# Large-Scale Text Categorization by Batch Mode Active Learning

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## ABSTRACT

Large-scale text categorization is an important research topic for Web data mining. One of the challenges in large-scale text categorization is how to reduce the human efforts in labeling text documents for building reliable classification models. In the past, there have been many studies on applying active learning methods to automatic text categorization, which try to select the most informative documents for labeling manually. Most of these studies focused on selecting a single unlabeled document in each iteration. As a result, the text categorization model has to be retrained after each labeled document is solicited. In this paper, we present a novel active learning algorithm that selects a *batch* of text documents for labeling manually in each iteration. The key of the batch mode active learning is how to reduce the redundancy among the selected examples such that each example provides unique information for model updating. To this end, we use the Fisher information matrix as the measurement of model uncertainty and choose the set of documents to effectively maximize the Fisher information of a classification model. Extensive experiments with three different datasets have shown that our algorithm is more effective than the state-of-the-art active learning techniques for text categorization and can be a promising tool toward largescale text categorization for World Wide Web documents.

## **Categories and Subject Descriptors**

H.3.3 [Information Systems]: Information Search and Retrieval; I.5.2 [Design Methodology]: Classifier Design and Evaluation

## **General Terms**

Algorithms, Performance, Experimentation

# **Keywords**

text categorization, active learning, logistic regression, Fisher information, convex optimization  $% \left( {{{\rm{T}}_{{\rm{s}}}} \right)$ 

# 1. INTRODUCTION

The goal of text categorization is to automatically assign text documents to the predefined categories. With the rapid

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growth of Web pages on the World Wide Web (WWW), text categorization has become more and more important in both the world of research and applications. Usually, text categorization is regarded as a supervised learning problem. In order to build a reliable model for text categorization, we need to first of all manually label a number of documents using the predefined categories. Then, a statistical machine learning algorithm is engaged to learn a text classification model from the labeled documents. One important challenge for large-scale text categorization is how to reduce the number of labeled documents that are required for building reliable text classification models. This is particularly important for text categorization of WWW documents given its large size.

To reduce the number of labeled documents, in the past, there have been a number of studies on applying active learning to text categorization. The main idea is to only select the most informative documents for labeling manually. Most active learning algorithms are conducted in the iterative fashion. In each iteration, the example with the largest classification uncertainty is chosen for labeling manually. Then, the classification model is retrained with the additional labeled example. The step of training a classification model and the step of soliciting a labeled example are iterated alternatively until most of the examples can be classified with reasonably high confidence. One of the main problems with such a scheme is that only a *single* example is selected for labeling. As a result, the classification model has to be retrained after each labeled example is solicited.

In the paper, we propose a novel active learning scheme that is able to select a *batch* of unlabeled examples in each iteration. A simple strategy toward the batch mode active learning is to select the top k most informative examples. The problem with such an approach is that some of the selected examples could be similar, or even identical, and therefore do not provide additional information for model updating. In general, the key of the batch mode active learning is to ensure the small redundancy among the selected examples such that each example provides unique information for model updating. To this end, we use the Fisher information matrix, which represents the overall uncertainty of a classification model. We choose the set of examples such that the Fisher information of a classification model can be effectively maximized.

The rest of this paper is organized as follows. Section 2 reviews the related work on text categorization and active learning algorithms. Section 3 briefly introduces the con-

cept of logistic regression, which is used as the classification model in our study for text categorization. Section 4 presents the batch mode active learning algorithm and an efficient learning algorithm based on the bound optimization algorithm. Section 5 presents the results of our empirical study. Section 6 sets out our conclusions.

#### 2. RELATED WORK

Text categorization is a long-term research topic which has been actively studied in the communities of Web data mining, information retrieval and statistical learning [15, 35]. Essentially the text categorization techniques have been the key toward automated categorization of large-scale Web pages and Web sites [18, 27], which is further applied to improve Web searching engines in finding relevant documents and to facilitate users in browsing Web pages or Web sites.

In the past decade, a number of statistical learning techniques have been applied to text categorization [34], including the K Nearest Neighbor approaches [20], decision trees [2], Bayesian classifiers [32], inductive rule learning [5], neural networks [23], and support vector machines (SVM) [9]. Empirical studies in recent years [9] have shown that SVM is the state-of-the-art technique among all the methods mentioned above.

Recently, logistic regression, a traditional statistical tool, has attracted considerable attention for text categorization and high-dimension data mining [12]. Several recent studies have shown that the logistic regression model can achieve comparable classification accuracy as SVMs in text categorization. Compared to SVMs, the logistic regression model has the advantage in that it is usually more efficient than SVMs in model training, especially when the number of training documents is large [13, 36]. This motivates us to choose logistic regression as the basis classifier for large-scale text categorization.

The other critical issue for large-scale text document categorization is how to reduce the number of labeled documents that are required for building reliable text classification models. Given the limited amount of labeled documents, the key is to exploit the unlabeled documents. One solution is the semi-supervised learning, which tries to learn a classification model from the mixture of labeled and unlabeled examples [30]. A comprehensive study of semi-supervised learning techniques can be found in [25, 38]. Another solution is active learning [19, 26] that tries to choose the most informative unlabeled examples for labeling manually. Although previous studies have shown the promising performance of semi-supervised learning for text categorization [11], the high computation cost has limited its application [38]. In this paper, we focus our discussion on active learning.

Active learning, or called pool-based active learning, has been extensively studied in machine learning for many years and has already been employed for text categorization in the past [16, 17, 21, 22]. Most active learning algorithms are conducted in the iterative fashion. In each iteration, the example with the highest classification uncertainty is chosen for labeling manually. Then, the classification model is retrained with the additional labeled example. The step of training a classification model and the step of soliciting a labeled example are iterated alternatively until most of the examples can be classified with reasonably high confidence. One of the key issues in active learning is how to measure the classification uncertainty of unlabeled examples. In [6, 7, 8, 14, 21, 26], a number of distinct classification models are first generated. Then, the classification uncertainty of a test example is measured by the amount of disagreement among the ensemble of classification models in predicting the labels for the test example. Another group of approaches measure the classification uncertainty of a test example by how far the example is away from the classification boundary (i.e., classification margin) [4, 24, 31]. One of the most well-known approaches within this group is *support vector machine active learning* developed by Tong and Koller [31]. Due to its popularity and success in the previous studies, it is used as the baseline approach in our study.

One of the main problems with most existing active learning algorithm is that only a *single* example is selected for labeling. As a result, the classification model has to be retrained after each labeled example is solicited. In this paper, we focus on the batch mode active learning that selects a *batch* of unlabeled examples in each iteration. A simple strategy is to choose the top k most uncertain examples. However, it is likely that some of the most uncertain examples can be strongly correlated and even identical in the extreme cases, which are redundant in providing the informative clues to the classification model. In general, the challenge in choosing a batch of unlabeled examples is twofold: on one hand the examples in the selected batch should be informative to the classification model; on the other hand the examples should be diverse enough such that information provided by different examples does not overlap with each other. To address this challenge, we employ the Fisher information matrix as the measurement of model uncertainty, and choose the set of examples that efficiently maximize the Fisher information of the classification model. Fisher information matrix has been used widely in statistics for measuring model uncertainty [28]. For example, in the Cramer-Rao bound, Fisher information matrix provides the low bound for the variance of a statistical model. In this study, we choose the set of examples that can well represent the structure of the Fisher information matrix.

## 3. LOGISTIC REGRESSION

In this section, we give a brief background review of logistic regression, which has been a well-known and mature statistical model suitable for probabilistic binary classification. Recently, logistic regression has been actively studied in statistical machine learning community due to its close relation to SVMs and Adaboost [33, 36].Compared with many other statistical learning models, such as SVMs, the logistic regression model has the following advantages:

- It is a high performance classifier that can be efficiently trained with a large number of labeled examples. Previous studies have shown that the logistic regression model is able to achieve the similar performance of text categorization as SVMs [13, 36]. These studies also showed that the logistic regression model can be trained significantly more efficiently than SVMs, particularly when the number of labeled documents is large.
- It is a robust classifier that does not have any configuration parameters to tune. In contrast, some state-ofthe-art classifiers, such as support vector machines and

AdaBoost, are sensitive to the setup of the configuration parameters. Although this problem can be partially solved by the cross validation method, it usually introduces a significant amount of overhead in computation.

Logistic regression can be applied to both real and binary data. It outputs the posterior probabilities for test examples that can be conveniently processed and engaged in other systems. In theory, given a test example  $\mathbf{x}$ , logistic regression models the conditional probability of assigning a class label y to the example by

$$p(y|\mathbf{x}) = \frac{1}{1 + \exp(-y\alpha^T \mathbf{x})} \tag{1}$$

where  $y \in \{+1, -1\}$ , and  $\alpha$  is the model parameter. Here a bias constant is omitted for simplified notation. In general, logistic regression is a linear classifier that has been shown effective in classifying text documents that are usually in the high-dimensional data space. For the implementation of logistic regressions, a number of efficient algorithms have been developed in the recent literature [13].

## 4. BATCH MODE ACTIVE LEARNING

In this section, we present a batch mode active learning algorithm for large-scale text categorization. In our proposed scheme, logistic regression is used as the base classifier for binary classification. In the following, we first introduce the theoretical foundation of our active learning algorithm. Based on the theoretical framework, we then formulate the active learning problem into a semi-definite programming (SDP) problem [3]. Finally, we present an efficient learning algorithm for the related optimization problem based on the eigen space simplification and a bound optimization strategy.

#### 4.1 Theoretical Foundation

Our active learning methodology is motivated by the work in [37], in which the author presented a theoretical framework of active learning based on the Fisher information matrix. Given the Fisher information matrix represents the overall uncertainty of a classification model, our goal is to search for a set of examples that can most efficiently maximize the Fisher information. As showed in [37], this goal can be formulated into the following optimization problem:

Let  $p(\mathbf{x})$  be the distribution of all unlabeled examples, and  $q(\mathbf{x})$  be the distribution of unlabeled examples that are chosen for labeling manually. Let  $\alpha$  denote the parameters of the classification model. Let  $I_p(\alpha)$  and  $I_q(\alpha)$  denote the Fisher information matrix of the classification model for the distribution  $p(\mathbf{x})$  and  $q(\mathbf{x})$ , respectively. Then, the set of examples that can most efficiently reduce the uncertainty of classification model is found by minimizing the ratio of the two Fisher information matrix  $I_p(\alpha)$  and  $I_q(\alpha)$ , i.e.,

$$q^* = \arg\min_{q} \operatorname{tr}(I_q(\alpha)^{-1} I_p(\alpha)) \tag{2}$$

For the logistic regression model, the Fisher information

 $I_q(\alpha)$  is attained as:

$$I_{q}(\alpha) = -\int q(\mathbf{x}) \sum_{y=\pm 1} p(y|\mathbf{x}) \frac{\partial^{2}}{\partial \alpha^{2}} \log p(y|\mathbf{x}) d\mathbf{x}$$
(3)  
$$= \int \frac{1}{1 + \exp(\alpha^{T}\mathbf{x})} \frac{1}{1 + \exp(-\alpha^{T}\mathbf{x})} \mathbf{x} \mathbf{x}^{T} q(\mathbf{x}) d\mathbf{x}$$

In order to estimate the optimal distribution  $q(\mathbf{x})$ , we replace the integration in the above equation with the summation over the unlabeled data, and the model parameter  $\alpha$  with the empirically estimated  $\hat{\alpha}$ . Let  $D = (\mathbf{x}_1, \dots, \mathbf{x}_n)$  be the unlabeled data. We can now rewrite the above expression for Fisher information matrix as:

$$I_q(\hat{\alpha}) = \sum_{i=1}^n \pi_i (1 - \pi_i) \mathbf{x}_i \mathbf{x}_i^T q_i + \delta I_d \tag{4}$$

where

$$\pi_i = p(-|\mathbf{x}_i) = \frac{1}{1 + \exp(\hat{\alpha}^T \mathbf{x}_i)}$$
(5)

In the above,  $q_i$  stands for the probability of selecting the *i*th example and is subjected to  $\sum_{i=1}^{n} q_i = 1$ ,  $I_d$  is the identity matrix of *d* dimension, and  $\delta$  is the smoothing parameter. The  $\delta I_d$  term is added to the estimation of  $I_q(\hat{\alpha})$  to prevent it from being a singular matrix. Similarly, for  $I_p(\hat{\alpha})$ , the Fisher information matrix for all the unlabeled examples, we have it expressed as follows:

$$I_p(\hat{\alpha}) = \frac{1}{n} \sum_{i=1}^n \pi_i (1 - \pi_i) \mathbf{x}_i \mathbf{x}_i^T + \delta I_d \tag{6}$$

#### 4.2 Why Using Fisher Information Matrix?

In this section, we will qualitatively justify the theory of minimizing the Fisher information for batch mode active learning. In particular, we consider two cases, the case of selecting a single unlabeled example and the case of selecting two unlabeled examples simultaneously. To simplify our discussion, let's assume  $\|\mathbf{x}_i\|_2^2 = 1$  for all unlabeled examples.

Selecting a single unlabeled example. The Fisher information matrix  $I_q$  is simplified into the following form when the *i*-th example is selected:

$$I_q(\hat{\alpha}; \mathbf{x}_i) = \pi_i (1 - \pi_i) \mathbf{x}_i \mathbf{x}_i^T + \delta I_d$$

Then, the objective function  $\mathbf{tr}(I_q(\hat{\alpha})^{-1}I_p(\hat{\alpha}))$  becomes:

$$\mathbf{tr}(I_q(\hat{\alpha})^{-1}I_p(\hat{\alpha})) \approx \frac{1}{n\pi_i(1-\pi_i)} \sum_{j=1}^n \pi_j(1-\pi_j)(\mathbf{x}_i^T\mathbf{x}_j)^2 + \frac{1}{n\delta} \sum_{j=1}^n \pi_j(1-\pi_j)(1-(\mathbf{x}_i^T\mathbf{x}_j)^2)$$

To minimize the above expression, we need to maximize the term  $\pi_i(1 - \pi_i)$ , which reaches its maximum value at  $\pi_i = 0.5$ . Since  $\pi_i = p(-|\mathbf{x}_i)$ , the value of  $\pi_i(1 - \pi_i)$  can be regarded as the measurement of classification uncertainty for the *i*-th unlabeled example. Thus, the optimal example chosen by minimizing the Fisher information matrix in the above expression tends to be the one with a high classification uncertainty. Selecting two unlabeled examples simultaneously. To simplify our discussion, we assume that the three examples,  $\mathbf{x}_1$ ,  $\mathbf{x}_2$ , and  $\mathbf{x}_3$ , have the largest classification uncertainty. Let's further assume that  $\mathbf{x}_1 \approx \mathbf{x}_2$ , and meanwhile  $\mathbf{x}_3$  is far away from  $\mathbf{x}_1$  and  $\mathbf{x}_2$ . Then, if we follow the simple greedy approach, the two example  $\mathbf{x}_1$  and  $\mathbf{x}_2$  will be selected given their largest classification uncertainty. Apparently, this is not an optimal strategy given both examples provide almost identical information for updating the classification model. Now, if we follow the criterion of minimizing Fisher information, this mistake could be prevented because

$$I_q(\hat{\alpha}; \mathbf{x}_1, \mathbf{x}_2) = \frac{1}{2} (\mathbf{x}_1 \mathbf{x}_1^T + \mathbf{x}_2 \mathbf{x}_2^T) + \delta I_d$$
  
 
$$\approx \mathbf{x}_1 \mathbf{x}_1^T + \delta I_d = I_q(\hat{\alpha}; \mathbf{x}_1)$$

As indicated in the above equation, by including the second example  $\mathbf{x}_2$ , we did not change the expression of  $I_q$ , the Fisher information matrix for the selected examples. As a result, there will be no reduction in the objective function  $\operatorname{tr}(I_q(\hat{\alpha})^{-1}I_p(\hat{\alpha}))$  when including the example  $\mathbf{x}_2$ . Instead, we may want to choose  $\mathbf{x}_3$  that is more likely to decrease the objective function even though its classification uncertainty is smaller than that of  $\mathbf{x}_2$ .

## 4.3 Optimization Formulation

The idea of our batch mode active learning approach is to search a distribution q(x) that minimizes  $\mathbf{tr}(I_q^{-1}I_p)$ . The samples with maximum values of q(x) will then be chosen for queries. However, it is usually not easy to find an appropriate distribution q(x) that minimizes  $\mathbf{tr}(I_q^{-1}I_p)$ . In the following, we present a semidefinite programming (SDP) approach for optimizing  $\mathbf{tr}(I_q^{-1}I_p)$ .

Given the optimization problem in (2), we can rewrite the objective function  $\mathbf{tr}(I_q^{-1}I_p)$  as  $\mathbf{tr}(I_p^{1/2}I_q^{-1}I_p^{1/2})$ . We then introduce a slack matrix  $M \in \mathbf{R}^{n \times n}$  such that  $M \succeq I_p^{1/2}I_q^{-1}I_p^{1/2}$ . Then original optimization problem can be rewritten as follows:

$$\begin{array}{ll} \min_{\mathbf{q},M} & \mathbf{tr}(M) \\ \text{s. t.} & M \succeq I_p^{1/2} I_q^{-1} I_p^{1/2} \\ & \sum_{i=1}^n q_i = 1, q_i \ge 0, i = 1, \dots, n \end{array} \tag{7}$$

In the above, we use the property  $\mathbf{tr}(A) \geq \mathbf{tr}(B)$  if  $A \succeq B$ . Furthermore, we use the Schur complementary, i.e.,

$$D \succeq AB^{-1}A^T \Leftrightarrow \begin{pmatrix} B & A^T \\ A & D \end{pmatrix} \succeq 0 \tag{8}$$

if  $B \succeq 0$ . This will lead to the following formulation of the problem in (7)

$$\begin{array}{ll} \min_{\mathbf{q},M} \quad \mathbf{tr}(M) \\ \text{s. t.} \quad \left( \begin{array}{cc} I_q & I_p^{1/2} \\ I_p^{1/2} & M \end{array} \right) \succeq 0 \\ & \sum_{i=1}^n q_i = 1, q_i \ge 0, i = 1, \dots, n \end{array}$$
(9)

or more specifically

$$\min_{\mathbf{q},M} \mathbf{tr}(M) 
s. t. \left( \sum_{i=1}^{n} q_i \pi_i (1 - \pi_i) \mathbf{x}_i \mathbf{x}_i^T \quad I_p^{1/2} \\ I_p^{1/2} \quad M \right) \succeq 0 \quad (10) 
\sum_{i=1}^{n} q_i = 1, q_i \ge 0, i = 1, \dots, n$$

The above problem belongs to the family of Semi-definite programming and can be solved by the standard convex optimization packages such as SeDuMi [29].

## 4.4 Eigen Space Simplification

Although the formulation in (10) is mathematically sound, directly solving the optimization problem could be computationally expensive due to the large size of matrix M, i.e.,  $d \times d$ , where d is the dimension of data. In order to reduce the computational complexity, we assume that M is only expanded in the eigen space of matrix  $I_p$ . Let  $\{(\lambda_1, \mathbf{v}_1), \ldots, (\lambda_s, \mathbf{v}_s)\}$  be the top s eigen vectors of matrix  $I_p$  where  $\lambda_1 \geq \lambda_2 \geq \ldots \geq \lambda_s$ . We assume matrix M has the following form:

$$M = \sum_{k=1}^{s} \gamma_k \mathbf{v}_k \mathbf{v}_k^T \tag{11}$$

where the combination parameters  $\gamma_k \geq 0, \ k = 1, \ldots, s$ . We rewrite the inequality for  $M \succeq I_p^{1/2} I_q^{-1} I_p^{1/2}$  as  $I_q \succeq I_p^{1/2} M^{-1} I_p^{1/2}$ . Using the expression for M in (11), we have

$$I_p^{1/2} M^{-1} I_p^{1/2} = \sum_{k=1}^s \gamma_k^{-1} \lambda_k \mathbf{v}_k \mathbf{v}_k^T$$
(12)

Given that the necessary condition for  $I_q \succeq I_p^{1/2} M^{-1} I_p^{1/2}$  is

$$\mathbf{v}^T I_q \mathbf{v} \ge \mathbf{v}^T I_p^{1/2} M^{-1} I_p^{1/2} \mathbf{v}, \ \forall \mathbf{v} \in \mathbf{R}^d ,$$

we have  $\mathbf{v}_k^T I_q \mathbf{v}_k \geq \gamma_k^{-1} \lambda_k$  for k = 1, ..., s. This necessary condition leads to following constraints for  $\gamma_k$ :

$$\gamma_k \ge \frac{\lambda_k}{\sum_{i=1}^n q_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}, \ k = 1, \dots, s$$
(13)

Meanwhile, the objective function in (10) can be expressed as

$$\mathbf{tr}(M) = \sum_{k=1}^{s} \gamma_k \tag{14}$$

By putting the above two expressions together, we transform the SDP problem in (10) into the following optimization problem:

$$\min_{\mathbf{q}\in\mathbf{R}^n} \sum_{k=1}^{s} \frac{\lambda_k}{\sum_{i=1}^{n} q_i \pi_i (1-\pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}$$
  
s.t. 
$$\sum_{i=1}^{n} q_i = 1, q_i \ge 0, i = 1, \dots, n$$
 (15)

Note that the above optimization problem is a convex optimization problem since f(x) = 1/x is convex when  $x \ge 0$ . In the next subsection, we present a bound optimization algorithm for solving the optimization problem in (15).

#### 4.5 **Bound Optimization Algorithm**

The main idea of bound optimization algorithm is to update the solution iteratively. In each iteration, we will first calculate the difference between the objective function of the current iteration and the objective function of the previous iteration. Then, by minimizing the upper bound of the difference, we find the solution of the current iteration.

Let  $\mathbf{q}'$  and  $\mathbf{q}$  denote the solutions obtained in two consecutive iterations, and let  $\mathcal{L}(\mathbf{q})$  be the objective function in (15). Based on the proof given in Appendix-A, we have the following expression:

$$\mathcal{L}(\mathbf{q}) = \sum_{k=1}^{s} \frac{\lambda_{k}}{\sum_{i=1}^{n} q_{i} \pi_{i} (1 - \pi_{i}) (\mathbf{x}_{i}^{T} \mathbf{v}_{k})^{2}} \\ \leq \sum_{i=1}^{n} \frac{(q_{i}')^{2}}{q_{i}} \pi_{i} (1 - \pi_{i}) \sum_{k=1}^{s} \frac{(\mathbf{x}_{i}^{T} \mathbf{v}_{k})^{2} \lambda_{k}}{\left(\sum_{j=1}^{n} q_{j}' \pi_{j} (1 - \pi_{j}) (\mathbf{x}_{j}^{T} \mathbf{v}_{k})^{2}\right)^{2}}$$
(16)

Now, instead of optimizing the original objective function  $\mathcal{L}(\mathbf{q})$ , we can optimize its upper bound, which leads to the following simple updating equation:

$$q_{i} \leftarrow -q_{i}^{2} \pi_{i} (1 - \pi_{i}) \sum_{k=1}^{s} \frac{(\mathbf{x}_{i}^{T} \mathbf{v}_{k})^{2} \lambda_{k}}{\left(\sum_{j=1}^{n} q_{j} \pi_{j} (1 - \pi_{j}) (\mathbf{x}_{j}^{T} \mathbf{v}_{k})^{2}\right)^{2}}$$
$$q_{i} \leftarrow -\frac{q_{i}}{\sum_{j=1}^{n} q_{j}} \tag{17}$$

Similar to all bound optimization algorithms [3], this algorithm will guarantee to converge to a local maximum. Since the original optimization problem in (15) is a convex optimization problem, the above updating procedure will guarantee to converge to a global optimal.

**Remark**: It is interesting to examine the property of the solution obtained by the updating equation in (17). First, according to (17), the example with a large classification uncertainty will be assigned with a large probability. This is because  $q_i$  is proportional to  $\pi_i(1 - \pi_i)$ , the classification uncertainty of the *i*-the unlabeled example. Second, according to (17), the example that is similar to many unlabeled examples is more likely to be selected. This is because probability  $q_i$  is proportional to the term  $(\mathbf{x}_i^T \mathbf{v})^2$ , the similarity of the *i*-th example to the principal eigenvectors. This is consistent with our intuition that we should select the most informative and representative examples for active learning.

## 5. EXPERIMENTAL RESULTS

#### 5.1 Experimental Testbeds

In this section we discuss the experimental evaluation of our active learning algorithm in comparison to the state-ofthe-art approaches. For a consistent evaluation, we conduct our empirical comparisons on three standard datasets for text document categorization. For all three datasets, the same pre-processing procedure is applied: the stopwords and the numbers are removed from the documents, and all the words are converted into the low cases without stemming.

The first dataset is the Reuters-21578 Corpus dataset, which has been widely used as a testbed for evaluating algorithms for text categorization. In our experiments, the ModApte split of the Reuters-21578 is used. There are a

Category	# of total samples
earn	3964
acq	2369
money-fx	717
grain	582
crude	578
trade	485
interest	478
wheat	283
$_{\rm ship}$	286
corn	237

Table 1: A list of 10 major categories of the Reuters-21578 dataset in our experiments.

Category	# of total samples
course	930
department	182
faculty	1124
project	504
$\operatorname{staff}$	137
student	1641

Table 2: A list of 6 categories of the WebKB dataset in our experiments.

total of 10,788 text documents in this collection. Table 1 shows a list of the 10 most frequent categories contained in the dataset. Since each document in the dataset can be assigned to multiple categories, we treat the text categorization problem as a set of binary classification problems, i.e., a different binary classification problem for each category. In total, 26,299 word features are extracted and used to represent the text documents.

The other two datasets are Web-related: the WebKB data collection and the Newsgroup data collection. The WebKB dataset comprises of the WWW-pages collected from computer science departments of various universities in January 1997 by the World Wide Knowledge Base (Web->Kb) project of the CMU text learning group. All the Web pages are classified into seven categories: student, faculty, staff, department, course, project, and other. In this study, we ignore the category of others due to its unclear definition. In total, there are 4,518 data samples in the selected dataset, and 19,686 word features are extracted to represent the text documents. Table 2 shows the details of this dataset. The newsgroup dataset includes 20,000 messages from 20 different newsgroups. Each newsgroup contains roughly about 1000 messages. In this study, we randomly select 11 out of 20 newsgroups for evaluation. In total, there are 10,996 data samples in the selected dataset, and 47,410 word features are extracted to represent the text documents. Table 3 shows the details of the engaged dataset.

Compared to the Reuter-21578 dataset, the two Webrelated data collections are different in that more unique words are found in the Web-related datasets. For example, for both the Reuter-21578 dataset and the Newsgroup dataset, they both contain roughly 10,000 documents. But, the number of unique words for the Newgroups dataset is close to 50,000, which is about twice as the number of unique words found in the Reuter-21578. It is this feature that

Category	# of total samples
0	1000
1	1000
2	1000
3	1000
4	1000
5	1000
6	999
7	1000
8	1000
9	1000
10	997

Table 3: A list of 11 categories of the Newsgroup dataset in our experiments.

makes the text categorization of WWW documents more challenging than the categorization of normal text documents because considerably more feature weights need to be decided for the WWW documents than the normal documents. It is also this feature that makes the active learning algorithms more valuable for text categorization of WWW documents than the normal documents since by selecting the informative documents for labeling manually, we are able to decide the appropriate weights for more words than by a randomly chosen document.

### **5.2** Experimental Settings

In order to remove the uninformative word features, feature selection is conducted using the Information Gain [35] criterion. In particular, 500 of the most informative features are selected for each category in each of the three datasets above.

For performance measurement, the F1 metric is adopted as our evaluation metric, which has been shown to be more reliable metric than other metrics such as the classification accuracy [35]. More specifically, the F1 is defined as

$$F1 = \frac{2 * p * r}{p+r} \tag{18}$$

where p and r are *precision* and *recall*. Note that the F1 metric takes into account both the precision and the recall, thus is a more comprehensive metric than either the precision or the recall when separately considered.

To examine the effectiveness of the proposed active learning algorithm, two reference models are used in our experiment. The first reference model is the logistic regression active learning algorithm that measures the classification uncertainty based on the entropy of the distribution  $p(y|\mathbf{x})$ . In particular, for a given test example  $\mathbf{x}$  and a logistic regression model with the weight vector  $\mathbf{w}$  and the bias term b, the entropy of the distribution  $p(y|\mathbf{x})$ .

$$H(p) = -p(-|\mathbf{x}|)\log p(-|\mathbf{x}|) - p(+|\mathbf{x}|)\log p(+|\mathbf{x}|)$$

The larger the entropy of  $\mathbf{x}$  is, the more uncertain we are about the class labels of  $\mathbf{x}$ . We refer to this baseline model as the logistic regression active learning, or **LogReg-AL** for short. The second reference model is based on support vector machine [31] that is already discussed in Section 2 of related work. In this method, the classification uncertainty of an example  $\mathbf{x}$  is determined by its distance to the decision boundary  $\mathbf{w}^T \mathbf{x} + b = 0$ , i.e.,

$$d(\mathbf{x}; \mathbf{w}, b) = \frac{\|\mathbf{w}^T \mathbf{x} + b\|}{\|\mathbf{w}\|_2}$$

The smaller the distance  $d(\mathbf{x}; \mathbf{w}, b)$  is, the more the classification uncertainty will be. We refer to this approach as support vector machine active learning, or **SVM-AL** for short. Finally, both the logistic regression model and the support vector machine that are trained only over the labeled examples are used in our experiments as the baseline models. By comparing with these two baseline models, we are able to determine the amount of benefits that are brought by different active learning algorithms.

To evaluate the performance of the proposed active learning algorithms, we first pick 100 training samples, which include 50 positive examples and 50 negative examples, randomly from the dataset for each category. Both the logistic regression model and the SVM classifier are trained on the labeled data. For the active learning methods, 100 unlabeled data samples are chosen for labeling and their performances are evaluated after rebuilding the classifiers respectively. Each experiment is carried out 40 times and the averaged F1 with its variance is calculated and used for final evaluation.

To deploy efficient implementations of our scheme toward large-scale text categorization tasks, all the algorithms used in this study are programmed in the C language. The testing hardware environment is on a Linux workstation with 3.2GHz CPU and 2GB physical memory. To implement the logistic regression algorithm for our text categorization tasks, we employ the implementation of the logistic regression tool developed by Komarek and Moore recently [13]. To implement our active learning algorithm based on the bound optimization approach, we employ a standard math package, i.e., LAPACK [1], to solve the eigen decomposition in our algorithm efficiently. The SVM<sup>light</sup> package [10] is used in our experiments for the implementation of SVM, which has been considered as the state-of-the-art tool for text categorization. Since SVM is not parameter-free and can be very sensitive to the capacity parameter, a separate validation set is used to determine the optimal parameters for configuration.

## 5.3 Empirical Evaluation

In this subsection, we will first describe the results for the Reuter-21578 dataset since this dataset has been most extensively studied for text categorization. We will then provide the empirical results for the two Web-related datasets.

#### 5.3.1 Experimental Results with Reuter-21578

Table 4 shows the experimental results of F1 performance averaging over 40 executions on 10 major categories in the dataset.

First, as listed in the first and the second columns of Table 4, we observe that the performance of the two classifiers, logistic regression and SVM, are comparable when only the 100 initially labeled examples are used for training. For categories, such as "trade" and "interest", SVM achieves noticeably better performance than the logistic regression model. Second, we compare the performance of the two classifiers for active learning, i.e., LogReg-AL and SVM-AL, which are the greedy algorithms and select the most informative examples for labeling manually. The results are

Category	SVM	LogReg	SVM-AL	LogReg-AL	LogReg-BMAL
earn	$92.12 \pm 0.22$	$92.47 \pm 0.13$	$93.30 \pm 0.28$	$93.40 \pm 0.14$	$94.00 \pm 0.09$
acq	$83.56 \pm 0.26$	$83.35 \pm 0.26$	$85.96 \pm 0.34$	$86.57 \pm 0.32$	$\textbf{88.07} \pm \textbf{0.17}$
money-fx	$64.06 \pm 0.60$	$63.71 \pm 0.63$	$73.32 \pm 0.38$	$71.21 \pm 0.61$	$\textbf{75.54} \pm \textbf{0.26}$
grain	$60.87 \pm 1.04$	$58.97 \pm 0.91$	$74.95 \pm 0.42$	$74.82 \pm 0.53$	$\textbf{77.77} \pm \textbf{0.27}$
crude	$67.78 \pm 0.39$	$67.32 \pm 0.48$	$75.72 \pm 0.24$	$74.97 \pm 0.44$	$\textbf{78.04} \pm \textbf{0.14}$
trade	$52.64 \pm 0.46$	$48.93 \pm 0.55$	$66.41 \pm 0.33$	$66.31 \pm 0.33$	$69.29 \pm 0.34$
interest	$56.80 \pm 0.60$	$53.59 \pm 0.60$	$67.20 \pm 0.39$	$66.15 \pm 0.49$	$68.71 \pm 0.37$
wheat	$62.71 \pm 0.72$	$57.38 \pm 0.79$	$86.01 \pm 1.04$	$86.49 \pm 0.27$	$88.15 \pm 0.21$
ship	$67.11 \pm 1.59$	$64.91 \pm 1.75$	$75.86 \pm 0.53$	$72.82 \pm 0.46$	$\textbf{76.82} \pm \textbf{0.34}$
corn	$44.39 \pm 0.84$	$41.15 \pm 0.69$	$71.27 \pm 0.62$	$71.61 \pm 0.60$	$\textbf{74.35} \pm \textbf{0.47}$

Table 4: Experimental results of F1 performance on the Reuters-21578 dataset with 100 training samples (%).

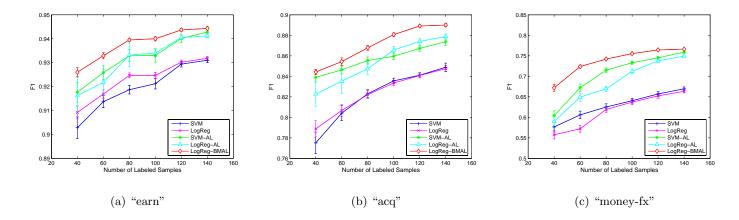


Figure 1: Experimental results of F1 performance on the "earn", "acq" and "money-fx" categories

listed in the third and the fourth columns of Table 4. We find that the performance of these two active learning methods becomes closer than the case when no actively labeled examples are used for training. For example, for category "trade", SVM performs substantially better than the logistic regression model when only 100 labeled examples are used. The difference in F1 measurement between LogReg-AL and SVM-AL almost diminishes when both classifiers use the 100 actively labeled examples for training. Finally, we compare the performance of the proposed active learning algorithm, i.e., LogReg-BMAL, to the margin-based active learning approaches LogReg-AL and SVM-AL. It is evident that the proposed batch mode active learning algorithm outperforms the margin-based active learning algorithms. For categories, such as "corn" and "wheat", where the two margin-based active learning algorithms achieve similar performance, the proposed algorithm LogReg-BMAL is able to achieve substantially better F1 scores. Even for the categories where the SVM performs substantially better than the logistic regression model, the proposed algorithm is able to outperform the SVM-based active learning algorithm noticeably. For example, for category "ship" where SVM performs noticeably better than the logistic regression, the proposed active learning method is able to achieve even better performance than the margin-based active learning based on the SVM classifier.

In order to evaluate the performance in more detail, we

conduct the evaluation on each category by varying the number of initially labeled instances for each classifier. Fig. 1, Fig. 2 and Fig. 3 show the experimental results of the mean F1 measurement on 9 major categories. From the experimental results, we can see that our active learning algorithm outperforms the other two active learning algorithms in most of the cases while the SVM-AL method is generally better than the LogReg-AL method. We also found that the improvement of our active learning method is more evident comparing with the other two approaches when the number of labeled instances is smaller. This is because the smaller the number of initially labeled examples used for training, the larger the improvement we would expect. When more labeled examples are used for training, the gap for future improvement begins to decrease. As a result, the three methods start to behavior similarly. This result also indicates that the proposed active learning algorithm is robust even when the number of labeled examples is small while the other two active learning approaches may suffer critically when the margin criterion is not very accurate for the small sample case.

#### 5.3.2 Experimental Results with Web-Related Datasets

The classification results of the WebKB dataset and the Newsgroup dataset are listed in Table 5 and Table 6, respectively.

First, notice that for the two Web-related datasets, there

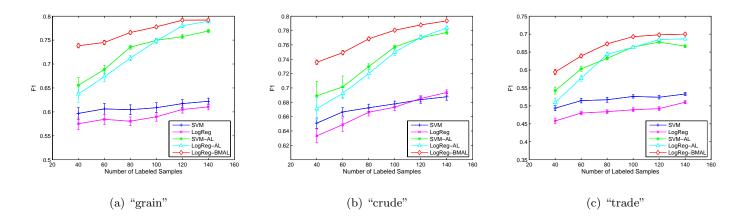


Figure 2: Experimental results of F1 performance on the "grain", "crude" and "trade" categories

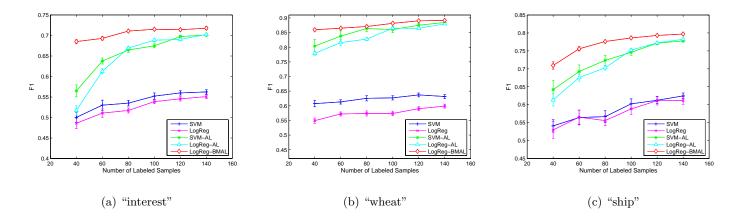


Figure 3: Experimental results of F1 performance on the "interest", "wheat" and "ship" categories

are a few categories whose F1 measurements are extremely low. For example, for the category "staff" of the WebKB dataset, the F1 measurement is only about 12% for all methods. This fact indicates that the text categorization of WWW documents can be more difficult than the categorization of normal documents. Second, we observe that the difference in the F1 measurement between the logistic regression model and the SVM is smaller for both the WebKB dataset and the Newsgroup dataset than for the Reuters-21578 dataset. In fact, there are a few categories in WebKB and Newsgroup that the logistic regression model performs slightly better than the SVM. Third, by comparing the two margin-based approaches for active learning, namely, LogReg-AL and SVM-AL, we observe that, for a number of categories, LogReg-AL achieves substantially better performance than SVM-AL. The most noticeable case is the category 4 of the Newsgroup dataset where the SVM-AL algorithm is unable to improve the F1 measurement than the SVM even with the additional labeled examples. In contrast, the LogReg-AL algorithm is able to improve the F1 measurement from 56.09% to 61.87%. Finally, comparing the LogReg-BMAL algorithm with the LogReg-AL algorithm, we observe that the proposed algorithm is able to

improve the F1 measurement substantially over the marginbased approach. For example, for the category 1 of the Newsgroup dataset, the active learning algorithm LogReg-AL only make a slight improvement in the F1 measurement with the additional 100 labeled examples. The improvement for the same category by the proposed batch active learning algorithm is much more significant, increasing from 83.12% to 91.12%. Comparing all the learning algorithms, the proposed learning algorithm achieves the best or close to the best performance for almost all categories. This observation indicates that the proposed active learning algorithm is effective and robust for large-scale text categorization of WWW documents.

## 6. CONCLUSIONS

This paper presents a novel active learning algorithm that is able to select a batch of informative and diverse examples for labeling manually. This is different from traditional active learning algorithms that focus on selecting the most informative examples for manually labeling. We use the Fisher information matrix for the measurement of model uncertainty and choose the set of examples that will effectively maximize the Fisher information matrix. We con-

Category	SVM	LogReg	SVM-AL	LogReg-AL	LogReg-BMAL
course	$87.11 \pm 0.51$	$89.16 \pm 0.45$	$88.55 \pm 0.48$	$89.37 \pm 0.65$	$\textbf{90.99} \pm \textbf{0.39}$
department	$67.45 \pm 1.36$	$68.92 \pm 1.39$	$\textbf{82.02}\pm\textbf{0.47}$	$79.22 \pm 1.14$	$81.52 \pm 0.46$
faculty	$70.84 \pm 0.76$	$71.50 \pm 0.59$	$75.59 \pm 0.65$	$73.66 \pm 1.23$	$\textbf{76.81} \pm \textbf{0.51}$
project	$54.06 \pm 0.82$	$56.74 \pm 0.57$	$57.67 \pm 0.98$	$56.90 \pm 1.01$	$59.71 \pm 0.82$
staff	$12.73 \pm 0.44$	$12.73 \pm 0.28$	$19.48 \pm 1.07$	$24.84 \pm 0.58$	$21.08 \pm 0.73$
student	$74.05 \pm 0.51$	$76.04 \pm 0.49$	$77.03 \pm 0.95$	$80.40 \pm 1.16$	$81.50\pm0.44$

Table 5: Experimental results of F1 performance on the WebKB dataset with 40 training samples (%).

Category	SVM	LogReg	SVM-AL	LogReg-AL	LogReg-BMAL
0	$96.44 \pm 0.35$	$95.02 \pm 0.45$	$97.37 \pm 0.52$	$95.66 \pm 1.01$	$\textbf{98.73} \pm \textbf{0.11}$
1	$83.38 \pm 1.01$	$83.12 \pm 0.96$	$91.61 \pm 0.57$	$85.07 \pm 1.51$	$91.12 \pm 0.36$
2	$61.03 \pm 1.51$	$59.01 \pm 1.39$	$61.15 \pm 2.08$	$64.91 \pm 2.52$	$66.13 \pm 1.32$
3	$72.36 \pm 1.90$	$71.96 \pm 1.67$	$73.15 \pm 2.71$	$75.88 \pm 3.13$	$\textbf{78.47} \pm \textbf{1.95}$
4	$55.61 \pm 1.06$	$56.09 \pm 1.21$	$56.05 \pm 2.18$	$61.87 \pm 2.25$	$61.91 \pm 1.03$
5	$70.58 \pm 0.51$	$72.47 \pm 0.40$	$71.69 \pm 1.11$	$72.99 \pm 1.46$	$\textbf{76.54} \pm \textbf{0.43}$
6	$85.25 \pm 0.45$	$86.30 \pm 0.45$	$89.54 \pm 1.09$	$89.14 \pm 0.89$	$92.07 \pm 0.26$
7	$39.07 \pm 0.90$	$40.22 \pm 0.90$	$42.19 \pm 1.13$	$46.72 \pm 1.61$	$\textbf{47.58} \pm \textbf{0.76}$
8	$58.67 \pm 1.21$	$59.14 \pm 1.25$	$63.77 \pm 2.05$	$66.57 \pm 1.24$	$67.07 \pm 1.34$
9	$69.35 \pm 0.82$	$70.82 \pm 0.92$	$74.34 \pm 1.79$	$77.17 \pm 1.06$	$\textbf{77.48} \pm \textbf{1.20}$
10	$99.76 \pm 0.10$	$99.40 \pm 0.21$	$99.95 \pm 0.02$	$99.85 \pm 0.06$	$99.90 \pm 0.06$

Table 6: Experimental results of F1 performance on the Newsgroup dataset with 40 training samples (%).

ducted extensive experimental evaluations on three standard data collections for text categorization. The promising results demonstrate that our method is more effective than the margin-based active learning approaches, which have been the dominating method for active learning. We believe our scheme is essential to performing large-scale categorization of text documents especially for the rapid growth of Web documents on World Wide Web.

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## APPENDIX

## A. PROOF OF INEQUATION

Let  $\mathcal{L}(\mathbf{q})$  be the objective function in (15). We then have

$$\mathcal{L}(\mathbf{q}) = \sum_{k=1}^{s} \frac{\lambda_k}{\sum_{i=1}^{n} q_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}$$
$$= \sum_{k=1}^{s} \frac{\lambda_k}{\sum_{i=1}^{n} q_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}$$
$$\times \frac{\sum_{i=1}^{n} q_i' \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}{\sum_{i=1}^{n} q_i' \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2 \frac{q_i}{q_i'}}$$

Using the convexity property of reciprocal function, namely  $1/\sum_{i=1}^{n} p_i x \leq \sum_{i=1}^{n} \frac{p_i}{x}$  for  $x \geq 0$  and pdf  $\{p_i\}_{i=1}^{n}$ , we can arrive at the following deduction:

$$\frac{\sum_{i=1}^{n} q'_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}{\sum_{i=1}^{n} q'_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2 \frac{q_i}{q'_i}} \\
\leq \sum_{i=1}^{n} \frac{q'_i \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}{\sum_{j=1}^{n} q'_j \pi_j (1 - \pi_j) (\mathbf{x}_j^T \mathbf{v}_k)^2} \frac{1}{\frac{q_i}{q'_i}} \\
= \sum_{i=1}^{n} \frac{(q'_i)^2 \pi_i (1 - \pi_i) (\mathbf{x}_i^T \mathbf{v}_k)^2}{q_i \sum_{j=1}^{n} q'_j \pi_j (1 - \pi_j) (\mathbf{x}_j^T \mathbf{v}_k)^2}$$

Substituting the above inequation back into (19), we can achieve the following inequality:

$$\begin{aligned} \mathcal{L}(\mathbf{q}) &\leq \sum_{k=1}^{s} \frac{\lambda_{k}}{\sum_{i=1}^{n} q_{i}' \pi_{i}(1-\pi_{i})(\mathbf{x}_{i}^{T}\mathbf{v}_{k})^{2}} \\ &\times \left(\sum_{i=1}^{n} \frac{(q_{i}')^{2} \pi_{i}(1-\pi_{i})(\mathbf{x}_{i}^{T}\mathbf{v}_{k})^{2}}{q_{i} \sum_{j=1}^{n} q_{j}' \pi_{j}(1-\pi_{j})(\mathbf{x}_{j}^{T}\mathbf{v}_{k})^{2}}\right) \\ &= \sum_{k=1}^{s} \frac{\lambda_{k}}{\left(\sum_{j=1}^{n} q_{j}' \pi_{j}(1-\pi_{j})(\mathbf{x}_{j}^{T}\mathbf{v}_{k})^{2}\right)^{2}} \\ &\times \sum_{i=1}^{n} \frac{(q_{i}')^{2} (\mathbf{x}_{i}^{T}\mathbf{v}_{k})^{2} \pi_{i}(1-\pi_{i})}{q_{i}} \\ &= \sum_{i=1}^{n} \frac{(q_{i}')^{2}}{q_{i}} \pi_{i}(1-\pi_{i}) \sum_{k=1}^{s} \frac{(\mathbf{x}_{i}\mathbf{v}_{k})^{2} \lambda_{k}}{(\sum_{j=1}^{n} q_{j}' \pi_{j}(1-\pi_{j})(\mathbf{x}_{j}^{T}\mathbf{v}_{k})^{2})^{2}} \,. \end{aligned}$$

This finishes the proof of the inequality mentioned above.