

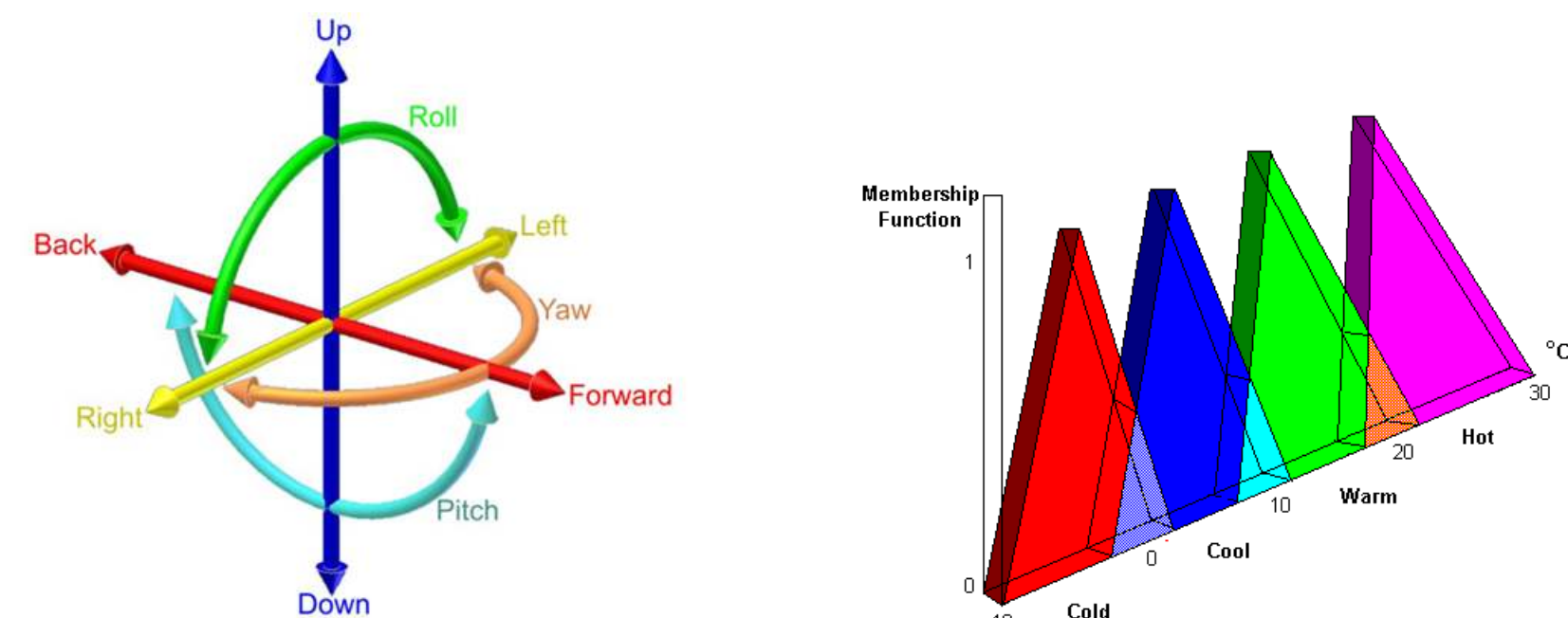
Multi-Input Multi-Output (MIMO) Adaptive Control of 9-DOF Hyper-Redundant Robotic Arm

Xingsheng Xu, Advisor: Raúl Ordóñez

School of Electrical and Computer Engineering University of Dayton

KEY WORDS

► Degree of freedom (DOF) and Fuzzy system



(a) Degree of freedom (b) Fuzzy system

► Hyper-redundant robots (HRR)

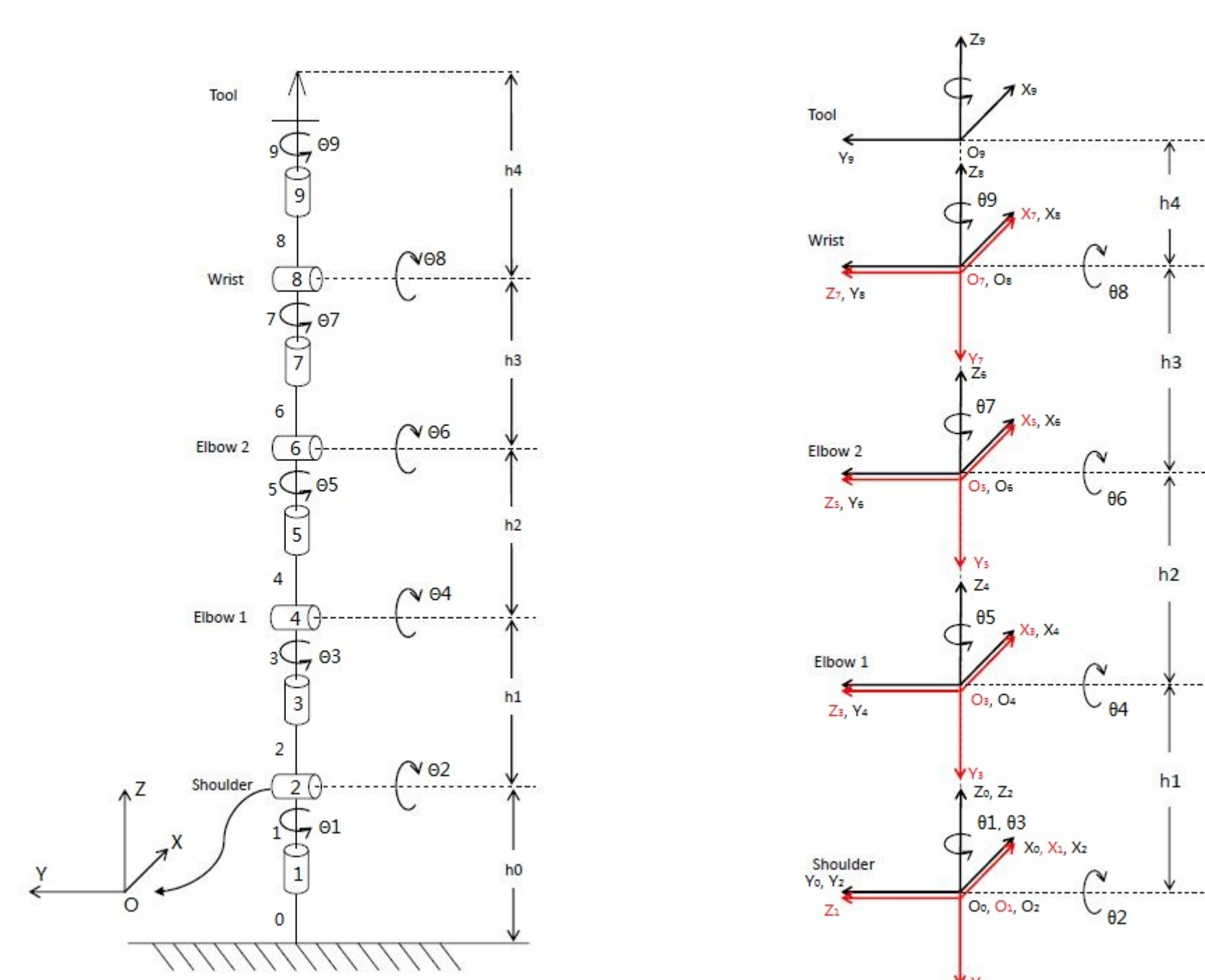


(a) Snake (b) Elephant trunk (c) Tentacle

OBJECTIVE

- Design both the kinematic and dynamic model of a 9-DOF hyper-redundant arm;
- Apply MIMO adaptive controllers to control the end-effector of the arm in work space.

KINEMATIC MODEL



(a) Joint schematic (b) Frame assignment

DYNAMIC MODEL

► Manipulator Jacobian Matrix: An expression to connect angular velocity ω_n^0 , linear velocity v_n^0 of the end-effector and joint velocity \dot{q} as

$$\omega_n^0 = J_\omega \dot{q},$$

$$v_n^0 = J_v \dot{q},$$

where J_ω and J_v are $3 \times n$ matrices.

► Euler-Lagrange Equation:

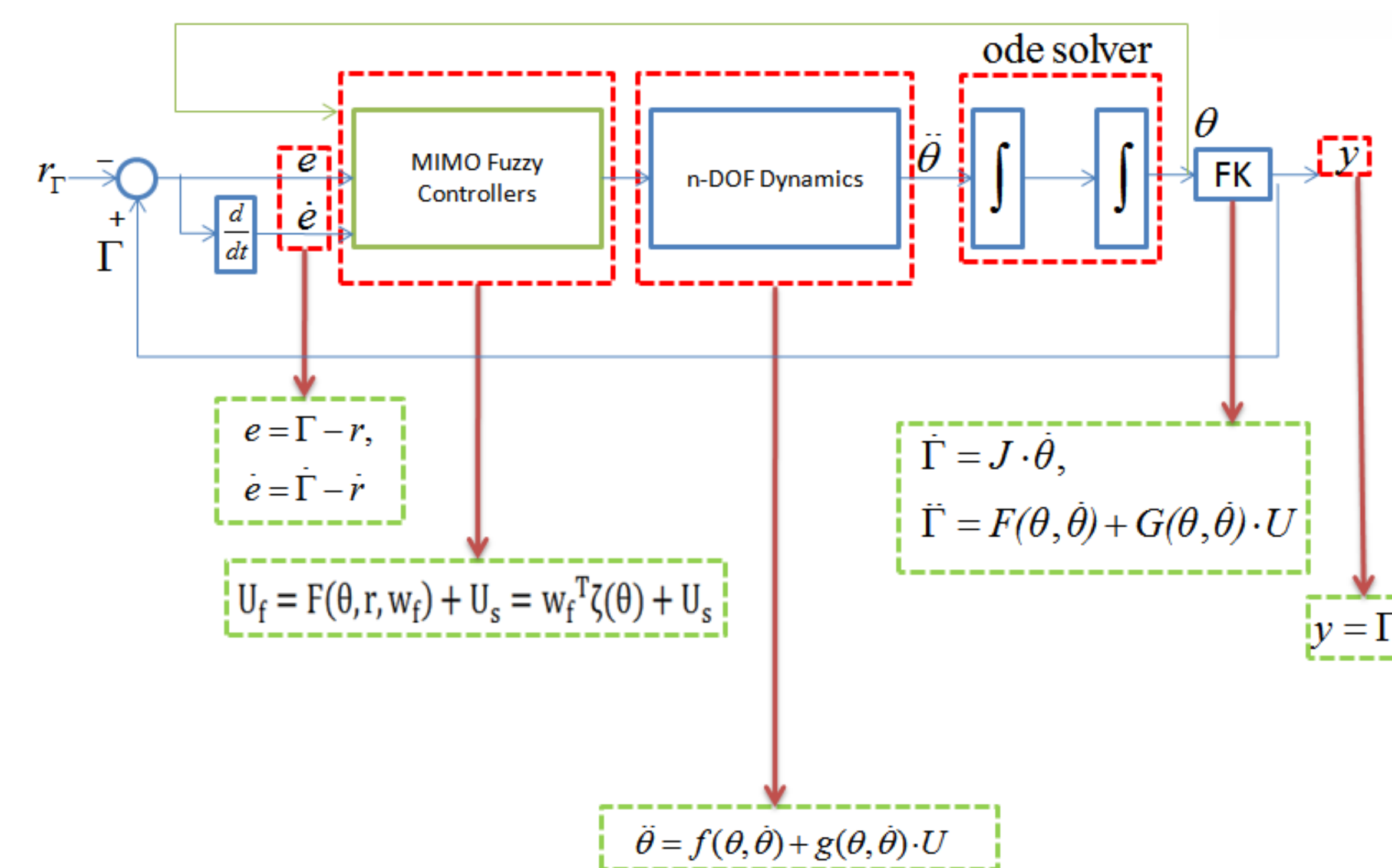
$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = \tau_i, i = 1, \dots, n,$$

where τ_i is input torque of each motor and the Lagrangian L is given by

$$L = K - P,$$

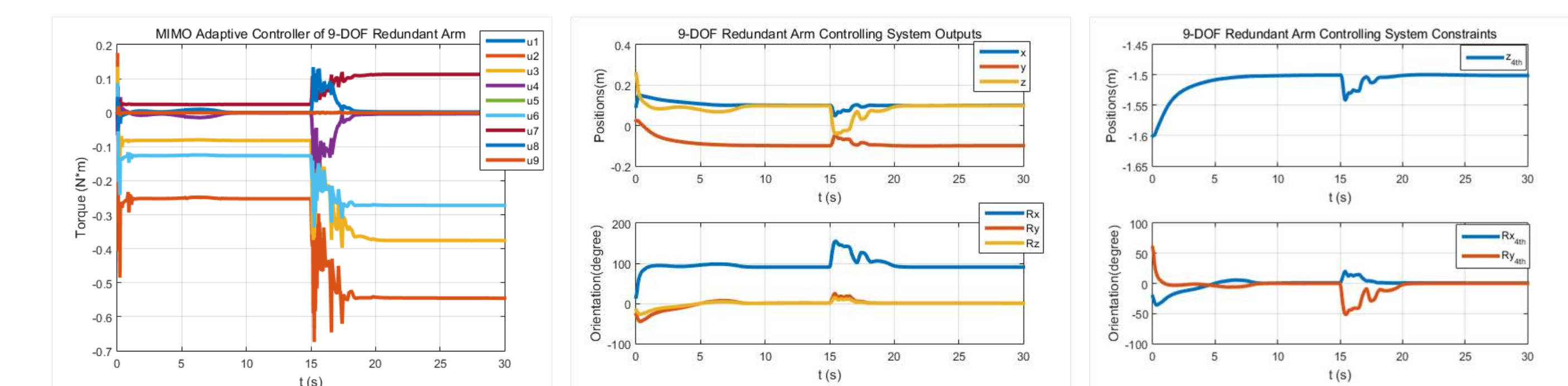
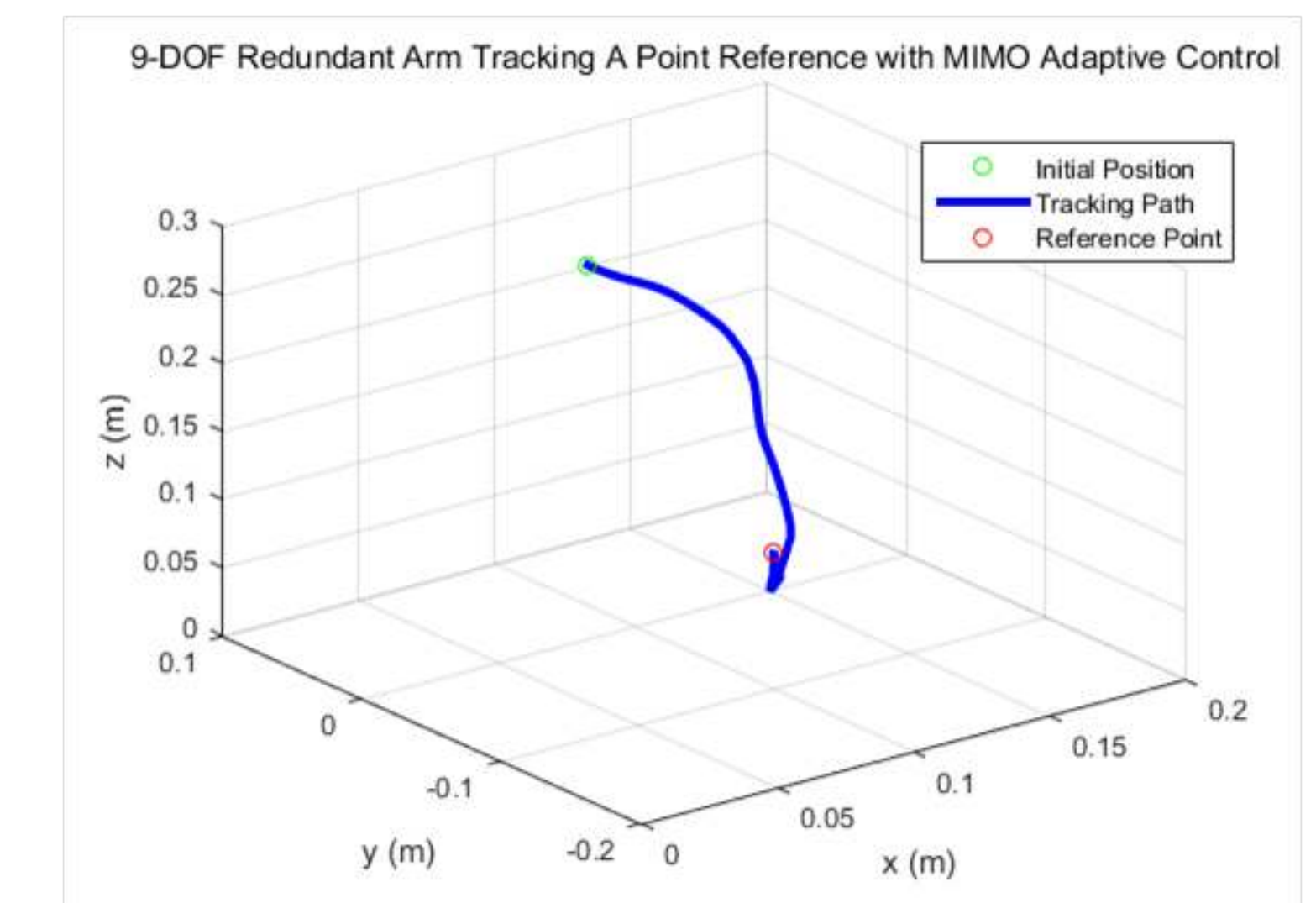
where K is the kinetic energy and P is the potential energy.

MIMO ADAPTIVE CONTROL IN WORKSPACE



SIMULATION RESULTS

► 9-DOF Arm Tracking and Disturbance Simulation

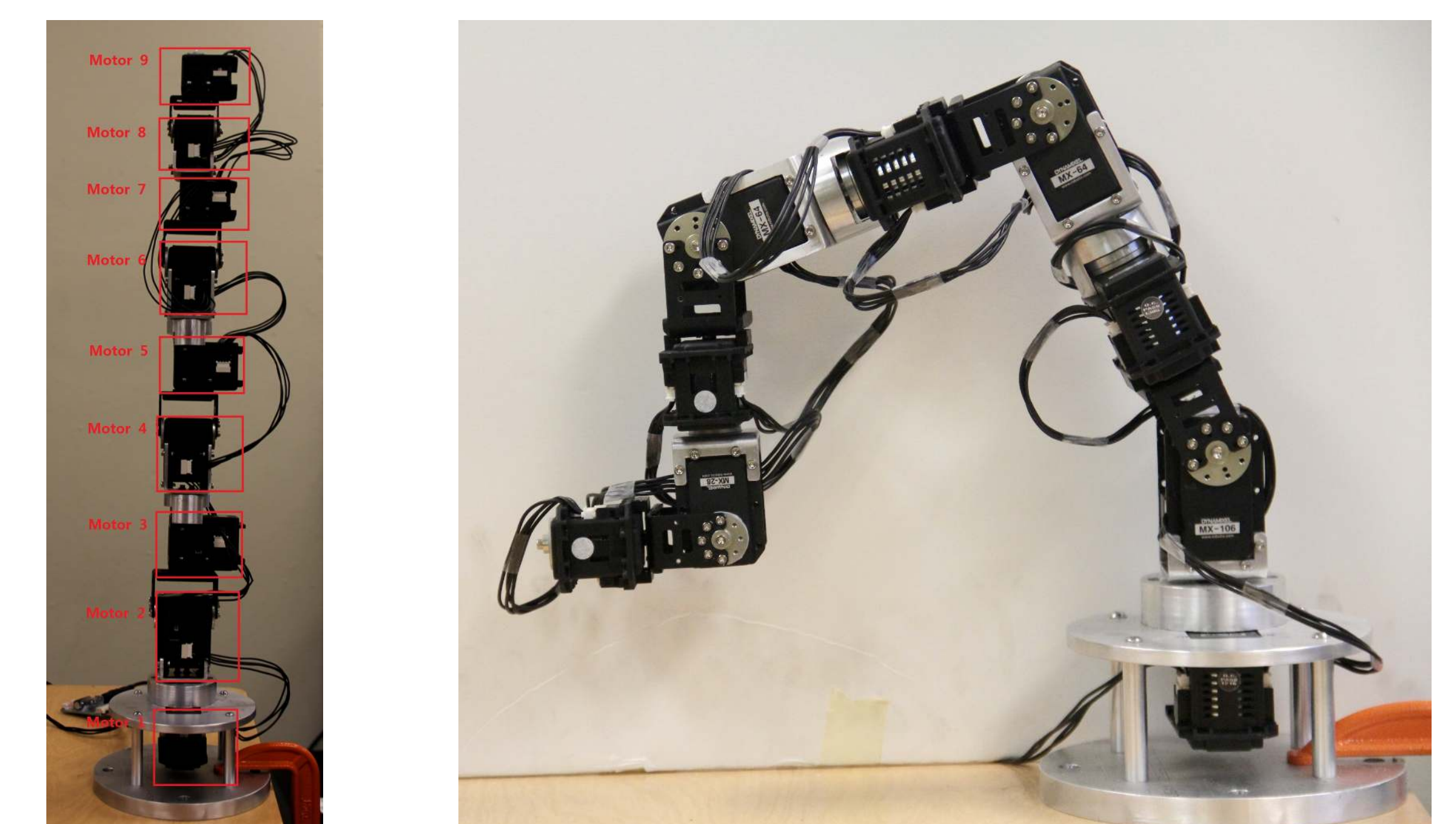


(a) Controllers (b) Outputs (c) Constraints

CONCLUSION

- Take care of the system nonlinearity and uncertainty;
- Approximate the ideal controller online to the particular system;
- Adjust itself and try to track the reference again after having system disturbance.

REAL 9-DOF ARM PLATFORM



(a) Home position 1 (b) Home position 2

EXTRA CONSTRAINTS

$$\begin{bmatrix} \dot{X} \\ \dot{Y} \\ \dot{Z} \\ \dot{R}_x \\ \dot{R}_y \\ \dot{R}_z \end{bmatrix} = \begin{bmatrix} \text{Jacobian} \\ 6 \times n \end{bmatrix} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \vdots \\ \dot{\theta}_n \end{bmatrix} + \begin{bmatrix} \text{Constraint Jacobian} \end{bmatrix} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \vdots \\ \dot{\theta}_n \end{bmatrix}$$

+ Constraints

More redundant!