

# Identity-Based Signcryption

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**Abstract.** A signcryption scheme is a scheme that provides private and authenticated delivery of messages between two parties. It does this in a more efficient manner than a straightforward composition of an encryption scheme with a signature scheme. An identity-based cryptosystem is one in which the public key may be any string (or may be derived from any string).

In this paper we propose an identity-based signcryption scheme. We give a security model for such a scheme and sketch the details of how our scheme may be proved secure in this model.

## 1 Introduction

Two of the most important services offered by cryptography are those of providing private and authenticated communications. Much research has been done into creating encryption schemes to meet highly developed notions of privacy [4–6, 10–13]. Similarly, designing unforgeable signature schemes to give authenticity and non-repudiation is also a well studied problem [8, 14, 17–20]. It is possible to combine encryption schemes and signature schemes, using methods such as those described in [2], to obtain private and authenticated communications.

In 1997 Zheng proposed a primitive that he called *signcryption* [23]. The idea of a signcryption scheme is to combine the functionality of an encryption scheme with that of a signature scheme. It must provide privacy; signcryptions must be unforgeable; and there must be a method to settle repudiation disputes. This must be done in a more efficient manner than a composition of an encryption scheme with a signature scheme.

In 1984 Shamir proposed the idea of *identity-based cryptography* [21]. The idea of an identity based cryptosystem is that the public key can be an arbitrary string. For such a system to work there is a *trusted authority* (TA henceforth) that generates private keys using some master key related to the global parameters for the system. The first practical identity-based cryptosystem was that of Boneh and Franklin in 2001 [7]. Since then the ideas of [7] have been used to design several other identity-based schemes [9, 15, 16, 22].

In this paper we describe an *identity-based signcryption scheme*. We give a model of security for such schemes and sketch the details of how our scheme may

be proved secure in this model. We make a comparison between the efficiency of our scheme and a composition of an encryption scheme with a signature scheme.

## 2 Identity-Based Signcryption

An identity based signcryption scheme uses four algorithms: **Setup**, **Extract**, **Signcrypt** and **Unsigncrypt**. The functions of these algorithms are described below.

- Given a security parameter  $k$ , **Setup** is used by the TA to generate the global system parameters **parameters**. Among the parameters produced by **Setup** is a key  $Q_{TA}$  that is made public. There is also a corresponding master key  $t$  that is kept secret.
- Given a string  $ID$  representing the identity of some party, the TA uses **Extract** to generate a corresponding secret key  $S_{ID}$  which it gives to  $ID$  (here and henceforth we make no distinction between a party and its identity).
- If  $ID_a$  wishes to send a message  $m$  to  $ID_b$  it generates the appropriate ciphertext using **Signcrypt**. In this situation **Signcrypt** takes as input  $S_{ID_a}, ID_b$  and  $m$  to produce a ciphertext  $\sigma$ . We will assume throughout that the message space is  $\{0,1\}^n$  for some  $n \in \mathbb{N}$ .
- If  $ID_b$  has received a ciphertext  $\sigma$  from  $ID_a$  it uses **Unsigncrypt** to recover the corresponding plaintext. In this situation **Unsigncrypt** takes as input  $ID_a, S_{ID_b}$  and  $\sigma$  to return a message  $m$  or the symbol  $\perp$ . The symbol  $\perp$  indicates that the ciphertext was invalid.

We make the consistency constraint that if  $\sigma \leftarrow \text{Signcrypt}(S_{ID_a}, ID_b, m)$ , then  $m \leftarrow \text{Unsigncrypt}(ID_a, S_{ID_b}, \sigma)$ .

## 3 Security of Identity-Based Signcryption

### 3.1 Confidentiality

The *de facto* definition of security for public key encryption schemes is *indistinguishability of encryptions under chosen ciphertext attack* [1, 3, 5, 10, 11]. Our definition of security will be a natural adaptation of this to the identity-based setting for signcryption schemes. We will call the new form of security *indistinguishability of identity-based signcryptions under chosen ciphertext attack* (IND-ISC-CCA).

**Definition 1.** *IND-ISC-CCA Security*

Consider the following game played by a challenger,  $C$ , and an adversary,  $A$ .

**Setup:**  $C$  takes a security parameter  $k$  and runs **Setup** to obtain **parameters** and a master key  $t$ . It gives **parameters** to  $A$  and keeps  $t$  secret.

**Phase 1:** During this phase  $A$  may make the queries described below to  $C$ .

- Extraction queries of the form  $ID_i$ . On receiving such a query C runs **Extract** ( $ID_i$ ) and responds with  $S_{ID_i}$ . Up to  $q_{id}$  extraction queries may be made by A during Phase 1 and Phase 2.
- Signcryption queries of the form  $(ID_i, ID_j, m)$ . On receiving such a query C runs **Extract**( $ID_i$ ) followed by **Signcrypt**( $S_{ID_i}, ID_j, m$ ). The response is the resulting ciphertext. Up to  $q_{sc}$  signcryption queries may be made by A during Phase 1 and Phase 2.
- Unsigncryption queries of the form  $(ID_i, ID_j, \sigma)$ . On receiving such a query C runs **Extract**( $ID_j$ ) followed by **Unsigncrypt**( $ID_i, S_{ID_j}, \sigma$ ). The response is the resulting plaintext  $m$  or the symbol  $\perp$ . Up to  $q_{usc}$  unsigncryption queries may be made by A during Phase 1 and Phase 2.

These queries may be made adaptively i.e. each query may depend on the responses to previous queries. At the end of Phase 1 C outputs two messages,  $m_0$  and  $m_1$ , and two identities,  $ID_a$  and  $ID_b$ , on which it wishes to be challenged. The identities  $ID_a$  and  $ID_b$  must not have appeared in extraction queries during Phase 1.

**Challenge:** C picks a random  $b$  from  $\{0, 1\}$  and runs **Extract**( $ID_a$ ) followed by **Signcrypt**( $S_{ID_a}, ID_b, m_b$ ). It returns the resulting ciphertext  $\sigma^*$  to A.

**Phase 2:** During this phase A may make more queries of the types described in Phase 1 with the restrictions below.

- The extraction queries  $ID_a$  and  $ID_b$  are not permitted.
- The unsigncryption query  $(ID_a, ID_b, \sigma^*)$  is not permitted.

As in Phase 1, these queries may be made adaptively.

**Guess:** Finally, A outputs a bit  $b' \in \{0, 1\}$ . It wins if  $b' = b$ .

We define the advantage of A to be  $\mathbf{Adv}(\mathbf{A}) = |\Pr[b' = b] - \frac{1}{2}|$ . We say that an identity-based signcryption scheme is IND-ISC-CCA secure if no polynomially bounded adversary has non-negligible advantage in the game described above.

□

### 3.2 Unforgeability

The accepted definition of security for signature schemes is *existential unforgeability under adaptive chosen message attack* [8, 14, 17, 18]. Our definition of unforgeability will be a natural adaptation of this to the identity-based setting for signcryption. We call our new definition *existential unforgeability of identity based signcryptions under adaptive chosen message attack* (EF-ISC-ACMA).

**Definition 2.** *EF-ISC-ACMA Security*

Consider the following game played by a challenger C and an adversary A.

**Setup:** C takes a security parameter  $k$  and runs **Setup** to obtain **parameters** and a master key  $t$ . It gives **parameters** to A and keeps  $t$  secret.

**Attack:** During this phase A may make the queries described below to C.

- Extraction queries of the form  $ID_i$ . On receiving such a query C runs **Extract** ( $ID_i$ ) and responds with  $S_{ID_i}$ . Up to  $q_{id}$  extraction queries may be made by A.
- Signcryption queries of the form  $(ID_i, ID_j, m)$ . On receiving such a query C runs **Extract**( $ID_i$ ) followed by **Signcrypt**( $S_{ID_i}, ID_j, m$ ). The response is the resulting ciphertext. Up to  $q_{sc}$  signcryption queries may be made by A.
- Unsigncryption queries of the form  $(ID_i, ID_j, \sigma)$ . On receiving such a query C runs **Extract**( $ID_j$ ) followed by **Unsigncrypt**( $ID_i, S_{ID_j}, \sigma$ ). The response is the resulting plaintext  $m$  or the symbol  $\perp$ . Up to  $q_{usc}$  unsigncryption queries may be made by A.

These queries may be made adaptively i.e. each query may depend on the responses to previous queries.

**Forge:** Finally A outputs  $(\sigma^*, ID_a, ID_b)$ , where  $ID_a$  was not an extract query during Attack. It wins if **Unsigncrypt**( $ID_a, S_{ID_b}, \sigma^*$ ) does not return  $\perp$ .

We define the advantage of A to be  $\text{Adv}(\text{A}) = \Pr[\text{A wins}]$ . We say that an identity-based signcryption scheme is EF-ISC-CMA secure if no polynomially bounded adversary has non-negligible advantage in the game described above.

□

Notice in Definition 2 that we allow A to have seen  $S_{ID_b}$  for the identity  $ID_b$  with respect to which its forgery  $\sigma^*$  is valid. This is a necessary condition for an identity-based signcryption scheme to offer non-repudiation. If a receiver of signcrypted messages,  $ID_b$  in this case, is able to forge signcryptions to itself from some sender,  $ID_a$  in this case, then a third party will never be able to determine which of the two parties signcrypted a particular message.

## 4 An Identity-Based Signcryption Scheme

Let  $(G, +)$  and  $(V, \cdot)$  denote cyclic groups of prime order  $q$ . Let  $P$  be a generator of  $G$  and let  $\hat{e} : G \times G \rightarrow V$  be a pairing satisfying the conditions below.

1. Bilinear: For all  $P, Q \in G$  and all  $a, b \in \mathbb{Z}$  we have  $\hat{e}(aP, bQ) = \hat{e}(P, Q)^{ab}$ .
2. Non-degenerate: There exists  $P_1, P_2 \in G$  such that  $\hat{e}(P_1, P_2) \neq 1$ . This means that if  $P$  is a generator of  $G$ , then  $\hat{e}(P, P)$  is a generator of  $V$ .

Such groups may be realized using supersingular elliptic curves and the Weil pairing. For further details see [7, 15].

The scheme also requires three hash functions:

$$H_1 : \{0, 1\}^* \rightarrow G^*, \quad H_2 : \{0, 1\}^* \rightarrow \mathbb{Z}_q^*, \quad H_3 : \mathbb{Z}_q^* \rightarrow \{0, 1\}^n.$$

Where  $n \in \mathbb{Z}$  is the length of the messages to be signcrypted and  $G^*$  denotes  $G \setminus \{0\}$ .

Using these groups and hash functions we are now ready to describe our identity-based signcryption scheme IDSC. For a set  $S$  we use  $x \xleftarrow{r} S$  to denote the procedure of selecting an element of  $S$  at random and assigning the value of  $x$  to this element. We use  $x \leftarrow y$  to denote the procedure of assigning the value of  $x$  to the value of  $y$ . Concatenation is denoted  $\parallel$ .

### Scheme 1 IDSC

Once Setup has been run we will assume that **parameters** are available to all algorithms and so it is not necessary to provide them as input. We will assume that  $P, \hat{e}, H_1, H_2$  and  $H_3$  are as above and that they are all produced by Setup to form part of **parameters**, although we do not include this in the description below.

<b>Setup</b> $t \xleftarrow{r} \mathbb{Z}_q^*$ $Q_{TA} \leftarrow tP$	<b>Extract(<math>ID</math>)</b> $Q_{ID} \leftarrow H_1(ID)$ $S_{ID} \leftarrow tQ_{ID}$
<b>Signcrypt(<math>S_{ID_a}, ID_b, m</math>)</b> $Q_{ID_b} \leftarrow H_1(ID_b)$ $x \xleftarrow{r} \mathbb{Z}_q^*$ $U \leftarrow xP$ $r \leftarrow H_2(U \parallel m)$ $W \leftarrow xQ_{TA}$ $V \leftarrow rS_{ID_a} + W$ $y \leftarrow \hat{e}(W, Q_{ID_b})$ $\kappa \leftarrow H_3(y)$ $c \leftarrow \kappa \oplus m$ $\sigma \leftarrow (c, U, V)$	<b>Unsigncrypt(<math>ID_a, S_{ID_b}, \sigma</math>)</b> $Q_{ID_a} \leftarrow H_1(ID_a)$ Parse $\sigma$ as $(c, U, V)$ $y \leftarrow \hat{e}(S_{ID_b}, U)$ $\kappa \leftarrow y$ $m \leftarrow \kappa \oplus c$ $r \leftarrow H_2(U \parallel m)$ If $\hat{e}(V, P) \neq \hat{e}(Q_{ID_a}, Q_{TA})^r \cdot \hat{e}(U, Q_{TA})$ return $\perp$ Return $m$

□

Note that IDSC offers non-repudiation. To see why suppose that  $ID_b$  receives  $m$  from  $ID_a$  signcrypted as  $(c, U, V)$ . For this to be independently verified  $ID_b$  surrenders  $m$  to a third party who checks that  $\hat{e}(V, P) = \hat{e}(Q_{ID_a}, Q_{TA})^r \cdot \hat{e}(U, Q_{TA})$  where  $r \leftarrow H_2(U \parallel m)$ .

## 5 Analysis of IDSC

### 5.1 Efficiency

We compare the efficiency of IDSC with that of the encrypt-then-sign method of [2] using the encryption scheme of [7], denoted BF, and the signature scheme of [9], denoted CC.

Let us first consider the size of the cryptograms of the two methods when a message of  $n$  bits is to be sent. In the table below  $|G|$  denotes the bit length of an element of  $G$ .

scheme	size of cryptogram
IDSC	$n + 2 G $
BF and CC	$2n + 3 G $

As we can see from the table above, IDSC signcryptions are considerably more compact than those produced using BF and CC.

Let us now consider the computation operations required by the two methods. In the table below we enumerate the various operations necessary for each.

operation type	IDSC		CC and BF	
	signcrypt	unsigncrypt	encrypt/sign	verify/decrypt
$\hat{e}$ evaluation	1	4	1	3
multiplication in $G$	3	0	3	2
exponentiation in $V$	0	1	1	0

If we regard the operations above as the expensive ones in the generation and validation of ciphertexts we see that we have saved one operation in the generation of ciphertexts and we have the same number in validation.

## 5.2 Security

It is straightforward to give a proof of the IND-ISC-CCA security of IBSC in the random oracle model [4] under the *bilinear Diffie-Hellman assumption* [7]. Roughly speaking this is the assumption is that given  $P, aP, bP$  and  $cP$  it is not possible to compute  $\hat{e}(P, P)^{abc}$ . To construct such a proof one sets  $U^* \leftarrow aP$  (where the challenge ciphertext  $\sigma^*$  is  $(c^*, U^*, V^*)$ ),  $Q_{ID_b} \leftarrow bP$  and  $Q_{TA} \leftarrow cP$ . Now, if  $H_3$  is a random oracle, an adversary  $A$  can have no advantage in distinguishing encryptions unless it makes the  $H_3$  query  $\hat{e}(P, P)^{abc}$ .

To give a proof of the EF-ISC-ACMA security of IBSC in the random oracle model it is possible to use the method of [15] which is based on [18]. This proof uses the assumption that given  $P, Q \in G$  and  $R = sP$ , it is not possible to compute  $sQ$ . Note that if this were possible then one could compute the private key  $S_{ID_x}$  of  $ID_x$  without going to the TA.

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