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HiPACE: a quasi-static particle-in-cell code — Source link

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HiPACE

A quasi-static particle-in-cell code

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Laser and Plasma Accelerators Workshop - Goa, September 2013



Outline

»» Introduction and Motivation

»» The quasi-static PIC code HiPACE

Physical basis - Quasi-static approximation

Numerical implementation

Benchmark

Parallel scaling

Strengths and drawbacks of quasi-static PIC codes

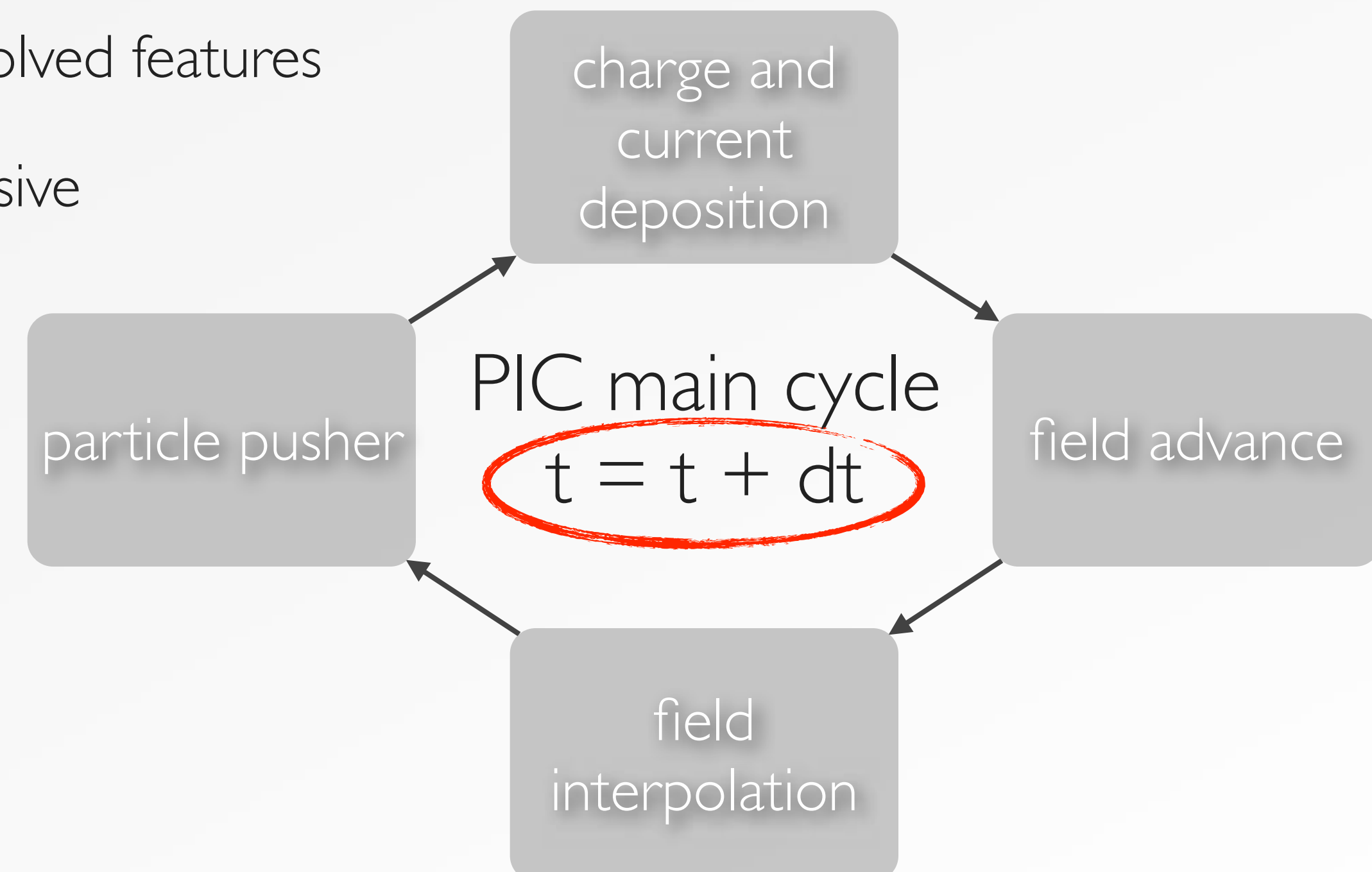
»» Hybrid simulations

Hybrid simulations of down-ramp-injection for FACET experiment E215

»» Summary and Outlook

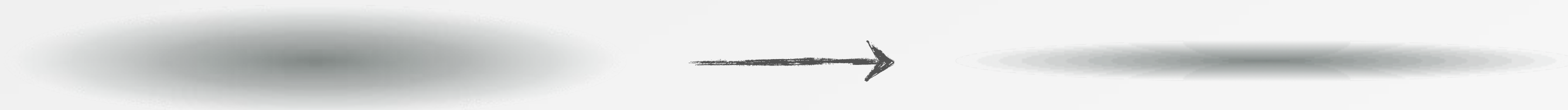
The Particle-In-Cell method

- >> Particle-in-cell (PIC) codes are a widely used tool for laser- and beam-plasma interactions
- >> Time-step size dt is limited by stability condition for explicit partial differential equation (PDE) solvers (CFL-condition)
- >> $dt < dx$, where dx is determined by smallest resolved features
- >> Full 3D PIC simulations are computationally expensive



Disparity of timescales in plasma wakefield acceleration

Characteristic time for beam evolution $\sim 1/\omega_\beta$



Characteristic time for plasma particle evolution $\sim 1/\omega_p$



$$1/\omega_\beta \simeq \sqrt{2\gamma}/\omega_p$$



The HiPACE logo is centered at the top of the slide. It features the word 'HiPACE' in white, with a blue dot above the 'i' and a white arrow pointing to the right, all contained within a dark grey rounded rectangle. Below the rectangle is a faint reflection.

A Highly efficient Plasma Accelerator Emulation

- >> Quasi-static Particle-In-Cell (PIC) code
- >> 3D MPI parallelized
- >> Fully Electrodynamical and relativistic
- >> Dynamic time-step adjustment
- >> Allows for order-of-magnitude speedup for PWFA simulations compared to full PIC codes
- >> Tailored for clusters with a moderate number of nodes ($\sim 1k$)

Quasi-static approximation (QSA)

$$\xi = z - ct$$

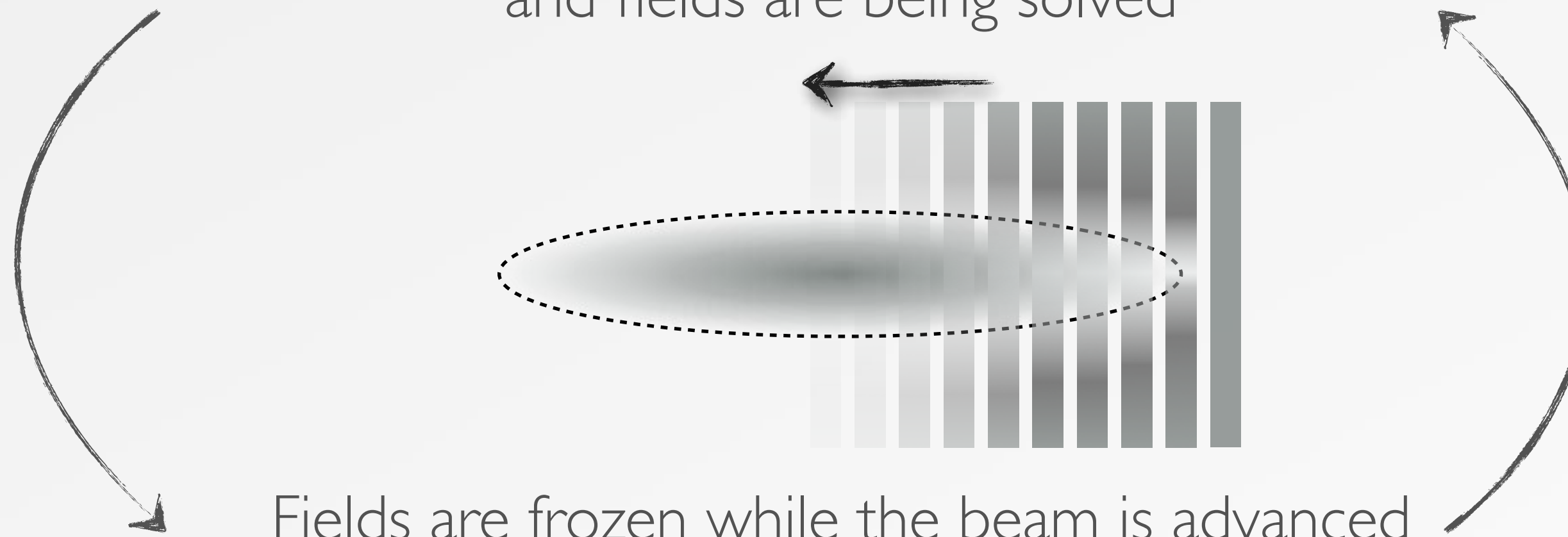
$$\tau = t$$

$$\frac{\partial \mathcal{F}}{\partial \tau} \ll c \frac{\partial \mathcal{F}}{\partial \xi}$$

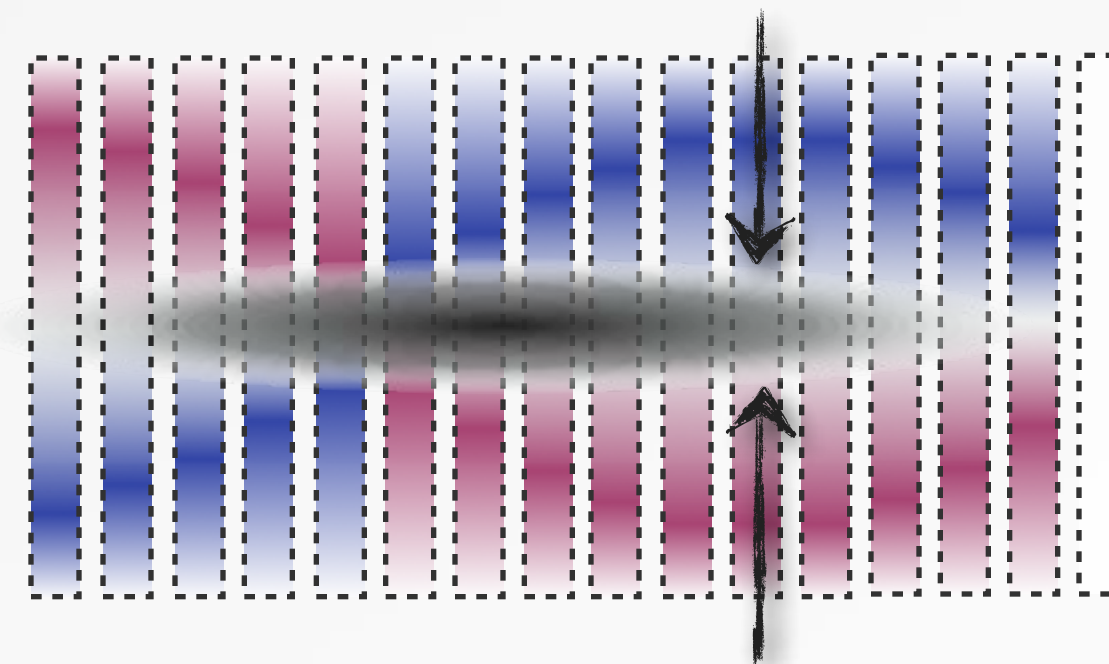
Quasi-Static Approximation (QSA) for field configuration

P. Sprangle et al., Phys. Rev. A 41(4463), Apr 1990

Beam is frozen while plasma is evolved over the beam
and fields are being solved



Fields are frozen while the beam is advanced



Mora and Antonsen, Phys. Plas. 4, 217 (1997)

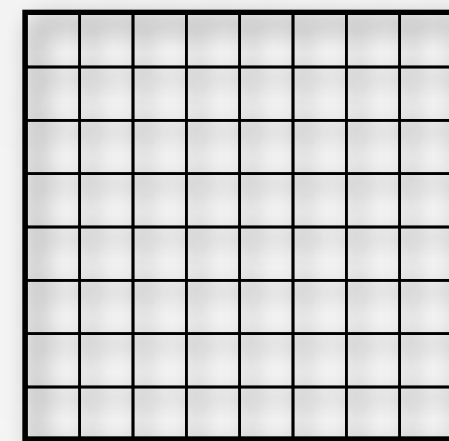
Field solver - strategy

Field equations from Maxwell equations in Coulomb gauge and using QSA

$$\partial_{\xi} \begin{pmatrix} E_x - B_y \\ E_y + B_x \end{pmatrix} = \mathbf{J}_{\perp} \quad \nabla_{\perp}^2 E_z = \nabla_{\perp} \mathbf{J}_{\perp} \quad \begin{aligned} \nabla_{\perp}^2 B_x &= -\partial_y (J_z - \partial_{\xi} E_z) \\ \nabla_{\perp}^2 B_y &= \partial_x (J_z - \partial_{\xi} E_z) \end{aligned}$$

Fastest way of solving poisson equations: “fast poisson solver” using FFTs

2D grid with NxN points



N

N

Fast poisson solver: $\mathcal{O}(N^2 \log(N))$

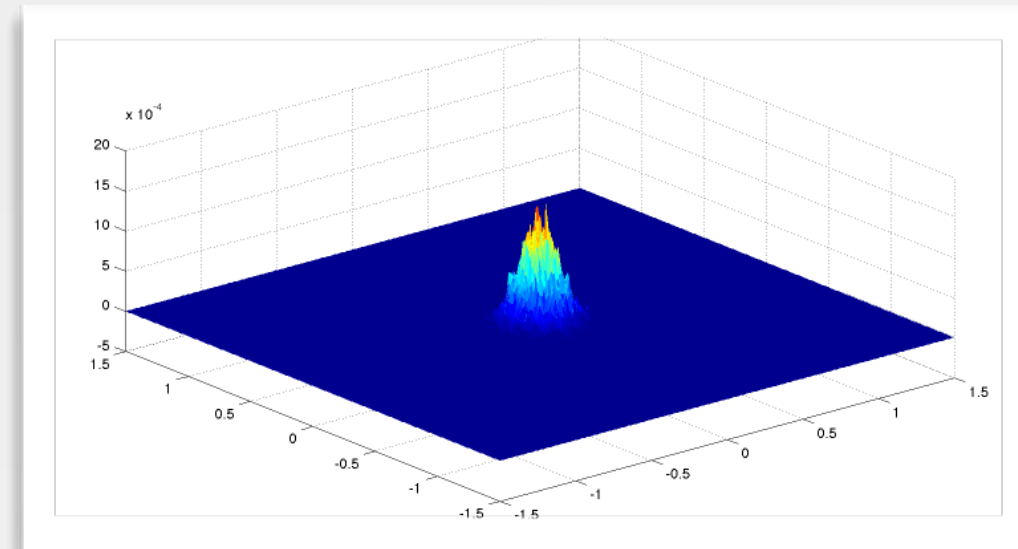
Any other method: $\geq \mathcal{O}(N^3)$

Poisson-equations are solved with a fast Poisson solver using FFTW3-MPI

Computational Frameworks for the Fast Fourier Transform, Charles Van Loan

FFTW3: M. Frigo and S. G. Johnson, Proc. IEEE **93** (2), p. 216 (2005)

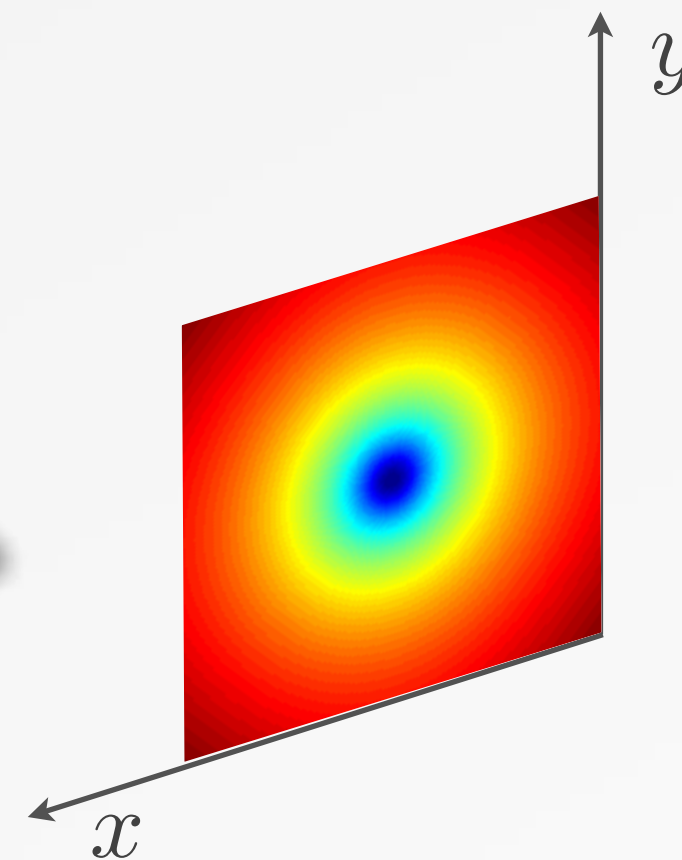
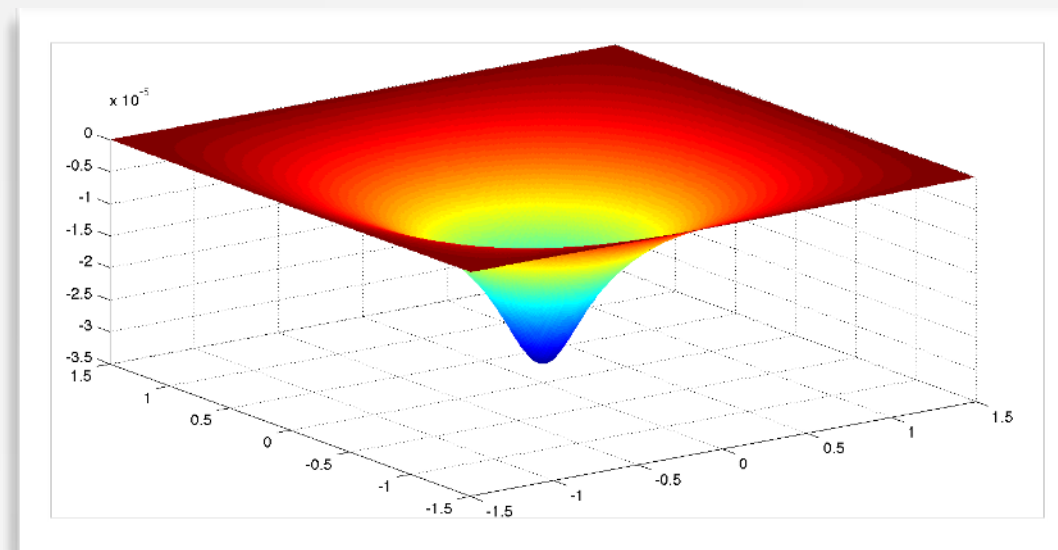
Plasma routine



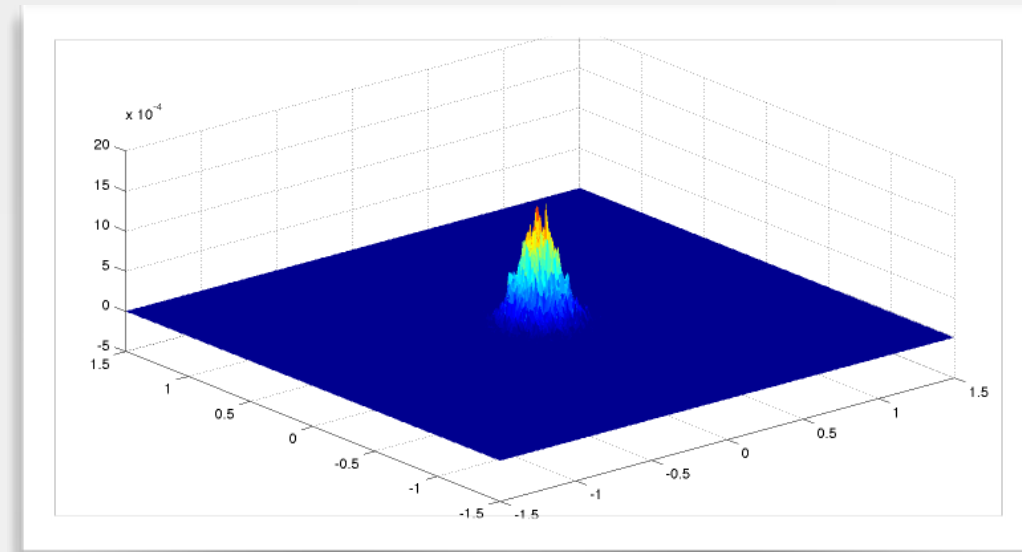
Charge & current
deposition

Pushing plasma particles using a
linear multistep method

Computing fields



Plasma routine



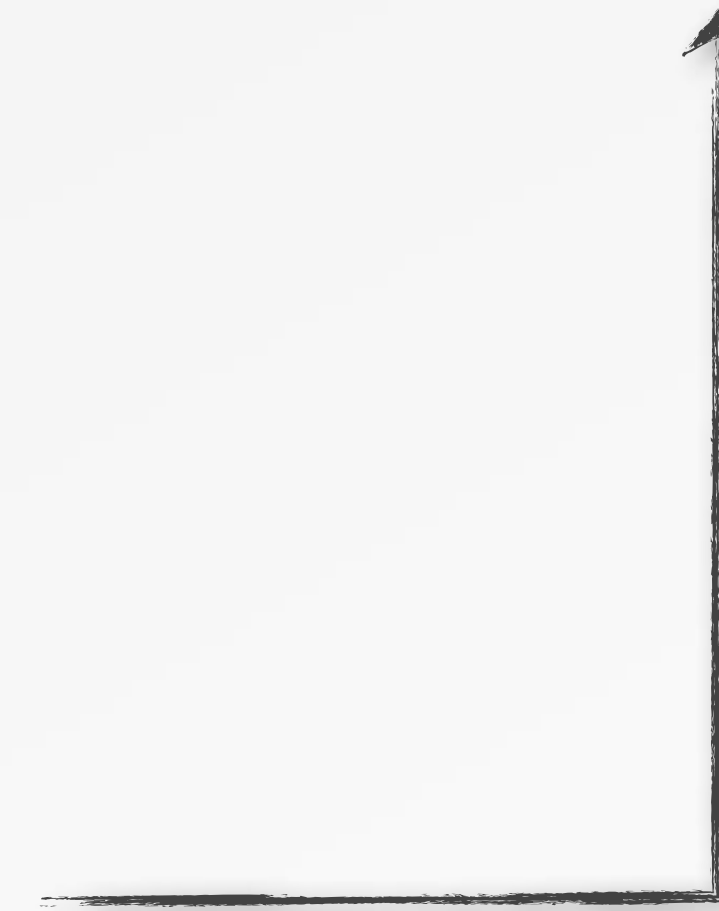
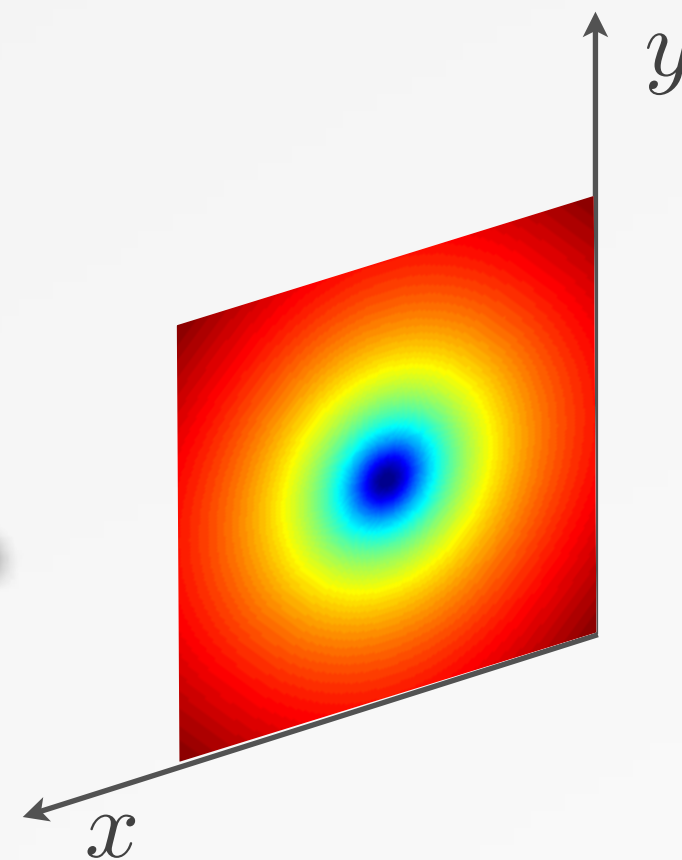
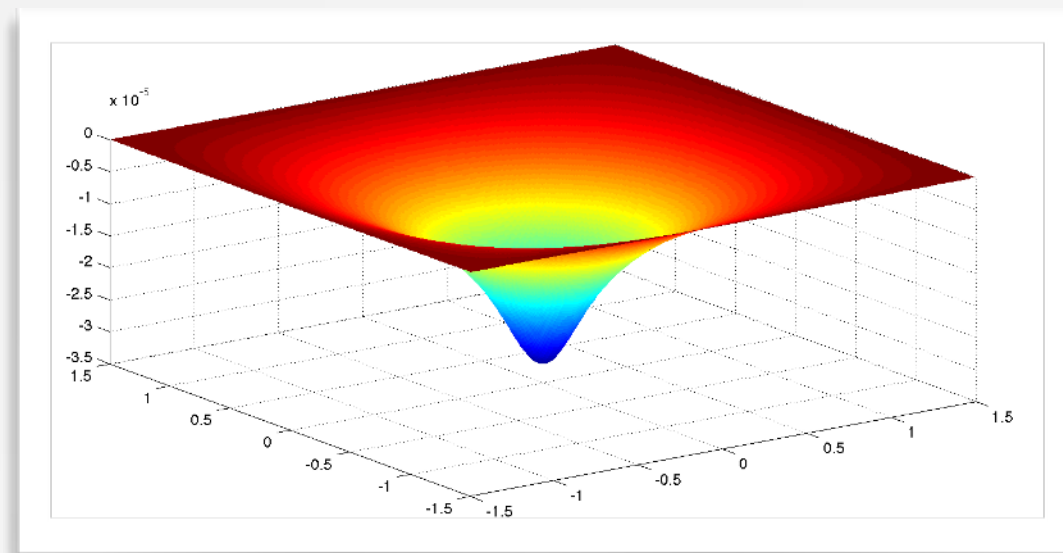
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Pushing plasma particles using a linear multistep method

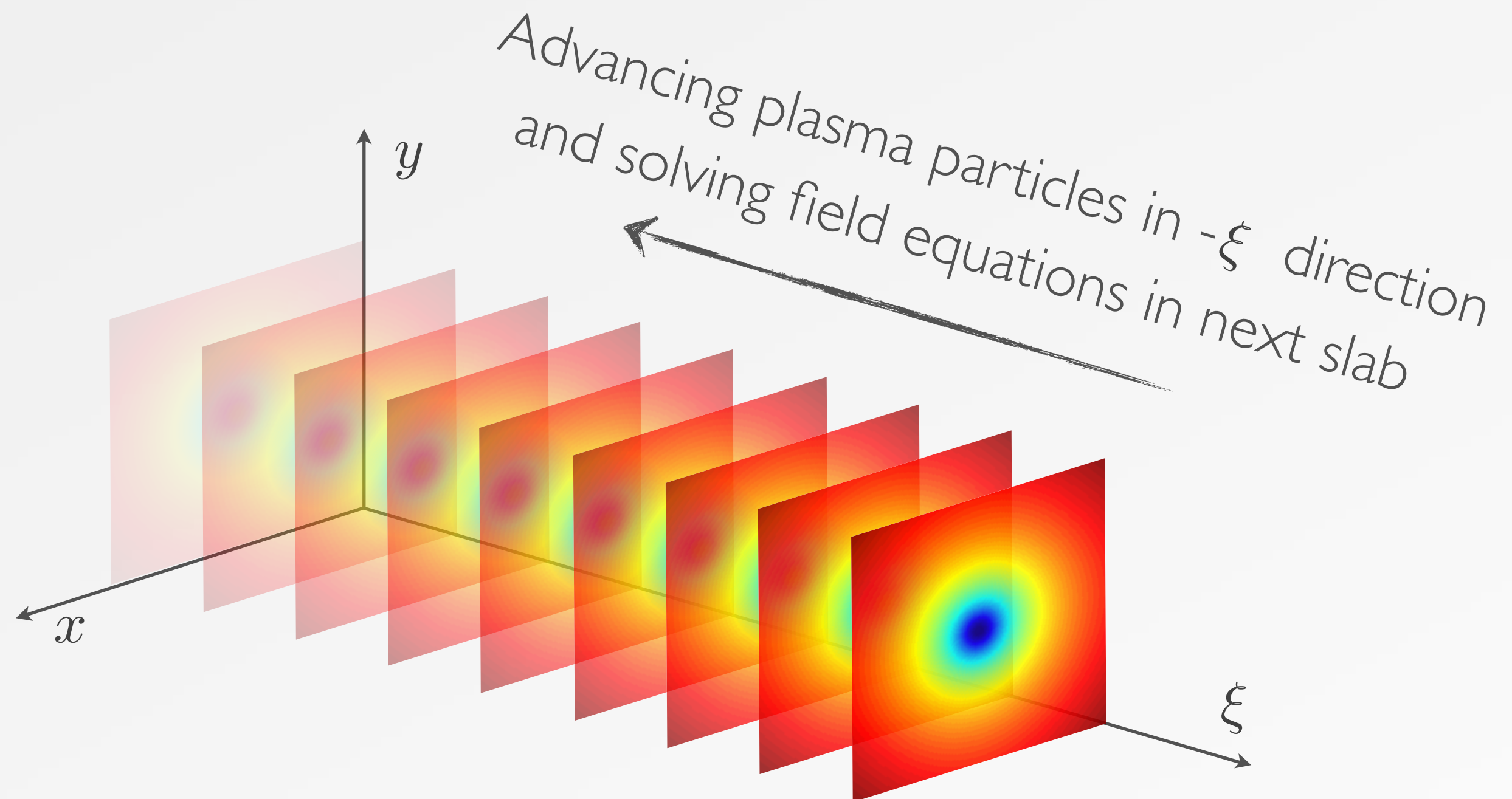


Computing fields



Iterate with new B-fields and check convergence

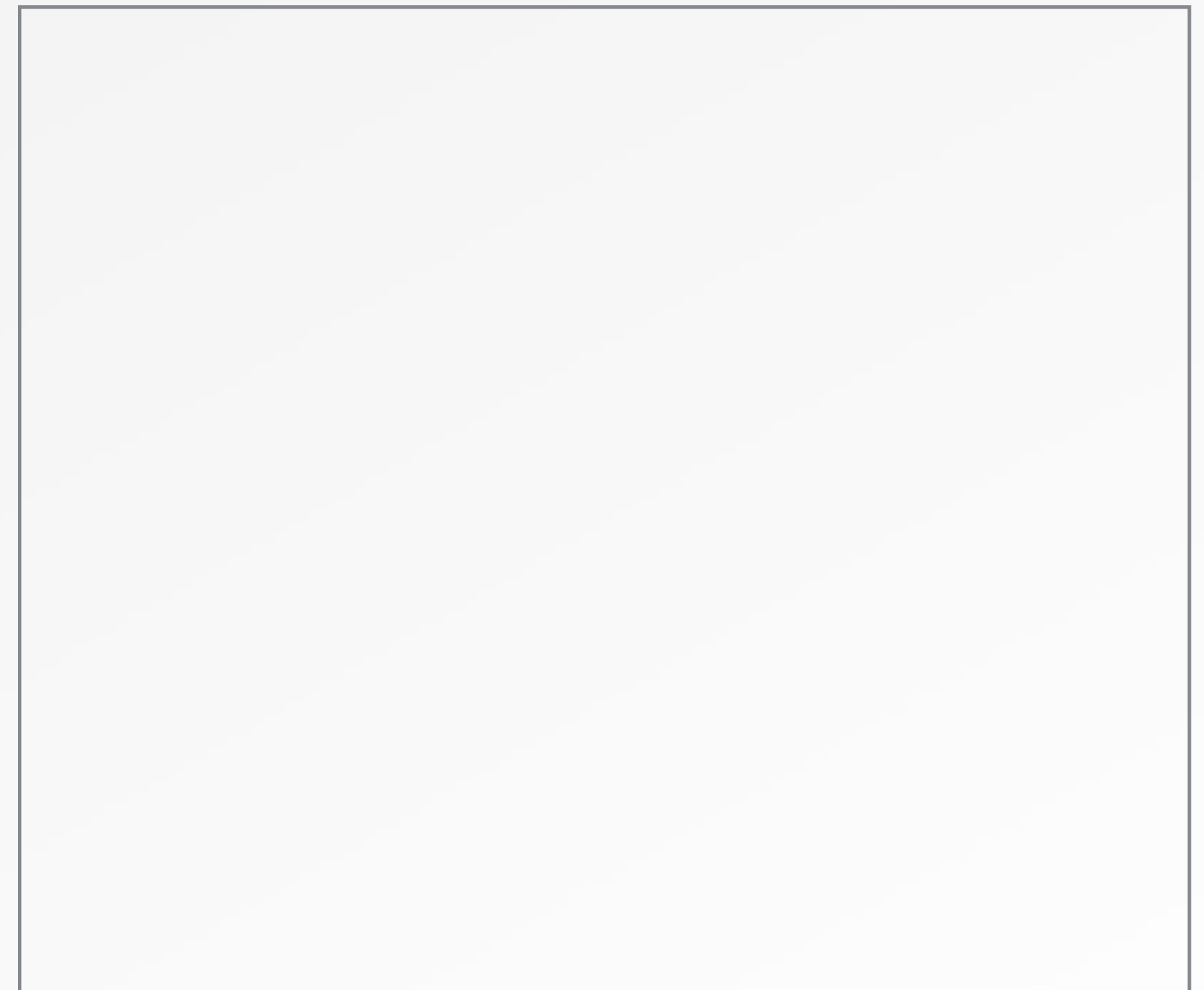
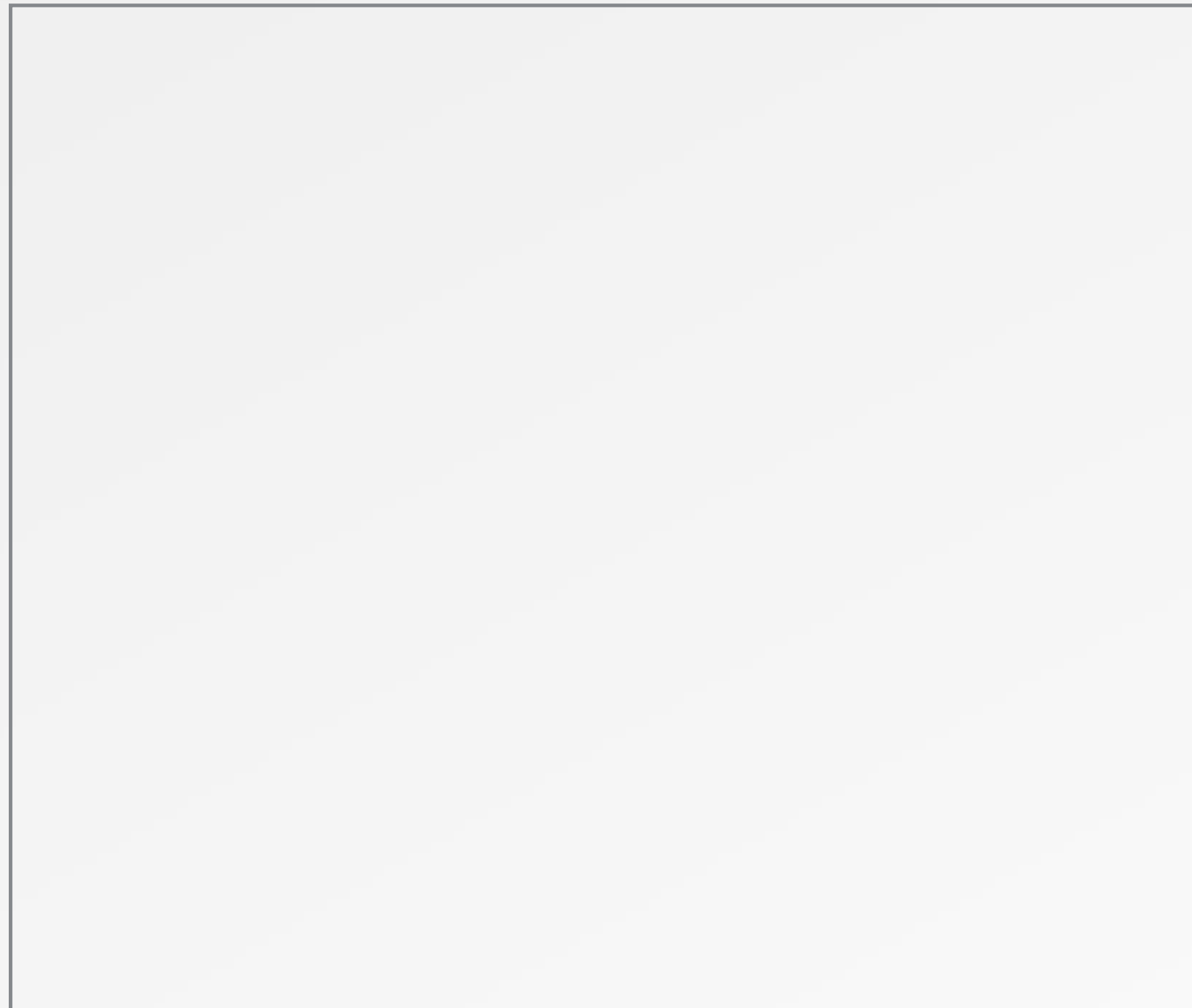
Plasma routine



Comparison between a full PIC code and HiPACE:

$$k_p z = 450 \quad \xleftrightarrow[k_\beta \simeq k_p / \sqrt{2\gamma}]{\gamma = 2000} \quad k_\beta z = 7.1$$

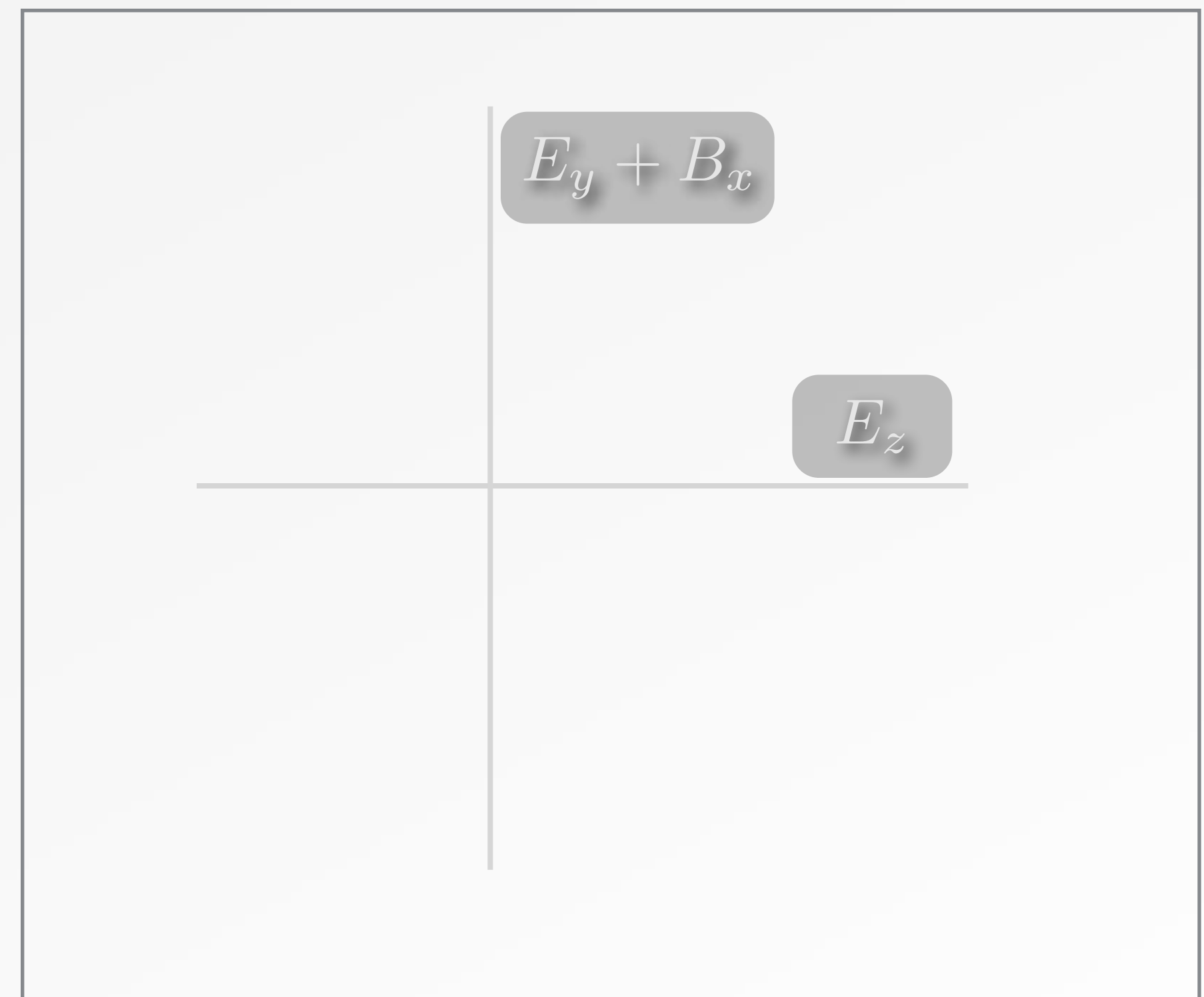
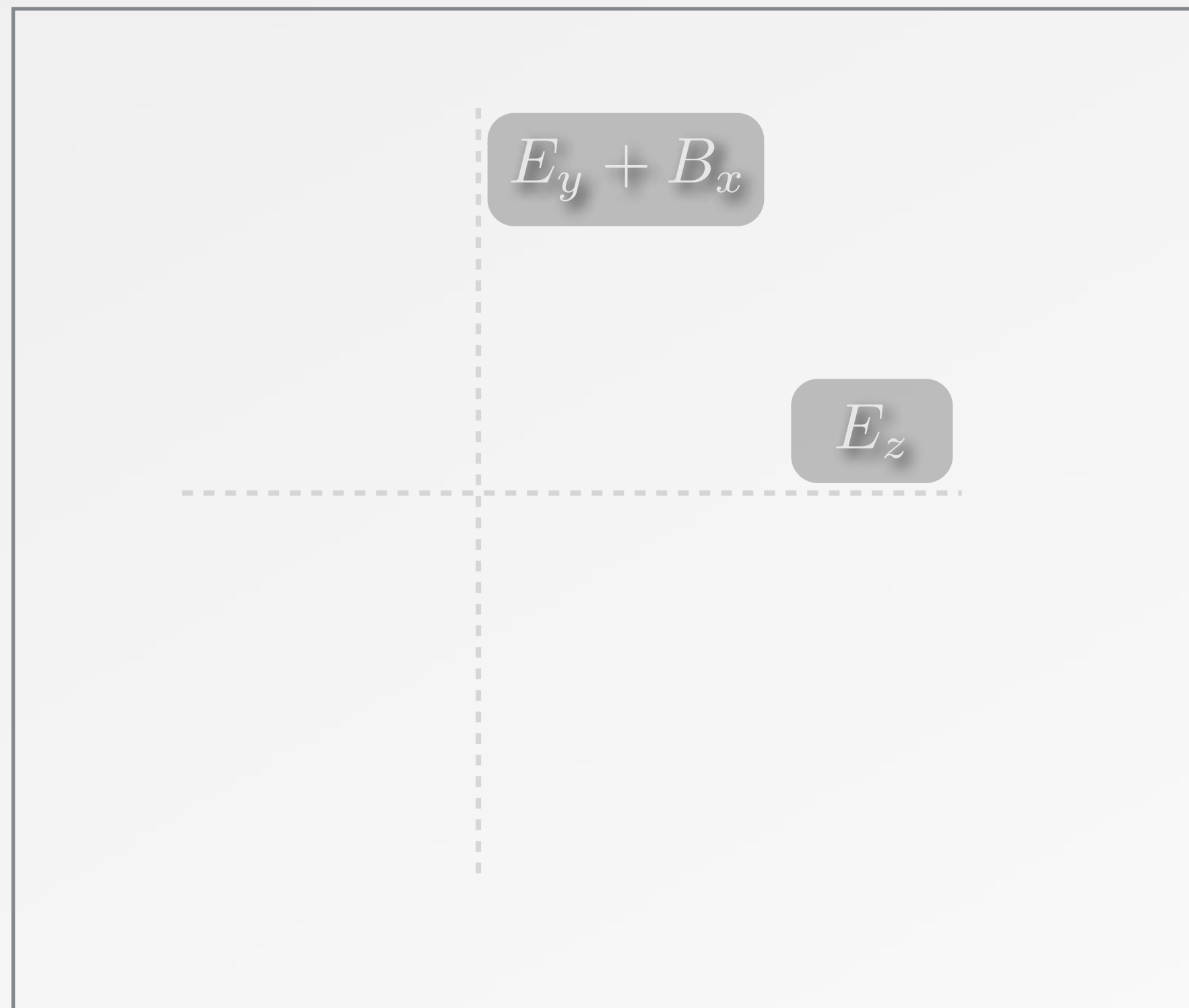
Full PIC code: 19968 core hrs $\xleftrightarrow{\text{Factor: 42}}$ HiPACE: 474 core hrs



Comparison between a full PIC code and HiPACE:

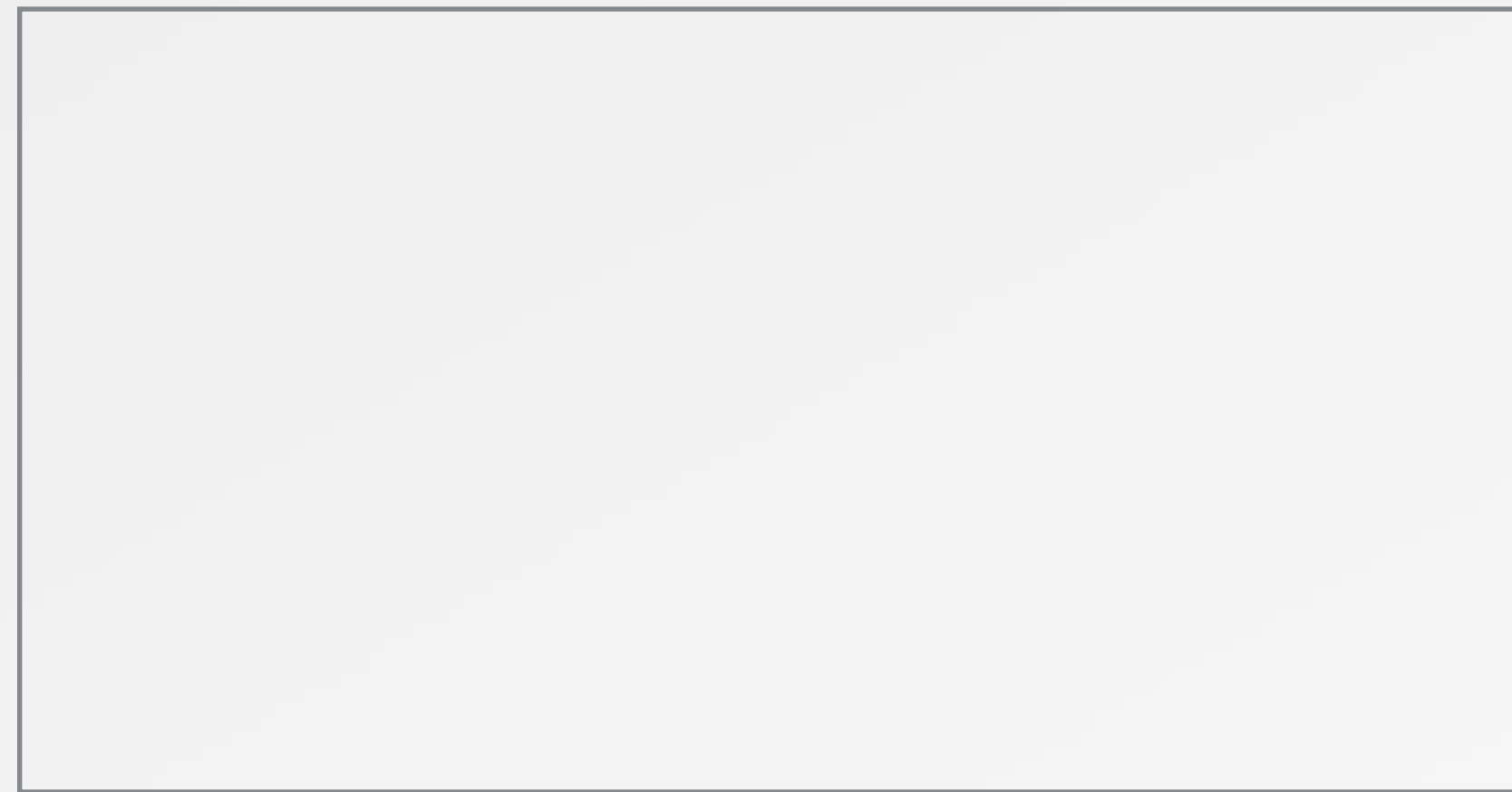
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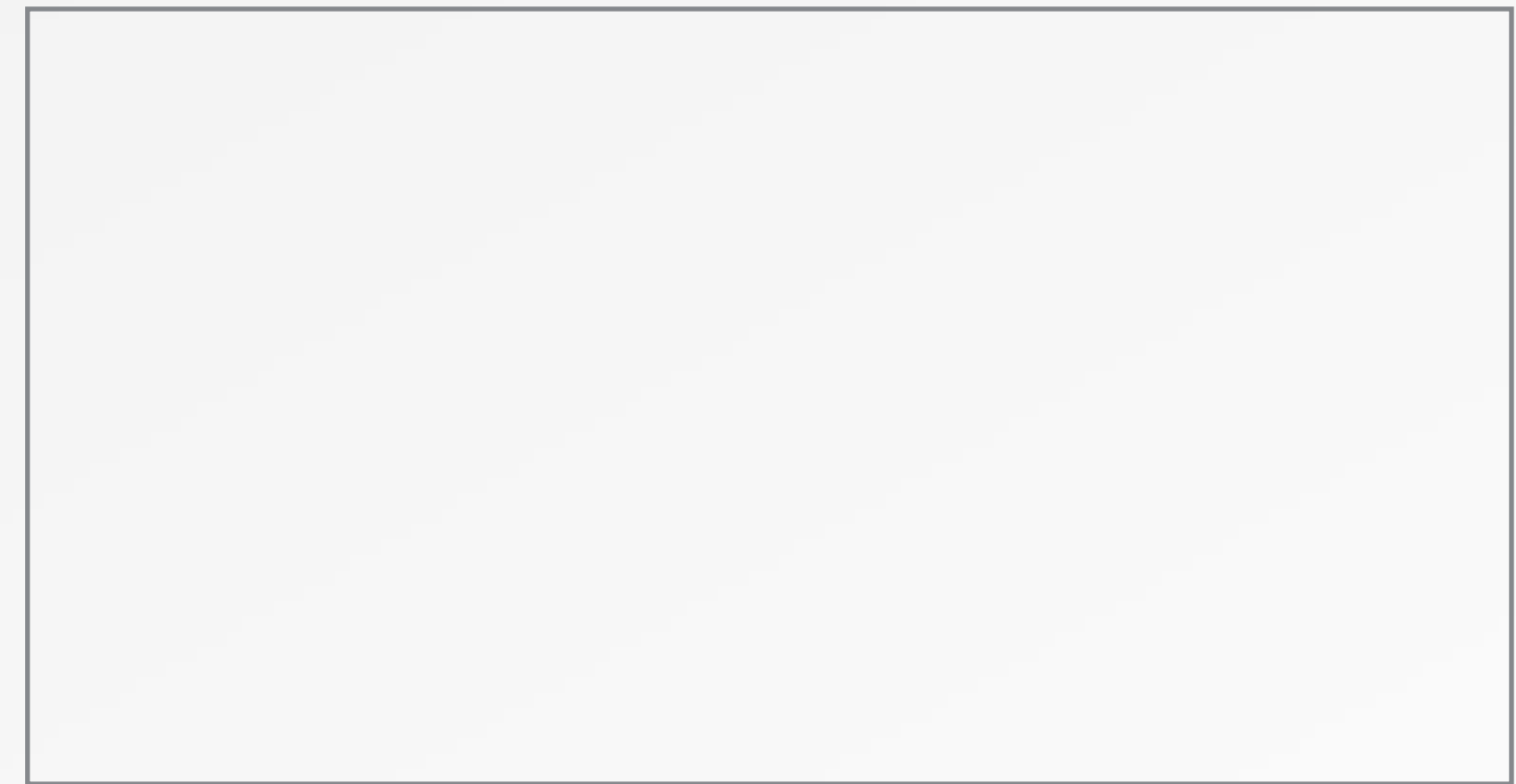


Comparison between a full PIC code and HiPACE:

Transverse field

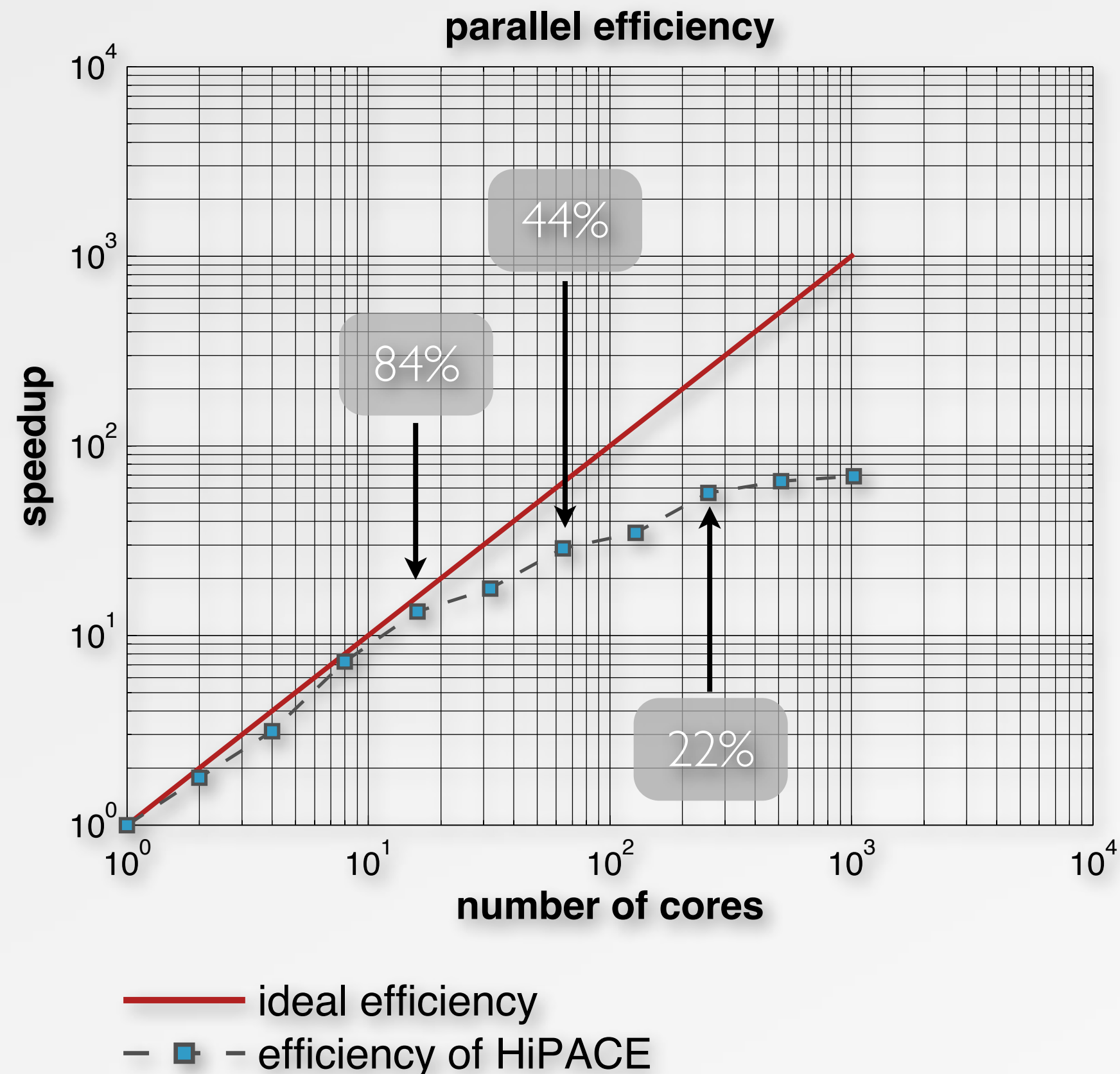


Longitudinal field



- >> Field configurations in HiPACE are close to those obtained from the full PIC code
- >> No current/field smoothing required - FFT field solvers do the job

Strong scaling



>> Simulated problem:

Plasma is advanced over homogeneous distribution of beam-electrons and -positrons

>> Fixed total problem size:

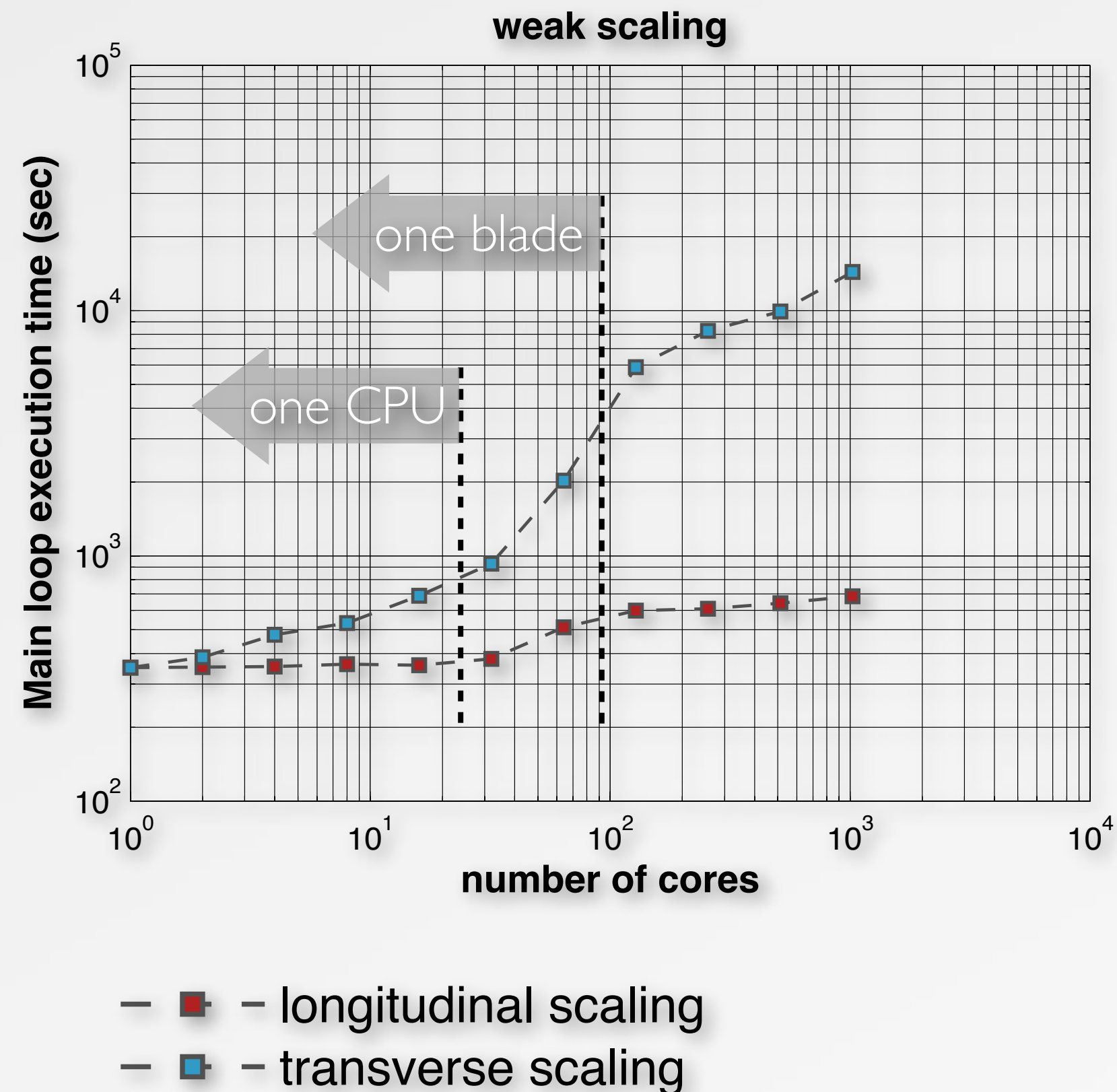
2x8 beam particles and 4 plasma particles per cell,
4,194,304 cells

>> Scaling from 1 to 1024 cores

>> The code efficiency is 84% @ 64 cores, dropping to 44% @ 128 cores and 22% @ 256 cores

>> Reason for decaying efficiency can be investigated with a weak scaling

Weak scaling



>> Simulated problem:

Plasma is advanced over homogeneous distribution of beam-electrons and -positrons

>> Fixed problem size per core:

2x8 beam particles and 4 plasma particles per cell,

16^3 cells

>> Longitudinal scaling from $1 \times 1 \times 1$ to $1024 \times 1 \times 1$ cores

>> Transverse scaling from $1 \times 1 \times 1$ to $1 \times 32 \times 32$ cores

>> The performance is limited by the overhead of the 2D-FFT's which are performed in transverse slices

>> Good performance expected as long as transverse slices are within one CPU

Strengths and drawbacks of quasi-static PIC codes

>> Strengths of quasi-static PIC codes

- + High energetic particle beam - plasma interactions are correctly modeled with high computational efficiency
- + Beams can consistently be initialized in the plasma
- + No current or field smoothing required
- + Implementation of quasi-static codes allow for a reduced memory usage

>> Drawback of quasi-static PIC codes compared to full PIC codes

- Less versatile: Particles must either be highly-relativistic (beam) or non-/ mildly-relativistic (plasma)
- Plasma particle injection cannot be modeled consistently
- Radiation effects (Raman instabilities, betatron radiation etc.) cannot be modeled intrinsically
- Field solvers in quasi-static PIC codes are not as easily parallelizable as in full PIC codes
- More subtleties need to be taken care of for stable simulations (e.g. time and spatial resolution)

Strengths and drawbacks of quasi-static PIC codes

>> Strengths of quasi-static PIC codes

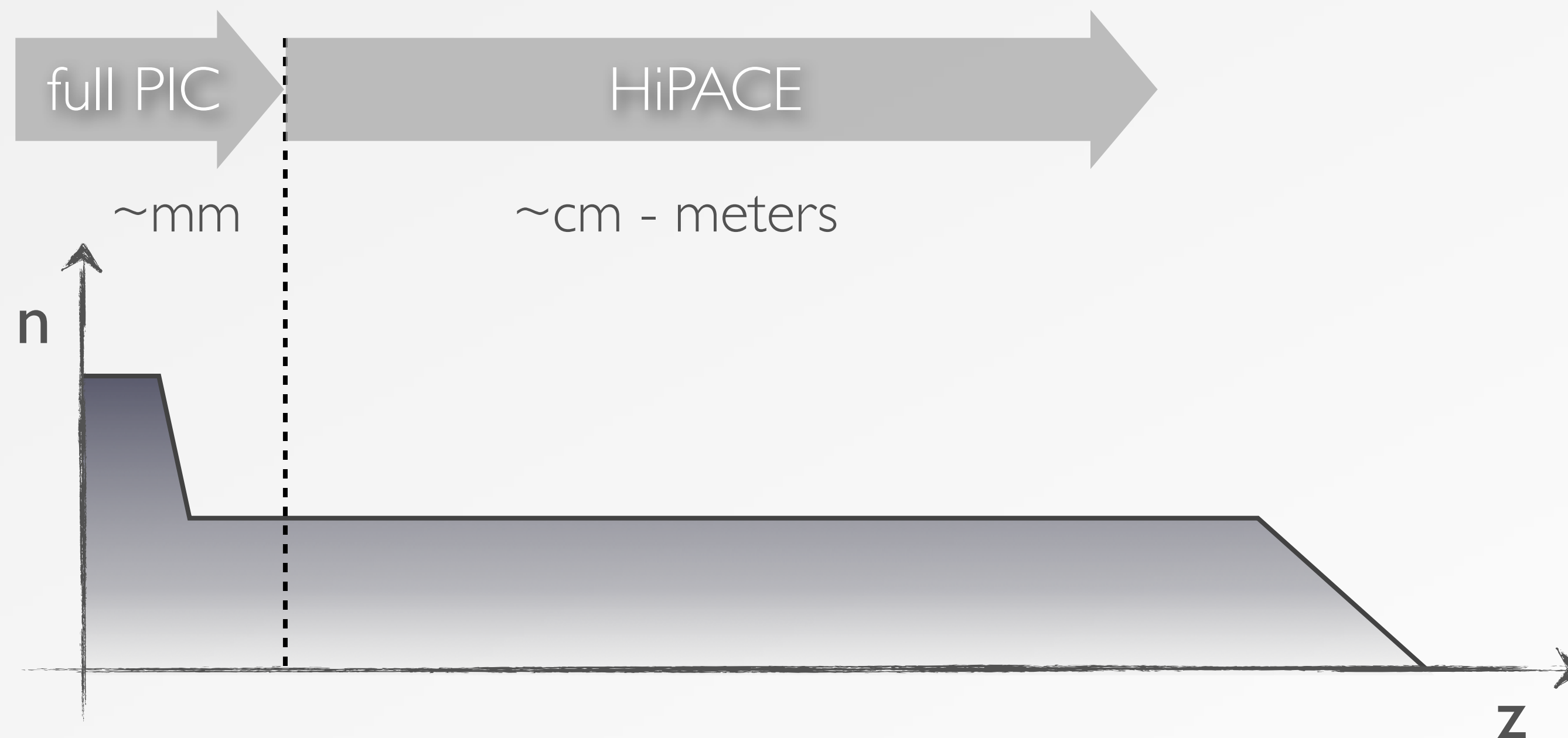
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Hybrid simulations

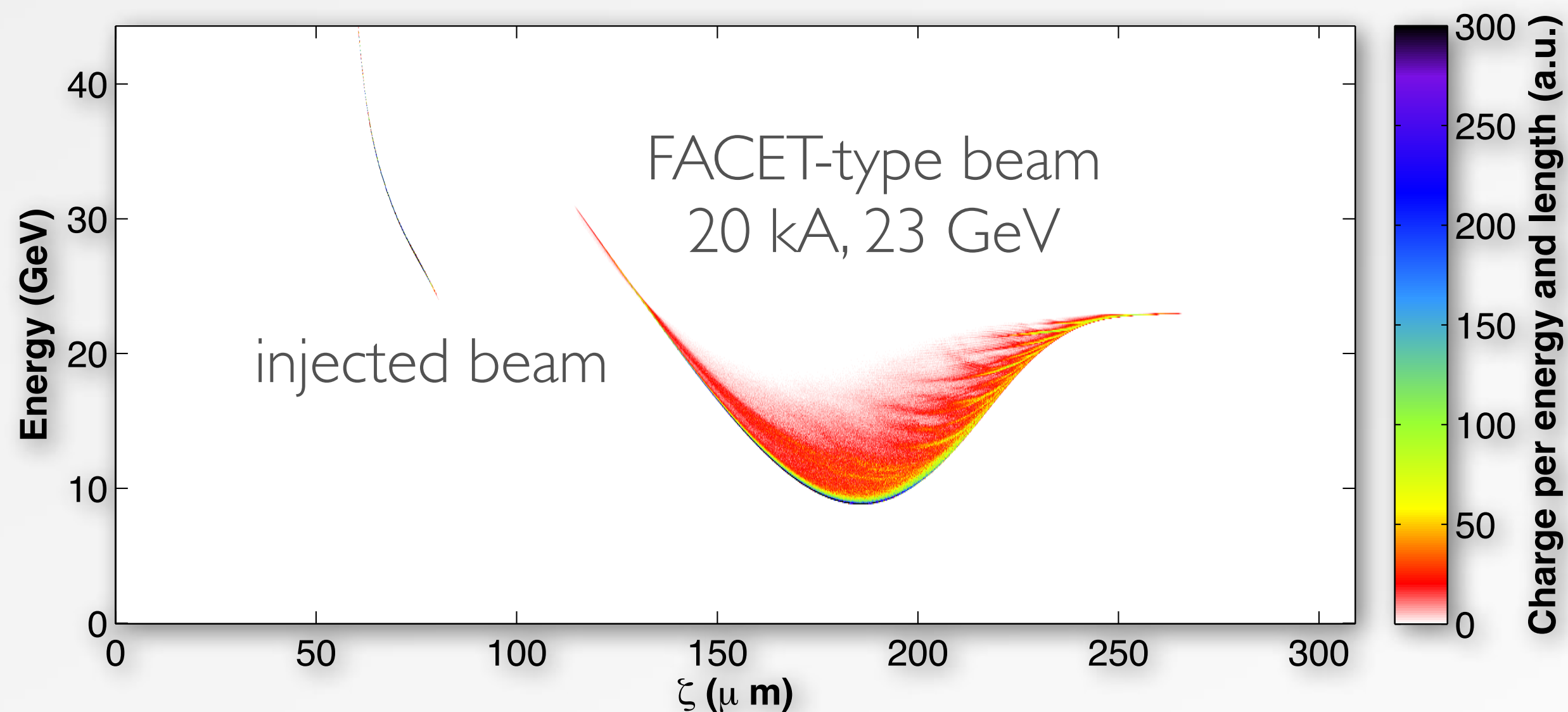
- >> Simulating internal injection, e.g. density down-ramp or ionization injection using a full 3D PIC code
- >> After the injection process, particles of driver-beam and injected beam are imported to a 3D HiPACE simulation and propagated further
- >> Dynamic time-step adjustment ensures for best efficiency while rendering motion of all beam particles



Hybrid simulations of Down-ramp-injection for FACET experiment E215

- >> FACET-type driver-beam traverses short plasma density transition
- >> Plasma particles are injected and subsequently accelerated

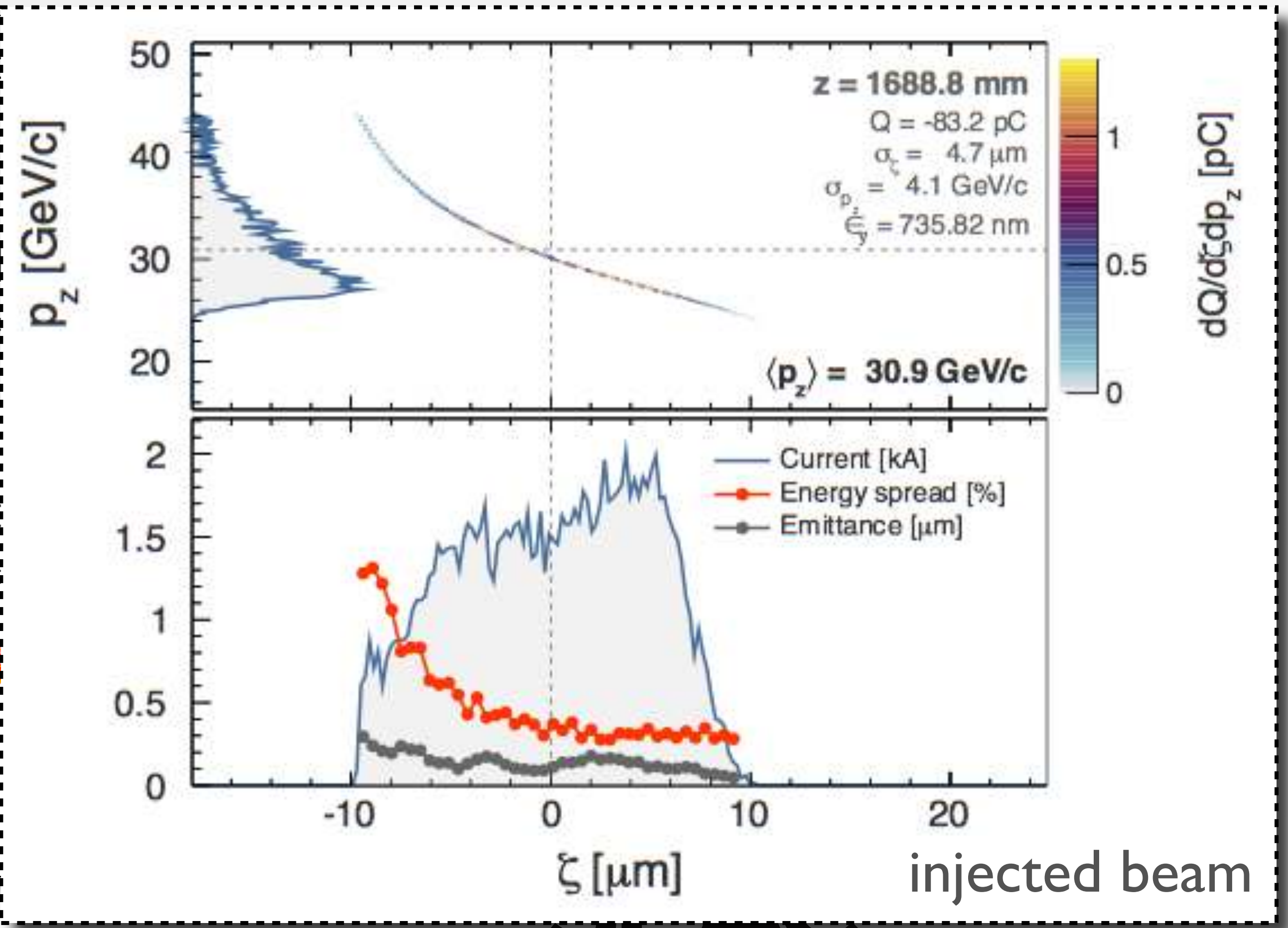
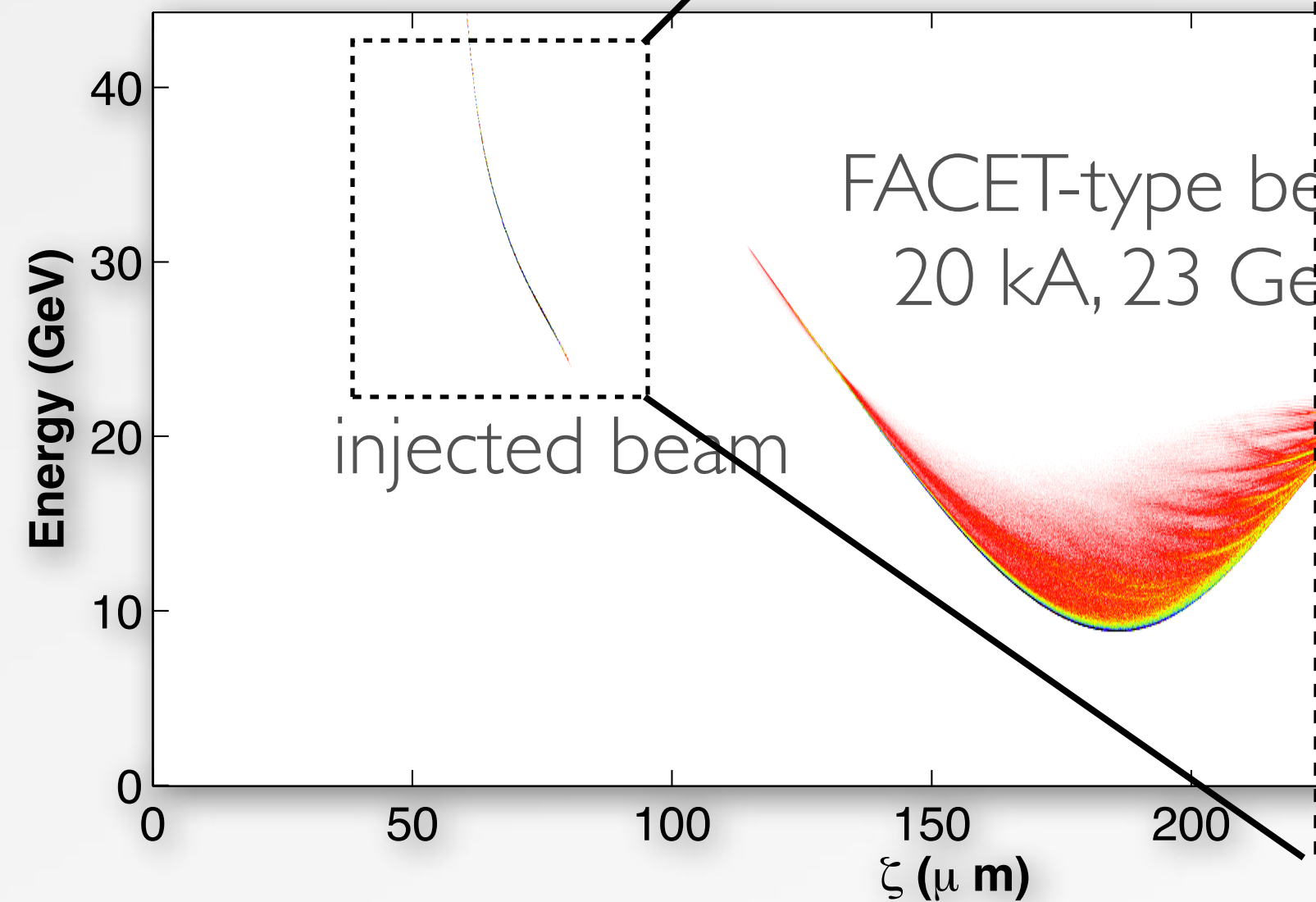
Result of example simulation: Longitudinal phase space of driver and witness beam **after 1.7 meters** propagation in a plasma target



Hybrid simulations of Down-ramp-injection for FACET experiment E215

- » FACET-type driver-beam traverses sh
- » Plasma particles are injected and subs

Result of example simulation: Longitudinal witness beam after 1.7 meters propagation



Summary and Outlook

- Quasi-static PIC codes are an appropriate tool to study relativistic beam-plasma interactions
 - **Order-of magnitude speedup** compared to full PIC codes for adequate problems
 - 3D quasi-static PIC code HiPACE shows **good parallelization**
 - Beams can be **initialized** before or **in the plasma** from results of tracking codes or full PIC codes
 - Studies for FLASHForward (see talk by J. Dale) and FACET experiments ongoing
-
- **Code is currently improved in speed, functionality and stability**

Improvements on the parallel FFTs

Implementation of a laser-envelope model

Adding more features (e.g. fluid plasma)

HiPACE

A quasi-static particle-in-cell code

Laser and Plasma Accelerators Workshop 2013

Thanks for listening!