

Ontobroker: Or How to Enable Intelligent Access to the WWW

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Abstract. The World Wide Web (WWW) is currently one of the most important electronic information sources. However, its query interfaces and the provided reasoning services are rather limited. Ontobroker consists of a number of languages and tools that enhance query access and inference service in the WWW. It provides languages to annotate web documents with ontological information, to represent ontologies, and to formulate queries. The tool set of Ontobroker allows us to access information and knowledge from the web and to infer new knowledge with an inference engine based on techniques from logic programming. This article provides several examples that illustrate these languages and tools and the kind of service that is provided. We also discuss the bottlenecks of our approach that stem from the fact that the applicability of Ontobroker requires two time-consuming activities: (1) developing shared ontologies that reflect the consensus of a group of web users and (2) annotating web documents with additional information.

1 Introduction

“Intelligence arises at the border between chaos and order”

The World Wide Web (WWW) contains huge amounts of knowledge about almost all subjects you can think of. HTML documents enriched by multi-media applications provide knowledge in different representations (i.e., text, graphics, animated pictures, video, sound, virtual reality, etc.). Hypertext links between web documents represent relationships between different knowledge entities. Based on the HTML standard, browsers are available that present the material to users and use the HTML-links to browse through distributed information and knowledge units. However, retrieving information from the web is only weakly supported. Actually, the main query answering services the web provides are keyword-based search facilities carried out by different search engines, web crawlers, web indices, man-made web catalogues etc. (see [Mauldin, 1997], [Selberg & Etzioni, 1997]). Given a keyword, such an engine collects a set of knowledge bits from the web that use this keyword. [Luke et al., 1997] propose *ontologies* to improve the query answering support of the “knowledge base” WWW. Ontologies are discussed in the literature as a means to support knowledge sharing and reuse [Fridman Noy & Hafner, 1997]. This approach to reuse is based on the assumption that if a modelling scheme—i.e. an *ontology*—is explicitly specified and agreed upon by a number of agents, it is then possible for them to share and reuse knowledge.

Clearly, we cannot expect that ontologies will be used by every web user and even if everybody used ontologies to annotate his web pages it will hardly ever be possible to negotiate on a worldwide standard for representing knowledge about all possible subjects. Therefore, we use the *metaphor of a newsgroup* to define the role of such an ontology. It is used by a group of people who share a common subject and a related point of view on this subject. Thus it allows them to annotate their documents to provide an *intelligent brokering service* that enables informed access to their web documents.

We designed and implemented some tools necessary to enable the use of ontologies for enhancing the web. We developed a broker architecture called Ontobroker [Ontobroker] with three core elements: a query interface for formulating queries, an inference engine used to derive answers, and a webcrawler used to collect the required knowledge from the web. We provide a *representation* language for formulating ontologies. A subset of it is used to formulate queries, i.e. to define the *query language*. A formal semantics is defined to enable automatic reasoning by the inference engine. An *annotation* language is offered to enable knowledge providers to enrich web documents with ontological information. The strength of our approach is the tight coupling of informal, semiformal and formal information and knowledge. This supports their maintenance and provides a service that can be used more generally for the purpose of *knowledge management* and for integrating knowledge-based reasoning and semiformal representation of documents (cf. [Kühn & Abecker, 1997]).

This paper is organised as follows. In section 2, we provide the motivation for our approach and sketch the general architecture of Ontobroker and its different parts. The languages and tools used to represent ontologies, formulate queries, and annotate web documents with ontological information are successively discussed in section 3, section 4, and section 5. A discussion of the possibilities and limitations of Ontobroker is provided in section 6 and related work and conclusions are given in section 7.

2 The Bottlenecks of the WWW that are Bypassed by Ontobroker

The WWW provides huge amounts of information in informal and semi-structured representations. This is one of the key factors that enabled its incredible success story. The representation formalisms are simple and retain a high degree of freedom in how to present the information. In consequence, we strictly follow the basic design paradigm of web documents. Our approach does not restrict the information providers in deciding *how* they want to represent their information. They are able to choose and modify the formats of their web documents without being hampered by using our techniques. Also, we did not introduce a new and difficult language for defining semantics but introduced a small extension of HTML. We will discuss later how this extension relates to emerging web standards like XML [XML] and RDF [RDF].

Having said that our approach incorporates the basic paradigm that made the WWW a success we will now sketch some shortcomings of the WWW that motivated our approach. Freedom in information representation and simple representation formalisms cause serious bottlenecks in accessing information from the web because of the growing amount of information it contains (i.e., the same factors that led to its success may also hamper its further development). Basically there are two different search techniques available at the

moment: human browsing through textual and graphical representations following hyperlinks and keyword based search engines that retrieve further hyperlinks for this browsing process. The query answering and inference service of the WWW is very limited when compared to relational or deductive databases that enable precise queries and inference service for deriving new knowledge. In the following we will discuss some examples that illustrate limitations of current WWW access.

- Imagine that you want to find out about the research subjects of a researcher named *Smith* or *Feather*.¹ Consulting a search engine will result with a huge set of pages containing the key words *Feather*. Preciseness, recall, and presentation are limited. All pages containing the string *Feather* are returned and many of these pages are completely irrelevant. The important page may be missing. Imagine that he has a headline like “*Topics of interest*” at the page that is imported by a framed homepage. Such a page does not contain any of the assumed keywords. Even if the pages of the person are identified it requires a significant human search effort to investigate these pages until the page that contains the required information has been found. Even search engines specialized in retrieving homepages of persons cannot make use of the information that he is a researcher and are specialized in retrieving address information and not in making sophisticated queries about what a person is doing etc.
- The format of query responses is a list of hyperlinks and textual and graphical information that is denoted by them. It requires human browsing and reading to extract the relevant information from these information sources. Remember, we were looking for the research subjects of Mr. *Feather*. We would like to get a list of research topics like: “*World Wide Web, Ontologies, Knowledge Acquisition, Software Engineering*“. However, it requires further human extraction to retrieve this information. This burdens web users with an additional loss of time and seriously limits information retrieval by automatic agents that miss all common sense knowledge required to extract such informations from textual representations. A further consequence is that the outcome of a web query cannot directly be processed by another software tool because a human has to extract and to represent it in a way that fits some standard representation.
- Still, the above mentioned problems are rather trivial compared to queries that refer to the content of several pages. Imagine that you want to find the research subjects of a research group. You have to figure out whether this is written on a central page or whether each researcher enumerates them on his pages. Then you have to determine all members of this research group and go through all their pages. The required search effort and lack of recall make such queries impractical for a large, distributed and heterogeneous group of people (i.e., web sources). Imagine that you want to extract the research topics of all researchers who also work on ontologies. This shows fairly clearly that the current information access to the WWW cannot handle information that is distributed at several locations and pages.
- Finally, each current retrieval service can only retrieve information that is represented by the WWW. This sounds trivially true, but it significantly limits query answering capability. Imagine that *Feather* writes on his homepage that he cooperates with another researcher *E. Motta* on investigating formal specifications of problem-solving methods. However, you will completely miss this information for *E. Motta* if he does not repeat the

¹ Not to mention the case where his name is *Cook*.

information (with the reverse direction) on his homepage and you are only consulting his page. However, an answering mechanism that can make use of the implicit symmetry of cooperation could provide you with this answer. Similarly, because *Smith* is a researcher and he cooperates on research issues with E. Motta one can derive that *E. Motta* is also a researcher and may want to receive this information even if it is not explicitly stated on one of *E. Motta's* pages. Here we would make use of a type information of a relationship.

Summing up our discussion we identify the following limitations of information access of the WWW that we will bypass with our approach:

- We want to use semantic information for guiding the query answering process.
- We want to enable answers with a well-defined syntax and semantics that can directly be understood and further processed by automatic agents or other software tools.
- We want to enable a homogeneous access to information that is physically distributed and heterogeneously represented in the WWW.
- We want to provide information that is not directly represented as facts in the WWW but which can be derived from other facts and some background knowledge.

The general architecture of the ontology-based brokering service Ontobroker that implements this service is shown in Figure 1. It consists of three main elements: a *query interface*, an *inference engine*, and a *webcrawler* (called Ontocrawler). Each of these elements is accompanied by a formalization language: the query language for formulating queries, the representation language for specifying ontologies, and the annotation language for annotating web documents with ontological information. Subsequently we will discuss the different languages and tools that are provided by Ontobroker.

3 The Query Formalism

The query formalism is oriented toward a frame-based representation of ontologies that

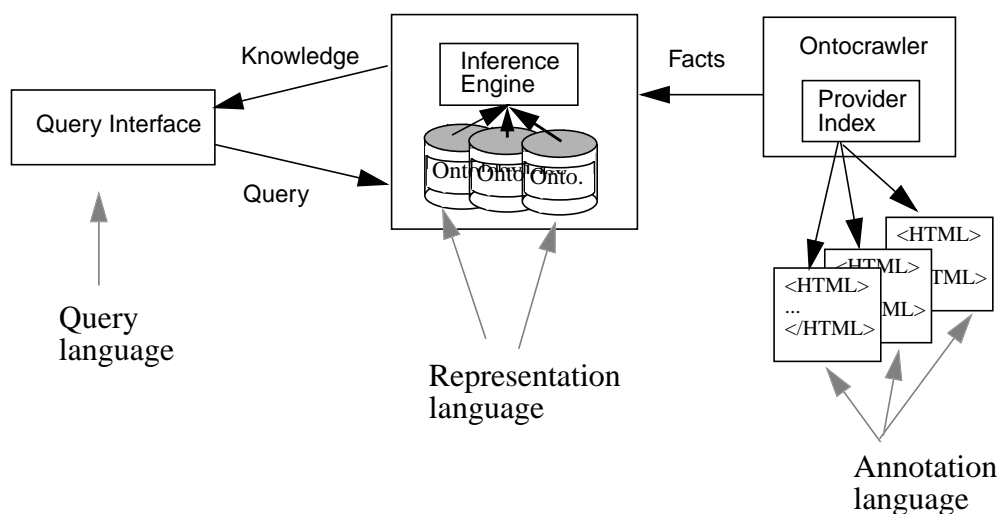


Fig. 1 The architecture of Ontobroker

defines the notion of instances, classes, attributes and values. The generic scheme for this is

$$O:C[A-\>>V]$$

meaning that the object O is an instance of the class C with an attribute A that has a certain value V . At each position in the above scheme variables, constants or arbitrary expressions can be used. Furthermore because the ontology is part of the knowledge base itself, the ontology definitions can be used to validate the knowledge base. In the following we will provide some example queries to illustrate our approach. The ontology we show is developed as part of the *Knowledge Annotation initiative of the Knowledge Acquisition community (KA)*² [Benjamins et al., 1998]. It is used to describe research groups, topics and products of the knowledge acquisition community and some of its parts will be subsequently introduced in the paper. The following query asks for all known objects which are instances of the class researcher.

$$\text{FORALL } R \leftarrow R:\text{Researcher}.$$

Because the object identifier of a researcher is his/her homepage-URL, this query would result in a large list of URLs. This is one of the simplest possible queries. However, usually we are not interested in all researchers, instead we are interested in information about researchers with certain properties. e.g. we want to know the homepage, the last name and the email address of all researchers with first name *Richard*. To achieve this we can use the following query:

$$\text{FORALL } Obj, LN, EM \leftarrow \\ Obj:\text{Researcher}[firstName-\>>Richard;lastName-\>>LN;email-\>>EM].$$

In our example scenario the Ontobroker gives the following answer (actually, there is only one researcher with first name *Richard* in the knowledge base).

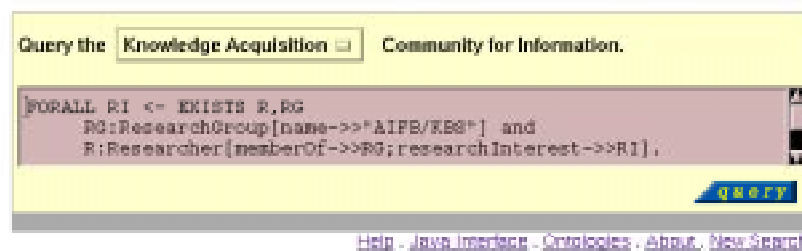
$$Obj = \text{http://www.iiia.csic.es/~richard/index.html}$$
$$LN = \text{Benjamins}$$
$$EM = \text{mailto:richard@iiia.csic.es}$$

Another example is:

$$\text{FORALL } Obj, CP \leftarrow \\ Obj:\text{Researcher}[lastName -\>> \text{"Motta"};cooperatesWith-\>>CP].$$

The interesting point with this query is that the ontology contains a rule specifying the symmetry of cooperating. This means that even if the researcher with the last name *Motta* has not specified a cooperation with another researcher, Ontobroker would derive such a cooperation if a second researcher has specified the cooperation. The ontology contains another strong rule that is used to abductively complete types. The relation *cooperatesWith* is defined for researchers. Therefore, for each instantiation for CP that cooperates with *Motta* or another researcher, Ontobroker also derives that this instantiation is an element of the class researcher. Both rules are examples of how Ontobroker can be used to derive new knowledge that is not directly represented on the WWW.

Ontobroker can also be used to collect distributed information. The query in Figure 2 collects all research topics of the members of the research group on knowledge-based systems at the Institute AIFB, i.e. it retrieves the research topics of a research group that are distributed at



Ontobroker found the following:

- R1 = "Intelligent Information Integration"
- R1 = "Knowledge-Level Modelling and Machine Learning"
- R1 = "Reusable Problem-Solving Methods for Knowledge-Based Systems"
- R1 = "Specification languages for Knowledge-Based Systems"
- R1 = "The Knowledge Acquisition and Representation Language (KARL)"
- R1 = "The Ontobroker project"
- R1 = "The Slogan Level"
- R1 = "Validation and Verification of Knowledge-Based Systems"
- R1 = "How do KE and RE relate?"
- R1 = "Knowledge Engineering (KE)"
- R1 = "Requirements Engineering (RE)"
- R1 = "Use-Cases/Scenarios for developing knowledge based systems"
- R1 = "<http://www.sfu.uni-kochinabe.de/WEB/ontobroker/>"
- R1 = "Deductive Databases"
- R1 = "Enterprise Modelling"
- R1 = "Formal Specification"

Fig. 2 The textual query interface.

the different homepages of the researcher.

Another possibility is to query the knowledge base for information about the ontology itself, e.g. the query

`FORALL Att, T <- Researcher[Att=>>T]`

asks for all attributes of the class *Researcher* and their associated classes.

Ontobroker provides two query interfaces: a text based interface for expert users and a graphical interface for naive users. The text based interface allows the direct formulation of queries in the above described query language. However, the direct formulation of the query string has two drawbacks:

- The user has to know the syntax of the query language.
- The user also has to know the ontology when formulating a query.

The structure of the query language can be exploited to remedy the first drawback: the general structure of an elementary expression is:

Object:Class[Attribute->>Value]

This provides the guidance when designing a query interface. Each part of the above depicted

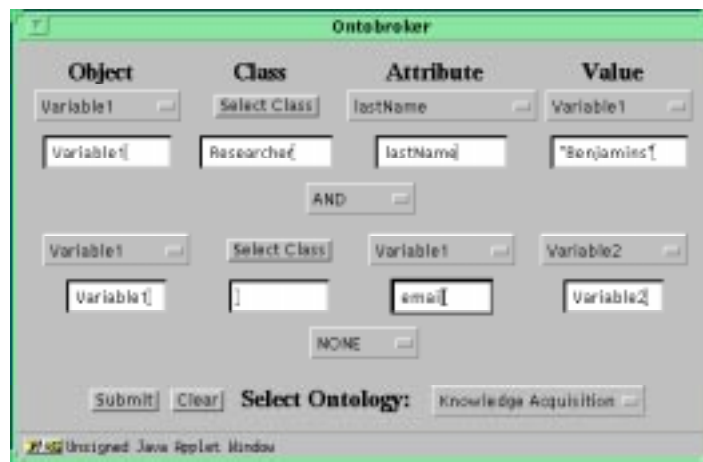


Fig. 3 The advanced query interface.

elementary expression can be related to an entry field. Possible values of the entry field can then be selected from a menu (e.g. variable names). This frees users from typing and understanding logical expressions as much as possible. The simple expressions can then be combined by logical connectives as shown in Figure 3 which asks for the researchers with last name *Benjamins* and their email addresses.

This does not resolve the second drawback: we also need support for selecting classes and attributes from the ontology. To allow the selection of classes, the ontology has to be presented in an appropriate manner. Usually an ontology can be represented as a large hierarchy of concepts. In regard to the handling of this hierarchy a user has at least two requirements: first he wants to scan the vicinity of a certain class looking for classes better suitable to formulate a certain query. Second a user needs an overview over the whole hierarchy to allow a quick and easy navigation from one class in the hierarchy to another class. These requirements are met by a presentation scheme based on Hyperbolic Geometry [Lamping et al., 1995]: classes in the center are depicted with a large circle, whereas classes at the border of the surrounding circle are only marked with a small circle (see Figure 4). The visualisation techniques allows a quick navigation to classes far away from the center as well as a closer examination of classes and their vicinity. When a user selects a class from the hyperbolic ontology view, the class name appears in the class field and the user can select one of the attributes from the attribute choice menu because the pre-selected class determines the possible attributes. The interface is programmed in Java as an applet, thus it is executable on all major platforms where a Web-browser with Java support exists.² Based on these interfaces Ontobroker automatically derives the query in textual form and presents the result of the query (see Figure 5).

4 The Representation Formalisms and Inference Engine

The basic support we want to provide is query answering about instances of an ontology. The

² The hyperbolic ontology view is based on a Java-profiler written by Vladimir Bulatov and available on <http://www.physics.orst.edu/~bulatov/HyperProf/index.html>.

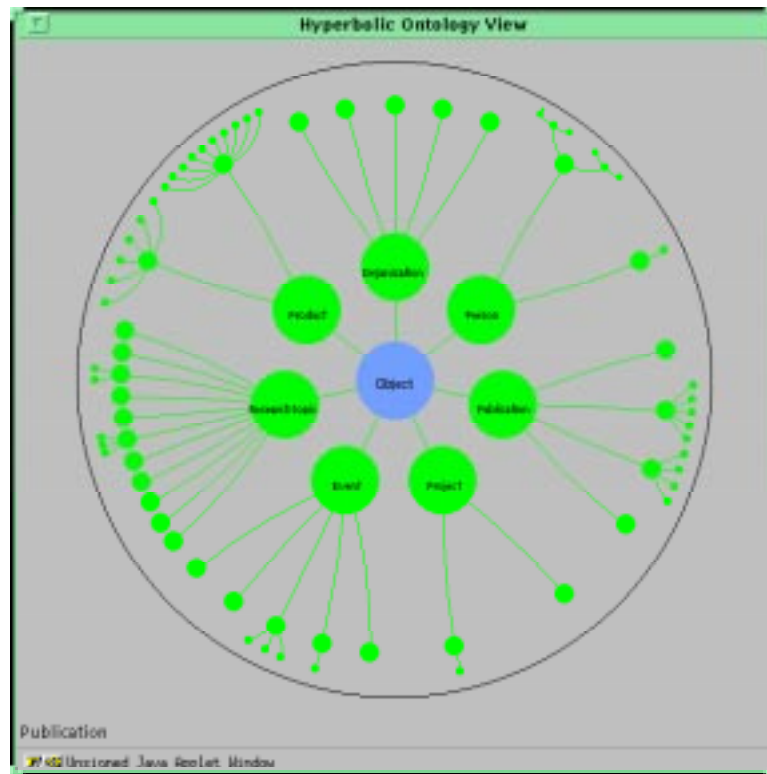


Fig. 4 The hyperbolic ontology view.

ontology may be described by taxonomies and rules. Since there are effective and efficient query evaluation procedures for Horn-logic like languages we based our inference engine on Horn logic. However, simple horn logic is not appropriate from an epistemological point of view for two reasons:

- First, the epistemological primitives of simple predicate logic (of which Horn logic is a subset) are not rich enough to support adequate representations of ontologies.
- Second, it is often very artificial to express logical relationships via Horn clauses.

We will subsequently discuss how we bypassed both shortcomings.



Fig. 5 The textual query interface with automatically derived query.

4.1 Elementary Expressions

Usually, ontologies are defined via concepts or classes, is-a relationships, attributes, further relationships, and axioms. Therefore an adequate language for defining the ontology has to provide modeling primitives for these concepts. Frame-Logic [Kifer et al., 1995] provides such modeling primitives and integrates them into a logical framework providing a Horn logic subset. Furthermore, in contrast to most Description Logics, expressing the ontology in Frame-Logic allows for queries that directly use parts of the ontology as first class citizens. That is, not only instances and their values but also concept and attribute names can be provided as answers by means of variable substitutions.

We use a slightly modified variant of Frame-Logic, which suits our needs. Primarily the following elementary modeling primitives are used:

- Subclassing: $C_1 :: C_2$, meaning that class C_1 is a subclass of C_2 .
- Instance of: $O : C$, meaning that O is an instance of class C .
- Attribute Declaration: $C_1[A \Rightarrow C_2]$, meaning that for the instances of class C_1 an attribute A is defined, whose value must be an instance of C_2 .
- Attribute Value: $O[A \Rightarrow V]$, meaning that the instance O has an attribute with value V .
- Part-of: $O_1 <: O_2$, meaning that O_1 is a part of O_2 .
- Relations: predicate expressions like $p(a_1, \dots, a_2)$ can be used as in normal logic based representation formalisms except for the fact that not only terms can be used as arguments, but also object expressions.

4.2 Complex Expressions

More complex expressions can be built from the elementary ones. We distinguish between the following complex expressions: facts, rules, double rules, and queries. Facts are ground elementary expressions. A rule consists of a head, the implication sign \leftarrow , and the body. The head is just a conjunction of elementary expressions (connected using AND). The body is a complex formula built from elementary expressions and the usual predicate logic connectives (implies: \rightarrow , implied by: \leftarrow , equivalent: \leftrightarrow , AND, OR, and NOT. Variables can be introduced in front of the head (with an FORALL-quantifier) or anywhere in the body (using EXISTS and FORALL-quantifiers). A double rule is an expression of the form:

$$head \leftrightarrow body,$$

where the *head* and *body* are just conjunctions of elementary expressions. Examples of double rules are given in Table 1.

4.3 An Illustration

Ontologies defined with this language consist mainly of two or three parts:

- The concept hierarchy, which defines the subclass relationship between different classes, together with the attribute definitions. These two parts can be split for reasons of readability.
- A set of rules defining relationships between different concepts and attributes.

A part of an example ontology (see [Ontobroker] for the entire ontology) defining a small concept hierarchy, some attributes, and two rules relating different concepts are provided in Table 1.

Table 1. Some Ontology Definitions

Concept Hierarchy	Attribute Definitions	Rules
Object[. Person :: Object. Employee :: Person. AcademicStaff :: Employee. Researcher :: AcademicStaff. Publication::Object.	Person[firstName =>> STRING; lastName =>> STRING; eMail =>> STRING; ... publication =>> Publication]. Employee[affiliation =>> Organization; ...]. Researcher[researchInterest =>> ResearchTopic; memberOf =>> ResearchGroup; cooperatesWith =>> Researcher]. Publication[author =>> Person; title =>> STRING; year =>> NUMBER; abstract =>> STRING].	FORALL Person1, Person2 Person1:Researcher [cooperatesWith ->> Person2] <- Person2:Researcher [cooperatesWith ->> Person1]. FORALL Person1, Publication1 Publication1:Publication [author ->> Person1] <-> Person1:Person [publication ->> Publication1].

The concept hierarchy consists of elementary expressions declaring subclass relationships. The attribute definitions declare attributes of concepts and the valid types that a value of an attribute must have. The first rule ensures symmetry of cooperation and the second rule specifies that whenever a person is known to have a publication then the publication also has an author who is the particular person and vice versa. This kind of rule completes the knowledge and frees a knowledge provider to provide the same information at different places reducing development as well as maintenance efforts.

4.4 The Inference Engine

The *inference engine* of Ontobroker has two key components: the translation (and re-translation) process from the rich modelling language to a restricted one and the evaluation of expressions in the restricted language. For technical reasons we have decided against direct evaluation of expressions of the rich modelling language (see [Decker et al., submitted] for more details). The expressions are translated into generalized logic programs that are translated further into normal logic programs via a Lloyd-Topor transformation. Standard techniques from deductive databases are applicable to implement the last stage: the bottom-up fixpoint evaluation procedure. Because we allow negation in the clause body we have to carefully select an appropriate semantics and evaluation procedure. To deal with non stratified negation we have adopted the well-founded model semantics and compute this

semantics with dynamic filtering and the alternating fixpoint approach [Van Gelder, 1993].

5 The Provider Side: Annotating Web-Pages with Ontological Information

Knowledge contained in the WWW is generally formulated using the Hyper-Text Mark-up Language (HTML). Therefore, we developed an extension to the HTML syntax to enable the ontological annotation of web pages.³ We will only provide the general idea (see [Ontobroker] for more details). An extract from an example page is given in Figure 6.

The idea behind our approach is to take HTML as a starting point and to add only few ontologically relevant tags. With these minor changes to the original HTML pages the knowledge contained in the page is annotated and made accessible as facts to the Ontobroker. This approach allows the knowledge providers to annotate their web pages gradually, i.e. they do not have to completely formalize the knowledge contained therein. Further, the pages remain readable by standard browsers like Netscape Navigator or MS Explorer. Thus there is no need to keep several different sources up-to-date and consistent, reducing development as well as maintenance efforts considerably. All factual ontological information is contained in the HTML page itself.

We provide three different epistemological primitives to annotate ontological information in web documents:

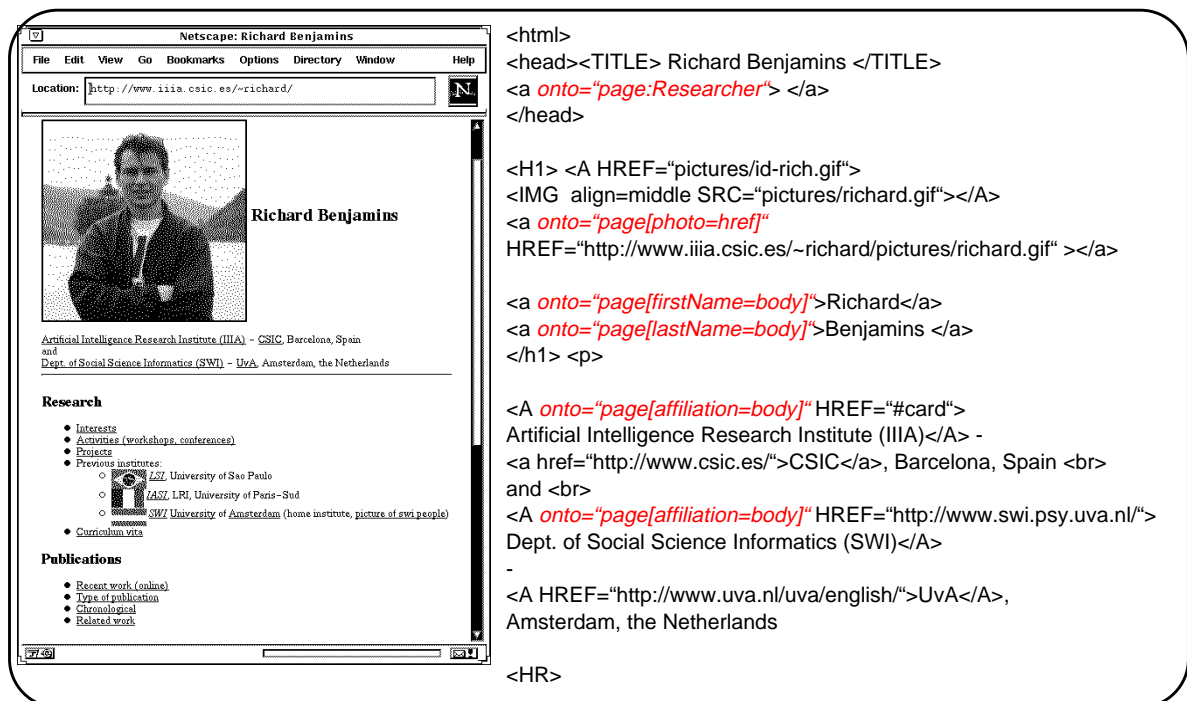


Fig. 6 An example HTML page.

³ We did not make use of the *extensible Markup Language (XML)* [XML] to define our annotation language as an extension of HTML because many existing HTML pages are not well-formed XML documents, i.e., the document type HTML defined in XML is more restrictive than HTML as it is widely used now. Compare also section 7.

- 1) An object identified by an URL (Uniform Resource Locator) can be defined as an instance of a certain class.
- 2) The value of an object's attribute can be set.
- 3) A relationship between two or more objects may be established.

All three kinds are expressed by using an extended version of a frequent HTML tag, i.e. the anchor tag:

```
<a ...> ... </a>
```

Typically a provider of information first defines an object. This is done by stating the class of the ontology of which it is an instance. For example, if Richard Benjamins would like to define himself as an object, he would say he is an instance-of the class `Researcher`. To express this in our HTML extension he would use the following line on his home page (see Figure 6).

```
<a onto=" 'http://www.iii.csic.es/~richard' : Researcher"> </a>
```

This line states that the object denoted by the handle `'http://www.iii.csic.es/~richard'` is an instance of class `Researcher`. Actually the handle given above is the URL of Richard Benjamins home page, thus from now on he is denoted as a researcher by the URL of his home page.

Each class is possibly associated with a set of attributes. Each instance of a class can define values for these attributes. To define an attribute value on a web page the knowledge provider has to name the object he wants to define the value for, he has to name the attribute and associate it with a value. For example, the ontology contains an attribute `email` for each object of class `Researcher`. If Richard Benjamins would like to provide his email address, he would use this line on his home page.

```
<a onto=" 'http://www.iii.csic.es/~richard' [email='mailto:richard@iii.csic.es'] "> </a>
```

This line states that the object denoted by the handle `'http://www.iii.csic.es/~richard'` has the value `'mailto:richard@iii.csic.es'` for the attribute `email`.

Several objects and attributes can be defined on a single web page, and several objects can be related to each other explicitly. Given the name of a relation `REL` and the object handles `Obj1` to `Objn` this definition looks like this:

```
<a onto="REL(Obj1, Obj2, Obj3, ..., Objn)" > ... </a>
```

The listed examples look rather clumsy, especially because of their long object handles and the redundancy coming from writing information twice, once for the browser and again for Ontobroker. So the annotation language provides some means to facilitate annotating web pages and eliminating a large share of the clumsiness and redundancy (cf. [Ontobroker]). For example, to define on a web page that an object is an instance of a class, e.g. that Richard Benjamins is a `Researcher`, we can use the following kind of annotation (see Figure 6):

```
<a onto="page:Researcher"> </a>
```

The following annotation defines the affiliation attribute of the object denoted by the URL of the current page and takes the value from the anchor-tag's `href`-attribute (see Figure 6).

```
<a onto="page[affiliation=href]" href="http://www.iiia.csic.es/">
  IIIA - Artificial Intelligence Institute.</a>
```

Finally, the annotation

```
<a onto="page[firstName=body]>Richard </a>
```

defines Richard (contained between `<a ...>` and ``) as the value of the attribute `firstName` of the object which is denoted by `page` (see Figure 6). Through this convention the annotation of web pages becomes more concise and redundancy can be nearly avoided.

Ontocrawler is a simple cgi-script that periodically caches the annotated pages from the web. For finding the pages it consults the index pages of each provider. For this purpose, the providers need to register.

6 Discussions of the Approach and Future Work

Providing information and knowledge via the Ontobroker requires two time-consuming activities: designing an ontology and annotating web documents. Both are serious bottlenecks that may hamper the success of Ontobroker. In the following, we discuss both problems.

Designing ontologies is a time consuming activity because it aims for a formal and consensual model of some aspect of reality. However, building such a model pays off in several dimensions beyond merely improving the web presentation of documents. It can be used by companies and organizations as a reference model for their internal data and information. It can be used by standardization committees to establish standards for representing information about some area. Therefore, these ontologies have found increasing popularity for supporting knowledge management in different areas. Together with colleagues from other research groups we initiated the *Knowledge Annotation Initiative (KA)*² to get better insights into the merits and difficulties of establishing such ontologies ([Benjamins et al., 1998]). Part of this initiative is to establish an ontology that can be used to describe the different research groups in knowledge acquisition, organizational information, their products, results, and subjects. This initiative raises a couple of interesting questions at different levels: what are the necessary tools for supporting ontological engineering in a heterogeneous and distributed environment and how can the social process in establishing consensus and in attracting the critical mass of participants be organized. A core ontology has been established in the meantime and a broad range of research groups participate.

The creation, usage and maintainability of knowledge are the key problems that need to be solved for *knowledge management* in enterprises. An ontology can be used to support all of these processes. More specific, Ontobroker can be used to support the usability and maintainability of these documents. One strength of Ontobroker is the close coupling of textual, semiformal and formal knowledge which is identified as a main requirement for successful knowledge management (see e.g. [Kühn & Abecker, 1997]). The textual and semiformal knowledge is directly coupled with annotations that describe their formal semantics. Therefore, maintenance need not deal with problems introduced by redundancy (i.e., representing the same information at different places, once as textual knowledge and once as formalized knowledge). In addition, Ontobroker integrates this semiformal knowledge

with inference rules expressed in the ontology. Automatic processing of this knowledge or coupling with automatically derived knowledge elements from other sources is enabled. Currently we apply Ontobroker in the project *Work Oriented Design of Knowledge Systems (WORKS)* for developing a knowledge management system for industrial designers for decision-support in ergonomic decisions. Pages with ergonomic knowledge are annotated with the following goals: first to make them retrievable for users, and second to also use the knowledge for inferences of the system. In this case the knowledge (often numerical data) is provided as an input (and output) to problem solving methods, e.g. for parametric design. For example, numerical data describing ergonomic requirements (automatically derived from values known about human bodies and geometric regularities) can be read and manipulated by humans and processed by automated design procedures.

Annotating web documents with ontological information is much easier. A trained person with some basic HTML knowledge is able to annotate ca. five pages an hour (ca. one thousand per month). Still, we would like to provide a more sophisticated tool that supports this process. Currently, annotations have to be written with text editors. However, as for the query interface one could make use of a graphical representation of the ontology and use it for a click-and-paste process in producing annotation. Another possibility for stable web sources is to replace the annotation effort by writing wrappers. [Ashish & Knoblock, 1997] mention information sources like the CIA World Fact Book or the Yahoo listing of countries. These sources use a stable format for information representation that can be used to derive wrappers which extract this information. Such a wrapper can be used to directly derive the factual knowledge that is used by the inference engine of Ontobroker. In this scenario a wrapper replaces the annotation process and the process of translating annotations into facts.

Finally, we decided to design our annotation language as a minor extension of HTML because most documents on the web use this formalism. However, there are some new trends which have to be observed. The W3C—the international *World Wide Web Consortium* for developing and promoting standards for the web—currently introduces the extensible Markup Language (XML) [XML] as a new standard for expressing the structure of web documents. XML is a language to define the syntax of structured documents and to allow the communication of several applications due to a common specification of the document syntax. To allow the annotation of XML documents the W3C is currently developing the *resource description framework* (RDF) [RDF]. This format can be used to add meta information to documents, i.e. to include semantical information about documents. That approach shows a number of similarities with Ontobroker because both approaches aim at machine-readable content information and enable automated processing of web resources. Both use URLs to represent entities in the WWW. Both use attribute-value pairs to define properties of objects. But there are profound differences. In Ontobroker the annotation information is tightly integrated into HTML. This reduces redundancy of information on a web page to a minimum. Meta data defined in RDF have to be provided on an extra page or en bloc inside of a web-page. Therefore, elements from a web page like text fragments or links cannot directly be annotated with semantics. These elements must be repeated so that they can be enriched with meta-information. This design decision may cause significant problems for maintaining web documents due to the redundancy of the information. However, when a final version of RDF is recommended by the W3C it will be an easy task to implement a wrapper that automatically generates RDF definitions from annotations in Ontobroker. Therefore, we will join this standard enabling other agents to read our meta

information. In that sense the annotation language of Ontobroker can be seen as a maintenance tool for RDF description because it allows the direct annotation of elements of a web page and their separate content description will be generated automatically. Using automatically generated RDF descriptions makes the annotated knowledge available to agents and brokering services that search the web for information. That is, this knowledge may not only be used by Ontobroker to answer direct questions of a human user but it will also be available for all automated search mechanisms that can read RDF and can make use of an ontology (cf. [Ambite & Knoblock, 1997]).

7 Conclusions and Related Work

Up to now, the inference capabilities of the World Wide Web are very limited. In essence, they are restricted to keyword-based search facilities which are offered by the various Web search engines. In this paper we introduced methods and tools for enhancing the Web to form a knowledge-based WWW. We proposed ontologies as a means to annotate WWW documents with semantic information and used the metaphor of a newsgroup to define a collection of people who share a common view on a subject and thus a common ontology. To define various subnets in the WWW, different ontologies can be used to annotate Web documents. We use Frame logic for defining ontologies and an appropriate subset for specifying (semantic) queries to the Web. An annotation language for attaching ontological information to Web documents is offered which avoids redundancy as far as possible. Our Ontobroker tool includes a query interface for formulating queries, an inference engine for deriving answers to the posed queries, and a web crawler for searching through the various subnets and translating the ontological annotations into facts for the inference engine. In this manner, the web crawler implements a wrapper which hides the syntactical structure of annotations from the inference engine and the query client. Ontobroker is the basis for realizing the Knowledge Acquisition Initiative (KA)² ([Benjamins et al., 1998]) and for developing a knowledge management system for industrial designers in regard to ergonomic questions. In the latter project, the same knowledge may be used by users, i.e. industrial designers, and as input and output for inference processes of the system. This twofold use of the same piece of knowledge is enabled through the tight coupling of semiformal and formal knowledge in Ontobroker. In the paper, we presented Ontobroker mainly as a tool to enhance information *access*. However, *maintenance* of distributed and heterogeneous information sources may become an even more important topic given the steadily increasing amount of knowledge that is provided by semiformal knowledge sources like web documents. Annotating parts of documents with semantical information enable automatic support for modifying these documents. Instead of searching by hand through several documents that may contain the same or parts of the same information that needs to be changed one can automatically propagate such modifications without changing the semiformal nature of the documents.

The approach closest to ours is SHOE, which introduced the idea of using ontologies to annotate information in the WWW [Luke et al., 1997]. HTML pages are annotated via ontologies to support information retrieval based on semantic information. However, there are major differences in the underlying philosophy: In SHOE, providers of information can introduce arbitrary extensions to a given ontology. Furthermore, no central provider index is

defined. As a consequence, when specifying a query the client may not know all the ontological terms which have been used to annotate the HTML pages and the web crawler may miss knowledge fragments because it cannot parse the entire WWW. Thus the answer may miss important information and the web crawler may miss knowledge bits. In contrast, Ontobroker relies on the notion of an *ontogroup* defining a group of Web users who agree on an ontology for a given subject. Therefore, both the information providers and the clients have complete knowledge of the available ontological terms. In addition, the provider index of the Ontocrawler provides a complete collection of all annotated HTML pages. Thus, Ontobroker can deliver complete answers to the posed queries. The philosophy of Ontobroker is also tailored to homogeneous intranet applications, e.g. in the context of knowledge management within an enterprise. SHOE and Ontobroker also differ with respect to their inferencing capabilities. SHOE uses description logic as its basic formalism and currently offers rather limited inferencing capabilities. Ontobroker relies on Frame-Logic and supports rather complex inferencing for query answering.

One can situate Ontobroker in the general context of approaches that support the integration of *distributed* and *heterogeneous* information sources using a *mediator* [Wiederhold & Genesereth, 1997] that translates user queries into sub-queries for the different information sources and integrates the sub-answers. Wrappers and content descriptions of information sources provide the connection of an information source to the mediator. However, these approaches assume that the information sources have a stable syntactical structure that a wrapper can use to extract semantic information. Given the heterogeneity of any large collection of web pages, this assumption seems hardly to be fulfilled in our application area. Therefore, we delegated the semantical enrichment of the information sources to the provider and make no assumptions about the format of the information source and its changes. However, wrapper and annotation-based approaches are complementary. [Ashish & Knoblock, 1997] distinguish three types of information sources at the web: multiple-instance sources, single-instance sources, and loosely-structured sources. The former two types have a stable format that can be used by a wrapper to extract information. The latter type covers home pages of persons etc. where the layout is neither standard nor stable over time. Writing wrappers for this type of sources would be a time-consuming activity which would be soon out of date. However, writing wrappers for stable information sources that automatically generate factual knowledge processable by Ontobroker enables us to broaden our approach to include structured information sources that do not make use of our annotation language.

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