

Inverse Operation of Four-dimensional Vector Matrix

H J Bao

School of Communication Engineering, Jilin University, Changchun, China
Email: baohj09@mails.jlu.edu.cn

A J Sang and H X Chen

School of Communication Engineering, Jilin University, Changchun, China
Email: sangaj@jlu.edu.cn
Email: chenhx@jlu.edu.cn

Abstract—This is a new series of study to define and prove multidimensional vector matrix mathematics, which includes four-dimensional vector matrix determinant, four-dimensional vector matrix inverse and related properties. There are innovative concepts of multi-dimensional vector matrix mathematics created by authors with numerous applications in engineering, math, video conferencing, 3D TV, and other fields.

Index Terms—multidimensional vector matrix, four-dimensional vector matrix determinant, four-dimensional vector matrix inverse

I. INTRODUCTION

This paper brings a new branch of mathematics called multidimensional vector matrix mathematics and its new subsets, four-dimensional vector matrix determinant and four-dimensional vector matrix inverse. The traditional matrix mathematics [1] that engineering, science, and math students are usually introduced to in college handles matrices of one or two dimensions. Ashu M. G. Solo [2] also defined some multidimensional matrix algebra operations. Multidimensional matrix mathematics extends the classical matrix mathematics to any figure of dimensions.

Matrix inversions are very significant means in many fields of combinatory and special functions principle. When dealing with combinatorial sums, application of matrix inversion may help to simplify problems, or propose new identities. At this point it seems suitable to set forth a little on the history of matrix inversions and inverse relations, specifically, since H. W. Gould's name is inevitably tied with it [7]. In fact, Riordan provided lists of known matrix inversions and devoted two chapters of his book to inverse relations and their

application in his book [8] in the 1960s. As time passes, people brought to light an increasing number of such explicit matrix inversions. Gould spared no effort to study an outstanding part of these inverse relations in a series of papers [9], [10], [11], [12]. This study culminated in the important discovery, jointly with Hsu, of a very general matrix inversion [13], which possessed a great deal of inverse relations and properties of, what is currently called, Gould-type and Abel-type as special cases on matrix inversion [7].

The problem detected a q -analogue of their equation was immediately settled henceforth by Carlitz [20]. The importance of Carlitz' matrix inversion firstly showed up when Andrews [14] dug up that the Bailey transform [15], [16] is equivalent to a certain matrix inversion that is just a very unusual condition of Carlitz'. The Bailey transform is one of the corner stones in the development of the theory of hyper geometric series, corresponding to the inversion of two infinite lower-triangular matrices. However, Carlitz did not propose any applications of related definitions even earlier. A few years later, Gasper and Rahman proved a bibasic extension of that matrix inversion [17], [18], which unifies the matrix inversions of Gessel and Stanton, and Bressoud. Gessel and Stanton [6] used it to derive a great number of basic hyper geometric summations and transformations, and identities of Rogers-Ramanujan type. The end of this line of development came with the attempt of the first author to combine all these recent matrix inversions into one formula. Indeed, in 1989, he discovered a matrix inversion, published in [19], which subsumes most of Riordan's inverse relations and all the other aforementioned matrix inversions, as it contains them all as special cases [7]. Based on these theories and papers, multidimensional vector matrix extends traditional matrix math to any figure of dimensions. Therefore, the traditional matrix mathematics is a subset of multidimensional vector matrix mathematics.

This paper mainly brings forward the definition of four-dimensional vector matrix determinant and the four-dimensional vector matrix inverse. We adopt the form that is different from the definition of two-dimensional matrix. But the properties of two-dimensional matrix

Manuscript received January 15, 2011; revised February 24, 2011; accepted March 15, 2011.

Project number: The National Science Foundation of China under Grant 60911130128 and 60832002.

Corresponding author: Hexin Chen, School of Communication Engineering, Jilin University, Changchun 130022, China;
Email: chenhx@jlu.edu.cn

determinant and inverse can be extended to the four-dimensional vector matrix. The extension of classical matrix mathematics to any figure of dimensions has various applications in many branches of engineering, math, image compression, coding and other fields. We should promote the other applications of multidimensional vector matrix math that could not be done without his multidimensional vector matrix mathematics.

Our group has proposed the definition of multidimensional vector matrix, multiplication of multi-dimensional vector matrices, multidimensional Walsh orthogonal transform and traditional discrete cosine transform [3]. The multidimensional vector matrix model will reduce the time redundancy, space redundancy and color redundancy. Their application in color image compression and coding is more and more common and widespread. For one thing, it conquers the restriction of traditional two-dimensional matrix multiplication. For another thing, it carries on high efficiency of traditional matrix transform in the aspect of removing redundancy of color space. By means of multi-dimensional vector matrix model, color image data can be expressed and processed in a unified mathematical model, and better compression results are received.

In Section 2, a multi-dimensional vector matrix model will be introduced, and the related properties will be discussed. In Section 3, we will propose the definitions of four-dimensional vector matrix determinant and inverse. Verification the truth of formula with regard to the four-dimensional vector matrix determinant and inverse will be also given in the same Section. In Section 4, the related properties of four-dimensional vector matrix determinant and inverse will be introduced. Section 5 concludes this paper.

II. PROPOSED THEORY

Based on the multidimensional vector matrix definition proposed by our group, we will further study four-dimensional vector matrix adjoint matrix, determinant, inverse matrix and related properties. Therefore, nothing more than the basic definition is presented.

A. The Definition of Multi-dimensional Vector Matrix:

An array of numbers (a_{ij}) in two directions (one direction has M entries and the other direction has N entries) is called two-dimensional matrix, and the set of all such matrices is represented as $M_{M \times N}$. An array of numbers $(a_{i_1 i_2 \dots i_n})$ in n directions (each direction has I_i entries, $1 \leq i \leq n$. I_i can be called the order in this direction) is called multi-dimensional matrix, and the set of all such matrices is denoted as $M_{I_1 \times I_2 \times \dots \times I_n}$ [4].

If the dimensions of multi-dimensional matrix $M_{K_1 \times K_2 \times \dots \times K_r}$ are separated into two sets and the matrix is denoted as $M_{I_1 \times I_2 \times \dots \times I_m \times J_1 \times J_2 \times \dots \times J_n}$, where $m+n=r$.

$M_{I_1 \times I_2 \times \dots \times I_m \times J_1 \times J_2 \times \dots \times J_n}$ can be denoted as M_{IJ} , where I and J are for the vectors, $I=(I_1, I_2, \dots, I_m)$, $J=(J_1, J_2, \dots, J_n)$.

$M_{I_1 \times I_2 \times \dots \times I_m \times J_1 \times J_2 \times \dots \times J_n}$ can be called multi-dimensional vector matrix separated according to the vector I, and J, multidimensional vector matrix in short [4].

A multi-dimensional matrix has various relevant multi-dimensional vector matrices, whereas a multi-dimensional vector matrix has unique relevant multi-dimensional matrix.

B. Multi-dimensional Vector Identity Matrix:

Let A_{IJ} be a multidimensional vector matrix, where $I=(I_1, I_2, \dots, I_m)$, $J=(J_1, J_2, \dots, J_n)$. If vector $I=J$, then A_{IJ} is called multidimensional vector square matrix [5].

Let $\delta_{ij} = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases}$, where $i=j$ represents vector $I=(I_1, I_2, \dots, I_m)$, $J=(J_1, J_2, \dots, J_n)$, if it has the same dimension, the meanings of $i=j$ is that $m=n$, and $i_1 = j_1, i_2 = j_2, \dots, i_m = j_n$.

If $A_{IJ} = (\delta_{ij})$, A_{IJ} is said to be multi-dimensional vector identity matrix, denoted as E_n , or E simply.

C. Equality of Multi-dimensional Vector Matrices:

If both $A_{I_1 \times I_2 \times \dots \times I_n} = (a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{I_1 \times I_2 \times \dots \times I_n} = (b_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ are multi-dimensional matrices of $I_1 \times I_2 \times \dots \times I_n$ orders, and the corresponding entries of them are equal, that is, $a_{i_1 i_2 \dots i_n} = b_{i_1 i_2 \dots i_n}$ ($1 \leq i_1 \leq I_1; 1 \leq i_2 \leq I_2; \dots; 1 \leq i_n \leq I_n$), then $A_{I_1 \times I_2 \times \dots \times I_n}$ is said to be equal to $B_{I_1 \times I_2 \times \dots \times I_n}$, which is denoted as $A=B$ [4].

If we suppose $I_1=I_2=\dots=I_n$, then multi-dimensional matrix $A_{I_1 \times I_2 \times \dots \times I_n}$ is called multidimensional square matrix.

A multi-dimensional matrix is called zero multi-dimensional matrix if all its entries are zeroes, and is denoted as zero.

If the corresponding multi-dimensional matrices of two multi-dimensional vector matrices are equal, then the others two multi-dimensional vector matrices are also equal.

D. Addition of Multi-dimensional Vector Matrices:

Let $A_{I_1 \times I_2 \times \dots \times I_n} = (a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{I_1 \times I_2 \times \dots \times I_n} = (b_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ be two multi-dimensional matrices of $I_1 \times I_2 \times \dots \times I_n$ orders. A multi-dimensional matrix $C_{I_1 \times I_2 \times \dots \times I_n}$ of $I_1 \times I_2 \times \dots \times I_n$ orders is called the sum of $A_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{I_1 \times I_2 \times \dots \times I_n}$.

$$C_{I_1 \times I_2 \times \dots \times I_n} = (c_{i_1 i_2 \dots i_n}) = (a_{i_1 i_2 \dots i_n} + b_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$$

Which is denoted as,

$$C_{I_1 \times I_2 \times \dots \times I_n} = A_{I_1 \times I_2 \times \dots \times I_n} + B_{I_1 \times I_2 \times \dots \times I_n}$$

The sum of two multi-dimensional matrices is their entry-by-entry sum. So we can find that the dimensions of these two multi-dimensional matrices must be the same, and the order number of each dimension must be the same [4].

Because the addition of multi-dimensional matrices can be formulated as an addition between their entries, that is the addition of numbers. So it is not difficult to verify the properties as follows.

For any multi-dimensional matrix $A_{I_1 \times I_2 \times \dots \times I_n}$, $B_{I_1 \times I_2 \times \dots \times I_n}$ and $C_{I_1 \times I_2 \times \dots \times I_n}$ of $I_1 \times I_2 \times \dots \times I_n$ orders:

- $(A_{I_1 \times I_2 \times \dots \times I_n} + B_{I_1 \times I_2 \times \dots \times I_n}) + C_{I_1 \times I_2 \times \dots \times I_n}$
- $= A_{I_1 \times I_2 \times \dots \times I_n} + (B_{I_1 \times I_2 \times \dots \times I_n} + C_{I_1 \times I_2 \times \dots \times I_n})$
- $A_{I_1 \times I_2 \times \dots \times I_n} + B_{I_1 \times I_2 \times \dots \times I_n} = B_{I_1 \times I_2 \times \dots \times I_n} + A_{I_1 \times I_2 \times \dots \times I_n}$
- $A_{I_1 \times I_2 \times \dots \times I_n} + 0 = A_{I_1 \times I_2 \times \dots \times I_n}$, 0 is zero multi-dimensional matrix of $I_1 \times I_2 \times \dots \times I_n$ orders.
- Multi-dimensional matrix $(-a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ is

called negative multi-dimensional matrix of $A_{I_1 \times I_2 \times \dots \times I_n} = (a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$, denoted by $-A_{I_1 \times I_2 \times \dots \times I_n}$.

Obviously, $A_{I_1 \times I_2 \times \dots \times I_n} + (-A_{I_1 \times I_2 \times \dots \times I_n}) = 0$.

Now that we define the concept of negative matrix of multi-dimensional matrix, we can conclude the subtraction:

$$A_{I_1 \times I_2 \times \dots \times I_n} - B_{I_1 \times I_2 \times \dots \times I_n} = A_{I_1 \times I_2 \times \dots \times I_n} + (-B_{I_1 \times I_2 \times \dots \times I_n})$$

Similarly,

$$A_{I_1 \times I_2 \times \dots \times I_n} + B_{I_1 \times I_2 \times \dots \times I_n} = C_{I_1 \times I_2 \times \dots \times I_n} \\ \Leftrightarrow B_{I_1 \times I_2 \times \dots \times I_n} = C_{I_1 \times I_2 \times \dots \times I_n} - A_{I_1 \times I_2 \times \dots \times I_n}$$

E. Scalar Multiplication of Multi-dimensional Vector Matrices

A multi-dimensional matrix $(ma_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ is called the result of scalar multiplication of multi-dimensional matrix $A_{I_1 \times I_2 \times \dots \times I_n} = (a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ and real number m , denoted as $mA_{I_1 \times I_2 \times \dots \times I_n}$.

Scalar-multiplying a matrix is to multiply each entry of that matrix by m .

It is not difficult to verify the properties as follows:

- $(m+n)A_{I_1 \times I_2 \times \dots \times I_n} = mA_{I_1 \times I_2 \times \dots \times I_n} + nA_{I_1 \times I_2 \times \dots \times I_n}$
- $m(A_{I_1 \times I_2 \times \dots \times I_n} + B_{I_1 \times I_2 \times \dots \times I_n}) = mA_{I_1 \times I_2 \times \dots \times I_n} + mB_{I_1 \times I_2 \times \dots \times I_n}$

$$\bullet m(nA_{I_1 \times I_2 \times \dots \times I_n}) = mnA_{I_1 \times I_2 \times \dots \times I_n}$$

Where m and n are any numbers, and $A_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{I_1 \times I_2 \times \dots \times I_n}$ are any multi-dimensional matrices of $I_1 \times I_2 \times \dots \times I_n$ orders.

For multi-dimensional matrix and multi-dimensional vector matrix, the results of equality, addition and scalar multiplication operation are the same. But for the operations followed, we must partition the dimensions of a multidimensional matrix into two parts, each of which is taken as a vector.

F. Multiplication of Multi-dimensional Vector Matrices

Let A_{IJ} and B_{UV} be two multi-dimensional vector matrices, in which $I=(I_1, I_2, \dots, I_m)$, $J=(J_1, J_2, \dots, J_n)$, $U=(U_1, U_2, \dots, U_s)$, $V=(V_1, V_2, \dots, V_t)$, If $J=U$, then A_{IJ} and B_{UV} are multiplicative.

Let A_{IL} be $I \times L$ matrix and B_{LJ} be $L \times J$ matrix. The result of multiplication of A_{IL} and B_{LJ} is defined as a

$I \times J$ matrix [4] $C = (c_{i_1 \dots i_m j_1 \dots j_n})$,

$$c_{i_1 \dots i_m j_1 \dots j_n} = \sum_L a_{i_1 \dots i_m l} b_{l j_1 \dots j_n} = \sum_{i_1}^{l_1} \dots \sum_{i_m}^{l_m} a_{i_1 \dots i_m l} b_{l j_1 \dots j_n} \quad (1)$$

Which is denoted as $C_{IJ} = A_{IL} B_{LJ}$.

For simplicity, the signal $\sum_{i_1}^{l_1} \dots \sum_{i_m}^{l_m} (\dots)$ is rewritten as

$\sum_L (\dots)$ and the signal $a_{i_1 i_2 \dots i_m l_1 l_2 \dots l_k}$ is rewritten as a_{il} . If no specified, this kind of form is default.

Several items are worth the whistle in the multiplication of matrices:

1. Matrices multiplication is not commutative. In matrix multiplication, multiplier and multiplicand are not commutative. The main reason is that $B_{UV}A_{IJ}$ may not make sense when $A_{IJ}B_{UV}$ makes sense. Moreover, even though both of them make sense, they may not be equal. But in some cases, $A_{IJ}B_{UV}$ may be equal to $B_{UV}A_{IJ}$. When $A_{IJ}B_{UV} = B_{UV}A_{IJ}$, A_{IJ} and B_{UV} are said to be commutative. Obviously, commutative matrices must be square matrices with the same orders.

2. The cancellation law of multiplication does not hold. When $A_{IL}B_{LJ} = A_{IL}C_{LU}$, it must not be deduced that $B_{LJ} = C_{LU}$.

3. The multiplication of two non-zero matrices may be zero matrix.

G. Multi-dimensional Vector Matrix Transpose

The definition of multi-dimensional vector matrix transpose

$$A_{IJ}^T = A_{JI}$$

For any matrices A_{IJ} and B_{IJ} , there are some properties as follows:

- $(A_{IJ}^T)^T = A_{IJ}$
- $(A_{IJ}^T + B_{IJ}^T)^T = A_{IJ}^T + B_{IJ}^T = A_{JI} + B_{JI}$
- $(mA_{IJ})^T = mA_{IJ}^T = mA_{JI}$
- $(A_{IJ}^T B_{IJ}^T)^T = B_{IJ}^T A_{IJ}^T = B_{JI} A_{JI}$

H. Kronecker Multiplication of Multi-dimensional Vector Matrices

Let $A_{I_1 \times I_2 \times \dots \times I_n} = (a_{i_1 i_2 \dots i_n})_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{J_1 \times J_2 \times \dots \times J_n} = (b_{j_1 j_2 \dots j_n})_{J_1 \times J_2 \times \dots \times J_n}$ be two multi-dimensional matrices, whose dimensions are the same. The block matrix $A \otimes B = (a_{i_1 i_2 \dots i_n} b_{j_1 j_2 \dots j_n})_{I_1 J_1 \times I_2 J_2 \times \dots \times I_n J_n}$ is called the Kronecker multiplication of $A_{I_1 \times I_2 \times \dots \times I_n}$ and $B_{J_1 \times J_2 \times \dots \times J_n}$. The symbol \otimes denotes Kronecker multiplication of multi-dimensional matrices. It is obvious that the Kronecker multiplication is only relative to the sequence of data and not the mode where the dimensions are partitioned [4].

The nuclear matrix of 2M-dimensional vector matrix orthogonal transformation,

$$C_{IJ} = (c_{u_1 u_2 \dots u_M v_1 v_2 \dots v_M})$$

$$I = (N_1, N_2, \dots, N_M), J = (N_1, N_2, \dots, N_M)$$

$$c_{u_1 u_2 \dots u_M v_1 v_2 \dots v_M} = \left(\frac{2^M}{N_1 N_2 \dots N_M} \right)^{\frac{1}{2}} c(u_1) c(u_2) \dots c(u_M) \times \cos \frac{(2v_1+1)u_1\pi}{2N_1} \cos \frac{(2v_2+1)u_2\pi}{2N_2} \dots \cos \frac{(2v_M+1)u_M\pi}{2N_M}$$

$$c(u_i) = \begin{cases} \frac{1}{\sqrt{2}} & u_i = 0 \\ 1 & u_i = \text{others} \end{cases}$$

$$u_i = 0, 1, \dots, N_i - 1 \quad v_i = 0, 1, \dots, N_i - 1$$

$$u_i = 0, 1, \dots, N_i - 1 \quad v_i = 0, 1, \dots, N_i - 1, M, N_i \in N^*, i = 1, 2, \dots, M$$

Based on these theories of multidimensional vector matrix and definitions of two-dimensional matrix determinant, we will further define the four-dimensional vector matrix determinant and inverse.

III. FOUR-DIMENSIONAL VECTOR MATRIX DETERMINANT AND INVERSE

The multidimensional vector matrix determinant for a one-dimensional matrix is undefined. The multidimensional vector matrix determinant for a two-dimensional square matrix is calculated using the traditional methods. The multidimensional vector matrix determinant of a two-dimensional non-square matrix is undefined.

Hence, at first, a four-dimensional vector matrix which can be calculated determinant should be a four-dimensional vector square matrix. Secondly,

commutative matrices must be square matrices with the same orders.

For instants, a four-dimensional vector square matrix $A_{m \times n \times m \times n} = (a_{i_1 i_2 j_1 j_2})_{m \times n \times m \times n} \rightarrow \rightarrow$, including $1 \leq i_1 \leq m, 1 \leq i_2 \leq n, 1 \leq j_1 \leq m$ and $1 \leq j_2 \leq n$.

For a four-dimensional square vector matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$, all the elements of four vector directions where the element $a_{i_1 i_2 j_1 j_2}$ in the matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ is located can be cancelled. The other elements are regularly collected in a matrix with the orders of $(m \times n - 1)$ and then its determinant can be calculated. The matrix determinant can be called the cofactor of the element $a_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow$, denoted as $M_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow$, then

$$A_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow = (-1)^{[(i_1-1)n+i_2]+[(j_1-1)n+j_2]} M_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow$$

$A_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow$ can be said the vector cofactor of the element $a_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow$.

For example, a four-dimensional square vector matrix $A_{2 \times 2 \times 2 \times 2} \rightarrow \rightarrow$ with the orders of two.

$$|A_{2 \times 2 \times 2 \times 2} \rightarrow \rightarrow| = \begin{vmatrix} \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{1111} & a_{1211} \end{matrix} & \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{2112} & a_{2212} \end{matrix} \\ \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{2111} & a_{2211} \end{matrix} & \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{1122} & a_{1222} \end{matrix} \\ \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{1121} & a_{1221} \end{matrix} & \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{2122} & a_{2222} \end{matrix} \\ \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{2121} & a_{2221} \end{matrix} & \begin{matrix} \rightarrow \rightarrow & \rightarrow \rightarrow \\ a_{1112} & a_{1212} \end{matrix} \end{vmatrix}_{2 \times 2 \times 2 \times 2}$$

The vector cofactor of the element $a_{1111} \rightarrow \rightarrow$:

$$A_{1111} \rightarrow \rightarrow = (-1)^{[(1-1) \times 2 + 1] + [(1-1) \times 2 + 1]} M_{1111} \rightarrow \rightarrow = M_{1111} \rightarrow \rightarrow$$

The vector cofactor of the element $a_{1222} \rightarrow \rightarrow$:

$$A_{2122} \rightarrow \rightarrow = (-1)^{[(2-1) \times 2 + 1] + [(2-1) \times 2 + 2]} M_{2122} \rightarrow \rightarrow = -M_{2122} \rightarrow \rightarrow$$

A. The Definition of Four-dimensional Vector Square Matrix Determinant

For a four-dimensional vector square matrix, each element of any vector direction is multiplied by its vector cofactor and then all the products are added. The product can be called the four-dimensional vector square matrix determinant.

$$|A_{m \times n \times m \times n} \rightarrow \rightarrow| = \sum_{i_1=1}^m \sum_{i_2=1}^n a_{i_1 i_2 j_1 j_2} A_{i_1 i_2 j_1 j_2} \rightarrow \rightarrow \quad \begin{matrix} j_1=1, 2, \dots, m \\ j_2=1, 2, \dots, n \end{matrix}$$

So we can prove the definition of the above formula. Due to the addition of multi-dimensional vector matrices, the four-dimensional vector square matrix determinant can be rewritten.

In conclusion,

$$a_{i_1 i_2} \vec{A} \overset{\rightarrow}{j_1 j_2} \overset{\rightarrow}{11} + \dots + a_{i_1 i_2 m n} \vec{A} \overset{\rightarrow}{j_1 j_2} \overset{\rightarrow}{m n} = \begin{cases} |A| & i_1 = j_1, i_2 = j_2 \\ 0 & i_1 \neq j_1, i_2 \neq j_2 \end{cases} \quad (2)$$

$$a_{11 i_1 i_2} \vec{A} \overset{\rightarrow}{j_1 j_2} \overset{\rightarrow}{11} + \dots + a_{m n i_1 i_2} \vec{A} \overset{\rightarrow}{j_1 j_2} \overset{\rightarrow}{m n} = \begin{cases} |A| & i_1 = j_1, i_2 = j_2 \\ 0 & i_1 \neq j_1, i_2 \neq j_2 \end{cases} \quad (3)$$

B. The Definition of Four-dimensional Vector Square Matrix Inverse

The multidimensional vector matrix inverse for a one-dimensional matrix is undefined. The multidimensional vector matrix inverse of a two-dimensional matrix exists if it is a square matrix and has a nonzero determinant, and is calculated using the standard means in traditional matrix math. For the four-dimensional vector matrix, each four-dimensional vector square matrix with a nonzero determinant is necessary. Firstly, we define the four-dimensional vector adjoin matrix.

The definition of four-dimensional vector adjoin matrix,

$$A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} = \left(A_{i_1 i_2 j_1 j_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \right)_{m \times n \times m \times n}^T$$

If a four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is invertible, and $|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| \neq 0$, then

$$A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} = \frac{1}{|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}|} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^* \quad (4)$$

If four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is invertible, the four-dimensional vector square matrix inverse $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1}$ can be existed. That is $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} = E$. We also calculate the determinant of the equation.

That is $|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| |A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1}| = 1$ ($|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| \neq 0$).

Contrarily, if the four-dimensional vector square matrix $|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| \neq 0$, we can find,

$$\begin{aligned} & A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \left(\frac{1}{|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}|} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^* \right) \\ &= \left(\frac{1}{|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}|} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^* \right) A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= E \end{aligned}$$

So we can also prove the formula. If a four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is invertible, and $|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| \neq 0$, then

$$A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} = \frac{1}{|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}|} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^*$$

If the order of $n=m$,

$$A_{m \times m \times m \times m} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} = \frac{1}{|A_{m \times m \times m \times m} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}|} A_{m \times m \times m \times m} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^*$$

IV. THE PROPERTIES OF FOUR-DIMENSIONAL VECTOR MATRIX DETERMINANT AND INVERSE

In the Section 3, we have defined the formula of four-dimensional vector matrix determinant and inverse. So we can conclude the properties of four-dimensional vector matrix determinant and inverse.

1. A four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$,

$$|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| = |A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^T|.$$

For a four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$,

$$\begin{aligned} |A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| &= \sum_{i_1=1}^m \sum_{j_2=1}^n a_{i_1 i_2 j_1 j_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{i_1 i_2 j_1 j_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= a_{11 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{1n 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{mn 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= \sum_{j_1=1}^m \sum_{j_2=1}^n a_{i_1 i_2 j_1 j_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{i_1 i_2 j_1 j_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= a_{11 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{11 1n 11 1n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{11 mn 11 mn} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \end{aligned}$$

$$\begin{aligned} |A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^T| &= \sum_{j_1=1}^m \sum_{j_2=1}^n a_{j_1 j_2 i_1 i_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{j_1 j_2 i_1 i_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= a_{11 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{1n 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{mn 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= \sum_{i_1=1}^m \sum_{i_2=1}^n a_{j_1 j_2 i_1 i_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{j_1 j_2 i_1 i_2} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \\ &= a_{11 11 11 11} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{11 1n 11 1n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} + \dots + a_{11 mn 11 mn} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \end{aligned}$$

So $|A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}| = |A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^T|$.

2. If four-dimensional vector square matrix $A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is invertible, $\lambda \neq 0$, and $\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is also invertible, then

$$\left(\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \right)^{-1} = \frac{1}{\lambda} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1}$$

We have known,

$$A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} = A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} = E$$

$$\left(\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \right) \left(\frac{1}{\lambda} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} \right) = \left(\frac{1}{\lambda} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1} \right) \left(\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \right) = E$$

If $\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}$ is invertible,

$$\left(\lambda A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow} \right)^{-1} = \frac{1}{\lambda} A_{m \times n \times m \times n} \overset{\rightarrow}{\rightarrow} \overset{\rightarrow}{\rightarrow}^{-1}$$

matrix determinant (2) and (3), that is $(A_{m \times n \times m \times n} \rightarrow \rightarrow^{-1}) A_{m \times n \times m \times n} = UNIT$.

For example, the four-dimensional vector matrix $A_{2 \times 2 \times 2 \times 2}$ with two orders is given. By means of the program's operation, we can calculate the four-dimensional vector inverse matrix.

$$\begin{aligned}
 & A_{2 \times 2 \times 2 \times 2} \rightarrow \rightarrow^{-1} A_{2 \times 2 \times 2 \times 2} \\
 & = \begin{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} & \begin{bmatrix} 2 & 3 \\ 4 & 1 \end{bmatrix} \\ \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} & \begin{bmatrix} 2 & 3 \\ 4 & 1 \end{bmatrix} \end{bmatrix}_{2 \times 2 \times 2 \times 2} \rightarrow \rightarrow^{-1} \begin{bmatrix} \begin{bmatrix} 1 & 1 \\ 40 & 40 \end{bmatrix} & \begin{bmatrix} 11 & 9 \\ 40 & 40 \end{bmatrix} \\ \begin{bmatrix} 1 & 11 \\ 40 & 40 \end{bmatrix} & \begin{bmatrix} 11 & 9 \\ 40 & 40 \end{bmatrix} \end{bmatrix}_{2 \times 2 \times 2 \times 2} \\
 & = \begin{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} & \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \\ \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} & \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \end{bmatrix}_{2 \times 2 \times 2 \times 2} \\
 & = UNIT
 \end{aligned}$$

6. The determinant of four-dimensional vector identity matrix $|A_{m \times n \times m \times n} \rightarrow \rightarrow|$ is 1.

In traditional matrix mathematics, if a matrix is an identity matrix, the determinant of two-dimensional matrix is 1.

Similarly, multidimensional vector matrices are a concatenation of two-dimensional matrices, if a four-dimensional vector matrix is a four-dimensional vector identity matrix, the result of four-dimensional vector identity matrix determinant is 1. That is $|A_{m \times n \times m \times n} \rightarrow \rightarrow| = 1$.

For example,

$$\begin{aligned}
 & |A_{m \times n \times m \times n} \rightarrow \rightarrow| = \begin{vmatrix} \begin{bmatrix} \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{1111} & \dots & a_{1n11} \\ \vdots & \ddots & \vdots \\ \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{m111} & \dots & a_{mn11} \end{bmatrix} & \begin{bmatrix} \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{111n} & \dots & a_{1n1n} \\ \vdots & \ddots & \vdots \\ \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{m11n} & \dots & a_{mn1n} \end{bmatrix} \\ \begin{bmatrix} \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{11m1} & \dots & a_{1nm1} \\ \vdots & \ddots & \vdots \\ \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{m1m1} & \dots & a_{mnm1} \end{bmatrix} & \begin{bmatrix} \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{11mn} & \dots & a_{1nmn} \\ \vdots & \ddots & \vdots \\ \rightarrow \rightarrow & \dots & \rightarrow \rightarrow \\ a_{m1mn} & \dots & a_{mnmn} \end{bmatrix} \end{vmatrix}_{m \times n \times m \times n} \\
 & = \begin{vmatrix} \begin{bmatrix} 1 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{bmatrix} & \begin{bmatrix} 0 & \dots & 1 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{bmatrix} \\ \begin{bmatrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 1 & \dots & 0 \end{bmatrix} & \begin{bmatrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 1 \end{bmatrix} \end{vmatrix}_{m \times n \times m \times n} \\
 & = 1
 \end{aligned}$$

7. The other properties of multidimensional vector matrix determinant and inverse.

There are still many properties of two-dimensional matrix that can be extend to the four-dimensional vector matrix.

If all the elements of any vector direction are zero in a four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$, then $|A_{m \times n \times m \times n} \rightarrow \rightarrow| = 0$.

If one vector direction is proportional to another vector direction of a four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$, then $|A_{m \times n \times m \times n} \rightarrow \rightarrow| = 0$.

If one vector direction is a linear combination of one or more other vector directions of a four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$, then $|A_{m \times n \times m \times n} \rightarrow \rightarrow| = 0$.

If two vector directions of a four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ are interchanged, the sign of the determinant of the matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ is changed.

A four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ inverse which it is an invertible matrix can be unique.

If four-dimensional vector square matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ is invertible, $(A_{m \times n \times m \times n} \rightarrow \rightarrow^{-1})^{-1} = A_{m \times n \times m \times n} \rightarrow \rightarrow$.

There are various properties of four-dimensional vector matrix determinant and inverse to prove the correctness of four-dimensional vector matrix determinant and inverse definition in this paper. Meanwhile, we run successfully the corresponding program to verify the definition of the four-dimensional vector matrix determinant and inverse.

V. CONCLUSION

On the basis of newly operation laws of multidimensional vector matrix, we define the four-dimensional vector matrix determinant, inverse and related properties in this model. We also prove the correctness of these associated formulas by mathematics and program. In this program, followed by the definitions and certification of four-dimensional vector matrix, we have successfully run related program and get the rational result which the four-dimensional vector matrix $A_{m \times n \times m \times n} \rightarrow \rightarrow$ multiplied by the four-dimensional vector matrix inverse $A_{m \times n \times m \times n} \rightarrow \rightarrow^{-1}$ is equal to the four-dimensional vector identity matrix.

In this paper, we have introduced mainly the theory of multi-dimensional vector matrix, the four-dimensional vector matrix determinant and inverse. The future work is to extend the four-dimensional vector matrix inverse $A_{m \times n \times m \times n} \rightarrow \rightarrow^{-1}$ to multidimensional vector matrix inverse $A_{m_1 \times m_2 \dots \times m_n \times m_1 \times m_2 \dots \times m_n} \rightarrow \rightarrow^{-1}$. We will apply adopted theories and definitions on multidimensional vector

matrix $A_{m_1 \times m_2 \dots m_n \times m_1 \times m_2 \dots m_n}$

ACKNOWLEDGMENT

This work is sponsored by the National Science Foundation of China under Grant 60911130128 and 60832002.

REFERENCES

- [1] Franklin, Joel L. [2000] Matrix Theory. Mineola, N.Y.: Dover.
- [2] Ashu M.G. Solos. Multidimensional matrix mathematics: multidimensional matrix transpose, symmetry, ant symmetry, determinant, and inverse, part 4 of 6. Proceedings of the World Congress on Engineering 2010, vol.3, WEC 2010, June 30-July 2, 2010, London, U.K.
- [3] Ahmed, N., Natarajan, T. and Rao, K. R. On image processing and a discrete cosine transform. IEEE Trans. Compute, 1974, 23, 90-93.
- [4] A J Sang, M S Chen, H X Chen, L L Liu and T N Sun. Multi-dimensional vector matrix theory and its application in color image coding. The Imaging Science Journal vol.58, no.3, June 2010, pp.171-176(6).
- [5] Liu, L.L, Chen, H.X, Sang, A.J, Sun, T.N. "4D order-4 vector matrix DCT integer transform and its application in video code," Imaging Science Journal, the vol. 58, no. 6, December 2010, pp.321-330 (10).
- [6] I. Gessel and D. Stanton, Application of q-Lagrange inversion to basic hyper geometric series, Trans. Amer. Math. Soc. 277(1983), 173-203.
- [7] Christian Krattenthaler and Michael Schlosser, "A New Multidimensional Matrix Inverse with Applications to Multiple q-series", Discrete Mathematics, Volume 204, Issues 1-3, 6 June 1999, Pages 249-279.
- [8] J. Riordan, Combinatorial identities, J. Wiley, New York, 1968.
- [9] H.W. Gould, "A series transformation for finding convolution identities", Duke Math.J.28 (1961), 193-202.
- [10] H.W. Gould, "A new convolution formula and some new orthogonal relations for inversion of series", Duke Math.J.29 (1962), 393-404.
- [11] H.W. Gould, "A new series transform with application to Bessel, Legendre, and Tchebychev polynomials", Duke Math. J. 31(1964), 325-334.
- [12] H.W. Gould, "Inverse series relations and other expansions involving Humbert polynomials", Duke Math.J.32 (1965), 691-711.
- [13] H.W. Gould and L.C. Hsu, "Some new inverse series relations", Duke Math.J.40 (1973), 885-891.
- [14] G.E. Andrews, "Connection coefficient problems and partitions", D. Ray- Chaudhuri, ed., Proc. Symp. Pure Math, vol.34, Amer. Math. Soc., Providence, R. I., 1979, 1-24.
- [15] W.N. Bailey, "Some identities in combinatory analysis", Proc. London Math. Soc. (2) 49 (1947), 421-435.
- [16] W.N. Bailey, "Identities of the Roger-Ramanujan type", Proc. London Math. Soc. (2) 50 (1949), 1-10.
- [17] G. Gasper, "Summation, transformation and expansion formulas for bibasic series", Trans. Amer. Soc. 312(1989), 257-278.
- [18] M. Rahman, "Some quadratic and cubic summation formulas for basic hyper geometric series", Can. J. Math. 45 (1993), 394-411.
- [19] C. Krattenthaler, "A new matrix inverse", Proc. Amer. Math. Soc. 124 (1996), 47-59.
- [20] L. Carlitz, "Some inverse relations", Duke Math. J. 40(1973), 893-901.



Hexin Chen is a Professor in the School of Communication Engineering in Jilin University. He received Ph.D. degree from Jilin University in 1990. From 1987-1988, he worked as visiting scholar at University of Alberta, Canada. In 1993 he worked as visiting professor at University of Tampere, Finland. His research

interests include multidimensional signal processing, video and image coding and decoding, video communication, multimedia database technology.



Aijun Sang is now a vice professor of the School of Communication Engineering in Jilin University. She received her Bachelor Degree at Huazhong University of Science and Technology, Master Degree at Dalian University of Technology, and Ph.D. Degree at Jilin University. Her research interests include

multidimensional signal processing, video and image coding.



Haojing Bao is now a postgraduate of the School of Communication Engineering in Jilin University. She received her Bachelor Degree at Jilin University in 2009. Her research interests include multidimensional signal processing, video and image coding.