

Handbook of Face Recognition

Stan Z. Li • Anil K. Jain
Editors

Handbook of Face Recognition

Second Edition



Springer

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Preface

Face recognition is one of the most important abilities that we use in our daily lives. There are several reasons for the growing interest in automated face recognition, including rising concerns for public security, the need for identity verification for physical and logical access, and the need for face analysis and modeling techniques in multimedia data management and digital entertainment. Research in automatic face recognition started in the 1960s. Recent years have seen significant progress in this area and a number of face recognition and modeling systems have been developed and deployed. However, accurate and robust face recognition still offers a number of challenges to computer vision and pattern recognition researchers, especially under unconstrained environments.

This book is written with two primary motivations. The first is to compile major approaches, algorithms, and technologies available for automated face recognition. The second is to provide a reference book to students, researchers, and practitioners.

The book is intended for anyone who plans to work in face recognition or who wants to become familiar with the state-of-the-art in face recognition. It also provides references for scientists and engineers working in image processing, computer vision, biometrics and security, computer graphics, animation, and the computer game industry. The material contained in the book fits the following categories: advanced tutorial, state-of-the-art survey, and a guide to current technology.

This second edition consists of twenty seven chapters, with additions and updates from the sixteen chapters in the first edition. It covers all the subareas and major components necessary for developing face recognition algorithms, designing operational systems, and addressing related issues in large scale applications. Each chapter focuses on a specific topic or system component, introduces background information, reviews up-to-date techniques, presents results, and points out challenges and future directions.

The twenty seven chapters are divided into four parts according to the main problems addressed. Part I, *Face Image Modeling and Representation*, consists of ten chapters, presenting theories in face image modeling and facial feature representation. Part II, *Face Recognition Techniques*, also consists of ten chapters, presenting techniques for face detection, landmark detection, and face recognition in static face

images, in video, in non-visible spectrum images, and in 3D. Part III, *Performance Evaluation: Machines and Humans*, consists of three chapters, presenting methods and programs for face recognition evaluation and also studies and comparisons with human performance. Part IV, *Face Recognition Applications*, consists of four chapters, presenting various applications of face recognition and related issues.

A project like this requires the efforts and support of many individuals and organizations. First of all, we would like to thank all the authors for their outstanding contributions which made this edition possible. We also thank Wayne Wheeler and Simon Rees, the Springer editors for their support and patience during the course of this project. Thanks are also due to a number of individuals who have assisted us during the editing phase of this project, including Shikun Feng, Shengcai Liao, Xiangsheng Huang, Brendan Klare, Unsang Park, Abhishek Nagar, and not the least Kim Thompson for her careful proofreading of the manuscript. Stan Z. Li would like to acknowledge the support of the Chinese National Natural Science Foundation Project #61070146, the National Science and Technology Support Program Project #2009BAK43B26, the AuthenMetric R&D Funds, and the TABULA RASA project (<http://www.tabularasa-euproject.org>) under the Seventh Framework Programme for research and technological development (FP7) of the European Union (EU), grant agreement #257289. Anil Jain's research was partially supported by the WCU (World Class University) program funded by the Ministry of Education, Science and Technology through the National Research Foundation of Korea (R31-10008) to the Brain & Cognitive Engineering Department, Korea University where he is an Adjunct Professor.

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Contents

1	Introduction	1
	Stan Z. Li and Anil K. Jain	
Part I Face Image Modeling and Representation		
2	Face Recognition in Subspaces	19
	Gregory Shakhnarovich and Baback Moghaddam	
3	Face Subspace Learning	51
	Wei Bian and Dacheng Tao	
4	Local Representation of Facial Features	79
	Joni-Kristian Kämäräinen, Abdenour Hadid, and Matti Pietikäinen	
5	Face Alignment Models	109
	Phil Tresadern, Tim Cootes, Chris Taylor, and Vladimir Petrović	
6	Morphable Models of Faces	137
	Reinhard Knothe, Brian Amberg, Sami Romdhani, Volker Blanz, and Thomas Vetter	
7	Illumination Modeling for Face Recognition	169
	Ronen Basri and David Jacobs	
8	Face Recognition Across Pose and Illumination	197
	Ralph Gross, Simon Baker, Iain Matthews, and Takeo Kanade	
9	Skin Color in Face Analysis	223
	J. Birgitta Martinkauppi, Abdenour Hadid, and Matti Pietikäinen	
10	Face Aging Modeling	251
	Unsang Park and Anil K. Jain	

Part II Face Recognition Techniques

11	Face Detection	277
	Stan Z. Li and Jianxin Wu	
12	Facial Landmark Localization	305
	Xiaoqing Ding and Liting Wang	
13	Face Tracking and Recognition in Video	323
	Rama Chellappa, Ming Du, Pavan Turaga, and Shaohua Kevin Zhou	
14	Face Recognition at a Distance	353
	Frederick W. Wheeler, Xiaoming Liu, and Peter H. Tu	
15	Face Recognition Using Near Infrared Images	383
	Stan Z. Li and Dong Yi	
16	Multispectral Face Imaging and Analysis	401
	Andreas Koschan, Yi Yao, Hong Chang, and Mongi Abidi	
17	Face Recognition Using 3D Images	429
	I.A. Kakadiaris, G. Passalis, G. Toderici, E. Efrat, P. Perakis, D. Chu, S. Shah, and T. Theoharis	
18	Facial Action Tracking	461
	Jörgen Ahlberg and Igor S. Pandzic	
19	Facial Expression Recognition	487
	Yingli Tian, Takeo Kanade, and Jeffrey F. Cohn	
20	Face Synthesis	521
	Yang Wang, Zicheng Liu, and Baining Guo	

Part III Performance Evaluation: Machines and Humans

21	Evaluation Methods in Face Recognition	551
	P. Jonathon Phillips, Patrick Grother, and Ross Micheals	
22	Dynamic Aspects of Face Processing in Humans	575
	Heinrich H. Bülthoff, Douglas W. Cunningham, and Christian Wallraven	
23	Face Recognition by Humans and Machines	597
	Alice J. O'Toole	

Part IV Face Recognition Applications

24	Face Recognition Applications	617
	Thomas Huang, Ziyou Xiong, and Zhenqiu Zhang	
25	Large Scale Database Search	639
	Michael Brauckmann and Christoph Busch	

Contents	ix
26 Face Recognition in Forensic Science	655
Nicole A. Spaun	
27 Privacy Protection and Face Recognition	671
Andrew W. Senior and Sharathchandra Pankanti	
Index	693

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