Briefly Noted

Automatic Indexing and Abstracting of Document Texts

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Dordrecht: Kluwer Academic Publishers (The Kluwer international series on information retrieval, edited by W. Bruce Croft), 2000, xvi+265 pp; hardbound ISBN 0-7923-7793-1, \$110.00, £76.00, Dfl 260.00

With the explosion in the quantity of online information in recent years, automatic abstracting and indexing has received renewed interest and a number of promising approaches have emerged. The goal of this book is to present a complete description of current indexing and abstracting techniques in the context of the underlying linguistic and statistical knowledge.

The book has three parts: the indexing and abstracting environment, methods of automatic indexing and abstracting, and applications. The first part covers theories about text, such as rhetorical and thematic structure, and discusses the use of different text representations for information retrieval and abstraction. The second part of the book deals with lexical analysis and weighting schemes, abstraction, and evaluation techniques. The third part describes two summarization systems developed by the author: a summarizer for court cases and a generic magazine article summarizer.

I found the application part particularly interesting because it describes all the stages of the development of applied summarization systems, from the initial corpus analysis to the final evaluation of the method. The system developed by the author combines symbolic techniques, such as a text grammar, with statistical methods, such as classification and clustering. The system demonstrates tradeoffs between symbolic techniques based on manual knowledge encoding and corpusbased shallow methods.

However, the book's breadth comes at the expense of its depth. This problem is especially acute in the first two parts of the book, which are supposed to give an overview of the subject. The presentation of text theories and abstraction techniques is somewhat superficial and incomplete; the book is not up to date and does not contain the latest developments in the area. For example, it omits computational methods for discourse; cohesion-based approaches; segmentation algorithms; and recent work in evaluation, corpus-based summarization, and regeneration (e.g, Marcu 1997; Mani et al. 1998; Jing and McKeown 1999). These limitations can be a major hurdle for the reader who wants to learn about state-of-the-art developments.—*Regina Barzilay, Columbia University*

References

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- Marcu, Daniel. 1997. From discourse structures to text summaries. *Proceedings of the ACL Workshop on Intelligent Scalable Text Summarization*, pages 82–88, Madrid, Spain.
- Jing, Hongyan and Kathleen McKeown. 1999. The Decomposition of Human-Written Summary Sentences. Proceedings of the 22nd International Conference on Research and Development in Information Retrieval (SIGIR'99). Berkeley.

Handbook of Multimodal and Spoken Dialogue Systems: Resources, Terminology and Product Evaluation

Dafydd Gibbon, Inge Mertins, and Roger K. Moore (editors)

(University of Bielefeld, DERA, and 20/20 Speech Ltd.)

Boston: Kluwer Academic Publishers (The Kluwer international series in engineering and computer science, volume 565), 2000, xix+519 pp and CD-ROM; hardbound, ISBN 0-7923-7904-7, \$175.00, £123.00, Dfl 440.00

"Dictation systems, read-aloud software for the blind, speech control of machinery, geographical information systems with speech input and output, and educational software with 'talking head' artificial tutorial agents are already on the market. The field is expanding rapidly, and new methods and applications emerge almost daily. But good sources of systematic information have not kept pace with the body of information

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needed for development and evaluation of these systems. Much of this information is widely scattered through speech and acoustic engineering, linguistics, phonetics, and experimental psychology.

"The Handbook of Multimodal and Spoken Dialogue Systems presents current and developing best practice in resource creation for speech input/output software and hardware. This volume brings experts in these fields together to give detailed 'how to' information and recommendations on planning spoken dialogue systems, designing and evaluating audiovisual and multimodal systems, and evaluating consumer off-the-shelf products. "In addition to standard terminology in the field, the following topics are covered in depth:

- How to collect high quality data for designing, training and evaluating multimodal and speech dialogue systems.
- How to evaluate real life computer systems with speech input and output.
- How to describe and model human-computer dialogue precisely and in depth."

-From the publisher's announcement