



iJRASET

International Journal For Research in
Applied Science and Engineering Technology



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 6 Issue: VI Month of publication: June 2018

DOI: <http://doi.org/10.22214/ijraset.2018.6164>

www.ijraset.com

Call:  08813907089

E-mail ID: ijraset@gmail.com

KNN Based Hand Drawn Electrical Circuit Recognition

Akanksha Dewangan¹, Avinash Dhole²

^{1,2}Department Computer Science and Engineering,

Abstract: *Electrical diagram is foundation in electrical science. A circuit diagram pass on numerous data about the framework. Behind any gadget there are a lot of electrical fixings which play out their particular tasks, today all the electrical programming instruments neglected to successfully change over the data naturally from a circuit picture diagram to computerized shape. Henceforth electrical designers ought to physically enter all data into PCs, and this procedure requires some investment and carry mistakes with high likelihood. Besides, when the diagram is hand drawn, the issue is more convoluted for any electrical investigation. Accordingly, in this paper we propose another strategy utilizing K-Nearest Neighbour (KNN) to make a machine that can straightforwardly read the electrical images from a hand drawn circuit picture.*

Keywords: *Optical circuit recognition, electrical circuit, sketch recognition, KNN, machine learning.*

I. INTRODUCTION

In electrical science, a circuit diagram is a graphical representation of an electrical circuit that contains simple picture in order to represent the electrical components and connectivity between components. For example, a resistor in an electrical diagram has a value (a scale of Ohm) and two connections with the other components. People can recognize these electrical components using their knowledge which they already trained. Thereafter, it is needed to manually enter the components into machine to perform the related process even the diagram is complicated with huge numbers of components. This procedure is not feasible in case of complexity of the diagrams.

In this paper we proposed another circuit acknowledgment technique in which the machine can straightforwardly read a perplexing circuit diagram. In the wake of understanding the acknowledgment procedure in a human mind, we made a similar capacity in machine. To end this we utilize KNN to perceive and distinguish the electrical characters from an electrical circuit picture. Along these lines, the examined circuit diagram picture can be given to the machine. In the initial step, the crude picture is changed over into high contrast (binarization) pixels with a standard size (standardization). In the subsequent stage, future extraction happens utilizing picture's minutes, and after that these removed highlights are prepared to bolster in the info layer of fake neural system for preparing at each encouraging stage. The system figures the mistake concerning the coveted class utilizing back spread calculation. Existing sketch recognition systems can be generally partitioned into three categories: stroke-based [6] – [8], rule-based [1, 2], [3] and feature-based [9], [10]. Stroke-based recognition is based around the preface that each stroke has a specific role in representing a sketch. Sketch is perceived by first separating the strokes into geometric primitives, for example, lines, arcs, and eclipses. At that point symbols are made out of primitive geometric parts and the limitations between them. Recognition is then acted like a sub graph matching problem between predefined shape descriptive and the geometric primitives from the strokes. Be that as it may, graph matching in the classification stage can be computationally costly.

Rule-based recognition more often than not utilize heuristics that function admirably for a little arrangement of shapes. In any case, this sort of recognizer is generally difficult to broaden or adjust, and are not exceptionally robust to noise.

Various methodologies have stepped back from the properties of individual strokes to classify shapes based on an arrangement of features, for example, length, ratio, speed that figured overall shape i.e. a specific number of numerical features are extracted for sketch object. These features form so called feature vectors and after that static machine learning algorithms. Mapping sketch symbols to feature vectors is appealing, as it exchanges a complex data compose into a more straightforward one, on which a huge family of distances, similarity measures and productive data mining algorithms are accessible. Nonetheless, they do not represent the individual points of interest of the shape. What's more loses internal structure data about symbols [4, 5].

II. LITERATURE REVIEW

[12], Electrical diagram is establishment of concentrates in electrical science. A circuit convey numerous data about the system. Behind any device there are a lot of electrical ingredients which play out their particular tasks, today all the electrical software tools neglected to viably convert the data consequently from a circuit picture diagram to digital frame. Thus electrical engineers ought to

manually enter all data into computers, and this procedure requires significant time and bring errors with high probability. In addition, when the diagram is hand drawn, the issue is more complicated for any electrical investigation. In this way, in this paper, author propose another technique utilizing Artificial Neural Network (ANN) to make a machine that can specifically read the electrical symbols from a hand drawn circuit picture.

The acknowledgment procedure includes two stages: initial step is feature extraction utilizing shape based features, and the second one is a classification strategy utilizing ANN through a back propagation algorithm. The ANN was prepared what's more, tested with various hand drawn electrical images.

The results demonstrate that our proposition is practical and brings great exhibitions.

[13], Tablet PC-based designing software can be utilized as an effective teaching tool for core building courses such as electronics, signal and systems, and digital systems.

Wireless connection between Tablet PCs of students and the instructing teacher will generously make strides students' inclusion during the course.

Circuit drawing is an essential assignment particularly in undergraduate classes, for example, hardware and digital systems. Most existing software tools for circuit drawing utilize a tool compartment where symbols for all circuit parts are arranged and prepared for pick up. A user needs to go through various layers of menus each time he/she needs to utilize a circuit symbols.

To enhance human PC connection, we have built up an on the web acknowledgment framework on a Tablet PC utilizing C# for the handwritten circuit and its components.

The framework can recognize and redraw numerous circuits and their segments for example, resistors, capacitors, ground and different voltage power supplies, which are drawn with a stylus pen on a Tablet PC. We introduce subtle elements of our approach and fundamental aftereffects of an experimental framework.

[14], the current software for circuit design and simulation require the client to be skilled either with great programming capacity or 'pick and paste' model. To remove this hindrance of programming knowledge, author propose a simulation model where a circuit drawn on a paper will be simulated.

The circuit drawn on the paper will be bolstered to the PC utilizing a scanner/camera. The Image is de-noised and the nodes in the circuit are recognized. Every one of the characters, numbers and symbols alone are put away in a different picture which is utilized for optical character recognition. After node identification and character recognition, a netlist is aggregated which is utilized for simulation.

Applications of this simulation model incorporate smart teaching system systems, tablet application and with more research, a lot of segments including transistors and ICs can be simulated.

[15], Sketch recognition is one of the basic advance of sketch understanding. Challenge in sketch recognition is the variation and imprecision display in sketch. Free drawing styles of sketching make it hard to fabricate a robust sketch recognition framework. This paper proposes a novel acknowledgment approach that can recognize crude shapes, and in addition mixes of these natives. The approach is independent of stroke arrange, number, and also invariant to size and perspective proportion of sketch. Feature string is utilized to speak to natives.

Author characterized a closeness measure on these feature strings that counts normal substrings in two info strings, which is referred to as the string kernel in the field of kernel strategies.

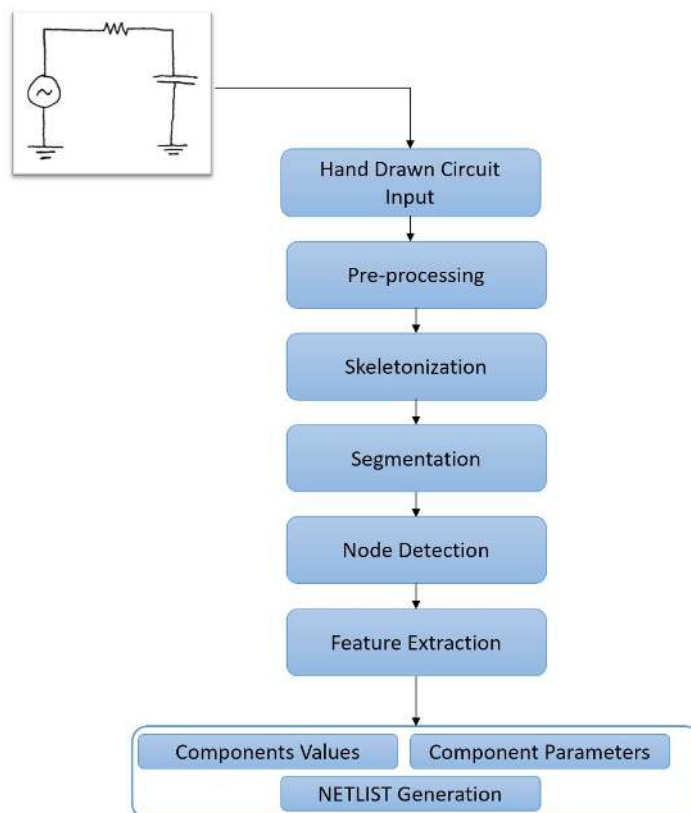
Support vector machine (SVM) is then prepared with named cases to handle the assignment of classification. The test on hand drawn digital circuit diagrams demonstrates that our framework can recognize sketching effectively and robustly.

[16], In order to facilitate sketch recognition, most internet existing works accept that individuals won't begin to draw another image before the present one has been done.

Author propose in this paper a technique that unwinds this constraint. The proposed strategy depends on a two-dimensional unique programming (2D-DP) system permitting image speculation age, which can effectively fragment and recognize sprinkled symbols. Furthermore, as discriminative classifiers for the most part have restricted ability to dismiss anomalies, some domain particular knowledge is incorporated to go around those errors because of untrained patterns comparing to mistaken segmentation hypotheses. With a point-level estimation, the test demonstrates that the proposed novel approach can accomplish an accuracy of in excess of 90 percent.

III.METHODOLOGY

In this section we present our proposed framework flow in fig. 1.



A. Preprocessing

Preprocessing is done for each sample images circuit in the training set. Before extracting features from the images, it should be gone through some process of image improvement so that the features extracted are much more efficient. The steps involved in preprocessing phase are:

- 1) Color to Grey Scale Conversion
- 2) Binarisation
- 3) Denoising
- 4) Color Conversion: Initially the color images are converted into grey scale images which is also called as monochrome.
- 5) Binarisation: Binarization process converts a gray scale image into a binary image using threshold technique. It is a process to convert each of the pixel into binary form. Image binarization is the procedure of partition of pixel values into two gatherings, white as foundation pixel and dark as foreground or object pixel.
- 6) Denoising: While taking photo of the circuit it may possible that there might be some shadows and any other disturbances occurred to the images. To correct all form of errors and disturbances denoising is done. Gaussian filter is generally used for denoising.

B. Segmentation

Segmentation is the way toward separating the image into pieces that are sufficiently little to be identified. For this application, Segmentation is utilized to

- 1) Separate the components and nodes, and
- 2) Separate the connections, from the image.

C. Feature Extraction

In the present work, to perceive a circuit-outline, extraction of electric part from circuits that required. The presence of electrical components is unique in relation to each other. It isn't conceivable to remove all the electrical components with one calculation. Subsequently, we have outlined separate calculation for each electrical part.

Features are extracted by calculating properties values such as,

- 1) Area
- 2) Major Axis Length
- 3) Minor Axis Length
- 4) Centroid
- 5) Orientation
- 6) Eccentricity
- 7) Convex Area
- 8) Filled Are
- 9) Equiv Diameter
- 10) Extent

D. KNN Training

K-nearest neighbor belongs to instance based algorithm family. IBA construct the hypothesis from directly form training data. That means the complexity of hypothesis is directly proportional to the dataset size. One of the advantages of KNN is they adapt itself from unseen and unprocessed data.

IV. RESULT

The dataset used in this thesis for evaluation are hand drawn circuit images. These images are firstly drawn on the blank paper and then scanned. These scanned images are given input to the classifier. The number of circuits which are trained is shown below.

- A. AC Source
- B. DC Source
- C. Capacitor
- D. GND
- E. Inductors
- F. NMOS
- G. PMOS
- H. NPN
- I. PNP
- J. Resistor

STEP 01: Select training dataset for training.

STEP 02: Select folder to save the features.

STEP 03: Select the image to recognize.

STEP 04: Output in the form of extracted components.

Fig. 2. Shows the input electrical circuit.

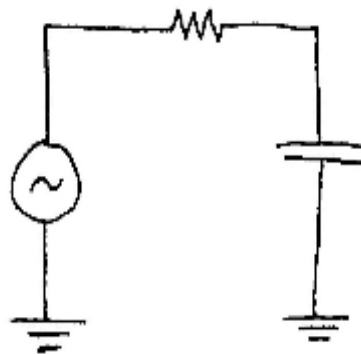


Fig. 2. Input Circuit

For the above diagram extracted components identified by classifier are: From the training set we have identified 90 images to be true positive and 10 images to be false positive.

$$Accuracy = \frac{TP}{TP + FP} = \frac{90}{90 + 10} = 0.90$$

The accuracy of proposed classifier is 90% which is 7% more than base paper. Fig. 3 shows the comparison between proposed and existing method.

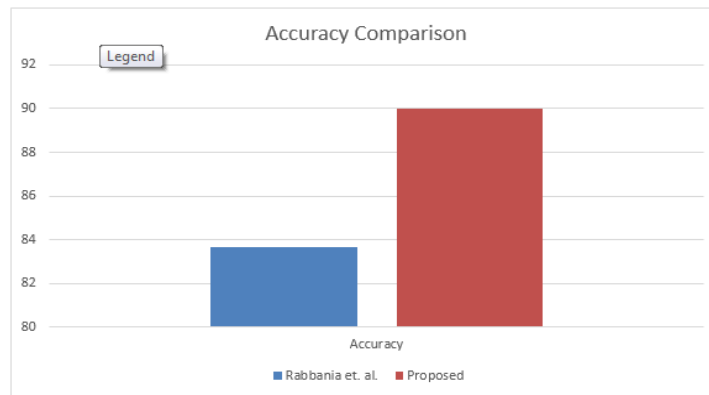


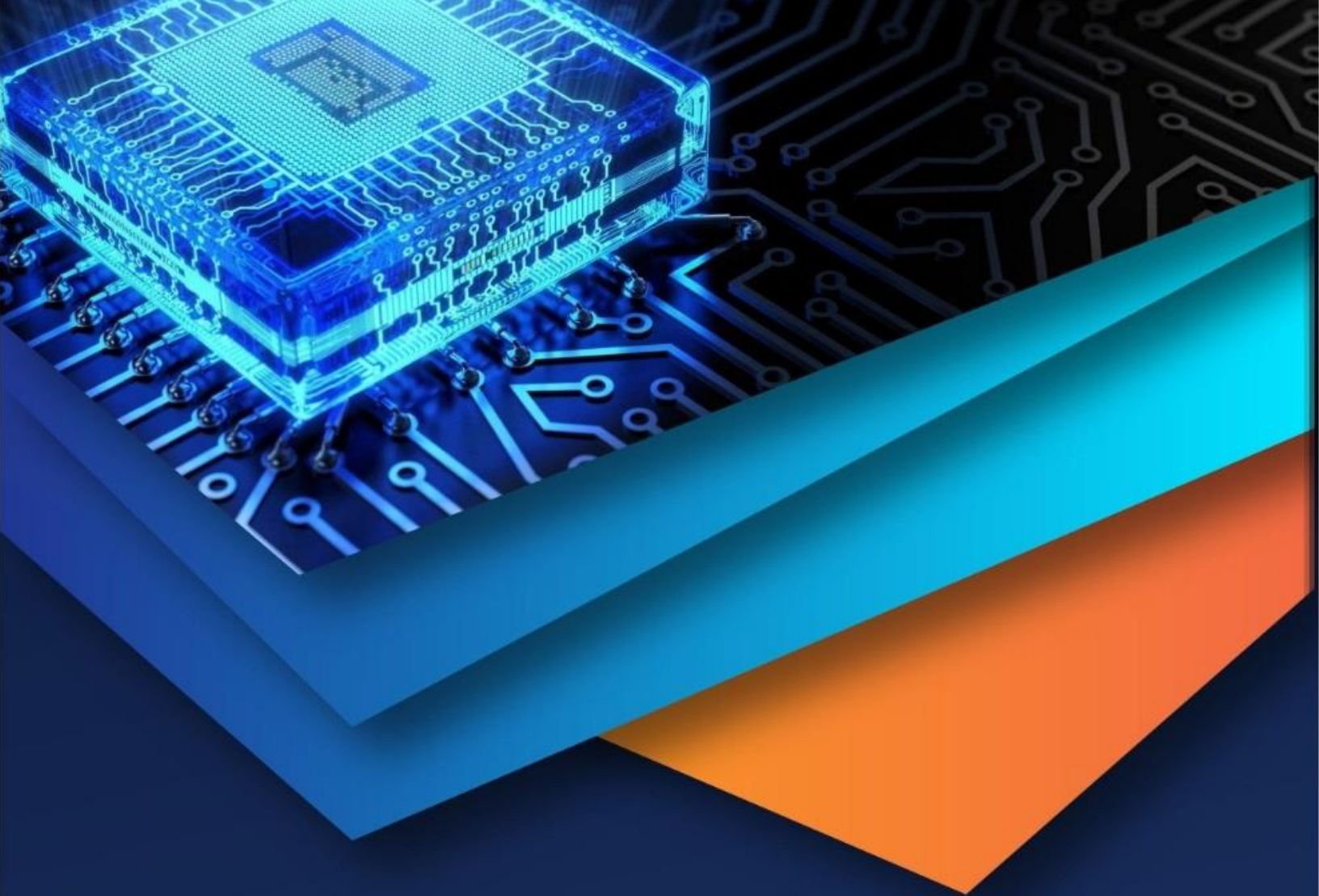
Fig. 3 shows the comparison between proposed and existing method

V. CONCLUSIONS

KNN are generally used to apply component recognition which have been proven to yield excellent results. Although, a poorly chosen set of features will yield poor classification rates. In this paper we used the k nearest neighbour capability in order to recognize and identify the electrical components from an electrical image using image's moments. The experiment results show that the proposed method enables recognition and identification with high accuracy.

REFERENCES

- [1] C. Alvarado and M. Lazzareschi, "Properties of real-world digital logic diagrams," *plt*, pp. 1–6, 2007.
- [2] T. Hammond and R. Davis, "Tahuti: A geometrical sketch recognition system for uml class diagrams," in *ACM SIGGRAPH 2006 Courses*, ACM, 2006..
- [3] Y. Liu, Q. Lin, and G. Dai, "Pigp: A pen-based intelligent dynamic lecture system for geometry teaching," in *Proceedings of the 2nd international conference on Technologies for e-learning and digital entertainment*. Springer-Verlag, 2007, pp. 381–390.
- [4] T. Chen, M. Cheng, P. Tan, A. Shamir, and S. Hu, "Sketch2photo: internet image montage," in *ACM Transactions on Graphics (TOG)*, vol. 28, no. 5. ACM, 2009, p. 124.
- [5] S. Liao, X. Wang, and J. Lu, "An incremental bayesian approach to sketch recognition," in *Proceedings of the 4th international conference on machine learning and cybernetics*, Guanzhou, 2002.
- [6] D. Rubine, "Specifying gestures by example," in *Proceedings of the 18th annual conference on Computer graphics and interactive techniques*. ACM, 1991, pp. 329–337.
- [7] X. Xu, W. Liu, X. Jin, and Z. Sun, "Sketch-based user interface for creative tasks," in *Proceedings of the 5th Asia Pacific conference on computer human interaction*, Beijing. Citeseer, 2002, pp. 560–570.
- [8] T. Hammond and R. Davis, "Ladder: A language to describe drawing, display, and editing in sketch recognition," in *International Joint Conference on Artificial Intelligence*, vol. 18. Citeseer, 2003, pp. 461–467.
- [9] H. Hse and A. Richard Newton, "Recognition and beautification of multi-stroke symbols in digital ink," *Computers & Graphics*, vol. 29, no. 4, pp. 533–546, 2005.
- [10] M. Fonseca, C. Pimentel, and J. Jorge, "Cali: an online scribble recognizer for calligraphic interfaces," in *AAAI spring symposium on sketch understanding*, 2002, pp. 51–58
- [11] J. Abfal, K. M. Borgwardt, and H.-P. Kriegel, "3dstring: a feature string kernel for 3d object classification on voxelized data," in *CIKM*, 2006, pp. 198–207.
- [12] Mahdi Rabbanian, Reza Khoshkangini, H.S. Nagendraswamy and Mauro Conti, "Hand Drawn Optical Circuit Recognition", *Procedia Computer Science*, Volume 84, 2016, Pages 41-48, 2016 ELSEVIER
- [13] O. Ejofodomi, S. Ross, A. Jendoubi, M. Chouikha and Jianchao Zeng, "Online handwritten circuit recognition on a tablet PC," *Information Theory*, 2004. ISIT 2004. *Proceedings. International Symposium on*, 2004, pp. 241-245, IEEE.
- [14] S. Sridar and K. Subramanian, "Circuit recognition using netlist," *2013 IEEE Second International Conference on Image Information Processing (ICIIP-2013)*, Shimla, 2013, pp. 242-24
- [15] S. Liao and M. Duan, "Sketch recognition via string kernel," *2012 8th International Conference on Natural Computation*, Chongqing, 2012 IEEE, pp. 101-105
- [16] Shizhong Lia, Menghua Duan, "Sketch recognition via string kernel", *Natural Computation (ICNC)*, 2012 Eighth International Conference on , vol., no., pp.101,105, 29-31 May 2012.



10.22214/IJRASET



45.98



IMPACT FACTOR:
7.129



IMPACT FACTOR:
7.429



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Call : 08813907089  (24*7 Support on Whatsapp)