Outflows Driven by Direct and Reprocessed Radiation Pressure in Massive Star Clusters

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ABSTRACT

We use three-dimensional radiation hydrodynamic (RHD) simulations to study the formation of massive star clusters under the combined effects of direct ultraviolet (UV) and dust-reprocessed infrared (IR) radiation pressure. We explore a broad range of mass surface density $\Sigma \sim 10^2 - 10^5 \text{ M}_{\odot} \text{ pc}^{-2}$, spanning values typical of weakly star-forming galaxies to extreme systems such as clouds forming super-star clusters, where radiation pressure is expected to be the dominant feedback mechanism. We find that star formation can only be regulated by radiation pressure for $\Sigma \leq 10^3 \text{ M}_{\odot} \text{ pc}^{-2}$, but that clouds with $\Sigma \leq 10^5 \text{ M}_{\odot} \text{ pc}^{-2}$ become super-Eddington once high star formation efficiencies (~ 80%) are reached, and therefore launch the remaining gas in a steady outflow. These outflows achieve mass-weighted radial velocities of ~ 15 – 30 km s^{-1}, which is ~ 0.5 – 2.0 times the cloud escape speed. This suggests that radiation pressure is a strong candidate to explain recently observed molecular outflows found in young super-star clusters in nearby starburst galaxies. We quantify the relative importance of UV and IR radiation pressure in different regimes, and deduce that both are equally important for $\Sigma ~ 10^3 \text{ M}_{\odot} \text{ pc}^{-2}$, whereas clouds with higher (lower) density are increasingly dominated by the IR (UV) component. Comparison with control runs without either the UV or IR bands suggests that the outflows are primarily driven by the impulse provided by the UV component, while IR radiation has the effect of rendering a larger fraction of gas super-Eddington, and thereby increasing the outflow mass flux by a factor of ~ 2.

Key words: ISM: clouds - HII regions - radiation: dynamics - methods: numerical - stars: formation - radiative transfer

1 INTRODUCTION

Radiation pressure on dust grains is a potentially important mechanism in regulating star formation and disrupting dusty gas in star clusters (Krumholz & Matzner 2009; Fall et al. 2010; Murray et al. 2010; Raskutti et al. 2016; Thompson & Krumholz 2016; Raskutti et al. 2017), maintaining the vertical stability of starbursts and AGN discs (Scoville 2003; Thompson et al. 2005; Andrews & Thompson 2011; Krumholz & Thompson 2012), and launching winds from galaxies, Active Galactic Nuclei (AGN), star clusters, young massive stars, and evolved asymptotic giant branch (AGB) stars (Murray et al. 2011; Roth et al. 2012; Krumholz & Thompson 2013; Davis et al. 2014: Thompson et al. 2015: Rosen et al. 2016: Wibking et al. 2018: Zhang 2018; Costa et al. 2018; Höfner & Olofsson 2018). In the context of star/cluster formation, radiation pressure provides a crucial contribution in the expansion of feedback-driven H II regions/bubbles (Draine 2011; Kim et al. 2016), which limit the integrated star formation efficiency (ϵ_*) of giant molecular clouds (GMCs) and lead to their inferred short lifetimes (Chevance et al. 2020, 2022a,b)

The mechanism of radiation pressure operates through the absorption of momentum in photons by dust grains, and coupling this momentum to the gas through collisions. Photons in two broad frequency bands are relevant here: the direct UV/optical photons from

young stars, and the dust-reprocessed IR photons. The opacity of dust grains to the former is typically $\kappa_{\rm UV} \sim 100-1000 \,{\rm cm}^2 \,{\rm g}^{-1}$, and thereby clouds with surface densities $\Sigma \gtrsim \kappa_{\rm UV}^{-1} \sim 10{-}100 {\rm M}_{\odot} {\rm pc}^{-2}$ are optically thick to these photons, and therefore susceptible to dispersal by direct radiation pressure. That being said, the thermal pressure of photoionised gas can be comparable to or larger than radiation pressure in some range of Σ ; indeed, semi-analytic models (Krumholz & Matzner 2009; Fall et al. 2010; Murray et al. 2010; Kim et al. 2016; Rahner et al. 2017), numerical simulations (Kim et al. 2018), and observations (Lopez et al. 2011, 2014; Barnes et al. 2020; Olivier et al. 2021) find that radiation pressure is the dominant feedback mechanism only for clouds whose escape velocities are $\geq 10 \text{ km s}^{-1}$. Such conditions are realised in GMCs that go on to form young massive star clusters (Portegies Zwart et al. 2010). On the other hand, the IR opacities of dust are significantly lower $(\kappa_{\rm IR} \leq 10 \,{\rm cm}^2 \,{\rm g}^{-1};$ Semenov et al. 2003), and therefore require much higher cloud surface densities ($\Sigma \gtrsim 10^3 \text{ M}_{\odot} \text{ pc}^{-2}$) to effectively absorb these photons. However, if this condition is satisfied, IR photons can undergo repeated cycles of absorption and emission, enhancing the imparted momentum over the stellar UV/optical photon momentum (Thompson et al. 2005; Murray et al. 2010). This is the so-called *multiple-scattering* regime, to differentiate it from the single-scattering regime, where the dust is optically thin to IR photons. Environments in the multiple-scattering regime in the local universe are primarily found in extreme regions such as dwarf starbursts and ultra-luminous infrared galaxies (ULIRGs) like Arp 220,

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which are subject to high external pressures $(P/k_B \ge 10^8 \text{ K cm}^{-3})$. These environments potentially host the formation sites of super-star clusters (SSCs; e.g., McCrady et al. 2005; Portegies Zwart et al. 2010; Turner et al. 2015; Smith et al. 2020), and represent a dense mode of star formation that might have existed more commonly at high redshift. Observations suggest that these clusters form stars very efficiently and are mostly bound, with the role of stellar feedback on their formation and evolution largely uncertain (Turner et al. 2017; Smith et al. 2020; Emig et al. 2020; Rico-Villas et al. 2020; Costa et al. 2021; He et al. 2022).

Recently, observations using the Atacama Large Millimeter/Submillimeter Array (ALMA) have managed to study the young, embedded phase of SSC formation at high resolution ($\sim 2 \text{ pc}$) in the nearby dwarf starburst NGC 253, shedding light on the properties of their natal GMCs (Leroy et al. 2018), and the young stellar populations in them (Mills et al. 2021). Levy et al. (2021) conducted follow-up observations at even higher resolution ($\sim 0.5 \text{ pc}$) that have managed to probe the cluster-scale kinematics and feedback in these SSCs. Intriguingly, they find evidence of massive outflows from 3 of the 14 SSCs they characterise, with outflow velocities comparable to the SSC escape velocities, and outflowing masses that are a nonnegligible fraction of the cloud/stellar mass. They consider multiple possible mechanisms that could drive these outflows, suggesting that either dust-reprocessed IR radiation pressure and/or stellar winds are the most likely; recent work by Lancaster et al. (2021) casts doubts on the latter possibility. The former mechanism was raised in light of the semi-analytic model of Crocker et al. (2018b), which suggested that IR radiation pressure can drive outflows for $\Sigma \gtrsim 10^5 M_{\odot} \text{ pc}^{-2}$ - a condition satisfied by some of the detected SSCs with outflows.

However, we recently presented 3D grey radiation hydrodynamic (RHD) simulations in Menon et al. (2022a) (Paper I hereafter) which use temperature-dependent κ_{IR} and a state-of-the-art RHD scheme (Menon et al. 2022b) - showing that IR radiation pressure has minor dynamical impacts on clouds, irrespective of Σ . This is primarily because κ_{IR} is too low for radiation forces to compete with gravity (Eddington ratios, $f_{\rm Edd} \leq 0.4$) even at high Σ^1 , and because the efficiency of momentum transfer from radiation to gas is lowered by radiation-matter anticorrelation - echoing the conclusions of earlier simulations that probed lower Σ ranges (Skinner & Ostriker 2015; Tsang & Milosavljević 2018). This raises concerns regarding the possibility that radiation pressure could drive the sort of winds seen in NGC 253. However, these simulations did not consider the contribution of radiation pressure in the UV band, and focused solely on the IR radiation pressure. The factor ~ 100 higher opacities in the UV could increase f_{Edd} significantly, especially in clouds in the lower ranges of the multiple-scattering limit². UV radiation pressure also has the attractive property that even if the cloud is globally sub-Eddington to this force, it can eject gas in sight lines that have lower Σ set by turbulence (Thompson & Krumholz 2016; Raskutti et al. 2017). Therefore, in this paper, we extend the simulations of Paper I to model the radiation field in both the UV and IR bands, thereby including the contribution of the direct and reprocessed radiation pressure, and test the dynamical impacts they have on SSC-forming clouds. We also quantify the relative impacts the two forces have at different cloud surface densities to constrain the dominant feedback

¹ Crocker et al. (2018b) overestimate the impact of radiation forces as they use an analytical power-law approximation for κ_{IR} , which significantly overestimates the opacities at higher temperatures.

² For very high Σ clouds, the IR radiation force can be factors $\gtrsim 10$ times the corresponding UV one; in these cases, inclusion of the UV component is expected to have negligible effects; an expectation we confirm below.

The paper is organised as follows: In Section 2 we describe the equations solved in our simulations, the numerical prescriptions we use, and the initial conditions of our clouds. In Section 3 we present the results of our simulation suite, exploring the dynamical impacts of radiation pressure on our model clouds, properties of outflows driven, and the dominant forces (UV vs IR) driving these outflows. In Section 4 we provide a summary of our results, and discuss them in the context of the observed outflows in NGC 253.

2 METHODS

The simulation setup in this study largely follows that of Paper I; therefore, we summarize the salient features of our setup below and refer the reader to Section 2 of Paper I for further details.

2.1 Equations solved

We solve the non-relativistic RHD equations in two grey bands that represent the stellar UV and dust-reprocessed IR bands respectively, self-consistently computing the reprocessing of the UV to the IR by dust. We use the mixed-frame formulation (Mihalas & Klein 1982) in the RHD equations, retaining terms that are of leading order in all limiting regimes of RHD (see, e.g., Krumholz et al. 2007), given by³

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{v}) = 0 \tag{1}$$

$$\frac{\partial(\rho \mathbf{v})}{\partial t} + \nabla \cdot (\rho \mathbf{v} \mathbf{v}) = -\nabla P - \rho \nabla \Phi + \mathbf{G}_{\text{UV}} + \mathbf{G}_{\text{IR}}$$
(2)

$$\frac{\partial E_{r,\mathrm{UV}}}{\partial t} + \nabla \cdot F_{\mathrm{UV}} = j_* - cG_{\nu,\mathrm{UV}}^0 \tag{3}$$

$$\frac{\partial F_{\rm UV}}{\partial t} + \nabla \cdot (c^2 \mathbf{P}_{r,\rm UV}) = -c^2 G_{\rm UV} \tag{4}$$

$$\frac{\partial E_{r,\mathrm{IR}}}{\partial t} + \nabla \cdot \boldsymbol{F}_{\mathrm{IR}} = \rho \kappa_{\mathrm{P,UV}} c E_{r,\mathrm{UV}} - c G_{v,\mathrm{IR}}^0 \tag{5}$$

$$\frac{\partial F_{\rm IR}}{\partial t} + \nabla \cdot (c^2 \mathbf{P}_{r,\rm IR}) = -c^2 G_{\rm IR} \tag{6}$$

$$P = c_s^2 \rho, \tag{7}$$

where,

$$G_{\nu,\lambda}^{0} = \rho \kappa_{\mathrm{P}} (E_{r,\lambda} - j_{\lambda}) + \rho \left(\kappa_{\mathrm{R},\lambda} - 2\kappa_{\mathrm{P},\lambda} \right) \frac{\nu \cdot F_{\lambda}}{c^{2}} + \rho \left(\kappa_{\mathrm{P},\lambda} - \kappa_{\mathrm{R},\lambda} \right) \left[\frac{\nu^{2}}{c^{2}} E_{r,\lambda} + \frac{\nu \nu}{c^{2}} : \mathbf{P}_{r,\lambda} \right],$$
(8)

and

$$\boldsymbol{G}_{\lambda} = \rho \kappa_{\mathrm{R},\lambda} \frac{\boldsymbol{F}_{\lambda}}{c} - \rho \kappa_{\mathrm{R},\lambda} \boldsymbol{E}_{r,\lambda} \frac{\boldsymbol{v}}{c} - \kappa_{\mathrm{R},\lambda} \frac{\boldsymbol{v}}{c} \cdot \boldsymbol{\mathsf{P}}_{\lambda}, \tag{9}$$

and $\lambda \equiv (UV, IR)$ represent the band evolved in a corresponding equation. In the above equations ρ is the mass density, P the gas thermal pressure, v the gas velocity, Φ the gravitational potential, I the identity matrix, and *c* the speed of light in vacuum. In the radiation moment equations (Equations 3 – 6), $E_{r,\lambda}$ is the lab-frame radiation energy density, F_{λ} the lab-frame radiation momentum density, P_{λ} is the lab-frame radiation pressure tensor, $\kappa_{P,\lambda}$ and $\kappa_{R,\lambda}$ are the Planck

³ Note that we denote tensor contractions over a single index with dots (e.g., $a \cdot b$), tensor contractions over two indices by colons (e.g., A:B), and tensor products of vectors without an operator symbol (e.g., ab).

and Rosseland mean opacities with avarages computed over the IR and UV bands⁴. i_* represents the direct UV radiation contribution rate from sink particles (Federrath et al. 2010b; Menon et al. 2022a) and j_{λ} represents the solid-angle integrated diffuse emission via dust grains in the given band. Equation 7 is the closure relation for the gas pressure, for which we assume an isothermal equation of state in our simulations, i.e., $P = c_s^2 \rho$, where c_s is the thermal sound speed of the gas. The assumption of an isothermal equation of state does not considerably affect our results as the thermal pressure is subdominant over the radiation pressure in our simulations, and plays a minor role in the dynamics of our clouds. What would be affected by this assumption is the fragmentation on small scales. Heating by accretion feedback suppresses fragmentation (Offner et al. 2009; Bate 2009; Krumholz et al. 2016; Federrath et al. 2017; Guszejnov et al. 2018; Mathew & Federrath 2020), but our current simulations do not resolve these small-scale fragmentation processes anyway. What matters for the present simulations is the radiation output from massive stars and sub-clusters, which is modelled by sampling from a standard initial mass function on un-resolved scales, i.e., our sink particles represent small star clusters rather than individual stars (for details, see Paper I).

We pause to explain the radiation energy source terms on the righthand side of Equations 3 and 5. In Equation 3, the term j_* represents the UV photons emitted by the sink particles. We set the diffuse emission term $j_{UV} = 0$, as the dust does not re-emit in the UV. In Equation 5, the first term represents the contribution to the dustreprocessed IR radiation under the (very reasonable) assumption that all the energy the dust has absorbed from UV photons is instantly reprocessed into the IR⁵. This treatment of the IR radiation field is more consistent than the approach in Paper I where IR photons are injected directly with a term analogous to j_* . For the diffuse emission, we set $j_{IR} = a_R T^4$, where a_R is the radiation constant, to represent the emission in the IR by dust grains. We also invoke the assumption of radiative equilibrium for the IR radiation - i.e., the dust temperature is always equal to the radiation temperature $T_r = (E_{r,IR}/a_R)^{1/4}$. This assumption is justified in Appendix A of Krumholz & Thompson (2013) considering the regime we are studying⁶. The combination of the aforementioned assumptions implies that the first term in the parentheses in Equation 8 for the IR band is zero, and therefore net heating or cooling from IR radiation arises purely due to mechanical contributions.

To close the equations above, we require a closure relation for

⁵ The timescale for this to occur is the thermal equilibration timescale of a dust grain that absorbs a photon (t_{eq}). A rough estimate for t_{eq} for a grain of radius *a* is the thermal energy of the grain $E_{th} = 4/3\pi a^3 \rho C_{\rho}T$ – where C_{ρ} is the specific heat of the grain, ρ is its density, and *T* is its temperature – divided by the rate at which it radiates energy $L = 4\pi a^2 \sigma_{\rm SB}T^4Q$ where *Q* is the quantum efficiency of the grain, which we can approximate in the small-grain limit as $Q \sim (hc/2\pi ak_{\rm B}T)^{-2}$. Using these relations, and plugging in reasonable values of $\rho \sim 3 \text{ g cm}^{-3}$ and $C_{\rho} \sim 10^7 \text{ erg g}^{-1} \text{ K}^{-1}$ gives $t_{eq} \sim 30 \text{ yr} (T/10\text{K})^{-5} (a/1\mu\text{m})^{-1}$; this is orders of magnitude shorter than any relevant timescale for our problem. See Draine & Li (2001) for a more accurate and detailed version of this calculation, which nonetheless yields a qualitatively identical conclusion.

⁶ We point out that although T_r as defined here does not *explicitly* include terms containing $E_{r,UV}$, their contribution is ensured through its effect on $E_{r,IR}$ as governed by Equation 5 In other words, the increase of dust/radiation temperature via the absorption of UV photons is captured within this definition.

the radiation pressure tensor. In both bands, we adopt the variable Eddington tensor (VET) closure

$$\mathbf{P}_{r,\lambda} = \mathbf{T}_{\lambda} E_{r,\lambda},\tag{10}$$

where \mathbf{T}_{λ} is the Eddington Tensor for a given band. We use an Eddington tensor directly calculated from angular quadratures of the band specific intensity $I_{r,\lambda}(\hat{\mathbf{n}}_k)$, using the relations

$$E_{r,\lambda} = \int d\Omega I_{r,\lambda}(\hat{\boldsymbol{n}}_k)/c, \qquad (11)$$

$$\mathbf{P}_{r,\lambda} = \int d\Omega \,\hat{\boldsymbol{n}}_k \hat{\boldsymbol{n}}_k \, I_{r,\lambda}(\hat{\boldsymbol{n}}_k)/c.$$
(12)

 $I_{r,UV}$ and $I_{r,IR}$ are calculated from formal solutions of the timeindependent radiative transfer equations in the respective bands,

$$\frac{\partial I_{r,\mathrm{UV}}}{\partial s} = \frac{j_*}{4\pi} - \rho \kappa_{\mathrm{R},\mathrm{UV}} I_{r,\mathrm{UV}}$$
(13)

$$\frac{\partial I_{r,\mathrm{IR}}}{\partial s} = \rho \kappa_{\mathrm{R,\mathrm{IR}}} \left[\frac{c j_{\mathrm{IR}}}{4\pi} - I_{r,\mathrm{IR}} \right]$$
(14)

where the term $j_*/(4\pi)$ represents the photons from the isotropically emitting sink particle, and j_{IR} is the frequency-integrated reprocessed emission of the dust grain at the temperature T_r , which is also assumed to be directionally isotropic. We use the grey Rosselandmean opacity, $\kappa_{R,UV}$ ($\kappa_{R,IR}$) in Equation 13 (14) to ensure consistency with the choice of flux-mean opacity we made in the radiation moment equations.

2.2 Numerical methods

The numerical methods used to solve the equations outlined in the previous section are identical to Menon et al. (2022a). We use the Variable Eddington Tensor-closed Transport on Adaptive Meshes (VETTAM; Menon et al. 2022b) method coupled to the FLASH magneto-hydrodynamics code (Fryxell et al. 2000; Dubey et al. 2008) for our simulations. For the hydrodynamic updates, we use an explicit Godunov method in the split, five-wave HLL5R (approximate) Riemann solver (Waagan et al. 2011). The Poisson equation for the self-gravity is solved using a multi-grid algorithm implemented in FLASH (Ricker 2008). Sink particles are used to follow the evolution of gas at unresolved scales, the formation of which is triggered when gas properties satisfy a series of conditions to test for collapse and star formation (Federrath et al. 2010b). Gravitational interactions of sink particles with gas and other sinks are considered, and a second-order leapfrog integrator is used to advance the sink particles(Federrath et al. 2010b, 2011).

Sink particles in our simulations represent unresolved sub-clusters rather than individual stars. As in Paper I, we assume that these subclusters fully sample the initial mass function (IMF) of a young stellar population, and adopt an appropriate fixed light-to-mass ratio of $\langle L_*/M_* \rangle = 1.7 \times 10^3$ erg s⁻¹ g⁻¹, where M_* is the mass of the radiating source. The UV radiation from sink particles is then included via the term j_* in Equation 3, given by

$$j_{*}(r) = \frac{L_{*}}{\left(2\pi\sigma_{*}^{2}\right)^{3/2}} \exp\left(-\frac{r^{2}}{2\sigma_{*}^{2}}\right),$$
(15)

where $L_* = M_* \langle L_*/M_* \rangle$, and *r* is the radial distance of a grid cell from the sink particle. We adopt a value of $\sigma_* = 4\Delta x_{\min}$, where Δx_{\min} is the minimum cell size in the domain; we have shown in Paper I that the radiation forces are fairly insensitive to the choice of this parameter.

The radiation moment equations in the UV (Equations 3 and 4) and

⁴ To be precise, by Planck and Rosseland means here we mean averages over the frequency band weighted by $B_{\nu}(T)$ and $\partial B_{\nu}/\partial T$, respectively, where $B_{\nu}(T)$ is the Planck function and T is the radiation temperature.

Table 1. Summary of our simulation suite and their initial condition parameters.

Model	$M_{ m cloud}$ $[10^6 { m M_{\odot}}]$	R _{cloud} [pc]	Σ_{cloud} [M $_{\odot}$ pc ⁻²]	$n_{\rm cloud}$ [cm ⁻³]	σ_v [km/s]	v _{esc} [km/s]	t _{ff} [Myr]	UV	IR
S2UVIR	1.0	31.5	3.2×10^{2}	3.1×10^{2}	12	16	3.0	\checkmark	\checkmark
S3UVIR	1.0	10.0	3.2×10^{3}	9.7×10^{3}	22	29	0.5	\checkmark	\checkmark
S4UVIR	1.0	3.2	3.2×10^4	3.1×10^{5}	40	52	0.09	\checkmark	\checkmark
S5UVIR	1.0	1.0	3.2×10^{5}	9.7×10^{6}	71	92	0.02	\checkmark	\checkmark
S2UV	1.0	31.5	3.2×10^2	3.1×10^{2}	12	16	3.0	\checkmark	×
S3UV	1.0	10.0	3.2×10^{3}	9.7×10^{3}	22	29	0.5	\checkmark	×
S4UV	1.0	3.2	3.2×10^4	3.1×10^{5}	40	52	0.09	\checkmark	×
S3IR	1.0	10.0	3.2×10^{3}	9.7×10^{3}	22	29	0.5	×	\checkmark
S4IR	1.0	3.2	3.2×10^4	3.1×10^{5}	40	52	0.09	×	\checkmark
S5IR	1.0	1.0	3.2×10^{5}	9.7×10^{6}	71	92	0.02	×	\checkmark

Notes: The row in bold denotes the fiducial simulation of our study. Columns in order indicate - Model: model name, M_{cloud} : mass of cloud, R_{cloud} : radius of cloud, Σ_{cloud} : mass surface density of the cloud given by $\Sigma_{cloud} = M_{cloud}/(\pi R_{cloud}^2)$, n_{cloud} : number density of the cloud given by $n_{cloud} = 3M_{cloud}/(4\pi R_{cloud}^3 m_H)$ where m_H is the mass of atomic hydrogen, σ_v : turbulent velocity dispersion of the cloud, v_{esc} : escape velocity of the cloud, t_{ff} : free-fall time of the cloud, UV: UV band is on (\checkmark) or off (\times), IR: IR band is on (\checkmark) or off (\times).

IR (Equations 5 and 6) bands are operator-split from the hyrodynamic and gravity updates, and solved with an implicit Euler-backward temporal scheme (Menon et al. 2022b). We perform two radiation updates per hydrodynamic timestep: first for the UV band, then followed by the IR band, which uses the time-updated solution in the UV band as a source term (i.e., the first term on the RHS of Equation 5) – hence the scheme is fully implicit in the radiation quantities⁷. The time-independent radiative transfer equations (Eq. 13 and 14) for obtaining the VET closure are obtained with a hybrid characteristics ray-tracing scheme (Buntemeyer et al. 2016a), and is computed prior to the radiation moment update for the respective band.

In Paper I we performed a series of tests with VETTAM to quantify the accuracy of our VET-based RHD scheme for IR radiation. Since here is the first time that VETTAM is utilised to model UV radiation pressure, we reproduce the results obtained with our scheme for the fiducial model of Raskutti et al. (2016) in Appendix A. Kim et al. (2017) simulated this model with their Adaptive Ray-Tracing (ART) method, based on the HARM² algorithm introduced by Rosen et al. (2017), to demonstrate that the M_1 method (used in Raskutti et al. 2016) underestimates the (UV) radiation forces, and as a result, the net star formation efficiency (ϵ_*) – obtaining $\epsilon_* \sim 25\%$ with the ART scheme as opposed to ~ 42% in the Raskutti et al. (2016) version. We find a value of $\epsilon_* \sim 28\%$, which is closer to the ART result than the M_1 , demonstrating that a moment method based on the VET closure can be of comparable accuracy to an ART scheme for modelling the dynamical effects of streaming radiation forces⁸.

⁸ It is important to point out however, that an ART scheme, while quite accurate for streaming radiation, would be unable to model reprocessed or diffuse radiation (i.e., the IR band).

2.3 Initial conditions and parameters

We initialise our simulations as a uniform spherical cloud with mass (M_{cloud}) and radius R_{cloud} , which together define a cloud mass density $\rho_{\text{cloud}} = M_{\text{cloud}} / [(4/3)\pi R_{\text{cloud}}^3]$ and a mass surface density $\Sigma_{\text{cloud}} = M_{\text{cloud}}/(\pi R_{\text{cloud}}^2)$. The clouds are placed in a lower-density ambient medium with $\rho = \rho_{cloud}/100$ in pressureequilibrium, achieved using a mass-scalar to represent cloud material (see Section 2.4 of Paper I). The domain size is fixed to $L = 4R_{cloud}$ to allow sufficient volume to track potentially expanding material due to feedback. Clouds are initialised with turbulent velocities that follow a power spectrum $E(k) \propto k^{-2}$ with a natural mixture of solenoidal and compressive modes (appropriate for supersonic molecular-cloud turbulence; see e.g., Heyer & Brunt 2004; Federrath 2013) for $k/(2\pi/L) \in [2, 64]$, generated with the methods described in Federrath et al. (2010a), and publicly available (Federrath et al. 2022). The velocity dispersion σ_v is set such that the virial parameter $\alpha_{\rm vir} = 2$ where $\alpha_{\rm vir}$ is given by

$$\alpha_{\rm vir} = \frac{2E_{\rm kin}}{E_{\rm grav}} = \frac{5R_{\rm cloud}\sigma_v^2}{3GM_{\rm cloud}},\tag{16}$$

where $E_{\rm kin} = (1/2)M_{\rm cloud}\sigma_v^2$ and $E_{\rm grav} = (3/5)GM_{\rm cloud}^2/R_{\rm cloud}$. The sound speed $c_{\rm s}$ is set such that the sonic Mach number $\mathcal{M} = \sigma_v/c_{\rm s} = 11.5$. Our choice of $\alpha_{\rm vir}$ ensures the cloud is marginally bound in its initial state; we do not explore variations of $\alpha_{\rm vir}$ here since we found relatively minor differences in the competition between radiation and gravity in Paper I (Section 3.2.3) with different $\alpha_{\rm vir}$. We also do not include magnetic fields in our simulations; we discuss in Paper I the caveats associated with this. The domain boundary conditions for the hydrodynamics are set to diode – i.e., gas is allowed to flow out of the domain, but not allowed to enter it.

The opacity in the UV band is set to a constant value of $\kappa_{P,UV} = \kappa_{R,UV} = 1000 \text{ cm}^2 \text{ g}^{-1}$, consistent with typical estimates of the gray radiation pressure cross section per H atom to blackbody radiation peaking at UV wavelengths (blackbody temperatures ~ few ×10⁴ K; Draine 2011). The opacity in the IR band is kept identical to Paper I, i.e., a temperature- (and density-) dependent infrared opacity with $\kappa_{P,IR} = 0$ (due to radiative equilibrium) and $\kappa_{R,IR} = \kappa_{Sem}$, where $\kappa_{Sem} = \kappa_{Sem}(\rho, T_r)$ is the Semenov et al. (2003) opacity, calculated at the radiation temperature T_r . The temperature dependence of the opacity in the IR is retained, which is crucial to accurately capture the dynamics of the clouds under reprocessed radiation pressure (Paper

⁷ An alternate approach to treat the coupled nature of the two bands is to solve Equations (3)–(6) together in one global, implicit update for both bands. However, we found that the resulting performance and accuracy with this approach was inferior to the one we adopt. This is likely due to the fact that in a global update, the coupling between UV and IR bands has to be treated *internally* in the solution of the linear system, and thus the equality of the energy lost to the UV band and gained by the IR band is enforced only to the level imposed by the linear solver tolerance. By contrast, in our two-step process we can guarantee the equality of these quantities to machine precision. A subtle point worth noting here is that our adopted approach is possible only because the coupling between the bands is undirectional in frequency space – i.e., from UV to IR. For a system where this is not the case, a single, coupled update would be required.

I). The initial condition for the radiation is as follows: $E_{r,UV} = F_{UV} = 0$, and $E_{r,IR} = a_R T_{r,0}^4$, $F_{IR} = 0$, where $T_{r,0} = 40$ K is the initial dust temperature in the cloud. We adopt Marshak boundary conditions for the radiation field (Marshak 1958), with boundary radiation temperatures of $T_{b,UV} = 0$ and $T_{b,IR} = T_{r,0}$ respectively. We also note that the boundary condition for the ray-tracer is kept consistent with these choices.

We note that we do not treat photoionization of gas by UV photons, and the corresponding thermal-pressure driven feedback on the clouds. However, in the regime we are exploring (high surfacedensity clouds with escape speeds $\geq 10 \text{ km/s}$), radiation pressure forces have been shown to exceed ionized gas pressure, and dominate the dynamical evolution of clouds (Dale et al. 2012; Kim et al. 2016, 2018).

2.4 Simulations

We run a range of simulations with different surface densities Σ_{cloud} - along the lines of Paper I - to test the impact of radiation pressure in different environments. We obtain our target values of Σ_{cloud} by keeping the mass of the clouds fixed to $M_{\rm cloud} = 10^{6} {\rm M}_{\odot}$, and scaling R_{cloud} appropriately. We test values of $\Sigma_{\text{cloud}} = 3.2 \times 10^2 \,\mathrm{M_{\odot} \, pc^{-2}}$ up to $\Sigma_{\text{cloud}} = 3.2 \times 10^5 \,\text{M}_{\odot} \,\text{pc}^{-2}$, varying by factors of 10 between consecutive runs with different Σ_{cloud} ; the resulting cloud parameters are tabulated in Table 1. All of our clouds are optically thick to UV photons. We note that our parameters cover a range that is more massive and of higher surface density than typical star-forming clouds in local galaxies, a choice motivated by the expectation that radiation pressure is the dominant stellar feedback mechanism in this regime (Krumholz & Matzner 2009; Fall et al. 2010; Kim et al. 2016). The two lowest surface density points ($\Sigma_{cloud} \sim 10^2 - 10^3 \text{ M}_{\odot} \text{ pc}^{-2}$) represent conditions appropriate for young massive clusters in regions like the Central Molecular Zone (CMZ), whereas the two higher values of Σ_{cloud} ($\Sigma_{cloud} \sim 10^4 - 10^5 \text{ M}_{\odot} \text{ pc}^{-2}$) represent super-star clusters that are probably found only in more extreme environments such as starburst galaxies (e.g., Leroy et al. 2018).

Our standard runs evolve radiation in both the UV and IR bands. To isolate the effects of the radiation pressure in either band, and to quantify their relative importance in the evolution of the clouds, we also run some control simulations where either the UV or IR band is not included. We list all the simulations explored in this study in Table 1. The IR-only runs have already been presented in Paper I; the UV-only runs are new. We adopt as a convention that run names are of the form SsUVIR, SsUV, and SsIR respectively for UV+IR, UV-only, and IR-only runs, while s encodes the cloud surface density $\Sigma_{cloud} = 3.2 \times 10^{5} M_{\odot} \text{ pc}^{-2}$. We do not simulate a UV-only version for $\Sigma_{cloud} = 3.2 \times 10^{5} M_{\odot} \text{ pc}^{-2}$, as we expect UV to be unimportant compared to IR at these high surface densities; low-resolution tests confirm this is the case. Similarly, we do not run an IR-only version for our lowest surface density case ($\Sigma_{cloud} = 3.2 \times 10^{3} M_{\odot} \text{ pc}^{-2}$), as it is below the typical surface densities required to be optically thick to IR photons ($\Sigma \leq \kappa_{IR}^{-1} \sim 10^{3} M_{\odot} \text{ pc}^{-2}$).

All our simulations use a uniform grid (UG) with $N^3 = 256^3$ grid cells; for our domain of size $L = 4R_{cloud}$, this corresponds to a resolution in terms of the number of grid cells per cloud radius of $R_{cloud}/\Delta x = 64$. We show that our results are converged with numerical resolution in Appendix B. We adopt a CFL number of 0.4, a relative tolerance of 10^{-8} for our implicit update of the radiation moment equations, and perform the solution to the time-independent transfer equation with 48 rays per cell using our ray-tracing scheme (based on the Healpix algorithm; Buntemeyer et al. 2016b). We run

all simulations up to the point where all the mass has been accreted onto sink particles or expelled from the computational domain by radiation forces, or to a time $t = 8 t_{\rm ff}$, where $t_{\rm ff}$ is the free-fall time of the cloud – whichever is earlier.

3 RESULTS

Here we present the main results of our study, beginning with a broad overview of the qualitative outcomes in Section 3.1. We follow this up with a detailed examining of the radiatively-driven outflows we observe in Section 3.2, a comparison of the relative roles of the IR and UV radiation forces in Section 3.3, and a quantitative analysis of the (in)efficiency of radiation in regulating star formation in Section 3.4.

3.1 Evolution of Clouds

We discuss the time evolution of our fiducial set of model clouds in this section. The initial turbulent fluctuations form filamentary structures that become gravitationally unstable, and go on to collapse until sink particles (which represent sub-clusters of stars) form. This introduces radiation pressure due to feedback - i.e., UV photons from the sink particles and the subsequently reprocessed IR photons - which acts as potential support against gravitational collapse. The subsequent dynamics of the clouds are controlled by whether, and at what point, radiation forces are able to compete with gravity, and therefore depend on Σ_{cloud} ; this can be seen in Figures 1 and 2, which show snapshots of the gas surface density at times $t \sim 3 t_{\rm ff}$ and $t \sim$ 7 t_{ff} respectively, for the different runs. In model S2UVIR (Σ_{cloud} = $3.2 \times 10^2 \text{ M}_{\odot} \text{ pc}^{-2}$), accretion terminates by ~ $2 t_{\text{ff}}$, and radiation forces start driving gas outwards, forming bubbles and filaments characteristic of HII regions, and evacuating gas from the domain (top-left panel in Figure 1). Eventually, by $t \sim 4-5 t_{\rm ff}$, all the gas is evacuated from the domain, and only the sink particles remain (topleft panel in Figure 2). Model S3UVIR continues to accrete gas even beyond $t \gtrsim 2t_{\rm ff}$, and accumulates more mass in sink particles than S2UVIR; however by $t \sim 3t_{\rm ff}$, radiation forces become stronger than gravity over a large part of the domain, initiating an outflow (top-right panel in Figure 1), which becomes stronger and more extended over time (top-right panel in Figure 2). Model S4UVIR evolves similarly at early times, but unlike the earlier cases, there are no signs of radiation-driven outflows at $t \sim 3t_{\rm ff}$; once $t \sim 6t_{\rm ff}$, however, an outflow is initiated, albeit less pronounced and more asymmetrical than in the cases with lower Σ_{cloud} (Figure 2), however showing indications of increasing strength with time. Finally, model S5UVIR continues to collapse for the whole duration of the simulation, with the snapshots showing only signs of infall and rotation (present due to the non-zero angular momentum imparted by the initial turbulent fluctuations), implying that gravity dominates the dynamics in this case.

We quantify the evolutionary stages in the simulations, and the differences with Σ_{cloud} , by measuring the the star formation efficiency ϵ_* , given by

$$\epsilon_* = \frac{M_*}{M_{\text{cloud}}},\tag{17}$$

where M_* is final stellar mass, and M_{cloud} is the initial cloud mass; Figure 3 shows ϵ_* (top panel) as a function of time for the different model clouds. We see that the combined gravitational forces from the sink particles and the gas self-gravity increase ϵ_* for $t \leq 2-3 t_{\rm ff}$, after which point it saturates at $\epsilon_* \sim 75\%$ in all runs except the



Figure 1. Surface density maps at $t = 3t_{\rm ff}$ for the different values of $\Sigma_{\rm cloud}$ (panels) with the corresponding star formation efficiency (ϵ_*) annotated. Star symbols indicate sink particles, coloured by their mass (see inset colour bar in lower right panel). Vectors (black) indicate the mass-weighted projected velocity field, with arrow length indicating velocity magnitude. The scale for the velocity vectors is annotated in the lower right panel. The surface densities and positions are scaled to $\Sigma_{\rm cloud}$ and $R_{\rm cloud}$, respectively. Animations of the time evolution of these maps are available as supplementary online material.

lowest surface density case ($\Sigma_{cloud} = 3.2 \times 10^3 \, M_{\odot} \, pc^{-2}$), which saturates at $\epsilon_* \sim 58\%$. The former value is similar to that obtained in a control run without feedback (labelled NoRT in Figure 3). This implies that even though radiation forces in runs S3UVIR and S4UVIR drive outflows, this has no discernible impact on ϵ_* . This is because the outflows begin only after these runs reach their respective final ϵ_* values. The finding that radiation feedback is unable to regulate ϵ_* for $\Sigma_{cloud} \gtrsim 10^3 \, M_{\odot} \, pc^{-2}$ is consistent with the results of Paper I, who only studied the 3 higher Σ_{cloud} values in our present simulation suite. We note that although Paper I only considered the effects of IR radiation pressure, and did not include the UV radiation pressure, *this conclusion remains unchanged*.

We also quantify the fraction of gas ejected from the volume, ϵ_{ej} (Figure 3; bottom panel), where

$$\epsilon_{\rm ej} = \frac{M_{\rm ej}}{M_{\rm cloud}},\tag{18}$$

such that M_{ei} is the gas mass ejected from the computational volume.

The lowest Σ_{cloud} case, as expected, has the vast majority of its cloud mass ejected ($\epsilon_{ei} \sim 45\%$). However, it is more interesting to notice that there are marginal, but non-negligible differences in ϵ_{ej} between run S3UVIR and the higher Σ_{cloud} /No-RT cases for $t > 4t_{ff}$, in spite of their evolution in ϵ_* being indistinguishable. This is due to the outflows driving mass out of the domain. It is interesting to note that even though the gas morphology and kinematics shows signs of outflowing gas in S4UVIR, the mass removed from the domain is negligible - as evident from Figure 3. However, this is likely because the outflows are initiated only at late times, and thus we have not run the simulations for sufficient time for this gas to escape the domain; visual inspection of the time evolution of the clouds confirms this is the case. These results suggest that for i) $\Sigma_{cloud} \sim \text{few } 10^2 \text{ M}_{\odot} \text{ pc}^{-2}$, radiation pressure can regulate ϵ_* and drive a significant fraction of its mass as outflows, ii) for $\Sigma_{cloud} \leq 10^3 - 10^5 M_{\odot} \text{ pc}^{-2}$, radiation pressure cannot regulate ϵ_* , but once high ϵ_* is reached, clusters formed in such clouds can drive outflows, and iii) for $\Sigma_{cloud} \gtrsim 10^5 \, M_{\odot} \, pc^{-2}$,



Figure 2. Same as Figure 1, but at time $t = 7t_{\rm ff}$.

radiation pressure can neither regulate ϵ_* nor otherwise affect the dynamics at any significant level.

To quantify why this is the case, we look at the time-evolution of the Eddington ratio averaged over the full sphere, $\langle f_{\rm Edd} \rangle_{4\pi}$, where the Eddington ratio $f_{\rm Edd}$ is given by the ratio of specific radiation $(\dot{p}_{\rm rad})$ and gravity forces $(\dot{p}_{\rm grav})$,

$$f_{\rm Edd} = \frac{p_{\rm rad}}{\dot{p}_{\rm grav}}.$$
(19)

We use the following procedure to compute \dot{p}_{rad} and \dot{p}_{grav} . We define a spherical coordinate system centred on the instantaneous centre of mass of the sink particles, and assign every computational cell to one of 128 radial bins relative to this point. We compute the direction of the radial vector \hat{r} relative to the centre of mass, and use it to compute

$$\dot{p}_{\rm rad} = \frac{\left(\kappa_{\rm R,UV} F_{0,\rm UV} + \kappa_{\rm R,\rm IR} F_{0,\rm IR}\right)}{c} \cdot \hat{r},\tag{20}$$

where $F_{0,UV}$ and $F_{0,IR}$ are the radiation fluxes in the co-moving frame of the fluid in the UV and IR band, respectively. The corre-

sponding (specific) gravitational force p_{grav} is given by

$$\dot{p}_{\text{grav}} = g_{\text{gas}} + g_*,\tag{21}$$

where $g_{\text{gas}} = -\hat{r} \cdot \nabla \Phi_{\text{gas}}$ and $g_* = -\hat{r} \cdot \nabla \Phi_*$, and Φ_{gas} and Φ_* are the gravitational potentials of the gas and sink particles, respectively. To compute $\langle f_{\text{Edd}} \rangle_{4\pi}$, we simply take the volume average f_{Edd} over all the cells in each radial bin.

We plot $\langle f_{\text{Edd}} \rangle_{4\pi}$ for the different Σ_{cloud} cases for $t = [2, 3, 5, 7] t_{\text{ff}}$ in Figure 4. We see that the differences and temporal behaviour found in our simulations are consistent with the variations in $\langle f_{\text{Edd}} \rangle_{4\pi}$. The $\Sigma_{\text{cloud}} = 3.2 \times 10^2 \,\text{M}_{\odot} \,\text{pc}^{-2}$ case is super-Eddington at all times for radii $\leq R_{\text{cloud}}$. The $3.2 \times 10^3 \,\text{M}_{\odot} \,\text{pc}^{-2}$ cloud is sub-Eddington at earlier times $(t/t_{\text{ff}} \leq 2)$ and then becomes super-Eddington at $t \gtrsim 3t_{\text{ff}}$. Interestingly, the $\Sigma_{\text{cloud}} = 3.2 \times 10^4 \,\text{M}_{\odot} \,\text{pc}^{-2}$ case – at late times $(t \geq 5t_{\text{ff}})$ – shows a super-Eddington profile for $r \leq R_{\text{cloud}}$, but is sub-Eddington at larger radii, more so at later times. This could potentially explain the behaviour of ϵ_{ej} for this run – i.e., gas at small radii is expelled in an outflow, but rather than escaping to infinity it decelerates and falls back onto the cloud once it reaches larger radii, where the gas is largely sub-Eddington; indeed, this behaviour



Figure 3. Time evolution of the integrated star formation efficiency ($\epsilon_* = M_*/M_{cloud}$) (top panel) and the fraction of mass ejected from the computational volume ($\epsilon_{ej} = M_{ej}/M_{cloud}$ where M_{ej} is the ejected mass) (bottom panel), for different values of Σ_{cloud} (colours). Dark grey dashed lines indicate a control run without radiation feedback (No RT).

is visible in the velocity fields in the corresponding panel for this run (lower-left) in Figure 2. Therefore significant mass does not escape the domain in spite of the dynamical signatures of outflows in the gas distributions.

3.2 Outflows driven by radiation pressure

Since we find that gas is driven radially outwards by radiation pressure forces in some of our model clouds, in this section we examine the properties of the outflows in more detail. We begin by calculating the radial velocity of the gas $v \cdot \hat{r}$ over the domain, where \hat{r} is the radial unit vector with respect to the centre of mass of the sink particle distribution. We then perform a (volume-)average of this quantity over all solid angles for spherical shells at different r (similar to $\langle f_{Edd} \rangle_{4\pi}$) to obtain the average radial velocity of gas as a function of radius, i.e., $\langle v \cdot \hat{r} \rangle_{4\pi}$. We show this quantity at different times for our fiducial runs in Figure 5.

We see that the radial velocities are increasing with time, and are positive over a reasonable extent of the cloud in all cases except the largest Σ_{cloud} case, where the gas is inflowing at all radii. In the lowest Σ_{cloud} case, the gas is outflowing at up to ~ 6× the escape speed, even at early times. The S3UVIR run exceeds escape speeds by a factor of ~ 2–2.5 at later times, while the S4UVIR cloud does so only at late times, and even then not over the entire extent of the cloud, consistent with the behaviour of $\langle f_{\rm Edd} \rangle_{4\pi}$ in Figure 4.

We also compute the mass flux \dot{M}_{out} across the cloud boundary (i.e., the Cartesian surfaces at R_{cloud}) as a function of time. To compute \dot{M}_{out} , we integrate the radial component of the momentum flux over the cartesian surfaces at R_{cloud} (denoted by ∂S), i.e.,

$$\dot{M}_{\text{out}} = \int_{\partial S} dA \, \rho \left(\boldsymbol{v} \cdot \hat{\boldsymbol{n}} \right), \tag{22}$$

where \hat{n} is the unit vector normal to the Cartesian surface, and dA the surface area. We show the time evolution of \dot{M}_{out} for the fiducial set of simulations in Figure 6, scaled by M_{cloud}/t_{ff} . We can see that there is a net outflow of material ($\dot{M}_{out} > 0$) for all runs except S5UVIR, with the time at which outflows begin increasing with Σ_{cloud} . To compute a characteristic outflow speed for each case, we define v_{out} , the momentum-flux weighted radial velocity, which is given by

$$v_{\text{out}} = \frac{\int_{\partial S} dA \,\rho \left(\mathbf{v} \cdot \hat{\mathbf{n}} \right) \mathcal{H} \left(\mathbf{v} \cdot \hat{\mathbf{n}} \right) \left(\mathbf{v} \cdot \hat{\mathbf{r}} \right)}{\int_{\partial S} dA \,\rho \left(\mathbf{v} \cdot \hat{\mathbf{n}} \right) \mathcal{H} \left(\mathbf{v} \cdot \hat{\mathbf{n}} \right)},\tag{23}$$

where \mathcal{H} is the Heaveside step function. We apply the Heaveside filter to ensure that v_{out} does not diverge even if there is a mixture of outflowing and inflowing gas at the cloud boundary surface, so that \dot{M}_{out} is nearly zero due to cancellations. However, this also means that $v_{out} > 0$ by construction, even if there is no outflow being driven. For this reason we only compute v_{out} for times where $\dot{M}_{out} > 0$; we show this in the lower panel of Figure 6, scaled by the cloud escape speed (v_{esc} ; see Table 1). We also compute the time-averaged values of \dot{M}_{out} and v_{out} for times where outflows are driven, which we report in Table 2. We can see that there is a clear progression of v_{out} from larger to smaller values for higher Σ_{cloud} . This essentially occurs because the gravitational potential wells are deeper at higher Σ_{cloud} , and the resulting Eddington ratios are lower (Figure 4).

We also compute the total radial momentum in the ejected outflow, p_{out} , given by

$$p_{\text{out}} = \int dt \int_{\partial S} dA \, \rho \, (\mathbf{v} \cdot \hat{\mathbf{n}}) \, \mathcal{H} \, (\mathbf{v} \cdot \hat{\mathbf{n}}) \, (\mathbf{v} \cdot \hat{\mathbf{r}}) \,. \tag{24}$$

We normalise this by the final mass of stars formed, to obtain p_{out}/M_* . This is useful to estimate the possible impact the outflows might have on the larger-scale ISM, and to compare with corresponding estimates made for clouds with lower surface densities in earlier studies (e.g., Kim et al. 2018). We report the values of p_{out}/M_* in Table 2. We see that p_{out}/M_* is relatively low, and is significantly lower than the typical estimates for supernova feedback (e.g., Kim & Ostriker 2015; Gentry et al. 2017, 2019), suggesting that the radiation pressure-driven outflows are relatively insignificant on larger scales. We note, however, that our simulations lack the ionising UV radiation, which could possibly increase the estimates of p_{out}/M_* , although it is likely to be at most a factor ~ few.

3.3 UV and IR radiation forces

Our simulations allow us to quantify the relative effects of the radiation forces in the UV and IR band, and thereby their contributions in setting the Eddington ratios in Figure 4. To do so, we calculate the cumulative radiation pressure forces separately in the UV and IR bands for our fiducial runs. The forces are defined in a similar fashion to Equation 20, to produce the cumulative UV radiation force given by

$$\dot{p}_{\rm UV,cum} = \int_0^{R_{\rm cloud}} \left(\frac{\kappa_{\rm R,UV} F_{0,\rm UV}}{c} \cdot \hat{r} \right) 4\pi r^2 \, dr, \tag{25}$$



Figure 4. Angle-averaged, volume-weighted Eddington ratio (based on Eq. 19) compared at different times for different Σ_{cloud} (panels). The corresponding line for $\Sigma_{cloud} = 3.2 \times 10^2 \text{ M}_{\odot} \text{ pc}^{-2}$ at $t = 7 t_{\text{ff}}$ is not plotted as there is no gas remaining in the domain.

and the cumulative IR radiation force

$$\dot{p}_{\rm IR,cum} = \int_0^{R_{\rm cloud}} \left(\frac{\kappa_{\rm R,\rm IR} F_{0,\rm IR}}{c} \cdot \hat{r} \right) 4\pi r^2 \, dr, \,. \tag{26}$$

In Figure 7, we show the time-averaged values of $\dot{p}_{\rm UV,cum}$ and $\dot{p}_{IR,cum}$, and their combined force (i.e., $\dot{p}_{UV,cum} + \dot{p}_{IR,cum}$), normalised by L_*/c , where L_* is the total (UV) luminosity output from the sink particles at a given time. The quantity L_*/c denotes the maximum cumulative momentum that is available in the single-scattering limit – i.e., this is the maximum possible value of $\dot{p}_{\rm UV,cum}$. When the cloud is in the multiple scattering limit, the cumulative IR radiation force can exceed this value, and the factor by which it does so is referred to as the trapping factor, f_{trap} . We can see from Figure 7 that the true cumulative UV radiation force is $\leq 0.1L_*/c$, for reasons that we explore in Section 3.4. On the other hand, for the IR, $f_{\text{trap}} \gtrsim 1$ for $\Sigma_{\rm cloud} \gtrsim 10^4 \,{\rm M_{\odot} \, pc^{-2}}$, with $f_{\rm trap} \sim 10$ for the highest $\Sigma_{\rm cloud}$ case. We note that these values of f_{trap} are lower than those obtained for the same parameters in the IR-only control runs (2.5 and 18, respectively; c.f. Figure 19 in Paper I). This is probably due to Paper I's idealised approach of injecting IR photons with a Gaussian source term (Equation 15), which can lead to a more systematic force in the radial direction than an asymmetric injection of IR photons via the reprocessing of UV radiation. We can also quantify the overall relative importance of the UV and IR radiation forces from Figure 7. We can see that the lowest (highest) Σ_{cloud} is clearly dominated by the UV (IR) radiation force. The $\Sigma_{cloud} \sim 10^4 \, M_{\odot} \, pc^{-2}$ case is also dominated by the IR radiation force, which is ~ 10 times the UV. On the other hand, for $\Sigma_{cloud} \sim 10^3 \, M_{\odot} \, pc^{-2}$ the forces in the UV and IR bands are comparable, and hence equally important to the dynamics of the clouds. Therefore, this implies that it is important to consider the contribution of *both* UV and IR radiation forces for clouds with $\Sigma_{cloud} \sim 10^3 - 10^4 \, M_{\odot} \, pc^{-2}$; however, for clouds that have higher (lower) surface density, the UV (IR) radiation forces are negligible and can be ignored.

Another approach to quantify the relative importance of the UV and IR radiation pressure is to compare the fiducial runs with control runs that do not include one of the bands (i.e., SnUV and SnIR runs; Table 1). In Figure 8 we compare $\langle f_{Edd} \rangle_{4\pi}$ at $t = 7 t_{ff}$ between these simulations. The crucial role played by the UV radiation pressure is clearly visible here; the SnIR runs are all sub-Eddington at all r. However, $\langle f_{Edd} \rangle_{4\pi}$ can be up to factors of a few higher in the UV+IR runs than the UV-only version, especially at smaller r. This is likely because the IR radiation pressure is concentrated at small r, as the temperatures, and hence the opacities, are lower at larger r; visual inspection confirms this is the case. We can also identify the impact the forces have on the dynamics of the clouds by comparing



Figure 5. Volume-weighted radial velocity averaged over radial shells at radius r and times $t = [3, 5, 7] t_{\rm ff}$. The dotted lines indicate zero radial velocities, and the dashed lines indicate the escape speed of the cloud ($v_{\rm esc}$), with their values annotated.

 $\mathbf{v} \cdot \hat{\mathbf{r}}$ between the runs at the same time, as shown in Figure 9. The differences in this quantity between the fiducial runs and the UV/IR-only control runs are quite evident in the cases of intermediate Σ_{cloud} ; the lowest and highest Σ_{cloud} cases are more or less indistinguishable from their UV and IR controls runs, respectively, as expected. In both the intermediate Σ_{cloud} cases, the UV+IR cases have higher (positive) $\langle v_r \rangle_{4\pi}$ than the UV-only case, and a larger fraction of gas that exceeds the escape speed of the cloud⁹. That being said, even the UV-only cases have radial velocities that exceed v_{esc} , suggesting that outflows are still driven in these runs, but that they involve a smaller fraction of the cloud than in the UV+IR runs.

This behaviour can also be inferred from the time-averaged properties of the outflows driven in the UV-only control runs – summarised in Table 2. We see that v_{out} in these runs is more or less comparable to that in the runs with UV+IR for all Σ_{cloud} . However, for intermediate Σ_{cloud} , \dot{M}_{out} is lower in the UV-only runs by a factor ~ 2, indicating that the inclusion of the IR radiation pressure significantly enhances the mass in the outflows. Similarly, the outflows carry more momentum (p_{out}/M_*) with the inclusion of the IR component, especially for the S4UVIR run. These findings, combined with the behaviour of $\langle f_{\rm Edd} \rangle_{4\pi}$ and $\langle v_r \rangle_{4\pi}$ in Figures 8 and 9, suggest that i) the outflows are initiated primarily by the impulse provided by the UV radiation pressure, and ii) the added component of the IR radiation pressure renders a larger fraction of sight-lines around the radiation sources super-Eddington, and thereby entrains more mass into the outflows.

3.4 Low efficiency of radiation pressure forces

In Figure 7, we quantified the total radial momentum per unit time injected by the UV and IR radiation pressures, in units of L_*/c – the momentum flux carried by photons from the sink particles. For an idealised spherical distribution with a source at the centre and enough mass around it to be optically thick in the UV, this ratio for the UV case should be 1 (i.e., the momentum per unit time imparted to the gas = L_*/c), and should be τ_{IR} for IR radiation, where τ_{IR} is the cumulative optical depth in the IR. We find that these idealised estimates are much higher than that obtained in our simulations. In Paper I we explain the origin of this discrepancy for the IR radiation pressure, so we do not repeat that analysis here. However, this still leaves the question of why the cumulative momentum injection rate in the UV $\leq 0.1L_*/c$ in our simulations, as shown in Figure 7.

We find that the reason the momentum delivered to the gas is

⁹ The IR-only cases have negative $\langle v_r \rangle_{4\pi}$ at all Σ_{cloud} , consistent with their sub-Eddington states.



Figure 6. Time evolution of the (normalised) mass outflow rate (\dot{M}_{out} ; top), and the momentum-flux weighted outflow velocity (v_{out}), normalised by v_{esc} (bottom), for runs with different Σ_{cloud} . We only show v_{out} for times at which $\dot{M}_{out} > 0$, indicating a net outflow of gas; the corresponding line for S5UVIR is not present as there is no bulk outflow in this case.

small is due to the cancellation of forces in the radial direction – with respect to the centre of mass of the sources (sink particles) – which occurs as most of the UV radiation is absorbed close to the sources, over regions whose sizes are smaller than/comparable to the typical separation between sources. We refer to the scales over which the UV radiation is absorbed and over which the sources are distributed as $d_{\rm UV}$ and d_* , respectively. We can see in Figure 10 – which is a projection of the UV energy absorption rate at $t = 5t_{\rm ff}$ for our fiducial runs – that $d_{\rm UV} \leq d_*$. For such a situation, the individual (radial) vector forces from each sink, which point radially outwards with respect to the sink, need not necessarily point radially outwards with respect to the cloud. If, on the other hand, $d_{\rm UV} \gg d_*$, the sinks would all lie within their respective UV absorption zones, and would all contribute positively to the radial momentum.

This helps explain why the efficiency of UV momentum injection is low in all our runs, and more so in the highest Σ_{cloud} case (~ $0.01L_*/c$) – since d_* is very small at these high surface densities (see Figure 10). However, the low efficiency of the $\Sigma_{cloud} = 3.2 \times 10^2 \,M_{\odot} \, \text{pc}^{-2}$ case needs further explanation. The cloud is being dispersed by (UV) radiation pressure in this case, and thus d_{UV} should increase as time progresses, rendering the UV



Figure 7. The cumulative momentum rate over all radii scaled by L_*/c that is imparted individually by the UV (Equation 25; squares) and IR (Equation 26; diamonds) radiation pressures, and the combination of the two (circles), in the SnUVIR series.

momentum injection more efficient. However, we find that this is countered by another effect: as the cloud expands, this opens up channels through which UV photons escape, decreasing the efficiency of momentum injection, eventually driving it to zero as the cloud is entirely dispersed. It is possible that the combination of these two effects leads to the low time-averaged efficiency of $\sim 0.1\%$ we find. To investigate whether this is the case, we show the time evolution of the radial momentum injection rate for this run in Figure 11. Consistent with our hypothesis, we find that the efficiency is low at early times, then goes up as the bulk of the gas is pushed outwards and the gas distribution increasingly satisfies the condition $d_{\rm UV}/d_* \gg 1$. However, for $t > 3 t_{\rm ff}$, the efficiency decreases again due to the escape of UV photons through channels opened up by the dispersing cloud the top-left panel of Figure 10 provides a visual confirmation of this scenario. By comparing with Figure 3 we also see that i) the increase in momentum injection at $t \ge 1.5t_{\rm ff}$ corresponds to when ϵ_* starts to saturate due to radiation pressure forces and the associated expansion of a shell, and ii) the decrease in momentum injection for $t \gtrsim 3t_{\rm ff}$ corresponds to when $\epsilon_{ei} > 0$, indicating that gas has started to escape the domain, opening up channels for UV radiation to escape.

The aforementioned scenario shows that it matters where the UV photons are absorbed with respect to the distribution of the radiating source(s). An interesting implication of this is that the UV radiation pressure is likely to be a much more efficient feedback mechanism for a single massive star/binary system than for a larger system such as a molecular cloud/star cluster¹⁰. In the former case, there is less potential for cancellation due to a lower number of sources. In addition, for a massive star, the UV absorption front can be moved outwards due to the destruction of dust; indeed, for a single massive star or close binary, the dust destruction radius is much larger than the system scale, while for even the most compact star clusters the opposite is the case. This further reinforces the point made by Krumholz (2018) that calculations of radiation pressure feedback are only reliable if

¹⁰ Efficient in this context is in terms of the fraction of the total available UV radiation momentum (L_*/c) that is effectively imparted to gas in the radially outward direction.



Figure 8. Eddington ratio compared at $t = 7t_{\rm ff}$ for different $\Sigma_{\rm cloud}$ (panels) separated by the bands evolved in the simulations.

they resolve the region over which radiation is absorbed, and that naive subgrid models that do not include effects such as cancellation or the trapping of radiation momentum by gravity on small scales may be unreliable.

A final implication is that any other feedback mechanism that moves $d_{\rm UV}$ to larger scales – such as hot stellar wind-driven bubbles or hard ionising radiation that can destroy dust grains and/or provide additional thermal pressure-driven expansion – would also increase the momentum injected by UV photons closer to L_*/c . Therefore, it is possible that the UV momentum injection efficiency is higher if additional feedback mechanisms are active.

4 SUMMARY AND DISCUSSION

We conduct 3D radiation hydrodynamic (RHD) simulations of star cluster formation and evolution in massive, dusty, self-gravitating clouds under the influence of direct UV and dust-reprocessed IR radiation pressure. We use the VETTAM RHD module (Menon et al. 2022b) – which employs the variable Eddington tensor (VET) closure – to track the propagation of both UV and IR photon bands, accounting for the coupling between the bands due to the reprocessclouds with gas surface densities of $\Sigma_{cloud} \sim 10^2 - 10^5 \, M_{\odot} \, pc^{-2}$, which ranges from the upper end of the single-scattering limit deep into the multiple-scattering regime (see Table 1). We also explore the relative importance of the UV and IR radiation pressure mechanisms by comparing with control runs where one band or the other is omitted. Combining IR and UV radiation pressure, we draw the following conclusions:

ing of UV photons to the IR by dust. We explore marginally bound

• The star formation efficiency ϵ_* cannot be regulated by radiation pressure for clouds with $\Sigma_{cloud} \gtrsim 10^3 \, M_{\odot} \, pc^{-2}$, even with the inclusion of the UV radiation pressure. In the simulations studied here, which do not include other forms of feedback except radiation pressure, and with isolated clouds that do not receive any energy input from a larger galactic environment, ϵ_* reaches ~ 80% within $t \sim 3t_{\rm ff}$ regardless of whether we include IR radiation, UV radiation, or both. We refer the reader to Paper I (Section 4.4) for a discussion of how these values of ϵ_* compare to observed estimates.

• However, clouds with $\Sigma_{cloud} \leq 10^5 M_{\odot} \text{ pc}^{-2}$, on attaining high ϵ_* , become super-Eddington and launch radiation-pressure driven radial outflows – unlike the lack of any dynamical impact of feedback in Paper I based on IR only.



Figure 9. Volume-averaged radial velocity at $t = 7t_{\rm ff}$ for different $\Sigma_{\rm cloud}$ (panels) separated by the bands evolved in the simulations.

Table 2. Summary of key simulation results.

Model	ϵ_*	$\epsilon_{\rm ej}$	$\dot{M}_{ m out}$ $\left[{ m M}_{\odot}{ m yr}^{-1} ight]$	$\dot{M}_{\rm out}/(M_{\rm cloud}/t_{\rm ff})$	v_{out} [km s ⁻¹]	$v_{\rm out}/v_{\rm esc}$	$p_{ m out}/M_*$ $\left[m kms^{-1} ight]$	$\dot{p}_{\rm cum,UV}/(L_*/c)$	$\dot{p}_{\rm cum, IR}/(L_*/c)$	$\dot{p}_{ m cum, IR}/\dot{p}_{ m cum, UV}$
S2UVIR	0.58	0.4	0.029	0.085	28	1.7	14.0	0.14	0.0067	0.048
S3UVIR	0.74	0.18	0.012	0.0064	25	0.88	0.99	0.09	0.11	1.2
S4UVIR	0.75	0.14	0.093	0.0086	16	0.31	3.1	0.059	1.3	23.0
S5UVIR	0.73	0.15	-	-	-	-	_	0.0039	12.0	3100.0
S2UV	0.6	0.32	0.05	0.15	32	2.0	17.0	0.19	0.0	0.0
S3UV	0.75	0.16	0.0074	0.0039	30	1.3	0.76	0.08	0.0	0.0
S4UV	0.75	0.15	0.048	0.0045	20	0.39	0.12	0.065	0.0	0.0

Notes: Columns in order indicate - Model: model name, ϵ_* : fraction of mass in stars, ϵ_{ej} : fraction of mass ejected from the domain, \dot{M}_{out} : mass outflow rate, $\dot{M}_{out}/(M_{cloud}/t_{ff})$: mass outflow rate scaled by the cloud mass and free fall time, v_{out} : average momentum-flux weighted outflow velocity, v_{out}/v_{esc} : outflow velocity scaled by the cloud escape speed v_{esc} , p_{out}/M_* : momentum per unit stellar mass carried by the outflowing gas, $\dot{p}_{cum,UV}/(L_*/c)$: cumulative momentum imparted by the UV radiation pressure in units of L_*/c , $\dot{p}_{cum,IR}/(L_*/c)$: cumulative momentum imparted by the IR radiation pressure in units of L_*/c , $\dot{p}_{cum,IR}/\dot{p}_{cum,UV}$: ratio of total momentum imparted by IR and UV radiation pressures.

• The outflows can reach significant radial velocities with high fractions of the escape speed of the clouds, $v_{out} \sim 0.5-2 v_{esc}$ (see Table 2) – corresponding to ~ 15–30 km s⁻¹ – with the outflow velocity decreasing with Σ_{cloud} . However, the momentum carried in the ejected outflows ($p_{out}/M_* \leq 10 \, {\rm km \, s^{-1}}$) is too small to *directly* affect ISM dynamics at kiloparsec-scales and beyond.

• The cumulative momentum imparted by the UV and IR radiation pressure is comparable for $\Sigma_{cloud} \sim 10^3 \, M_{\odot} \, pc^{-2}$, and is dominated by the IR (UV) component in clouds with higher (lower) surface densities.

• The characteristic outflow velocity for clouds in the multiple-scattering limit ($\Sigma_{cloud} \gtrsim 10^3 \, M_\odot \, pc^{-2}$) does not depend on whether



Figure 10. Projected maps of the local UV energy absorption rate at $t = 3t_{\rm ff}$ for the different values of $\Sigma_{\rm cloud}$ (panels). The absorption rate is normalised by the maximum value of the quantity in each panel. The star symbols and axes normalisation are similar to those of Figure 1. We see that the UV radiation is absorbed close to the sink particles for higher $\Sigma_{\rm cloud}$, and the scale over which absorption occurs is small compared to the scale over which the sink particles are distributed. This explains the relatively low efficiency of radial momentum injection by radiation pressure due to cancellation of radiation forces.

we include only UV radiation pressure or both UV and IR (Table 1), but the mass outflow rates and momentum fluxes do: omitting the IR lowers both by factors ~ 2 . This suggests that the impulse of the UV radiation force provides the launching mechanism of the outflow, while the effect of IR radiation pressure is to render a larger fraction of the gas unbound, thereby allowing the UV pressure to entrain significantly more mass.

• We find that the cumulative momentum imparted by UV photons can be significantly lower than L_*/c , more so at higher Σ_{cloud} . This occurs due to radiation forces cancelling each other out when radiation is absorbed on scales smaller than the typical spatial separation between radiation sources (see Section 3.4).

Our finding that radiation pressure can drive outflows even in clouds with steep gravitational potential wells (~ $10^4 M_{\odot} pc^{-2}$) is interesting and may be significant in the context of the formation and evolution of super-star clusters (SSCs). For instance, Levy et al. (2021) (L21 hereafter) analyse high-resolution (~ 0.5 pc) ALMA

observations of SSCs in the starburst galaxy NGC 253, and find that a subset of their sample shows signs of (dense-gas) outflows. We can crudely compare the reported properties of the clouds and outflows in their observations (Table 2 in L21) with our simulations (Table 2). The clusters with outflows reported in L21 have $v_{out} \sim 6$ – 20 km s⁻¹, and $p_{out}/M_* \sim 1-5$ km s⁻¹ – in reasonable agreement with the values we find. This suggests that radiation pressure is a strong candidate for driving these outflows. Similarly, our results seem to suggest that a potential outflow of molecular gas observed in NGC 2366, coincident with the Mrk 71-A SSC ($v_{out} \sim 11$ km s⁻¹; Oey et al. 2017) is likely driven by radiation pressure.

A minor caveat is that the star clusters with outflows in L21 have estimated surface densities of $\gtrsim 10^5 \ M_{\odot} \ pc^{-2}$, slightly beyond the range of Σ_{cloud} where we find outflows are driven. That being said, there are significant uncertainties in the estimated stellar masses and radii of the clusters that go into calculating Σ (Leroy et al. 2018). Moreover, the Σ estimated in L21 is for the observed snapshot wherein the cluster has already formed, whereas Σ_{cloud} in our



Figure 11. Time evolution of the cumulative UV radiation momentum rate (Equation 25, normalised by L_*/c for $\Sigma_{\text{cloud}} = 3.2 \times 10^2 \text{ M}_{\odot} \text{ pc}^{-2}$ (run S2UVIR) – similar to Figure 7, which shows the time-averaged value. The increase at $t \gtrsim 1.5t_{\text{ff}}$ corresponds to when radiation pressure drives the UV-absorption region (d_{UV}) outwards, reducing the effects of cancellation due to multiple sources (see text in Section 3.4); the decrease at $t \gtrsim 3t_{\text{ff}}$ corresponds to when the outflowing gas opens up channels for radiation to escape the domain.

simulations is the initial condition; Σ would significantly increase as the cloud collapses under the action of gravity and becomes more compact. We also have to point out larger fractions of our clouds could be ejected at a given Σ_{cloud} if i) the clouds were unbound to begin with (i.e., having a larger virial parameter), as suggested by some observations (Evans et al. 2021), and might be expected to occur in the extreme environments where these clouds form, such as mergers, or ii) through the inclusion of magnetic fields (Federrath & Klessen 2012) and/or additional early feedback mechanisms (e.g., stellar winds, photoionisation) in our simulations, and/or iii) a higher dust-to-gas ratio or a more top-heavy IMF, as have been found in some young super-star clusters (Turner et al. 2015). Therefore, we caution against a direct one-to-one comparison of our model clouds with observed counterparts; rather, we present our findings as evidence that radiation pressure has the momentum budget to drive such outflows. Follow-up observations to better constrain the properties of SSCs and/or extending the sample size would enable testing the viability of these ideas.

While we argue that radiation pressure can indeed launch outflows in star clusters, the same cannot be said for outflows at galactic scales. This is because the galactic discs have significantly larger mass to light ratios than individual young clusters – they are in the "old stars" limit as defined by Dekel & Krumholz (2013) – and thus the gas within them is sub-Eddington to both single-scattering¹¹ (Wibking et al. 2018) and multiple-scattering radiation pressure (Andrews & Thompson 2011; Crocker et al. 2018a). However, outflows launched by star clusters at GMC scales may continue to be accelerated by UV radiation pressure on dust for longer periods, reaching asymptotic velocities of $v_{\infty} \sim v_{esc} (L_*\kappa_{UV}/4\pi GM_*c - 1)^{1/2}$, where L_*

and M_* are the mass and luminosity of the driving cluster, and κ_{IIV} the UV opacity of dust grains, before the wind expands so much that it becomes optically thin and ceases absorbing momentum from the radiation field (Thompson et al. 2015; Raskutti et al. 2017; Krumholz et al. 2017). Substituting values adopted in this study for these quantities produces $v_{\infty} \sim 9v_{esc}$, which can be up to 500 km/s for the most compact clusters ($\Sigma_{cloud} \gtrsim 10^4 \, M_{\odot} \, pc^{-2}$). This calculation seems to suggest that some gas may be launched to high galactic latitudes by compact star clusters, and potentially even escape the galaxy; that being said, this estimate is highly idealised, and factors such as the ageing of stellar populations, evolution of the mass in the driven shell, and the nature of extended distributions of star formation in the galaxy would significantly affect our estimate. It is also possible that, if there is significant ionising photon escape from the cluster, the asymptotic velocity could be up to several thousand km/s due to the much larger opacity of neutral hydrogen atoms to ionising and Lyman α photons (Komarova et al. 2021). There is scope to explore the longer term evolution of these outflows and their potential observable features in future work.

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Software: PETSc (Balay et al. 1997, 2021), NumPy (Harris et al. 2020), SciPy (Virtanen et al. 2020), Matplotlib (Hunter 2007), yt (Turk et al. 2010). This research has made use of NASA's Astrophysics Data System (ADS) Bibliographic Services.

DATA AVAILABILITY

Outputs of our simulations would be shared on reasonable request to the corresponding author.

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¹¹ However, local patches within galaxies can be super-Eddington in the single-scattering limit (Thompson & Krumholz 2016; Blackstone & Thompson 2023).

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Figure A1. Time evolution of ϵ_* obtained with VETTAM for the fiducial simulation of Raskutti et al. (2016). We also show the final ϵ_* values obtained in Raskutti et al. (2016) and Kim et al. (2017), which use the M₁ and Adaptive Ray-Tracing (ART) schemes, respectively, to model the propagation of UV photons. We find that the final ϵ_* obtained with our VET-closed algorithm is reasonably consistent with the ART value, taking into account that ~ 10% differences in ϵ_* can be introduced by different random seeds for driving the initial turbulent motions.

APPENDIX A: TEST OF THE UV RADIATION PRESSURE WITH VETTAM

In Paper I, we compared the outcomes of turbulent star-forming clouds regulated by reprocessed IR radiation pressure obtained with the VETTAM RHD algorithm (Menon et al. 2022b), which uses the VET-closure with that obtained in Skinner & Ostriker (2015), which used an M_1 closure (Skinner & Ostriker 2013). We found that the resulting values of the integrated star formation efficiency (ϵ_*) were indistinguishable between the two. However, the reprocessed radiation flux is distributed in a more smooth and isotropic fashion than the direct UV radiation from the stars/clusters, and it is possible that the latter may highlight the limitations of the M_1 closure. Indeed, Kim et al. (2017) repeated the fiducial simulation outlined in Raskutti et al. (2016) with their Adaptive Ray-Tracing (ART) algorithm, and compared the results to those obtained with the M_1 closure used in the original study. They found that the final value of ϵ_* is lower (~ 0.25) with the more accurate ART method than in the M_1 case (~ 0.42). They deduced from the radiation field distributions that the M_1 closure underestimates the radiation forces in the vicinity of radiation sources (sink particles), thereby leading to a higher ϵ_* .

Given this finding, it is interesting to test how our VET-based method performs for this problem; although the VET-closure should be of comparable accuracy to an ART method overall, ART is likely more accurate for the regions in the immediate vicinity of the radiation sources since the moment-based VET method requires some form of ad-hoc injection of photons that is smoothed over some length scale (see Section 2), and our calculation of the Eddington tensor uses a fixed angular resolution that is in general lower than the angular resolution of an ART method. To test these effects, we repeat the fiducial simulation in Raskutti et al. (2016) with VETTAM. The model cloud has a value of $M_{cloud} = 5 \times 10^4 \, M_{\odot}$, $R_{cloud} = 15 \, \text{pc}$, $\alpha_{vir} = 2$, and $\sigma_v = 4.16 \, \text{km s}^{-1}$. The numerical setup is identical to the runs presented in the main part of the paper. The only mod-

ification is that we use a light-to-mass ratio of $\psi = 2000 \,\mathrm{erg \, s^{-1}}$ to match the value used in Raskutti et al. (2016). We show the resulting time evolution of ϵ_* in Figure A1, overplotting the final values of ϵ_* obtained in Kim et al. (2017) and Raskutti et al. (2016). We find a final value of $\epsilon_* \sim 30\%$, slightly larger than the ART value, but much lower than the M_1 case, demonstrating that our VET method can be of comparable accuracy to the ART method for this problem. It is possible that the slightly larger value we obtain is an indication of the unresolved radiation forces in the immediate vicinity of the radiation sources (sink particles) with VETTAM, unlike the ART method. That being said, we found in Paper I that the turbulent seed used at initialisation can introduce ~ 10% differences in the final ϵ_* (also shown in Skinner & Ostriker 2015). Accounting for this uncertainty means that our value of ϵ_* is more or less indistinguishable from the ART value (however, a 10% uncertainty in ϵ_* due to the turbulence realisation would not be sufficient to explain the discrepancy with the M_1 method discussed above). Therefore, we conclude that a VET algorithm is of comparable accuracy to an ART scheme for modelling point sources in situations where radiation feedback is important. This also serves as a useful test of our algorithm for modelling the direct UV radiation pressure from sink particles.

APPENDIX B: CONVERGENCE TEST

We test for numerical convergence of our results by comparing runs with different grid resolutions. We repeat our fiducial simulation, S3UVIR, with uniform-grid resolutions of 64^3 and 128^3 to compare with our choice of 256^3 . We found that the obtained values of ϵ_* and ϵ_{ej} were identical to within a few percent, similar to the convergence test presented in Paper I. Instead, we found it more informative to compare the properties of the radiation-driven outflows. In Figure B1, we compare the obtained outflow rates and velocities obtained at different resolutions. We can see that the obtained \dot{M}_{out} and v_{out} are reasonably converged for resolutions of $N > 128^3$, with their average values $\leq 10\%$ of each other in the $N = 128^3$ and $N = 256^3$ runs.

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Figure B1. Same as Figure 6 for the S3UVIR run, compared for simulations with numerical resolutions of $N = 64^3$ (dotted), $N = 128^3$ (dashed), and our fiducial choice of $N = 256^3$ (solid).