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From Reduction-Based to Reduction-Free Normalization

Olivier Danvy

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From reduction-based to reduction-free normalization*

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Abstract

We present a systematic construction of a reduction-free normalization function. Starting from a reduction-based normalization function, i.e., the transitive closure of a one-step reduction function, we successively subject it to refocusing (i.e., deforestation of the intermediate reduced terms), simplification (i.e., fusing auxiliary functions), refunctionalization (i.e., Church encoding), and direct-style transformation (i.e., the converse of the CPS transformation). We consider two simple examples and treat them in detail: for the first one, arithmetic expressions, we construct an evaluation function; for the second one, terms in the free monoid, we construct an accumulator-based flatten function. The resulting two functions are traditional reduction-free normalization functions.

The construction builds on previous work on refocusing and on a functional correspondence between evaluators and abstract machines. It is also reversible.

Keywords

Normalization by evaluation, refocusing, defunctionalization, continuation-passing style (CPS).

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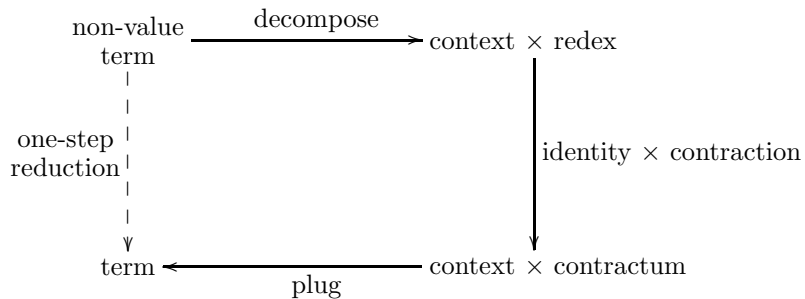
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1 Introduction

Normalization by evaluation is a ‘reduction-free’ approach to normalizing terms. Instead of repeatedly reducing a term towards its normal form, as in the traditional reduction-based approach, one uses an *extensional normalization function* that does not construct any intermediate term and directly yields a normal form, if there is any [22]. Normalization by evaluation has been developed in intuitionistic type theory [14, 37, 44], proof theory [9, 10], category theory [5, 16, 41], λ -definability [32], partial evaluation [18, 19, 26], and formal semantics [1, 29, 30]. The more complicated the terms and the notions of reduction, the more complicated the normalization functions.

Normalization by evaluation therefore requires one to extensionally define a reduction-free normalization function, which is non-trivial [6, 7]. Nevertheless, it is our contention that the computational content of a reduction-based normalization function—i.e., a function intensionally defined as the transitive closure of one-step reduction—can pave the way to constructing a reduction-free normalization function:

Our starting point: We start from a reduction semantics for a language of terms [28], i.e., an abstract syntax, a notion of reduction in the form of a collection of redexes and the corresponding contraction function, and a reduction strategy. The reduction strategy takes the form of a grammar of reduction contexts, its associated plug function, and a decomposition function mapping a term to a value or to a reduction context and a redex (we assume this decomposition to be unique). Thus equipped, we define a one-step reduction function as a function whose fixed points are values, and which otherwise decomposes a non-value term into a reduction context and a redex, contracts this redex, and plugs the contractum into the context:



A reduction-based normalization function is defined as the reflexive and transitive closure of this reduction function.

Refocusing: On the way to reaching a normal form, the reduction-based normalization function repeatedly decomposes, contracts, and plugs. Observing that most of the time, the decomposition function is applied to the result of the plug function [25], Nielsen and the author have suggested to deforest the intermediate term by replacing the composition of the decomposition function and of the plug function by a *refocus* function that directly maps a reduction context and a contractum to

the next reduction context and redex, if there are any. Such a refocused normalization function (i.e., a normalization function using a refocus function instead of a decomposition function and a plug function) can be viewed as an abstract machine.

The functional correspondence: An abstract machine is often a defunctionalized continuation-passing program [2–4, 13, 21]. When this is the case, such abstract machines can be refunctionalized [24] and transformed into direct style [17].

It is our experience that starting from a reduction semantics for a language of terms, we can refocus the corresponding reduction-based normalization function into an abstract machine, and refunctionalize this abstract machine into a reduction-free normalization function. We have successfully tried this construction on the lambda-calculus, both for weak-head normalization and for full normalization. The goal of this article is to illustrate it with the simple examples of arithmetic expressions and terms of the free monoid.

Overview: In Section 2, we implement a reduction semantics for arithmetic expressions in complete detail and in Standard ML, and we define the corresponding reduction-based normalization function. In Section 3, we refocus the reduction-based normalization function of Section 2 into an abstract machine, and we present the corresponding reduction-free normalization function. In Sections 4 and 5, we go through the same motions for terms in the free monoid.

Sections 2 and 4 might appear as intimidating; however, except that they are expressed in ML, they describe straightforward reduction semantics as have been developed by Felleisen and his co-workers for the last two decades [27, 28, 45]. For this reason, these two sections have a parallel structure. Similarly, to emphasize that the construction of a reduction-free normalization function out of a reduction-based normalization function is systematic, we have also given Sections 3 and 5 a parallel structure.

Prerequisites: The reader is expected to have some familiarity with the programming language Standard ML [39], reduction semantics [25, 28], the CPS transformation [23, 43], and defunctionalization [24, 42]. In particular, we build on the relation between continuations and evaluation contexts [20].

2 A reduction semantics for arithmetic expressions

To define a reduction semantics for simplified arithmetic expressions (integer literals and additions), we specify their abstract syntax, their notion of reduction (computing the sum of two integers), their reduction contexts and the corresponding plug function, and how to decompose them into a reduction context and the left-most inner-most redex, if there is one. We then define a one-step reduction function that decomposes a non-value term into a reduction context and a redex, contracts the redex, and plugs the contractum into the context. We can finally define a reduction-based normalization function that repeatedly applies the one-step reduction function until a value, i.e., a normal form, is reached.

2.1 Abstract syntax

An arithmetic expression is either a literal or the addition of two terms:

```
datatype term = LIT of int
              | ADD of term * term
```

2.2 Notion of reduction

A redex is the sum of two literals, and we implement contraction as computing this sum:

```
datatype redex = SUM of int * int

(* contract : redex -> term *)
fun contract (SUM (n1, n2))
  = LIT (n1 + n2)
```

The left-most inner-most reduction strategy converges and yields a literal.

2.3 Reduction contexts

We seek the left-most inner-most redex in a term. The grammar of reduction contexts and the corresponding plug function are as follows:

```
datatype context = C0
                 | C1 of term * context
                 | C2 of int * context

(* plug : context * term -> term *)
fun plug (C0, t)
  = t
  | plug (C1 (t', c), t)
  = plug (c, ADD (t, t'))
  | plug (C2 (n, c), t)
  = plug (c, ADD (LIT n, t))
```

2.4 Decomposition

A term is a value (i.e., it does not contain any redex) or it can be decomposed into a reduction context and a redex:

```
datatype value_or_decomposition = VAL of term
                                | DEC of context * redex
```

(No term is stuck.)

The decomposition function recursively searches for the left-most inner-most redex in a term. It is usually left unspecified in the literature [28]. We define it here in a form we have found convenient in our previous study of reduction semantics [25], namely with two auxiliary functions, `decompose'` and `decompose'_aux`: `decompose'` traverses a given term and accumulates the reduction context until it finds a value, and `decompose'_aux` dispatches on the accumulated context to decide whether the given term is a value, a redex has been found, or the search must continue:

```
(* decompose' : term * context -> value_or_decomposition *)
fun decompose' (LIT n, c)
  = decompose'_aux (c, n)
  | decompose' (ADD (t1, t2), c)
    = decompose' (t1, C1 (t2, c))
(* decompose'_aux : context * int -> value_or_decomposition *)
and decompose'_aux (C0, n)
  = VAL (LIT n)
  | decompose'_aux (C1 (t2, c), n)
    = decompose' (t2, C2 (n, c))
  | decompose'_aux (C2 (n', c), n)
    = DEC (c, SUM (n', n))

(* decompose : term -> value_or_decomposition *)
fun decompose t
  = decompose' (t, C0)
```

Lemma 1 *A term t is either a value or there exists a unique context c such that `decompose t` evaluates to `DEC (c, r)`, where r a redex.*

Proof: Immediate. □

2.5 One-step reduction

We are now in position to define a one-step reduction function as a function that (1) maps a non-value term into a reduction context and a redex, (2) contracts the redex, and (3) plugs the contractum in the reduction context:

```
(* reduce : term -> term *)
fun reduce t
  = (case decompose t
      of (VAL t')
         => t'
      | (DEC (c, r))
         => plug (c, contract r))
```


2.6 Reduction-based normalization

A reduction-based normalization function is one that iterates the one-step reduction function until it yields a value (i.e., a fixed point):

```
(* normalize : term -> term *)
fun normalize t
  = (case reduce t
      of (LIT n)
        => LIT n
       | t'
        => normalize t')
```

In the following definition, we inline `reduce` in order to directly check whether `decompose` yields a value or a decomposition:

```
(* iterate0 : value_or_decomposition -> term *)
fun iterate0 (VAL t)
  = t
  | iterate0 (DEC (c, r))
  = iterate0 (decompose (plug (c, contract r)))

(* normalize0 : term -> term *)
fun normalize0 t
  = iterate0 (decompose t)
```

2.7 Reduction-based normalization, typefully

The type of `normalize0` is not informative. To make it appear more clearly that the normalization function yields normal forms, i.e., integers, we can refine the type of values to be that of integers, and adjust the first clause of `decompose'_aux` and the reduction function:

```
datatype value_or_decomposition = VAL of int (* was: term *)
                                | DEC of context * redex

...
and decompose'_aux (C0, n)
  = VAL n
  | ...

(* reduce : term -> term *)
fun reduce t
  = (case decompose t
      of (VAL n)
        => LIT n
       | (DEC (c, r))
        => plug (c, contract r))
```

The reduction-based normalization function can then return an integer rather than a literal:

```

(* iterate1 : value_or_decomposition -> int *)
fun iterate1 (VAL n)
  = n
  | iterate1 (DEC (c, r))
    = iterate1 (decompose (plug (c, contract r)))

(* normalize1 : term -> int *)
fun normalize1 t
  = iterate1 (decompose t)

```

The type of `normalize1` is more informative than that of `normalize0` since it makes it clear that applying `normalize1` to a term yields a value.

2.8 Summary and conclusion

We have implemented in ML, in complete detail, a reduction semantics for arithmetic expressions. Using this reduction semantics, we have implemented a reduction-based normalization function.

3 From reduction-based to reduction-free normalization

In this section, we transform the reduction-based normalization function of Section 2.7 into a reduction-free normalization function, i.e., one where no intermediate term is ever constructed. We first refocus the reduction-based normalization function [25] to deforest the intermediate terms, and we obtain a ‘pre-abstract machine’ implementing the transitive closure of the refocus function. We then simplify this pre-abstract machine into an abstract machine, i.e., a state-transition system. This abstract machine is in defunctionalized form [24], and we refunctionalize it. The result is in continuation-passing style and we re-express it in direct style [17]. The resulting direct-style function is a traditional evaluator for arithmetic expressions; in particular, it is reduction-free.

3.1 Plugging and decomposition

In the reduction-based normalization function of Section 2.7, `decompose` is always applied to the result of `plug` after the first decomposition. Let us add a vacuous initial call to `plug` so that in all cases, `decompose` is applied to the result of `plug`:

```
(* normalize2 : term -> int *)
fun normalize2 t
  = iterate1 (decompose (plug (C0, t)))
```

3.2 Refocusing

As investigated earlier by Nielsen and the author [25], the composition of `decompose` and `plug` can be deforested into one `refocus` function to avoid the construction of intermediate terms. In addition, this `refocus` function can be expressed very simply in terms of the decomposition functions of Section 2.4 (and this is the reason why we chose to specify them precisely like that):

```
(* refocus : context * term -> value_or_decomposition *)
fun refocus (c, t)
  = decompose' (t, c)
```

The refocused evaluation function therefore reads as follows:

```
(* iterate3 : value_or_decomposition -> int *)
fun iterate3 (VAL v)
  = v
  | iterate3 (DEC (c, r))
  = iterate3 (refocus (c, contract r))

(* normalize3 : term -> int *)
fun normalize3 t
  = iterate3 (refocus (C0, t))
```

The refocused normalization function is reduction-free because it is no longer based on a (one-step) reduction function. Instead, the `refocus` function directly maps a reduction context and a contractum to the next reduction context and redex, if there are any.

3.3 From refocused normalization function to abstract machine

The refocused normalization function is what we call a ‘pre-abstract machine’ [25] in the sense that `decompose’` and `decompose’_aux` form a transition function and `iterate3` is a ‘trampoline’ [31], i.e., another transition function that keeps activating the two others until a value is obtained. Let us fuse `iterate3` and `refocus` (i.e., `decompose’` and `decompose’_aux`, which we rename `refocus4` and `refocus4_aux` for the occasion) so that `iterate3` is directly applied to the result of `decompose’` and `decompose’_aux`. The result is a (tail-recursive) state-transition function, i.e., an abstract machine [40]:

```
(* iterate4 : value_or_decomposition -> int *)
fun iterate4 (VAL v)
  = v
  | iterate4 (DEC (c, r))
    = refocus4 (contract r, c)
(* refocus4 : term * context -> int *)
and refocus4 (LIT n, c)
  = refocus4_aux (c, n)
  | refocus4 (ADD (t1, t2), c)
    = refocus4 (t1, C1 (t2, c))
(* refocus4_aux : context * int -> int *)
and refocus4_aux (C0, n)
  = iterate4 (VAL n)
  | refocus4_aux (C1 (t2, c), n)
    = refocus4 (t2, C2 (n, c))
  | refocus4_aux (C2 (n', c), n)
    = iterate4 (DEC (c, SUM (n', n)))

(* normalize4 : term -> int *)
fun normalize4 t
  = refocus4 (t, C0)
```

The form of this machine is remarkable because `iterate4` implements the reduction rules of the reduction semantics and `refocus4` and `refocus4_aux` implement its congruence rules—a distinction that usually requires a non-trivial analysis to establish for existing abstract machines [34].

3.4 Inlining and simplification

Since `iterate4` and `contract` are only pedagogical devices, let us inline them to streamline the abstract machine. Inlining `contract`, in the last clause of `refocus4_aux`, yields the following clause:

```
  | refocus4_aux (C2 (n', c), n)
    = refocus4 (LIT (n' + n), c)
```

Since `refocus4` is defined by cases on its first argument, this clause can be simplified as follows:

```
  | refocus4_aux (C2 (n', c), n)
    = refocus4_aux (c, n' + n)
```

The resulting simplified machine is an ‘eval/apply’ abstract machine [36]

3.5 Refunctionalization

Like many other abstract machines [2–4, 13, 21], the abstract machine of Section 3.4 is in defunctionalized form [24]: the reduction contexts, together with `refocus4_aux`, are the first-order counterpart of a function. The higher-order counterpart of the abstract machine reads as follows:

```
(* refocus5 : term * (int -> int) -> int *)
fun refocus5 (LIT n, c)
  = c n
  | refocus5 (ADD (t1, t2), c)
    = refocus5 (t1,
                fn n1 => refocus5 (t2,
                                   fn n2 => c (n1 + n2)))

(* normalize5 : term -> int *)
fun normalize5 t
  = refocus5 (t, fn n => n)
```

3.6 Back to direct style

The refunctionalized definition of Section 3.5 is in continuation-passing style since it has a functional accumulator and all of its calls are tail calls [17, 23]. Its direct-style counterpart reads as follows:

```
(* refocus6 : term -> int *)
fun refocus6 (LIT n)
  = n
  | refocus6 (ADD (t1, t2))
    = (refocus6 t1) + (refocus6 t2)

(* normalize6 : term -> int *)
fun normalize6 t
  = refocus6 t
```

The resulting definition is that of the usual evaluation function for arithmetic expressions, i.e., a traditional reduction-free normalization function.

3.7 Summary and conclusion

We have refocused the reduction-based normalization function of Section 2 into an abstract machine, and we have exhibited the corresponding reduction-free normalization function.

4 A reduction semantics for terms in the free monoid

To define a reduction semantics for terms in the free monoid over a given carrier set, we specify their abstract syntax (a distinguished unit element, the other elements of the carrier set, and products of terms), their notion of reduction (oriented conversion rules), their reduction contexts and the corresponding plug function, and how to decompose them into a reduction context and the right-most inner-most redex, if there is one. We then define a one-step reduction function that decomposes a non-value term into a reduction context and a redex, contracts the redex, and plugs the contractum into the context. We can finally define a reduction-based normalization function that repeatedly applies the one-step reduction function until a value, i.e., a normal form, is reached.

4.1 Abstract syntax

Given a type `elem` of carrier-set elements, a term in the free monoid is either the unit element, an element of type `elem`, or the product of two terms:

```
datatype term = UNIT
              | ELEM of elem
              | PROD of term * term
```

Terms in the free monoid obey conversion rules: the unit element is neutral for the product (both on the left and on the right), and the product is associative.

4.2 Notion of reduction

We introduce a notion of reduction by orienting the conversion rules into reduction rules:

$$\begin{aligned} \text{PROD (UNIT, } t) &\longrightarrow t \\ \text{ELEM } e &\longrightarrow \text{PROD (ELEM } e, \text{ UNIT)} \\ \text{PROD (PROD (} t_{11}, t_{12}), t_2) &\longrightarrow \text{PROD (} t_{11}, \text{PROD (} t_{12}, t_2)) \end{aligned}$$

We represent redexes as a data type and implement their contraction with the corresponding reduction rules:

```
datatype redex = LEFT_UNIT of term
              | RIGHTMOST of elem
              | ASSOC of (term * term) * term

(* contract : redex -> term *)
fun contract (LEFT_UNIT t)
  = t
  | contract (RIGHTMOST e)
  = PROD (ELEM e, UNIT)
  | contract (ASSOC ((t11, t12), t2))
  = PROD (t11, PROD (t12, t2))
```

The right-most inner-most reduction strategy converges and yields a flat, list-like term in normal form.

4.3 Reduction contexts

We seek the right-most inner-most redex in a term. The grammar of reduction contexts and the corresponding plug function are as follows:

```
datatype context = C0
                | C1 of term * context

(* plug : context * term -> term *)
fun plug (C0, t)
  = t
  | plug (C1 (t1, c), t2)
    = plug (c, PROD (t1, t2))
```

4.4 Decomposition

A term is a value (i.e., it does not contain any redex) or it can be decomposed into a reduction context and a redex:

```
datatype value_or_decomposition = VAL of term
                                | DEC of context * redex
```

(No term is stuck.)

The decomposition function recursively searches for the right-most inner-most redex in a term. As in Section 2.4, we define it with two auxiliary functions, `decompose'` and `decompose'_aux`: `decompose'` traverses a given term and accumulates the reduction context until it finds a redex or a value, and `decompose'_aux` dispatches on the accumulated context to decide whether the given term is a value, a redex has been found, or the search must continue:

```
(* decompose' : term * context -> value_or_decomposition *)
fun decompose' (UNIT, c)
  = decompose'_aux (c, UNIT)
  | decompose' (ELEM e, c)
    = DEC (c, RIGHTMOST e)
  | decompose' (PROD (t1, t2), c)
    = decompose' (t2, C1 (t1, c))
(* decompose'_aux : context * term -> value_or_decomposition *)
and decompose'_aux (C0, t)
  = VAL t
  | decompose'_aux (C1 (UNIT, c), t2)
    = DEC (c, LEFT_UNIT t2)
  | decompose'_aux (C1 (ELEM e, c), t2)
    = decompose'_aux (c, PROD (ELEM e, t2))
  | decompose'_aux (C1 (PROD (t11, t12), c), t2)
    = DEC (c, ASSOC ((t11, t12), t2))

(* decompose : term -> value_or_decomposition *)
fun decompose t
  = decompose' (t, C0)
```

Lemma 2 *A term t is either a value or there exists a unique context c such that `decompose t` evaluates to `DEC (c, r)`, where r a redex.*

Proof: Immediate. □

4.5 One-step reduction

We are now in position to define a one-step reduction function as a function that (1) maps a non-value term into a reduction context and a redex, (2) contracts the redex, and (3) plugs the contractum in the reduction context:

```
(* reduce : term -> term *)
fun reduce t
  = (case decompose t
      of (VAL t')
        => t'
       | (DEC (c, r))
        => plug (c, contract r))
```

4.6 Reduction-based normalization

A reduction-based normalization function is one that iterates the one-step reduction function until it yields a value. In the following definition, and as in Section 2.6, we inline `reduce` and directly check whether `decompose` yields a value or a decomposition:

```
(* iterate0 : value_or_decomposition -> term *)
fun iterate0 (VAL t)
  = t
  | iterate0 (DEC (c, r))
  = iterate0 (decompose (plug (c, contract r)))

(* normalize0 : term -> term *)
fun normalize0 t
  = iterate0 (decompose t)
```

4.7 Reduction-based normalization, typefully

As in Section 2.7, the type of `normalize0` is not informative. To make it appear more clearly that the normalization function yields normal forms, let us introduce a data type of terms in normal form:

```
datatype term_nf = UNIT_nf
                 | PROD_nf of elem * term_nf
```

We can then refine the type of values to make it more manifest that a value is in normal form:

```
datatype value_or_decomposition = VAL of term * term_nf
                                | DEC of context * redex
```


We must then adjust `decompose'_aux` to construct values both as regular terms and as terms in normal form:

```

(* decompose' : term * context -> value_or_decomposition *)
fun decompose' (UNIT, c)
  = decompose'_aux (c, UNIT, UNIT_nf)
  | decompose' (ELEM e, c)
  = DEC (c, RIGHTMOST e)
  | decompose' (PROD (t1, t2), c)
  = decompose' (t2, C1 (t1, c))
(* decompose'_aux : context * term * term_nf -> value_or_decomposition *)
and decompose'_aux (C0, t, t_nf)
  = VAL (t, t_nf)
  | decompose'_aux (C1 (UNIT, c), t2, t2_nf)
  = DEC (c, LEFT_UNIT t2)
  | decompose'_aux (C1 (ELEM e, c), t2, t2_nf)
  = decompose'_aux (c, PROD (ELEM e, t2), PROD_nf (e, t2_nf))
  | decompose'_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
  = DEC (c, ASSOC ((t11, t12), t2))

(* decompose : term -> value_or_decomposition *)
fun decompose t
  = decompose' (t, C0)

```

The reduction-based normalization function can then return the representation of the term in normal form:

```

(* iterate1 : value_or_decomposition -> term_nf *)
fun iterate1 (VAL (t, t_nf))
  = t_nf
  | iterate1 (DEC (c, r))
  = iterate1 (decompose (plug (c, contract r)))

(* normalize1 : term -> term_nf *)
fun normalize1 t
  = iterate1 (decompose t)

```

The type of `normalize1` is more informative than that of `normalize0` since it makes it clear that applying `normalize1` to a term yields a term in normal form.

4.8 Summary and conclusion

We have implemented in ML a reduction semantics for terms in the free monoid, given its carrier set. Using this reduction semantics, we have implemented a reduction-based normalization function.

5 From reduction-based to reduction-free normalization

In this section, we transform the reduction-based normalization function of Section 4.7 into a reduction-free normalization function, i.e., one where no intermediate term is ever constructed. We first refocus the reduction-based normalization function and we obtain a pre-abstract machine. We then simplify this pre-abstract machine into an abstract machine. This abstract machine is in defunctionalized form, and we refunctionalize it. The result is in continuation-passing style and we re-express it in direct style. The resulting direct-style function is a traditional flatten function with an accumulator; in particular, it is reduction-free.

5.1 Plugging and decomposition

In the reduction-based normalization function of Section 4.7, `decompose` is always applied to the result of `plug` after the first decomposition. Let us add a vacuous initial call to `plug` so that in all cases, `decompose` is applied to the result of `plug`:

```
(* normalize2 : term -> term_nf *)
fun normalize2 t
  = iterate1 (decompose (plug (C0, t)))
```

5.2 Refocusing

As in Section 3.2, we now deforest the composition of `decompose` and `plug` into one `refocus` function:

```
(* refocus : context * term -> value_or_decomposition *)
fun refocus (c, t)
  = decompose' (t, c)
```

The refocused evaluation function therefore reads as follows:

```
(* iterate3 : value_or_decomposition -> term_nf *)
fun iterate3 (VAL (t, t_nf))
  = t_nf
  | iterate3 (DEC (c, r))
  = iterate3 (refocus (c, contract r))

(* normalize3 : term -> term_nf *)
fun normalize3 t
  = iterate3 (refocus (C0, t))
```

The refocused normalization function is reduction-free because it is no longer based on a reduction function and it no longer constructs intermediate terms.

5.3 From refocused evaluation function to abstract machine

Again, the refocused evaluation function is a ‘pre-abstract machine’ in the sense that `decompose’` and `decompose’_aux` form a transition function and `iterate3` is a ‘trampoline’. Let us fuse `iterate3` and `refocus` (i.e., `decompose’` and `decompose’_aux`, which we rename `refocus4` and `refocus4_aux` as in Section 3.3), so that `iterate3` is directly applied to the result of `decompose’` and `decompose’_aux`. The result is the following abstract machine:

```
(* iterate4 : value_or_decomposition -> term_nf *)
fun iterate4 (VAL (t, t_nf))
  = t_nf
  | iterate4 (DEC (c, r))
    = refocus4 (contract r, c)
(* refocus4 : term * context -> term_nf *)
and refocus4 (UNIT, c)
  = refocus4_aux (c, UNIT, UNIT_nf)
  | refocus4 (ELEM e, c)
    = iterate4 (DEC (c, RIGHTMOST e))
  | refocus4 (PROD (t1, t2), c)
    = refocus4 (t2, C1 (t1, c))
(* refocus4_aux : context * term * term_nf -> term_nf *)
and refocus4_aux (C0, t, t_nf)
  = iterate4 (VAL (t, t_nf))
  | refocus4_aux (C1 (UNIT, c), t2, t2_nf)
    = iterate4 (DEC (c, LEFT_UNIT t2))
  | refocus4_aux (C1 (ELEM e, c), t2, t2_nf)
    = refocus4_aux (c, PROD (ELEM e, t2), PROD_nf (e, t2_nf))
  | refocus4_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
    = iterate4 (DEC (c, ASSOC ((t11, t12), t2)))

(* normalize4 : term -> term_nf *)
fun normalize4 t
  = refocus4 (t, C0)
```

5.4 Inlining and simplification

As in Section 3.4, we inline `iterate4` and `contract` to streamline the abstract machine. Three cases occur:

1. The clause

```
| refocus4 (ELEM e, c)
  = iterate4 (DEC (c, RIGHTMOST e))
```

after inlining `iterate4` and `contract`, reads as follows:

```
| refocus4 (ELEM e, c)
  = refocus4 (PROD (ELEM e, UNIT), c)
```

Since `refocus4` is defined by cases on its first argument, this clause can be simplified as follows (skipping two steps):

```
| refocus4 (ELEM e, c)
  = refocus4_aux (c, PROD (ELEM e, UNIT), PROD_nf (e, UNIT_nf))
```

2. The clause

```
| refocus4_aux (C1 (UNIT, c), t2, t2_nf)
  = iterate4 (DEC (c, LEFT_UNIT t2))
```

after inlining `iterate4` and `contract`, reads as follows:

```
| refocus4_aux (C1 (UNIT, c), t2, t2_nf)
  = refocus4 (t2, c)
```

We know, however, that `t2` is in normal form, and therefore we can directly call `refocus4_aux` instead:

```
| refocus4_aux (C1 (UNIT, c), t2, t2_nf)
  = refocus4_aux (c, t2, t2_nf)
```

3. The clause

```
| refocus4_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
  = iterate4 (DEC (c, ASSOC ((t11, t12), t2)))
```

after inlining `iterate4` and `contract`, reads as follows:

```
| refocus4_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
  = refocus4 (PROD (t11, PROD (t12, t2)), c)
```

Since `refocus4` is defined by cases on its first argument, this clause can be simplified as follows (skipping two steps):

```
| refocus4_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
  = refocus4 (t2, C1 (t12, C1 (t11, c)))
```

We know, however, that `t2` is in normal form, and therefore we can directly call `refocus4_aux` instead:

```
| refocus4_aux (C1 (PROD (t11, t12), c), t2, t2_nf)
  = refocus4_aux (C1 (t12, C1 (t11, c)), t2, t2_nf)
```

In the resulting definition of `refocus4_aux`, we observe that the second parameter is dead, i.e., that it is never used. Eliminating it (and renaming the last parameter to `a`) yields the following definition:

```

(* refocus4 : term * context -> term_nf *)
fun refocus4 (UNIT, c)
  = refocus4_aux (c, UNIT_nf)
  | refocus4 (ELEM e, c)
    = refocus4_aux (c, PROD_nf (e, UNIT_nf))
  | refocus4 (PROD (t1, t2), c)
    = refocus4 (t2, C1 (t1, c))
(* refocus4_aux : context * term_nf -> term_nf *)
and refocus4_aux (C0, a)
  = a
  | refocus4_aux (C1 (UNIT, c), a)
    = refocus4_aux (c, a)
  | refocus4_aux (C1 (ELEM e, c), a)
    = refocus4_aux (c, PROD_nf (e, a))
  | refocus4_aux (C1 (PROD (t11, t12), c), a)
    = refocus4_aux (C1 (t12, C1 (t11, c)), a)

```

5.5 Refunctionalization

The above definitions of `refocus4` and `refocus4_aux` are not in defunctionalized form because of the last clause of `refocus4_aux` [24]. To put them in defunctionalized form (eureka), we need to introduce one more auxiliary function:

```

(* refocus4 : term * context -> term_nf *)
fun refocus4 (UNIT, c)
  = refocus4_aux (c, UNIT_nf)
  | refocus4 (ELEM e, c)
    = refocus4_aux (c, PROD_nf (e, UNIT_nf))
  | refocus4 (PROD (t1, t2), c)
    = refocus4 (t2, C1 (t1, c))
(* refocus4_aux : context * term_nf -> term_nf *)
and refocus4_aux (C0, a)
  = a
  | refocus4_aux (C1 (t', c), a)
    = refocus4_aux' (t', c, a)
(* refocus4_aux' : term * context * term_nf -> term_nf *)
and refocus4_aux' (UNIT, c, a)
  = refocus4_aux (c, a)
  | refocus4_aux' (ELEM e, c, a)
    = refocus4_aux (c, PROD_nf (e, a))
  | refocus4_aux' (PROD (t11, t12), c, a)
    = refocus4_aux' (t12, C1 (t11, c), a)

```

Now the reduction contexts, together with `refocus4_aux`, are the first-order counterpart of a function. The higher-order counterpart of the normalization function reads as follows:

```

(* refocus5 : term * (term_nf -> term_nf) -> term_nf *)
fun refocus5 (UNIT, c)
  = c UNIT_nf

```

```

| refocus5 (ELEM e, c)
  = c (PROD_nf (e, UNIT_nf))
| refocus5 (PROD (t1, t2), c)
  = refocus5 (t2, fn t2'_nf => refocus5_aux' (t1, c, t2'_nf))
(* refocus5_aux' : term * (term_nf -> term_nf) * term_nf -> term_nf *)
and refocus5_aux' (UNIT, c, a)
  = c a
| refocus5_aux' (ELEM e, c, a)
  = c (PROD_nf (e, a))
| refocus5_aux' (PROD (t11, t12), c, a)
  = refocus5_aux' (t12, fn a' =>
    refocus5_aux' (t11, c, a'), a)

(* normalize5 : term -> term_nf *)
fun normalize5 t
  = refocus5 (t, fn a => a)

```

5.6 Back to direct style

The refunctionalized definition of Section 5.5 is in continuation-passing style since it has a functional accumulator and all of its calls are tail calls. Its direct-style counterpart reads as follows:

```

(* refocus6 : term -> term_nf *)
fun refocus6 UNIT
  = UNIT_nf
| refocus6 (ELEM e)
  = PROD_nf (e, UNIT_nf)
| refocus6 (PROD (t1, t2))
  = refocus6_aux' (t1, refocus6 t2)
(* refocus6_aux' : term * term_nf -> term_nf *)
and refocus6_aux' (UNIT, a)
  = a
| refocus6_aux' (ELEM e, a)
  = PROD_nf (e, a)
| refocus6_aux' (PROD (t11, t12), a)
  = refocus6_aux' (t11, refocus6_aux' (t12, a))

(* normalize6 : term -> term_nf *)
fun normalize6 t
  = refocus6 t

```

The resulting definition is that of a flatten function with an accumulator, i.e., an uncurried version of the usual reduction-free normalization function for the free monoid [8, 11, 12, 35].

5.7 Summary and conclusion

We have refocused the reduction-based normalization function of Section 4 into an abstract machine, and we have exhibited the corresponding reduction-free normalization function.

The resulting reduction-free normalization function could be streamlined by skipping `refocus6` as follows:

```
(* normalize7 : term -> term_nf *)
fun normalize7 t
  = refocus6_aux' (t, UNIT_nf)
```

This simplified reduction-free normalization function is the traditional `flatten` function with an accumulator. It, however, corresponds to another reduction-based normalization function and a slightly different reduction strategy—though one that yields the same normal forms.

6 Conclusion

There is a general consensus that normalization by evaluation is an art because one must invent a non-standard, extensional evaluation function and its left inverse [1, 6, 7, 10, 12, 14, 16, 26, 32, 35, 37, 44].

In this article, we have built on the computational content of a reduction-based normalization function as provided by a reduction semantics, and we have presented a simple, derivational way to construct a reduction-free normalization function. We have illustrated the construction on two examples, arithmetic expressions and terms in a free monoid. Elsewhere, we have successfully constructed weak-head normalization functions for the lambda-calculus (a.k.a. evaluation functions) and normalization functions for the lambda-calculus (yielding long beta-eta-normal forms, when they exist), thereby establishing a link between normalization by evaluation and abstract machines for strong reduction [15, 33, 38]. We have also constructed one-pass CPS transformations, which provide an early example of normalization by evaluation.

We are currently continuing to experiment with the construction, and the extent to which it is invertible.

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A On reduction contexts, plugging, and decomposition

A.1 Arithmetic expressions

In Sections 2.3 and 2.4, the grammar of reduction contexts, the `plug` function, and the decomposition function are in a precise sense unavoidable because they are the optimized defunctionalized CPS counterpart of the following decomposition function. This decomposition function recursively descends in the term, searching for a redex, while inductively building an anonymous plug function that will eventually map the contractum to a new term:

```
datatype value_or_decomposition = VAL of int
                                | DEC of (term -> term) * redex

fun decompose' (LIT n, f)
  = VAL n
  | decompose' (ADD (t1, t2), f)
    = (case decompose' (t1, fn t1' => f (ADD (t1', t2)))
        of (VAL n1)
           => (case decompose' (t2, fn t2' => f (ADD (LIT n1, t2')))
               of (VAL n2)
                  => DEC (f, SUM (n1, n2))
                 | (DEC (f, r))
                  => DEC (f, r))
          | (DEC (f, r))
           => DEC (f, r))

fun decompose t
  = decompose' (t, fn t => t)

fun reduce t
  = (case decompose t
      of (VAL n)
         => LIT n
       | (DEC (f, r))
         => f (contract r))
```

A.2 The free monoid

A story similar to that of Section A.1 can be told for the grammar of reduction contexts, the `plug` function, and the decomposition function of Sections 4.3 and 4.4. These functions correspond to a decomposition function that recursively descends in the term, searching for a redex, while inductively building an anonymous plug function that will eventually map the contractum to a new term.

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