

Ideal Multipartite Secret Sharing Schemes

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Plan of the Talk

- 1 Ideal Secret Sharing Schemes
 - Shamir's Secret Sharing Scheme
 - Secret Sharing Schemes for General Access Structures
 - Ideal Secret Sharing Schemes and Matroids

- 2 Ideal Multipartite Access Structures
 - Multipartite Access Structures
 - Necessary Conditions
 - Sufficient Conditions
 - Applications

- 1 Ideal Secret Sharing Schemes
 - Shamir's Secret Sharing Scheme
 - Secret Sharing Schemes for General Access Structures
 - Ideal Secret Sharing Schemes and Matroids
- 2 Ideal Multipartite Access Structures

How to Share a Secret

To share a **secret value** $k \in \mathbb{K}$, take a random polynomial

$$f(x) = k + a_1x + \dots + a_{d-1}x^{d-1} \in \mathbb{K}[x]$$

and distribute the **shares**

$$f(x_1), f(x_2), \dots, f(x_n)$$

where $x_i \in \mathbb{K} - \{0\}$ is a **public** value associated to **player** p_i

Shamir 1979

Unconditional Security

Every set of d players **can reconstruct** the secret value from their shares by using **Lagrange interpolation**

$$H(K|S_1 \dots S_d) = 0$$

The shares of any $d - 1$ players contain **no information** about the value of the secret

$$H(K|S_1 \dots S_{d-1}) = H(K)$$

Perfect (d, n) -threshold secret sharing scheme

Access structure: $\Gamma = \{A \subseteq P : |A| \geq d\}$

Shamir's scheme is ideal

(Every share has the same length as the secret)

A Generalization

What if all players are not equally important?

We can consider a **Weighted threshold access structure**

Every player can have a different **weight** $w_i \in \mathbb{Z}$

A subset $A \subseteq P$ is **qualified** if and only if $\sum_{i \in A} w_i \geq d$

One can take a (d, n) -threshold scheme with $n = \sum_{i \in P} w_i$

Every player receives as many shares as its weight

But this scheme **is not ideal**

Shamir 1979

Ideal Linear Secret Sharing Schemes

Can we construct ideal secret sharing schemes for **non-threshold** access structures?

The geometric schemes by **Blakley (1979)** were transformed by **Brickell (1989)** into a linear construction

Every linear code defines an **ideal linear secret sharing scheme**

$$(x_1, \dots, x_d) \begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \pi_0 & \pi_1 & \dots & \pi_n \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} = (k, s_1, \dots, s_n)$$

$A \in \Gamma$ if and only if $\text{rank}(\pi_0, (\pi_i)_{i \in A}) = \text{rank}((\pi_i)_{i \in A})$

Multilevel and Compartmented Access Structures

Brickell (1989) proved that there exist ideal linear secret sharing schemes for

Multilevel access structures

For instance, participants are divided in **3 levels**

A subset is qualified if and only if it contains

- at least 5 participants in the first level, or
- at least 8 participants in the first two levels, or
- at least 15 participants in the first three levels

Multilevel and Compartmented Access Structures

Brickell (1989) proved that there exist ideal linear secret sharing schemes for

Compartmented access structures

For instance, participants are divided in **3 classes**

A subset is qualified if and only if it contains

- at least 5 participants in each class, and
- at least 20 participants in total

Multilevel and Compartmented Access Structures

Brickell (1989) proved that there exist
ideal linear secret sharing schemes for

Multilevel access structures

Compartmented access structures

Other authors have proposed ideal schemes for other

Multipartite access structures

Problems

Theorem (Ito, Saito, Nishizeki 1987)

There exists a secret sharing scheme for every access structure

Theorem (Benaloh, Leichter 1988)

*There exist access structures that **cannot** be realized by any **ideal** secret sharing scheme*

Problem

Characterize the access structures of ideal secret sharing schemes.

And, more generally,

Problem

Find the most efficient scheme for every access structure.

Ideal LSSS and Matroids

Let $Q = \{0, 1, \dots, n\}$ and $P = Q - \{0\}$
For an ideal linear secret sharing scheme

$$(x_1, \dots, x_d) \begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \pi_0 & \pi_1 & \dots & \pi_n \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} = (k, s_1, \dots, s_n)$$

This collection of vectors defines a **representable matroid** (Q, r)
For instance, from the **rank function** $r: \mathcal{P}(Q) \rightarrow \mathbb{Z}$

The access structure of the corresponding **ideal linear SSS** is

$$\Gamma = \Gamma_0(\mathcal{M}) = \{A \subset P : r(A \cup \{0\}) = r(A)\}$$

$$\min \Gamma = \{A \subset P : A \cup \{0\} \text{ is a circuit of } \mathcal{M}\}$$

A Sufficient Condition

Definition (matroid-related access structure)

An access structure Γ on P is **matroid-related** if there is a matroid \mathcal{M} on $Q = P \cup \{p_0\}$ such that

$$\min \Gamma = \{A \subset P : A \cup \{p_0\} \text{ is a circuit of } \mathcal{M}\}$$

In this case, we write $\Gamma = \Gamma_{p_0}(\mathcal{M})$

Theorem (Brickell, 1989)

If $\Gamma = \Gamma_{p_0}(\mathcal{M})$ for some **representable** matroid \mathcal{M} , then Γ admits an ideal linear secret sharing scheme

A Necessary Condition

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In this case, we write $\Gamma = \Gamma_{p_0}(\mathcal{M})$

Theorem (Brickell, Davenport, 1991)

The access structure of every ideal secret sharing scheme (linear or not) is matroid-related

Characterizing Ideal Access Structures

- To characterize the **matroid-related access structures**
- To characterize the **matroids** that are **represented** by an ideal secret sharing scheme

It is also interesting

- To study particular families of access structures
- To find interesting families of ideal access structures

Characterizing Ideal Access Structures

- To characterize the **matroid-related access structures**
- To characterize the **matroids** that are **represented** by an ideal secret sharing scheme

It is also interesting

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Problem (our goal)

*Characterize the ideal **multipartite** access structures*

- 1 Ideal Secret Sharing Schemes
- 2 **Ideal Multipartite Access Structures**
 - Multipartite Access Structures
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What Is a Multipartite Access Structure?

Definition (multipartite access structure)

Let $\Pi = (P_1, \dots, P_m)$ be a **partition** of the set P

A family of subsets $\Lambda \subseteq 2^P$ is **Π -partite** if, for every permutation,

$$\sigma(P_i) = P_i \quad \forall i = 1, \dots, m \implies \sigma(\Lambda) = \Lambda$$

For instance, a **Π -partite access structure**

Examples:

Weighted threshold access structures

Multilevel and **compartmented** access structures

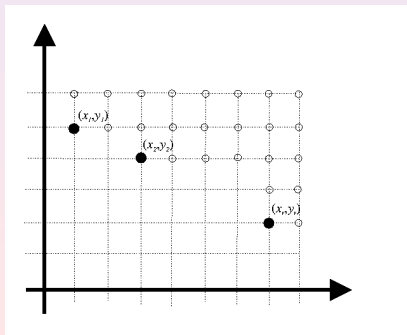
Representing Multipartite Objects

For a partition $\Pi = (P_1, \dots, P_m)$ of P and a subset $A \subseteq P$, we define

$$\Pi(A) = (|A \cap P_1|, \dots, |A \cap P_m|) \in \mathbb{Z}^m$$

A Π -partite family of subsets $\Lambda \subseteq 2^P$ is determined by the points

$$\Pi(\Lambda) = \{\Pi(A) : A \in \Lambda\} \subset \mathbb{Z}^m$$



Related Work (1)

- **Weighted threshold** access structures were introduced by **Shamir (1979)**
- **Multilevel** and **compartmented** access structures were proposed by **Simmons (1988)**
They were proved to be ideal by **Brickell (1989)**
- New methods to find ideal schemes for these and other similar multipartite structures have been given by **Tassa (2004); Tassa, Dyn (2006); Ng (2006)**

Related Work (2)

- Ideal **bipartite** access structures were characterized by **Padró, Sáez (1998)**
- **Tripartite** access structures have been studied by **Collins (2002)**
- Ideal **weighted threshold** access structures have been characterized by **Beimel, Tassa, Weinreb (2005)**
In particular, ideal schemes for some **tripartite** structures are constructed
- The first attempt to solve the **general** problem has been done by **Herranz, Sáez (2006)**
They present some new results for the **tripartite** case

Strategy

Problem (our goal)

Characterize the ideal multipartite access structures

- 1 Characterize the matroid-related multipartite access structures and the corresponding matroids (**necessary conditions**)
- 2 Determine which of those matroids are representable (**sufficient conditions**)

Strategy

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But... Every access structure is multipartite

So... We study the characterization of ideal access structures under a different point of view

Strategy

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Characterize the ideal multipartite access structures

- 1 Characterize the matroid-related multipartite access structures and the corresponding matroids (**necessary conditions**)
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But... Every access structure is multipartite

So... We study the characterization of ideal access structures under a different point of view

Nevertheless, the most interesting applications of our results are obtained when applied to

- solve the problem in particular families, and
- find new interesting examples of ideal access structures

Multipartite Matroids

Theorem (Brickell, Davenport, 1991)

*The access structure of every ideal secret sharing scheme
(linear or not) is matroid-related*

Problem (Goal 1)

To characterize matroid-related multipartite access structures

Definition (multipartite matroid)

A matroid $\mathcal{M} = (Q, \mathcal{I})$ is Π -partite
if the family of the independent sets $\mathcal{I} \subseteq 2^Q$ is Π -partite

Lemma

*A matroid-related access structure $\Gamma = \Gamma_{p_0}(\mathcal{M})$ is Π -partite
if and only if the matroid \mathcal{M} is Π' -partite*

Multipartite Matroids and Discrete Polymatroids

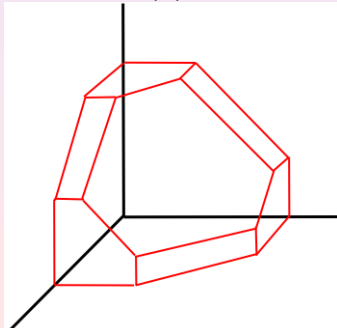
A collection of **vectors** defines a **matroid**

A collection of **subspaces** defines a **discrete polymatroid**

A **discrete polymatroid** is a pair (J, h) ,
 where $h: \mathcal{P}(J) \rightarrow \mathbb{Z}$ is a **rank function**

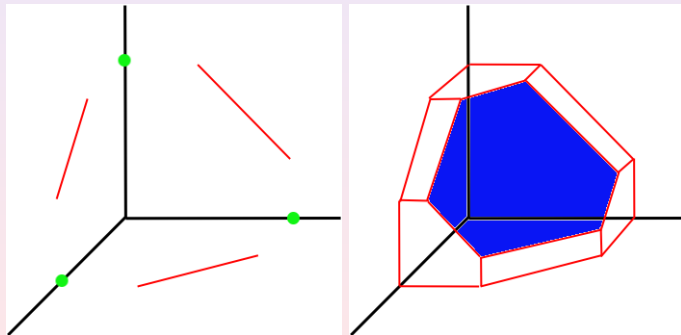
m -partite matroids \longleftrightarrow **discrete polymatroids** on $J = \{1, \dots, m\}$

Moreover, $\Pi(\mathcal{I})$ is a set of vectors of \mathbb{Z}^m of the form



Matroid-Related Multipartite Access Structures

By using recent results by Herzog, Hibi (2002) on discrete polymatroids, we obtained a characterization of **matroid-related multipartite access structures**

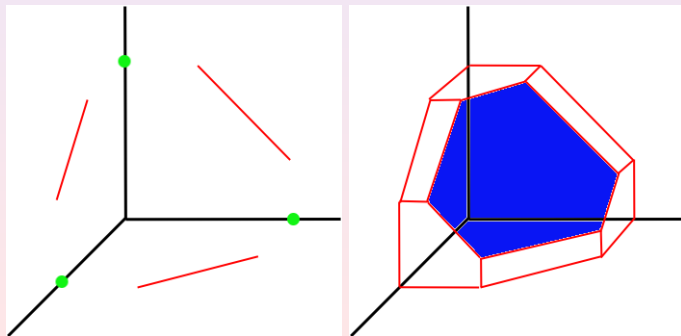


Necessary Conditions

Corollary

All minimal qualified subsets with the same *support*

- have the same cardinality, and
- form a convex set



Representable Multipartite Matroids

Theorem (Brickell, 1989)

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then Γ admits an ideal linear secret sharing scheme

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Matroids are **represented** by collections of **vectors**
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Theorem

A Π -partite matroid is representable if and only if
the discrete polymatroid $\Pi(\mathcal{I})$ is representable

Bipartite and Tripartite Access Structures

A full characterization of **ideal bipartite access structures** was given by **Padró and Sáez (1998)**

As a consequence of our results, an easier proof of this result is obtained

Only partial results were known about the characterization of **ideal tripartite access structures**

With the previously known techniques, it seemed a difficult problem
From our results, a complete characterization is obtained

Theorem

Every matroid-related bipartite or tripartite access structure is ideal

This is not the case for $m = 4$ (**Vamos matroid**)

Nevertheless, there are nice applications of our results for $m \geq 4$.

Conclusion

- New results on the characterization of **ideal multipartite access structures**
- They are contributions to the **general** open problem of the **characterization of ideal access structures**
- But they are interesting mainly for solving the problem for **particular families** and the construction of **useful ideal secret sharing schemes**
- The results have been obtained by taking the adequate tool from Combinatorics: **discrete polymatroids**
As it happened before with **matroids** (Brickell, Davenport 1991), **polymatroids** (Csirmaz 1997), and **matroid ports** (Martí-Farré, Padró 2007)