FG Comparator cell and one F_F Comparator cell. Total power relished by following specified equation

$$\text{Total Power (P)} = P_{I_N \text{ Cell}} + (n-1) P_{\text{TR_BME_FG Cell}} + P_{F_F \text{ Cell}}$$

All Comparator cell implement in MOS transistor and finding power using T-Spice tool for 90nm technology node. We have computed the power of I_N comparator cell, TR_BME_FG Comparator cell and F_F Comparator cell that are 3.358, 85.816 and 3.470 μW respectively. Now the total power (P) of an n-bit group-based comparator as below

$$\begin{aligned} P &= \{3.35 + (n - 1) 85.81 + 3.4702\} \mu W \\ &= (3.35 + 85.81n - 85.81 + 3.4702) \mu W \\ &= (85.81n - 78.98) \mu W \end{aligned}$$

Lemma 6.7.3 An n-bit group-based reversible comparator may be accomplished by a Timing delay (T) of $(115.010 n - 100.854)$ ns, where n is the range of bits and $n \geq 2$

Proof: Novel n-bit group-based Comparator uses I_N Comparator cell, $(n-1)$ TR_BME_FG Comparator cell and one F_F Comparator cell. Total delay (T) relished by following specified equation

$$\text{Total delay (T)} = T_{I_N \text{ Cell}} + (n - 1) T_{\text{TR_BME_FG Cell}} + T_{F_F \text{ Cell}}$$

All Comparator cell implement in MOS transistor and finding delay using T-Spice tool for 90nm technology node. We have computed the power of I_N comparator cell, TR_BME_FG Comparator cell and F_F Comparator cell that are 12.51, 115.010 and 1.608 ns respectively. Now the delay of an n-bit group-based comparator as below

$$\begin{aligned} T &= \{12.51 + (n - 1) 115.010 + 1.608\} \text{ ns} \\ &= (12.51 + 115.010 n - 115.010 + 1.608) \text{ ns} \\ &= (115.010 n - 100.854) \text{ ns} \end{aligned}$$

Algorithm- 2 Reversible group-based n-bit comparator

*Design a n-bit reversible binary comparator when ($n \geq 2$) with minimum number of gates and garbage output.

Begin

Step 1. Pick up I_N comparator cell and pick input X_n and output Y_n for two n-bit number

$X_n[1] = a_n$ //nth input of a_n

$X_n[2] = b_n$ //nth input of b_n

$X_n[3] = 0$

$X_n[4] = 1$

If $X_n[1] < X_n[2]$ then

$Y_n[2] = R_{yn}=1$

Else if $X_n[1] > X_n[2]$ then

$Y_n[4] = Q_{yn}=1$

Else $Y_n[1] = P_{yn} = 1$

End if

Step 2. For TR_BME_FG and F_F Comparator cell, Level of input and output are considered to be Y_n and Y_{n-1} respectively

Loop

For $j = n - 1$ to 1

Pick up TR_BME_FG Comparator cell W_j

If $j = n-1$ then

$W_j[1] = X_n[4] = Q_{Y_n}$

$W_j[2] = X_n[1] = P_{Y_n}$

$W_j[3] = b_{n-1}$

$W_j[4] = a_{n-1}$

Else

$W_j[1] = W_{j-1}[2] = Q_{Y_{n-1}}$

$W_j[2] = W_{j-1}[1] = P_{Y_{n-1}}$

$W_j[3] = a_j$ //($n-1$)th input of a_n

$W_j[4] = b_j$ //($n-1$)th input of b_n

End if

End loop

Step 3. Pick up F_F Comparator cell and pick input V and output Z

$V[1] = W[1]$

$V[2] = W[2]$

$V[3] = 0$

$Z[1] = W[1]$

$Z[2] = [W[1] \otimes W[2]] \otimes 1$

$Z[3] = W[2]$

End

7. MOS TRANSISTOR IMPLEMENTATION OF DIFFERENT COMPARATOR CELL

In this section implement different comparator cell in MOS transistor with minimum MOS transistor count. MOS transistor implementations of 2-bit comparator uses 14 MOS transistors,

TR_BME_FG Comparator cell required 18 MOS transistor and for F_F comparator cell require 4 MOS transistor. These cells are connected for required 2-bit, 8-bit and 64-bit reversible comparator operation and analyzed in terms of power consumption, delay and power delay product (PDP).

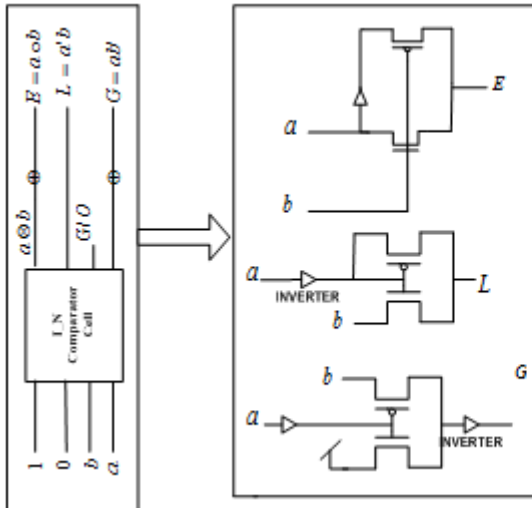


Figure 10. MOS transistor implementation of 1-bit Comparator Cell

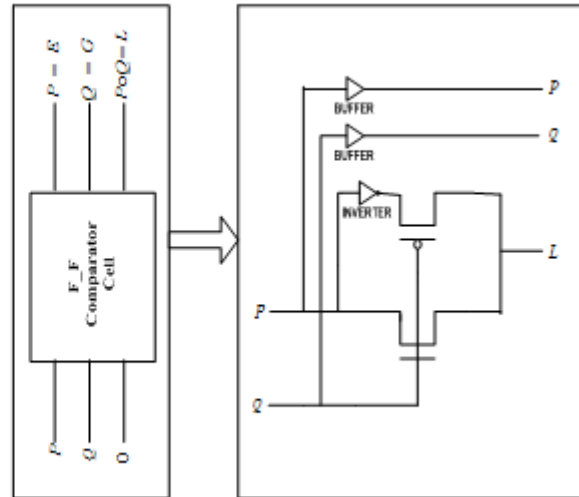


Figure 11. MOS transistor implementation of F_F Comparator Cell

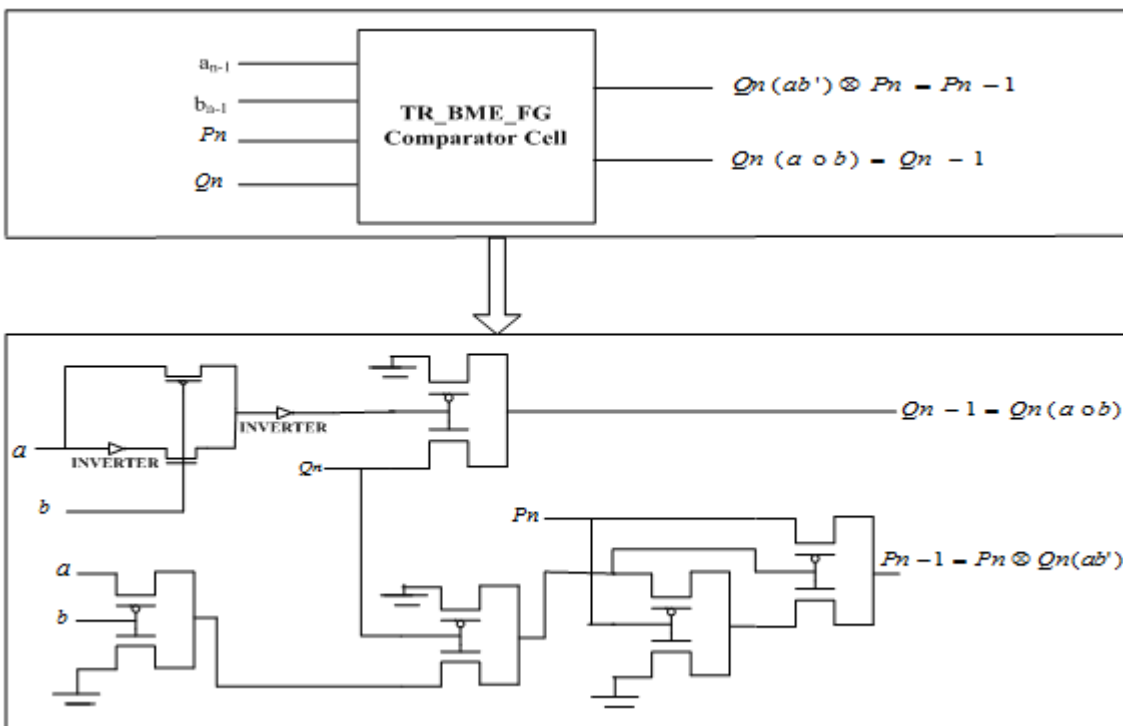


Figure 12. MOS transistor implementation of TR_BME_FG Comparator Cell

8. SIMULATION RESULT AND DISCUSSION

Novel design of 2-bit, 8-bit, 64-bit and n-bit group-based reversible comparator is implemented in T-Spice and optimized the speed, power for appropriate W/L ratio using 90nm technology node. Individual cell performance parameters analyse for reducing input voltage and finding power consumption, delay etc.

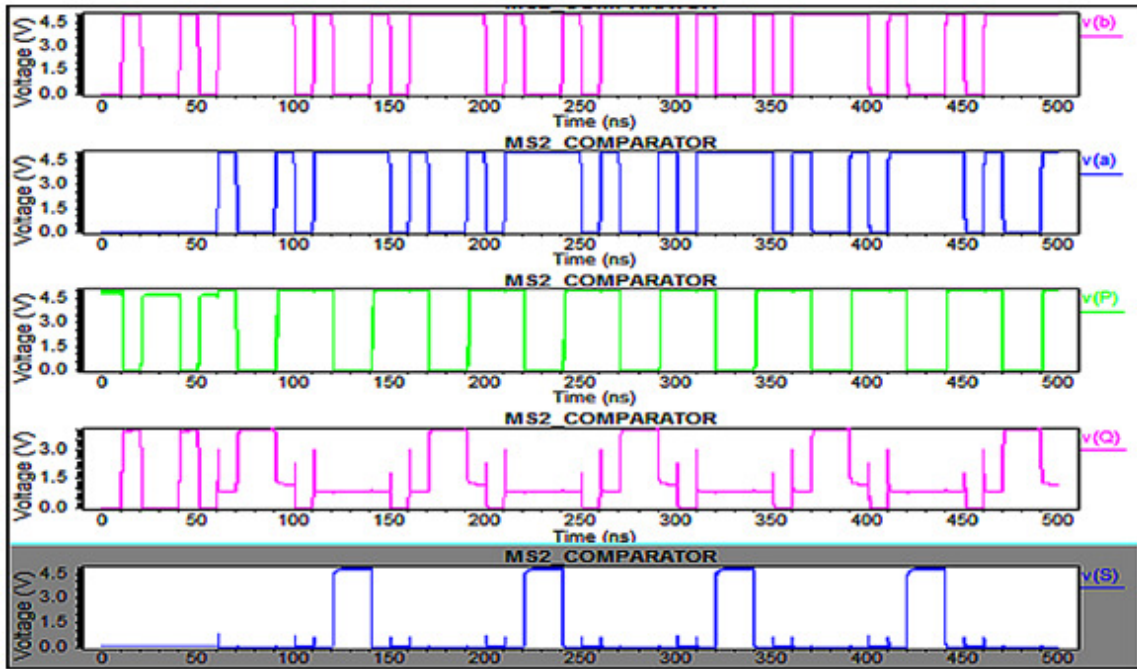


Figure 13. Simulation output of 1-bit comparator

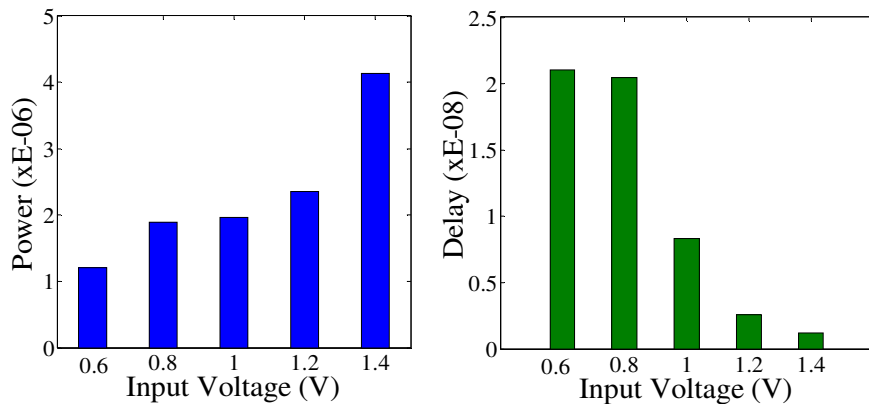


Figure 14. Power and delay Comparison at different input voltage of 1-bit comparator.

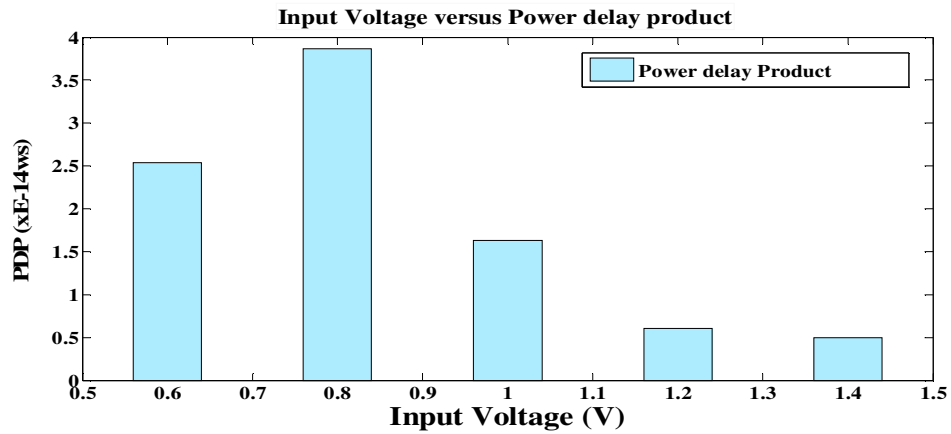


Figure 15. Input voltage versus Power delay product (PDP) of 1-bit Comparator.

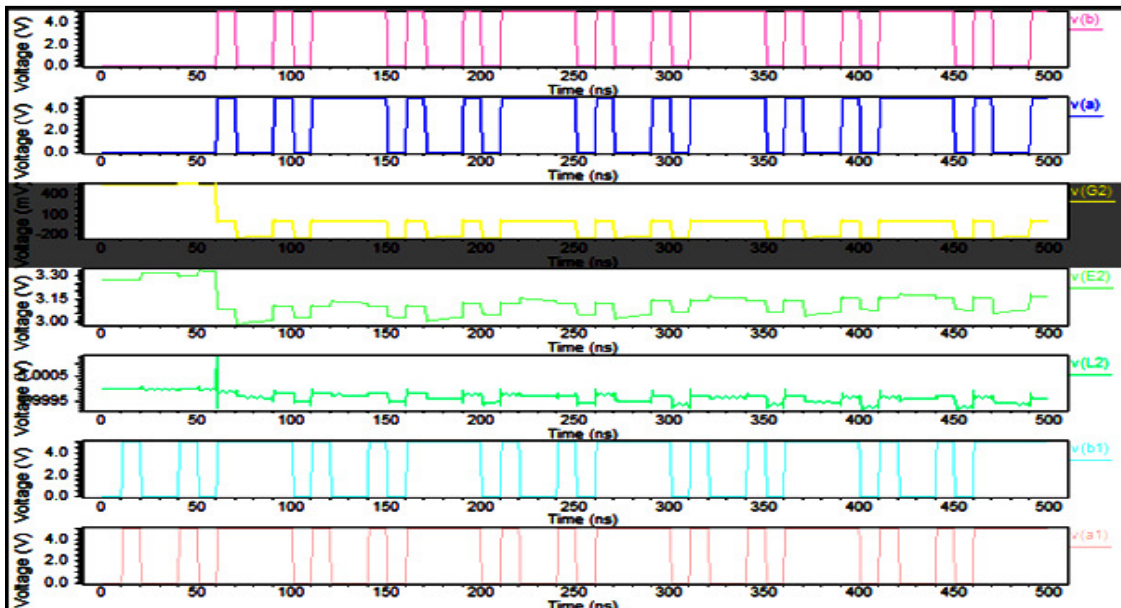


Figure 16. Simulation output of 2-bit comparator

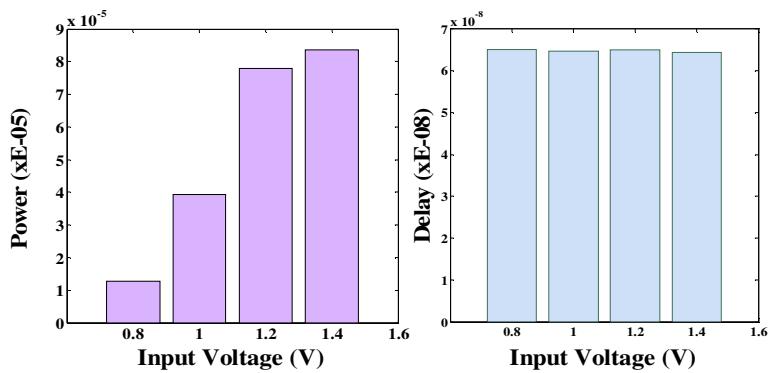


Figure 17. Power and delay Comparison at different Input voltage of 2-bit comparator.

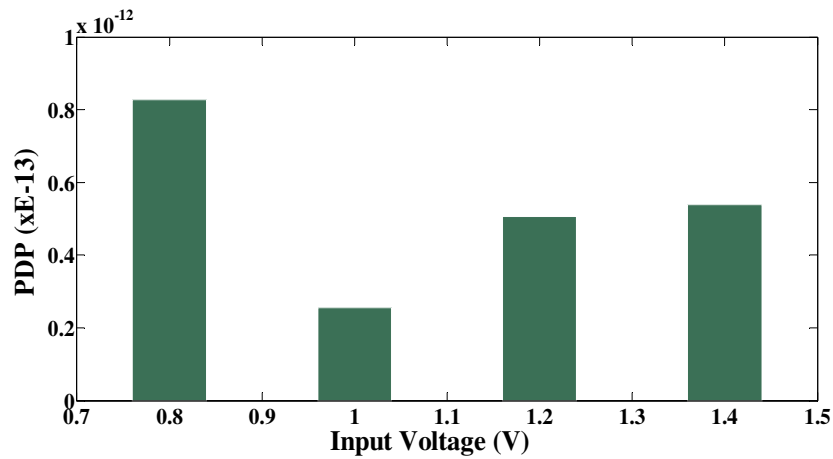


Figure 18. Input voltage versus Power delay product (PDP) of 2-bit Comparator.

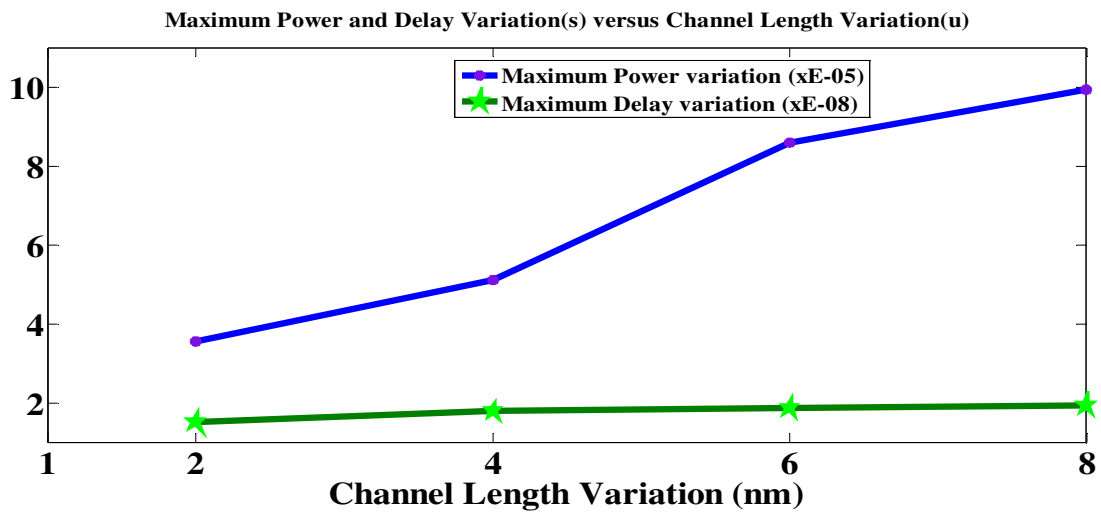


Figure 19. Channel Length Variation versus power and delay of 2-bit Comparator

Table 2. Comparison between anticipated and existing in terms of expertise of reversible gate

RGate		Gate can be used as n-bit comparator	Single Gate can be used as Full subtractor	Gate can be used as Full decoder	Gate can be used as n-to-2 ⁿ
Anticipated Gate	Inventive	Y	Y	Y	Y
Available Circuit [4]		Y	N	N	N
Available Circuit [3]		N	N	Y	Y
Available Circuit [12]		N	N	N	N
Available Circuit [13]		N	N	N	N
Available Circuit [15]		N	N	N	N
Available Circuit [6]		Y	N	N	N
Available Circuit [5]		Y	Y	N	N

Table 3. Comparison between anticipated and existing style comparator in terms of NOG, GO, CI, power and delay

Methods	NOG	GO	CI	Power (μ W)	Delay (ns)
Anticipated work	$6+4(n-1)$	$1+4(n-1)$	$1+2n$	$(85.81n - 78.98)$	$(115.010n - 100.854)$
Thaplial et al. [17]	$9n$	$(6n - 6)$	--	$(268.23n - 239.2)$	$\{0.23 \times \log_2(n) + 0.1\}$
Vudadha et al. [18]	$(4n - 2)$	$(5n - 4)$	--	$(122.36n - 60.36)$	$\{0.09 \times \log_2(n) + 0.2\}$
Rangaraju et al. [7]	$(7n - 4)$	$(5n - 4)$	--	$(182.53n + 76.55)$	$(0.2n - 0.16)$
Hafiz Md. Hasan Babu [4]	$3n$	$(4n-3)$	3	$(117.76n - 32.94)$	$(0.15n - 0.03)$

NOG-number of gate, GO-Garbage output, CI-Constant input

Table 4 Comparison between anticipated and existing style Comparator in terms of garbage output and constant input

Methods	8-bit Comparator		16-bit Comparator		32-bit Comparator	
	GO	CI	GO	CI	GO	CI
Anticipated work	29	17	61	33	125	65
Rangaraju et al.[7]	36	23	76	47	156	95
Thapliyal et al. [17]	42	--	90	--	186	--
Vudadha et al.[18]	36	--	76	--	156	--
Hafiz Md. Hasan Babu [4]	29	--	61	--	125	--
Morrison et al.[20]	39	--	79	--	159	--
% improvement w.r.t [7]	19.44	26.08	19.73	29.78	19.87	31.57
% improvement w.r.t [17]	30.95	--	32.22	--	32.79	--
% improvement w.r.t [18]	19.44	--	19.73	--	19.87	--
% improvement w.r.t [20]	25.64	--	22.78	--	21.13	--

9. CONCLUSION AND FUTURE WORK

This paper is mainly focused on novel design of the reversible 4x4 inventive Gate. It utilized as 1-bit, 2-bit, 8-bit, 32-bit and n-bit group-based binary comparator and n-to-2ⁿ decoder. Moreover, the low value styles of reversible parameter have been established for the proposed circuits. For example, and n-to-2ⁿ decoder uses at least 2ⁿ + 1 reversible gates and its n garbage output: an n-bit comparator utilize 6+4 (n - 1) number of reversible gate, 1+4 (n-1) garbage output. The proposed group- based comparator achieves the improvement of 19.87% in terms of garbage output and 31.57% in terms of constant input over the existing one [7]. Simulation of the novel comparator circuits have shown that it works correctly and finding parameter power and delay. The proposed circuits will be useful for implementing the ALU and control unit of processor.

ACKNOWLEDGMENT

Authors would like to acknowledge Research Cum Teaching Fellowship through TEQIP-II provide by World Bank for the financial support for this work.

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