

Nested Timed Automata

Guoqiang Li

Shanghai Jiao Tong University

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Joint work with Xiaojuan Cai, Mizuhito Ogawa and Shoji Yuen.

Motivation

Hybrid automata extend **timed automata** with various rates of clocks;
We would like to extend timed automata with (time-sensitive) context switches.

- (Recursive) Procedure calls
- Multi-level interrupt handlings

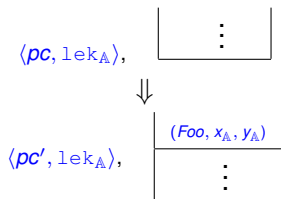
Need to deal with '**local**' clocks.

A Usual Automata-Based Program Analysis

```
int lek = 10;  
Foo ()  
int x, y;  
:  
if x > y then Foo ();  
:  
:
```

A Usual Automata-Based Program Analysis

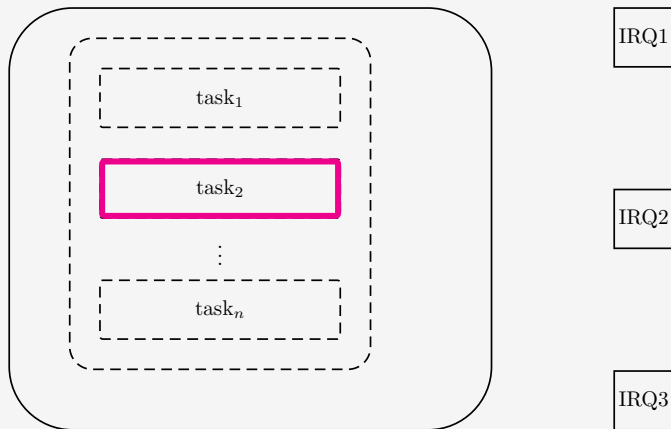
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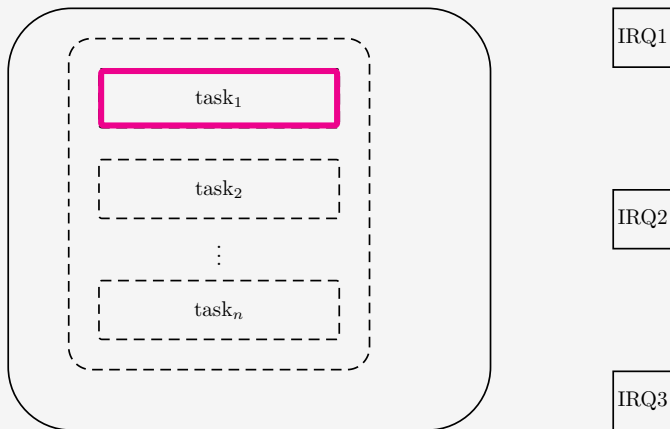
Procedure with Local Clocks

```
Tfoo() {  
  clock x, y;  
  ⋮  
  reset(y);  
  ⋮  
  if x < 10 && y <= 5 then Tfoo();  
  else return;  
  ...  
}
```

Multilevel (Nested) Interrupts

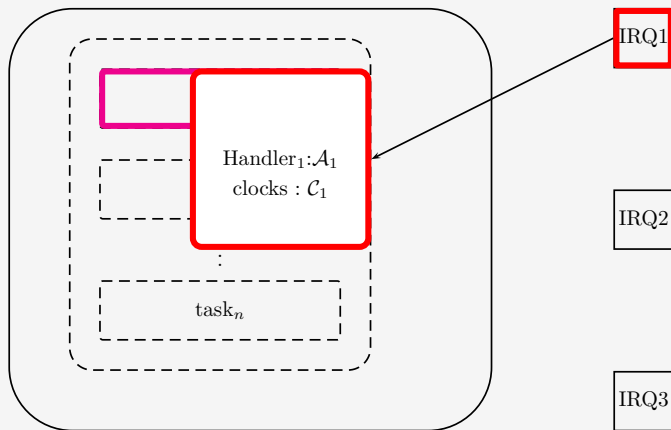


Multilevel (Nested) Interrupts



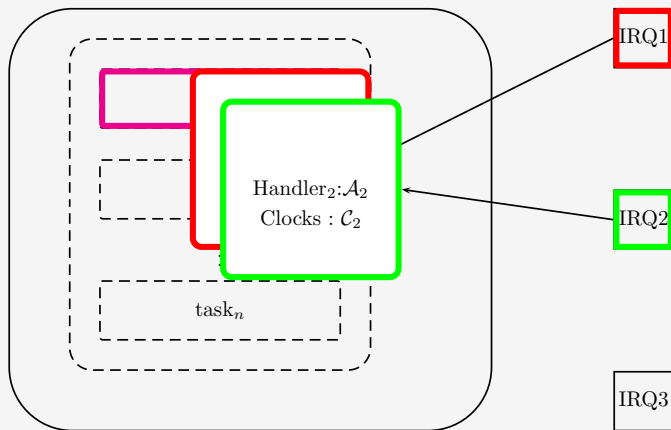
Multilevel (Nested) Interrupts

- Interrupt handlers override the behavior by \mathcal{A}_i .



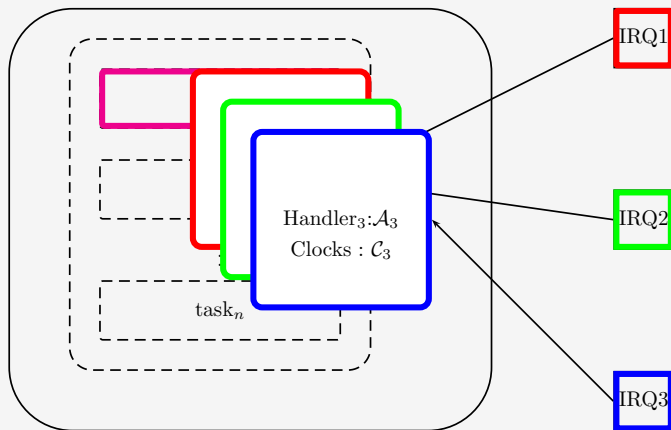
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Multilevel (Nested) Interrupts

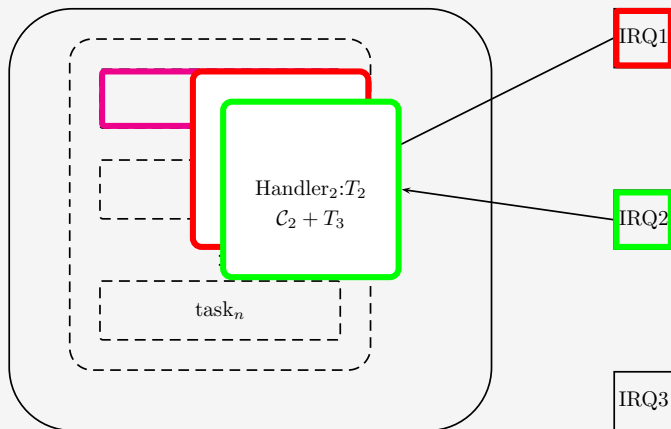
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Multilevel (Nested) Interrupts

- The behavior is resumed after the handlers terminate.

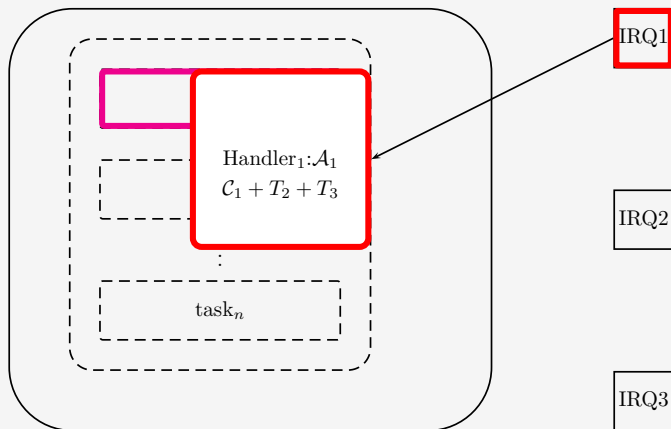
Clock values of C_2 are changed.



Multilevel (Nested) Interrupts

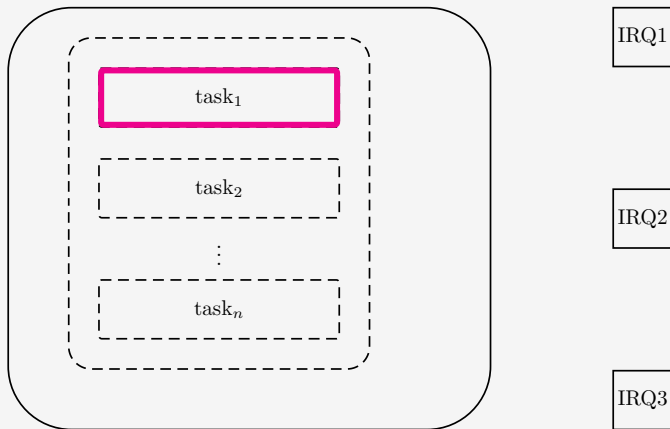
- The behavior is resumed after the handlers terminate.

Clock values of C_1 are changed.



Multilevel (Nested) Interrupts

- The behavior is resumed after the handlers terminate.



- A **nested timed automaton** is a pushdown system whose stack symbols are *timed automata*.
- It either behaves as the top TA in the stack, or switches from one TA to another by *pushing*, *popping*, and *altering* the top TA.
- When time passage happens, all clocks of these TAs in the stack *elapse uniformly*.

- Timed Automata
- **Nested timed automata** (NeTA)
- **State reachability** is decidable via translation into **DTPDA**
(dense timed pushdown automata [Abdulla et.al. LICS2012])
- **Correctness** of the translation.
- Conclusion

Timed Automata (TA)

$\mathcal{A} = (Q, q_0, F, X, \Delta)$, where

- Q is a finite set of **control locations**, with the **initial location** $q_0 \in Q$,
- $F \subseteq Q$ is the set of **final locations**,
- X is a finite set of **clocks**,
- $\Delta \subseteq Q \times \mathcal{O} \times Q$, where \mathcal{O} is a set of **operations**. A transition $q_1 \xrightarrow{\phi} q_2$, where ϕ is either of

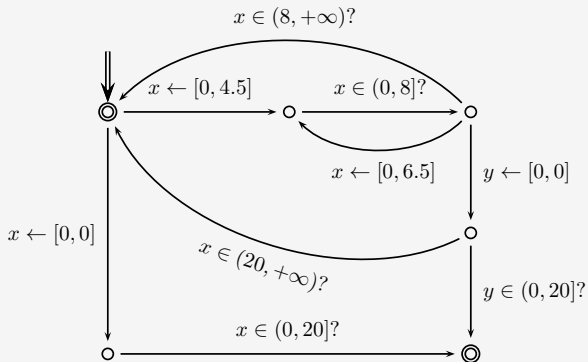
Local ϵ ,

Test $x \in I?$,

Assignment $x \leftarrow l$.

Clock updates, Diagonal-free and convex constraints, No invariants

Timed Automata (TA) [An Example]



NESTED TIMED AUTOMATA

Nested Timed Automata

$\mathcal{N} = (T, \mathcal{A}_0, \Delta)$, where

- T is a finite set of TA, with the initial timed automaton $\mathcal{A}_0 \in T$,
- $\Delta \subseteq T \times \mathcal{P} \times (T \cup \{\varepsilon\})$, where
 $\mathcal{P} = \{\text{push}, \text{pop}, \text{internal}\}$.
- A rule $(\mathcal{A}_i, \Phi, \mathcal{A}_j) \in \Delta$ is written as $\mathcal{A}_i \xrightarrow{\Phi} \mathcal{A}_j$, where

Push $\mathcal{A}_i \xrightarrow{\text{push}} \mathcal{A}_j$,

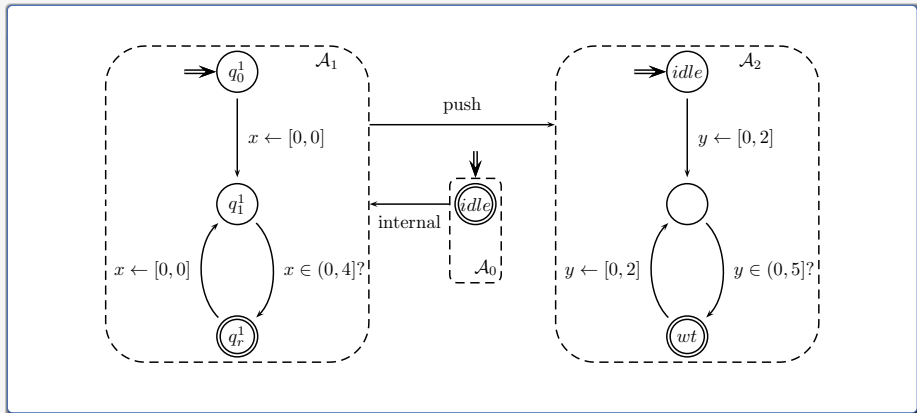
Pop $\mathcal{A}_i \xrightarrow{\text{pop}} \varepsilon$, and

Internal $\mathcal{A}_i \xrightarrow{\text{internal}} \mathcal{A}_j$.

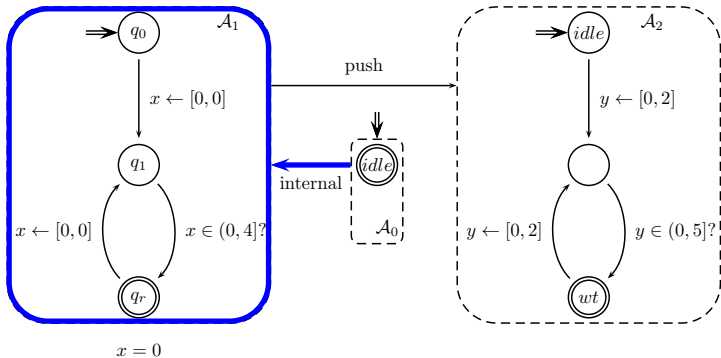
Given an NeTA $(T, \mathcal{A}_0, \Delta)$, a **configuration** is a stack, and the stack alphabet is a tuple $\langle \mathcal{A}, q, \nu \rangle$, The transition of NeTA is represented as follows:

- **Progress transitions:** $c \xrightarrow{t}_{\mathcal{N}} c + t$.
- **Discrete transitions:** $c \xrightarrow{\phi}_{\mathcal{N}} c'$
 - **Intra-action** $\langle \mathcal{A}, q, \nu \rangle c \xrightarrow{\phi}_{\mathcal{N}} \langle \mathcal{A}, q', \nu' \rangle c$
 - **Push** $\langle \mathcal{A}, q, \nu \rangle c \xrightarrow{push}_{\mathcal{N}} \langle \mathcal{A}', q_0(\mathcal{A}'), \nu'_0 \rangle \langle \mathcal{A}, q, \nu \rangle c$
 - **Pop** $\langle \mathcal{A}, q, \nu \rangle c \xrightarrow{pop}_{\mathcal{N}} c$ if $q \in F(\mathcal{A})$.
 - **Inter-action** $\langle \mathcal{A}, q, \nu \rangle c \xrightarrow{internal}_{\mathcal{N}} \langle \mathcal{A}', q_0(\mathcal{A}'), \nu'_0 \rangle c$ if $q \in F(\mathcal{A})$.

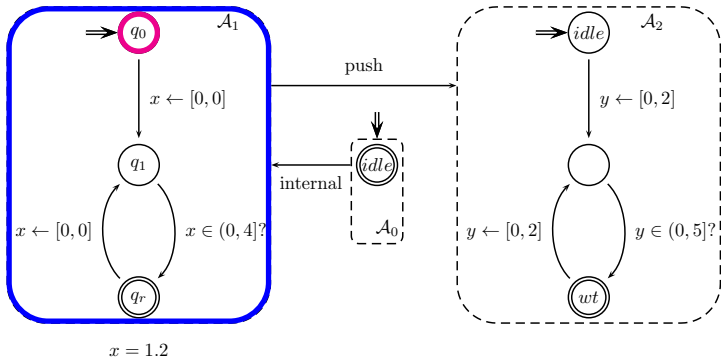
Nested Timed Automata [An Example]



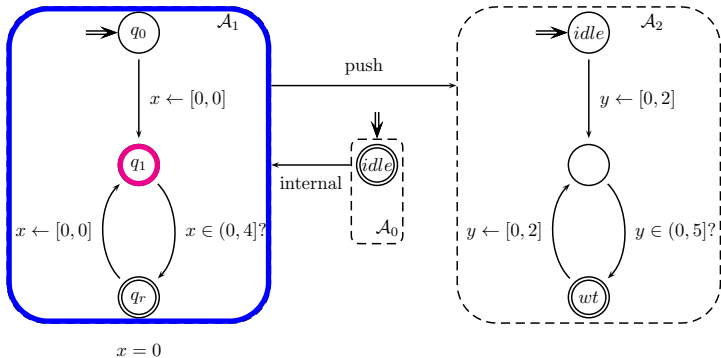
Nested Timed Automata [An Example]



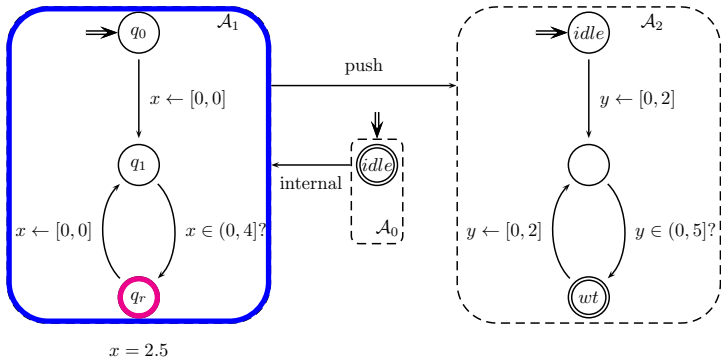
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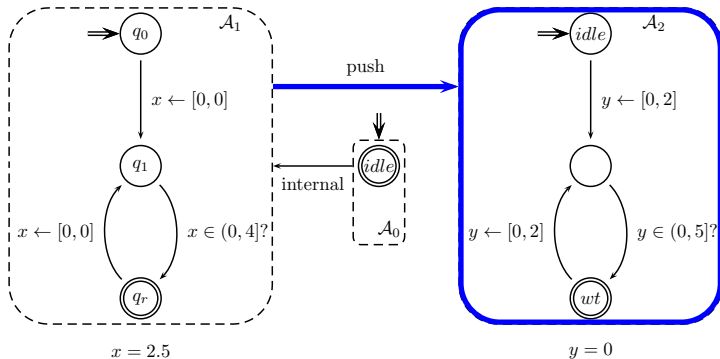
Nested Timed Automata [An Example]



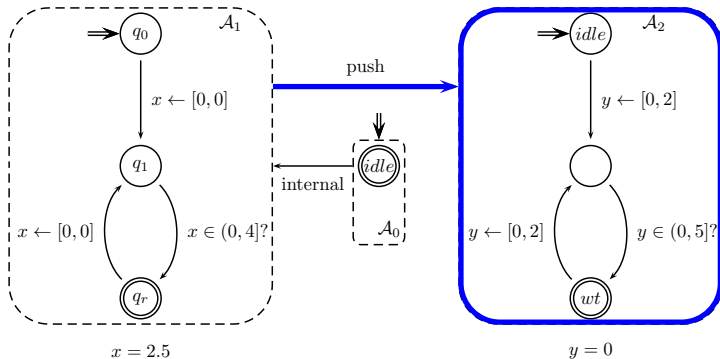
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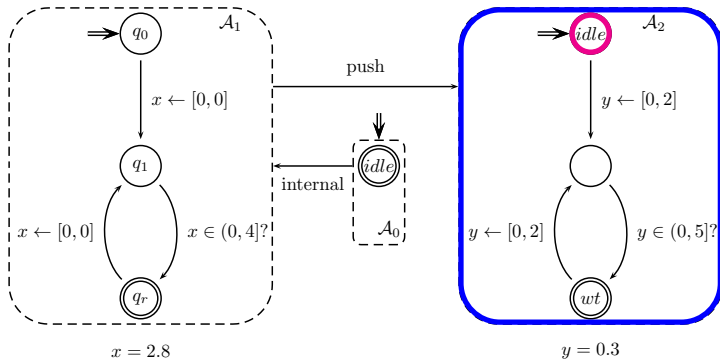
Nested Timed Automata [An Example]



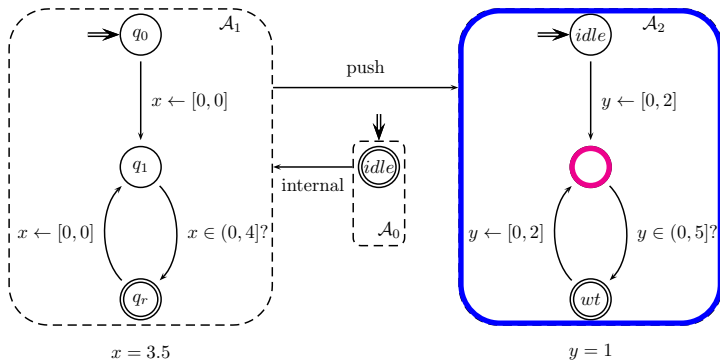
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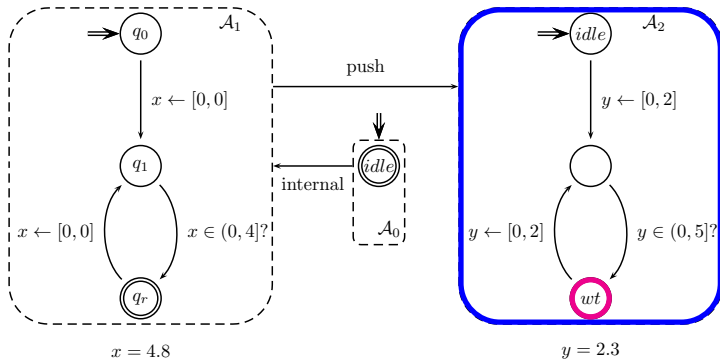
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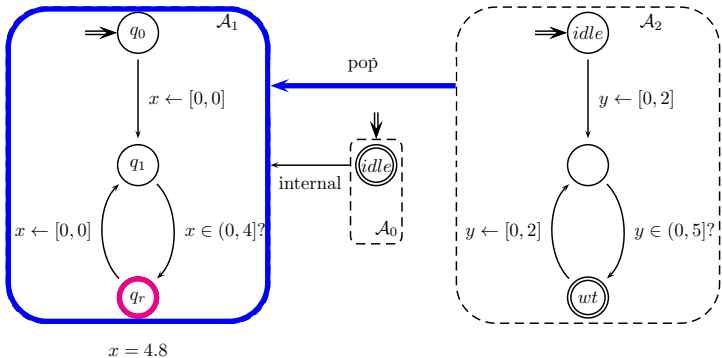
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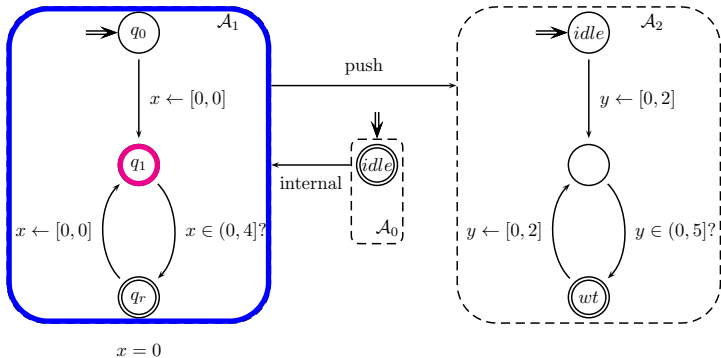
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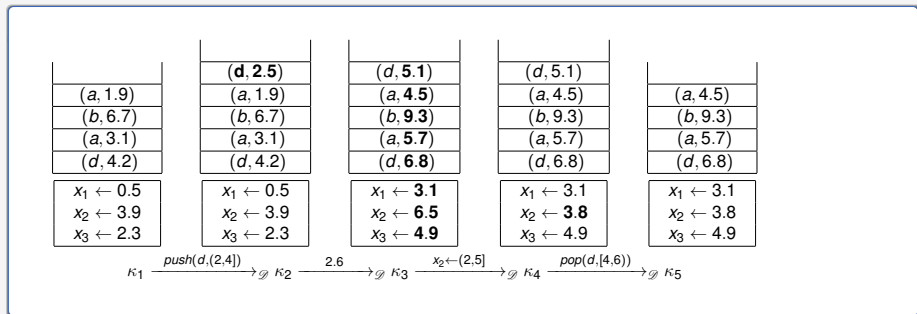
Nested Timed Automata [An Example]



TRANSLATION TO DTPDA

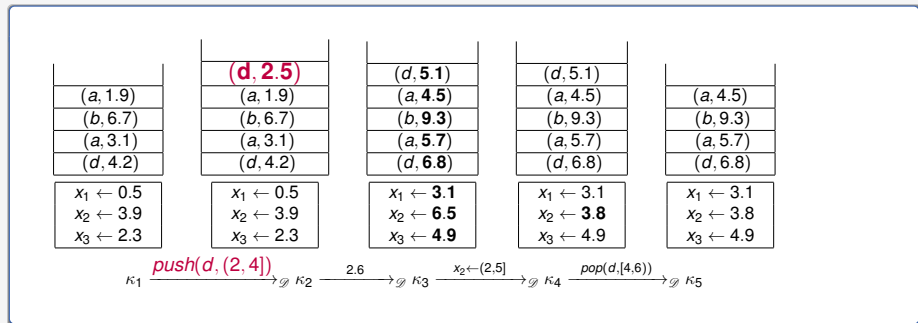
Dense Timed PDA [Abdulla et.al. 2012]

- State: $S = \{\bullet\}$
- clocks: $\mathcal{C} = \{x_1, x_2, x_3\}$,
- Stack symbols: $\Gamma = \{a, b, d\}$



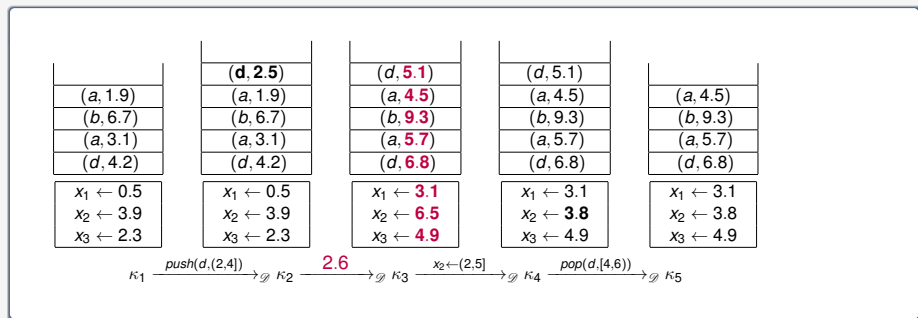
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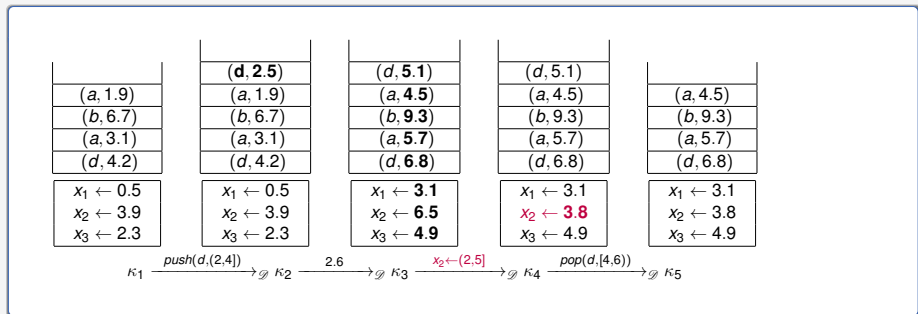
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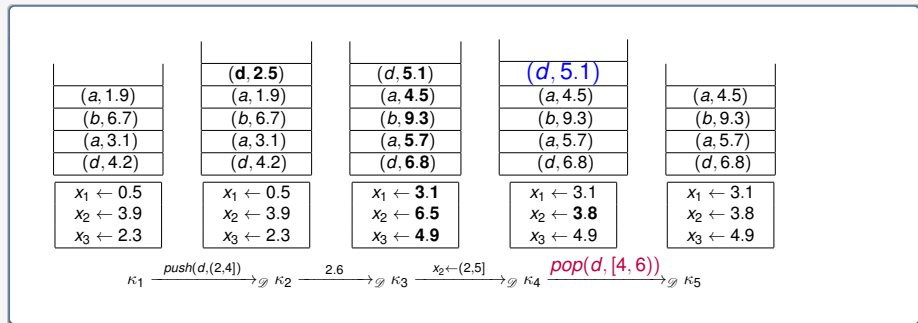
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$\mathcal{D} = \langle S, s_0, \Gamma, C, \Delta \rangle$, where

- S is a finite set of states with the initial state $s_0 \in S$,
- Γ is a finite stack alphabet,
- C is a finite set of clocks, and
- $\Delta \subseteq S \times \mathcal{O} \times S$ is a finite set of transitions.

A transition $s_1 \xrightarrow{\phi} s_2$, where ϕ is either of

Local: ϵ

Test: $x \in I?$

Push: $push(\gamma, l)$

Assignment: $x \leftarrow l$

Pop: $pop(\gamma, l)$

A Variation of DTPDA for Encoding NeTA

Push $push(\gamma, l)$ pushes γ to the top of the stack, with the age in the interval l .

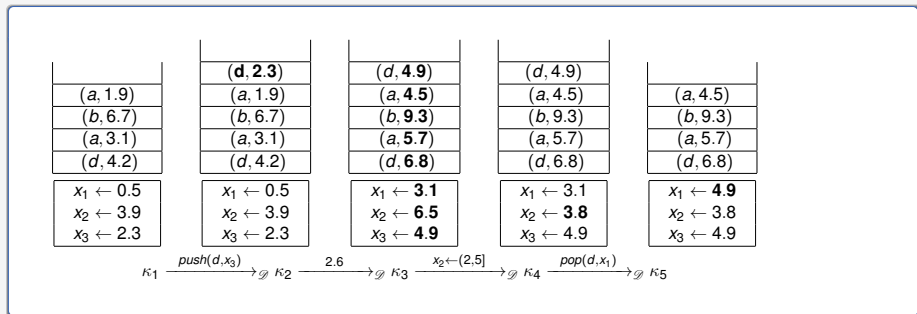
Pop $pop(\gamma, l)$ pops the top-most stack symbol provided that this symbol is γ and its age belongs to l .

Push_A $push(\gamma, x)$ pushes γ to the stack associated with a local age with the value of the x 's value.

Pop_A $pop(\gamma, x)$ pops γ from a stack and assigns value of its local age to the global clock x .

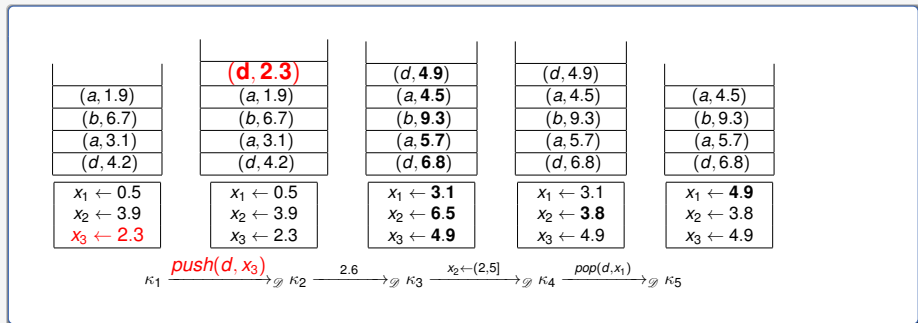
An Example of the DTPDA Variant

- State: $S = \{\bullet\}$
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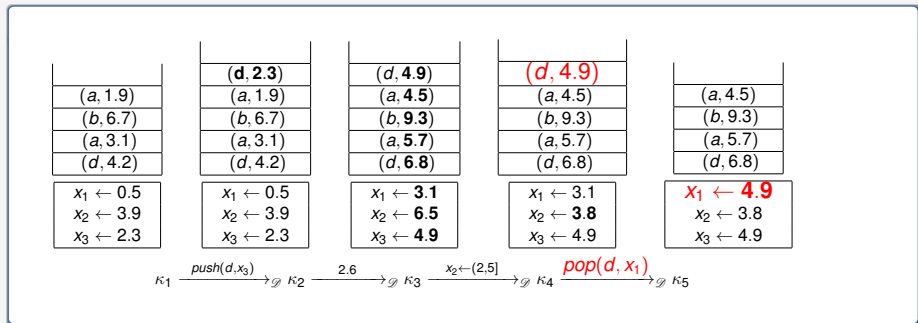
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State Reachability of DTPDA

State reachability

s is reachable if for some w' and ν' ,

$$\langle s_0, w, \nu \rangle \rightarrow^* \langle s, w', \nu' \rangle$$

where $\rightarrow = \xrightarrow{\text{Local}} \cup \xrightarrow{\text{Test}} \cup \xrightarrow{\text{Assignment}} \cup \xrightarrow{\text{Push}} \cup \xrightarrow{\text{Pop}}$

Theorem

The state reachability of DTPDA is decidable.

[Abdulla et.al. LICS2012]

Region construction by fractional parts of ages

Rotation at popping with shadow variables consistency

State Reachability of DTPDA Variant

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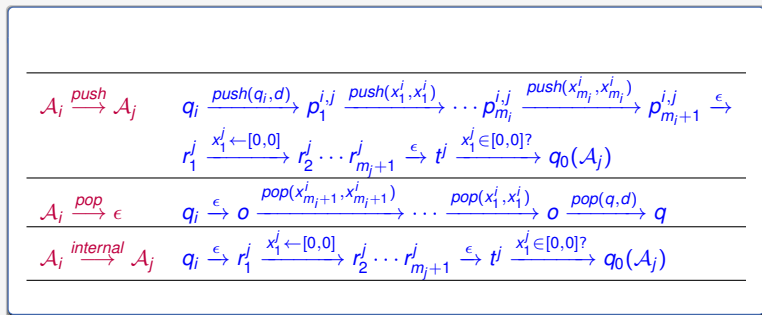
Theorem

The state reachability of DTPDA variant is decidable.

Small modification to LICS2012 proof works for the variant.

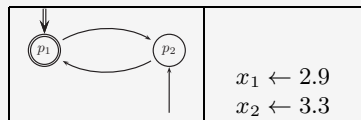
Another proof idea via WSPDS: [Cai et.al. 2013, 2014]

Encoding to DTPDA Variant

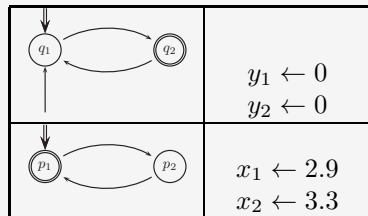


- The key of the encoding is to **synchronize** the initial value of clocks, and
- **Storing** and **restoring** clocks values simultaneously when timed context switches.

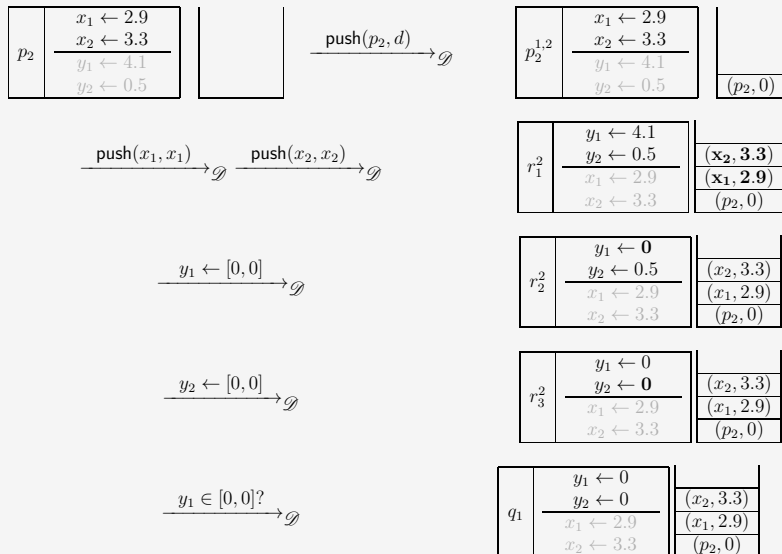
Encoding Push of NeTA to DTPDA



$\xrightarrow{\text{push}} \mathcal{N}$



Encoding Push of NeTA to DTPDA



Lemma

Given an NeTA \mathcal{N} , its encoding $\mathcal{E}(\mathcal{N})$, and configurations c, c' of \mathcal{N} .

- **(Preservation)** if $c \rightarrow c'$, then $\llbracket c \rrbracket \xrightarrow{*} \llbracket c' \rrbracket$;
- **(Reflection)** if $\llbracket c \rrbracket \xrightarrow{*} \kappa$,
 - 1 there exists c' such that $\kappa = \llbracket c' \rrbracket$ and $c \xrightarrow{*} c'$, or
 - 2 κ is not an encoded configuration, and there exists c' such that $\kappa \xrightarrow{*} \llbracket c' \rrbracket$ by discrete transitions and $c \xrightarrow{*} c'$.

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Theorem

The state reachability problem of NeTA is decidable.

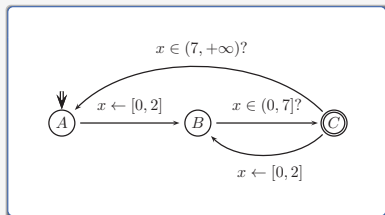
DEADLINE ANALYSIS FOR MULTILEVEL INTERRUPT HANDLING

Deadline Analysis

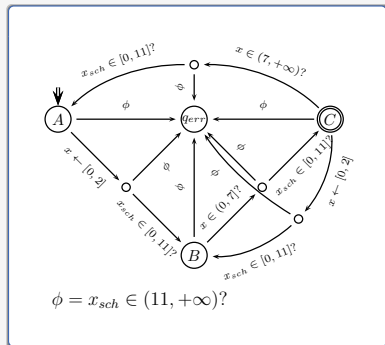
- Interrupt handlers as guarded timed automata.
- Interrupt request as $push_A$ operation.
- Return from interrupt as pop_A operation.
- Deadline violation as the reachability to err state.

Timed Automata with Deadline

Add a stopwatch to check deadline and an error state



\Rightarrow
Deadline
=11



Fall into q_{err} when deadline passed.

Deadline Analysis

Handler_i : $\text{guard}(\mathcal{A}_i, d_i)$
guard(\mathcal{A}_i, d_i) adds the deadline to \mathcal{A}

Interrupt : $\mathcal{A}_i \xrightarrow{\text{push}} \mathcal{A}_i$
 \mathcal{A}_i may interrupt \mathcal{A}_j

Initial : $\mathcal{A}_0 = \text{Task}_1 \parallel \text{Task}_2 \parallel \dots \parallel \text{Task}_n$

Interrupt fails to be handled if q_{err} in some $\mathcal{A}_i (i > 0)$ is reachable.

- Three kinds of clocks: **global clocks**, **local clocks** and **stopwatch clocks**.
- Reachability problems of pushdown systems under respective kind of clocks are decidable, however:

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 - Under local and stopwatch clocks: **???**

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 - Under global and local clocks: **Decidable** [Li et. al., 2014]
 - Under local and stopwatch clocks: **???**
- Reachability problem of NeTA with **invariant** is positive.

Future Implementation

- Develop a tool based on a restrictive class such that a pop action occurs only with an **integer-valued age**.
- This subclass can be encoded into **UTPDA** (without local age).
- Encode UTPDA to **weighted pushdown system** to gain the efficiency.

Related Work

- Timed PDA [Bouajjani et. al.,1994]
PDA with Global clocks
- Timed recursive state machines [Benerecetti et.al, 2010]
Extended PDA with two stacks for states and clocks
- Recursive timed automata [Trivedi et.al., 2010]
Local clocks stop
- Hierarchical timed automata [David et.al., 2001]
Static hierarchy

Conclusion

- An NeTA is a pushdown system with a finite set of TA as stack symbols.
- All clocks in the stack elapse uniformly.
- The state reachability is decidable by encoding to DTPDA with an extension of local clock assignment.

Thank you!

li.g@sjtu.edu.cn