# Generic Constructions of Robustly Reusable Fuzzy Extractor \*

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Abstract. Robustly reusable Fuzzy Extractor (rrFE) considers reusability and robustness simultaneously. We present two approaches to the generic construction of rrFE. Both of approaches make use of a secure sketch and universal hash functions. The first approach also employs a special pseudo-random function (PRF), namely unique-input key-shift (ui-ks) secure PRF, and the second uses a key-shift secure auxiliary-input authenticated encryption (AIAE). The ui-ks security of PRF (resp. key-shift security of AIAE), together with the homomorphic properties of secure sketch and universal hash function, guarantees the reusability and robustness of rrFE. Meanwhile, we show two instantiations of the two approaches respectively. The first instantiation results in the first rrFE from the LWE assumption, while the second instantiation results in the first rrFE from the DDH assumption over non-pairing groups.

Keywords: Fuzzy Extractor; Reusability; Robustness

#### 1 Introduction

In cryptographic applications, the underlying secret keys are required to be uniformly sampled and reproducible. Uniformity of the secret keys is necessary for the security of cryptographic algorithms, and reproducibility is responsible for the correctness of the algorithms. In reality, there exist many noisy random sources of high entropy, which are neither uniformly distributed nor reproducible. For instance, biometrics [19, 20] (like fingerprint, iris, voice, etc.), physical unclonable functions [22, 23] in electronic devices, and quantum bits generated from quantum devices [4, 5]. In fact, the readings of the same source are rarely identical and noises are inevitably introduced in each reading. An interesting topic is research on converting such random sources into uniform and reproducible strings so that they can serve as secret keys for cryptographic systems. The topic was highlighted by Dodis et al. [11] who proposed the concept of Fuzzy Extractor.

 $<sup>^{\</sup>star}$  This is the full version of a paper that appeared in PKC 2019.

Fuzzy extractor (FE) is able to turn a noisy variable of high entropy into a stable, uniformly distributed string. More precisely, it consists of two efficient algorithms (Gen, Rep). The generation algorithm Gen on input a reading w from a noisy source W outputs a public helper string P together with an extracted string R. The security of FE requires that R is (pseudo-)random if W has enough entropy. The reproduction algorithm Rep on input w' which is close to w will reproduce R with the help of the public helper string P.

**Reusable Fuzzy Extractor.** It should be noted that fuzzy extractor only allows one extraction from a noisy source. This feature limits the usability of fuzzy extractor. In fact, a user may like to use his/her fingerprint to generate several keys for different cryptographic applications. To this end, reusable fuzzy extractor was proposed by Boyen [6]. Generally, reusable fuzzy extractor guarantees the security of multiple keys extracted from a single noisy source. More precisely,  $R_1, R_2, \dots, R_Q$  are all pseudorandom even conditioned on  $(P_1, P_2, \dots, P_Q)$  where  $(P_j, R_j) \leftarrow \text{Gen}(w_j), j \in \{1, \dots, Q\}$  and  $w_j$  is the j-th reading of a noisy source.

In [6], Boyen proposed a reusable FE scheme based on the random oracle. In the security model, it assumes the exclusive OR of two readings of the same source reveals no information of the noisy source W. Wen et al. [26] constructed a reusable FE from the Decisional Diffie-Hellman (DDH) assumption, and the security model assumes that the difference of two readings of the same source does not reveal too much information of the random source.

Canetti et al. [8] constructed a reusable FE from a powerful tool named "digital locker". In the security model, no assumption is made on how multiple readings are correlated. However, existing instantiations of digital locker rely their security either on random oracles or non-standard assumptions. Their work was upgraded by Alamélou et.al. [1] to tolerate linear fraction of errors, but still rely on "digital locker".

Apon et al. [2] proposed a reusable FE from the learning with errors (LWE) assumption, but it can only tolerate logarithmic fraction of errors. Later, Wen et al. [24] constructed a new reusable FE from LWE assumption tolerating linear fraction of errors. In both works, it assumes that the differences between two readings of the same source are controlled by a probabilistic polynomial-time (PPT) adversary.

Robust Fuzzy Extractor. Fuzzy extractor does not consider active adversaries. If the public helper string P is modified by an active adversary, the correctness of fuzzy extractor might not be guaranteed. Boyen et al. [7] first highlighted this issue and introduced the concept of robust fuzzy extractor. Robustness of fuzzy extractor concerns the integrity of P, and requires that the reproduction algorithm of FE will output  $\bot$  with overwhelming probability if P is modified.

Boyen et al. [7] proposed a generic way of transforming a fuzzy extractor to a robust one based on random oracles. Dodis et al. [10] showed that robustness of information-theoretic fuzzy extractor is not achievable in the *plain model* if the entropy rate of the source is less than 1/2 and they constructed a fuzzy extractor

with post-application robustness which applies to sources of entropy rate larger than 2/3. Later, Kanukurthi et al. [16] introduced an improved robust FE, which relaxes entropy rates of sources to be larger than 1/2. With the help of *common reference string* (CRS), Cramer et al. [9] proposed a robust FE and breaks the 1/2 entropy rate barrier in the CRS model.

Robustly Reusable Fuzzy Extractor. Most recently, Wen et al. [25] proposed the concept of robustly reusable Fuzzy Extractor (rrFE), which considers robustness and reusability simultaneously in the CRS model.

According to [25], the reusability of rrFE asks the pseudorandomness of  $R_j$  even conditioned on  $(R_1,\cdots,R_{j-1},R_{j+1},\cdots,R_Q,P_1,\cdots,P_Q)$  where  $(P_j,R_j)\leftarrow Gen(w_j=w+\delta_j),\ j\in [Q]\ ([Q]:=\{1,\cdots,Q\})$  and  $\delta_j$  is controlled by the adversary. In formula,  $(R_1,\cdots,R_j,\cdots,R_Q,P_1,\cdots,P_Q)\approx_c(R_1,\cdots,U_j,\cdots,R_Q,P_1,\cdots,P_Q)$ , where  $U_j$  denotes a uniform distribution. In fact, a stronger version requires  $(R_1,\cdots,R_Q,P_1,\cdots,P_Q)\approx_c(U_1,\cdots,U_Q,P_1,\cdots,P_Q)$ . The robustness of rrFE requires that for any PPT adversary, its forged public helper string and reading shift  $(P^*,\delta^*)$  cannot pass the reproduction algorithm of rrFE except with negligible probability, even if the adversary sees  $(P_j,R_j)_{j\in[Q]}$ . Here  $(P_j,R_j)\leftarrow Gen(w_j=w+\delta_j)$ . Moreover,  $\{\delta_j\}_{j\in[Q]},(P^*,\delta^*)\notin\{(P_j,R_j)\}_{j\in[Q]}$  are adaptively chosen by the adversary.

In [25], the first robustly reusable fuzzy extractor was constructed based on the DDH and DLIN assumptions in the CRS model. We stress that the DLIN assumption is over pairing-friendly groups, since a core building block of their construction, namely homomorphic lossy algebraic filter (LAF) [15], has only one instantiation, which is over (symmetric) pairing-friendly groups. Though the construction is elegant, the instantiation of LAF introduces big public helper string, and complicated computations over symmetric pairing groups in rrFE.

**Question.** Is there any other approaches to rrFE? Is it possible to obtain a more efficient rrFE? Is it possible to construct a rrFE from the LWE assumption?

### 1.1 Our Contribution

We answer the above questions in the affirmative.

- We provide two generic constructions of rrFE. Namely,

$$\begin{split} \mathsf{SS} + \mathcal{H}_{\mathcal{I}} + \mathsf{ui\text{-}ks\text{-}PRF} \Rightarrow \mathsf{rrFE}, \\ \mathsf{SS} + \mathcal{H}_{\mathcal{I}} + \mathsf{AIAE} \Rightarrow \mathsf{rrFE}, \end{split}$$

where SS is a homomorphic Secure Sketch with linearity property,  $\mathcal{H}_{\mathcal{I}}$  is a family of homomorphic universal hash functions, ui-ks-PRF is a pseudorandom function with unique-input key-shift security, and AIAE is an auxiliary-input authenticated encryption with key-shift security.

– Our construction is simple and can be instantiated with standard assumptions. Both SS and  $\mathcal{H}_{\mathcal{I}}$  have information-theoretic instantiations, and ui-ks-PRF and AIAE have available instantiations from standard assumptions.

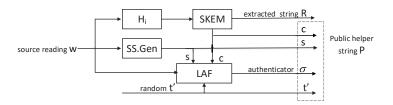


Fig. 1. The generation algorithm of the robustly reusable Fuzzy Extractor in [25].

- When instantiating ui-ks-PRF with the PRF constructed in [18], we obtain the first post-quantum rrFE from the LWE assumption.
- When instantiating AIAE with the AIAE scheme from [14], we obtain the first efficient rrFE from the DDH assumption over pairing-free groups.

#### 1.2 Our Approaches

We provide two new approaches to rrFE. Following the security model in [25], the adversary controls the differences between any two different readings of the source W.

First, we recall the generation algorithm of rrFE in [25] in Fig. 1. The source reading w is served as inputs for three building blocks, i.e., universal hash function  $H_i$ , secure sketch scheme SS = (SS.Gen, SS.Rec) and lossy algebraic filter LAF. With  $H_i$ , a string k is extracted from source w and used as a key in the symmetric KEM SKEM = (SKEM.Enc, SKEM.Dec), which in turn encapsulates the final extracted string R; with SS.Gen, a secure sketch s is generated from w to help eliminate noises in the reproduction algorithm of rrFE; with LAF, w is used as an authentication key to authenticate the ciphertext s c generated by SKEM.Gen, the secure sketch s and a random tag s. The output s of LAF can be regarded as an authenticator. The final public helper string is s is s

Differences between ours and [25]. Different from the rrFE in [25], we explore a different structure with different primitives. As for primitive, we use pseudorandom function (PRF) or auxiliary-input authentication encryption (AIAE), instead of LAF+SKEM. As for structure, rrFE in [25] uses LAF for authentication of (c, s, t') and SKEM for pseudo-randomness of R, while ours employs only a single primitive ui-ks-PRF(or AIAE) to achieve both authentication and pseudo-randomness. Moreover, we do not use w directly as authentication key. Instead, we input w to  $H_i$  to obtain a key k for ui-ks-PRF/AIAE. We expect ui-ks-PRF/AIAE to provide both pseudorandomness of R and authentication of the public helper string P. In fact, the security of the PRF ui-ks-PRF/AIAE helps us to obtain reusability and robustness of rrFE. See Fig. 2 and Fig. 3.

**The First Approach.** In the first approach, we resort to a special PRF, namely ui-ks-PRF. Taking the output k from  $H_i$  as its key, and the output k from SS and a random t as its input, ui-ks-PRF outputs a string which is further divided into

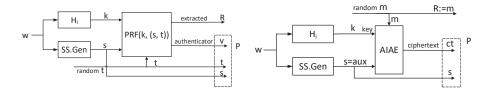


Fig. 2. Gen of the first approach.

Fig. 3. Gen of the second approach.

R and v. Here R is the final extracted string, while v behaves as an authenticator. The public helper string is P = (s, t, v).

The reusability and robustness of rrFE can be reduced to the Unique-Input Key-Shift (ui-ks) security of ui-ks-PRF, with the help of the homomorphic properties of  $H_i$  and SS (and also the linearity property of SS). Informally, the security of the PRF ui-ks-PRF requires

$$(x_j, \mathsf{PRF}(\mathsf{k} + \Delta_j, x_j))_{j \in [Q]} \approx_c (x_j, \mathsf{U}_j)_{j \in [Q]}$$

for all PPT adversaries, where k,  $U_j$  are uniformly distributed, PRF is the evaluation algorithm of ui-ks-PRF, inputs  $\{x_j\}_{j\in[Q]}$  are distinct, and  $\{x_j\}_{j\in[Q]}$   $\{\Delta_j\}_{j\in[Q]}$  are adaptively chosen by the adversary.

Now we outline the high-level idea of proving the reusability and robustness of our first rrFE in Fig. 2.

- (i) Due to the homomorphic properties of SS and  $H_i$ , it holds that  $H_i(w_j) = H_i(w+\delta_j) = H_i(w) + H_i(\delta_j)$  and SS. $Gen(w_j) = SS.Gen(w+\delta_j) = SS.Gen(w) + SS.Gen(\delta_j)$ . Then the view of the adversary can be considered as the randomized function of  $k(:=H_i(w))$ , s(:=SS.Gen(w)). The output s from SS only leaks limited amount of information of w. By the leftover hash lemma, the output s from universal hash function s is uniform and independent of s.
- (ii) The key of ui-ks PRF is given by  $k_j = H_i(w_j) = H_i(w + \delta_j) = k + H_i(\delta_j)$ , which can be regarded as a key shifted  $\Delta_j := H_i(\delta_j)$  from k. The inputs of ui-ks PRF are  $(s_j, t_j)_{j \in [Q]}$ , which are distinct with each other due to the randomness of  $t_j$ . Given that k is uniform and independent of s, key shift  $\Delta_j$  is determined by  $\delta_j$ , and all input  $(s_j, t_j)$  are distinct, it is ready for us to implement the security reduction of rrFE to ui-ks security of ui-ks PRF. The security reduction is non-trivial (see Sect. 4 for details).
- (iii) The ui-ks security of ui-ks PRF implies the pseudo-randomness of  $(R_j, v_j)$  and  $(R^*, v^*)$  for  $\mathcal{A}$ , which immediately implies reusability of rrFE. The robustness of rrFE follows as well, since the adversary cannot guess the correct authenticator  $v^*$  with non-negligible probability. The security reduction is non-trivial (see Sect. 4 for details).

The Second Approach. In the second approach, we use a special authenticated encryption scheme, namely auxiliary-input authenticated encryption (AIAE).

Taking  $k := H_i(w)$  as its key and s := SS.Gen(w) as its auxiliary input, AIAE encrypts a random string R and outputs a ciphertext ct. Then R serves as the final extracted string, while P = (s, ct) as the public helper string.

As a symmetric encryption, the Key-Shift security AIAE asks both IND-RKA and (weak) INT-RKA security. The IND-RKA security requires

$$\begin{split} &\left(\mathsf{m}_{j,0},\mathsf{m}_{j,1},\mathsf{ct}_{j,0}\leftarrow\mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}+\varDelta_{j},\mathsf{m}_{j,0},\mathsf{aux}_{j})\right)_{j\in[Q]}\\ \approx_{c} &\left(\mathsf{m}_{j,0},\mathsf{m}_{j,1},\mathsf{ct}_{j,1}\leftarrow\mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}+\varDelta_{j},\mathsf{m}_{j,1},\mathsf{aux}_{j})\right)_{j\in[Q]}, \end{split}$$

where  $(\mathsf{m}_{j,0},\mathsf{m}_{j,1}),\Delta_j$  are adaptively chosen by PPT adversaries. It implies that

$$(\mathsf{R}_j, \mathsf{ct}_j)_{j \in [Q]} pprox_c (\mathsf{R}_j, \mathsf{ct}_j')_{j \in [Q]},$$

where  $R_j, R_j'$  are uniformly chosen and  $ct_j \leftarrow AIAE.Enc(k + \Delta_j, R_j, aux_j)$ ,  $ct_j' \leftarrow AIAE.Enc(k + \Delta_j, R_j', aux_j)$ . The weak INT-RKA security requires that given  $ct_j \leftarrow AIAE.Enc(k + \Delta_j, m_j, aux_j)$  with  $(\Delta_j, m_j, aux_j)$  chosen by the adversary, it is hard for the PPT adversary to forge a new tuple  $(aux^*, ct^*, \Delta^*)$  such that  $AIAE.Dec(k + \Delta^*, ct^*, aux^*) \neq \bot$ . Here a special rule is imposed:  $\Delta^* = \Delta_j$  if  $aux^* = aux_j$ .

The reusability and robustness of rrFE can be reduced to the Key-Shift security of AIAE, thanks to the homomorphic properties of  $H_i$  and SS and the linearity property of SS.

- (i)' With the same reason as in (i),  $H_i(w)$  outputs a uniform key k, which is independent of s.
- (ii)' The key of AIAE is  $k_j = H_i(w_j) = H_i(w + \delta_j) = k + H_i(\delta_j)$ , which can be regarded as a key shifted  $\Delta_j := H_i(\delta_j)$  from k. The message of AIAE is a random string R, the auxiliary input is  $s_j := s + SS.Gen(\delta_j)$  and the corresponding ciphertext is  $ct_j := AIAE.Enc(k + \Delta_j, R, s_j)$ . Given that k is uniform and independent of s, key shift  $\Delta_j$  is determined by  $\delta_j$ , it is ready for us to implement the reusability security reduction of rrFE to IND-RKA security of AIAE. The IND-RKA security of AIAE guarantees that  $(R_j, ct_j)_{j \in [Q]} \approx_c (R_j, ct_j')_{j \in [Q]}$ , where  $R_j, R_j'$  are uniformly chosen and  $ct_j \leftarrow AIAE.Enc(k + \Delta_j, R_j, aux_j)$ ,  $ct_j' \leftarrow AIAE.Enc(k + \Delta_j, R_j', aux_j)$ . This suggests that the extracted string  $R_j$ 's are pseudo-random, hence reusability of rrFE follows. The security reduction is non-trivial (see Sect. 5 for details).
- (iii)' As for robustness, let  $(P^* = (s^*, ct^*), \delta^*)$  be the forged pair by a PPT adversary. If  $\mathsf{aux}^* = \mathsf{s}^* = \mathsf{s}_j = \mathsf{aux}_j$ , then the correctness of SS means  $w^* = w_j$ , hence the keys  $\mathsf{k}^* = \mathsf{H}_\mathsf{i}(w^*) = \mathsf{H}_\mathsf{i}(w + \delta^*) = \mathsf{H}_\mathsf{i}(w_j) = \mathsf{H}_\mathsf{i}(w + \delta_j) = \mathsf{k}_j$ , i.e.,  $\Delta^* = \Delta_j$ . As a result, the special rule is satisfied. The secure sketch scheme SS is required to be linear so that there exists an efficient function g to compute  $\widetilde{\delta}^* = g(\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w}),\mathsf{s}^*,\delta^*)$  such that  $\Delta^* := \mathsf{H}_\mathsf{i}(\widetilde{\delta}^*)$ . Now that  $\mathsf{k}$  is uniform and independent of  $\mathsf{s}$ , key shift  $\Delta_j,\Delta^*$  are determined by  $\delta_j,\delta^*,\mathsf{s},\mathsf{s}^*$ , and the special rule is satisfied. It is ready for us to implement the robustness security reduction of rrFE to INT-RKA security of AIAE. According to the weak INT-RKA security of AIAE, the probability that AIAE.Dec( $\mathsf{k} + \Delta^*, \mathsf{ct}^*, \mathsf{aux}^* = \mathsf{s}^*$ )  $\neq \bot$  is negligible. Hence robustness of rrFE follows. The security reduction is non-trivial (see Sect.5 for details.).

**Table 1.** Comparison with known FE schemes. "Robustness?" asks whether the scheme achieves robustness. "Reusability?" asks whether the scheme achieves reusability. "Standard Assumption?" asks whether the scheme is based on standard assumptions. "Linear Errors?" asks whether the scheme tolerates linear fraction of errors. "Free of Pairing?" asks whether the scheme is free of pairing. "—" represents the scheme is an information theoretical one.

FE Schemes	Robustness?	Reusability?	Standard Assumption?	Linear Errors?	Free of Pairing?
DRS04[11]	Х	Х	_	~	~
FMR13[12]	×	×	~	Х	~
BDKOS05[7]	~	Х	Х	~	V
DKRS06[10], KR08[16], CDFPW08[9]	~	Х	_	~	~
CFPRS16[8]	×	~	×	Х	~
Boyen04[6] ABCCFGS18[1]	Х	~	х	~	V
ACEK17[2]	Х	~	~	Х	~
WL18[24],WLH18[26]	Х	~	V	~	~
Wen-Liu18[25]	~	~	~	~	Х
Ours rrFE from ui-ks PRF	~	<b>V</b>	<b>v</b>	Х	V
Ours rrFE from AIAE	~	~	<b>✓</b>	~	~

#### 1.3 Comparison

The instantiation of our first approach results in a rrFE based on the LWE assumption, and the instantiation of our second approach results in a rrFE based on the DDH assumption over non-pairing groups. In Table 1, we compare our instantiations with the related works.

The rrFE from the LWE assumption supports sub-linear fraction of errors, due to the parameter choice of ui-ks PRF, but it serves as the first post-quantum rrFE

The rrFE from the DDH assumption supports linear fraction of errors, just like the Wen-Liu18 rrFE in [25]. The advantages of this rrFE over [25] are as follows.

- Our rrFE is free of pairing, since the underlying building block AIAE is built over non-pairing groups. However, Wen-Liu18 rrFE heavily relies on pairings since its building block LAF is built over symmetric pairing groups <sup>3</sup>.
- The crs and the public helper string P of our rrFE are much shorter than that of Wen-Liu18 rrFE [25]. Recall that in the Wen-Liu18 rrFE [25], the reading w is directly input to the building block LAF as an authentication key. This makes the length of the public key (a part of crs), the length of the tag (a part of P) and the evaluation complexity of LAF closely related to the length of w (|w|). Our rrFE avoids this problem since our approach has a different frame structure.
- Our rrFE is more efficient than Wen-Liu18 [25]. Due to the complicated pairing operations and the number of pairings depending on |w|, Wen-Liu18

<sup>&</sup>lt;sup>3</sup> As noted by Galbraith [13], the symmetric pairings (i.e., Type 1 pairings) are now essentially dead and it would be better in future to design protocols that do not require Type 1 pairings.

rrFE suffers from high computational complexities in the generation and reproduction algorithms. In contrast, our rrFE is much efficient since the underlying building block AIAE is built over a simple group.

Precise comparison between our DDH-based rrFE and the Wen-Liu18 rrFE is shown in Table 2.

**Table 2.** Efficiency comparison of our instantiation of rrFE from AIAE and the Wen-Liu18 rrFE in [25]. "Exp/Gen" and "Pairing/Gen" represent the numbers of exponentiations and pairings over groups per generation respectively. "Exp/Rep" and "Pairing/Rep" represent the numbers of exponentiations and pairings over groups per reproduction respectively. The Wen-Liu18 rrFE [25] relies on the DDH assumption over a group  $\mathbb{G}$  and the DLIN assumption over a group  $\hat{\mathbb{G}}$  of order p' which admits symmetric pairing  $e: \hat{\mathbb{G}} \times \hat{\mathbb{G}} \to \mathbb{G}_T$ . Define  $\operatorname{des}(\hat{\mathbb{G}}, \mathbb{G}_T, e)$  the description of the symmetric pairing group.  $H_{pk}$  describes the chameleon hash.  $|R_{ch}|$  is the bit-length of the randomness used in chameleon hash function. Meanwhile, H<sub>i</sub>, H<sub>i₂</sub> describe universal hash functions, and H<sub>i₁</sub> a collision-resistant hash function. Define  $|\operatorname{des}(\hat{\mathbb{G}}, \mathbb{G}_T, e)|$ ,  $|H_{pk}|$ ,  $|H_{i}|$ ,  $|H_{i_1}|$  and  $|H_{i_2}|$  the bit-lengths of the descriptions respectively. Define  $\mathfrak{n} := |w|/\log p'$  (it is necessary that  $\mathfrak{n} \geq 2$ ), where |w| is the bit-length of the source reading w. Define  $|a\mathbb{G}|$  as the bit-length of a elements in group  $\mathbb{G}$ . |s| is the bit-length of secure sketch.  $\mathbb{N}$  is a prime of  $4\lambda + 1$ , and  $\mathbb{QR}_{\mathbb{N}}$  is a subgroup of quadratic residues of  $\mathbb{Z}_{\mathbb{N}}^*$ .

rrFE Schemes	Bit-length of crs	Bit-length of P	Exp/Gen	Exp/Rep	Pairing/Gen	Pairing/Rep	Assumptions
Wen-Liu18 [25]	$\begin{aligned}  des(\hat{\mathbb{G}}, \mathbb{G}_T, e)  +  (\lambda + \mathfrak{n})\hat{\mathbb{G}}  \\ +  \mathbb{G}  +  H_{pk}  +  H_{i}  &= O(\lambda^2) \end{aligned}$	$ s  + \lambda +  R_{ch} $ + $ (1 + \mathfrak{n} + \mathfrak{n}^2)\hat{\mathbb{G}} $	$\mathfrak{n}^2$ (over $\hat{\mathbb{G}}$ ) +2 (over $\mathbb{G}$ )	$\mathfrak{n}^2$ (over $\hat{\mathbb{G}}$ ) +1 (over $\mathbb{G}$ )	$4\mathfrak{n}^2$	4n²	DDH (over $\mathbb{G}$ )+DLIN (over sym. pairing $\hat{\mathbb{G}}$ )
Our rrFE from AIAE	$20\lambda + 3 +  H_{i}  +  H_{i_{1}} $ $+ H_{i_{2}}  = O(\lambda)$	$ s  + 10\lambda + 2$	$4 \\ (\text{over } \mathbb{QR}_{\bar{\mathbb{N}}})$	$(\text{over } \mathbb{Q}\mathbb{R}_{\bar{\mathbb{N}}})$	0	0	DDH (over $\mathbb{QR}_{\mathbb{\bar{N}}}$ )

# 2 Preliminaries

For an integer, denote  $\{1,2,\cdots,n\}$  by [n]. For a set  $\mathcal{X}$ , let  $x\leftarrow s$   $\mathcal{X}$  denote randomly choosing an element x from set  $\mathcal{X}$ . For a random variable X, let  $x\leftarrow X$  denote sampling x according to X. For two random variables X and Y, let  $H_{\infty}(X)$  denote the min-entropy of X, the conditional min-entropy is defined by  $H_{\infty}(X|Y) = -\log(\mathbb{E}_{y\leftarrow Y}\left[2^{-H_{\infty}(X|Y=y)}\right])$ , and the statistical distance between X and Y is defined by  $\mathrm{SD}(X,Y) = \frac{1}{2}\sum_{x\in\mathcal{X}}|\Pr[X=x]-\Pr[Y=x]|$ . Let  $X\stackrel{c}{\approx}_{\epsilon}Y$  denote that for any PPT adversary, its advantage to distinguish X and Y is no more than  $\epsilon$ , and  $X\approx_{c}Y$  denote that distributions X and Y are computationally indistinguishable.

A family of functions  $F: \mathcal{K} \times \mathcal{X} \to \mathcal{Y}$  takes a key  $k \in \mathcal{K}$  and input  $x \in \mathcal{X}$ , and returns an output  $F(k, x) \in \mathcal{Y}$ . Let  $\mathsf{FF}(\mathcal{K}, \mathcal{X}, \mathcal{Y})$  be the set of all families of functions  $F: \mathcal{K} \times \mathcal{X} \to \mathcal{Y}$ . For sets  $\mathcal{X}, \mathcal{Y}$ , let  $\mathsf{Fun}(\mathcal{X}, \mathcal{Y})$  be the set of all functions mapping  $\mathcal{X}$  to  $\mathcal{Y}$ .

For a real number x, let  $\lceil x \rfloor$  denote rounding x to the closest integer, and  $\lfloor x \rfloor$  denote rounding x to the largest integer which does not exceed it. For a string x,

let |x| denote the bit length of x. For integers q, p, y where  $q \geq p \geq 2$ , we define the function  $\lfloor y \rfloor_p : \mathbb{Z}_q \to \mathbb{Z}_p$  as  $\lfloor y \rfloor_p = i$ , where  $i \cdot \lfloor q/p \rfloor$  is the largest multiple of  $\lfloor q/p \rfloor$  that does not larger than y. For a vector  $\mathbf{y} \in \mathbb{Z}_q^m$ , we define  $\lfloor \mathbf{y} \rfloor_p$  as the vector in  $\mathbb{Z}_p^m$  obtained by rounding each coordinate of the vector individually.

For a primitive XX and a security notion YY, by  $\mathsf{Exp}^{\mathrm{YY}}_{\mathcal{A},\mathrm{XX}}(\lambda) \Rightarrow 1$ , we mean that the security experiment outputs 1 after interacting with an adversary  $\mathcal{A}$ . By  $\mathsf{Adv}^{\mathrm{YY}}_{\mathcal{A},\mathrm{XX}}(\lambda)$ , we denote the advantage of a PPT adversary  $\mathcal{A}$  and define  $\mathsf{Adv}^{\mathrm{YY}}_{\mathrm{XX}}(\lambda) := \max_{\mathrm{PPT}\mathcal{A}} \mathsf{Adv}^{\mathrm{YY}}_{\mathcal{A},\mathrm{XX}}(\lambda)$ .

#### 2.1 Universal Hash Functions

**Definition 1 (Universal Hash Functions).** A family of hash functions  $\mathcal{H}_{\mathcal{I}} = \{\mathsf{H}_i : \mathcal{X} \to \mathcal{Y}\}_{i \in \mathcal{I}}$  is universal, if for all distinct  $x, x' \in \mathcal{X}$ , it holds that

$$\Pr[\mathsf{H}_{\mathsf{i}} : \mathsf{H}_{\mathsf{i}}(x) = \mathsf{H}_{\mathsf{i}}(x')] \le 1/|\mathcal{Y}|,$$

where i is uniformly chosen from  $\mathcal{I}$ .

**Lemma 1 (Generalized Leftover Hash Lemma).** Let  $\mathcal{H}_{\mathcal{I}} = \{H_i : \mathcal{X} \to \mathcal{Y}\}$  be a family of universal hash functions. Then for any two random variables X, Z,

$$\mathrm{SD}((\mathsf{H}_I(X),I,Z),(U,I,Z)) \leq \frac{1}{2} \sqrt{|\mathcal{Y}| \cdot 2^{-\tilde{H}_{\infty}(X|Z)}}$$

holds, where I and U are uniform distributions over  $\mathcal{I}$  and  $\mathcal{Y}$ , respectively.

**Definition 2 (Homomorphic Universal Hash Functions ).** Let  $\mathcal{H}_{\mathcal{I}} = \{H_i : \mathcal{X} \to \mathcal{Y}\}_{i \in \mathcal{I}}$  be a family of universal hash functions.  $\mathcal{H}_{\mathcal{I}}$  is homomorphic if for all  $i \in \mathcal{I}$ ,

$$H_{i}(x + x') = H_{i}(x) + H_{i}(x').$$

In Appendix B, we present a concrete construction of homomorphic universal hash functions.

# 2.2 Secure Sketch

**Definition 3 (Secure Sketch).** An  $(\mathcal{M}, m, \tilde{m}, t)$ -secure sketch (SS) consists of a pair of PPT algorithms (SS.Gen, SS.Rec) with the following specifications:

- SS.Gen(w) on input w ∈  $\mathcal{M}$  outputs a sketch s ∈  $\mathcal{S}$ .
- − SS.Rec(w',s) on input w' ∈  $\mathcal{M}$  and a sketch s outputs  $\widetilde{w}$ .

It also satisfies the following properties:

**Correctness.** If  $\operatorname{dis}(\mathsf{w},\mathsf{w}') \leq t$ , then  $\mathsf{w} = \mathsf{SS}.\mathsf{Rec}(\mathsf{w}',\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))$ . **Privacy.** For any distribution W over  $\mathcal{M}$ , if  $H_\infty(W) \geq m$ , then  $\widetilde{H}_\infty(W|\mathsf{SS}.\mathsf{Gen}(W)) \geq \widetilde{m}$ . **Definition 4 (Secure Sketch Linearity Property).** [9] Let SS = (SS.Gen, SS.Rec) be an  $(\mathcal{M}, m, \tilde{m}, t)$ -secure sketch. For any  $w \in \mathcal{M}$ ,  $\tilde{s} \in \mathcal{S}$  and  $\delta$  such that  $dis(\delta) \leq t$ , let s := SS.Gen(w),  $\tilde{w} := SS.Rec(w + \delta, \tilde{s})$  and  $\tilde{\delta} := \tilde{w} - w$ , then SS is linear if there exists a deterministic and efficiently computable function g such that  $\tilde{\delta} = g(\delta, s, \tilde{s})$ .

**Definition 5 (Homomorphic Secure Sketch).** Let SS = (SS.Gen, SS.Rec) be an  $(\mathcal{M}, m, \tilde{m}, t)$ -secure sketch. SS is homomorphic if

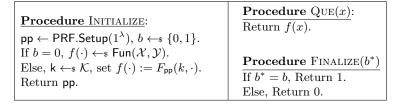
$$SS.Gen(w + w') = SS.Gen(w) + SS.Gen(w').$$

In this paper, we will employ a homomorphic secure sketch with linearity property. An instantiation of such SS is the syndrome-based secure sketch [9], which is recalled in Appendix A.

#### 2.3 Pseudorandom Functions

Informally, a pseudorandom function (PRF) is an efficiently computable function  $F: \mathcal{K} \times \mathcal{X} \to \mathcal{Y}$  such that no PPT adversary can distinguish the function from a truly random function given only black-box access. We review the definition of pseudorandom functions (PRF) [18] which considers the PRF with public parameters pp.

**Definition 6 (PRF).** An efficiently computable function  $F_{pp}: \mathcal{K} \times \mathcal{X} \to \mathcal{Y}$  is a secure PRF if for any PPT adversary  $\mathcal{A}$ ,  $\mathsf{Adv}^{\mathsf{prf}}_{\mathcal{A},F_{\mathsf{pp}}}(\lambda) := |\Pr[\mathsf{Exp}^{\mathsf{prf}}_{\mathcal{A},F_{\mathsf{pp}}}(\lambda) \Rightarrow 1] - 1/2|$  is negligible in  $\lambda$ , where the game  $\mathsf{Exp}^{\mathsf{prf}}_{\mathcal{A},F_{\mathsf{pp}}}(\lambda)$  is defined in Fig. 4. Here  $\mathsf{pp} \leftarrow \mathsf{PRF}.\mathsf{Setup}(1^{\lambda})$ ,  $\mathcal{K}$  is the key space,  $\mathcal{X}$  is the domain, and  $\mathcal{Y}$  is the range of the function.



**Fig. 4.** The experiment for defining the game  $\mathsf{Exp}^{\mathsf{prf}}_{\mathcal{A},F_{\mathsf{pp}}}(\lambda)$  for PRF, where  $\mathsf{Fun}(\mathcal{X},\mathcal{Y})$  is the set of all functions mapping  $\mathcal{X}$  to  $\mathcal{Y}$ .

**Definition 7** (Φ-RKA-PRF). PRF  $F_{pp}: \mathcal{K} \times \mathcal{X} \to \mathcal{Y}$  is Φ-RKA-secure w.r.t. a class of related-key deriving functions  $\Phi = \{\phi : \mathcal{K} \to \mathcal{K}\}$ , if for any PPT adversary  $\mathcal{A}$ ,  $\mathsf{Adv}^{\mathsf{rka-prf}}_{\mathcal{A}, F_{\mathsf{pp}}}(\lambda) = |\Pr[\mathsf{Exp}^{\mathsf{rka-prf}}_{\mathcal{A}, F_{\mathsf{pp}}}(\lambda) \Rightarrow 1] - 1/2|$  is negligible in  $\lambda$ , where the game  $\mathsf{Exp}^{\mathsf{rka-prf}}_{\mathcal{A}, F_{\mathsf{pp}}}(\lambda)$  is defined in Fig. 5.

Procedure Initialize:	<b>Procedure</b> RKQUE( $\phi \in \Phi, x$ ):
$pp \leftarrow PRF.Setup(1^{\lambda}), b \leftarrow \!\!\! \ast \{0,1\}.$	Return $f(\phi(\mathbf{k}), x)$ .
$k \leftarrow_{\$} \mathcal{K}.$	
If $b = 0$ , $f(\cdot, \cdot) \leftarrow_{\$} FF(\mathcal{K}, \mathcal{X}, \mathcal{Y})$	<b>Procedure</b> Finalize $(b^*)$
Else, set $f(\cdot,\cdot) := F_{pp}(\cdot,\cdot)$ ,	$\overline{\text{If } b^* = b, \text{ Return 1.}}$
Return pp.	Else, Return 0.

**Fig. 5.** The experiment for defining the  $\Phi$ -RKA game  $\mathsf{Exp}^{\mathsf{rka-prf}}_{\mathcal{A},F_{\mathsf{pp}}}$  for PRF, where  $\mathsf{FF}(\mathcal{K},\mathcal{X},\mathcal{Y})$  is the set of all functions  $f:\mathcal{K}\times\mathcal{X}\to\mathcal{Y}$ .

Remark 1. We will make use the fact that  $\mathsf{Adv}_{\mathcal{A},F_\mathsf{pp}}^\mathsf{rka-prf}(\lambda) = |\Pr[\mathsf{Exp}_{\mathcal{A},F_\mathsf{pp}}^\mathsf{rka-prf}(\lambda) \Rightarrow 1] - 1/2| = \frac{1}{2} |\Pr[\mathcal{A} \Rightarrow 1 \mid f(\cdot,\cdot) = F_\mathsf{pp}(\mathsf{k},\cdot)] - \Pr[\mathcal{A} \Rightarrow 1 \mid f(\cdot,\cdot) \text{ is random}]|, \text{ where } \mathcal{A} \Rightarrow 1 \text{ means that the adversary } \mathcal{A} \text{ returns } 1 \text{ to Finalize.}$ 

**Definition 8 (Unique-Input RKA Security).** An adversary is a unique-input adversary if the input queries  $(\phi_1, x_1), \dots, (\phi_Q, x_Q)$  are such that  $x_i \neq x_j$  in the game  $\mathsf{Exp}_{A,F}^{\mathsf{rka-prf}}(\lambda)$ . A PRF  $F_{\mathsf{pp}}$  is unique-input  $\Phi\text{-RKA-secure}$  if it is  $\Phi\text{-RKA-secure}$  against unique-input adversaries.

Define the shift function family  $\Phi_{\Delta} := \{\phi_a : \mathcal{K} \to \mathcal{K} \mid \phi_a(\mathsf{k}) = \mathsf{k} + a\}_{a \in \mathcal{K}}$ . The unique-input  $\Phi_{\Delta}$ -RKA-security of PRF is also named *unique-input key-shift* (ui-ks) security. In this paper, ui-ks security of PRF is sufficient for our construction in Section 4.

#### 2.4 Auxiliary-Input Authenticated Encryption

We recall the definition of auxiliary-input authenticated encryption scheme [14].

**Definition 9 (AIAE).** An auxiliary-input authenticated encryption scheme consists of three PPT algorithms:

- AIAE.Setup $(1^{\lambda})$  on input the security parameter  $\lambda$  outputs the system parameter pp, which is an implicit input to AIAE.Enc and AIAE.Dec. The system parameter pp implicitly defines the key space  $\mathcal{K}$ , the message space  $\mathcal{M}_{\mathsf{AIAE}}$  and the auxiliary input space  $\mathcal{AUX}$ .
- AIAE.Enc(k, m, aux) on input a key  $k \in \mathcal{K}$ , a message  $m \in \mathcal{M}_{AIAE}$  and an auxiliary input aux  $\in \mathcal{AUX}$  outputs a ciphertext ct.
- AIAE.Dec(k, ct, aux) on input a key k, a ciphertext ct and an auxiliary input aux outputs a message m or a rejection symbol  $\perp$ .

**Correctness.** For all pp  $\leftarrow$  AIAE.Setup(1 $^{\lambda}$ ), all  $k \in \mathcal{K}$ , all  $m \in \mathcal{M}_{AIAE}$  and all ct  $\leftarrow$  AIAE.Enc(k, m, aux), it holds that m = AIAE.Dec(k, ct, aux).

Definition 10 (IND- $\Phi$ -RKA and Weak INT- $\Phi$ -RKA Securities for AIAE). For a class of related-key deriving functions  $\Phi = \{\phi : \mathcal{K} \to \mathcal{K}\}$ , an AIAE

scheme is IND- $\Phi$ -RKA and weak INT- $\Phi$ -RKA secure, if for any PPT adversary  $\mathcal{A}$ , both  $\mathsf{Adv}^\mathsf{ind-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda) = |\Pr[\mathsf{Exp}^\mathsf{ind-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda) \Rightarrow 1] - 1/2|$  and  $\mathsf{Adv}^\mathsf{int-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda) = \Pr[\mathsf{Exp}^\mathsf{int-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda) \Rightarrow 1]$  are negligible, where games  $\mathsf{Exp}^\mathsf{ind-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda)$  and  $\mathsf{Exp}^\mathsf{int-rka}_{\mathcal{A},\mathsf{AlAE}}(\lambda)$  are depicted in Fig. 6.

If AIAE is IND- $\Phi_{\Delta}$ -RKA and Weak INT- $\Phi_{\Delta}$ -RKA secure, then it is also called a Key-Shift secure AIAE.

```
Procedure Initialize:
                                                                         pp \leftarrow AIAE.Setup(1^{\lambda}), k \leftarrow_{\$} \mathcal{K}.
Procedure Initialize:
                                                                         Q_{enc} = Q_{aux} = \emptyset.
\mathsf{pp} \leftarrow \mathsf{AIAE}.\mathsf{Setup}(1^\lambda),\,\mathsf{k} \leftarrow \!\! \mathsf{s} \,\mathcal{K}.
                                                                        Return pp.
b \leftarrow s \{0, 1\}.
Return pp.
                                                                        Procedure Enc(m, aux, \phi \in \Phi):
                                                                        \mathsf{ct} \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\phi(\mathsf{k}),\mathsf{m},\mathsf{aux}).
Procedure LR(m_0, m_1, aux, \phi \in \Phi):
                                                                         Q_{enc} := Q_{enc} \cup \{(\mathsf{aux}, \phi, \mathsf{ct})\}.
If |\mathbf{m}_0| \neq |\mathbf{m}_1|, Return \perp.
                                                                         \mathcal{Q}_{aux} := \mathcal{Q}_{aux} \cup \{(\mathsf{aux}, \phi)\}.
\mathsf{ct} \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\phi(\mathsf{k}),\mathsf{m}_b,\mathsf{aux}).
                                                                         Return ct.
Return ct.
                                                                         Procedure FINALIZE(aux*, \phi* \in \Phi, ct*)
Procedure FINALIZE(b^*)
                                                                        If (\mathsf{aux}^*, \phi^* \in \Phi, \mathsf{ct}^*) \in \mathcal{Q}_{enc}, Return 0.
If b = b^*, Return 1.
                                                                        If there exsits (aux, \phi) \in \mathcal{Q}_{aux}, such that
Else, Return 0.
                                                                         aux^* = aux \text{ but } \phi^* \neq \phi, \text{ Return } 0.
                                                                        Return (AIAE.Dec(\phi^*(k), ct*, aux*) \neq \bot).
```

**Fig. 6.** Left: The experiment for defining the IND- $\Phi$ -RKA game  $\mathsf{Exp}_{\mathcal{A},\mathsf{AIAE}}^{\mathsf{int-rka}}$  for AIAE. Right: The experiment for defining the weak INT- $\Phi$ -RKA game  $\mathsf{Exp}_{\mathcal{A},\mathsf{AIAE}}^{\mathsf{int-rka}}$  for AIAE.

# 3 Robustly Reusable Fuzzy Extractor

**Definition 11 (Fuzzy Extractor).** An  $(\mathcal{M}, m, \mathcal{R}, t, \varepsilon)$ -fuzzy extractor (FE) consists of three PPT algorithms FE = (Init, Gen, Rep) with the following properties:

- $\operatorname{Init}(1^{\lambda})$  on input the security parameter  $\lambda$ , outputs the common reference string crs.
- Gen(crs, w) on input the common reference string crs and an element  $w \in \mathcal{M}$ , outputs a public helper string P and an extracted string  $R \in \mathcal{R}$ .
- Rep(crs, w', P) on input the common reference string crs, an element  $w' \in \mathcal{M}$  and the public helper string P, outputs an extracted string R or  $\perp$ .
- Correctness. If  $dis(w, w') \le t$ , then for all  $crs \leftarrow Init(1^{\lambda})$  and  $(P, R) \leftarrow Gen(crs, w)$ , we have R = Rep(crs, w', P).
- Security. For any distribution W over  $\mathcal{M}$  such that  $H_{\infty}(W) \geq m$ , R is pseudorandom even conditioned on P and  $\operatorname{crs}$ , where  $(P,R) \leftarrow \operatorname{Gen}(\operatorname{crs},W)$  and  $\operatorname{crs} \leftarrow \operatorname{Init}(1^{\lambda})$ .

**Definition 12 (Robustly Reusable Fuzzy Extractor).** A FE = (Init, Gen, Rep) is called an  $(\mathcal{M}, m, \mathcal{R}, t, \varepsilon_1, \varepsilon_2)$ -robustly reusable Fuzzy Extractor (rrFE), if for any PPT adversary  $\mathcal{A}$  and any distribution W over  $\mathcal{M}$  such that  $H_{\infty}(W) \geq m$ , it holds that  $\mathsf{Adv}^{\mathsf{reu}}_{\mathcal{A},\mathsf{FE}}(\lambda) = |\Pr[\mathsf{Exp}^{\mathsf{reu}}_{\mathcal{A},\mathsf{FE}}(\lambda) \Rightarrow 1] - 1/2| \leq \varepsilon_1$  and  $\mathsf{Adv}^{\mathsf{rob}}_{\mathcal{A},\mathsf{FE}}(\lambda) = \Pr[\mathsf{Exp}^{\mathsf{rob}}_{\mathcal{A},\mathsf{FE}}(\lambda) \Rightarrow 1] \leq \varepsilon_2$ , where games  $\mathsf{Exp}^{\mathsf{reu}}_{\mathcal{A},\mathsf{FE}}(\lambda)$  and  $\mathsf{Exp}^{\mathsf{rob}}_{\mathcal{A},\mathsf{FE}}(\lambda)$  are specified in Fig. 7.

```
Procedure Initialize:
Procedure Initialize:
                                                        \mathsf{crs} \leftarrow \mathsf{Init}(1^{\lambda}).
\mathsf{crs} \leftarrow \mathsf{Init}(1^{\lambda}).
                                                        w \leftarrow W.
b \leftarrow \$ \{0, 1\}.
                                                         Q = \emptyset.
\mathsf{w} \leftarrow \dot{W}.
                                                        Return crs.
Return crs.
                                                         Procedure Generation(\delta):
Procedure Challenge(\delta):
                                                         \overline{\text{If dis}(\delta) > t, \text{ Return } \bot.}
If dis(\delta) > t, Return \perp.
                                                         (\mathsf{P},\mathsf{R}) \leftarrow \mathsf{Gen}(\mathsf{crs},\mathsf{w}+\delta).
(P,R) \leftarrow Gen(crs, w + \delta)
                                                         \mathcal{Q} = \mathcal{Q} \cup \{P\}
If b = 1, Return (P, R).
                                                         Return (P, R)
Else, U \leftarrow_{\$} \mathcal{R}, Return (P, U).
                                                        Procedure Finalize(P^*, \delta^*):
Procedure Finalize(b^*):
                                                         \overline{\text{If dis}(\delta^*) > t, \text{ Return } 0.}
If b = b^*, Return 1.
                                                        If P^* \in \mathcal{Q}, Return 0.
Else, Return 0.
                                                        Return (\mathsf{Rep}(\mathsf{crs}, \mathsf{w} + \delta^*, \mathsf{P}^*) \neq \bot).
```

**Fig. 7.** Left: The experiment for defining the reusability game  $\mathsf{Exp}^\mathsf{reu}_{\mathcal{A},\mathsf{FE}}(\lambda)$  for a FE. Right: The experiment for defining the robustness game  $\mathsf{Exp}^\mathsf{rob}_{\mathcal{A},\mathsf{FE}}(\lambda)$  for a FE.

Remark 2. The definition of reusability is not identical to but implies the reusability defined in [25]. In [25], a fuzzy extractor is reusable if for all PPT adversary it is hard to distinguish  $(U_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$  from  $(R_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$ , where  $U_1 \leftarrow_{\$} \mathcal{R}$ ,  $(P_i, R_i) \leftarrow \mathsf{Gen}(\mathsf{crs}, \mathsf{w} + \delta_i)$  and  $\delta_i$  is chosen by the adversary. In our definition, a fuzzy extractor is reusable if for all PPT adversary, it is hard to distinguish the tuple  $(U_1, U_2, \cdots, U_Q, P_1, \cdots, P_Q)$  from  $(R_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$ . In fact, we can show if  $(U_1, U_2, \cdots, U_Q, P_1, \cdots, P_Q) \stackrel{c}{\approx}_{\epsilon} (R_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$ , then  $(U_1, U_2, \cdots, U_Q, P_1, \cdots, P_Q) \stackrel{c}{\approx}_{\epsilon} (U_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$ , by a hybrid argument we get that  $(R_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q) \stackrel{c}{\approx}_{2\epsilon} (U_1, R_2, \cdots, R_Q, P_1, \cdots, P_Q)$ . This means that if a fuzzy extractor is  $\epsilon$ -reusable in our definition, then it is  $2\epsilon$ -reusable in [25].

# 4 Construction of rrFE from Unique-Input RKA-PRF

We introduce a generic construction of robustly reusable fuzzy extractor (rrFE) from a unique-input key-shift ( $\Phi_{\Delta}$ -RKA) secure PRF, a Secure Sketch and a family of universal hash functions, as shown in Fig. 8.

$\label{eq:crs} \begin{split} & \frac{crs \leftarrow Init(1^{\lambda}):}{i \leftarrow \!\!\!\!\! s \; \mathcal{I} \; (i.e.,  H_i \leftarrow \!\!\!\!\! s \; \mathcal{H}_{\mathcal{I}}).} \\ & pp \leftarrow PRF.Setup(1^{\lambda}). \\ & crs = (H_i, pp). \\ & Return \; crs. \end{split}$	$\begin{split} &\frac{(P,R) \leftarrow Gen(crs,w):}{s \leftarrow SS.Gen(w).} \\ &k \leftarrow H_i(w). \\ &t \leftarrow s \ \mathcal{T}. \\ &(r,v) \leftarrow \mathit{F}_pp(k,(s,t)). \\ &P := (s,t,v), \ R := r. \end{split}$	$\begin{split} &\frac{R \leftarrow Rep(crs,P,w') \colon}{Parse\;P = (s,t,v).} \\ &\tilde{w} \leftarrow SS.Rec(w',s). \\ &\tilde{k} \leftarrow H_i(\tilde{w}). \\ &(\tilde{r},\tilde{v}) \leftarrow F_{pp}(\tilde{k},(s,t)). \\ &\mathrm{If}\; \tilde{v} = v,\; \mathrm{Return}\; R := \tilde{r}. \\ &\mathrm{Else},\; \mathrm{Return}\; \bot. \end{split}$
--	---	--

Fig. 8. Construction of rrFE<sub>PRF</sub> from unique-input key-shift secure PRF.

**Theorem 1.** The fuzzy extractor rrFE<sub>PRF</sub> in Fig. 8 is an  $(\mathcal{M}, m, \mathcal{R}, t, \varepsilon_1, \varepsilon_2)$ -robustly reusable fuzzy extractor with  $\varepsilon_1 = 2\mathsf{Adv}^\mathsf{rka}_\mathsf{PRF}(\lambda) + 2^{-\omega(\log \lambda)}$  and  $\varepsilon_2 = 2\mathsf{Adv}^\mathsf{rka}_\mathsf{PRF}(\lambda) + 2^{-\omega(\log \lambda)}$ , if the underlying building blocks satisfies the following properties.

- SS = (SS.Gen, SS.Rec) is a homomorphic  $(\mathcal{M}, m, \widetilde{m}, 2t)$ -secure sketch with linearity property.
- $-\mathcal{H}_{\mathcal{I}} = \{\mathsf{H}_i : \mathcal{M} \to \mathcal{K}\}_{i \in \mathcal{I}} \text{ is a family of homomorphic universal hash functions}$ such that  $\widetilde{m} - \log |\mathcal{K}| \ge \omega(\log \lambda)$ .
- $F_{pp}(\mathcal{K}, \mathcal{X}, \mathcal{Y})$  is a unique-input key-shift secure PRF such that  $\mathcal{X} = \mathcal{U} \times \mathcal{T}$ ,  $\mathcal{S} \subseteq \mathcal{U}, \ \mathcal{Y} = \mathcal{R} \times \mathcal{V}, \ \log |\mathcal{T}| \ge \omega(\log \lambda)$  and  $\log |\mathcal{V}| \ge \omega(\log \lambda)$ .

The correctness of rrFE<sub>PRF</sub> follows from the correctness of the underlying SS, since w can be correctly recovered from the public helper string P if  $dis(w, w') \le t$ . The reusability and robustness are shown in Lemma 2 and Lemma 3 respectively.

**Lemma 2.** The construction of rrFE in Fig. 8 is  $\varepsilon_1$ -reusable with

$$\varepsilon_1 = 2\mathsf{Adv}^{\mathsf{rka-prf}}_{\mathsf{PRF}}(\lambda) + 2^{-\omega(\log \lambda)}.$$

*Proof.* We will prove the reusability of rrFE via a series of games, as shown in Fig. 9. Game  $\mathbf{G}_j$  denotes a variant of reusability game played between a PPT adversary  $\mathcal{A}$  and a challenger who provides Procedures Initialize and Challenge for  $\mathcal{A}$ . Denote by  $\Pr[\mathbf{G}_j]$  the probability that  $\mathcal{A}$  wins, i.e., Finalize returns 1, in game  $\mathbf{G}_j$ . Obviously,  $\mathcal{A}$  wins iff  $b = b^*$ .

Game  $G_0$ .  $G_0$  is just the reusability game. More precisely, in Procedures INITIALIZE, the challenger chooses  $b \leftarrow s \{0,1\}$ , samples  $w \leftarrow W$ , and generates  $crs = (H_i, pp)$ . Upon receiving the j-th Challenge query  $\delta_j$  from  $\mathcal{A}$ , the challenger answers  $\mathcal{A}$ 's Challenge query as follows:

- 1. If  $dis(\delta_i) > t$ , then return  $\perp$ .
- 2. Compute sketch  $s_j = SS.Gen(w + \delta_j)$  and hash value  $k_j = H_i(w + \delta_j)$ .
- 3. Choose  $t_j \leftarrow s \mathcal{T}$ , compute  $(r_j, v_j) \leftarrow F_{pp}(k_j, (s_j, t_j))$  and set  $P_j := (s_j, t_j, v_j)$ ,  $R_j := r_j$ .
- 4. If b = 1, return  $(P_j, R_j)$ , else choose  $U_j \leftarrow R$  and return  $(P_j, U_j)$ .

```
Procedure Challenge(\delta_j):
Procedure Initialize: // Games G_0, G_1, G_2, G_3
                                                                                                                                   /\!/ \operatorname{Games} \mathbf{G}_0, \mathbf{G}_1, \mathbf{G}_2, \mathbf{G}_3
i \leftarrow_{\$} \mathcal{I} \text{ (i.e., } H_i \leftarrow_{\$} \mathcal{H}_{\mathcal{I}}).
                                                                                                           If dis(\delta_j) > t, Return \perp.
\mathsf{pp} \leftarrow \mathsf{PRF}.\mathsf{Setup}(1^{\lambda}).
                                                                                                           s_i \leftarrow SS.Gen(w + \delta_i).
crs = (H_i, pp).
                                                                                                           \mathsf{S}_j = \mathsf{SS}.\mathsf{Gen}(\mathsf{w}) + \mathsf{SS}.\mathsf{Gen}(\delta_j).
b \leftarrow s \{0, 1\}.
                                                                                                           k_j \leftarrow H_i(w + \delta_j).
\mathsf{w} \leftarrow W.
                                                                                                           k_j = H_i(w) + H_i(\delta_j).
k \leftarrow_{\$} \mathcal{K}.
                                                                                                           k_j = k + H_i(\delta_j).
Return crs.
                                                                                                           t_i \leftarrow s \mathcal{T}.
                                                                                                           (\mathsf{r}_j, \mathsf{v}_j) \leftarrow F_{\mathsf{pp}}(\mathsf{k}_j, (\mathsf{s}_j, \mathsf{t}_j)).
                                                                                                           (r_i, v_i) \leftarrow \mathcal{R} \times \mathcal{V}.
Procedure Finalize(b^*):
                                                            // Games G_0-G_3
                                                                                                           P_i := (s_i, t_i, v_i), R_i := r_i.
If b = b^*, Return 1.
                                                                                                           If b = 1, Return (P_j, R_j).
Else, Return 0.
                                                                                                           Else, U_j \leftarrow R, Return (P_j, U_j).
```

**Fig. 9.** Game  $G_0$ - $G_3$  for the security proof of Lemma 2.

Clearly,

$$\mathsf{Adv}_{\mathcal{A},\mathsf{FE}}^{\mathsf{reu}}(\lambda) = |\Pr[\mathbf{G}_0] - 1/2|. \tag{1}$$

**Game G**<sub>1</sub>: **G**<sub>1</sub> is identical to **G**<sub>0</sub>, except for some conceptual changes of the generations of secure sketch  $s_j$  and hash value  $k_j$ . More precisely, step 2 is changed to step 2'.

2'. Compute 
$$s_i = SS.Gen(w) + SS.Gen(\delta_i)$$
 and  $k_i = H_i(w) + H_i(\delta_i)$ .

By the homomorphic properties of secure sketch and hash function, we have that

$$\Pr[\mathbf{G}_0] = \Pr[\mathbf{G}_1]. \tag{2}$$

**Game G**<sub>2</sub>. **G**<sub>2</sub> is the same as  $\mathbf{G}_1$ , except for two changes.

The first change is to add  $k \leftarrow_{\$} \mathcal{K}$  in Initialize of  $\mathbf{G}_2$ . The second change is the generation of  $k_j$  in Challenge. In  $\mathbf{G}_2$ , instead of computing  $k_j := \mathsf{H}_\mathsf{i}(\mathsf{w}) + \mathsf{H}_\mathsf{i}(\delta_j)$ , the challenger computes  $k_j = \mathsf{k} + \mathsf{H}_\mathsf{i}(\delta_j)$ . More precisely, step 2' is changed to step 2".

2" Compute  $s_i = SS.Gen(w) + SS.Gen(\delta_i)$  and  $k_i = k + H_i(\delta_i)$ .

Claim 1 
$$|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]| \le 2^{-\omega(\log \lambda)}$$
.

*Proof.* Recall that  $H_{\infty}(W) \geq m$ . Then by the privacy of secure sketch, it follows that  $H_{\infty}(W|SS.Gen(W)) \geq \tilde{m}$ . According to the Leftover Hash Lemma (see Lemma 1), we have

$$\mathsf{SD}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),(U,\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))) \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}, \qquad (3)$$

where  $U \leftarrow_{\$} \mathcal{K}$ . This implies that for all powerful (not necessarily PPT) algorithm  $\mathcal{B}$ , it is impossible for  $\mathcal{B}$  to tell  $(H_i(w), i, s = SS.Gen(w))$  from (U, i, s = SS.Gen(w))

SS.Gen(w))) with probability more than  $\frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}$ . In formula,

$$|\Pr[\mathcal{B}(U, \mathsf{i}, \mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1] - \Pr[\mathcal{B}(\mathsf{H}_\mathsf{i}(\mathsf{w}), \mathsf{i}, \mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1]| \le \frac{1}{2} \sqrt{|\mathcal{K}| \cdot 2^{-\tilde{m}}}. \tag{4}$$

Now we show that

$$|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]| \le \frac{1}{2} \sqrt{|\mathcal{K}| \cdot 2^{-\tilde{m}}} \le 2^{-\omega(\log \lambda)}.$$
 (5)

We prove (5) by constructing a powerful algorithm  $\mathcal{B}$  who aims to distinguish  $(H_i(w), i, s = SS.Gen(w))$  from (U, i, s = SS.Gen(w)). Given (X, i, s = SS.Gen(w)), where X is either  $H_i(w)$  or a uniform U,  $\mathcal{B}$  simulates  $G_1/G_2$  for  $\mathcal{A}$  as follows.

- To simulate Procedure Initialize,  $\mathcal{B}$  randomly chooses a bit  $b \leftarrow \{0,1\}$ , then determines  $crs = (H_i, pp)$  for A by determining  $H_i$  with i and invoking  $pp \leftarrow \mathsf{PRF}.\mathsf{Setup}(1^{\lambda}).$
- To answer  $\mathcal{A}$ 's query  $\delta_j$ ,  $\mathcal{B}$  simulates Procedure Challenge( $\delta_j$ ) as follows.
  - If  $dis(\delta_j) > t$ , return  $\perp$ .
  - $\mathsf{s}_j = \mathsf{s} + \mathsf{SS}.\mathsf{Gen}(\delta_j).$   $\mathsf{k}_j = X + \mathsf{H}_\mathsf{i}(\delta_j).$

  - t<sub>j</sub> ←s T.
- Finally  $\mathcal{A}$  outputs a guessing bit  $b^*$ . If  $b = b^*$  (i.e.,  $\mathcal{A}$  wins), then  $\mathcal{B}$  outputs 1, otherwise  $\mathcal{B}$  outputs 0.

If  $X = H_i(w)$ ,  $\mathcal{B}$  perfectly simulates  $G_1$  for  $\mathcal{A}$ ; if X = U,  $\mathcal{B}$  perfectly simulates  $\mathbf{G}_2$  for  $\mathcal{A}$ . Consequently,

$$\begin{aligned} &|\Pr[\mathcal{B}(\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1] - \Pr[\mathcal{B}((U,\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1]| \\ &= |\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]|. \end{aligned} \tag{6}$$

Obviously, Eq. (5) follows from Eq. (4), Eq. (6) and the fact of  $\widetilde{m} - \log |\mathcal{K}| \geq$  $\omega(\log \lambda)$ . The claim follows.

**Game G**<sub>3</sub>. **G**<sub>3</sub> is the same as **G**<sub>2</sub>, except that  $(r_i, v_i)$  is randomly chosen in **G**<sub>3</sub>. More precisely, step 3 is replaced with 3' in Procedure Challenge( $\delta_i$ ) of  $\mathbf{G}_3$ .

$$3' \ t_j \leftarrow_{\$} \mathcal{T}, (r_j, v_j) \leftarrow_{\$} \mathcal{R} \times \mathcal{V} \text{ and set } \mathsf{P}_j := (\mathsf{s}_j, \mathsf{t}_j, \mathsf{v}_j), \, \mathsf{R}_j := \mathsf{r}_j.$$

$$\mathbf{Claim} \ \mathbf{2} \ |\Pr[\mathbf{G}_2] - \Pr[\mathbf{G}_3]| \leq 2\mathsf{Adv}^{\mathsf{rka-prf}}_{\mathsf{PRF}}(\lambda) + 2^{-\omega(\log \lambda)}.$$

*Proof.* Suppose that A makes Q challenge queries. Let Bad denote the event that there exist  $i, j \in [Q]$  such that  $t_i = t_j$ . Note that  $t_j$  is randomly chosen from  $\mathcal{T}$ , so  $\Pr[\mathsf{Bad}] = Q(Q-1)/(2|\mathcal{T}|)$ . Let  $\overline{\mathsf{Bad}}$  denote the event that  $\mathsf{Bad}$  does not happen. Then

$$\Pr[\mathbf{G}_2] = \Pr[\mathbf{G}_2 \wedge \mathsf{Bad}] + \Pr[\mathbf{G}_2 \wedge \overline{\mathsf{Bad}}],$$

$$\Pr[\mathbf{G}_3] = \Pr[\mathbf{G}_3 \wedge \mathsf{Bad}] + \Pr[\mathbf{G}_3 \wedge \overline{\mathsf{Bad}}],$$

$$\begin{aligned} |\Pr[\mathbf{G}_{3}] - \Pr[\mathbf{G}_{2}]| &\leq |\Pr[\mathbf{G}_{3} \wedge \mathsf{Bad}] - \Pr[\mathbf{G}_{3} \wedge \mathsf{Bad}]| + |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}}] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}}]| \\ &\leq \Pr[\mathsf{Bad}] + |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}}] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}}]| \\ &= \frac{Q(Q-1)}{2|\mathcal{T}|} + |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}}] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}}]|. \end{aligned}$$
(7)

Next we show that

$$|\Pr[\mathbf{G}_2 \wedge \overline{\mathsf{Bad}}] - \Pr[\mathbf{G}_3 \wedge \overline{\mathsf{Bad}}]| \le 2\mathsf{Adv}^{\mathsf{rka-prf}}_{\mathsf{PRF}}(\lambda).$$
 (8)

by constructing a PPT algorithm  $\mathcal{A}'$  against the unique-input key-shift security of PRF  $F_{pp}$ . Recall that in the unique-input key-shift security game  $Exp_{\mathcal{A},F_{po}}^{\mathsf{rka-prf}}$  $\mathcal{A}'$  obtains the public parameter  $\mathsf{pp}$  which is generated via  $\mathsf{pp} \leftarrow \mathsf{PRF}.\mathsf{Setup}(1^{\lambda})$ by Procedure Initialize. Meanwhile,  $\mathcal{A}'$  is able to query  $(\phi_{\Delta}, x)$  and Procedure RKQUE will reply  $\mathcal{A}'$  with the function value of  $f(\mathbf{k} + \Delta, x)$ . The aim of  $\mathcal{A}'$  is to tell whether  $f(k,\cdot)$  is  $F_{pp}(k,\cdot)$  or a random function. Now  $\mathcal{A}'$  simulates  $\mathbf{G}_2/\mathbf{G}_3$ for  $\mathcal{A}$  as follows.

- To simulate Procedure Initialize of  $G_2/G_3$ ,  $\mathcal{A}'$  samples  $w \leftarrow W$ , chooses  $b \leftarrow_{\$} \{0,1\}$  and an index  $i \leftarrow_{\$} \mathcal{I}$  (hence  $H_i$ ), then sends  $crs = (H_i, pp)$  to  $\mathcal{A}$ .
- $\mathcal{A}'$  initializes a set  $\mathcal{Q}_t = \emptyset$ . To answer  $\mathcal{A}$ 's query  $\delta_j$ ,  $\mathcal{A}'$  simulates Procedure Challenge( $\delta_j$ ) as follows.
  - If  $\operatorname{dis}(\delta_j) > t$ , return  $\perp$ .
  - Compute  $s_j := \mathsf{SS}.\mathsf{Gen}(\mathsf{w}) + \mathsf{SS}.\mathsf{Gen}(\delta_j)$  and sample  $\mathsf{t}_j \leftarrow_{\$} \mathcal{T}$ . If  $\mathsf{t}_j \in \mathcal{Q}_t$ , i.e., Bad happens, then  $\mathcal{A}'$  aborts the game. Otherwise,  $\mathcal{Q}_t := \mathcal{Q}_t \cup \{t_j\}$ .
  - $\mathcal{A}'$  queries  $(\phi_{\mathsf{H}_i(\delta_j)}, (\mathsf{s}_j, \mathsf{t}_j))$  to its Procedure RKQUE, then RKQUE returns  $(\mathbf{r}_j, \mathbf{v}_j)$  to  $\mathcal{A}'$ .
- $\mathcal{A}'$  defines  $\mathsf{P}_j := (\mathsf{s}_j, \mathsf{t}_j, \mathsf{v}_j)$  and  $\mathsf{R}_j := \mathsf{r}_j$ . If b = 1, return  $(\mathsf{P}_j, \mathsf{R}_j)$ . Else,  $\mathsf{U}_j \leftarrow_{\$} \mathcal{R}$ , return  $(\mathsf{P}_j, \mathsf{U}_j)$ . Finally  $\mathcal{A}$  outputs a guessing bit  $b^*$  for Finalize. If  $b = b^*$  (i.e.,  $\mathcal{A}$  wins), then  $\mathcal{A}'$  outputs 1, otherwise  $\mathcal{A}'$  outputs 0.

If Bad does not happen, then A' is a unique-input adversary. There are two

- If  $f(k, \cdot) = F_{pp}(k, \cdot)$ , then RKQUE computes  $(r_j, v_j)$  via  $(r_j, v_j) \leftarrow F_{pp}(k + 1)$  $H_i(\delta_j), (s_j, t_j)$ ). In this case,  $\mathcal{A}'$  can perfectly simulate  $G_2 \wedge \overline{\mathsf{Bad}}$  for  $\mathcal{A}$ .
- If  $f(k, \cdot)$  is a random function and RKQUE takes the value of the random function  $f(k + H_i(\delta_i), (s_i, t_i))$  as  $(r_i, v_i)$ . In this case,  $\mathcal{A}'$  can perfectly simulates  $G_3 \wedge \mathsf{Bad}$  for  $\mathcal{A}$ .

Now we consider the advantage of  $\mathcal{A}'$ 

$$\begin{aligned} &\operatorname{\mathsf{Adv}}_{\mathcal{A}',\operatorname{\mathsf{PRF}}}^{\operatorname{\mathsf{rka-prf}}}(\lambda) = |\operatorname{Pr}[\operatorname{\mathsf{Exp}}_{\mathcal{A}',F_{\operatorname{\mathsf{pp}}}}^{\operatorname{\mathsf{rka-prf}}}(\lambda) \Rightarrow 1] - \frac{1}{2}| \\ &= \frac{1}{2}|\operatorname{Pr}\left[\mathcal{A}' \Rightarrow 1 \mid f(\cdot,\cdot) = F_{\operatorname{\mathsf{pp}}}(\mathsf{k},\cdot)\right] - \operatorname{Pr}\left[\mathcal{A}' \Rightarrow 1 \mid f(\cdot,\cdot) \text{ is random}\right]| \\ &= \frac{1}{2}|\operatorname{Pr}\left[\mathcal{A} \text{ wins } \wedge \overline{\operatorname{\mathsf{Bad}}} \mid f(\cdot,\cdot) = F_{\operatorname{\mathsf{pp}}}(\mathsf{k},\cdot)\right] - \operatorname{Pr}\left[\mathcal{A} \text{ wins } \wedge \overline{\operatorname{\mathsf{Bad}}} \mid f(\cdot,\cdot) \text{ is random}\right]| \\ &= \frac{1}{2}|\operatorname{Pr}\left[\mathbf{G}_2 \wedge \overline{\operatorname{\mathsf{Bad}}}\right] - \operatorname{Pr}\left[\mathbf{G}_3 \wedge \overline{\operatorname{\mathsf{Bad}}}\right]|. \end{aligned} \tag{9}$$

The claim follows from Eq. (7), Eq. (8) and the fact that  $\log(|\mathcal{T}|) \geq \omega(\log \lambda)$ .  $\square$ 

Observe that in  $G_3$ ,  $(P_j, R_j)$  is generated in the same way, no matter whether b = 0 or b = 1. Therefore,

$$\Pr[\mathbf{G}_3] = 1/2. \tag{10}$$

Taking Eq. (1), Eq. (2), Claim 1, Claim 2 and Eq. (10) together, Lemma 2 follows.  $\blacksquare$ 

	Procedure GENERATION $(\delta_j)$ :  // Games $G_0$ , $G_1$ , $G_2$ , $G_3$	Procedure FINALIZE( $P^*, \delta^*$ ):  ### Games G <sub>0</sub> , G <sub>1</sub> , G <sub>2</sub> , G <sub>3</sub>
Procedure Initialize:	If $dis(\delta_j) > t$ , return $\perp$ .	If $dis(\delta^*) > t$ , Return 0.
// Games $\mathbf{G}_0$ , $\mathbf{G}_1$ , $\boxed{\mathbf{G}_2$ , $\boxed{\mathbf{G}_3}$	$s_j \leftarrow SS.Gen(w + \delta_j).$	If $P^* \in \mathcal{Q}$ , Return 0.
$i \leftarrow s \mathcal{I} \text{ (i.e., } H_i \leftarrow s \mathcal{H}_{\mathcal{I}}).$	$s_j = S S.Gen(w) + S S.Gen(\bar{\delta}_j).$	Parse $P^* = (s^*, t^*, v^*)$ .
$pp \leftarrow PRF.Setup(1^{\lambda}).$	$\mathbf{k}_j \leftarrow H_i(w + \delta_j).$	$\tilde{w} \leftarrow SS.Rec(w + \delta^*, s^*).$
$crs = (H_i, pp).$	$\mathbf{k}_j = \mathbf{H}_i(\mathbf{w}) + \mathbf{H}_i(\bar{\delta}_j)$	$\widetilde{\delta}^* = g(SS.Gen(w),s^*,\delta^*).$
$w \leftarrow W$ .	$k_j = k + H_i(\delta_j)$ .	$\tilde{k} \leftarrow H_i(\tilde{w}).$
$Q := \emptyset$ .	$t_j \leftarrow s \; \mathcal{T}.$	$\tilde{k} = H_i(w) + H_i(\tilde{\delta}^*).$
$k \leftarrow_{\$} \mathcal{K}.$	$(r_j,v_j) \leftarrow F_{pp}(k_j,(s_j,t_j)).$	$\tilde{k} = k + H_i(\tilde{\delta}^*).$
Return crs.	$(r_j,v_j) \leftarrow_{\hspace*{3em}s} \mathcal{R}  imes \mathcal{V}.$	$(\tilde{r}, \tilde{v}) \leftarrow F_{pp}(\tilde{k}, (s^*, t^*)).$
	$P_j := (s_j,t_j,v_j),R_j := r_j.$	$(\tilde{r}, \tilde{v}) \leftarrow s \mathcal{R} \times \mathcal{V}.$
	$Q := Q \cup \{P_j\}.$	If $\tilde{v} = v^*$ , Return 1.
	Return $(P_j, R_j)$ .	Else, Return 0.

**Fig. 10.** Game  $G_0$ - $G_3$  for the security proof of Lemma 3.

**Lemma 3.** The construction in Fig. 8 is  $\varepsilon_2$ -robust, with

$$\varepsilon_2 = 2\mathsf{Adv}_{\mathsf{PRF}}^{\mathsf{rka-prf}}(\lambda) + 2^{-\omega(\log \lambda)}. \tag{11}$$

*Proof.* We prove the robustness of fuzzy extractor by a sequence of games as shown in Fig. 10. Denote by  $\Pr[\mathbf{G}_j]$  the probability that  $\mathcal{A}$  wins in  $\mathbf{G}_j$ .

Game  $G_0$ :  $G_0$  is the robustness game played between the challenger and a PPT adversary  $\mathcal{A}$ . More precisely, the challenger generates  $\mathsf{crs} = (\mathsf{H_i}, \mathsf{pp}_{\mathsf{AlAE}})$ , samples  $\mathsf{w} \leftarrow W$ , sets  $\mathcal{Q} = \emptyset$ , and returns  $\mathsf{crs}$  to  $\mathcal{A}$ . Upon receiving the j-th generation query  $\delta_j$  from  $\mathcal{A}$ , the challenger answers  $\mathcal{A}$ 's GENERATION query  $\delta_j$  as follows:

- 1. If  $dis(\delta_j) > t$ , then return  $\perp$ .
- 2. Compute the sketch  $s_j = SS.Gen(w + \delta_j)$  and the hash value  $k_j = H_i(w + \delta_j)$ .
- 3. Sample  $t_j \leftarrow s \mathcal{T}$ , compute  $(r_j, v_j) \leftarrow F_{pp}(k_j, (s_j, t_j))$ , set  $P_j := (s_j, t_j, v_j)$ ,  $R_j := r_j, \mathcal{Q} := \mathcal{Q} \cup \{P_j\}$ , and return  $(P_j, R_j)$  to  $\mathcal{A}$ .

In finalize, upon receiving  $(P^*, \delta^*)$  from  $\mathcal{A}$ , if  $\mathsf{dis}(\delta^*) \geq t$  or  $P^* \in \mathcal{Q}$ , the challenger returns 0. Else, it parses  $P^* = (\mathsf{s}^*, \mathsf{t}^*, \mathsf{v}^*)$ , then computes  $\tilde{\mathsf{w}} = \mathsf{SS}.\mathsf{Rec}(\mathsf{w} + \delta^*, \mathsf{s}^*)$ ,  $\tilde{\mathsf{k}} = \mathsf{H}_{\mathsf{i}}(\tilde{\mathsf{w}})$  and  $(\tilde{\mathsf{r}}, \tilde{\mathsf{v}}) \leftarrow F_{\mathsf{pp}}(\tilde{\mathsf{k}}, (\mathsf{s}^*, \mathsf{t}^*))$ . If  $\tilde{\mathsf{v}} = \mathsf{v}^*$ , it returns 1, else, it returns 0.

We have that

$$\mathsf{Adv}_{\mathcal{A},\mathsf{FE}}^{\mathsf{rob}}(\lambda) = \Pr[\mathbf{G}_0]. \tag{12}$$

**Game G**<sub>1</sub>:  $\mathbf{G}_1$  is the same as  $\mathbf{G}_0$ , except for the following changes.

- When answering a generation query  $\delta_j$  from  $\mathcal{A}$ , step 2 in GENERATION( $\delta_j$ ) is changed into step 2':
  - 2'. Compute  $s_i = SS.Gen(w) + SS.Gen(\delta_i)$  and  $k_i = H_i(w) + H_i(\delta_i)$ .
- In finalize, the generation of  $\tilde{k}$  is changed. Instead of computing  $\tilde{k} := H_i(\tilde{w})$  with  $\tilde{w} := SS.Rec(w + \delta^*, s^*)$ , now  $\tilde{k} := H_i(w) + H_i(\tilde{\delta}^*)$  with  $\tilde{\delta}^* = g(SS.Gen(w), s^*, \delta^*)$ , where g is defined in Definition 4.

By the linearity property of the secure sketch and the homomorphic properties of secure sketch and hash function, the changes are just conceptual. Hence

$$\Pr[\mathbf{G}_0] = \Pr[\mathbf{G}_1]. \tag{13}$$

**Game G**<sub>2</sub>: **G**<sub>2</sub> is the same as **G**<sub>1</sub>, except for the generation of  $k_j$  and  $\tilde{k}$ . Instead of computing  $k_j := H_i(w) + H_i(\delta_j)$ , now the challenger computes  $k_j := k + H_i(\delta_j)$  in Generation( $\delta_j$ ) of **G**<sub>2</sub>. Instead of computing  $\tilde{k} = H_i(w) + H_i(\tilde{\delta}^*)$ , now the challenger computes  $\tilde{k} = k + H_i(\tilde{\delta}^*)$  in Finalize(P\*,  $\delta^*$ ) of **G**<sub>2</sub>. Here k is randomly chosen (once and for all in Initialize). More precisely,

- In Initialize, add  $k \leftarrow_{\$} \mathcal{K}$ .
- When answering the generation queries from  $\mathcal{A}$ , step 2' in GENERATION( $\delta_j$ ) is changed into step 2".
  - 2". Compute  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and  $k_j = k + H_i(\delta_j)$ .
- In Finalize(P\*,  $\delta$ \*), the challenger computes  $\tilde{k} = k + H_i(\tilde{\delta}^*)$  instead of  $\tilde{k} = H_i(w) + H_i(\tilde{\delta}^*)$ .

Claim 3  $|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]| \le 2^{-\omega(\log \lambda)}$ .

*Proof.* The proof is similar to that of Claim 1 in the reusability proof, we have that

$$\mathsf{SD}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),(\mathsf{U},\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))) \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}, \tag{14}$$

where  $U \leftarrow_s \mathcal{K}$ . In other words, for all powerful (not necessarily PPT) algorithm  $\mathcal{B}$ , it holds that

$$|\Pr[\mathcal{B}(\mathsf{U},\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1] - \Pr[\mathcal{B}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1]| \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}. \tag{15}$$

We construct a powerful algorithm  $\mathcal B$  who aims to distinguish  $(\mathsf H_\mathsf i(\mathsf w),\mathsf i,\mathsf s=\mathsf SS.\mathsf{Gen}(\mathsf w))$  from  $(U,\mathsf i,\mathsf s=\mathsf SS.\mathsf{Gen}(\mathsf w))$ . Suppose that the challenge of  $\mathcal B$  is  $(X,\mathsf i,\mathsf s=\mathsf SS.\mathsf{Gen}(\mathsf w),$  where X is either  $\mathsf H_\mathsf i(\mathsf w)$  or a uniform U. Then  $\mathcal B$  simulates  $\mathbf G_1/\mathbf G_2$  for  $\mathcal A$  as follows.

- To simulate Procedure Initialize,  $\mathcal{B}$  randomly chooses a bit  $b \leftarrow_{\$} \{0,1\}$ , then determines  $\mathsf{crs} = (\mathsf{H_i}, \mathsf{pp})$  for  $\mathcal{A}$  by determining  $\mathsf{H_i}$  with  $\mathsf{i}$  and invoking  $\mathsf{pp} \leftarrow \mathsf{PRF}.\mathsf{Setup}(1^\lambda)$ .
- To answer  $\mathcal{A}$ 's query  $\delta_i$ ,  $\mathcal{B}$  simulates Procedure Challenge( $\delta_i$ ) as follows.
  - If  $dis(\delta_i) > t$ , return  $\perp$ .
  - $s_j = s + SS.Gen(\delta_j)$ .
  - $k_j = X + H_i(\delta_j)$ .
  - $t_i \leftarrow * \mathcal{T}$ .
  - $\bullet \ (\mathsf{r}_j,\mathsf{v}_j) \leftarrow F_{\mathsf{pp}}(\mathsf{k}_j,(\mathsf{s}_j,\mathsf{t}_j)).$
  - $\bullet \ \mathsf{P}_j := (\mathsf{s}_j, \mathsf{t}_j, \mathsf{v}_j), \ \mathsf{R}_j := \mathsf{r}_j.$
  - Return  $(P_j, R_j)$ .
- Finally  $\mathcal{A}$  sends  $(\mathsf{P}^*, \delta^*)$  to Finalize. If  $\mathsf{dis}(\delta^*) > t$  or  $\mathsf{P}^* \in \mathcal{Q}$ ,  $\mathcal{B}$  returns 0 to its own challenger. Else,  $\mathcal{B}$  parses  $\mathsf{P}^* = (\mathsf{s}^*, \mathsf{t}^*, \mathsf{v}^*)$ , and computes  $\tilde{\mathsf{k}} = X + \mathsf{H}_{\mathsf{i}}(\tilde{\delta}^*)$  and  $(\tilde{\mathsf{r}}, \tilde{\mathsf{v}}) \leftarrow F_{\mathsf{pp}}(\tilde{\mathsf{k}}, (\mathsf{s}^*, \mathsf{t}^*))$ . If  $\tilde{\mathsf{v}} = \mathsf{v}^*$ ,  $\mathcal{B}$  outputs 1. Otherwise,  $\mathcal{B}$  outputs 0.

If  $X = H_i(w)$ ,  $\mathcal{B}$  perfectly simulates  $G_1$  for  $\mathcal{A}$ ; if X = U,  $\mathcal{B}$  perfectly simulates  $G_2$  for  $\mathcal{A}$ . Consequently,

$$|\Pr[\mathcal{B}(\mathsf{H}_{\mathsf{i}}(\mathsf{w}),\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1] - \Pr[\mathcal{B}((U,\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1]|$$

$$= |\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]|. \tag{16}$$

Therefore, Claim 3 follows from Eq. (15), Eq. (16) and the fact of  $\widetilde{m} - \log |\mathcal{K}| \ge \omega(\log \lambda)$ .

**Game G**<sub>3</sub>: **G**<sub>3</sub> is the same as **G**<sub>2</sub>, except that  $(r_j, v_j)$  in Challenge $(\delta_j)$  and  $(\tilde{r}, \tilde{v})$  in Finalize are randomly chosen in **G**<sub>3</sub>. More precisely,

- In Challenge( $\delta_i$ ), step 3 is replaced with 3'.
  - 3'.  $t_j \leftarrow s \mathcal{T}$  and  $(r_j, v_j) \leftarrow s \mathcal{R} \times \mathcal{V}$ , set  $P_j := (s_j, t_j, v_j)$ ,  $R_j := r_j$ ,  $\mathcal{Q} := \mathcal{Q} \cup \{P_j\}$ , and return  $(P_j, R_j)$  to  $\mathcal{A}$ .
- In Finalize, upon receiving a  $(P^*, \delta^*)$  from  $\mathcal{A}$ , if  $dis(\delta^*) \geq t$  or  $P^* \in \mathcal{Q}$ , the challenger returns 0. Else, it parses  $P^* = (s^*, t^*, v^*)$ , and samples  $(\tilde{r}, \tilde{v}) \leftarrow s \mathcal{R} \times \mathcal{V}$ . If  $\tilde{v} = v^*$ , it returns 1, else, it returns 0.

Observe that in  $\mathbf{G}_3$ ,  $\tilde{\mathbf{v}}$  is randomly chosen from  $\mathcal{V}$ , the probability of  $\tilde{\mathbf{v}} = \mathbf{v}^*$  is bounded by  $1/|\mathcal{V}|$ . Note that  $\log |\mathcal{V}| \ge \omega(\log \lambda)$ , so we have that

$$\Pr[\mathbf{G}_3] \le 2^{-\omega(\log \lambda)}.\tag{17}$$

Claim 4  $|\Pr[\mathbf{G}_2] - \Pr[\mathbf{G}_3]| \le 2\mathsf{Adv}_{\mathsf{PRF}}^{\mathsf{rka-prf}}(\lambda) + 2^{-\omega(\log \lambda)}$ .

*Proof.* The proof is similar to that of Claim 2.

Let Q denote the number of generation queries by A. Let Bad denote the event that there exist  $i, j \in [Q]$  such that  $t_i = t_j$ . Let Bad' denote the event that

 $\exists j \in [Q]$  such that  $(s^*, t^*) = (s_j, t_j)$ . Similar to Eq. (7), we have

$$\begin{aligned} &|\Pr[\mathbf{G}_{2}] - \Pr[\mathbf{G}_{3}]| \\ &\leq |\Pr[\mathbf{G}_{2} \wedge (\mathsf{Bad} \vee \mathsf{Bad}')] - \Pr[\mathbf{G}_{3} \wedge (\mathsf{Bad} \vee \mathsf{Bad}')]| \\ &+ |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}'] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}']| \\ &= |\Pr[\mathbf{G}_{2} \wedge \mathsf{Bad}] - \Pr[\mathbf{G}_{3} \wedge \mathsf{Bad}]| \\ &+ |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}'] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}']| \\ &\leq \frac{Q(Q-1)}{2|\mathcal{T}|} + |\Pr[\mathbf{G}_{2} \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}'] - \Pr[\mathbf{G}_{3} \wedge \overline{\mathsf{Bad}'} \wedge \overline{\mathsf{Bad}'} \wedge \overline{\mathsf{Bad}}]|. \end{aligned} \tag{19}$$

Eq.(18) is due to

$$\Pr[\mathbf{G}_2 \land \mathsf{Bad}'] = \Pr[\mathbf{G}_3 \land \mathsf{Bad}'] = 0, \tag{20}$$

and Eq. (19) is due to  $|\Pr[\mathbf{G}_2 \wedge \mathsf{Bad}] - \Pr[\mathbf{G}_3 \wedge \mathsf{Bad}]| \le \Pr[\mathsf{Bad}] = \frac{Q(Q-1)}{2|\mathcal{T}|}$ .

Eq.(20) means that it is impossible for  $\mathcal{A}$  to win if Bad' happens, say  $(\mathbf{s}^*, \mathbf{t}^*) = (\mathbf{s}_j, \mathbf{t}_j)$ . The reason is as follows. Recall that  $(\mathbf{s}^*, \mathbf{t}^*)$  is from  $\mathsf{P}^* = (\mathbf{s}^*, \mathbf{t}^*, \mathsf{v}^*)$  and  $(\mathbf{s}_j, \mathbf{t}_j)$  is from  $\mathsf{P}_j = (\mathbf{s}_j, \mathbf{t}_j, \mathsf{v}_j)$ . Note that  $\mathsf{dis}(\delta^*) \leq t$ ,  $\mathsf{dis}(\delta_j) \leq t$  and  $\mathbf{s}^* = \mathbf{s}_j = \mathsf{SS}.\mathsf{Gen}(\mathsf{w} + \delta_j)$ , so we have that  $\mathsf{w} + \delta_j = \mathsf{SS}.\mathsf{Rec}(\mathsf{w} + \delta^*, \mathsf{s}^*)$  by the correctness of  $(\mathcal{M}, m, \widetilde{m}, 2t)$ -secure sketch. Meanwhile, by the linearity property we have  $\mathsf{SS}.\mathsf{Rec}(\mathsf{w} + \delta^*, \mathsf{s}^*) = \mathsf{w} + \widetilde{\delta}^*$ , where  $\widetilde{\delta}^* = g(\delta^*, \mathsf{SS}.\mathsf{Gen}(\mathsf{w}), \mathsf{s}^*)$ . As a result,  $\delta_j = \widetilde{\delta}^*$  and  $\mathsf{k}_j = \phi_{\mathsf{H}_i(\delta_j)}(\mathsf{k}) = \mathsf{k} + \mathsf{H}_i(\delta_j) = \mathsf{k} + \mathsf{H}_i(\widetilde{\delta}^*) = \phi_{\mathsf{H}_i(\widetilde{\delta}^*)}(\mathsf{k}) = \widetilde{\mathsf{k}}$ . Now that  $(\widetilde{\mathsf{k}}, (\mathsf{s}^*, \mathsf{t}^*) = (\mathsf{k}_j, \mathsf{s}_j, \mathsf{t}_j)$ , hence  $F_{\mathsf{pp}}(\widetilde{\mathsf{k}}, (\mathsf{s}^*, \mathsf{t}^*)) = F_{\mathsf{pp}}(\mathsf{k}_j, (\mathsf{s}_j, \mathsf{t}_j))$ , i.e.,  $(\widetilde{\mathsf{r}}, \widetilde{\mathsf{v}}) = (\mathsf{r}_j, \mathsf{v}_j)$ . If  $\mathsf{v}^* = \mathsf{v}_j$ , then  $\mathsf{P}^* = \mathsf{P}_j$ ; otherwise  $\widetilde{\mathsf{v}} \neq \mathsf{v}^*$ . Either case results in the failure of  $\mathcal{A}$  in  $\mathbf{G}_2/\mathbf{G}_3$ .

Next we will prove

$$|\Pr[\mathbf{G}_2 \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}'}] - \Pr[\mathbf{G}_3 \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}'}]| \le 2\mathsf{Adv}_{\mathsf{PRF}}^{\mathsf{rka-prf}}(\lambda)$$
 (21)

by constructing a PPT algorithm  $\mathcal{A}'$  against the unique-input key-shift security of PRF  $F_{pp}$ , just like the proof of Eq. (8).

Recall that in the unique-input key-shift security game  $\mathsf{Exp}^\mathsf{rka-prf}_{\mathcal{A},F_\mathsf{pp}}(\lambda)$ ,  $\mathcal{A}'$  obtains the public parameter  $\mathsf{pp}$  from its own INITIALIZE. Meanwhile,  $\mathcal{A}'$  is able to query  $(\phi_{\Delta},x)$  to RKQUE and obtain the value of  $f(\mathsf{k}+\Delta,x)$ . The aim of  $\mathcal{A}'$  is to tell whether  $f(\mathsf{k},\cdot)$  is  $F_\mathsf{pp}(\mathsf{k},\cdot)$  or a random function. Now  $\mathcal{A}'$  simulates  $\mathbf{G}_2/\mathbf{G}_3$  for  $\mathcal{A}$  as follows.

- To simulate Initialize of  $\mathbf{G}_2/\mathbf{G}_3$ ,  $\mathcal{A}'$  samples  $\mathsf{w} \leftarrow W$ , chooses  $b \leftarrow \mathsf{s} \{0,1\}$  and an index  $\mathsf{i} \leftarrow \mathsf{s} \mathcal{I}$ , then sends  $\mathsf{crs} = (\mathsf{H}_\mathsf{i}, \mathsf{pp})$  for  $\mathcal{A}$ . And  $\mathcal{A}'$  sets  $\mathcal{Q} = \mathcal{Q}_t = \emptyset$ .
- To answer  $\mathcal{A}$ 's query  $\delta_i$ ,  $\mathcal{A}'$  simulates Procedure Challenge( $\delta_i$ ) as follows.
  - If  $dis(\delta_j) > t$ , return  $\perp$ .
  - $s_j := SS.Gen(w) + SS.Gen(\delta_j)$  and  $t_j \leftarrow_s \mathcal{T}$ . If  $t_j \in \mathcal{Q}_t$ , i.e., Bad happens, then  $\mathcal{A}'$  aborts the game. Otherwise,  $\mathcal{Q}_t := \mathcal{Q}_t \cup \{t_j\}$ .
  - $\mathcal{A}'$  queries  $(\phi_{\mathsf{H}_{\mathsf{i}}(\delta_j)}, (\mathsf{s}_j, \mathsf{t}_j))$  to its Procedure RKQUE, then RKQUE returns  $(\mathsf{r}_j, \mathsf{v}_j)$  to  $\mathcal{A}'$ .

- $\mathcal{A}'$  defines  $P_j := (s_j, t_j, v_j)$ ,  $R_j := r_j$  and  $\mathcal{Q} := \mathcal{Q} \cup \{P_j\}$ .
- Return  $(P_j, R_j)$ .
- Finally,  $\mathcal{A}$  sends  $(\mathsf{P}^*, \delta^*)$  to Finalize.
  - If  $dis(\delta^*) \ge t$  or  $P^* \in \mathcal{Q}$ ,  $\mathcal{A}'$  returns 0 to its own challenger.
  - If  $\exists j \in [Q]$  such that  $(s^*, t^*) = (s_j, t_j)$ ,  $\mathcal{A}'$  returns 0 to its own challenger.
  - $\mathcal{A}'$  parses  $\mathsf{P}^* = (\mathsf{s}^*,\mathsf{t}^*,\mathsf{v}^*)$  and computes  $\widetilde{\delta}^* = g(\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),\mathsf{s}^*,\delta^*)$ . Then  $\mathcal{A}'$  queries  $((\phi_{\mathsf{H}_i(\widetilde{\delta}^*)},\mathsf{s}^*,\mathsf{t}^*)$  to RKQUE and receives  $\widetilde{y} = f(\mathsf{k} + \mathsf{H}_i(\widetilde{\delta}^*),(\mathsf{s}^*,\mathsf{t}^*))$  from RKQUE.  $\mathcal{A}'$  parses  $\widetilde{y} = (\widetilde{\mathsf{r}},\widetilde{\mathsf{v}})$ . If  $\widetilde{\mathsf{v}} = \mathsf{v}^*$ ,  $\mathcal{A}'$  returns 1, else  $\mathcal{A}'$  returns 0 to its own challenger.

Suppose that neither Bad nor Bad' happens. Then

- $\mathcal{A}'$  perfectly simulates  $\mathbf{G}_2 \wedge \overline{\mathsf{Bad}'} \wedge \overline{\mathsf{Bad}'}$  for  $\mathcal{A}$  if  $f(k,\cdot) = F_{\mathsf{pp}}(k,\cdot)$ ;
- $\mathcal{A}'$  perfectly simulates  $\mathbf{G}_3 \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}'}$  for  $\mathcal{A}$  if  $f(k,\cdot)$  is a random function.

Then the advantage of  $\mathcal{A}'$  is given by

$$\begin{aligned} \mathsf{Adv}^{\mathsf{rka-prf}}_{\mathcal{A}',\mathsf{PRF}}(\lambda) &= |\Pr[\mathsf{Exp}^{\mathsf{rka-prf}}_{\mathcal{A}',F_{\mathsf{pp}}}(\lambda) \Rightarrow 1] - \frac{1}{2}| \\ &= \frac{1}{2} |\Pr\left[\mathcal{A}' \Rightarrow 1 \mid f(\cdot,\cdot) = F_{\mathsf{pp}}(k,\cdot)\right] - \Pr\left[\mathcal{A}' \Rightarrow 1 \mid f(\cdot,\cdot) \text{ is random}\right]| \\ &= \frac{1}{2} \left|\Pr\left[\mathcal{A} \text{ wins } \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}' \mid f(\cdot,\cdot) = F_{\mathsf{pp}}(k,\cdot)\right] \\ &- \Pr\left[\mathcal{A} \text{ wins } \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}' \mid f(\cdot,\cdot) \text{ is random}\right]| \\ &= \frac{1}{2} |\Pr\left[\mathbf{G}_2 \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}'\right] - \Pr\left[\mathbf{G}_3 \wedge \overline{\mathsf{Bad}} \wedge \overline{\mathsf{Bad}}'\right]|. \end{aligned} \tag{23}$$

This completes the proof of Eq. (21).

The claim follows from Eq. (19) Eq. (21) and the fact that  $\log(|\mathcal{T}|) \ge \omega(\log \lambda)$ .

Taking Eq. (12) Eq. (13), Claim 3, Claim 4 and Eq. (17) together, Lemma 3 follows.  $\blacksquare$ 

# 5 Construction of rrFE from AIAE

In this section we propose a generic construction of robustly reusable fuzzy extractor rrFE = (Init, Gen, Rep) from a key-shift secure AIAE, a secure sketch and a family of universal hash functions as shown in Fig. 11.

$\begin{split} & \frac{crs \leftarrow Init(1^\lambda):}{i \leftarrow \!\!\! s \; \mathcal{I} \; (\mathrm{i.e.},  H_i \leftarrow \!\!\! s \; \mathcal{H}_\mathcal{I}).} \\ & pp_{AIAE} \leftarrow AIAE.Setup(1^\lambda). \\ & crs = (H_i, pp_{AIAE}). \\ & Return \; crs. \end{split}$	$\begin{split} &\underbrace{(P,R) \leftarrow Gen(crs,w):}_{s \leftarrow SS.Gen(w).}_{k \leftarrow H_i(w).} \\ &k \leftarrow H_i(w).}_{m \leftarrow s}  \mathcal{M}_{AIAE.} \\ &ct \leftarrow AIAE.Enc(k,m,s).} \\ &P := (s,ct), R := m. \end{split}$	$\begin{split} &\frac{R \leftarrow Rep(crs,P,w'):}{\mathrm{Parse}\;P = (s,ct).} \\ &\tilde{w} \leftarrow SS.Rec(w',s). \\ &\tilde{k} \leftarrow H_i(\tilde{w}). \\ &\tilde{m}/\bot \leftarrow AIAE.Dec(\tilde{k},ct,s). \\ &\mathrm{Return}\;\tilde{m}/\bot. \end{split}$
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Fig. 11. Construction of rrFEAIAE from key-shift secure AIAE.

**Theorem 2.** The fuzzy extractor rrFE<sub>AIAE</sub> in Fig. 11 is an  $(\mathcal{M}, m, \mathcal{M}_{AIAE}, t, \varepsilon_1, \varepsilon_2)$ -robustly reusable fuzzy extractor where  $\varepsilon_1 = \mathsf{Adv}_{\mathsf{AIAE}}^{\mathsf{ind}\mathsf{-rka}}(\lambda) + 2^{-\omega(\log \lambda)}$  and  $\varepsilon_2 = \mathsf{Adv}_{\mathsf{AIAE}}^{\mathsf{int}\mathsf{-rka}}(\lambda) + 2^{-\omega(\log \lambda)}$ , if the building blocks satisfy the following properties.

- SS = (SS.Gen, SS.Rec) is a homomorphic  $(\mathcal{M}, m, \tilde{m}, 2t)$ -secure sketch with linearity property.
- $-\mathcal{H}_{\mathcal{I}} = \{H_i : \mathcal{M} \to \mathcal{K}\}_{i \in \mathcal{I}} \text{ is a family of homomorphic universal hash functions }$ such that  $\widetilde{m} - \log |\mathcal{K}| \geq \omega(\log \lambda)$ .
- AIAE is key-shift secure (IND- $\Phi_{\Delta}$ -RKA and weak INT- $\Phi_{\Delta}$ -RKA secure) with key space K, message space  $\mathcal{M}_{\mathsf{AIAE}}$  and auxiliary input space  $\{0,1\}^*$ .

The correctness follows from the correctness of the underlying SS and AIAE. More precisely, if  $dis(w,w') \leq t$ , then by the correctness of secure sketch, w can be correctly recovered, so is the secret key  $k(=H_i(w))$ . Then by the correctness of AIAE, the message m, i.e., R can be precisely reproduced. The reusability and robustness of  $rrFE_{AIAE}$  are shown in Lemma 4 and Lemma 5 respectively.

```
Procedure Challenge(\delta_j):
Procedure Initialize: // Games G_0, G_1, G_2
                                                                                                                  /\!/ \operatorname{Games} \mathbf{G}_0, \overline{\mathbf{G}_1, \mathbf{G}_2}
If dis(\delta_j) > t, Return \perp.
pp_{AIAE} \leftarrow AIAE.Setup(1^{\lambda}).
                                                                              s_j \leftarrow SS.Gen(w + \delta_j).
crs = (H_i, pp_{AIAE}).
                                                                              s_j = SS.Gen(w) + SS.Gen(\delta_j).
b \leftarrow \$ \{0,1\}.
                                                                              k_j \leftarrow H_i(w + \delta_j).
w \leftarrow W.
                                                                              k_j = H_i(w) + H_i(\delta_j).
k \leftarrow_{s} \mathcal{K}.
                                                                              k_j = k + H_i(\delta_j).
Return crs.
                                                                              m_j \leftarrow s \mathcal{M}_{AIAE}.
                                                                              \mathsf{ct}_i \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}_j,\mathsf{m}_j,\mathsf{s}_j).
Procedure Finalize(b^*):
                                            // Games G_0-G_2
                                                                              P_j := (s_j, ct_j), R := m_j.
If b = b^*, Return 1.
                                                                              If b = 1, Return (P_i, R_i).
Else, Return 0.
                                                                              Else, U_i \leftarrow M_{AIAE}, Return (P_i, U_i).
```

Fig. 12. Game  $G_0$ ,  $G_1$  and  $G_2$  for the security proof of Lemma 4.

**Lemma 4.** The fuzzy extractor rrFE<sub>AIAE</sub> in Fig. 11 is  $\varepsilon_1$ -reusable with  $\varepsilon_1 = \mathrm{Adv_{AIAE}^{ind-rka}}(\lambda) + 2^{-\omega(\log \lambda)}$ .

*Proof.* We will prove the reusability of our construction via a series of games as shown in Fig. 12. By  $Pr[\mathbf{G}_j]$  we denote the probability that  $\mathcal{A}$  wins in game  $\mathbf{G}_j$ .

Game  $G_0$ :  $G_0$  is the reusability game played between the challenger and a PPT adversary  $\mathcal{A}$ . More precisely, in Procedures Initialize, the challenger chooses  $b \leftarrow_{\$} \{0,1\}$ , samples  $w \leftarrow W$ , generates  $\operatorname{crs} = (H_i, \operatorname{pp}_{\mathsf{AIAE}})$ , and returns  $\operatorname{crs}$  to  $\mathcal{A}$ . Upon receiving the j-th Challenger query  $\delta_j$  from  $\mathcal{A}$ , the challenger answers  $\mathcal{A}$ 's query as follows:

1. If  $dis(\delta_j) > t$ , then return  $\perp$ .

- 2. Compute the sketch  $s_j = SS.Gen(w + \delta_j)$  and the hash value  $k_j = H_i(w + \delta_j)$ .
- 3. Randomly choose a message  $m_j \leftarrow_{\$} \mathcal{M}_{\mathsf{AIAE}}$ , compute  $\mathsf{ct}_j \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}_j, \mathsf{m}_j, \mathsf{s}_j)$ , set  $\mathsf{P}_j = (\mathsf{s}_j, \mathsf{ct}_j)$  and  $\mathsf{R}_j = \mathsf{m}_j$ .
- 4. If b = 1, return  $(P_j, R_j)$ , else randomly choose  $U_j \leftarrow s \mathcal{M}_{AIAE}$  and return  $(P_j, U_j)$ .

We have that

$$\mathsf{Adv}_{A \mathsf{FF}}^{\mathsf{reu}}(\lambda) = |\Pr[\mathbf{G}_0] - 1/2|. \tag{24}$$

**Game G**<sub>1</sub>: Game **G**<sub>1</sub> is identical to **G**<sub>0</sub>, except the conceptual changes of the generations of the secure sketch and the hash value. More precisely, step 2 is changed to step 2' in Challenge( $\delta_i$ ).

2'. compute the sketch  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and the hash value  $k_j = H_i(w) + H_i(\delta_j)$ .

By the homomorphic properties of secure sketch and hash function, we have

$$\Pr[\mathbf{G}_0] = \Pr[\mathbf{G}_1]. \tag{25}$$

**Game G**<sub>2</sub>: Game **G**<sub>2</sub> is identical to **G**<sub>1</sub>, except that instead of computing  $k_j = H_i(w) + H_i(\delta_j)$ , the challenger randomly chooses an element k from  $\mathcal{K}$  in Initialize and computes  $k_j := k + H_i(\delta_j)$  in Challenge( $\delta_j$ ) of **G**<sub>2</sub>. More precisely,

- In Initialize, add  $k \leftarrow_{\$} \mathcal{K}$ .
- When answering the generation queries from  $\mathcal{A}$ , step 2' in CHALLENGE( $\delta_j$ ) is changed into step 2".
  - 2". Compute  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and  $k_j = k + H_i(\delta_j)$ .

Claim 5 
$$|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]| \le 2^{-\omega(\log \lambda)}$$
.

*Proof.* This proof is essentially the same as the proof of Claim 1. We omit it here (See Appendix E.1 for details).  $\Box$ 

Claim 6 
$$|\Pr[\mathbf{G}_2] - 1/2| \leq \mathsf{Adv}_{\mathsf{AIAE}}^{\mathsf{ind-rka}}(\lambda).$$

*Proof.* We will reduce the IND- $\Phi_{\Delta}$ -RKA security of AIAE to the altered reusability game as described in Game  $G_2$ . To this end, we assume a PPT adversary  $\mathcal{A}$  winning  $G_2$  and show how to construct a PPT IND- $\Phi_{\Delta}$ -RKA adversary  $\mathcal{B}$ . On input pp<sub>AIAE</sub>,  $\mathcal{B}$  samples  $w \leftarrow W$  and  $i \leftarrow_{\$} \mathcal{I}$  (i.e.,  $H_i \leftarrow_{\$} \mathcal{H}_{\mathcal{I}}$ ), sets  $crs = (H_i, pp_{AIAE})$  and returns crs to  $\mathcal{A}$ . Upon receiving the i-th challenge query  $\delta_j$  from  $\mathcal{A}$ , adversary  $\mathcal{B}$  simulates Challenge( $\delta_j$ ) for  $\mathcal{A}$  as follows:

- 1. If  $dis(\delta_j) > t$ , then return  $\perp$ .
- 2. Compute the sketch  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and the hash value  $\Delta_j = H_i(\delta_j)$ .
- 3. Randomly choose two messages  $(\mathsf{m}_{j0},\mathsf{m}_{j1}) \leftarrow \mathcal{M}_{\mathsf{AIAE}}$ , and send  $(\mathsf{m}_{j0},\mathsf{m}_{j1},\mathsf{aux}_j = \mathsf{s}_j,\phi_{\Delta_i})$  to its own challenger.

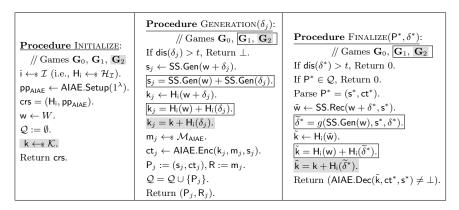
4. Upon receiving  $\mathsf{ct}_j$  from its own challenger, set  $\mathsf{P}_j = (\mathsf{s}_j, \mathsf{ct}_j)$ , and return  $(\mathsf{P}_j, \mathsf{m}_{j1})$ .

Finally,  $\mathcal{A}$  outputs a guessing bit  $b^*$ , then  $\mathcal{B}$  forwards  $b^*$  to its own challenger. It is straightforward to see that  $\mathcal{B}$  simulates game  $\mathbf{G}_2$  perfectly. More precisely,

- If  $\operatorname{ct}_j = \operatorname{AIAE.Enc}(\phi_{\Delta_j}, m_{j0}, \operatorname{\mathsf{aux}})$ , then  $\mathcal B$  perfectly simulates for the case b=0 in  $\mathbf G_2$ .
- If  $\operatorname{ct}_j=\operatorname{AIAE.Enc}(\phi_{\Delta_j},m_{j1},\operatorname{aux}),$  then  $\mathcal B$  perfectly simulates for the case b=1 in  $\mathbf G_2$ .

Clearly,  $\mathcal{B}$  wins if and only if  $\mathcal{A}$  wins. This yields  $|\Pr[\mathbf{G}_2] - 1/2| = \mathsf{Adv}^{\mathsf{ind-rka}}_{\mathcal{B},\mathsf{AIAE}}(\lambda) \leq \mathsf{Adv}^{\mathsf{ind-rka}}_{\mathsf{AIAE}}(\lambda)$ .

Taking Eq. (24), Eq. (25), Claim 5 and Claim 6 together, we have  $\mathsf{Adv}^{\mathsf{reu}}_{\mathsf{FE}}(\lambda) \leq \mathsf{Adv}^{\mathsf{ind-rka}}_{\mathsf{AIAE}}(\lambda) + 2^{-\omega(\log \lambda)}$ , and Lemma 4 follows.



**Fig. 13.** Game  $G_0$ - $G_2$  for the security proof of Lemma 5.

**Lemma 5.** The fuzzy extractor rrFE<sub>AIAE</sub> in Fig. 11 is  $\varepsilon_2$ -robust with  $\varepsilon_2 = \mathsf{Adv}_{\mathsf{AIAE}}^{\mathsf{ind-rka}}(\lambda) + 2^{-\omega(\log \lambda)}$ .

*Proof.* We prove the robustness of reusable fuzzy extractor by a sequence of games as shown in Fig. 13. By  $\Pr[\mathbf{G}_j]$  we denote the probability that  $\mathcal{A}$  wins in game  $\mathbf{G}_j$ .

**Game G**<sub>0</sub>: **G**<sub>0</sub> is the original robustness game. More precisely, let  $crs = (H_i, pp_{AIAE})$ ,  $Q = \emptyset$  and  $w \leftarrow W$ . Upon receiving the *j*-th GENERATION query  $\delta_j$  from A, the challenger answers A's query as follows:

- 1. If  $dis(\delta_i) > t$ , then return  $\perp$ .
- 2. Compute the sketch  $s_j = SS.Gen(w + \delta_j)$  and the hash value  $k_j = H_i(w + \delta_j)$ .

3. Randomly choose a message  $m_j \leftarrow_{\$} \mathcal{M}_{AIAE}$ , compute  $\mathsf{ct}_j \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}_j, \mathsf{m}_j, \mathsf{s}_j)$ , set  $\mathsf{P}_j = (\mathsf{s}_j, \mathsf{ct}_j)$ ,  $\mathsf{R}_j = \mathsf{m}_j$  and  $\mathcal{Q} = \mathcal{Q} \cup \{\mathsf{P}_j\}$ , and return  $(\mathsf{P}_j, \mathsf{R}_j)$  to  $\mathcal{A}$ .

In finalize, upon receiving a  $(P^*, \delta^*)$  from  $\mathcal{A}$ , if  $dis(\delta^*) \geq t$  or  $P^* \in \mathcal{Q}$ , the challenger returns 0. Else, it parses  $P^* = (s^*, ct^*)$ , then computes  $\tilde{w} = SS.Rec(w + \delta^*, s^*)$  and  $\tilde{k} = H_i(\tilde{w})$ . If AIAE.Dec $(\tilde{k}, ct^*, s^*) = \bot$ , then return 0, otherwise return 1. We have that

$$\mathsf{Adv}_{\mathcal{A},\mathsf{FE}}^{\mathsf{rob}}(\lambda) = \Pr[\mathbf{G}_0]. \tag{26}$$

**Game G**<sub>1</sub>:  $\mathbf{G}_1$  is the same as  $\mathbf{G}_0$ , except for the following changes.

- When answering a generation query  $\delta_j$  from  $\mathcal{A}$ , step 2 in GENERATION( $\delta_j$ ) is changed into step 2':
  - 2'. Compute  $s_i = SS.Gen(w) + SS.Gen(\delta_i)$  and  $k_i = H_i(w) + H_i(\delta_i)$ .
- In finalize, the generation of  $\tilde{k}$  is changed. Instead of computing  $\tilde{k} := H_i(\tilde{w})$  with  $\tilde{w} := SS.Rec(w + \delta^*, s^*)$ , now  $\tilde{k} := H_i(w) + H_i(\tilde{\delta}^*)$  with  $\tilde{\delta}^* = g(SS.Gen(w), s^*, \delta^*)$ , where g is defined in Definition 4.

By the linearity property of the secure sketch and the homomorphic properties of secure sketch and hash function, the changes are just conceptual. Hence

$$\Pr[\mathbf{G}_0] = \Pr[\mathbf{G}_1]. \tag{27}$$

**Game G**<sub>2</sub>: Game **G**<sub>2</sub> is identical to **G**<sub>1</sub>, except that the challenger replaces  $H_i(w)$  by a randomly choosen k from  $\mathcal{K}$ . More precisely,

- In Initialize, challenger will additionally sample  $k \leftarrow_{\$} \mathcal{K}$ .
- When the challenger answers the generation queries, step 2' is changed into step 2'':
  - 2". compute the sketch  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and the hash value  $k_j = k + H_i(\delta_j)$ .
- In finalize, the challenger computes  $\tilde{k}=k+H_i(\widetilde{\delta}^*)$  instead of  $\tilde{k}=H_i(w)+H_i(\widetilde{\delta}^*).$

Claim 7 
$$|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]| \le 2^{-\omega(\log \lambda)}$$
.

*Proof.* This proof is similar to that of Claim 3. We omit it here (See Appendix E.2 for details).

Claim 8  $\Pr[\mathbf{G}_2] \leq \mathsf{Adv}_{\mathsf{AIAE}}^{\mathsf{int}\mathsf{-rka}}(\lambda)$ .

*Proof.* We will reduce the INT- $\Phi_{\Delta}$ -RKA security of AIAE to the altered robustness game as described in Game  $G_2$ . To this end, we assume a PPT adversary  $\mathcal{A}$  winning  $G_2$  and show how to construct a PPT weak INT- $\Phi_{\Delta}$ -RKA adversary  $\mathcal{B}$ . On input  $\mathsf{pp}_{\mathsf{AIAE}}$ , adversary  $\mathcal{B}$  samples  $\mathsf{w} \leftarrow W$  and  $\mathsf{i} \leftarrow_{\$} \mathcal{I}$  (i.e.,  $\mathsf{H_i} \leftarrow_{\$} \mathcal{H}_{\mathcal{I}}$ ), sets  $\mathcal{Q} = \emptyset$  and  $\mathsf{crs} = (\mathsf{H_i}, \mathsf{pp}_{\mathsf{AIAE}})$ , and returns  $\mathsf{crs}$  to  $\mathcal{A}$ . Upon receiving the j-th GENERATION query  $\delta_j$  from  $\mathcal{A}$ , adversary  $\mathcal{B}$  answers  $\mathcal{A}$ 's query as follows:

- 1. If  $dis(\delta_i) > t$ , then return  $\perp$ .
- 2. Compute the sketch  $s_j = SS.Gen(w) + SS.Gen(\delta_j)$  and the hash value  $\Delta_j = H_i(\delta_j)$ .
- 3. Randomly choose a messages  $\mathsf{m}_j \leftarrow_{\$} \mathcal{M}_{\mathsf{AIAE}}$ , and send  $(\mathsf{m}_j, \mathsf{aux}_j = \mathsf{s}_j, \phi_{\Delta_j})$  to its own challenger.
- 4. Upon receiving  $\mathsf{ct}_j$  from its own challenger, set  $\mathsf{P}_j = (\mathsf{s}_j, \mathsf{ct}_j), \ \mathcal{Q} = \mathcal{Q} \cup \{\mathsf{P}_j\}$  and return  $(\mathsf{P}_i, \mathsf{m}_i)$ .

Finally  $\mathcal{A}$  will output  $(\mathsf{P}^*, \delta^*)$  for Finalize. If  $\mathsf{dis}(\delta^*) \geq t$  or  $\mathsf{P}^* \in \mathcal{Q}$ ,  $\mathcal{B}$  aborts. Else,  $\mathcal{B}$  parses  $\mathsf{P}^* = (\mathsf{s}^*, \mathsf{ct}^*)$ , then computes  $\widetilde{\delta}^* = g(\mathsf{SS}.\mathsf{Gen}(\mathsf{w}), \mathsf{s}^*, \delta^*)$  and  $\Delta^* = \mathsf{H}_\mathsf{i}(\widetilde{\delta}^*)$ . Finally,  $\mathcal{B}$  takes  $(\mathsf{aux}^* = \mathsf{s}^*, \phi_{\Delta^*}, \mathsf{ct}^*)$  as its own forgery and sends the forgery to its own challenger.

Note that  $\mathcal{B}$  simulates game  $\mathbf{G}_2$  perfectly. As long as the forgery satisfies the additional special rule required for the weak INT- $\Phi_{\Delta}$ -RKA security,  $\mathcal{B}$  wins if and only if  $\mathcal{A}$  wins.

We show that the forgery always satisfies the special rule, i.e., if  $\mathsf{aux}^* = \mathsf{s}^* = \mathsf{s}_j = \mathsf{aux}_j$  for some  $j \in [Q]$ , then  $\phi_{\Delta_j} = \phi_{\Delta^*}$ .

Note that  $\operatorname{dis}(\delta^*) \leq t$ ,  $\operatorname{dis}(\delta_j) \leq t$  and  $\mathbf{s}^* = \mathbf{s}_j = \operatorname{SS.Gen}(\mathbf{w} + \delta_j)$ , so we have that  $\mathbf{w} + \delta_j = \operatorname{SS.Rec}(\mathbf{w} + \delta^*, \mathbf{s}^*)$  by the correctness of  $(\mathcal{M}, m, \widetilde{m}, 2t)$ -secure sketch. Meanwhile, by the linearity property we have  $\operatorname{SS.Rec}(\mathbf{w} + \delta^*, \mathbf{s}^*) = \mathbf{w} + \widetilde{\delta}^*$ , where  $\widetilde{\delta}^* = g(\delta^*, \operatorname{SS.Gen}(\mathbf{w}), \mathbf{s}^*)$ . As a result,  $\delta_j = \widetilde{\delta}^*$  and  $\Delta_j = \operatorname{H}_{\mathbf{i}}(\delta_j) = \operatorname{H}_{\mathbf{i}}(\widetilde{\delta}^*) = \Delta^*$ . Hence the key deriving function  $\phi_{\Delta_j} = \phi_{\Delta^*}$ , and the special rule is satisfied.

As a result 
$$\Pr[\mathbf{G}_2] = \mathsf{Adv}^{\mathsf{int-rka}}_{\mathcal{B},\mathsf{AIAE}}(\lambda) \leq \mathsf{Adv}^{\mathsf{int-rka}}_{\mathsf{AIAE}}(\lambda)$$
. The claim follows.

Taking Eq. (26), Eq. (27), Claim 7 and Claim 8 together, we have 
$$\mathsf{Adv}^{\mathsf{reu}}_{\mathcal{A},\mathsf{FE}}(\lambda) \leq \mathsf{Adv}^{\mathsf{int-rka}}_{\mathsf{AIAE}}(\lambda) + 2^{-\omega(\log \lambda)}$$
. Lemma 5 follows.  $\blacksquare$ 

# 6 Instantiations

#### 6.1 Instantiation of rrFE<sub>prf</sub>

We recall the unique-input  $\Phi_{\text{ln-aff}}$ -RKA-secure PRF for an affine class  $\Phi_{\text{ln-aff}}$  in [18]. For  $\mathfrak{m}, p, q \in \mathbb{N}$  such that p|q, the public parameters  $\mathsf{pp}_{\mathsf{PRF}}$  is a pair of matrices of the form  $\mathbf{A}_0, \mathbf{A}_1 \in \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}}$ , where each row of  $\mathbf{A}_0$  and  $\mathbf{A}_1$  is sampled uniformly from  $\{0,1\}^{\mathfrak{m}}$ . The secret key  $\mathbf{K}$  is a matrix in  $\mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}}$ . Pseudo-random function  $F_{\mathsf{LWE}}: \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}} \times \{0,1\}^l \to \mathbb{Z}_p^{\mathfrak{m} \times \mathfrak{m}}$  is defined as

$$F_{\mathsf{LWE}}(\mathbf{K}, x) := \left[ \mathbf{K} \cdot \prod_{i=1}^{l} \mathbf{A}_{x_i} \right]_{n}. \tag{28}$$

Its security is based on the LWE assumption (see Appendix D.2 for the definition).

**Theorem 3** ([18]). Let  $q = O(\sqrt{\lambda}/\alpha)$ ,  $\mathfrak{m} = \lceil \lambda \log q \rceil$ ,  $l = \lambda^{\epsilon}/\log \lambda$ ,  $0 < \epsilon < 1$ ,  $p = 2^{\lambda^{\epsilon} - \omega(\log \lambda)}$ ,  $\alpha = 2^{-\lambda^{\epsilon}}$ , c, B > 0 such that the quantity  $(2\mathfrak{m})^l cBp/q$  is negligible in the security parameter  $\lambda$ . Under the  $(\mathbb{Z}_q, \lambda, \Psi_{\alpha})$ -LWE assumption, the PRF

defined in Eq. (28) is  $\Phi_{\text{In-aff}}$ -RKA-secure against unique-input adversaries for the class  $\Phi_{\text{In-aff}} := \{ \phi_{\mathbf{C}, \mathbf{B}} : \phi_{\mathbf{C}, \mathbf{B}}(\mathbf{K}) = \mathbf{C}\mathbf{K} + \mathbf{B} \mid \mathbf{C} \in [-c, c]^{\mathfrak{m} \times \mathfrak{m}}, \mathbf{B} \in \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}} \}.$ 

Obviously,  $\Phi_{\mathsf{In-aff}}$  covers the key shift function set  $\Phi_{\Delta} := \{\phi_{\Delta} : \phi_{\Delta}(\mathbf{K}) = \mathbf{K} + \Delta \mid \Delta \in \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}} \}$ . Hence,  $F_{\mathsf{LWE}}$  is a unique-input key-shift secure PRF.

Let  $\mathbf{A}_0, \mathbf{A}_1 \leftarrow \mathsf{Sample}(\mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}})$  denote sampling two matrices  $\mathbf{A}_0, \mathbf{A}_1 \in \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}}$ , where each row of  $\mathbf{A}_0$  and  $\mathbf{A}_1$  is sampled uniformly from  $\{0,1\}^{\mathfrak{m}}$ . By instantiating the PRF  $F_{\mathsf{pp}}$  in Fig. 8 with  $F_{\mathsf{LWE}}$ , the SS with the syndrome-based secure sketch scheme in Appendix A and  $\mathcal{H}_{\mathcal{I}} = \{\mathsf{H}_i : \mathcal{M} \to \mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}}\}_{i \in \mathcal{I}}$  with the universal hash function in Appendix B, and by setting  $\mathcal{T} = \{0,1\}^{\omega(\log \lambda)}, \ l = \omega(\log \lambda), \ |s| = |t| = \frac{l}{2}, \ \mathcal{R} = \mathbb{Z}_p^{\mathfrak{m} \times (\mathfrak{m} - 1)}, \ \mathcal{V} = \mathbb{Z}_p^{\mathfrak{m}}, \ \text{we get a concrete construction of rrFE}_{\mathsf{prf}}$  from the  $(\mathbb{Z}_q, \lambda, \Psi_{\alpha})$ -LWE assumption.

```
\mathsf{R} \leftarrow \mathsf{Rep}(\mathsf{crs}, \mathsf{P}, \mathsf{w}') \text{:}
                                                                               (P,R) \leftarrow Gen(crs,w):
\mathsf{crs} \leftarrow \mathsf{Init}(1^\lambda) :
                                                                                                                                                                                                 Parse P = (s, t, v).
                                                                              s \leftarrow SS.Gen(w).
                                                                                                                                                                                                 \tilde{w} \leftarrow SS.Rec(w', s).
\mathbf{K} \leftarrow H_i(w).
                                                                                                                                                                                                 \tilde{\mathbf{K}} \leftarrow \mathsf{H}_{\mathsf{i}}(\tilde{\mathsf{w}}), \ x = (\mathsf{s},\mathsf{t}).
\mathbf{A}_0, \mathbf{A}_1 \leftarrow \mathsf{Sample}(\mathbb{Z}_q^{\mathfrak{m} \times \mathfrak{m}}).
                                                                              \mathsf{t} \leftarrow \!\! \mathsf{s} \; \mathcal{T}, \, x = (\mathsf{s},\mathsf{t}).
                                                                                                                                                                                                 F_{\mathsf{LWE}}(\tilde{\mathbf{K}}, x) = (\tilde{\mathsf{r}}, \tilde{\mathsf{v}}).
crs = (H_i, \mathbf{A}_0, \mathbf{A}_1).
                                                                               F_{\text{LWE}}(\mathbf{k}, x) := \left[ \mathbf{K} \cdot \prod_{i=1}^{l} \mathbf{A}_{x_i} \right]_p = (\mathbf{r}, \mathbf{v}).
                                                                                                                                                                                                 If \tilde{v} = v, Return R := \tilde{r}.
Return crs.
                                                                               \mathsf{P} := (\mathsf{s},\mathsf{t},\mathsf{v}),\,\mathsf{R} := \mathsf{r}.
                                                                                                                                                                                                 Else, Return \perp.
```

Fig. 14. Instantiation of rrFE<sub>prf</sub> from  $F_{LWE}$ : rrFE<sub>prf<sub>luxe</sub></sub>.

Corollary 1. Scheme rrFE<sub>prf<sub>lwe</sub></sub> in Fig. 14 is a robustly reusable fuzzy extractor based on the LWE assumption.

The computational complexities of Gen and Rep of rrFE<sub>prf</sub> are dominated by the computation of the underlying PRF. According to [3], the best known running time of  $F_{\text{LWE}}$  is  $O(\mathfrak{m}\lambda^5)$  per output bit. There are totally  $\mathfrak{m}^2 \log p$  output bits, so the complexity is  $O(\lambda^{11})$ .

The length of P is given by  $|P| = l + \mathfrak{m} \log p$ , while the length of R is  $|R| = \mathfrak{m}(\mathfrak{m} - 1) \log p$ .

Note that  $|s| = \omega(\log \lambda)$ , and this limits the error tolerance of SS. As a result,  $\mathsf{rrFE}_{\mathsf{prf}_\mathsf{lwe}}$  can only support sub-linear fraction of errors.

### 6.2 Instantiation of rrFE<sub>AIAE</sub>

We recall the construction of AIAE from one-time (OT) secure AE and the DDH assumption in [14]. Let  $(\bar{N}, N, p, q) \leftarrow \mathsf{GenN}(1^{\lambda})$  be a group generation algorithm, where p, q are  $2\lambda$ -bit safe primes such that  $\bar{N} = 2pq + 1$  is also a prime and N = pq. Let  $\mathcal{H}_{\mathcal{I}_1} = \{\mathsf{H}_{\mathsf{i}_1} : \{0,1\}^* \to \mathbb{Z}_N\}_{\mathsf{i}_1 \in \mathcal{I}_1}$  and  $\mathcal{H}_{\mathcal{I}_2} = \{\mathsf{H}_{\mathsf{i}_2} : \mathbb{Q}\mathbb{R}_{\bar{N}} \to \mathcal{K}_{\mathsf{AE}}\}_{\mathsf{i}_2 \in \mathcal{I}_2}$  be two families of hash functions, where  $\mathbb{Q}\mathbb{R}_{\bar{N}}$  is the subgroup of quadratic residues of  $\mathbb{Z}_{\bar{N}}^*$ . Let  $\mathsf{AE} = (\mathsf{AE}.\mathsf{Enc}, \mathsf{AE}.\mathsf{Dec})$  be a OT-secure authenticated encryption scheme with key space  $\mathcal{K}_{\mathsf{AE}}$  and message space  $\mathcal{M}$ . The scheme  $\mathsf{AIAE} = (\mathsf{AIAE}.\mathsf{Setup}, \mathsf{AIAE}.\mathsf{Enc}, \mathsf{AIAE}.\mathsf{Dec})$  in [14] is described as follows.

```
\mathsf{m}/\bot\mathsf{AIAE}.\mathsf{Dec}(\mathsf{k},(c_1,c_2,\chi),\mathsf{aux}) :
                                                                                                                (c_1, c_2, \chi) \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}, \mathsf{m}, \mathsf{aux}):
pp_{AIAE} \leftarrow AIAE.Setup(1^{\lambda}):
                                                                                                                                                                                                                         Parse k = (k_1, k_2, k_3, k_4) \in (\mathbb{Z}_N)^4
                                                                                                                Parse k = (k_1, k_2, k_3, k_4) \in (\mathbb{Z}_N)^4.
                                                                                                                                                                                                                         If (c_1, c_2) \notin \mathbb{QR}^2_{\bar{N}} \vee (c_1, c_2) = (1, 1).
                                                                                                                \alpha \leftarrow \mathbb{Z}_N \setminus \{0\}.
(\bar{N}, N, p, q) \leftarrow \mathsf{GenN}(1^{\lambda}).
                                                                                                                (c_1, c_2) := (g_1^{\alpha}, g_2^{\alpha}) \in \mathbb{QR}^2_{\bar{N}}.
                                                                                                                                                                                                                         Return \perp.
g_1, g_2 \leftarrow \mathbb{Q}\mathbb{R}_{\bar{N}}.
                                                                                                               \begin{split} &\beta := \mathsf{H}_{\mathsf{i}_1}(c_1,c_2,\mathsf{aux}) \in \mathbb{Z}_N, \\ &\kappa := \mathsf{H}_{\mathsf{i}_2}(c_1^{k_1+k_3\beta} \cdot c_2^{k_2+k_4\beta}) \in \mathcal{K}_{\mathsf{AE}}. \end{split}
                                                                                                                                                                                                                         \begin{split} \beta &:= \mathsf{H}_{\mathsf{i}_1}(c_1, c_2, \mathsf{aux}) \in \mathbb{Z}_N. \\ \kappa &:= \mathsf{H}_{\mathsf{i}_2}(c_1^{k_1 + k_3 \beta} \cdot c_2^{k_2 + k_4 \beta}) \in \mathcal{K}_{\mathsf{AE}}. \end{split}
\mathsf{H}_{\mathsf{i}_1} \leftarrow \!\! \mathsf{s} \; \mathcal{H}_{\mathcal{I}_1}, \mathsf{H}_{\mathsf{i}_2} \leftarrow \!\! \mathsf{s} \; \mathcal{H}_{\mathcal{I}_2}.
pp_{AIAE} := (\bar{N}, \bar{N}, p, q, g_1, g_2, H_{i_1}, H_{i_2}).
                                                                                                                                                                                                                         m/\bot \leftarrow AE.Dec(\kappa, \chi).
                                                                                                                \chi \leftarrow A\tilde{\mathsf{E}}.\mathsf{Enc}(\kappa,\mathsf{m}).
Return pp_{AIAE}.
                                                                                                                Return (c_1, c_2, \chi)
                                                                                                                                                                                                                         Return m/
```

Fig. 15. Construction of DDH-based AIAE<sub>ddh</sub> from OT-secure AE.

**Theorem 4.** [14] If the underlying AE is OT-secure, the DDH assumption holds w.r.t. GenN over  $\mathbb{QR}_{\bar{N}}$ ,  $\mathcal{H}_{\mathcal{I}_1}$  is collision resistant and  $\mathcal{H}_{\mathcal{I}_2}$  is universal, then AIAE<sub>ddh</sub> in Fig. 15 is IND- $\Phi_{\mathsf{raff}}$ -RKA and weak INT- $\Phi_{\mathsf{raff}}$ -RKA secure, where  $\Phi_{\mathsf{raff}} := \{\phi_{\mathsf{a,b}} : (k_1, k_2, k_3, k_4) \in \mathbb{Z}_N^4 \mapsto (ak_1 + b_1, ak_2 + b_2, ak_3 + b_3, ak_4 + b_4) \in \mathbb{Z}_N^4 \mid a \in \mathbb{Z}_N^*, \mathsf{b} = (b_1, b_2, b_3, b_4) \in \mathbb{Z}_N^4 \}.$ 

Clearly, the key deriving function set  $\Phi_{\mathsf{raff}}$  contains the key-shift function set  $\Phi_{\Delta} := \{\phi_{\Delta} : (k_1, k_2, k_3, k_4) \in \mathbb{Z}_N^4 \mapsto (k_1 + b_1, k_2 + b_2, k_3 + b_3, k_4 + b_4) \in \mathbb{Z}_N^4 \mid \Delta = (b_1, b_2, b_3, b_4) \in \mathbb{Z}_N^4 \}$ . So the AIAE<sub>ddh</sub> in Fig. 15 is Key-Shift secure. In AIAE<sub>ddh</sub>, the building block AE can be instantiated with OT-secure AE in Appendix C just like [17], where  $\kappa = (\kappa_1, \kappa_2, \kappa_3) \in \{0, 1\}^{3\lambda}$ ,  $\mathcal{M}_{\mathsf{AE}} = \{0, 1\}^{\lambda}$  and  $\chi \in \{0, 1\}^{2\lambda}$ .

By instantiating the AIAE in Fig. 11 with AIAE<sub>ddh</sub>, the SS with the syndrome-based secure sketch scheme in Appendix A and  $\mathcal{H}_{\mathcal{I}} = \{\mathsf{H}_i : \mathcal{M} \to \mathbb{Z}_N^4\}_{i \in \mathcal{I}}$  with the universal hash function in Appendix B, we get a concrete construction of rrFE<sub>AIAE</sub> from the DDH assumption (see Fig. 16).

**Corollary 2.** Scheme  $rrFE_{AIAE_{ddh}}$  in Fig. 16 is a robustly reusable fuzzy extractor based on the DDH assumption.

The computational complexities of Gen and Rep are dominated by the encryption and decryption algorithms of the underlying AIAE<sub>ddh</sub>. Consequently, the complexity of Gen is dominated by four modular exponentiations while that of Rep by two modular exponentiations over  $\mathbb{QR}_{\bar{N}}$ .

```
\mathsf{R} \leftarrow \mathsf{Rep}(\mathsf{crs},\mathsf{P},\mathsf{w}')
                                                                                                                                              (P,R) \leftarrow Gen(crs,w):
                                                                                                                                                                                                                                                                                 Parse P = (s, c_1, c_2, \chi).

\tilde{w} \leftarrow SS.Rec(w', s).
                                                                                                                                              s \leftarrow SS.Gen(w).
\mathsf{crs} \leftarrow \mathsf{Init}(1^{\lambda}):
                                                                                                                                              k \leftarrow H_i(w).
\overline{i \leftarrow s \mathcal{I} \text{ (i.e., } H_i \leftarrow s \mathcal{H}_{\mathcal{I}})}.
                                                                                                                                                                                                                                                                                 \tilde{k} \leftarrow H_i(\tilde{w}).
                                                                                                                                             m \leftarrow_{\$} \mathcal{M}_{AIAE}.
(\bar{N}, N, p, q) \leftarrow \mathsf{Gen}(1^{\lambda}).

g_1, g_2 \leftarrow \mathbb{QR}_{\bar{N}}.
                                                                                                                                                                                                                                                                                 Parse \tilde{k} = (\tilde{k}_1, \tilde{k}_2, \tilde{k}_3, \tilde{k}_4) \in (\mathbb{Z}_N)^4
                                                                                                                                            Parse \mathbf{k} = (k_1, k_2, k_3, k_4) \in (\mathbb{Z}_N)^4.

\alpha \leftarrow \mathbb{Z}_N \setminus \{0\}.
                                                                                                                                                                                                                                                                                 If (c_1, c_2) \notin \mathbb{QR}^2_{\bar{N}} \vee (c_1, c_2) = (1, 1)
\begin{aligned} & \text{Pl}_{11} & \leftarrow \text{s} \ \mathcal{H}_{\mathcal{I}_1}, \text{H}_{i_2} \leftarrow \text{s} \ \mathcal{H}_{\mathcal{I}_2}. \\ & \text{pp}_{\text{AIAE}} := (\bar{N}, N, p, q, g_1, g_2, \text{H}_{i_1}, \text{H}_{i_2}). \\ & \text{crs} = (\text{H}_i, \text{pp}_{\text{AIAE}}). \end{aligned}
                                                                                                                                             (c_1, c_2) := (g_1^w, g_2^w) \in \mathbb{QR}^2_{\bar{N}}
                                                                                                                                                                                                                                                                                 Return \perp.
                                                                                                                                            \begin{aligned} & t := \mathsf{H}_{\mathsf{i}_1}(c_1, c_2, \mathsf{s}) \in \mathbb{Z}_N, \\ & \kappa := \mathsf{H}_{\mathsf{i}_2}(c_1^{k_1 + k_3 t} \cdot c_2^{k_2 + k_4 t}) \in \mathcal{K}_{\mathsf{AE}}. \end{aligned} 
                                                                                                                                                                                                                                                                                 \beta := H_{i_1}(c_1, c_2, s) \in \mathbb{Z}_N.
                                                                                                                                                                                                                                                                                 \kappa:=\mathsf{H}_{\mathsf{i}_2}(c_1^{\bar{k}_1+\bar{k}_3\beta}\cdot c_2^{\bar{k}_2+\bar{k}_4\beta})\in\mathcal{K}_{\mathsf{AE}}.
Return crs.
                                                                                                                                                                                                                                                                                 \tilde{\mathsf{m}}/\bot \leftarrow \mathsf{AE}.\mathsf{Dec}(\kappa,\chi).
                                                                                                                                            \chi \leftarrow \mathsf{AE}.\mathsf{Enc}(\kappa,\mathsf{m}).
\mathsf{P} := (\mathsf{s},c_1,c_2,\chi), \mathsf{R} := \mathsf{m}.
                                                                                                                                                                                                                                                                                 Return m̃/⊥
```

Fig. 16. Instantiation of rrFEAIAE from AIAEddh: rrFEAIAEddh.

Observe that the ciphertext ct of AIAE<sub>ddh</sub> in Fig. 15 is of size  $(4\lambda+1)+(4\lambda+1)+2\lambda=10\lambda+2$ . So the public string P of rrFE<sub>AIAE<sub>ddh</sub></sub> in Fig. 16 has  $|s|+10\lambda+2$  bits, where |s| depend on the maximal number of errors t. Note that AIAE<sub>ddh</sub> is very efficient, so this instantiation rrFE<sub>AIAE<sub>ddh</sub></sub> in Fig. 16 is very efficient as well.

Since the syndrome-based secure sketch in Appendix A can correct linear fraction of errors and there is no further limits on the length of s, the resulting rrFE<sub>AlAEddb</sub> in Fig. 16 can support linear fraction of errors.

Acknowledgements. We would like to thank the reviewers for their valuable comments. Yunhua Wen and Shengli Liu are supported by the National Natural Science Foundation of China (Grant No. 61672346). Dawu Gu is sponsored by the Natural Science Foundation of China (Grant No. 61472250) and Program of Shanghai Academic Research Leader (16XD1401300).

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# Supplementary Materials

# A Homomorphic Secure Sketch with Linear Property

Recall that an efficiently decodable  $[n,k,2t+1]_{\mathbb{F}}$ -linear error correcting code  $\mathcal{C}$  can correct up to t errors and it is a linear subspace of  $\mathbb{F}^n$  of dimension k. The parity-check matrix of  $\mathcal{C}$  is an  $(n-k)\times n$  matrix H whose rows generate the orthogonal space  $\mathcal{C}^{\perp}$ . For any  $v\in\mathbb{F}^n$ , the syndrome of v is defined by  $\mathsf{syn}(v):=Hv$ . Note that  $v\in\mathcal{C}\Longleftrightarrow \mathsf{syn}(v)=0$ . For any  $c\in\mathcal{C}$ ,  $\mathsf{syn}(c+e)=\mathsf{syn}(e)+\mathsf{syn}(e)=\mathsf{syn}(e)$ .

A linear error-correcting code implies a syndrome-based secure sketch as shown below.

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\begin{split} &- \mathsf{SS}.\mathsf{Gen}(\mathsf{w}) := \mathsf{syn}(\mathsf{w}) = \mathsf{s}. \\ &- \mathsf{SS}.\mathsf{Rec}(\mathsf{w}',\mathsf{s}) := \mathsf{w}' - \mathsf{Decode}(\mathsf{syn}(\mathsf{w}') - \mathsf{s}). \end{split}
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**Lemma 6** ([11]). Given an  $[n, k, 2t+1]_{\mathbb{F}}$  linear error-correcting code over field  $\mathbb{F}$ , one can construct a (m, m-n+k, t)-secure sketch for  $\mathbb{F}^n$ . The secure sketch is deterministic and its output consists of n-k elements of  $\mathbb{F}$ .

**Homomorphic Property.** The syndrome-based secure sketch is homomorphic [25], since SS.Gen( $w+\delta$ ) = syn( $w+\delta$ ) =  $H(w+\delta) = Hw+H\delta = syn(w)+syn(\delta) = SS.Gen(w) + SS.Gen(\delta)$ .

**Linearity Property.** The syndrome-based secure sketch has linearity property [9], since

$$\begin{split} \tilde{\delta} &= \tilde{w} - w = \mathsf{SS}.\mathsf{Rec}(\mathsf{w}', \tilde{\mathsf{s}}) - \mathsf{w} \\ &= \mathsf{w}' - \mathsf{Decode}(\mathsf{syn}(\mathsf{w}') - \tilde{\mathsf{s}}) - \mathsf{w} \\ &= \delta - \mathsf{Decode}(\mathsf{syn}(\mathsf{w} + \delta) - \tilde{\mathsf{s}}) \\ &= \delta - \mathsf{Decode}(\mathsf{s} + \mathsf{syn}(\delta) - \tilde{\mathsf{s}}). \end{split}$$

Define  $g(\delta, s, \tilde{s}) := \delta - \mathsf{Decode}(s + \mathsf{syn}(\delta) - \tilde{s})$ . Clearly,  $g(\cdot, \cdot, \cdot)$  is an efficient deterministic function.

# B Homomorphic Universal Hash Functions

Let q be a prime. For  $\mathbf{w} \in \mathbb{Z}_q^l$ ,  $\mathbf{A} \in \mathbb{Z}_q^{n \times l}$ , define

$$H_{\mathbf{A}}(\mathbf{w}) := \mathbf{A}\mathbf{w},$$

then  $\mathcal{H} = \{\mathsf{H}_{\mathbf{A}} \colon \mathbb{Z}_q^l \to \mathbb{Z}_q^n \mid \mathbf{A} \in \mathbb{Z}_q^{n \times l}\}$  is a family of universal hash functions. Note that the above hash function is homomorphic, since

$$\mathsf{H}_{\mathsf{A}}(\mathbf{w} + \mathbf{w}') = \mathbf{A}(\mathbf{w} + \mathbf{w}') = \mathbf{A}\mathbf{w} + \mathbf{A}\mathbf{w}' = \mathsf{H}_{\mathsf{A}}(\mathbf{w}) + \mathsf{H}_{\mathsf{A}}(\mathbf{w}').$$

One can readily interpret a vector in  $\mathbb{Z}_q^n$  as a matrix in  $\mathbb{Z}_q^{\sqrt{n}\times\sqrt{n}}$ , if  $\sqrt{n}$  is an integer.

Let  $\bar{N} = 2N + 1$  be a prime. Define  $f : \mathbb{Z}_{\bar{N}}^n \to \mathbb{Z}_N^n$  with  $f((x_1, \dots, x_n)^\top) := (x_1 \mod N, \dots, x_n \mod N)^\top$ . One can easily get a family of hash functions  $\mathcal{H}' = \{f \circ \mathsf{H}_{\mathbf{A}} : \mathbb{Z}_{\bar{N}}^l \to \mathbb{Z}_N^n \mid \mathbf{A} \in \mathbb{Z}_{\bar{N}}^{n \times l}\}$ , where  $f(\mathsf{H}_{\mathbf{A}}(\mathbf{w})) := f(\mathbf{A}\mathbf{w})$ . It is easy to check that  $\mathcal{H}'$  is almost universal.

# C One-Time Secure Authenticated Encryption

**Definition 13 (Authenticated Encryption).** An authenticated encryption scheme AE is associated with a message space  $\mathcal{M}_{AE}$  and a key space  $\mathcal{K}_{AE}$ , and consists of a pair of algorithms:

- AE.Enc(k, m) on input a key  $k \in \mathcal{K}_{AE}$ , a message  $m \in \mathcal{M}_{AE}$  outputs a ciphertext ct.
- AE.Dec(k,ct) on input a key k and a ciphertext ct outputs a message m or a rejection symbol  $\perp$ .

**Correctness.** For all  $k \in \mathcal{K}_{AE}$ , all  $m \in \mathcal{M}_{AE}$  and all  $ct \leftarrow AE.Enc(k, m)$ , it holds that m = AE.Dec(k, ct).

Definition 14 (IND-OT and INT-OT Securities for AE). An AE scheme is one-time secure if it is IND-OT and INT-OT secure. More precisely, for any PPT adversary  $\mathcal{A}$ , both  $\mathsf{Adv}^\mathsf{ind-ot}_{\mathcal{A},\mathsf{AE}}(\lambda) = |\Pr[\mathsf{Exp}^\mathsf{ind-ot}_{\mathcal{A},\mathsf{AE}}(\lambda) \Rightarrow 1] - 1/2|$  and  $\mathsf{Adv}^\mathsf{int-ot}_{\mathcal{A},\mathsf{AE}}(\lambda) = \Pr[\mathsf{Exp}^\mathsf{int-ot}_{\mathcal{A},\mathsf{AE}}(\lambda) \Rightarrow 1]$  are negligible, where games  $\mathsf{Exp}^\mathsf{ind-ot}_{\mathcal{A},\mathsf{AE}}(\lambda)$  and  $\mathsf{Exp}^\mathsf{int-ot}_{\mathcal{A},\mathsf{AE}}(\lambda)$  are depicted in Fig. 17.

```
Procedure Initialize:
                                                  Procedure Initialize:
k \leftarrow_{\$} \mathcal{K}_{AE}.
b \leftarrow s \{0, 1\}.
                                                  k \leftarrow_{\$} \mathcal{K}_{AE}.
Return \varepsilon.
                                                  Return \varepsilon.
Procedure Enc(m):
                                                                              // one query
If |m_0| \neq |m_1|, Return \perp.
                                                  ct \leftarrow AE.Enc(k, m).
ct \leftarrow AE.Enc(k, m_b).
                                                  Return ct.
Return ct.
                                                  Procedure FINALIZE(ct*)
Procedure FINALIZE(b^*)
                                                  ct^* = ct, Return 0.
If b = b^*, Return 1.
                                                  Return (AE.Dec(k, ct*) \neq \bot).
Else, Return 0.
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**Fig. 17.** Security games for AE. Left:  $\mathsf{Exp}_{\mathcal{A},\mathsf{AE}}^\mathsf{ind-ot}(\lambda)$ ; Right:  $\mathsf{Exp}_{\mathcal{A},\mathsf{AE}}^\mathsf{int-ot}(\lambda)$ .

Now we present the one-time secure AE in [17].

Suppose that the key space is given by  $\mathcal{K}_{AE} := \{0,1\}^{3\lambda}$ , the message space given by  $\mathcal{M}_{AE} = \{0,1\}^{\lambda}$ . A key  $k = (k_0, k_1, k_2)$  is randomly sampled from  $\{0,1\}^{3\lambda}$ .

- AE.Enc( $k = (k_0, k_1, k_2), m$ ):  $e = k_0 + m, a = k_1 \cdot e + k_2, ct := (e, a)$ . Return ct.
- AE.Dec(k =  $(k_0, k_1, k_2)$ , ct = (e, a)): If  $a \neq k_1 \cdot e + k_2$ , return  $\perp$ , else return  $m := e k_1$ .

The multiplication and addition are carried over  $\mathbb{F}_{2^{\lambda}}$ .

# D Assumptions

### D.1 Decisional Diffie-Hellman (DDH) Assumption

Let  $(\bar{N}, N, p, q) \leftarrow \mathsf{GenN}(1^{\lambda})$  be a group generation algorithm, where p, q are  $2\lambda$ -bit safe primes such that  $\bar{N} = 2pq + 1$  is also a prime and N = pq.

**Definition 15 (DDH Assumption).** The Decisional Diffie-Hellman (DDH) assumption holds over group  $\mathbb{QR}_{\bar{N}}$  for GenN if for any PPT adversary A, the following advantage is negligible in  $\lambda$ :

$$\mathsf{Adv}^{\mathsf{ddh}}_{\mathcal{A}}(\lambda) := |\Pr[\mathcal{A}(\bar{N}, N, p, q, g_1, g_2, g_1^x, g_2^x) \Rightarrow 1] - \Pr[\mathcal{A}(\bar{N}, N, p, q, g_1, g_2, g_1^x, g_2^y) \Rightarrow 1]|$$

$$where \; (\bar{N}, N, p, q) \leftarrow \mathsf{GenN}(1^{\lambda}), \; g_1, g_2 \leftarrow_{\mathsf{S}} \mathbb{QR}_{\bar{N}}, \; x, y \leftarrow_{\mathsf{S}} \mathbb{Z}_N \setminus \{0\}.$$

# D.2 Learning with Errors (LWE) Assumption

The learning with errors (LWE) problem was introduced by Regev [21].

**Definition 16 (LWE Assumption).** Let integers  $n = n(\lambda)$ ,  $m = m(\lambda)$  and  $q = q(\lambda) \geq 2$ . Let  $\chi(\lambda)$  be a distribution over  $\mathbb{Z}_q$ . The  $(\mathbb{Z}_q, n, \chi)$ -LWE problem is to distinguish the following two distributions,

$$(\mathbf{A}, \mathbf{As} + \mathbf{e})$$
 and  $(\mathbf{A}, \mathbf{u}),$ 

where  $\mathbf{A} \leftarrow s \mathbb{Z}_q^{m \times n}$ ,  $\mathbf{s} \leftarrow s \mathbb{Z}_q^n$ ,  $\mathbf{e} \leftarrow \chi^m$  and  $\mathbf{u} \leftarrow s \mathbb{Z}_q^m$ . The  $(\mathbb{Z}_q, n, \chi)$ -LWE assumption holds, if  $(\mathbf{A}, \mathbf{A}\mathbf{s} + \mathbf{e}) \approx_c (\mathbf{A}, \mathbf{u})$  for all PPT adversaries.

For an  $\alpha \in (0,1)$  and a prime q, the distribution  $\Psi_{\alpha}$  over  $\mathbb{Z}_q$  is defined by  $\lceil qY \rfloor$  (  $\mod q$ ) where Y is a normal random variable with mean 0 and standard deviation  $\alpha/2\pi$ . Let  $\mathsf{abs}(x)$  denote the absolute value of x. Let B be an error bound such that  $\Pr[\mathsf{abs}(x) \leq B \mid x \leftarrow \Psi_{\alpha}]$  with overwhelming probability. Regev [21] showed that for noise distribution  $\Psi_{\alpha}$ , if q is sufficiently large, the  $(\mathbb{Z}_q, n, \Psi_{\alpha})$ -LWE problem is as hard as the worst-case SIVP and GapSVP under a quantum reduction.

# E Omitted Proofs

### E.1 Proof of Claim 5

*Proof.* Similar to the proof of Claim 1, the Leftover Hash Lemma implies that

$$SD((\mathsf{H}_i(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),(\mathsf{U},\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))) \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}, \tag{29}$$

where  $U \leftarrow_s \mathcal{K}$ . In other words, for all powerful (not necessarily PPT) algorithm  $\mathcal{B}$ , it holds that

$$|\Pr[\mathcal{B}(U,\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1] - \Pr[\mathcal{B}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1]| \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}. \tag{30}$$

We prove the claim by constructing a powerful algorithm  $\mathcal B$  who aims to distinguish  $(H_i(w),i,s=SS.Gen(w))$  from (U,i,s=SS.Gen(w)). Given (X,i,s=SS.Gen(w)), where X is either  $H_i(w)$  or a uniform U,  $\mathcal B$  simulates  $\mathbf G_1/\mathbf G_2$  for  $\mathcal A$  as follows.

- To simulate Procedure Initialize,  $\mathcal{B}$  randomly chooses a bit  $b \leftarrow s \{0,1\}$ , then determines  $\mathsf{crs} = (\mathsf{H}_i, \mathsf{pp}_{\mathsf{AIAE}})$  for  $\mathcal{A}$  by determining  $\mathsf{H}_i$  with i and invoking  $\mathsf{pp}_{\mathsf{AIAE}} \leftarrow \mathsf{AIAE}.\mathsf{Setup}(1^\lambda)$ .
- To answer  $\mathcal{A}$ 's query  $\delta_j$ ,  $\mathcal{B}$  simulates Procedure Challenge( $\delta_j$ ) as follows.
  - If  $dis(\delta_i) > t$ , return  $\perp$ .
  - $s_j = s + SS.Gen(\delta_j)$ .
  - $k_j = X + H_i(\delta_j)$ .
  - $m_j \leftarrow_{\$} \mathcal{M}_{\mathsf{AIAE}}$ .
  - $\operatorname{ct}_{j}^{"} \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}_{j},\mathsf{m}_{j},\mathsf{s}_{j}).$
  - $\bullet \ \mathsf{P}_j := (\mathsf{s}_j,\mathsf{ct}_j), \mathsf{R} := \mathsf{m}_j.$
  - If b = 1, return  $(P_j, R_j)$ . Else,  $U_j \leftarrow_s \mathcal{M}_{AIAE}$ , return  $(P_j, U_j)$ .
- Finally  $\mathcal{A}$  outputs a guessing bit of  $b^*$ . If  $b = b^*$  (i.e.,  $\mathcal{A}$  wins), then  $\mathcal{B}$  outputs 1, otherwise  $\mathcal{B}$  outputs 0.

If  $X = H_i(w)$ ,  $\mathcal{B}$  perfectly simulates  $G_1$  for  $\mathcal{A}$ ; if X = U,  $\mathcal{B}$  perfectly simulates  $G_2$  for  $\mathcal{A}$ . Consequently,

$$\begin{split} &|\Pr[\mathcal{B}(\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1] - \Pr[\mathcal{B}((\mathsf{U},\mathsf{i},\mathsf{s} = \mathsf{SS}.\mathsf{Gen}(\mathsf{w})) \Rightarrow 1]| \\ &= |\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]|. \end{split} \tag{31}$$

Obviously, the claim follows from Eq. (30), Eq. (31) and the fact of  $\widetilde{m} - \log |\mathcal{K}| \ge \omega(\log \lambda)$ .

#### E.2 Proof of Claim 7

Proof. Similar to that of Claim 3, the Leftover Hash Lemma implies that

$$\mathsf{SD}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),(\mathsf{U},\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))) \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}, \tag{32}$$

where  $U \leftarrow_{\$} \mathcal{K}$ . In other words, for all powerful (not necessarily PPT) algorithm  $\mathcal{B}$ , it holds that

$$|\Pr[\mathcal{B}(\mathsf{U},\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1] - \Pr[\mathcal{B}((\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1]| \leq \frac{1}{2}\sqrt{|\mathcal{K}|\cdot 2^{-\tilde{m}}}. \tag{33}$$

We construct a powerful algorithm  $\mathcal B$  who aims to distinguish  $(H_i(w), i, s = SS.Gen(w))$  from (U, i, s = SS.Gen(w)). Suppose that the challenge of  $\mathcal B$  is (X, i, s = SS.Gen(w)), where X is either  $H_i(w)$  or a uniform U. Then  $\mathcal B$  simulates  $\mathbf G_1/\mathbf G_2$  for  $\mathcal A$  as follows.

- To simulate Procedure Initialize,  $\mathcal{B}$  randomly chooses a bit  $b \leftarrow s \{0,1\}$ , then determines  $crs = (H_i, pp_{AIAE})$  for  $\mathcal{A}$  by determining  $H_i$  with i and invoking  $pp_{AIAE} \leftarrow AIAE.Setup(1^{\lambda})$ .
- To answer  $\mathcal{A}$ 's query  $\delta_j$ ,  $\mathcal{B}$  simulates Procedure Challenge( $\delta_j$ ) as follows.
  - If  $dis(\delta_i) > t$ , return  $\perp$ .
  - $s_j = s + SS.Gen(\delta_j)$ .
  - $\mathbf{k}_j = X + \mathbf{H}_{\mathsf{i}}(\delta_j)$ .
  - $m_j \leftarrow_{\$} \mathcal{M}_{\mathsf{AIAE}}$ .
  - $\mathsf{ct}_j \leftarrow \mathsf{AIAE}.\mathsf{Enc}(\mathsf{k}_j,\mathsf{m}_j,\mathsf{s}_j).$
  - $\bullet \ \mathsf{P}_j := (\mathsf{s}_j,\mathsf{ct}_j), \mathsf{R} := \mathsf{m}_j.$
  - Return  $(P_j, R_j)$ .
- Finally  $\mathcal{A}$  sends  $(\mathsf{P}^* = (\mathsf{s}^*,\mathsf{ct}^*),\delta^*)$  to Finalize. If  $\mathsf{dis}(\delta^*) > t$  or  $\mathsf{P}^* \in \mathcal{Q}, \mathcal{B}$  returns 0 to its own challenger. Else,  $\mathcal{B}$  parses  $\mathsf{P}^* = (\mathsf{s}^*,\mathsf{ct}^*)$ , and computes  $\widetilde{\delta}^* = g(\mathsf{SS}.\mathsf{Gen}(\mathsf{w}),\mathsf{s}^*,\delta^*)$  and  $\widetilde{\mathsf{k}} = X + \mathsf{H}_\mathsf{i}(\widetilde{\delta}^*)$ . If  $\mathsf{AIAE}.\mathsf{Dec}(\widetilde{\mathsf{k}},\mathsf{ct}^*,\mathsf{s}^*) \neq \bot$ ,  $\mathcal{B}$  returns 1, else returns 0.

If  $X = H_i(w)$ ,  $\mathcal{B}$  perfectly simulates  $G_1$  for  $\mathcal{A}$ ; if X = U,  $\mathcal{B}$  perfectly simulates  $G_2$  for  $\mathcal{A}$ . Consequently,

$$\begin{split} &|\Pr[\mathcal{B}(\mathsf{H}_\mathsf{i}(\mathsf{w}),\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1] - \Pr[\mathcal{B}((U,\mathsf{i},\mathsf{s}=\mathsf{SS}.\mathsf{Gen}(\mathsf{w}))\Rightarrow 1]| \\ &=|\Pr[\mathbf{G}_1] - \Pr[\mathbf{G}_2]|. \end{split} \tag{34}$$

Therefore, Claim 7 follows from Eq. (33), Eq. (34) and the fact of  $\widetilde{m} - \log |\mathcal{K}| \ge \omega(\log \lambda)$ .