Kriging Metamodels for Bermudan Option Pricing

Mike Ludkovski

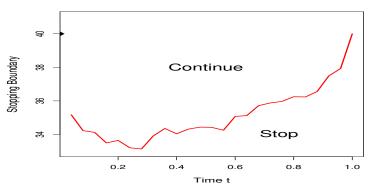
Dept of Statistics & Applied Probability UC Santa Barbara

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Bermudan Option Pricing/ Optimal Stopping

- State process X, payoff h(t, X_t)
- Discrete-time: t = 1, 2, ... horizon T
- Value function $V(t, x) = \sup_{\tau \leq T} \mathbb{E}_{t,x} [h(\tau, X_{\tau})]$
- Optimization is over stopping times τ
- Solution: $\tau^* = \inf\{t : X_t \in \mathfrak{S}_t\} \land T$. Stopping region: $\mathfrak{S}_t = \{x : V(t, x) = h(t, x)\}$
- eg (X_t) is GBM; $h(t, x) = e^{-rt}(K x)_+$ Bermudan Put

Stopping Rule via Timing Value



 $T(t,x) := \mathbb{E}_{t,x} \left[V(t+1, X_{t+1}) \right] - h(t,x) = \mathbb{E}_{t,x} \left[h(\tau_{t+1}, X_{\tau_{t+1}}) \right] - h(x).$

- Stopping decision is characterized by $\mathfrak{S}_t = \{x : T(t, x) < 0\}$
- To find *τ**, it's sufficient to evaluate the conditional expectation,
 i.e. approximate the sign of *T*(*t*, ·) for *t* = *T* − 1, *T* − 2, ..., 0

Conditional Expectation

$$f(x) := \mathbb{E}[h(X_{\cdot})|X_0 = x].$$

- Input: Markov process X with state space X & (path-) Functional h(X.)
- Output: the conditional mean map $x \mapsto f(x)$
- Generalizes the problem of *pointwise* estimates at a fixed x
- Appears as a building block:
 - Optimal switching/impulse control
 - XVA
 - BSDEs
 - Capital Requirements/Insurance

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Regression Monte Carlo

$f(x) := \mathbb{E}[g(X_{\cdot})|X_0 = x].$

- Classical Monte Carlo for a fixed x_0 : $\hat{f}(x_0) := \frac{1}{N} \sum_{n=1}^{N} h(x_n^n)$ where x_n^n are *N* simulated paths
- Need to be able to predict f(x) for any $x \in \mathcal{X}$
- $\bullet\,$ The state space ${\cal X}$ is multi-dimensional and continuous
- \rightarrow Construct a grid $x^{1:N}$ and borrow information spatially
 - Statistical regression: smooth + interpolate

RMC for Optimal Stopping

- Backwards induction in time ($\mathfrak{S}_T = \{x : h(t, x) \ge 0\}$)
- Given stopping sets: $\hat{\mathfrak{S}}_{t+1:T}$
- Starting at $X_t = x$, simulate trajectory $X_{t+1:T}^x$ and take $\tau' = \inf\{s > t : X_s^x \in \hat{\mathfrak{S}}_s\}$
- Pathwise future payoff $y := h(\tau', X_{\tau'}^{\chi})$ satisfies

$$\mathbb{E}_{t,x}[Y_x] = C(t,x) \quad \Leftrightarrow \quad Y_x = C(t,x) + \varepsilon(x)$$

where C(t, x) = T(t, x) + h(t, x) is the continuation value

- Now generate a stochastic grid $(x_t^n)_{n=1}^N$ and paths $x_{t+1:T}^{1:N}$
- Obtain a sample $\{x_t, y_t\}^{1:N}$
- Estimate $\hat{C}(t, \cdot)$ and set $\hat{\mathfrak{S}}_t := \{x : \hat{C}(t, x) h(t, x) < 0\}$
- Popularized by Longstaff & Schwartz (2001)

RMC Contributions

Metamodeling

AIM: Build an approximation of $\hat{C}(t, \cdot)$

- Choose an approximation architecture \mathcal{H} and loss function L
- Generate the grid $x_t^{1:N}$: Experimental Design
- Set $\hat{C}(t, \cdot) = \arg \min_{C \in \mathcal{H}} L(C; (x, y)^{1:N})$
- Repeat over *t* = *T* − 1, *T* − 2,...

Traditionally:

- Data is generated using the transition density of X ("path-simulation")
- Least-Squares parametric regression, i.e. $\mathcal{H} = span(B_i(x), i = 1, ..., r)$
- (The implied loss function is $\mathbb{E}_{0,X_0}[\{\hat{C}(X_t) C(X_t)\}^2]$)

RMC Contributions

What is Metamodeling?

- Classical regression data is given and try to fit the "best curve"
- In metamodeling generating data (through efficient simulations) is part of the solution
- Also, typically look for a non-parametric model (dense \mathcal{H})
- Goes by many other names: response surface modeling, statistical learning, DACE (design and analysis of computer experiments), emulation
- Used extensively in machine learning; simulation optimization, computational statistics
- See eg Kleijnen (2015), Williams and Rasmussen (2006), Powell and Ryzhov (2012)
- Connects to CS, OR, stats communities (language barriers!)

Improving RMC

- Main concerns are Speed/memory convergence of RMC is slow; often need ≫ 10⁵ paths to obtain a good estimate
- Desire ability to handle a "**black-box**" setting, e.g. 5-D system with implicit dynamics, and limited known structure
- Timing optionality is now embedded in a ton of contracts wish to have a "universal" algorithm
- Traditional methods offer few performance guarantees (eg. sensitive to the choice of basis functions) and are hard to trust

Contributions

- There has been extensive ongoing research on better regressions: Belomestny, Bouchard, Gobet, Kohler, Oosterlee, Stentoft, Tompaidis, ...
- Also analysis of error propagation through dependent regressions: Egloff (2004), Gobet and Warin (2006), Belomestny (2011), Gerhold (2011), Kohler (2012), Zanger (2013)

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- Contribution 1: investigate impact of RMC experimental designs and suggest several (improved) choices
- Contribution 2: propose use of kriging metamodels
- RMC is often called Least Squares Monte Carlo. This puts misplaced narrow emphasis on a specific regression framework, and tends to ignore the design aspect. We advocate a shift in terminology to better align with the underlying problem.

Modeling Conditional Expectation

$$f(x) := \mathbb{E}[g(X_{\cdot})|X_0 = x].$$

Must impose some structure on *f* (*X* is a "nice" process, so *f* is "smooth")

- Project onto basis functions: $f(x) = \sum_{i=1}^{R} a_i H_i(x)$
- Smoothing spline (piecewise cubic)
- Piecewise linear
- Piecewise constant $f(x) = \sum_{i} a_i \mathbf{1}_{\{x \in R_i\}}$
- Fully nonparametric (kernel): $f(x) = \sum_{i} K(x, x^{i})y^{i}$
- Gaussian process

Stochastic Kriging

- Data-generating process $Y(x) = C(t, x) + \varepsilon(x)$ where $\varepsilon(x) \sim N(0, \sigma^2(x))$
- Assume the continuation value $C(t, \cdot)$ lives in the function space $\mathcal{H}_{\mathcal{K}}$ Gaussian RKHS
- Means C(t, ·) is a realization of a Gaussian random field with a covariance structure defined by K, H = span(K(·, x) : x ∈ X)
- K(x, x') := E[f(x)f(x')] controls the spatial decay of correlation,
 i.e. smoothness of C(t, ·)
- e.g Gaussian kernel K(x, x') = τ² exp(-||x x'||²/θ²) elements of H_K are C[∞], with lengthscale θ and fluctuation scale τ.
- Use L^2 projection: $\hat{C}(t, \cdot) = \arg \min_{C \in \mathcal{H}} \sum_{i=1}^{N} (C(x^i) y^i)^2$;
- Representer theorem implies that $\hat{C}(t, x) = \sum_{i=1}^{N} w_i K(x, x^i)$

Stochastic Kriging

- Think of C(t, ·) as a random element in H_K with a Gaussian prior C(t, x) ~ N(0, τ²)
- The posterior conditional on $\mathcal{G} \equiv (x, y)^{1:N}$ is also Gaussian
- Marginally $C(t, x)|\mathcal{G} \sim N(m(x), v^2(x))$

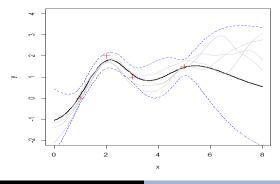
$$m(x) = \vec{k}(x)^T (\mathbf{K} + \Sigma)^{-1} \vec{y}$$

$$v(x, x') = K(x, x') - \vec{k}(x)^T (\mathbf{K} + \Sigma)^{-1} \vec{k}(x')$$

- $K_{ij} = K(x^i, x^j), \Sigma = diag(\sigma^2(x^i)), k_i = K(x, x^i)$
- Linear model in the infinite basis expansion defined by K

Kriging Example 1

- The posterior is a measure on $\mathcal{H}_{\mathcal{K}}$ (i.e function-valued)
- Visually has a "football" shape– $v^2(x)$ has local minima at x^i 's.
- The mean *m*(*x*) is a linear combination of kernel eigenfunctions centered at design sites
- Outside the domain \mathcal{X}' , revert to prior $m(x) \rightarrow 0, v^2(x) \rightarrow \tau^2$
- Below: $\theta = 2, \tau = 1.5, \sigma^2(x) \equiv 0.2^2$

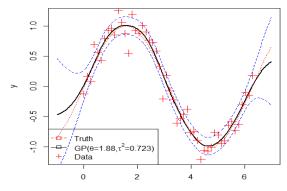


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Adaptive RMC

Kriging Example 2

- Global consistency converge to the truth as $N \rightarrow \infty$
- Optimized Matern-5/2 kernel $K(x, x'; \tau, \theta) = \tau^2 (1 + (\sqrt{5} + 5/3) \|x - x'\|_{\theta}^2) \cdot e^{-\sqrt{5} \|x - x'\|_{\theta}}$



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Fitting a GP

- Need to know the kernel hyperparameters τ, θ, et cetera. Use MLE (nonlinear optimization problem).
- θ is the lengthscale correlation decay
- τ^2 is the process variance has analytic MLE once θ is known
- GP is expensive compared to e.g LM; complexity is $O(N^3)$ for a design of size N
- Allows a lot of analytic formulas to understand the fit and its uncertainty
- Kriging is becoming the gold standard in the simulation/DACE communities
- Used DiceKriging package in R off-the-shelf use

Batching

Simulation Noise

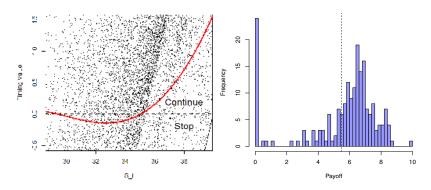


Figure: Left: scatterplot of $(x, H_t(X^x) - h(t, x))$ over 10,000 distinct $x \in \mathbb{R}_+$. Right: Histogram of N = 200 pathwise future payoffs $y^n \sim H_t(X^x)$ starting at x = 35 in a 1-D Bermudan Put problem; t = 0.6. The vertical dashed line indicates the empirical mean $\mathbb{E}[H_t(X^x)|X_t = 35] \simeq Ave(y^{1:N}) = 5.49$. Note that in 24 out of 200 scenarios, the payoff y^n was zero, creating a point mass in the distribution of $H_t(X^x)$ and generating a significant negative skew. Other moments were $StDev(y^{1:N}) = 2.45$, $Skew(y^{1:N}) = -1.28$ and $Max(y^{1:N}) = 9.87$.

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Batching

Simulation Noise

- Knowing the distribution of simulation noise $\varepsilon(x)$ is fundamental for meta-modeling
- Simulation noise is highly state-dependent in RMC
- Also, distribution can be skewed/far from Gaussian
- Solution 1: treat it as a constant σ^2 (so-called "nugget"), can estimate along with other kernel hyper-parameters
- Solution 2: build an empirical estimate through replicating simulations at a fixed site x
- (Resembles a Monte Carlo forest)
- Solution 3: model $x \mapsto \sigma^2(x)$ via an auxiliary metamodel

Batching

- Generate *M* independent realizations y⁽ⁱ⁾ ~ Y_x of pathwise payoffs starting at X_t = x
- Set the average $\overline{y}(x) = \frac{1}{M} \sum_{i=1}^{M} y^{(i)}(x)$
- Empirical $\tilde{\sigma}^{2}(x) := \frac{1}{M-1} \sum_{i=1}^{M} (y^{(i)}(x) \bar{y}(x))^{2}$
- The averaged simulations still follow the same statistical model but with signal-to-noise ratio improved by factor of *M*
- Size of macro-design Z' is N/M much faster fitting
- Also, \bar{Y} has almost-Gaussian simulation noise

Batched Kriging Metamodel for $T(t, \cdot)$

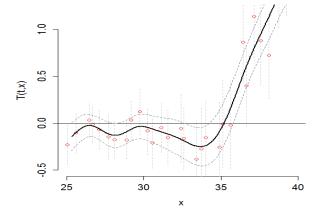


Figure: LHS design \mathcal{Z} of size N = 3000 with M = 100 replications. The vertical "error" bars indicate the 95% quantiles of the simulation batch at *x*, while the dotted lines indicate the 95% credibility interval (CI) of the kriging metamodel fit.

Deterministic Kriging

- If *M* is very large, $\tilde{\sigma}^2(x)/M \simeq 0$ and can view \bar{Y}_x as deterministic
- Metamodel becomes an interpolator

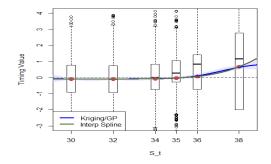
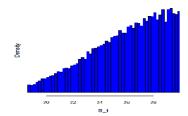
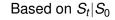
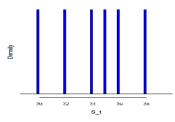


Figure: The boxplots summarize the distribution of $y^{(m)}(x^n)$'s, m = 1, ..., M = 1600. The dots indicate the batch means $\bar{y}(x^n)$ which are exactly interpolated by the two meta-models. $\mathcal{Z}' = \{30, 32, 34, 35, 36, 38\}.$

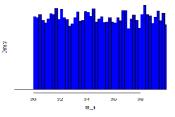
Regression Designs



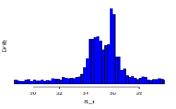




Monte Carlo forest



Uniform in [30, 40]



Adaptive Grid

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Adaptive RMC

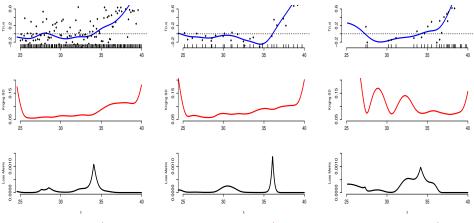
Experimental Design

- The meta-model should learn $C(t, \cdot) Z$ should cover the domain \mathcal{X}
- Space-filling designs lattice, low-discrepancy (Sobol)
- LHS Latin Hypercube sampling: random space-filling
- User must specify the effective \mathcal{X}' (typically a rectangle)

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- Space-filling designs lattice, low-discrepancy (Sobol)
- LHS Latin Hypercube sampling: random space-filling
- User must specify the effective \mathcal{X}' (typically a rectangle)
- The design should reflect the underlying (X_t)
- Empirical sampling: Z is constructed by drawing from X_t
- Automatically has the right "shape"
- This is the standard approach. Sensitive to X₀ (e.g. OTM Puts)

(Optimal Design is NP-Hard so heuristics are common)



LHS M = 20, N' = 150 LHS M = 100, N' = 30 Emp M = 100, N' = 30

Figure: Three different designs for fitting a kriging metamodel of the continuation value. Top panels show the fitted $\hat{T}(t, \cdot)$ as well as the distinct design sites $x^{1:N'}$. Middle panels plot the corresponding surrogate standard deviation v(x). Bottom panels display the loss metric $\ell(x; Z)$.

Adaptive Design

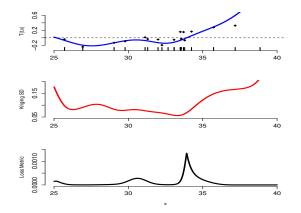
- Recall that aim to learn the sign of $T(t, \cdot)$
- Gradually grow $\mathcal{Z}^{(k)}, k = N_0, \dots, N$
- Add new locations greedily according to acquisition function $x^{k+1} = \arg \max El_k(x)$
- Favor points where $m^{(k)}(x) \simeq 0$ (close to zero-contour) or $v^{(k)}(x)$ is large (reduce uncertainty)
- Loss from making the wrong stopping decision at (t, x) is

$$\ell(x; \mathcal{Z}) := \int_{\mathbb{R}} |y - h(t, x)| \mathbf{1}_{\{m(x) < h(t, x) < y \cup y < h(t, x) < m(x)\}} \mathcal{M}_x(dy)$$

- Analytic expression for $EI_k(x) := \mathbb{E}[\ell^{(k)}(x) - \ell^{(k+1)}(x)|\mathcal{Z}^{(k)}, x^{k+1} = x]$
- ZC-SUR strategy: maximizes stepwise expected reduction in loss
- See Gramacy-L. (SIFIN 2015)

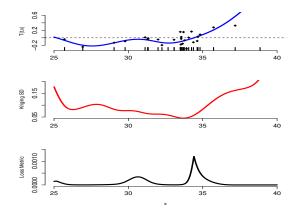
Sequential Design: K = 20

Initialize with a LHS design $\mathcal{Z}^{(20)}$



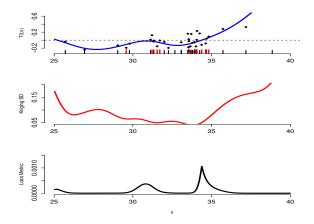
Sequential Design: K = 30

Zoom to the stopping boundary



Sequential Design: K = 40

Prefer regions that are more likely for X_t



Optimal Stopping for a 2D Stoch Vol Model

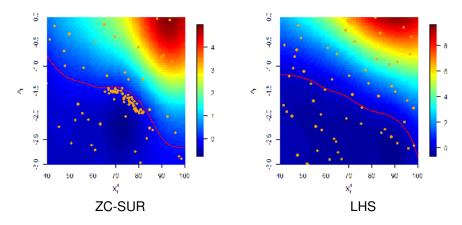


Figure: Adaptive vs LHS designs. Bermudan Put $e^{-rt}(100 - X_1)_+$ with a Heston SV model. Both designs used N = 10000 simulations. Color-coded according to T(t, x); contour indicates the stopping boundary.

Comparison in 1-D GBM Put

Batch Size	LHS Spline	LHS Kriging	Emp Kriging	Seq Kriging
<i>M</i> = 3	2.306	2.304	2.306	2.303
<i>M</i> = 8	2.306	2.306	2.308	2.305
<i>M</i> = 20	2.292	2.305	2.286	2.295
M = 50	2.302	2.303	2.302	2.309
<i>M</i> = 100	2.302	2.303	2.304	2.311
<i>M</i> = 250	2.304	2.304	2.303	2.309

Table: Performance of different DoE approaches to RMC in the 1-D Bermudan Put setting, $h(t, x) = e^{-rt}(40 - x)_+$. All methods utilize $|Z_t| = 3000$. The LHS input space was $\tilde{X} = [25, 40]$. Results are based on averaging 100 runs of each method, and evaluating $V(0, X_0)$ on a fixed out-of-sample database of $N_{out} = 50,000$ scenarios.

2D Examples

Method	$\hat{V}(0, X_0)$	(StDev.)	#Sims	Time			
Brockwell Rhambarat SV5							
LSM $N = 5 \cdot 10^4$	15.98	(0.04)	2.5 · 10 ⁶	24			
LSM $N = 1.25 \cdot 10^5$	16.38	(0.03)	6.25 · 10 ⁶	52			
LHS km <i>N</i> = 2500	16.07	(0.16)	1.07 · 10 ⁶	25			
LHS km $N = 10000$	16.48	(0.06)	4.8 · 10 ⁶	168			
SUR km <i>N</i> = 4000	16.42	(0.11)	1.67 · 10 ⁶	65			
Agrawal, Juneja and Sircar							
LSM $N = 5 \cdot 10^4$	18.63	(0.03)	1.0 · 10 ⁶	25			
LSM $N = 1.25 \cdot 10^5$	18.81	(0.02)	2.5 · 10 ⁶	60			
LHS km <i>N</i> = 2500	18.79	(0.04)	0.20 · 10 ⁶	11			
LHS km <i>N</i> = 10000	18.88	(0.02)	0.81 · 10 ⁶	53			
SUR km $N = 4000$	18.86	(0.02)	0.35 · 10 ⁶	64			
SUR km <i>N</i> = 10000	18.90	(0.01)	$0.80\cdot 10^6$	103			

Kriging Performance

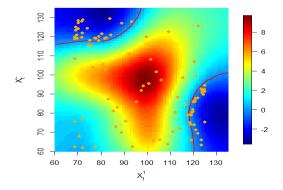
- Kriging appears very promising as a flexible, off-the-shelf regression framework
- Gives smooth, non-parametric fits for $C(t, \cdot)$
- Emphasizes the interpolation vs. smoothing aspect of metamodeling
- Easy implementation via public R packages
- Order of magnitude slower than a Least-Squares model (not important if simulations are the bottleneck)

Experimental Design Performance

- Batching has minimal effect on performance (but major effect on speed)
- (Random) space-filling designs allow to reduce size of design by a factor of 3-5
- Compared to standard LSM this reduces simulation budget by 25-50%
- Adaptive sequential designs
 - Yield further substantial savings (up to an order of magnitude)
 - Significant regression overhead as must fit multiple (kriging) metamodels
 - Worth it if in high dimensions d > 3 and simulation budget is very constrained

Bermudan Max Call $(max(X_1, X_2) - K)_+$

- It is often nontrivial to specify a good domain \mathcal{X}'
- This is the advantage of the empirical design
- Sequential designs really begin to shine



The Future

- Finding conditional expectations is a metamodeling problem
- Can squeeze (a lot) of extra efficiency by jointly targeting experimental design + regression
- Lots more opportunities in this direction
- e.g. adapt to the BSDE numerical algorithms (Bender, Gobet)
- Also more general control problems (optimal switching, sequential games, et cetera)

RMC = +

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RMC = Regression + Stochastic Grid

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THANK YOU!

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- R. HU AND M. LUDKOVSKI *Sequential Design for Ranking Response Surfaces*, preprint, 2015. arXiv:1509.00980

Require: N – number of initial grid points

- 1: $\mathfrak{S}_T \leftarrow \mathcal{X}$
- 2: for $t = T 1, T 2, \dots, 0$ do
- 3: $k \leftarrow 0$
- 4: Generate an initial grid $\{x_t^{1:N}\}$, and corresponding classifier $\mathfrak{S}_t^{(0)}$
- 5: while the current grid needs refining do
- $6: \qquad k \leftarrow k+1$
- 7: Generate new grid point(s) $\{x_t^{(k),n'}\}\ n' = 1, \dots, N^{(k)}$
- 8: Simulate forward trajectories $x_{t+1:T}^{(k),1:N^{(k)}}$. Using $\hat{\mathfrak{S}}_{t+1:T}$ find $y^{(k),1:N^{(k)}}$
- 9: Update the classifier to $\mathfrak{S}_t^{(k)}$ using new samples $(x_t^{(k)}, y^{(k)})^{1:N^{(k)}}$
- 10: (Update the classifiers $\hat{\mathfrak{S}}_{t+1:T-1}$ using $x_{t+1:T-1}^{(k),1:N^{(k)}}$)
- 11: Save the overall grid $\{x_t\} \leftarrow \{x_t\} \cup \{x_t^{(k),1:N^{(k)}}\}$
- 12: end while
- 13: Generate final estimate of the classifier at time step t, $\hat{\mathfrak{S}}_t$
- 14: end for
- 15: Simulate forward trajectories $X_{0:T}^n$ from $X^n = x_0$ using $\hat{\mathfrak{S}}_{0:T}$
- 16: return $V(0, x_0) \simeq \frac{1}{N} \sum_{n=1}^{N} h_{\tau^n}(X_{\tau^n})$
- 17: **return** Estimated policy $\{\hat{\mathfrak{S}}_{0:T}\}$.

Sequential Design for Regression Monte Carlo

Generate the grids adaptively online. [Vanilla RMC re-uses the grids during forward simulations. We regenerate fresh paths at each step]

- Start with initial grid $\mathcal{Z}^{(n_0)} \equiv \{x_t^{1:n_0}\}$
- Build initial approximation $\mathfrak{S}_t^{(n_0)}$
- LOOP for $k = n_0, n_0 + 1, ...$
 - Identify promising regions
 - Generate new data $\{x_{t:T}^{k+1}\}$ and costs-to-go

$$y_t^{k+1} = h(x_{\tau^{k+1}}^k) - h(x_t^{k+1}).$$

- Update the fit to $\mathfrak{S}_t^{(k+1)}$
- END LOOP
- Repeat above at each time-step t = T 1, ..., 1

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