

Multi-Entity Bayesian Networks Learning in Predictive Situation Awareness

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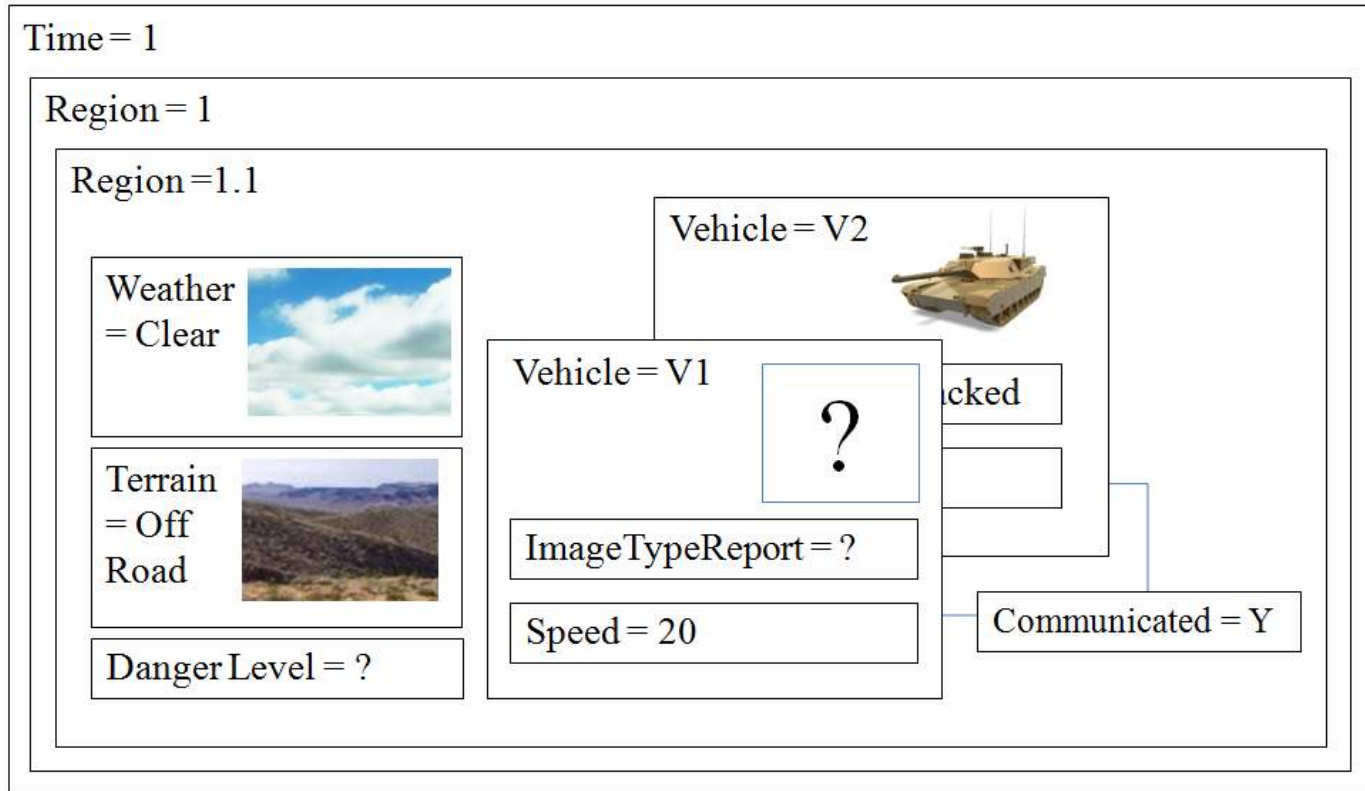
1. Introduction

Data fusion-SAW-C2

- Data Fusion
 - Integration Process of multiple data and knowledge
- Situation Awareness (SAW)
 - Perception
 - Comprehension
 - Projection
- Predictive Situation Awareness (PSAW)
 - Estimation and prediction of an evolving situation over time

1. Introduction

An example of PSAW situation

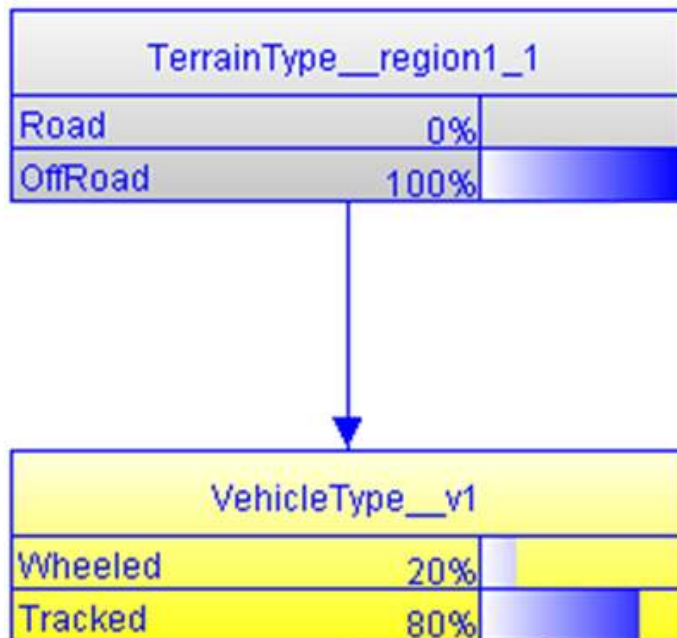


What is the type of the V1 given the observations ?

What is the danger level of the region 1.1 given the observations ?

1. Introduction

Bayesian Networks for the example



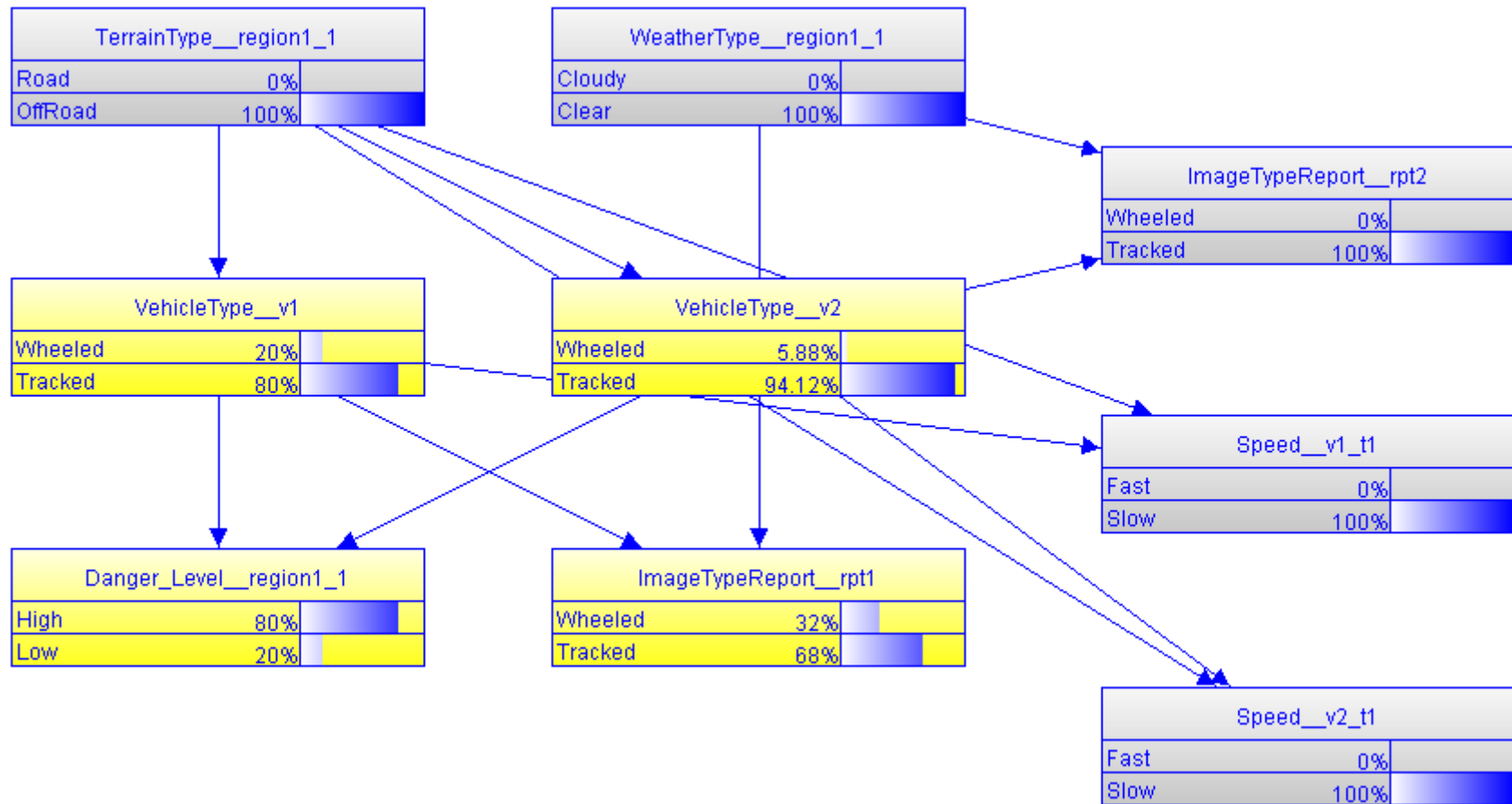
Directed Acyclic Graph (DAG)

TerrainType__region1_1	Road	OffRoad
Wheeled	0.8	0.2
Tracked	0.2	0.8

Conditional Probability Distribution (CPD)

1. Introduction

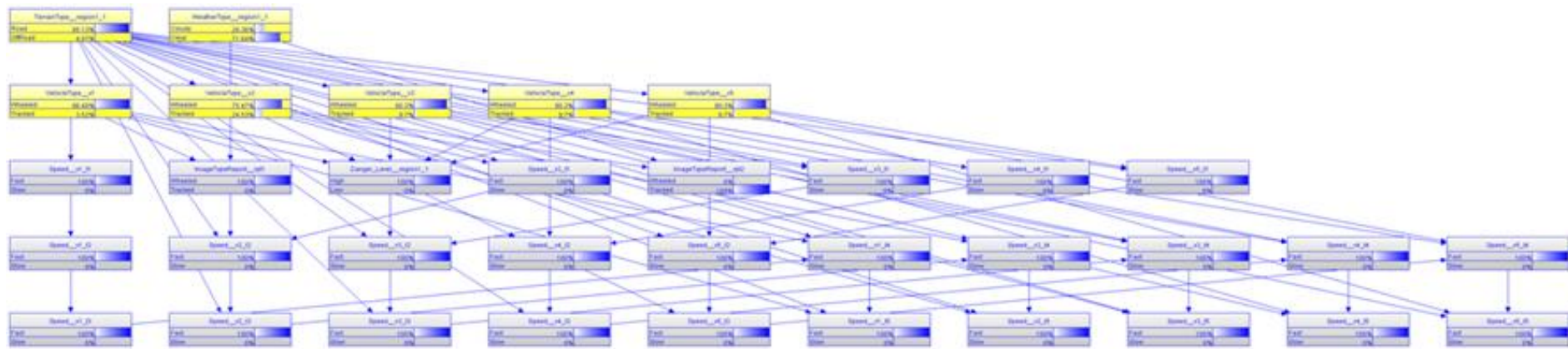
Bayesian Networks for the example



Observations: Terrain Type, Weather, Image of V2, Speed of V1 and V2
Queries: Vehicle Type of V1, Danger level of region 1.1

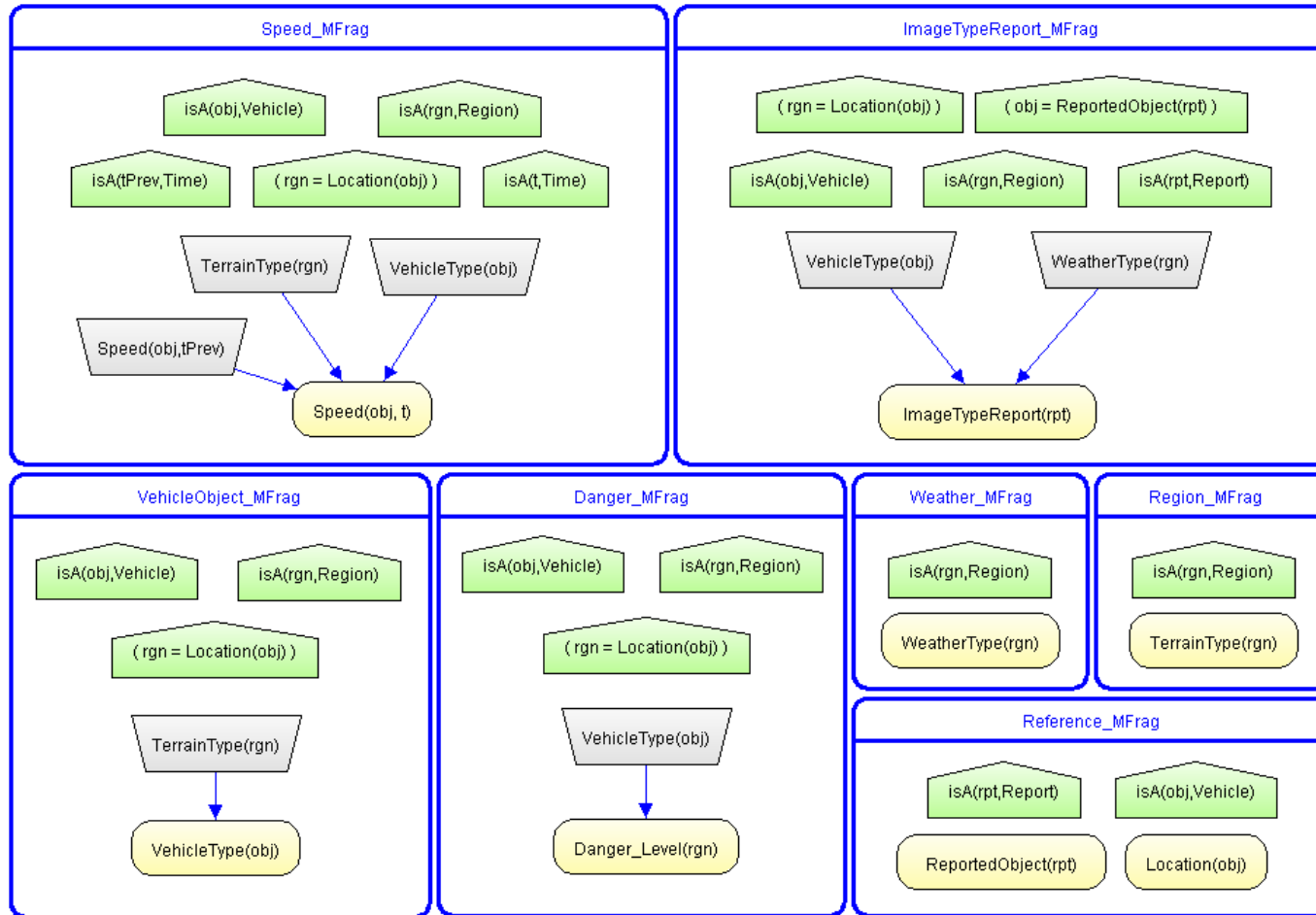
1. Introduction

Bayesian Networks for the example



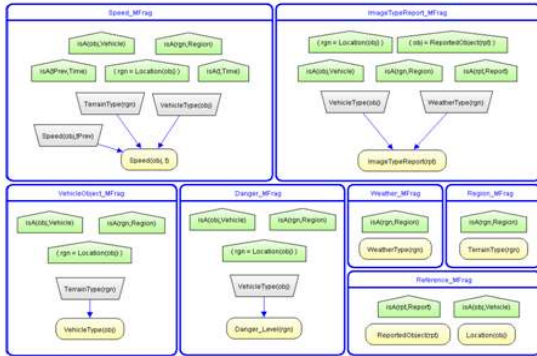
1. Introduction

MEBN Model(MTheory) from the example



1. Introduction

SSBN generation



Vehicle Identification MTheory

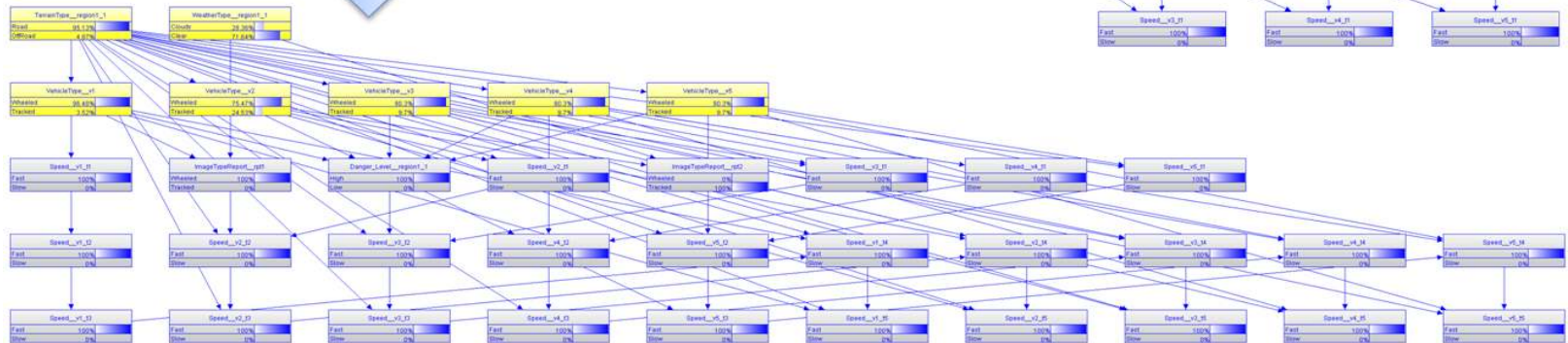
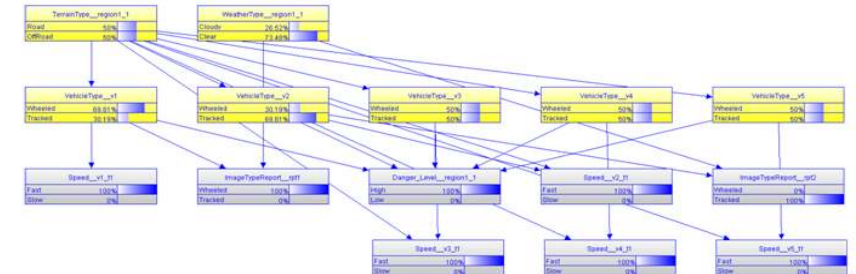
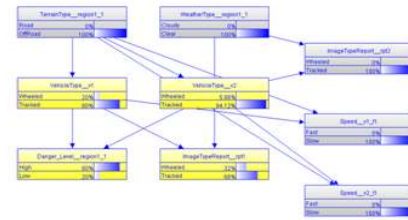
Case 1 :
Region1.1, Vehicle 1 and 2,
Report 1 and 2, Time 1



Case 2 :
Region1.1, Vehicle 1 ~ 5, Report 1 ~ 5, Time 1

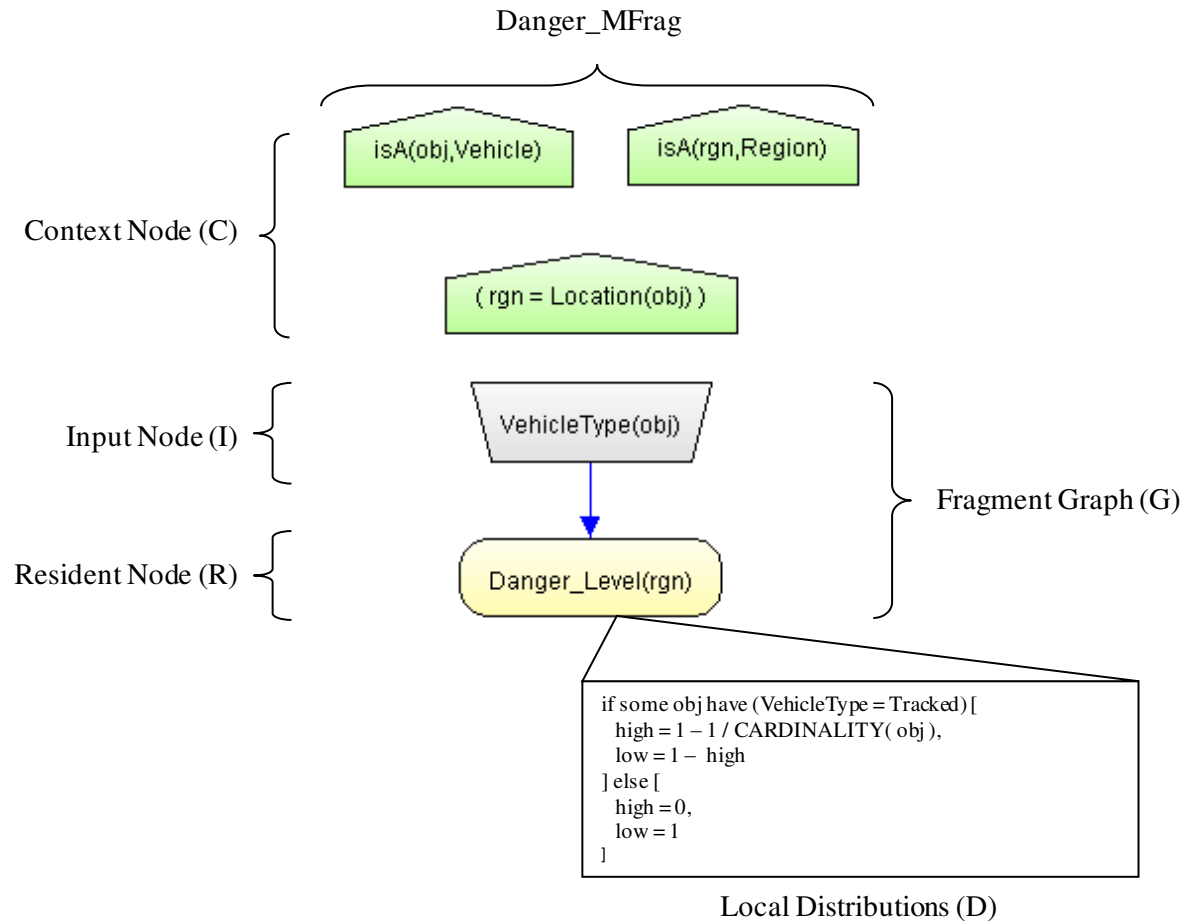


Case 3 :
Region1.1, Vehicle 1 ~ 5,
Report 1 ~ 5, Time 1 ~ 5



1. Introduction

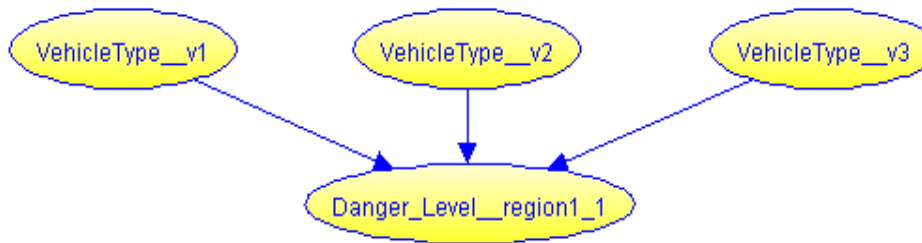
A Danger MFrag



Context node represents conditions under which the distribution defined in the MFrag is valid
 Resident node is a random variable containing a term of First Order Logic
 Input node is an imported resident node from other MFrag

1. Introduction

Generated SSBN from the Danger MFrags



VehicleType_v3	Wheeled				Tracked			
VehicleType_v2	Wheeled		Tracked		Wheeled		Tracked	
VehicleType_v1	Wheeled	Tracked	Wheeled	Tracked	Wheeled	Tracked	Wheeled	Tracked
High	0	0	0	0.5	0	0.5	0.5	0.66
Low	1	1	1	0.5	1	0.5	0.5	0.34

Given entities, V1, V2, V3, and Region1.1, the above situation-specific Bayesian Networks (SSBN) is derived from the Danger MFrags with the conditional probability table (CPT)

2. Problem Statement

- Old approach
 - Manual MEBN modeling
- Problem of Manual MEBN modeling
 - labor-intensive
 - insufficiently agile process

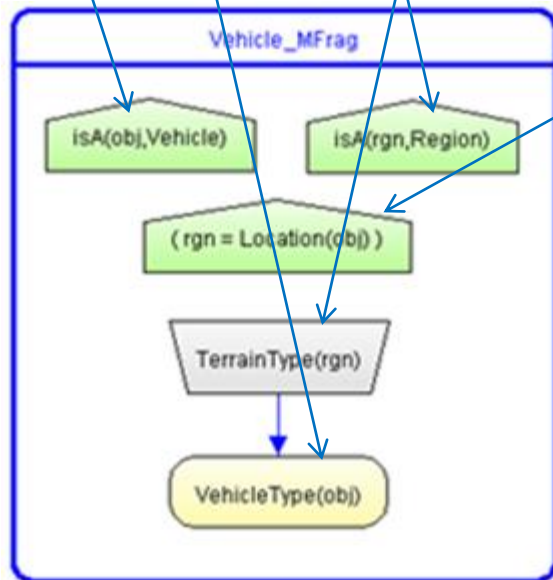
3. Basic MEBN Learning

- MEBN-RM(Relational Model) Model
- Basic MEBN Parameter Learning
- Basic MEBN Structure Learning

3. Basic MEBN Learning

MEBN-RM Model

Vehicle		Region			Report			Location		
obj	VehicleType	rgn	TerrainType	UpperRegion	rpt	ImageTypeReort	ReportedObject	obj	t	rgn
v1	Wheeled	r1	OffRoad	null	rpt1	Wheeled	v1	v1	t1	r1
v2	Tracked	r1_1	Road	r1	rpt2	Wheeled	v1	v1	t2	r1
v3	Tracked	r1_2	OffRoad	r1	rpt3	Tracked	v1	v1	t3	r1
v4	Tracked	r2	OffRoad	null	rpt4	Tracked	v2	v2	t1	r2_1
v5	Wheeled	r2_1	OffRoad	r2	rpt5	Wheeled	v2	v2	t2	r2_1
v6	Tracked	r2_1_1	Road	r2_1	rpt6	Tracked	v2	v2	t3	r2_1



Type	Name	Example
1	Isa	Isa(obj, VehicleObject), Isa(rgn, Region), Isa(t, Time), Isa(rpt, Report)
2	Value-Constraint	VehicleType(obj) = Wheeled
3	Slot-Filler	obj = Reported Object(rpt)
4	Entity-Constraint	Communication(obj1,obj2)

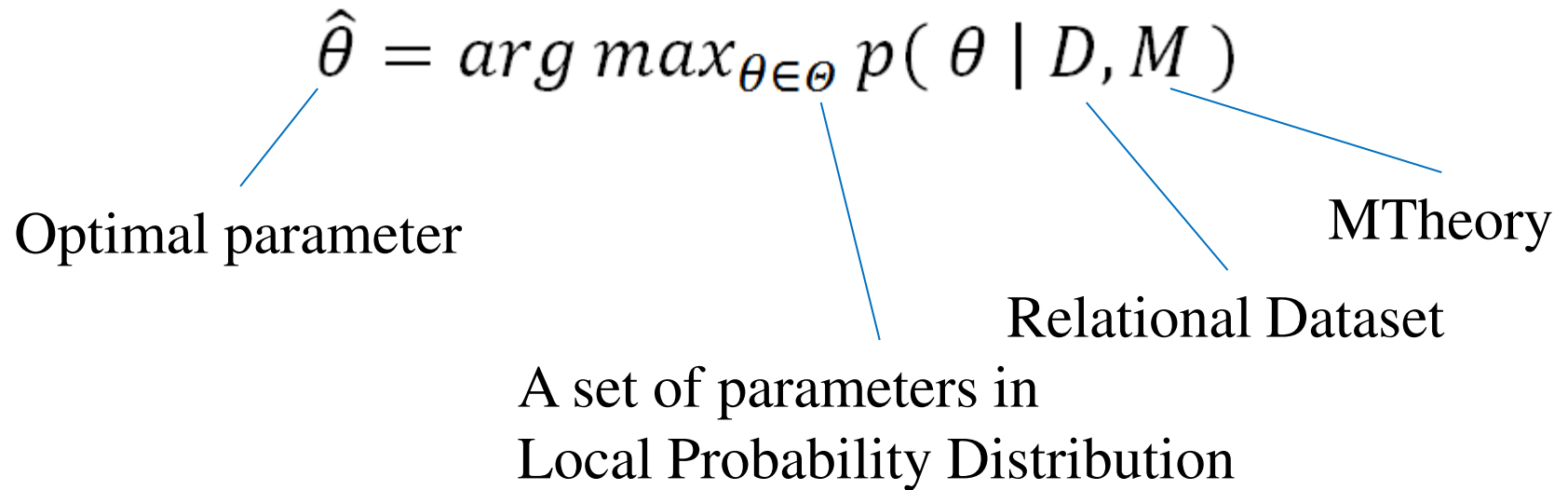
Table 1. Context Node Types on MEBN-RM Model

RM	Resident Node
Attribute	Function/ Predicate
Key	Arguments
Cell of Attribute	Output

Table 2. Function of MEBN-RM Model

3. Basic MEBN Learning

Basic MEBN Parameter Learning



3. Basic MEBN Learning

Basic MEBN Structure Learning

$$\hat{M} = \arg \max_{M \in \mathcal{M}} p(M | D)$$

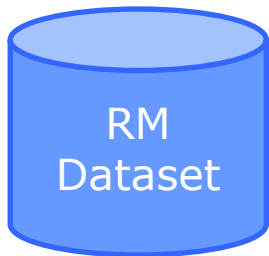
Optimal MTheory

Relational Dataset

A set of possible MTheories

3. Basic MEBN Learning

Basic MEBN Structure Learning Algorithm



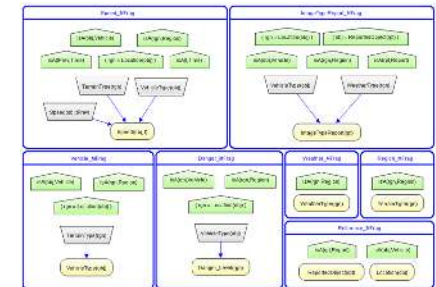
Any Bayesian Networks Structure Algorithm

Basic MEBN Structure Learning Algorithm

```

Algorithm 1: Basic Structure Learning For MEBN
Procedure BSL_MEBN (DB, // Relational database
                  BNSL_alg // BN Structure Search algorithm
                  Sc // Maximum size of chain
)
1  Mtheory ← create a default MTheory
2  Mtheory ← add entities from the all keys in the tables of DB
3  MFref ← create a default reference MFrag
4  for i = 1, ..., until size of all tables in DB
5  Ti ← get table from DB
6  Gi ← search the graphs in Ti using BNSL_alg
7  Gi ← revise the graphs to ensure no cycle and undirected edge
8  if Gi ≠ ∅ then
9  MFi ← createMFrag(Gi, Ti, Mtheory)
10 for c = 1, ..., until sc
11 JT ← joinTables(DB, c)
12 for i = 1, ..., until size of JT
13 Gi ← search the aggregating graphs using FFS_LPD
14 Gi ← search the graphs in JTi using BNSL_alg
15 Gi ← revise the graphs to ensure no cycle and undirected edge
16 if Gi = ∅ then
17 for j = 1, ..., until size of Gi
18 if any nodes in Gi is not used for any MFrag then
19 MFref ← create the resident node with the name of JTi on MFref
20 createMFrag(Gi, JTi, Mtheory)
21 else
22 addEdges(Gi, JTi, ∅)
23 for i = 1, ..., until size of all resident nodes in the MTheory
24 Ti ← get dataset related the resident node i
25 calculateLPD(R, Ti)
26 return Mtheory
    
```

MTheory

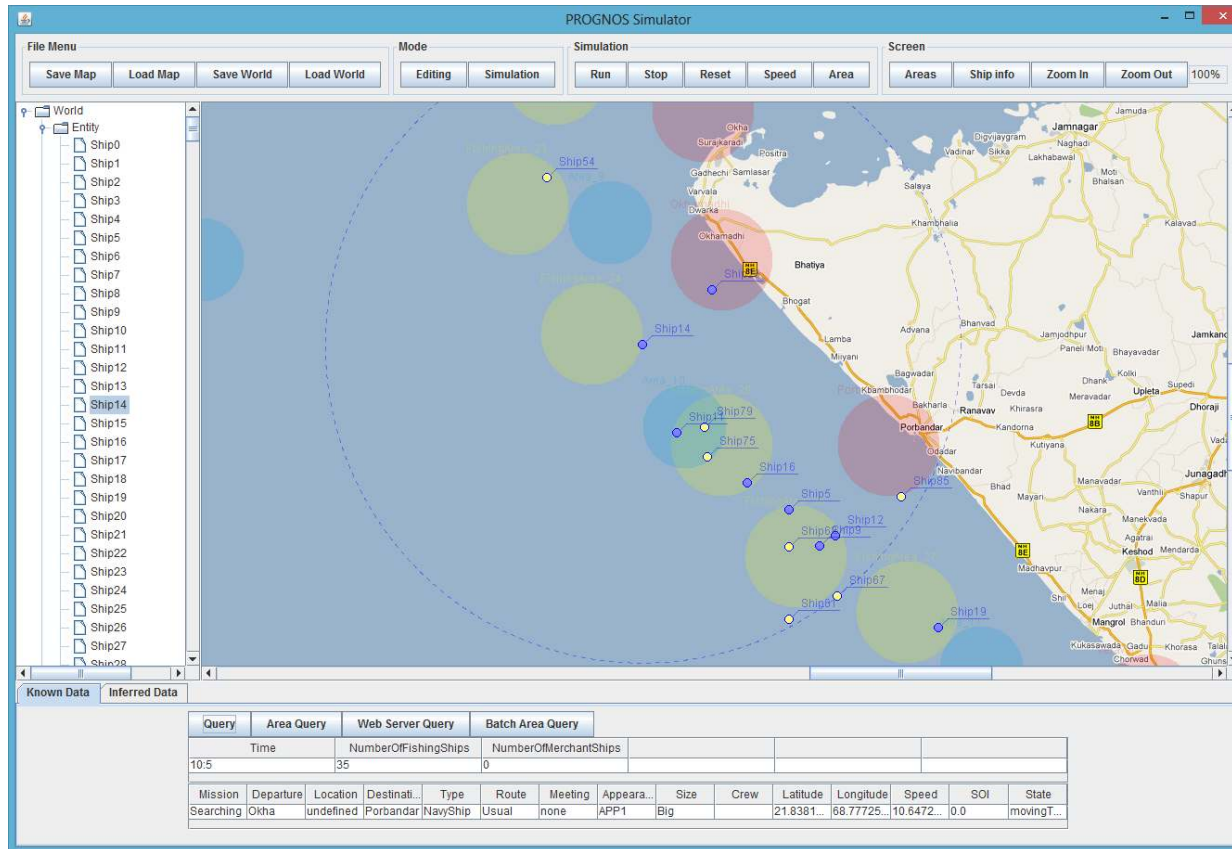


4. Case Study

- Generating Training and Test data
- Evaluating MTheory
- Learned MTheory
- Accuracy of $P(\text{SOI}(\text{Ship Of Interest}) \mid \text{Evidences})$

4. Case Study

Generating Training and Test data



Training Dataset

Test Dataset

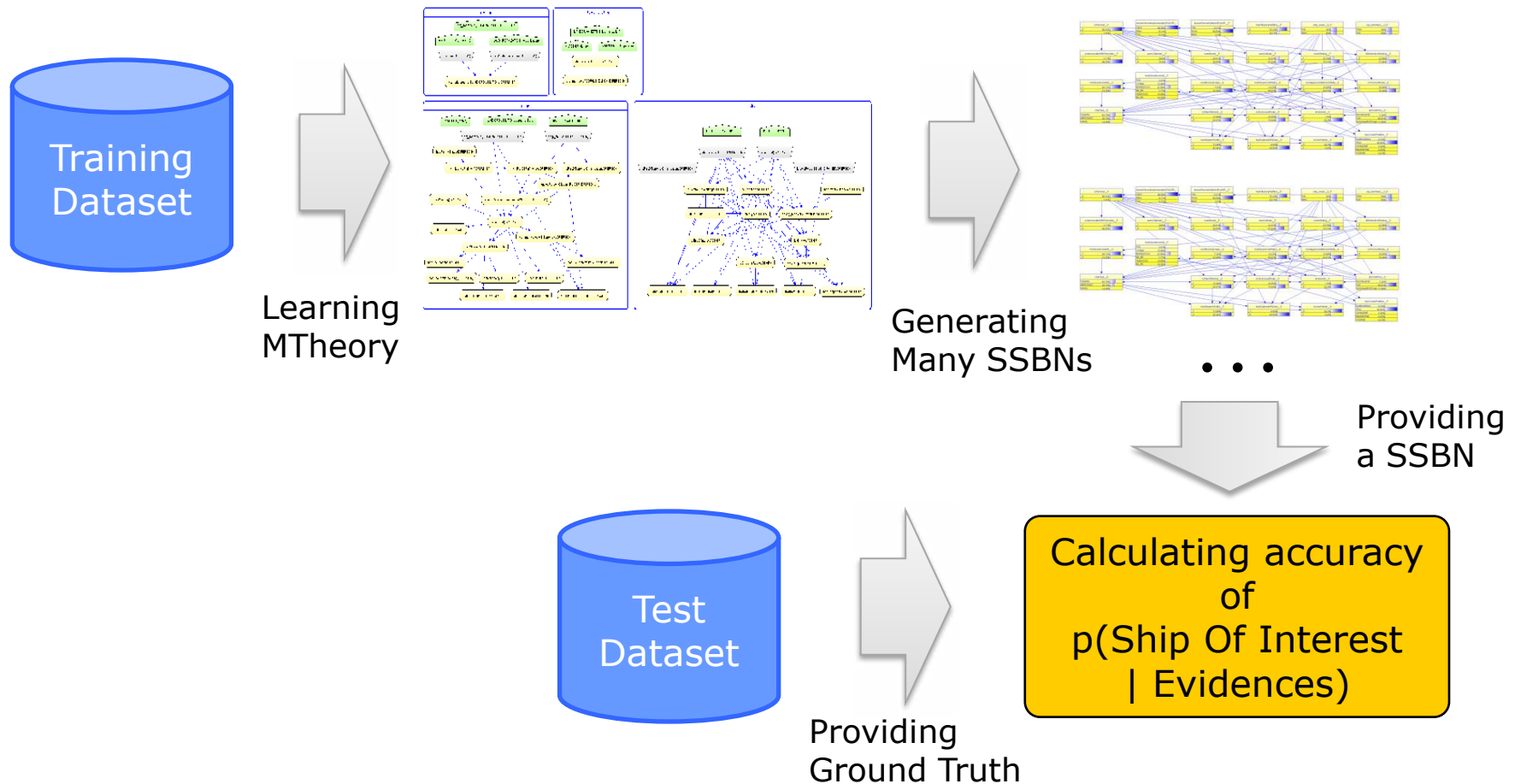
PROGNOS Simulation Module

PROGNOS (Probabilistic Ontologies for Net-centric Operation Systems)

PROGNOS is a prototype Predictive Situation Awareness (PSAW) System for the maritime domain

4. Case Study

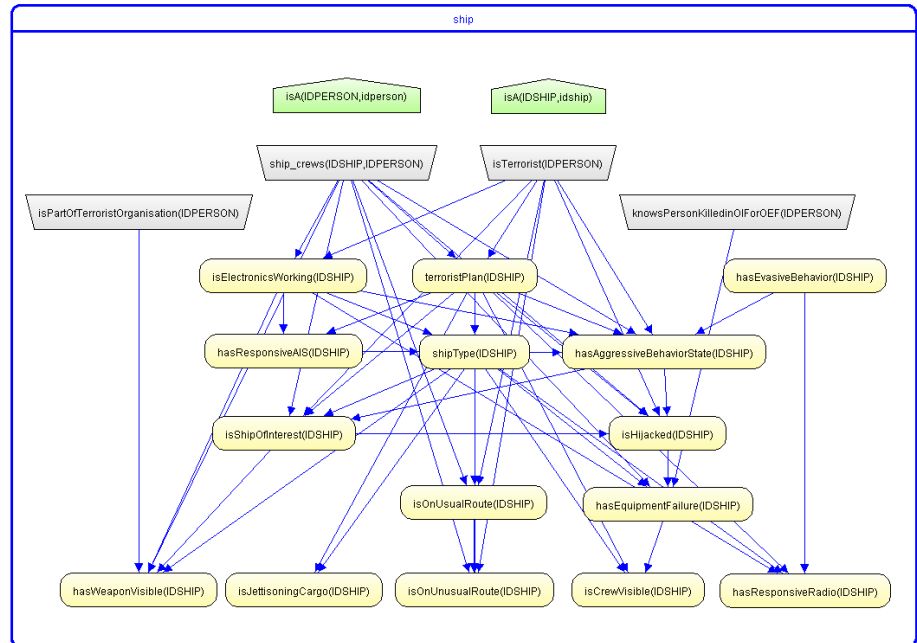
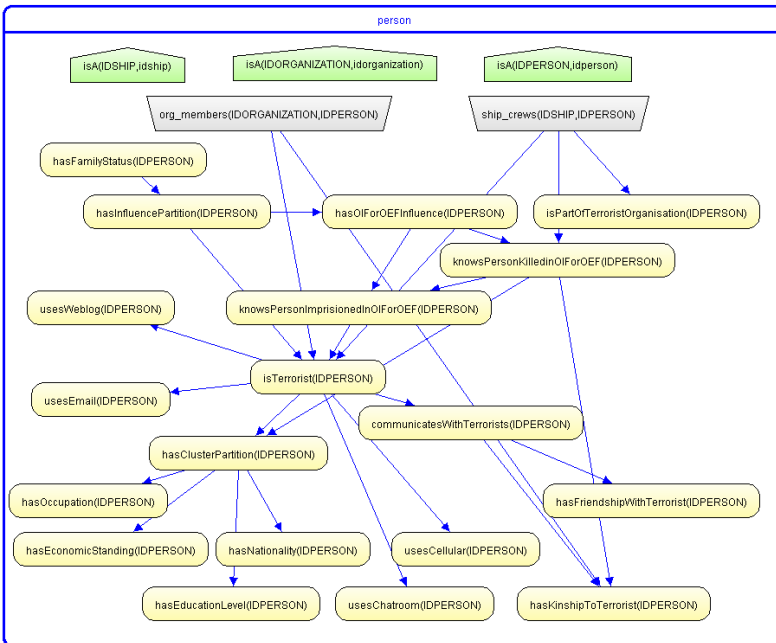
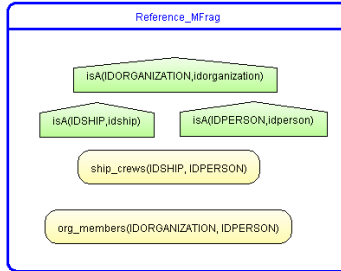
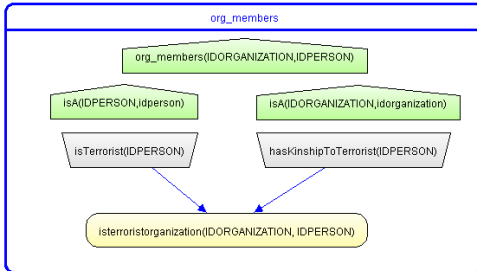
Evaluating MTheory



By calculating accuracy of $p(\text{SOI} \mid \text{Evidences})$, we evaluate the parameter of the learned MTheory, but we didn't evaluate the structure of the MTheory

4. Case Study

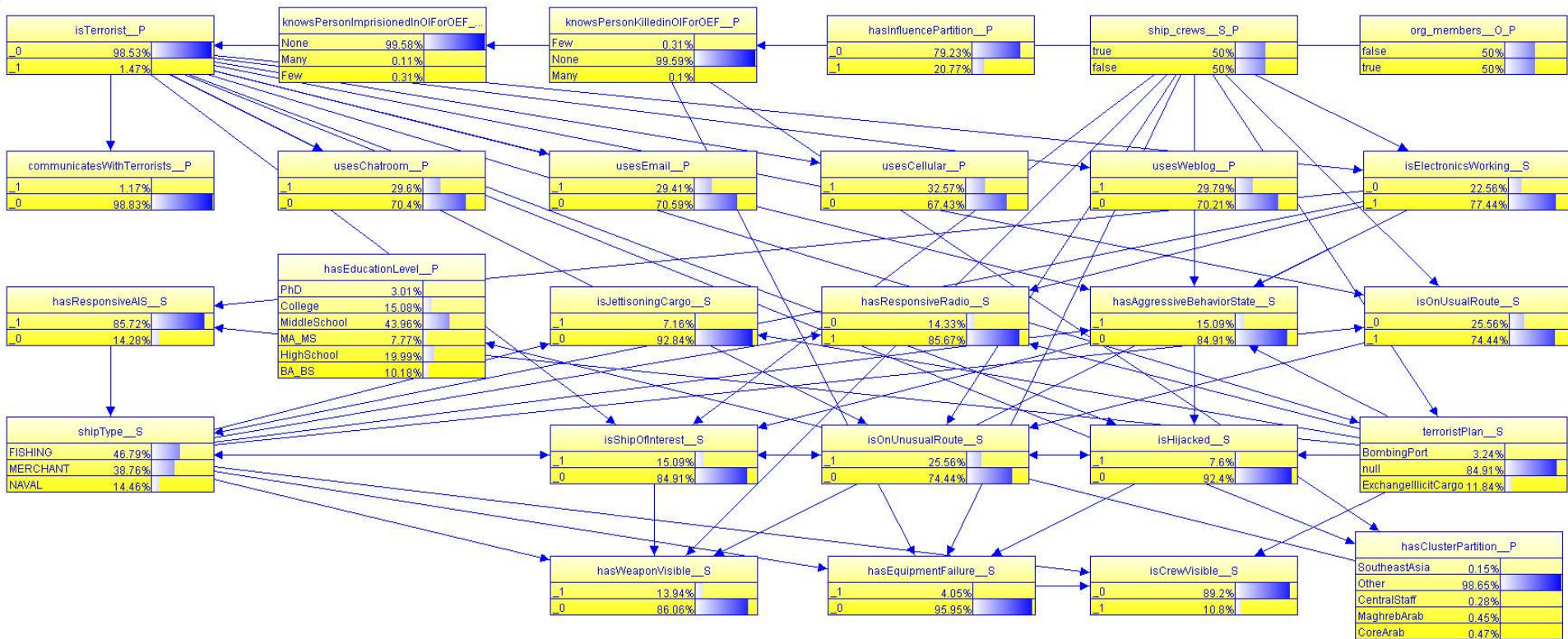
Learned PROGNOS MTheory



The default reference , org_members, person, and ship MFragment are learned from the training data set

4. Case Study

Generated SSBN from Learned PROGNOS MTheory



_1 and _0 in the state of the node means true and false respectively

The letter S, O, and P in the title of the node means Ship, Organization, and Person respectively

4. Case Study

Accuracy of $P(\text{SOI} \mid \text{Evidences})$

Model	AUC
Learned MTheory	0.897206546

Table 3. AUC of Learned MTheory

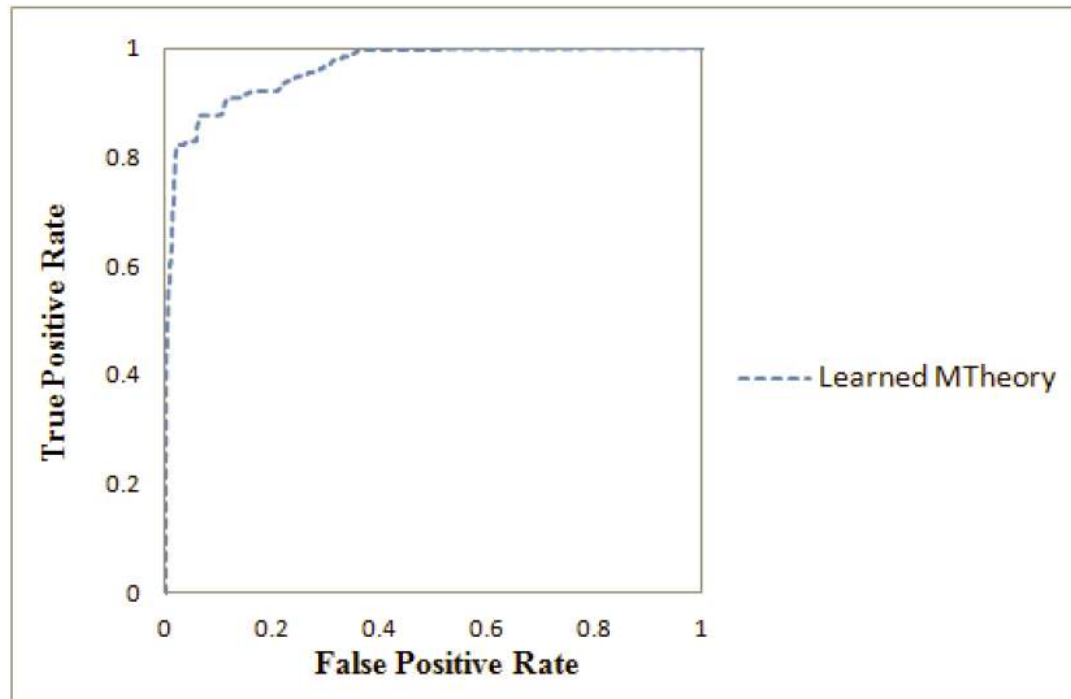


Figure 10. ROC of Learned MTheory

The learned MTheory estimated $p(\text{Ship Of Interest} \mid \text{Evidences})$ with the area under the curve (AUC), 0.897206546

5. Conclusion

- Basic MEBN Learning
 - MEBN-RM Model
 - MEBN Parameter Learning
 - MEBN Structure Learning
- Current Work
 - Hybrid random variable learning in PSAW

Thank you for viewing our
presentation!

Back up 1

There remain many open research issues in this domain

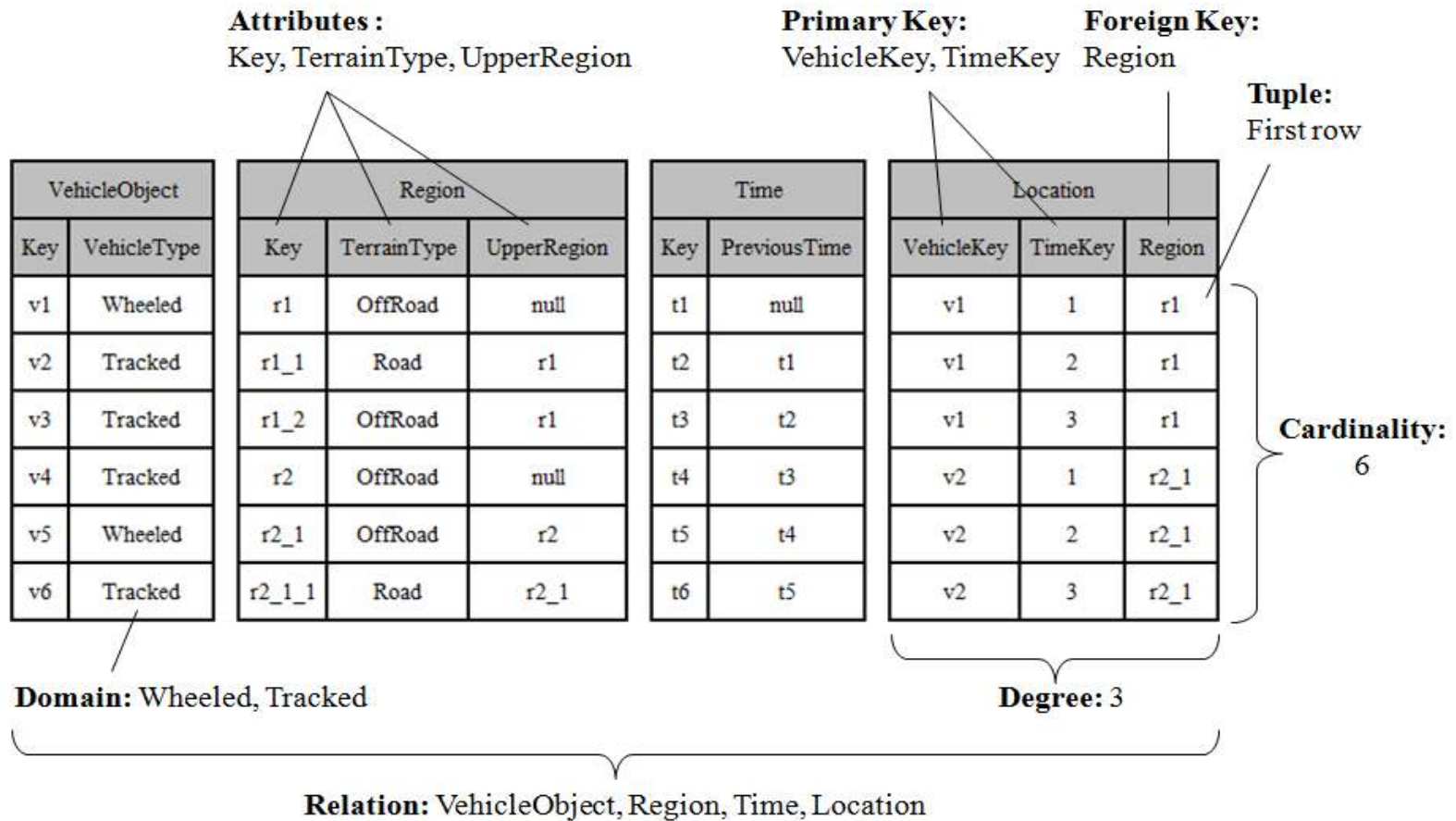
- 1) Aggregating influence problem; how to learn an aggregating function in an aggregating situation where an instance child random variable depends on multiple instance parents which is generated from an identical class random variable?
- 2) Optimization of learned MTheory; how to learn an optimized structure of an MTheory without losing accuracy of query?
- 3) Unstructured data learning; how to learn unstructured data which isn't derived from a data model?
- 4) Continuous random variable learning; how to learn an MTheory which includes continuous random variables?
- 5) Multiple distributed data learning; how to learn an MTheory from data in multiple distributed databases?
- 6) Incomplete data learning; how to approximate parameters of an MTheory from missing data?
- 7) Learning in insufficient evidence; how to learn an MTheory from not enough observations?
- 8) Incremental MEBN learning; how to learn parameters of an MTheory from updated observations?

Back up 2

- The data for learning are stored in a relational database
 - There is a single centralized database rather than multiple distributed databases
 - We do not consider learning from unstructured data
- The database contains enough observations for accurate learning
- There is no missing data
- All RVs are discrete
 - Continuous RVs are not considered
- Learning is in batch mode
 - We do not consider online incremental learning
- We do not consider the problem of aggregating influences from multiple instances of the parents of an RV

4. Background

Relational Model Example



4. Basic MEBN Learning

Example of MEBN Structure Learning

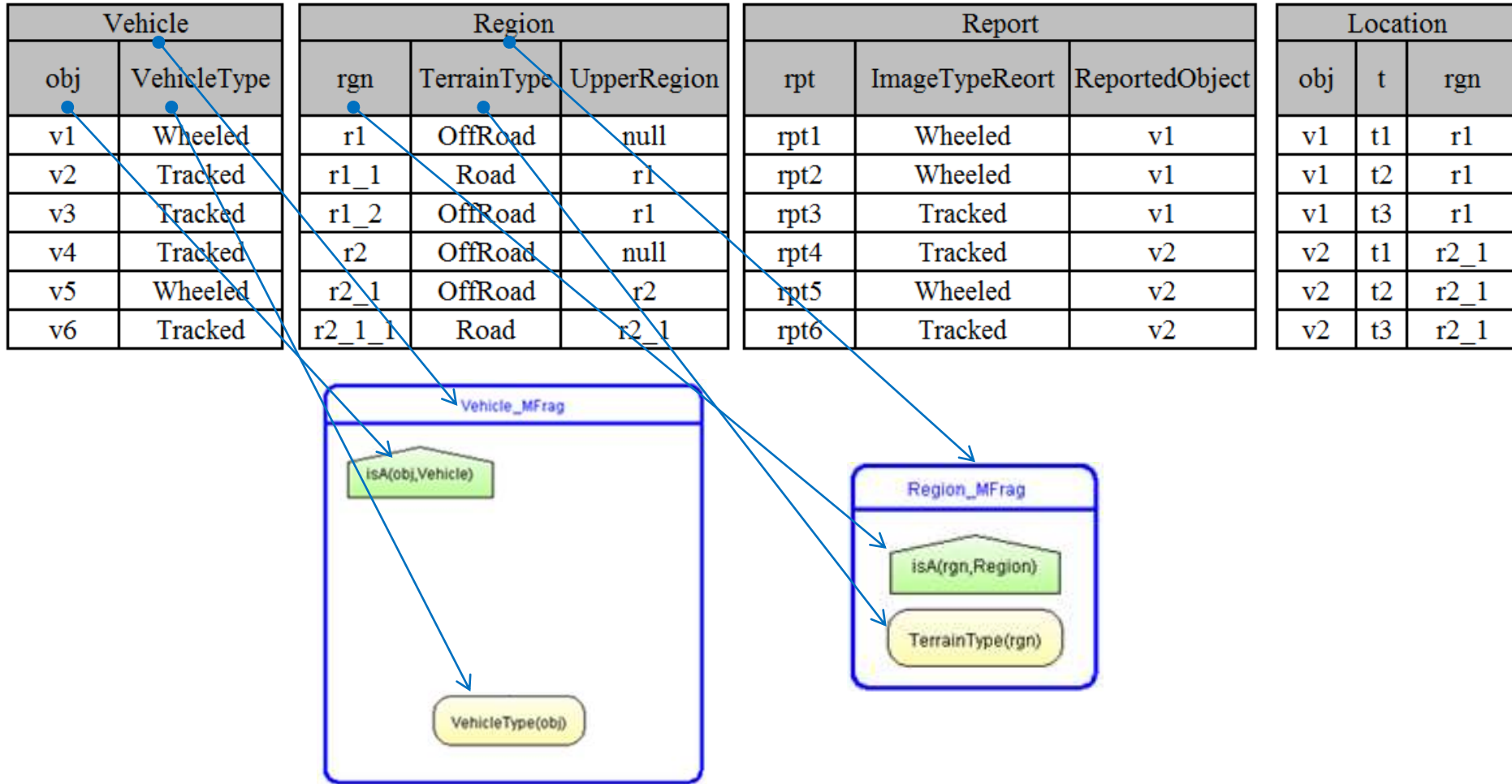
Vehicle		Region			Report			Location		
obj	VehicleType	rgn	TerrainType	UpperRegion	rpt	ImageTypeReort	ReportedObject	obj	t	rgn
v1	Wheeled	r1	OffRoad	null	rpt1	Wheeled	v1	v1	t1	r1
v2	Tracked	r1_1	Road	r1	rpt2	Wheeled	v1	v1	t2	r1
v3	Tracked	r1_2	OffRoad	r1	rpt3	Tracked	v1	v1	t3	r1
v4	Tracked	r2	OffRoad	null	rpt4	Tracked	v2	v2	t1	r2_1
v5	Wheeled	r2_1	OffRoad	r2	rpt5	Wheeled	v2	v2	t2	r2_1
v6	Tracked	r2_1_1	Road	r2_1	rpt6	Tracked	v2	v2	t3	r2_1

Entity Table

Relationship Table

4. Basic MEBN Learning

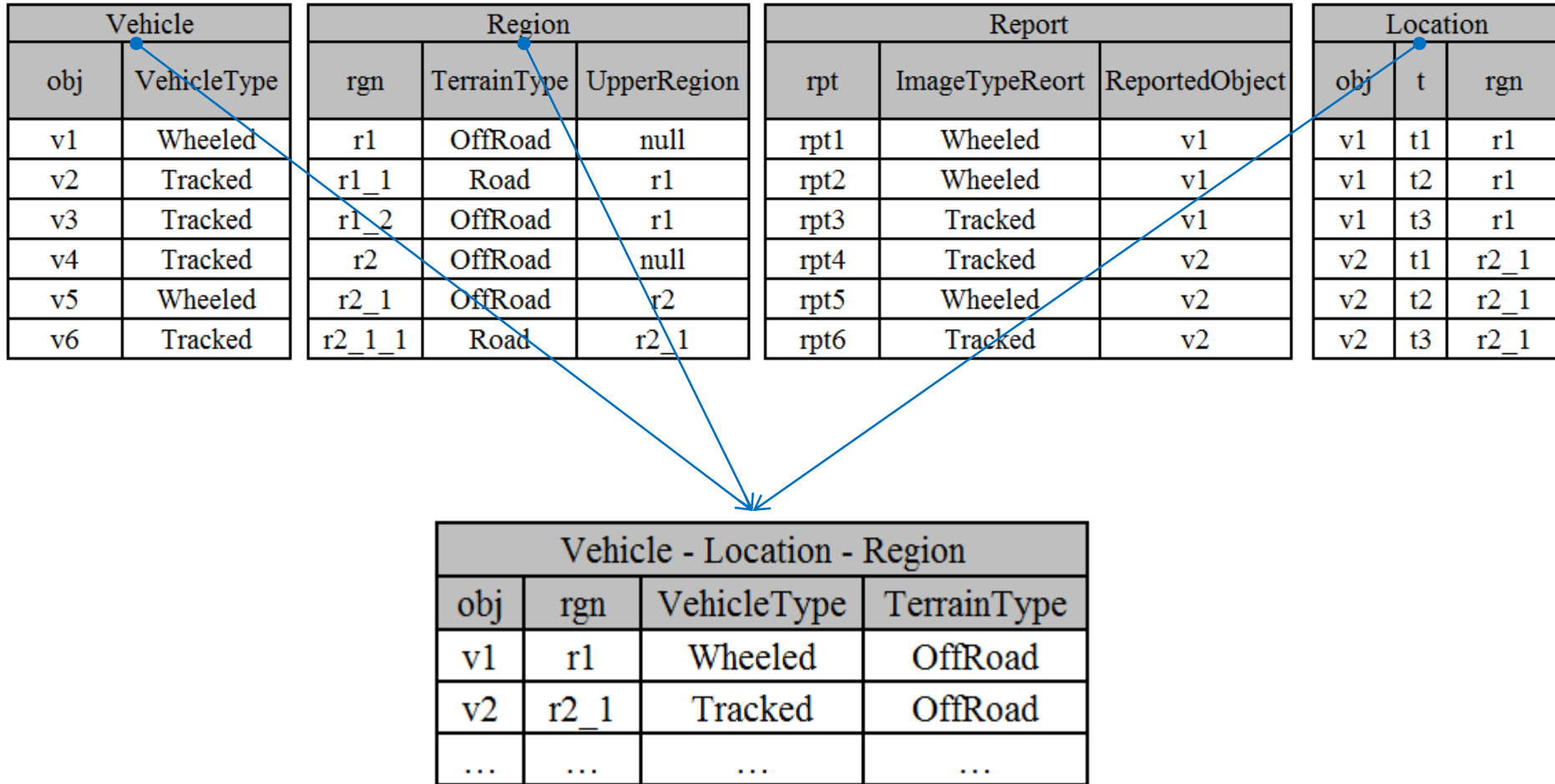
Example of MEBN Structure Learning



1. For every entity Table, generate MFBags
2. Graph is derived by the BN structure learning Algorithm

4. Basic MEBN Learning

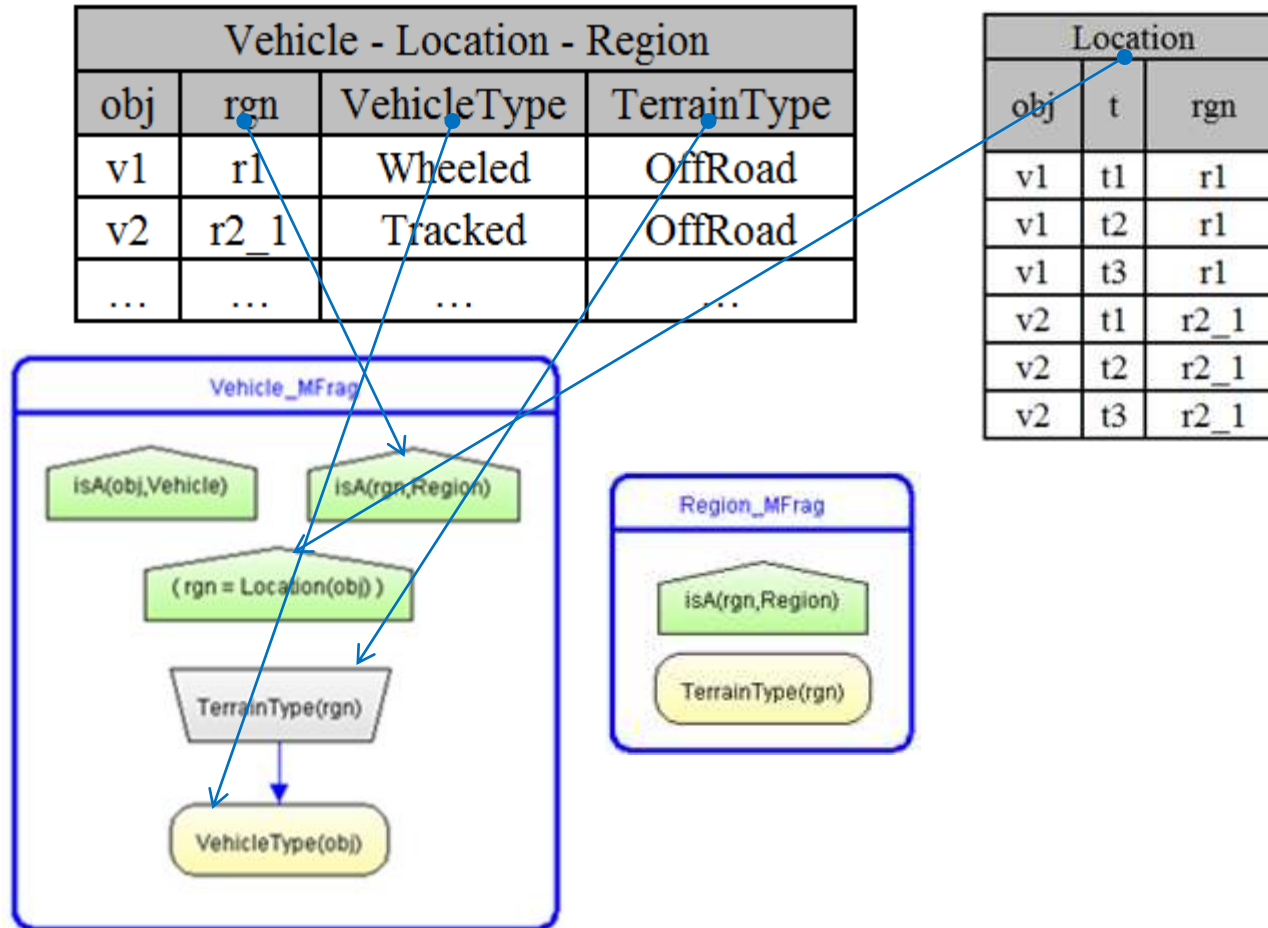
Example of MEBN Structure Learning



3. For every relationship table, get Joined Table

4. Basic MEBN Learning

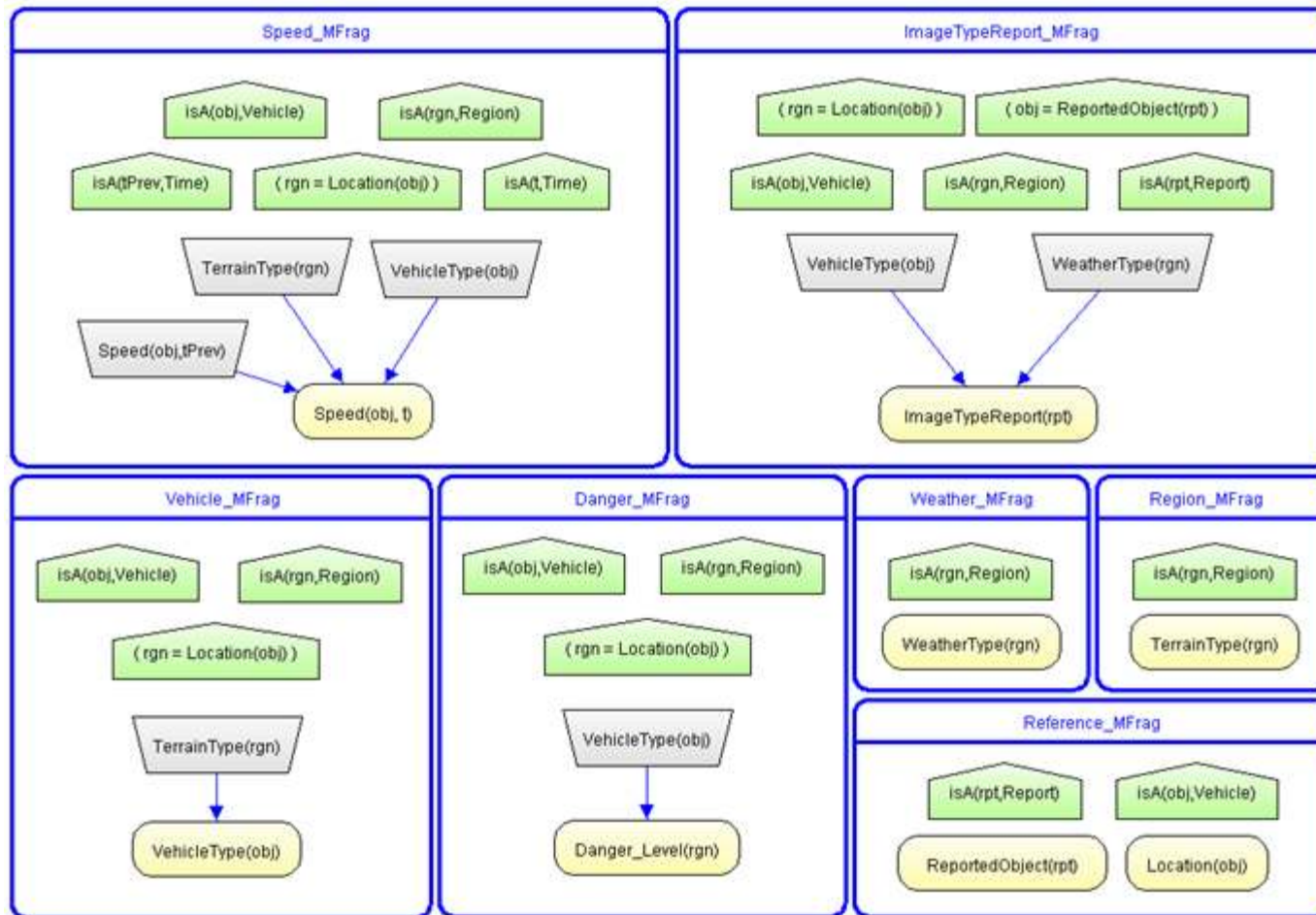
Example of MEBN Structure Learning



4. Link between Joined entities
5. Add context nodes

4. Basic MEBN Learning

Example of MEBN Structure Learning



By iteration of the above process, the above MTheory can be learned.

4. Basic MEBN Learning

Basic MEBN Structure Learning

Algorithm 1: Basic Structure Learning For MEBN

```
Procedure BSL_MEBN (DB, // Relational database
                  BNSL_alg // BN Structure Search algorithm
                  Sc // Maximum size of chain
                )
1   $M_{theory} \leftarrow$  create a default MTheory
2   $M_{theory} \leftarrow$  add entities from the all keys in the tables of DB
3   $MF_{ref} \leftarrow$  create a default reference MFrag
4  for  $i = 1, \dots$  until size of all tables in DB
5     $T_i \leftarrow$  get table from DB
6     $G_i \leftarrow$  search the graphs in  $T_i$  using BNSL_alg
7     $G_i \leftarrow$  revise the graph to ensure no cycle and undirected edge
8    if  $G_i \neq \emptyset$  then
9       $MF_i = \text{createMFrag}(G_i, T_i, M_{theory})$ 
10   for  $c = 1, \dots$  until sc
11      $JT \leftarrow \text{joinTables}(DB, c)$ 
12     for  $i = 1, \dots$  until size of JT
13        $G_i \leftarrow$  search the aggregating graphs using FFS-LPD
14        $G_i \leftarrow$  search the graphs in  $JT_i$  using BNSL_alg
15        $G_i \leftarrow$  revise the graph to ensure no cycle and undirected edge
16       if  $G_i \neq \emptyset$  then
17         for  $j = 1, \dots$  until size of  $G_i$ 
18           if any nodes in  $G_j$  is not used for any MFrag then
19              $MF_{ref} \leftarrow$  create the resident node with the name of  $JT_i$  on  $MF_{ref}$ 
20             createMFrag( $G_i, JT_i, M_{theory}$ )
21           else
22             addEdges( $G_i, JT_i, \emptyset$ )
23   for  $i = 1, \dots$  until size of all resident nodes in the MTheory
24      $T_i \leftarrow$  get dataset related the resident node  $i$ 
25     calculateLPD( $R_i, T_i$ )
26   return  $M_{theory}$ 
```

...

Structure learning is to organize RVs into MFragS and identify parent-child relationships between nodes, given a dataset expressed in RM