

# Guard Placement For Wireless Localization

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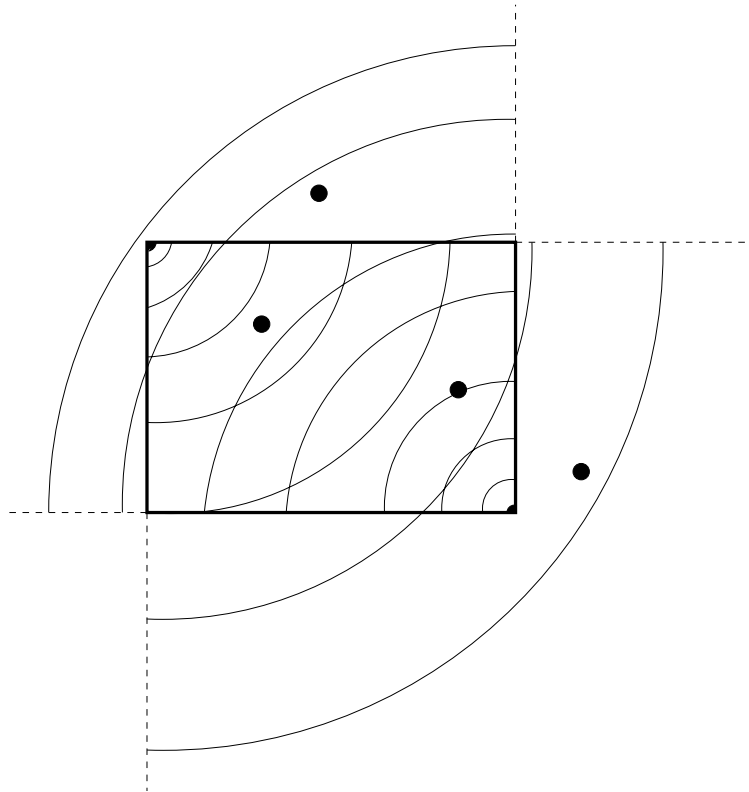
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# Motivating example: Cyber-Café



- Supply wireless internet to paying customers inside
- Prevent access to non-paying customers outside
- But how to tell which customers are which?

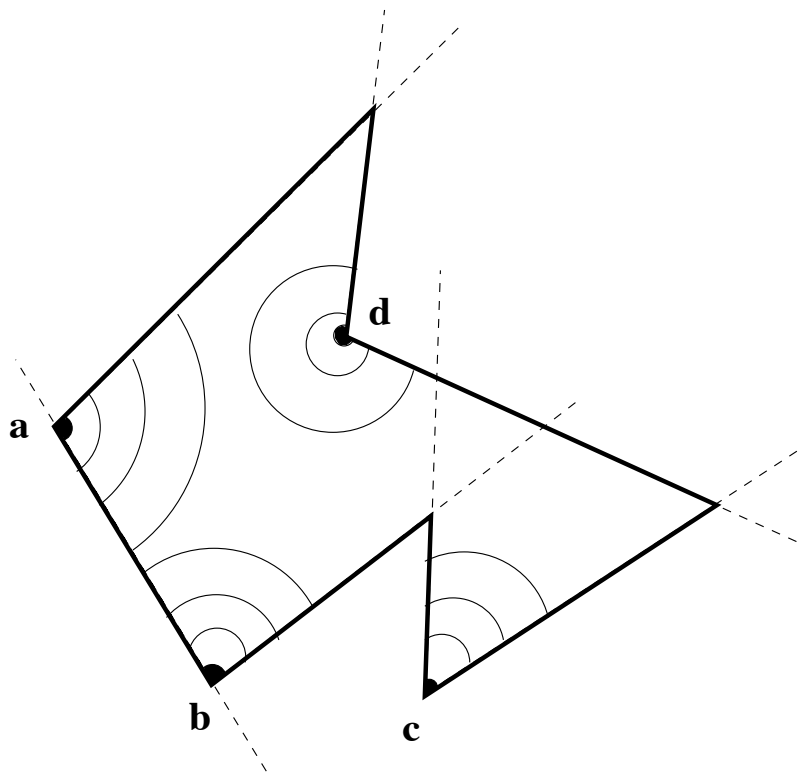
# Proposed Solution



- Use multiple directional transmitters
- Customers in range of both transmitters are inside

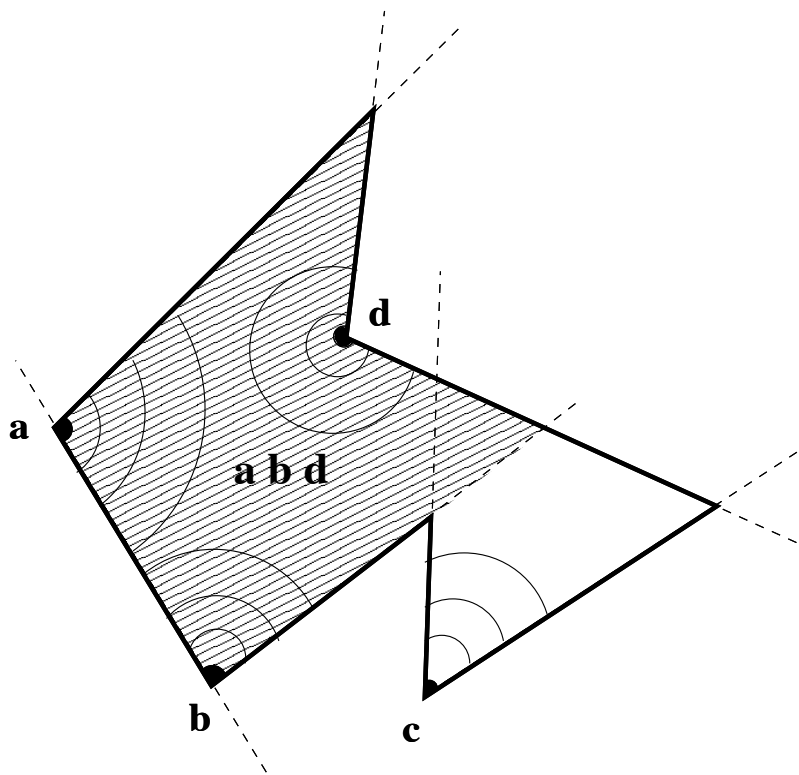
# Sculpture Garden Problem

Sculpture Garden Problem – the problem of placing angle guards to define a given polygon



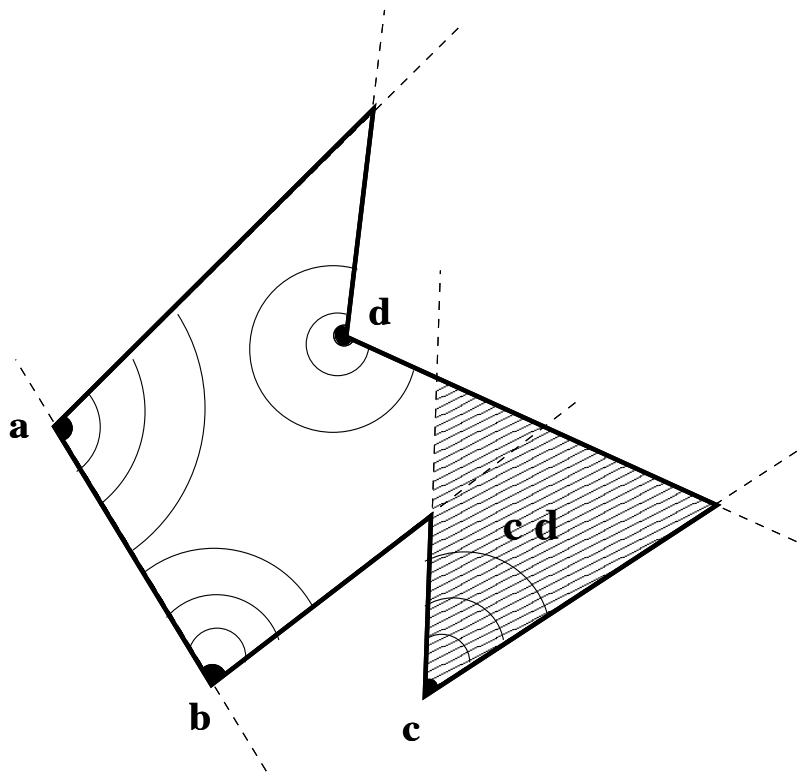
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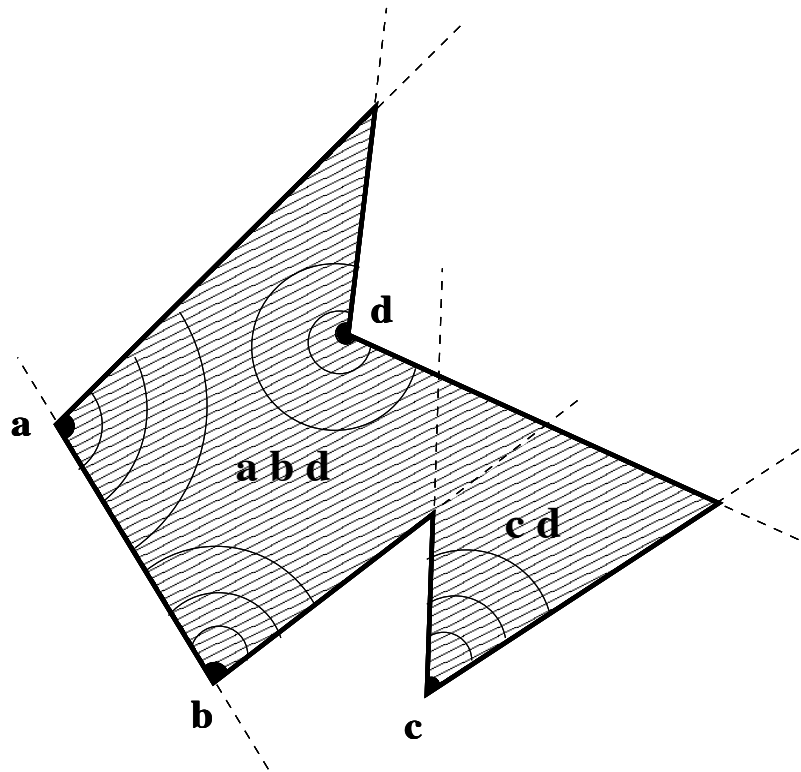
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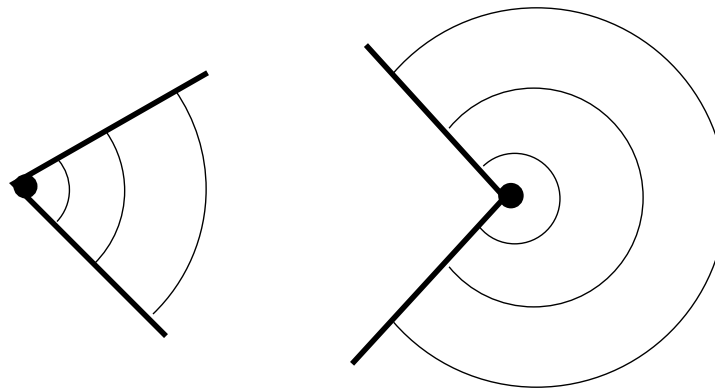
Sculpture Garden Problem – the problem of placing angle guards to define a given polygon



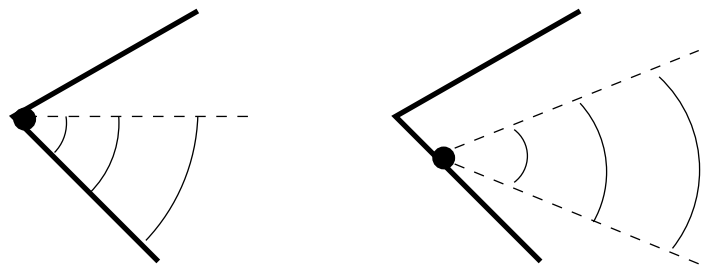
$$F = abd + cd = (ab + c)d$$

# Natural Angle Guards

Natural angle guards are placed at vertices of the polygon with angle of vertex = angle of guard



Non-natural guards:

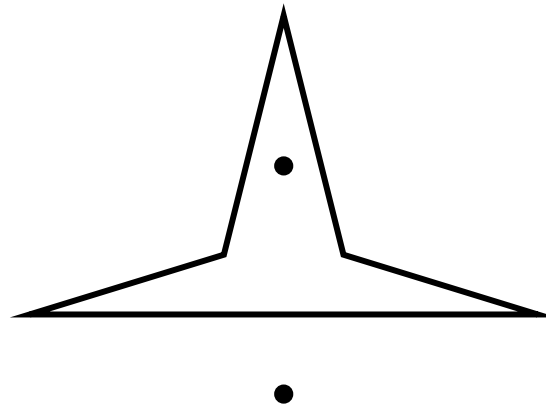




# Natural Guards Aren't Enough

**Theorem.** *There exists a polygon  $P$  such that it is impossible to solve SGP for  $P$  using a natural angle-guard vertex placement.*

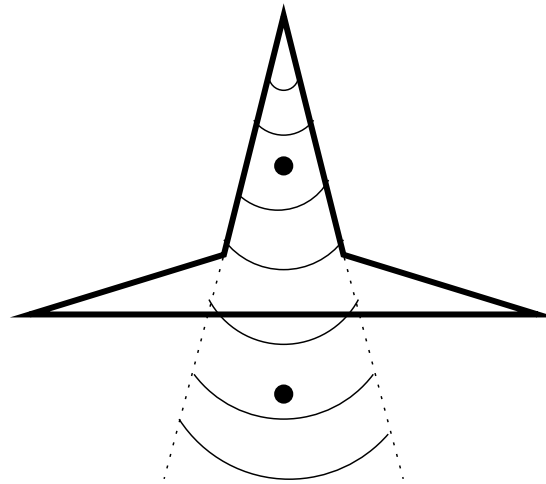
*Proof.*



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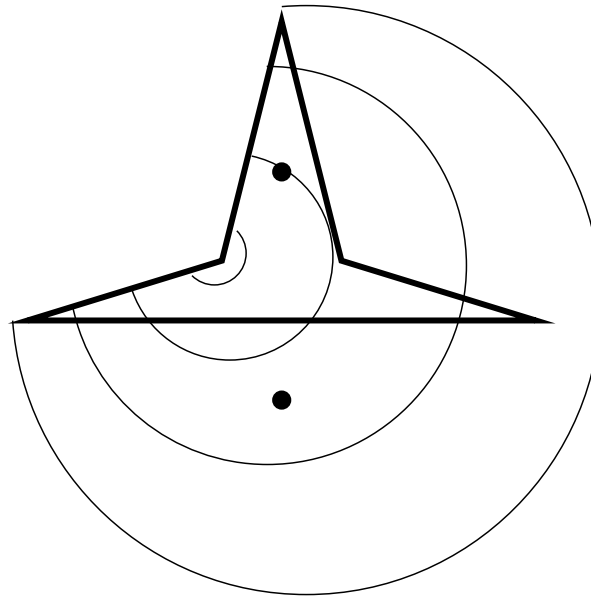
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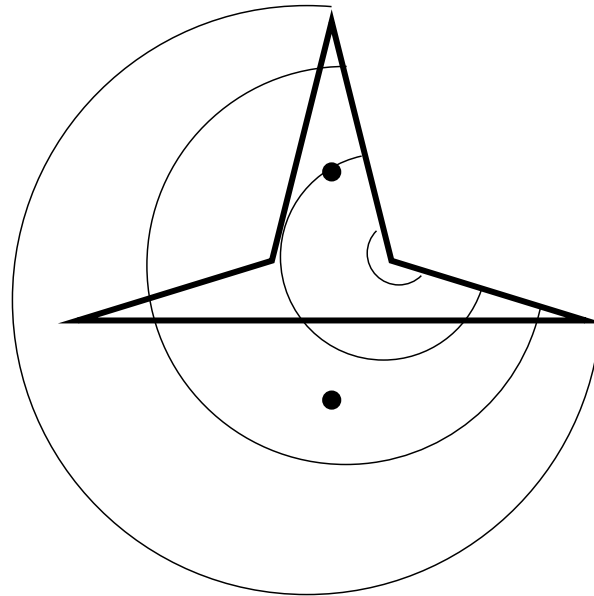
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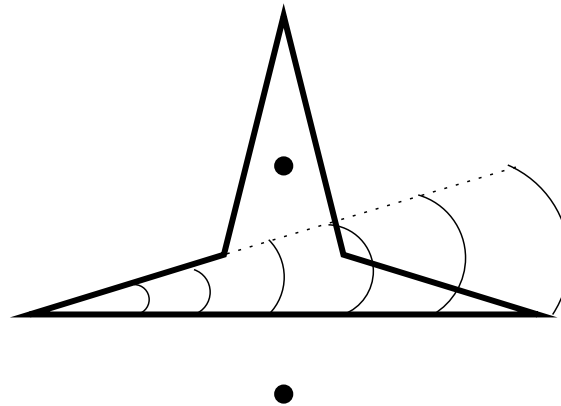
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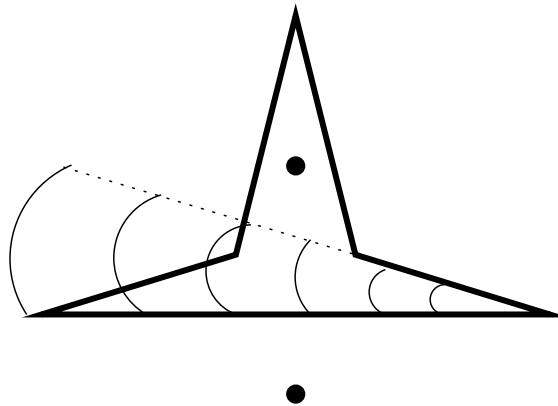
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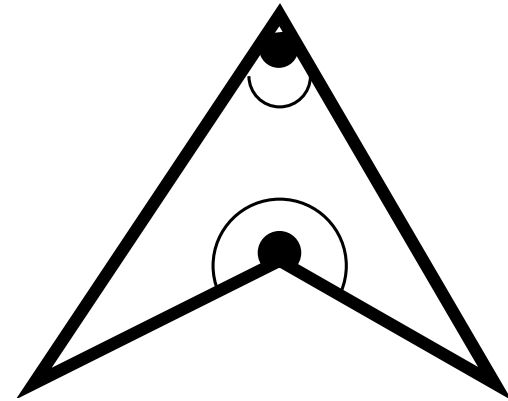
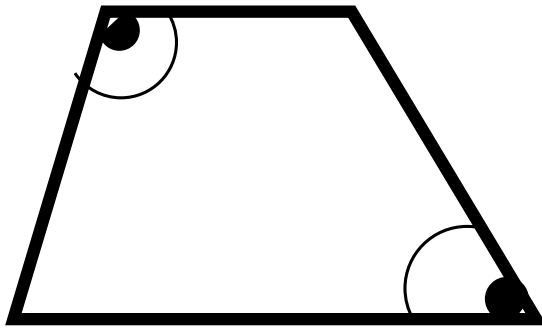
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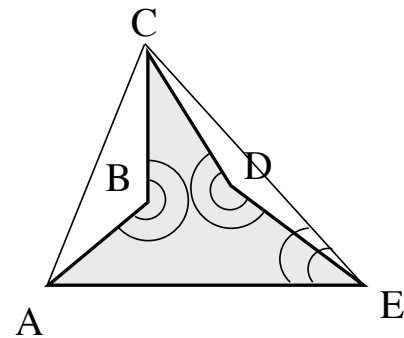
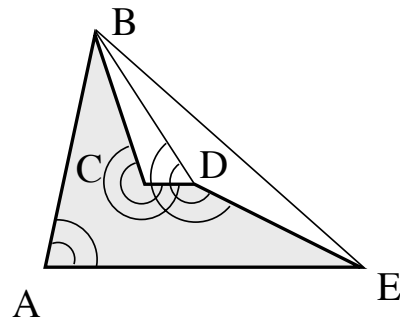
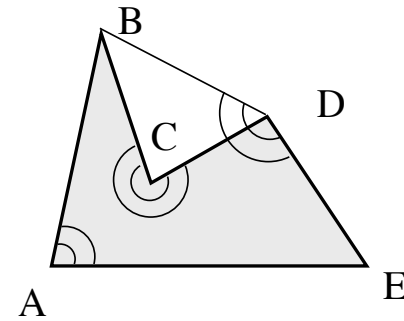
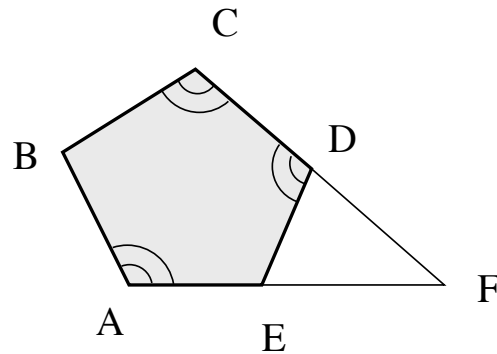
# Quadrilaterals

**Theorem.** *Any quadrilateral can be guarded with 2 natural angle guards.*



# Pentagons

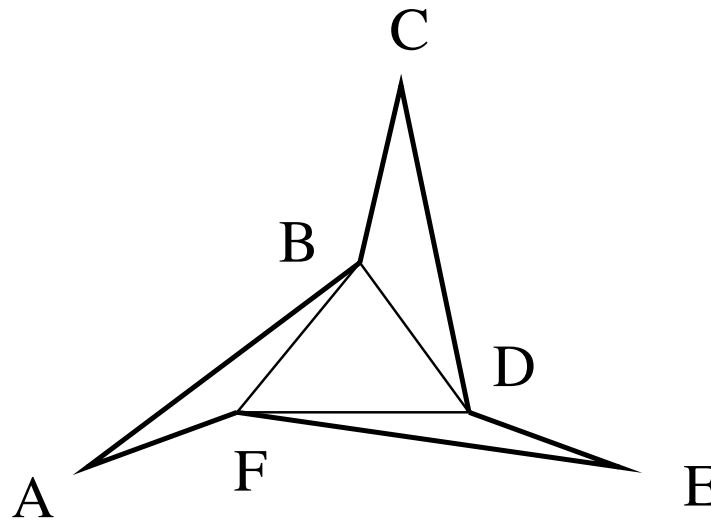
**Theorem.** *Any pentagon can be guarded with 3 angle guards.*





# Hexagons

**Theorem.** *Any hexagon can be guarded with 4 angle guards.*



# General Upper Bound

**Theorem.**  $n + 2(h - 1)$  guards are sufficient to define any  $n$ -vertex polygon with  $h$  holes.

*Proof.*

- Triangulate into  $n + 2(h - 1)$  triangles
- Partition triangulation into quadrilaterals, pentagons, and hexagons
- In each piece, # guards = # triangles

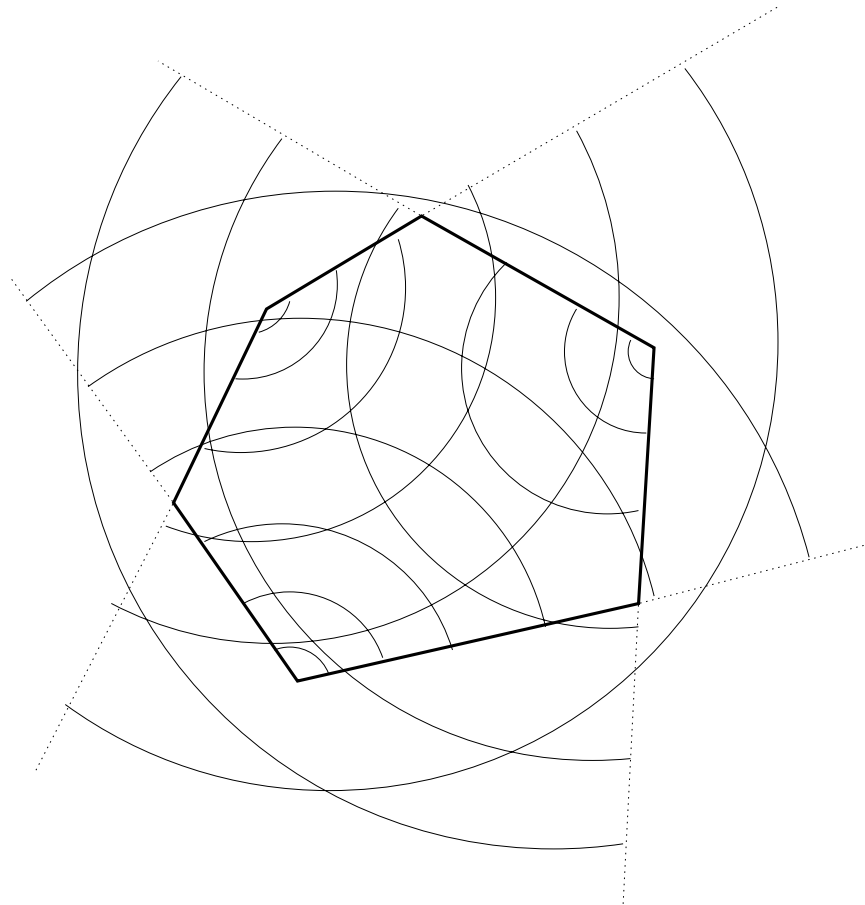
□

Definition is concise: each region is defined by  $O(1)$  guards

# Lower Bounds

**Theorem.** *At least  $\lceil \frac{n}{2} \rceil$  guards are required to solve the SGP for any polygon with no two edges lying on the same line.*

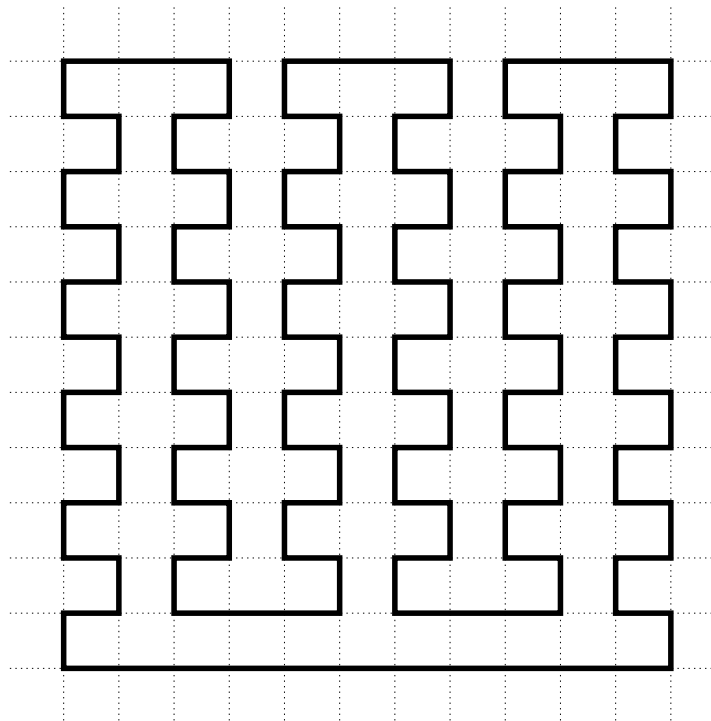
**Theorem.**  *$\lceil \frac{n}{2} \rceil$  guards are always sufficient to solve SGP for any convex polygon.*



# Lower Bounds

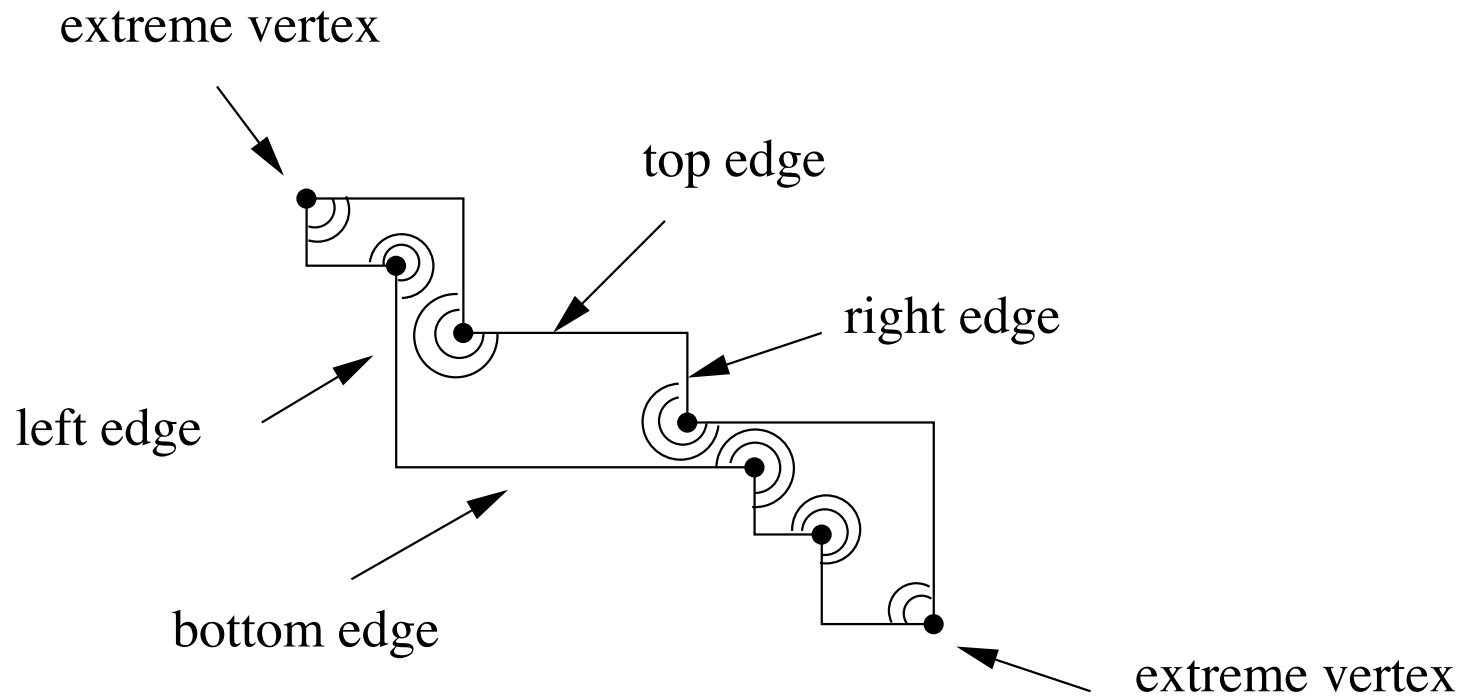
**Theorem.** Any  $n$ -sided polygon requires  $\Omega(\sqrt{n})$  guards.

**Theorem.** There exist  $n$ -sided simple polygons that can be guarded concisely by  $O(\sqrt{n})$  guards.



# Orthogonal Polygons

**Definition.** *xy-monotone polygon is an orthogonal polygon which is monotone with respect to the  $x = y$  line.*

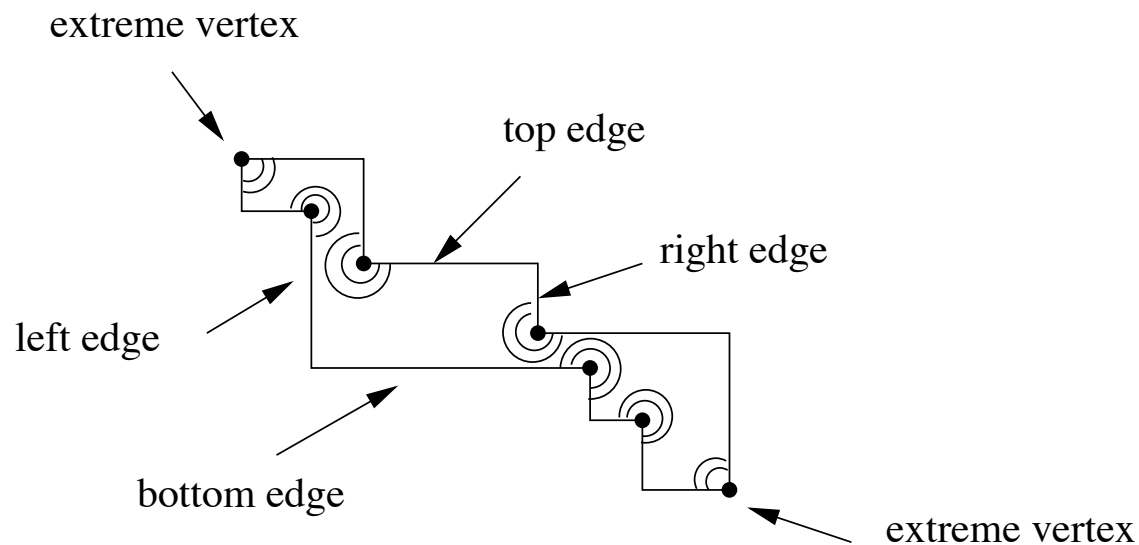


# Orthogonal Polygons

**Theorem.**  $\frac{n}{2}$  natural guards are sufficient to solve SGP for any orthogonal polygons, by placing natural angle guards in every other vertex starting with a left vertex of some top edge.

*Proof.* By induction on unguarded reflex vertices. □

## Base Case

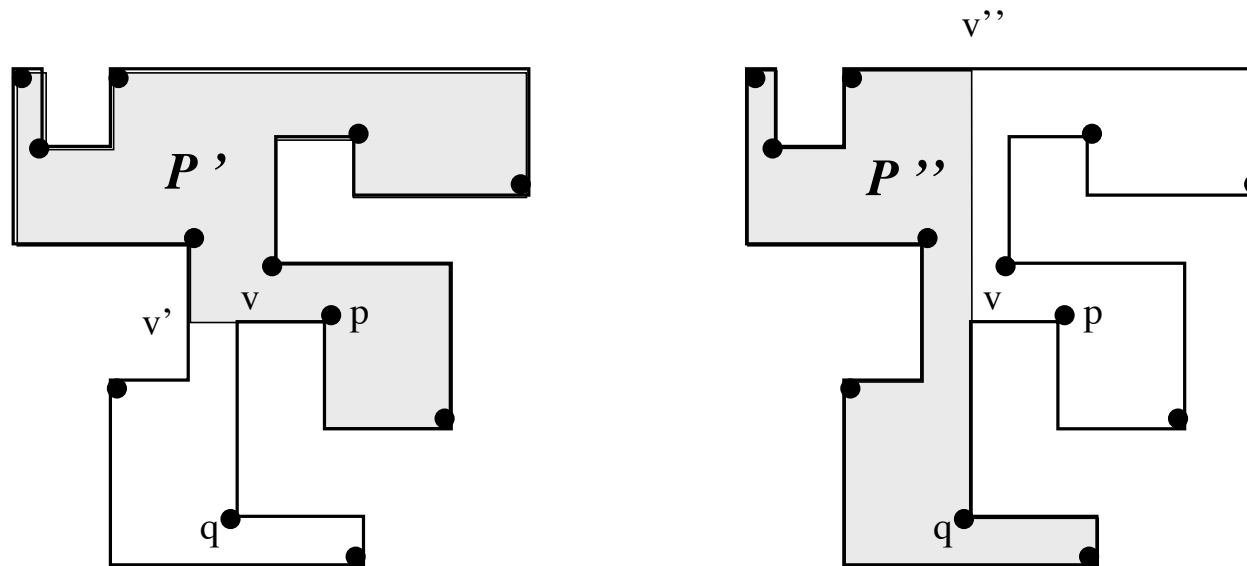


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## Inductive Hypothesis



# Minimizing Number of Guards

**Open Problem:** How hard is it to find the minimum number of guards for a particular polygon?

**Theorem** (APPROXIMATION). *For any polygon  $P$ , we can find a collection of guards for  $P$ , using a number of guards that is within a factor of two of optimal.*

*Proof.*

- Place an edge guard on the line bounding each edge of  $P$
- Use a Peterson-style constructive-solid-geometry formula
- In optimal solution, each line must be guarded and each guard can cover at most two lines so optimal # guards is at least half the guards used





# Summary

	Sometimes required	Always Sufficient
Arbitrary	$\Omega(\sqrt{n})$	$n + 2(h - 1)$
General position	$\lceil \frac{n}{2} \rceil$	$n + 2(h - 1)$
Orthogonal general position	$\frac{n}{2}$	$\frac{n}{2}$
Convex	$\lceil \frac{n}{2} \rceil$	$\lceil \frac{n}{2} \rceil$

Obvious open question:  
close factor-of-two gap for non-orthogonal general position