

RESEARCH ARTICLE

Improved Quasi-Newton method via SR1 update for solving symmetric systems of nonlinear equations

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Abstract

The systems of nonlinear equations emerges-from many areas of computing, scientific and engineering research applications. A variety of an iterative methods for solving such systems have been developed, this include the famous Newton method. Unfortunately, the Newton method suffers setback, which includes storing $n \times n$ matrix at each iteration and computing Jacobian matrix, which may be difficult or even impossible to compute. To overcome the drawbacks that bedeviling Newton method, a modification to SR1 update was proposed in this study. With the aid of inexact line search procedure by Li and Fukushima, the modification was achieved by simply approximating the inverse Hessian matrix B_{k+1}^{-1} with an identity matrix without computing the Jacobian. Unlike the classical SR1 method, the modification neither require storing $n \times n$ matrix at each iteration nor needed to compute the Jacobian matrix. In finding the solution to non-linear problems of the form $F(x) = 0, x \in R, 40$ benchmark test problems were solved. A comparison was made with other two methods based on CPU time and number of iterations. In this study, the proposed method solved 37 problems effectively in terms of number of iterations. In terms of CPU time, the proposed method also outperformed the existing methods. The contribution from the methodology yielded a method that is suitable for solving symmetric systems of nonlinear equations. The derivative-free feature of the proposed method gave its advantage to solve relatively large-scale problems (10,000 variables) compared to the existing methods. From the preliminary numerical results, the proposed method turned out to be significantly faster, effective and suitable for solving large scale symmetric nonlinear equations

Keywords: SR1, global convergence, nonlinear equations

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INTRODUCTION

Given the symmetric nonlinear system as following:

$$F(x) = 0, x \in \mathbb{R}^n \tag{1}$$

where $F: \mathbb{R}^n \to \mathbb{R}^n$ is continuously differentiable in an open convex set S and assumed to satisfy the assumptions that (i) Its Jacobian $J(x) \approx F'(x)$ is symmetric, i.e., $J(x) = J(x)^T$.

There exists a solution vector x^* of (1) in S such that $F(x^*) = 0$ and $F'(x^*) \neq 0$. (iii) The Jacobian F'(x) is Lipschitz continuous at x^* .

The systems of symmetric nonlinear equation (1) has been discussed by researchers (Li & Shengjie, 2015; Zhang & Maojun, 2015). The Newton method is famous, unfortunately, the method suffers setback which includes storing an $n \times n$ matrix at each iteration and computing Jacobian matrix which may be difficult or even not possible to compute. For more details on Newton method and other numerical methods of solving nonlinear equations see (Dauda, Mamat, Waziri, Ahmad, & Mohamad, 2016; Mamat, Dauda, Waziri, Ahmad, & Mohamad, 2016). The Newton method generates an iterative sequence x_k from a given initial guess vector x_0 in the neighborhood of x^* from the following algorithm.

Algorithm (Newton's Method)

For k = 0, 1, 2, ... of $F'(x_k)$, the Jacobian matrix of F,

Step 1: Solve $F'(x_k)s_k = -F(x_k)$ **Step 2:** Update $x_{k+1} = x_k + s_k$, where s_k is the Newton correction in the Newton system. When the Jacobian matrix $F'(x^*)$, is nonsingular at a solution of (1) the convergence is guaranteed with a quadratic rate from any initial point x_0 in the neighborhood of x^* . Throughout this

article, we always assume that the problem (1) is symmetric and equivalent to the global optimization problem(2)

$$\min_{x \in \mathbb{R}^n} f(x) \tag{2}$$

with function f in (2) is defined by

$$f(x) = \frac{1}{2} \|F(x)\|_2^2.$$
 (3)

To approximate the gradient $\nabla f(x_k)$, which avoids computing exact gradient. It is clear that, when $F(x_k)$ is small, then $g(x_k) \approx \nabla f(x_k)$. In (D. L. Fukushima & M, 2000), Li and Fukushima used the term:

$$g_k \approx \frac{F(x_k + \alpha_k F(x_k))}{\alpha_k} \tag{4}$$

The purpose of this article was to overcome the drawbacks that bedeviling Newton method by extending the classical SR1 update method (Dauda *et al.*, 2016) for general problems to nonlinear equations without using exact gradient and Jacobian. The proposed method was capable of reducing the execution time (CPU time) and number of iterations. The modification was achieved by simply approximating the inverse Hessian matrix B_{k+1}^{-1} to $\theta_k I$ without computing the Jacobian. Unlike the classical SR1 method, the modification neither required to store an $n \times n$ matrix at each iteration nor needed to compute the Jacobian matrix. The remaining part of the article was organized by presenting the derivation of the proposed method in section 2. In section 3, some numerical results are presented, while section 4 presents the conclusion and future work.

The proposed method

The idea of the proposed quasi-Newton method in which $(B_{k+1})^{-1}$ updated from $(B_k)^{-1} = \theta_k I$ was as a result of modification to SR1 update in (Dauda *et al.*, 2016). Applying the idea of symmetric rank-one (SR1) update, the following search direction was obtained. Recall, in (Wright & S.J, 2006) from Sherman-Morrison formula, the inverse of SR1 update was denoted as $(B_{k+1})^{-1}$ and given by

$$B_{k+1}^{-1} = B_k^{-1} + \frac{(s_k - B_k^{-1} y_k)(s_k - B_k^{-1} y_k)^T}{(s_k - B_k^{-1} y_k)^T y_k}$$
(5)

where B_k^{-1} is the inverse of B_k , which is an approximation to the Jacobian updated at each iteration (Morales, 2008).

The matrix B_{k+1} was chosen so that it satisfied the secant equation

$$B_{k+1}s_k = y_k, s_k = x_{k+1} - x_k$$
 and $y_k = F(x_{k+1}) - F(x_k)$

By approximating B_k^{-1} with the matrix $\theta_k^{-1}I$ where $\theta_k = \frac{y_k^T y_k}{y_k^T s_k}$

(Morales, 2008; Zhou, 2013) and substitute in (5) it became:

$$B_{k+1}^{-1} = \theta_k I + \frac{(s_k - \theta_k I y_k)(s_k - \theta_k I y_k)^T}{(s_k - \theta_k I y_k)^T y_k}$$
(7)

$$B_{k+1}^{-1} = \theta_k + \frac{(s_k - \theta_k y_k)(s_k - \theta_k y_k)^T}{(s_k - \theta_k y_k)^T y_k}$$
(8)

 $Q_{k+1}^{-1} = B_{k+1}^{-1}$ whenever $B_k^{-1} = \theta_k I$. The quasi Newton's direction $d_{k+1} = Q_{k+1}F(x_{k+1})$ in which the (nonsingular) matrix $Q_{k+1} \in \mathbb{R}^{n \times n}$ was an approximation satisfying the standard secant equation (Li & Shengjie, 2015). Thus,

$$Q_{k+1}F(x_{k+1}) = \theta_k F(x_{k+1}) + \frac{(s_k - \theta_k y_k)(s_k - \theta_k y_k)^T F(x_{k+1})}{(s_k - \theta_k y_k)^T y_k}$$
(9)

Hence,

$$d_{k+1} = \begin{cases} -F(x_0)_{if \ k=0} \\ -\theta_k F(x_{k+1}) + \frac{(s_k - \theta_k y_k)(s_k - \theta_k y_k)^T F(x_{k+1})}{(s_k - \theta_k y_k)^T y_k}, & if \ k \ge 1 \end{cases}$$
(10)

Since d_k given by (10) might not be a descent direction, the standard Wolfe and Armijo line searches could not be used to compute the step-size directly, the non-monotone line search proposed by Li and Fukushima (Fukushima & Li, 2000; Fukushima & Li, 2000) was used to compute the next step-size α_k . It was the most frequently used line search in practice. The inexact line search to be used was sufficiently decreased the function values along the ray $x_k + \alpha_k d_k > 0$, i.e. $||F(x_k + \alpha_k d_k)|| \le ||F(x_k)||$. Motivated by this features, let $\sigma_1 > 0, \sigma_2 > 0, r \in (0, 1)$ be constants and η_k be a given positive sequence such that:

$$\sum_{k=0}^{\infty} \eta_k < \infty \tag{11}$$

Let $\alpha_k = max \{1, r_1, r_2, \dots\}$ satisfy

$$f(x_k + \alpha_k d_k) - f(x_k) \le -\sigma_1 \|\alpha_k F(x_k)\|^2 - \sigma_2 \|\alpha_k d_k\|^2 + \eta_k F(x_k)$$
(12)

the SR1 method was an iterative method that generated a sequence of $\{x_k\}_{k\geq 0}$ from a given initial guess x_0 via the following

$$x_{k+1} = x_k - \alpha_k B_k^{-1} F(x_k), k = 0, 1, 2, \dots$$
(13)

where $\alpha_k > 0$ is a step length determined by (12).

Algorithm (proposed method)

Step 1: Given $x_0, \alpha > 0$, $\sigma \in (0,1)$ and $\epsilon > 0$ compute $d_0 = -F(x_0)$, set k = 0. **Step 2**: Compute $g_k \approx \frac{F(x_k + \alpha_k F(x_k))}{\alpha_k}$ and test the stopping criterion,

i.e. $||g(x_k)|| \le \varepsilon$. If yes, then stop. Otherwise continue with step 3

Step. 3 Compute α_k by using the line search (12)

Step. 4 Compute $x_{k+1} = x_k + \alpha_k d_k$

F

i =

Step. 5 Compute search direction using (10)

Step. 6 Consider k = k + 1 and go to step 2

Numerical results

In this section, a comparison on the performance of the proposed method for solving nonlinear equations (1) with the following two methods was made, denoting the methods as Alg1, Alg2 and Alg3 respectively. The following benchmark problems were used

P1: (System of exponential nonlinear equations) (Wright & S.J, 2006).

$$f(i) = e^{x_i} - 1; i = 1, 2, 3, \dots, n.$$

 $x_0 = (0.5, 0.5, \dots, 0.5)^T$

P2: (System of trignometric nonlinear equations) (Dauda et al., 2016).

$$F(1) = x_1 - e^{\cos(\frac{x_i + x_{i+1}}{n+1})};$$

$$F_i(x) = x_i - e^{\cos(\frac{x_i + x_{i+1}}{n+1})};$$

$$F_i(n) = x_n - e^{\cos(\frac{x_i + x_{i+1}}{n+1})};$$

$$i = 1,2,3, \cdots, n.$$

$$x_0 = (1,1,1,\dots,1)^T$$

P3: (System of exponential nonlinear equations)(Dauda et al., 2016).

$$F(i) = i * (1 - x_i^2 - (e^{x_i}))$$

$$F(n) = \frac{n}{10} * (1 - e^{-x_i^2})$$

1,2,3,..., n; $x_0 = (0.5, 0.5, 0.5, ..., 0.5)^7$

P4: (System of exponential nonlinear equations) (Dauda *et al.*, 2016). $(2 -1 \cdots)$

$$F_{i}(x) = \begin{pmatrix} 0 & 2 & -1 \\ \ddots & \ddots & \ddots \\ \ddots & \ddots & -1 \\ \cdots & -1 & 2 \end{pmatrix} x_{i} + (e_{1}^{x} - 1, e_{2}^{x} - 1, \cdots, e_{n}^{x} - 1)^{T};$$

i = 1,2,3,..., n; $x_{0} = (0.5, 0.5, 0.5, \cdots, 0.5)^{T}$

P5: (System of nonlinear equations) (Waziri, Leong, & Mamat, 2012).

$$F(1) = \left(\frac{1}{3}\right) * x_1^3 + 0.5 * x_2^2$$

$$F(i) = -\left(0.5 * x_i^2\right) + i\left(\frac{1}{i}\right) * x_1^3 + (0.5 * x_{i+1}^2)$$

$$F(n) = -0.5 * x_n^2 + \left(\frac{1}{3}\right) * n * x_n^2$$

$$i = 1,2,3, \dots, n; x_0 = (0.5,0.5,0.5,\dots,0.5)^T$$

P6: (System of nonlinear equations)(Waziri *et al.*, 2012). $F(i) = x_i^2 - 4$

i = 1,2,3,..., n;
$$x_0 = (0.5,0.5,0.5,...,0.5)^T$$

P7: (System of trigonometric nonlinear equations) (Mamat et al., 2016).

$$F(1) = 3 * x_1^3 + 2 * x_2 - 5 + (\sin(x_1 - x_2)) * (\sin(x_1 + x_2))$$

$$F(i) = -x_{i-1} * e^{x_{i-1} - x_i} + x_i * (4 + 3 * x_i^2) + 2 * x_{i+1} + (\sin(x_i - x_{i+1})) * (\sin(x_i + x_{i+1})) - 8$$

$$F(n) = -x_{n-1} * e^{x_{n-1} - x_n} + 4 * x_n - 3$$

$$i = 1,2,3, \dots, n; \ x_0 = (0.5,0.5,0.5, \dots, 0.5)^T$$

P8: (System of nonlinear equations)(Mamat et al., 2016).

$$F(1) = x_1 * (x_1^2 + x_2^2) - 1$$

$$F(i) = x_i * (x_{i-1}^2 + 2 * x_i^2 + x_{i+1}^2) - 1$$

$$F(n) = x_n * (x_{n-1}^2 + x_n^2)$$

$$i = 1,2,3, \cdots, n;$$

$$x_0$$

The above test problems with different given initial points were considered, each problem has been tested using all the methods with different values of n=10,100,500,1000 and 10000, where n is the number of variables of each problem. The search was stopped if the total number of iteration was exceeded 1000 or $|| F(x_k) || < \epsilon$ with ϵ $< 10^{-4}$. The experiment was carried out in the MATLAB 7.1, R2009b programming environment and run on a personal computer 1.8GHz, CPU processor and 4GB RAM memory and windows XP operator. The Algorithms were implemented with the following parameters $\sigma =$ $\rho = 0.9$ for all k. "P" indicates the problem; "Iter" and "Time" stand for the total number of iterations and the CPU time in seconds respectively. " $|| F(x_k) ||$ " is the norm of the residual at the stopping point. The symbol "-" in the tables indicates a failure due to memory shortages or/and when the number of iterations exceeded 1000. Clearly the method alg1 was the best with complete success in comparison with Alg2 method and Alg3. Moreover, from Tables 1-2 it was evident that the Alg1 was the best (in terms of iteration). According to the Tables 1-2, the performance of these three methods were shown in Figures 1 and 2 by using the performance profiles of Dolan and Moré (Mort'e & J, 2002). Figure 1 shows the performance relative to the number of iteration. Similarly, Figure 2 shows the performance of the methods relative to CPU Time. For each method, the fraction $P(\tau)$ was plotted against τ . The top curve was the method that solved the most problems in a time that was within a factor τ of the best time. The figures indicates that Alg1 was the most efficient for solving the given test problems among the three methods since the top curve was corresponded to Alg1

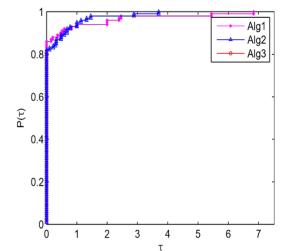


Fig. 1 Number of iterates performance profile for Alg1, Alg2 and Alg3 of Problem 1-8.

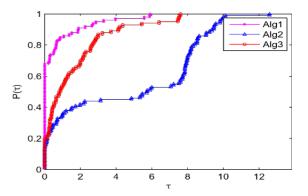


Fig. 2 CPU time performance profile for Alg1, Alg2 and Alg3 of problem 1-8.

CONCLUSION AND FUTURE WORK

Method for solving systems of nonlinear equations via memoryless SR1 update was presented. In finding the solution to nonlinear problems of the form $F(x) = 0, x \in \mathbb{R}^n$, 40 benchmark test problems were solved. A comparison was made between the proposed methods Alg1 and two other methods Alg2 (Dauda et al., 2016) and Alg3 (Mamat et al., 2016). The contribution yielded a method that suitable for solving symmetric systems of nonlinear equations. Based on number of iterations, 37 problems were solved effectively by the proposed method. In terms of CPU time, the proposed method also outperformed the existing methods. The derivative-free feature of the proposed method gave it advantage to solve relatively large-scale problems (10,000 variables) compared to the existing method. From the preliminary numerical results, the proposed method turned out to be significantly faster, effective and suitable for solving large scale symmetric nonlinear equations. To extend this work futher in future, one could establish the global Convergence of the proposed Algorithm.

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Table 1 Numerical results for Alg1, Alg2 and Alg3 of Problem 1-4.

Р	Alg1				Alg2			Alg3		
	Ν	lter	CPU	NFE	lter	CPU	NFE	lter	CPŬ	NFE
	10	4	0.002417	8.94E-04	8	0.000659	1.40E-04	8	0.000952	3.35E-04
	100	4	0.000893	4.53E-04	10	0.001177	4.43E-04	9	0.00223	5.24E-06
1	500	4	0.001985	4.05E-04	11	0.000946	9.90E-04	9	0.001621	1.17E-05
	1000	5	0.002713	5.73E-04	11	0.001799	3.06E-06	9	0.00238	1.66E-05
	10000	7	0.161322	7.25E-04	12	0.051037	3.74E-05	9	0.02207	5.24E-05
	10	4	0.000851	4.34E-04	4	0.000895	4.17E-04	8	0.00092	4.17E-04
	100	5	0.001075	5.49E-04	5	0.000783	8.30E-06	9	0.000766	8.30E-06
2	500	5	0.001222	4.91E-04	5	0.001009	1.86E-05	10	0.001165	1.86E-05
	1000	5	0.001851	6.95E-04	5	0.001372	2.62E-05	10	0.00128	2.62E-05
	10000	5	0.017249	8.79E-04	7	0.043058	2.36E-06	11	0.010917	8.30E-05
	10	6	0.001129	4.40E-04	7	0.000929	8.53E-04	10	0.001171	8.39E-04
	100	2	0.001127	9.21E-04	2	0.000872	8.75E-04	11	0.00064	8.75E-04
3	500	2	0.002602	8.32E-04	2	0.000909	3.29E-06	12	0.001114	3.29E-06
	1000	2	0.004596	4.71E-04	2	0.001231	2.93E-07	13	0.001466	2.93E-07
	10000	1	0.033528	5.95E-04	1	0.005354	1.14E-04	14	0.007131	1.14E-04
	10	7	0.000868	7.89E-04	7	0.000966	5.18E-04	9	0.001806	6.68E-04
	100	2	0.001198	7.13E-04	2	0.000709	7.12E-04	11	0.000652	7.12E-04
4	500	2	0.008648	6.44E-04	2	0.000877	2.68E-06	12	0.00103	2.68E-06
	1000	2	0.003439	9.12E-04	2	0.001332	2.39E-07	12	0.002071	2.39E-07
	10000	1	0.040345	4.61E-04	1	0.007386	1.20E-04	14	0.006156	1.20E-04

Table 2 Numerical results for Alg1, Alg2 and Alg3 of Problem 5-8.

Р	N	Alg1			Alg2			Alg3			
Р		lter	CPU	NFE	lter	CPU	NFE	lter	CPU	NFE	
5	10	7	0.017405	8.44E-04	_	4.382775	0.30950	34	0.082004	9.93E-04	
	100	8	0.023140	6.61E-04	_	6.178020	0.74640	48	0.156076	9.99E-04	
	500	9	0.066623	6.05E-04	_	19.863146	0.63060	51	0.467148	9.91E-04	
	1000	9	0.173882	8.78E-04	_	58.794125	0.75350	53	1.394067	9.17E-04	
	10000	10	12.292827	7.18E-04	_	3886.7239	0.66700	51	88.942749	9.61E-04	
6	10	11	0.025781	7.58E-04		4.710905	0.4872	44	0.127728	9.92E-04	
	100	11	0.030667	5.07E-04	_	22.350121	8.5348	49	0.183563	9.28E-04	
	500	11	0.0742	7.83E-04	_	67.351265	18.806	53	0.696541	8.12E-04	
	1000	12	0.221913	4.89E-04		200.28285	26.5462	56	1.426673	9.18E-04	
	10000	12	14.204232	5.95E-04		_	_	62	112.31609	8.35E-04	
7	10	10	0.001306	7.26E-04	130	0.037914	9.27E-04	_	0.254265	4.2519	
	100	11	0.001644	7.62E-04	_	1.17309	0.9014	_	0.301353	14.1021	
	500	13	0.002679	1.33E-04		0.603953	0.8794		0.470482	31.6286	
	1000	13	0.003755	1.89E-04	_	0.927353	0.6155	_	0.700859	44.7969	
	10000	13	0.030127	5.98E-04	96	1.921122	4.04E-04		5.343979	141.7241	
8	10	4	0.001818	8.61E-04	5	0.001225	7.59E-05	8	0.001117	4.32E-05	
	100	4	0.001827	4.57E-04	5	0.00147	2.52E-04	10	0.001171	1.43E-04	
	500	4	0.002597	4.10E-04	_	1.86652	18.1517	11	0.001673	3.21E-04	
	1000	4	0.003452	5.80E-04	_	2.824956	25.7091	11	0.002839	4.55E-04	
	10000	5	0.031191	7.34E-04	_	21.935074	81.3359	12	0.021555	8.36E-07	

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