

It's About Time: On Optimal Virtual Network Embeddings under Temporal Flexibilities

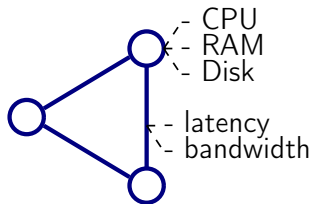
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Matthias Rost, Stefan Schmid, Anja Feldmann
Technische Universität Berlin

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Arizona State University

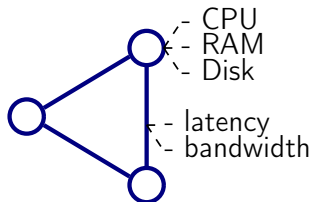
The Virtual Network Embedding Problem (VNEP)

Physical Network

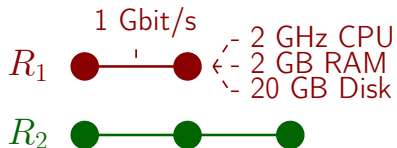


The Virtual Network Embedding Problem (VNEP)

Physical Network

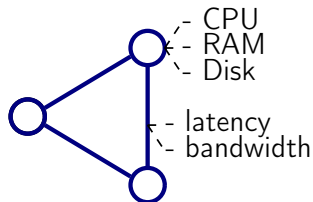


Virtual Network Requests

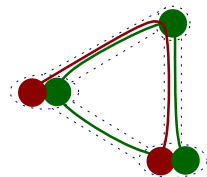
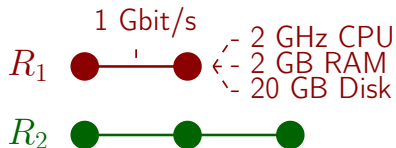


The Virtual Network Embedding Problem (VNEP)

Physical Network



Virtual Network Requests



Embedding

- map virtual onto substrate nodes
- map virtual links onto substrate paths
- obeying the substrate's capacities

Facets of the VNEP

Setting

(De)centralized

Multi-Provider

Reliability

Reconfigurations

Objectives

Access Control

Load Balancing

Energy Savings

Algorithms

Exact

Heuristic

Related Work

TABLE 18
TAXONOMY OF COMPACT VNE APPROACHES

Category	Reference	Optimization	Coordination	Constraint	
C/NC	[36] Infilar and Raffl (2011)	Exact	One-Stage	Provides delay, location and routing constraints	
	[37] Liu et al. (2011)	Exact	One-Stage	Exact VNE based on correspondence matrices	
	[38] Frank et al. (2012)	Exact	One-Stage	Exact VNE problem with RL&QoS parameters	
	[39] Pagan et al. (2013)	Exact/Metaheuristic	One-Stage	Introduces the VNE for optical networks	
	[44] Liskika and Kad (2009)	Heuristic	One-Stage	Provides one-stage VNE. Based on SID	
	[45] Di et al. (2010)	Heuristic	One-Stage	Improvement of the approach in [44]	
	[46] Ghaur and Samaan (2011)	Heuristic	One-Stage	Introduces hierarchical management of the SN	
	[41, 43] Yu et al. (2011-2012)	Heuristic	One-Stage	First VNE approach in wireless multi-hop networks. Introduces metrics and feasibility measures for wireless VNE	
	[47] Chen et al. (2012)	Heuristic	One-Stage	Reduces resource fragmentation	
	[48] Yu et al. (2012)	Heuristic	One-Stage	One-stage VNE that increases coordination	
	[49] Liu et al. (2011)	Heuristic	Two-Stage	Improves coordination based on nodes proximity	
	[44, 45] Sheng et al. (2011-2012)	Heuristic	Two Stages	Opportunistic resource sharing to deal with load fluctuation	
	[46] Li et al. (2012)	Heuristic	Two Stages	Topology awareness to enhance VNE coordination	
	[47] Lu and Tamer (2006)	Heuristic	Uncoordinated	Embedding in specific backbone-size VN topologies	
	[42] Yu et al. (2008)	Heuristic	Uncoordinated	Utilizes the KSP algorithm [33] for VLM	
	[35] Razaq and Sriv (2010)	Heuristic	Uncoordinated	Different K values in KSP based VLM	
	[35] Razaq et al. (2011)	Heuristic	Uncoordinated	Investigates the VNE impact of bottlenecked nodes	
	[42] Noguera et al. (2011)	Heuristic	Uncoordinated	VNE considering SN resources heterogeneity	
	[33] Loufouas et al. (2011)	Heuristic	Uncoordinated	Introduces VNE for wireless network testbeds	
[37, 49] Boton et al. (2011-2011)	Heuristic	Uncoordinated	Introduces hidden hp constraints		
[35] Zhu and Ansumu (2006)	Heuristic	Uncoordinated	Provides a balanced link and node stress in the SN		
[35] Figueat et al. (2011)	Heuristic	One-Stage	Max-Min Ant Colony metaheuristic VNE approach		
[35] Cheng et al. (2012)	Metaheuristic	One-Stage	Accelerates convergence of PSO VNE metaheuristic with topology aware node ranking [39]		
[36] Zhang et al. (2012)	Heuristic	Uncoordinated	Maps one virtual node in several substrate nodes		
[47] Di et al. (2012)	Heuristic	One-Stage	Coordinated VNE reducing the number of backtracks by carefully choosing the first virtual node to map		
[36] Abdelfar and Elshigt (2012)	Heuristic	Uncoordinated	Introduces VNE in the optical domain trying to minimize the number of hp per link		
[40] Aris Loufouas et al. (2012)	Heuristic	Coordinated	Considers importance of virtual nodes for embedding		
[35] Yao-Bo Lee et al. (2012)	Heuristic	InterHP	Clustering of virtual networks in multi-provider environment		
C/VC	[42] Figueat et al. (2011)	Heuristic	One-Stage	Migration of nodes with bottlenecked adjacent links	
	[41] Bielecki et al. (2010)	Heuristic	Two Stages	Migration when service access position changes	
	[35] Zhu and Ansumu (2006)	Heuristic	Uncoordinated	Reduce the cost of periodic reconfiguration	
	[35] Fan and Ansumu (2006)	Heuristic	Uncoordinated	Reduce the cost of VNE re-configuration	
	[41] Cai et al. (2010)	Heuristic	Uncoordinated	Reconfiguration based on SN evolution	
	[41] Shan-li and Xue-song (2011)	Heuristic	Uncoordinated	Identifies mapped virtual nodes and links with not optimal mapping and migrate them to save SN resources	
	[35] Sun et al. (2012)	Heuristic	Uncoordinated	Introduces the VNE problem for evolving VNRS	
	D/NC	[45] Hossain et al. (2010)	Heuristic	Uncoordinated	First distributed approach to solve VNE. Proposes a VNE process to manage the communication among substrate nodes
		[45] Xia et al. (2011)	Heuristic	InterHP	Introduces the InterHP VNE for networked clouds
		[47] Lv et al. (2011)	Heuristic	InterHP	InterHP VNE using hierarchical virtual resource allocation
[42] Hossain et al. (2011)		Exact/Metaheuristic	InterHP	VNRS optimization each subVN in different hpNs. Provides exact and heuristic solving algorithms	
[40] Loufouas et al. (2012)		Heuristic	InterHP	Graph partitioning InterHP VNE using a heuristic integrating a min-cost algorithm followed by subgraph isomorphism	
D/VC	[45] Maqsood et al. (2010)	Heuristic	Uncoordinated	First distributed dynamic approach. Reorganizes the SN when VNs demands change	

TABLE 19
TAXONOMY OF REDUNDANT VNE APPROACHES

Category	Reference	Optimization	Coordination	Constraint
C/NC	[42] Hossain et al. (2011)	Exact	One-Stage	First approach providing an ILP exact solution
	[40] Zhang et al. (2011)	Exact	One-Stage	Optimal resilient solution attaining an enhanced QoS mapping. Provides diversified substrate back-up paths
	[44] Boton et al. (2012)	Exact	One-Stage	Introduces the energy aware VNE
	[45] Wang and Wolf (2011)	Exact	One-Stage	Reduces the VNR to a traffic matrix
	[44, 45, 46] Boton, Shams and Bredemeyer (2007-2009)	Heuristic	One-Stage	Recover link failures by providing backup paths with intermediate nodes
	[48] Kozlovski et al. (2010)	Heuristic	One-Stage	Introduces reliability as a service offered by the IaaS. Reliable VNRS based on graph isomorphism detection
	[48] Yu et al. (2010)	Heuristic	One-Stage	Introduces failure-dependent protection with a back-up solution for each regional failure
	[49] Lv et al. (2012)	Heuristic	One-Stage	Introduces losses to multicast VNE in wireless mesh networks
	[46, 47] Choudhary et al. (2009-2011)	Heuristic	Two Stages	Coordination in VNE using multi-path for VLM
	[41] Rahman et al. (2010)	Heuristic	Two Stages	Upon a failure, the economic priority is maintained by the pre-activation of a bandwidth quota for back-up in SN links
	[41] Bitt et al. (2010)	Heuristic	Two Stages	VNE awareness of the SN bottlenecked resources
	[42] Yuos et al. (2010)	Heuristic	Two Stages	Introduces sharing among back-up resources. Reduces resources allocated for redundancy
	[48] Sun et al. (2011)	Heuristic	Two Stages	Resilient VNE optimizing the embedding cost and reducing computational complexity
	[48] Yu et al. (2011)	Heuristic	Two Stages	Resilient VNE analyzing failures in substrate nodes
	[42] Yu et al. (2008)	Heuristic	Uncoordinated	Introduces the multi-path approach for VLM
	[40] Guo et al. (2010)	Heuristic	Uncoordinated	Improvement of the approach in [42]
	[40] Yang et al. (2010)	Heuristic	Uncoordinated	Divides the SN in regions to reduce VNE complexity
	[40] Yuos et al. (2010)	Heuristic	Uncoordinated	Maps one virtual node to multiple substrate nodes
	[40] Chen et al. (2010)	Heuristic	Uncoordinated	Reactive resilience protection against graceful failures during the online VNE process. Considers just substitute link failures
[40] Yu et al. (2011)	Heuristic	Uncoordinated	Proactive VNE approach offering protection against SN link failures for links with high stress	
[40] Sun et al. (2011)	Heuristic	Uncoordinated	Introduces stochastic BW demand to the VNE	
[45] Lu et al. (2011)	Heuristic	Uncoordinated	Introduces load balancing in links	
[47] Guo et al. (2011)	Heuristic	Uncoordinated	Proactive resilient VLM approach sharing back-up paths	
[47] Cheng et al. (2011)	Metaheuristic	Two Stages	Introduces topology-awareness in VNE	
[46] Sheng et al. (2011)	Metaheuristic	Two Stages	Embedding time depends on VNR. Uses simulated annealing algorithm	
[35] Zhang et al. (2012)	Metaheuristic	Two Stages	Introduces particle swarm optimization (PSO) metaheuristic	
[40] Sun et al. (2012)	Metaheuristic	Two Stages	Introduces VNE in multi-domain environments	
[40] Lu et al. (2012)	Metaheuristic	Uncoordinated	Introduces VNE in wireless mesh networks	
[39] Loufouas et al. (2012)	Heuristic	Two Stages	Uses the approach in [42] to solve the VNE for an arbitrary pool of heterogeneous resources	
[45] Maali and Rajguru (2012)	Heuristic	Two Stages	VNE considering the residual capacity of the substrate links	
[40] Zhang et al. (2012)	Exact/Heuristic	One-Stage	Recover link failures providing disjoint SN backup paths	
C/VR	[35] Bitt et al. (2010)	Heuristic	Two Stages	Reduce reconfiguration of virtual links and nodes causing migration to less critical SN regions
	[42] Yu et al. (2010)	Heuristic	Uncoordinated	Reconfigure the embedding by changing the spinning ratio in the multi-path VLM solution
D/NC	[110] Schaffath et al. (2010)	Exact	One-Stage	ILP-based VNE. Dynamically reconfigures existing mappings
	[111] Chen et al. (2011)	Heuristic	Two Stages	Proactive reconfiguration of SN nodes with high utilization
	[46] Choudhary et al. (2010)	Heuristic	InterHP	First InterHP VNE proposal. Mediates between hp and SP interests. VNR is split across hpPs and embedded locally
D/VR	[112] Hossain et al. (2010)	Heuristic	Two Stages	First-licent VNE that acts upon node and link failures

Related Work

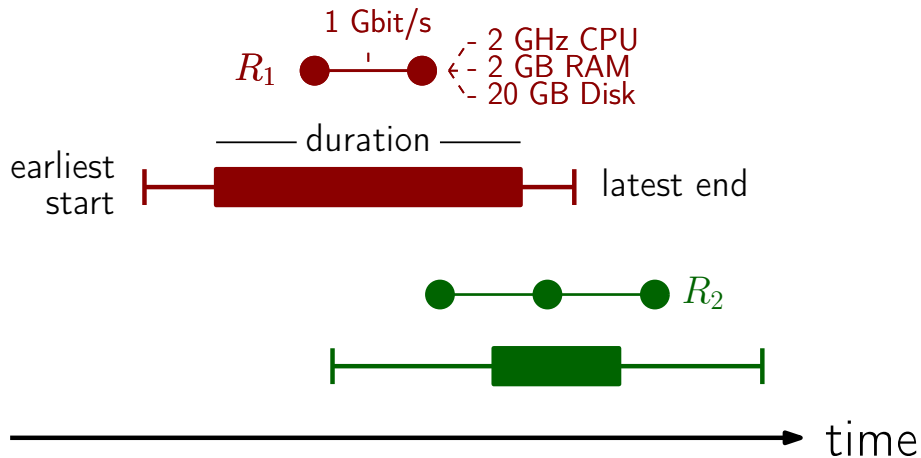
TABLE III
TAXONOMY OF COEXIST VNE APPROACHES

Category	Reference	Optimization	Coordination	Contribution
C/NC	[26] Infilar and Radli (2011)	Exact	One Stage	Provides delay, location and routing constraints
	[27] Liu et al. (2011)	Exact	One Stage	Exact VNE based on correspondence matrices
	[28] Truh et al. (2011)	Exact	One Stage	Exact VNE problem with SLA QoS parameters
	[29] Pappas et al. (2012)	Exact/Metaheuristic	One Stage	Introduces the VNE for spatial networks
	[30] Lucchiani and Kati (2009)	Heuristic	One Stage	Provides one stage VNE based on 3D
	[31] Di et al. (2010)	Heuristic	One Stage	Improvement of the approach in [30]
	[32] Ghazizadeh and Samaan (2011)	Heuristic	One Stage	Introduces hierarchical management of the SN
	[33], [34] Yoo et al. (2011-2012)	Heuristic	One Stage	First VNE approach in wireless multi-hop networks. Introduces metrics and feasibility measures for wireless VNE
	[35] Chen et al. (2012)	Heuristic	One Stage	Reduces resource fragmentation
	[36] Yu et al. (2012)	Heuristic	One Stage	One step VNE that increases coordination
	[37] Liu et al. (2011)	Heuristic	Two Stages	Improves coordination based on nodes proximity
	[38], [39] Sheng et al. (2011-2012)	Heuristic	Two Stages	Opportunistic resource sharing to deal with load fluctuation
	[40] Li et al. (2012)	Heuristic	Two Stages	Topology awareness in wireless VNE coordination
	[41] Lu and Turner (2006)	Uncoordinated	Two Stages	Embedding in specific base flow star VN topologies
	[42] Yu et al.* (2008)	Heuristic	Uncoordinated	Utilizes the KSP algorithm [43] for VLM
	[43] Razaq and Siraj (2009)	Heuristic	Uncoordinated	Different K values in KSP based VLM
	[44] Razaq et al. (2011)	Heuristic	Uncoordinated	Investigates the VNE impact of bottlenecked nodes
	[45] Nogueira et al. (2011)	Heuristic	Uncoordinated	VNE considering SN resources heterogeneity
	[46] Lefevre et al.* (2011)	Heuristic	Uncoordinated	Introduces VNE for wireless network topology
	[47] Lefevre et al. (2011-2013)	Heuristic	Uncoordinated	Introduces hybrid hop coordination
	[48] Lefevre and Gauthier (2010)	Heuristic	Uncoordinated	Provides a dynamic approach for wireless SN
[49] Pappas et al. (2012)	Metaheuristic	One Stage	Multi-Metric Cost function for VNE	
[50] Ghazizadeh and Samaan (2011)	Metaheuristic	One Stage	Introduces VNE for multi-tenant networks	
[51] Zhang et al. (2012)	Heuristic	Uncoordinated	Maps one virtual node in several substrate nodes	
[52] Di et al. (2012)	Heuristic	One Stage	Coordinated VNE reducing the number of backtracks by carefully choosing the first virtual node to map	
[53] Abdelkar and Eshghi (2012)	Heuristic	Uncoordinated	Introduces VNE in the optical domain trying to minimize the number of hops per link	
[54] Aris-Lefevre et al. (2012)	Heuristic	Coordinated	Considers importance of virtual nodes for embedding	
[55] Tao-Ho Lee et al. (2012)	Heuristic	Interfap	Clustering of virtual networks in multi-provider environment	
C/VC	[56] Fajant et al. (2011)	Heuristic	One Stage	Migration of nodes with bottlenecked adjacent links
	[57] Benkoudia et al. (2010)	Heuristic	Two Stages	Migrates when service access position changes
	[58] Zhu and Ansumali (2009)	Heuristic	Uncoordinated	Reduces the cost of periodic reconfiguration
	[59] Fan and Ansumali (2006)	Heuristic	Uncoordinated	Reduces the cost of VNE re-configuration
	[60] Cai et al. (2010)	Heuristic	Uncoordinated	Reconfiguration based on SN evolution
	[61] Shan-ji and Xue-song (2011)	Heuristic	Uncoordinated	Identifies mapped virtual nodes and links with not optimal mapping and migrate them to save SN resources
	[62] Sun et al. (2012)	Heuristic	Uncoordinated	Introduces the VNE problem for existing VNAs
D/NC	[63], [64] Hossain et al. (2010)	Heuristic	Uncoordinated	First distributed approach to solve VNE. Proposes a VNE protocol to manage the communication among substrate nodes
	[65] Xia et al. (2011)	Heuristic	Interfap	Introduces the Interfap VNE for networked clouds
	[66] Li et al. (2011)	Heuristic	Interfap	Interfap VNE using hierarchical virtual resource organization
	[67] Hossain et al.* (2011)	Exact/Metaheuristic	Interfap	VNE is optimized among each subVN in different hops. Provides exact and heuristic splitting approaches
	[68] Lefevre et al.* (2012)	Heuristic	Interfap	Graph partitioning Interfap VNE using a heuristic integrating a walk cut pair algorithm followed by sub-graph isomorphism
	[69] Maqsood et al. (2010)	Heuristic	Uncoordinated	First distributed dynamic approach. Recognizes the SN when VN demands change
	[70] Maqsood et al. (2010)	Heuristic	Uncoordinated	First distributed dynamic approach. Recognizes the SN when VN demands change

TABLE IV
TAXONOMY OF REDUNDANT VNE APPROACHES

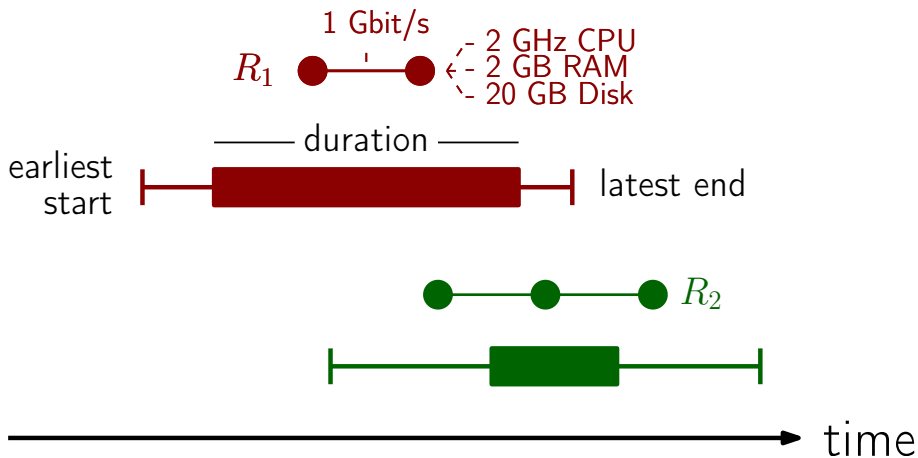
Category	Reference	Optimization	Coordination	Contribution
C/NR	[71] Hossain et al.* (2011)	Exact	One Stage	First approach providing an ILP-based solution
	[72] Zhang et al. (2011)	Exact	One Stage	Optimal redundant solution attaining an enhanced QoS mapping. Provides distributed substrate back-up paths
	[44] Botto et al. (2012)	Exact	One Stage	Introduces the energy aware VNE
	[73] Wang and Wolf (2011)	Exact	One Stage	Redefines the VNR as a traffic matrix
	[64], [65], [66] Shanno and Bockmeier (2007-2009)	Heuristic	One Stage	Protects link failures by providing backup paths with intermediate nodes
	[74] Koslovski et al. (2009)	Heuristic	One Stage	Introduces reliability as a service offered by the IAP. Reliable VNIs based on subgraph isomorphism detection
	[68] Yu et al. (2010)	Heuristic	One Stage	Introduces failure-dependent protection with a backup solution for each regional failure
	[75] Li et al. (2012)	Heuristic	One Stage	Introduces losses to indicate VNE in wireless mesh networks
	[36], [27] Choudhary et al. (2009-2011)	Heuristic	Two Stages	Coordination in VNE using multi-paths for VLM
	[76] Rahn et al. (2010)	Heuristic	Two Stages	Upon a failure, the economic priority is maintained by the pre-activation of a bandwidth quota for back-up in SN links
	[33] Butt et al.* (2010)	Heuristic	Two Stages	VNE awareness of the SN bottlenecked resources
	[77] Yoo et al. (2010)	Heuristic	Two Stages	Introduces sharing among back-up resources. Reduces resources allocated for redundancy
	[109] Sun et al. (2011)	Heuristic	Two Stages	Redundant VNE optimizing the embedding cost and reducing computational complexity
	[38] Yu et al. (2011)	Heuristic	Two Stages	Redundant VNE analyzing failures in substrate nodes
	[35] Yu et al. (2011)	Heuristic	Uncoordinated	Introduces the multi-stage approach for VLM
	[78] Gu et al. (2011)	Heuristic	Uncoordinated	First work on the VNE for multi-tenant networks
	[107] Yang et al. (2010)	Heuristic	Uncoordinated	First work on the VNE for multi-tenant networks
[108] Zhu et al. (2010)	Heuristic	Uncoordinated	First work on the VNE for multi-tenant networks	
[109] Chen et al. (2010)	Heuristic	Uncoordinated	Redundant VNE providing protection against link failures during the online VNE process. Considers backup substrate link failures	
[109] Yu et al. (2011)	Heuristic	Uncoordinated	Proactive VNE approach offering protection against SN link failures for links with high status	
[33] Sun et al. (2011)	Heuristic	Uncoordinated	Introduces stochastic RW demand to the VNE	
[35] Lu et al. (2011)	Heuristic	Uncoordinated	Introduces load balancing in links	
[28] Gao et al. (2011)	Heuristic	Uncoordinated	Proactive resilient VLM approach sharing back-up paths	
[79] Cheng et al. (2011)	Metaheuristic	Two Stages	Introduces topology-awareness in VNE	
[109] Sheng et al. (2011)	Metaheuristic	Two Stages	Embedding time depends on VNR lifetime. Uses simulated annealing metaheuristic	
[33] Zhang et al. (2012)	Metaheuristic	Two Stages	Introduces particle swarm optimization (PSO) metaheuristic	
[110] Sun et al. (2012)	Metaheuristic	Two Stages	Introduces VNE in multi-tenant environments	
[109] Lu et al. (2012)	Metaheuristic	Uncoordinated	Introduces VNE in wireless mesh networks	
[68] Lefevre et al.* (2012)	Heuristic	Two Stages	Uses the approach in [42] to solve the VNE for an arbitrary pool of heterogeneous resources	
[59] Maali and Rajhouni (2012)	Heuristic	Two Stages	VNE considering the residual capacity of the substrate links	
[109] Zhang et al. (2012)	Exact/Heuristic	One Stage	Reduce link failures providing disjoint SN backup paths	
C/NVR	[33] Butt et al.* (2010)	Heuristic	Two Stages	Reactive reconfiguration of virtual links and nodes causing rejection to less critical SN regions
	[35] Yu et al.* (2010)	Heuristic	Uncoordinated	Reconfigure the embedding by changing the splitting ratio in the multi-path VLM solution
D/NR	[110] Schaffhuth et al. (2010)	Exact	One Stage	ILP-based VNE. Dynamically reconfigure existing mappings
	[111] Chen et al. (2011)	Heuristic	Two Stages	Periodic reconfiguration of SN nodes with high utilization
	[68] Choudhary et al. (2010)	Heuristic	Interfap	First Interfap VNE proposal. Migrates between IAP and SP networks. VNR is split across IAPs and methods locally
D/NVR	[112] Hossain et al. (2010)	Heuristic	Two Stages	Fast-redundant VNE that acts upon node and link failures

Our Model



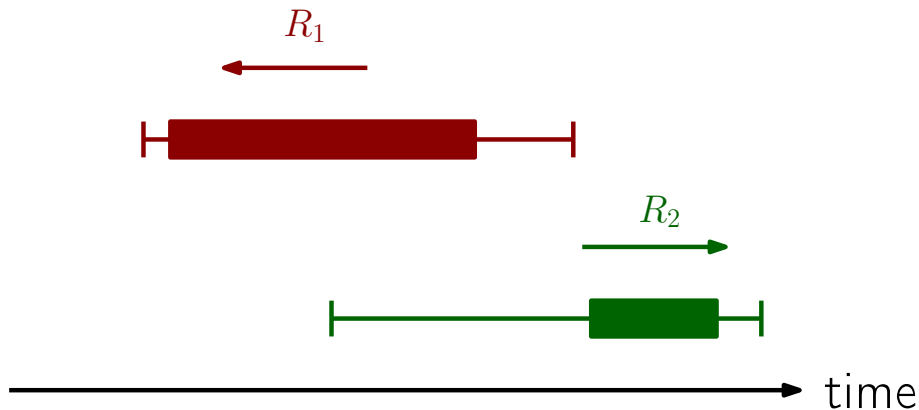
Our Model

Offline scenario

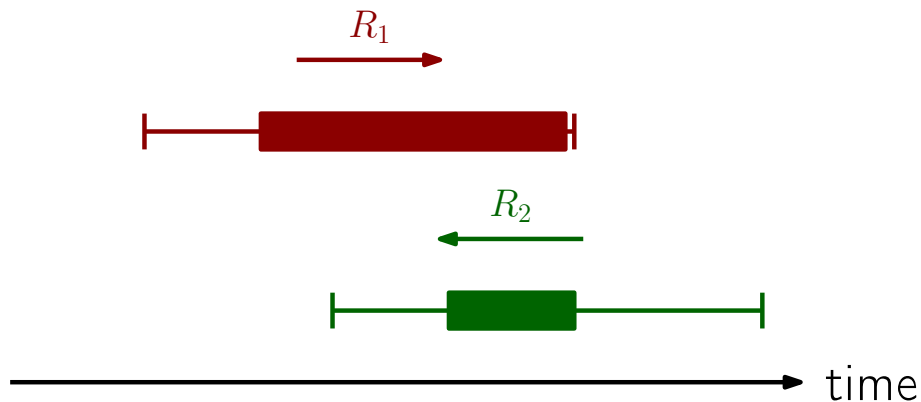


Motivation #1: Business

Provider Incentives: Minimizing Load

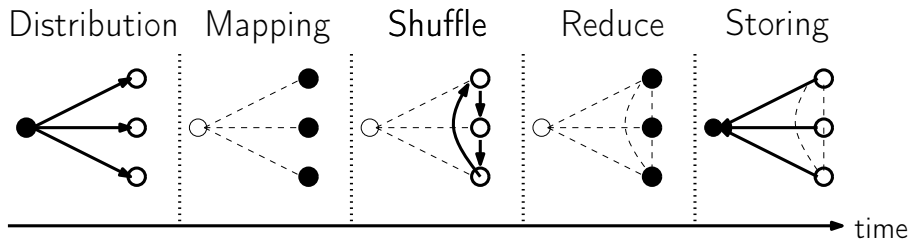


Provider Incentives: Maximizing Utilization by Collocation



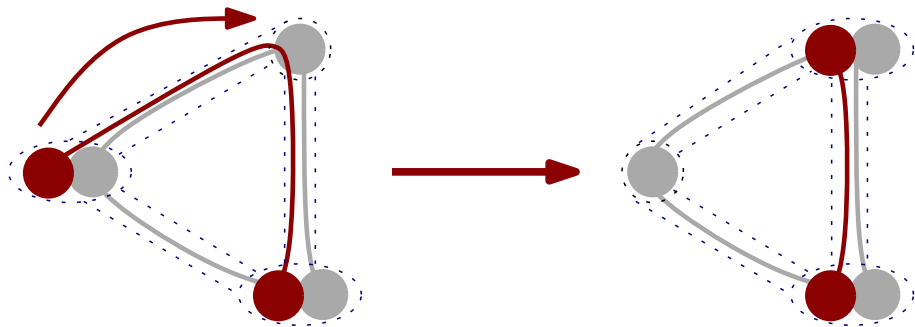
Motivation #2: Modeling Opportunities

Modeling Opportunities: Evolution of VNets

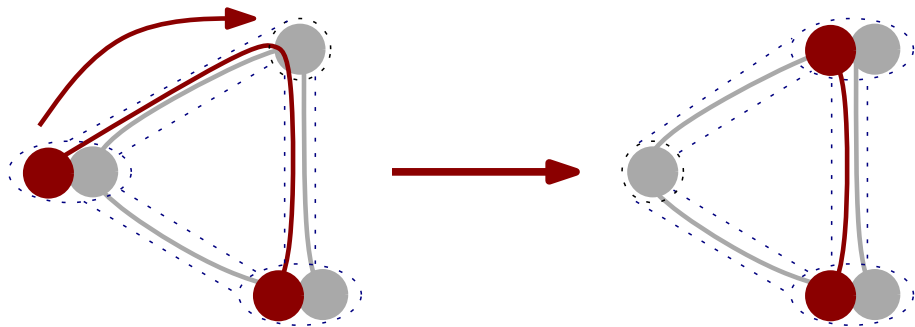


Reservation of maximal allocations over the whole time?

Modeling Opportunities: Migrations

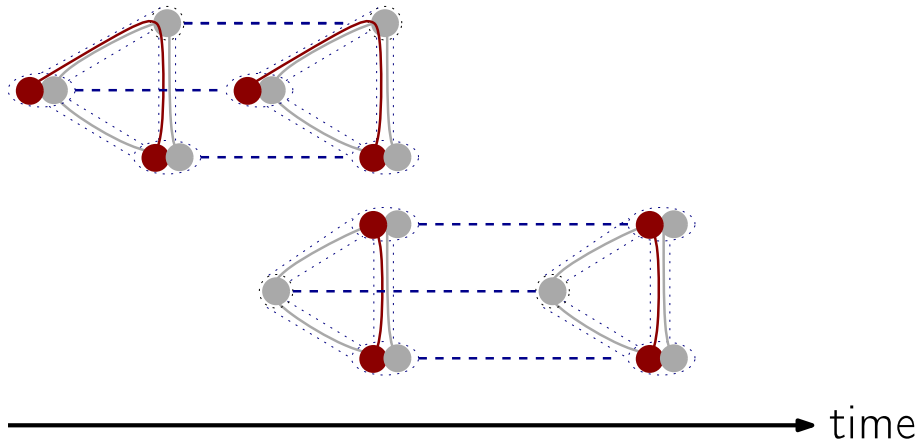


Modeling Opportunities: Migrations

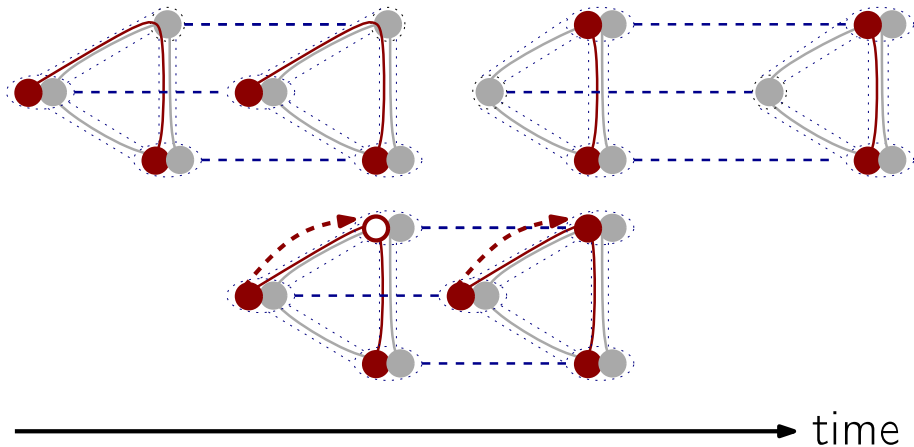


In previous work instantaneous operation!

Modeling Opportunities: Migrations

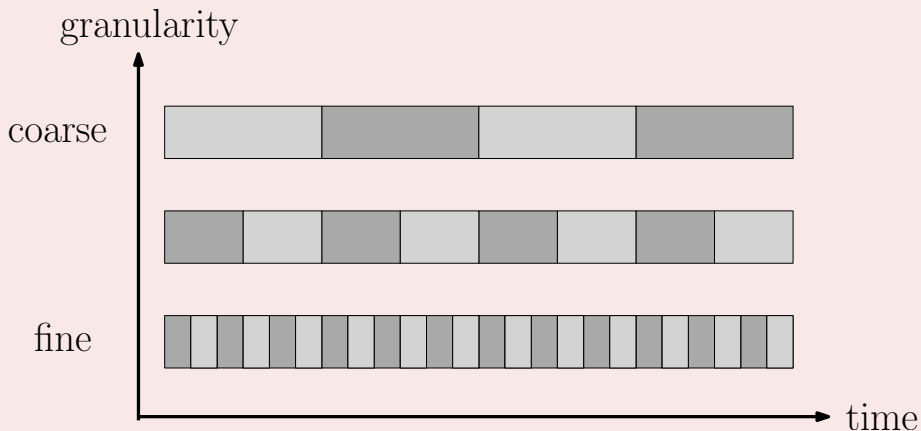


Modeling Opportunities: Fine-grained Migrations



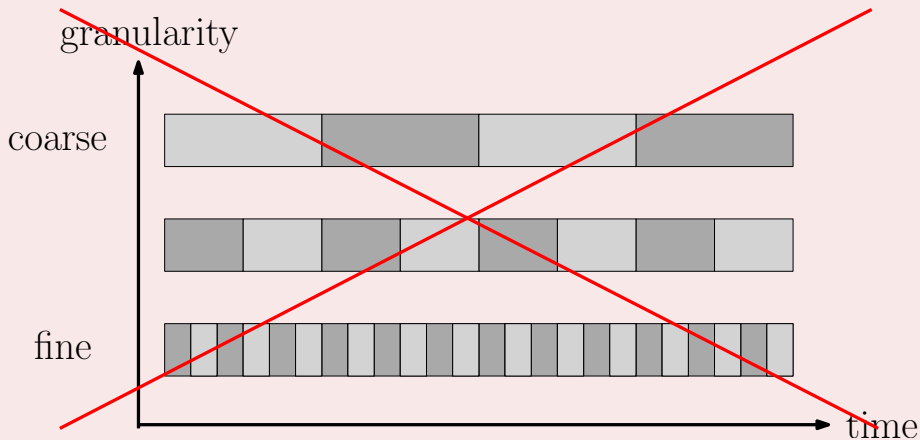
Important Decision: Continuous-Time Model!

Discretization



Important Decision: Continuous-Time Model!

No Discretization!



Problem Statement

Notation

Substrate \mathcal{S}

topology $\mathcal{S} = (\mathbf{V}_S, \mathbf{E}_S)$

capacities $\mathbf{c}_S : \mathbf{V}_S \cup \mathbf{E}_S \rightarrow \mathbb{R}^+$

time horizon $\mathbf{T} > 0$

Requests $\mathcal{R} = \{R_1, \dots, R_n\}$

topologies $(\mathbf{V}_{R_i}, \mathbf{E}_{R_i})$

resources $\mathbf{c}_{R_i} : \mathbf{V}_{R_i} \cup \mathbf{E}_{R_i} \rightarrow \mathbb{R}^+$

temporal spec interval $[\mathbf{t}_{R_i}^s, \mathbf{t}_{R_i}^e]$

duration $\mathbf{d}_{R_i} \leq \mathbf{t}_{R_i}^e - \mathbf{t}_{R_i}^s$

Temporal Virtual Network Embedding Problem (TVNEP)

- Access Control** Decide which of the requests to embed.
- Resource Mapping** Map virtual onto substrate resources, obtaining
 $alloc_V : \mathcal{R} \times \mathbf{V}_S \rightarrow \mathbb{R}_{\geq 0}$ and
 $alloc_E : \mathcal{R} \times \mathbf{E}_S \rightarrow \mathbb{R}_{\geq 0}$.
- Scheduling** Find start $t_R^+ \geq t_R^s$ and end time $t_R^- \leq t_R^e$ for $R \in \mathcal{R}$, such that $t_R^- + t_R^+ = d_R$ holds.
- Feasibility** For each point in time $t \in [0, T]$ ensure:

$$\forall N_s \in \mathbf{V}_S. \mathbf{c}_s(N_s) \geq \sum_{\substack{R \in \mathcal{R} \text{ with} \\ t \in (t_R^+, t_R^-)}} alloc_V(R, N_s),$$

$$\forall L_s \in \mathbf{E}_S. \mathbf{c}_s(L_s) \geq \sum_{\substack{R \in \mathcal{R} \text{ with} \\ t \in (t_R^+, t_R^-)}} alloc_E(R, L_s).$$

Local Embedding

Mapping process will be explained in a bit.

Classic VNEP Task

Access Control Decide which of the requests to embed: $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$.

Resource Mapping Map virtual onto substrate resources, obtaining

$$alloc_V : \mathcal{R} \times \mathbf{V}_S \rightarrow \mathbb{R}_{\geq 0} \text{ and}$$

$$alloc_E : \mathcal{R} \times \mathbf{E}_S \rightarrow \mathbb{R}_{\geq 0}.$$

Overview

Overview

Contributions

- 1 Continuous-time Mixed-Integer Programming formulations for TVNEP
- 2 $c\Sigma$ -Model utilizes state-space and symmetry reductions to render solving TVNEP (computationally) feasible
- 3 Greedy polynomial time heuristic which is based on $c\Sigma$ -Model
- 4 Initial computational evaluation

Why Mixed-Integer Programming?

- TVNEP is a novel problem: baseline for further work
- Offline scenario: trade-off runtime with solution quality

Mixed-Integer Programming Models

Standard VNEP

Access Control Decide which of the requests to embed: $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$.

Resource Mapping Map virtual onto substrate resources, obtaining

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$$alloc_E : \mathcal{R} \times \mathbf{E}_S \rightarrow \mathbb{R}_{\geq 0}.$$

Novel: Continuous-Time Scheduling

Scheduling Find start $t_{R_i}^+ \geq \mathbf{t}_{R_i}^s$ and end time $t_{R_i}^- \leq \mathbf{t}_{R_i}^e$, such that $t_{R_i}^- + t_{R_i}^+ = \mathbf{d}_{R_i}$ holds.

Feasibility For each point in time $t \in [0, \mathbf{T}]$:

$$\forall N_s \in \mathbf{V}_S. \mathbf{c}_S(N_s) \geq \sum_{\substack{R \in \mathcal{R} \text{ with} \\ t \in (t_R^+, t_R^-)}} alloc_V(R, N_s),$$

$$\forall L_s \in \mathbf{E}_S. \mathbf{c}_S(L_s) \geq \sum_{\substack{R \in \mathcal{R} \text{ with} \\ t \in (t_R^+, t_R^-)}} alloc_E(R, L_s).$$

Standard VNEP Access Control & Resource Mapping

Variables

Access Control $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$

Node Mapping $\forall R \in \mathcal{R}. x_V : \mathbf{V}_R \times \mathbf{V}_S \rightarrow \mathbb{B}$

Link Mapping $\forall R \in \mathcal{R}. x_E : \mathbf{E}_R \times \mathbf{E}_S \rightarrow [0, 1]$

Node mapping

Map each virtual onto a substrate node, if the request is embedded.

Link mapping

Map each virtual link onto multiple paths in the substrate (splittable flows).

Standard VNEP Access Control & Resource Mapping

Variables

Access Control $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$

Node Mapping $\forall R \in \mathcal{R}. x_V : \mathbf{V}_R \times \mathbf{V}_S \rightarrow \mathbb{B}$

Link Mapping $\forall R \in \mathcal{R}. x_E : \mathbf{E}_R \times \mathbf{E}_S \rightarrow [0, 1]$

Node mapping: $\forall R \in \mathcal{R}. \forall N_V \in \mathbf{V}_R.$

$$x_{\mathcal{R}}(R) = \sum_{N_S \in \mathbf{V}_S} x_V(N_V, N_S)$$

Link mapping: $\forall R \in \mathcal{R}. \forall L_V = (N_V^+, N_V^-) \in \mathbf{E}_R. \forall N_S \in \mathbf{V}_S$

$$\sum_{L_S \in \delta^+(N_S)} x_E(L_V, L_S) - \sum_{L_S \in \delta^-(N_S)} x_E(L_V, L_S) = x_V(N_V^-, N_S) - x_V(N_V^+, N_S)$$

Standard VNEP Access Control & Resource Mapping

Variables

Access Control $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$

Node Mapping $\forall R \in \mathcal{R}. x_V : \mathbf{V}_R \times \mathbf{V}_S \rightarrow \mathbb{B}$

Link Mapping $\forall R \in \mathcal{R}. x_E : \mathbf{E}_R \times \mathbf{E}_S \rightarrow [0, 1]$

Node mapping: $\forall R \in \mathcal{R}. \forall N_V \in \mathbf{V}_R.$

$$x_{\mathcal{R}}(R) = \sum_{N_S \in \mathbf{V}_S} x_V(N_V, N_S)$$

Link mapping: $\forall R \in \mathcal{R}. \forall L_V = (N_V^+, N_V^-) \in \mathbf{E}_R. \forall N_S \in \mathbf{V}_S$

$$\sum_{L_S \in \delta^+(N_S)} x_E(L_V, L_S) - \sum_{L_S \in \delta^-(N_S)} x_E(L_V, L_S) = x_V(N_V^-, N_S) - x_V(N_V^+, N_S)$$

Macro $alloc_V(R, N_S): \forall R \in \mathcal{R}. \forall N_S \in \mathbf{V}_S$

$$alloc_V(R, N_S) = \sum_{N_V \in \mathbf{V}_R} c_R(N_V) \cdot x_V(N_V, N_S)$$

Macro $alloc_E(R, L_S): \forall R \in \mathcal{R}. \forall L_S \in \mathbf{E}_S$

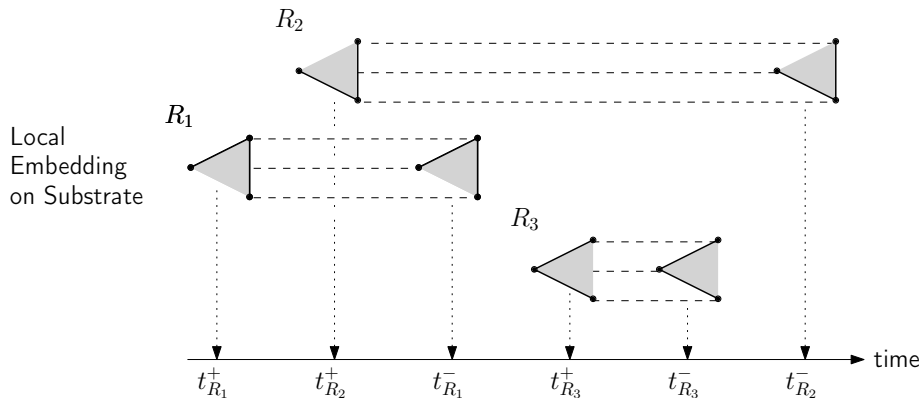
$$alloc_E(R, L_S) = \sum_{L_V \in \mathbf{E}_R} c_R(L_V) \cdot x_E(L_V, L_S)$$

Modeling Continuous-Time: Checking Feasibility

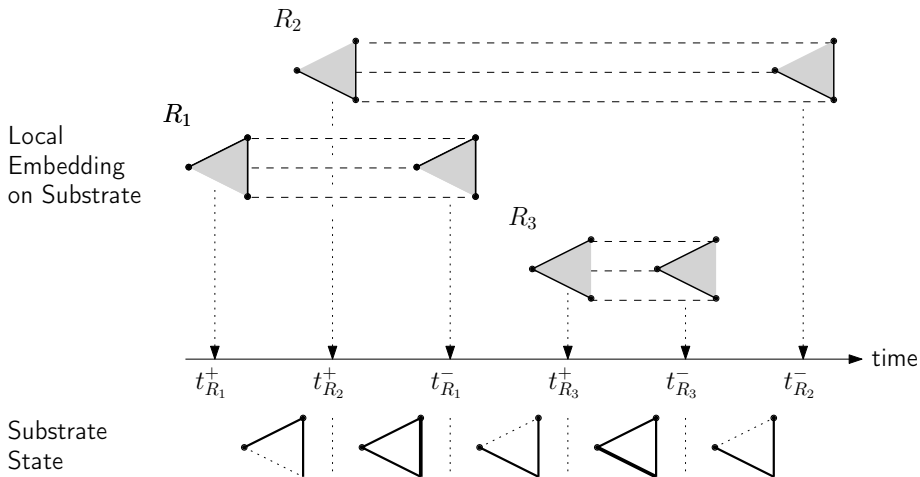
Assume for now:

Local embeddings and start / end times are fixed.

Modeling Continuous-Time: Checking Feasibility

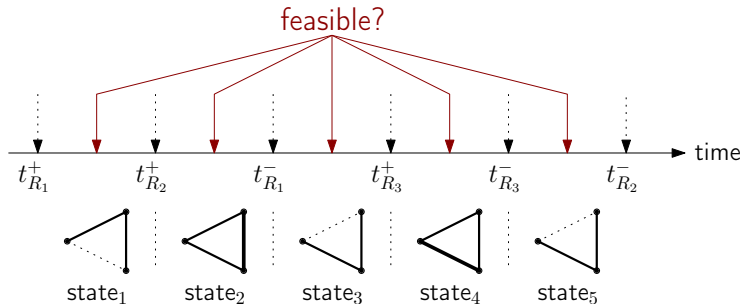


Modeling Continuous-Time: Checking Feasibility



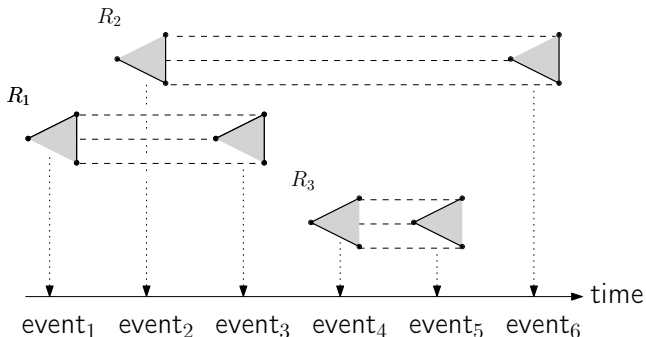
Modeling Continuous-Time: Checking Feasibility

Check the feasibility of the $2 \cdot |\mathcal{R}| - 1$ states.



Abstract Event Model

Modeling Continuous-Time: Abstract Event Model



Mapping Variables

$$\mathcal{E} = \{\mathbf{e}_1, \dots, \mathbf{e}_{2 \cdot |\mathcal{R}|}\}$$

$$\forall R \in \mathcal{R}. \chi_R^+ : \mathcal{E} \rightarrow \mathbb{B}$$

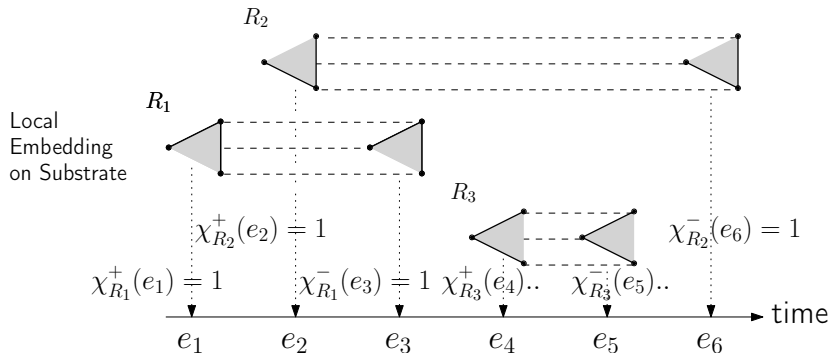
$$\forall R \in \mathcal{R}. \chi_R^- : \mathcal{E} \rightarrow \mathbb{B}$$

Bijjective Mapping

$$\forall R \in \mathcal{R}. \sum_{\mathbf{e}_i \in \mathcal{E}} \chi_R^+(\mathbf{e}_i) = 1 \wedge \sum_{\mathbf{e}_i \in \mathcal{E}} \chi_R^-(\mathbf{e}_i) = 1$$

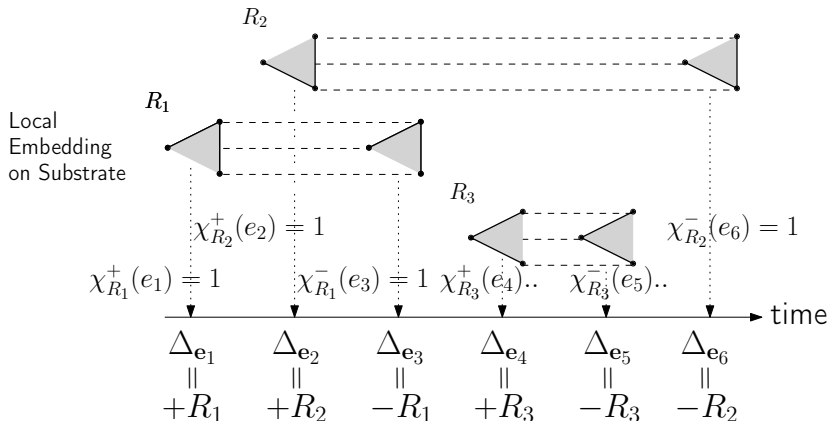
$$\forall \mathbf{e}_i \in \mathcal{E}. \sum_{R \in \mathcal{R}} \chi_R^+(\mathbf{e}_i) = 1 \wedge \sum_{R \in \mathcal{R}} \chi_R^-(\mathbf{e}_i) = 1$$

Δ -Model

Reconstructing States: Δ -Model

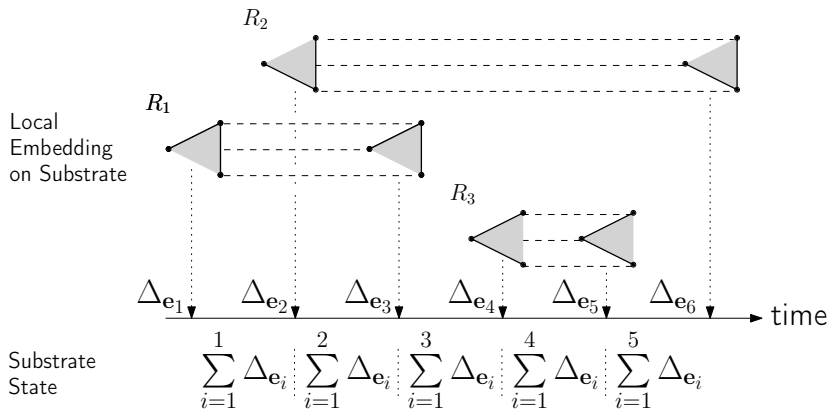
Idea

- Compute state changes via mapping variables $\chi_R^+(e_i)$, $\chi_R^-(e_i)$

Reconstructing States: Δ -Model

Idea

- Compute state *changes*: $\Delta_{e_i} : \mathbf{V}_S \cup \mathbf{E}_S \rightarrow \mathbb{R}$ via $\chi_R^+(e_i), \chi_R^-(e_i)$

Reconstructing States: Δ -Model

Idea

- 1 Compute state *changes*: $\Delta e_i : \mathbf{V}_S \cup \mathbf{E}_S \rightarrow \mathbb{R}$ via $\chi_R^+(e_i), \chi_R^-(e_i)$
- 2 Enforce $\sum_{j=1}^i \Delta e_j \leq \mathbf{c}_S$ for each state

Δ -Model: Computing State Changes

Conditional Assignment

 $\forall \mathbf{e}_i \in \mathcal{E}. \forall N_s \in \mathbf{V}_s.$

$$\Delta_{\mathbf{e}_i}(N_s) = \begin{cases} +alloc_V(R_1, N_s) & , \text{ if } \chi_{R_1}^+(\mathbf{e}_i) = 1 \\ -alloc_V(R_1, N_s) & , \text{ if } \chi_{R_1}^-(\mathbf{e}_i) = 1 \\ \vdots & \\ +alloc_V(R_k, N_s) & , \text{ if } \chi_{R_k}^+(\mathbf{e}_i) = 1 \\ -alloc_V(R_k, N_s) & , \text{ if } \chi_{R_k}^-(\mathbf{e}_i) = 1 \end{cases}$$

Δ -Model: Computing State Changes

Conditional Assignment via Big-M Constraints

$$\forall R \in \mathcal{R}. \forall \mathbf{e}_i \in \mathcal{E}. \forall N_s \in \mathbf{V}_s.$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq + \text{alloc}_V(R, N_s) + \mathbf{c}_S(N_s)(1 - \chi_R^+(\mathbf{e}_i))$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq + \text{alloc}_V(R, N_s) - \mathbf{c}_S(N_s)(1 - \chi_R^+(\mathbf{e}_i)) \cdot 2$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq - \text{alloc}_V(R, N_s) + \mathbf{c}_S(N_s)(1 - \chi_R^-(\mathbf{e}_i)) \cdot 2$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq - \text{alloc}_V(R, N_s) - \mathbf{c}_S(N_s)(1 - \chi_R^-(\mathbf{e}_i))$$

Δ -Model: Computing State Changes

Big-M Assignment of Start

$$\forall R \in \mathcal{R}. \forall \mathbf{e}_i \in \mathcal{E}. \forall N_s \in \mathbf{V}_S.$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq + \text{alloc}_V(R, N_s) + \mathbf{c}_S(N_s)(1 - \chi_{R_1}^+(\mathbf{e}_i))$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq + \text{alloc}_V(R, N_s) - \mathbf{c}_S(N_s)(1 - \chi_{R_1}^+(\mathbf{e}_i)) \cdot 2$$

$$\chi_{R_1}^+(\mathbf{e}_i) = 0$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq + \text{alloc}_V(R, N_s) + \mathbf{c}_S(N_s)$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq + \text{alloc}_V(R, N_s) - 2 \cdot \mathbf{c}_S(N_s)$$



unbounded

$$\Delta_{\mathbf{e}_i}(N_s) \leq \mathbf{c}_S(N_s)$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq - \mathbf{c}_S(N_s)$$

Δ -Model: Computing State Changes

Big-M Assignment of Start

$$\forall R \in \mathcal{R}. \forall \mathbf{e}_i \in \mathcal{E}. \forall N_s \in \mathbf{V}_S.$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq + alloc_V(R, N_s) + \mathbf{c}_S(N_s)(1 - \chi_{R_1}^+(\mathbf{e}_i))$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq + alloc_V(R, N_s) - \mathbf{c}_S(N_s)(1 - \chi_{R_1}^+(\mathbf{e}_i)) \cdot 2$$

$$\chi_{R_1}^+(\mathbf{e}_i) = 1$$

$$\Delta_{\mathbf{e}_i}(N_s) \leq + alloc_V(R, N_s)$$

$$\Delta_{\mathbf{e}_i}(N_s) \geq + alloc_V(R, N_s)$$

$$\Rightarrow$$

equal

$$\Delta_{\mathbf{e}_i}(N_s) = alloc_V(R, N_s)$$

Short Excursion: B&B

Branch-and-Bound

- branch-and-bound algorithms are in most cases used to solve MIPs
- *branching* generates subproblems (in a tree)
- subproblems can be cut off by *bounding* via computing LP relaxations
 - subproblem might be infeasible
 - subproblem might have worse objective value than best known solution

Δ -Model Issue: LP Smearings!

LP Relaxation Example

$\chi_{R_j}^+(\mathbf{e}_j) = 0.5$ for $j \in \{1, 2\}$:

$$-\mathbf{c}_S(N_S) + \mathit{alloc}_V(R_j, N_S) \leq \Delta_{\mathbf{e}_j}(N_S) \leq \mathit{alloc}_V(R_j, N_S) + 0.5 \cdot \mathbf{c}_S(N_S)$$

Δ -Model Issue: LP Smearings!

LP Relaxation Example

$\chi_{R_j}^+(\mathbf{e}_j) = 0.5$ for $j \in \{1, 2\}$:

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Implications

- 1 $\Delta_{\mathbf{e}_j}(N_S) \leq 0$ is always feasible (when $\chi_{R_j}^+(\mathbf{e}_j) = 0.5$ for $j \in \{1, 2\}$)
- 2 $\Delta_{\mathbf{e}_j}(N_S) = -\mathbf{c}_S(N_S)$ possible if $\mathit{alloc}_V(R_j, N_S) = 0$

Δ -Model Issue: LP Smearings!

LP Relaxation Example

$$\chi_{R_j}^+(\mathbf{e}_j) = 0.5 \text{ for } j \in \{1, 2\}:$$

$$-c_S(N_S) + alloc_V(R_j, N_S) \leq \Delta_{\mathbf{e}_j}(N_S) \leq alloc_V(R_j, N_S) + 0.5 \cdot c_S(N_S)$$

Implications

- 1 $\Delta_{\mathbf{e}_j}(N_S) \leq 0$ is always feasible (when $\chi_{R_j}^+(\mathbf{e}_j) = 0.5$ for $j \in \{1, 2\}$)
- 2 $\Delta_{\mathbf{e}_j}(N_S) = -c_S(N_S)$ possible if $alloc_V(R_j, N_S) = 0$

This is really bad!

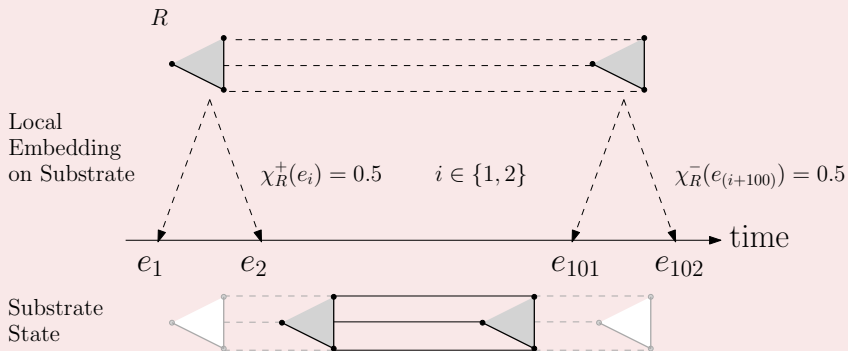
- 1 states do not 'materialize' well in LP relaxations:
allocations will *never* be accounted for in the substrate's state
- 2 bounding is unable to reduce search space

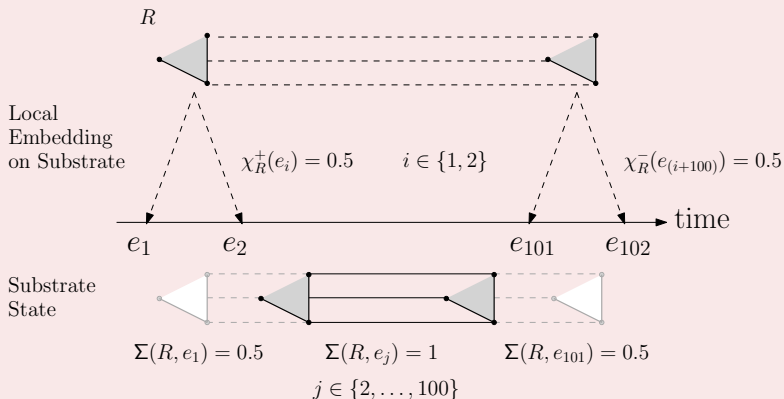
Σ -Model

Σ -Model: Intuition

Requirement

Resource allocations must materialize in the substrate's state.



Σ -Model: Intuition

$$\forall R \in \mathcal{R}. \forall e_j \in \mathcal{E}.$$

$$\Sigma(R, e_j) = \sum_{j=1, \dots, i} \chi_R^+(e_j, R) - \sum_{j=1, \dots, i} \chi_R^-(e_j, R)$$

Σ -Model: State Computation

Request allocations are computed for each state

- States $\mathcal{S} = \{\mathbf{s}_1, \dots, \mathbf{s}_{2 \cdot |\mathcal{R}| - 1}\}$
- $\forall R \in \mathcal{R}. \forall \mathbf{s}_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_s.$

$$alloc_V(R, \mathbf{s}_i, N_s) \geq alloc_V(R, N_s) - c_s(N_s) \cdot (1 - \Sigma(R, \mathbf{e}_i))$$

- $\forall \mathbf{s}_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_s.$

$$c_s(N_s) \geq \sum_{R \in \mathcal{R}} alloc_V(R, \mathbf{s}_i, N_s)$$

$\forall R \in \mathcal{R}. \forall \mathbf{e}_j \in \mathcal{E}.$

$$\Sigma(R, \mathbf{e}_j) = \sum_{j=1, \dots, i} \chi_R^+(\mathbf{e}_j, R) - \sum_{j=1, \dots, i} \chi_R^-(\mathbf{e}_j, R)$$

Σ -Model: State Computation

Request allocations are computed for each state

- States $\mathcal{S} = \{\mathbf{s}_1, \dots, \mathbf{s}_{2 \cdot |\mathcal{R}| - 1}\}$
- $\forall R \in \mathcal{R}. \forall \mathbf{s}_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_S.$

$$alloc_V(R, \mathbf{s}_i, N_s) \geq alloc_V(R, N_s) - \mathbf{c}_S(N_s) \cdot (1 - \Sigma(R, \mathbf{e}_i))$$

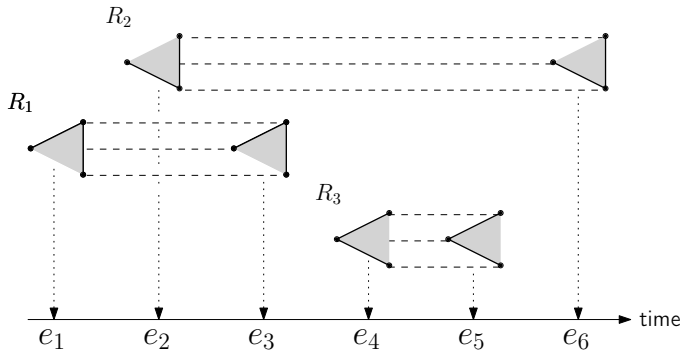
- $\forall \mathbf{s}_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_S.$

$$\mathbf{c}_S(N_s) \geq \sum_{R \in \mathcal{R}} alloc_V(R, \mathbf{s}_i, N_s)$$

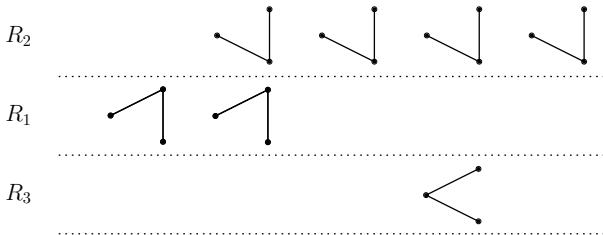
LP-Smearings

State allocations fully 'materialize' if $\Sigma(R, \mathbf{e}_i) = 1$.

Local
Embedding
on Substrate



Allocations
for each
state and
request



Substrate
State



c Σ -Model

c Σ -Model: Overview

Computational Trade-Off

- The Σ -Model is provably stronger than the Δ -Model.
- However, the Σ -Model uses (approximately) $2 \cdot |\mathcal{R}|$ more variables!

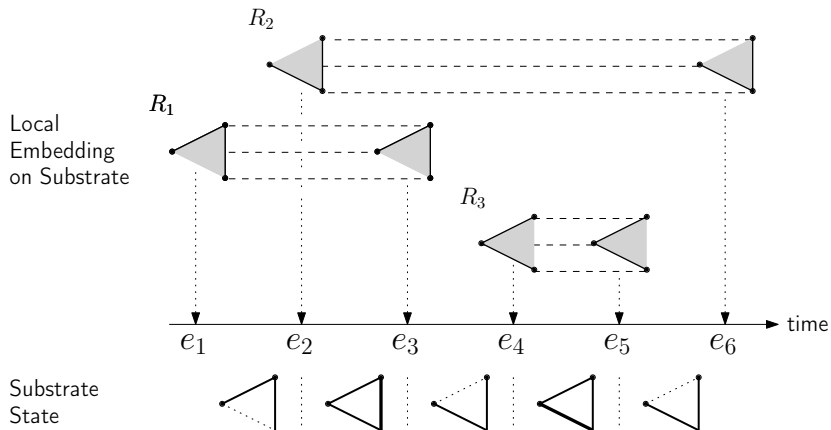
Σ -Model can be strengthened: c Σ -Model

Compactification Consider only *partial* event order. Yields *state-space* and *symmetry reductions*.

User cuts Use temporal information to reduce *state-space* and strengthen formulation.

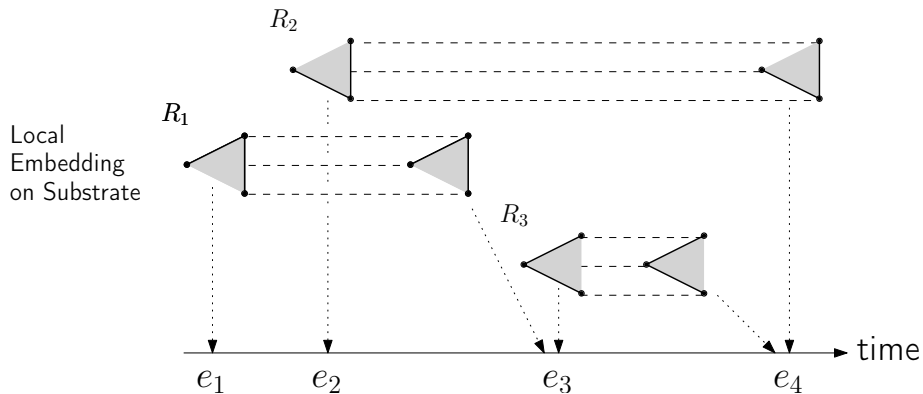
c Σ Optimization: State Compactification

cΣ-Model: State Compactification



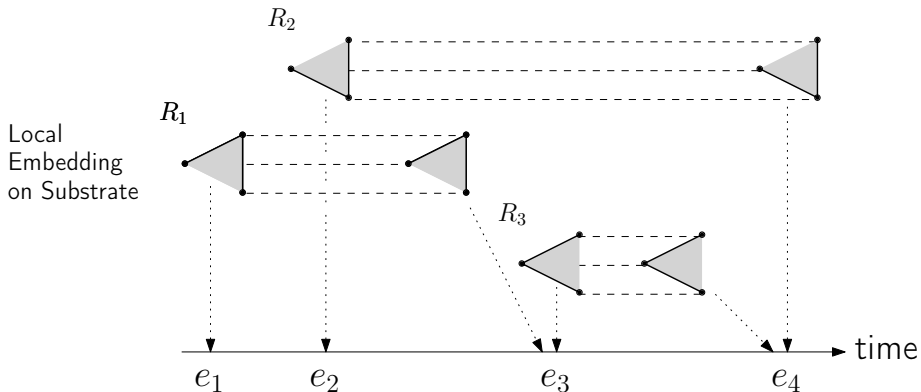
We only need to check feasibility after a request's start!

$c\Sigma$ -Model: State Compactification



- consider only $|\mathcal{R}| + 1$ event points
- injective mapping of request starts onto first $|\mathcal{R}|$ event points
- mapping of request R 's end onto event e_j :
 R ends after e_{j-1} and before e_j

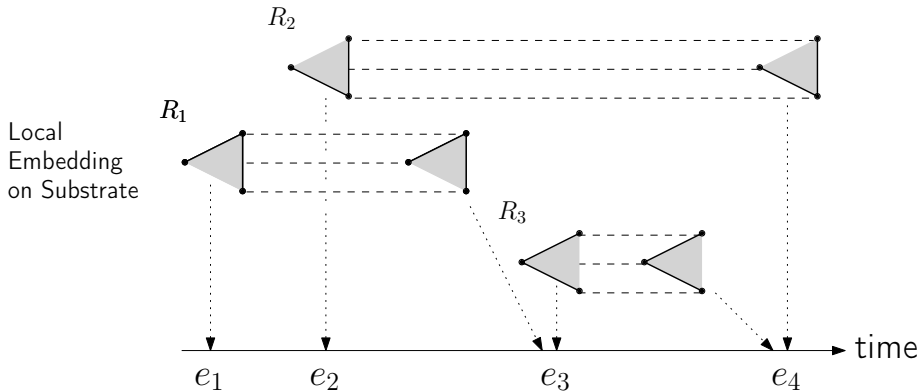
$c\Sigma$ -Model: State Compactification



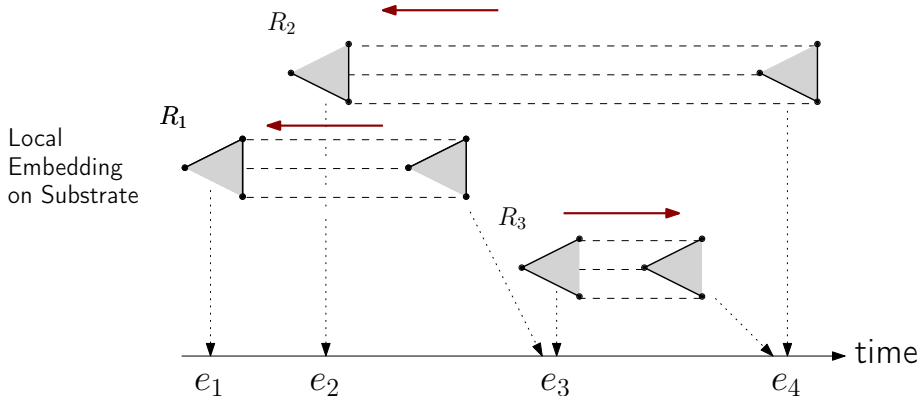
State-space reduction

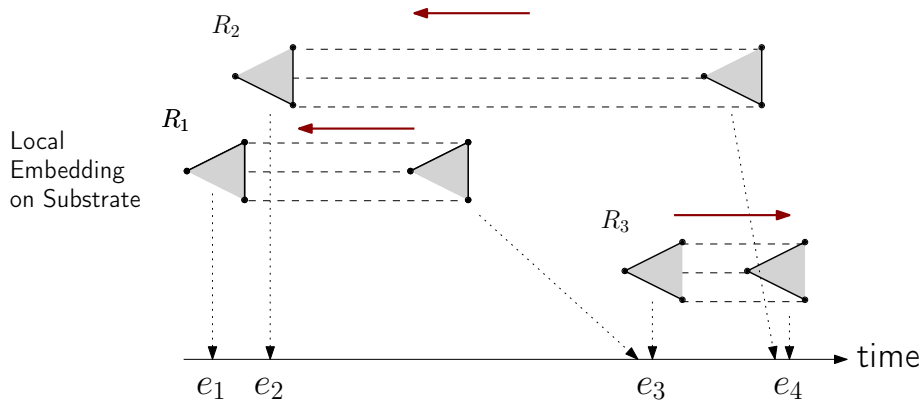
Number of states is halved \Rightarrow number of variables is halved.

c Σ -Model: State Compactification is Symmetry Reduction



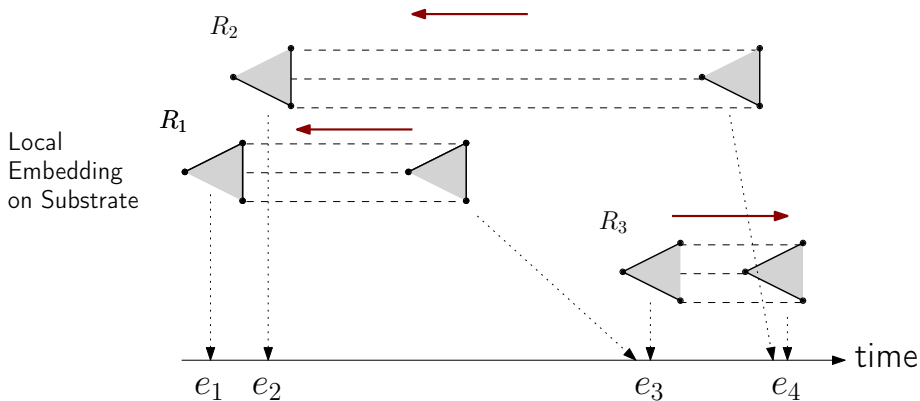
$c\Sigma$ -Model: State Compactification is Symmetry Reduction



$c\Sigma$ -Model: State Compactification is Symmetry Reduction

Same order as before!

cΣ-Model: State Compactification is Symmetry Reduction



Theorem

Compactification is symmetry reduction.

Intermezzo: Incorporating Time

cΣ-Model: Incorporating Time

$$\forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_{e_i} \leq t_{e_{i+1}}$$

$$\forall R \in \mathcal{R}.$$

$$d_R = t_R^- - t_R^+$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_R^+ \leq t_{e_i} + (1 - \chi_R^+(e_i, R)) \cdot T$$

$$t_R^+ \geq t_{e_i} - (1 - \chi_R^+(e_i, R)) \cdot T$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_2, \dots, e_{|\mathcal{R}|+1}\}.$$

$$t_R^- \leq t_{e_i} + (1 - \chi_R^-(e_i, R)) \cdot T$$

$$t_R^- \geq t_{e_{i-1}} - (1 - \chi_R^-(e_i, R)) \cdot T$$

cΣ-Model: Incorporating Time

$$\forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_{e_i} \leq t_{e_{i+1}}$$

$$\forall R \in \mathcal{R}.$$

$$d_R = t_R^- - t_R^+$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_R^+ \leq t_{e_i} + \left(1 - \sum_{j=1, \dots, i} \chi_R^+(e_j, R)\right) \cdot T$$

$$t_R^+ \geq t_{e_i} - \left(1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^+(e_j, R)\right) \cdot T$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_2, \dots, e_{|\mathcal{R}|+1}\}.$$

$$t_R^- \leq t_{e_i} + \left(1 - \sum_{j=2, \dots, i} \chi_R^-(e_j, R)\right) \cdot T$$

$$t_R^- \geq t_{e_{i-1}} - \left(1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^-(e_j, R)\right) \cdot T$$

cΣ-Model: Incorporating Time

$$\forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_{e_i} \leq t_{e_{i+1}}$$

$$\forall R \in \mathcal{R}.$$

$$d_R = t_R^- - t_R^+$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_1, \dots, e_{|\mathcal{R}|}\}.$$

$$t_R^+ \leq t_{e_i} + \left(1 - \sum_{j=1, \dots, i} \chi_R^+(e_j, R)\right) \cdot T$$

$$t_R^+ \geq t_{e_i} - \left(1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^+(e_j, R)\right) \cdot T$$

$$\forall R \in \mathcal{R}. \forall e_i \in \{e_2, \dots, e_{|\mathcal{R}|+1}\}.$$

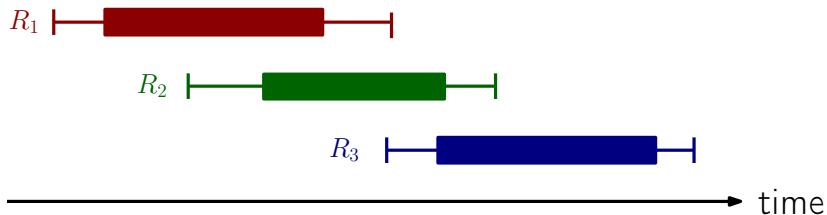
$$t_R^- \leq t_{e_i} + \left(1 - \sum_{j=2, \dots, i} \chi_R^-(e_j, R)\right) \cdot T$$

$$t_R^- \geq t_{e_{i-1}} - \left(1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^-(e_j, R)\right) \cdot T$$

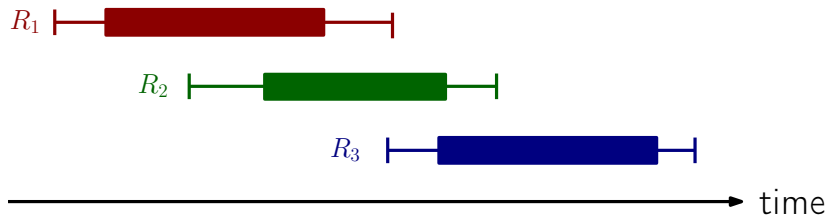
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Optimizations: Temporal Dependency Graph User Cuts

Temporal Dependency Graph



Temporal Dependency Graph



Latest possible point in time for R_1 to start is less than the earliest point in time at which R_2 can start.

\Rightarrow We know that R_1 must start before R_2 .

Temporal Dependency Graph

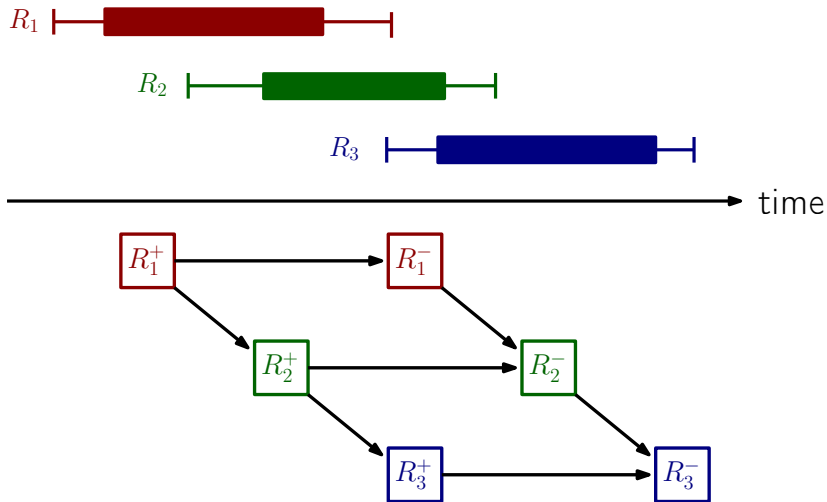


Figure: Temporal Dependency Graph

Temporal Dependency Graph (Formal)

Definition

- $G_{dep}(\mathcal{R}) = (V_{dep}, E_{dep})$
- $V_{dep} = \mathcal{R} \times \{start, end\}$
- $E_{dep} = \{(v, w) \in V_{dep}^2 \mid latest(v) < earliest(w)\}$

$$earliest((R, t) \in V_{dep}) = \begin{cases} t_R^s & , \text{ if } t = start \\ t_R^s + \mathbf{d}_R & , \text{ if } t = end \end{cases}$$

$$latest((R, t) \in V_{dep}) = \begin{cases} t_R^e - \mathbf{d}_R & , \text{ if } t = start \\ t_R^e & , \text{ if } t = end \end{cases}$$

Weighted Temporal Dependency Graph

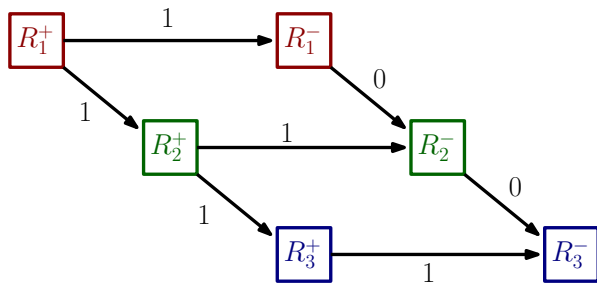


Figure: Temporal Dependency Graph with weights

By computing maximal distances (in polynomial time) we obtain:

- Start of R_1 : e_1
- Start of R_2 : e_2
- Start of R_3 : e_3
- End of R_1 : e_2, e_3, e_4
- End of R_2 : e_3, e_4
- End of R_3 : e_4

First Set of User Cuts (Valid Inequalities)

$\forall v \in V_{dep}$.

$$\sum_{i=|dist_{\max}^+(v)|+1}^{|\mathcal{R}|+1-|dist_{\max}^-(v)|} \chi_{Event}(\mathbf{e}_i, v) = 1$$

Macro χ_{Event}

$$\chi_{Event}(\mathbf{e}_i \in \mathcal{E}, (R, t) \in V_{dep}) = \begin{cases} \chi_R^+(\mathbf{e}_i) & \text{if } t = \text{start} \\ \chi_R^-(\mathbf{e}_i) & \text{if } t = \text{end} \end{cases}$$

State-space reduction!

- Effectively eliminates all mapping variables outside the interval $\{|dist_{\max}^+(v)| + 1, \dots, |\mathcal{R}| + 1 - |dist_{\max}^-(v)|\}$

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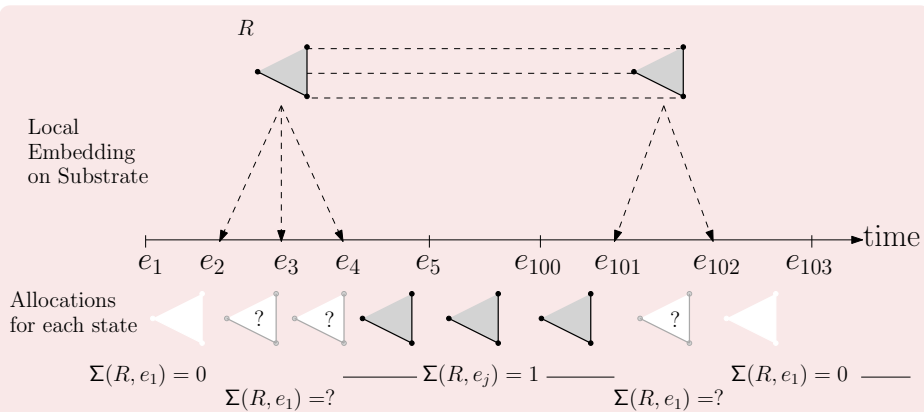
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State-space reduction!

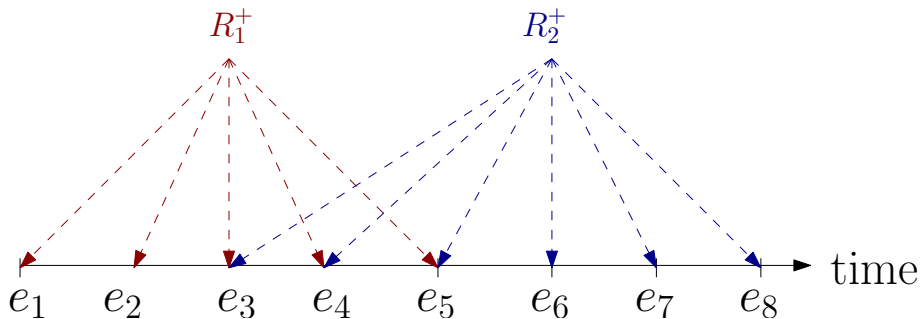
- 1 Effectively eliminates all mapping variables outside the interval $\{|dist_{\max}^+(v)| + 1, \dots, |\mathcal{R}| + 1 - |dist_{\max}^-(v)|\} \dots$
- 2 and also state variables!

Elimination of State Variables



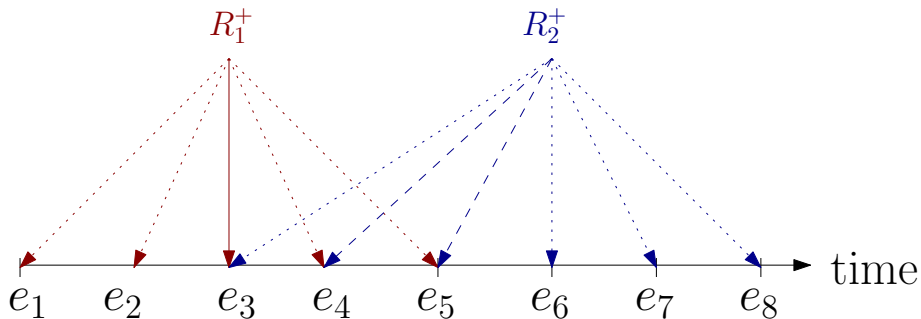
Second Set of User Cuts (Valid Inequalities)

$$\text{dist}_{\max}^-(R_1^+, R_2^+) = 2$$



Second Set of User Cuts (Valid Inequalities)

$$\text{dist}_{\max}^{-}(R_1^+, R_2^+) = 2$$

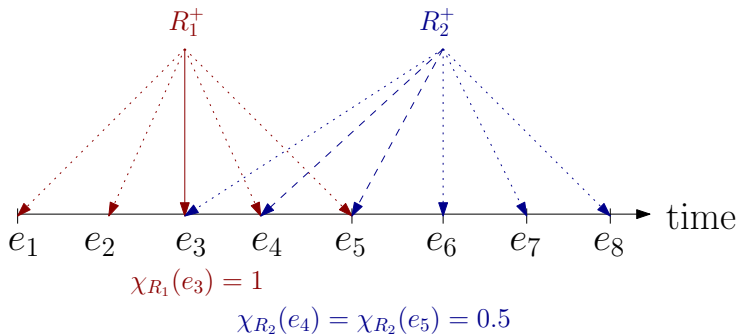


$$\chi_{R_1}(e_3) = 1$$

$$\chi_{R_2}(e_4) = \chi_{R_2}(e_5) = 0.5$$

Second Set of User Cuts (Valid Inequalities)

$$\text{dist}_{\max}^-(R_1^+, R_2^+) = 2$$

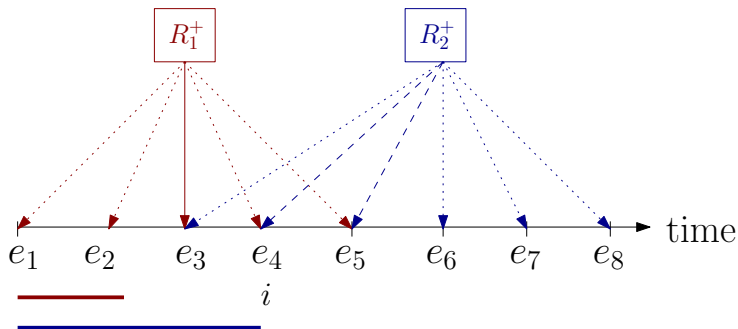


Mapping $\chi_{R_2^+}^+(e_4) > 0$ should be forbidden!

Second Set of User Cuts (Valid Inequalities)

$$v \in V_{dep}$$

$$w \in dist_{max}^-(v)$$



$$\forall v \in V_{dep}. \forall w \in dist_{max}^-(v). \forall e_i \in \mathcal{E}, dist_{max}(v, w) + 1 \leq i \leq |\mathcal{R}|.$$

$$\sum_{j=1}^i \chi_{Event}(e_j, w) \leq \sum_{e_j \in \mathcal{E}} \chi_{Event}(e_j, v)$$

with $j \leq i - dist_{max}^-(v, w)$

Temporal Dependency Graph User Cuts

$$\forall v \in V_{dep}.$$

$$\sum_{i=|dist_{\max}^+(v)|+1}^{|\mathcal{R}|+1-|dist_{\max}^-(v)|} \chi_{Event}(\mathbf{e}_i, v) = 1$$

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Strengthen formulation!

Overview $c\Sigma$ -Model

Access Control & Resource Mapping

Variables

Access Control $x_{\mathcal{R}} : \mathcal{R} \rightarrow \mathbb{B}$

Node Mapping $\forall R \in \mathcal{R}. x_V : \mathbf{V}_R \times \mathbf{V}_S \rightarrow \mathbb{B}$

Link Mapping $\forall R \in \mathcal{R}. x_E : \mathbf{E}_R \times \mathbf{E}_S \rightarrow [0, 1]$

Node mapping: $\forall R \in \mathcal{R}. \forall N_V \in \mathbf{V}_R.$

$$x_{\mathcal{R}}(R) = \sum_{N_S \in \mathbf{V}_S} x_V(N_V, N_S)$$

Link mapping: $\forall R \in \mathcal{R}. \forall L_V = (N_V^+, N_V^-) \in \mathbf{E}_R. \forall N_S \in \mathbf{V}_S$

$$\sum_{L_S \in \delta^+(N_S)} x_E(L_V, L_S) - \sum_{L_S \in \delta^-(N_S)} x_E(L_V, L_S) = x_V(N_V^-, N_S) - x_V(N_V^+, N_S)$$

Macro $alloc_V(R, N_S): \forall R \in \mathcal{R}. \forall N_S \in \mathbf{V}_S$

$$alloc_V(R, N_S) = \sum_{N_V \in \mathbf{V}_R} c_R(N_V) \cdot x_V(N_V, N_S)$$

Macro $alloc_E(R, L_S): \forall R \in \mathcal{R}. \forall L_S \in \mathbf{E}_S$

$$alloc_E(R, L_S) = \sum_{L_V \in \mathbf{E}_R} c_R(L_V) \cdot x_E(L_V, L_S)$$

Access Control & Resource Mapping

Mapping onto Event Points

Variables

- $\forall R \in \mathcal{R}. \chi_R^+ : \mathcal{E} \rightarrow \mathbb{B}$
- $\forall R \in \mathcal{R}. \chi_R^- : \mathcal{E} \rightarrow \mathbb{B}$

Mapping each start / end: $\forall R \in \mathcal{R}.$

$$\sum_{\mathbf{e}_i \in \{\mathbf{e}_1, \dots, \mathbf{e}_{|\mathcal{R}|}\}} \chi_R^+(\mathbf{e}_i) = 1 \qquad \sum_{\mathbf{e}_i \in \{\mathbf{e}_2, \dots, \mathbf{e}_{|\mathcal{R}|+1}\}} \chi_R^-(\mathbf{e}_i) = 1$$

Mapping start injectively: $\forall \mathbf{e}_i \in \{\mathbf{e}_1, \dots, \mathbf{e}_{|\mathcal{R}|}\}.$

$$\sum_{R \in \mathcal{R}} (\chi_R^+(\mathbf{e}_i)) = 1$$

Access Control & Resource Mapping

Mapping onto Event Points

Guaranteeing State Feasibility

Variables

$$alloc_V : \mathcal{R} \times \mathcal{S} \times \mathbf{V}_S \rightarrow \mathbb{R}_{\geq 0} \quad alloc_E : \mathcal{R} \times \mathcal{S} \times \mathbf{E}_S \rightarrow \mathbb{R}_{\geq 0}$$

Computing allocations at states: $\forall R \in \mathcal{R}. \forall s_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_S / \forall L_s \in \mathbf{E}_S$.

- $alloc_V(R, s_i, N_s) \geq alloc_V(R, N_s) - c_S(N_s) \cdot (1 - \Sigma(R, e_i))$
- $alloc_E(R, s_i, L_s) \geq alloc_E(R, L_s) - c_S(L_s) \cdot (1 - \Sigma(R, e_i))$

Ensuring feasibility: $\forall s_i \in \mathcal{S}. \forall N_s \in \mathbf{V}_S / L_s \in \mathbf{E}_S$.

- $c_S(N_s) \geq \sum_{R \in \mathcal{R}} alloc_V(R, s_i, N_s)$
- $c_S(L_s) \geq \sum_{R \in \mathcal{R}} alloc_E(R, s_i, L_s)$

Access Control & Resource Mapping

Mapping onto Event Points

Guaranteeing State Feasibility

Guaranteeing Temporal Feasibility

Variables

$$\forall R \in \mathcal{R}. t_R^+, t_R^- \in \mathbb{R}_{\geq 0} \quad \forall e_i \in \mathcal{E}. t_{e_i} \in \mathbb{R}_{\geq 0}$$

$$\forall R \in \mathcal{R}.$$

$$d_R = t_R^- - t_R^+$$

Setting start times: $\forall R \in \mathcal{R}. \forall e_i \in \{\mathbf{e}_1, \dots, \mathbf{e}_{|\mathcal{R}|}\}.$

$$t_R^+ \leq t_{e_i} + (1 - \sum_{j=1, \dots, i} \chi_R^+(e_j, R)) \cdot T \quad t_R^+ \geq t_{e_i} - (1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^+(e_j, R)) \cdot T$$

Setting end times: $\forall R \in \mathcal{R}. \forall e_i \in \{\mathbf{e}_2, \dots, \mathbf{e}_{|\mathcal{R}|+1}\}.$

$$t_R^- \leq t_{e_i} + (1 - \sum_{j=2, \dots, i} \chi_R^-(e_j, R)) \cdot T \quad t_R^- \geq t_{e_{i-1}} - (1 - \sum_{j=i, \dots, |\mathcal{E}|} \chi_R^-(e_j, R)) \cdot T$$

Access Control & Resource Mapping

Mapping onto Event Points

Guaranteeing State Feasibility

Guaranteeing Temporal Feasibility

Temporal Dependency Graph User Cuts

$\forall v \in V_{dep}$.

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$\forall v \in V_{dep} \cdot \forall w \in dist_{\max}^-(v) \cdot \forall \mathbf{e}_i \in \mathcal{E}, dist_{\max}(v, w) + 1 \leq i \leq |\mathcal{R}|$.

$$\sum_{j=1}^i \chi_{Event}(\mathbf{e}_j, w) \leq \sum_{\mathbf{e}_j \in \mathcal{E}} \chi_{Event}(\mathbf{e}_j, v)$$

with $j \leq i - dist_{\max}^-(v, w)$

Access Control & Resource Mapping

Mapping onto Event Points

Guaranteeing State Feasibility

Guaranteeing Temporal Feasibility

Temporal Dependency Graph User Cuts

Some further optimizations

- Big-M constants are chosen as *tight* as possible
- virtual links can be aggregated if their virtual source or their virtual destination is the same

Greedy Heuristic $c \sum_A^G$

Greedy Heuristic $c \sum_A^G$

Greedy Heuristic $c\Sigma_A^G$

Setting

Node placements are fixed.

Outline

- 1 Order requests according to their earliest start time.
- 2 Iteratively try to embed requests as soon as possible using $c\Sigma$ -Model
 - 1 If the request was embedded: fix start and end time.

Greedy Heuristic $c\Sigma_A^G$

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- 1 Order requests according to their earliest start time.
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Theorem: $c\Sigma_A^G$ is polynomial-time algorithm

There are maximally $|\mathcal{R}|$ many possible orderings to consider.

Important

All link allocations are re-computed in each iteration.

Computational Evaluation

Scenario: One day workload

- 20 requests (star-graphs) are to be embedded on 4×5 grid
- Expected inter-arrival time of one hour [Poisson]
- Expected duration of 3.5 hours [Weibull: heavy-tailed]
- Node-mappings are fixed to concentrate on temporal aspects
- Link-mappings are not fixed
- Increasing temporal flexibility: 0, 30, 60, \dots , 300 minutes.

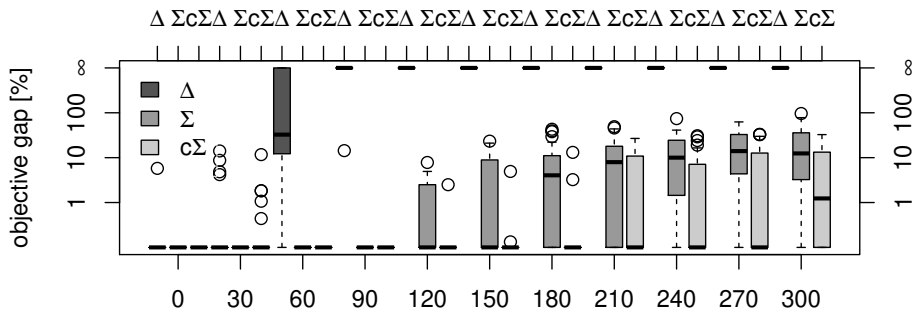
Computational Setup

- 24 independently generated scenarios
- Limited runtime of one hour for MIPs [Gurobi]

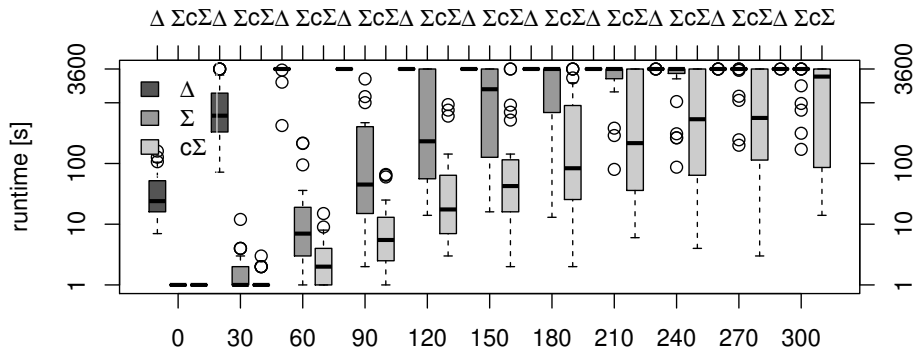
Task: Maximize revenue \propto load \cdot duration

- 1 Decide which requests to embed (access control).
- 2 Find time-invariant embedding (routing of data).
- 3 Decide when to embed the requests.

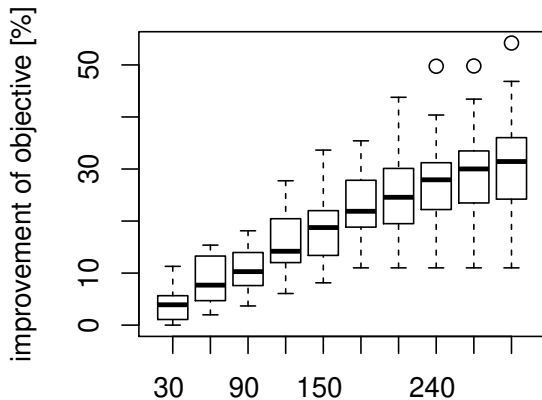
Objective Gap: MIP Formulations

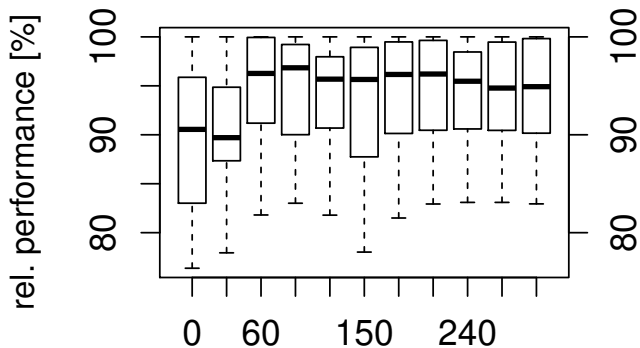


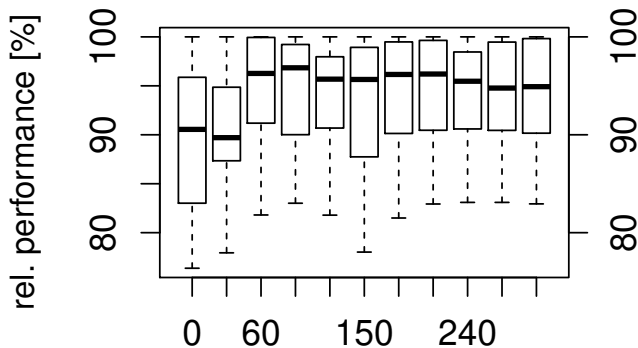
Runtime: MIP Formulations



Benefit of Flexibility



Performance of $c\Sigma_A^G$ 

Performance of $c\Sigma_A^G$ 

Fast: runtime of few seconds.

Conclusion

Related Work

- Chemical plants [3]** Utilize similar event abstraction, but no resource sharing.
- Business Perspective [4]** Marketplace based on temporal flexibilities.
- MapReduce [5]** Consider temporally predictable jobs (MapReduce-like) and allow for temporally interleaved resource sharing.
- VNet Survey [2]** There is no comparable work on TVNEP.
- Google B4 [6]** Software-defined network (wide-area) connecting data centers. Only some dozen locations.

Future Work / Discussion

Modeling

- Consider flexible duration of requests.
- Consider delay-tolerant VNets.
- Consider more complex scenarios, e.g. migrations.

Algorithmic

- Incorporate other heuristical embedding approaches.
- Develop local-search algorithms for the TVNEP.

The End

- 1 Abstract event point model
- 2 Δ -, Σ - and $c\Sigma$ -Model
 - state-space reductions
 - symmetry reduction
- 3 Greedy heuristic $c\Sigma_A^G$ based on $c\Sigma$
- 4 Initial computational evaluation
 - $\Delta \ll \Sigma < c\Sigma$
 - $c\Sigma$: near optimal solutions within one hour
 - $c\Sigma_A^G$ only approx. 5-10% off optimum

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Applications

Data center

- e.g. MapReduce cycles through different phases, traffic only during 30-60% of execution [7]
- price incentives for customers and providers to allow for / harness temporal flexibility [5]

Wide area networks

- Google uses SDN in the WAN to connect data centers [6]
- scheduling of bandwidth-intensive synchronizations
 - is necessary to achieve good utilization and resource isolation
 - is enabled by central SDN control