Feature Preserving Point Set Surfaces based on Non-Linear Kernel Regression

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Introduction

- Reformulating IMLS in terms of Local Kernel Regression (LKR)
- Borrowing ideas from robust statistics
- Advantages:
 - Robust to sparse sampling
 - Preserve sharp features
 - Controllable sharpness
 - Intuitive and easy to Implement
 - Competitive performance

Local Kernel Regression

Taylor expansion around the evaluation point x

$$f(\mathbf{x}_i) \approx f(\mathbf{x}) + (\mathbf{x}_i - \mathbf{x})^T \nabla f(\mathbf{x}) + \frac{1}{2} (\mathbf{x}_i - \mathbf{x})^T \mathbf{H} f(\mathbf{x}) (\mathbf{x}_i - \mathbf{x}) + \dots$$

• Local best fit by looking for unknowns $\{s_i\}$

$$f(\mathbf{x}_i) \approx s_0 + \mathbf{a}_i^T \mathbf{s}_1 + \mathbf{b}_i^T \mathbf{s}_2 + \dots$$
 where $\mathbf{a}_i = (\mathbf{x}_i - \mathbf{x})$, and $\mathbf{b}_i = [\dots (\mathbf{a}_i)_j (\mathbf{a}_i)_k \dots]^T$

• Weighted least square optimization: Symmetric & Decreasing! $\arg\min_{\mathbf{s}} \sum (y_i - (s_0 + \mathbf{a}_i^T \mathbf{s}_1 + \mathbf{b}_i^T \mathbf{s}_2 + ...))^2 \phi_i(\mathbf{x})$

Implicit MLS [Kolluri et al. 2005]

Zero-order LKR:

$$\arg\min_{s_0,\mathbf{s}_1} \sum (y_i - (s_0 + \mathbf{a}_i^T \mathbf{s}_1))^2 \phi_i(\mathbf{x})$$

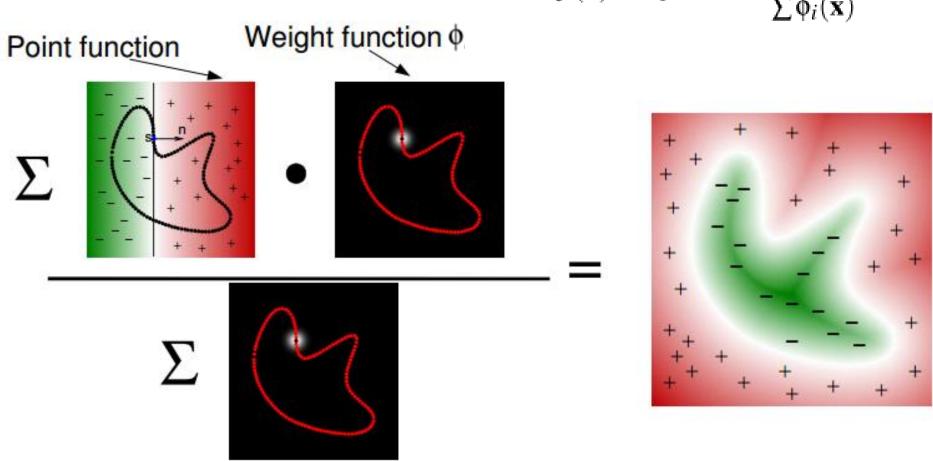
$$= \arg\min_{s_0} \sum (s_0 + (\mathbf{x}_i - \mathbf{x})^T \mathbf{n}_i)^2 \phi_i(\mathbf{x})$$

Minimize by

$$f(\mathbf{x}) = s_0 = \frac{\sum \mathbf{n}_i^T (\mathbf{x} - \mathbf{x}_i) \phi_i(\mathbf{x})}{\sum \phi_i(\mathbf{x})}$$

Implicit MLS [Kolluri et al. 2005]

$$f(\mathbf{x}) = s_0 = \frac{\sum \mathbf{n}_i^T (\mathbf{x} - \mathbf{x}_i) \phi_i(\mathbf{x})}{\sum \phi_i(\mathbf{x})}$$



Robust Implicit MLS (RIMLS)

Iterative Minimization:

$$\mathbf{\hat{y}}(\mathbf{x}) = \arg\min_{s_0} \sum_{s_0} (s_0 + (\mathbf{x}_i - \mathbf{x})^T \mathbf{n}_i)^2 \phi_i(\mathbf{x}) w(\mathbf{r}_i^{k-1})$$

with the residuals $r_i^{k-1} = f^{k-1}(\mathbf{x}) - (\mathbf{x} - \mathbf{x}_i)^T \mathbf{n}_i$.

Robust Implicit MLS (RIMLS) $w_n(\Delta \mathbf{n}_i^k) = e^{-\frac{(\Delta \mathbf{n}_i^k)^2}{\sigma_n^2}}$

$$\Delta \mathbf{n}_i^k = \|\nabla f^k(\mathbf{x}) - \mathbf{n}_i\|$$

 Bilateral Filtering (position + residual)

$$f^{k}(\mathbf{x}) = \frac{\sum \mathbf{n}_{i}^{T}(\mathbf{x} - \mathbf{x}_{i})\phi_{i}(\mathbf{x})w(r_{i}^{k-1})}{\sum \phi_{i}(\mathbf{x})w(r_{i}^{k-1})}$$

 Trilateral Filtering (position + residual + normal difference)

$$f^{k}(\mathbf{x}) = \frac{\sum \mathbf{n}_{i}^{T}(\mathbf{x} - \mathbf{x}_{i})\phi_{i}(\mathbf{x})w(r_{i}^{k-1})w_{n}(\Delta \mathbf{n}_{i}^{k-1})}{\sum \phi_{i}(\mathbf{x})w(r_{i}^{k-1})w_{n}(\Delta \mathbf{n}_{i}^{k-1})}$$

Pseudo-code

```
repeat
 i = 0;
 repeat
   sumW = sumGw = sumF = sumGF = sumN = 0;
   for p in neighbors(x) do
     px = x - p.position;
     fx = dot(px, p.normal);
      if i>0 then alpha = exp(-((fx-f)/sigma_r)^2)
                        * exp(-(norm(p.normal-grad f)/sigma n)^2);
            else alpha = 1;
            = alpha * phi(norm(px)^2);
      grad w = alpha * 2 * px * dphi(norm(px)^2);
      sumW += w;
      sumGw += grad w;
      sumF += w * fx; sumGF += grad w * fx;
      sumN += w * p.normal;
   end
   f = sumF / sumW;
   grad f = (sumGf - f * sumGw + sumN) / sumW;
 until ++i>max iters || convergence();
 x = x - f * grad f;
until norm(f * grad f) < threshold;</pre>
```